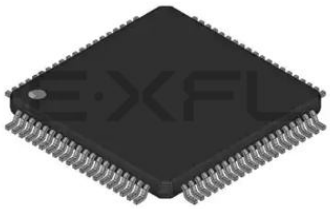
Infineon Technologies - XC2768X136F128LAAKXUMA1 Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	C166SV2
Core Size	16/32-Bit
Speed	128MHz
Connectivity	CANbus, EBI/EMI, FlexRay, I²C, LINbus, SPI, UART/USART
Peripherals	I²S, POR, PWM, WDT
Number of I/O	75
Program Memory Size	1.06MB (1.06M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	90K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	-
Package / Case	-
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/xc2768x136f128laakxuma1

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2.1 Pin Configuration and Definition

The pins of the XC2768X are described in detail in **Table 6**, which includes all alternate functions. For further explanations please refer to the footnotes at the end of the table. The following figure summarizes all pins, showing their locations on the four sides of the package.

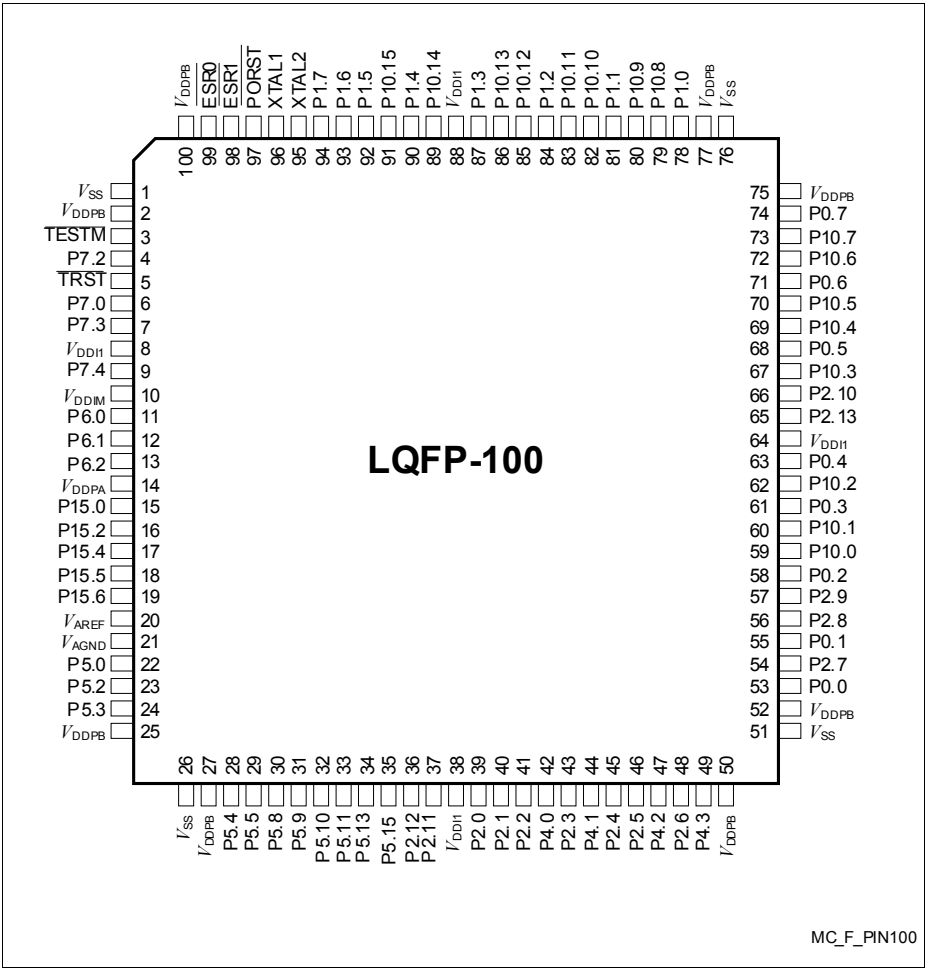


Figure 2 XC2768X Pin Configuration (top view)

Table 6 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
13	P6.2	O0 / I	DA/A	**Bit 2 of Port 6, General Purpose Input/Output**
	EMUX2	O1	DA/A	**External Analog MUX Control Output 2 (ADC0)**
	T6OUT	O2	DA/A	**GPT12E Timer T6 Toggle Latch Output**
	U1C1_SCLKOUT	O3	DA/A	**USIC1 Channel 1 Shift Clock Output**
	U1C1_DX1C	I	DA/A	**USIC1 Channel 1 Shift Clock Input**
15	P15.0	I	In/A	**Bit 0 of Port 15, General Purpose Input**
	ADC1_CH0	I	In/A	**Analog Input Channel 0 for ADC1**
16	P15.2	I	In/A	**Bit 2 of Port 15, General Purpose Input**
	ADC1_CH2	I	In/A	**Analog Input Channel 2 for ADC1**
	T5INA	I	In/A	**GPT12E Timer T5 Count/Gate Input**
17	P15.4	I	In/A	**Bit 4 of Port 15, General Purpose Input**
	ADC1_CH4	I	In/A	**Analog Input Channel 4 for ADC1**
	T6INA	I	In/A	**GPT12E Timer T6 Count/Gate Input**
18	P15.5	I	In/A	**Bit 5 of Port 15, General Purpose Input**
	ADC1_CH5	I	In/A	**Analog Input Channel 5 for ADC1**
	T6EUDA	I	In/A	**GPT12E Timer T6 External Up/Down Control Input**
19	P15.6	I	In/A	**Bit 6 of Port 15, General Purpose Input**
	ADC1_CH6	I	In/A	**Analog Input Channel 6 for ADC1**
20	V_{AREF}	-	PS/A	**Reference Voltage for A/D Converters ADC0/1**
21	V_{AGND}	-	PS/A	**Reference Ground for A/D Converters ADC0/1**
22	P5.0	I	In/A	**Bit 0 of Port 5, General Purpose Input**
	ADC0_CH0	I	In/A	**Analog Input Channel 0 for ADC0**
23	P5.2	I	In/A	**Bit 2 of Port 5, General Purpose Input**
	ADC0_CH2	I	In/A	**Analog Input Channel 2 for ADC0**
	TDI_A	I	In/A	**JTAG Test Data Input**

