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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	64 x 8
RAM Size	68 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16f84a-20-p">https://www.e-xfl.com/product-detail/microchip-technology/pic16f84a-20-p</a>

# PIC16F84A

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## 4.0 I/O PORTS

Some pins for these I/O ports are multiplexed with an alternate function for the peripheral features on the device. In general, when a peripheral is enabled, that pin may not be used as a general purpose I/O pin.

Additional information on I/O ports may be found in the PIC® Mid-Range Reference Manual (DS33023).

### 4.1 PORTA and TRISA Registers

PORTA is a 5-bit wide, bi-directional port. The corresponding data direction register is TRISA. Setting a TRISA bit (= 1) will make the corresponding PORTA pin an input (i.e., put the corresponding output driver in a Hi-Impedance mode). Clearing a TRISA bit (= 0) will make the corresponding PORTA pin an output (i.e., put the contents of the output latch on the selected pin).

**Note:** On a Power-on Reset, these pins are configured as inputs and read as '0'.

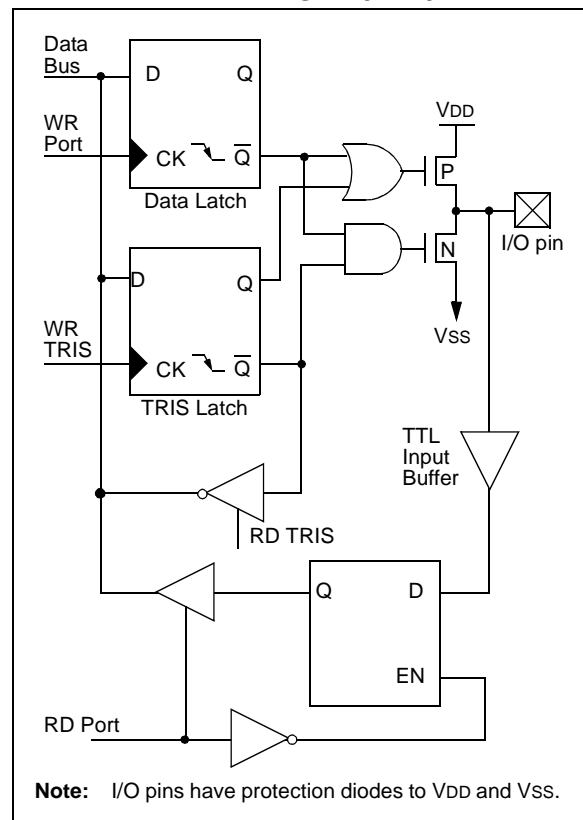
Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read. This value is modified and then written to the port data latch.

Pin RA4 is multiplexed with the Timer0 module clock input to become the RA4/T0CKI pin. The RA4/T0CKI pin is a Schmitt Trigger input and an open drain output. All other RA port pins have TTL input levels and full CMOS output drivers.

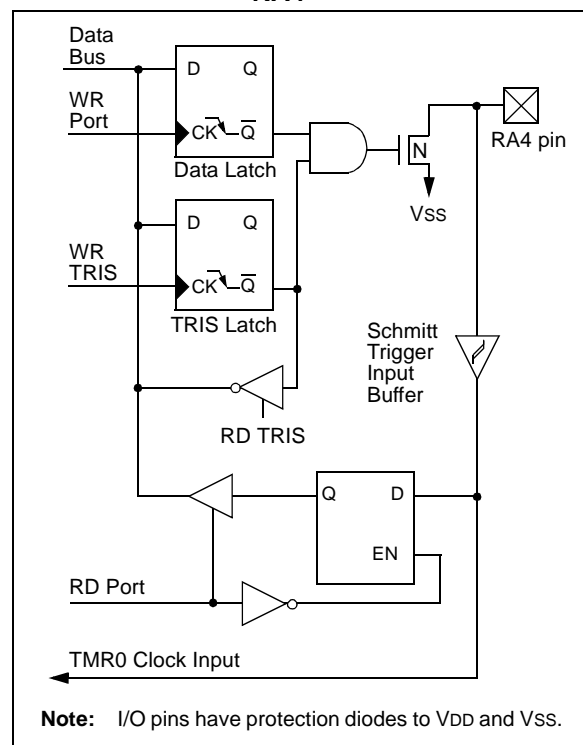
#### EXAMPLE 4-1: INITIALIZING PORTA

```
BCF    STATUS, RP0 ;
CLRF   PORTA       ; Initialize PORTA by
                   ; clearing output
                   ; data latches
BSF    STATUS, RP0 ; Select Bank 1
MOVLW  0x0F        ; Value used to
                   ; initialize data
                   ; direction
MOVWF  TRISA        ; Set RA<3:0> as inputs
                   ; RA4 as output
                   ; TRISA<7:5> are always
                   ; read as '0'.
```

**FIGURE 4-1: BLOCK DIAGRAM OF PINS RA3:RA0**



**FIGURE 4-2: BLOCK DIAGRAM OF PIN RA4**



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**TABLE 4-1: PORTA FUNCTIONS**

Name	Bit0	Buffer Type	Function
RA0	bit0	TTL	Input/output
RA1	bit1	TTL	Input/output
RA2	bit2	TTL	Input/output
RA3	bit3	TTL	Input/output
RA4/T0CKI	bit4	ST	Input/output or external clock input for TMR0. Output is open drain type.

Legend: TTL = TTL input, ST = Schmitt Trigger input

**TABLE 4-2: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
05h	PORTA	—	—	—	RA4/T0CKI	RA3	RA2	RA1	RA0	---x xxxx	---u uuuu
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	---1 1111	---1 1111

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are unimplemented, read as '0'.

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**TABLE 4-3: PORTB FUNCTIONS**

Name	Bit	Buffer Type	I/O Consistency Function
RB0/INT	bit0	TTL/ST <sup>(1)</sup>	Input/output pin or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming clock.
RB7	bit7	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming data.

Legend: TTL = TTL input, ST = Schmitt Trigger.

**Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.

**2:** This buffer is a Schmitt Trigger input when used in Serial Programming mode.

**TABLE 4-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0/INT	xxxx xxxx	uuuu uuuu
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
81h	OPTION_REG	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
0Bh,8Bh	INTCON	GIE	EEIE	T0IE	INTE	RBIE	T0IF	INTF	RBFIF	0000 000x	0000 000u

Legend: x = unknown, u = unchanged. Shaded cells are not used by PORTB.

