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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	CANbus, I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	49
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx550f256ht-v-mr">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx550f256ht-v-mr</a>

**TABLE 9-3: DMA CHANNEL 0 THROUGH CHANNEL 3 REGISTER MAP (CONTINUED)**

Virtual Address (B488-#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
3280	DCH2CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>															0000
3290	DCH2DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CHPDAT<7:0>							
32A0	DCH3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHBUSY	—	—	—	—	—	—	CHCHNS	CHEN	CHAED	CHCHN	CHAEN	—	CHEDET	CHPRI<1:0>	0000
32B0	DCH3ECON	31:16	—	—	—	—	—	—	—	CHAIRQ<7:0>								00FF
		15:0	CHSIRQ<7:0>															FFF8
32C0	DCH3INT	31:16	—	—	—	—	—	—	—	CHSDIE	CHSHIE	CHDDIE	CHDHIE	CHBCIE	CHCCIE	CHTAIE	CHERIE	0000
		15:0	—	—	—	—	—	—	—	CHSDIF	CHSHIF	CHDDIF	CHDHIF	CHBCIF	CHCCIF	CHTAIF	CHERIF	0000
32D0	DCH3SSA	31:16	CHSSA<31:0>															0000
		15:0	CHSSA<31:0>															0000
32E0	DCH3DSA	31:16	CHDSA<31:0>															0000
		15:0	CHDSA<31:0>															0000
32F0	DCH3SSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSSIZ<15:0>															0000
3300	DCH3DSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDSIZ<15:0>															0000
3310	DCH3SPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHSPTR<15:0>															0000
3320	DCH3DPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHDPTR<15:0>															0000
3330	DCH3CSIZ	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCSIZ<15:0>															0000
3340	DCH3CPTR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CHCPTR<15:0>															0000
3350	DCH3DAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	CHPDAT<7:0>								0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## REGISTER 9-9: DCHxINT: DMA CHANNEL 'x' INTERRUPT CONTROL REGISTER (CONTINUED)

- bit 4     **CHDHIF:** Channel Destination Half Full Interrupt Flag bit  
          1 = Channel Destination Pointer has reached midpoint of destination (CHD PTR = CHDSIZ/2)  
          0 = No interrupt is pending
- bit 3     **CHBCIF:** Channel Block Transfer Complete Interrupt Flag bit  
          1 = A block transfer has been completed (the larger of CHSSIZ/CHDSIZ bytes has been transferred), or a pattern match event occurs  
          0 = No interrupt is pending
- bit 2     **CHCCIF:** Channel Cell Transfer Complete Interrupt Flag bit  
          1 = A cell transfer has been completed (CHCSIZ bytes have been transferred)  
          0 = No interrupt is pending
- bit 1     **CHTAIF:** Channel Transfer Abort Interrupt Flag bit  
          1 = An interrupt matching CHAIRQ has been detected and the DMA transfer has been aborted  
          0 = No interrupt is pending
- bit 0     **CHERIF:** Channel Address Error Interrupt Flag bit  
          1 = A channel address error has been detected  
            Either the source or the destination address is invalid.  
          0 = No interrupt is pending

## 10.0 USB ON-THE-GO (OTG)

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 27. “USB On-The-Go (OTG)”** (DS60001126) in the “*PIC32 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 full-speed and low-speed embedded host, full-speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32 USB OTG module is presented in Figure 10-1.

The clock generator provides the 48 MHz clock required for USB full-speed and low-speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module.

The PIC32 USB module includes the following features:

- USB Full-speed support for host and device
- Low-speed host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash

**Note:** The implementation and use of the USB specifications, and other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc. (also referred to as USB-IF). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

**TABLE 10-1: USB REGISTER MAP (CONTINUED)**

Virtual Address ss (#) BF8F	Register Name	Bit Range e	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5280	U1FRML <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5290	U1FRMH <sup>(3)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
52A0	U1TOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
52B0	U1SOF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
52C0	U1BDTP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
52D0	U1BDTP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
52E0	U1CNFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	UTEYE	—	—	USBSIDL	LSDEV	—	—	UASUSPND	0000	
5300	U1EP0	31:16	—	—	—	—	—	—	—	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5310	U1EP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5320	U1EP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5330	U1EP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5340	U1EP4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5350	U1EP5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5360	U1EP6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5370	U1EP7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
5380	U1EP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See [Section 11.2 “CLR, SET, and INV Registers”](#) for more information.
- 2:** This register does not have associated SET and INV registers.
- 3:** This register does not have associated CLR, SET and INV registers.
- 4:** Reset value for this bit is undefined.

