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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, HLVD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	16KB (8K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 24x12b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f24k42-i-ml

PIC18(L)F2X/4X/5XK42 FAMILY TYPES

Device	Data Sheet Index	Program Flash Memory (KB)	Data EEPROM (B)	Data SRAM (bytes)	I/O Pins	12-bit ADC ² (ch)	5-bit DAC	Comparator	8-bit/ (with HLT) /16-bit Timer	Window Watchdog Timer (WWDT)	Signal Measurement Timer (SMT)	CCP/10-bit PWM	CWG	NCO	CLC	Zero-Cross Detect	Direct Memory Access (DMA) (ch)	Memory Access Partition	Vectored Interrupts	UART	I ² C/SPI	Peripheral Pin Select	Peripheral Module Disable	Debug ⁽¹⁾
PIC18(L)F24K42	A	16	256	1024	25	24	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F25K42	A	32	256	2048	25	24	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F26K42	B	64	1024	4096	25	24	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F27K42	C	128	1024	8192	25	24	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F45K42	B	32	256	2048	36	35	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F46K42	B	64	1024	4096	36	35	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F47K42	C	128	1024	8192	36	35	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F55K42	B	32	1024	2048	44	43	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F56K42	B	64	1024	4096	44	43	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I
PIC18(L)F57K42	C	128	1024	8192	44	43	1	2	3	Y	Y	4/4	3	1	4	Y	2	Y	Y	2	2/1	Y	Y	I

Note 1: I – Debugging integrated on chip.

Note: For other small form-factor package availability and marking information, visit <http://www.microchip.com/packaging> or contact your local sales office.

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8.14 Register Definitions: Power Control

REGISTER 8-2: PCON0: POWER CONTROL REGISTER 0

R/W/HS-0/q	R/W/HS-0/q	R/W/HC-1/q	R/W/HC-1/q	R/W/HC-1/q	R/W/HC-1/q	R/W/HC-0/u	R/W/HC-q/u
STKOVF	STKUNF	WDTWV	RWDT	RMCLR	RI	POR	BOR
bit 7							bit 0

Legend:

HC = Bit is cleared by hardware

HS = Bit is set by hardware

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-m/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7 **STKOVF:** Stack Overflow Flag bit

1 = A Stack Overflow occurred (more CALLs than fit on the stack)

0 = A Stack Overflow has not occurred or set to '0' by firmware

bit 6 **STKUNF:** Stack Underflow Flag bit

1 = A Stack Underflow occurred (more RETURNS than CALLs)

0 = A Stack Underflow has not occurred or set to '0' by firmware

bit 5 **WDTWV:** Watchdog Window Violation bit

1 = A WDT window violation has not occurred or set to '1' by firmware

0 = A CLRWDT instruction was issued when the WDT Reset window was closed (set to '0' in hardware when a WDT window violation Reset occurs)

bit 4 **RWDT:** WDT Reset Flag bit

1 = A WDT overflow/time-out Reset has not occurred or set to '1' by firmware

0 = A WDT overflow/time-out Reset has occurred (set to '0' in hardware when a WDT Reset occurs)

bit 3 **RMCLR:** MCLR Reset Flag bit

1 = A MCLR Reset has not occurred or set to '1' by firmware

0 = A MCLR Reset has occurred (set to '0' in hardware when a MCLR Reset occurs)

bit 2 **RI:** RESET Instruction Flag bit

1 = A RESET instruction has not been executed or set to '1' by firmware

0 = A RESET instruction has been executed (set to '0' in hardware upon executing a RESET instruction)

bit 1 **POR:** Power-on Reset Status bit

1 = No Power-on Reset occurred or set to '1' by firmware

0 = A Power-on Reset occurred (set to '0' in hardware when a Power-on Reset occurs)

bit 0 **BOR:** Brown-out Reset Status bit

1 = No Brown-out Reset occurred or set to '1' by firmware

0 = A Brown-out Reset occurred (set to '0' in hardware when a Brown-out Reset occurs)

REGISTER 11-29: IPR4: PERIPHERAL INTERRUPT PRIORITY REGISTER 4

R/W-1/1	R/W-1/1	R/W-1/1	U-0	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
CLC1IP	CWG1IP	NCO1IP	—	CCP1IP	TMR2IP	TMR1GIP	TMR1IP
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7	CLC1IP: CLC1 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 6	CWG1IP: CWG1 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 5	NCO1IP: NCO1 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 4	Unimplemented: Read as '0'
bit 3	CCP1IP: CCP1 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 2	TMR2IP: TMR2 Interrupt Priority bit 1 = High priority 0 = Low priority
bit 1	TMR1GIP: TMR1 Gate Interrupt Priority bit 1 = High priority 0 = Low priority
bit 0	TMR1IP: TMR1 Interrupt Priority bit 1 = High priority 0 = Low priority

16.0 CYCLIC REDUNDANCY CHECK (CRC) MODULE WITH MEMORY SCANNER

The Cyclic Redundancy Check (CRC) module provides a software-configurable hardware-implemented CRC checksum generator. This module includes the following features:

- Any standard CRC up to 16 bits can be used
- Configurable Polynomial
- Any seed value up to 16 bits can be used
- Standard and reversed bit order available
- Augmented zeros can be added automatically or by the user
- Memory scanner for fast CRC calculations on program/Data EEPROM memory user data
- Software loadable data registers for communication CRC's

16.1 CRC Module Overview

The CRC module provides a means for calculating a check value of program/Data EEPROM memory. The CRC module is coupled with a memory scanner for faster CRC calculations. The memory scanner can automatically provide data to the CRC module. The CRC module can also be operated by directly writing data to SFRs, without using a scanner.

