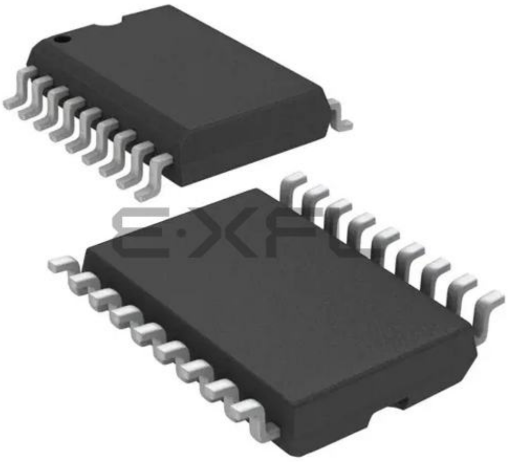

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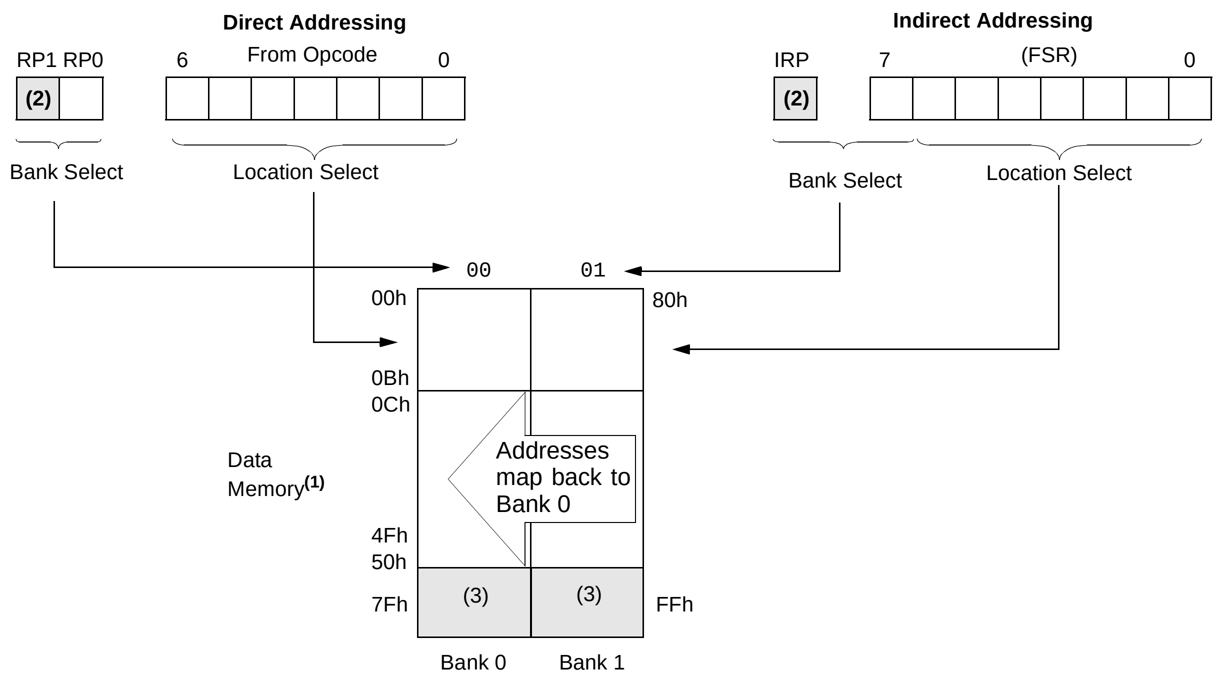
What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	64 x 8
RAM Size	68 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf84at-04-so

FIGURE 2-3: DIRECT/INDIRECT ADDRESSING



Note 1: For memory map detail, see Figure 2-2.

2: Maintain as clear for upward compatibility with future products.

3: Not implemented.

3.0 DATA EEPROM MEMORY

The EEPROM data memory is readable and writable during normal operation (full VDD range). This memory is not directly mapped in the register file space. Instead it is indirectly addressed through the Special Function Registers. There are four SFRs used to read and write this memory. These registers are:

- EECON1
- EECON2 (not a physically implemented register)
- EEDATA
- EEADR

EEDATA holds the 8-bit data for read/write, and EEADR holds the address of the EEPROM location being accessed. PIC16F84A devices have 64 bytes of data EEPROM with an address range from 0h to 3Fh.

The EEPROM data memory allows byte read and write. A byte write automatically erases the location and writes the new data (erase before write). The EEPROM data memory is rated for high erase/write cycles. The write time is controlled by an on-chip timer. The write-time will vary with voltage and temperature as well as from chip to chip. Please refer to AC specifications for exact limits.

When the device is code protected, the CPU may continue to read and write the data EEPROM memory. The device programmer can no longer access this memory.

Additional information on the Data EEPROM is available in the PIC® Mid-Range Reference Manual (DS33023).

REGISTER 3-1: EECON1 REGISTER (ADDRESS 88h)

U-0	U-0	U-0	R/W-0	R/W-x	R/W-0	R/S-0	R/S-0
—	—	—	EEIF	WRERR	WREN	WR	RD
bit 7							bit 0

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **EEIF:** EEPROM Write Operation Interrupt Flag bit
1 = The write operation completed (must be cleared in software)
0 = The write operation is not complete or has not been started

bit 3 **WRERR:** EEPROM Error Flag bit
1 = A write operation is prematurely terminated (any $\overline{\text{MCLR}}$ Reset or any WDT Reset during normal operation)
0 = The write operation completed

bit 2 **WREN:** EEPROM Write Enable bit
1 = Allows write cycles
0 = Inhibits write to the EEPROM

bit 1 **WR:** Write Control bit
1 = Initiates a write cycle. The bit is cleared by hardware once write is complete. The WR bit can only be set (not cleared) in software.
0 = Write cycle to the EEPROM is complete

bit 0 **RD:** Read Control bit
1 = Initiates an EEPROM read RD is cleared in hardware. The RD bit can only be set (not cleared) in software.
0 = Does not initiate an EEPROM read

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
- n = Value at POR	’1’ = Bit is set	’0’ = Bit is cleared	x = Bit is unknown

TABLE 4-1: PORTA FUNCTIONS

Name	Bit0	Buffer Type	Function
RA0	bit0	TTL	Input/output
RA1	bit1	TTL	Input/output
RA2	bit2	TTL	Input/output
RA3	bit3	TTL	Input/output
RA4/T0CKI	bit4	ST	Input/output or external clock input for TMR0. Output is open drain type.