**TABLE 6-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR**

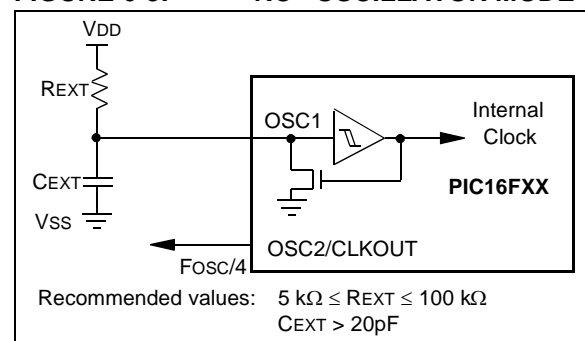
Mode	Freq	OSC1/C1	OSC2/C2
LP	32 kHz	68 - 100 pF	68 - 100 pF
	200 kHz	15 - 33 pF	15 - 33 pF
XT	100 kHz	100 - 150 pF	100 - 150 pF
	2 MHz	15 - 33 pF	15 - 33 pF
	4 MHz	15 - 33 pF	15 - 33 pF
HS	4 MHz	15 - 33 pF	15 - 33 pF
	20 MHz	15 - 33 pF	15 - 33 pF

**Note:** Higher capacitance increases the stability of the oscillator, but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode, as well as XT mode, to avoid over-driving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components. For  $V_{DD} > 4.5V$ ,  $C1 = C2 \approx 30 \text{ pF}$  is recommended.

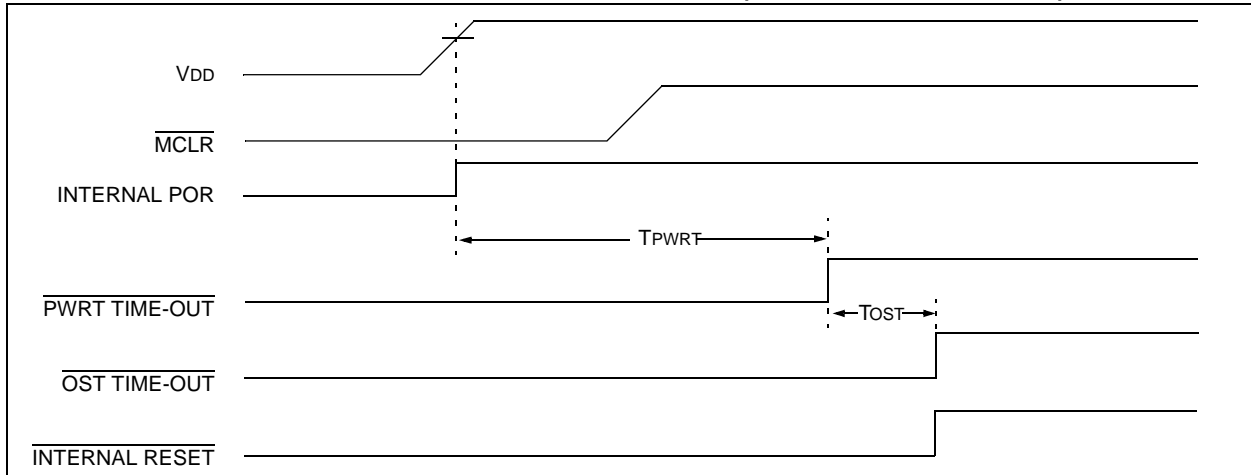
## 6.2.3 RC OSCILLATOR

For timing insensitive applications, the RC device option offers additional cost savings. The RC oscillator frequency is a function of the supply voltage, the resistor ( $R_{EXT}$ ) values, capacitor ( $C_{EXT}$ ) values, and the operating temperature. In addition to this, the oscillator frequency will vary from unit to unit due to normal process parameter variation. Furthermore, the difference in lead frame capacitance between package types also affects the oscillation frequency, especially for low  $C_{EXT}$  values. The user needs to take into account variation, due to tolerance of the external R and C components. Figure 6-3 shows how an R/C combination is connected to the PIC16F84A.

