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Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	40/20MHz
Connectivity	UART/USART
Peripherals	POR
Number of I/O	32
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.6x16.6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts80c31x2-mib

4. SFR Mapping

The Special Function Registers (SFRs) of the TS80C31X2 fall into the following categories:

- C51 core registers: ACC, B, DPH, DPL, PSW, SP, AUXR1
- I/O port registers: P0, P1, P2, P3
- Timer registers: TCON, TH0, TH1, TMOD, TL0, TL1
- Serial I/O port registers: SADDR, SADEN, SBUF, SCON
- Power and clock control registers: PCON
- Interrupt system registers: IE, IP, IPH
- Others: CKCON

Table 1. All SFRs with their address and their reset value

	Bit address- able	Non Bit addressable							
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	
F8h									FFh
F0h	B 0000 0000								F7h
E8h									EFh
E0h	ACC 0000 0000								E7h
D8h									DFh
D0h	PSW 0000 0000								D7h
C8h									CFh
C0h									C7h
B8h	IP XXX0 0000	SADEN 0000 0000							BFh
B0h	P3 1111 1111							IPH XXX0 0000	B7h
A8h	IE 0XX0 0000	SADDR 0000 0000							AFh
A0h	P2 1111 1111		AUXR1 XXXX XXX0						A7h
98h	SCON 0000 0000	SBUF XXXX XXXX							9Fh
90h	P1 1111 1111								97h
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000		CKCON XXXX XXX0	8Fh
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00X1 0000	87h
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	
	reserved								

Table 3. CKCON Register

CKCON - Clock Control Register (8Fh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	X2

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
0	X2	CPU and peripheral clock bit Clear to select 12 clock periods per machine cycle (STD mode, $F_{OSC}=F_{XTAL}/2$). Set to select 6 clock periods per machine cycle (X2 mode, $F_{OSC}=F_{XTAL}$).

Reset Value = XXXX XXX0b

Not bit addressable

For further details on the X2 feature, please refer to ANM072 available on the web (<http://www.atmel-wm.com>)

6.2 Dual Data Pointer Register Ddptr

The additional data pointer can be used to speed up code execution and reduce code size in a number of ways.

The dual DPTR structure is a way by which the chip will specify the address of an external data memory location. There are two 16-bit DPTR registers that address the external memory, and a single bit called DPS = AUXR1/bit0 (See Table 5.) that allows the program code to switch between them (Refer to Figure 3).

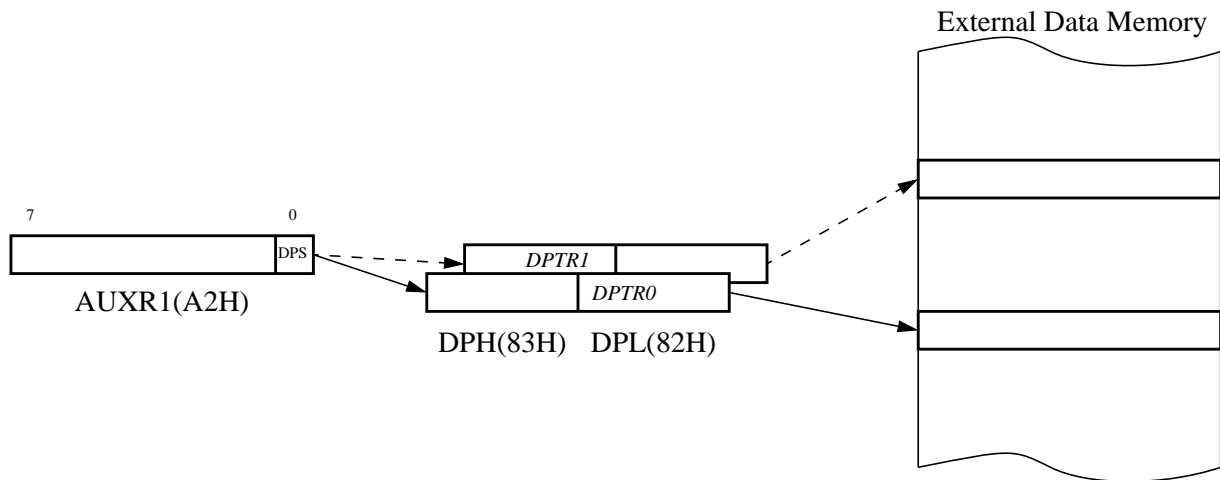


Figure 3. Use of Dual Pointer

Table 4. AUXR1: Auxiliary Register 1

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	DPS

Bit Number	Bit Mnemonic	Description
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
3	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
2	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
1	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
0	DPS	Data Pointer Selection Clear to select DPTR0. Set to select DPTR1.

Reset Value = XXXX XXX0

Not bit addressable

Application

Software can take advantage of the additional data pointers to both increase speed and reduce code size, for example, block operations (copy, compare, search ...) are well served by using one data pointer as a 'source' pointer and the other one as a "destination" pointer.

Software may examine FE bit after each reception to check for data errors. Once set, only software or a reset can clear FE bit. Subsequently received frames with valid stop bits cannot clear FE bit. When FE feature is enabled, RI rises on stop bit instead of the last data bit (See Figure 5. and Figure 6.).