Legend: TTL = TTL input, ST = Schmitt Trigger input

TABLE 4-2: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
05h	PORTA	—	—	—	RA4/T0CKI	RA3	RA2	RA1	RA0	`---x xxxx`	`---u uuuu`
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	`---1 1111`	`---1 1111`

Legend: `x` = unknown, `u` = unchanged, `-` = unimplemented, read as '0'. Shaded cells are unimplemented, read as '0'.

TABLE 4-3: PORTB FUNCTIONS

Name	Bit	Buffer Type	I/O Consistency Function
RB0/INT	bit0	TTL/ST(1)	Input/output pin or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST(2)	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming clock.
RB7	bit7	TTL/ST(2)	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming data.

Legend: TTL = TTL input, ST = Schmitt Trigger.

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

2: This buffer is a Schmitt Trigger input when used in Serial Programming mode.

TABLE 4-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0/INT	xxxx xxxx	uuuu uuuu
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	1111 1111
81h	OPTION_REG	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
0Bh,8Bh	INTCON	GIE	EEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u

Legend: x = unknown, u = unchanged. Shaded cells are not used by PORTB.

6.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits to deal with the needs of real time applications. The PIC16F84A has a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power saving operating modes and offer code protection. These features are:

- OSC Selection
- RESET
  - Power-on Reset (POR)
  - Power-up Timer (PWRT)
  - Oscillator Start-up Timer (OST)
- Interrupts
- Watchdog Timer (WDT)
- SLEEP
- Code Protection
- ID Locations
- In-Circuit Serial Programming™ (ICSP™)

The PIC16F84A has a Watchdog Timer which can be shut-off only through configuration bits. It runs off its own RC oscillator for added reliability. There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in RESET until the crystal oscillator is stable. The other is the Power-up Timer (PWRT), which provides a fixed delay of 72 ms (nominal) on power-up only. This design keeps the device in RESET while the power supply stabilizes. With these two timers on-chip, most applications need no external RESET circuitry.

SLEEP mode offers a very low current power-down mode. The user can wake-up from SLEEP through external RESET, Watchdog Timer Time-out or through an interrupt. Several oscillator options are provided to allow the part to fit the application. The RC oscillator option saves system cost while the LP crystal option saves power. A set of configuration bits are used to select the various options.

Additional information on special features is available in the PIC® Mid-Range Reference Manual (DS33023).

6.1 Configuration Bits

The configuration bits can be programmed (read as '0'), or left unprogrammed (read as '1'), to select various device configurations. These bits are mapped in program memory location 2007h.

Address 2007h is beyond the user program memory space and it belongs to the special test/configuration memory space (2000h - 3FFFh). This space can only be accessed during programming.

REGISTER 6-1: PIC16F84A CONFIGURATION WORD

R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u	R/P-u
CP	CP	CP	CP	CP	CP	CP	CP	CP	CP	$\overline{\text{PWRTE}}$	WDTE	F0SC1	F0SC0
bit13													bit0

bit 13-4 **CP:** Code Protection bit
`1` = Code protection disabled
`0` = All program memory is code protected

bit 3 **$\overline{\text{PWRTE}}$**: Power-up Timer Enable bit
`1` = Power-up Timer is disabled
`0` = Power-up Timer is enabled

bit 2 **WDTE**: Watchdog Timer Enable bit
`1` = WDT enabled
`0` = WDT disabled

bit 1-0 **FOSC1:FOSC0**: Oscillator Selection bits
`11` = RC oscillator
`10` = HS oscillator
`01` = XT oscillator
`00` = LP oscillator

6.3 RESET

The PIC16F84A differentiates between various kinds of RESET:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$ during normal operation
- $\overline{\text{MCLR}}$ during SLEEP
- WDT Reset (during normal operation)
- WDT Wake-up (during SLEEP)

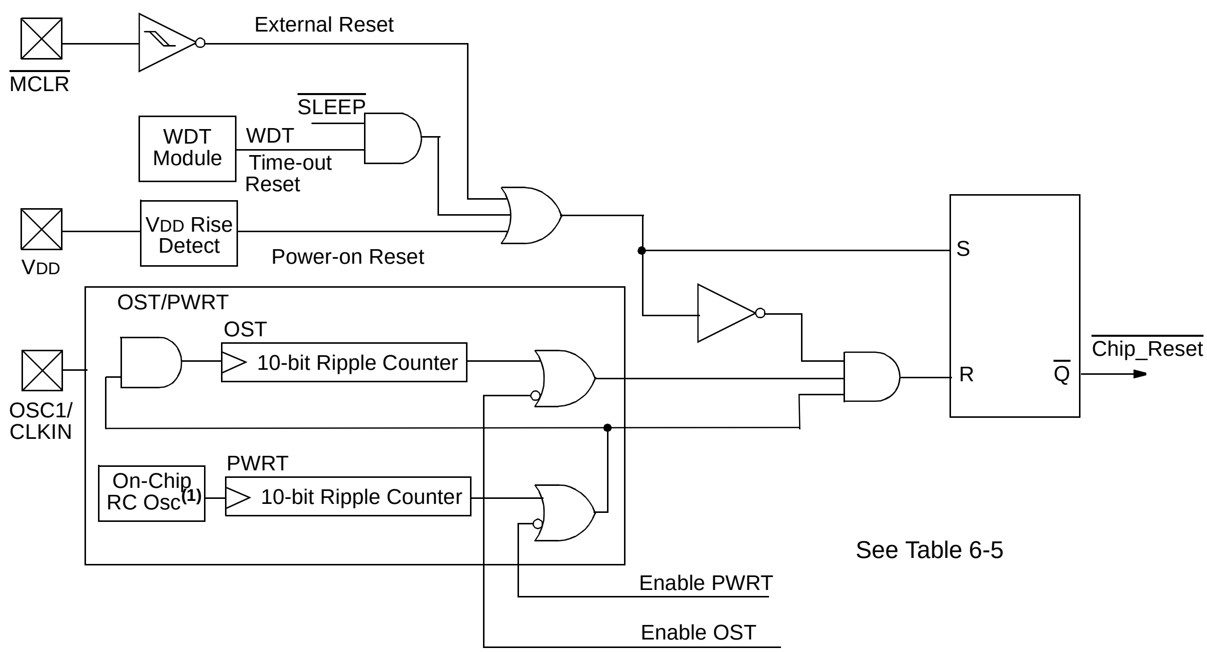
Figure 6-4 shows a simplified block diagram of the On-Chip RESET Circuit. The $\overline{\text{MCLR}}$ Reset path has a noise filter to ignore small pulses. The electrical specifications state the pulse width requirements for the $\overline{\text{MCLR}}$ pin.

