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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	16
Program Memory Size	4KB (2K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f1220t-i-so

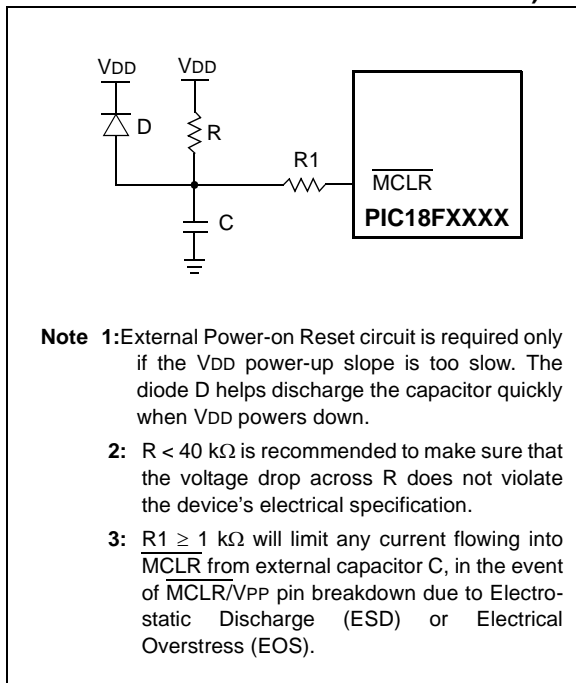
PIC18F1220/1320

4.1 Power-on Reset (POR)

A Power-on Reset pulse is generated on-chip when VDD rise is detected. To take advantage of the POR circuitry, just tie the $\overline{\text{MCLR}}$ pin through a resistor (1k to 10 k Ω) to VDD. This will eliminate external RC components usually needed to create a Power-on Reset delay. A minimum rise rate for VDD is specified (parameter D004). For a slow rise time, see Figure 4-2.

When the device starts normal operation (i.e., exits the Reset condition), device operating parameters (voltage, frequency, temperature, etc.) must be met to ensure operation. If these conditions are not met, the device must be held in Reset until the operating conditions are met.

FIGURE 4-2: EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)



4.2 Power-up Timer (PWRT)

The Power-up Timer (PWRT) of the PIC18F1220/1320 is an 11-bit counter, which uses the INTRC source as the clock input. This yields a count of $2048 \times 32 \mu\text{s} = 65.6 \text{ ms}$. While the PWRT is counting, the device is held in Reset.

The power-up time delay will vary from chip-to-chip due to VDD, temperature and process variation. See DC parameter 33 for details.

The PWRT is enabled by clearing Configuration bit, $\overline{\text{PWRTEN}}$.

4.3 Oscillator Start-up Timer (OST)

The Oscillator Start-up Timer (OST) provides a 1024 oscillator cycle (from OSC1 input) delay after the PWRT delay is over (parameter 33). This ensures that the crystal oscillator or resonator has started and stabilized.

The OST time-out is invoked only for XT, LP, HS and HSPLL modes and only on Power-on Reset, or on exit from most low-power modes.

4.4 PLL Lock Time-out

With the PLL enabled in its PLL mode, the time-out sequence following a Power-on Reset is slightly different from other oscillator modes. A portion of the Power-up Timer is used to provide a fixed time-out that is sufficient for the PLL to lock to the main oscillator frequency. This PLL lock time-out (T_{PLL}) is typically 2 ms and follows the Oscillator Start-up Time-out.

4.5 Brown-out Reset (BOR)

A Configuration bit, BOR, can disable (if clear/programmed), or enable (if set) the Brown-out Reset circuitry. If VDD falls below VBOR (parameter D005) for greater than TBOR (parameter 35), the brown-out situation will reset the chip. A Reset may not occur if VDD falls below VBOR for less than TBOR. The chip will remain in Brown-out Reset until VDD rises above VBOR. If the Power-up Timer is enabled, it will be invoked after VDD rises above VBOR; it then will keep the chip in Reset for an additional time delay, TPWRT (parameter 33). If VDD drops below VBOR while the Power-up Timer is running, the chip will go back into a Brown-out Reset and the Power-up Timer will be initialized. Once VDD rises above VBOR, the Power-up Timer will execute the additional time delay. Enabling BOR Reset does not automatically enable the PWRT.

4.6 Time-out Sequence

On power-up, the time-out sequence is as follows: First, after the POR pulse has cleared, PWRT time-out is invoked (if enabled). Then, the OST is activated. The total time-out will vary based on oscillator configuration and the status of the PWRT. For example, in RC mode with the PWRT disabled, there will be no time-out at all. Figure 4-3, Figure 4-4, Figure 4-5, Figure 4-6 and Figure 4-7 depict time-out sequences on power-up.

Since the time-outs occur from the POR pulse, if $\overline{\text{MCLR}}$ is kept low long enough, all time-outs will expire. Bringing $\overline{\text{MCLR}}$ high will begin execution immediately (Figure 4-5). This is useful for testing purposes or to synchronize more than one PIC18FXXXX device operating in parallel.

Table 4-2 shows the Reset conditions for some Special Function Registers, while Table 4-3 shows the Reset conditions for all the registers.

PIC18F1220/1320

5.14 RCON Register

The Reset Control (RCON) register contains flag bits that allow differentiation between the sources of a device Reset. These flags include the $\overline{\text{TO}}$, $\overline{\text{PD}}$, $\overline{\text{POR}}$, $\overline{\text{BOR}}$ and $\overline{\text{RI}}$ bits. This register is readable and writable.

Note 1: If the BOR Configuration bit is set (Brown-out Reset enabled), the $\overline{\text{BOR}}$ bit is '1' on a Power-on Reset. After a Brown-out Reset has occurred, the BOR bit will be cleared and must be set by firmware to indicate the occurrence of the next Brown-out Reset.

2: It is recommended that the $\overline{\text{POR}}$ bit be set after a Power-on Reset has been detected, so that subsequent Power-on Resets may be detected.

REGISTER 5-3: RCON: RESET CONTROL REGISTER

R/W-0	U-0	U-0	R/W-1	R-1	R-1	R/W-0	R/W-0
IPEN	—	—	$\overline{\text{RI}}$	$\overline{\text{TO}}$	$\overline{\text{PD}}$	$\overline{\text{POR}}$	$\overline{\text{BOR}}$
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	q = Value depends on condition

- bit 7 **IPEN:** Interrupt Priority Enable bit
 - 1 = Enable priority levels on interrupts
 - 0 = Disable priority levels on interrupts (PIC16CXXX Compatibility mode)
- bit 6-5 **Unimplemented:** Read as '0'
- bit 4 **$\overline{\text{RI}}$:** RESET Instruction Flag bit
 - 1 = The RESET instruction was not executed (set by firmware only)
 - 0 = The RESET instruction was executed causing a device Reset (must be set in software after a Brown-out Reset occurs)
- bit 3 **$\overline{\text{TO}}$:** Watchdog Time-out Flag bit
 - 1 = Set by power-up, CLRWDT instruction or SLEEP instruction
 - 0 = A WDT time-out occurred
- bit 2 **$\overline{\text{PD}}$:** Power-down Detection Flag bit
 - 1 = Set by power-up or by the CLRWDT instruction
 - 0 = Cleared by execution of the SLEEP instruction
- bit 1 **$\overline{\text{POR}}$:** Power-on Reset Status bit
 - 1 = A Power-on Reset has not occurred (set by firmware only)
 - 0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)
- bit 0 **$\overline{\text{BOR}}$:** Brown-out Reset Status bit
 - 1 = A Brown-out Reset has not occurred (set by firmware only)
 - 0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

Note 1: For Borrow, the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (RRF, RLF) instructions, this bit is loaded with either the high-order or low-order bit of the source register.