Table 6 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
39	P2.0	O0 / I	St/B	**Bit 0 of Port 2, General Purpose Input/Output**
	CCU63_CC60	O2	St/B	**CCU63 Channel 0 Output**
	AD13	OH / IH	St/B	**External Bus Interface Address/Data Line 13**
	RxDC0C	I	St/B	**CAN Node 0 Receive Data Input**
	CCU63_CC60INB	I	St/B	**CCU63 Channel 0 Input**
	T5INB	I	St/B	**GPT12E Timer T5 Count/Gate Input**
40	P2.1	O0 / I	St/B	**Bit 1 of Port 2, General Purpose Input/Output**
	TxDC0	O1	St/B	**CAN Node 0 Transmit Data Output**
	CCU63_CC61	O2	St/B	**CCU63 Channel 1 Output**
	AD14	OH / IH	St/B	**External Bus Interface Address/Data Line 14**
	CCU63_CC61INB	I	St/B	**CCU63 Channel 1 Input**
	T5EUDB	I	St/B	**GPT12E Timer T5 External Up/Down Control Input**
	ESR1_5	I	St/B	**ESR1 Trigger Input 5**
	ERU_0A0	I	St/B	**External Request Unit Channel 0 Input A0**
41	P2.2	O0 / I	St/B	**Bit 2 of Port 2, General Purpose Input/Output**
	TxDC1	O1	St/B	**CAN Node 1 Transmit Data Output**
	CCU63_CC62	O2	St/B	**CCU63 Channel 2 Output**
	AD15	OH / IH	St/B	**External Bus Interface Address/Data Line 15**
	CCU63_CC62INB	I	St/B	**CCU63 Channel 2 Input**
	ESR2_5	I	St/B	**ESR2 Trigger Input 5**
	ERU_1A0	I	St/B	**External Request Unit Channel 1 Input A0**

Table 6 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
82	P10.10	O0 / I	St/B	**Bit 10 of Port 10, General Purpose Input/Output**
	U0C0_SELO 0	O1	St/B	**USIC0 Channel 0 Select/Control 0 Output**
	CCU60_COU T63	O2	St/B	**CCU60 Channel 3 Output**
	AD10	OH / IH	St/B	**External Bus Interface Address/Data Line 10**
	U0C0_DX2C	I	St/B	**USIC0 Channel 0 Shift Control Input**
	U0C1_DX1A	I	St/B	**USIC0 Channel 1 Shift Clock Input**
	TDI_B	IH	St/B	**JTAG Test Data Input** If JTAG pos. B is selected during start-up, an internal pull-up device will hold this pin high when nothing is driving it.
83	P10.11	O0 / I	St/B	**Bit 11 of Port 10, General Purpose Input/Output**
	U1C0_SCLK OUT	O1	St/B	**USIC1 Channel 0 Shift Clock Output**
	$\overline{\text{BRKOUT}}$	O2	St/B	**OCDS Break Signal Output**
	AD11	OH / IH	St/B	**External Bus Interface Address/Data Line 11**
	U1C0_DX1D	I	St/B	**USIC1 Channel 0 Shift Clock Input**
	TMS_B	IH	St/B	**JTAG Test Mode Selection Input** If JTAG pos. B is selected during start-up, an internal pull-up device will hold this pin high when nothing is driving it.

Table 8 XC2768X **Memory Map** (cont'd)[1)]

Address Area	Start Loc.	End Loc.	Area Size[2)]	Notes
MultiCAN alternate regs.	$20'8000_H$	$20'AFFF_H$	12 Kbytes	Accessed via EBC
Reserved	$20'6800_H$	$20'7FFF_H$	6 Kbytes	
MultiCAN registers	$20'0000_H$	$20'3FFF_H$	16 Kbytes	Accessed via EBC
External memory area	$01'0000_H$	$1F'FFFF_H$	1984 Kbytes	
SFR area	$00'FE00_H$	$00'FFFF_H$	0.5 Kbytes	
Dualport RAM (DPRAM)	$00'F600_H$	$00'FDFF_H$	2 Kbytes	
Reserved for DPRAM	$00'F200_H$	$00'F5FF_H$	1 Kbytes	
ESFR area	$00'F000_H$	$00'F1FF_H$	0.5 Kbytes	
XSFR area	$00'E000_H$	$00'EFFF_H$	4 Kbytes	
Data SRAM (DSRAM)	$00'8000_H$	$00'DFFF_H$	24 Kbytes	
External memory area	$00'0000_H$	$00'7FFF_H$	32 Kbytes	

1) Accesses to the shaded areas are reserved. In devices with external bus interface these accesses generate external bus accesses.