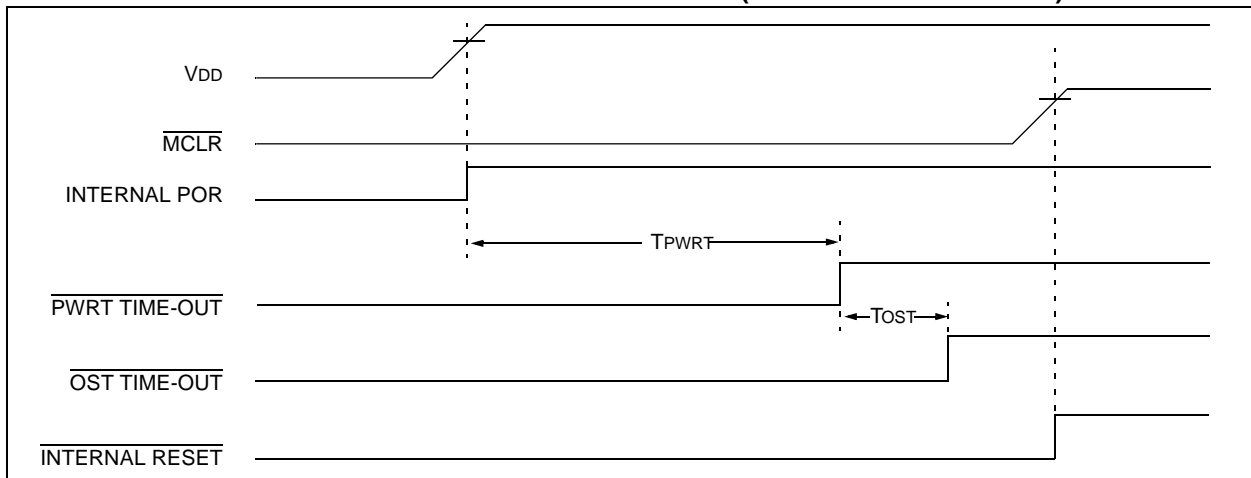
**FIGURE 6-3: RC OSCILLATOR MODE**



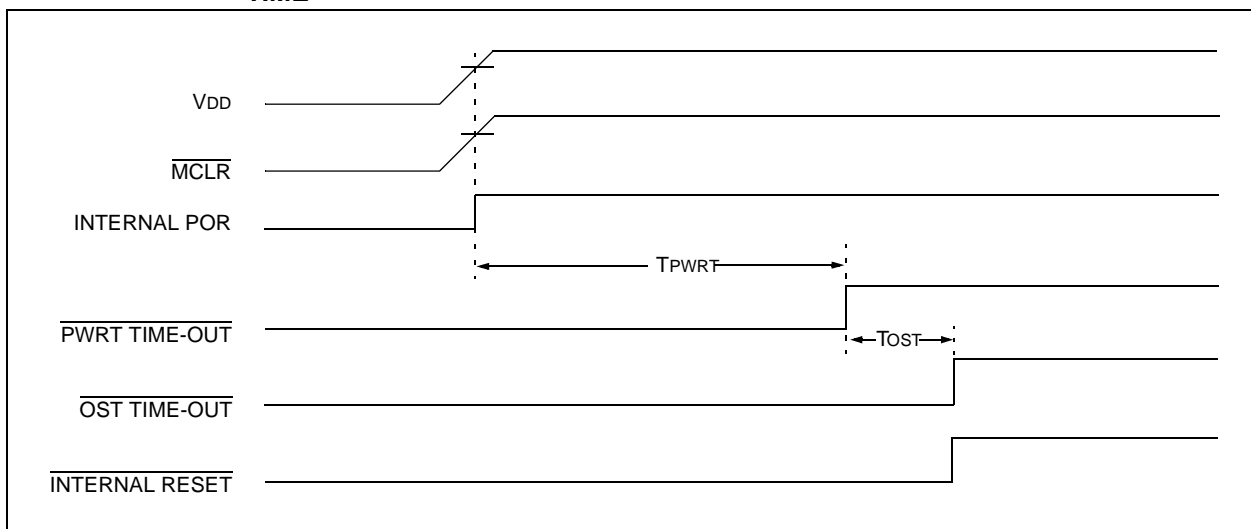
**FIGURE 6-6: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  NOT TIED TO  $V_{DD}$ ): CASE 1**



**FIGURE 6-7: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  NOT TIED TO  $V_{DD}$ ): CASE 2**



**FIGURE 6-8: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  TIED TO  $V_{DD}$ ): FAST  $V_{DD}$  RISE TIME**



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## 6.9 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users wish to save key register values during an interrupt (e.g., W register and STATUS register). This is implemented in software.

The code in Example 6-1 stores and restores the STATUS and W register's values. The user defined registers, W\_TEMP and STATUS\_TEMP are the temporary storage locations for the W and STATUS registers values.

Example 6-1 does the following:

- Stores the W register.
- Stores the STATUS register in STATUS\_TEMP.
- Executes the Interrupt Service Routine code.
- Restores the STATUS (and bank select bit) register.
- Restores the W register.

### EXAMPLE 6-1: SAVING STATUS AND W REGISTERS IN RAM

```
PUSH    MOVWF    W_TEMP      ; Copy W to TEMP register,
        SWAPF    STATUS,     W      ; Swap status to be saved into W
        MOVWF    STATUS_TEMP    ; Save status to STATUS_TEMP register
ISR      :
        :
        :      ; Interrupt Service Routine
        :      ; should configure Bank as required
        :
POP      SWAPF    STATUS_TEMP,W    ; Swap nibbles in STATUS_TEMP register
        :      ; and place result into W
        MOVWF    STATUS          ; Move W into STATUS register
        :      ; (sets bank to original state)
        SWAPF    W_TEMP,      F      ; Swap nibbles in W_TEMP and place result in W_TEMP
        SWAPF    W_TEMP,      W      ; Swap nibbles in W_TEMP and place result into W
```

## 6.10 Watchdog Timer (WDT)

The Watchdog Timer is a free running On-Chip RC Oscillator which does not require any external components. This RC oscillator is separate from the RC oscillator of the OSC1/CLKIN pin. That means that the WDT will run even if the clock on the OSC1/CLKIN and OSC2/CLKOUT pins of the device has been stopped, for example, by execution of a SLEEP instruction. During normal operation, a WDT time-out generates a device RESET. If the device is in SLEEP mode, a WDT wake-up causes the device to wake-up and continue with normal operation. The WDT can be permanently disabled by programming configuration bit WDTE as a '0' (Section 6.1).

### 6.10.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature, VDD and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION\_REG register. Thus, time-out periods up to 2.3 seconds can be realized.

The CLRWDT and SLEEP instructions clear the WDT and the postscaler (if assigned to the WDT) and prevent it from timing out and generating a device RESET condition.

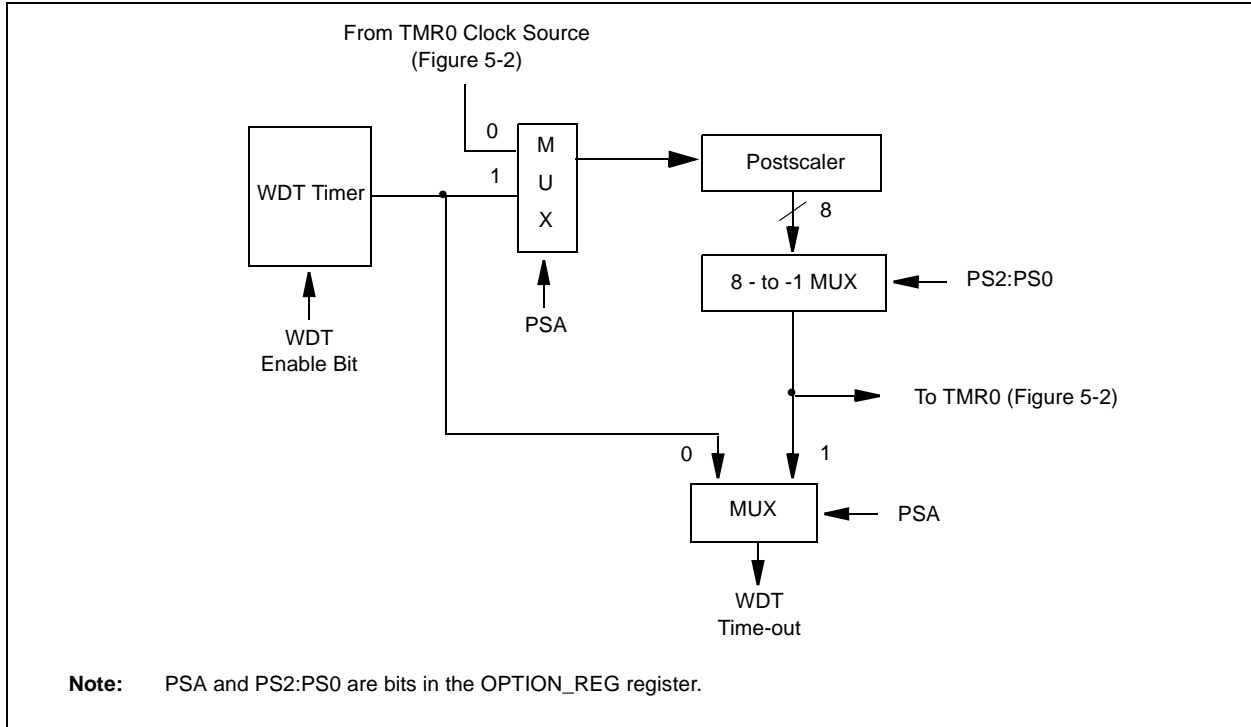
The  $\overline{TO}$  bit in the STATUS register will be cleared upon a WDT time-out.



