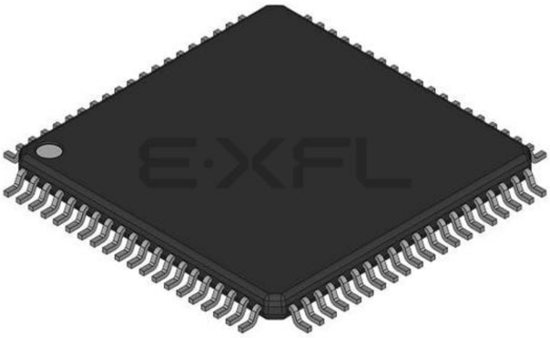

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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	HCS12
Core Size	16-Bit
Speed	25MHz
Connectivity	CANbus, I²C, SCI, SPI
Peripherals	PWM, WDT
Number of I/O	59
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	2.35V ~ 5.25V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	80-QFP
Supplier Device Package	80-QFP (14x14)
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mc9s12d32vfue

Section 3 System Clock Description

Section 4 Modes of Operation

Section 5 Resets and Interrupts

Section 6 HCS12 Core Block Description

List of Tables

Section 1 Introduction

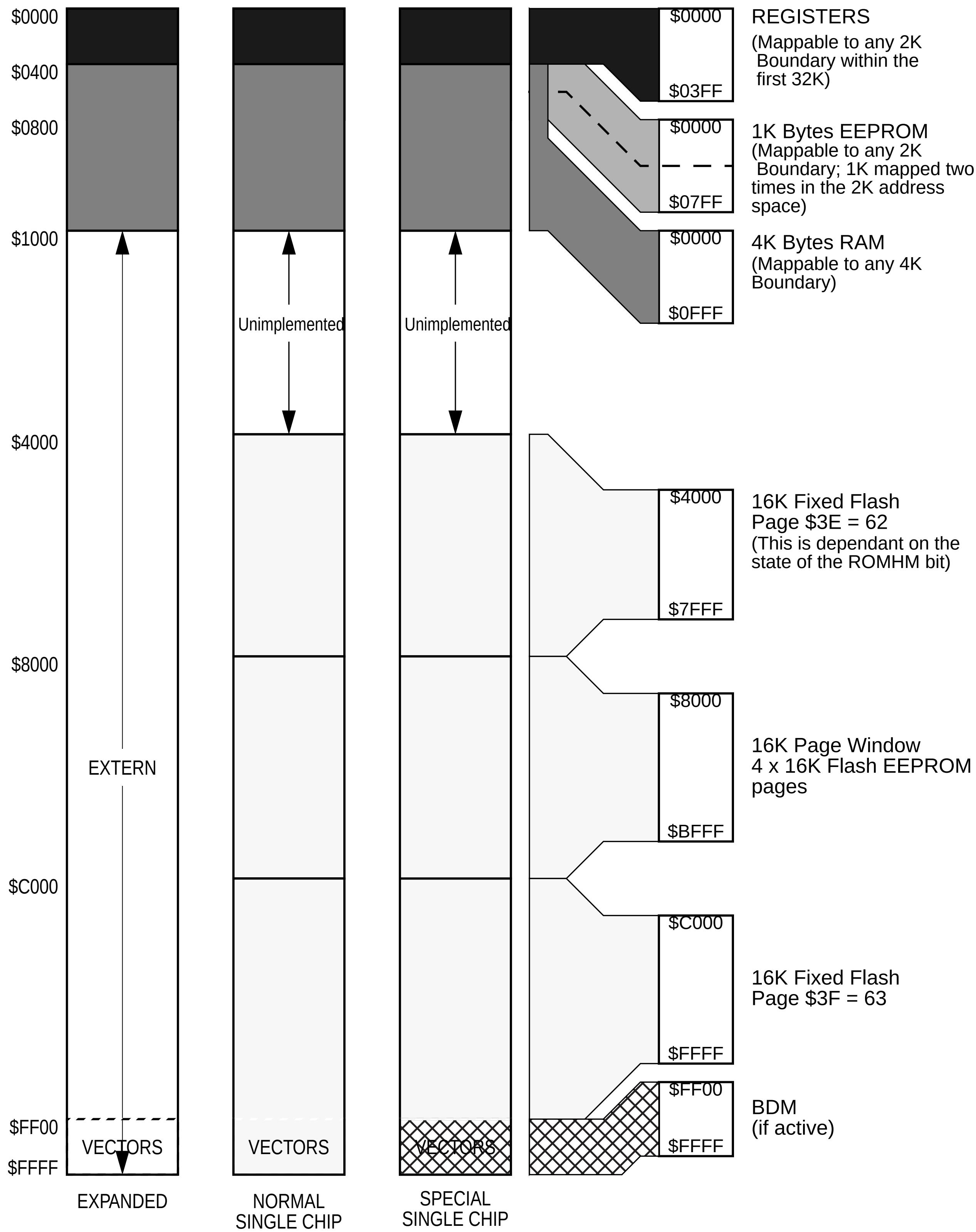
1.1 Overview

The MC9S12DJ64 microcontroller unit (MCU) is a 16-bit device composed of standard on-chip peripherals including a 16-bit central processing unit (HCS12 CPU), 64K bytes of Flash EEPROM, 4K bytes of RAM, 1K bytes of EEPROM, two asynchronous serial communications interfaces (SCI), one serial peripheral interfaces (SPI), an 8-channel IC/OC enhanced capture timer, two 8-channel, 10-bit analog-to-digital converters (ADC), an 8-channel pulse-width modulator (PWM), a digital Byte Data Link Controller (BDLC), 29 discrete digital I/O channels (Port A, Port B, Port K and Port E), 20 discrete digital I/O lines with interrupt and wakeup capability, a CAN 2.0 A, B software compatible modules (MSCAN12), and an Inter-IC Bus. The MC9S12DJ64 has full 16-bit data paths throughout. However, the external bus can operate in an 8-bit narrow mode so single 8-bit wide memory can be interfaced for lower cost systems. The inclusion of a PLL circuit allows power consumption and performance to be adjusted to suit operational requirements.

1.2 Features

- HCS12 Core
  - 16-bit HCS12 CPU
    - i. Upward compatible with M68HC11 instruction set
    - ii. Interrupt stacking and programmer's model identical to M68HC11
    - iii. Instruction queue
    - iv. Enhanced indexed addressing
  - MEBI (Multiplexed External Bus Interface)
  - MMC (Module Mapping Control)
  - INT (Interrupt control)
  - BKP (Breakpoints)
  - BDM (Background Debug Mode)
- CRG (low current Colpitts or Pierce oscillator, PLL, reset, clocks, COP watchdog, real time interrupt, clock monitor)
- 8-bit and 4-bit ports with interrupt functionality
  - Digital filtering
  - Programmable rising or falling edge trigger
- Memory
