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What is "Embedded - Microcontrollers"?

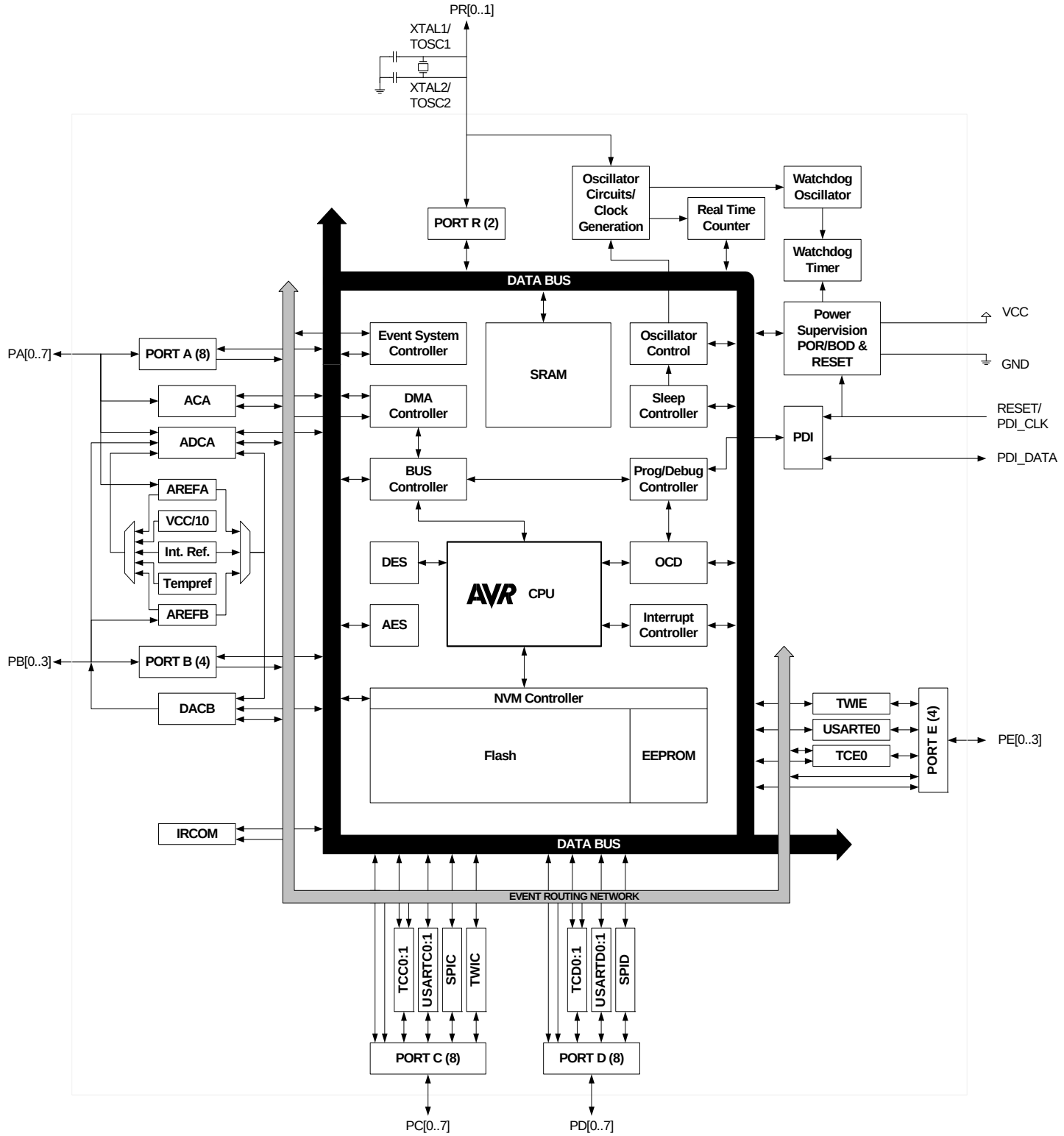
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I²C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	34
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 12x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega64a4-au

3.1 Block Diagram

Figure 3-1. XMEGA A4 Block Diagram



7. Memories

7.1 Features

- **Flash Program Memory**
  - **One linear address space**
  - **In-System Programmable**
  - **Self-Programming and Bootloader support**
  - **Application Section for application code**
  - **Application Table Section for application code or data storage**
  - **Boot Section for application code or bootloader code**
  - **Separate lock bits and protection for all sections**
  - **Built in fast CRC check of a selectable flash program memory section**
- **Data Memory**
  - **One linear address space**
  - **Single cycle access from CPU**
  - **SRAM**
  - **EEPROM**
    - **Byte and page accessible**
    - **Optional memory mapping for direct load and store**
  - **I/O Memory**
    - **Configuration and Status registers for all peripherals and modules**
    - **16 bit-accessible General Purpose Register for global variables or flags**
  - **Bus arbitration**
    - **Safe and deterministic handling of CPU and DMA Controller priority**
  - **Separate buses for SRAM, EEPROM, I/O Memory and External Memory access**
    - **Simultaneous bus access for CPU and DMA Controller**
- **Production Signature Row Memory for factory programmed data**
  - **Device ID for each microcontroller device type**
  - **Serial number for each device**
  - **Oscillator calibration bytes**
  - **ADC, DAC and temperature sensor calibration data**
- **User Signature Row**
  - **One flash page in size**
  - **Can be read and written from software**
  - **Content is kept after chip erase**

7.2 Overview

The AVR architecture has two main memory spaces, the Program Memory and the Data Memory. In addition, the XMEGA A4 features an EEPROM Memory for non-volatile data storage. All three memory spaces are linear and require no paging. The available memory size configurations are shown in ”Ordering Information” on page 2. In addition each device has a Flash memory signature row for calibration data, device identification, serial number etc.

Non-volatile memory spaces can be locked for further write or read/write operations. This prevents unrestricted access to the application software.

8. DMAC - Direct Memory Access Controller

8.1 Features

- **Allows High-speed data transfer**
  - **From memory to peripheral**
  - **From memory to memory**
  - **From peripheral to memory**
  - **From peripheral to peripheral**
- **4 Channels**
- **From 1 byte and up to 16 M bytes transfers in a single transaction**
- **Multiple addressing modes for source and destination address**
  - **Increment**
  - **Decrement**
  - **Static**
- **1, 2, 4, or 8 bytes Burst Transfers**
- **Programmable priority between channels**

8.2 Overview

The XMEGA A4 has a Direct Memory Access (DMA) Controller to move data between memories and peripherals in the data space. The DMA controller uses the same data bus as the CPU to transfer data.