2) The areas marked with "<" are slightly smaller than indicated, see column "Notes".

3) The uppermost 4-Kbyte sector of the first Flash segment is reserved for internal use ($C0'F000_H$ to $C0'FFFF_H$).

4) Several pipeline optimizations are not active within the external IO area. This is necessary to control external peripherals properly.

This common memory space consists of 16 Mbytes organized as 256 segments of 64 Kbytes; each segment contains four data pages of 16 Kbytes. The entire memory space can be accessed bytewise or wordwise. Portions of the on-chip DPRAM and the register spaces (ESFR/SFR) additionally are directly bit addressable.

The internal data memory areas and the Special Function Register areas (SFR and ESFR) are mapped into segment 0, the system segment.

The Program Management Unit (PMU) handles all code fetches and, therefore, controls access to the program memories such as Flash memory and PSRAM.

The Data Management Unit (DMU) handles all data transfers and, therefore, controls access to the DSRAM and the on-chip peripherals.

Both units (PMU and DMU) are connected to the high-speed system bus so that they can exchange data. This is required if operands are read from program memory, code or data is written to the PSRAM, code is fetched from external memory, or data is read from or written to external resources. These include peripherals on the LXBus such as USIC or MultiCAN. The system bus allows concurrent two-way communication for maximum transfer performance.

Memory Content Protection

The contents of on-chip memories can be protected against soft errors (induced e.g. by radiation) by activating the parity mechanism or the Error Correction Code (ECC).
The parity mechanism can detect a single-bit error and prevent the software from using incorrect data or executing incorrect instructions.
The ECC mechanism can detect and automatically correct single-bit errors. This supports the stable operation of the system.

It is strongly recommended to activate the ECC mechanism wherever possible because this dramatically increases the robustness of an application against such soft errors.

3.3 Central Processing Unit (CPU)

The core of the CPU consists of a 5-stage execution pipeline with a 2-stage instruction-fetch pipeline, a 16-bit arithmetic and logic unit (ALU), a 32-bit/40-bit multiply and accumulate unit (MAC), a register-file providing three register banks, and dedicated SFRs. The ALU features a multiply-and-divide unit, a bit-mask generator, and a barrel shifter.

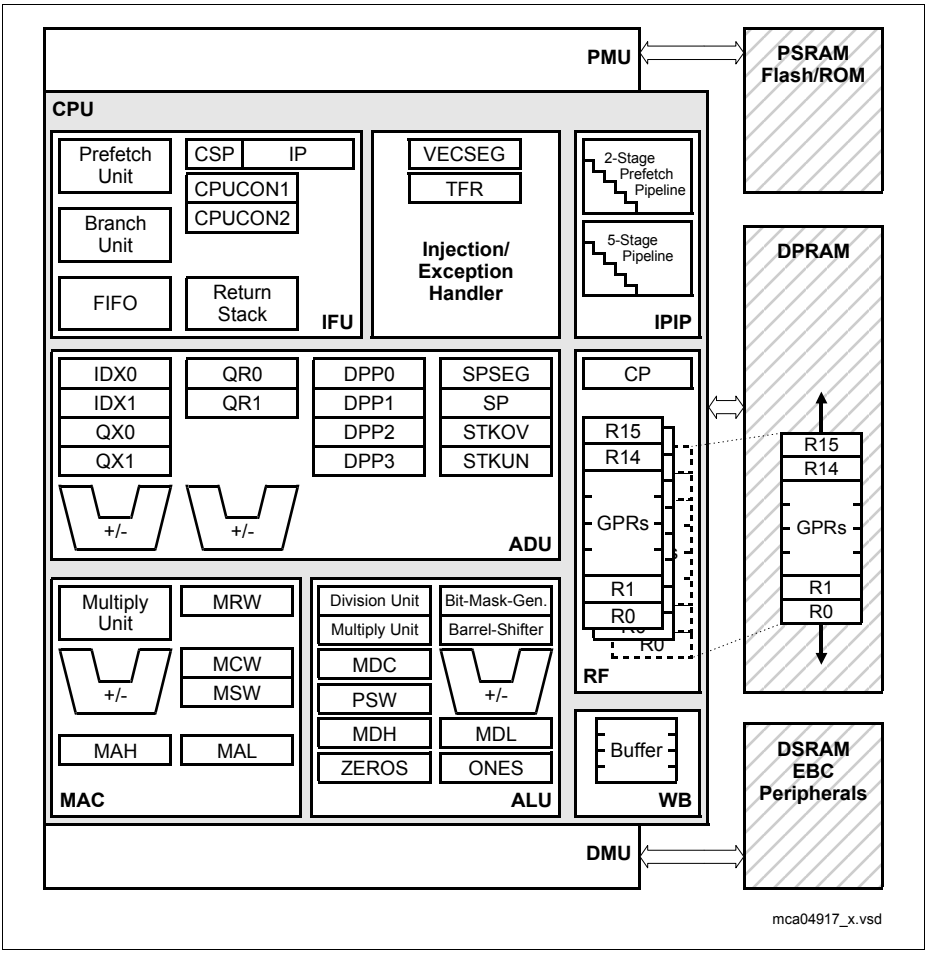


Figure 3 CPU Block Diagram

3.4 Memory Protection Unit (MPU)

The XC2768X's Memory Protection Unit (MPU) protects user-specified memory areas from unauthorized read, write, or instruction fetch accesses. The MPU can protect the whole address space including the peripheral area. This completes established mechanisms such as the register security mechanism or stack overrun/underrun detection.