REGISTER 16-16: SCANHADR_H: SCAN HIGH ADDRESS HIGH BYTE REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
HADR<15:8> ^(1, 2)							
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **HADR<15:8>**: Scan End Address bits^(1, 2)
Most Significant bits of the address at the end of the designated scan

- Note 1:** Registers SCANHADRU/H/L form a 22-bit value, but are not guarded for atomic or asynchronous access; registers should only be read or written while SGO = 0 (SCANCON0 register).
2: While SGO = 1 (SCANCON0 register), writing to this register is ignored.

REGISTER 16-17: SCANHADRL: SCAN HIGH ADDRESS LOW BYTE REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
HADR<7:0> ^(1, 2)							
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **HADR<7:0>**: Scan End Address bits^(1, 2)
Least Significant bits of the address at the end of the designated scan

- Note 1:** Registers SCANHADRU/H/L form a 22-bit value, but are not guarded for atomic or asynchronous access; registers should only be read or written while SGO = 0 (SCANCON0 register).
2: While SGO = 1 (SCANCON0 register), writing to this register is ignored.

REGISTER 17-9: DMAxSPTRU – DMAx SOURCE POINTER UPPER REGISTER

U-0	U-0	R-0	R-0	R-0	R-0	R-0	R-0
—	—	SPTR<21:16>					
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n/n = Value at POR and BOR/Value at all other Resets 1 = bit is set 0 = bit is cleared x = bit is unknown u = bit is unchanged

bit 7-6 **Unimplemented:** Read as '0'
 bit 5-0 **SPTR<21:16>:** Current Source Address Pointer

REGISTER 17-10: DMAxSSZL – DMAx SOURCE SIZE LOW REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
SSZ<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n/n = Value at POR and BOR/Value at all other Resets 1 = bit is set 0 = bit is cleared x = bit is unknown u = bit is unchanged

bit 7-0 **SSZ<7:0>:** Source Message Size bits

REGISTER 17-11: DMAxSSZH – DMAx SOURCE SIZE HIGH REGISTER

U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	—	SSZ<11:8>			
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n/n = Value at POR and BOR/Value at all other Resets 1 = bit is set 0 = bit is cleared x = bit is unknown u = bit is unchanged

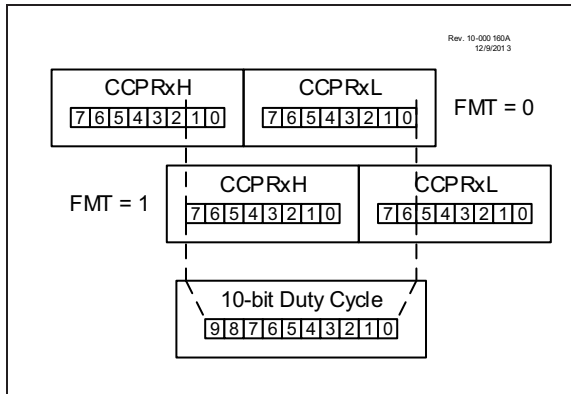
bit 7-4 **Unimplemented:** Read as '0'
 bit 3-0 **SSZ<11:8>:** Source Message Size bits

25.4.5 PWM DUTY CYCLE

The PWM duty cycle is specified by writing a 10-bit value to the CCPRxH:CCPRxL register pair. The alignment of the 10-bit value is determined by the FMT bit of the CCPxCON register (see Figure 25-5). The CCPRxH:CCPRxL register pair can be written to at any time; however the duty cycle value is not latched into the 10-bit buffer until after a match between T2PR and T2TMR.

Equation 25-2 is used to calculate the PWM pulse width. Equation 25-3 is used to calculate the PWM duty cycle ratio.

FIGURE 25-5: PWM 10-BIT ALIGNMENT



EQUATION 25-2: PULSE WIDTH

$$\text{Pulse Width} = (\text{CCPRxH:CCPRxL register pair}) \cdot T_{\text{OSC}} \cdot (\text{TMR2 Prescale Value})$$

EQUATION 25-3: DUTY CYCLE RATIO

$$\text{Duty Cycle Ratio} = \frac{(\text{CCPRxH:CCPRxL register pair})}{4(T2PR + 1)}$$

CCPRxH:CCPRxL register pair are used to double buffer the PWM duty cycle. This double buffering provides glitchless PWM operation.

The 8-bit timer T2TMR register is concatenated with either the 2-bit internal system clock (FOSC), or two bits of the prescaler, to create the 10-bit time base. The system clock is used if the Timer2 prescaler is set to 1:1.

When the 10-bit time base matches the CCPRxH:CCPRxL register pair, then the CCPx pin is cleared (see Figure 25-4).