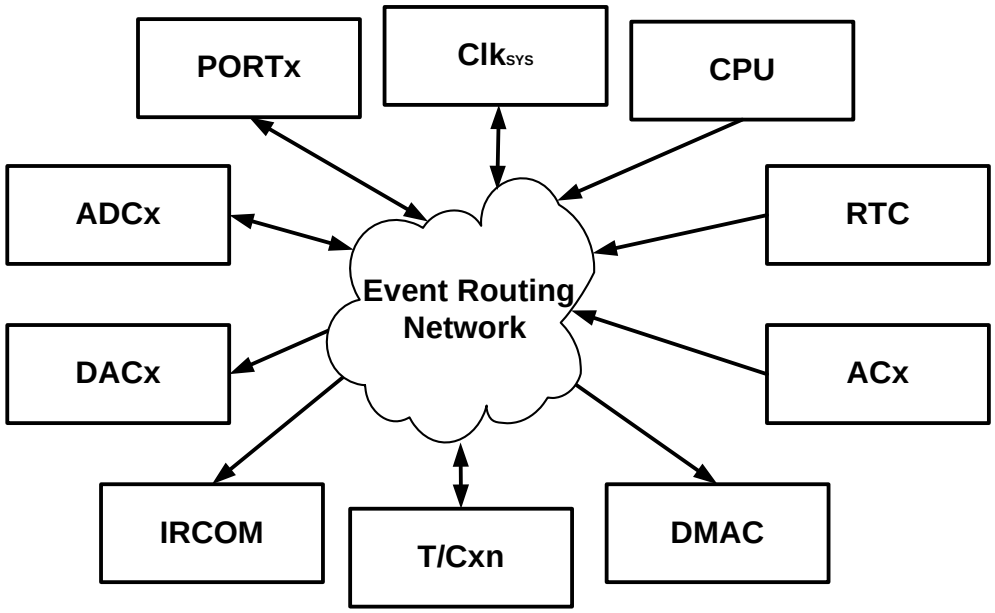
It has 4 channels that can be configured independently. Each DMA channel can perform data transfers in blocks of configurable size from 1 to 64K bytes. A repeat counter can be used to repeat each block transfer for single transactions up to 16M bytes. Each DMA channel can be configured to access the source and destination memory address with incrementing, decrementing or static addressing. The addressing is independent for source and destination address. When the transaction is complete the original source and destination address can automatically be reloaded to be ready for the next transaction.

The DMAC can access all the peripherals through their I/O memory registers, and the DMA may be used for automatic transfer of data to/from communication modules, as well as automatic data retrieval from ADC conversions, data transfer to DAC conversions, or data transfer to or from port pins. A wide range of transfer triggers is available from the peripherals, Event System and software. Each DMA channel has different transfer triggers.

To allow for continuous transfer, two channels can be interlinked so that the second takes over the transfer when the first is finished and vice versa.

The DMA controller can read from memory mapped EEPROM, but it cannot write to the EEPROM or access the Flash.

Figure 9-1. Event System Block Diagram



The Event Routing Network can directly connect together ADCs, DACs, Analog Comparators (ACx), I/O ports (PORTx), the Real-time Counter (RTC), Timer/Counters (T/C) and the IR Communication Module (IRCOM). Events can also be generated from software (CPU).

All events from all peripherals are always routed into the Event Routing Network. This consist of eight multiplexers where each can be configured in software to select which event to be routed into that event channel. All eight event channels are connected to the peripherals that can use events, and each of these peripherals can be configured to use events from one or more event channels to automatically trigger a software selectable action.

10. System Clock and Clock options

10.1 Features

- **Fast start-up time**
- **Safe run-time clock switching**
- **Internal Oscillators:**
  - **32 MHz run-time calibrated RC oscillator**
  - **2 MHz run-time calibrated RC oscillator**
  - **32.768 kHz calibrated RC oscillator**
  - **32 kHz Ultra Low Power (ULP) oscillator with 1 kHz ouput**
- **External clock options**
  - **0.4 - 16 MHz Crystal Oscillator**
  - **32 kHz Crystal Oscillator**
  - **External clock**
- **PLL with internal and external clock options with 1 to 31x multiplication**
- **Clock Prescalers with 1 to 2048x division**
- **Fast peripheral clock running at 2 and 4 times the CPU clock speed**
- **Automatic Run-Time Calibration of internal oscillators**
- **Crystal Oscillator failure detection**

10.2 Overview

XMEGA A4 has an advanced clock system, supporting a large number of clock sources. It incorporates both integrated oscillators, external crystal oscillators and resonators. A high frequency Phase Locked Loop (PLL) and clock prescalers can be controlled from software to generate a wide range of clock frequencies from the clock source input.

It is possible to switch between clock sources from software during run-time. After reset the device will always start up running from the 2 Mhz internal oscillator.

A calibration feature is available, and can be used for automatic run-time calibration of the internal 2 MHz and 32 MHz oscillators. This reduce frequency drift over voltage and temperature.

A Crystal Oscillator Failure Monitor can be enabled to issue a Non-Maskable Interrupt and switch to internal oscillator if the external oscillator fails. Figure 10-1 on page 19 shows the principal clock system in XMEGA A4.

12.3.5 PDI reset

The MCU can be reset through the Program and Debug Interface (PDI).

12.3.6 Software reset

The MCU can be reset by the CPU writing to a special I/O register through a timed sequence.

13. WDT - Watchdog Timer

13.1 Features

- **11 selectable timeout periods, from 8 ms to 8s.**
- **Two operation modes**
  - **Standard mode**
  - **Window mode**
- **Runs from the 1 kHz output of the 32 kHz Ultra Low Power oscillator**
- **Configuration lock to prevent unwanted changes**

13.2 Overview

The XMEGA A4 has a Watchdog Timer (WDT). The WDT will run continuously when turned on and if the Watchdog Timer is not reset within a software configurable time-out period, the microcontroller will be reset. The Watchdog Reset (WDR) instruction must be run by software to reset the WDT, and prevent microcontroller reset.