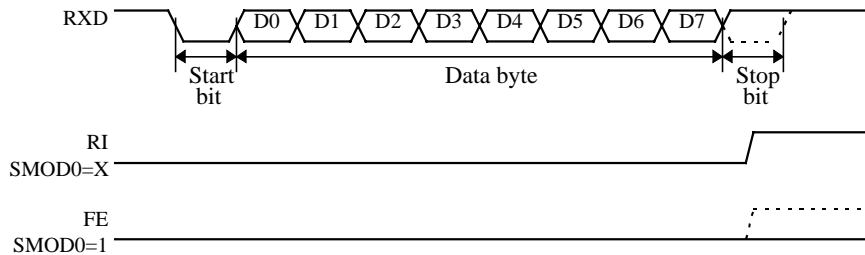


Figure 5. UART Timings in Mode 1

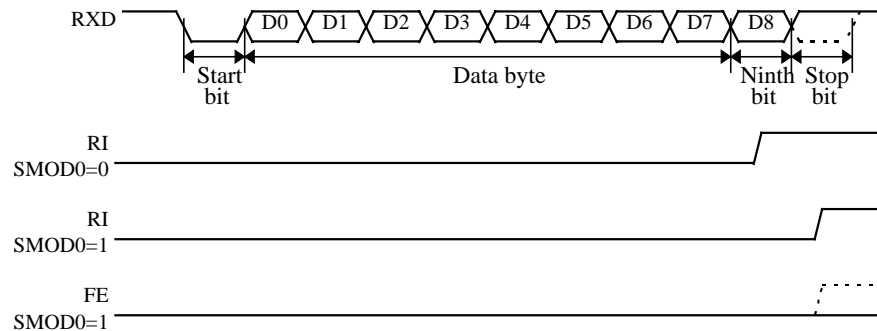


Figure 6. UART Timings in Modes 2 and 3

6.3.2 Automatic Address Recognition

The automatic address recognition feature is enabled when the multiprocessor communication feature is enabled (SM2 bit in SCON register is set).

Implemented in hardware, automatic address recognition enhances the multiprocessor communication feature by allowing the serial port to examine the address of each incoming command frame. Only when the serial port recognizes its own address, the receiver sets RI bit in SCON register to generate an interrupt. This ensures that the CPU is not interrupted by command frames addressed to other devices.

If desired, you may enable the automatic address recognition feature in mode 1. In this configuration, the stop bit takes the place of the ninth data bit. Bit RI is set only when the received command frame address matches the device's address and is terminated by a valid stop bit.

To support automatic address recognition, a device is identified by a given address and a broadcast address.

NOTE: The multiprocessor communication and automatic address recognition features cannot be enabled in mode 0 (i.e. setting SM2 bit in SCON register in mode 0 has no effect).

Table 5. SCON Register

SCON - Serial Control Register (98h)

7	6	5	4	3	2	1	0
FE/SM0	SM1	SM2	REN	TB8	RB8	TI	RI

Bit Number	Bit Mnemonic	Description																									
7	FE	Framing Error bit (SMOD0=1) Clear to reset the error state, not cleared by a valid stop bit. Set by hardware when an invalid stop bit is detected. SMOD0 must be set to enable access to the FE bit																									
	SM0	Serial port Mode bit 0 Refer to SM1 for serial port mode selection. SMOD0 must be cleared to enable access to the SM0 bit																									
6	SM1	Serial port Mode bit 1 <table><tr><th>SM0</th><th>SM1</th><th>Mode</th><th>Description</th><th>Baud Rate</th></tr><tr><td>0</td><td>0</td><td>0</td><td>Shift Register</td><td>F_{XTAL}/12 (/6 in X2 mode)</td></tr><tr><td>0</td><td>1</td><td>1</td><td>8-bit UART</td><td>Variable</td></tr><tr><td>1</td><td>0</td><td>2</td><td>9-bit UART</td><td>F_{XTAL}/64 or F_{XTAL}/32 (/32, /16 in X2 mode)</td></tr><tr><td>1</td><td>1</td><td>3</td><td>9-bit UART</td><td>Variable</td></tr></table>	SM0	SM1	Mode	Description	Baud Rate	0	0	0	Shift Register	F _{XTAL} /12 (/6 in X2 mode)	0	1	1	8-bit UART	Variable	1	0	2	9-bit UART	F _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)	1	1	3	9-bit UART	Variable
SM0	SM1	Mode	Description	Baud Rate																							
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0	1	1	8-bit UART	Variable																							
1	0	2	9-bit UART	F _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)																							
1	1	3	9-bit UART	Variable																							
5	SM2	Serial port Mode 2 bit / Multiprocessor Communication Enable bit Clear to disable multiprocessor communication feature. Set to enable multiprocessor communication feature in mode 2 and 3, and eventually mode 1. This bit should be cleared in mode 0.																									
4	REN	Reception Enable bit Clear to disable serial reception. Set to enable serial reception.																									
3	TB8	Transmitter Bit 8 / Ninth bit to transmit in modes 2 and 3. Clear to transmit a logic 0 in the 9th bit. Set to transmit a logic 1 in the 9th bit.																									
2	RB8	Receiver Bit 8 / Ninth bit received in modes 2 and 3 Cleared by hardware if 9th bit received is a logic 0. Set by hardware if 9th bit received is a logic 1. In mode 1, if SM2 = 0, RB8 is the received stop bit. In mode 0 RB8 is not used.																									
1	TI	Transmit Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0 or at the beginning of the stop bit in the other modes.																									
0	RI	Receive Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0, see Figure 5. and Figure 6. in the other modes.																									