  - 64K Flash EEPROM
  - 1K byte EEPROM

Figure 1-2 MC9S12DJ64 Memory Map out of Reset



1.5.1 Detailed Register Map

$0000 - $000F MEBI map 1 of 3 (HCS12 Multiplexed External Bus Interface)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0000	PORTA	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$0001	PORTB	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$0002	DDRA	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$0003	DDRB	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$0004	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0005	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0006	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0007	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0008	PORTE	Read:	Bit 7	6	5	4	3	2	Bit 1	Bit 0
		Write:								
$0009	DDRE	Read:	Bit 7	6	5	4	3	Bit 2	0	0
		Write:								
$000A	PEAR	Read:	NOACCE	0	PIPOE	NECLK	LSTRE	RDWE	0	0
		Write:								
$000B	MODE	Read:	MODC	MODB	MODA	0	IVIS	0	EMK	EME
		Write:								
$000C	PUCR	Read:	PUPKE	0	0	PUPEE	0	0	PUPBE	PUPAE
		Write:								
$000D	RDRIV	Read:	RDPK	0	0	RDPE	0	0	RDPB	RDPA
		Write:								
$000E	EBICTL	Read:	0	0	0	0	0	0	0	ESTR
		Write:								
$000F	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								

$0010 - $0014 MMC map 1 of 4 (HCS12 Module Mapping Control)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0010	INITRM	Read:	RAM15	RAM14	RAM13	RAM12	RAM11	0	0	RAMHAL
		Write:								
$0011	INITRG	Read:	0	REG14	REG13	REG12	REG11	0	0	0
		Write:								

$0034 - $003F CRG (Clock and Reset Generator)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0034	SYNR	Read:	0	0	SYN5	SYN4	SYN3	SYN2	SYN1	SYN0
		Write:								
$0035	REFDV	Read:	0	0	0	0	REFDV3	REFDV2	REFDV1	REFDV0
		Write:								
$0036	CTFLG TEST ONLY	Read:	0	0	0	0	0	0	0	0
		Write:								
$0037	CRGFLG	Read:	RTIF	PORF	0	LOCKIF	LOCK	TRACK	SCMIF	SCM
		Write:								
$0038	CRGINT	Read:	RTIE	0	0	LOCKIE	0	0	SCMIE	0
		Write:								
$0039	CLKSEL	Read:	PLLSEL	PSTP	SYSWAI	ROAWAI	PLLWAI	CWAI	RTIWAI	COPWAI
		Write:								
$003A	PLLCTL	Read:	CME	PLLON	AUTO	ACQ	0	PRE	PCE	SCME
		Write:								
$003B	RTICTL	Read:	0	RTR6	RTR5	RTR4	RTR3	RTR2	RTR1	RTR0
		Write:								
$003C	COPCTL	Read:	WCOP	RSBCK	0	0	0	CR2	CR1	CR0
		Write:								
$003D	FORBYP TEST ONLY	Read:	0	0	0	0	0	0	0	0
		Write:								
$003E	CTCTL TEST ONLY	Read:	0	0	0	0	0	0	0	0
		Write:								
$003F	ARMCOP	Read:	0	0	0	0	0	0	0	0
		Write:	Bit 7	6	5	4	3	2	1	Bit 0

