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Details

Product Status	Active
Core Processor	PIC
Core Size	16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, LCD, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (22K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 16x10b/12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic24fj64ga306-i-pt

PIC24FJ128GA310 FAMILY

REGISTER 8-28: IPC7: INTERRUPT PRIORITY CONTROL REGISTER 7

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	U2TXIP2	U2TXIP1	U2TXIP0	—	U2RXIP2	U2RXIP1	U2RXIP0
bit 15				bit 8			

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-1	R/W-0	R/W-0
—	INT2IP2	INT2IP1	INT2IP0	—	T5IP2	T5IP1	T5IP0
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **Unimplemented:** Read as '0'
- bit 14-12 **U2TXIP<2:0>:** UART2 Transmitter Interrupt Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 •
 •
 •
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled
- bit 11 **Unimplemented:** Read as '0'
- bit 10-8 **U2RXIP<2:0>:** UART2 Receiver Interrupt Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 •
 •
 •
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled
- bit 7 **Unimplemented:** Read as '0'
- bit 6-4 **INT2IP<2:0>:** External Interrupt 2 Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 •
 •
 •
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled
- bit 3 **Unimplemented:** Read as '0'
- bit 2-0 **T5IP<2:0>:** Timer5 Interrupt Priority bits
 111 = Interrupt is Priority 7 (highest priority interrupt)
 •
 •
 •
 001 = Interrupt is Priority 1
 000 = Interrupt source is disabled

10.6 Clock Frequency and Clock Switching

In Run and Idle modes, all PIC24FJ devices allow for a wide range of clock frequencies to be selected under application control. If the system clock configuration is not locked, users can choose low-power or high-precision oscillators by simply changing the NOSC_x bits. The process of changing a system clock during operation, as well as limitations to the process, are discussed in more detail in **Section 9.0 “Oscillator Configuration”**.

10.7 Doze Mode

Generally, changing clock speed and invoking one of the power-saving modes are the preferred strategies for reducing power consumption. There may be circumstances, however, where this is not practical. For example, it may be necessary for an application to maintain uninterrupted synchronous communication, even while it is doing nothing else. Reducing system clock speed may introduce communication errors, while using a power-saving mode may stop communications completely.

Doze mode is a simple and effective alternative method to reduce power consumption while the device is still executing code. In this mode, the system clock continues to operate from the same source and at the same speed. Peripheral modules continue to be clocked at the same speed while the CPU clock speed is reduced. Synchronization between the two clock domains is maintained, allowing the peripherals to access the SFRs while the CPU executes code at a slower rate.

Doze mode is enabled by setting the DOZEN bit (CLKDIV<11>). The ratio between peripheral and core clock speed is determined by the DOZE<2:0> bits (CLKDIV<14:12>). There are eight possible configurations, from 1:1 to 1:128, with 1:1 being the default.

It is also possible to use Doze mode to selectively reduce power consumption in event driven applications. This allows clock-sensitive functions, such as synchronous communications, to continue without interruption while the CPU Idles, waiting for something to invoke an interrupt routine. Enabling the automatic return to full-speed CPU operation on interrupts is enabled by setting the ROI bit (CLKDIV<15>). By default, interrupt events have no effect on Doze mode operation.

10.8 Selective Peripheral Module Control

Idle and Doze modes allow users to substantially reduce power consumption by slowing or stopping the CPU clock. Even so, peripheral modules still remain clocked, and thus, consume power. There may be cases where the application needs what these modes do not provide: the allocation of power resources to CPU processing with minimal power consumption from the peripherals.

PIC24F devices address this requirement by allowing peripheral modules to be selectively disabled, reducing or eliminating their power consumption. This can be done with two control bits:

- The Peripheral Enable bit, generically named, “XXXEN”, located in the module’s main control SFR.
- The Peripheral Module Disable (PMD) bit, generically named, “XXXMD”, located in one of the PMD Control registers (XXXMD bits are in PMD1, PMD2, PMD3, PMD4, PMD6, PMD7 registers).

Both bits have similar functions in enabling or disabling its associated module. Setting the PMD bit for a module disables all clock sources to that module, reducing its power consumption to an absolute minimum. In this state, the control and status registers associated with the peripheral will also be disabled, so writes to those registers will have no effect and read values will be invalid. Many peripheral modules have a corresponding PMD bit.

In contrast, disabling a module by clearing its XXXEN bit disables its functionality, but leaves its registers available to be read and written to. Power consumption is reduced, but not by as much as the PMD bits are used. Most peripheral modules have an enable bit; exceptions include capture, compare and RTCC.

To achieve more selective power savings, peripheral modules can also be selectively disabled when the device enters Idle mode. This is done through the control bit of the generic name format, “XXXIDL”. By default, all modules that can operate during Idle mode will do so. Using the disable on Idle feature disables the module while in Idle mode, allowing further reduction of power consumption during Idle mode, enhancing power savings for extremely critical power applications.