Some registers are not affected in any RESET condition; their status is unknown on a POR and unchanged in any other RESET. Most other registers are reset to a "RESET state" on POR, $\overline{\text{MCLR}}$ or WDT Reset during normal operation and on $\overline{\text{MCLR}}$ during SLEEP. They are not affected by a WDT Reset during SLEEP, since this RESET is viewed as the resumption of normal operation.

Table 6-3 gives a description of RESET conditions for the program counter (PC) and the STATUS register. Table 6-4 gives a full description of RESET states for all registers.

The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are set or cleared differently in different RESET situations (Section 6.7). These bits are used in software to determine the nature of the RESET.

FIGURE 6-4: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



Note 1: This is a separate oscillator from the RC oscillator of the CLKIN pin.
2: See Table 6-5.

TABLE 6-3: RESET CONDITION FOR PROGRAM COUNTER AND THE STATUS REGISTER

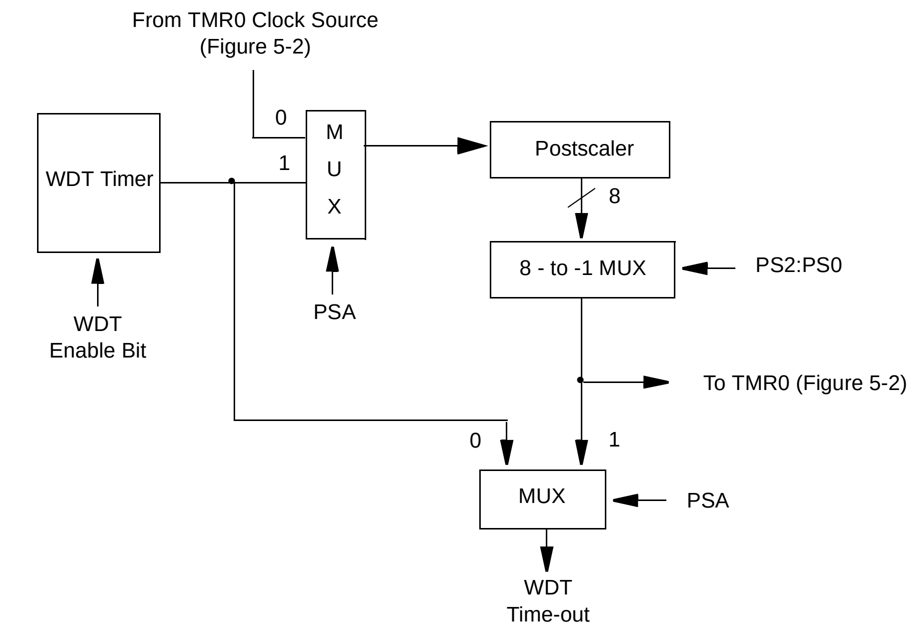
Condition	Program Counter	STATUS Register
Power-on Reset	000h	0001 1xxx
$\overline{\text{MCLR}}$ during normal operation	000h	000u uuuu
$\overline{\text{MCLR}}$ during SLEEP	000h	0001 0uuu
WDT Reset (during normal operation)	000h	0000 1uuu
WDT Wake-up	PC + 1	uuu0 0uuu
Interrupt wake-up from SLEEP	PC + 1(1)	uuu1 0uuu

Legend: u = unchanged, x = unknown
Note 1: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

6.10.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken into account that under worst case conditions (V_{DD} = Min., Temperature = Max., Max. WDT Prescaler), it may take several seconds before a WDT time-out occurs.

FIGURE 6-11: WATCHDOG TIMER BLOCK DIAGRAM



Note: PSA and PS2:PS0 are bits in the OPTION_REG register.

TABLE 6-7: SUMMARY OF REGISTERS ASSOCIATED WITH THE WATCHDOG TIMER

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other RESETS
2007h	Config. bits	**(2)**	**(2)**	**(2)**	**(2)**	$\overline{\text{PWRTE}}$(1)	WDTE	FOSC1	FOSC0	**(2)**	
81h	OPTION_REG	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: x = unknown. Shaded cells are not used by the WDT.

Note 1: See Register 6-1 for operation of the $\overline{\text{PWRTE}}$ bit.

2: See Register 6-1 and Section 6.12 for operation of the code and data protection bits.

6.11 Power-down Mode (SLEEP)

A device may be powered down (SLEEP) and later powered up (wake-up from SLEEP).

6.11.1 SLEEP

The Power-down mode is entered by executing the SLEEP instruction.

If enabled, the Watchdog Timer is cleared (but keeps running), the $\overline{PD}$ bit (STATUS<3>) is cleared, the $\overline{TO}$ bit (STATUS<4>) is set, and the oscillator driver is turned off. The I/O ports maintain the status they had before the SLEEP instruction was executed (driving high, low, or hi-impedance).

For the lowest current consumption in SLEEP mode, place all I/O pins at either V_{DD} or V_{SS}, with no external circuitry drawing current from the I/O pins, and disable external clocks. I/O pins that are hi-impedance inputs should be pulled high or low externally to avoid switching currents caused by floating inputs. The T0CKI input should also be at V_{DD} or V_{SS}. The contribution from on-chip pull-ups on PORTB should be considered.

The $\overline{MCLR}$ pin must be at a logic high level (V_{IHMC}).

It should be noted that a RESET generated by a WDT time-out does not drive the $\overline{MCLR}$ pin low.