Reset Value = 0000 0000b

Bit addressable

6.4 Interrupt System

The TS80C31X2 has a total of 5 interrupt vectors: two external interrupts ($\overline{\text{INT0}}$ and $\overline{\text{INT1}}$), two timer interrupts (timers 0 and 1) and the serial port interrupt. These interrupts are shown in Figure 7.

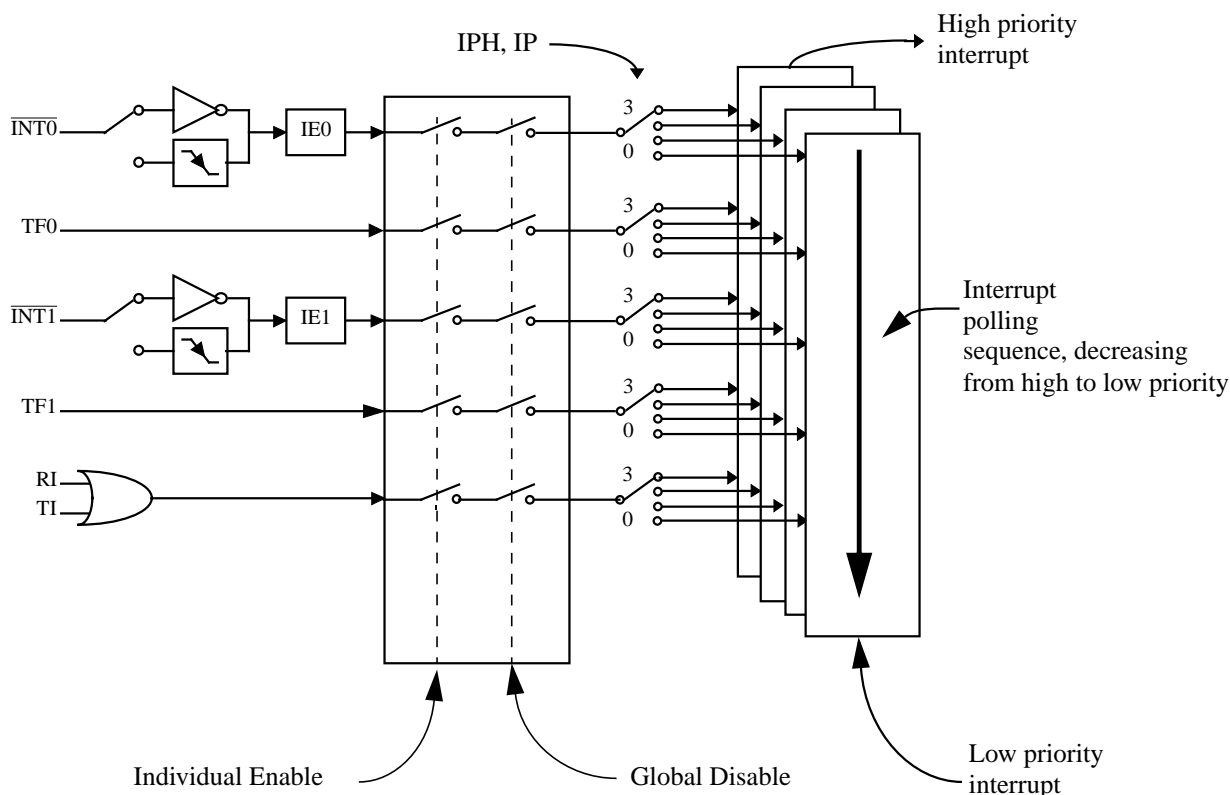


Figure 7. Interrupt Control System

Each of the interrupt sources can be individually enabled or disabled by setting or clearing a bit in the Interrupt Enable register (See Table 8.). This register also contains a global disable bit, which must be cleared to disable all interrupts at once.

Each interrupt source can also be individually programmed to one out of four priority levels by setting or clearing a bit in the Interrupt Priority register (See Table 9.) and in the Interrupt Priority High register (See Table 10.). shows the bit values and priority levels associated with each combination.

Table 7. Priority Level Bit Values

IPH.x	IP.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt, but not by another low-priority interrupt. A high-priority interrupt can't be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence.

Table 8. IE Register

IE - Interrupt Enable Register (A8h)

7	6	5	4	3	2	1	0
EA	-	-	ES	ET1	EX1	ET0	EX0

Bit Number	Bit Mnemonic	Description
7	EA	Enable All interrupt bit Clear to disable all interrupts. Set to enable all interrupts. If EA=1, each interrupt source is individually enabled or disabled by setting or clearing its own interrupt enable bit.
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	ES	Serial port Enable bit Clear to disable serial port interrupt. Set to enable serial port interrupt.
3	ET1	Timer 1 overflow interrupt Enable bit Clear to disable timer 1 overflow interrupt. Set to enable timer 1 overflow interrupt.
2	EX1	External interrupt 1 Enable bit Clear to disable external interrupt 1. Set to enable external interrupt 1.
1	ET0	Timer 0 overflow interrupt Enable bit Clear to disable timer 0 overflow interrupt. Set to enable timer 0 overflow interrupt.
0	EX0	External interrupt 0 Enable bit Clear to disable external interrupt 0. Set to enable external interrupt 0.

