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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	CANbus, I ² C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	81
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 48x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx570f512l-50i-pt

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 4: PIN NAMES FOR 100-PIN GENERAL PURPOSE DEVICES (CONTINUED)

100-PIN TQFP (TOP VIEW) <div> <div>PIC32MX130F128L</div> <div>PIC32MX150F256L</div> <div>PIC32MX170F512L</div> </div>				100		1	
Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name
71	RPD11/PMA14/RD11	86	VDD	87	AN44/C3INA/RPF0/PMD11/RF0		
72	RPD0/RD0	88	AN45/RPF1/PMD10/RF1				
73	SOSCI/RPC13/RC13	89	RPG1/PMD9/RG1				
74	SOSCO/RPC14/T1CK/RC14	90	RPG0/PMD8/RG0				
75	VSS	91	RA6				
76	AN24/RPD1/RD1	92	CTED8/RA7				
77	AN25/RPD2/RD2	93	AN46/PMD0/RE0				
78	AN26/C3IND/RPD3/RD3	94	AN47/PMD1/RE1				
79	AN40/RPD12/PMD12/RD12	95	RG14				
80	AN41/PMD13/RD13	96	RG12				
81	RPD4/PMWR/RD4	97	RG13				
82	RPD5/PMRD/RD5	98	AN20/PMD2/RE2				
83	AN42/C3INC/PMD14/RD6	99	RPE3/CTPLS/PMD3/RE3				
84	AN43/C3INB/PMD15/RD7	100	AN21/PMD4/RE4				
85	VCAP						

- Note**
- 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
 - 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
 - 3: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 5: PIN NAMES FOR 100-PIN USB DEVICES

100-PIN TQFP (TOP VIEW)			
PIC32MX230F128L PIC32MX530F128L PIC32MX250F256L PIC32MX550F256L PIC32MX270F512L PIC32MX570F512L			
		100	1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	AN28/RG15	36	VSS
2	VDD	37	VDD
3	AN22/RPE5/PMD5/RE5	38	TCK/CTED2/RA1
4	AN23/PMD6/RE6	39	AN34/RPF13/SCK3/RF13
5	AN27/PMD7/RE7	40	AN35/RPF12/RF12
6	AN29/RPC1/RC1	41	AN12/PMA11/RB12
7	AN30/RPC2/RC2	42	AN13/PMA10/RB13
8	AN31/RPC3/RC3	43	AN14/RPB14/CTED5/PMA1/RB14
9	RPC4/CTED7/RC4	44	AN15/RPB15/OCFB/CTED6/PMA0/RB15
10	AN16/C1IND/RPG6/SCK2/PMA5/RG6	45	VSS
11	AN17/C1INC/RPG7/PMA4/RG7	46	VDD
12	AN18/C2IND/RPG8/PMA3/RG8	47	AN36/RPD14/RD14
13	MCLR	48	AN37/RPD15/SCK4/RD15
14	AN19/C2INC/RPG9/PMA2/RG9	49	RPF4/PMA9/RF4
15	VSS	50	RPF5/PMA8/RF5
16	VDD	51	USBID/RPF3/RF3
17	TMS/CTED1/RA0	52	AN38/RPF2/RF2
18	AN32/RPE8/RE8	53	AN39/RPF8/RF8
19	AN33/RPE9/RE9	54	VBUS
20	AN5/C1INA/RPB5/VBUS0/RB5	55	VUSB3V3
21	AN4/C1INB/RB4	56	D-
22	PGED3/AN3/C2INA/RPB3/RB3	57	D+
23	PGEC3/AN2/CTCMP/C2INB/RPB2/CTED13/RB2	58	SCL2/RA2
24	PGEC1/AN1/RPB1/CTED12/RB1	59	SDA2/RA3
25	PGED1/AN0/RPB0/RB0	60	TDI/CTED9/RA4
26	PGEC2/AN6/RPB6/RB6	61	TDO/RA5
27	PGED2/AN7/RPB7/CTED3/RB7	62	VDD
28	VREF-/PMA7/RA9	63	OSC1/CLKI/RC12
29	VREF+/PMA6/RA10	64	OSC2/CLKO/RC15
30	AVDD	65	VSS
31	AVSS	66	RPA14/SCL1/RA14
32	AN8/RPB8/CTED10/RB8	67	RPA15/SDA1/RA15
33	AN9/RPB9/CTED4/RB9	68	RPD8/RTCC/RD8
34	CVREFOUT/AN10/RPB10/CTED11/PMA13/RB10	69	RPD9/RD9
35	AN11/PMA12/RB11	70	RPD10/SCK1/PMA15/RD10

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
- 2: Every I/O port pin (RAX-RGx) can be used as a change notification pin (CNAX-CNGx). See **Section 11.0 “I/O Ports”** for more information.
- 3: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 5-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION

Interrupt Source ⁽¹⁾	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
			Flag	Enable	Priority	Sub-priority	
Highest Natural Order Priority							
CT – Core Timer Interrupt	0	0	IFS0<0>	IEC0<0>	IPC0<4:2>	IPC0<1:0>	No
CS0 – Core Software Interrupt 0	1	1	IFS0<1>	IEC0<1>	IPC0<12:10>	IPC0<9:8>	No
CS1 – Core Software Interrupt 1	2	2	IFS0<2>	IEC0<2>	IPC0<20:18>	IPC0<17:16>	No
INT0 – External Interrupt	3	3	IFS0<3>	IEC0<3>	IPC0<28:26>	IPC0<25:24>	No
T1 – Timer1	4	4	IFS0<4>	IEC0<4>	IPC1<4:2>	IPC1<1:0>	No
IC1E – Input Capture 1 Error	5	5	IFS0<5>	IEC0<5>	IPC1<12:10>	IPC1<9:8>	Yes
IC1 – Input Capture 1	6	5	IFS0<6>	IEC0<6>	IPC1<12:10>	IPC1<9:8>	Yes
OC1 – Output Compare 1	7	6	IFS0<7>	IEC0<7>	IPC1<20:18>	IPC1<17:16>	No
INT1 – External Interrupt 1	8	7	IFS0<8>	IEC0<8>	IPC1<28:26>	IPC1<25:24>	No
T2 – Timer2	9	8	IFS0<9>	IEC0<9>	IPC2<4:2>	IPC2<1:0>	No
IC2E – Input Capture 2	10	9	IFS0<10>	IEC0<10>	IPC2<12:10>	IPC2<9:8>	Yes
IC2 – Input Capture 2	11	9	IFS0<11>	IEC0<11>	IPC2<12:10>	IPC2<9:8>	Yes
OC2 – Output Compare 2	12	10	IFS0<12>	IEC0<12>	IPC2<20:18>	IPC2<17:16>	No
INT2 – External Interrupt 2	13	11	IFS0<13>	IEC0<13>	IPC2<28:26>	IPC2<25:24>	No
T3 – Timer3	14	12	IFS0<14>	IEC0<14>	IPC3<4:2>	IPC3<1:0>	No
IC3E – Input Capture 3	15	13	IFS0<15>	IEC0<15>	IPC3<12:10>	IPC3<9:8>	Yes
IC3 – Input Capture 3	16	13	IFS0<16>	IEC0<16>	IPC3<12:10>	IPC3<9:8>	Yes
OC3 – Output Compare 3	17	14	IFS0<17>	IEC0<17>	IPC3<20:18>	IPC3<17:16>	No
INT3 – External Interrupt 3	18	15	IFS0<18>	IEC0<18>	IPC3<28:26>	IPC3<25:24>	No
T4 – Timer4	19	16	IFS0<19>	IEC0<19>	IPC4<4:2>	IPC4<1:0>	No
IC4E – Input Capture 4 Error	20	17	IFS0<20>	IEC0<20>	IPC4<12:10>	IPC4<9:8>	Yes
IC4 – Input Capture 4	21	17	IFS0<21>	IEC0<21>	IPC4<12:10>	IPC4<9:8>	Yes
OC4 – Output Compare 4	22	18	IFS0<22>	IEC0<22>	IPC4<20:18>	IPC4<17:16>	No
INT4 – External Interrupt 4	23	19	IFS0<23>	IEC0<23>	IPC4<28:26>	IPC4<25:24>	No
T5 – Timer5	24	20	IFS0<24>	IEC0<24>	IPC5<4:2>	IPC5<1:0>	No
IC5E – Input Capture 5 Error	25	21	IFS0<25>	IEC0<25>	IPC5<12:10>	IPC5<9:8>	Yes
IC5 – Input Capture 5	26	21	IFS0<26>	IEC0<26>	IPC5<12:10>	IPC5<9:8>	Yes
OC5 – Output Compare 5	27	22	IFS0<27>	IEC0<27>	IPC5<20:18>	IPC5<17:16>	No
AD1 – ADC1 Convert done	28	23	IFS0<28>	IEC0<28>	IPC5<28:26>	IPC5<25:24>	Yes
FSCM – Fail-Safe Clock Monitor	29	24	IFS0<29>	IEC0<29>	IPC6<4:2>	IPC6<1:0>	No
RTCC – Real-Time Clock and Calendar	30	25	IFS0<30>	IEC0<30>	IPC6<12:10>	IPC6<9:8>	No
FCE – Flash Control Event	31	26	IFS0<31>	IEC0<31>	IPC6<20:18>	IPC6<17:16>	No
CMP1 – Comparator Interrupt	32	27	IFS1<0>	IEC1<0>	IPC6<28:26>	IPC6<25:24>	No
CMP2 – Comparator Interrupt	33	28	IFS1<1>	IEC1<1>	IPC7<4:2>	IPC7<1:0>	No
USB – USB Interrupts	34	29	IFS1<2>	IEC1<2>	IPC7<12:10>	IPC7<9:8>	Yes
SPI1E – SPI1 Fault	35	30	IFS1<3>	IEC1<3>	IPC7<20:18>	IPC7<17:16>	Yes
SPI1RX – SPI1 Receive Done	36	30	IFS1<4>	IEC1<4>	IPC7<20:18>	IPC7<17:16>	Yes
SPI1TX – SPI1 Transfer Done	37	30	IFS1<5>	IEC1<5>	IPC7<20:18>	IPC7<17:16>	Yes
U1E – UART1 Fault	38	31	IFS1<6>	IEC1<6>	IPC7<28:26>	IPC7<25:24>	Yes
U1RX – UART1 Receive Done	39	31	IFS1<7>	IEC1<7>	IPC7<28:26>	IPC7<25:24>	Yes
U1TX – UART1 Transfer Done	40	31	IFS1<8>	IEC1<8>	IPC7<28:26>	IPC7<25:24>	Yes
I2C1B – I2C1 Bus Collision Event	41	32	IFS1<9>	IEC1<9>	IPC8<4:2>	IPC8<1:0>	Yes
I2C1S – I2C1 Slave Event	42	32	IFS1<10>	IEC1<10>	IPC8<4:2>	IPC8<1:0>	Yes
I2C1M – I2C1 Master Event	43	32	IFS1<11>	IEC1<11>	IPC8<4:2>	IPC8<1:0>	Yes