25.4.6 PWM RESOLUTION

The resolution determines the number of available duty cycles for a given period. For example, a 10-bit resolution will result in 1024 discrete duty cycles, whereas an 8-bit resolution will result in 256 discrete duty cycles.

The maximum PWM resolution is ten bits when T2PR is 255. The resolution is a function of the T2PR register value as shown by Equation 25-4.

EQUATION 25-4: PWM RESOLUTION

$$\text{Resolution} = \frac{\log[4(T2PR + 1)]}{\log(2)} \text{ bits}$$

Note: If the pulse-width value is greater than the period, the assigned PWM pin(s) will remain unchanged.

REGISTER 25-5: CCPRxH: CCPx REGISTER HIGH BYTE

R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x	R/W-x/x
RH<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0

MODE = Capture Mode:

RH<7:0>: MSB of captured TMR1 value

MODE = Compare Mode:

RH<7:0>: MSB compared to TMR1 value

MODE = PWM Mode && FMT = 0:

RH<7:2>: Not used

RH<1:0>: CCPW<9:8> – Pulse-Width MS 2 bits

MODE = PWM Mode && FMT = 1:

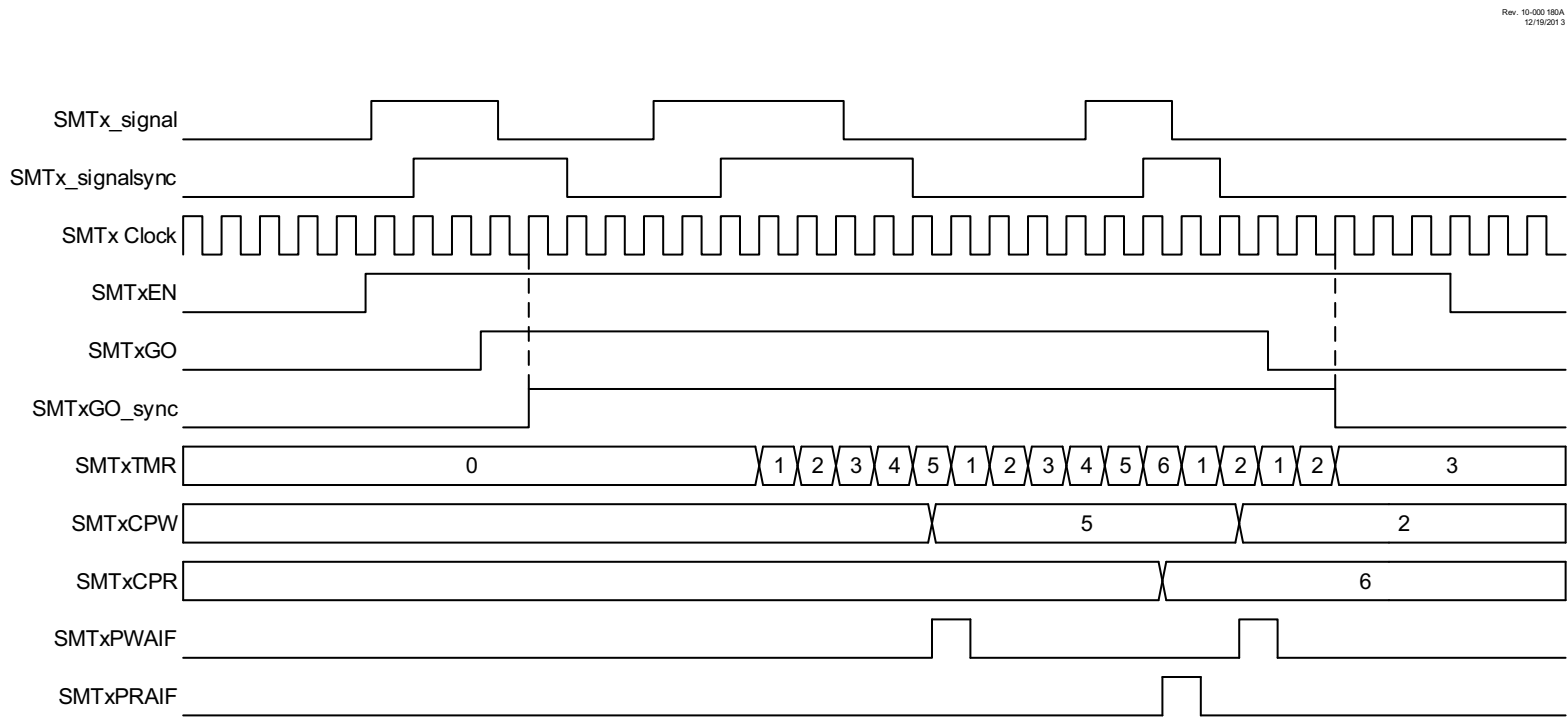
RH<7:0>: CCPW<9:2> – Pulse-Width MS 8 bits

TABLE 25-5: SUMMARY OF REGISTERS ASSOCIATED WITH CCPx

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CCPxCON	EN	—	OUT	FMT	MODE<3:0>				353
CCPxCAP	—	—	—	—	—	—	CTS<1:0>		355
CCPRxL	CCPRx<7:0>								355
CCPRxH	CCPRx<15:8>								356

Legend: — = Unimplemented location, read as '0'. Shaded cells are not used by the CCP module.