REGISTER 7-1: EECON1: EEPROM CONTROL 1 REGISTER

R/W-x	R/W-x	U-0	R/W-0	R/W-x	R/W-0	R/S-0	R/S-0
EEPGD	CFGS	—	FREE	WRERR ⁽¹⁾	WREN	WR	RD
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
S = Bit can only be set	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HC = Bit is cleared by hardware

bit 7	EEPGD: Flash Program or Data EEPROM Memory Select bit 1 = Access program Flash memory 0 = Access data EEPROM memory
bit 6	CFGS: Flash Program/Data EEPROM or Configuration Select bit 1 = Accesses Configuration, User ID and Device ID Registers 0 = Accesses Flash Program or data EEPROM Memory
bit 5	Unimplemented: Read as '0'
bit 4	FREE: Flash Row Erase Enable bit 1 = Erase the program memory row addressed by TBLPTR on the next WR command (cleared by completion of erase operation – TBLPTR<5:0> are ignored) 0 = Perform write only
bit 3	WRERR: EEPROM Error Flag bit ⁽¹⁾ 1 = A write operation was prematurely terminated (any Reset during self-timed programming) 0 = The write operation completed normally
bit 2	WREN: Program/Erase Enable bit 1 = Allows program/erase cycles 0 = Inhibits programming/erasing of program Flash and data EEPROM
bit 1	WR: Write Control bit 1 = Initiates a data EEPROM erase/write cycle or a program memory erase cycle or write cycle. (The operation is self-timed and the bit is cleared by hardware once write is complete. The WR bit can only be set (not cleared) in software.) 0 = Write cycle completed
bit 0	RD: Read Control bit 1 = Initiates a memory read (Read takes one cycle. RD is cleared in hardware. The RD bit can only be set (not cleared) in software. RD bit cannot be set when EEPGD = 1.) 0 = Read completed

Note 1: When a WRERR occurs, the EEPGD and CFGS bits are not cleared. This allows tracing of the error condition.

REGISTER 16-1: TXSTA: TRANSMIT STATUS AND CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R-1/1	R/W-0/0
CSRC	TX9	TXEN ⁽¹⁾	SYNC	SENDB	BRGH	TRMT	TX9D
bit 7						bit 0	

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7 **CSRC:** Clock Source Select bit
Asynchronous mode:
 Don't care.
Synchronous mode:
 1 = Master mode (clock generated internally from BRG)
 0 = Slave mode (clock from external source)
- bit 6 **TX9:** 9-bit Transmit Enable bit
 1 = Selects 9-bit transmission
 0 = Selects 8-bit transmission
- bit 5 **TXEN:** Transmit Enable bit⁽¹⁾
 1 = Transmit enabled
 0 = Transmit disabled
- bit 4 **SYNC:** EUSART Mode Select bit
 1 = Synchronous mode
 0 = Asynchronous mode
- bit 3 **SENDB:** Send Break Character bit
Asynchronous mode:
 1 = Send Sync Break on next transmission (cleared by hardware upon completion)
 0 = Sync Break transmission completed
Synchronous mode:
 Don't care.
- bit 2 **BRGH:** High Baud Rate Select bit
Asynchronous mode:
 1 = High speed
 0 = Low speed
Synchronous mode:
 Unused in this mode.
- bit 1 **TRMT:** Transmit Shift Register Status bit
 1 = TSR Idle
 0 = TSR busy
- bit 0 **TX9D:** 9th bit of Transmit Data
 Can be address/data bit or a parity bit.

Note 1: SREN/CREN overrides TXEN in Sync mode.

REGISTER 16-3: BAUDCTL: BAUD RATE CONTROL REGISTER

U-0	R-1	U-0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0
—	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7	Unimplemented: Read as '0'
bit 6	RCIDL: Receive Operation Idle Status bit 1 = Receiver is Idle 0 = Receiver is busy
bit 5	Unimplemented: Read as '0'
bit 4	SCKP: Synchronous Clock Polarity Select bit <u>Asynchronous mode:</u> Unused in this mode. <u>Synchronous mode:</u> 1 = Idle state for clock (CK) is a high level 0 = Idle state for clock (CK) is a low level
bit 3	BRG16: 16-bit Baud Rate Register Enable bit 1 = 16-bit Baud Rate Generator – SPBRGH and SPBRG 0 = 8-bit Baud Rate Generator – SPBRG only (Compatible mode), SPBRGH value ignored
bit 2	Unimplemented: Read as '0'
bit 1	WUE: Wake-up Enable bit <u>Asynchronous mode:</u> 1 = EUSART will continue to sample the RX pin – interrupt generated on falling edge; bit cleared in hardware on following rising edge 0 = RX pin not monitored or rising edge detected <u>Synchronous mode:</u> Unused in this mode.
bit 0	ABDEN: Auto-Baud Detect Enable bit <u>Asynchronous mode:</u> 1 = Enable baud rate measurement on the next character – requires reception of a Sync byte (55h); cleared in hardware upon completion 0 = Baud rate measurement disabled or completed <u>Synchronous mode:</u> Unused in this mode.

To set up an Asynchronous Transmission:

1. Initialize the SPBRG register for the appropriate baud rate. If a high-speed baud rate is desired, set bit BRGH (see **Section 16.2 “EUSART Baud Rate Generator (BRG)”**).
2. Enable the asynchronous serial port by clearing bit SYNC and setting bit SPEN.
3. If interrupts are desired, set enable bit TXIE.
4. If 9-bit transmission is desired, set transmit bit TX9. Can be used as address/data bit.

5. Enable the transmission by setting bit TXEN, which will also set bit TXIF.
6. If 9-bit transmission is selected, the ninth bit should be loaded in bit TX9D.
7. Load data to the TXREG register (starts transmission).

If using interrupts, ensure that the GIE and PEIE bits in the INTCON register (INTCON<7:6>) are set.