Reset Value = 0XX0 0000b

Bit addressable

Table 9. IP Register

Table 10. IPH Register

IPH - Interrupt Priority High Register (B7h)

7	6	5	4	3	2	1	0
-	-	-	PSH	PT1H	PX1H	PT0H	PX0H

Bit Number	Bit Mnemonic	Description															
7	-	Reserved The value read from this bit is indeterminate. Do not set this bit.															
6	-	Reserved The value read from this bit is indeterminate. Do not set this bit.															
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.															
4	PSH	Serial port Priority High bit <table> <tr> <td><u>PSH</u></td><td><u>PS</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PSH</u>	<u>PS</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PSH</u>	<u>PS</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
3	PT1H	Timer 1 overflow interrupt Priority High bit <table> <tr> <td><u>PT1H</u></td><td><u>PT1</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PT1H</u>	<u>PT1</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PT1H</u>	<u>PT1</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
2	PX1H	External interrupt 1 Priority High bit <table> <tr> <td><u>PX1H</u></td><td><u>PX1</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PX1H</u>	<u>PX1</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PX1H</u>	<u>PX1</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
1	PT0H	Timer 0 overflow interrupt Priority High bit <table> <tr> <td><u>PT0H</u></td><td><u>PT0</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PT0H</u>	<u>PT0</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PT0H</u>	<u>PT0</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															
0	PX0H	External interrupt 0 Priority High bit <table> <tr> <td><u>PX0H</u></td><td><u>PX0</u></td><td><u>Priority Level</u></td></tr> <tr> <td>0</td><td>0</td><td>Lowest</td></tr> <tr> <td>0</td><td>1</td><td></td></tr> <tr> <td>1</td><td>0</td><td></td></tr> <tr> <td>1</td><td>1</td><td>Highest</td></tr> </table>	<u>PX0H</u>	<u>PX0</u>	<u>Priority Level</u>	0	0	Lowest	0	1		1	0		1	1	Highest
<u>PX0H</u>	<u>PX0</u>	<u>Priority Level</u>															
0	0	Lowest															
0	1																
1	0																
1	1	Highest															

Reset Value = XXX0 0000b

Not bit addressable

6.5 Idle mode

An instruction that sets PCON.0 causes that to be the last instruction executed before going into the Idle mode. In the Idle mode, the internal clock signal is gated off to the CPU, but not to the interrupt, Timer, and Serial Port functions. The CPU status is preserved in its entirety : the Stack Pointer, Program Counter, Program Status Word, Accumulator and all other registers maintain their data during Idle. The port pins hold the logical states they had at the time Idle was activated. ALE and PSEN hold at logic high levels.

There are two ways to terminate the Idle. Activation of any enabled interrupt will cause PCON.0 to be cleared by hardware, terminating the Idle mode. The interrupt will be serviced, and following RETI the next instruction to be executed will be the one following the instruction that put the device into idle.

The flag bits GF0 and GF1 can be used to give an indication if an interrupt occurred during normal operation or during an Idle. For example, an instruction that activates Idle can also set one or both flag bits. When Idle is terminated by an interrupt, the interrupt service routine can examine the flag bits.

The other way of terminating the Idle mode is with a hardware reset. Since the clock oscillator is still running, the hardware reset needs to be held active for only two machine cycles (24 oscillator periods) to complete the reset.

6.6 Power-Down Mode

To save maximum power, a power-down mode can be invoked by software (Refer to Table 6., PCON register).

In power-down mode, the oscillator is stopped and the instruction that invoked power-down mode is the last instruction executed. The internal RAM and SFRs retain their value until the power-down mode is terminated. V_{CC} can be lowered to save further power. Either a hardware reset or an external interrupt can cause an exit from power-down. To properly terminate power-down, the reset or external interrupt should not be executed before V_{CC} is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize.

Only external interrupts $\overline{INT0}$ and $\overline{INT1}$ are useful to exit from power-down. For that, interrupt must be enabled and configured as level or edge sensitive interrupt input.

Holding the pin low restarts the oscillator but bringing the pin high completes the exit as detailed in Figure 8. When both interrupts are enabled, the oscillator restarts as soon as one of the two inputs is held low and power down exit will be completed when the first input will be released. In this case the higher priority interrupt service routine is executed.

Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put TS80C31X2 into power-down mode.

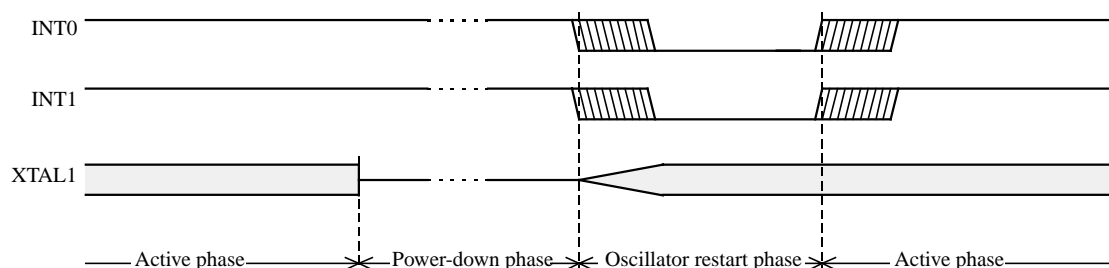


Figure 8. Power-Down Exit Waveform

Exit from power-down by reset redefines all the SFRs, exit from power-down by external interrupt does not affect the SFRs.