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11.4.6 PERIPHERAL PIN SELECT REGISTERS

The PIC24FJ128GA310 family of devices implements a total of 35 registers for remappable peripheral configuration:

- Input Remappable Peripheral Registers (20)
- Output Remappable Peripheral Registers (16)

Note: Input and output register values can only be changed if IOLOCK (OSCCON<6>) = 0. See **Section 11.4.4.1 “Control Register Lock”** for a specific command sequence.

REGISTER 11-7: RPINR0: PERIPHERAL PIN SELECT INPUT REGISTER 0

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT1R5	INT1R4	INT1R3	INT1R2	INT1R1	INT1R0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **INT1R<5:0>:** Assign External Interrupt 1 (INT1) to Corresponding RPn or RPIIn Pin bits

bit 7-0 **Unimplemented:** Read as '0'

REGISTER 11-8: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT3R5	INT3R4	INT3R3	INT3R2	INT3R1	INT3R0
bit 15							bit 8

U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **INT3R<5:0>:** Assign External Interrupt 3 (INT3) to Corresponding RPn or RPIIn Pin bits

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **INT2R<5:0>:** Assign External Interrupt 2 (INT2) to Corresponding RPn or RPIIn Pin bits

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NOTES:

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REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

Legend:	HC = Hardware Clearable bit						
R = Readable bit	W = Writable bit		U = Unimplemented bit, read as '0'				
-n = Value at POR	'1' = Bit is set		'0' = Bit is cleared		x = Bit is unknown		

- bit 15 **I2CEN:** I2Cx Enable bit
1 = Enables the I2Cx module and configures the SDAx and SCLx pins as serial port pins
0 = Disables the I2Cx module; all I²C™ pins are controlled by port functions
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **I2CSIDL:** I2Cx Stop in Idle Mode bit
1 = Discontinues module operation when device enters an Idle mode
0 = Continues module operation in Idle mode
- bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)
1 = Releases SCLx clock
0 = Holds SCLx clock low (clock stretch)
If STREN = 1:
Bit is R/W (i.e., software may write '0' to initiate stretch and write '1' to release clock). Hardware is clear at the beginning of slave transmission. Hardware is clear at the end of slave reception.
If STREN = 0:
Bit is R/S (i.e., software may only write '1' to release clock). Hardware is clear at the beginning of slave transmission.
- bit 11 **IPMIEN:** Intelligent Platform Management Interface (IPMI) Enable bit
1 = IPMI Support mode is enabled; all addresses are Acknowledged
0 = IPMI mode is disabled
- bit 10 **A10M:** 10-Bit Slave Addressing bit
1 = I2CxADD is a 10-bit slave address
0 = I2CxADD is a 7-bit slave address
- bit 9 **DISSLW:** Disable Slew Rate Control bit
1 = Slew rate control is disabled
0 = Slew rate control is enabled
- bit 8 **SMEN:** SMBus Input Levels bit
1 = Enables I/O pin thresholds compliant with SMBus specifications
0 = Disables the SMBus input thresholds
- bit 7 **GCEN:** General Call Enable bit (when operating as I²C slave)
1 = Enables interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)
0 = General call address is disabled
- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
Used in conjunction with the SCLREL bit.
1 = Enables software or receive clock stretching
0 = Disables software or receive clock stretching

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REGISTER 17-2: I2CxSTAT: I2Cx STATUS REGISTER

R-0, HSC	R-0, HSC	U-0	U-0	U-0	R/C-0, HS	R-0, HSC	R-0, HSC
ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10
bit 15							bit 8

R/C-0, HS	R/C-0, HS	R-0, HSC	R/C-0, HSC	R/C-0, HSC	R-0, HSC	R-0, HSC	R-0, HSC
IWCOL	I2COV	D/A	P	S	R/W	RBF	TBF
bit 7							bit 0

Legend:	C = Clearable bit	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown
HSC = Hardware Settable/Clearable bit		