FIGURE 16-6: ASYNCHRONOUS RECEPTION

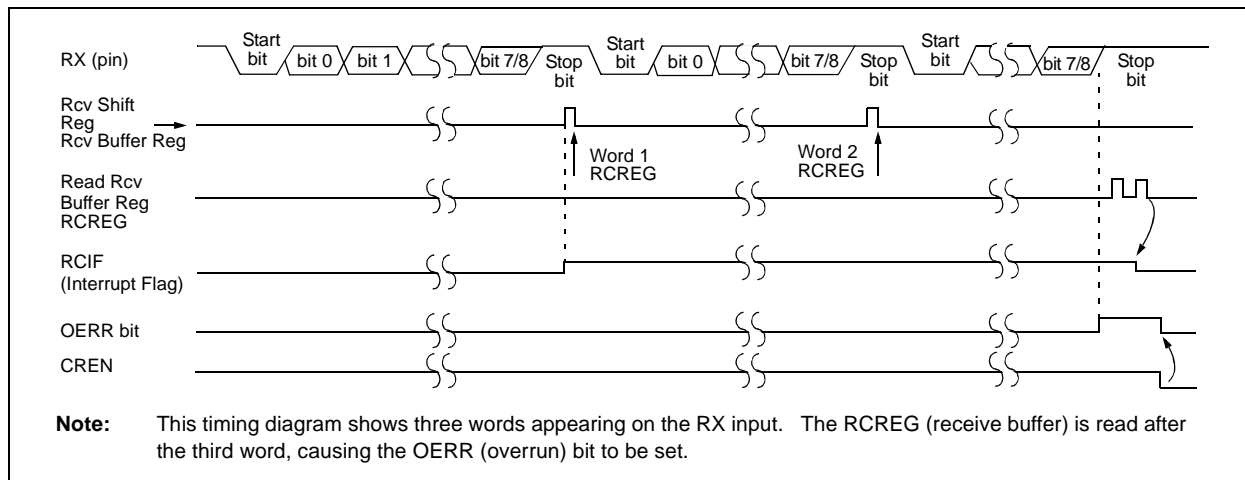


TABLE 16-6: REGISTERS ASSOCIATED WITH ASYNCHRONOUS RECEPTION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	0000 000x	0000 000u
PIR1	—	ADIF	RCIF	TXIF	—	CCP1IF	TMR2IF	TMR1IF	-000 -000	-000 -000
PIE1	—	ADIE	RCIE	TXIE	—	CCP1IE	TMR2IE	TMR1IE	-000 -000	-000 -000
IPR1	—	ADIP	RCIP	TXIP	—	CCP1IP	TMR2IP	TMR1IP	-111 -111	-111 -111
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
RCREG	EUSART Receive Register								0000 0000	0000 0000
TXSTA	CSRC	TX9	TXEN	SYNC	SENDB	BRGH	TRMT	TX9D	0000 0010	0000 0010
BAUDCTL	—	RCIDL	—	SCKP	BRG16	—	WUE	ABDEN	-1-1 0-00	-1-1 0-00
SPBRGH	Baud Rate Generator Register High Byte								0000 0000	0000 0000
SPBRG	Baud Rate Generator Register Low Byte								0000 0000	0000 0000

Legend: x = unknown, — = unimplemented locations read as '0'. Shaded cells are not used for asynchronous reception.

16.3.5 BREAK CHARACTER SEQUENCE

The Enhanced USART module has the capability of sending the special Break character sequences that are required by the LIN bus standard. The Break character transmit consists of a Start bit, followed by twelve '0' bits and a Stop bit. The Frame Break character is sent whenever the SENDB and TXEN bits (TXSTA<3> and TXSTA<5>) are set while the Transmit Shift register is loaded with data. Note that the value of data written to TXREG will be ignored and all '0's will be transmitted.

The SENDB bit is automatically reset by hardware after the corresponding Stop bit is sent. This allows the user to preload the transmit FIFO with the next transmit byte following the Break character (typically, the Sync character in the LIN specification).

Note that the data value written to the TXREG for the Break character is ignored. The write simply serves the purpose of initiating the proper sequence.

The TRMT bit indicates when the transmit operation is active or Idle, just as it does during normal transmission. See Figure 16-9 for the timing of the Break character sequence.

16.3.5.1 Transmitting A Break Signal

The Enhanced USART module has the capability of sending the Break signal that is required by the LIN bus standard. The Break signal consists of a Start bit, followed by twelve '0' bits and a Stop bit. The Break signal is sent whenever the SENDB (TXSTA<3>) and TXEN (TXSTA<5>) bits are set and TXREG is loaded with data. The data written to TXREG will be ignored and all '0's will be transmitted.

SENDER is automatically cleared by hardware when the Break signal has been sent. This allows the user to preload the transmit FIFO with the next transmit byte following the Break character (typically, the Sync character in the LIN specification).

The TRMT bit indicates when the transmit operation is active or Idle, just as it does during normal transmission.

To send a Break Signal:

1. Configure the EUSART for asynchronous transmissions (steps 1-5). Initialize the SPBRG register for the appropriate baud rate. If a high-speed baud rate is desired, set bit BRGH (see **Section 16.2 "EUSART Baud Rate Generator (BRG)"**).
2. Enable the asynchronous serial port by clearing bit SYNC and setting bit SPEN.
3. If interrupts are desired, set enable bit TXIE.

4. If 9-bit transmission is desired, set transmit bit TX9. Can be used as address/data bit.
5. Enable the transmission by setting bit TXEN, which will also set bit TXIF.
6. Set the SENDB bit.
7. Load a byte into TXREG. This triggers sending a Break signal. The Break signal is complete when TRMT is set. SENDB will also be cleared.

See Figure 16-9 for the timing of the Break signal sequence.

16.3.6 RECEIVING A BREAK CHARACTER

The Enhanced USART module can receive a Break character in two ways.

The first method forces configuration of the baud rate at a frequency of 9/13 the typical speed. This allows for the Stop bit transition to be at the correct sampling location (12 bits for Break versus Start bit and eight data bits for typical data).

The second method uses the auto-wake-up feature described in **Section 16.3.4 "Auto-Wake-up on Sync Break Character"**. By enabling this feature, the EUSART will sample the next two transitions on RX/DT, cause an RCIF interrupt and receive the next data byte followed by another interrupt.

Note that following a Break character, the user will typically want to enable the Auto-Baud Rate Detect feature. For both methods, the user can set the ABD bit before placing the EUSART in its Sleep mode.

16.3.6.1 Transmitting a Break Sync

The following sequence will send a message frame header made up of a Break, followed by an auto-baud Sync byte. This sequence is typical of a LIN bus master.

1. Configure the EUSART for the desired mode.
2. Set the TXEN and SENDB bits to set up the Break character.
3. Load the TXREG with a dummy character to initiate transmission (the value is ignored).
4. Write '55h' to TXREG to load the Sync character into the transmit FIFO buffer.
5. After the Break has been sent, the SENDB bit is reset by hardware. The Sync character now transmits in the preconfigured mode. When the TXREG becomes empty, as indicated by the TXIF, the next data byte can be written to TXREG.