Exit from power-down by either reset or external interrupt does not affect the internal RAM content.

NOTE: If idle mode is activated with power-down mode (IDL and PD bits set), the exit sequence is unchanged, when execution is vectored to interrupt, PD and IDL bits are cleared and idle mode is not entered.

6.7 ONCE[™] Mode (ON Chip Emulation)

The ONCE mode facilitates testing and debugging of systems using TS80C31X2 without removing the circuit from the board. The ONCE mode is invoked by driving certain pins of the TS80C31X2; the following sequence must be exercised:

- Pull ALE low while the device is in reset (RST high) and $\overline{\text{PSEN}}$ is high.
- Hold ALE low as RST is deactivated.

While the TS80C31X2 is in ONCE mode, an emulator or test CPU can be used to drive the circuit Table 26. shows the status of the port pins during ONCE mode.

Normal operation is restored when normal reset is applied.

Table 12. External Pin Status during ONCE Mode

ALE	$\overline{\text{PSEN}}$	Port 0	Port 1	Port 2	Port 3	XTAL1/2
Weak pull-up	Weak pull-up	Float	Weak pull-up	Weak pull-up	Weak pull-up	Active

6.8 Power-Off Flag

The power-off flag allows the user to distinguish between a “cold start” reset and a “warm start” reset.

A cold start reset is the one induced by V_{CC} switch-on. A warm start reset occurs while V_{CC} is still applied to the device and could be generated for example by an exit from power-down.

The power-off flag (POF) is located in PCON register (See Table 13.). POF is set by hardware when V_{CC} rises from 0 to its nominal voltage. The POF can be set or cleared by software allowing the user to determine the type of reset.

The POF value is only relevant with a V_{CC} range from 4.5V to 5.5V. For lower V_{CC} value, reading POF bit will return indeterminate value.

Table 13. PCON Register

PCON - Power Control Register (87h)

7	6	5	4	3	2	1	0
SMOD1	SMOD0	-	POF	GF1	GF0	PD	IDL

Bit Number	Bit Mnemonic	Description
7	SMOD1	Serial port Mode bit 1 Set to select double baud rate in mode 1, 2 or 3.
6	SMOD0	Serial port Mode bit 0 Clear to select SM0 bit in SCON register. Set to select FE bit in SCON register.
5	-	Reserved The value read from this bit is indeterminate. Do not set this bit.
4	POF	Power-Off Flag Clear to recognize next reset type. Set by hardware when V_{CC} rises from 0 to its nominal voltage. Can also be set by software.
3	GF1	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
2	GF0	General purpose Flag Cleared by user for general purpose usage. Set by user for general purpose usage.
1	PD	Power-Down mode bit Cleared by hardware when reset occurs. Set to enter power-down mode.
0	IDL	Idle mode bit Clear by hardware when interrupt or reset occurs. Set to enter idle mode.

Reset Value = 00X1 0000b

Not bit addressable

7. Electrical Characteristics

7.1 Absolute Maximum Ratings ⁽¹⁾

Ambiant Temperature Under Bias:

C = commercial

0°C to 70°C

I = industrial

-40°C to 85°C

Storage Temperature

-65°C to + 150°C

Voltage on V_{CC} to V_{SS}

-0.5 V to + 7 V

Voltage on V_{PP} to V_{SS}

-0.5 V to + 13 V

Voltage on Any Pin to V_{SS}

-0.5 V to V_{CC} + 0.5 V

Power Dissipation

1 W⁽²⁾

NOTES

1. Stresses at or above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions may affect device reliability.

2. This value is based on the maximum allowable die temperature and the thermal resistance of the package.

7.2 Power consumption measurement

Since the introduction of the first C51 devices, every manufacturer made operating I_{cc} measurements under reset, which made sense for the designs where the CPU was running under reset. In Atmel Wireless & Microcontrollers new devices, the CPU is no more active during reset, so the power consumption is very low but is not really representative of what will happen in the customer system. That's why, while keeping measurements under Reset, Atmel Wireless & Microcontrollers presents a new way to measure the operating I_{cc}:

Using an internal test ROM, the following code is executed:

Label: SJMP Label (80 FE)

Ports 1, 2, 3 are disconnected, Port 0 is tied to FFh, EA = V_{cc}, RST = V_{ss}, XTAL2 is not connected and XTAL1 is driven by the clock.

This is much more representative of the real operating I_{cc}.

7.3 DC Parameters for Standard Voltage

TA = 0°C to +70°C; V_{SS} = 0 V; V_{CC} = 5 V ± 10%; F = 0 to 40 MHz.

TA = -40°C to +85°C; V_{SS} = 0 V; V_{CC} = 5 V ± 10%; F = 0 to 40 MHz.