- bit 15 **ACKSTAT:** Acknowledge Status bit
 1 = NACK was detected last
 0 = ACK was detected last
 Hardware is set or cleared at the end of Acknowledge.
- bit 14 **TRSTAT:** Transmit Status bit
 (when operating as I²C™ master; applicable to master transmit operation.)
 1 = Master transmit is in progress (8 bits + ACK)
 0 = Master transmit is not in progress
 Hardware is set at the beginning of master transmission; hardware is clear at the end of slave Acknowledge.
- bit 13-11 **Unimplemented:** Read as '0'
- bit 10 **BCL:** Master Bus Collision Detect bit
 1 = A bus collision has been detected during a master operation
 0 = No collision
 Hardware is set at the detection of a bus collision.
- bit 9 **GCSTAT:** General Call Status bit
 1 = General call address was received
 0 = General call address was not received
 Hardware is set when the address matches the general call address; hardware is clear at Stop detection.
- bit 8 **ADD10:** 10-Bit Address Status bit
 1 = 10-bit address was matched
 0 = 10-bit address was not matched
 Hardware is set at the match of the 2nd byte of the matched 10-bit address; hardware is clear at Stop detection.
- bit 7 **IWCOL:** Write Collision Detect bit
 1 = An attempt to write to the I2CxTRN register failed because the I²C module is busy
 0 = No collision
 Hardware is set at an occurrence of write to I2CxTRN while busy (cleared by software).
- bit 6 **I2COV:** Receive Overflow Flag bit
 1 = A byte was received while the I2CxRCV register is still holding the previous byte
 0 = No overflow
 Hardware is set at an attempt to transfer I2CxRSR to I2CxRCV (cleared by software).
- bit 5 **D/A:** Data/Address bit (when operating as I²C slave)
 1 = Indicates that the last byte received was data
 0 = Indicates that the last byte received was a device address
 Hardware is clear at the device address match. Hardware is set after a transmission finishes or by reception of a slave byte.

18.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of this group of PIC24F devices. It is not intended to be a comprehensive reference source. For more information, refer to “**UART**” (DS39708) in the “*dsPIC33/PIC24 Family Reference Manual*”. The information in this data sheet supersedes the information in the FRM.

The Universal Asynchronous Receiver Transmitter (UART) module is one of the serial I/O modules available in the PIC24F device family. The UART is a full-duplex, asynchronous system that can communicate with peripheral devices, such as personal computers, LIN/J2602, RS-232 and RS-485 interfaces. The module also supports a hardware flow control option with the $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins, and includes an IrDA® encoder and decoder.

The primary features of the UART module are:

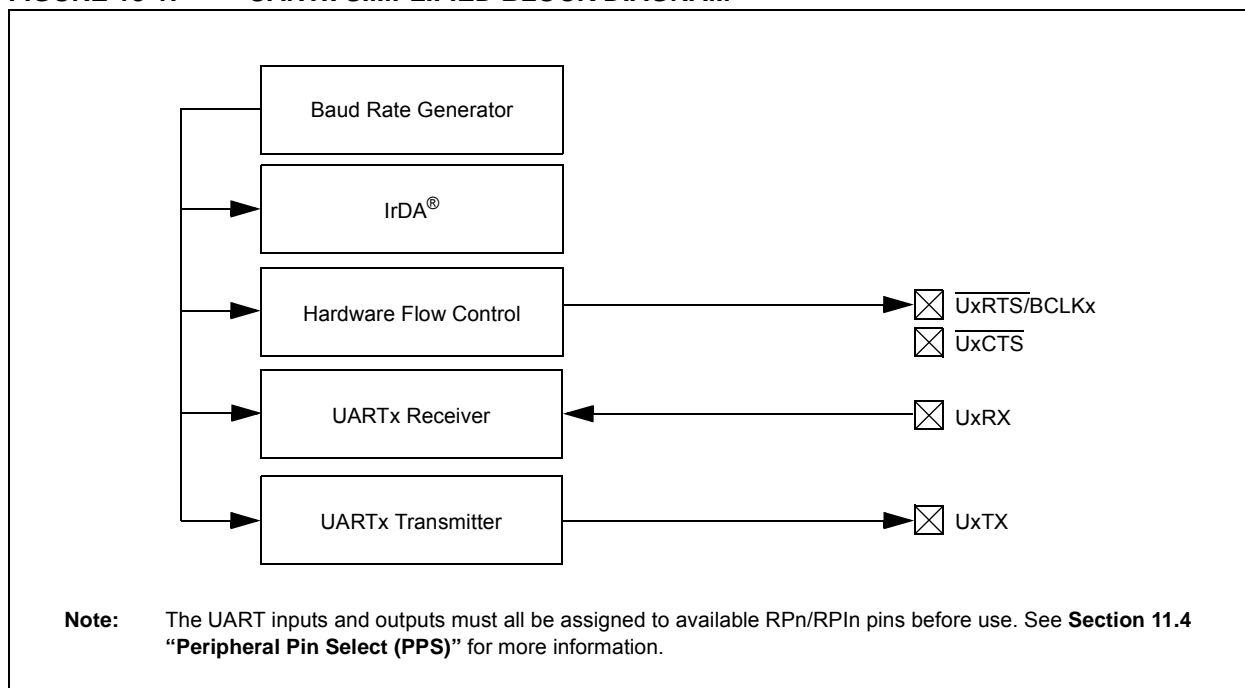
- Full-Duplex, 8 or 9-Bit Data Transmission through the UxTX and UxRX Pins
- Even, Odd or No Parity Options (for 8-bit data)
- One or Two Stop bits
- Hardware Flow Control Option with the $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ Pins