The WDT has a Window mode. In this mode the WDR instruction must be run within a specified period called a window. Application software can set the minimum and maximum limits for this window. If the WDR instruction is not executed inside the window limits, the microcontroller will be reset.

A protection mechanism using a timed write sequence is implemented in order to prevent unwanted enabling, disabling or change of WDT settings.

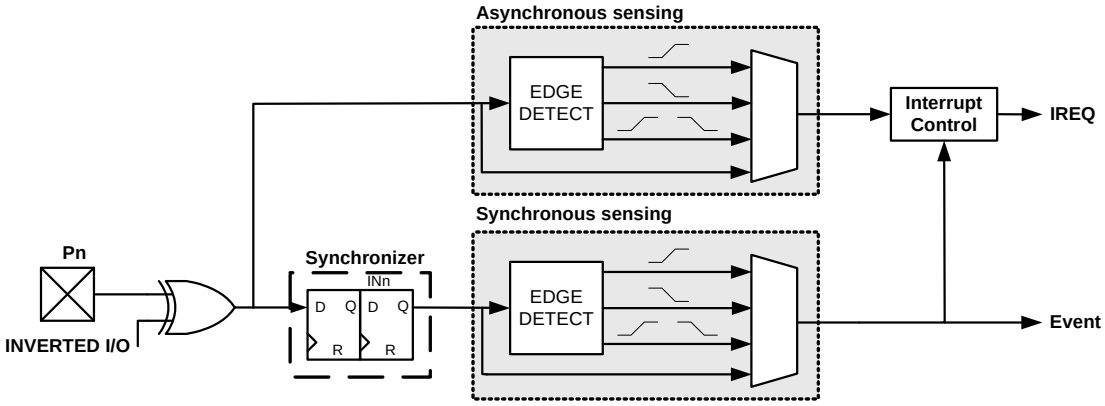
For maximum safety, the WDT also has an Always-on mode. This mode is enabled by programming a fuse. In Always-on mode, application software can not disable the WDT.

15.4 Input sensing

- **Sense both edges**
- **Sense rising edges**
- **Sense falling edges**
- **Sense low level**

Input sensing is synchronous or asynchronous depending on the enabled clock for the ports, and the configuration is shown in Figure 15-7 on page 30.

Figure 15-7. Input sensing system overview



When a pin is configured with inverted I/O, the pin value is inverted before the input sensing.

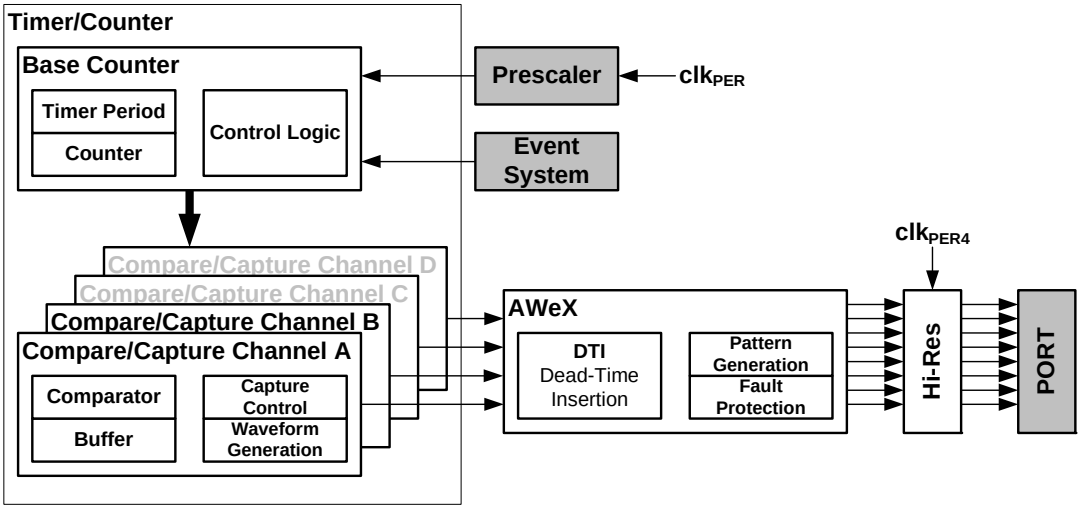
15.5 Port Interrupt

Each port has two interrupts with separate priority and interrupt vector. All pins on the port can be individually selected as source for each of the interrupts. The interrupts are then triggered according to the input sense configuration for each pin configured as source for the interrupt.

15.6 Alternate Port Functions

In addition to the input/output functions on all port pins, most pins have alternate functions. This means that other modules or peripherals connected to the port can use the port pins for their functions, such as communication or pulse-width modulation. ”Pinout and Pin Functions” on page 49 shows which modules on peripherals that enable alternate functions on a pin, and which alternate function is available on a pin.

Figure 16-1. Overview of a Timer/Counter and closely related peripherals



The Hi-Resolution Extension can be enabled to increase the waveform generation resolution by 2 bits (4x). This is available for all Timer/Counters. See ”Hi-Res - High Resolution Extension” on page 34 for more details.

The Advanced Waveform Extension can be enabled to provide extra and more advanced feature for the Timer/Counter. This is only available for Timer/Counter 0. See ”AWEX - Advanced Waveform Extension” on page 33 for more details.

19. RTC - 16-bit Real-Time Counter

19.1 Features

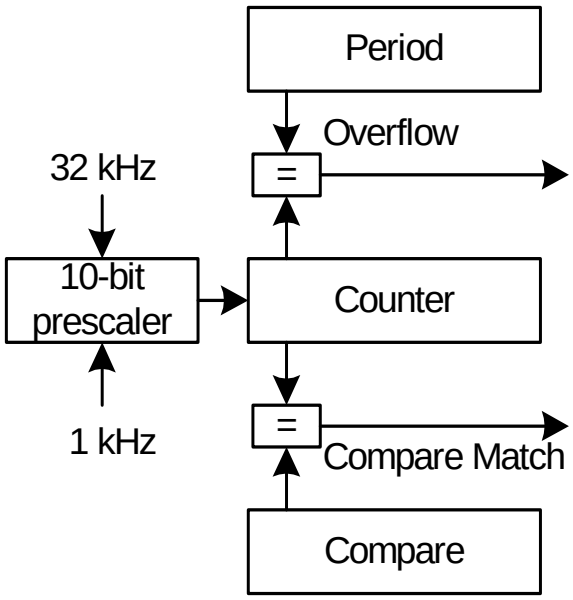
- **16-bit Timer**
- **Flexible Tick resolution ranging from 1 Hz to 32.768 kHz**
- **One Compare register**
- **One Period register**
- **Clear timer on Overflow or Compare Match**
- **Overflow or Compare Match event and interrupt generation**

19.2 Overview

The XMEGA A4 includes a 16-bit Real-time Counter (RTC). The RTC can be clocked from an accurate 32.768 kHz Crystal Oscillator, the 32.768 kHz Calibrated Internal Oscillator, or from the 32 kHz Ultra Low Power Internal Oscillator. The RTC includes both a Period and a Compare register. For details, see Figure 19-1.