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX1XX/2XX/5XX 64/100-pin Controller Family Features”** for the list of available peripherals.

2: This interrupt source is not available on 64-pin devices.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 7-2: RSWRST: SOFTWARE RESET REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	W-0, HC
	—	—	—	—	—	—	—	SWRST ⁽¹⁾

Legend:	HC = Cleared by hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-1 **Unimplemented:** Read as '0'

bit 0 **SWRST:** Software Reset Trigger bit⁽¹⁾

1 = Enable software Reset event

0 = No effect

Note 1: The system unlock sequence must be performed before the SWRST bit can be written. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.

TABLE 10-1: USB REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ^(f)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5390	U1EP9	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53A0	U1EP10	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53B0	U1EP11	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53C0	U1EP12	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53D0	U1EP13	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53E0	U1EP14	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
53F0	U1EP15	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 10-21: U1EP0-U1EP15: USB ENDPOINT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSK

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPD:** Low-Speed Direct Connection Enable bit (Host mode and U1EP0 only)

1 = Direct connection to a low-speed device enabled

0 = Direct connection to a low-speed device disabled; hub required with PRE_PID

bit 6 **RETRYDIS:** Retry Disable bit (Host mode and U1EP0 only)

1 = Retry NAKed transactions disabled

0 = Retry NAKed transactions enabled; retry done in hardware

bit 5 **Unimplemented:** Read as '0'

bit 4 **EPCONDIS:** Bidirectional Endpoint Control bit

If EPTXEN = 1 and EPRXEN = 1:

1 = Disable Endpoint n from Control transfers; only TX and RX transfers allowed

0 = Enable Endpoint n for Control (SETUP) transfers; TX and RX transfers also allowed

Otherwise, this bit is ignored.

bit 3 **EPRXEN:** Endpoint Receive Enable bit

1 = Endpoint n receive enabled

0 = Endpoint n receive disabled

bit 2 **EPTXEN:** Endpoint Transmit Enable bit

1 = Endpoint n transmit enabled

0 = Endpoint n transmit disabled

bit 1 **EPSTALL:** Endpoint Stall Status bit

1 = Endpoint n was stalled

0 = Endpoint n was not stalled

bit 0 **EPHSK:** Endpoint Handshake Enable bit

1 = Endpoint Handshake enabled

0 = Endpoint Handshake disabled (typically used for isochronous endpoints)

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

11.3 Peripheral Pin Select

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code or a complete redesign may be the only options.

Peripheral pin select configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The peripheral pin select configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to these I/O pins. Peripheral pin select is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

11.3.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the peripheral pin select feature include the designation “RPn” in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable port number.

11.3.2 AVAILABLE PERIPHERALS

The peripherals managed by the peripheral pin select are all digital-only peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs.

In comparison, some digital-only peripheral modules are never included in the peripheral pin select feature. This is because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I²C among others. A similar requirement excludes all modules with analog inputs, such as the Analog-to-Digital Converter (ADC).