$0040 - $007F ECT (Enhanced Capture Timer 16 Bit 8 Channels)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0040	TIOS	Read:	IOS7	IOS6	IOS5	IOS4	IOS3	IOS2	IOS1	IOS0
		Write:								
$0041	CFORC	Read:	0	0	0	0	0	0	0	0
		Write:	FOC7	FOC6	FOC5	FOC4	FOC3	FOC2	FOC1	FOC0
$0042	OC7M	Read:	OC7M7	OC7M6	OC7M5	OC7M4	OC7M3	OC7M2	OC7M1	OC7M0
		Write:								
$0043	OC7D	Read:	OC7D7	OC7D6	OC7D5	OC7D4	OC7D3	OC7D2	OC7D1	OC7D0
		Write:								
$0044	TCNT (hi)	Read:	Bit 15	14	13	12	11	10	9	Bit 8
		Write:								
$0045	TCNT (lo)	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$0046	TSCR1	Read:	TEN	TSWAI	TSFRZ	TFFCA	0	0	0	0
		Write:								
$0047	TTOV	Read:	TOV7	TOV6	TOV5	TOV4	TOV3	TOV2	TOV1	TOV0
		Write:								
$0048	TCTL1	Read:	OM7	OL7	OM6	OL6	OM5	OL5	OM4	OL4
		Write:								
$0049	TCTL2	Read:	OM3	OL3	OM2	OL2	OM1	OL1	OM0	OL0
		Write:								

$00E8 - $00EF BDLC (Bytelevel Data Link Controller J1850)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$00E8	DLCBCR1	Read:	IMSG	CLKS	0	0	0	0	IE	WCM
		Write:								
$00E9	DLCBSVR	Read:	0	0	I3	I2	I1	I0	0	0
		Write:								
$00EA	DLCBCR2	Read:	SMRST	DLOOP	RX4XE	NBFS	TEOD	TSIFR	TMIFR1	TMIFR0
		Write:								
$00EB	DLCBDR	Read:	D7	D6	D5	D4	D3	D2	D1	D0
		Write:								
$00EC	DLCBARD	Read:	0	RXPOL	0	0	BO3	BO2	BO1	BO0
		Write:								
$00ED	DLCBRSR	Read:	0	0	R5	R4	R3	R2	R1	R0
		Write:								
$00EE	DLCSCR	Read:	0	0	0	BDLCE	0	0	0	0
		Write:								
$00EF	DLCBSTAT	Read:	0	0	0	0	0	0	0	IDLE
		Write:								

$00F0 - $00FF Reserved

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$00F0 - $00FF	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								

$0100 - $010F Flash Control Register (fts64k)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0100	FCLKDIV	Read:	FDIVLD	PRDIV8	FDIV5	FDIV4	FDIV3	FDIV2	FDIV1	FDIV0
		Write:								
$0101	FSEC	Read:	KEYEN	NV6	NV5	NV4	NV3	NV2	SEC1	SEC0
		Write:								
$0102	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0103	FCNFG	Read:	CBEIE	CCIE	KEYACC	0	0	0	0	0
		Write:								
$0104	FPROT	Read:	FPOPEN	NV6	FPHDIS	FPHS1	FPHS0	FPLDIS	FPLS1	FPLS0
		Write:								
$0105	FSTAT	Read:	CBEIF	CCIF	PVIOL	ACCERR	0	BLANK	0	0
		Write:								
$0106	FCMD	Read:	0	CMDB6	CMDB5	0	0	CMDB2	0	CMDB0
		Write:								
$0107	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0108	FADDRHI	Read:	Bit 14	Bit 14	13	12	11	10	9	Bit 8
		Write:								
$0109	FADDRLO	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								

$0100 - $010F Flash Control Register (fts64k)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$010A	FDATAHI	Read:	Bit 15	14	13	12	11	10	9	Bit 8
		Write:								
$010B	FDATALO	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$010C - $010F	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								

$0110 - $011B EEPROM Control Register (eets1k)