A wide range of Resolution and Time-out periods can be configured using the RTC. With a maximum resolution of 30.5 µs, time-out periods range up to 2000 seconds. With a resolution of 1 second, the maximum time-out period is over 18 hours (65536 seconds).

Figure 19-1. Real Time Counter overview



22. USART

22.1 Features

- **Five Identical USART peripherals**
- **Full Duplex Operation (Independent Serial Receive and Transmit Registers)**
- **Asynchronous or Synchronous Operation**
- **Master or Slave Clocked Synchronous Operation**
- **High-resolution Arithmetic Baud Rate Generator**
- **Supports Serial Frames with 5, 6, 7, 8, or 9 Data Bits and 1 or 2 Stop Bits**
- **Odd or Even Parity Generation and Parity Check Supported by Hardware**
- **Data OverRun Detection**
- **Framing Error Detection**
- **Noise Filtering Includes False Start Bit Detection and Digital Low Pass Filter**
- **Three Separate Interrupts on TX Complete, TX Data Register Empty and RX Complete**
- **Multi-processor Communication Mode**
- **Double Speed Asynchronous Communication Mode**
- **Master SPI mode for SPI communication**
- **IrDA support through the IRCOM module**

22.2 Overview

The Universal Synchronous and Asynchronous serial Receiver and Transmitter (USART) is a highly flexible serial communication module. The USART supports full duplex communication, and both asynchronous and clocked synchronous operation. The USART can also be set in Master SPI mode to be used for SPI communication.

Communication is frame based, and the frame format can be customized to support a wide range of standards. The USART is buffered in both direction, enabling continued data transmission without any delay between frames. There are separate interrupt vectors for receive and transmit complete, enabling fully interrupt driven communication. Frame error and buffer overflow are detected in hardware and indicated with separate status flags. Even or odd parity generation and parity check can also be enabled.

One USART can use the IRCOM module to support IrDA 1.4 physical compliant pulse modulation and demodulation for baud rates up to 115.2 kbps.

PORTC and PORTD each has two USARTs. PORTE has one USART. Notation of these peripherals are USARTC0, USARTC1, USARTD0, USARTD1 and USARTE0, respectively.

27.3 Input Selection

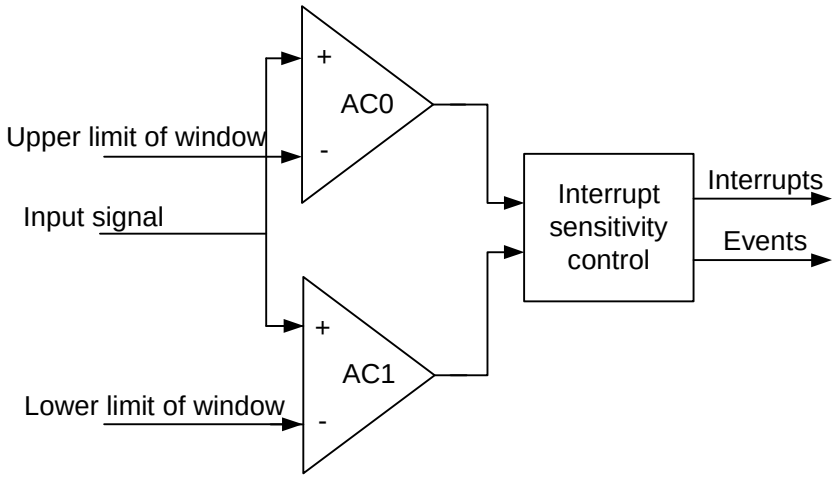
The Analog comparators have a very flexible input selection and the two comparators grouped in a pair may be used to realize a window function. One pair of analog comparators is shown in Figure 27-1 on page 45.

- **Input selection from pin**
  - **Pin 0, 1, 2, 3, 4, 5, 6 selectable to positive input of analog comparator**
  - **Pin 0, 1, 3, 5, 7 selectable to negative input of analog comparator**
- **Internal signals available on positive analog comparator inputs**
  - **Output from 12-bit DAC**
- **Internal signals available on negative analog comparator inputs**
  - **64-level scaler of the VCC, available on negative analog comparator input**
  - **Bandgap voltage reference**
  - **Output from 12-bit DAC**

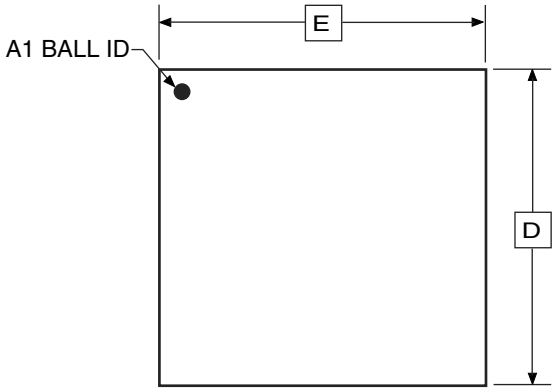
27.4 Window Function

The window function is realized by connecting the external inputs of the two analog comparators in a pair as shown in Figure 27-2.