6.11.2 WAKE-UP FROM SLEEP

The device can wake-up from SLEEP through one of the following events:

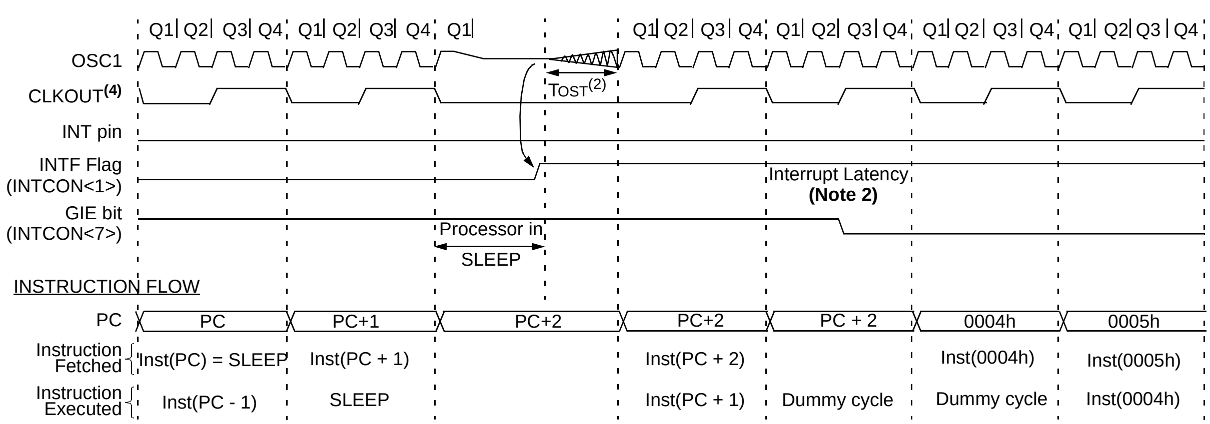
1. External RESET input on $\overline{MCLR}$ pin.
2. WDT wake-up (if WDT was enabled).
3. Interrupt from RB0/INT pin, RB port change, or data EEPROM write complete.

Peripherals cannot generate interrupts during SLEEP, since no on-chip Q clocks are present.

The first event ($\overline{MCLR}$ Reset) will cause a device RESET. The two latter events are considered a continuation of program execution. The $\overline{TO}$ and $\overline{PD}$ bits can be used to determine the cause of a device RESET. The $\overline{PD}$ bit, which is set on power-up, is cleared when SLEEP is invoked. The $\overline{TO}$ bit is cleared if a WDT time-out occurred (and caused wake-up).

While the SLEEP instruction is being executed, the next instruction (PC + 1) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up occurs regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device continues execution at the instruction after the SLEEP instruction. If the GIE bit is set (enabled), the device executes the instruction after the SLEEP instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following SLEEP is not desirable, the user should have a NOP after the SLEEP instruction.

FIGURE 6-12: WAKE-UP FROM SLEEP THROUGH INTERRUPT

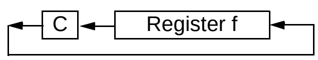


Note 1: XT, HS, or LP oscillator mode assumed.
2: T_{OST} = 1024T_{OSC} (drawing not to scale). This delay will not be there for RC osc mode.
3: GIE = '1' assumed. In this case after wake-up, the processor jumps to the interrupt routine. If GIE = '0', execution will continue in-line.
4: CLKOUT is not available in these osc modes, but shown here for timing reference.

NOTES:

RLF — Rotate Left f through Carry

Syntax:	[*label*] RLF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	See description below
Status Affected:	C
Description:	The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.

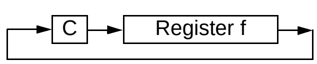


SUBLW — Subtract W from Literal

Syntax:	[*label*] SUBLW k
Operands:	$0 \le k \le 255$
Operation:	k - (W) → (W)
Status Affected:	C, DC, Z
Description:	The W register is subtracted (2's complement method) from the eight-bit literal 'k'. The result is placed in the W register.

RRF — Rotate Right f through Carry

Syntax:	[*label*] RRF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	See description below
Status Affected:	C
Description:	The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.



SUBWF — Subtract W from f

Syntax:	[*label*] SUBWF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(f) - (W) → (destination)
Status Affected:	C, DC, Z
Description:	Subtract (2's complement method) W register from register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

SLEEP

Syntax:	[*label*] SLEEP
Operands:	None
Operation:	00h → WDT, 0 → WDT prescaler, 1 → $\overline{TO}$, 0 → $\overline{PD}$
Status Affected:	$\overline{TO}$, $\overline{PD}$
Description:	The power-down status bit, $\overline{PD}$ is cleared. Time-out status bit, $\overline{TO}$ is set. Watchdog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped.

SWAPF — Swap Nibbles in f

Syntax:	[*label*] SWAPF f,d
Operands:	$0 \le f \le 127$ $d \in [0,1]$
Operation:	(f<3:0>) → (destination<7:4>), (f<7:4>) → (destination<3:0>)
Status Affected:	None
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0, the result is placed in W register. If 'd' is 1, the result is placed in register 'f'.

FIGURE 9-1: PIC16F84A-20 VOLTAGE-FREQUENCY GRAPH

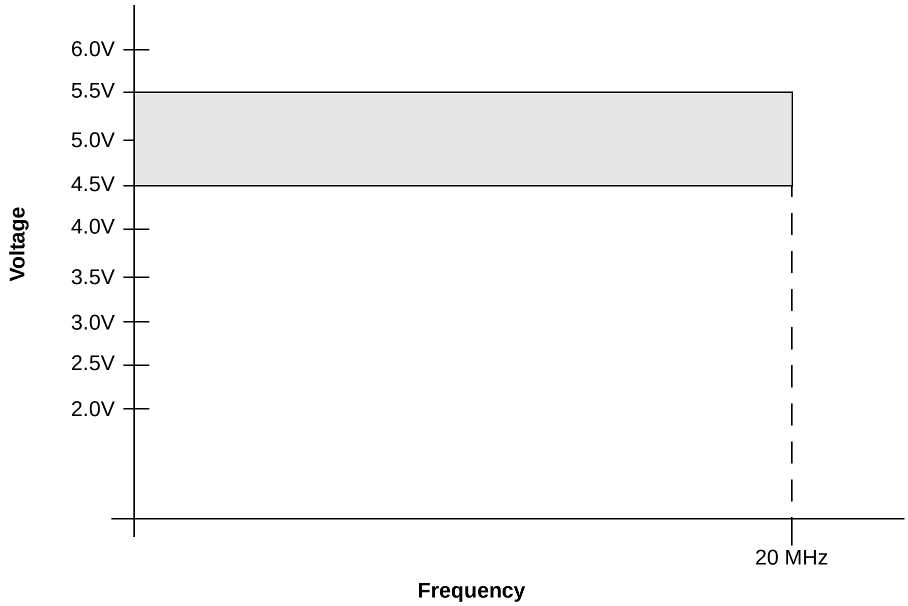
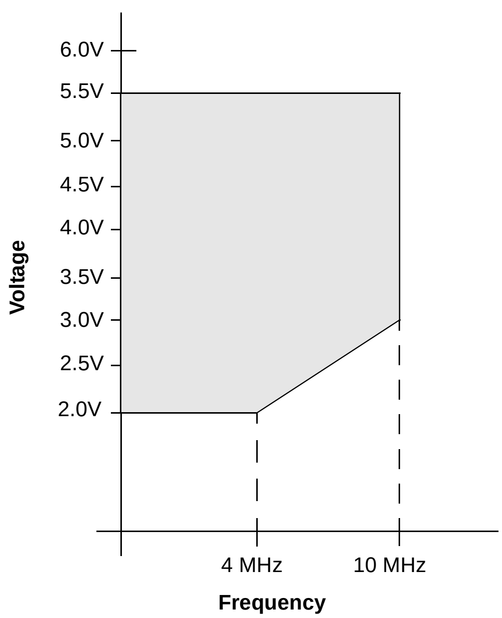