16.4.2 EUSART SYNCHRONOUS MASTER RECEPTION

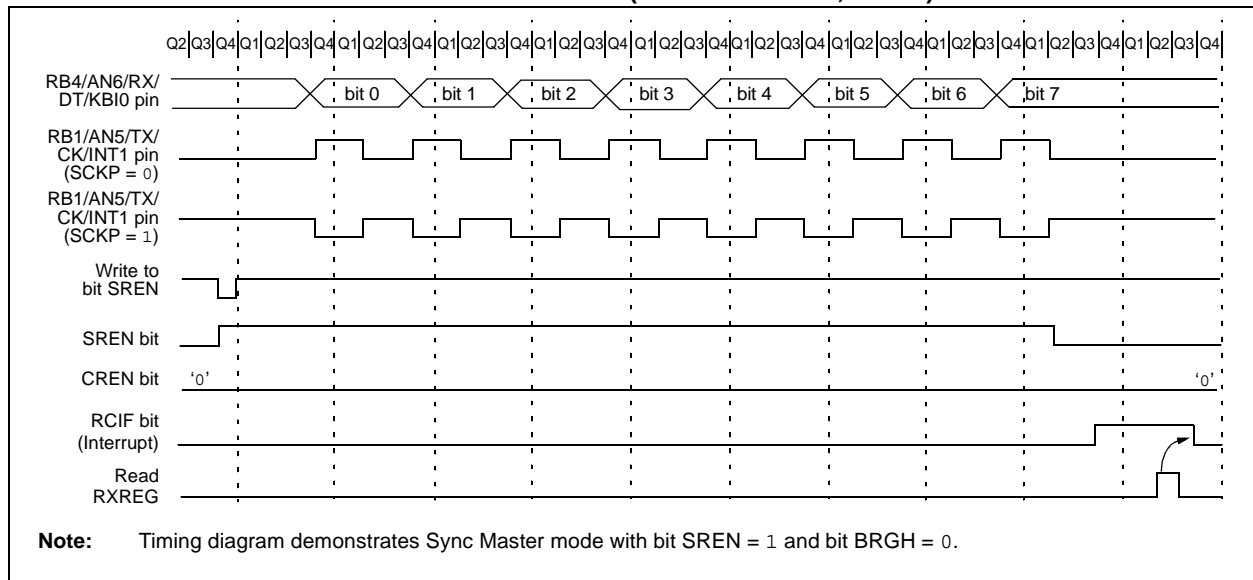
Once Synchronous mode is selected, reception is enabled by setting either the Single Receive Enable bit, SREN (RCSTA<5>), or the Continuous Receive Enable bit, CREN (RCSTA<4>). Data is sampled on the RB4/AN6/RX/DT/KBIO pin on the falling edge of the clock.

If enable bit, SREN, is set, only a single word is received. If enable bit, CREN, is set, the reception is continuous until CREN is cleared. If both bits are set, then CREN takes precedence.

To set up a Synchronous Master Reception:

1. Initialize the SPBRGH:SPBRG registers for the appropriate baud rate. Set or clear the BRGH and BRG16 bits, as required, to achieve the desired baud rate.
2. Enable the synchronous master serial port by setting bits SYNC, SPEN and CSRC.
3. Ensure bits CREN and SREN are clear.
4. If interrupts are desired, set enable bit RCIE.
5. If 9-bit reception is desired, set bit RX9.
6. If a single reception is required, set bit SREN. For continuous reception, set bit CREN.
7. Interrupt flag bit, RCIF, will be set when reception is complete and an interrupt will be generated if the enable bit, RCIE, was set.
8. Read the RCSTA register to get the ninth bit (if enabled) and determine if any error occurred during reception.
9. Read the 8-bit received data by reading the RCREG register.
10. If any error occurred, clear the error by clearing bit CREN.
11. If using interrupts, ensure that the GIE and PEIE bits in the INTCON register (INTCON<7:6>) are set.

FIGURE 16-12: SYNCHRONOUS RECEPTION (MASTER MODE, SREN)



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19.5.2 DATA EEPROM CODE PROTECTION

The entire data EEPROM is protected from external reads and writes by two bits: CPD and WRD. CPD inhibits external reads and writes of data EEPROM. WRD inhibits external writes to data EEPROM. The CPU can continue to read and write data EEPROM, regardless of the protection bit settings.

19.5.3 CONFIGURATION REGISTER PROTECTION

The Configuration registers can be write-protected. The WRTC bit controls protection of the Configuration registers. In normal execution mode, the WRTC bit is readable only. WRTC can only be written via ICSP or an external programmer.

19.6 ID Locations

Eight memory locations (200000h-200007h) are designated as ID locations, where the user can store checksum or other code identification numbers. These locations are both readable and writable during normal execution through the TBLRD and TBLWT instructions, or during program/verify. The ID locations can be read when the device is code-protected.

19.7 In-Circuit Serial Programming

PIC18F1220/1320 microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground and the programming voltage. This allows customers to manufacture boards with unprogrammed devices and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed (see Table 19-4).

Note: The Timer1 oscillator shares the T1OSI and T1OSO pins with the PGD and PGC pins used for programming and debugging.

When using the Timer1 oscillator, In-Circuit Serial Programming (ICSP) may not function correctly (high voltage or low voltage), or the In-Circuit Debugger (ICD) may not communicate with the controller. As a result of using either ICSP or ICD, the Timer1 crystal may be damaged.

If ICSP or ICD operations are required, the crystal should be disconnected from the circuit (disconnect either lead), or installed after programming. The oscillator loading capacitors may remain in-circuit during ICSP or ICD operation.

TABLE 19-4: ICSP/ICD CONNECTIONS

Signal	Pin	Notes
PGD	RB7/PGD/T1OSI/ P1D/KBI3	Shared with T1OSC – protect crystal
PGC	RB6/PGC/T1OSO/ T13CKI/P1C/KBI2	Shared with T1OSC – protect crystal
$\overline{\text{MCLR}}$	$\overline{\text{MCLR}}$ /VPP/RA5	
VDD	VDD	
VSS	VSS	
PGM	RB5/PGM/KBI1	Optional – pull RB5 low is LVP enabled

19.8 In-Circuit Debugger

When the DEBUG bit in Configuration register, CONFIG4L, is programmed to a '0', the In-Circuit Debugger functionality is enabled. This function allows simple debugging functions when used with MPLAB® IDE. When the microcontroller has this feature enabled, some resources are not available for general use. Table 19-5 shows which resources are required by the background debugger.

TABLE 19-5: DEBUGGER RESOURCES

I/O pins:	RB6, RB7
Stack:	2 levels
Program Memory:	512 bytes
Data Memory:	10 bytes

To use the In-Circuit Debugger function of the microcontroller, the design must implement In-Circuit Serial Programming connections to $\overline{\text{MCLR}}$ /VPP, VDD, VSS, RB7 and RB6. This will interface to the In-Circuit Debugger module available from Microchip, or one of the third party development tool companies (see the note following **Section 19.7 “In-Circuit Serial Programming”** for more information).

