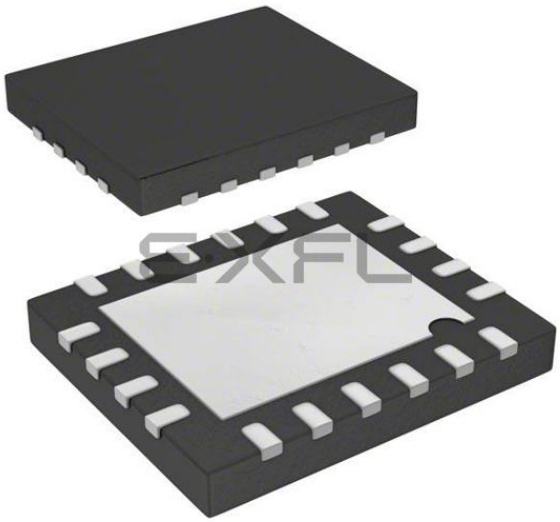

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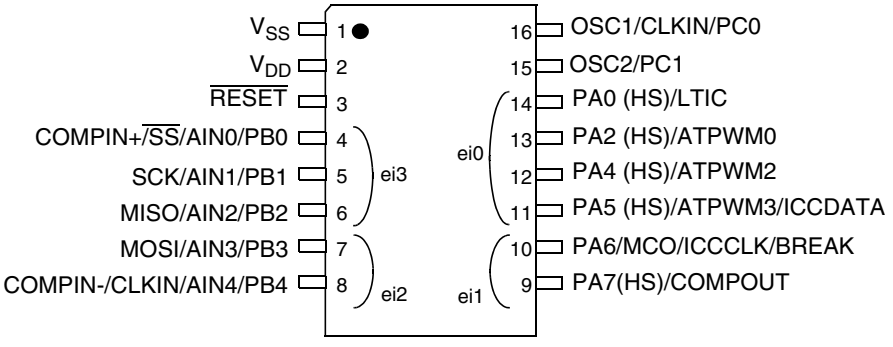
Details	
Product Status	Not For New Designs
Core Processor	ST7
Core Size	8-Bit
Speed	8MHz
Connectivity	SPI
Peripherals	LVD, POR, PWM, WDT
Number of I/O	17
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-VQFN Exposed Pad
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/stmicroelectronics/st7fli15bf1u6

Table of Contents

PIN DESCRIPTION (Cont'd)

Figure 4. 16-Pin SO and DIP Package Pinout



(HS) 20mA high sink capability
eix associated external interrupt vector

PIN DESCRIPTION (Cont'd)

Legend / Abbreviations for Table 1**:**

Type: I = input, O = output, S = supply

In/Output level: C_T= CMOS $0.3V_{DD}/0.7V_{DD}$ with input trigger

Output level: HS = 20mA high sink (on N-buffer only)

Port and control configuration:

– Input: float = floating, wpu = weak pull-up, int = interrupt, ana = analog

– Output: OD = open drain, PP = push-pull

The RESET configuration of each pin is shown in bold which is valid as long as the device is in reset state.

Table 1. Device Pin Description

Pin No.			Pin Name	Type	Level		Port / Control						Main Function (after reset)	Alternate Function
							Input				Output			
SO20/DPI20	QFN20	SO16/DIP16			Input	Output	float	wpu	int	ana	OD	PP		
1	19	1	V_{SS} 1)	S									Ground	
2	20	2	V_{DD} 1)	S									Main power supply	
3	1	3	$\overline{RESET}$	I/O	C_T			**X**			X		Top priority non maskable interrupt (active low)	
4	2	4	PB0/COMPIN+/ AIN0/$\overline{SS}$	I/O	C_T		**X**	ei3		X	X	X	**Port B0**	ADC Analog Input 0 2) or SPI Slave Select (active low) or Analog Comparator Input **Caution:** No negative current injection allowed on this pin.
5	3	5	PB1/AIN1/SCK	I/O	C_T		**X**			X	X	X	**Port B1**	ADC Analog Input 1 2) or SPI Serial Clock
6	4	6	PB2/AIN2/MISO	I/O	C_T		**X**			X	X	X	**Port B2**	ADC Analog Input 2 2) or SPI Master In/ Slave Out Data
7	5	7	PB3/AIN3/MOSI	I/O	C_T		**X**	ei2		X	X	X	**Port B3**	ADC Analog Input 3 2) or SPI Master Out / Slave In Data
8	6	8	PB4/AIN4/CLKIN/ COMPIN-	I/O	C_T		**X**			X	X	X	**Port B4**	ADC Analog Input 4 2) or External clock input or Analog Comparator External Reference Input
9	7	-	PB5/AIN5	I/O	C_T		**X**			X	X	X	**Port B5**	ADC Analog Input 5 2)
10	8	-	PB6/AIN6	I/O	C_T		**X**			X	X	X	**Port B6**	ADC Analog Input 6 2)
11	9	9	PA7/COMPOUT	I/O	C_T	HS	**X**	ei1			X	X	**Port A7**	Analog Comparator Output

DATA EEPROM (Cont'd)

5.3 MEMORY ACCESS

The Data EEPROM memory read/write access modes are controlled by the E2LAT bit of the EEPROM Control/Status register (EECSR). The flowchart in Figure 8 describes these different memory access modes.

Read Operation (E2LAT=0)

The EEPROM can be read as a normal ROM location when the E2LAT bit of the EECSR register is cleared.

On this device, Data EEPROM can also be used to execute machine code. Take care not to write to the Data EEPROM while executing from it. This would result in an unexpected code being executed.

Write Operation (E2LAT=1)

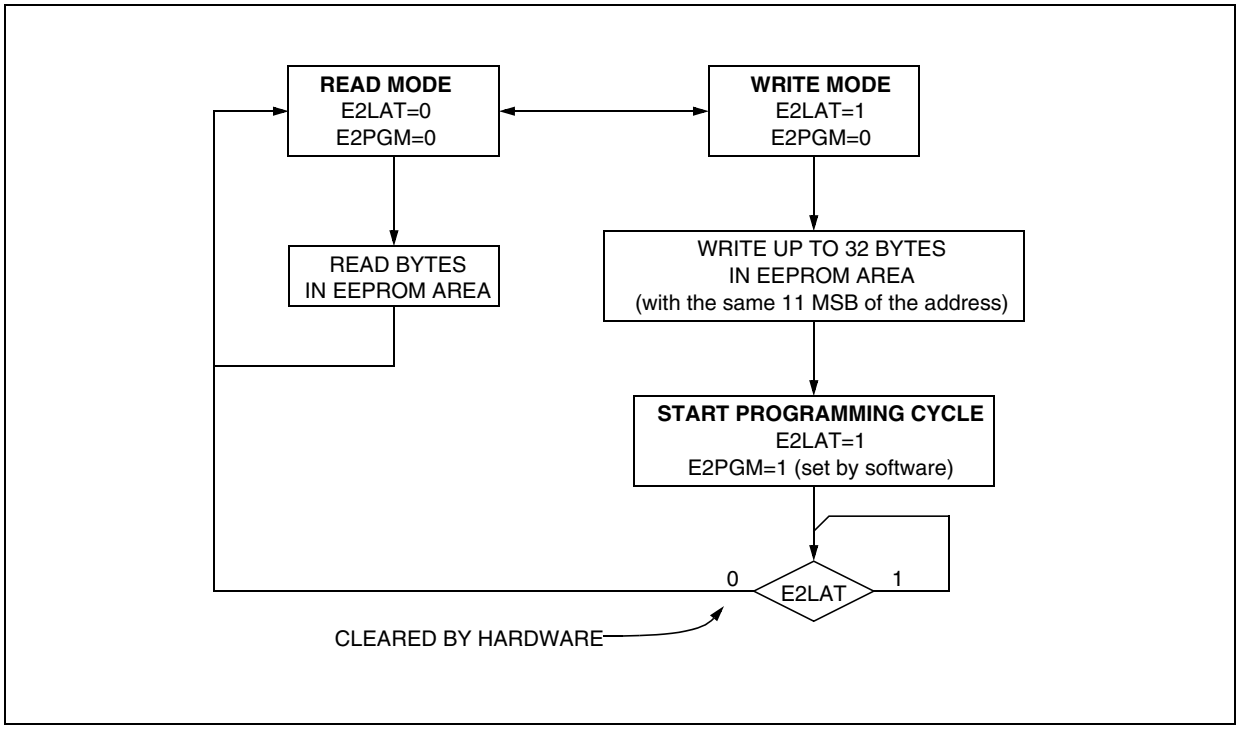
To access the write mode, the E2LAT bit has to be set by software (the E2PGM bit remains cleared). When a write access to the EEPROM area occurs, the value is latched inside the 32 data latches according to its address.