FIGURE 9-2: PIC16LF84A-04 VOLTAGE-FREQUENCY GRAPH

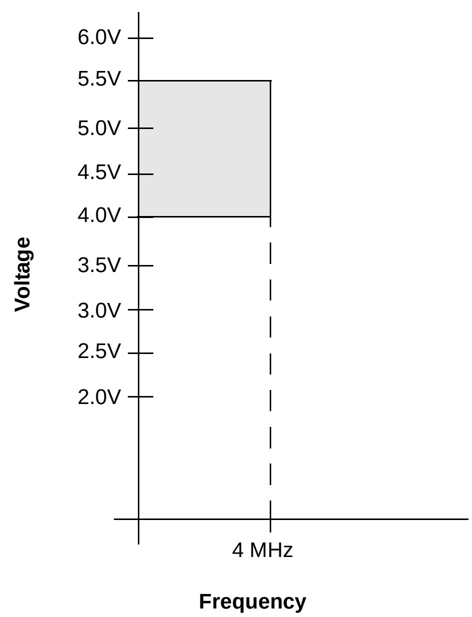


F_{MAX} = (6.0 MHz/V) ($V_{DDAPPMIN}$ - 2.0V) + 4 MHz

Note 1: $V_{DDAPPMIN}$ is the minimum voltage of the PIC® device in the application.

2: F_{MAX} has a maximum frequency of 10 MHz.

FIGURE 9-3: PIC16F84A-04 VOLTAGE-FREQUENCY GRAPH



9.2 DC Characteristics: PIC16F84A-04 (Commercial, Industrial) PIC16F84A-20 (Commercial, Industrial) PIC16LF84A-04 (Commercial, Industrial) (Continued)

DC Characteristics **All Pins Except Power Supply Pins**			**Standard Operating Conditions (unless otherwise stated)** Operating temperature 0°C ≤ TA ≤ +70°C (commercial) -40°C ≤ TA ≤ +85°C (industrial) Operating voltage VDD range as described in DC specifications (Section 9.1)				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ†**	**Max**	**Units**	**Conditions**
	VOL	**Output Low Voltage**					
D080		I/O ports	—	—	0.6	V	IOL = 8.5 mA, VDD = 4.5V
D083		OSC2/CLKOUT	—	—	0.6	V	IOL = 1.6 mA, VDD = 4.5V, (RC mode only)
	VOH	**Output High Voltage**					
D090		I/O ports **(Note 3)**	VDD-0.7	—	—	V	IOH = -3.0 mA, VDD = 4.5V
D092		OSC2/CLKOUT **(Note 3)**	VDD-0.7	—	—	V	IOH = -1.3 mA, VDD = 4.5V (RC mode only)
	VOD	**Open Drain High Voltage**					
D150		RA4 pin	—	—	8.5	V	
		Capacitive Loading Specs on Output Pins					
D100	COSC2	OSC2 pin	—	—	15	pF	In XT, HS and LP modes when external clock is used to drive OSC1
D101	CIO	All I/O pins and OSC2 (RC mode)	—	—	50	pF	
		Data EEPROM Memory					
D120	ED	Endurance	1M	10M	—	E/W	25°C at 5V
D121	VDRW	VDD for read/write	VMIN	—	5.5	V	VMIN = Minimum operating voltage
D122	TDEW	Erase/Write cycle time	—	4	8	ms	
		Program FLASH Memory					
D130	EP	Endurance	1000	10K	—	E/W	
D131	VPR	VDD for read	VMIN	—	5.5	V	VMIN = Minimum operating voltage
D132	VPEW	VDD for erase/write	4.5	—	5.5	V	
D133	TPEW	Erase/Write cycle time	—	4	8	ms	

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. Do not drive the PIC16F84A with an external clock while the device is in RC mode, or chip damage may result.

2: The leakage current on the $\overline{MCLR}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

4: The user may choose the better of the two specs.