Four Protection Levels support flexible system programming where operating system, low level drivers, and applications run on separate levels. Each protection level permits different access restrictions for instructions and/or data.

Every access is checked (if the MPU is enabled) and an access violating the permission rules will be marked as invalid and leads to a protection trap.

A set of protection registers for each protection level specifies the address ranges and the access permissions. Applications requiring more than 4 protection levels can dynamically re-program the protection registers.

3.5 Memory Checker Module (MCHK)

The XC2768X's Memory Checker Module calculates a checksum (fractional polynomial division) on a block of data, often called Cyclic Redundancy Code (CRC). It is based on a 32-bit linear feedback shift register and may, therefore, also be used to generate pseudo-random numbers.

The Memory Checker Module is a 16-bit parallel input signature compression circuitry which enables error detection within a block of data stored in memory, registers, or communicated e.g. via serial communication lines. It reduces the probability of error masking due to repeated error patterns by calculating the signature of blocks of data.

The polynomial used for operation is configurable, so most of the commonly used polynomials may be used. Also, the block size for generating a CRC result is configurable via a local counter. An interrupt may be generated if testing the current data block reveals an error.

An autonomous CRC compare circuitry is included to enable redundant error detection, e.g. to enable higher safety integrity levels.

The Memory Checker Module provides enhanced fault detection (beyond parity or ECC) for data and instructions in volatile and non volatile memories. This is especially important for the safety and reliability of embedded systems.

3.9 Capture/Compare Units CCU6x

The XC2768X types feature the CCU60, CCU61, CCU62 and CCU63 unit(s).

CCU6 is a high-resolution capture and compare unit with application-specific modes. It provides inputs to start the timers synchronously, an important feature in devices with several CCU6 modules.

The module provides two independent timers (T12, T13), that can be used for PWM generation, especially for AC motor control. Additionally, special control modes for block commutation and multi-phase machines are supported.

Timer 12 Features

- Three capture/compare channels, where each channel can be used either as a capture or as a compare channel.
- Supports generation of a three-phase PWM (six outputs, individual signals for high-side and low-side switches)
- 16-bit resolution, maximum count frequency = peripheral clock
- Dead-time control for each channel to avoid short circuits in the power stage
- Concurrent update of the required T12/13 registers
- Center-aligned and edge-aligned PWM can be generated
- Single-shot mode supported
- Many interrupt request sources
- Hysteresis-like control mode
- Automatic start on a HW event (T12HR, for synchronization purposes)

Timer 13 Features

- One independent compare channel with one output
- 16-bit resolution, maximum count frequency = peripheral clock
- Can be synchronized to T12
- Interrupt generation at period match and compare match
- Single-shot mode supported
- Automatic start on a HW event (T13HR, for synchronization purposes)

Additional Features

- Block commutation for brushless DC drives implemented
- Position detection via Hall sensor pattern
- Automatic rotational speed measurement for block commutation
- Integrated error handling
- Fast emergency stop without CPU load via external signal ($\overline{\text{CTRAP}}$)
- Control modes for multi-channel AC drives
- Output levels can be selected and adapted to the power stage