When PGM bit is set by the software, all the previous bytes written in the data latches (up to 32) are programmed in the EEPROM cells. The effective high address (row) is determined by the last EEPROM write sequence. To avoid wrong programming, the user must take care that all the bytes written between two programming sequences have the same high address: only the five Least Significant Bits of the address can change.

At the end of the programming cycle, the PGM and LAT bits are cleared simultaneously.

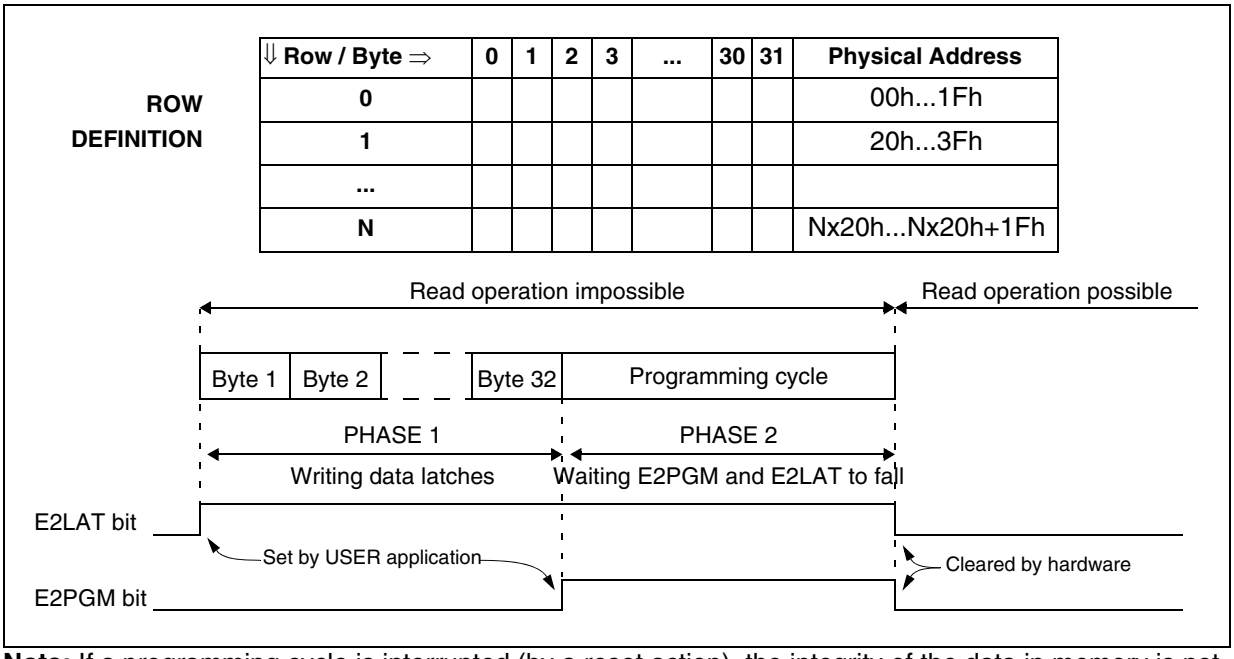
Note: Care should be taken during the programming cycle. Writing to the same memory location will over-program the memory (logical AND between the two write access data result) because the data latches are only cleared at the end of the programming cycle and by the falling edge of the E2LAT bit.
It is not possible to read the latched data.
This note is illustrated by the Figure 10.

Figure 8. Data EEPROM Programming Flowchart



DATA EEPROM (Cont'd)

Figure 9. Data E^2PROM Write Operation



Note: If a programming cycle is interrupted (by a reset action), the integrity of the data in memory is not guaranteed.

SYSTEM INTEGRITY MANAGEMENT (Cont'd)

7.6.4 Register Description

SYSTEM INTEGRITY (SI) CONTROL/STATUS REGISTER (SICSR)

Read/Write

Reset Value: 0110 0xx0 (6xh)

7							0
LOCK 32	CR1	CR0	WDG RF	LOCKED	LVDRF	AVDF	AVDIE

Bit 7 = **LOCK32** *PLL 32Mhz Locked Flag*

This bit is set and cleared by hardware. It is set automatically when the PLL 32Mhz reaches its operating frequency

0: PLL32 not locked

1: PLL32 locked

Bits 6:5 = **CR[1:0]** *RC Oscillator Frequency Adjustment bits*

These bits, as well as CR[9:2] bits in the RCCR register must be written immediately after reset to adjust the RC oscillator frequency and to obtain an accuracy of 1%. Refer to section 7.3 on page 25.

Bit 4 = **WDGRF** *Watchdog Reset flag*
This bit indicates that the last Reset was generated by the Watchdog peripheral. It is set by hardware (watchdog reset) and cleared by software (reading the SICSR register or writing 0 to this bit) or by an LVD Reset (to ensure a stable cleared state of the WDGRF flag when the CPU starts).
Combined with the LVDRF flag information, the flag description is given by the following table.

RESET Sources	LVDRF	WDGRF
External $\overline{\text{RESET}}$ pin	0	0
Watchdog	0	1
LVD	1	X

Bit 3 = **LOCKED** *PLL Locked Flag*
This bit is set and cleared by hardware. It is set automatically when the PLL reaches its operating frequency.
0: PLL not locked
1: PLL locked

Bit 2 = **LVDRF** *LVD reset flag*
This bit indicates that the last Reset was generated by the LVD block. It is set by hardware (LVD reset) and cleared by software (by reading). When the LVD is disabled by OPTION BYTE, the LVDRF bit value is undefined.

Bit 1 = **AVDF** *Voltage Detector Flag*
This read-only bit is set and cleared by hardware. If the AVDIE bit is set, an interrupt request is generated when the AVDF bit is set. Refer to Figure 20 and to Section 7.6.2.1 for additional details.
0: V_{DD} over AVD threshold
1: V_{DD} under AVD threshold

Bit 0 = **AVDIE** *Voltage Detector Interrupt Enable*
This bit is set and cleared by software. It enables an interrupt to be generated when the AVDF flag is set. The pending interrupt information is automatically cleared when software enters the AVD interrupt routine.
0: AVD interrupt disabled
1: AVD interrupt enabled

Application notes

The LVDRF flag is not cleared when another RESET type occurs (external or watchdog), the LVDRF flag remains set to keep trace of the original failure.
In this case, a watchdog reset can be detected by software while an external reset can not.

PLL TEST REGISTER (PLLTST)

Read/Write

Reset Value: 0000 0000 (00h)

7							0
PLLdiv2	0	0	0	0	0	0	0

Bit 7 : **PLLdiv2** *PLL clock divide by 2*

This bit is read or write by software and cleared by hardware after reset. This bit will divide the PLL output clock by 2.
0 : PLL output clock
1 : Divide by 2 of PLL output clock

Refer "Clock Management Block Diagram" on page 26

Note : Write of this bit will be effective after 2 Tcpu cycles (if system clock is 8mhz) else 1 cycle (if system clock is 4mhz) i.e. effective time is 250ns.