9.3.3 TIMING DIAGRAMS AND SPECIFICATIONS

FIGURE 9-6: EXTERNAL CLOCK TIMING

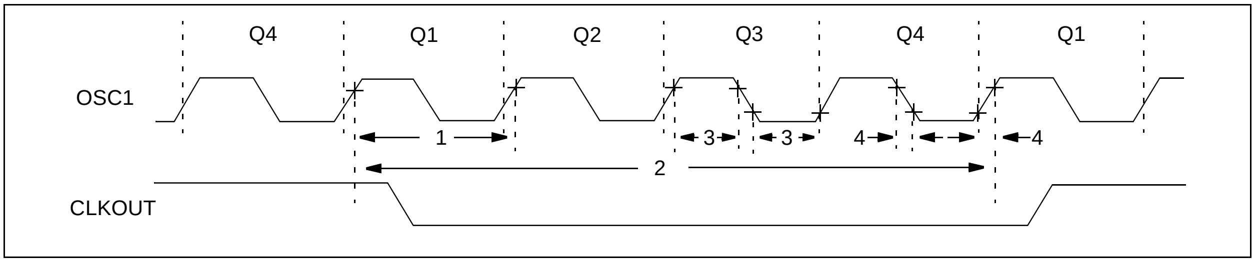


TABLE 9-2: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions	
	FOSC	**External CLKIN Frequency(1)**	DC	—	2	MHz	XT, RC osc	(-04, LF)
			DC	—	4	MHz	XT, RC osc	(-04)
			DC	—	20	MHz	HS osc	(-20)
			DC	—	200	kHz	LP osc	(-04, LF)
		Oscillator Frequency(1)	DC	—	2	MHz	RC osc	(-04, LF)
			DC	—	4	MHz	RC osc	(-04)
			0.1	—	2	MHz	XT osc	(-04, LF)
			0.1	—	4	MHz	XT osc	(-04)
			1.0	—	20	MHz	HS osc	(-20)
			DC	—	200	kHz	LP osc	(-04, LF)
1	TOSC	**External CLKIN Period(1)**	500	—	—	ns	XT, RC osc	(-04, LF)
			250	—	—	ns	XT, RC osc	(-04)
			50	—	—	ns	HS osc	(-20)
			5.0	—	—	µs	LP osc	(-04, LF)
		Oscillator Period(1)	500	—	—	ns	RC osc	(-04, LF)
			250	—	—	ns	RC osc	(-04)
			500	—	10,000	ns	XT osc	(-04, LF)
			250	—	10,000	ns	XT osc	(-04)
			50	—	1,000	ns	HS osc	(-20)
			5.0	—	—	µs	LP osc	(-04, LF)
2	TCY	**Instruction Cycle Time(1)**	0.2	4/FOSC	DC	µs		
3	TosL, TosH	**Clock in (OSC1) High or Low Time**	60	—	—	ns	XT osc	(-04, LF)
			50	—	—	ns	XT osc	(-04)
			2.0	—	—	µs	LP osc	(-04, LF)
			17.5	—	—	ns	HS osc	(-20)
4	TosR, TosF	**Clock in (OSC1) Rise or Fall Time**	25	—	—	ns	XT osc	(-04)
			50	—	—	ns	LP osc	(-04, LF)
			7.5	—	—	ns	HS osc	(-20)

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (TCY) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "Min." values with an external clock applied to the OSC1 pin.
When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

FIGURE 9-9: TIMER0 CLOCK TIMINGS

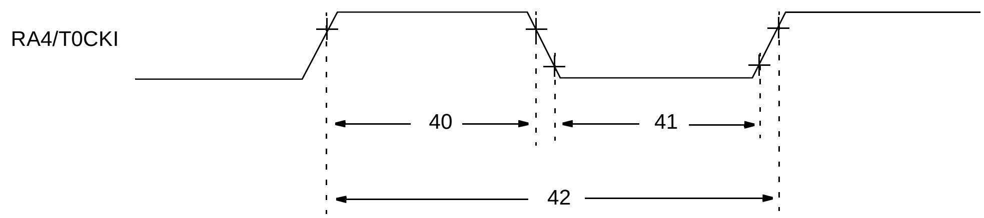


TABLE 9-5: TIMER0 CLOCK REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5TCY + 20	—	—	ns	
			With Prescaler	50 30	— —	— —	ns ns	2.0V ≤ VDD ≤ 3.0V 3.0V ≤ VDD ≤ 6.0V
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5TCY + 20	—	—	ns	
			With Prescaler	50 20	— —	— —	ns ns	2.0V ≤ VDD ≤ 3.0V 3.0V ≤ VDD ≤ 6.0V
42	Tt0P	T0CKI Period		(TCY + 40) / N	—	—	ns	N = prescale value (2, 4, ..., 256)

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 10-3: TYPICAL IDD vs. FOSC OVER VDD (XT MODE, 25°C)

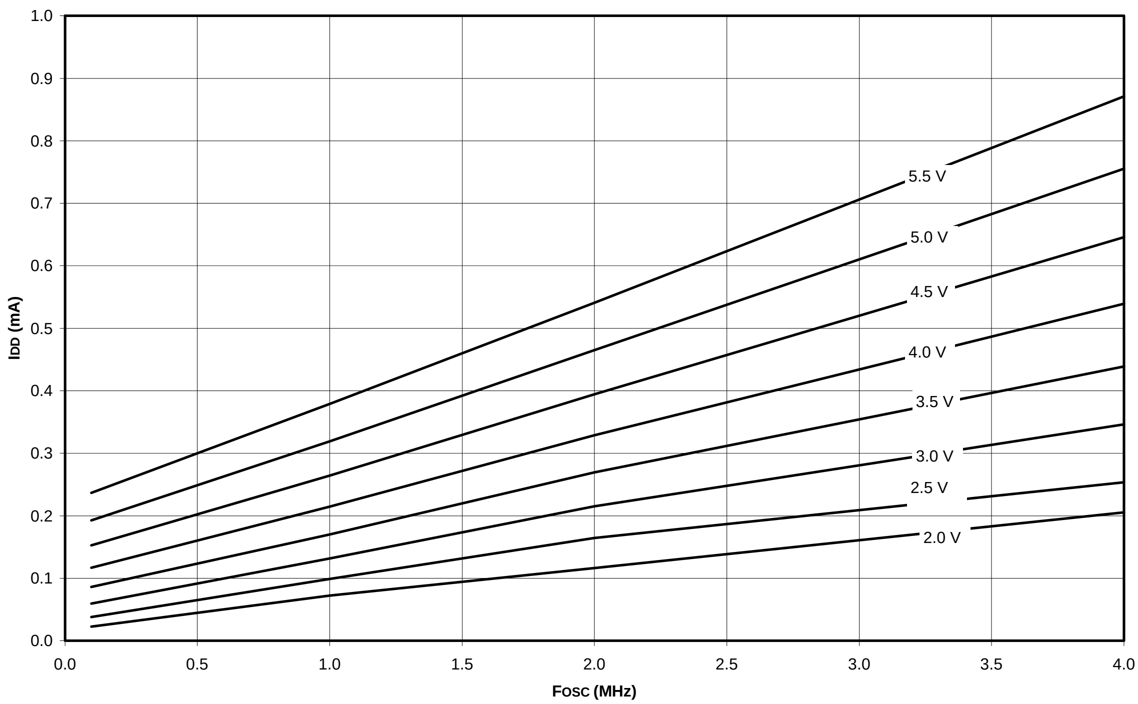


FIGURE 10-4: MAXIMUM IDD vs. FOSC OVER VDD (XT MODE, -40° TO +125°C)