- Fully Integrated Baud Rate Generator with 16-Bit Prescaler
- Baud Rates Ranging from 15 bps to 1 Mbps at 16 MIPS
- 4-Deep, First-In-First-Out (FIFO) Transmit Data Buffer
- 4-Deep FIFO Receive Data Buffer
- Parity, Framing and Buffer Overrun Error Detection
- Support for 9-bit mode with Address Detect (9th bit = 1)
- Transmit and Receive Interrupts
- Loopback mode for Diagnostic Support
- Support for Sync and Break Characters
- Supports Automatic Baud Rate Detection
- IrDA® Encoder and Decoder Logic
- 16x Baud Clock Output for IrDA Support

A simplified block diagram of the UART is shown in Figure 18-1. The UART module consists of these key important hardware elements:

- Baud Rate Generator
- Asynchronous Transmitter
- Asynchronous Receiver

FIGURE 18-1: UARTx SIMPLIFIED BLOCK DIAGRAM



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REGISTER 19-3: MDCAR: MODULATOR CARRIER CONTROL REGISTER

R/W-x	R/W-x	R/W-x	U-0	R/W-x	R/W-x	R/W-x	R/W-x
CHODIS	CHPOL	CHSYNC	—	CH3 ⁽¹⁾	CH2 ⁽¹⁾	CH1 ⁽¹⁾	CH0 ⁽¹⁾
bit 15							bit 8

R/W-0	R/W-x	R/W-x	U-0	R/W-x	R/W-x	R/W-x	R/W-x
CLODIS	CLPOL	CLSYNC	—	CL3 ⁽¹⁾	CL2 ⁽¹⁾	CL1 ⁽¹⁾	CL0 ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **CHODIS:** Modulator High Carrier Output Disable bit
1 = Output signal driving the peripheral output pin (selected by CH<3:0>) is disabled
0 = Output signal driving the peripheral output pin is enabled
- bit 14 **CHPOL:** Modulator High Carrier Polarity Select bit
1 = Selected high carrier signal is inverted
0 = Selected high carrier signal is not inverted
- bit 13 **CHSYNC:** Modulator High Carrier Synchronization Enable bit
1 = Modulator waits for a falling edge on the high carrier before allowing a switch to the low carrier
0 = Modulator output is not synchronized to the high time carrier signal⁽¹⁾
- bit 12 **Unimplemented:** Read as '0'
- bit 11-8 **CH<3:0>** Modulator Data High Carrier Selection bits⁽¹⁾
1111
... = Reserved
1011
1010 = Output Compare/PWM Module 7 output
1001 = Output Compare/PWM Module 6 output
1000 = Output Compare/PWM Module 5 output
0111 = Output Compare/PWM Module 4 output
0110 = Output Compare/PWM Module 3 output
0101 = Output Compare/PWM Module 2 output
0100 = Output Compare/PWM Module 1 output
0011 = Reference clock (REFO) output
0010 = Input on MDCIN2 pin
0001 = Input on MDCIN1 pin
0000 = Vss
- bit 7 **CLODIS:** Modulator Low Carrier Output Disable bit
1 = Output signal driving the peripheral output pin (selected by CL<3:0>) is disabled
0 = Output signal driving the peripheral output pin is enabled
- bit 6 **CLPOL:** Modulator Low Carrier Polarity Select bit
1 = Selected low carrier signal is inverted
0 = Selected low carrier signal is not inverted
- bit 5 **CLSYNC:** Modulator Low Carrier Synchronization Enable bit
1 = Modulator waits for a falling edge on the low carrier before allowing a switch to the high carrier
0 = Modulator output is not synchronized to the low time carrier signal⁽¹⁾
- bit 4 **Unimplemented:** Read as '0'
- bit 3-0 **CL<3:0>** Modulator Data Low Carrier Selection bits⁽¹⁾
Bit settings are identical to those for CH<3:0>.

Note 1: Narrowed carrier pulse widths or spurs may occur in the signal stream if the carrier is not synchronized.

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REGISTER 20-2: PMCON2: EPMP CONTROL REGISTER 2

R-0, HSC	U-0	R/C-0, HS	R/C-0, HS	U-0	U-0	U-0	U-0
BUSY	—	ERROR	TIMEOUT	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RADDR23 ⁽¹⁾	RADDR22 ⁽¹⁾	RADDR21 ⁽¹⁾	RADDR20 ⁽¹⁾	RADDR19 ⁽¹⁾	RADDR18 ⁽¹⁾	RADDR17 ⁽¹⁾	RADDR16 ⁽¹⁾
bit 7							bit 0

Legend:	HS = Hardware Settable bit	HSC = Hardware Settable/Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
C = Clearable bit		x = Bit is unknown

- bit 15 **BUSY:** Busy bit (Master mode only)
 1 = Port is busy
 0 = Port is not busy
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **ERROR:** Error bit
 1 = Transaction error (illegal transaction was requested)
 0 = Transaction completed successfully
- bit 12 **TIMEOUT:** Time-out bit
 1 = Transaction timed out
 0 = Transaction completed successfully
- bit 11-8 **Unimplemented:** Read as '0'
- bit 7-0 **RADDR<23:16>:** Parallel Master Port Reserved Address Space bits⁽¹⁾

Note 1: If RADDR<23:16> = 00000000, then the last EDS address for Chip Select 2 will be FFFFFFFh.