Bit 6:0 : Reserved , Must always be cleared

INTERRUPTS (cont'd)

Figure 21. Interrupt Processing Flowchart

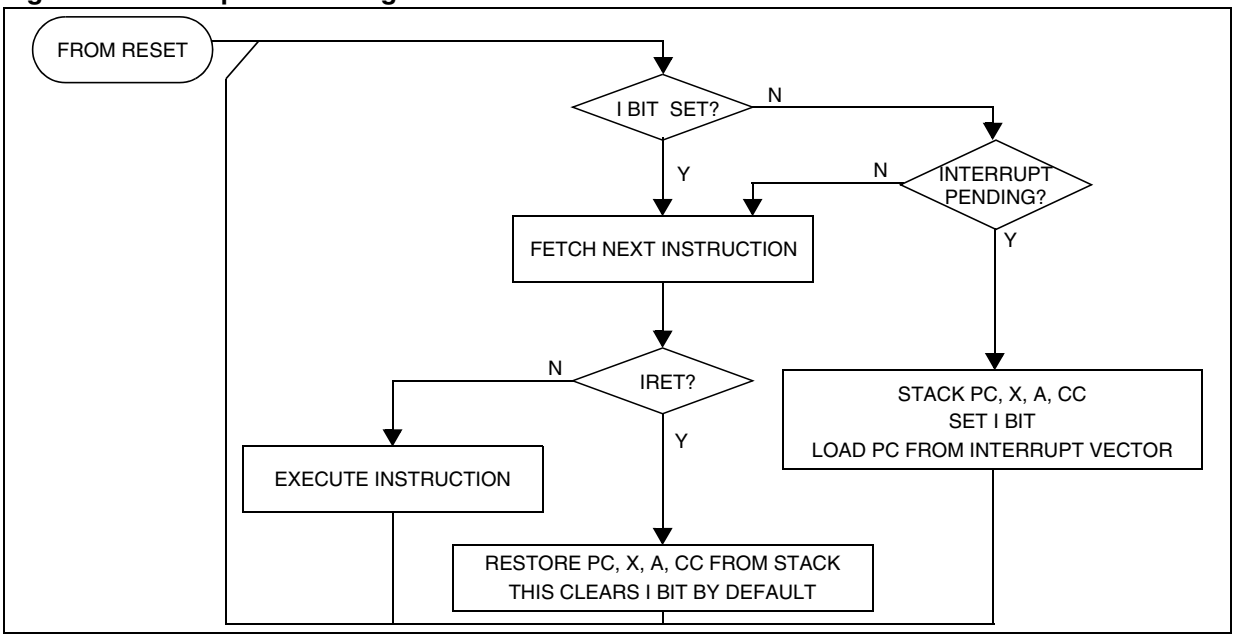


Table 5. Interrupt Mapping

N°	Source Block	Description	Register Label	Priority Order	Exit from HALT or AWUFH	Address Vector
	RESET	Reset	N/A	Highest Priority	yes	FFFEh-FFFFh
	TRAP	Software Interrupt			no	FFFCh-FFFDh
0	AWU	Auto Wake Up Interrupt	AWUCSR		yes[1)]	FFFAh-FFFBh
1	ei0	External Interrupt 0	N/A		yes	FFF8h-FFF9h
2	ei1	External Interrupt 1				FFF6h-FFF7h
3	ei2	External Interrupt 2				FFF4h-FFF5h
4	ei3	External Interrupt 3				FFF2h-FFF3h
5	LITE TIMER	LITE TIMER RTC2 interrupt	LTCSR2		no	FFF0h-FFF1h
6	Comparator	Comparator Interrupt	CMPCR		no	FFEEh-FFEFh
7	SI	AVD interrupt	SICSR		no	FFECh-FFEDh
8	AT TIMER	AT TIMER Output Compare Interrupt or Input Capture Interrupt	PWMxCSR or ATCSR		no	FFEAh-FFEBh
9		AT TIMER Overflow Interrupt	ATCSR		yes[2)]	FFE8h-FFE9h
10	LITE TIMER	LITE TIMER Input Capture Interrupt	LTCSR		no	FFE6h-FFE7h
11		LITE TIMER RTC1 Interrupt	LTCSR		yes[2)]	FFE4h-FFE5h
12	SPI	SPI Peripheral Interrupts	SPICSR	Lowest Priority	yes	FFE2h-FFE3h
13	AT TIMER	AT TIMER Overflow Interrupt	ATCSR2		no	FFE0h-FFE1h

Note 1: This interrupt exits the MCU from "Auto Wake-up from Halt" mode only.
Note 2 : These interrupts exit the MCU from "ACTIVE-HALT" mode only.

9 POWER SAVING MODES

9.1 INTRODUCTION

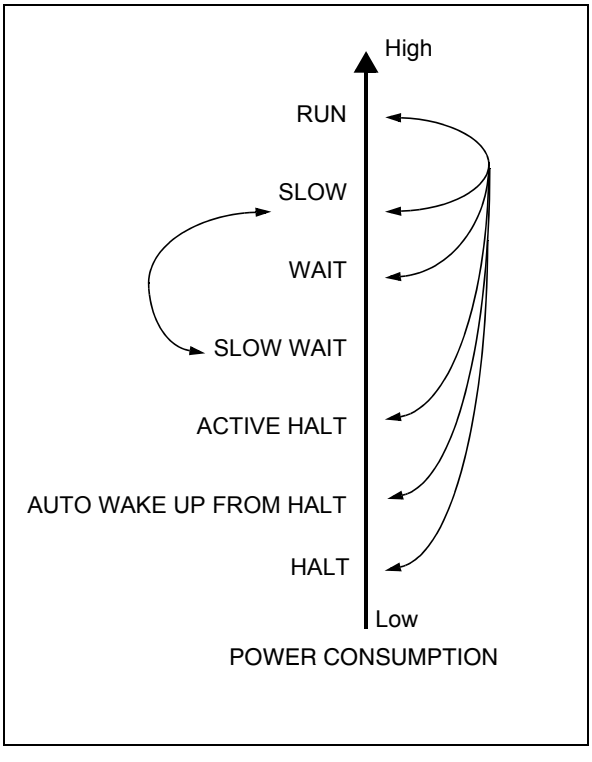
To give a large measure of flexibility to the application in terms of power consumption, five main power saving modes are implemented in the ST7 (see Figure 22):

- Slow
- Wait (and Slow-Wait)
- Active Halt
- Auto Wake up From Halt (AWUFH)
- Halt

After a RESET the normal operating mode is selected by default (RUN mode). This mode drives the device (CPU and embedded peripherals) by means of a master clock which is based on the main oscillator frequency divided or multiplied by 2 (f_{OSC2}).

From RUN mode, the different power saving modes may be selected by setting the relevant register bits or by calling the specific ST7 software instruction whose action depends on the oscillator status.

Figure 22. Power Saving Mode Transitions



9.2 SLOW MODE

This mode has two targets:

– To reduce power consumption by decreasing the internal clock in the device,

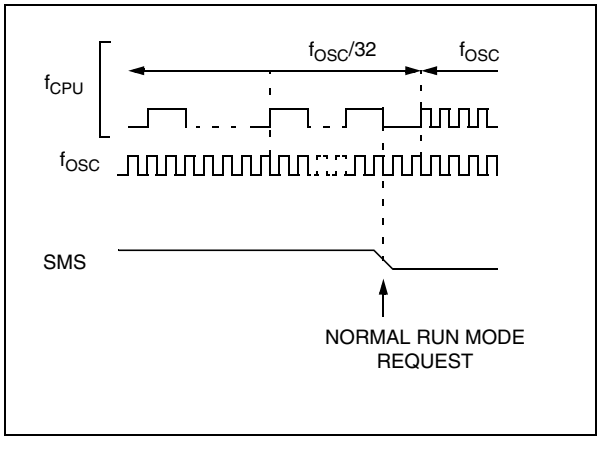
– To adapt the internal clock frequency (f_{CPU}) to the available supply voltage.

SLOW mode is controlled by the SMS bit in the MCCSR register which enables or disables Slow mode.

In this mode, the oscillator frequency is divided by 32. The CPU and peripherals are clocked at this lower frequency.