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## REGISTER 10-12: U1ADDR: USB ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPDEN	DEVADDR<6:0>						

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPDEN:** Low Speed Enable Indicator bit

1 = Next token command to be executed at Low Speed  
0 = Next token command to be executed at Full Speed

bit 6-0 **DEVADDR<6:0>:** 7-bit USB Device Address bits

## REGISTER 10-13: U1FRML: USB FRAME NUMBER LOW REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FRML<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FRML<7:0>:** The 11-bit Frame Number Lower bits

The register bits are updated with the current frame number whenever a SOF TOKEN is received.

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TABLE 11-1: INPUT PIN SELECTION

Peripheral Pin	[pin name]R SFR	[pin name]R bits	[pin name]R Value to RPn Pin Selection
INT3	INT3R	INT3R<3:0>	0000 = RPD2 0001 = RPG8 0010 = RPF4 0011 = RPD10 0100 = RPF1 0101 = RPB9 0110 = RPB10 0111 = RPC14 1000 = RPB5 <sup>(7)</sup>
T2CK	T2CKR	T2CKR<3:0>	
IC3	IC3R	IC3R<3:0>	
U1RX	U1RXR	U1RXR<3:0>	
U2RX	U2RXR	U2RXR<3:0>	
U5CTS <sup>(3)</sup>	U5CTSR	U5CTSR<3:0>	1001 = Reserved 1010 = RPC1 <sup>(3)</sup>
SDI3	SDI3R	SDI3R<3:0>	1011 = RPD14 <sup>(3)</sup> 1100 = RPG1 <sup>(3)</sup>
SDI4 <sup>(3)</sup>	SDI4R	SDI4R<3:0>	1101 = RPA14 <sup>(3)</sup>
REFCLKI	REFCLKIR	REFCLKIR<3:0>	1110 = Reserved 1111 = RPF2 <sup>(1)</sup>
INT4	INT4R	INT4R<3:0>	0000 = RPD3 0001 = RPG7
T5CK	T5CKR	T5CKR<3:0>	0010 = RPF5 0011 = RPD11
IC4	IC4R	IC4R<3:0>	0100 = RPF0 0101 = RPB1
U3RX	U3RXR	U3RXR<3:0>	0110 = RPE5 0111 = RPC13
U4CTS	U4CTSR	U4CTSR<3:0>	1000 = RPB3 1001 = RPF12 <sup>(3)</sup>
SDI1	SDI1R	SDI1R<3:0>	1010 = RPC4 <sup>(3)</sup> 1011 = RPD15 <sup>(3)</sup>
SDI2	SDI2R	SDI2R<3:0>	1100 = RPG0 <sup>(3)</sup> 1101 = RPA15 <sup>(3)</sup>
C1RX <sup>(5)</sup>	C1RXR <sup>(5)</sup>	C1RXR<3:0> <sup>(5)</sup>	1110 = RPF2 <sup>(1)</sup> 1111 = RPF7 <sup>(2)</sup>
INT2	INT2R	INT2R<3:0>	0000 = RPD9 0001 = RPG6
T4CK	T4CKR	T4CKR<3:0>	0010 = RPB8 0011 = RPB15
IC2	IC2R	IC2R<3:0>	0100 = RPD4
IC5	IC5R	IC5R<3:0>	0101 = RPB0 0110 = RPE3
U1CTS	U1CTSR	U1CTSR<3:0>	0111 = RPB7 1000 = Reserved
U2CTS	U2CTSR	U2CTSR<3:0>	1001 = RPF12 <sup>(3)</sup> 1010 = RPD12 <sup>(3)</sup>
SS1	SS1R	SS1R<3:0>	1011 = RPF8 <sup>(3)</sup> 1100 = RPC3 <sup>(3)</sup>
SS3	SS3R	SS1R<3:0>	1101 = RPE9 <sup>(3)</sup> 1110 = RPD14 <sup>(3)</sup>
SS4 <sup>(3)</sup>	SS3R	SS3R<3:0>	1111 = RPB2

