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### Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Active
Number of LABs/CLBs	1172
Number of Logic Elements/Cells	18752
Total RAM Bits	239616
Number of I/O	152
Number of Gates	-
Voltage - Supply	1.15V ~ 1.25V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FBGA (17x17)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/intel/ep2c20f256i8">https://www.e-xfl.com/product-detail/intel/ep2c20f256i8</a>

## Clock Modes

Table 2–8 summarizes the different clock modes supported by the M4K memory.

<b>Table 2–8. M4K Clock Modes</b>	
<b>Clock Mode</b>	<b>Description</b>
Independent	In this mode, a separate clock is available for each port (ports A and B). Clock A controls all registers on the port A side, while clock B controls all registers on the port B side.
Input/output	On each of the two ports, A or B, one clock controls all registers for inputs into the memory block: data input, <i>wren</i> , and address. The other clock controls the block's data output registers.
Read/write	Up to two clocks are available in this mode. The write clock controls the block's data inputs, <i>wraddress</i> , and <i>wren</i> . The read clock controls the data output, <i>rdaddress</i> , and <i>rden</i> .
Single	In this mode, a single clock, together with clock enable, is used to control all registers of the memory block. Asynchronous clear signals for the registers are not supported.

Table 2–9 shows which clock modes are supported by all M4K blocks when configured in the different memory modes.

<b>Table 2–9. Cyclone II M4K Memory Clock Modes</b>			
<b>Clocking Modes</b>	<b>True Dual-Port Mode</b>	<b>Simple Dual-Port Mode</b>	<b>Single-Port Mode</b>
Independent	✓		
Input/output	✓	✓	✓
Read/write		✓	
Single clock	✓	✓	✓

## M4K Routing Interface

The R4, C4, and direct link interconnects from adjacent LABs drive the M4K block local interconnect. The M4K blocks can communicate with LABs on either the left or right side through these row resources or with LAB columns on either the right or left with the column resources. Up to 16 direct link input connections to the M4K block are possible from the left adjacent LAB and another 16 possible from the right adjacent LAB. M4K block outputs can also connect to left and right LABs through each 16 direct link interconnects. Figure 2–17 shows the M4K block to logic array interface.

**Table 5–19. M4K Block Internal Timing Microparameters (Part 2 of 3)**

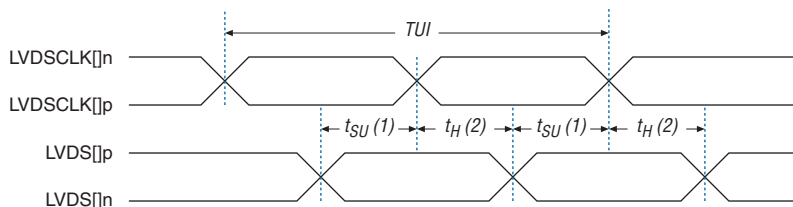
Parameter	–6 Speed Grade (1)		–7 Speed Grade (2)		–8 Speed Grade (3)		Unit
	Min	Max	Min	Max	Min	Max	
TM4KBEH	234	—	267	—	267	—	ps
	—	—	250	—	267	—	ps
TM4KDATAASU	35	—	46	—	46	—	ps
	—	—	40	—	46	—	ps
TM4KDATAAH	234	—	267	—	267	—	ps
	—	—	250	—	267	—	ps
TM4KADDRASU	35	—	46	—	46	—	ps
	—	—	40	—	46	—	ps
TM4KADDRAH	234	—	267	—	267	—	ps
	—	—	250	—	267	—	ps
TM4KDATABSU	35	—	46	—	46	—	ps
	—	—	40	—	46	—	ps
TM4KDATABH	234	—	267	—	267	—	ps
	—	—	250	—	267	—	ps
TM4KRADDRBSU	35	—	46	—	46	—	ps
	—	—	40	—	46	—	ps
TM4KRADDRBH	234	—	267	—	267	—	ps
	—	—	250	—	267	—	ps
TM4KDATAO1	466	724	445	826	445	930	ps
	—	—	466	—	466	—	ps
TM4KDATAO2	2345	3680	2234	4157	2234	4636	ps
	—	—	2345	—	2345	—	ps
TM4KCLKH	1923	—	2769	—	2769	—	ps
	—	—	2307	—	2769	—	ps
TM4KCLKL	1923	—	2769	—	2769	—	ps
	—	—	2307	—	2769	—	ps