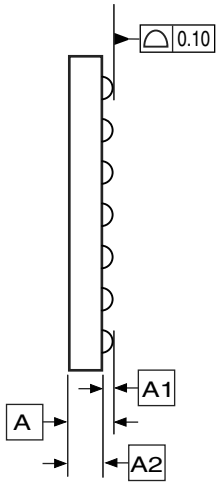
Figure 27-2. Analog comparator window function



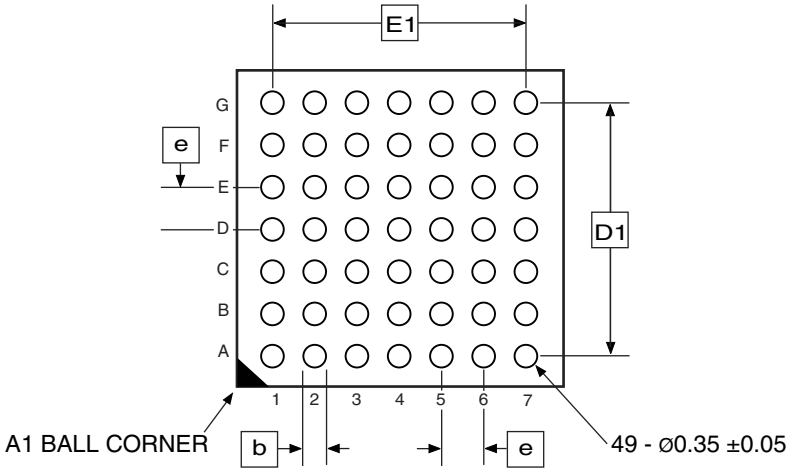
33.3 49C2



TOP VIEW



SIDE VIEW



BOTTOM VIEW

COMMON DIMENSIONS
(Unit of Measure = mm)

SYMBOL	MIN	NOM	MAX	NOTE
A	–	–	1.00	
A1	0.20	–	–	
A2	0.65	–	–	
D	4.90	5.00	5.10	
D1		3.90 BSC		
E	4.90	5.00	5.10	
E1		3.90 BSC		
b	0.30	0.35	0.40	
e		0.65 BSC		

3/14/08

Package Drawing Contact: packagedrawings@atmel.com	TITLE	GPC	DRAWING NO.	REV.
	49C2, 49-ball (7 x 7 array), 0.65mm pitch, 5.0 x 5.0 x 1.0mm, very thin, fine-pitch ball grid array package (VFBGA)	CBD	49C2	A

34. Electrical Characteristics

All typical values are measured at T = 25°C unless other temperature condition is given. All minimum and maximum values are valid across operating temperature and voltage unless other conditions are given.

34.1 Absolute Maximum Ratings*

Operating Temperature	-55°C to +125°C
Storage Temperature	-65°C to +150°C
Voltage on any Pin with respect to Ground	-0.5V to V_{CC}+0.5V
Maximum Operating Voltage	3.6V
DC Current per I/O Pin	20.0 mA
DC Current V_{CC} and GND Pins	200.0 mA

*NOTICE: Stresses beyond those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

34.2 DC Characteristics

Table 34-1. Current Consumption

Symbol	Parameter	Condition			Min.	Typ.	Max.	Units
I_{CC}	Power Supply Current(1)	Active	32 kHz, Ext. Clk	V_{CC} = 1.8V		30		µA
				V_{CC} = 3.0V		75		
			1 MHz, Ext. Clk	V_{CC} = 1.8V		260		
				V_{CC} = 3.0V		570		
			2 MHz, Ext. Clk	V_{CC} = 1.8V		510	690	
				V_{CC} = 3.0V		1.1	1.49	mA
			32 MHz, Ext. Clk	V_{CC} = 3.0V		11.4	13	
		Idle	32 kHz, Ext. Clk	V_{CC} = 1.8V		2.8		µA
				V_{CC} = 3.0V		4.8		
			1 MHz, Ext. Clk	V_{CC} = 1.8V		80		
				V_{CC} = 3.0V		150		
			2 MHz, Ext. Clk	V_{CC} = 1.8V		160	225	
				V_{CC} = 3.0V		295	390	
			32 MHz, Ext. Clk	V_{CC} = 3.0V		4.8	6	mA
	Power-down mode	All Functions Disabled, T = 25°C		V_{CC} = 3.0V		0.1	3	µA
		All Functions Disabled, T = 85°C		V_{CC} = 3.0V		1.5	5	
		ULP, WDT, Sampled BOD, T = 25°C		V_{CC} = 1.8V		1.1	6	
				V_{CC} = 3.0V		1.1	6	
		ULP, WDT, Sampled BOD, T= 85°C		V_{CC} = 3.0V		2.6	10	

Figure 35-11. Idle Supply Current vs. Vcc

f_{SYS} = 32.768 kHz internal RC.

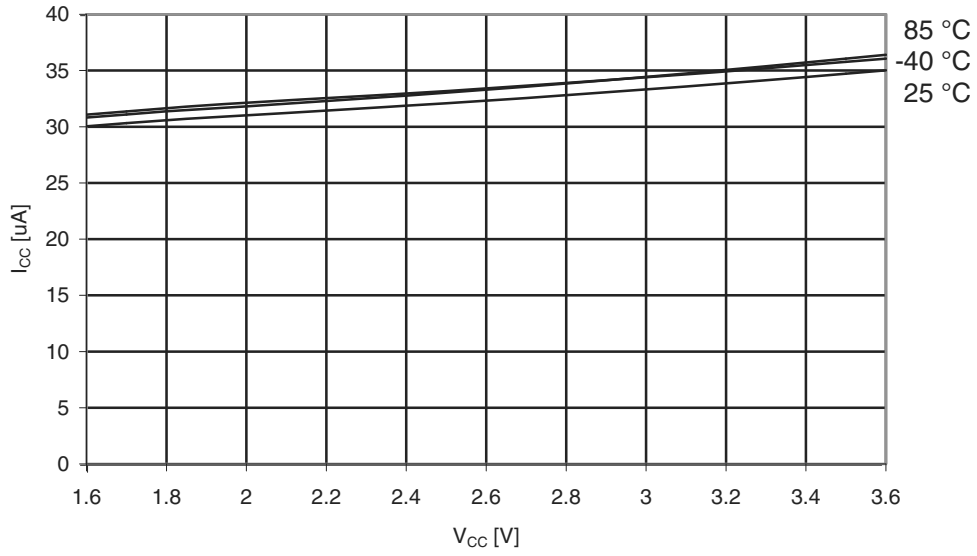


Figure 35-12. Idle Supply Current vs. Vcc

f_{SYS} = 2.0 MHz internal RC.

