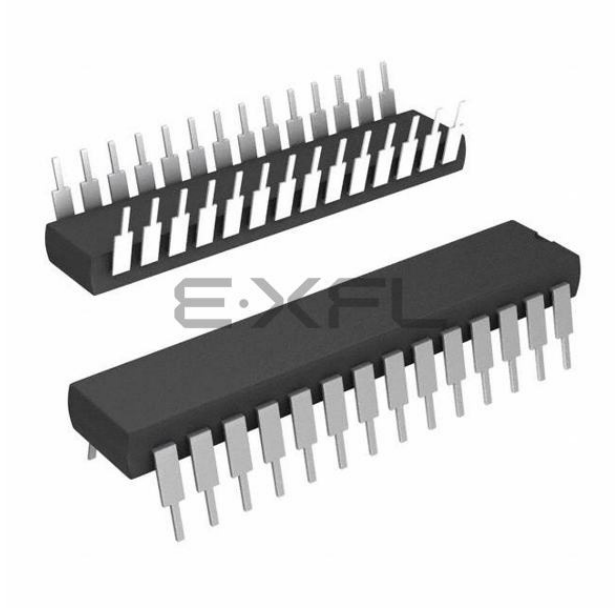

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f913-e-sp

Device	Program Memory	Data Memory		I/O	10-bit A/D (ch)	LCD (segment drivers)	CCP	Timers 8/16-bit
	Flash (words/bytes)	SRAM (bytes)	EEPROM (bytes)					
PIC16F913	4K/7K	256	256	24	5	16(1)	1	2/1
PIC16F914	4K/7K	256	256	35	8	24	2	2/1
PIC16F916	8K/14K	352	256	24	5	16(1)	1	2/1
PIC16F917	8K/14K	352	256	35	8	24	2	2/1
PIC16F946	8K/14K	336	256	53	8	42	2	2/1

Note 1: COM3 and SEG15 share the same physical pin on the PIC16F913/916, therefore SEG15 is not available when using 1/4 multiplex displays.

Pin Diagrams – PIC16F914/917, 40-Pin

40-pin PDIP

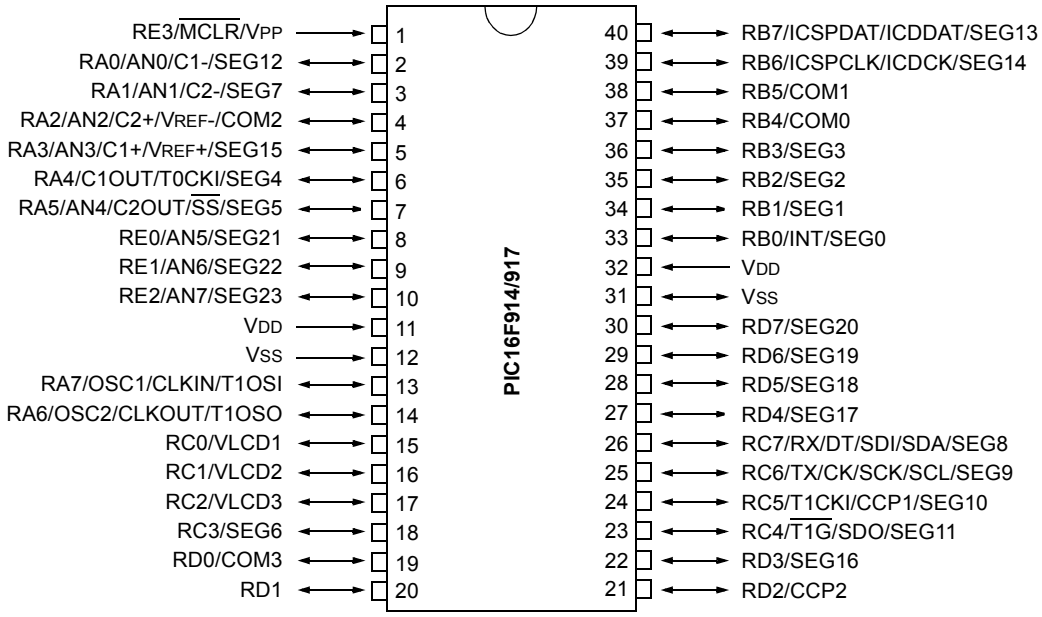


TABLE 2: PIC16F913/916 28-PIN (PDIP, SOIC, SSOP) SUMMARY

I/O	Pin	A/D	LCD	Comparators	Timers	CCP	AUSART	SSP	Interrupt	Pull-Up	Basic
RA0	2	AN0	SEG12	C1-	—	—	—	—	—	—	—
RA1	3	AN1	SEG7	C2-	—	—	—	—	—	—	—
RA2	4	AN2/VREF-	COM2	C2+	—	—	—	—	—	—	—
RA3	5	AN3/VREF+	SEG15/ COM3	C1+	—	—	—	—	—	—	—
RA4	6	—	SEG4	C1OUT	T0CKI	—	—	—	—	—	—
RA5	7	—	SEG5	C2OUT	—	—	—	$\overline{SS}$	—	—	—
RA6	10	—	—	—	T1OSO	—	—	—	—	—	OSC2/CLKOUT
RA7	9	—	—	—	T1OSI	—	—	—	—	—	OSC1/CLKIN
RB0	21	—	SEG0	—	—	—	—	—	INT	Y	—
RB1	22	—	SEG1	—	—	—	—	—	—	Y	—
RB2	23	—	SEG2	—	—	—	—	—	—	Y	—
RB3	24	—	SEG3	—	—	—	—	—	—	Y	—
RB4	25	—	COM0	—	—	—	—	—	IOC	Y	—
RB5	26	—	COM1	—	—	—	—	—	IOC	Y	—
RB6	27	—	SEG14	—	—	—	—	—	IOC	Y	ICSPCLK/ICDCK
RB7	28	—	SEG13	—	—	—	—	—	IOC	Y	ICSPDAT/ICDDAT
RC0	11	—	VLCD1	—	—	—	—	—	—	—	—
RC1	12	—	VLCD2	—	—	—	—	—	—	—	—
RC2	13	—	VLCD3	—	—	—	—	—	—	—	—
RC3	14	—	SEG6	—	—	—	—	—	—	—	—
RC4	15	—	SEG11	—	$\overline{T1G}$	—	—	SDO	—	—	—
RC5	16	—	SEG10	—	T1CKI	CCP1	—	—	—	—	—
RC6	17	—	SEG9	—	—	—	TX/CK	SCK/SCL	—	—	—
RC7	18	—	SEG8	—	—	—	RX/DT	SDI/SDA	—	—	—
RE3	1	—	—	—	—	—	—	—	—	Y(1)	$\overline{MCLR}$/VPP
—	20	—	—	—	—	—	—	—	—	—	VDD
—	8	—	—	—	—	—	—	—	—	—	VSS
—	19	—	—	—	—	—	—	—	—	—	VSS

Note 1: Pull-up enabled only with external $\overline{MCLR}$ configuration.