**Table 5–49. Mini-LVDS Transmitter Timing Specification (Part 2 of 2)**

Symbol	Conditions	–6 Speed Grade			–7 Speed Grade			–8 Speed Grade			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
Device operation in Mbps	×10	100	—	311	100	—	311	100	—	311	Mbps
	×8	80	—	311	80	—	311	80	—	311	Mbps
	×7	70	—	311	70	—	311	70	—	311	Mbps
	×4	40	—	311	40	—	311	40	—	311	Mbps
	×2	20	—	311	20	—	311	20	—	311	Mbps
	×1	10	—	311	10	—	311	10	—	311	Mbps
$t_{DUTY}$	—	45	—	55	45	—	55	45	—	55	%
TCCS	—	—	—	200	—	—	200	—	—	200	ps
Output jitter (peak to peak)	—	—	—	500	—	—	500	—	—	500	ps
$t_{RISE}$	20–80%	—	—	500	—	—	500	—	—	500	ps
$t_{FALL}$	80–20%	—	—	500	—	—	500	—	—	500	ps
$t_{LOCK}$	—	—	—	100	—	—	100	—	—	100	μs

In order to determine the transmitter timing requirements, mini-LVDS receiver timing requirements on the other end of the link must be taken into consideration. The mini-LVDS receiver timing parameters are typically defined as  $t_{SU}$  and  $t_H$  requirements. Therefore, the transmitter timing parameter specifications are  $t_{CO}$  (minimum) and  $t_{CO}$  (maximum). Refer to [Figure 5–4](#) for the timing budget.

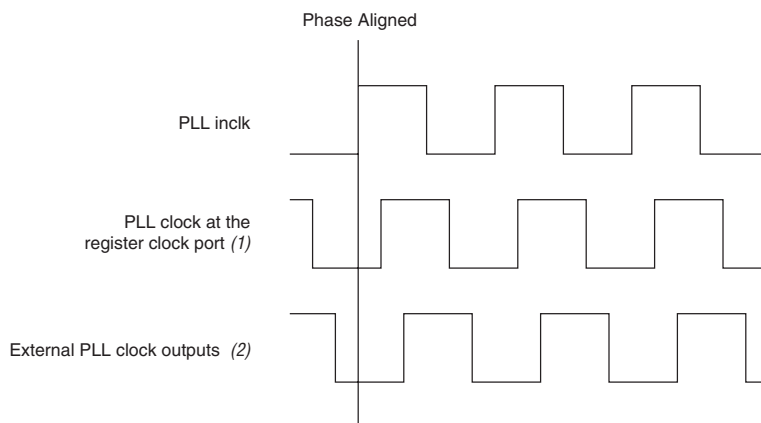
The AC timing requirements for mini-LVDS are shown in [Figure 5–6](#).

**Figure 5–6. mini-LVDS Transmitter AC Timing Specification**

**Notes to [Figure 5–6](#):**

- (1) The data setup time,  $t_{SU}$ , is  $0.225 \times TUI$ .
- (2) The data hold time,  $t_H$ , is  $0.225 \times TUI$ .

**Figure 7–6. Phase Relationship between Cyclone II PLL Clocks in No Compensation Mode**



**Notes to Figure 7–6:**

- (1) Internal clocks fed by the PLL are in phase with each other.
- (2) The external clock outputs can lead or lag the PLL internal clocks.

## Source-Synchronous Mode

If data and clock arrive at the same time at the input pins, they are guaranteed to keep the same phase relationship at the clock and data ports of any IOE input register. Figure 7–7 shows an example waveform of the clock and data in this mode. This mode is recommended for source-synchronous data transfer. Data and clock signals at the IOE experience similar buffer delays as long as the same I/O standard is used.

Table 7–8 shows the clock sources connectivity to the global clock networks.

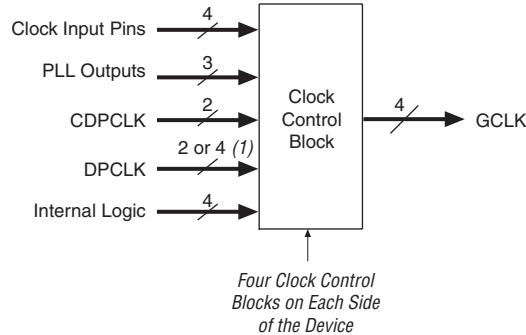
**Table 7–8. Global Clock Network Connections (Part 1 of 3)**