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin. Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

11.3.3 CONTROLLING PERIPHERAL PIN SELECT

Peripheral pin select features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

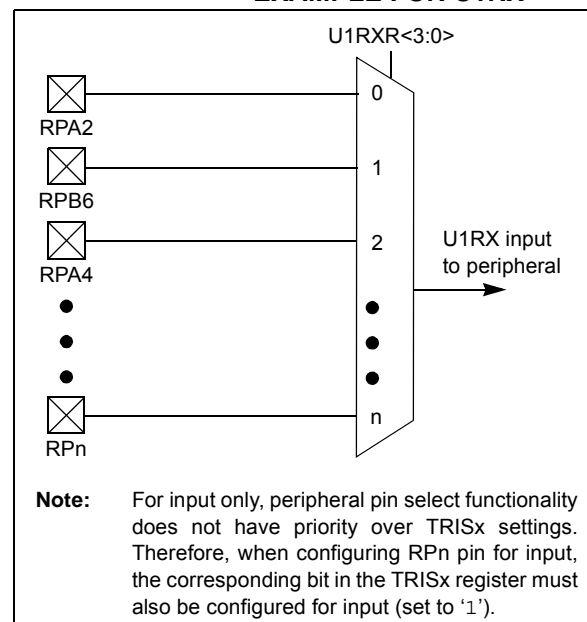
The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

11.3.4 INPUT MAPPING

The inputs of the peripheral pin select options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The [pin name]R registers, where [pin name] refers to the peripheral pins listed in Table 11-1, are used to configure peripheral input mapping (see Register 11-1). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in Table 11-1.

For example, Figure 11-2 illustrates the remappable pin selection for the U1RX input.

FIGURE 11-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 11-3: CNCONx: CHANGE NOTICE CONTROL FOR PORTx REGISTER (x = A – G)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Change Notice (CN) Control ON bit

1 = CN is enabled

0 = CN is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = CPU Idle Mode halts CN operation

0 = CPU Idle does not affect CN operation

bit 12-0 **Unimplemented:** Read as '0'

15.1 Control Registers

TABLE 15-1: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 5 REGISTER MAP

Virtual Address (BF80..#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
2000	IC1CON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000
2010	IC1BUF	31:16	IC1BUF<31:0>															xxxx	
		15:0	IC1BUF<31:0>															xxxx	
2200	IC2CON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000
2210	IC2BUF	31:16	IC2BUF<31:0>															xxxx	
		15:0	IC2BUF<31:0>															xxxx	
2400	IC3CON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000
2410	IC3BUF	31:16	IC3BUF<31:0>															xxxx	
		15:0	IC3BUF<31:0>															xxxx	
2600	IC4CON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000
2610	IC4BUF	31:16	IC4BUF<31:0>															xxxx	
		15:0	IC4BUF<31:0>															xxxx	
2800	IC5CON ⁽¹⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>			0000
2810	IC5BUF	31:16	IC5BUF<31:0>															xxxx	
		15:0	IC5BUF<31:0>															xxxx	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

17.1 Control Registers

TABLE 17-1: SPI1 THROUGH SPI4 REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5810	SPI1STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5820	SPI1BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
5830	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
5840	SPI1CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5A10	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5A20	SPI2BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										
5A40	SPI2CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
5C00	SPI3CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5C10	SPI3STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	19EB
5C20	SPI3BUF	31:16	DATA<31:0>																0000
		15:0	DATA<31:0>																0000
5C30	SPI3BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	BRG<8:0>										

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

2: This register is only available on 100-pin devices.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 18-1: I2CxCON: I²C 'x' CONTROL REGISTER (CONTINUED)('x' = 1 AND 2)

- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address disabled
- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
Used in conjunction with SCLREL bit.
1 = Enable software or receive clock stretching
0 = Disable software or receive clock stretching
- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
Value that is transmitted when the software initiates an Acknowledge sequence.
1 = Send NACK during Acknowledge
0 = Send ACK during Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit
(when operating as I²C master, applicable during master receive)
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.
Hardware clear at end of master Acknowledge sequence.
0 = Acknowledge sequence not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
1 = Enables Receive mode for I²C. Hardware clear at end of eighth bit of master receive data byte.
0 = Receive sequence not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.
0 = Stop condition not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.
0 = Repeated Start condition not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.
0 = Start condition not in progress

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 20-9: PMRADDR: PARALLEL PORT READ ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RCS2 ⁽¹⁾	RCS1 ⁽³⁾	RADDR<13:8>					
	RADDR15 ⁽²⁾	RADDR14 ⁽⁴⁾						
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **RCS2:** Chip Select 2 bit⁽¹⁾

1 = Chip Select 2 is active

0 = Chip Select 2 is inactive (RADDR15 function is selected)

bit 15 **RADDR<15>:** Target Address bit 15⁽²⁾

bit 14 **RCS1:** Chip Select 1 bit⁽³⁾

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive (RADDR14 function is selected)

bit 14 **RADDR<14>:** Target Address bit 14⁽⁴⁾

bit 13-0 **RADDR<13:0>:** Address bits

Note 1: When the CSF<1:0> bits (PMCON<7:6>) = 10 or 01.