FIGURE 27-8: HIGH AND LOW MEASURE MODE REPEAT ACQUISITION TIMING DIAGRAM



REGISTER 28-5: CWGxSTR⁽¹⁾: CWG STEERING CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
OVRD	OVRC	OVRB	OVRA	STRD ⁽²⁾	STRC ⁽²⁾	STRB ⁽²⁾	STRA ⁽²⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7 **OVRD**: Steering Data D bit

bit 6 **OVRC**: Steering Data C bit

bit 5 **OVRB**: Steering Data B bit

bit 4 **OVRA**: Steering Data A bit

bit 3 **STRD**: Steering Enable bit D⁽²⁾

1 = CWGxD output has the CWG data input waveform with polarity control from POLD bit

0 = CWGxD output is assigned to value of OVRD bit

bit 2 **STRC**: Steering Enable bit C⁽²⁾

1 = CWGxC output has the CWG data input waveform with polarity control from POLC bit

0 = CWGxC output is assigned to value of OVRC bit

bit 1 **STRB**: Steering Enable bit B⁽²⁾

1 = CWGxB output has the CWG data input waveform with polarity control from POLB bit

0 = CWGxB output is assigned to value of OVRB bit

bit 0 **STRA**: Steering Enable bit A⁽²⁾

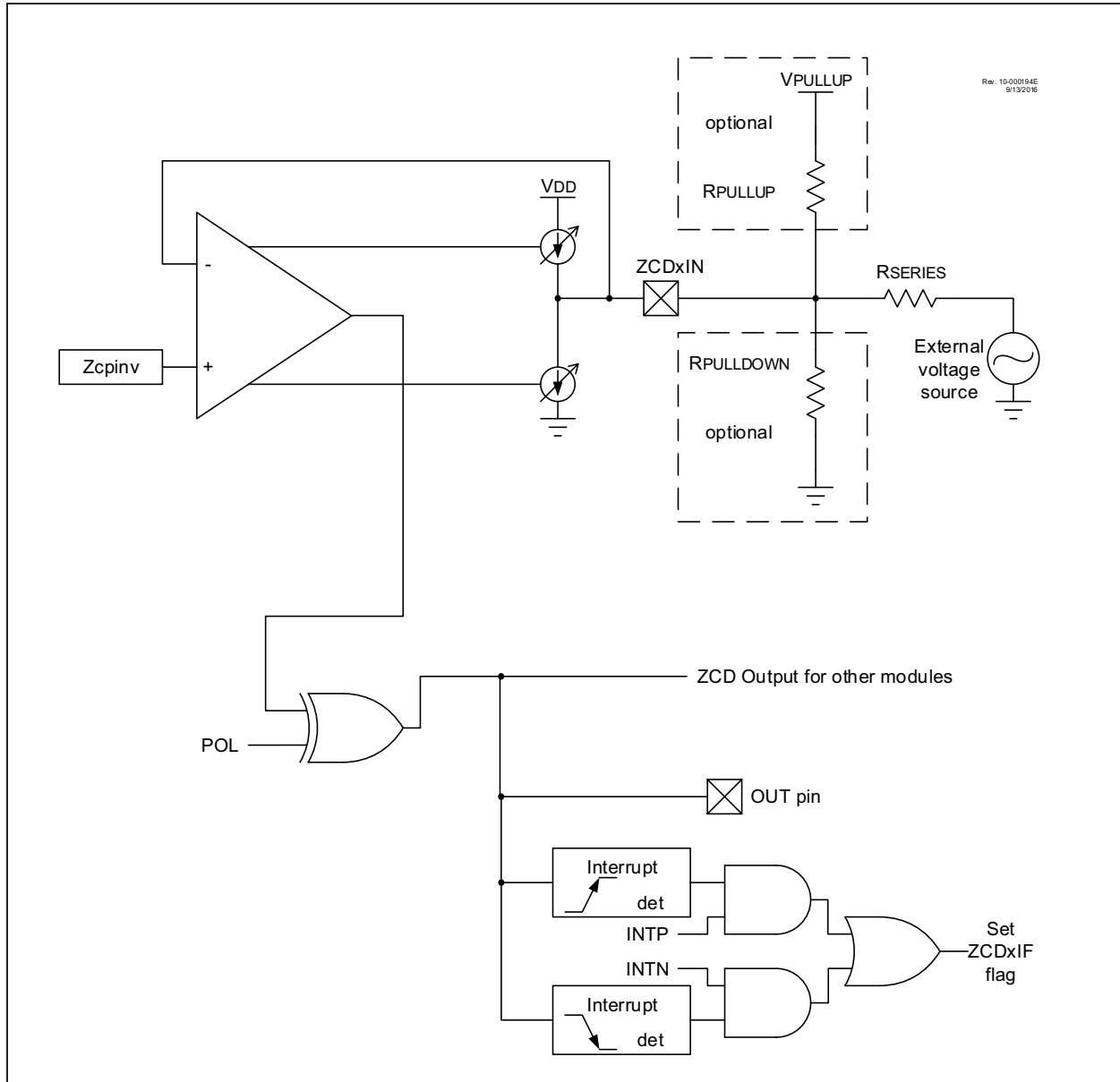
1 = CWGxA output has the CWG data input waveform with polarity control from POLA bit

0 = CWGxA output is assigned to value of OVRA bit

Note 1: The bits in this register apply only when MODE<2:0> = 00x ([Register 28-1](#), Steering modes).