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$0110	ECLKDIV	Read:	EDIVLD	PRDIV8	EDIV5	EDIV4	EDIV3	EDIV2	EDIV1	EDIV0
		Write:								
$0111	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0112	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								
$0113	ECNFG	Read:	CBEIE	CCIE	0	0	0	0	0	0
		Write:								
$0114	EPROT	Read:	EPOPEN	NV6	NV5	NV4	EPDIS	EP2	EP1	EP0
		Write:								
$0115	ESTAT	Read:	CBEIF	CCIF	PVIOL	ACCERR	0	BLANK	0	0
		Write:								
$0116	ECMD	Read:	0	CMDB6	CMDB5	0	0	CMDB2	0	CMDB0
		Write:								
$0117	Reserved for Factory Test	Read:	0	0	0	0	0	0	0	0
		Write:								
$0118	EADDRHI	Read:	0	0	0	0	0	0	0	Bit 8
		Write:								
$0119	EADDRLO	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								
$011A	EDATAHI	Read:	Bit 15	14	13	12	11	10	9	Bit 8
		Write:								
$011B	EDATALO	Read:	Bit 7	6	5	4	3	2	1	Bit 0
		Write:								

$011C - $011F Reserved for RAM Control Register

Address	Name		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
$011C - $011F	Reserved	Read:	0	0	0	0	0	0	0	0
		Write:								

2.3 Detailed Signal Descriptions

2.3.1 EXTAL, XTAL — Oscillator Pins

EXTAL and XTAL are the crystal driver and external clock pins. On reset all the device clocks are derived from the EXTAL input frequency. XTAL is the crystal output.

2.3.2 $\overline{\text{RESET}}$ — External Reset Pin

An active low bidirectional control signal, it acts as an input to initialize the MCU to a known start-up state, and an output when an internal MCU function causes a reset.

2.3.3 TEST — Test Pin

This input only pin is reserved for test.

NOTE: *The TEST pin must be tied to VSS in all applications.*

2.3.4 VREGEN — Voltage Regulator Enable Pin

This input only pin enables or disables the on-chip voltage regulator.

2.3.5 XFC — PLL Loop Filter Pin

PLL loop filter. Please ask your Freescale representative for the interactive application note to compute PLL loop filter elements. Any current leakage on this pin must be avoided.

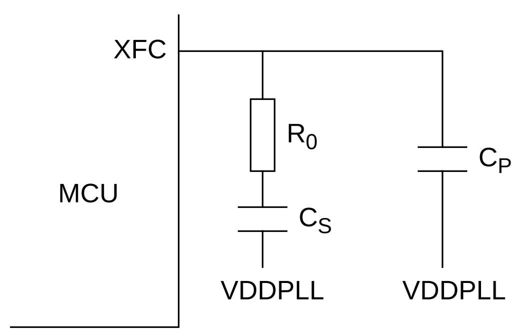


Figure 2-3 PLL Loop Filter Connections

2.3.6 BKGD / $\overline{\text{TAGHI}}$ / MODC — Background Debug, Tag High, and Mode Pin

The BKGD/$\overline{\text{TAGHI}}$/MODC pin is used as a pseudo-open-drain pin for the background debug communication. In MCU expanded modes of operation when instruction tagging is on, an input low on this pin during the falling edge of E-clock tags the high half of the instruction word being read into the

2.3.46 PP3 / KWP3 / PWM3 — Port P I/O Pin 3

PP3 is a general purpose input or output pin. It can be configured to generate an interrupt causing the MCU to exit STOP or WAIT mode. It can be configured as Pulse Width Modulator (PWM) channel 3 output.

2.3.47 PP2 / KWP2 / PWM2 — Port P I/O Pin 2

PP2 is a general purpose input or output pin. It can be configured to generate an interrupt causing the MCU to exit STOP or WAIT mode. It can be configured as Pulse Width Modulator (PWM) channel 2 output.

2.3.48 PP1 / KWP1 / PWM1 — Port P I/O Pin 1

PP1 is a general purpose input or output pin. It can be configured to generate an interrupt causing the MCU to exit STOP or WAIT mode. It can be configured as Pulse Width Modulator (PWM) channel 1 output.

2.3.49 PP0 / KWP0 / PWM0 — Port P I/O Pin 0

PP0 is a general purpose input or output pin. It can be configured to generate an interrupt causing the MCU to exit STOP or WAIT mode. It can be configured as Pulse Width Modulator (PWM) channel 0 output.

2.3.50 PS7 / $\overline{SS0}$ — Port S I/O Pin 7

PS6 is a general purpose input or output pin. It can be configured as the slave select pin $\overline{SS}$ of the Serial Peripheral Interface 0 (SPI0).

2.3.51 PS6 / SCK0 — Port S I/O Pin 6

PS6 is a general purpose input or output pin. It can be configured as the serial clock pin SCK of the Serial Peripheral Interface 0 (SPI0).