PIC18F1220/1320

20.2 Instruction Set

ADDLW ADD literal to W

Syntax:	[<i>label</i>] ADDLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	$(W) + k \rightarrow W$								
Status Affected:	N, OV, C, DC, Z								
Encoding:	<table border="1" style="display: inline-table; border-collapse: collapse;"> <tr> <td style="padding: 2px;">0000</td> <td style="padding: 2px;">1111</td> <td style="padding: 2px;">kkkk</td> <td style="padding: 2px;">kkkk</td> </tr> </table>	0000	1111	kkkk	kkkk				
0000	1111	kkkk	kkkk						
Description:	The contents of W are added to the 8-bit literal 'k' and the result is placed in W.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1" style="display: inline-table; border-collapse: collapse; text-align: center;"> <tr> <td style="padding: 2px;">Q1</td> <td style="padding: 2px;">Q2</td> <td style="padding: 2px;">Q3</td> <td style="padding: 2px;">Q4</td> </tr> <tr> <td style="padding: 2px;">Decode</td> <td style="padding: 2px;">Read literal 'k'</td> <td style="padding: 2px;">Process Data</td> <td style="padding: 2px;">Write to W</td> </tr> </table>	Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Process Data	Write to W
Q1	Q2	Q3	Q4						
Decode	Read literal 'k'	Process Data	Write to W						

Example: ADDLW 0x15

Before Instruction
 W = 0x10
 After Instruction
 W = 0x25

ADDWF ADD W to f

Syntax:	[<i>label</i>] ADDWF f [,d [,a]]								
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$								
Operation:	$(W) + (f) \rightarrow \text{dest}$								
Status Affected:	N, OV, C, DC, Z								
Encoding:	<table border="1" style="display: inline-table; border-collapse: collapse;"> <tr> <td style="padding: 2px;">0010</td> <td style="padding: 2px;">01da</td> <td style="padding: 2px;">ffff</td> <td style="padding: 2px;">ffff</td> </tr> </table>	0010	01da	ffff	ffff				
0010	01da	ffff	ffff						
Description:	Add W to register 'f'. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default). If 'a' is '0', the Access Bank will be selected. If 'a' is '1', the BSR is used.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1" style="display: inline-table; border-collapse: collapse; text-align: center;"> <tr> <td style="padding: 2px;">Q1</td> <td style="padding: 2px;">Q2</td> <td style="padding: 2px;">Q3</td> <td style="padding: 2px;">Q4</td> </tr> <tr> <td style="padding: 2px;">Decode</td> <td style="padding: 2px;">Read register 'f'</td> <td style="padding: 2px;">Process Data</td> <td style="padding: 2px;">Write to destination</td> </tr> </table>	Q1	Q2	Q3	Q4	Decode	Read register 'f'	Process Data	Write to destination
Q1	Q2	Q3	Q4						
Decode	Read register 'f'	Process Data	Write to destination						

Example: ADDWF REG, W

Before Instruction
 W = 0x17
 REG = 0xC2
 After Instruction
 W = 0xD9
 REG = 0xC2

PIC18F1220/1320

CPFSGT **Compare f with W, skip if f > W**

Syntax: [*label*] CPFSGT f [,a]

Operands: $0 \leq f \leq 255$
 $a \in [0,1]$

Operation: (f) – (W),
 skip if (f) > (W)
 (unsigned comparison)

Status Affected: None

Encoding:

0110	010a	ffff	ffff
------	------	------	------

Description: Compares the contents of data memory location 'f' to the contents of W by performing an unsigned subtraction.
 If the contents of 'f' are greater than the contents of WREG, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction. If 'a' is '0', the Access Bank will be selected, overriding the BSR value. If 'a' = 1, then the bank will be selected as per the BSR value (default).

Words: 1

Cycles: 1(2)
 Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:

```

HERE        CPFSGT REG
NGREATER :
GREATER    :
```

Before Instruction

```

PC        = Address (HERE)
W         = ?
```

After Instruction

```

If REG > W;
PC        = Address (GREATER)
If REG ≤ W;
PC        = Address (NGREATER)
```

CPFSLT **Compare f with W, skip if f < W**

Syntax: [*label*] CPFSLT f [,a]

Operands: $0 \leq f \leq 255$
 $a \in [0,1]$

Operation: (f) – (W),
 skip if (f) < (W)
 (unsigned comparison)

Status Affected: None

Encoding:

0110	000a	ffff	ffff
------	------	------	------

Description: Compares the contents of data memory location 'f' to the contents of W by performing an unsigned subtraction.
 If the contents of 'f' are less than the contents of W, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction. If 'a' is '0', the Access Bank will be selected. If 'a' is '1', the BSR will not be overridden (default).

Words: 1

Cycles: 1(2)
 Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:

```

HERE        CPFSLT REG
NLESS      :
LESS       :
```

Before Instruction

```

PC        = Address (HERE)
W         = ?
```

After Instruction

```

If REG < W;
PC        = Address (LESS)
If REG ≥ W;
PC        = Address (NLESS)
```

PIC18F1220/1320

TBLRD Table Read

Syntax: [*label*] TBLRD (*; *+; *-; +*)

Operands: None

Operation: if TBLRD *,
 (Prog Mem (TBLPTR)) → TABLAT;
 TBLPTR – No Change;
 if TBLRD *+,
 (Prog Mem (TBLPTR)) → TABLAT;
 (TBLPTR) + 1 → TBLPTR;
 if TBLRD *-,
 (Prog Mem (TBLPTR)) → TABLAT;
 (TBLPTR) – 1 → TBLPTR;
 if TBLRD +*,
 (TBLPTR) + 1 → TBLPTR;
 (Prog Mem (TBLPTR)) → TABLAT;

Status Affected: None

Encoding:

0000	0000	0000	10nn nn = 0* = 1*+ = 2*- = 3*+
------	------	------	--

Description: This instruction is used to read the contents of Program Memory (P.M.). To address the program memory, a pointer called Table Pointer (TBLPTR) is used. The TBLPTR (a 21-bit pointer) points to each byte in the program memory. TBLPTR has a 2-Mbyte address range.

TBLPTR[0] = 0:Least Significant
 Byte of Program
 Memory Word

TBLPTR[0] = 1:Most Significant
 Byte of Program
 Memory Word

The TBLRD instruction can modify the value of TBLPTR as follows:

- no change
- post-increment
- post-decrement
- pre-increment

Words: 1

Cycles: 2

Q Cycle Activity:

	Q1	Q2	Q3	Q4
Decode	No operation	No operation	No operation	No operation
No operation	No operation (Read Program Memory)	No operation	No operation	No operation (Write TABLAT)

TBLRD Table Read (Continued)

Example 1: TBLRD *+ ;

Before Instruction

TABLAT	=	0x55
TBLPTR	=	0x00A356
MEMORY(0x00A356)	=	0x34

After Instruction

TABLAT	=	0x34
TBLPTR	=	0x00A357

Example 2: TBLRD +* ;

Before Instruction

TABLAT	=	0xAA
TBLPTR	=	0x01A357
MEMORY(0x01A357)	=	0x12
MEMORY(0x01A358)	=	0x34

After Instruction

TABLAT	=	0x34
TBLPTR	=	0x01A358

TBLWT Table Write

Syntax: [*label*] TBLWT (*; *+; *-; +*)

Operands: None

Operation: if TBLWT*,
(TABLAT) → Holding Register;
TBLPTR – No Change;
if TBLWT*+,
(TABLAT) → Holding Register;
(TBLPTR) + 1 → TBLPTR;
if TBLWT*-,
(TABLAT) → Holding Register;
(TBLPTR) – 1 → TBLPTR;
if TBLWT*+*,
(TBLPTR) + 1 → TBLPTR;
(TABLAT) → Holding Register;

Status Affected: None

Encoding:

0000	0000	0000	11nn
			nn = 0*
			= 1*+
			= 2*-
			= 3+*

Description: This instruction uses the 3 LSBs of TBLPTR to determine which of the eight holding registers the TABLAT is written to. The holding registers are used to program the contents of Program Memory (P.M.). (Refer to **Section 6.0 “Flash Program Memory”** for additional details on programming Flash memory.) The TBLPTR (a 21-bit pointer) points to each byte in the program memory. TBLPTR has a 2-Mbyte address range. The LSb of the TBLPTR selects which byte of the program memory location to access.

TBLPTR[0] = 0:Least Significant Byte of Program Memory Word

TBLPTR[0] = 1:Most Significant Byte of Program Memory Word

The TBLWT instruction can modify the value of TBLPTR as follows:

- no change
- post-increment
- post-decrement
- pre-increment

TBLWT Table Write (Continued)

Words: 1

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	No operation	No operation	No operation
No operation	No operation (Read TABLAT)	No operation	No operation (Write to Holding Register)

Example 1: TBLWT *+;

Before Instruction

TABLAT = 0x55
TBLPTR = 0x00A356
HOLDING REGISTER (0x00A356) = 0xFF

After Instructions (table write completion)

TABLAT = 0x55
TBLPTR = 0x00A357
HOLDING REGISTER (0x00A356) = 0x55

Example 2: TBLWT +*;

Before Instruction

TABLAT = 0x34
TBLPTR = 0x01389A
HOLDING REGISTER (0x01389A) = 0xFF
HOLDING REGISTER (0x01389B) = 0xFF

After Instruction (table write completion)

TABLAT = 0x34
TBLPTR = 0x01389B
HOLDING REGISTER (0x01389A) = 0xFF
HOLDING REGISTER (0x01389B) = 0x34

22.3 DC Characteristics: PIC18F1220/1320 (Industrial) PIC18LF1220/1320 (Industrial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended			
Param No.	Symbol	Characteristic	Min.	Max.	Units	Conditions
D030 D030A D031 D032 D032A D033	V_{IL}	Input Low Voltage I/O ports: with TTL buffer with Schmitt Trigger buffer $\overline{\text{MCLR}}$ OSC1 (in XT, HS and LP modes) and T1OSI OSC1 (in RC and EC mode) ⁽¹⁾	V_{SS} — V_{SS} V_{SS} V_{SS} V_{SS}	$0.15 V_{DD}$ 0.8 $0.2 V_{DD}$ $0.2 V_{DD}$ $0.3 V_{DD}$ $0.2 V_{DD}$	V V V V V V	$V_{DD} < 4.5\text{V}$ $4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
D040 D040A D041 D042 D042A D043	V_{IH}	Input High Voltage I/O ports: with TTL buffer with Schmitt Trigger buffer $\overline{\text{MCLR}}$, OSC1 (EC mode) OSC1 (in XT, HS and LP modes) and T1OSI OSC1 (RC mode) ⁽¹⁾	$0.25 V_{DD} + 0.8\text{V}$ 2.0 $0.8 V_{DD}$ $0.8 V_{DD}$ $1.6 V_{DD}$ $0.9 V_{DD}$	V_{DD} V_{DD} V_{DD} V_{DD} V_{DD} V_{DD}	V V V V V V	$V_{DD} < 4.5\text{V}$ $4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
D060 D061 D063	I_{IL}	Input Leakage Current^(2,3) I/O ports $\overline{\text{MCLR}}$ OSC1	— — —	± 1 ± 5 ± 5	μA μA μA	$V_{SS} \leq V_{PIN} \leq V_{DD}$, Pin at high-impedance $V_{SS} \leq V_{PIN} \leq V_{DD}$ $V_{SS} \leq V_{PIN} \leq V_{DD}$
D070	IPU IPURB	Weak Pull-up Current PORTB weak pull-up current	50	400	μA	$V_{DD} = 5\text{V}$, $V_{PIN} = V_{SS}$

- Note 1:** In RC oscillator configuration, the OSC1/CLKI pin is a Schmitt Trigger input. It is not recommended that the PIC[®] device be driven with an external clock while in RC mode.
- 2:** The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.
- 4:** Parameter is characterized but not tested.

PIC18F1220/1320

TABLE 22-2: LOW-VOLTAGE DETECT CHARACTERISTICS (CONTINUED)

PIC18LF1220/1320 (Industrial)			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial					
PIC18F1220/1320 (Industrial, Extended)			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
Param No.	Symbol	Characteristic	Min.	Typ†	Max.	Units	Conditions	
D420F		LVD Voltage on VDD Transition High-to-Low	Industrial Low Voltage (-40°C to -10°C)					
		PIC18LF1220/1320	LVDL<3:0> = 0000	N/A	N/A	N/A	V	Reserved
			LVDL<3:0> = 0001	N/A	N/A	N/A	V	Reserved
			LVDL<3:0> = 0010	1.99	2.26	2.53	V	
			LVDL<3:0> = 0011	2.16	2.45	2.75	V	
			LVDL<3:0> = 0100	2.25	2.55	2.86	V	
			LVDL<3:0> = 0101	2.43	2.77	3.10	V	
			LVDL<3:0> = 0110	2.53	2.87	3.21	V	
			LVDL<3:0> = 0111	2.70	3.07	3.43	V	
			LVDL<3:0> = 1000	2.96	3.36	3.77	V	
			LVDL<3:0> = 1001	3.14	3.57	4.00	V	
			LVDL<3:0> = 1010	3.23	3.67	4.11	V	
			LVDL<3:0> = 1011	3.41	3.87	4.34	V	
			LVDL<3:0> = 1100	3.58	4.07	4.56	V	
LVDL<3:0> = 1101	3.76	4.28	4.79	V				
LVDL<3:0> = 1110	4.04	4.60	5.15	V				
D420G		LVD Voltage on VDD Transition High-to-Low	Industrial (-10°C to $+85^{\circ}\text{C}$)					
		PIC18F1220/1320	LVDL<3:0> = 1101	3.93	4.28	4.62	V	
			LVDL<3:0> = 1110	4.23	4.60	4.96	V	
D420H		LVD Voltage on VDD Transition High-to-Low	Industrial (-40°C to -10°C)					
		PIC18F1220/1320	LVDL<3:0> = 1101	3.76	4.28	4.79	V	
			LVDL<3:0> = 1110	4.04	4.60	5.15	V	
D420J		LVD Voltage on VDD Transition High-to-Low	Extended (-10°C to $+85^{\circ}\text{C}$)					
		PIC18F1220/1320	LVDL<3:0> = 1101	3.94	4.28	4.62	V	
			LVDL<3:0> = 1110	4.23	4.60	4.96	V	
D420K		LVD Voltage on VDD Transition High-to-Low	Extended (-40°C to -10°C , $+85^{\circ}\text{C}$ to $+125^{\circ}\text{C}$)					
		PIC18F1220/1320	LVDL<3:0> = 1101	3.77	4.28	4.79	V	
			LVDL<3:0> = 1110	4.05	4.60	5.15	V	

Legend: Shading of rows is to assist in readability of the table.

† Production tested at $T_{AMB} = 25^{\circ}\text{C}$. Specifications over temperature limits ensured by characterization.