2: This bit is double-buffered when MODE<2:0> = 001.

FIGURE 31-2: SIMPLIFIED ZCD BLOCK DIAGRAM



31.2 ZCD Logic Output

The ZCD module includes a Status bit, which can be read to determine whether the current source or sink is active. The OUT bit of the ZCDCON register is set when the current sink is active, and cleared when the current source is active. The OUT bit is affected by the polarity bit, even if the module is disabled.

The OUT signal can also be used as input to other modules. This is controlled by the registers of the corresponding module. OUT can be used as follows:

- Gate source for TMR1/3/5
- Clock source for TMR2/4/6
- Reset source for TMR2/4/6

31.3 ZCD Logic Polarity

The POL bit of the ZCDCON register inverts the OUT bit relative to the current source and sink output. When the POL bit is set, a OUT high indicates that the current source is active, and a low output indicates that the current sink is active.

The POL bit affects the ZCD interrupts.

FIGURE 32-5: Carrier Low Synchronization (CHSYNC = 0, CLSYNC = 1)

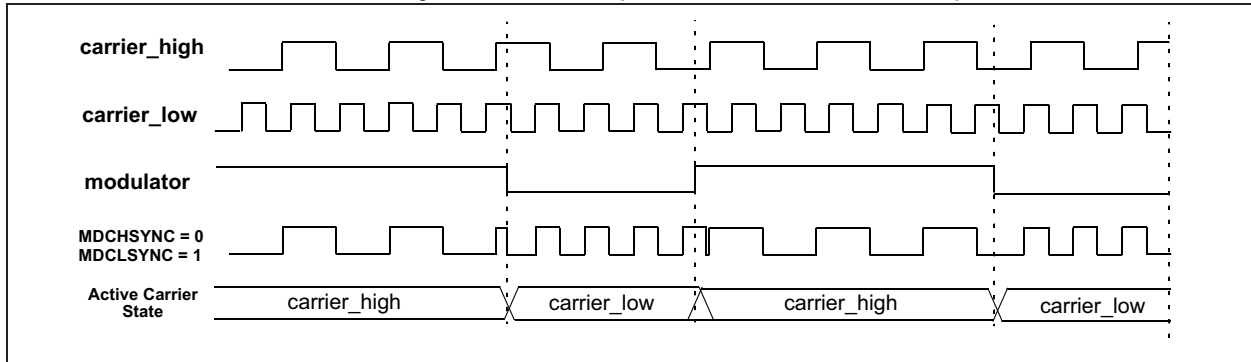
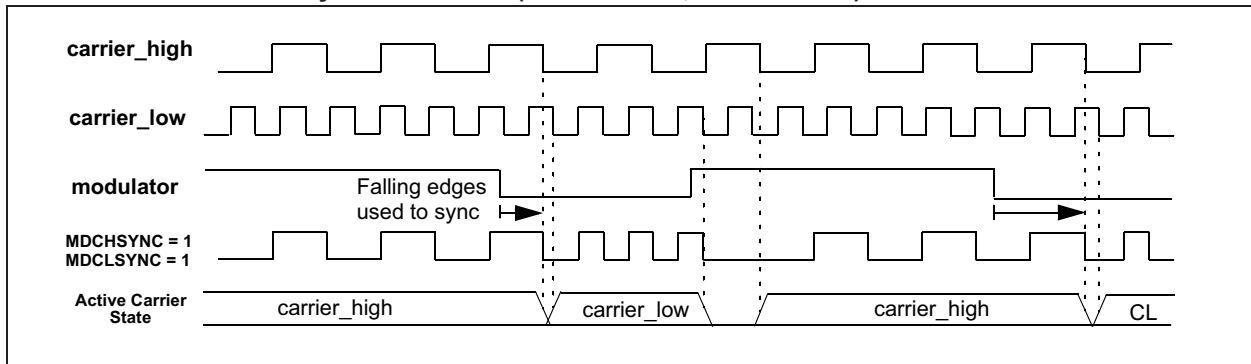


FIGURE 32-6: Full Synchronization (CHSYNC = 1, CLSYNC = 1)