Table 14. DC Parameters in Standard Voltage

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V _{IL}	Input Low Voltage	-0.5		0.2 V _{CC} - 0.1	V	
V _{IH}	Input High Voltage except XTAL1, RST	0.2 V _{CC} + 0.9		V _{CC} + 0.5	V	
V _{IH1}	Input High Voltage, XTAL1, RST	0.7 V _{CC}		V _{CC} + 0.5	V	
V _{OL}	Output Low Voltage, ports 1, 2, 3 ⁽⁶⁾			0.3 0.45 1.0	V V V	I _{OL} = 100 μA ⁽⁴⁾ I _{OL} = 1.6 mA ⁽⁴⁾ I _{OL} = 3.5 mA ⁽⁴⁾
V _{OL1}	Output Low Voltage, port 0 ⁽⁶⁾			0.3 0.45 1.0	V V V	I _{OL} = 200 μA ⁽⁴⁾ I _{OL} = 3.2 mA ⁽⁴⁾ I _{OL} = 7.0 mA ⁽⁴⁾
V _{OL2}	Output Low Voltage, ALE, $\overline{\text{PSEN}}$			0.3 0.45 1.0	V V V	I _{OL} = 100 μA ⁽⁴⁾ I _{OL} = 1.6 mA ⁽⁴⁾ I _{OL} = 3.5 mA ⁽⁴⁾
V _{OH}	Output High Voltage, ports 1, 2, 3	V _{CC} - 0.3 V _{CC} - 0.7 V _{CC} - 1.5			V V V	I _{OH} = -10 μA I _{OH} = -30 μA I _{OH} = -60 μA V _{CC} = 5 V ± 10%
V _{OH1}	Output High Voltage, port 0	V _{CC} - 0.3 V _{CC} - 0.7 V _{CC} - 1.5			V V V	I _{OH} = -200 μA I _{OH} = -3.2 mA I _{OH} = -7.0 mA V _{CC} = 5 V ± 10%
V _{OH2}	Output High Voltage, ALE, $\overline{\text{PSEN}}$	V _{CC} - 0.3 V _{CC} - 0.7 V _{CC} - 1.5			V V V	I _{OH} = -100 μA I _{OH} = -1.6 mA I _{OH} = -3.5 mA V _{CC} = 5 V ± 10%
R _{RST}	RST Pulldown Resistor	50	90 ⁽⁵⁾	200	kΩ	
I _{IL}	Logical 0 Input Current ports 1, 2 and 3			-50	μA	V _{in} = 0.45 V
I _{LI}	Input Leakage Current			±10	μA	0.45 V < V _{in} < V _{CC}
I _{TL}	Logical 1 to 0 Transition Current, ports 1, 2, 3			-650	μA	V _{in} = 2.0 V
C _{IO}	Capacitance of I/O Buffer			10	pF	F _c = 1 MHz TA = 25°C
I _{PD}	Power Down Current		20 ⁽⁵⁾	50	μA	2.0 V < V _{CC} < 5.5 V ⁽³⁾
I _{CC} under RESET	Power Supply Current Maximum values, X1 mode: ⁽⁷⁾			1 + 0.4 Freq (MHz) @ 12MHz 5.8 @ 16MHz 7.4	mA	V _{CC} = 5.5 V ⁽¹⁾