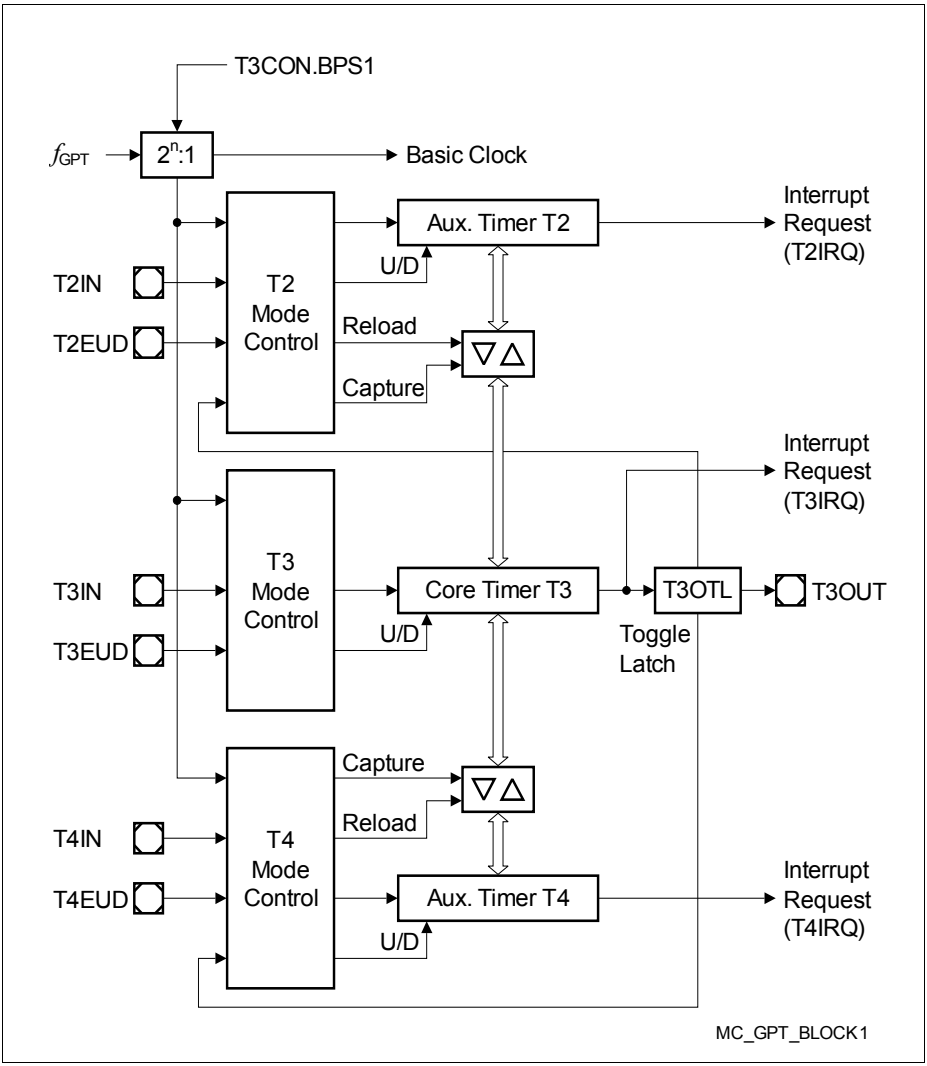


Figure 5 Block Diagram of GPT1

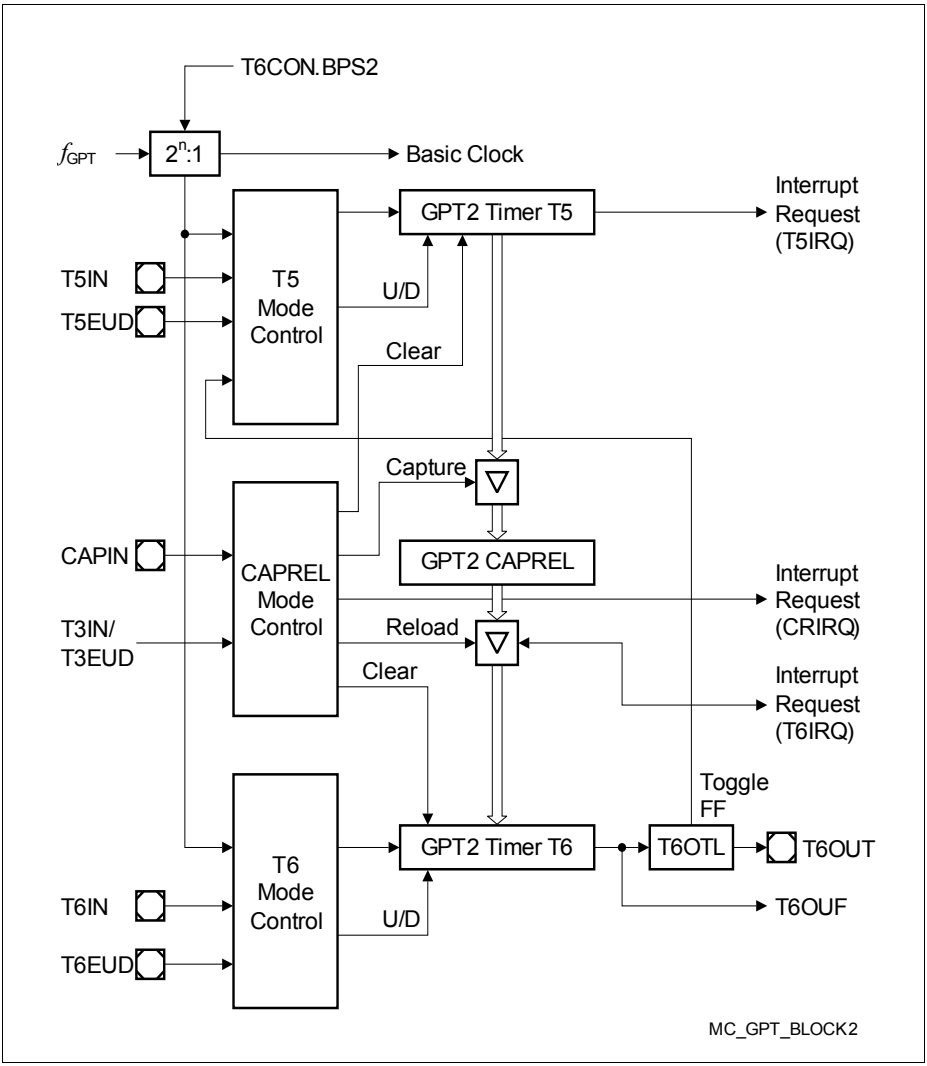


Figure 6 Block Diagram of GPT2

3.12 A/D Converters

For analog signal measurement, up to two 10-bit A/D converters (ADC0, ADC1) with 11 + 5 multiplexed input channels and a sample and hold circuit have been integrated on-chip. 4 inputs can be converted by both A/D converters. Conversions use the successive approximation method. The sample time (to charge the capacitors) and the conversion time are programmable so that they can be adjusted to the external circuit. The A/D converters can also operate in 8-bit conversion mode, further reducing the conversion time.