2.3.52 PS5 / MOSI0 — Port S I/O Pin 5

PS5 is a general purpose input or output pin. It can be configured as master output (during master mode) or slave input pin (during slave mode) MOSI of the Serial Peripheral Interface 0 (SPI0).

2.3.53 PS4 / MISO0 — Port S I/O Pin 4

PS4 is a general purpose input or output pin. It can be configured as master input (during master mode) or slave output pin (during slave mode) MOSI of the Serial Peripheral Interface 0 (SPI0).

2.3.54 PS3 / TXD1 — Port S I/O Pin 3

PS3 is a general purpose input or output pin. It can be configured as the transmit pin TXD of Serial Communication Interface 1 (SCI1).

Mnemonic	Pin Number 112-pin QFP	Nominal Voltage	Description
VDDPLL	43	2.5V	Provides operating voltage and ground for the Phased-Locked Loop. This allows the supply voltage to the PLL to be bypassed independently. Internal power and ground generated by internal regulator.
VSSPLL	45	0V	
VREGEN	97	5.0V	Internal Voltage Regulator enable/disable

2.4.1 VDDX, VSSX — Power & Ground Pins for I/O Drivers

External power and ground for I/O drivers. Because fast signal transitions place high, short-duration current demands on the power supply, use bypass capacitors with high-frequency characteristics and place them as close to the MCU as possible. Bypass requirements depend on how heavily the MCU pins are loaded.

VDDX and VSSX are the supplies for Ports J, K, M, P, T and S.

2.4.2 VDDR, VSSR — Power & Ground Pins for I/O Drivers & for Internal Voltage Regulator

External power and ground for I/O drivers and input to the internal voltage regulator. Because fast signal transitions place high, short-duration current demands on the power supply, use bypass capacitors with high-frequency characteristics and place them as close to the MCU as possible. Bypass requirements depend on how heavily the MCU pins are loaded.

VDDR and VSSR are the supplies for Ports A, B, E and H.

2.4.3 VDD1, VDD2, VSS1, VSS2 — Internal Logic Power Supply Pins

Power is supplied to the MCU through VDD and VSS. Because fast signal transitions place high, short-duration current demands on the power supply, use bypass capacitors with high-frequency characteristics and place them as close to the MCU as possible. This 2.5V supply is derived from the internal voltage regulator. There is no static load on those pins allowed. The internal voltage regulator is turned off, if VREGEN is tied to ground.

NOTE: *No load allowed except for bypass capacitors.*

2.4.4 VDDA, VSSA — Power Supply Pins for ATD0/ATD1 and VREG

VDDA, VSSA are the power supply and ground input pins for the voltage regulator and the two analog to digital converters. It also provides the reference for the internal voltage regulator. This allows the supply voltage to ATD0/ATD1 and the reference voltage to be bypassed independently.

Table 4-2 Clock Selection Based on PE7

PE7 = $\overline{XCLKS}$	Description
0	Pierce Oscillator/external clock selected

Table 4-3 Voltage Regulator VREGEN

VREGEN	Description
1	Internal Voltage Regulator enabled
0	Internal Voltage Regulator disabled, VDD1,2 and VDDPLL must be supplied externally with 2.5V

4.3 Security

The device will make available a security feature preventing the unauthorized read and write of the memory contents. This feature allows:

- Protection of the contents of FLASH,
- Protection of the contents of EEPROM,
- Operation in single-chip mode,
- Operation from external memory with internal FLASH and EEPROM disabled.

The user must be reminded that part of the security must lie with the user's code. An extreme example would be user's code that dumps the contents of the internal program. This code would defeat the purpose of security. At the same time the user may also wish to put a back door in the user's program. An example of this is the user downloads a key through the SCI which allows access to a programming routine that updates parameters stored in EEPROM.

4.3.1 Securing the Microcontroller

Once the user has programmed the FLASH and EEPROM (if desired), the part can be secured by programming the security bits located in the FLASH module. These non-volatile bits will keep the part secured through resetting the part and through powering down the part.

The security byte resides in a portion of the Flash array.

Check the Flash Block User Guide for more details on the security configuration.

4.3.2 Operation of the Secured Microcontroller

4.3.2.1 Normal Single Chip Mode

This will be the most common usage of the secured part. Everything will appear the same as if the part was not secured with the exception of BDM operation. The BDM operation will be blocked.

4.3.2.2 Executing from External Memory

The user may wish to execute from external space with a secured microcontroller. This is accomplished by resetting directly into expanded mode. The internal FLASH and EEPROM will be disabled. BDM operations will be blocked.

4.3.3 Unsecuring the Microcontroller

In order to unsecure the microcontroller, the internal FLASH and EEPROM must be erased. This can be done through an external program in expanded mode or via a sequence of BDM commands. Unsecuring is also possible via the Backdoor Key Access. Refer to Flash Block Guide for details.