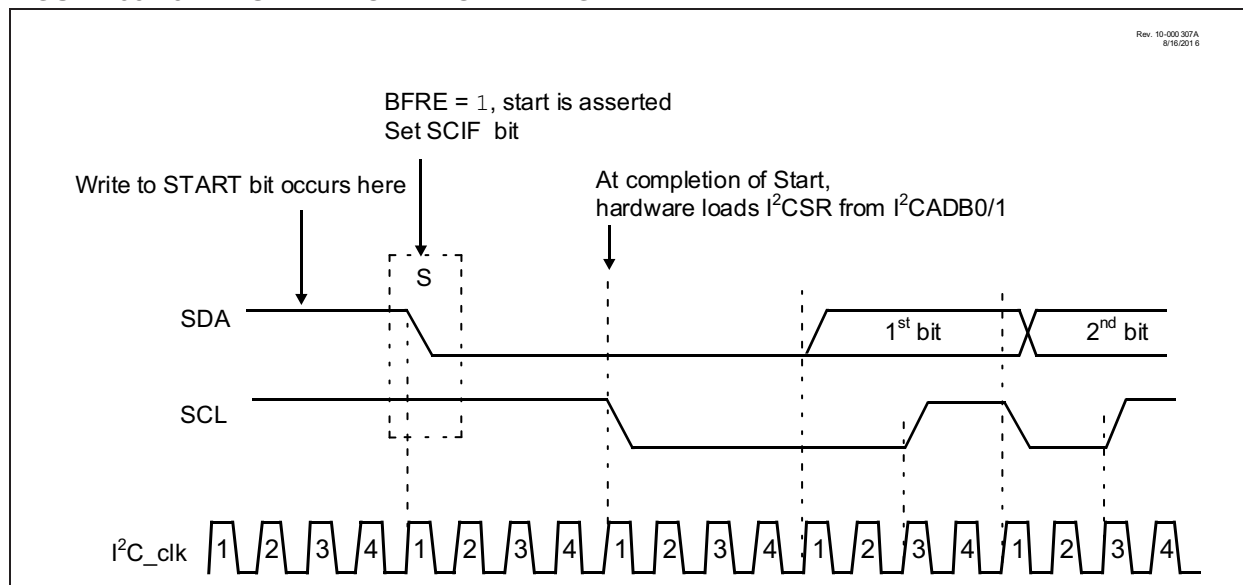
PIC18(L)F24/25K42

35.5.5 I²C MASTER MODE START CONDITION TIMING

The user can initiate a Start condition by either writing to the Start bit (S) of the I2CxCON0 register or by writing to the I2CXTXB register based on the ABD bit setting. Master hardware waits for BFRE = 1, before

asserting the Start condition. The action of the SDA being driven low while SCL is high is the Start condition, causing the SCIF bit to be set. One T_{SCL} later the SCL is asserted low, ending the start sequence. Figure 35-15 shows the Start condition timing.

FIGURE 35-15: START CONDITION TIMING



35.5.6 I²C MASTER MODE REPEATED START CONDITION TIMING

A Repeated Start condition occurs when the Start bit of the I2CxCON0 register is set and the master module is waiting from a Restart clock stretch event (RSEN = 1 and I2xCNT = 0).

When the Start bit is set, the SDA pin is released high for T_{SCL}/2. Then the SCL pin is released floated high) for T_{SCL}/2. If the SDA pin is detected low, bus collision flag (BCLIF) is set and the master goes idle. If SDA is detected high, the SDA pin will be pulled low (Start condition) for T_{SCL}. Last, SCL is asserted low and I2CxADB0/1 is loaded into the shift register. As soon as a Restart condition is detected on the SDA and SCL pins, the RSCIF bit is set. Figure 35-16 shows the timings for repeated Start Condition.

REGISTER 38-36: ADCP: ADC CHARGE PUMP CONTROL REGISTER

R/W-0/0	U-0	U-0	U-0	U-0	U-0	U-0	R-0/0
CPON	—	—	—	—	—	—	CPRDY
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HS= Hardware set

bit 7 **CPON:** Charge Pump On Control bit
 1 = Charge Pump On when requested by the ADC
 0 = Charge Pump Off

bit 6-1 **Unimplemented:** Read as '0'

bit 0 **CPRDY:** Charge Pump Ready Status bit
 1 = Charge Pump is ready
 0 = Charge Pump is not ready (or never started)

TABLE 38-6: SUMMARY OF REGISTERS ASSOCIATED WITH ADC

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ADCON0	ON	CONT	—	CS	—	FM	—	GO	621
ADCON1	ADPPOL	ADIPEN	ADGPOL	—	—	—	—	ADDSEN	622
ADCON2	ADPSIS	ADCRS<2:0>			ADACLR	MD<2:0>			623
ADCON3	—	ADCALC<2:0>			ADSOI	ADTMD<2:0>			624
ADSTAT	ADAOV	ADUTHR	ADLTHR	ADMATH	ADSTAT<3:0>				625
ADCLK	—	—	CS<5:0>						626
ADREF	—	—	—	ADNREF	—	—	ADPREF<1:0>		626
ADPCH	—	—	ADPCH<5:0>						627
ADPREL	PRE<7:0>								628
ADPREH	—	—	—	PRE<12:8>					628
ADACQL	ACQ<7:0>								629
ADCAP	—	—	—	ADCAP<4:0>					630
ADRPT	RPT<7:0>								630
ADCNT	CNT<7:0>								631
ADFLTRL	FLTR<7:0>								631
ADFLTRH	FLTR<15:8>								631
ADRESL	ADRESL<7:0>								632, 633
ADRESH	ADRESH<7:0>								632, 633
ADPREVH	PREV<15:8>								634
ADPREVL	PREV<7:0>								634
ADACCH	ACC<15:8>								635
ADACCL	ACC<7:0>								635
ADACCU	—	—	—	—	—	—	ACC<17:16>		635
ADSTPTL	STPT<7:0>								636
ADSTPTH	STPT<15:8>								636
ADERRL	ERR<7:0>								637
ADERRH	ERR<15:8>								637