Global Clock Network Clock Sources	Global Clock Networks															
	All Cyclone II Devices								EP2C15 through EP2C70 Devices Only							
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLK0/LVDSCLK0p	✓		✓													
CLK1/LVDSCLK0n		✓	✓													
CLK2/LVDSCLK1p	✓			✓												
CLK3/LVDSCLK1n		✓		✓												
CLK4/LVDSCLK2p					✓		✓									
CLK5/LVDSCLK2n						✓	✓									
CLK6/LVDSCLK3p					✓			✓								
CLK7/LVDSCLK3n						✓		✓								
CLK8/LVDSCLK4n									✓		✓					
CLK9/LVDSCLK4p										✓	✓					
CLK10/LVDSCLK5n									✓			✓				
CLK11/LVDSCLK5p										✓		✓				
CLK12/LVDSCLK6n													✓		✓	
CLK13/LVDSCLK6p														✓	✓	
CLK14/LVDSCLK7n													✓			✓
CLK15/LVDSCLK7p														✓		✓
PLL1_c0	✓	✓		✓												
PLL1_c1	✓		✓	✓												
PLL1_c2		✓	✓													
PLL2_c0					✓	✓		✓								
PLL2_c1					✓		✓	✓								
PLL2_c2						✓	✓									
PLL3_c0									✓	✓		✓				
PLL3_c1									✓		✓	✓				
PLL3_c2										✓	✓					

From the clock sources listed above, only two clock input pins, two PLL clock outputs, one `DPCLK` or `CDPCLK` pin, and one source from internal logic can drive into any given clock control blocks, as shown in [Figure 7–11](#). Out of these six inputs to any clock control block, the two clock input pins and two PLL outputs can be dynamic selected to feed a global clock network. The clock control block supports static selection of the `DPCLK` or `CDPCLK` pin and the signal from internal logic.

[Figure 7–13](#) shows the simplified version of the four clock control blocks on each side of the Cyclone II device periphery. The Cyclone II devices support up to 16 of these clock control blocks and this allows for up to a maximum of 16 global clocks in Cyclone II devices.

**Figure 7–13. Clock Control Blocks on Each Side of the Cyclone II Device**



**Note to [Figure 7–13](#):**

- (1) The left and right sides of the device have two `DPCLK` pins, and the top and bottom of the device have four `DPCLK` pins.

## Global Clock Network Power Down

The Cyclone II global clock network can be disabled (powered down) by both static and dynamic approaches. When a clock network is powered down, all the logic fed by the clock network is in an off-state, thereby reducing the overall power consumption of the device.

The global clock networks that are not used are automatically powered down through configuration bit settings in the configuration file generated by the Quartus II software.

The dynamic clock enable or disable feature allows internal logic to synchronously control power up or down on the global clock networks in the Cyclone II device. This function is independent of the PLL and is applied directly on the clock network, as shown in [Figure 7–11](#). The input

In addition, the clock networks in the Cyclone II device support dynamic selection of the clock source and also support a power-down mode where clock networks that are not being used can easily be turned off, reducing the overall power consumption of the device.



**Table 8–2. Number of M4K Blocks in Cyclone II Devices (Part 2 of 2)**

Device	M4K Blocks	Total RAM Bits
EP2C50	129	594,432
EP2C70	250	1,152,000

## Control Signals

Figure 8–1 shows how the register clocks, clears, and control signals are implemented in the Cyclone II memory block.

The clock enable control signal controls the clock entering the entire memory block, not just the input and output registers. The signal disables the clock so that the memory block does not see any clock edges and will not perform any operations.

Cyclone II devices do not support asynchronous clear signals to input registers. Only output registers support asynchronous clears. There are three ways to reset the registers in the M4K blocks: power up the device, use the `aclr` signal for output register only, or assert the device-wide reset signal using the `DEV_CLRn` option.



When applied to output registers, the asynchronous clear signal clears the output registers and the effects are seen immediately.

## 1.8-V LVCMOS (EIA/JEDEC Standard EIA/JESD8-7)

The 1.8-V I/O standard is used for 1.8-V LVCMOS applications. This standard defines the DC interface parameters for high-speed, low-voltage, non-terminated digital circuits driving or being driven by other 1.8-V parts.

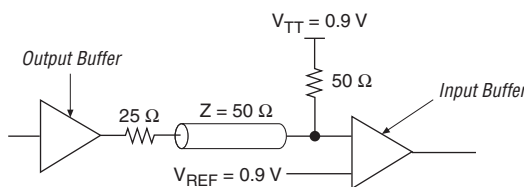
The 1.8-V standard does not require input reference voltages or board terminations. Cyclone II devices support input and output levels for 1.8-V LVCMOS.