Several independent conversion result registers, selectable interrupt requests, and highly flexible conversion sequences provide a high degree of programmability to meet the application requirements. Both modules can be synchronized to allow parallel sampling of two input channels.

For applications that require more analog input channels, external analog multiplexers can be controlled automatically. For applications that require fewer analog input channels, the remaining channel inputs can be used as digital input port pins.

The A/D converters of the XC2768X support two types of request sources which can be triggered by several internal and external events.

- Parallel requests are activated at the same time and then executed in a predefined sequence.
- Queued requests are executed in a user-defined sequence.

In addition, the conversion of a specific channel can be inserted into a running sequence without disturbing that sequence. All requests are arbitrated according to the priority level assigned to them.

Data reduction features reduce the number of required CPU access operations allowing the precise evaluation of analog inputs (high conversion rate) even at a low CPU speed. Result data can be reduced by limit checking or accumulation of results.

The Peripheral Event Controller (PEC) can be used to control the A/D converters or to automatically store conversion results to a table in memory for later evaluation, without requiring the overhead of entering and exiting interrupt routines for each data transfer. Each A/D converter contains eight result registers which can be concatenated to build a result FIFO. Wait-for-read mode can be enabled for each result register to prevent the loss of conversion data.

In order to decouple analog inputs from digital noise and to avoid input trigger noise, those pins used for analog input can be disconnected from the digital input stages. This can be selected for each pin separately with the Port x Digital Input Disable registers.

The Auto-Power-Down feature of the A/D converters minimizes the power consumption when no conversion is in progress.

Broken wire detection for each channel and a multiplexer test mode provide information to verify the proper operation of the analog signal sources (e.g. a sensor system).

3.14 MultiCAN Module

The MultiCAN module contains independently operating CAN nodes with Full-CAN functionality which are able to exchange Data and Remote Frames using a gateway function. Transmission and reception of CAN frames is handled in accordance with CAN specification V2.0 B (active). Each CAN node can receive and transmit standard frames with 11-bit identifiers as well as extended frames with 29-bit identifiers.

All CAN nodes share a common set of message objects. Each message object can be individually allocated to one of the CAN nodes. Besides serving as a storage container for incoming and outgoing frames, message objects can be combined to build gateways between the CAN nodes or to set up a FIFO buffer.

Note: The number of CAN nodes and message objects depends on the selected device type.

The message objects are organized in double-chained linked lists, where each CAN node has its own list of message objects. A CAN node stores frames only into message objects that are allocated to its own message object list and it transmits only messages belonging to this message object list. A powerful, command-driven list controller performs all message object list operations.

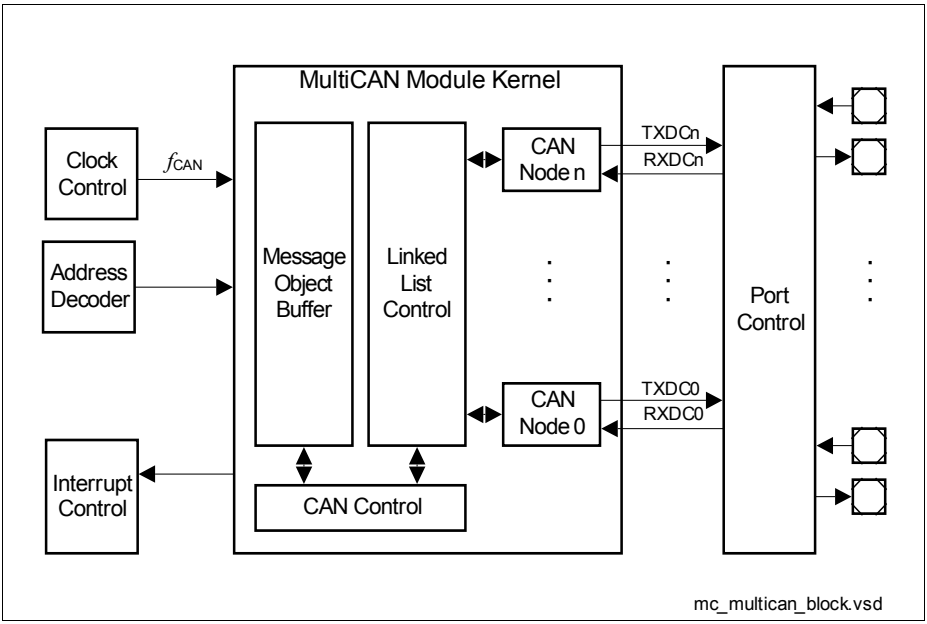


Figure 9 Block Diagram of MultiCAN Module

Table 11 Instruction Set Summary (cont'd)