Once the user has erased the FLASH and EEPROM, the part can be reset into special single chip mode. This invokes a program that verifies the erasure of the internal FLASH and EEPROM. Once this program completes, the user can erase and program the FLASH security bits to the unsecured state. This is generally done through the BDM, but the user could also change to expanded mode (by writing the mode bits through the BDM) and jumping to an external program (again through BDM commands). Note that if the part goes through a reset before the security bits are reprogrammed to the unsecure state, the part will be secured again.

4.4 Low Power Modes

The microcontroller features three main low power modes. Consult the respective Block User Guide for information on the module behavior in Stop, Pseudo Stop, and Wait Mode. An important source of information about the clock system is the Clock and Reset Generator User Guide (CRG).

4.4.1 Stop

Executing the CPU STOP instruction stops all clocks and the oscillator thus putting the chip in fully static mode. Wake up from this mode can be done via reset or external interrupts.

4.4.2 Pseudo Stop

This mode is entered by executing the CPU STOP instruction. In this mode the oscillator is still running and the Real Time Interrupt (RTI) or Watchdog (COP) sub module can stay active. Other peripherals are turned off. This mode consumes more current than the full STOP mode, but the wake up time from this mode is significantly shorter.

4.4.3 Wait

This mode is entered by executing the CPU WAI instruction. In this mode the CPU will not execute instructions. The internal CPU signals (address and data bus) will be fully static. All peripherals stay active. For further power consumption the peripherals can individually turn off their local clocks.

$FFCA, $FFCB	Modulus Down Counter underflow	I-Bit	MCCTL (MCZI)	$CA
$FFC8, $FFC9	Pulse Accumulator B Overflow	I-Bit	PBCTL (PBOVI)	$C8
$FFC6, $FFC7	CRG PLL lock	I-Bit	CRGINT (LOCKIE)	$C6
$FFC4, $FFC5	CRG Self Clock Mode	I-Bit	CRGINT (SCMIE)	$C4
$FFC2, $FFC3	BDLC	I-Bit	DLCBCR1 (IE)	$C2
$FFC0, $FFC1	IIC Bus	I-Bit	IBCR (IBIE)	$C0
$FFBE, $FFBF	Reserved	I-Bit	Reserved	$BE
$FFBC, $FFBD		I-Bit		$BC
$FFBA, $FFBB	EEPROM	I-Bit	ECNFG (CCIE, CBEIE)	$BA
$FFB8, $FFB9	FLASH	I-Bit	FCNFG (CCIE, CBEIE)	$B8
$FFB6, $FFB7	CAN0 wake-up	I-Bit	CANRIER (WUPIE)	$B6
$FFB4, $FFB5	CAN0 errors	I-Bit	CANRIER (CSCIE, OVRIE)	$B4
$FFB2, $FFB3	CAN0 receive	I-Bit	CANRIER (RXFIE)	$B2
$FFB0, $FFB1	CAN0 transmit	I-Bit	CANTIER (TXEIE2-TXEIE0)	$B0
$FFAE, $FFAF	Reserved	I-Bit	Reserved	$AE
$FFAC, $FFAD		I-Bit		$AC
$FFAA, $FFAB		I-Bit		$AA
$FFA8, $FFA9		I-Bit		$A8
$FFA6, $FFA7		I-Bit		$A6
$FFA4, $FFA5		I-Bit		$A4
$FFA2, $FFA3		I-Bit		$A2
$FFA0, $FFA1		I-Bit		$A0
$FF9E, $FF9F		I-Bit		$9E
$FF9C, $FF9D		I-Bit		$9C
$FF9A, $FF9B		I-Bit		$9A
$FF98, $FF99		I-Bit		$98
$FF96, $FF97		I-Bit		$96
$FF94, $FF95		I-Bit		$94
$FF92, $FF93		I-Bit		$92
$FF90, $FF91		I-Bit		$90
$FF8E, $FF8F	Port P	I-Bit	PIEP (PIEP7-0)	$8E
$FF8C, $FF8D	PWM Emergency Shutdown	I-Bit	PWMSDN (PWMIE)	$8C
$FF80 to $FF8B	Reserved			