## SSTL-18 Class I and II

The 1.8-V SSTL-18 standard is formulated under JEDEC Standard, JESD815: Stub Series Terminated Logic for 1.8V (SSTL-18).

The SSTL-18 I/O standard is a 1.8-V memory bus standard used for applications such as high-speed DDR2 SDRAM interfaces. This standard is similar to SSTL-2 and defines input and output specifications for devices that are designed to operate in the SSTL-18 logic switching range 0.0 to 1.8 V. SSTL-18 requires a 0.9-V  $V_{REF}$  and a 0.9-V  $V_{TT}$ , with the termination resistors connected to both. There are no class definitions for the SSTL-18 standard in the JEDEC specification. The specification of this I/O standard is based on an environment that consists of both series and parallel terminating resistors. Altera provides solutions to two derived applications in JEDEC specification and names them class I and class II to be consistent with other SSTL standards. Figures 10–5 and 10–6 show SSTL-18 class I and II termination, respectively. Cyclone II devices support both input and output levels.

**Figure 10–5. 1.8-V SSTL Class I Termination**



After applying the equation above, apply one of the equations in [Table 10–11](#), depending on the package type.

<b>Table 10–11. Bidirectional Pad Limitation Formulas (Multiple <math>V_{REF}</math> Inputs and Outputs)</b>	
<b>Package Type</b>	<b>Formula</b>
FineLine BGA	(Total number of bidirectional pads) + (Total number of output pads) $\leq 9$ (per $V_{CCIO}/GND$ pair)
QFP	Total number of bidirectional pads + Total number of output pads $\leq 5$ (per $V_{CCIO}/GND$ pair)

Each I/O bank can only be set to a single  $V_{CCIO}$  voltage level and a single  $V_{REF}$  voltage level at a given time. Pins of different I/O standards can share the bank if they have compatible  $V_{CCIO}$  values (refer to [Table 10–4](#) for more details) and compatible  $V_{REF}$  voltage levels.

### DDR and QDR Pads

For dedicated DQ and DQS pads on a DDR interface, DQ pads have to be on the same power bank as DQS pads. With the DDR and DDR2 memory interfaces, a  $V_{CCIO}$  and ground pair can have a maximum of five DQ pads.

For a QDR interface, D is the QDR output and Q is the QDR input. D pads and Q pads have to be on the same power bank as CQ. With the QDR and QDRII memory interfaces, a  $V_{CCIO}$  and ground pair can have a maximum of five D and Q pads.

By default, the Quartus II software assigns D and Q pads as regular I/O pins. If you do not specify the function of a D or Q pad in the Quartus II software, the software sets them as regular I/O pins. If this occurs, Cyclone II QDR and QDRII performance is not guaranteed.

## DC Guidelines

There is a current limit of 240 mA per eight consecutive output top and bottom pins per power pair, as shown by the following equation:

$$\sum_{pin}^{pin+7} I_{PIN} < 240\text{mA per power pair}$$

There is a current limit of 240 mA per 12 consecutive output side (left and right) pins per power pair, as shown by the following equation:

## Referenced Documents

This chapter references the following documents:

- *Altera Reliability Report*
- *AN 75: High-Speed Board Designs*
- *Cyclone II Architecture* chapter in volume 1 of the *Cyclone II Device Handbook*
- *Cyclone II Device Family Data Sheet*, section 1 of the *Cyclone II Device Handbook*
- *DC Characteristics and Timing Specifications* chapter in volume 1 of the *Cyclone II Device Handbook*
- *External Memory Interfaces* chapter in volume 1 of the *Cyclone II Device Handbook*
- *High Speed Differential Interfaces in Cyclone II Devices* chapter in volume 1 of the *Cyclone II Device Handbook*
- *Hot Socketing & Power-On Reset* chapter in volume 1 of the *Cyclone II Device Handbook*
- *I/O Management* chapter in volume 2 of the *Quartus II Handbook*

## Document Revision History

Table 10–13 shows the revision history for this document.