- Note 1:** This selection is not available on 64-pin USB devices.
- 2:** This selection is only available on 100-pin General Purpose devices.
- 3:** This selection is not available on 64-pin devices.
- 4:** This selection is not available when USBID functionality is used on USB devices.
- 5:** This selection is not available on devices without a CAN module.
- 6:** This selection is not available on USB devices.
- 7:** This selection is not available when VBUSON functionality is used on USB devices.

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TABLE 11-2: OUTPUT PIN SELECTION

RPn Port Pin	RPnR SFR	RPnR bits	RPnR Value to Peripheral Selection
RPD2	RPD2R	RPD2R<3:0>	0000 = No Connect 0001 = U3TX 0010 = U4RTS 0011 = Reserved 0100 = Reserved
RPG8	RPG8R	RPG8R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPF4	RPF4R	RPF4R<3:0>	1000 = Reserved 1001 = Reserved 1010 = Reserved 1011 = OC3 1100 = C1TX <sup>(5)</sup>
RPD10	RPD10R	RPD10R<3:0>	1101 = C2OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPF1	RPF1R	RPF1R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPB9	RPB9R	RPB9R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPB10	RPB10R	RPB10R<3:0>	1000 = Reserved 1001 = Reserved 1010 = Reserved 1011 = OC3 1100 = C1TX <sup>(5)</sup>
RPC14	RPC14R	RPC14R<3:0>	1101 = C2OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPB5 <sup>(7)</sup>	RPB5R	RPB5R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPC1 <sup>(3)</sup>	RPC1R	RPC1R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPD14 <sup>(3)</sup>	RPD14R	RPD14R<3:0>	1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC4 1100 = Reserved
RPG1 <sup>(3)</sup>	RPG1R	RPG1R<3:0>	1101 = C3OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPA14 <sup>(3)</sup>	RPA14R	RPA14R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPD3	RPD3R	RPD3R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPG7	RPG7R	RPG7R<3:0>	1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC4 1100 = Reserved
RPF5	RPF5R	RPF5R<3:0>	1101 = C3OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPD11	RPD11R	RPD11R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPF0	RPF0R	RPF0R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPB1	RPB1R	RPB1R<3:0>	1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC4 1100 = Reserved
RPE5	RPE5R	RPE5R<3:0>	1101 = C3OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPC13	RPC13R	RPC13R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPB3	RPB3R	RPB3R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPF3 <sup>(4)</sup>	RPF3R	RPF3R<3:0>	1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC4 1100 = Reserved
RPC4 <sup>(3)</sup>	RPC4R	RPC4R<3:0>	1101 = C3OUT 1110 = SDO3 1111 = SDO4 <sup>(3)</sup>
RPD15 <sup>(3)</sup>	RPD15R	RPD15R<3:0>	0000 = No Connect 0001 = U2TX 0010 = Reserved 0011 = U1TX 0100 = U5RTS <sup>(3)</sup>
RPG0 <sup>(3)</sup>	RPG0R	RPG0R<3:0>	0101 = Reserved 0110 = SDO2 0111 = Reserved
RPA15 <sup>(3)</sup>	RPA15R	RPA15R<3:0>	1000 = SDO1 1001 = Reserved 1010 = Reserved 1011 = OC4 1100 = Reserved

- Note 1:** This selection is not available on 64-pin USB devices.
- 2:** This selection is only available on 100-pin General Purpose devices.
- 3:** This selection is not available on 64-pin devices.
- 4:** This selection is not available when USBID functionality is used on USB devices.
- 5:** This selection is not available on devices without a CAN module.
- 6:** This selection is not available on USB devices.
- 7:** This selection is not available when VBUSON functionality is used on USB devices.