## 6.10.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken into account that under worst case conditions ( $V_{DD}$  = Min., Temperature = Max., Max. WDT Prescaler), it may take several seconds before a WDT time-out occurs.

**FIGURE 6-11: WATCHDOG TIMER BLOCK DIAGRAM**



**TABLE 6-7: SUMMARY OF REGISTERS ASSOCIATED WITH THE WATCHDOG TIMER**

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
2007h	Config. bits	(2)	(2)	(2)	(2)	PWRTE <sup>(1)</sup>	WDTE	FOSC1	FOSC0	(2)	
81h	OPTION_REG	RBPV	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: x = unknown. Shaded cells are not used by the WDT.

**Note 1:** See Register 6-1 for operation of the PWRTE bit.

**Note 2:** See Register 6-1 and Section 6.12 for operation of the code and data protection bits.

## 6.11.3 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a `SLEEP` instruction, the `SLEEP` instruction will complete as a `NOP`. Therefore, the `WDT` and `WDT` postscaler will not be cleared, the  $\overline{TO}$  bit will not be set and  $\overline{PD}$  bits will not be cleared.
- If the interrupt occurs **during or after** the execution of a `SLEEP` instruction, the device will immediately wake-up from `SLEEP`. The `SLEEP` instruction will be completely executed before the wake-up. Therefore, the `WDT` and `WDT` postscaler will be cleared, the  $\overline{TO}$  bit will be set and the  $\overline{PD}$  bit will be cleared.

Even if the flag bits were checked before executing a `SLEEP` instruction, it may be possible for flag bits to become set before the `SLEEP` instruction completes. To determine whether a `SLEEP` instruction executed, test the  $\overline{PD}$  bit. If the  $\overline{PD}$  bit is set, the `SLEEP` instruction was executed as a `NOP`.

To ensure that the `WDT` is cleared, a `CLRWDT` instruction should be executed before a `SLEEP` instruction.

## 6.12 Program Verification/Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

## 6.13 ID Locations

Four memory locations (2000h - 2004h) are designated as ID locations to store checksum or other code identification numbers. These locations are not accessible during normal execution but are readable and writable only during program/verify. Only the four Least Significant bits of ID location are usable.

## 6.14 In-Circuit Serial Programming

PIC16F84A microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data, and three other lines for power, ground, and the programming voltage. Customers can manufacture boards with unprogrammed devices, and then program the microcontroller just before shipping the product, allowing the most recent firmware or custom firmware to be programmed.

For complete details of Serial Programming, please refer to the In-Circuit Serial Programming™ (ICSP™) Guide, (DS30277).

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**TABLE 7-2: PIC16CXXX INSTRUCTION SET**

Mnemonic, Operands		Description	Cycles	14-Bit Opcode				Status Affected	Notes
				MSb		LSb			
BYTE-ORIENTED FILE REGISTER OPERATIONS									
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	1,2
CLRF	f	Clear f	1	00	0001	1fff	ffff	Z	2
CLRWF	-	Clear W	1	00	0001	0xxx	xxxx	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	1,2
DECf	f, d	Decrement f	1	00	0011	dfff	ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1 (2)	00	1011	dfff	ffff		1,2,3
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1 (2)	00	1111	dfff	ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	1,2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	1,2
MOVWF	f	Move W to f	1	00	0000	1fff	ffff		
NOP	-	No Operation	1	00	0000	0xx0	0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	C	1,2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	C	1,2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	1,2
BIT-ORIENTED FILE REGISTER OPERATIONS									
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		1,2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		3
LITERAL AND CONTROL OPERATIONS									
ADDLW	k	Add literal and W	1	11	111x	kkkk	kkkk	C,DC,Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
CALL	k	Call subroutine	2	10	0kkk	kkkk	kkkk		
CLRWDT	-	Clear Watchdog Timer	1	00	0000	0110	0100	$\overline{TO}, \overline{PD}$	
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk		
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	11	00xx	kkkk	kkkk		
RETFIE	-	Return from interrupt	2	00	0000	0000	1001		
RETLW	k	Return with literal in W	2	11	01xx	kkkk	kkkk		
RETURN	-	Return from Subroutine	2	00	0000	0000	1000		
SLEEP	-	Go into standby mode	1	00	0000	0110	0011	$\overline{TO}, \overline{PD}$	
SUBLW	k	Subtract W from literal	1	11	110x	kkkk	kkkk	C,DC,Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	

- Note 1:** When an I/O register is modified as a function of itself ( e.g., `MOVF PORTB, 1`), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.
- Note 2:** If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 Module.
- Note 3:** If Program Counter (PC) is modified or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

**Note:** Additional information on the mid-range instruction set is available in the PIC<sup>®</sup> Mid-Range MCU Family Reference Manual (DS33023).

## 7.1 Instruction Descriptions

### ADDLW Add Literal and W

**Syntax:** `[label] ADDLW k`  
**Operands:**  $0 \leq k \leq 255$   
**Operation:**  $(W) + k \rightarrow (W)$   
**Status Affected:** C, DC, Z  
**Description:** The contents of the W register are added to the eight-bit literal 'k' and the result is placed in the W register.