2: When the CSF<1:0> bits (PMCON<7:6>) = 00.

3: When the CSF<1:0> bits (PMCON<7:6>) = 10.

4: When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

Note: This register is only used when the DUALBUF bit (PMCON<17>) is set to '1'.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 21-1: RTCCON: RTC CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CAL<7:0>							
15:8	R/W-0 ON ^(1,2)	U-0 —	R/W-0 SIDL	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	R/W-0 RTSECSEL ⁽³⁾	R-0 RTCCLKON	U-0 —	U-0 —	R/W-0 RTCWREN ⁽⁴⁾	R-0 RTCSYNC	R-0 HALFSEC ⁽⁵⁾	R/W-0 RTCOE

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-26 **Unimplemented:** Read as '0'

bit 25-16 **CAL<9:0>:** RTC Drift Calibration bits, which contain a signed 10-bit integer value

0111111111 = Maximum positive adjustment, adds 511 RTC clock pulses every one minute

•
•
•

0000000001 = Minimum positive adjustment, adds 1 RTC clock pulse every one minute

0000000000 = No adjustment

1111111111 = Minimum negative adjustment, subtracts 1 RTC clock pulse every one minute

•
•
•

1000000000 = Maximum negative adjustment, subtracts 512 clock pulses every one minute

bit 15 **ON:** RTCC On bit^(1,2)

1 = RTCC module is enabled

0 = RTCC module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Disables the PBCLK to the RTCC when CPU enters in Idle mode

0 = Continue normal operation in Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽³⁾

1 = RTCC Seconds Clock is selected for the RTCC pin

0 = RTCC Alarm Pulse is selected for the RTCC pin

bit 6 **RTCCLKON:** RTCC Clock Enable Status bit

1 = RTCC Clock is actively running

0 = RTCC Clock is not running

bit 5-4 **Unimplemented:** Read as '0'

Note 1: The ON bit is only writable when RTCWREN = 1.

Note 2: When using the 1:1 PBCLK divisor, the user software should not read/write the peripheral's SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

Note 3: Requires RTCOE = 1 (RTCCON<0>) for the output to be active.

Note 4: The RTCWREN bit can be set only when the write sequence is enabled.

Note 5: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

Note: This register is reset only on a Power-on Reset (POR).