Mnemonic	Description	Bytes
NOP	Null operation	2
CoMUL/CoMAC	Multiply (and accumulate)	4
CoADD/CoSUB	Add/Subtract	4
Co(A)SHR	(Arithmetic) Shift right	4
CoSHL	Shift left	4
CoLOAD/STORE	Load accumulator/Store MAC register	4
CoCMP	Compare	4
CoMAX/MIN	Maximum/Minimum	4
CoABS/CoRND	Absolute value/Round accumulator	4
CoMOV	Data move	4
CoNEG/NOP	Negate accumulator/Null operation	4

1) The Enter Power Down Mode instruction is not used in the XC2768X, due to the enhanced power control scheme. PWRDN will be correctly decoded, but will trigger no action.

1) These parameter values cover the complete operating range. Under relaxed operating conditions (room temperature, nominal supply voltage) the typical values can be used for calculation.
2) The sum of DNL/INL/GAIN/OFF errors does not exceed the related TUE total unadjusted error.
3) If a reduced analog reference voltage between 1 V and V_{DDPA} / 2 is used, there is an additional decrease of the ADC speed and accuracy.
4) If the analog reference voltage is below V_{DDPA} but still in the range of V_{DDPA} / 2 and V_{DDPA}, the ADC errors increase. Reducing the reference voltage by a factor k (k < 1) increases TUE, DNL, INL, Gain and Offset errors by a factor 1/k.
5) If the analog reference voltage is above V_{DDPA}, the ADC errors increase.
6) TUE is based on 12-bit conversions.
TUE is tested at V_{AREF} = V_{DDPA} = 5.0 V, V_{AGND} = 0 V. It is verified by design for all other voltages within the defined voltage range. The specified TUE is valid only if the absolute sum of input overload currents on analog port pins (see I_{OV} specification) does not exceed 10 mA, and if V_{AREF} and V_{AGND} remain stable during the measurement time.

Table 22 ADC Parameters for Lower Voltage Range

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Input resistance of the selected analog channel	R_{AIN} CC	–	1.4	2.5	kΩ	not subject to production test 1)
Input resistance of the reference input	R_{AREF} CC	–	0.8	1.7	kΩ	not subject to production test 1)
Differential Non-Linearity Error 2)3)4)5)	$\|EA_{DNL}\|$ CC	–	1.5	3.0	LSB	not subject to production test
Gain Error 2)3)4)5)	$\|EA_{GAIN}\|$ CC	–	0.5	3.5	LSB	not subject to production test
Integral Non-Linearity 2)3)4)5)	$\|EA_{INL}\|$ CC	–	1.5	3.0	LSB	not subject to production test
Offset Error 2)3)4)5)	$\|EA_{OFF}\|$ CC	–	1.0	4.0	LSB	not subject to production test
Total Unadjusted Error 3)4)	|TUE| CC	–	2.5	4	LSB	6)
Analog clock frequency	f_{ADCI} SR	2	–	16.7	MHz	Std. reference input (V_{AREF})
		2	–	12.1	MHz	Alt. reference input (CH0)

Table 22 ADC Parameters for Lower Voltage Range (cont'd)

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Wakeup time from analog powerdown, fast mode	t_{WAF} CC	–	–	8.5	µs	
Wakeup time from analog powerdown, slow mode	t_{WAS} CC	–	–	15	µs	

1) These parameter values cover the complete operating range. Under relaxed operating conditions (room temperature, nominal supply voltage) the typical values can be used for calculation.
2) The sum of DNL/INL/GAIN/OFF errors does not exceed the related TUE total unadjusted error.
3) If a reduced analog reference voltage between 1 V and V_{DDPA} / 2 is used, there is an additional decrease of the ADC speed and accuracy.
4) If the analog reference voltage is below V_{DDPA} but still in the range of V_{DDPA} / 2 and V_{DDPA}, the ADC errors increase. Reducing the reference voltage by a factor k (k < 1) increases TUE, DNL, INL, Gain and Offset errors by a factor 1/k.
5) If the analog reference voltage is above V_{DDPA}, the ADC errors increase.
6) TUE is based on 12-bit conversions.
   TUE is tested at V_{AREF} = V_{DDPA} = 3.3 V, V_{AGND} = 0 V. It is verified by design for all other voltages within the defined voltage range. The specified TUE is valid only if the absolute sum of input overload currents on analog port pins (see I_{OV} specification) does not exceed 10 mA, and if V_{AREF} and V_{AGND} remain stable during the measurement time.