Note: SLOW-WAIT mode is activated when entering WAIT mode while the device is already in SLOW mode.

Figure 23. SLOW Mode Clock Transition



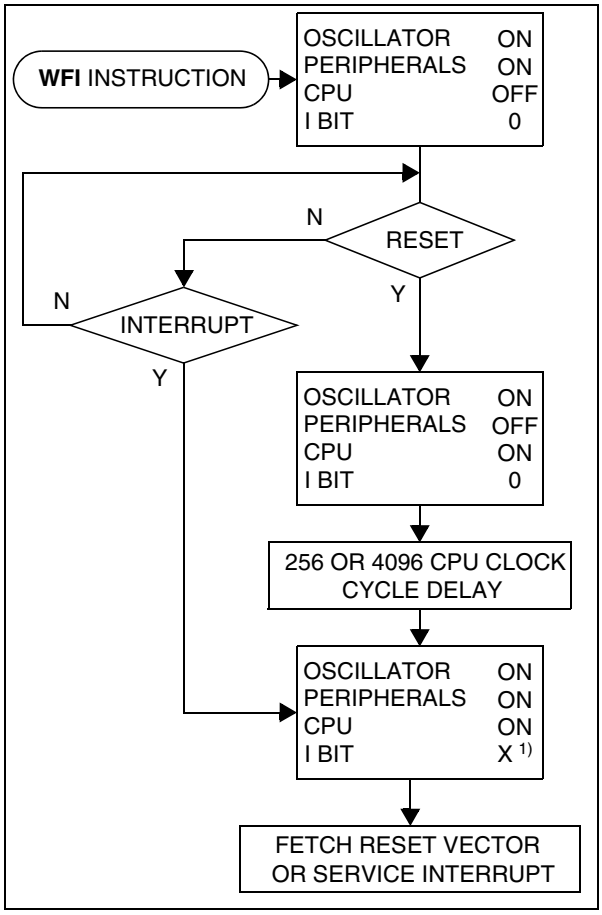
POWER SAVING MODES (Cont'd)

9.3 WAIT MODE

WAIT mode places the MCU in a low power consumption mode by stopping the CPU.
This power saving mode is selected by calling the 'WFI' instruction.
All peripherals remain active. During WAIT mode, the I bit of the CC register is cleared, to enable all interrupts. All other registers and memory remain unchanged. The MCU remains in WAIT mode until an interrupt or RESET occurs, whereupon the Program Counter branches to the starting address of the interrupt or Reset service routine.
The MCU will remain in WAIT mode until a Reset or an Interrupt occurs, causing it to wake up.

Refer to Figure 24.

Figure 24. WAIT Mode Flow-chart



Note:

1. Before servicing an interrupt, the CC register is pushed on the stack. The I bit of the CC register is set during the interrupt routine and cleared when the CC register is popped.

POWER SAVING MODES (Cont'd)

Figure 27. ACTIVE-HALT Timing Overview

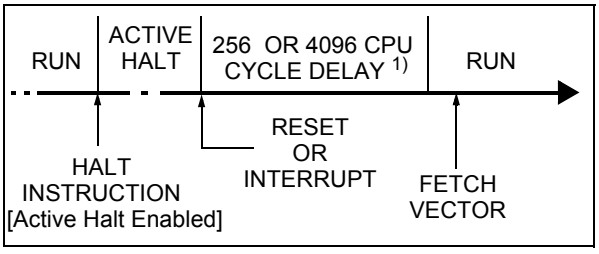
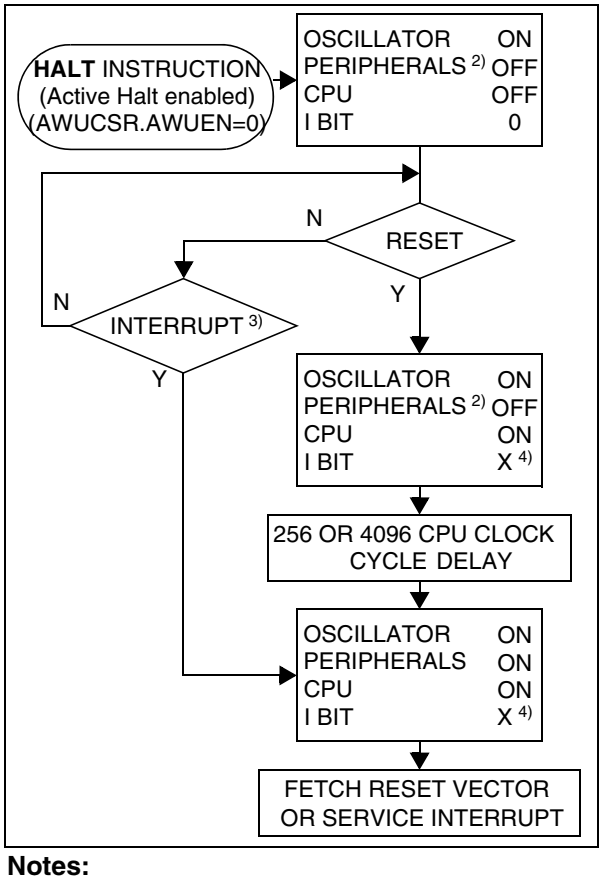


Figure 28. ACTIVE-HALT Mode Flow-chart



Notes:

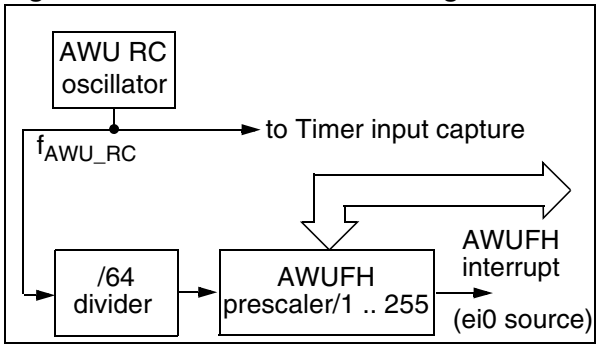
1. This delay occurs only if the MCU exits ACTIVE-HALT mode by means of a RESET.
2. Peripherals clocked with an external clock source can still be active.
3. Only the RTC1 interrupt and some specific interrupts can exit the MCU from ACTIVE-HALT mode. Refer to Table 5, "Interrupt Mapping," on page 37 for more details.
4. Before servicing an interrupt, the CC register is pushed on the stack. The I bit of the CC register is set during the interrupt routine and cleared when the CC register is popped.

9.6 AUTO WAKE UP FROM HALT MODE

Auto Wake Up From Halt (AWUFH) mode is similar to Halt mode with the addition of a specific internal RC oscillator for wake-up (Auto Wake Up from Halt Oscillator). Compared to ACTIVE-HALT mode, AWUFH has lower power consumption (the main clock is not kept running, but there is no accurate realtime clock available.

It is entered by executing the HALT instruction when the AWUEN bit in the AWUCSR register has been set.

Figure 29. AWUFH Mode Block Diagram



As soon as HALT mode is entered, and if the AWUEN bit has been set in the AWUCSR register, the AWU RC oscillator provides a clock signal (f_{AWU_RC}). Its frequency is divided by a fixed divider and a programmable prescaler controlled by the AWUPR register. The output of this prescaler provides the delay time. When the delay has elapsed the AWUF flag is set by hardware and an interrupt wakes-up the MCU from Halt mode. At the same time the main oscillator is immediately turned on and a 256 or 4096 cycle delay is used to stabilize it. After this start-up delay, the CPU resumes operation by servicing the AWUFH interrupt. The AWU flag and its associated interrupt are cleared by software reading the AWUCSR register.

To compensate for any frequency dispersion of the AWU RC oscillator, it can be calibrated by measuring the clock frequency f_{AWU_RC} and then calculating the right prescaler value. Measurement mode is enabled by setting the AWUM bit in the AWUCSR register in Run mode. This connects f_{AWU_RC} to the input capture of the 12-bit Auto-Reload timer, allowing the f_{AWU_RC} to be measured using the main oscillator clock as a reference timebase.