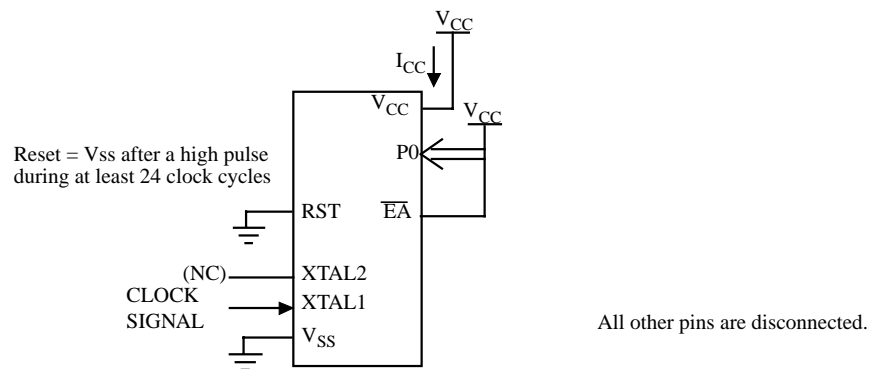


Figure 10. Operating I_{CC} Test Condition

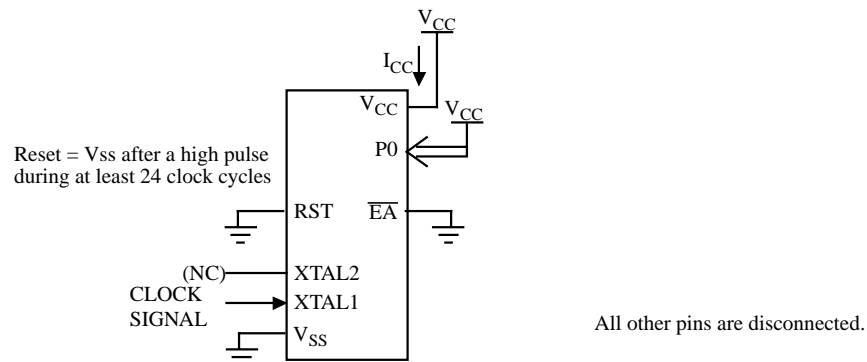


Figure 11. I_{CC} Test Condition, Idle Mode

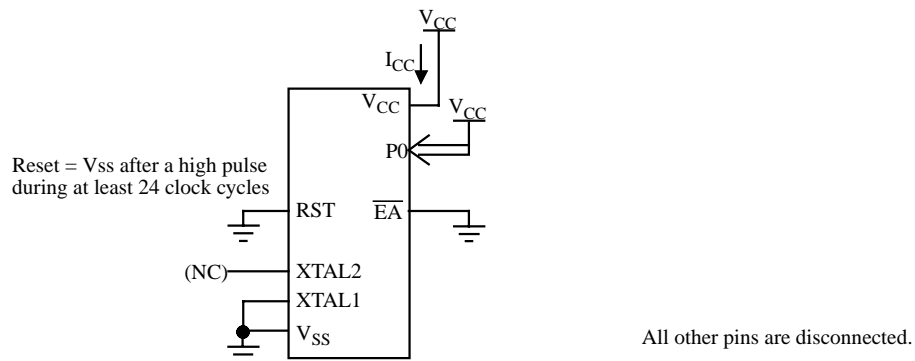


Figure 12. I_{CC} Test Condition, Power-Down Mode

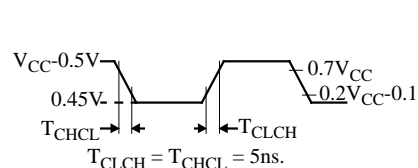


Figure 13. Clock Signal Waveform for I_{CC} Tests in Active and Idle Modes

7.5 AC Parameters

7.5.1 Explanation of the AC Symbols

Each timing symbol has 5 characters. The first character is always a “T” (stands for time). The other characters, depending on their positions, stand for the name of a signal or the logical status of that signal. The following is a list of all the characters and what they stand for.

Example: T_{AVLL} = Time for Address Valid to ALE Low.

T_{LLPL} = Time for ALE Low to \overline{PSEN} Low.

$T_A = 0$ to $+70^\circ\text{C}$ (commercial temperature range); $V_{SS} = 0$ V; $V_{CC} = 5$ V $\pm 10\%$; -M and -V ranges.

$T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$ (industrial temperature range); $V_{SS} = 0$ V; $V_{CC} = 5$ V $\pm 10\%$; -M and -V ranges.

$T_A = 0$ to $+70^\circ\text{C}$ (commercial temperature range); $V_{SS} = 0$ V; 2.7 V $< V_{CC} < 5.5$ V; -L range.

$T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$ (industrial temperature range); $V_{SS} = 0$ V; 2.7 V $< V_{CC} < 5.5$ V; -L range.

Table 16. gives the maximum applicable load capacitance for Port 0, Port 1, 2 and 3, and ALE and \overline{PSEN} signals. Timings will be guaranteed if these capacitances are respected. Higher capacitance values can be used, but timings will then be degraded.

Table 16. Load Capacitance versus speed range, in pF

	-M	-V	-L
Port 0	100	50	100
Port 1, 2, 3	80	50	80
ALE / \overline{PSEN}	100	30	100

Table 18., Table 21. and Table 24. give the description of each AC symbols.

Table 19., Table 22. and Table 25. give for each range the AC parameter.

Table 20., Table 23. and Table 26. give the frequency derating formula of the AC parameter. To calculate each AC symbols, take the x value corresponding to the speed grade you need (-M, -V or -L) and replace this value in the formula. Values of the frequency must be limited to the corresponding speed grade:

Table 17. Max frequency for derating formula regarding the speed grade

	-M X1 mode	-M X2 mode	-V X1 mode	-V X2 mode	-L X1 mode	-L X2 mode
Freq (MHz)	40	20	40	30	30	20
T (ns)	25	50	25	33.3	33.3	50

Example:

T_{LLIV} in X2 mode for a -V part at 20 MHz ($T = 1/20^{\text{E}6} = 50$ ns):

x= 25 (Table 20.)

T= 50ns

$T_{LLIV} = 2T - x = 2 \times 50 - 25 = 75\text{ns}$

7.5.2 External Program Memory Characteristics

Table 18. Symbol Description

Symbol	Parameter
T	Oscillator clock period
T _{LHLL}	ALE pulse width
T _{AVLL}	Address Valid to ALE
T _{LLAX}	Address Hold After ALE
T _{LLIV}	ALE to Valid Instruction In
T _{LLPL}	ALE to $\overline{\text{PSEN}}$
T _{PLPH}	$\overline{\text{PSEN}}$ Pulse Width
T _{PLIV}	$\overline{\text{PSEN}}$ to Valid Instruction In
T _{PXIX}	Input Instruction Hold After $\overline{\text{PSEN}}$
T _{PXIZ}	Input Instruction Float After $\overline{\text{PSEN}}$
T _{PXAV}	$\overline{\text{PSEN}}$ to Address Valid
T _{AVIV}	Address to Valid Instruction In
T _{PLAZ}	$\overline{\text{PSEN}}$ Low to Address Float

Table 19. AC Parameters for Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T	25		33		25		50		33		ns
T _{LHLL}	40		25		42		35		52		ns
T _{AVLL}	10		4		12		5		13		ns
T _{LLAX}	10		4		12		5		13		ns
T _{LLIV}		70		45		78		65		98	ns
T _{LLPL}	15		9		17		10		18		ns
T _{PLPH}	55		35		60		50		75		ns
T _{PLIV}		35		25		50		30		55	ns
T _{PXIX}	0		0		0		0		0		ns
T _{PXIZ}		18		12		20		10		18	ns
T _{AVIV}		85		53		95		80		122	ns
T _{PLAZ}		10		10		10		10		10	ns