NOTES:

TABLE 1-1: PIC16F91X/946 PINOUT DESCRIPTIONS (CONTINUED)

Name	Function	Input Type	Output Type	Description
VSS	VSS	P	—	Ground reference for microcontroller.

Legend: AN = Analog input or output CMOS = CMOS compatible input or output OD = Open Drain
TTL = TTL compatible input ST = Schmitt Trigger input with CMOS levels P = Power
HV = High Voltage XTAL = Crystal

Note 1: COM3 is available on RA3 for the PIC16F913/916 and on RD0 for the PIC16F914/917 and PIC16F946.
2: Pins available on PIC16F914/917 and PIC16F946 only.
3: Pins available on PIC16F946 only.
4: I^2C Schmitt trigger inputs have special input levels.

TABLE 2-2: PIC16F91X/946 SPECIAL FUNCTION REGISTERS SUMMARY BANK 1

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Page
Bank 1											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	41,226
81h	OPTION_REG	$\overline{RBPU}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	33,227
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	40,226
83h	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	32,226
84h	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	41,226
85h	TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	1111 1111	44,227
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	54,227
87h	TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	62,227
88h	TRISD(3)	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	1111 1111	71,227
89h	TRISE	TRISE7(2)	TRISE6(2)	TRISE5(2)	TRISE4(2)	TRISE3(5)	TRISE2(3)	TRISE1(3)	TRISE0(3)	1111 1111	76,227
8Ah	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	40,226
8Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	34,226
8Ch	PIE1	EEIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	35,227
8Dh	PIE2	OSFIE	C2IE	C1IE	LCDIE	—	LVDIE	—	CCP2IE(3)	0000 -0-0	36,227
8Eh	PCON	—	—	—	SBOREN	—	—	$\overline{POR}$	$\overline{BOR}$	---1 --qq	39,227
8Fh	OSCCON	—	IRCF2	IRCF1	IRCF0	OSTS(4)	HTS	LTS	SCS	-110 q000	88,227
90h	OSCTUNE	—	—	—	TUN4	TUN3	TUN2	TUN1	TUN0	---0 0000	92,227
91h	ANSEL	ANS7(3)	ANS6(3)	ANS5(3)	ANS4	ANS3	ANS2	ANS1	ANS0	1111 1111	43,227
92h	PR2	Timer2 Period Register								1111 1111	107,227
93h	SSPADD	Synchronous Serial Port (I^2C mode) Address Register								0000 0000	202,227
94h	SSPSTAT	SMP	CKE	D/$\overline{A}$	P	S	R/$\overline{W}$	UA	BF	0000 0000	194,227
95h	WPUB	WPUB7	WPUB6	WPUB5	WPUB4	WPUB3	WPUB2	WPUB1	WPUB0	1111 1111	55,227
96h	IOCB	IOCB7	IOCB6	IOCB5	IOCB4	—	—	—	—	0000 ----	54,227
97h	CMCON1	—	—	—	—	—	—	T1GSS	C2SYNC	---- --10	117,227
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	130,227
99h	SPBRG	SPBRG7	SPBRG6	SPBRG5	SPBRG4	SPBRG3	SPBRG2	SPBRG1	SPBRG0	0000 0000	132,227
9Ah	—	Unimplemented								—	—
9Bh	—	Unimplemented								—	—
9Ch	CMCON0	C2OUT	C1OUT	C2INV	C1INV	CIS	CM2	CM1	CM0	0000 0000	116,227
9Dh	VRCON	VREN	—	VRR	—	VR3	VR2	VR1	VR0	0-0- 0000	118,227
9Eh	ADRESL	A/D Result Register Low Byte								xxxx xxxx	182,227
9Fh	ADCON1	—	ADCS2	ADCS1	ADCS0	—	—	—	—	-000 ----	181,227

Legend: - = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

Note 1: Other (non Power-up) Resets include $\overline{MCLR}$ Reset and Watchdog Timer Reset during normal operation.

2: PIC16F946 only, forced '0' on PIC16F91X.

3: PIC16F914/917 and PIC16F946 only, forced '0' on PIC16F913/916.

4: The value of the OSTS bit is dependent on the value of the Configuration Word (CONFIG) of the device. See **Section 4.2 "Oscillator Control"**.

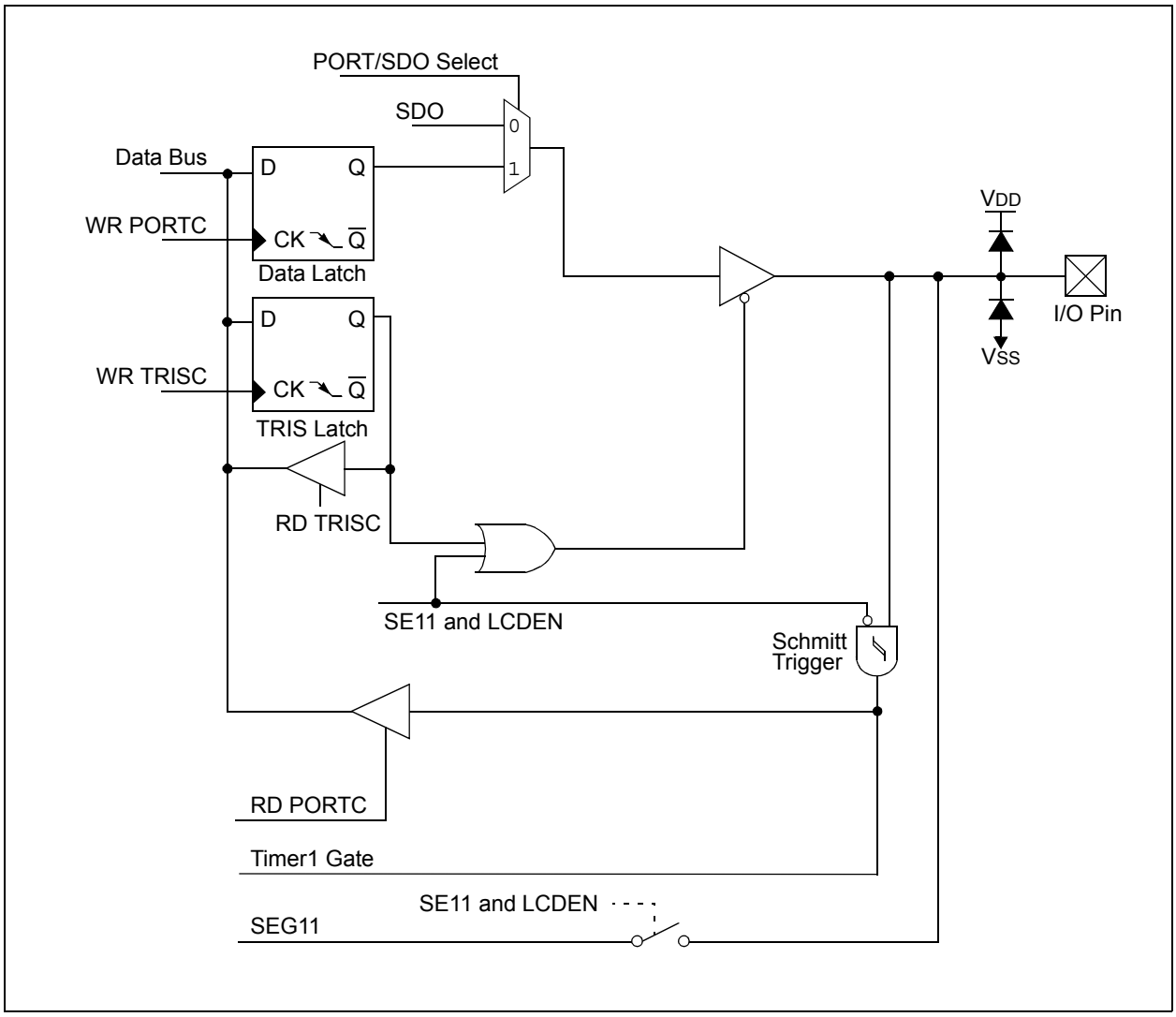
5: Bit is read-only; TRISE3 = 1 always.