### BCF Bit Clear f

**Syntax:** `[label] BCF f,b`  
**Operands:**  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$   
**Operation:**  $0 \rightarrow (f<b>)$   
**Status Affected:** None  
**Description:** Bit 'b' in register 'f' is cleared.

### ADDWF Add W and f

**Syntax:** `[label] ADDWF f,d`  
**Operands:**  $0 \leq f \leq 127$   
 $d \in [0,1]$   
**Operation:**  $(W) + (f) \rightarrow (\text{destination})$   
**Status Affected:** C, DC, Z  
**Description:** Add the contents of the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

### BSF Bit Set f

**Syntax:** `[label] BSF f,b`  
**Operands:**  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$   
**Operation:**  $1 \rightarrow (f<b>)$   
**Status Affected:** None  
**Description:** Bit 'b' in register 'f' is set.

### ANDLW AND Literal with W

**Syntax:** `[label] ANDLW k`  
**Operands:**  $0 \leq k \leq 255$   
**Operation:**  $(W) .\text{AND.} (k) \rightarrow (W)$   
**Status Affected:** Z  
**Description:** The contents of W register are AND'ed with the eight-bit literal 'k'. The result is placed in the W register.

### BTFSS Bit Test f, Skip if Set

**Syntax:** `[label] BTFSS f,b`  
**Operands:**  $0 \leq f \leq 127$   
 $0 \leq b < 7$   
**Operation:** skip if  $(f<b>) = 1$   
**Status Affected:** None  
**Description:** If bit 'b' in register 'f' is '0', the next instruction is executed.  
 If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2TCY instruction.

### ANDWF AND W with f

**Syntax:** `[label] ANDWF f,d`  
**Operands:**  $0 \leq f \leq 127$   
 $d \in [0,1]$   
**Operation:**  $(W) .\text{AND.} (f) \rightarrow (\text{destination})$   
**Status Affected:** Z  
**Description:** AND the W register with register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

## DECFSZ      Decrement f, Skip if 0

**Syntax:**      [ *label* ] DECFSZ f,d

**Operands:**       $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**       $(f) - 1 \rightarrow (\text{destination})$ ;  
skip if result = 0

**Status Affected:**      None

**Description:**      The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.  
If the result is 1, the next instruction is executed. If the result is 0, then a NOP is executed instead, making it a 2TCY instruction.

## INCFSZ      Increment f, Skip if 0

**Syntax:**      [ *label* ] INCFSZ f,d

**Operands:**       $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**       $(f) + 1 \rightarrow (\text{destination})$ ,  
skip if result = 0

**Status Affected:**      None

**Description:**      The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.  
If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead, making it a 2TCY instruction.

## GOTO      Unconditional Branch

**Syntax:**      [ *label* ] GOTO k

**Operands:**       $0 \leq k \leq 2047$

**Operation:**       $k \rightarrow \text{PC}\langle 10:0 \rangle$   
 $\text{PCLATH}\langle 4:3 \rangle \rightarrow \text{PC}\langle 12:11 \rangle$

**Status Affected:**      None

**Description:**      GOTO is an unconditional branch. The eleven-bit immediate value is loaded into PC bits  $\langle 10:0 \rangle$ . The upper bits of PC are loaded from  $\text{PCLATH}\langle 4:3 \rangle$ . GOTO is a two-cycle instruction.

## IORLW      Inclusive OR Literal with W

**Syntax:**      [ *label* ] IORLW k

**Operands:**       $0 \leq k \leq 255$

**Operation:**       $(W) .\text{OR. } k \rightarrow (W)$

**Status Affected:**      Z

**Description:**      The contents of the W register are OR'ed with the eight-bit literal 'k'. The result is placed in the W register.

## INCF      Increment f

**Syntax:**      [ *label* ] INCF f,d

**Operands:**       $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**       $(f) + 1 \rightarrow (\text{destination})$

**Status Affected:**      Z

**Description:**      The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

## IORWF      Inclusive OR W with f

**Syntax:**      [ *label* ] IORWF f,d

**Operands:**       $0 \leq f \leq 127$   
 $d \in [0,1]$

**Operation:**       $(W) .\text{OR. } (f) \rightarrow (\text{destination})$

**Status Affected:**      Z

**Description:**      Inclusive OR the W register with register 'f'. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

---

## 8.2 MPLAB C Compilers for Various Device Families

The MPLAB C Compiler code development systems are complete ANSI C compilers for Microchip's PIC18, PIC24 and PIC32 families of microcontrollers and the dsPIC30 and dsPIC33 families of digital signal controllers. These compilers provide powerful integration capabilities, superior code optimization and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

## 8.3 HI-TECH C for Various Device Families

The HI-TECH C Compiler code development systems are complete ANSI C compilers for Microchip's PIC family of microcontrollers and the dsPIC family of digital signal controllers. These compilers provide powerful integration capabilities, omniscient code generation and ease of use.

For easy source level debugging, the compilers provide symbol information that is optimized to the MPLAB IDE debugger.

The compilers include a macro assembler, linker, pre-processor, and one-step driver, and can run on multiple platforms.

## 8.4 MPASM Assembler

The MPASM Assembler is a full-featured, universal macro assembler for PIC10/12/16/18 MCUs.

The MPASM Assembler generates relocatable object files for the MPLINK Object Linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code and COFF files for debugging.

The MPASM Assembler features include:

- Integration into MPLAB IDE projects
- User-defined macros to streamline assembly code
- Conditional assembly for multi-purpose source files
- Directives that allow complete control over the assembly process

## 8.5 MPLINK Object Linker/ MPLIB Object Librarian

The MPLINK Object Linker combines relocatable objects created by the MPASM Assembler and the MPLAB C18 C Compiler. It can link relocatable objects from precompiled libraries, using directives from a linker script.

The MPLIB Object Librarian manages the creation and modification of library files of precompiled code. When a routine from a library is called from a source file, only the modules that contain that routine will be linked in with the application. This allows large libraries to be used efficiently in many different applications.