REGISTER 41-2: HLVDCON0: HIGH/LOW-VOLTAGE DETECT CONTROL REGISTER 0

R/W-0/0	U-0	R-x	R-x	U-0	U-0	R/W-0/0	R/W-0/0
EN	—	OUT	RDY	—	—	INTH	INTL
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7 **EN:** High/Low-voltage Detect Power Enable bit
1 = Enables HLVD, powers up HLVD circuit and supporting reference circuitry
0 = Disables HLVD, powers down HLVD and supporting circuitry
- bit 6 **Unimplemented:** Read as '0'
- bit 5 **OUT:** HLVD Comparator Output bit
1 = Voltage \leq selected detection limit (HLVDL<3:0>)
0 = Voltage \geq selected detection limit (HLVDL<3:0>)
- bit 4 **RDY:** Band Gap Reference Voltages Stable Status Flag bit
1 = Indicates HLVD Module is ready and output is stable
0 = Indicates HLVD Module is not ready
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1 **INTH:** HLVD Positive going (High Voltage) Interrupt Enable
1 = HLVDIF will be set when voltage \geq selected detection limit (SEL<3:0>)
0 = HLVDIF will not be set
- bit 0 **INTL:** HLVD Negative going (Low Voltage) Interrupt Enable
1 = HLVDIF will be set when voltage \leq selected detection limit (SEL<3:0>)
0 = HLVDIF will not be set

TABLE 41-2: SUMMARY OF REGISTERS ASSOCIATED WITH HIGH/LOW-VOLTAGE DETECT MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
HLVDCON0	EN	—	OUT	RDY	—	—	INTH	INTL	662
HLVDCON1	—	—	—	—	SEL<3:0>				661

Legend: — = unimplemented, read as '0'. Shaded cells are unused by the HLVD module.

BNOV Branch if Not Overflow

Syntax:	BNOV n			
Operands:	$-128 \leq n \leq 127$			
Operation:	if OVERFLOW bit is '0' (PC) + 2 + 2n → PC			
Status Affected:	None			
Encoding:	1110	0101	nnnn	nnnn
Description:	If the OVERFLOW bit is '0', then the program will branch. The 2's complement number '2n' is added to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC + 2 + 2n. This instruction is then a 2-cycle instruction.			
Words:	1			
Cycles:	1(2)			
Q Cycle Activity:				
If Jump:				

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	Write to PC
No operation	No operation	No operation	No operation

If No Jump:

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	No operation

Example: HERE BNOV Jump

Before Instruction
PC = address (HERE)
After Instruction
If OVERFLOW = 0;
PC = address (Jump)
If OVERFLOW = 1;
PC = address (HERE + 2)

BNZ Branch if Not Zero

Syntax:	BNZ n				
Operands:	$-128 \leq n \leq 127$				
Operation:	if ZERO bit is '0' (PC) + 2 + 2n → PC				
Status Affected:	None				
Encoding:	<table border="1"><tr><td>1110</td><td>0001</td><td>nnnn</td><td>nnnn</td></tr></table>	1110	0001	nnnn	nnnn
1110	0001	nnnn	nnnn		
Description:	<p>If the ZERO bit is '0', then the program will branch.</p> <p>The 2's complement number '2n' is added to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC + 2 + 2n. This instruction is then a 2-cycle instruction.</p>				
Words:	1				
Cycles:	1(2)				
Q Cycle Activity:					
If Jump:					

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	Write to PC
No operation	No operation	No operation	No operation

If No Jump:

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	No operation

Example: HERE BNZ Jump

Before Instruction
PC = address (HERE)
After Instruction
If ZERO = 0;
PC = address (Jump)
If ZERO = 1;
PC = address (HERE + 2)

TABLE 46-3: POWER-DOWN CURRENT (IPD)^(1,2)