I/O PORTS (Cont'd)

Figure 32. I/O Port General Block Diagram

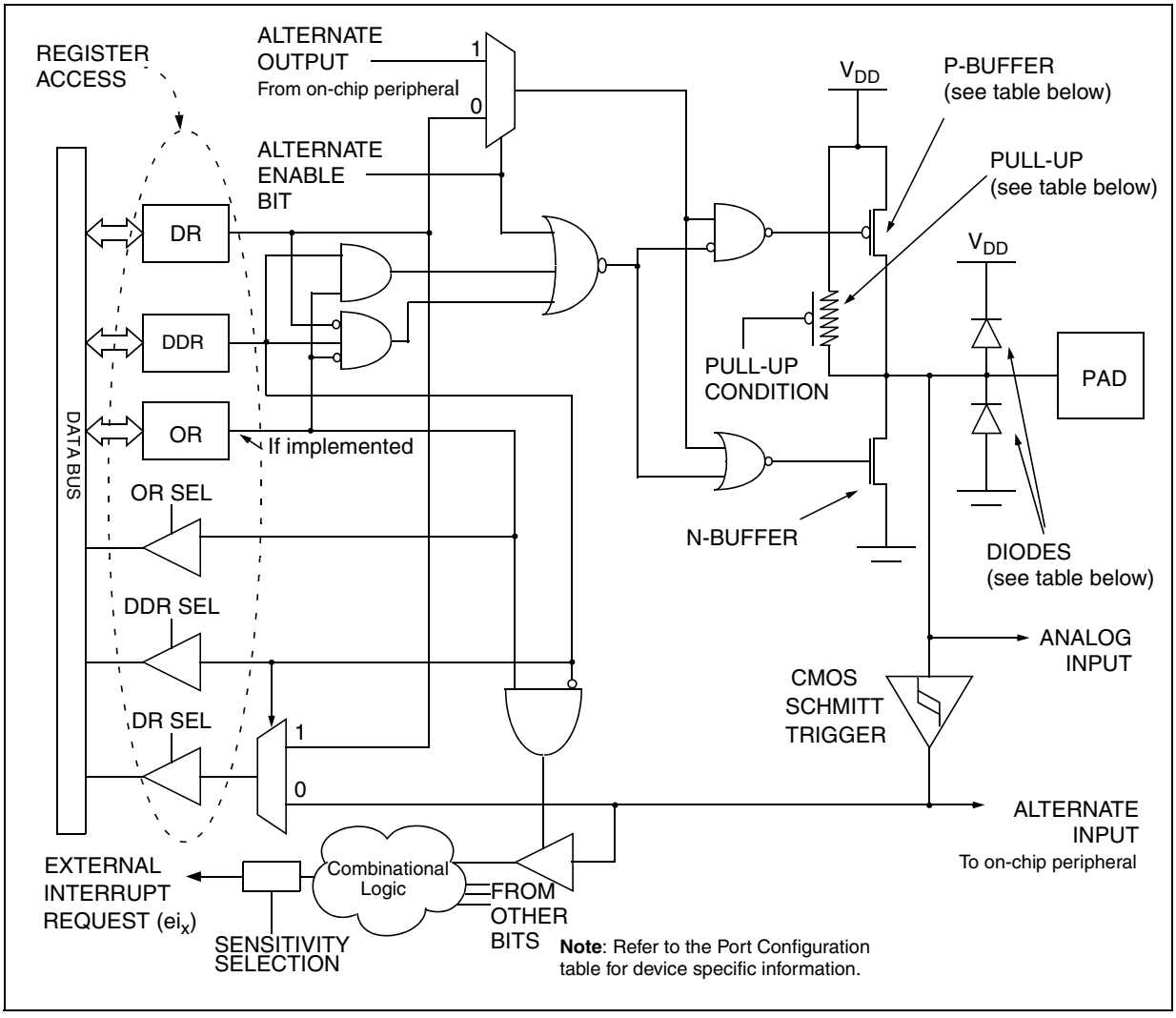


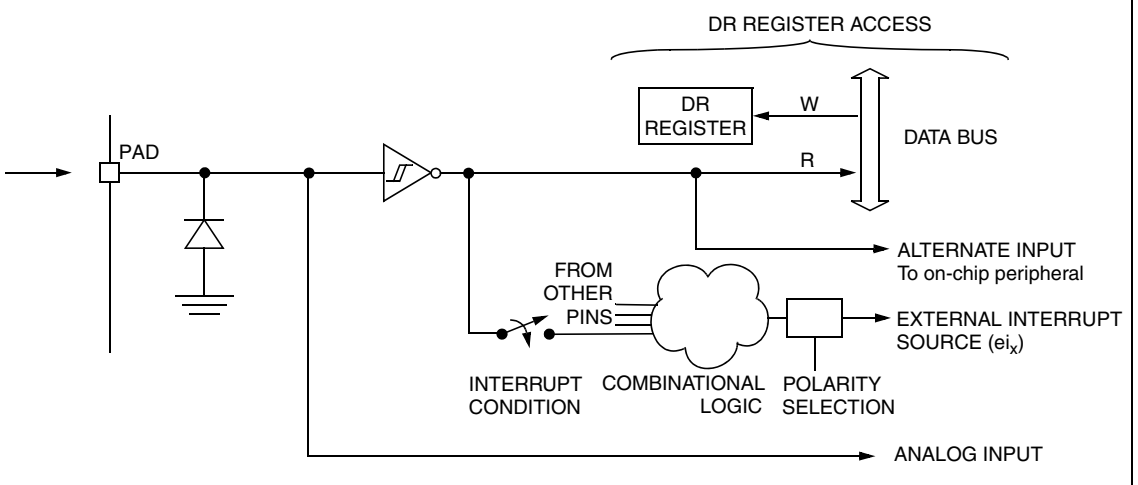
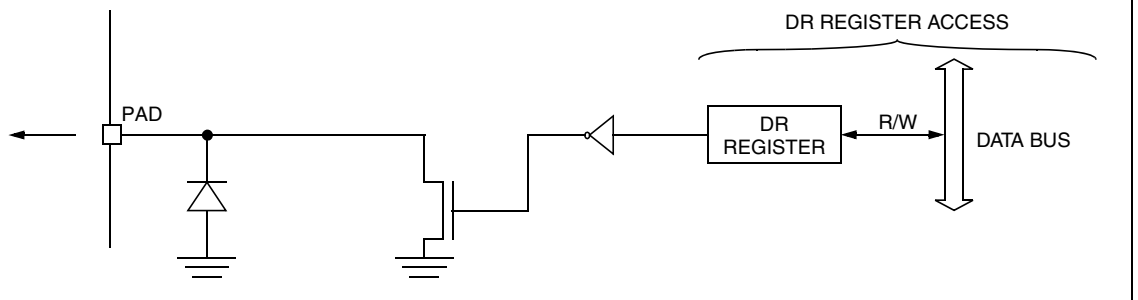
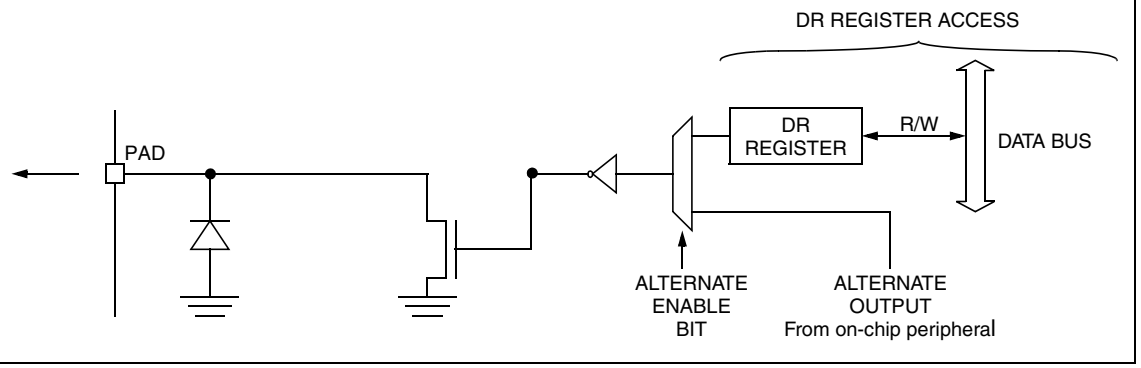
Table 8. I/O Port Mode Options