The object linker/library features include:

- Efficient linking of single libraries instead of many smaller files
- Enhanced code maintainability by grouping related modules together
- Flexible creation of libraries with easy module listing, replacement, deletion and extraction

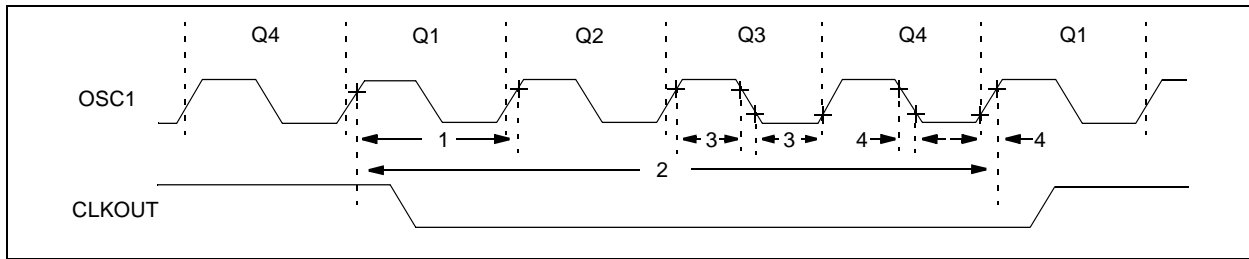
## 8.6 MPLAB Assembler, Linker and Librarian for Various Device Families

MPLAB Assembler produces relocatable machine code from symbolic assembly language for PIC24, PIC32 and dsPIC devices. MPLAB C Compiler uses the assembler to produce its object file. The assembler generates relocatable object files that can then be archived or linked with other relocatable object files and archives to create an executable file. Notable features of the assembler include:

- Support for the entire device instruction set
- Support for fixed-point and floating-point data
- Command line interface
- Rich directive set
- Flexible macro language
- MPLAB IDE compatibility

## 9.3.3 TIMING DIAGRAMS AND SPECIFICATIONS

**FIGURE 9-6: EXTERNAL CLOCK TIMING**



**TABLE 9-2: EXTERNAL CLOCK TIMING REQUIREMENTS**

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	<b>External CLKIN Frequency<sup>(1)</sup></b>	DC	—	2	MHz	XT, RC osc (-04, LF)
			DC	—	4	MHz	XT, RC osc (-04)
			DC	—	20	MHz	HS osc (-20)
			DC	—	200	kHz	LP osc (-04, LF)
		<b>Oscillator Frequency<sup>(1)</sup></b>	DC	—	2	MHz	RC osc (-04, LF)
			DC	—	4	MHz	RC osc (-04)
			0.1	—	2	MHz	XT osc (-04, LF)
			0.1	—	4	MHz	XT osc (-04)
			1.0	—	20	MHz	HS osc (-20)
			DC	—	200	kHz	LP osc (-04, LF)
1	Tosc	<b>External CLKIN Period<sup>(1)</sup></b>	500	—	—	ns	XT, RC osc (-04, LF)
			250	—	—	ns	XT, RC osc (-04)
			50	—	—	ns	HS osc (-20)
			5.0	—	—	μs	LP osc (-04, LF)
		<b>Oscillator Period<sup>(1)</sup></b>	500	—	—	ns	RC osc (-04, LF)
			250	—	—	ns	RC osc (-04)
			500	—	10,000	ns	XT osc (-04, LF)
			250	—	10,000	ns	XT osc (-04)
			50	—	1,000	ns	HS osc (-20)
			5.0	—	—	μs	LP osc (-04, LF)
2	Tcy	<b>Instruction Cycle Time<sup>(1)</sup></b>	0.2	4/Fosc	DC	μs	
3	TosL, TosH	<b>Clock in (OSC1) High or Low Time</b>	60	—	—	ns	XT osc (-04, LF)
			50	—	—	ns	XT osc (-04)
			2.0	—	—	μs	LP osc (-04, LF)
			17.5	—	—	ns	HS osc (-20)
4	TosR, TosF	<b>Clock in (OSC1) Rise or Fall Time</b>	25	—	—	ns	XT osc (-04)
			50	—	—	ns	LP osc (-04, LF)
			7.5	—	—	ns	HS osc (-20)

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "Min." values with an external clock applied to the OSC1 pin.

When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

# PIC16F84A

FIGURE 10-17: MINIMUM AND MAXIMUM  $V_{IN}$  vs.  $V_{DD}$ , (TTL INPUT, -40°C TO +125°C)