**TABLE 11-10: PORTE REGISTER MAP FOR 64-PIN DEVICES ONLY**

Register Name (#)	Bit Range	Virtual Address (B8-B8+F#)	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6400 ANSELE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
	15:0	—	—	—	—	—	—	—	—	—	ANSELE7	ANSELE6	ANSELE5	ANSELE4	—	ANSELE2	—	—	03F4
6410 TRISE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
	15:0	—	—	—	—	—	—	—	—	—	TRISE7	TRISE6	TRISE5	TRISE4	TRISE3	TRISE2	TRISE1	TRISE0	00FF
6420 PORTE	31:16	—	—	—	—	—	—	—	—	—	RE7	RE6	RE5	RE4	RE3	RE2	RE1	RE0	xxxxx
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6440 LATE	31:16	—	—	—	—	—	—	—	—	—	LATE7	LATE6	LATE5	LATE4	LATE3	LATE2	LATE1	LATE0	xxxxx
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6440 ODCE	31:16	—	—	—	—	—	—	—	—	—	ODCE7	ODCE6	ODCE5	ODCE4	ODCE3	ODCE2	ODCE1	ODCE0	0000
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6450 CNPUE	31:16	—	—	—	—	—	—	—	—	—	CNPUE7	CNPUE6	CNPUE5	CNPUE4	CNPDE3	CNPUE2	CNPUE1	CNPUE0	0000
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6460 CNPDE	31:16	—	—	—	—	—	—	—	—	—	CNPDE7	CNPDE6	CNPDE5	CNPDE4	CNPDE3	CNPDE2	CNPDE1	CNPDE0	0000
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6470 CNCONE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
	15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6480 CNENE	31:16	—	—	—	—	—	—	—	—	—	CNIEE7	CNIEE6	CNIEE5	CNIEE4	CNIEE3	CNIEE2	CNIEE1	CNIEE0	0000
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
6490 CNSTATE	31:16	—	—	—	—	—	—	—	—	—	CN STATE7	CN STATE6	CN STATE5	CN STATE4	CN STATE3	CN STATE2	CN STATE1	CN STATE0	0000
	15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	

**Legend:** x = Unknown value on Reset; — = Unimplemented, read as '0'; Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

TABLE 11-17: PERIPHERAL PIN SELECT INPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0
FA04	INT1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA08	INT2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA0C	INT3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA10	INT4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA18	T2CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA1C	T3CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA20	T4CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA24	T5CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA28	IC1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA2C	IC2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA30	IC3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA34	IC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA38	IC5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA48	OCFAR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA50	U1RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA54	U1CTSR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
FA58	U2RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## 14.0 WATCHDOG TIMER (WDT)