<b>Table 10–13. Document Revision History</b>		
<b>Date and Document Version</b>	<b>Changes Made</b>	<b>Summary of Changes</b>
February 2008 v2.4	<ul style="list-style-type: none"> <li>● Added “Referenced Documents” section.</li> <li>● Updated “Differential Pad Placement Guidelines” section.</li> </ul>	—
February 2007 v2.3	<ul style="list-style-type: none"> <li>● Added document revision history.</li> <li>● Updated “Introduction” and its footprint note.</li> <li>● Updated <i>Note (2)</i> in Table 10–4.</li> <li>● Updated “Differential LVPECL” section.</li> <li>● Updated “Differential Pad Placement Guidelines” section.</li> <li>● Updated “Output Pads” section.</li> <li>● Added new section “5.0-V Device Compatibility” with two new figures.</li> </ul>	<ul style="list-style-type: none"> <li>● Added reference detail for ESD specifications.</li> <li>● Added information about differential placement restrictions applying only to pins in the same bank.</li> <li>● Added information that Cyclone II device supports LVDS on clock inputs at 3.3V <math>V_{CCIO}</math>.</li> <li>● Added more information on DC placement guidelines.</li> <li>● Added information stating SSTL and HSTL outputs can be closer than 2 pads from <math>V_{REF}</math>.</li> <li>● Added 5.0 Device tolerance solution.</li> </ul>

**Table 13–1. Cyclone II Configuration Schemes**

Configuration Scheme	MSEL1	MSEL0
AS (20 MHz)	0	0
PS	0	1
Fast AS (40 MHz) (1)	1	0
JTAG-based Configuration (2)	(3)	(3)

**Notes to Table 13–1:**

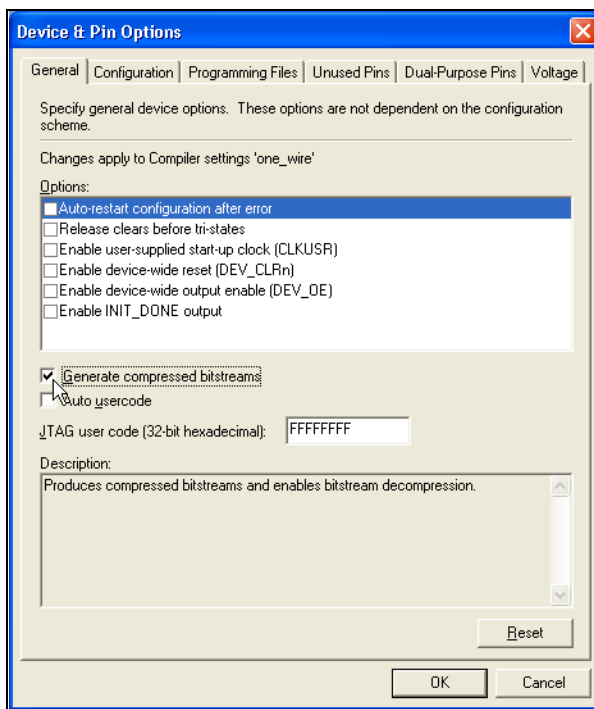
- (1) Only the EPCS16 and EPCS64 devices support a DCLK up to 40 MHz clock; other EPCS devices support a DCLK up to 20 MHz. Refer to the *Serial Configuration Devices Data Sheet* for more information.
- (2) JTAG-based configuration takes precedence over other configuration schemes, which means MSEL pin settings are ignored.
- (3) Do not leave the MSEL pins floating; connect them to V<sub>CCIO</sub> or ground. These pins support the non-JTAG configuration scheme used in production. If you are only using JTAG configuration, you should connect the MSEL pins to ground.

You can download configuration data to Cyclone II FPGAs with the AS, PS, or JTAG interfaces using the options in Table 13–2.

**Table 13–2. Cyclone II Device Configuration Schemes**

Configuration Scheme	Description
AS configuration	Configuration using serial configuration devices (EPCS1, EPCS4, EPCS16 or EPCS64 devices)
PS configuration	Configuration using enhanced configuration devices (EPC4, EPC8, and EPC16 devices), EPC2 and EPC1 configuration devices, an intelligent host (microprocessor), or a download cable
JTAG-based configuration	Configuration via JTAG pins using a download cable, an intelligent host (microprocessor), or the Jam™ Standard Test and Programming Language (STAPL)

**Figure 13–1. Enabling Compression for Cyclone II Bitstreams in Compiler Settings**



You can also use the following steps to enable compression when creating programming files from the Convert Programming Files window.

1. Click **Convert Programming Files** (File menu).
2. Select the Programming File type. Only Programmer Object Files (.pof), SRAM HEXOUT, RBF, or TTF files support compression.
3. For POFs, select a configuration device.
4. Select **Add File** and add a Cyclone II SRAM Object File(s) (.sof).
5. Select the name of the file you added to the SOF Data area and click on **Properties**.
6. Check the **Compression** check box.