23.1 Control Registers

TABLE 23-1: CAN1 REGISTER SUMMARY

Virtual Address (BF88 #)	Register Name(1)	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
B000	C1CON	31:16	—	—	—	—	ABAT	REQOP<2:0>			OPMOD<2:0>			CANCAP	—	—	—	—	0480	
		15:0	ON	—	SIDLE	—	CANBUSY	—	—	—	—	—	—	DNCNT<4:0>					0000	
B010	C1CFG	31:16	—	—	—	—	—	—	—	—	—	WAKFIL	—	—	—	SEG2PH<2:0>			0000	
		15:0	SEG2PHTS	SAM	SEG1PH<2:0>			PRSEG<2:0>			SJW<1:0>		BRP<5:0>					0000		
B020	C1INT	31:16	IVRIE	WAKIE	CERRIE	SERRIE	RBOVIE	—	—	—	—	—	—	—	MODIE	CTMRIE	RBIE	TBIE	0000	
		15:0	IVRIF	WAKIF	CERRIF	SERRIF	RBOVIF	—	—	—	—	—	—	—	MODIF	CTMRIF	RBIF	TBIF	0000	
B030	C1VEC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	FILHIT<4:0>				—	ICODE<6:0>							0040		
B040	C1TREC	31:16	—	—	—	—	—	—	—	—	—	—	TXBO	TXBP	RXBP	TXWARN	RXWARN	EWARN	0000	
		15:0	TERRCNT<7:0>								RERRCNT<7:0>								0000	
B050	C1FSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	FIFOIP15	FIFOIP14	FIFOIP13	FIFOIP12	FIFOIP11	FIFOIP10	FIFOIP9	FIFOIP8	FIFOIP7	FIFOIP6	FIFOIP5	FIFOIP4	FIFOIP3	FIFOIP2	FIFOIP1	FIFOIP0	0000	
B060	C1RXOVF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	RXOVF15	RXOVF14	RXOVF13	RXOVF12	RXOVF11	RXOVF10	RXOVF9	RXOVF8	RXOVF7	RXOVF6	RXOVF5	RXOVF4	RXOVF3	RXOVF2	RXOVF1	RXOVF0	0000	
B070	C1TMR	31:16	CANTS<15:0>																0000	
		15:0	CANTSPRE<15:0>																0000	
B080	C1RXM0	31:16	SID<10:0>											—		MIDE	—		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx	
B090	C1RXM1	31:16	SID<10:0>											—		MIDE	—		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx	
B0A0	C1RXM2	31:16	SID<10:0>											—		MIDE	—		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx	
B0B0	C1RXM3	31:16	SID<10:0>											—		MIDE	—		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx	
B0C0	C1FLTCON0	31:16	FLTEN3	MSEL3<1:0>			FSEL3<4:0>				FLTEN2	MSEL2<1:0>			FSEL2<4:0>				0000	
		15:0	FLTEN1	MSEL1<1:0>			FSEL1<4:0>				FLTEN0	MSEL0<1:0>			FSEL0<4:0>				0000	
B0D0	C1FLTCON1	31:16	FLTEN7	MSEL7<1:0>			FSEL7<4:0>				FLTEN6	MSEL6<1:0>			FSEL6<4:0>				0000	
		15:0	FLTEN5	MSEL5<1:0>			FSEL5<4:0>				FLTEN4	MSEL4<1:0>			FSEL4<4:0>				0000	
B0E0	C1FLTCON2	31:16	FLTEN11	MSEL11<1:0>			FSEL11<4:0>				FLTEN10	MSEL10<1:0>			FSEL10<4:0>				0000	
		15:0	FLTEN9	MSEL9<1:0>			FSEL9<4:0>				FLTEN8	MSEL8<1:0>			FSEL8<4:0>				0000	
B0F0	C1FLTCON3	31:16	FLTEN15	MSEL15<1:0>			FSEL15<4:0>				FLTEN14	MSEL14<1:0>			FSEL14<4:0>				0000	
		15:0	FLTEN13	MSEL13<1:0>			FSEL13<4:0>				FLTEN12	MSEL12<1:0>			FSEL12<4:0>				0000	
B140	C1RXFn (n = 0-15)	31:16	SID<10:0>											—		EXID	—		EID<17:16>	xxxx
		15:0	EID<15:0>																xxxx	

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET, and INV Registers”** for more information.

PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

REGISTER 23-18: C1FIFOUAn: CAN FIFO USER ADDRESS REGISTER ‘n’ (‘n’ = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUAn<31:24>							
23:16	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUAn<23:16>							
15:8	R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
	C1FIFOUAn<15:8>							
7:0	R-x	R-x	R-x	R-x	R-x	R-x	R-0 ⁽¹⁾	R-0 ⁽¹⁾
	C1FIFOUAn<7:0>							

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as ‘0’
-n = Value at POR ‘1’ = Bit is set ‘0’ = Bit is cleared x = Bit is unknown

bit 31-0 **C1FIFOUAn<31:0>**: CAN FIFO User Address bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return the address where the next message is to be written (FIFO head).

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This bit will always read ‘0’, which forces byte-alignment of messages.

Note: This register is not guaranteed to read correctly in Configuration mode, and should only be accessed when the module is not in Configuration mode.

REGISTER 23-19: C1FIFOCIn: CAN MODULE MESSAGE INDEX REGISTER ‘n’ (‘n’ = 0 THROUGH 15)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	C1FIFOCIn<4:0>				

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as ‘0’
-n = Value at POR ‘1’ = Bit is set ‘0’ = Bit is cleared x = Bit is unknown

bit 31-5 **Unimplemented:** Read as ‘0’

bit 4-0 **C1FIFOCIn<4:0>**: CAN Side FIFO Message Index bits

TXEN = 1: (FIFO configured as a transmit buffer)

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0: (FIFO configured as a receive buffer)

A read of this register will return an index to the message that the FIFO will use to save the next message.

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REGISTER 26-1: CTMUCON: CTMU CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	EDG1MOD	EDG1POL	EDG1SEL<3:0>				EDG2STAT	EDG1STAT
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
	EDG2MOD	EDG2POL	EDG2SEL<3:0>				—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ON	—	CTMUSIDL	TGEN ⁽¹⁾	EDGEN	EDGSEQEN	IDISSEN ⁽²⁾	CTTRIG
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ITRIM<5:0>						IRNG<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31 **EDG1MOD:** Edge 1 Edge Sampling Select bit