3.5.1.5 RC4/$\overline{T1G}$/SDO/SEG11

Figure 3-18 shows the diagram for this pin. The RC4pin is configurable to function as one of the following:

- a general purpose I/O
- a Timer1 gate input
- a serial data output
- an analog output for the LCD

FIGURE 3-18: BLOCK DIAGRAM OF RC4



3.6 PORTD and TRISD Registers

PORTD is an 8-bit port with Schmitt Trigger input buffers. Each pin is individually configured as an input or output. PORTD is only available on the PIC16F914/917 and PIC16F946.

EXAMPLE 3-4: INITIALIZING PORTD

```
BANKSEL PORTD       ;
CLRF    PORTD       ;Init PORTD
BANKSEL TRISD       ;
MOVLW   0FF         ;Set RD<7:0> as inputs
MOVWF   TRISD       ;
```

REGISTER 3-10: PORTD: PORTD REGISTER

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
RD7	RD6	RD5	RD4	RD3	RD2	RD1	RD0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 7-0 **RD<7:0>**: PORTD I/O Pin bits
1 = Port pin is >VIH min.
0 = Port pin is <VIL max.

REGISTER 3-11: TRISD: PORTD TRI-STATE REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 7-0 **TRISD<7:0>:** PORTD Tri-State Control bits
1 = PORTD pin configured as an input (tri-stated)
0 = PORTD pin configured as an output

4.0 OSCILLATOR MODULE (WITH FAIL-SAFE CLOCK MONITOR)

4.1 Overview

The Oscillator module has a wide variety of clock sources and selection features that allow it to be used in a wide range of applications while maximizing performance and minimizing power consumption. Figure 4-1 illustrates a block diagram of the Oscillator module.

Clock sources can be configured from external oscillators, quartz crystal resonators, ceramic resonators and Resistor-Capacitor (RC) circuits. In addition, the system clock source can be configured from one of two internal oscillators, with a choice of speeds selectable via software. Additional clock features include:

- Selectable system clock source between external or internal via software.
- Two-Speed Start-up mode, which minimizes latency between external oscillator start-up and code execution.
- Fail-Safe Clock Monitor (FSCM) designed to detect a failure of the external clock source (LP, XT, HS, EC or RC modes) and switch automatically to the internal oscillator.

The Oscillator module can be configured in one of eight clock modes.

1. EC – External clock with I/O on OSC2/CLKOUT.
2. LP – 32 kHz Low-Power Crystal mode.
3. XT – Medium Gain Crystal or Ceramic Resonator Oscillator mode.
4. HS – High Gain Crystal or Ceramic Resonator mode.
5. RC – External Resistor-Capacitor (RC) with FOSC/4 output on OSC2/CLKOUT.
6. RCIO – External Resistor-Capacitor (RC) with I/O on OSC2/CLKOUT.
7. INTOSC – Internal oscillator with FOSC/4 output on OSC2 and I/O on OSC1/CLKIN.
8. INTOSCIO – Internal oscillator with I/O on OSC1/CLKIN and OSC2/CLKOUT.

Clock Source modes are configured by the FOSC<2:0> bits in the Configuration Word register (CONFIG). The internal clock can be generated from two internal oscillators. The HFINTOSC is a calibrated high-frequency oscillator. The LFINTOSC is an uncalibrated low-frequency oscillator.

FIGURE 4-1: SIMPLIFIED PIC® MCU CLOCK SOURCE BLOCK DIAGRAM

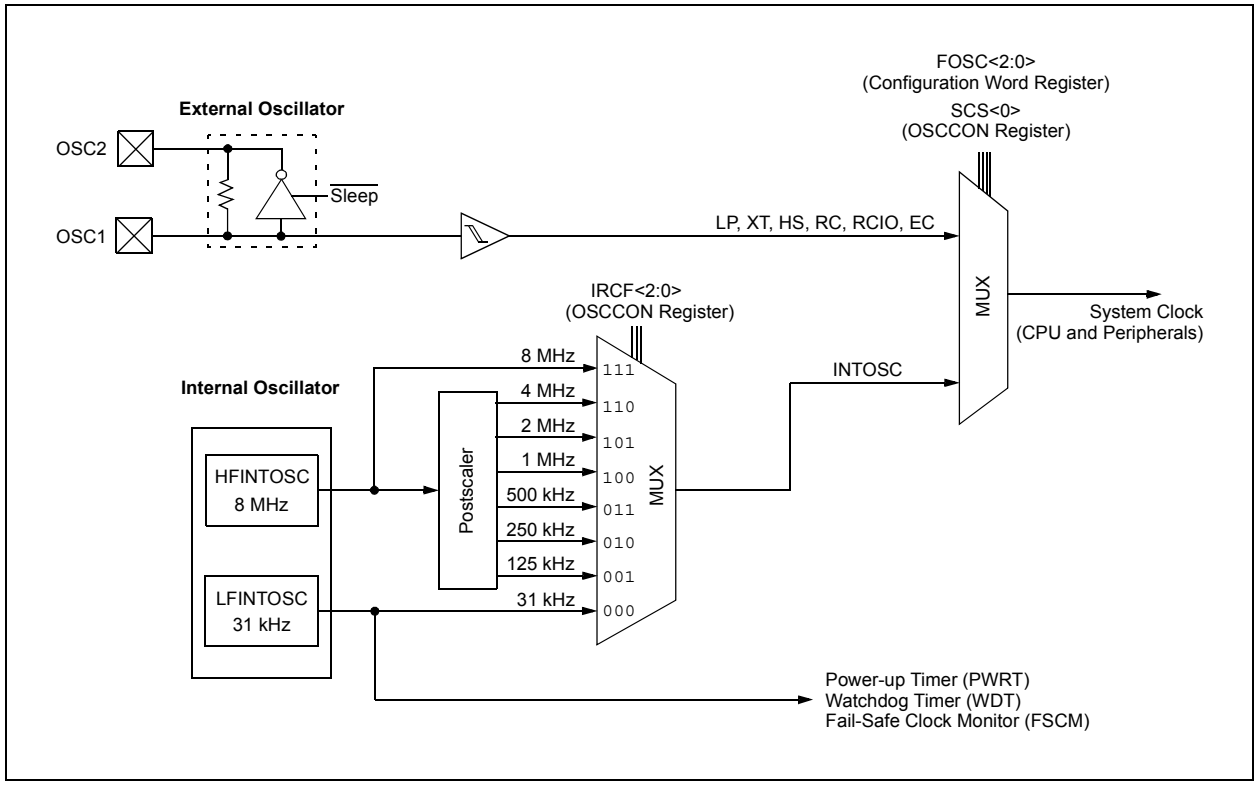
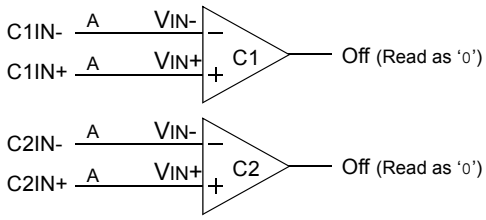
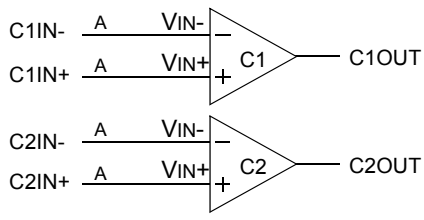