### Reset Stage

When `nCONFIG` or `nSTATUS` are low, the device is in reset. After POR, the Cyclone II device releases `nSTATUS`. An external 10-k $\Omega$  pull-up resistor pulls the `nSTATUS` signal high, and the Cyclone II device enters configuration mode.



$V_{CCINT}$  and  $V_{CCIO}$  of the banks where the configuration and JTAG pins reside need to be fully powered to the appropriate voltage levels in order to begin the configuration process.

### Configuration Stage

The serial clock (DCLK) generated by the Cyclone II device controls the entire configuration cycle and provides the timing for the serial interface. Cyclone II devices use an internal oscillator to generate DCLK. Using the `MSEL[ ]` pins, you can select either a 20- or 40-MHz oscillator. Although you can select either 20- or 40-MHz oscillator when designing with serial configuration devices, the 40-MHz oscillator provides faster configuration times. There is some variation in the internal oscillator frequency because of the process, temperature, and voltage conditions in Cyclone II devices. The internal oscillator is designed such that its maximum frequency is guaranteed to meet EPCS device specifications.

Table 13–5 shows the AS DCLK output frequencies.

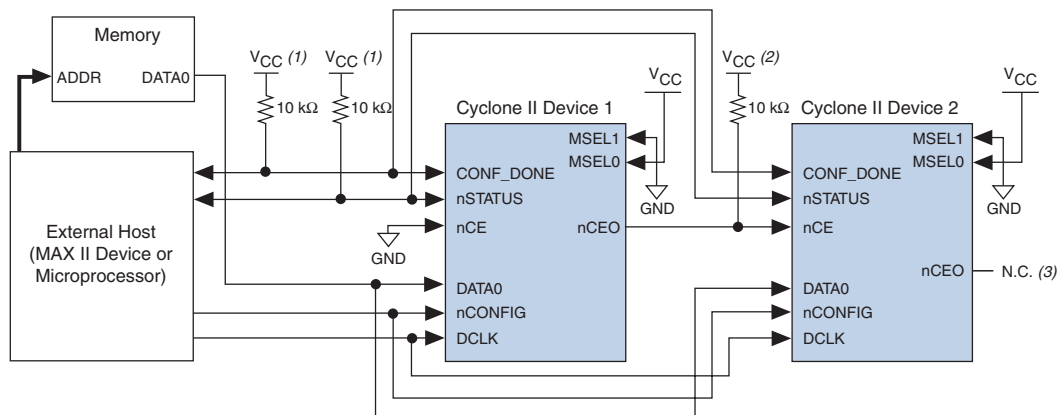
<b>Table 13–5. AS DCLK Output Frequency</b> <i>Note (1)</i>				
Oscillator Selected	Minimum	Typical	Maximum	Units
40 MHz	20	26	40	MHz
20 MHz	10	13	20	MHz

**Note to Table 13–5:**

(1) These values are preliminary.

In both AS and Fast AS configuration schemes, the serial configuration device latches input and control signals on the rising edge of DCLK and drives out configuration data on the falling edge. Cyclone II devices drive out control signals on the falling edge of DCLK and latch configuration data on the falling edge of DCLK.

In configuration mode, the Cyclone II device enables the serial configuration device by driving its `nCS0` output pin low, which connects to the chip select (`nCS`) pin of the configuration device. The Cyclone II device uses the serial clock (DCLK) and serial data output (`ASDO`) pins to send operation commands and/or read address signals to the serial

**Figure 13–10. Multiple Device PS Configuration Using an External Host****Notes to Figure 13–10:**

- (1) The pull-up resistor should be connected to a supply that provides an acceptable input signal for all devices in the chain.  $V_{CC}$  should be high enough to meet the  $V_{IH}$  specification of the I/O on the devices and the external host.
- (2) Connect the pull-up resistor to the  $V_{CCIO}$  supply voltage of I/O bank that the  $nCEO$  pin resides in.
- (3) The  $nCEO$  pin can be left unconnected or used as a user I/O pin when it does not feed another device's  $nCE$  pin.

In multiple device PS configuration, connect the first Cyclone II device's  $nCE$  pin to GND and connect the  $nCEO$  pin to the  $nCE$  pin of the next Cyclone II device in the chain. Use an external 10-k $\Omega$  pull-up resistor to pull the Cyclone II device's  $nCEO$  pin high to its  $V_{CCIO}$  level to help the internal weak pull-up resistor when the  $nCEO$  pin feeds next Cyclone II device's  $nCE$  pin. The input to the  $nCE$  pin of the last Cyclone II device in the chain comes from the previous Cyclone II device. After the first device completes configuration in a multiple device configuration chain, its  $nCEO$  pin transitions low to activate the second device's  $nCE$  pin, which prompts the second device to begin configuration within one clock cycle. Therefore, the MAX II device begins to transfer data to the next Cyclone II device without interruption. The  $nCEO$  pin is a dual-purpose pin in Cyclone II devices. You can leave the  $nCEO$  pin of the last device unconnected or use it as a user I/O pin after configuration if the last device in chain is a Cyclone II device.