Configuration Mode		Pull-Up	P-Buffer	Diodes	
				to V_{DD}	to V_{SS}
Input	Floating with/without Interrupt	Off	Off	On	On
	Pull-up with/without Interrupt	On			
Output	Push-pull	Off	On		
	Open Drain (logic level)		Off		

Legend: Off - implemented not activated
On - implemented and activated

I/O PORTS (Cont'd)

Table 9. I/O Configurations

	Hardware Configuration
INPUT [1]	
OPEN-DRAIN OUTPUT [2]	
PUSH-PULL OUTPUT [2]	

Notes:
1. When the I/O port is in input configuration and the associated alternate function is enabled as an output, reading the DR register will read the alternate function output status.
2. When the I/O port is in output configuration and the associated alternate function is enabled as an input, the alternate function reads the pin status given by the DR register content.

DUAL 12-BIT AUTORELOAD TIMER 4 (Cont'd)

11.2.3.5 Input Capture Mode

The 12-bit ATICR register is used to latch the value of the 12-bit free running upcounter CNTR1 after a rising or falling edge is detected on the ATIC pin. When an input capture occurs, the ICF bit is set and the ATICR register contains the value of the free running upcounter. An IC interrupt is generated if the ICIE bit is set. The ICF bit is reset by reading the ATICRH/ATICRL register when the ICF bit is set. The ATICR is a read only register and always contains the free running upcounter value which corresponds to the most recent input capture. Any further input capture is inhibited while the ICF bit is set.

Figure 43. Block Diagram of Input Capture Mode

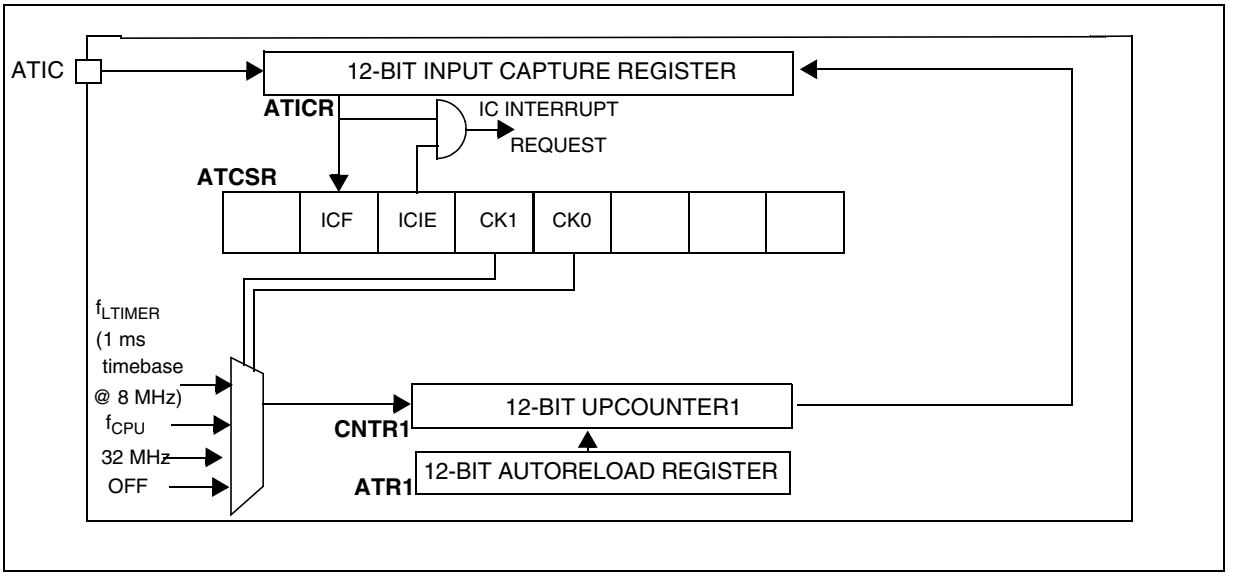
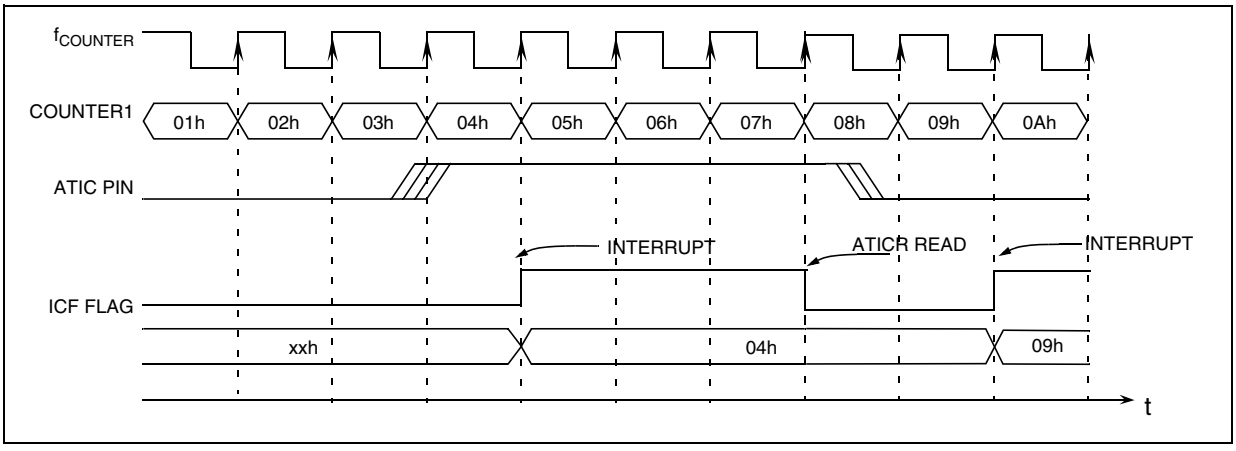


Figure 44. Input Capture timing diagram



DUAL 12-BIT AUTORELOAD TIMER 4 (Cont'd)

11.2.6 Register Description

TIMER CONTROL STATUS REGISTER (ATCSR)
Read / Write
Reset Value: 0x00 0000 (x0h)

7							0
0	ICF	ICIE	CK1	CK0	OVF1	OVFIE1	CMPIE

Bit 7 = Reserved.

Bit 6 = **ICF** *Input Capture Flag.*
This bit is set by hardware and cleared by software by reading the ATICR register (a read access to ATICRH or ATICRL will clear this flag). Writing to this bit does not change the bit value.
0: No input capture
1: An input capture has occurred

Bit 5 = **ICIE** *IC Interrupt Enable.*
This bit is set and cleared by software.
0: Input capture interrupt disabled
1: Input capture interrupt enabled

Bits 4:3 = **CK[1:0]** *Counter Clock Selection.*
These bits are set and cleared by software and cleared by hardware after a reset. They select the clock frequency of the counter.

Counter Clock Selection	CK1	CK0
OFF	0	0
32 MHz	1	1
f_{LTIMER} (1 ms timebase @ 8 MHz)	0	1
f_{CPU}	1	0

Bit 2 = **OVF1** *Overflow Flag.*
This bit is set by hardware and cleared by software by reading the ATCSR register. It indicates the transition of the counter1 CNTR1 from FFFh to ATR1 value.
0: No counter overflow occurred
1: Counter overflow occurred

Bit 1 = **OVFIE1** *Overflow Interrupt Enable.*
This bit is read/write by software and cleared by hardware after a reset.
0: Overflow interrupt disabled.
1: Overflow interrupt enabled.