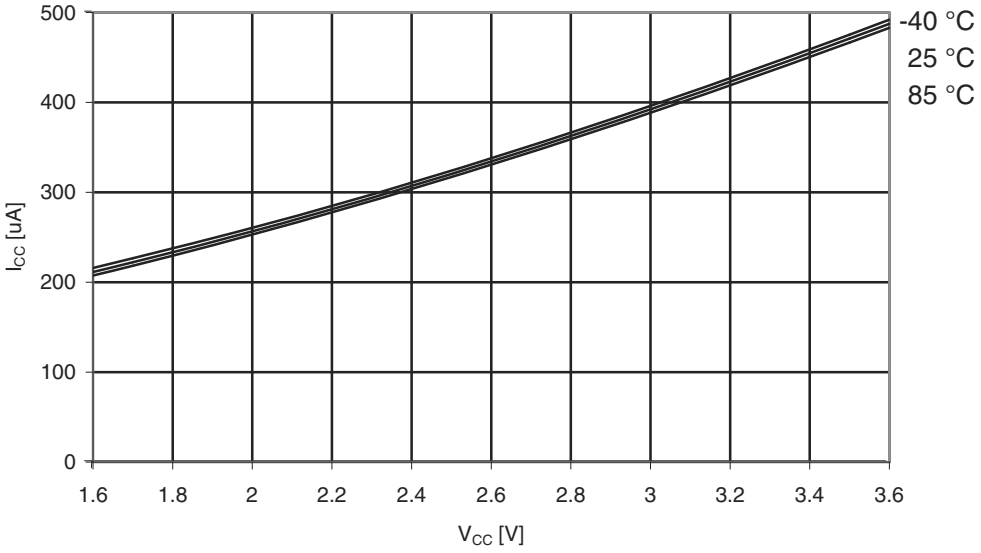


Figure 35-13. Idle Supply Current vs. Vcc

f_{SYS} = 32 MHz internal RC prescaled to 8 MHz.

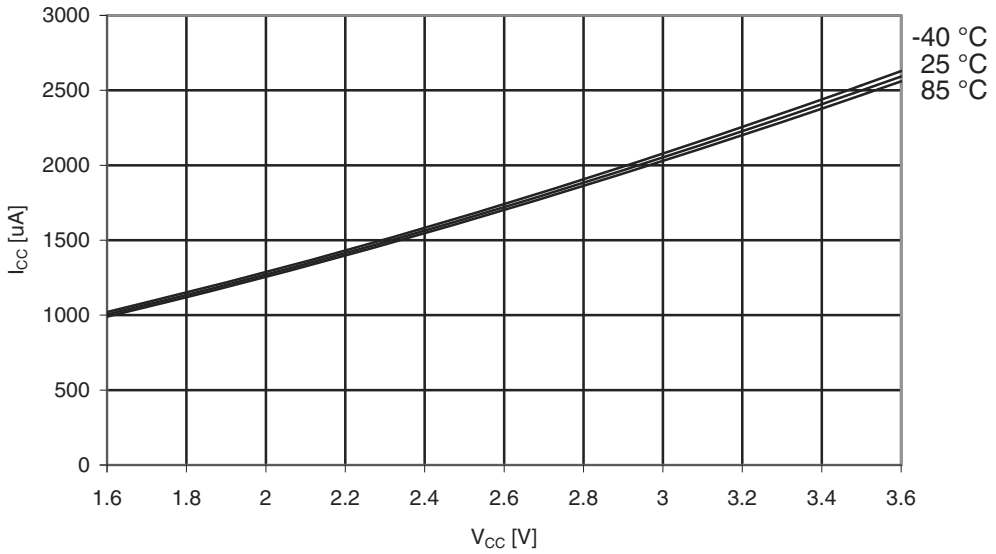


Figure 35-14. Idle Supply Current vs. Vcc

f_{SYS} = 32 MHz internal RC.

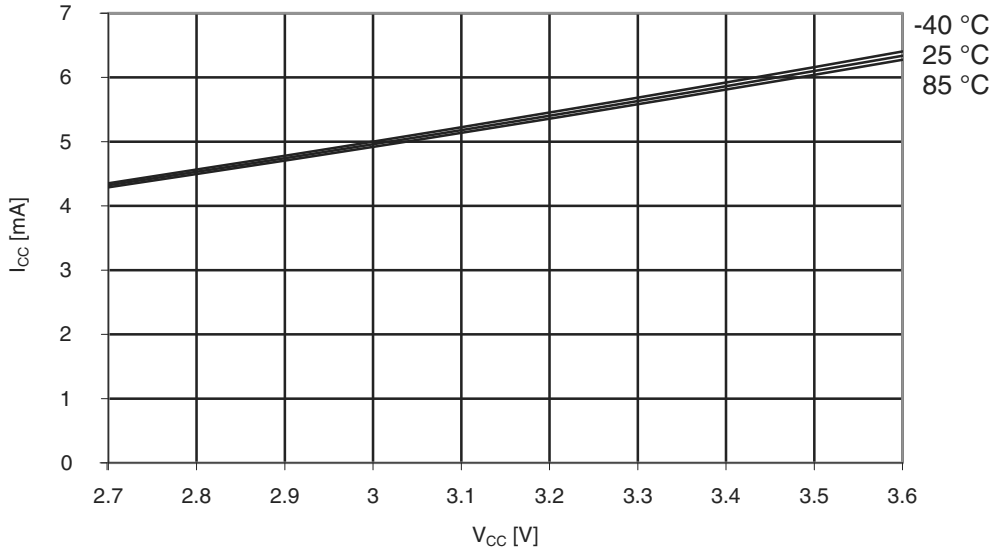
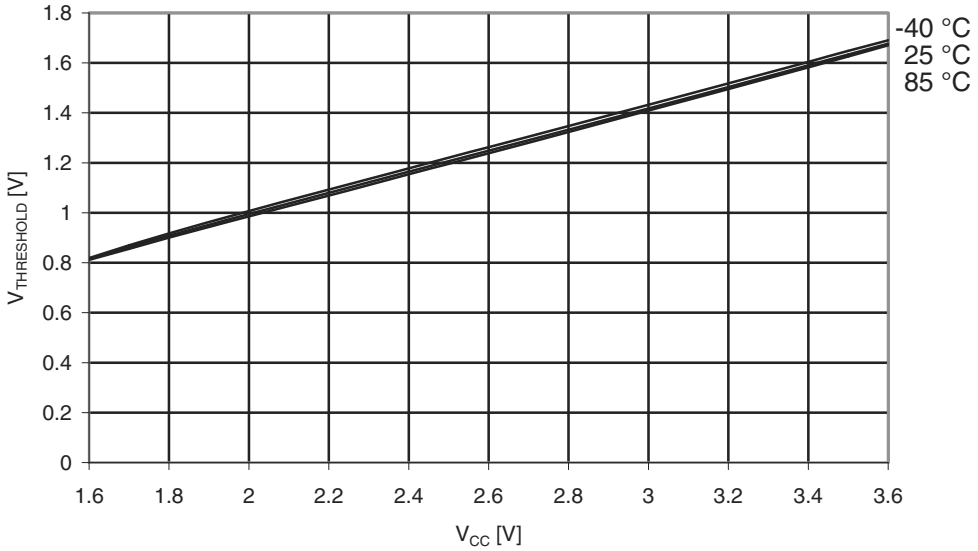