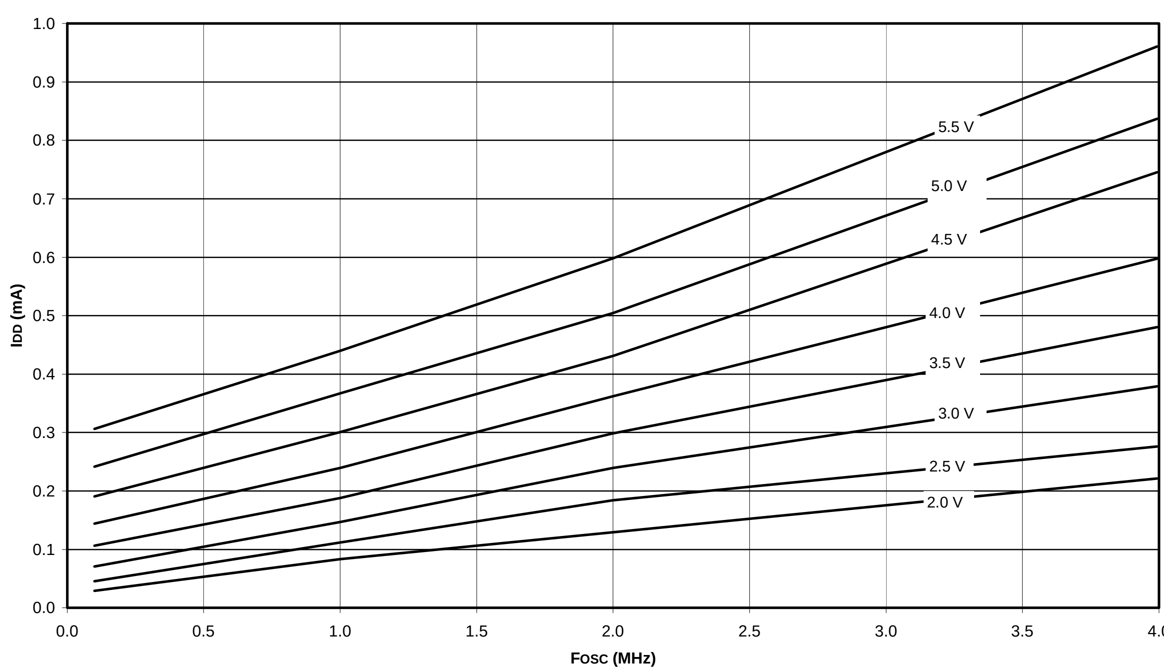


FIGURE 10-11: IPD vs. VDD (WDT MODE)

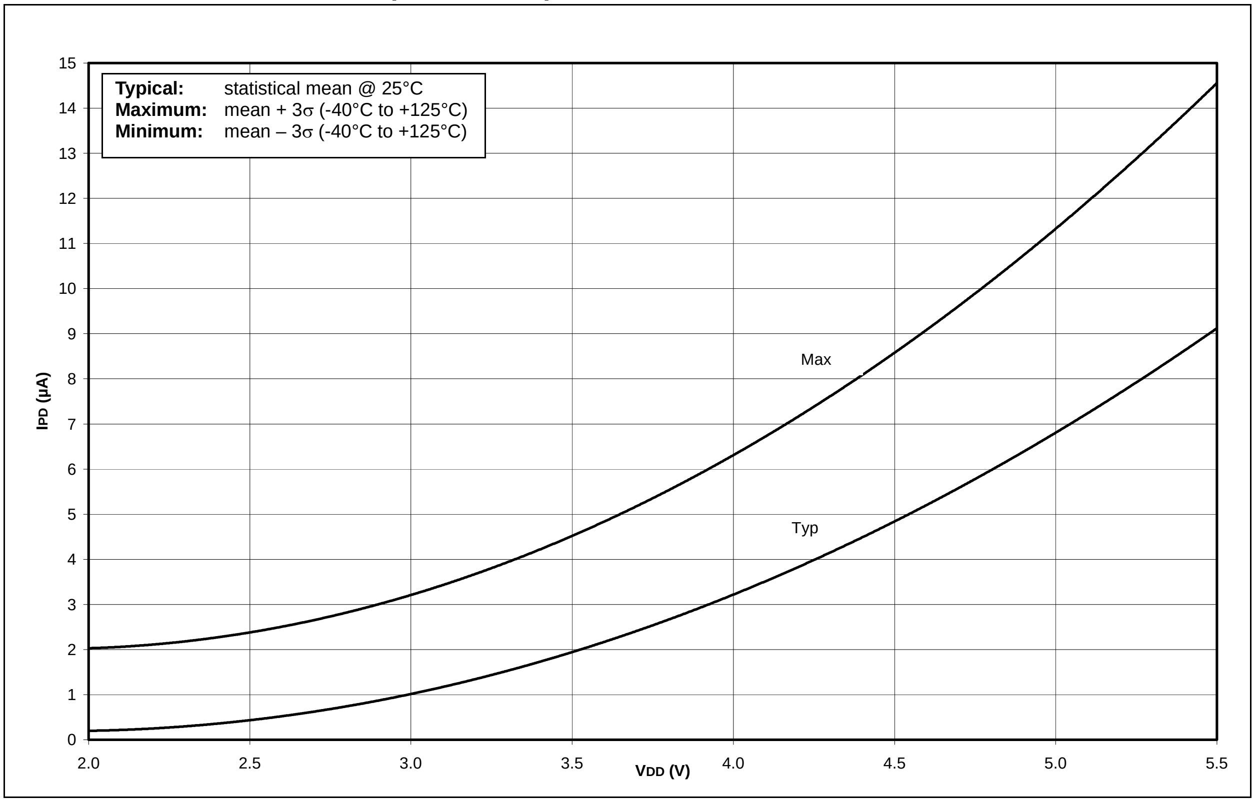
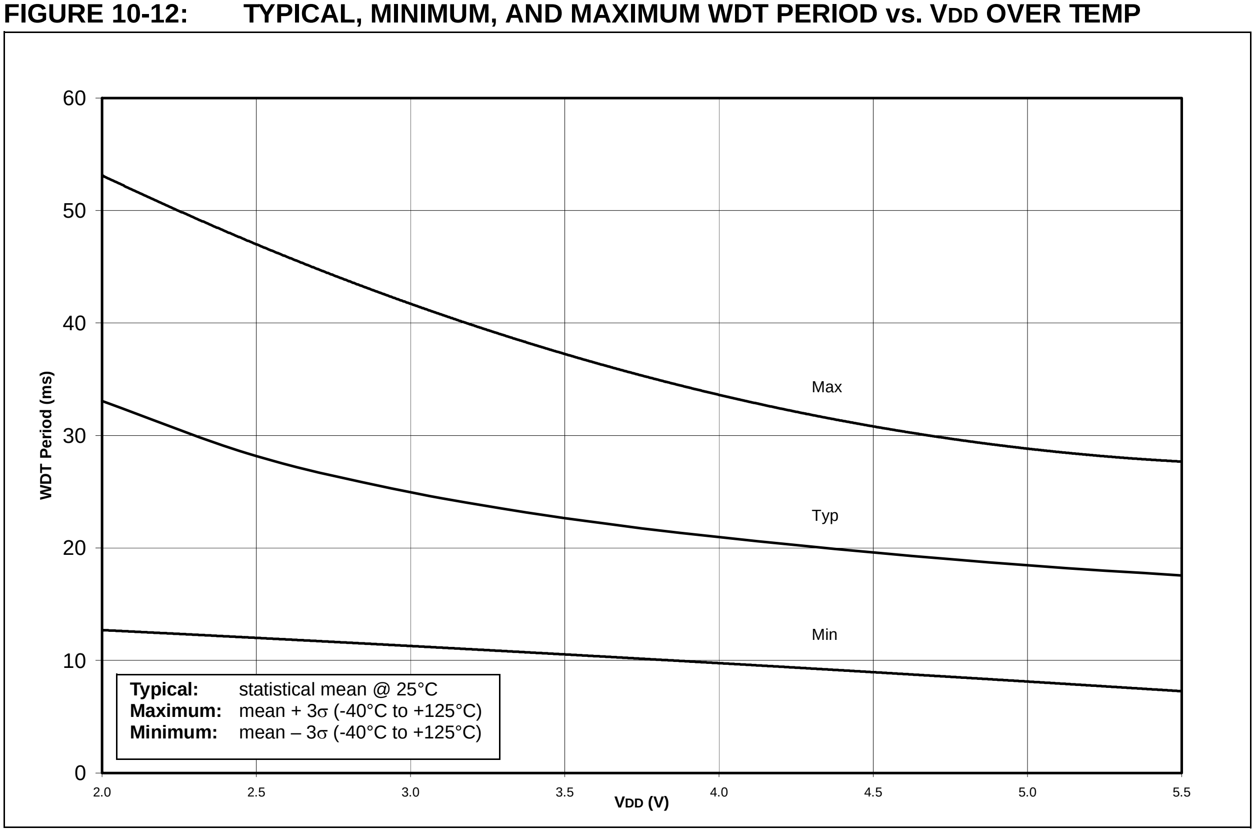


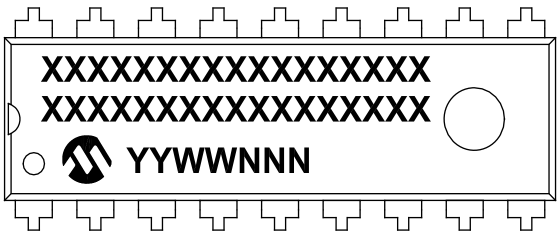
FIGURE 10-12: TYPICAL, MINIMUM, AND MAXIMUM WDT PERIOD vs. VDD OVER TEMP



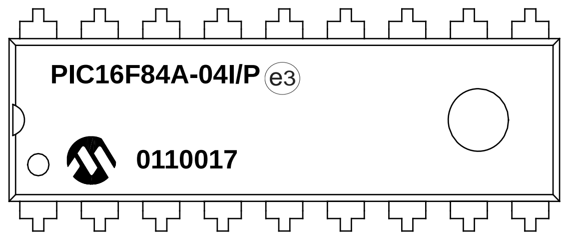
11.0 PACKAGING INFORMATION

11.1 Package Marking Information

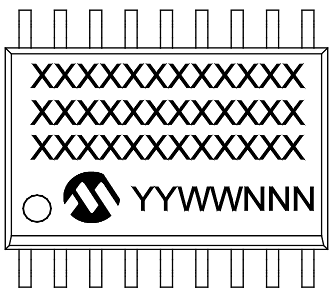
18-Lead PDIP (300 mil)



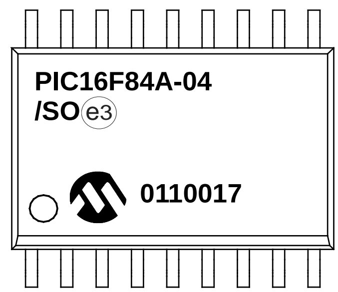
Example



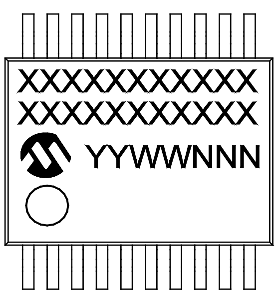
18-Lead SOIC (7.50 mm)



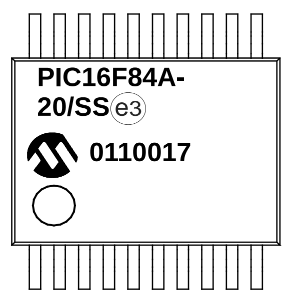
Example



20-Lead SSOP (5.30 mm)



Example



Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

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PIC16F84A PRODUCT IDENTIFICATION SYSTEM

To order or obtain information (e.g., on pricing or delivery) refer to the factory or the listed sales office.

PART NO.	-XX	X	/XX	XXX
Device	Frequency Range	Temperature Range	Package	Pattern

Device	PIC16F84A(1), PIC16F84AT(2) PIC16LF84A(1), PIC16LF84AT(2)
Frequency Range	04 = 4 MHz 20 = 20 MHz
Temperature Range	- = 0°C to +70°C I = -40°C to +85°C
Package	P = PDIP SO = SOIC (Gull Wing, 300 mil body) SS = SSOP
Pattern	QTP, SQTP, ROM Code (factory specified) or Special Requirements . Blank for OTP and Windowed devices.

Examples:

a) PIC16F84A -04/P 301 = Commercial temp., PDIP package, 4 MHz, normal V_{DD} limits, QTP pattern #301.

b) PIC16LF84A - 04I/SO = Industrial temp., SOIC package, 200 kHz, Extended V_{DD} limits.

c) PIC16F84A - 20I/P = Industrial temp., PDIP package, 20 MHz, normal V_{DD} limits.

Note 1: F = Standard V_{DD} range
LF = Extended V_{DD} range
2: T = in tape and reel - SOIC and SSOP packages only.