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22.2 RTCC Module Registers

The RTCC module registers are organized into three categories:

- RTCC Control Registers
- RTCC Value Registers
- Alarm Value Registers

22.2.1 REGISTER MAPPING

To limit the register interface, the RTCC Timer and Alarm Time registers are accessed through corresponding register pointers. The RTCC Value register window (RTCVALH and RTCVALL) uses the RTCPTR bits (RCFGCAL<9:8>) to select the desired Timer register pair (see Table 22-1).

By writing the RTCVALH byte, the RTCC Pointer value, the RTCPTR<1:0> bits decrement by one until they reach '00'. Once they reach '00', the MINUTES and SECONDS value will be accessible through RTCVALH and RTCVALL until the pointer value is manually changed.

TABLE 22-1: RTCVAL REGISTER MAPPING

RTCPTR<1:0>	RTCC Value Register Window	
	RTCVAL<15:8>	RTCVAL<7:0>
00	MINUTES	SECONDS
01	WEEKDAY	HOURS
10	MONTH	DAY
11	—	YEAR

The Alarm Value register window (ALRMVALH and ALRMVALL) uses the ALRMPTR bits (ALCFGRPT<9:8>) to select the desired Alarm register pair (see Table 22-2).

By writing the ALRMVALH byte, the Alarm Pointer value, ALRMPTR<1:0> bits, decrement by one until they reach '00'. Once they reach '00', the ALRMMIN and ALRMSEC value will be accessible through ALRMVALH and ALRMVALL until the pointer value is manually changed.

TABLE 22-2: ALRMVAL REGISTER MAPPING

ALRMPTR<1:0>	Alarm Value Register Window	
	ALRMVAL<15:8>	ALRMVAL<7:0>
00	ALRMMIN	ALRMSEC
01	ALRMWD	ALRMHR
10	ALRMMNTH	ALRMDAY
11	—	—

Considering that the 16-bit core does not distinguish between 8-bit and 16-bit read operations, the user must be aware that when reading either the ALRMVALH or ALRMVALL bytes, the ALRMPTR<1:0> value will be decremented. The same applies to the RTCVALH or RTCVALL bytes with the RTCPTR<1:0> being decremented.

Note: This only applies to read operations and not write operations.

22.2.2 WRITE LOCK

In order to perform a write to any of the RTCC Timer registers, the RTCWREN bit (RCFGCAL1<13>) must be set (see Example 22-1).

Note: To avoid accidental writes to the timer, it is recommended that the RTCWREN bit (RCFGCAL1<13>) is kept clear at any other time. For the RTCWREN bit to be set, there is only one instruction cycle time window allowed between the 55h/AA sequence and the setting of RTCWREN; therefore, it is recommended that code follow the procedure in Example 22-1.

22.2.3 SELECTING RTCC CLOCK SOURCE

The clock source for the RTCC module can be selected using the RTCLK<1:0> bits in the RTCPWC register. When the bits are set to '00', the Secondary Oscillator (SOSC) is used as the reference clock and when the bits are '01', LPRC is used as the reference clock. When RTCLK<1:0> = 10 and 11, the external power line (50 Hz and 60 Hz) is used as the clock source.

EXAMPLE 22-1: SETTING THE RTCWREN BIT

```
asm volatile("push w7");
asm volatile("push w8");
asm volatile("disi #5");
asm volatile("mov #0x55, w7");
asm volatile("mov w7, _NVMKEY");
asm volatile("mov #0xAA, w8");
asm volatile("mov w8, _NVMKEY");
asm volatile("bset _RCFGCAL1, #13"); //set the RTCWREN bit
asm volatile("pop w8");
asm volatile("pop w7");
```

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24.4 Control Registers

The 12-bit ADC is controlled through a total of 13 registers:

- AD1CON1 through AD1CON5 (Register 24-1 through Register 24-5)
- AD1CS (Register 24-6)
- AD1CHITH and AD1CHITL (Register 24-8 and Register 24-9)
- AD1CSSH and AD1CSSL (Register 24-10 and Register 24-11)
- AD1CTMENH and AD1CTMENL (Register 24-12 and Register 24-13)
- AD1DMBUF (not shown) – The 16-bit conversion buffer for Extended Buffer mode