Figure 35-31. Reset Input Threshold Voltage vs. V_{CC}

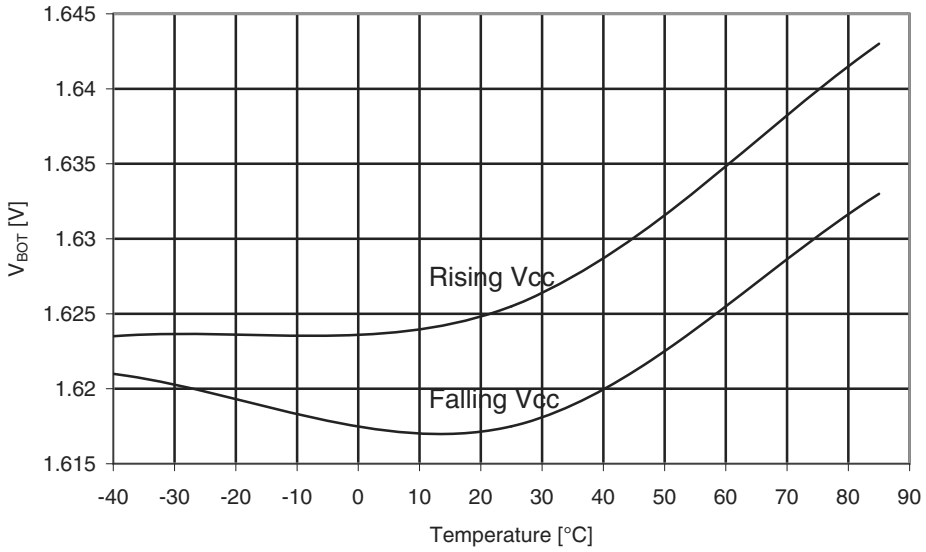
V_{IL} - I/O Pin Read as "0".



35.8 Bod Thresholds

Figure 35-32. BOD Thresholds vs. Temperature

BOD Level = 1.6V.

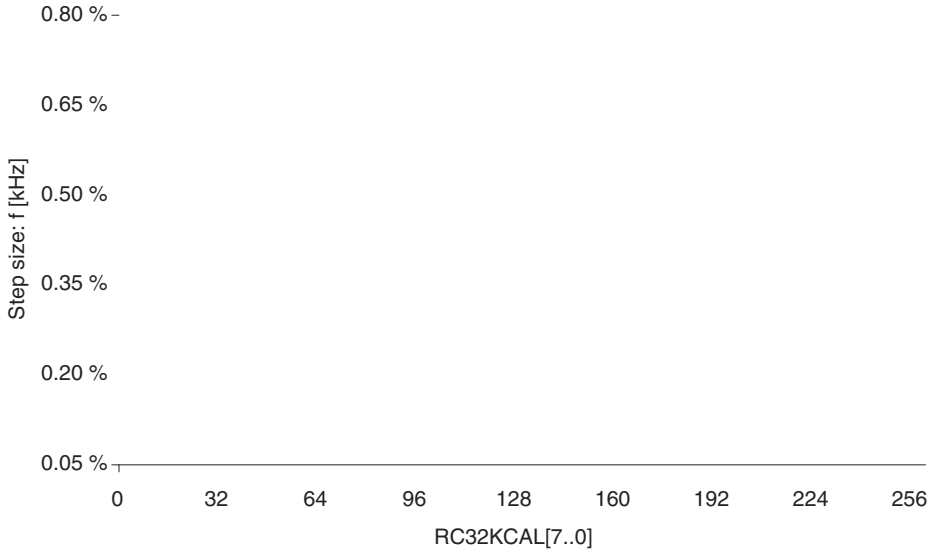


35.10 Oscillators and Wake-up Time

35.10.1 Internal 32.768 kHz Oscillator

Figure 35-37. Internal 32.768 kHz Oscillator Calibration Step Size

T = -40 to 85°C, V_{CC} = 3V.



35.10.2 Internal 2 MHz Oscillator

Figure 35-38. Internal 2 MHz Oscillator CALA Calibration Step Size

T = -40 to 85°C, V_{CC} = 3V.