PIC18LF24/25K42				Standard Operating Conditions (unless otherwise stated)					
PIC18F24/25K42				Standard Operating Conditions (unless otherwise stated) VREGPM = 1					
Param. No.	Symbol	Device Characteristics	Min.	Typ.†	Max. +85°C	Max. +125°C	Units	Conditions	
								VDD	Note
D200	IPD	IPD Base	—	0.07	2	6	μA	3.0V	
D200	IPD	IPD Base	—	0.4	4	6	μA	3.0V	
D200A			—	20	38	42	μA	3.0V	VREGPM = 0
D201	IPD_WDT	Low-Frequency Internal Oscillator/ WDT	—	0.9	3.2	6	μA	3.0V	
D201	IPD_WDT	Low-Frequency Internal Oscillator/ WDT	—	1.1	3.2	6	μA	3.0V	
D202	IPD_SOSC	Secondary Oscillator (SOSC)	—	0.75	5	7	μA	3.0V	LP mode
D202	IPD_SOSC	Secondary Oscillator (SOSC)	—	1.0	6.5	8	μA	3.0V	LP mode
D203	IPD_FVR	FVR	—	37	51	55	μA	3.0V	FVRCON = 0x81 or 0x84
D203	IPD_FVR	FVR	—	30	44	48	μA	3.0V	FVRCON = 0x81 or 0x84
D204	IPD_BOR	Brown-out Reset (BOR)	—	9.4	14	16	μA	3.0V	
D204	IPD_BOR	Brown-out Reset (BOR)	—	9.4	15	16	μA	3.0V	
D205	IPD_LPBOR	Low-Power Brown-out Reset (LPBOR)	—	0.2	3	6	μA	3.0V	
D205	IPD_LPBOR	Low-Power Brown-out Reset (LPBOR)	—	0.5	3	5	μA	3.0V	
D206	IPD_HLVD	High/Low Voltage Detect (HLVD)	—	9.5	14.8	18	μA	3.0V	
D206	IPD_HLVD	High/Low Voltage Detect (HLVD)	—	9.7	14.2	17	μA	3.0V	
D207	IPD_ADCA	ADC - Active	—	400	—	—	μA	3.0V	ADC is converting ⁽⁴⁾
D207	IPD_ADCA	ADC - Active	—	400	—	—	μA	3.0V	ADC is converting ⁽⁴⁾
D208	IPD_CMP	Comparator	—	33	49	50	μA	3.0V	
D208	IPD_CMP	Comparator	—	30	49	50	μA	3.0V	

† Data in "Typ." column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note** 1: The peripheral current is the sum of the base IDD and the additional current consumed when this peripheral is enabled. The peripheral Δ current can be determined by subtracting the base IDD or IPD current from this limit. Max. values should be used when calculating total current consumption.
- 2: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode with all I/O pins in high-impedance state and tied to VSS.
- 3: All peripheral currents listed are on a per-peripheral basis if more than one instance of a peripheral is available.
- 4: ADC clock source is FRC.

FIGURE 46-16: SPI SLAVE MODE TIMING (CKE = 0)

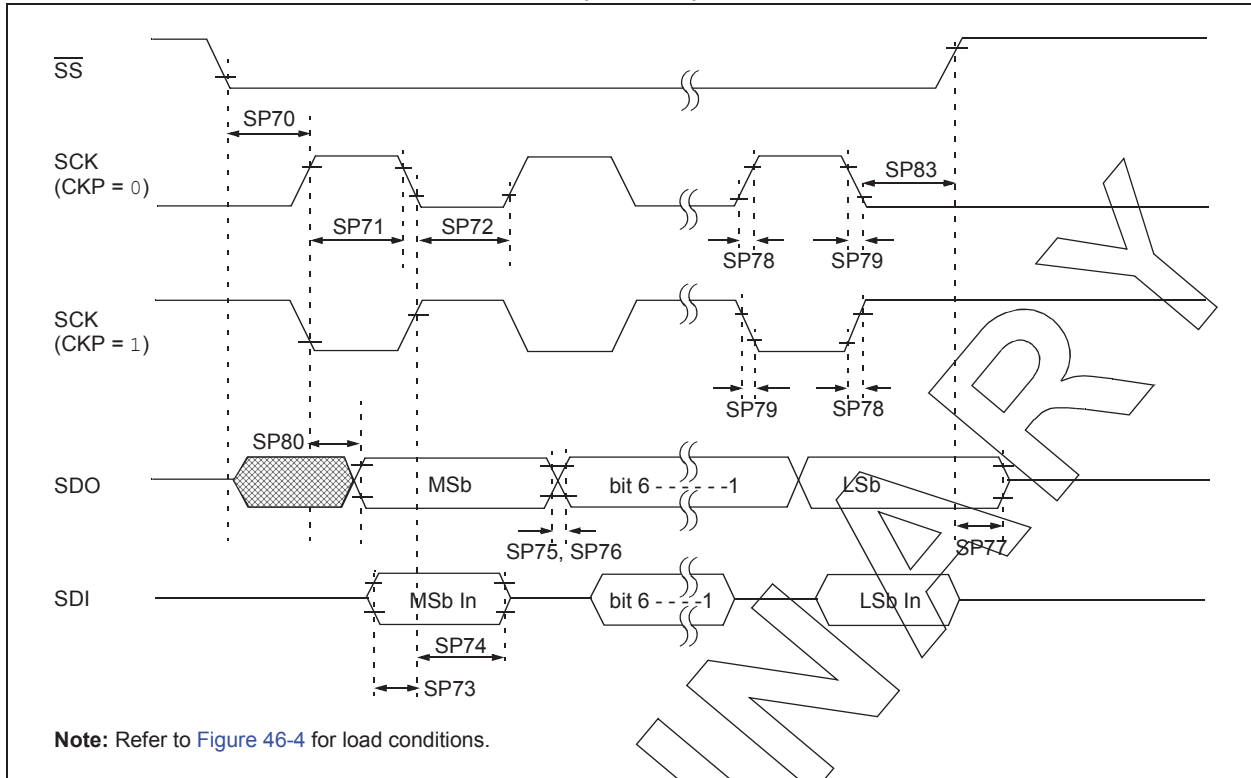


FIGURE 46-17: SPI SLAVE MODE TIMING (CKE = 1)