5.3 Effects of Reset

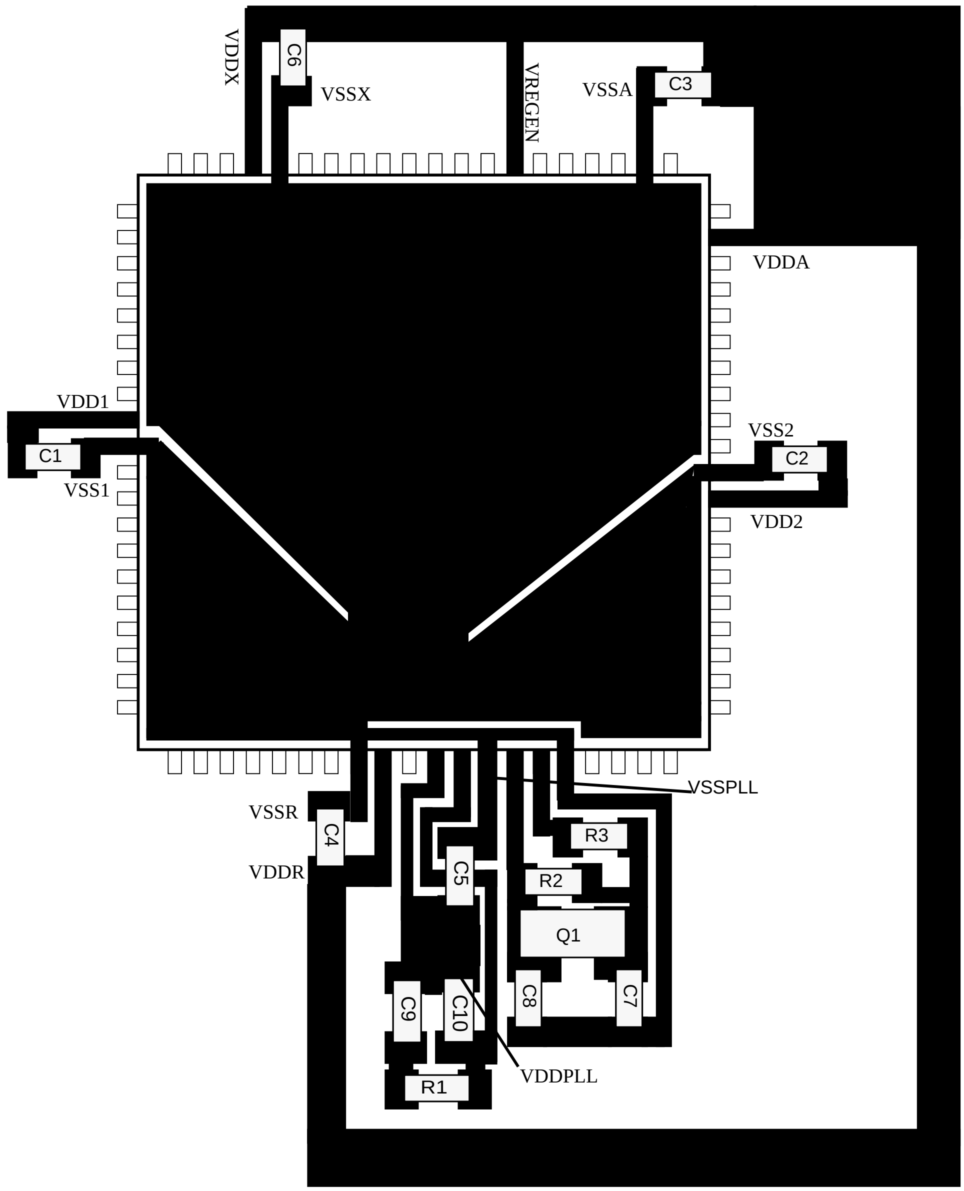
When a reset occurs, MCU registers and control bits are changed to known start-up states. Refer to the respective module Block User Guides for register reset states.

5.3.1 I/O pins

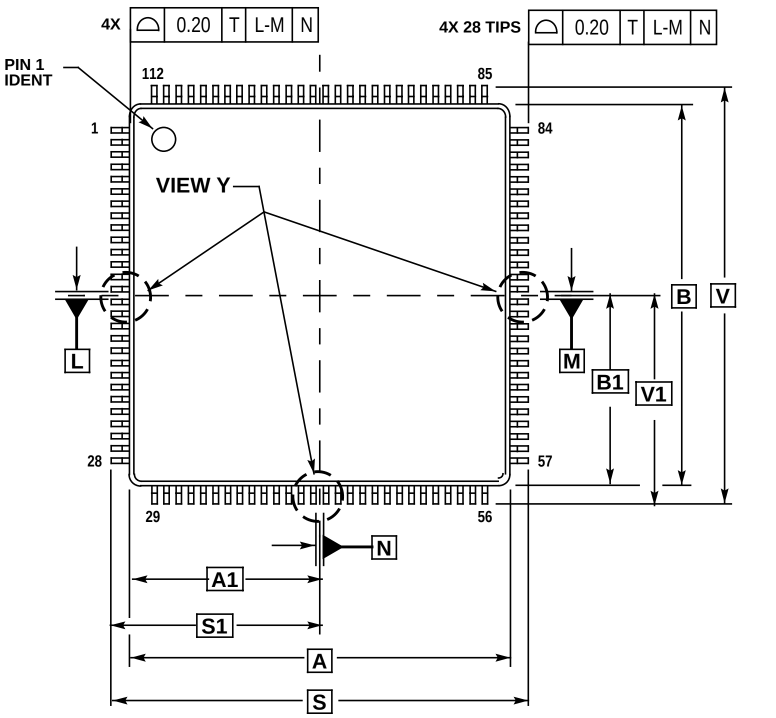
Refer to the HCS12 Multiplexed External Bus Interface (MEBI) Block Guide for mode dependent pin configuration of port A, B, E and K out of reset.