1 = Input is edge-sensitive

0 = Input is level-sensitive

bit 30 **EDG1POL:** Edge 1 Polarity Select bit

1 = Edge 1 programmed for a positive edge response

0 = Edge 1 programmed for a negative edge response

bit 29-26 **EDG1SEL<3:0>:** Edge 1 Source Select bits

1111 = IC4 Capture Event is selected

1110 = C2OUT pin is selected

1101 = C1OUT pin is selected

1100 = IC3 Capture Event is selected

1011 = IC2 Capture Event is selected

1010 = IC1 Capture Event is selected

1001 = CTED8 pin is selected

1000 = CTED7 pin is selected

0111 = CTED6 pin is selected

0110 = CTED5 pin is selected

0101 = CTED4 pin is selected

0100 = CTED3 pin is selected

0011 = CTED1 pin is selected

0010 = CTED2 pin is selected

0001 = OC1 Compare Event is selected

0000 = Timer1 Event is selected

bit 25 **EDG2STAT:** Edge 2 Status bit

Indicates the status of Edge 2 and can be written to control edge source

1 = Edge 2 has occurred

0 = Edge 2 has not occurred

Note 1: When this bit is set for Pulse Delay Generation, the EDG2SEL<3:0> bits must be set to '1110' to select C2OUT.

2: The ADC module Sample and Hold capacitor is not automatically discharged between sample/conversion cycles. Software using the ADC as part of a capacitive measurement, must discharge the ADC capacitor before conducting the measurement. The IDISSEN bit, when set to '1', performs this function. The ADC module must be sampling while the IDISSEN bit is active to connect the discharge sink to the capacitor array.

3: Refer to the CTMU Current Source Specifications (Table 31-41) in **Section 31.0 "40 MHz Electrical Characteristics"** for current values.

4: This bit setting is not available for the CTMU temperature diode.

29.0 INSTRUCTION SET

The PIC32MX1XX/2XX/5XX 64/100-pin family instruction set complies with the MIPS32® Release 2 instruction set architecture. The PIC32 device family does not support the following features:

- Core extend instructions
- Coprocessor 1 instructions
- Coprocessor 2 instructions

<p>Note: Refer to “MIPS32® Architecture for Programmers Volume II: The MIPS32® Instruction Set” at www.imgtec.com for more information.</p>
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PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

FIGURE 31-16: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (SLAVE MODE)

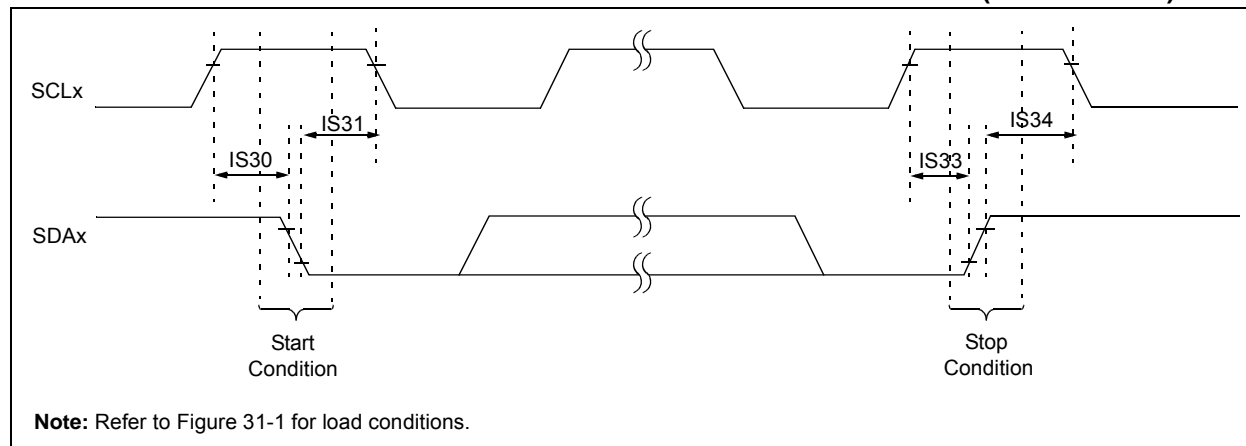
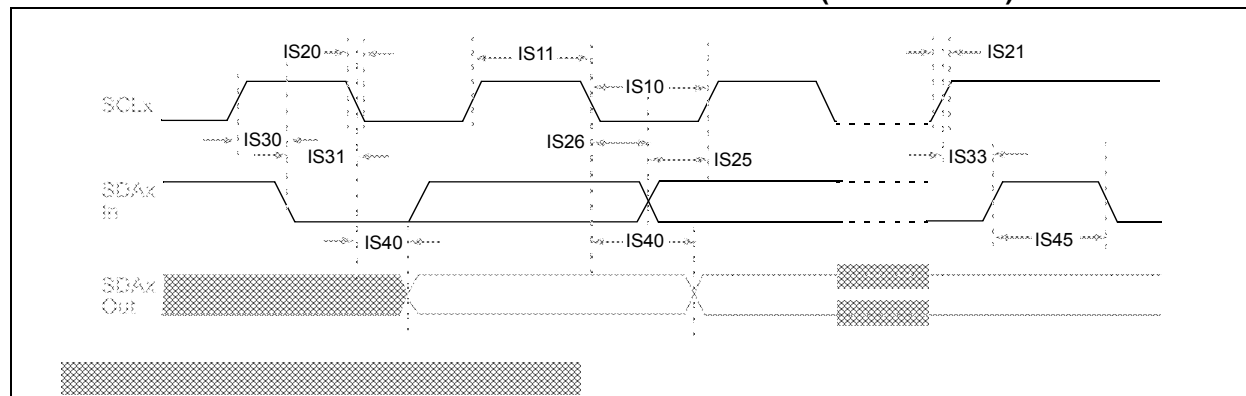