The Quartus II software sets the Cyclone II device  $nCEO$  pin as a dedicated output by default. If the  $nCEO$  pin feeds the next device's  $nCE$  pin, you must make sure that the  $nCEO$  pin is not used as a user I/O after configuration. This software setting is in the **Dual-Purpose Pins** tab of the **Device & Pin Options** dialog box in Quartus II software.





The Quartus II software sets the Cyclone II device `nCEO` pin as an output pin driving to ground by default. If the `nCEO` pin inputs to the next device's `nCE` pin, make sure that the `nCEO` pin is not used as a user I/O pin after configuration.

Other Altera devices that have JTAG support can be placed in the same JTAG chain for device programming and configuration.



For more information on configuring multiple Altera devices in the same configuration chain, see the *Configuring Mixed Altera FPGA Chains* chapter in the *Configuration Handbook*.

### Jam STAPL

Jam STAPL, JEDEC standard JESD-71, is a standard file format for in-system programmability (ISP). Jam STAPL supports programming or configuration of programmable devices and testing of electronic systems using the IEEE 1149.1 JTAG interface. Jam STAPL is a freely licensed open standard. The Jam player provides an interface for manipulating the IEEE Std. 1149.1 JTAG TAP state machine.



For more information on JTAG and Jam STAPL in embedded environments, see *AN 122: Using Jam STAPL for ISP & ICR via an Embedded Processor*. To download the Jam player, go to the Altera web site ([www.altera.com](http://www.altera.com)).

### Configuring Cyclone II FPGAs with JRunner

JRunner is a software driver that allows you to configure Cyclone II devices through the ByteBlaster II or ByteBlasterMV cables in JTAG mode. The programming input file supported is in `.rbf` format. JRunner also requires a Chain Description File (`.cdf`) generated by the Quartus II software. JRunner is targeted for embedded JTAG configuration. The source code has been developed for the Windows NT operating system (OS). You can customize the code to make it run on your embedded platform.



The RBF file used by the JRunner software driver can not be a compressed RBF file because JRunner uses JTAG-based configuration. During JTAG-based configuration, the real-time decompression feature is not available.



For more information on the JRunner software driver, see *JRunner Software Driver: An Embedded Solution for PLD JTAG Configuration* and the source files on the Altera web site.

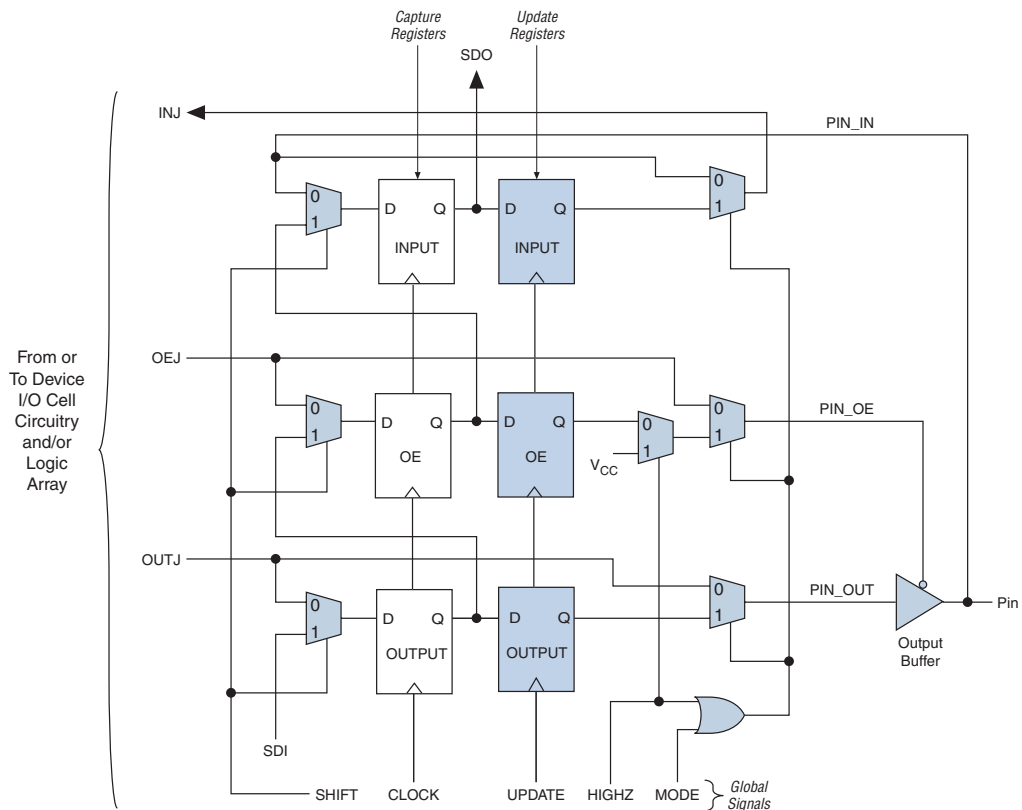
**Table 13–11. Dedicated Configuration Pins on the Cyclone II Device (Part 4 of 5)**