FIGURE 8-5: COMPARATOR I/O OPERATING MODES

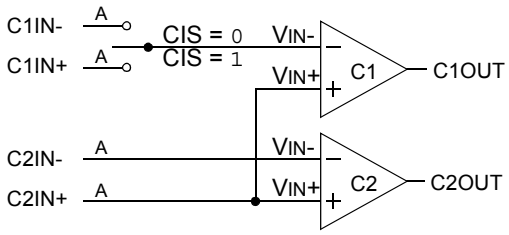
Comparators Reset (POR Default Value)
CM<2:0> = 000



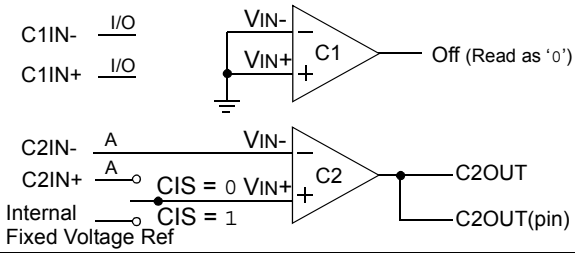
Two Independent Comparators
CM<2:0> = 100



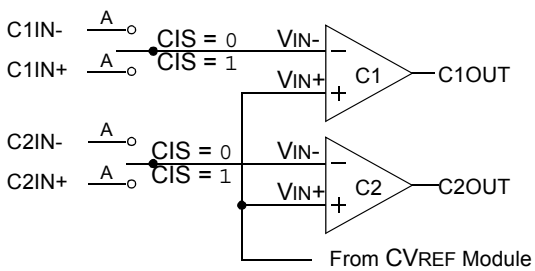
Three Inputs Multiplexed to Two Comparators
CM<2:0> = 001



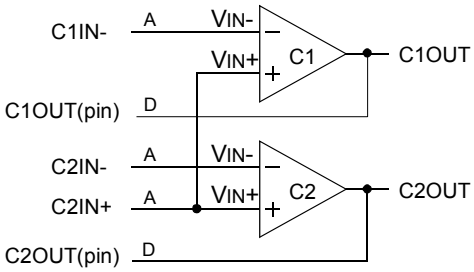
One Independent Comparator with Reference Option
CM<2:0> = 101



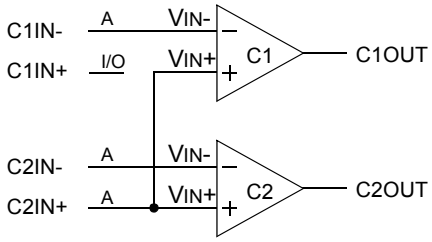
Four Inputs Multiplexed to Two Comparators
CM<2:0> = 010



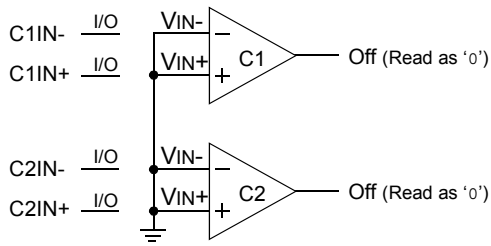
Two Common Reference Comparators with Outputs
CM<2:0> = 110



Two Common Reference Comparators
CM<2:0> = 011



Comparators Off (Lowest Power)
CM<2:0> = 111



Legend: A = Analog Input, ports always reads '0'
I/O = Normal port I/O
CIS = Comparator Input Switch (CMCON0<3>)
D = Comparator Digital Output

9.3.2 SYNCHRONOUS SLAVE MODE

The following bits are used to configure the AUSART for Synchronous slave operation:

- SYNC = 1
- CSRC = 0
- SREN = 0 (for transmit); SREN = 1 (for receive)
- CREN = 0 (for transmit); CREN = 1 (for receive)
- SPEN = 1

Setting the SYNC bit of the TXSTA register configures the device for synchronous operation. Clearing the CSRC bit of the TXSTA register configures the device as a slave. Clearing the SREN and CREN bits of the RCSTA register ensures that the device is in the Transmit mode, otherwise the device will be configured to receive. Setting the SPEN bit of the RCSTA register enables the AUSART.

The LCD SEG8 and SEG9 functions must be disabled by clearing the SE8 and SE9 bits of the LCDSE1 register, if the RX/DT and TX/CK pins are shared with the LCD peripheral.

9.3.2.1 AUSART Synchronous Slave Transmit

The operation of the Synchronous Master and Slave modes are identical (see **Section 9.3.1.2 "Synchronous Master Transmission")**, except in the case of the Sleep mode.

If two words are written to the TXREG and then the SLEEP instruction is executed, the following will occur:

1. The first character will immediately transfer to the TSR register and transmit.
2. The second word will remain in TXREG register.
3. The TXIF bit will not be set.
4. After the first character has been shifted out of TSR, the TXREG register will transfer the second character to the TSR and the TXIF bit will now be set.
5. If the PEIE and TXIE bits are set, the interrupt will wake the device from Sleep and execute the next instruction. If the GIE bit is also set, the program will call the Interrupt Service Routine.

9.3.2.2 Synchronous Slave Transmission Set-up:

1. Set the SYNC and SPEN bits and clear the CSRC bit.
2. Clear the CREN and SREN bits.
3. If using interrupts, ensure that the GIE and PEIE bits of the INTCON register are set and set the TXIE bit.
4. If 9-bit transmission is desired, set the TX9 bit.
5. Enable transmission by setting the TXEN bit.
6. Verify address detection is disabled by clearing the ADDEN bit of the RCSTA register.
7. If 9-bit transmission is selected, insert the Most Significant bit into the TX9D bit.
8. Start transmission by writing the Least Significant 8 bits to the TXREG register.

TABLE 9-8: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
LCDCON	LCDEN	$\overline{\text{SLPEN}}$	WERR	VLCDEN	CS1	CS0	LMUX1	LMUX0	0001 0011	0001 0011
LCDSE1	SE15	SE14	SE13	SE12	SE11	SE10	SE9	SE8	0000 0000	0000 0000
PIE1	EEIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	EEIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000X	0000 000X
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
TXREG	AUSART Transmit Data Register								0000 0000	0000 0000
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Synchronous Slave Transmission.

9.3.2.3 AUSART Synchronous Slave Reception

The operation of the Synchronous Master and Slave modes is identical (**Section 9.3.1.4 "Synchronous Master Reception"**), with the following exceptions:

- Sleep
- CREN bit is always set, therefore the receiver is never Idle
- SREN bit, which is a "don't care" in Slave mode

A character may be received while in Sleep mode by setting the CREN bit prior to entering Sleep. Once the word is received, the RSR register will transfer the data to the RCREG register. If the RCIE interrupt enable bit of the PIE1 register is set, the interrupt generated will wake the device from Sleep and execute the next instruction. If the GIE bit is also set, the program will branch to the interrupt vector.

9.3.2.4 Synchronous Slave Reception Set-up:

1. Set the SYNC and SPEN bits and clear the CSRC bit.
2. If interrupts are desired, set the RCIE bit of the PIE1 register and the GIE and PEIE bits of the INTCON register.
3. If 9-bit reception is desired, set the RX9 bit.
4. Verify address detection is disabled by clearing the ADDEN bit of the RCSTA register.
5. Set the CREN bit to enable reception.
6. The RCIF bit of the PIR1 register will be set when reception is complete. An interrupt will be generated if the RCIE bit of the PIE1 register was set.
7. If 9-bit mode is enabled, retrieve the Most Significant bit from the RX9D bit of the RCSTA register.
8. Retrieve the 8 Least Significant bits from the receive FIFO by reading the RCREG register.
9. If an overrun error occurs, clear the error by either clearing the CREN bit of the RCSTA register.

TABLE 9-9: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000x
LCDCON	LCDEN	$\overline{\text{SLPEN}}$	WERR	VLCDEN	CS1	CS0	LMUX1	LMUX0	0001 0011	0001 0011
LCDSE1	SE15	SE14	SE13	SE12	SE11	SE10	SE9	SE8	0000 0000	0000 0000
PIE1	EEIE	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
PIR1	EEIF	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
RCREG	AUSART Receive Data Register								0000 0000	0000 0000
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000X	0000 000X
SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010

Legend: x = unknown, - = unimplemented read as '0'. Shaded cells are not used for Synchronous Slave Reception.

10.0 LIQUID CRYSTAL DISPLAY (LCD) DRIVER MODULE

The Liquid Crystal Display (LCD) driver module generates the timing control to drive a static or multiplexed LCD panel. In the PIC16F913/916 devices, the module drives the panels of up to four commons and up to 16 segments. In the PIC16F914/917 devices, the module drives the panels of up to four commons and up to 24 segments. In the PIC16F946 device, the module drives the panels of up to four commons and up to 42 segments. The LCD module also provides control of the LCD pixel data.

The LCD driver module supports:

- Direct driving of LCD panel
- Three LCD clock sources with selectable prescaler
- Up to four commons:
  - Static (1 common)
  - 1/2 multiplex (2 commons)
  - 1/3 multiplex (3 commons)
  - 1/4 multiplex (4 commons)
- Segments up to:
  - 16 (PIC16F913/916)
  - 24 (PIC16F914/917)
  - 42 (PIC16F946)
- Static, 1/2 or 1/3 LCD Bias

Note:	COM3 and SEG15 share the same physical pin on the PIC16F913/916, therefore SEG15 is not available when using 1/4 multiplex displays.

10.1 LCD Registers

The module contains the following registers:

- LCD Control Register (LCDCON)
- LCD Phase Register (LCDPS)
- Up to 6 LCD Segment Enable Registers (LCDSEn)
- Up to 24 LCD Data Registers (LCDDATA)

TABLE 10-1: LCD SEGMENT AND DATA REGISTERS

Device	# of LCD Registers	
	Segment Enable	Data
PIC16F913/916	2	8
PIC16F914/917	3	12
PIC16F946	6	24

The LCDCON register (Register 10-1) controls the operation of the LCD driver module. The LCDPS register (Register 10-2) configures the LCD clock source prescaler and the type of waveform; Type-A or Type-B. The LCDSE registers (Register 10-3) configure the functions of the port pins.

The following LCDSE registers are available:

- LCDSE0 SE<7:0>
- LCDSE1 SE<15:8>
- LCDSE2 SE<23:16>**(1)**
- LCDSE3 SE<31:24>**(2)**
- LCDSE4 SE<39:32>**(2)**
- LCDSE5 SE<41:40>**(2)**

Note 1:	PIC16F914/917 and PIC16F946 only.
2:	PIC16F946 only.

Once the module is initialized for the LCD panel, the individual bits of the LCDDATA<11:0> registers are cleared/set to represent a clear/dark pixel, respectively:

- LCDDATA0 SEG<7:0>COM0
- LCDDATA1 SEG<15:8>COM0
- LCDDATA2 SEG<23:16>COM0
- LCDDATA3 SEG<7:0>COM1
- LCDDATA4 SEG<15:8>COM1
- LCDDATA5 SEG<23:16>COM1
- LCDDATA6 SEG<7:0>COM2
- LCDDATA7 SEG<15:8>COM2
- LCDDATA8 SEG<23:16>COM2
- LCDDATA9 SEG<7:0>COM3
- LCDDATA10 SEG<15:8>COM3
- LCDDATA11 SEG<23:16>COM3

The following additional registers are available on the PIC16F946 only:

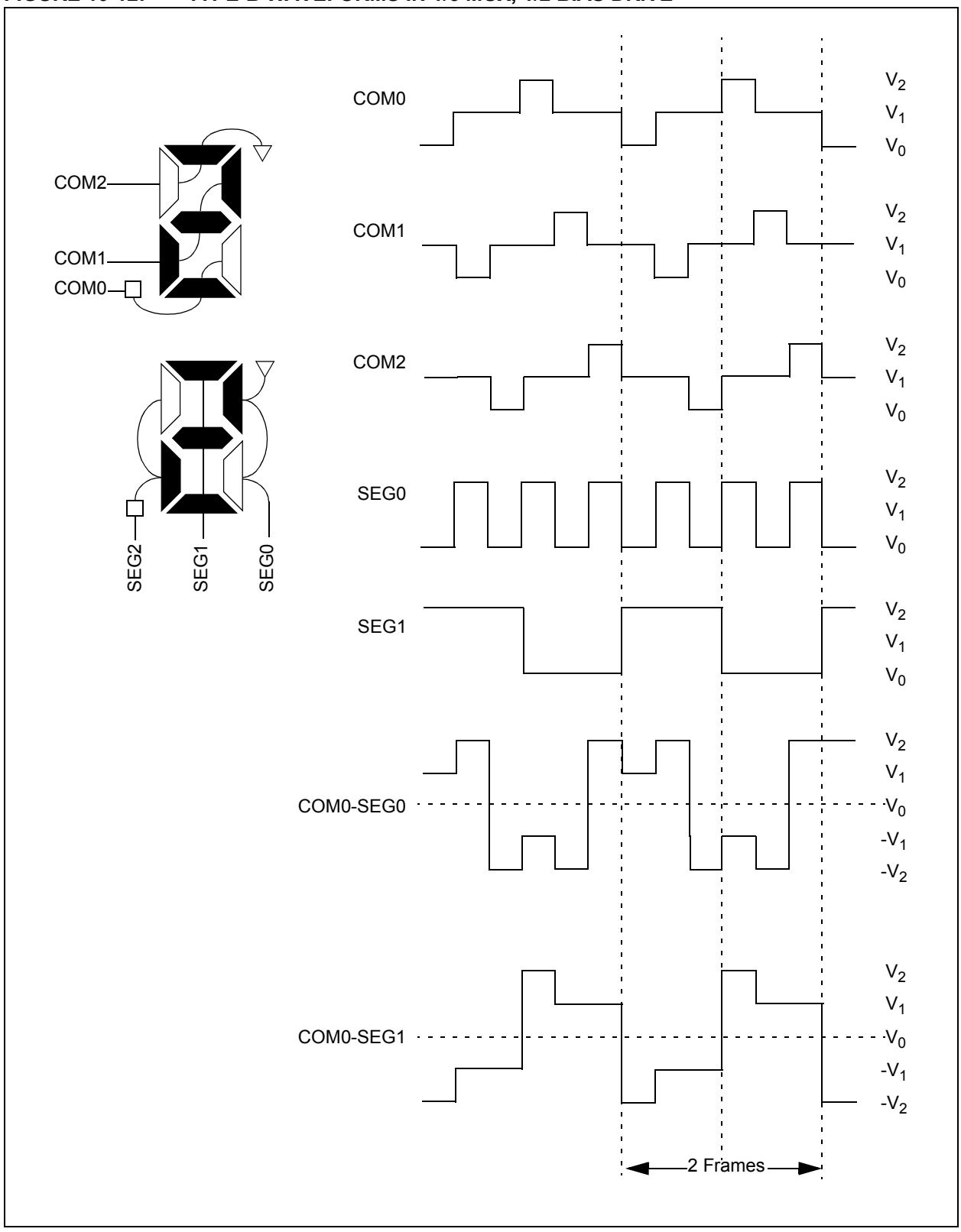
- LCDDATA12 SEG<31:24>COM0
- LCDDATA13 SEG<39:32>COM0
- LCDDATA14 SEG<41:40>COM0
- LCDDATA15 SEG<31:24>COM1
- LCDDATA16 SEG<39:32>COM1
- LCDDATA17 SEG<41:40>COM1
- LCDDATA18 SEG<31:24>COM2
- LCDDATA19 SEG<39:32>COM2
- LCDDATA20 SEG<41:40>COM2
- LCDDATA21 SEG<31:24>COM3
- LCDDATA22 SEG<39:32>COM3
- LCDDATA23 SEG<41:40>COM3

As an example, LCDDATAx is detailed in Register 10-4.

Once the module is configured, the LCDEN bit of the LCDCON register is used to enable or disable the LCD module. The LCD panel can also operate during Sleep by clearing the $\overline{\text{SLPEN}}$ bit of the LCDCON register.

Note:	The LCDDATA2, LCDDATA5, LCDDATA8 and LCDDATA11 registers are not implemented in the PIC16F913/916 devices.

FIGURE 10-12: TYPE-B WAVEFORMS IN 1/3 MUX, 1/2 BIAS DRIVE



REGISTER 14-2: SSPCON: SYNC SERIAL PORT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WCOL	SSPOV	SSPEN	CKP	SSPM3(2)	SSPM2(2)	SSPM1(2)	SSPM0(2)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **WCOL**: Write Collision Detect bit
1 = The SSPBUF register is written while it is still transmitting the previous word (must be cleared in software)
0 = No collision

bit 6 **SSPOV**: Receive Overflow Indicator bit
In SPI mode:
1 = A new byte is received while the SSPBUF register is still holding the previous data. In case of overflow, the data in SSPSR is lost. Overflow can only occur in Slave mode. The user must read the SSPBUF, even if only transmitting data, to avoid setting overflow. In Master mode, the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSPBUF register.
0 = No overflow
In I^2C™ mode:
1 = A byte is received while the SSPBUF register is still holding the previous byte. SSPOV is a "don't care" in Transmit mode. SSPOV must be cleared in software in either mode.
0 = No overflow

bit 5 **SSPEN**: Synchronous Serial Port Enable bit
In SPI mode:
1 = Enables serial port and configures SCK, SDO and SDI as serial port pins
0 = Disables serial port and configures these pins as I/O port pins
In I^2C mode:
1 = Enables the serial port and configures the SDA and SCL pins as serial port pins
0 = Disables serial port and configures these pins as I/O port pins
In both modes, when enabled, these pins must be properly configured as input or output.

bit 4 **CKP**: Clock Polarity Select bit
In SPI mode:
1 = Idle state for clock is a high level (Microwire default)
0 = Idle state for clock is a low level (Microwire alternate)
In I^2C mode:
SCK release control
1 = Enable clock
0 = Holds clock low (clock stretch). (Used to ensure data setup time.)

bit 3-0 **SSPM<3:0>**: Synchronous Serial Port Mode Select bits
0000 = SPI Master mode, clock = FOSC/4
0001 = SPI Master mode, clock = FOSC/16
0010 = SPI Master mode, clock = FOSC/64
0011 = SPI Master mode, clock = TMR2 output/2
0100 = SPI Slave mode, clock = SCK pin. $\overline{SS}$ pin control enabled.
0101 = SPI Slave mode, clock = SCK pin. $\overline{SS}$ pin control disabled. $\overline{SS}$ can be used as I/O pin.
0110 = I^2C Slave mode, 7-bit address
0111 = I^2C Slave mode, 10-bit address
1000 = Reserved
1001 = Reserved
1010 = Reserved
1011 = I^2C Firmware Controlled Master mode (slave IDLE)
1100 = Reserved
1101 = Reserved
1110 = I^2C Slave mode, 7-bit address with Start and Stop bit interrupts enabled
1111 = I^2C Slave mode, 10-bit address with Start and Stop bit interrupts enabled

NOTES:

TABLE 19-9: PIC16F913/914/916/917/946 A/D CONVERSION REQUIREMENTS

Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C							
Param No.	**Sym.**	**Characteristic**	**Min.**	**Typ†**	**Max.**	**Units**	**Conditions**
AD130*	TAD	A/D Clock Period	1.6	—	9.0	µs	TOSC-based, VREF ≥ 3.0V
			3.0	—	9.0	µs	TOSC-based, VREF full range
		A/D Internal RC Oscillator Period					ADCS<1:0> = 11 (ADRC mode)
			3.0	6.0	9.0	µs	At VDD = 2.5V
			1.6	4.0	6.0	µs	At VDD = 5.0V
AD131	TCNV	Conversion Time (not including Acquisition Time)(1)	—	11	—	TAD	Set GO/$\overline{\text{DONE}}$ bit to new data in A/D Result register
AD132*	TACQ	Acquisition Time		11.5	—	µs	
AD133*	TAMP	Amplifier Settling Time	—	—	5	µs	
AD134	TGO	Q4 to A/D Clock Start	—	TOSC/2	—	—	
			—	TOSC/2 + TCY	—	—	If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: ADRESH and ADRESL registers may be read on the following TCY cycle.

2: See **Section 12.3 "A/D Acquisition Requirements"** for minimum conditions.

FIGURE 20-24: T1OSC IPD vs. VDD OVER TEMPERATURE (32 kHz)

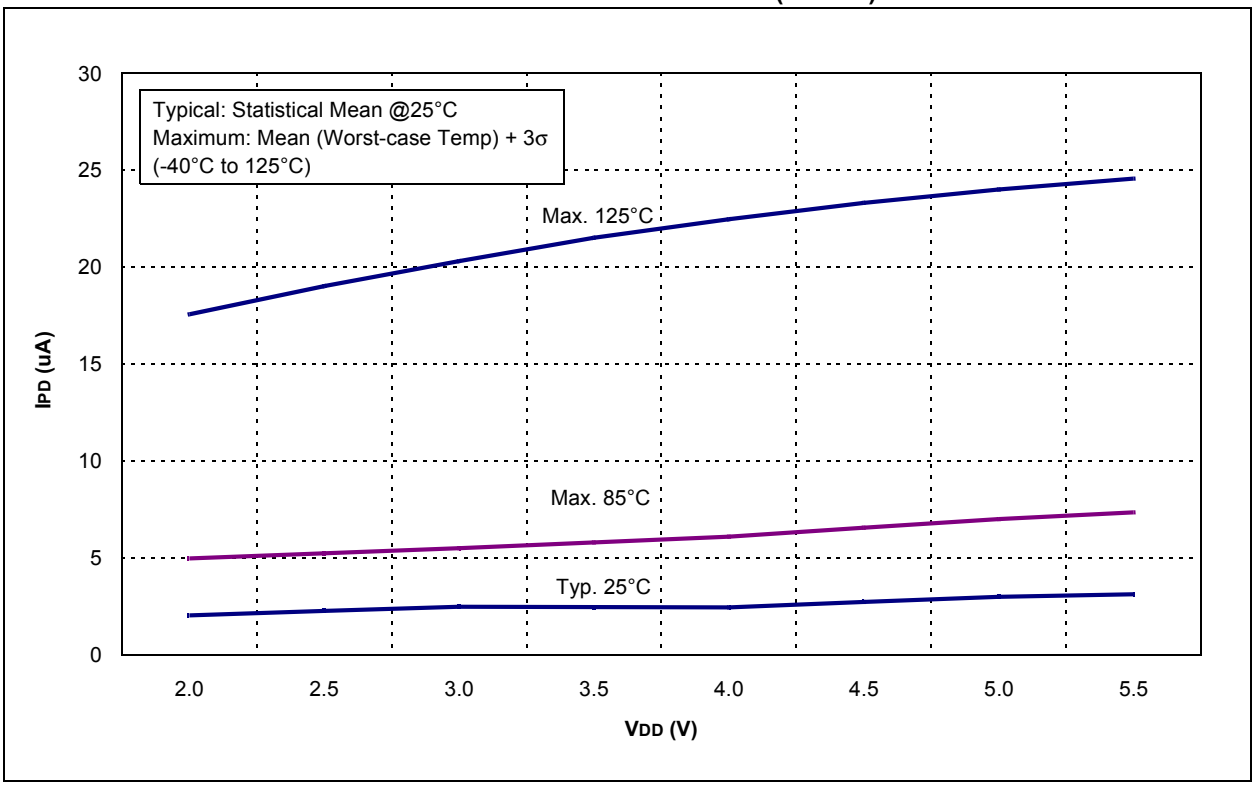


FIGURE 20-25: VOL vs. IOL OVER TEMPERATURE (VDD = 3.0V)