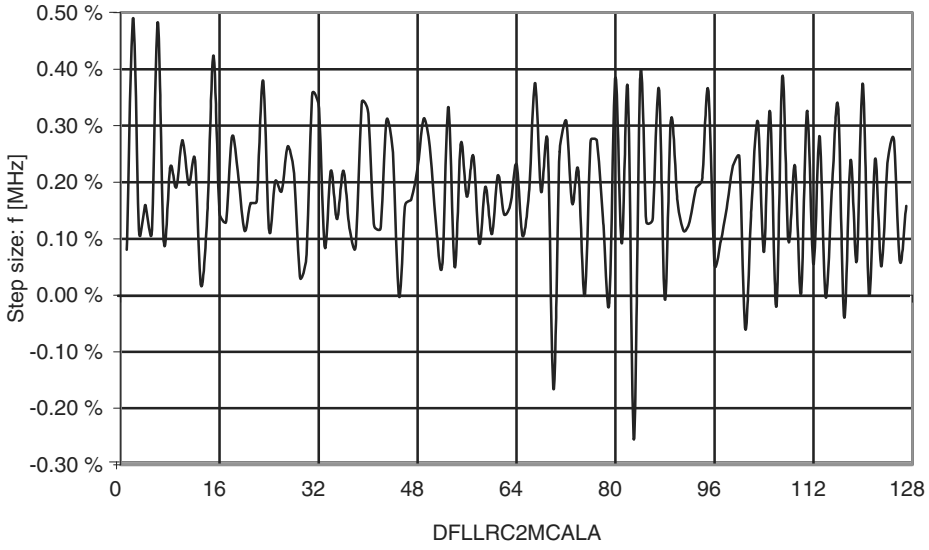
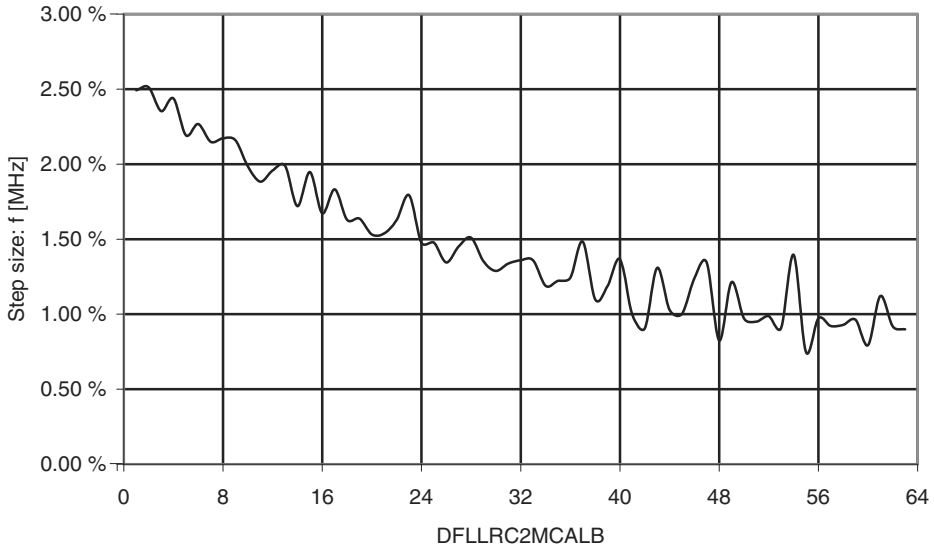


Figure 35-39. Internal 2 MHz Oscillator CALB Calibration Step Size

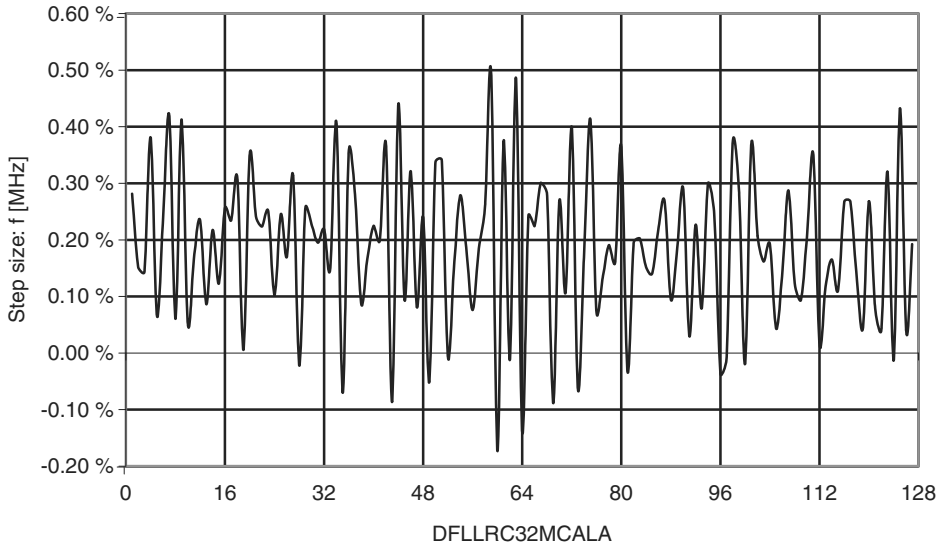
T = -40 to 85°C, V_{CC} = 3V.



35.10.3 Internal 32 MHZ Oscillator

Figure 35-40. Internal 32 MHz Oscillator CALA Calibration Step Size

T = -40 to 85°C, V_{CC} = 3V.



Problem fix/Workaround

Keep the amplified voltage output from the ADC gain stage below 2.4 V in order to get a correct result, or keep ADC voltage reference below 2.4 V.

5. ADC Event on compare match non-functional

ADC signalling event will be given at every conversion complete even if Interrupt mode (INTMODE) is set to BELOW or ABOVE.

Problem fix/Workaround

Enable and use interrupt on compare match when using the compare function.

6. Bandgap measurement with the ADC is non-functional when VCC is below 2.7V

The ADC can not be used to do bandgap measurements when VCC is below 2.7V.

Problem fix/Workaround

None.

7. Accuracy lost on first three samples after switching input to ADC gain stage

Due to memory effect in the ADC gain stage, the first three samples after changing input channel must be disregarded to achieve 12-bit accuracy.

Problem fix/Workaround

Run three ADC conversions and discard these results after changing input channels to ADC gain stage.

8. Configuration of PGM and CWCM not as described in XMEGA A Manual

Enabling Common Waveform Channel Mode will enable Pattern generation mode (PGM), but not Common Waveform Channel Mode.

Enabling Pattern Generation Mode (PGM) and not Common Waveform Channel Mode (CWCM) will enable both Pattern Generation Mode and Common Waveform Channel Mode.

Problem fix/Workaround

Table 36-1. Configure PWM and CWCM according to this table:

PGM	CWCM	Description
0	0	PGM and CWCM disabled
0	1	PGM enabled
1	0	PGM and CWCM enabled
1	1	PGM enabled

9. PWM is not restarted properly after a fault in cycle-by-cycle mode

When the AWeX fault restore mode is set to cycle-by-cycle, the waveform output will not return to normal operation at first update after fault condition is no longer present.

Problem fix/Workaround

Do a write to any AWeX I/O register to re-enable the output.

10. BOD will be enabled after any reset

If any reset source goes active, the BOD will be enabled and keep the device in reset if the VCC voltage is below the programmed BOD level. During Power-On Reset, reset will not be released until VCC is above the programmed BOD level even if the BOD is disabled.

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