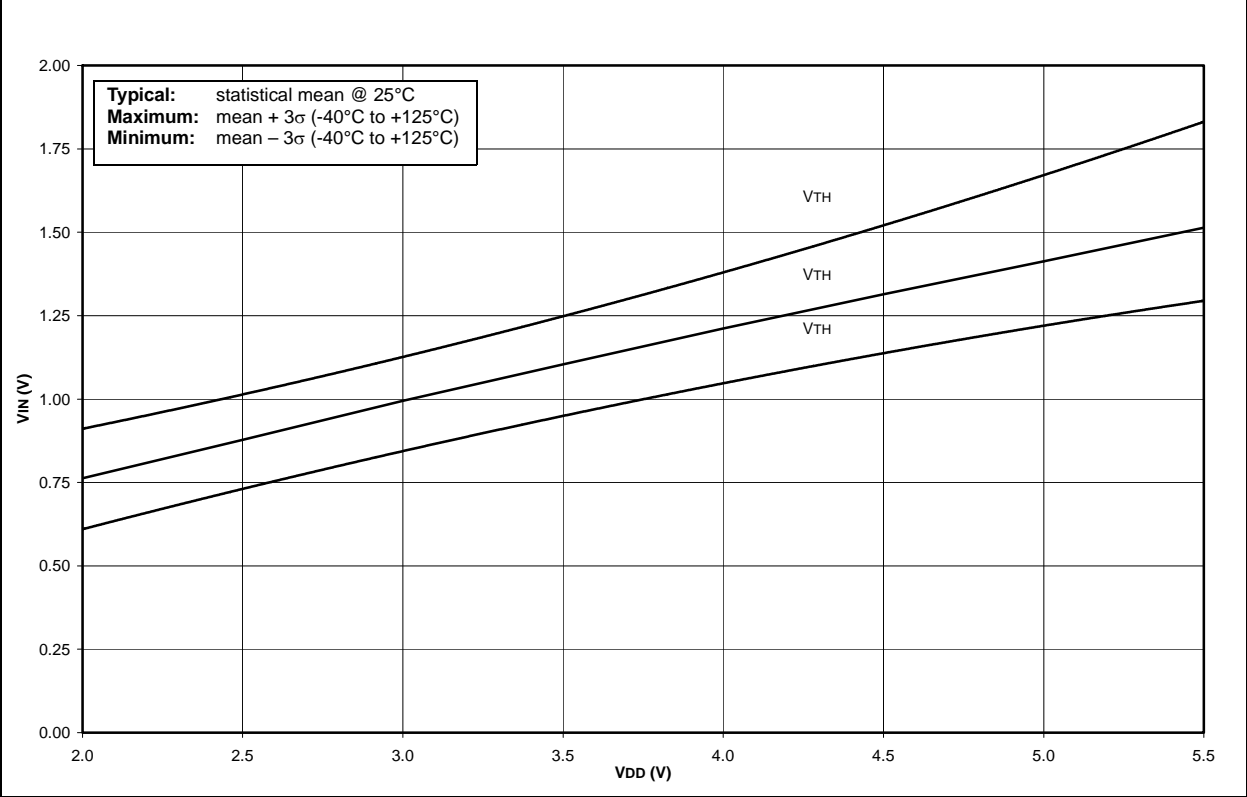
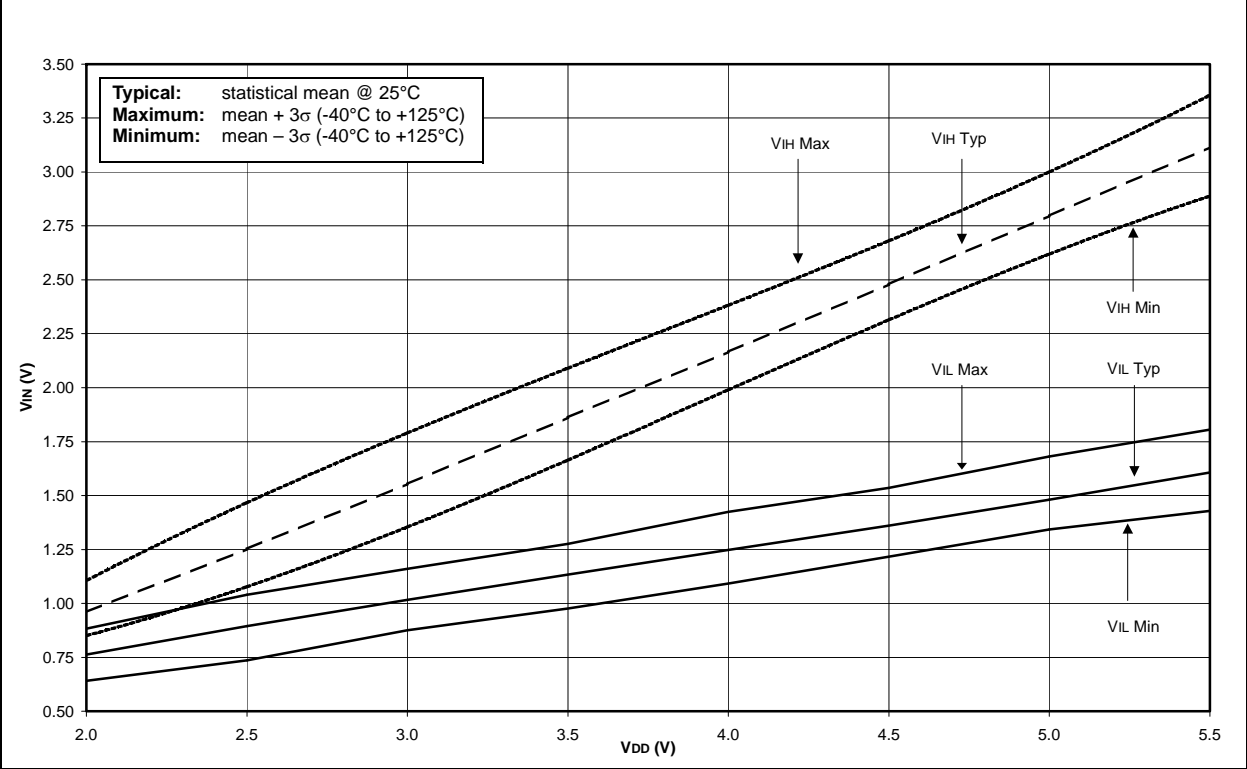


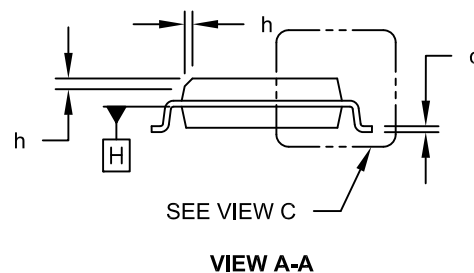
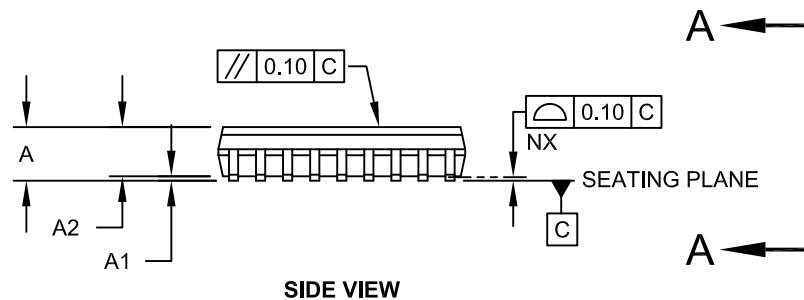
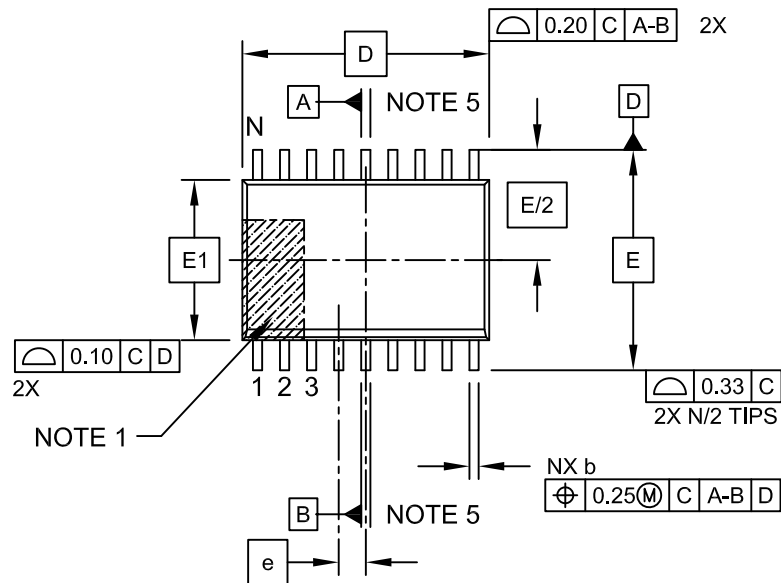
FIGURE 10-18: MINIMUM AND MAXIMUM  $V_{IN}$  vs.  $V_{DD}$  (ST INPUT, -40°C TO +125°C)