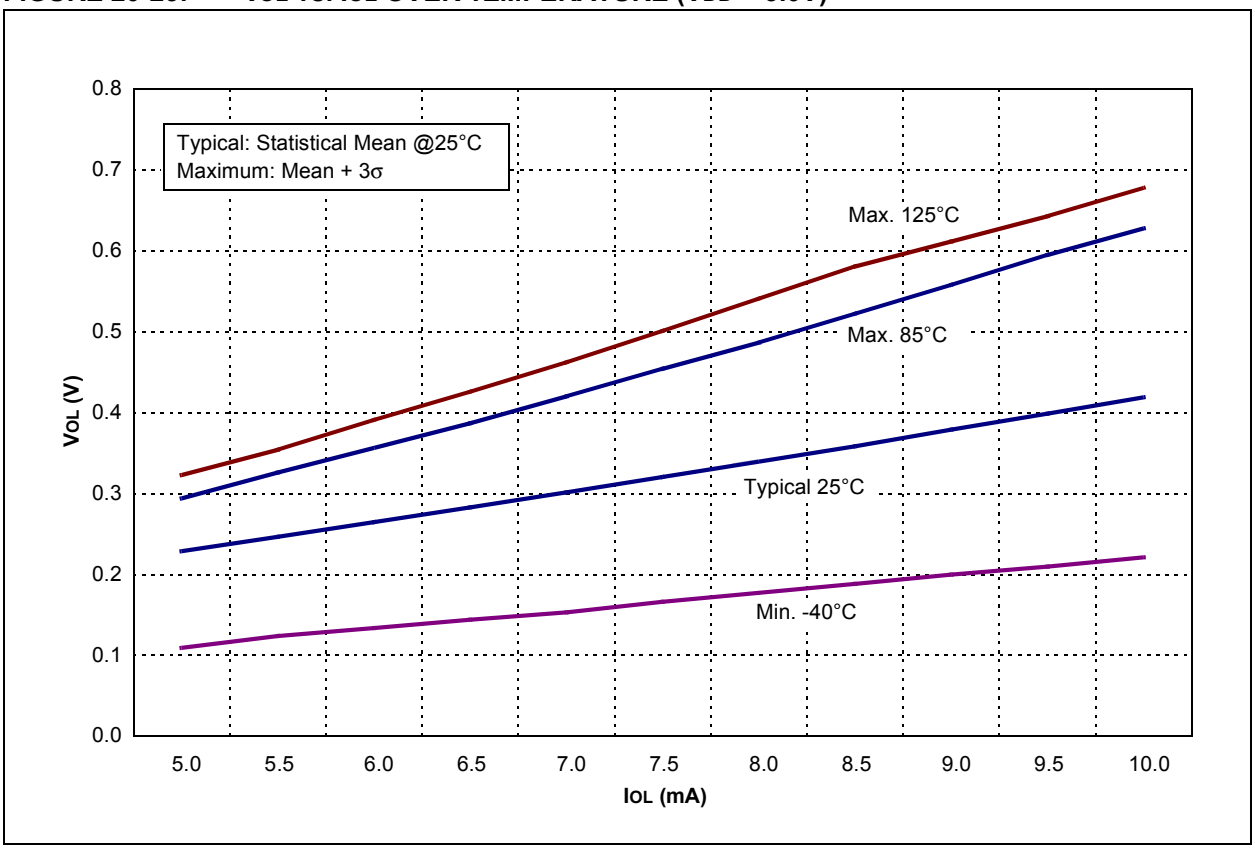


FIGURE 20-34: ADC CLOCK PERIOD vs. VDD OVER TEMPERATURE

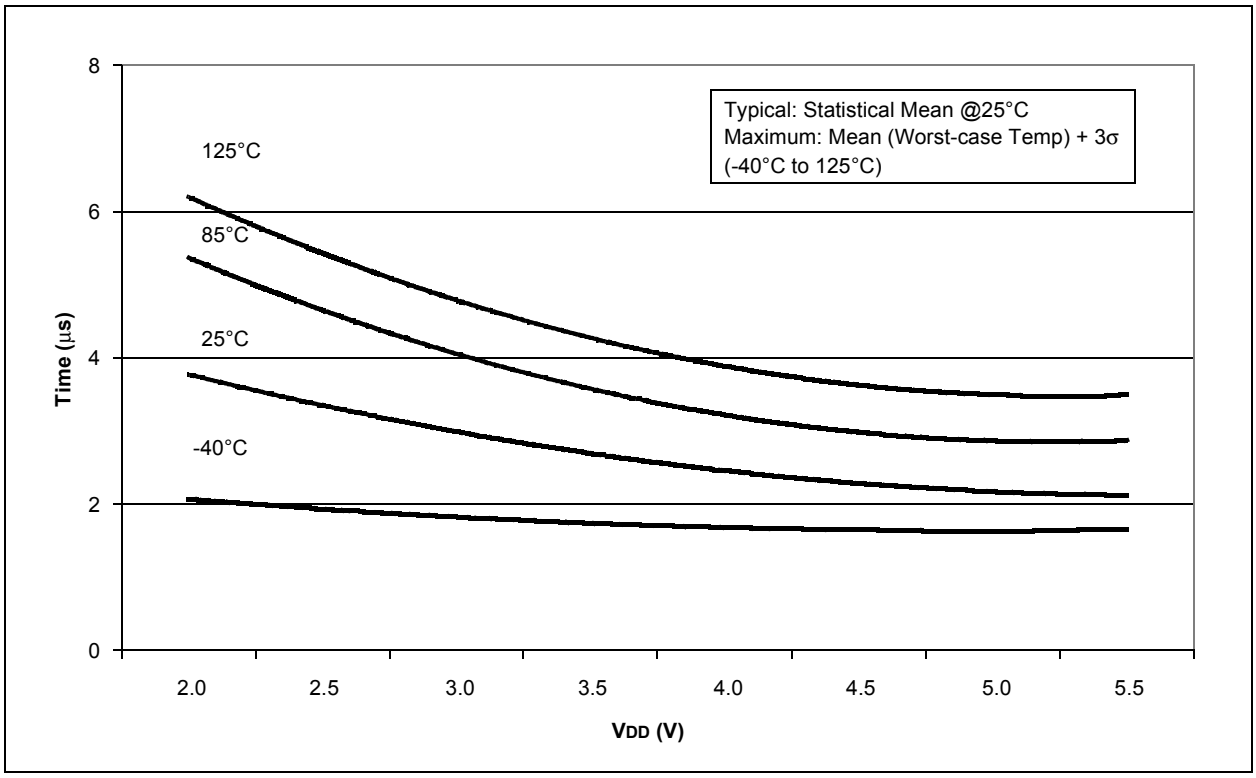
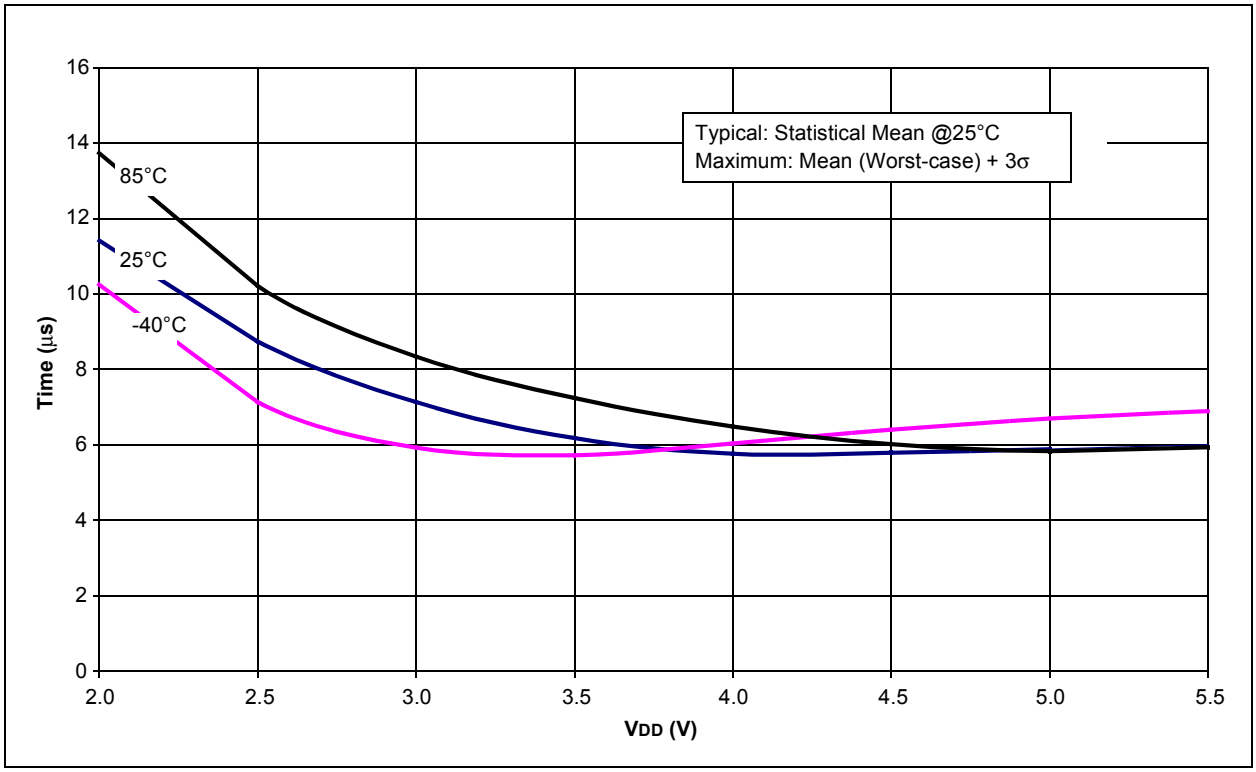


FIGURE 20-35: TYPICAL HFINTOSC START-UP TIMES vs. VDD OVER TEMPERATURE



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