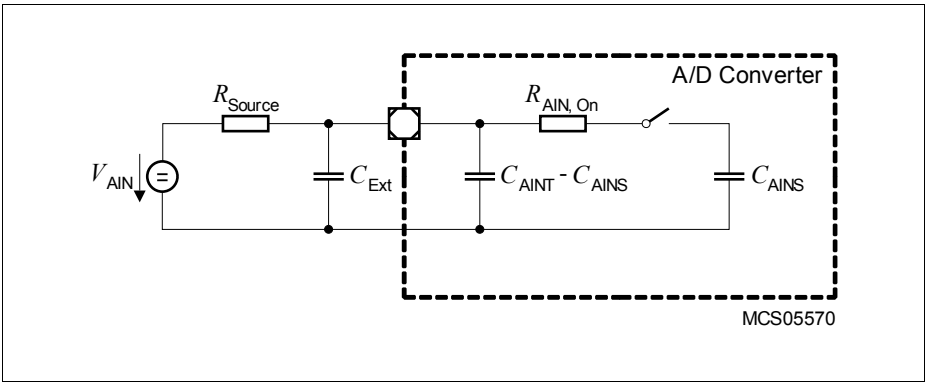


Figure 13 Equivalent Circuitry for Analog Inputs

4.5 Flash Memory Parameters

The XC2768X is delivered with all Flash sectors erased and with no protection installed.

The data retention time of the XC2768X's Flash memory (i.e. the time after which stored data can still be retrieved) depends on the number of times the Flash memory has been erased and programmed.

Note: These parameters are not subject to production test but verified by design and/or characterization.

Note: Operating Conditions apply.

Table 27 Flash Parameters

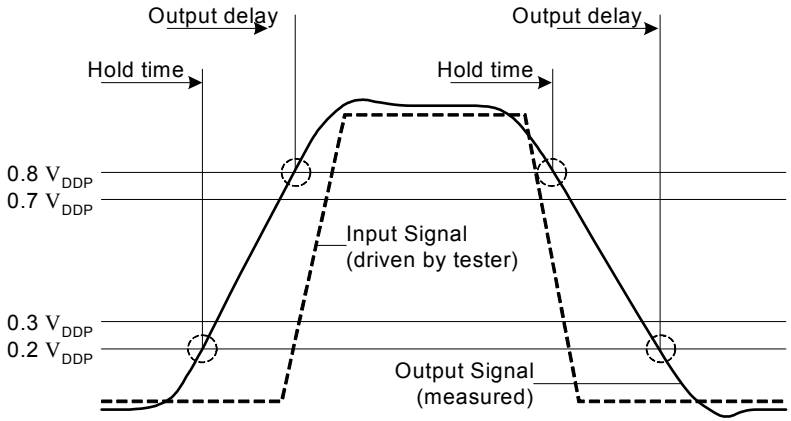
Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Parallel Flash module program/erase limit depending on Flash read activity	N_{PP} SR	–	–	5[1)]		$N_{FL\_RD} \leq 1$
		–	–	1[2)]		$N_{FL\_RD} > 1$
Flash erase endurance for security pages	N_{SEC} SR	10	–	–	cycles	$t_{RET} \geq 20$ years
Flash wait states[3)]	$N_{WSFLASH}$ SR	1	–	–		$f_{SYS} \leq 8$ MHz
		2	–	–		$f_{SYS} \leq 13$ MHz
		3	–	–		$f_{SYS} \leq 17$ MHz
		4	–	–		$f_{SYS} > 17$ MHz
Flash wait state extension[4)]	N_{WSFLE} SR	0	–	–		$f_{SYS} \leq 80$ MHz
		1	–	–		$f_{SYS} > 80$ MHz; $f_{SYS} \leq 128$ MHz
Erase time per sector/page	t_{ER} CC	–	7[5)]	8.0	ms	
Programming time per page	t_{PR} CC	–	3[5)]	3.5	ms	
Data retention time	t_{RET} CC	20	–	–	years	$N_{Er} \leq 1\,000$ cycles
Drain disturb limit	N_{DD} SR	32	–	–	cycles	

4.6 AC Parameters

These parameters describe the dynamic behavior of the XC2768X.

4.6.1 Testing Waveforms

These values are used for characterization and production testing (except pin XTAL1).



Output timings refer to the rising edge of CLKOUT.
Input timings are calculated from the time, when the input signal reaches V_{IH} or V_{IL}, respectively.

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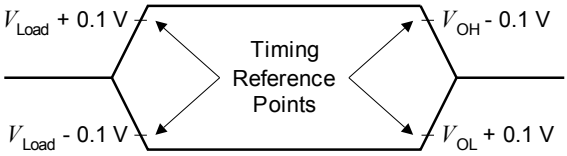
Figure 14 Input Output Waveforms



For timing purposes a port pin is no longer floating when a 100 mV change from load voltage occurs, but begins to float when a 100 mV change from the loaded V_{OH}/V_{OL} level occurs (I_{OH}/I_{OL} = 20 mA).

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Figure 15 Floating Waveforms

4.6.5.1 Bus Cycle Control with the READY Input

The duration of an external bus cycle can be controlled by the external circuit using the READY input signal. The polarity of this input signal can be selected.

Synchronous READY permits the shortest possible bus cycle but requires the input signal to be synchronous to the reference signal CLKOUT.

An asynchronous READY signal puts no timing constraints on the input signal but incurs a minimum of one waitstate due to the additional synchronization stage. The minimum duration of an asynchronous READY signal for safe synchronization is one CLKOUT period plus the input setup time.

An active READY signal can be deactivated in response to the trailing (rising) edge of the corresponding command ($\overline{RD}$ or $\overline{WR}$).

If the next bus cycle is controlled by READY, an active READY signal must be disabled before the first valid sample point in the next bus cycle. This sample point depends on the programmed phases of the next cycle.