Pin Name	User Mode	Configuration Scheme	Pin Type	Description
nCEO	N/A if option is on. I/O if option is off.	All	Output	<p>This pin is an output that drives low when device configuration is complete. In single device configuration, you can leave this pin floating or use it as a user I/O pin after configuration. In multiple device configuration, this pin inputs the next device's nCE pin. The nCEO of the last device in the chain can be left floating or used as a user I/O pin after configuration.</p> <p>If you use the nCEO pin to feed next device's nCE pin, use an external 10-k<math>\Omega</math> pull-up resistor to pull the nCEO pin high to the V<sub>CCIO</sub> voltage of its I/O bank to help the internal weak pull-up resistor.</p> <p>Use the Quartus II software to make this pin a user I/O pin.</p>
ASDO	N/A in AS mode I/O in PS and JTAG mode	AS	Output	<p>This pin sends a control signal from the Cyclone II device to the serial configuration device in AS mode and is used to read out configuration data.</p> <p>In AS mode, ASDO has an internal pull-up that is always active.</p>
nCSO	N/A in AS mode I/O in PS and JTAG mode	AS	Output	<p>This pin sends an output control signal from the Cyclone II device to the serial configuration device in AS mode that enables the configuration device.</p> <p>In AS mode, nCSO has an internal pull-up resistor that is always active.</p>

to external device data via the `PIN_IN` signal, while the update registers connect to external data through the `PIN_OUT` and `PIN_OE` signals. The global control signals for the IEEE Std. 1149.1 BST registers (for example, shift, clock, and update) are generated internally by the TAP controller. The `MODE` signal is generated by a decode of the instruction register. The data signal path for the boundary-scan register runs from the serial data in (`SDI`) signal to the serial data out (`SDO`) signal. The scan register begins at the `TDI` pin and ends at the `TDO` pin of the device.

Figure 14–4 shows the Cyclone II device's user I/O boundary-scan cell.

**Figure 14–4. Cyclone II Device's User I/O BSC with IEEE Std. 1149.1 BST Circuitry**



## 256-Pin FineLine Ball-Grid Array, Option 2 – Wirebond

- All dimensions and tolerances conform to ASME Y14.5M - 1994.
- Controlling dimension is in millimeters.
- Pin A1 may be indicated by an ID dot, or a special feature, in its proximity on the package surface.



This POD is applicable to the F256 package of the Cyclone II product only.

Tables 15–11 and 15–12 show the package information and package outline figure references, respectively, for the 256-pin FineLine BGA package.

**Table 15–11. 256-Pin FineLine BGA Package Information**

Description	Specification
Ordering code reference	F
Package acronym	FineLine BGA
Substrate material	BT
Solder ball composition	Regular: 63Sn:37Pb (Typ.) Pb-free: Sn:3Ag:0.5Cu (Typ.)
JEDEC Outline Reference	MO-192 Variation: AAF-1
Maximum lead coplanarity	0.008 inches (0.20 mm)
Weight	1.9 g
Moisture sensitivity level	Printed on moisture barrier bag

**Table 15–12. 256-Pin FineLine BGA Package Outline Dimensions**

Symbol	Millimeter		
	Min.	Nom.	Max.
A	–	–	1.55
A1	0.25	–	–
A2	1.05 REF		
A3	–	–	0.80
D	17.00 BSC		
E	17.00 BSC		
b	0.40	0.50	0.55
e	1.00 BSC		

Figure 15–4 shows a 256-pin FineLine BGA package outline.

**Figure 15–4. 256-Pin FineLine BGA Package Outline**