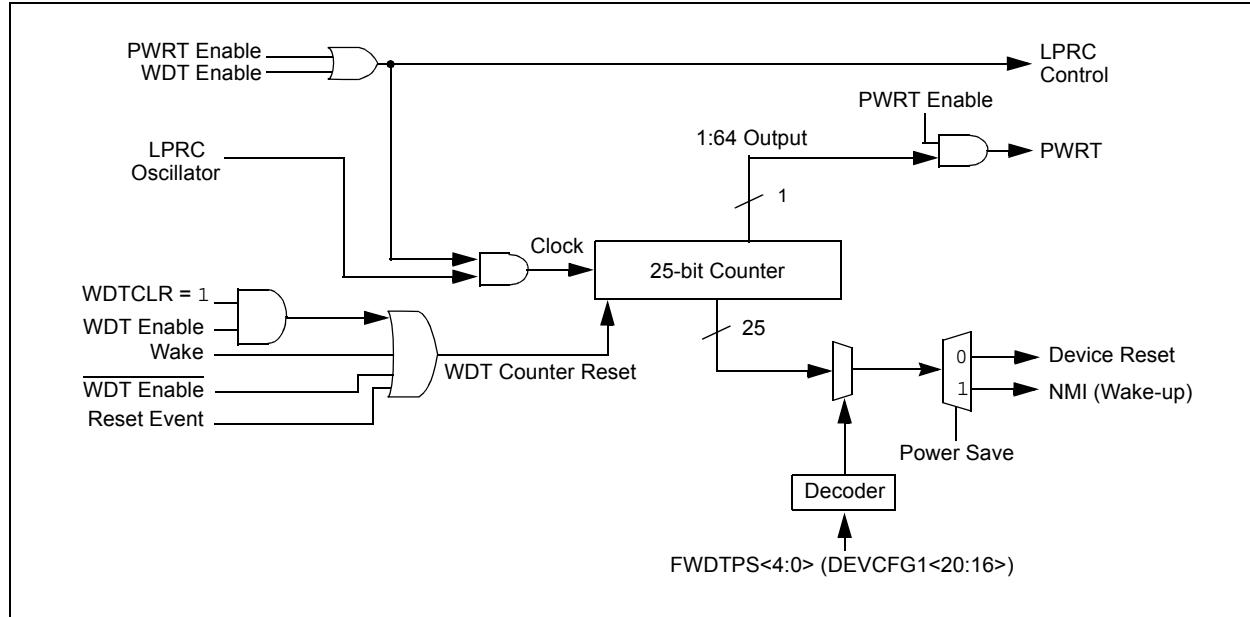
**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX/5XX 64/100-pin Family family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog, Deadman, and Power-up Timers”** (DS60001114) in the *“PIC32 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com/PIC32](http://www.microchip.com/PIC32)).

The Watchdog Timer (WDT), when enabled, operates from the internal Low-Power Oscillator (LPRC) clock source and can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

The following are some of the key features of the WDT module:

- Configuration or software controlled
- User-configurable time-out period
- Can wake the device from Sleep or Idle

**FIGURE 14-1: WATCHDOG AND POWER-UP TIMER BLOCK DIAGRAM**



# **PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY**

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**NOTES:**

## 17.1 Control Registers

TABLE 17-1: SPI1 THROUGH SPI4 REGISTER MAP

Virtual Address (B6FF_#)	Bit Range Name	Bit Range Name	Bits																All Resets					
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0						
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>		MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000						
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>	SRXISEL<1:0>	0000							
5810	SPI1STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	TXBUFELM<4:0>				0000								
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB					
5820	SPI1BUF	31:16	DATA<31:0>																0000					
		15:0	DATA<31:0>																0000					
5830	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000					
		15:0	—	—	—	—	—	—	—	BRG<8:0>														
5840	SPI1CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	AUDMONO	—	AUDMOD<1:0>	0000					
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	—	—	—	—	0000					
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>		MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000						
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>	SRXISEL<1:0>	0000							
5A10	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	—	TXBUFELM<4:0>				0000							
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB					
5A20	SPI2BUF	31:16	DATA<31:0>																0000					
		15:0	DATA<31:0>																0000					
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000					
		15:0	—	—	—	—	—	—	—	BRG<8:0>														
5A40	SPI2CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	AUDMONO	—	AUDMOD<1:0>	0000					
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	—	—	—	—	0000					
5C00	SPI3CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FRMCNT<2:0>		MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000						
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>	SRXISEL<1:0>	0000							
5C10	SPI3STAT	31:16	—	—	—	RXBUFELM<4:0>				—	—	TXBUFELM<4:0>				0000								
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB					
5C20	SPI3BUF	31:16	DATA<31:0>																0000					
		15:0	DATA<31:0>																0000					
5C30	SPI3BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000					
		15:0	—	—	—	—	—	—	—	BRG<8:0>														

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

**2:** This register is only available on 100-pin devices.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 20-4: PMDOU: PARALLEL PORT OUTPUT DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATAOUT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATAOUT<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **DATAOUT<15:0>:** Port Data Output bits

This register is used for Read operations in the Enhanced Parallel Slave mode and Write operations for Dual Buffer Master mode.

In Dual Buffer Master mode, the DUALBUF bit (PMPCON<17>) = 1, a write to the MSB triggers the transaction on the PMP port. When MODE16 = 1, MSB = DATAOUT<15:8>. When MODE16 = 0, MSB = DATAOUT<7:0>.

<b>Note:</b>	In Master mode, a read will return the last value written to the register. In Slave mode, a read will return indeterminate results.
--------------	---

## REGISTER 20-5: PMDIN: PARALLEL PORT INPUT DATA REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATAIN<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	DATAIN<7:0>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **DATAIN<15:0>:** Port Data Input bits

This register is used for both Parallel Master Port mode and Enhanced Parallel Slave mode.

In Parallel Master mode, a write to the MSB triggers the write transaction on the PMP port. Similarly, a read to the MSB triggers the read transaction on the PMP port.

When MODE16 = 1, MSB = DATAIN<15:8>. When MODE16 = 0, MSB = DATAIN<7:0>.

<b>Note:</b>	This register is not used in Dual Buffer Master mode (i.e., DUALBUF bit (PMPCON<17>) = 1).
--------------	--

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 21-1: RTCCON: RTC CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	CAL<9:8>	
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CAL<7:0>							
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON <sup>(1,2)</sup>	—	SIDL	—	—	—	—	—
7:0	R/W-0	R-0	U-0	U-0	R/W-0	R-0	R-0	R/W-0
	RTSECSEL <sup>(3)</sup>	RTCCLKON	—	—	RTCWREN <sup>(4)</sup>	RTCSYNC	HALFSEC <sup>(5)</sup>	RTCOE

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25-16 **CAL<9:0>:** RTC Drift Calibration bits, which contain a signed 10-bit integer value

0111111111 = Maximum positive adjustment, adds 511 RTC clock pulses every one minute

.

.

.

0000000001 = Minimum positive adjustment, adds 1 RTC clock pulse every one minute

0000000000 = No adjustment

1111111111 = Minimum negative adjustment, subtracts 1 RTC clock pulse every one minute

.

.

.

1000000000 = Maximum negative adjustment, subtracts 512 clock pulses every one minute

bit 15 **ON:** RTCC On bit<sup>(1,2)</sup>

1 = RTCC module is enabled

0 = RTCC module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Disables the PBCLK to the RTCC when CPU enters in Idle mode

0 = Continue normal operation in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **RTSECSEL:** RTCC Seconds Clock Output Select bit<sup>(3)</sup>

1 = RTCC Seconds Clock is selected for the RTCC pin

0 = RTCC Alarm Pulse is selected for the RTCC pin

bit 6 **RTCCLKON:** RTCC Clock Enable Status bit

1 = RTCC Clock is actively running

0 = RTCC Clock is not running

bit 5-4 **Unimplemented:** Read as '0'

**Note 1:** The ON bit is only writable when RTCWREN = 1.

**2:** When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

**3:** Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

**4:** The RTCWREN bit can be set only when the write sequence is enabled.

**5:** This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

**Note:** This register is reset only on a Power-on Reset (POR).

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## REGISTER 22-3: AD1CON3: ADC CONTROL REGISTER 3

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ADRC	—	—	SAMC<4:0> <sup>(1)</sup>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W	R/W-0
	ADCS<7:0> <sup>(2)</sup>							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ADRC:** ADC Conversion Clock Source bit

1 = Clock derived from FRC

0 = Clock derived from Peripheral Bus Clock (PBCLK)

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **SAMC<4:0>:** Auto-Sample Time bits<sup>(1)</sup>

11111 = 31 TAD

•

•

•

00001 = 1 TAD

00000 = 0 TAD (Not allowed)

bit 7-0 **ADCS<7:0>:** ADC Conversion Clock Select bits<sup>(2)</sup>

11111111 = TPB • 2 • (ADCS<7:0> + 1) = 512 • TPB = TAD

•

•

•

00000001 = TPB • 2 • (ADCS<7:0> + 1) = 4 • TPB = TAD

00000000 = TPB • 2 • (ADCS<7:0> + 1) = 2 • TPB = TAD

**Note 1:** This bit is only used if the SSRC<2:0> bits (AD1CON1<7:5>) = 111.

**2:** This bit is not used if the ADRC bit (AD1CON3<15>) = 1.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## REGISTER 23-15: C1FIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	C1FIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 <sup>(1)</sup>	R-0 <sup>(1)</sup>
	C1FIFOBA<7:0>							

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

### bit 31-0    C1FIFOBA<31:0>: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Bits <1:0> are read-only and read as '0', forcing the messages to be 32-bit word-aligned in device RAM.

**Note 1:** This bit is unimplemented and will always read '0', which forces word-alignment of messages.

**Note:** This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (C1CON<23:21>) = 100).

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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## 30.2 MPLAB XC Compilers

The MPLAB XC Compilers are complete ANSI C compilers for all of Microchip's 8, 16, and 32-bit MCU and DSC devices. These compilers provide powerful integration capabilities, superior code optimization and ease of use. MPLAB XC Compilers run on Windows, Linux or MAC OS X.

For easy source level debugging, the compilers provide debug information that is optimized to the MPLAB X IDE.

The free MPLAB XC Compiler editions support all devices and commands, with no time or memory restrictions, and offer sufficient code optimization for most applications.

MPLAB XC Compilers include an assembler, linker and utilities. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. MPLAB XC Compiler uses the assembler to produce its object file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

## 30.3 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code, and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB X IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multipurpose source files
- Directives that allow complete control over the assembly process

## 30.4 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

## 30.5 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC DSC devices. MPLAB XC Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command-line interface
- Rich directive set
- Flexible macro language
- MPLAB X IDE compatibility

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

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**TABLE 31-7: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

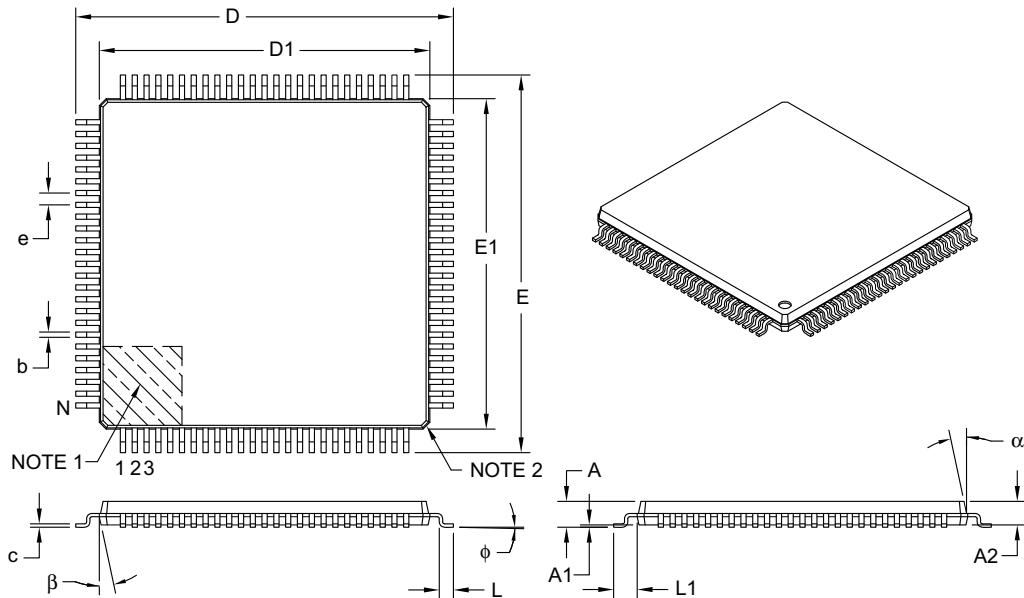
DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp		
Param. No.	Typical <sup>(2)</sup>	Max.	Units	Conditions	
<b>Power-Down Current (IPD) (Notes 1, 5)</b>					
DC40k	33	78	µA	-40°C	Base Power-Down Current
DC40l	49	78	µA	+25°C	
DC40n	281	450	µA	+85°C	
DC40m	559	895	µA	+105°C	
<b>Module Differential Current</b>					
DC41e	10	25	µA	3.6V	Watchdog Timer Current: ΔI <sub>WDT</sub> ( <b>Note 3</b> )
DC42e	29	50	µA	3.6V	RTCC + Timer1 w/32 kHz Crystal: ΔI <sub>RTCC</sub> ( <b>Note 3</b> )
DC43d	1000	1300	µA	3.6V	ADC: ΔI <sub>ADC</sub> ( <b>Notes 3,4</b> )

- Note 1:** The test conditions for IPD current measurements are as follows:
- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
  - OSC2/CLKO is configured as an I/O input pin
  - USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
  - CPU is in Sleep mode, and SRAM data memory Wait states = 1
  - No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is set
  - WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
  - All I/O pins are configured as inputs and pulled to Vss
  - MCLR = VDD
  - RTCC and JTAG are disabled
- 2:** Data in the “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** The  $\Delta$  current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.
- 4:** Test conditions for ADC module differential current are as follows: Internal ADC RC oscillator enabled.
- 5:** IPD electrical characteristics for devices with 256 KB Flash are only provided as Preliminary information.

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

## 100-Lead Plastic Thin Quad Flatpack (PF) – 14x14x1 mm Body, 2.00 mm [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads		100		
Lead Pitch		0.50 BSC		
Overall Height		A	–	–
Molded Package Thickness		A2	0.95	1.00
Standoff		A1	0.05	–
Foot Length		L	0.45	0.60
Footprint		L1	1.00 REF	
Foot Angle		φ	0°	3.5°
Overall Width		E	16.00 BSC	
Overall Length		D	16.00 BSC	
Molded Package Width		E1	14.00 BSC	
Molded Package Length		D1	14.00 BSC	
Lead Thickness		c	0.09	–
Lead Width		b	0.17	0.22
Mold Draft Angle Top		α	11°	12°
Mold Draft Angle Bottom		β	11°	12°

### Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Chamfers at corners are optional; size may vary.
3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

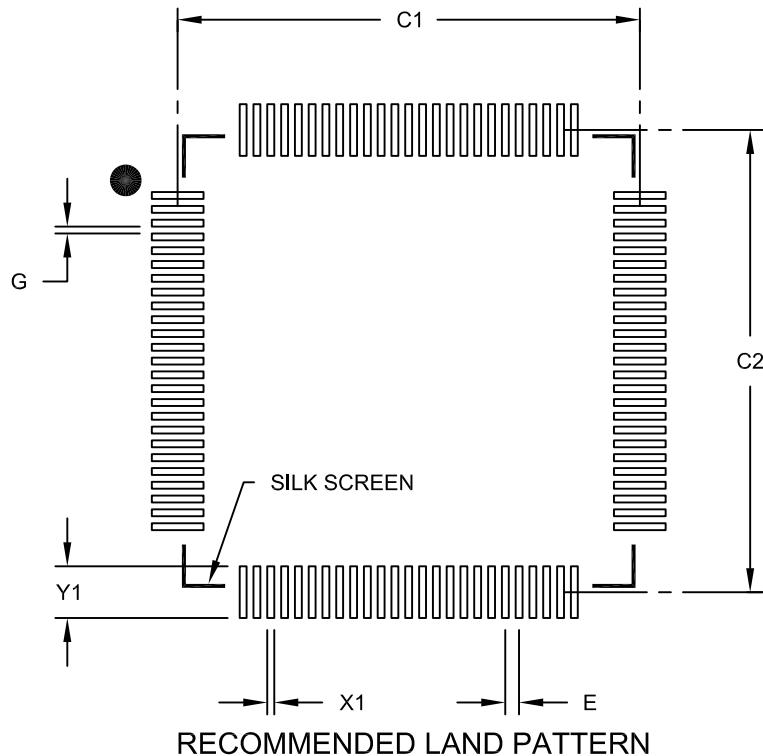
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-110B

# PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

100-Lead Plastic Thin Quad Flatpack (PT)-12x12x1mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.40	BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X100)	X1			0.20
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2100B