FIGURE 31-17: I2Cx BUS DATA TIMING CHARACTERISTICS (SLAVE MODE)



PIC32MX1XX/2XX/5XX 64/100-PIN FAMILY

TABLE 32-3: DC CHARACTERISTICS: IDLE CURRENT (I_{IDLE})

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial	
Parameter No.	Typical ⁽²⁾	Max.	Units	Conditions
Idle Current (I_{IDLE}): Core Off, Clock on Base Current (Note 1)				
MDC34a	9.5	24	mA	50 MHz

Note 1: The test conditions for I_{IDLE} current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
- CPU is in Idle mode (CPU core Halted), and SRAM data memory Wait states = 1
- No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
- WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to V_{SS}
- $\overline{\text{MCLR}} = V_{DD}$
- RTCC and JTAG are disabled

2: Data in the "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

TABLE 32-4: DC CHARACTERISTICS: POWER-DOWN CURRENT (I_{PD})

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial	
Param. No.	Typical ⁽²⁾	Max.	Units	Conditions
Power-Down Current (I_{PD}) (Note 1)				
MDC40k	50	150	μA	-40°C
MDC40n	250	650	μA	+85°C
Module Differential Current				
MDC41e	15	55	μA	3.6V
MDC42e	34	55	μA	3.6V
MDC43d	1100	1800	μA	3.6V

Note 1: The test conditions for I_{PD} current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
- CPU is in Sleep mode, and SRAM data memory Wait states = 1
- No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is set
- WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to V_{SS}
- $\overline{\text{MCLR}} = V_{DD}$
- RTCC and JTAG are disabled

2: Data in the "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

3: The Δ current is the additional current consumed when the module is enabled. This current should be added to the base I_{PD} current.

4: Test conditions for ADC module differential current are as follows: Internal ADC RC oscillator enabled.

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Revision D (April 2016)

This revision includes the following major changes, which are referenced by their respective chapter in Table A-2.

TABLE A-3: MAJOR SECTION UPDATES

Section Name	Update Description
1.0 “Device Overview”	Removed the USBOEN pin and all trace-related pins from the Pinout I/O Descriptions (see Table 1-1).
2.0 “Guidelines for Getting Started with 32-bit MCUs”	Section 2.7 “Trace” was removed. Section 2.10 “Sosc Design Recommendation” was removed.
3.0 “CPU”	References to the Shadow Register Set (SRS), which is not supported by PIC32MX1XX/2XX/5XX 64/100-pin Family devices, were removed from 3.1 “Features” , 3.2.1 “Execution Unit” , and Coprocessor 0 Registers (Table 3-2).
4.0 “Memory Organization”	The SFR Memory Map was added (see Table 4-1).
5.0 “Interrupt Controller”	The Single Vector Shadow Register Set (SSO) bit (INTCON<16>) was removed (see Register 5-1).
10.0 “USB On-The-Go (OTG)”	The UOEMON bit (U1CNFG1<6>) was removed (see Register 10-20).
23.0 “Controller Area Network (CAN)”	The CAN features (number of messages and FIFOs) were updated. The PIC32 CAN Block Diagram was updated (see Figure 23-1). The following registers were updated: <ul style="list-style-type: none">• C1FSTAT (see Register 23-6)• C1RXOVF (see Register 23-7)• C1RXFn (see Register 23-14)• C1FIFOCONn (see Register 23-16)• C1FIFOINTn (see Register 23-17)• C1FIFOUAn (see Register 23-18)• C1FIFOCIn (see Register 23-19) The C1FLTCON4 through C1FLTCON7 registers were removed.
28.0 “Special Features”	The virtual addresses for the Device Configuration Word registers were updated (see Table 28-1).
31.0 “40 MHz Electrical Characteristics”	The EJTAG Timing Characteristics diagram was updated (see Figure 31-23).