TABLE 24-1: INDIRECT ADDRESS GENERATION IN PIA MODE

DMABL<2:0>	Buffer Size per Channel (words)	Generated Offset Address (lower 11 bits)	Available Input Channels	Allowable DMADST Addresses
000	1	000 00cc ccc0	32	xxxx xxxx xx00 0000
001	2	000 0ccc ccn0	32	xxxx xxxx x000 0000
010	4	000 cccc cnn0	32	xxxx xxxx 0000 0000
011	8	00c cccc nnn0	32	xxxx xxx0 0000 0000
100	16	0cc ccn nnn0	32	xxxx xx00 0000 0000
101	32	ccc ccnn nnn0	32	xxxx x000 0000 0000
110	64	ccc cnnn nnn0	16	xxxx x000 0000 0000
111	128	ccc nnnn nnn0	8	xxxx x000 0000 0000

Legend: ccc = Channel number (three to five bits), n = Base buffer address (zero to seven bits),
x = User-definable range of DMADST for base address, 0 = Masked bits of DMADST for IA.

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REGISTER 24-1: AD1CON1: ADC1 CONTROL REGISTER 1 (CONTINUED)

- bit 1 **SAMP:** ADC Sample Enable bit
 1 = ADC Sample-and-Hold amplifiers are sampling
 0 = ADC Sample-and-Hold amplifiers are holding
- bit 0 **DONE:** ADC Conversion Status bit
 1 = ADC conversion cycle has completed
 0 = ADC conversion has not started or is in progress

Note 1: This bit is only available when extended DMA/buffer features are available (DMAEN = 1).

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REGISTER 24-6: AD1CHS: ADC1 SAMPLE SELECT REGISTER (CONTINUED)

- bit 7-5 **CH0NA<2:0>**: Sample A Channel 0 Negative Input Select bits
Same definitions as for CHONB<2:0>.
- bit 4-0 **CH0SA<4:0>**: Sample A Channel 0 Positive Input Select bits
Same definitions as for CHOSB<4:0>.

- Note 1:** These input channels do not have corresponding memory-mapped result buffers.
- 2:** These channels are implemented in 100-pin devices only.

REGISTER 24-7: ANCFG: ADC BAND GAP REFERENCE CONFIGURATION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	VBG6EN	VBG2EN	VBGEN
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'

-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-3 **Unimplemented:** Read as '0'
- bit 2 **VBG6EN:** ADC Input VBG/6 Enable bit
1 = Band gap voltage, divided by six reference (VBG/6), is enabled
0 = Band gap, divided by six reference (VBG/6), is disabled
- bit 1 **VBG2EN:** ADC Input VBG/2 Enable bit
1 = Band gap voltage, divided by two reference (VBG/2), is enabled
0 = Band gap, divided by two reference (VBG/2), is disabled
- bit 0 **VBGEN:** ADC Input VBG Enable bit
1 = Band gap voltage reference (VBG) is enabled
0 = Band gap reference (VBG) is disabled