Bit 0 = **CMPIE** *Compare Interrupt Enable*.
This bit is read/write by software and cleared by hardware after a reset. It can be used to mask the interrupt generated when any of the CMPFx bit is set.
0: Output compare interrupt disabled.
1: Output Compare interrupt enabled.

COUNTER REGISTER 1 HIGH (CNTR1H)
Read only
Reset Value: 0000 0000 (00h)

15							8
0	0	0	0	CNTR1_11	CNTR1_10	CNTR1_9	CNTR1_8

COUNTER REGISTER 1 LOW (CNTR1L)
Read only
Reset Value: 0000 0000 (00h)

7							0
CNTR1_7	CNTR1_6	CNTR1_5	CNTR1_4	CNTR1_3	CNTR1_2	CNTR1_1	CNTR1_0

Bits 15:12 = Reserved.

Bits 11:0 = **CNTR1[11:0]** *Counter Value*.
This 12-bit register is read by software and cleared by hardware after a reset. The counter CNTR1 increments continuously as soon as a counter clock is selected. To obtain the 12-bit value, software should read the counter value in two consecutive read operations. As there is no latch, it is recommended to read LSB first. In this case, CNTR1H can be incremented between the two read operations and to have an accurate result when $f_{timer}=f_{CPU}$, special care must be taken when CNTR1L values close to FFh are read.
When a counter overflow occurs, the counter restarts from the value specified in the ATR1 register.

DUAL 12-BIT AUTORELOAD TIMER 4 (Cont'd)

Table 14. Register Map and Reset Values

Address (Hex.)	Register Label	7	6	5	4	3	2	1	0
0D	**ATCSR** Reset Value	0	ICF 0	ICIE 0	CK1 0	CK0 0	OVF1 0	OVFIE1 0	CMPIE 0
0E	**CNTR1H** Reset Value	0	0	0	0	CNTR1_11 0	CNTR1_10 0	CNTR1_9 0	CNTR1_8 0
0F	**CNTR1L** Reset Value	CNTR1_7 0	CNTR1_8 0	CNTR1_7 0	CNTR1_6 0	CNTR1_3 0	CNTR1_2 0	CNTR1_1 0	CNTR1_0 0
10	**ATR1H** Reset Value	0	0	0	0	ATR11 0	ATR10 0	ATR9 0	ATR8 0
11	**ATR1L** Reset Value	ATR7 0	ATR6 0	ATR5 0	ATR4 0	ATR3 0	ATR2 0	ATR1 0	ATR0 0
12	**PWMCR** Reset Value	0	OE3 0	0	OE2 0	0	OE1 0	0	OE0 0
13	**PWM0CSR** Reset Value	0	0	0	0	0	0	OP0 0	CMPF0 0
14	**PWM1CSR** Reset Value	0	0	0	0	0	0	OP1 0	CMPF1 0
15	**PWM2CSR** Reset Value	0	0	0	0	0	0	OP2 0	CMPF2 0
16	**PWM3CSR** Reset Value	0	0	0	0	OP_EN 0	OPEDGE 0	OP3 0	CMPF3 0
17	**DCR0H** Reset Value	0	0	0	0	DCR11 0	DCR10 0	DCR9 0	DCR8 0
18	**DCR0L** Reset Value	DCR7 0	DCR6 0	DCR5 0	DCR4 0	DCR3 0	DCR2 0	DCR1 0	DCR0 0
19	**DCR1H** Reset Value	0	0	0	0	DCR11 0	DCR10 0	DCR9 0	DCR8 0
1A	**DCR1L** Reset Value	DCR7 0	DCR6 0	DCR5 0	DCR4 0	DCR3 0	DCR2 0	DCR1 0	DCR0 0
1B	**DCR2H** Reset Value	0	0	0	0	DCR11 0	DCR10 0	DCR9 0	DCR8 0
1C	**DCR2L** Reset Value	DCR7 0	DCR6 0	DCR5 0	DCR4 0	DCR3 0	DCR2 0	DCR1 0	DCR0 0
1D	**DCR3H** Reset Value	0	0	0	0	DCR11 0	DCR10 0	DCR9 0	DCR8 0
1E	**DCR3L** Reset Value	DCR7 0	DCR6 0	DCR5 0	DCR4 0	DCR3 0	DCR2 0	DCR1 0	DCR0 0
1F	**ATICRH** Reset Value	0	0	0	0	ICR11 0	ICR10 0	ICR9 0	ICR8 0
20	**ATICRL** Reset Value	ICR7 0	ICR6 0	ICR5 0	ICR4 0	ICR3 0	ICR2 0	ICR1 0	ICR0 0

ANALOG COMPARATOR (Cont'd)

Bit 4 = **CMPIF** *Comparator Interrupt Flag*

This bit is set by hardware when interrupt is generated at the rising edge (CINV = 0) or falling edge (CINV = 1) of comparator output. This bit is cleared by reading the CMPCR register. Writing to this bit does not change the value.
0 : Comparator interrupt flag cleared
1 : Comparator interrupt flag set and can generate interrupt if CMPIE is set.

Bit 3 : **CMPIE** *Comparator Interrupt Enable*

This bit is set or reset by software and cleared by hardware reset. This bit enables or disables the interrupt generation depending on interrupt flag
0: Interrupt not generated
1: Interrupt generated if interrupt flag is set

Note:

This bit should be set to enable interrupt only after the comparator has been switched ON, i.e. when CMPON is set.

Once CMPON bit is set, it is recommended to wait the specified stabilization time before setting CMPIE bit in order to avoid a spurious interrupt (see section 13.12 on page 143).

Bit 2 : **CMP** *Comparator Output*

This bit is set or reset by software and cleared by hardware reset. It stores the value of comparator output.

Bit 1 = **COUT** *Comparator Output Enable on Port*
This bit is set or cleared by software. When this bit is set, the comparator output is available on PA7 port.
0 : Comparator output not connected to PA7
1 : Comparator output connected to PA7

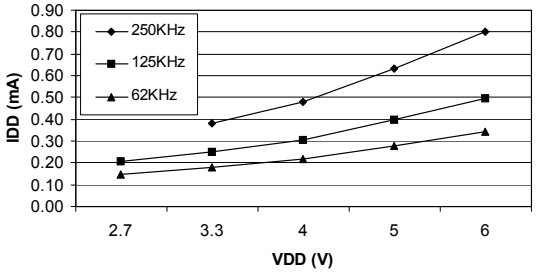
Bit 0 : **CMPON** *Comparator ON/OFF*
This bit is set or cleared by software and reset by hardware reset. This bit is used to switch ON/OFF the comparator, internal voltage reference and current bias which provides 4µA current to both.
0: Comparator, Internal Voltage Reference, Bias OFF (in power-down state).
1: Comparator, Internal Voltage Reference, Bias ON

Note: For the comparator interrupt generation, it takes 250ns delay from comparator output change to rising or falling edge of interrupt generated.