## 18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

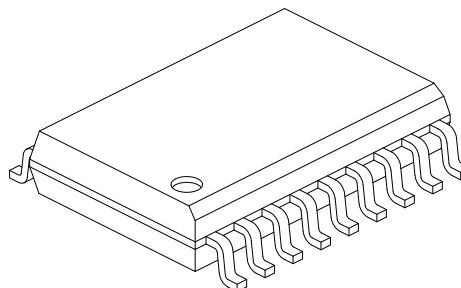
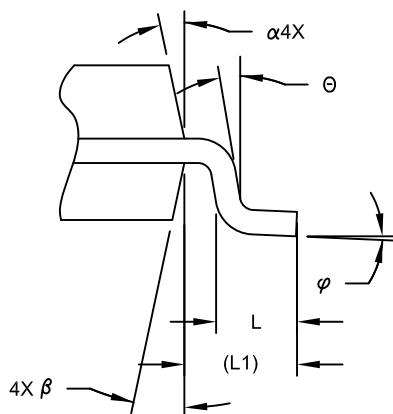


Microchip Technology Drawing C04-051C Sheet 1 of 2

# PIC16F84A

## 18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		18		
Pitch	e		1.27 BSC		
Overall Height	A		-	-	2.65
Molded Package Thickness	A2		2.05	-	-
Standoff §	A1		0.10	-	0.30
Overall Width	E		10.30 BSC		
Molded Package Width	E1		7.50 BSC		
Overall Length	D		11.55 BSC		
Chamfer (Optional)	h		0.25	-	0.75
Foot Length	L		0.40	-	1.27
Footprint	L1		1.40 REF		
Lead Angle	Θ		0°	-	-
Foot Angle	φ		0°	-	8°
Lead Thickness	c		0.20	-	0.33
Lead Width	b		0.31	-	0.51
Mold Draft Angle Top	α		5°	-	15°
Mold Draft Angle Bottom	β		5°	-	15°

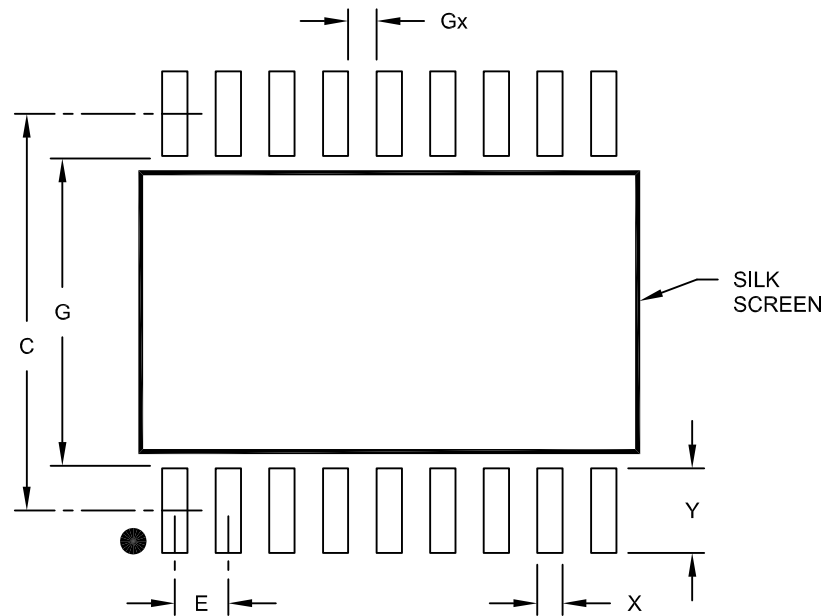
### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

Microchip Technology Drawing No. C04-051C Sheet 2 of 2

## 18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width	X			0.60
Contact Pad Length	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2051A

## PIC16F84A PRODUCT IDENTIFICATION SYSTEM

To order or obtain information (e.g., on pricing or delivery) refer to the factory or the listed sales office.

<u>PART NO.</u>	<u>-XX</u>	<u>X</u>	<u>XX</u>	<u>XXX</u>
Device	Frequency Range	Temperature Range	Package	Pattern
Device	PIC16F84A <sup>(1)</sup> , PIC16F84AT <sup>(2)</sup> PIC16LF84A <sup>(1)</sup> , PIC16LF84AT <sup>(2)</sup>			
Frequency Range	04 = 4 MHz 20 = 20 MHz			
Temperature Range	- = 0°C to +70°C I = -40°C to +85°C			
Package	P = PDIP SO = SOIC (Gull Wing, 300 mil body) SS = SSOP			
Pattern	QTP, SQTP, ROM Code (factory specified) or Special Requirements . Blank for OTP and Windowed devices.			

**Examples:**

- a) PIC16F84A -04/P 301 = Commercial temp., PDIP package, 4 MHz, normal VDD limits, QTP pattern #301.
- b) PIC16LF84A - 04I/SO = Industrial temp., SOIC package, 200 kHz, Extended VDD limits.
- c) PIC16F84A - 20I/P = Industrial temp., PDIP package, 20 MHz, normal VDD limits.

**Note 1:** F = Standard VDD range  
LF = Extended VDD range  
**2:** T = in tape and reel - SOIC and SSOP packages only.

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**Note the following details of the code protection feature on Microchip devices:**

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the Microchip products in a manner outside the operating specifications contained in Microchip's Data Sheets. Most likely, the person doing so is engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable."

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