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TABLE 31-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
PWRSV	PWRSV #lit1	Go into Sleep or Idle mode	1	1	WDTO, Sleep
RCALL	RCALL Expr	Relative Call	1	2	None
	RCALL Wn	Computed Call	1	2	None
REPEAT	REPEAT #lit14	Repeat Next Instruction lit14 + 1 times	1	1	None
	REPEAT Wn	Repeat Next Instruction (Wn) + 1 times	1	1	None
RESET	RESET	Software Device Reset	1	1	None
RETFIE	RETFIE	Return from Interrupt	1	3 (2)	None
RETLW	RETLW #lit10, Wn	Return with Literal in Wn	1	3 (2)	None
RETURN	RETURN	Return from Subroutine	1	3 (2)	None
RLC	RLC f	f = Rotate Left through Carry f	1	1	C, N, Z
	RLC f, WREG	WREG = Rotate Left through Carry f	1	1	C, N, Z
	RLC Ws, Wd	Wd = Rotate Left through Carry Ws	1	1	C, N, Z
RLNC	RLNC f	f = Rotate Left (No Carry) f	1	1	N, Z
	RLNC f, WREG	WREG = Rotate Left (No Carry) f	1	1	N, Z
	RLNC Ws, Wd	Wd = Rotate Left (No Carry) Ws	1	1	N, Z
RRC	RRC f	f = Rotate Right through Carry f	1	1	C, N, Z
	RRC f, WREG	WREG = Rotate Right through Carry f	1	1	C, N, Z
	RRC Ws, Wd	Wd = Rotate Right through Carry Ws	1	1	C, N, Z
RRNC	RRNC f	f = Rotate Right (No Carry) f	1	1	N, Z
	RRNC f, WREG	WREG = Rotate Right (No Carry) f	1	1	N, Z
	RRNC Ws, Wd	Wd = Rotate Right (No Carry) Ws	1	1	N, Z
SE	SE Ws, Wnd	Wnd = Sign-Extended Ws	1	1	C, N, Z
SETM	SETM f	f = FFFFh	1	1	None
	SETM WREG	WREG = FFFFh	1	1	None
	SETM Ws	Ws = FFFFh	1	1	None
SL	SL f	f = Left Shift f	1	1	C, N, OV, Z
	SL f, WREG	WREG = Left Shift f	1	1	C, N, OV, Z
	SL Ws, Wd	Wd = Left Shift Ws	1	1	C, N, OV, Z
	SL Wb, Wns, Wnd	Wnd = Left Shift Wb by Wns	1	1	N, Z
	SL Wb, #lit5, Wnd	Wnd = Left Shift Wb by lit5	1	1	N, Z
SUB	SUB f	f = f – WREG	1	1	C, DC, N, OV, Z
	SUB f, WREG	WREG = f – WREG	1	1	C, DC, N, OV, Z
	SUB #lit10, Wn	Wn = Wn – lit10	1	1	C, DC, N, OV, Z
	SUB Wb, Ws, Wd	Wd = Wb – Ws	1	1	C, DC, N, OV, Z
	SUB Wb, #lit5, Wd	Wd = Wb – lit5	1	1	C, DC, N, OV, Z
SUBB	SUBB f	f = f – WREG – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBB f, WREG	WREG = f – WREG – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBB #lit10, Wn	Wn = Wn – lit10 – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBB Wb, Ws, Wd	Wd = Wb – Ws – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBB Wb, #lit5, Wd	Wd = Wb – lit5 – (\overline{C})	1	1	C, DC, N, OV, Z
SUBR	SUBR f	f = WREG – f	1	1	C, DC, N, OV, Z
	SUBR f, WREG	WREG = WREG – f	1	1	C, DC, N, OV, Z
	SUBR Wb, Ws, Wd	Wd = Ws – Wb	1	1	C, DC, N, OV, Z
	SUBR Wb, #lit5, Wd	Wd = lit5 – Wb	1	1	C, DC, N, OV, Z
SUBBR	SUBBR f	f = WREG – f – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBBR f, WREG	WREG = WREG – f – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBBR Wb, Ws, Wd	Wd = Ws – Wb – (\overline{C})	1	1	C, DC, N, OV, Z
	SUBBR Wb, #lit5, Wd	Wd = lit5 – Wb – (\overline{C})	1	1	C, DC, N, OV, Z
SWAP	SWAP.b Wn	Wn = Nibble Swap Wn	1	1	None
	SWAP Wn	Wn = Byte Swap Wn	1	1	None

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NOTES:

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32.2 AC Characteristics and Timing Parameters

The information contained in this section defines the PIC24FJ128GA310 family AC characteristics and timing parameters.

TABLE 32-17: TEMPERATURE AND VOLTAGE SPECIFICATIONS – AC

AC CHARACTERISTICS	Standard Operating Conditions: 2V to 3.6V (unless otherwise stated)
	Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial
	Operating voltage V_{DD} range as described in Section 32.1 “DC Characteristics” .

FIGURE 32-2: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS

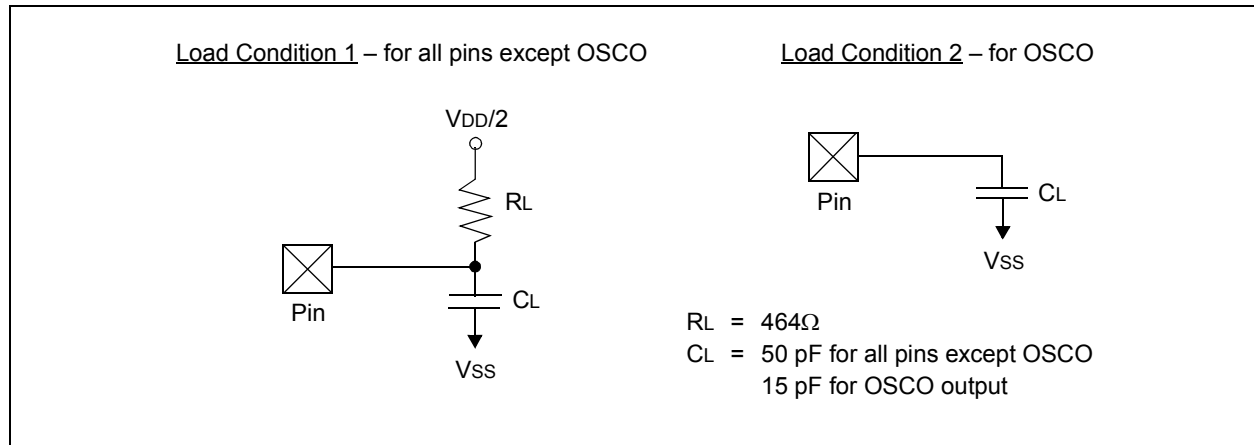


TABLE 32-18: CAPACITIVE LOADING REQUIREMENTS ON OUTPUT PINS

Param No.	Symbol	Characteristic	Min	Typ ⁽¹⁾	Max	Units	Conditions
DO50	Cosco	OSCO/CLKO Pin	—	—	15	pF	In XT and HS modes when external clock is used to drive OSC1
DO56	Cio	All I/O Pins and OSCO	—	—	50	pF	EC mode
DO58	CB	SCLx, SDAx	—	—	400	pF	In I ² C™ mode