PIC18F1220/1320

23.0 DC AND AC CHARACTERISTICS GRAPHS AND TABLES

Note: The graphs and tables provided following this note are a statistical summary based on a limited number of samples and are provided for informational purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs or tables, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

“Typical” represents the mean of the distribution at 25°C. “Maximum” or “minimum” represents (mean + 3σ) or (mean – 3σ) respectively, where σ is a standard deviation, over the whole temperature range.

FIGURE 23-1: TYPICAL I_{DD} vs. Fosc OVER V_{DD} PRI_RUN, EC MODE, +25°C

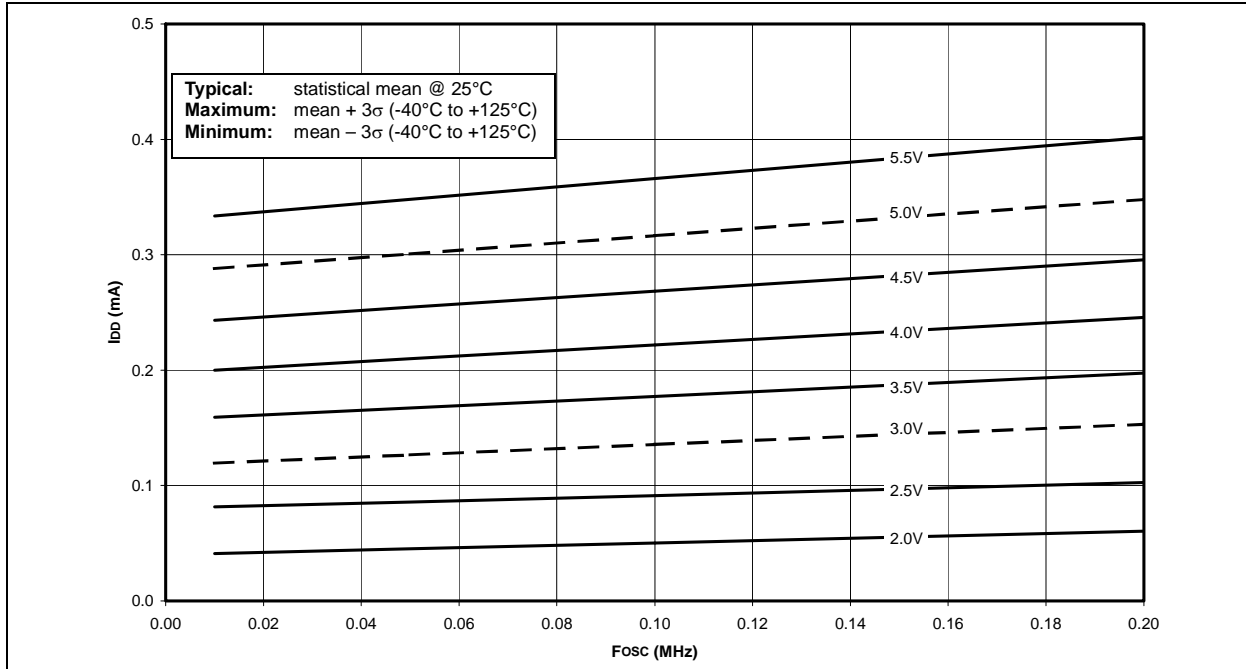


FIGURE 23-2: MAXIMUM I_{DD} vs. Fosc OVER V_{DD} PRI_RUN, EC MODE, -40°C TO +85°C

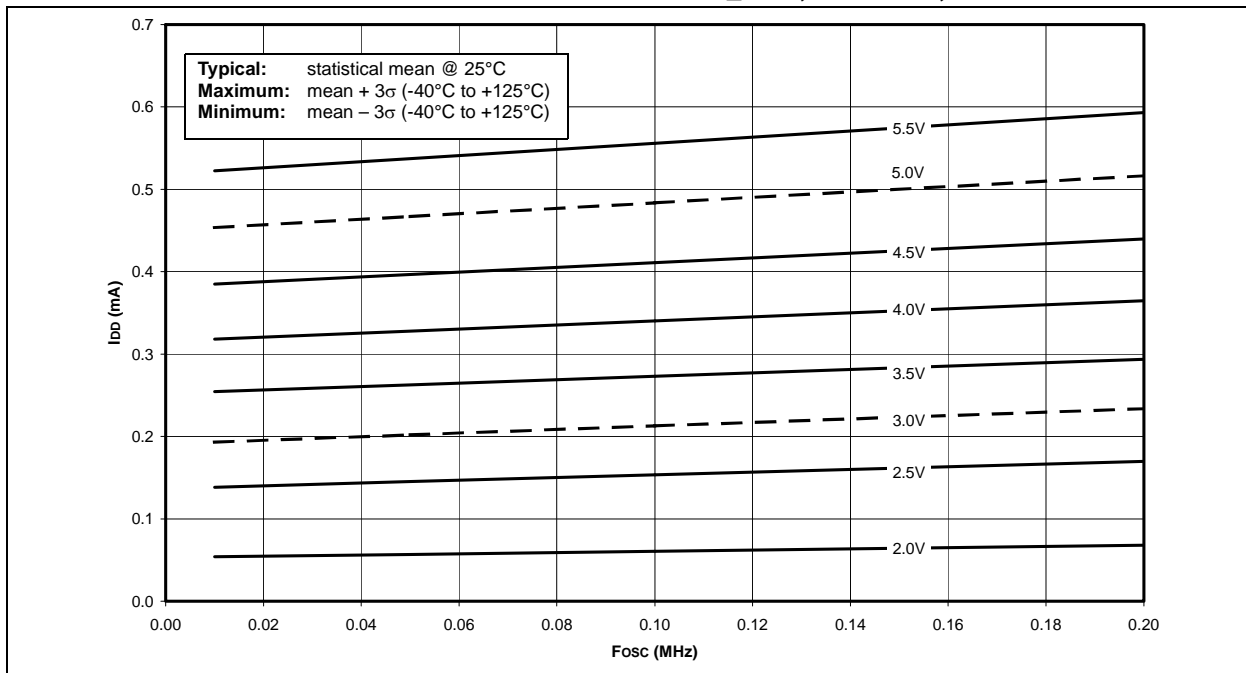


FIGURE 23-7: MAXIMUM I_{DD} vs. Fosc OVER V_{DD} PRI_RUN, EC MODE, -40°C TO +125°C

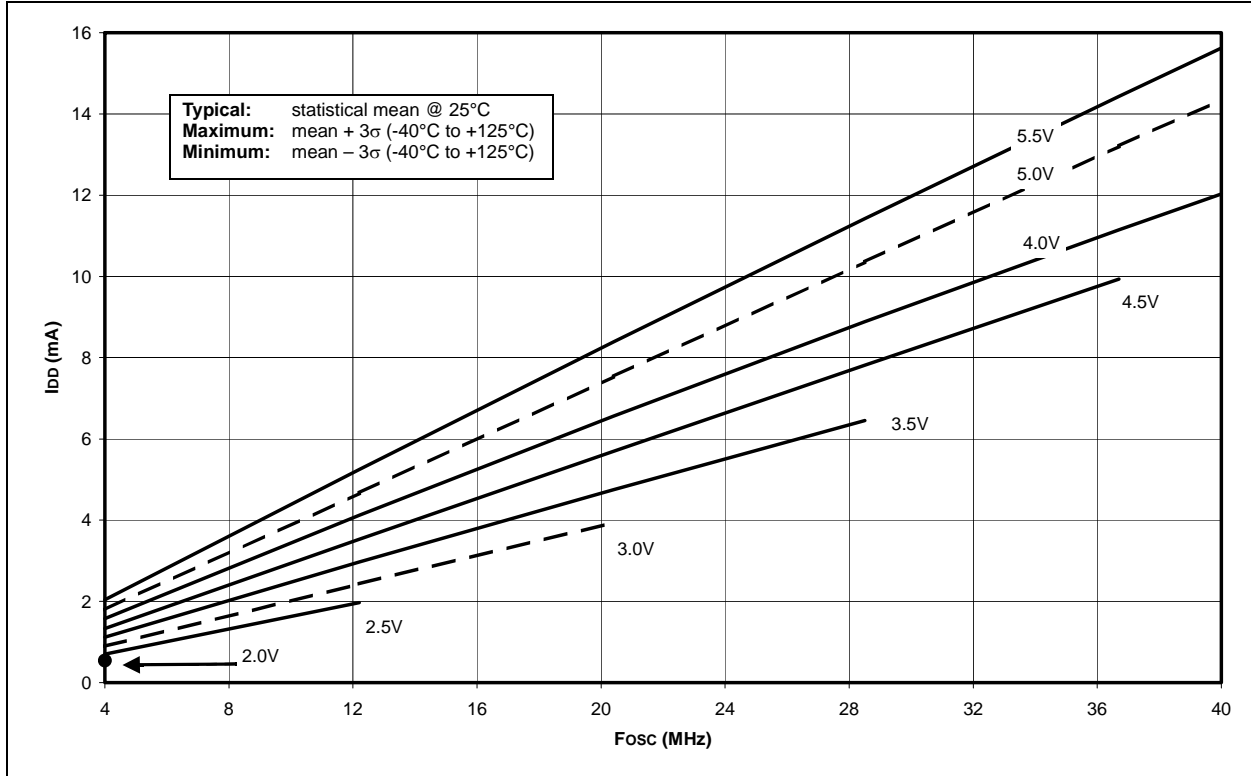
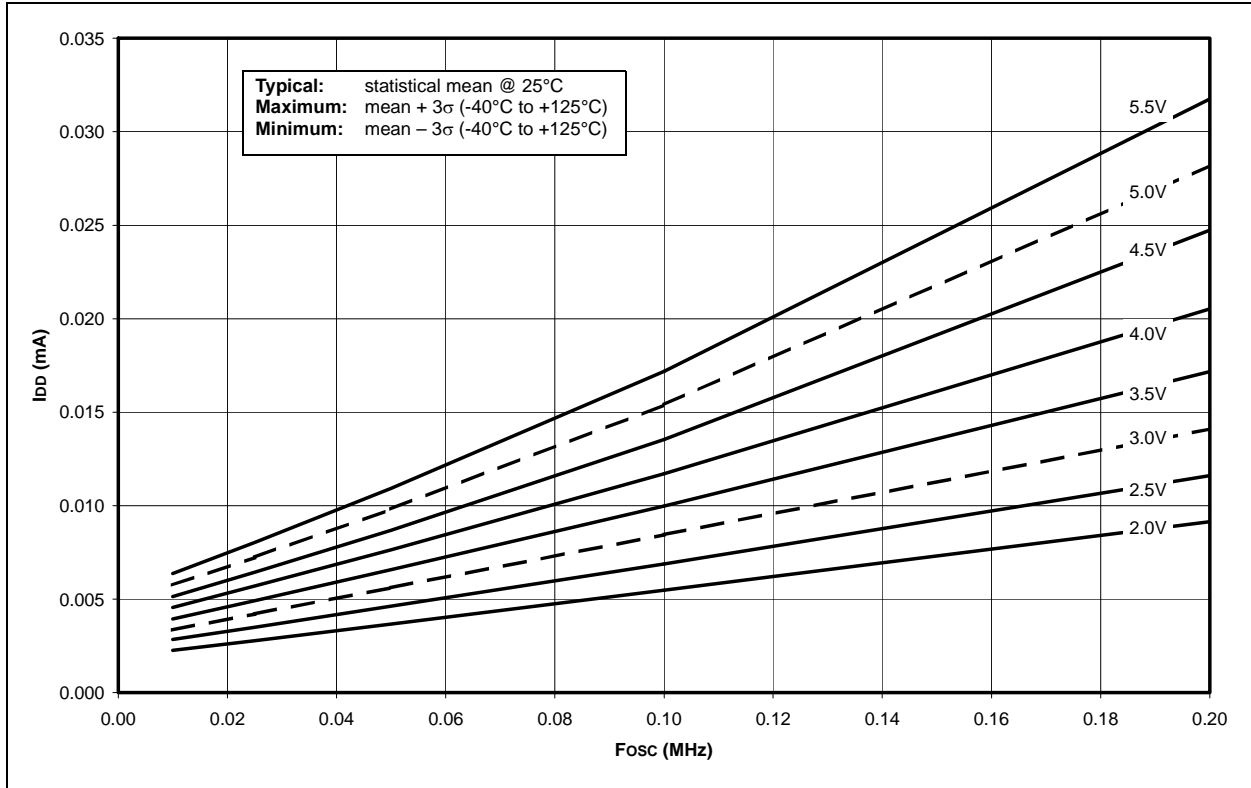


FIGURE 23-8: TYPICAL I_{DD} vs. Fosc OVER V_{DD} PRI_IDLE, EC MODE, +25°C



PIC18F1220/1320

APPENDIX A: REVISION HISTORY

Revision A (August 2002)

Original data sheet for PIC18F1220/1320 devices.

Revision B (November 2002)