Table 21. Analog Comparator Register Map and Reset Values

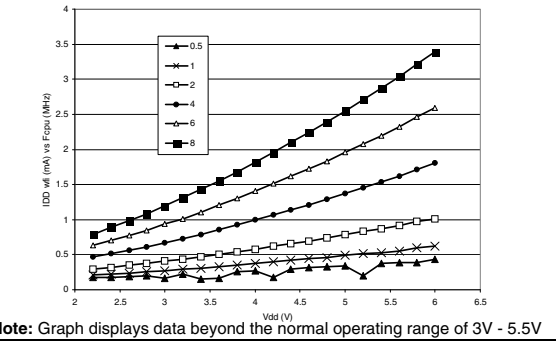
Address (Hex.)	Register Label	7	6	5	4	3	2	1	0
002Ch	**VREFCR**	VCEXT	VCBGR	VR3	VR2	VR1	VR0	-	-
	Reset Value	0	0	0	0	0	0	0	0
002Dh	**CMPCR**	CHYST	-	CINV	CMPIF	CMPIE	CMP	COUT	CMPON
	Reset value	1	0	0	0	0	0	0	0

Figure 73. Typical I_{DD} in SLOW vs. f_{CPU}



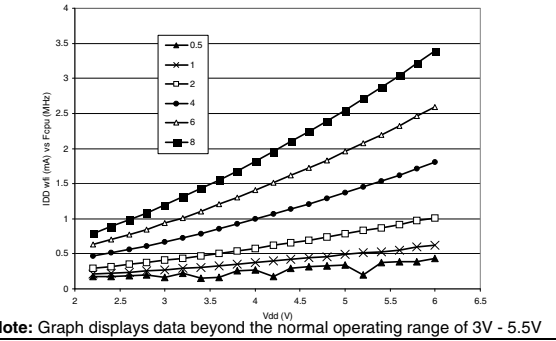
Note: Graph displays data beyond the normal operating range of 3V - 5.5V

Figure 74. Typical I_{DD} in WAIT vs. f_{CPU}



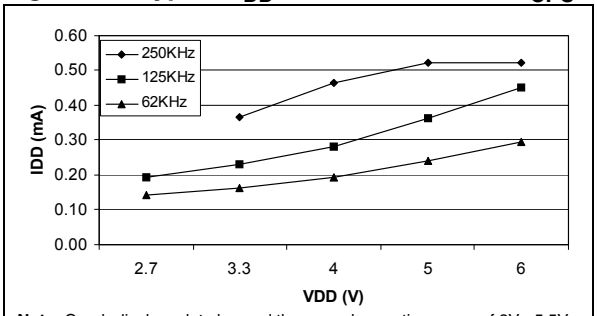
Note: Graph displays data beyond the normal operating range of 3V - 5.5V

Figure 75. Typical I_{DD} in WAIT at f_{CPU}= 8MHz



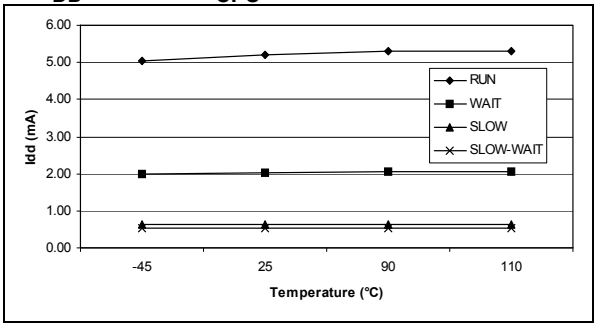
Note: Graph displays data beyond the normal operating range of 3V - 5.5V

Figure 76. Typical I_{DD} in SLOW-WAIT vs. f_{CPU}



Note: Graph displays data beyond the normal operating range of 3V - 5.5V

Figure 77. Typical I_{DD} vs. Temperature at V_{DD} = 5V and f_{CPU} = 8MHz



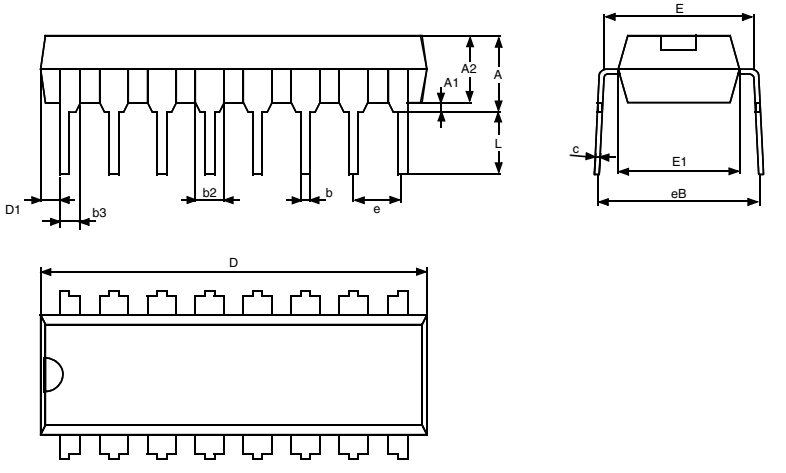
14 PACKAGE CHARACTERISTICS

In order to meet environmental requirements, ST offers these devices in ECOPACK® packages. These packages have a Lead-free second level interconnect. The category of second Level Interconnect is marked on the package and on the inner box label, in compliance with JEDEC Standard JESD97. The maximum ratings related to soldering conditions are also marked on the inner box label.

ECOPACK is an ST trademark. ECOPACK specifications are available at: www.st.com.

14.1 PACKAGE MECHANICAL DATA

Figure 113. 16-Pin Plastic Dual In-Line Package, 300-mil Width



Dim.	mm			inches[1]		
	Min	Typ	Max	Min	Typ	Max
A			5.33			0.210
A1	0.38			0.015		
A2	2.92	3.30	4.95	0.115	0.130	0.195
b	0.36	0.46	0.56	0.014	0.018	0.022
b2	1.14	1.52	1.78	0.045	0.060	0.070
b3	0.76	0.99	1.14	0.030	0.039	0.045
c	0.20	0.25	0.36	0.008	0.010	0.014
D	18.67	19.18	19.69	0.735	0.755	0.775
D1	0.13			0.005		
e		2.54			0.100	
E	7.62	7.87	8.26	0.300	0.310	0.325
E1	6.10	6.35	7.11	0.240	0.250	0.280
L	2.92	3.30	3.81	0.115	0.130	0.150
eB			10.92			0.430
	Number of Pins					
N	16					

Note . Values in inches are converted from mm and rounded to 3 decimal digits.

OPTION BYTES (Cont'd)

OPTION BYTE 1

OPT7 = **PLLx4x8** *PLL Factor selection.*
0: PLLx4
1: PLLx8

OPT6 = **PLLOFF** *PLL disable.*
0: PLL enabled
1: PLL disabled (by-passed)

OPT5 = **PLL32OFF** *32MHz PLL disable.*
0: PLL32 enabled
1: PLL32 disabled (by-passed)

OPT4 = **OSC** *RC Oscillator selection*
0: RC oscillator on
1: RC oscillator off

Notes:

– 1% RC oscillator available on ST7LITE15B and ST7LITE19B devices only

– If the RC oscillator is selected, then to improve clock stability and frequency accuracy, it is recommended to place a decoupling capacitor, typically 100nF, between the V_{DD} and V_{SS} pins as close as possible to the ST7 device.

OPT3:2 = **LVD[1:0]** *Low voltage detection selection*
These option bits enable the LVD block with a selected threshold as shown in Table 26.

Table 26. LVD Threshold Configuration

Configuration	LVD1	LVD0
LVD Off	1	1
Highest Voltage Threshold (~4.1V)	1	0
Medium Voltage Threshold (~3.5V)	0	1
Lowest Voltage Threshold (~2.8V)	0	0

OPT1 = **WDG SW** *Hardware or Software Watchdog*
This option bit selects the watchdog type.
0: Hardware (watchdog always enabled)
1: Software (watchdog to be enabled by software)

OPT0 = **WDG HALT** *Watchdog Reset on Halt*
This option bit determines if a RESET is generated when entering HALT mode while the Watchdog is active.
0: No Reset generation when entering Halt mode
1: Reset generation when entering Halt mode

Table 27. List of valid option combinations

Operating conditions				Option Bits		
V_{DD} range	Clock Source	PLL	Typ f_{CPU}	OSC	PLLOFF	PLLx4x8
2.7V - 3.3V	Internal RC 1%[1)]	off	1MHz @3.3V	0	1	1
		x4	4MHz @3.3V	0	0	0
		x8	-	-	-	-
	External clock	off	0-4MHz	1	1	1
		x4	4MHz	1	0	0
		x8	-	-	-	-
3.3V - 5.5V	Internal RC 1% [1)]	off	1MHz @5V	0	1	1
		x4	-	-	-	-
		x8	8MHz @5V	0	0	1
	External clock	off	0-8MHz	1	1	1
		x4	-	-	-	-
		x8	8 MHz	1	0	1

Note 1: Configuration available on ST7LITE15B and ST7LITE19B devices only

Note: see Clock Management Block diagram in Figure 14

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