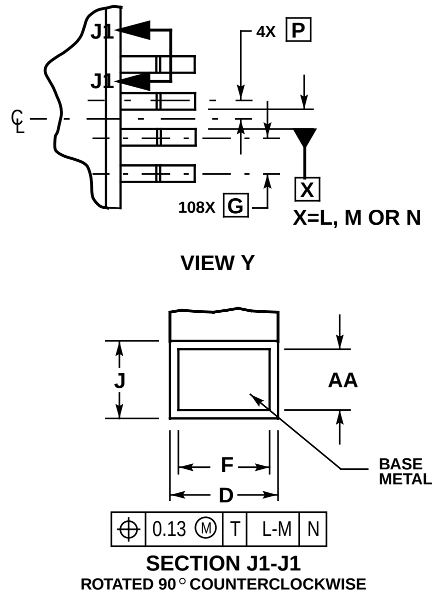
Refer to the PIM Block User Guide for reset configurations of all peripheral module ports.

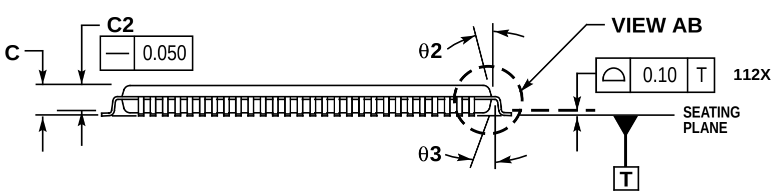
Figure 22-4 Recommended PCB Layout for 80QFP Pierce Oscillator

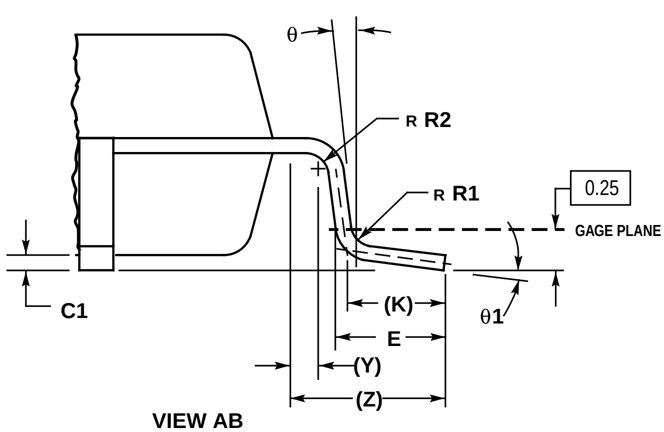


B.2 112-pin LQFP package









NOTES:
1. DIMENSIONING AND TOLERANCING PER ASME Y14.5M, 1994.
2. DIMENSIONS IN MILLIMETERS.
3. DATUMS L, M AND N TO BE DETERMINED AT SEATING PLANE, DATUM T.
4. DIMENSIONS S AND V TO BE DETERMINED AT SEATING PLANE, DATUM T.
5. DIMENSIONS A AND B DO NOT INCLUDE MOLD PROTRUSION. ALLOWABLE PROTRUSION IS 0.25 PER SIDE. DIMENSIONS A AND B INCLUDE MOLD MISMATCH.
6. DIMENSION D DOES NOT INCLUDE DAMBAR PROTRUSION. ALLOWABLE DAMBAR PROTRUSION SHALL NOT CAUSE THE D DIMENSION TO EXCEED 0.46.

	MILLIMETERS	
DIM	MIN	MAX
A	20.000 BSC	
A1	10.000 BSC	
B	20.000 BSC	
B1	10.000 BSC	
C	---	1.600
C1	0.050	0.150
C2	1.350	1.450
D	0.270	0.370
E	0.450	0.750
F	0.270	0.330
G	0.650 BSC	
J	0.090	0.170
K	0.500 REF	
P	0.325 BSC	
R1	0.100	0.200
R2	0.100	0.200
S	22.000 BSC	
S1	11.000 BSC	
V	22.000 BSC	
V1	11.000 BSC	
Y	0.250 REF	
Z	1.000 REF	
AA	0.090	0.160
θ	0°	8°
θ1	3°	7°
θ2	11°	13°
θ3	11°	13°

Figure B-1 112-pin LQFP mechanical dimensions (case no. 987)