Table 20. AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
T_{LHLL}	Min	$2 T - x$	$T - x$	10	8	15	ns
T_{AVLL}	Min	$T - x$	$0.5 T - x$	15	13	20	ns
T_{LLAX}	Min	$T - x$	$0.5 T - x$	15	13	20	ns
T_{LLIV}	Max	$4 T - x$	$2 T - x$	30	22	35	ns
T_{LLPL}	Min	$T - x$	$0.5 T - x$	10	8	15	ns
T_{PLPH}	Min	$3 T - x$	$1.5 T - x$	20	15	25	ns
T_{PLIV}	Max	$3 T - x$	$1.5 T - x$	40	25	45	ns
T_{PXIX}	Min	x	x	0	0	0	ns
T_{PXIZ}	Max	$T - x$	$0.5 T - x$	7	5	15	ns
T_{AVIV}	Max	$5 T - x$	$2.5 T - x$	40	30	45	ns
T_{PLAZ}	Max	x	x	10	10	10	ns

7.5.3 External Program Memory Read Cycle

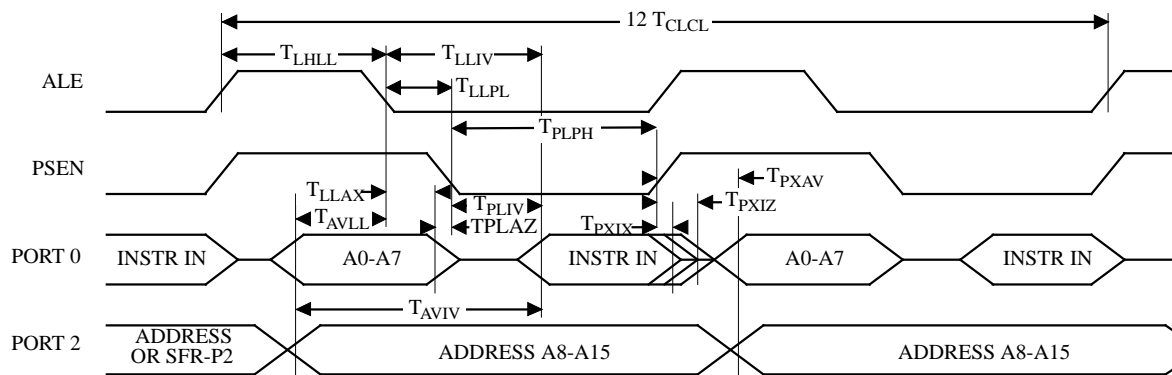

Figure 14. External Program Memory Read Cycle

Table 26. AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
T_{XLXL}	Min	12 T	6 T				ns
T_{QVHX}	Min	10 T - x	5 T - x	50	50	50	ns
T_{XHQX}	Min	2 T - x	T - x	20	20	20	ns
T_{XHDX}	Min	x	x	0	0	0	ns
T_{XHDV}	Max	10 T - x	5 T - x	133	133	133	ns

7.5.8 Shift Register Timing Waveforms

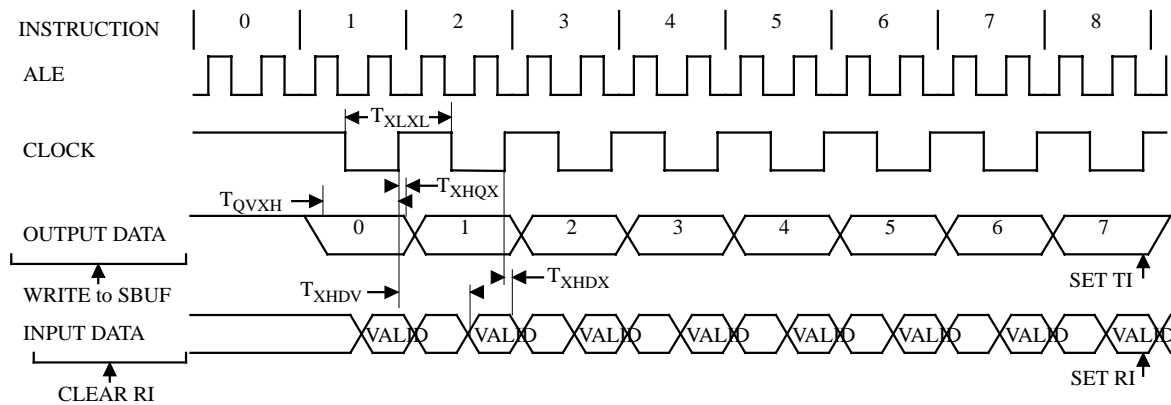


Figure 17. Shift Register Timing Waveforms

Table 29. Possible Ordering Entries

	TS80C31X2 ROMless
-MCA	X
-MCB	X
-MCC	X
-MCE	X
-VCA	X
-VCB	X
-VCC	X
-VCE	X
-LCA	X
-LCB	X
-LCC	X
-LCE	X
-MIA	X
-MIB	X
-MIC	X
-MIE	X
-VIA	X
-VIB	X
-VIC	X
-VIE	X
-LIA	X
-LIB	X
-LIC	X
-LIE	X
-EA	X
-EB	X
-EC	X
-EE	X

- -Ex for samples
- Tape and Reel available for B, C and E packages
- Dry pack mandatory for E packages