This revision includes significant changes to **Section 2.0**, **Section 3.0** and **Section 19.0**, as well as updates to the Electrical Specifications in **Section 22.0** and includes minor corrections to the data sheet text.

Revision C (May 2004)

This revision includes updates to the Electrical Specifications in **Section 22.0**, the DC and AC Characteristics Graphs and Tables in **Section 23.0** and includes minor corrections to the data sheet text.

Revision D (October 2006)

This revision includes updates to the packaging diagrams.

Revision E (January 2007)

This revision includes updates to the packaging diagrams.

Revision F (February 2007)

This revision includes updates to the packaging diagrams.

Revision G (April 2015)

Added Section 22.5: High Temperature Operation in the Electrical Specifications section.

APPENDIX B: DEVICE DIFFERENCES

The differences between the devices listed in this data sheet are shown in Table B-1.

TABLE B-1: DEVICE DIFFERENCES

Features	PIC18F1220	PIC18F1320
Program Memory (Bytes)	4096	8192
Program Memory (Instructions)	2048	4096
Interrupt Sources	15	15
I/O Ports	Ports A, B	Ports A, B
Enhanced Capture/Compare/PWM Modules	1	1
10-bit Analog-to-Digital Module	7 input channels	7 input channels
Packages	18-pin SDIP 18-pin SOIC 20-pin SSOP 28-pin QFN	18-pin SDIP 18-pin SOIC 20-pin SSOP 28-pin QFN

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