Note 1: Data in the “Typ” column is at 3.3V, +25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

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TABLE 32-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 2.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ (Industrial)			
Param No.	Symbol	Characteristic		Min	Max	Units	Conditions
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	1.3	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	Device must operate at a minimum of 1.5 MHz
			400 kHz mode	0.6	—	μs	Device must operate at a minimum of 10 MHz
			1 MHz mode ⁽¹⁾	0.5	—	μs	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	$20 + 0.1 C_B$	300	ns	
			1 MHz mode ⁽¹⁾	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽¹⁾	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	ns	
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽¹⁾	0	0.3	μs	
IS40	TAA:SCL	Output Valid From Clock	100 kHz mode	0	3500	ns	
			400 kHz mode	0	1000	ns	
			1 MHz mode ⁽¹⁾	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽¹⁾	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	

Note 1: Maximum pin capacitance = 10 pF for all I²C™ pins (for 1 MHz mode only).

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TABLE 32-40: ADC CONVERSION TIMING REQUIREMENTS⁽¹⁾

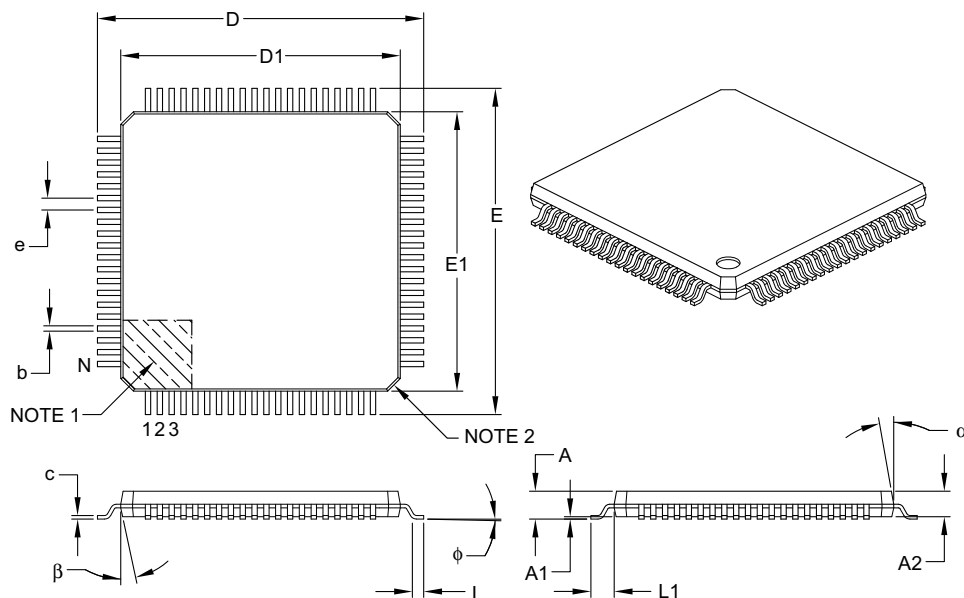
AC CHARACTERISTICS			Standard Operating Conditions: 2V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
Clock Parameters							
AD50	TAD	ADC Clock Period	312	—	—	ns	
AD51	tRC	ADC Internal RC Oscillator Period	—	250	—	ns	
Conversion Rate							
AD55	tCONV	Conversion Time	—	14	—	TAD	
AD56	FCNV	Throughput Rate	—	—	200	ksps	AVDD > 2.7V
AD57	tSAMP	Sample Time	—	1	—	TAD	
Clock Parameters							
AD61	tPSS	Sample Start Delay from Setting Sample bit (SAMP)	2	—	3	TAD	

Note 1: Because the sample caps will eventually lose charge, clock rates below 10 kHz can affect linearity performance, especially at elevated temperatures.

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80-Lead Plastic Thin Quad Flatpack (PT) – 12x12x1 mm Body, 2.00 mm [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Leads	N	80		
Lead Pitch	e	0.50 BSC		
Overall Height	A	–	–	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	–	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	φ	0°	3.5°	7°
Overall Width	E	14.00 BSC		
Overall Length	D	14.00 BSC		
Molded Package Width	E1	12.00 BSC		
Molded Package Length	D1	12.00 BSC		
Lead Thickness	c	0.09	–	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	α	11°	12°	13°
Mold Draft Angle Bottom	β	11°	12°	13°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Chamfers at corners are optional; size may vary.
- Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-092B

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NOTES: