



Welcome to [E-XFL.COM](#)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

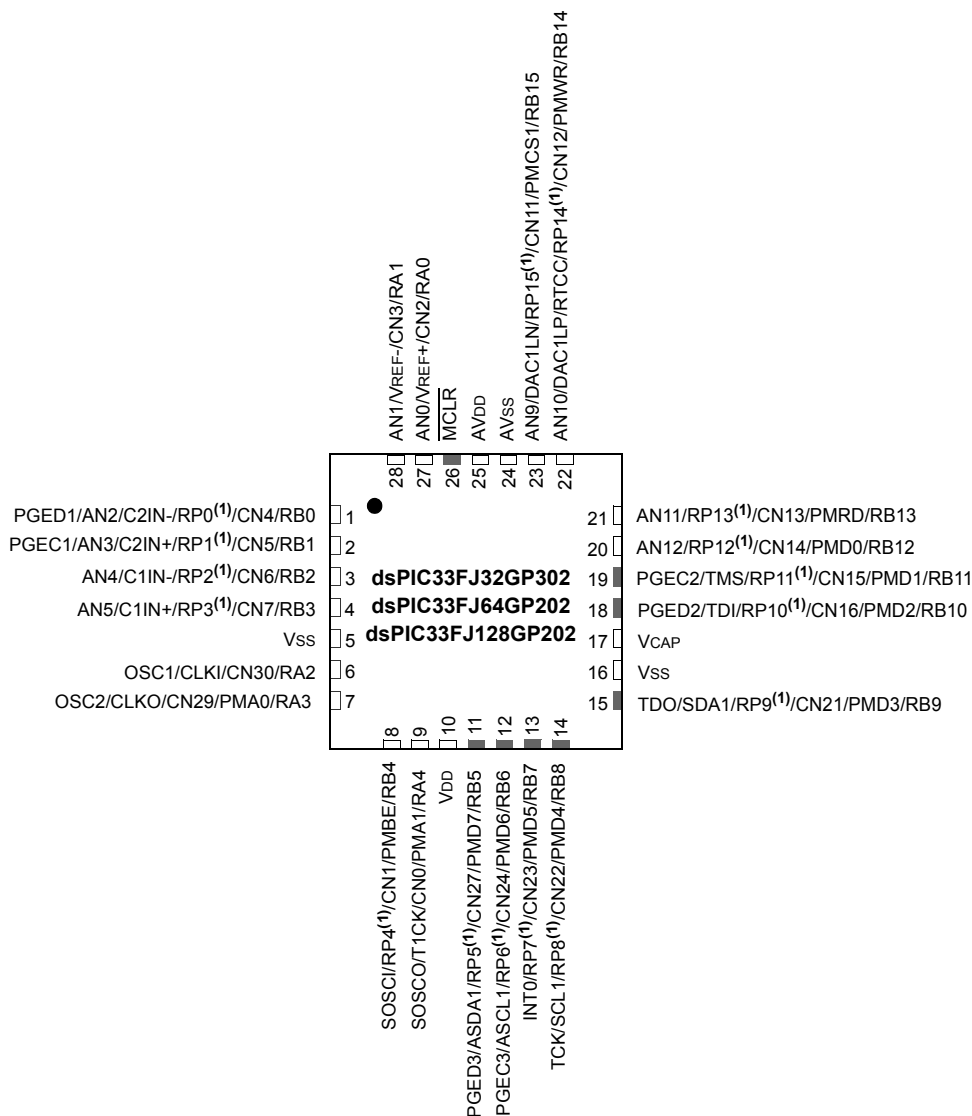
Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPS
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DCI, DMA, I ² S, POR, PWM, WDT
Number of I/O	35
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 13x10b/12b; D/A 2x16b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj128gp804-e-pt

Pin Diagrams (Continued)

28-Pin QFN-S⁽²⁾

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPx pins can be used by any remappable peripheral. See [Table 1](#) in this section for the list of available peripherals.
 - 2: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

TABLE 4-19: ECAN1 REGISTER MAP WHEN C1CTRL1.WIN = 1(FOR dsPIC33FJ128GP802/804 AND dsPIC33FJ64GP802/804) (CONTINUED)

File Name	Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
C1RXF11EID	046E	EID<15:8>								EID<7:0>								xxxx
C1RXF12SID	0470	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx
C1RXF12EID	0472	EID<15:8>								EID<7:0>								xxxx
C1RXF13SID	0474	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx
C1RXF13EID	0476	EID<15:8>								EID<7:0>								xxxx
C1RXF14SID	0478	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx
C1RXF14EID	047A	EID<15:8>								EID<7:0>								xxxx
C1RXF15SID	047C	SID<10:3>								SID<2:0>		—	EXIDE	—	EID<17:16>			xxxx
C1RXF15EID	047E	EID<15:8>								EID<7:0>								xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-20: DCI REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset State
DCICON1	0280	DCIEN	—	DCISIDL	—	DLOOP	CSCKD	CSCKE	COFSD	UNFM	CSDOM	DJST	—	—	—	COFSM1	COFSM0	0000 0000 0000 0000
DCICON2	0282	—	—	—	—	BLEN1	BLEN0	—	COFSG<3:0>			—	WS<3:0>				0000 0000 0000 0000	
DCICON3	0284	—	—	—	—	BCG<11:0>												0000 0000 0000 0000
DCISTAT	0286	—	—	—	—	SLOT3	SLOT2	SLOT1	SLOT0	—	—	—	—	ROV	RFUL	TUNF	TMPTY	0000 0000 0000 0000
TSCON	0288	TSE15	TSE14	TSE13	TSE12	TSE11	TSE10	TSE9	TSE8	TSE7	TSE6	TSE5	TSE4	TSE3	TSE2	TSE1	TSE0	0000 0000 0000 0000
RSCON	028C	RSE15	RSE14	RSE13	RSE12	RSE11	RSE10	RSE9	RSE8	RSE7	RSE6	RSE5	RSE4	RSE3	RSE2	RSE1	RSE0	0000 0000 0000 0000
RXBUF0	0290	Receive Buffer 0 Data Register																0000 0000 0000 0000
RXBUF1	0292	Receive Buffer 1 Data Register																0000 0000 0000 0000
RXBUF2	0294	Receive Buffer 2 Data Register																0000 0000 0000 0000
RXBUF3	0296	Receive Buffer 3 Data Register																0000 0000 0000 0000
TXBUF0	0298	Transmit Buffer 0 Data Register																0000 0000 0000 0000
TXBUF1	029A	Transmit Buffer 1 Data Register																0000 0000 0000 0000
TXBUF2	029C	Transmit Buffer 2 Data Register																0000 0000 0000 0000
TXBUF3	029E	Transmit Buffer 3 Data Register																0000 0000 0000 0000

Legend: — = unimplemented, read as '0'.

REGISTER 7-5: IFS0: INTERRUPT FLAG STATUS REGISTER 0 (CONTINUED)

- bit 2 **OC1IF:** Output Compare Channel 1 Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 1 **IC1IF:** Input Capture Channel 1 Interrupt Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred
- bit 0 **INT0IF:** External Interrupt 0 Flag Status bit
 1 = Interrupt request has occurred
 0 = Interrupt request has not occurred

REGISTER 7-14: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
DAC1LIE ⁽²⁾	DAC1RIE ⁽²⁾	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
—	C1TXIE ⁽¹⁾	DMA7IE	DMA6IE	CRCIE	U2EIE	U1EIE	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **DAC1LIE:** DAC Left Channel Interrupt Enable bit⁽²⁾

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 14 **DAC1RIE:** DAC Right Channel Interrupt Enable bit⁽²⁾

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 13-7 **Unimplemented:** Read as '0'

bit 6 **C1TXIE:** ECAN1 Transmit Data Request Interrupt Enable bit⁽¹⁾

1 = Interrupt request occurred

0 = Interrupt request not occurred

bit 5 **DMA7IE:** DMA Channel 7 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 4 **DMA6IE:** DMA Channel 6 Data Transfer Complete Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 3 **CRCIE:** CRC Generator Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 2 **U2EIE:** UART2 Error Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 1 **U1EIE:** UART1 Error Interrupt Enable bit

1 = Interrupt request enabled

0 = Interrupt request not enabled

bit 0 **Unimplemented:** Read as '0'

Note 1: Interrupts are disabled on devices without ECAN™ modules.

2: Interrupts are disabled on devices without Audio DAC modules.

10.6 Power-Saving Control Registers

REGISTER 10-1: PMD1: PERIPHERAL MODULE DISABLE CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	R/W-0
T5MD	T4MD	T3MD	T2MD	T1MD	—	—	DC1MD
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	C1MD	AD1MD
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **T5MD:** Timer5 Module Disable bit

1 = Timer5 module is disabled

0 = Timer5 module is enabled

bit 14 **T4MD:** Timer4 Module Disable bit

1 = Timer4 module is disabled

0 = Timer4 module is enabled

bit 13 **T3MD:** Timer3 Module Disable bit

1 = Timer3 module is disabled

0 = Timer3 module is enabled

bit 12 **T2MD:** Timer2 Module Disable bit

1 = Timer2 module is disabled

0 = Timer2 module is enabled

bit 11 **T1MD:** Timer1 Module Disable bit

1 = Timer1 module is disabled

0 = Timer1 module is enabled

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **DC1MD:** DC1 Module Disable bit

1 = DC1 module is disabled

0 = DC1 module is enabled

bit 7 **I2C1MD:** I²C1 Module Disable bit

1 = I²C1 module is disabled

0 = I²C1 module is enabled

bit 6 **U2MD:** UART2 Module Disable bit

1 = UART2 module is disabled

0 = UART2 module is enabled

bit 5 **U1MD:** UART1 Module Disable bit

1 = UART1 module is disabled

0 = UART1 module is enabled

bit 4 **SPI2MD:** SPI2 Module Disable bit

1 = SPI2 module is disabled

0 = SPI2 module is enabled

bit 3 **SPI1MD:** SPI1 Module Disable bit

1 = SPI1 module is disabled

0 = SPI1 module is enabled

bit 2 **Unimplemented:** Read as '0'

bit 1 **C1MD:** ECAN1 Module Disable bit

1 = ECAN1 module is disabled

0 = ECAN1 module is enabled

bit 0 **AD1MD:** ADC1 Module Disable bit

1 = ADC1 module is disabled

0 = ADC1 module is enabled

REGISTER 10-3: PMD3: PERIPHERAL MODULE DISABLE CONTROL REGISTER 3

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CMPMD	RTCCMD	PMPMD
bit 15						bit 8	

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
CRCMD	DAC1MD	—	—	—	—	—	—
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-11 **Unimplemented:** Read as '0'
- bit 10 **CMPMD:** Comparator Module Disable bit
 - 1 = Comparator module is disabled
 - 0 = Comparator module is enabled
- bit 9 **RTCCMD:** RTCC Module Disable bit
 - 1 = RTCC module is disabled
 - 0 = RTCC module is enabled
- bit 8 **PMPMD:** PMP Module Disable bit
 - 1 = PMP module is disabled
 - 0 = PMP module is enabled
- bit 7 **CRCMD:** CRC Module Disable bit
 - 1 = CRC module is disabled
 - 0 = CRC module is enabled
- bit 6 **DAC1MD:** DAC1 Module Disable bit
 - 1 = DAC1 module is disabled
 - 0 = DAC1 module is enabled
- bit 5-0 **Unimplemented:** Read as '0'

11.0 I/O PORTS

Note 1: This data sheet summarizes the features of the dsPIC33FJ32GP302/304, dsPIC33FJ64GPX02/X04, and dsPIC33FJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section “30. I/O Ports with Peripheral Pin Select”** (DS70190) of the “dsPIC33F/PIC24H Family Reference Manual”, which is available from the Microchip website (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

All of the device pins (except VDD, VSS, MCLR and OSC1/CLKI) are shared among the peripherals and the parallel I/O ports. All I/O input ports feature Schmitt Trigger inputs for improved noise immunity.

11.1 Parallel I/O (PIO) Ports

Generally a parallel I/O port that shares a pin with a peripheral is subservient to the peripheral. The peripheral's output buffer data and control signals are provided to a pair of multiplexers. The multiplexers select whether the peripheral or the associated port

has ownership of the output data and control signals of the I/O pin. The logic also prevents “loop through,” in which a port's digital output can drive the input of a peripheral that shares the same pin. **Figure 11-1** shows how ports are shared with other peripherals and the associated I/O pin to which they are connected.

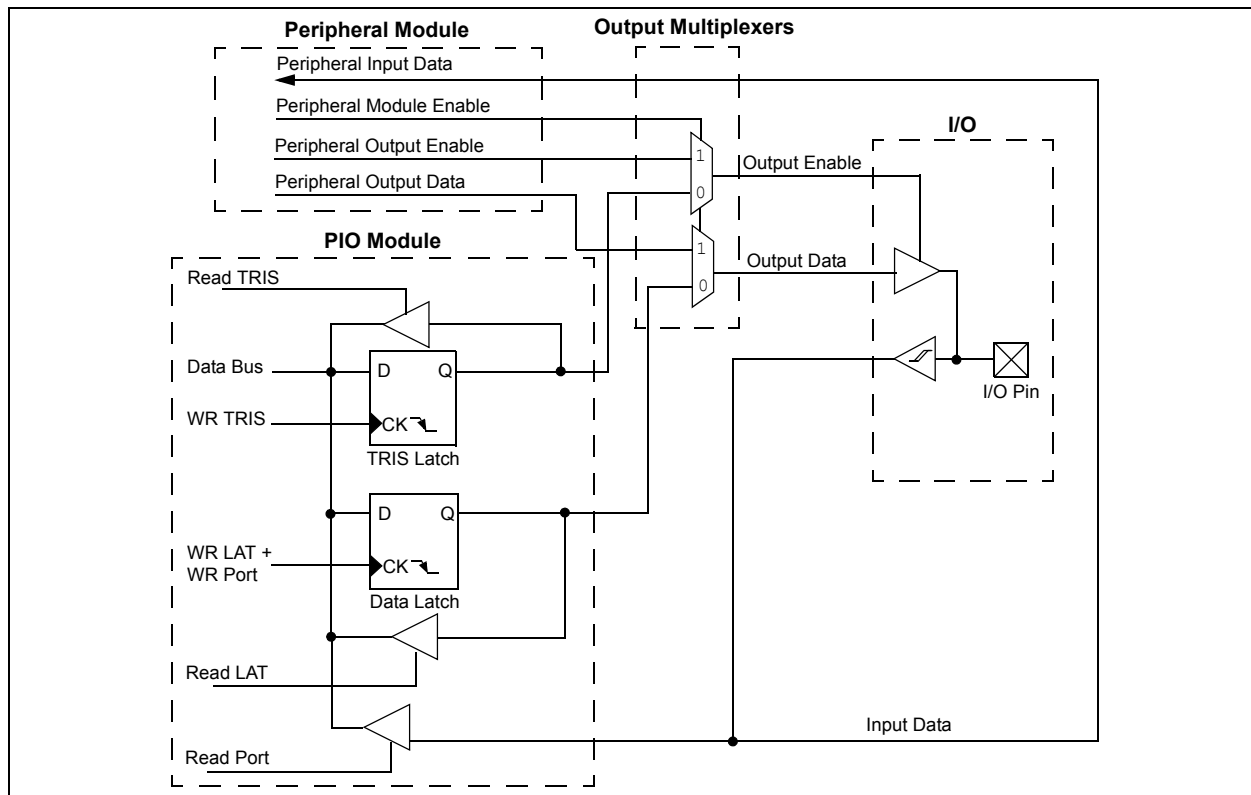
When a peripheral is enabled and the peripheral is actively driving an associated pin, the use of the pin as a general purpose output pin is disabled. The I/O pin can be read, but the output driver for the parallel port bit is disabled. If a peripheral is enabled, but the peripheral is not actively driving a pin, that pin can be driven by a port.

All port pins have three registers directly associated with their operation as digital I/O. The data direction register (TRISx) determines whether the pin is an input or an output. If the data direction bit is a ‘1’, then the pin is an input. All port pins are defined as inputs after a Reset. Reads from the latch (LATx) read the latch. Writes to the latch write the latch. Reads from the port (PORTx) read the port pins, while writes to the port pins write the latch.

Any bit and its associated data and control registers that are not valid for a particular device is disabled. This means the corresponding LATx and TRISx registers and the port pin are read as zeros.

When a pin is shared with another peripheral or function that is defined as an input only, it is nevertheless regarded as a dedicated port because there is no other competing source of outputs.

FIGURE 11-1: BLOCK DIAGRAM OF A TYPICAL SHARED PORT STRUCTURE



REGISTER 11-23: RPOR6: PERIPHERAL PIN SELECT OUTPUT REGISTER 6

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP13R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP12R<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP13R<4:0>:** Peripheral Output Function is Assigned to RP13 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP12R<4:0>:** Peripheral Output Function is Assigned to RP12 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

REGISTER 11-24: RPOR7: PERIPHERAL PIN SELECT OUTPUT REGISTER 7

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP15R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP14R<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP15R<4:0>:** Peripheral Output Function is Assigned to RP15 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP14R<4:0>:** Peripheral Output Function is Assigned to RP14 Output Pin bits (see [Table 11-2](#) for peripheral function numbers)

The Timer2/3 and Timer4/5 modules can operate in one of the following modes:

- Timer mode
- Gated Timer mode
- Synchronous Counter mode

In Timer and Gated Timer modes, the input clock is derived from the internal instruction cycle clock (Fcy). In Synchronous Counter mode, the input clock is derived from the external clock input at TxCK pin.

The timer modes are determined by the following bits:

- TCS (TxCON<1>): Timer Clock Source Control bit
- TGATE (TxCON<6>): Timer Gate Control bit

Timer control bit settings for different operating modes are given in the [Table 13-1](#).

TABLE 13-1: TIMER MODE SETTINGS

Mode	TCS	TGATE
Timer	0	0
Gated timer	0	1
Synchronous counter	1	x

13.1 16-bit Operation

To configure any of the timers for individual 16-bit operation:

1. Clear the T32 bit corresponding to that timer.
2. Select the timer prescaler ratio using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the TCS and TGATE bits.
4. Load the timer period value into the PRx register.
5. If interrupts are required, set the interrupt enable bit, TxIE. Use the priority bits, TxIP<2:0>, to set the interrupt priority.
6. Set the TON bit.

Note: Only Timer2 and Timer3 can trigger a DMA data transfer.

13.2 32-bit Operation

A 32-bit timer module can be formed by combining a Type B and a Type C 16-bit timer module. For 32-bit timer operation, the T32 control bit in the Type B Timer Control register (TxCON<3>) must be set. The Type C timer holds the most significant word (msw) and the Type B timer holds the least significant word (lsw) for 32-bit operation.

When configured for 32-bit operation, only the Type B Timer Control register (TxCON) bits are required for setup and control. Type C timer control register bits are ignored (except TSIDL bit).

For interrupt control, the combined 32-bit timer uses the interrupt enable, interrupt flag and interrupt priority control bits of the Type C timer. The interrupt control and status bits for the Type B timer are ignored during 32-bit timer operation.

The Type B and Type C timers that can be combined to form a 32-bit timer are listed in [Table 13-2](#).

TABLE 13-2: 32-BIT TIMER

TYPE B Timer (lsw)	TYPE C Timer (msw)
Timer2	Timer3
Timer4	Timer5

A block diagram representation of the 32-bit timer module is shown in [Figure 13-3](#). The 32-bit timer module can operate in one of the following modes:

- Timer mode
- Gated Timer mode
- Synchronous Counter mode

To configure the features of Timer2/3 or Timer4/5 for 32-bit operation:

1. Set the T32 control bit.
2. Select the prescaler ratio for Timer2 or Timer4 using the TCKPS<1:0> bits.
3. Set the Clock and Gating modes using the corresponding TCS and TGATE bits.
4. Load the timer period value. PR3 or PR5 contains the most significant word of the value, while PR2 or PR4 contains the least significant word.
5. If interrupts are required, set the interrupt enable bits, T3IE or T5IE. Use the priority bits, T3IP<2:0> or T5IP<2:0> to set the interrupt priority. While Timer2 or Timer4 controls the timer, the interrupt appears as a Timer3 or Timer5 interrupt.
6. Set the corresponding TON bit.

The timer value at any point is stored in the register pair, TMR3:TMR2 or TMR5:TMR4, which always contains the most significant word of the count, while TMR2 or TMR4 contains the least significant word.

18.3 UART Control Registers**REGISTER 18-1: UxMODE: UARTx MODE REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN ⁽¹⁾	—	USIDL	IREN ⁽²⁾	RTSMD	—	UEN<1:0>	
bit 15							bit 8

R/W-0 HC		R/W-0	R/W-0 HC		R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE		LPBACK		ABAUD		URXINV		BRGH	
							PDSEL<1:0>		
bit 7							bit 0		

Legend:	HC = Hardware cleared		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15 **UARTEN:** UARTx Enable bit⁽¹⁾
1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>
0 = UARTx is disabled; all UARTx pins are controlled by port latches; UARTx power consumption minimal
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **USIDL:** Stop in Idle Mode bit
1 = Discontinue module operation when device enters Idle mode
0 = Continue module operation in Idle mode
- bit 12 **IREN:** IrDA[®] Encoder and Decoder Enable bit⁽²⁾
1 = IrDA[®] encoder and decoder enabled
0 = IrDA[®] encoder and decoder disabled
- bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit
1 = UxRTS pin in Simplex mode
0 = UxRTS pin in Flow Control mode
- bit 10 **Unimplemented:** Read as '0'
- bit 9-8 **UEN<1:0>:** UARTx Enable bits
11 = UxTX, UxRX and BCLK pins are enabled and used; UxCTS pin controlled by port latches
10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used
01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin controlled by port latches
00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/BCLK pins controlled by port latches
- bit 7 **WAKE:** Wake-up on Start bit Detect During Sleep Mode Enable bit
1 = UARTx continues to sample the UxRX pin; interrupt generated on falling edge; bit cleared in hardware on following rising edge
0 = No wake-up enabled
- bit 6 **LPBACK:** UARTx Loopback Mode Select bit
1 = Enable Loopback mode
0 = Loopback mode is disabled
- bit 5 **ABAUD:** Auto-Baud Enable bit
1 = Enable baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion
0 = Baud rate measurement disabled or completed

Note 1: Refer to **Section 17. “UART”** (DS70188) in the “dsPIC33F/PIC24H Family Reference Manual” for information on enabling the UART module for receive or transmit operation.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

21.4 ADC Helpful Tips

1. The SMPI<3:0> (AD1CON2<5:2>) control bits:
 - a) Determine when the ADC interrupt flag is set and an interrupt is generated if enabled.
 - b) When the CSCNA bit (AD1CON2<10>) is set to '1', determines when the ADC analog scan channel list defined in the AD1CSSL/AD1CSSH registers starts over from the beginning.
 - c) On devices without a DMA peripheral, determines when ADC result buffer pointer to ADC1BUF0-ADC1BUFF, gets reset back to the beginning at ADC1BUF0.
2. On devices without a DMA module, the ADC has 16 result buffers. ADC conversion results are stored sequentially in ADC1BUF0-ADC1BUFF regardless of which analog inputs are being used subject to the SMPI<3:0> bits (AD1CON2<5:2>) and the condition described in 1c above. There is no relationship between the ANx input being measured and which ADC buffer (ADC1BUF0-ADC1BUFF) that the conversion results will be placed in.
3. On devices with a DMA module, the ADC module has only 1 ADC result buffer, (i.e., ADC1BUF0), per ADC peripheral and the ADC conversion result must be read either by the CPU or DMA controller before the next ADC conversion is complete to avoid overwriting the previous value.
4. The DONE bit (AD1CON1<0>) is only cleared at the start of each conversion and is set at the completion of the conversion, but remains set indefinitely even through the next sample phase until the next conversion begins. If application code is monitoring the DONE bit in any kind of software loop, the user must consider this behavior because the CPU code execution is faster than the ADC. As a result, in manual sample mode, particularly where the users code is setting the SAMP bit (AD1CON1<1>), the DONE bit should also be cleared by the user application just before setting the SAMP bit.
5. On devices with two ADC modules, the ADCxPCFG registers for both ADC modules must be set to a logic '1' to configure a target I/O pin as a digital I/O pin. Failure to do so means that any alternate digital input function will always see only a logic '0' as the digital input buffer is held in Disable mode.

21.5 ADC Resources

Many useful resources related to ADC are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page, which can be accessed using this [link](#), contains the latest updates and additional information.

Note: In the event you are not able to access the product page using the link above, enter this URL in your browser:
<http://www.microchip.com/wwwproducts/Devices.aspx?dDocName=en532311>

21.5.1 KEY RESOURCES

- **Section 16. “Analog-to-Digital Converter (ADC)”** (DS70183)
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All related dsPIC33F/PIC24H Family Reference Manuals Sections
- Development Tools

REGISTER 21-6: AD1CHS0: ADC1 INPUT CHANNEL 0 SELECT REGISTER

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NB	—	—	CH0SB<4:0>				
bit 15							bit 8

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CH0NA	—	—	CH0SA<4:0>				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **CH0NB:** Channel 0 Negative Input Select for Sample B bit

Same definition as bit 7.

bit 14-13 **Unimplemented:** Read as '0'

bit 12-8 **CH0SB<4:0>:** Channel 0 Positive Input Select for Sample B bits

01100 = Channel 0 positive input is AN12

01011 = Channel 0 positive input is AN11

•

•

•

01000 = Channel 0 positive input is AN8⁽¹⁾

00111 = Channel 0 positive input is AN7⁽¹⁾

00110 = Channel 0 positive input is AN6⁽¹⁾

•

•

•

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1

00000 = Channel 0 positive input is AN0

bit 7 **CH0NA:** Channel 0 Negative Input Select for Sample A bit

1 = Channel 0 negative input is AN1

0 = Channel 0 negative input is VREF-

bit 6-5 **Unimplemented:** Read as '0'

bit 4-0 **CH0SA<4:0>:** Channel 0 Positive Input Select for Sample A bits

01100 = Channel 0 positive input is AN12

01011 = Channel 0 positive input is AN11

•

•

•

01000 = Channel 0 positive input is AN8⁽¹⁾

00111 = Channel 0 positive input is AN7⁽¹⁾

00110 = Channel 0 positive input is AN6⁽¹⁾

•

•

•

00010 = Channel 0 positive input is AN2

00001 = Channel 0 positive input is AN1

00000 = Channel 0 positive input is AN0

Note 1: These bit settings are reserved on dsPIC33FJ128GPX02, dsPIC33FJ64GPX02 and dsPIC33FJ32GPX02 (28-pin) devices.

22.4 DAC Clock

The DAC clock signal clocks the internal logic of the Audio DAC module. The data sample rate of the Audio DAC is an integer division of the rate of the DAC clock. The DAC clock is generated via a clock divider circuit that accepts an auxiliary clock from the auxiliary oscillator.

The divisor ratio is programmed by clock divider bits (DACFDIV<6:0>) in the DAC Control register (DAC1CON). The resulting DAC clock must not exceed 25.6 MHz. If lower sample rates are to be used, then the DAC filter clock frequency may be reduced to reduce power consumption. The DAC clock frequency is 256 times the sampling frequency.

FIGURE 22-1: BLOCK DIAGRAM OF AUDIO DIGITAL-TO-ANALOG (DAC) CONVERTER

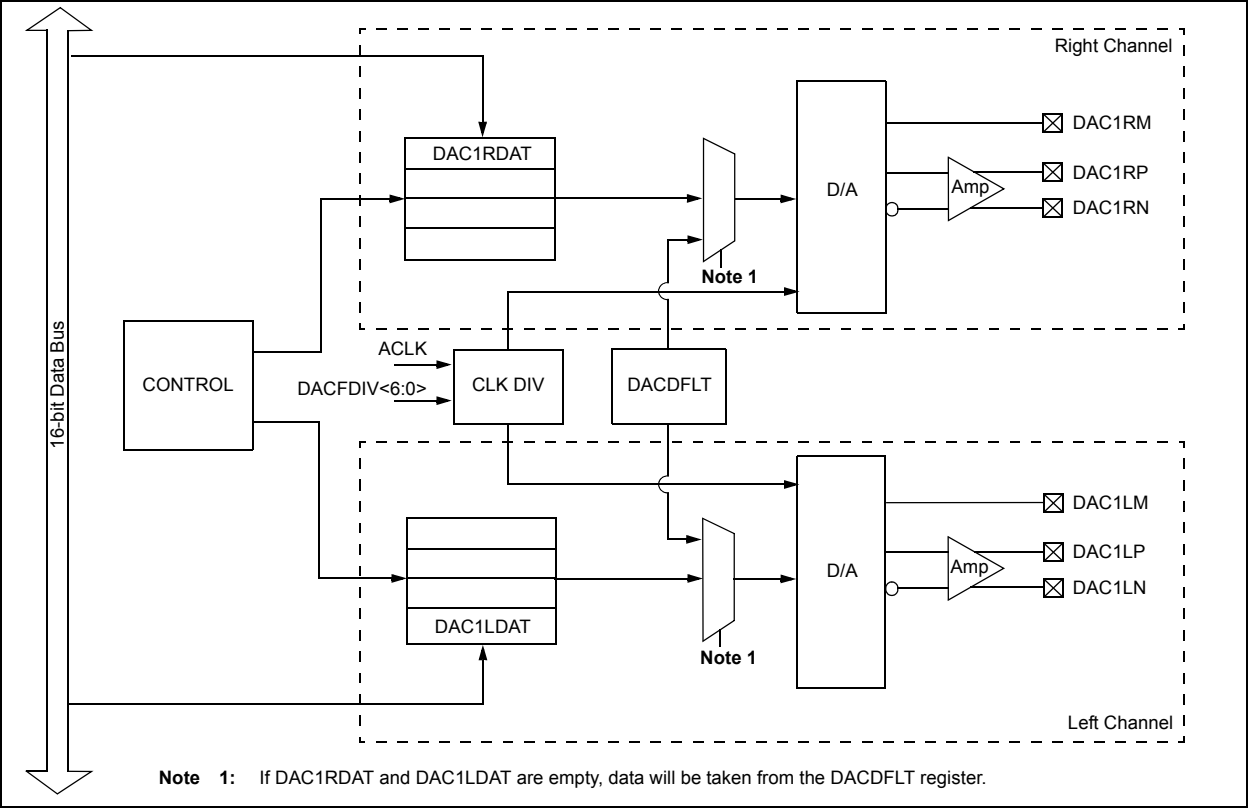
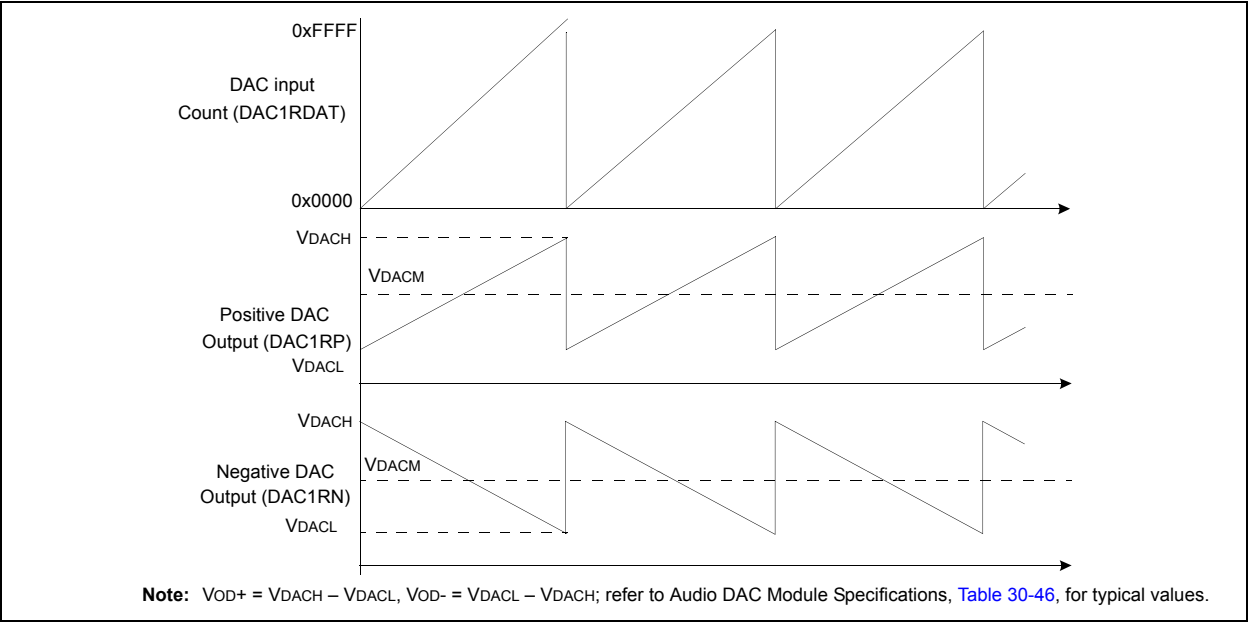


FIGURE 22-2: AUDIO DAC OUTPUT FOR RAMP INPUT (UNSIGNED)



23.0 COMPARATOR MODULE

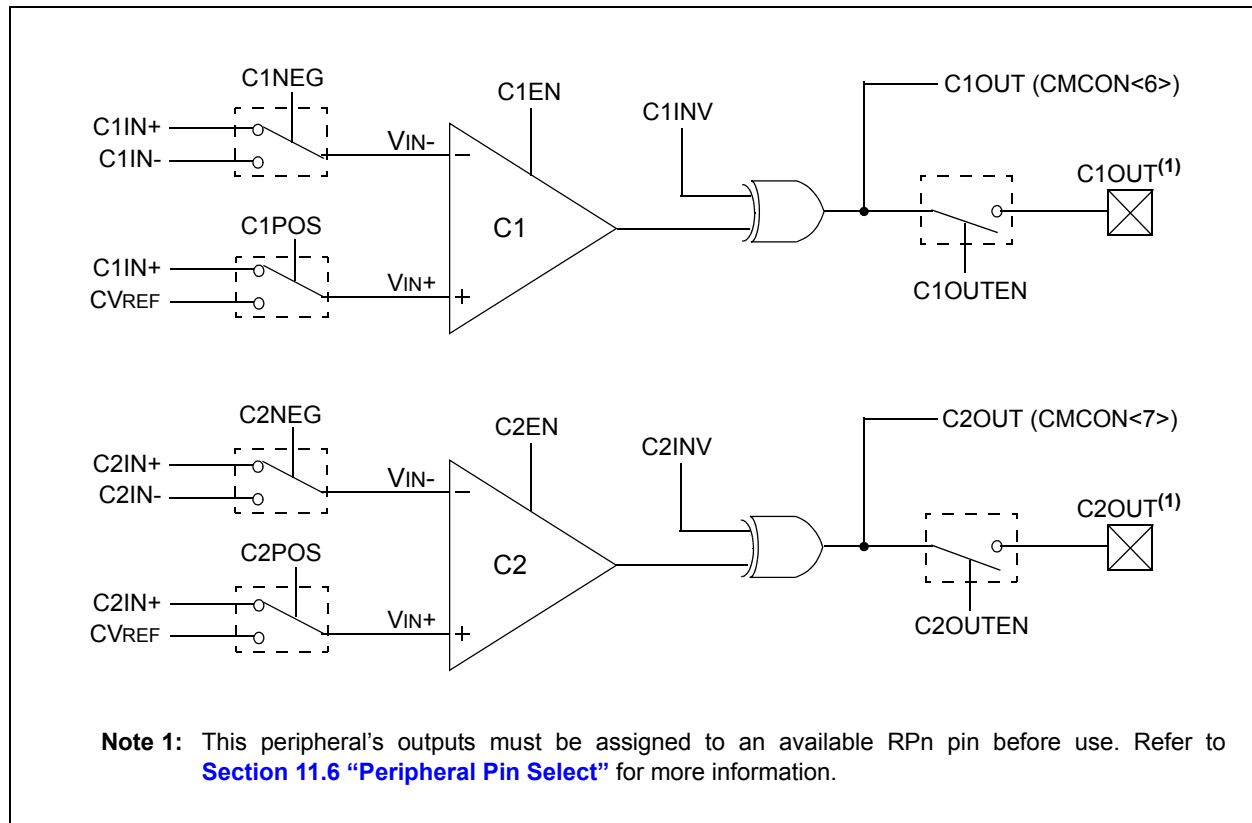
Note 1: This data sheet summarizes the features of the dsPIC33FJ32GP302/304, dsPIC33FJ64GPX02/X04, and dsPIC33FJ128GPX02/X04 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 34. "Comparator"** (DS70212) of the "dsPIC33F/PIC24H Family Reference Manual", which is available from the Microchip website (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Comparator module provides a set of dual input comparators. The inputs to the comparator can be configured to use any one of the four pin inputs (C1IN+, C1IN-, C2IN+ and C2IN-) as well as the Comparator Voltage Reference Input (CVREF).

Note: This peripheral contains output functions that may need to be configured by the peripheral pin select feature. For more information, see **Section 11.6 "Peripheral Pin Select"**.

FIGURE 23-1: COMPARATOR I/O OPERATING MODES



27.2 On-Chip Voltage Regulator

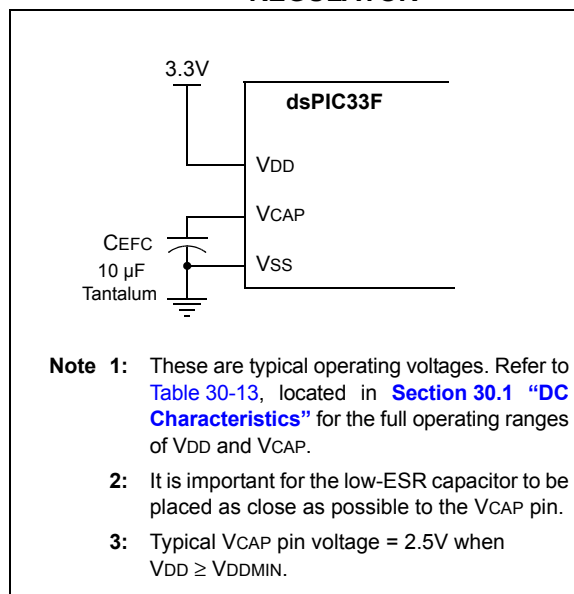
All of the dsPIC33FJ32GP302/304, dsPIC33FJ64GPX02/X04, and dsPIC33FJ128GPX02/X04 devices power their core digital logic at a nominal 2.5V. This can create a conflict for designs that are required to operate at a higher typical voltage, such as 3.3V. To simplify system design, all devices in the dsPIC33FJ32GP302/304, dsPIC33FJ64GPX02/X04, and dsPIC33FJ128GPX02/X04 family incorporate an on-chip regulator that allows the device to run its core logic from VDD.

The regulator provides power to the core from the other VDD pins. When the regulator is enabled, a low-ESR (less than 5 Ohms) capacitor (such as tantalum or ceramic) must be connected to the VCAP pin (Figure 27-1). This helps to maintain the stability of the regulator. The recommended value for the filter capacitor is provided in Table 30-13 located in Section 30.1 “DC Characteristics”.

Note: It is important for the low-ESR capacitor to be placed as close as possible to the VCAP pin.

On a POR, it takes approximately 20 μ s for the on-chip voltage regulator to generate an output voltage. During this time, designated as TSTARTUP, code execution is disabled. TSTARTUP is applied every time the device resumes operation after any power-down.

FIGURE 27-1: CONNECTIONS FOR THE ON-CHIP VOLTAGE REGULATOR^(1,2,3)



27.3 BOR: Brown-out Reset

The Brown-out Reset (BOR) module is based on an internal voltage reference circuit that monitors the regulated supply voltage VCAP. The main purpose of the BOR module is to generate a device Reset when a brown-out condition occurs. Brown-out conditions are generally caused by glitches on the AC mains (for example, missing portions of the AC cycle waveform due to bad power transmission lines, or voltage sags due to excessive current draw when a large inductive load is turned on).

A BOR generates a Reset pulse, which resets the device. The BOR selects the clock source, based on the device Configuration bit values (FNOSC<2:0> and POSCMD<1:0>).

If an oscillator mode is selected, the BOR activates the Oscillator Start-up Timer (OST). The system clock is held until OST expires. If the PLL is used, the clock is held until the LOCK bit (OSCCON<5>) is ‘1’.

Concurrently, the PWRT time-out (TPWRT) is applied before the internal Reset is released. If TPWRT = 0 and a crystal oscillator is being used, then a nominal delay of TFSCM = 100 is applied. The total delay in this case is TFSCM.

The BOR Status bit (RCON<1>) is set to indicate that a BOR has occurred. The BOR circuit continues to operate while in Sleep or Idle modes and resets the device should VDD fall below the BOR threshold voltage.

TABLE 28-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
10	BTSC	BTSC <i>f</i> , #bit4	Bit Test <i>f</i> , Skip if Clear	1	1 (2 or 3)	None
		BTSC <i>Ws</i> , #bit4	Bit Test <i>Ws</i> , Skip if Clear	1	1 (2 or 3)	None
11	BTSS	BTSS <i>f</i> , #bit4	Bit Test <i>f</i> , Skip if Set	1	1 (2 or 3)	None
		BTSS <i>Ws</i> , #bit4	Bit Test <i>Ws</i> , Skip if Set	1	1 (2 or 3)	None
12	BTST	BTST <i>f</i> , #bit4	Bit Test <i>f</i>	1	1	Z
		BTST.C <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to C	1	1	C
		BTST.Z <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to Z	1	1	Z
		BTST.C <i>Ws</i> , Wb	Bit Test <i>Ws</i> <Wb> to C	1	1	C
		BTST.Z <i>Ws</i> , Wb	Bit Test <i>Ws</i> <Wb> to Z	1	1	Z
13	BTSTS	BTSTS <i>f</i> , #bit4	Bit Test then Set <i>f</i>	1	1	Z
		BTSTS.C <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to C, then Set	1	1	C
		BTSTS.Z <i>Ws</i> , #bit4	Bit Test <i>Ws</i> to Z, then Set	1	1	Z
14	CALL	CALL <i>lit</i> 23	Call subroutine	2	2	None
		CALL <i>Wn</i>	Call indirect subroutine	1	2	None
15	CLR	CLR <i>f</i>	<i>f</i> = 0x0000	1	1	None
		CLR <i>WREG</i>	WREG = 0x0000	1	1	None
		CLR <i>Ws</i>	Ws = 0x0000	1	1	None
		CLR <i>Acc</i> , Wx, Wxd, Wy, Wyd, AWB	Clear Accumulator	1	1	OA,OB,SA,SB
16	CLRWDT	CLRWDT	Clear Watchdog Timer	1	1	WDTO,Sleep
17	COM	COM <i>f</i>	<i>f</i> = \bar{f}	1	1	N,Z
		COM <i>f</i> , WREG	WREG = \bar{f}	1	1	N,Z
		COM <i>Ws</i> , Wd	Wd = \bar{Ws}	1	1	N,Z
18	CP	CP <i>f</i>	Compare <i>f</i> with WREG	1	1	C,DC,N,OV,Z
		CP <i>Wb</i> , #lit5	Compare <i>Wb</i> with lit5	1	1	C,DC,N,OV,Z
		CP <i>Wb</i> , Ws	Compare <i>Wb</i> with Ws (<i>Wb</i> – <i>Ws</i>)	1	1	C,DC,N,OV,Z
19	CP0	CP0 <i>f</i>	Compare <i>f</i> with 0x0000	1	1	C,DC,N,OV,Z
		CP0 <i>Ws</i>	Compare <i>Ws</i> with 0x0000	1	1	C,DC,N,OV,Z
20	CPB	CPB <i>f</i>	Compare <i>f</i> with WREG, with Borrow	1	1	C,DC,N,OV,Z
		CPB <i>Wb</i> , #lit5	Compare <i>Wb</i> with lit5, with Borrow	1	1	C,DC,N,OV,Z
		CPB <i>Wb</i> , Ws	Compare <i>Wb</i> with Ws, with Borrow (<i>Wb</i> – <i>Ws</i> – C)	1	1	C,DC,N,OV,Z
21	CPSEQ	CPSEQ <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if =	1	1 (2 or 3)	None
22	CPSGT	CPSGT <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if >	1	1 (2 or 3)	None
23	CPSLT	CPSLT <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if <	1	1 (2 or 3)	None
24	CPSNE	CPSNE <i>Wb</i> , <i>Wn</i>	Compare <i>Wb</i> with <i>Wn</i> , skip if ≠	1	1 (2 or 3)	None
25	DAW	DAW <i>Wn</i>	<i>Wn</i> = decimal adjust <i>Wn</i>	1	1	C
26	DEC	DEC <i>f</i>	<i>f</i> = <i>f</i> – 1	1	1	C,DC,N,OV,Z
		DEC <i>f</i> , WREG	WREG = <i>f</i> – 1	1	1	C,DC,N,OV,Z
		DEC <i>Ws</i> , Wd	Wd = Ws – 1	1	1	C,DC,N,OV,Z
27	DEC2	DEC2 <i>f</i>	<i>f</i> = <i>f</i> – 2	1	1	C,DC,N,OV,Z
		DEC2 <i>f</i> , WREG	WREG = <i>f</i> – 2	1	1	C,DC,N,OV,Z
		DEC2 <i>Ws</i> , Wd	Wd = Ws – 2	1	1	C,DC,N,OV,Z
28	DISI	DISI #lit14	Disable Interrupts for <i>k</i> instruction cycles	1	1	None

31.1 High Temperature DC Characteristics

TABLE 31-1: OPERATING MIPS VS. VOLTAGE

Characteristic	VDD Range (in Volts)	Temperature Range (in °C)	Max MIPS
			dsPIC33FJ32GP302/304, dsPIC33FJ64GPX02/X04, and dsPIC33FJ128GPX02/X04
—	3.0V to 3.6V ⁽¹⁾	-40°C to +150°C	20

Note 1: Device is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$. Analog modules such as the ADC will have degraded performance. Device functionality is tested but not characterized.

TABLE 31-2: THERMAL OPERATING CONDITIONS

Rating	Symbol	Min	Typ	Max	Unit
High Temperature Devices					
Operating Junction Temperature Range	TJ	-40	—	+155	°C
Operating Ambient Temperature Range	TA	-40	—	+150	°C
Power Dissipation: Internal chip power dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \sum I_{OH})$ I/O Pin Power Dissipation: $I/O = \sum (\{V_{DD} - V_{OH}\} \times I_{OH}) + \sum (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_J - T_A)/\theta_{JA}$			W

TABLE 31-3: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^\circ\text{C} \leq T_A \leq +150^\circ\text{C}$ for High Temperature				
Parameter No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
Operating Voltage							
HDC10	Supply Voltage						
	VDD	—	3.0	3.3	3.6	V	-40°C to +150°C

Note 1: Device is functional at $V_{BORMIN} < V_{DD} < V_{DDMIN}$. Analog modules such as the ADC will have degraded performance. Device functionality is tested but not characterized.

TABLE 31-16: ADC MODULE SPECIFICATIONS (10-BIT MODE)

AC CHARACTERISTICS		Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +150^{\circ}\text{C}$ for High Temperature					
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
ADC Accuracy (10-bit Mode) – Measurements with External VREF+/VREF-⁽¹⁾							
HAD20b	Nr	Resolution ⁽³⁾	10 data bits			bits	—
HAD21b	INL	Integral Nonlinearity	-3	—	3	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
HAD22b	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
HAD23b	GERR	Gain Error	-5	—	6	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
HAD24b	EOFF	Offset Error	-1	—	5	LSb	VINL = AVSS = VREFL = 0V, AVDD = VREFH = 3.6V
ADC Accuracy (10-bit Mode) – Measurements with Internal VREF+/VREF-⁽¹⁾							
HAD20b	Nr	Resolution ⁽³⁾	10 data bits			bits	—
HAD21b	INL	Integral Nonlinearity	-2	—	2	LSb	VINL = AVSS = 0V, AVDD = 3.6V
HAD22b	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	VINL = AVSS = 0V, AVDD = 3.6V
HAD23b	GERR	Gain Error	-5	—	15	LSb	VINL = AVSS = 0V, AVDD = 3.6V
HAD24b	EOFF	Offset Error	-1.5	—	7	LSb	VINL = AVSS = 0V, AVDD = 3.6V
Dynamic Performance (10-bit Mode)⁽²⁾							
HAD33b	FNYQ	Input Signal Bandwidth	—	—	400	kHz	—

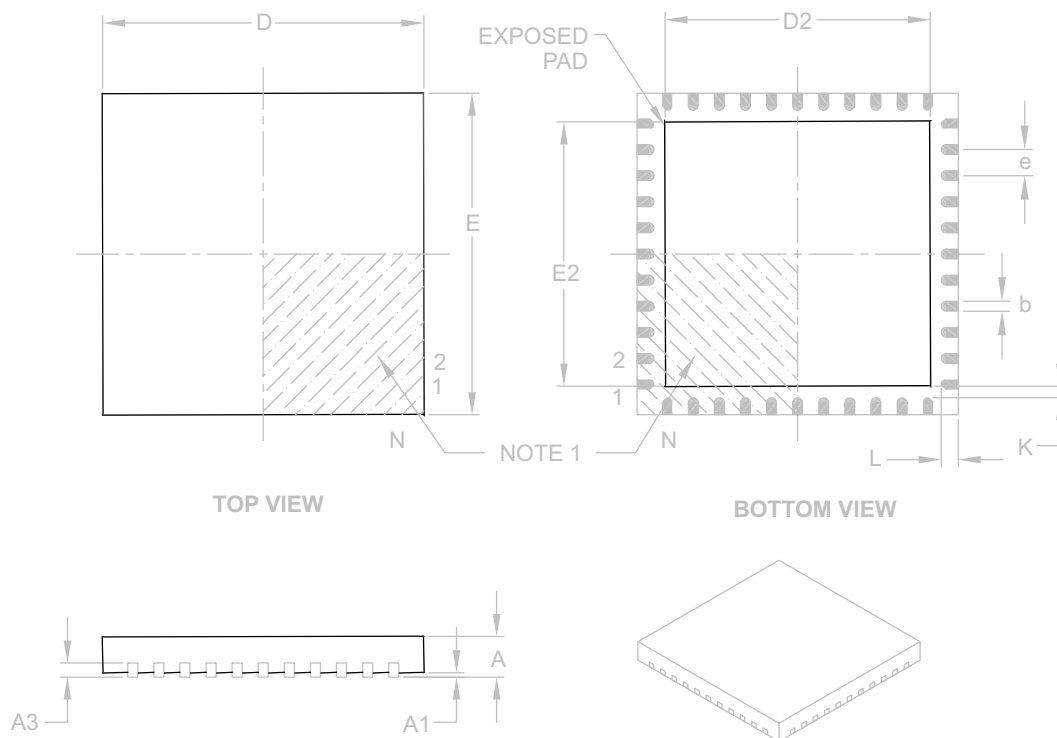
Note 1: These parameters are characterized, but are tested at 20 kps only.

2: These parameters are characterized by similarity, but are not tested in manufacturing.

3: Injection currents $> |0|$ can affect the ADC results by approximately 4-6 counts.

44-Lead Plastic Quad Flat, No Lead Package (ML) – 8x8 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	44		
Pitch	e	0.65 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.00	0.02	0.05
Contact Thickness	A3	0.20 REF		
Overall Width	E	8.00 BSC		
Exposed Pad Width	E2	6.30	6.45	6.80
Overall Length	D	8.00 BSC		
Exposed Pad Length	D2	6.30	6.45	6.80
Contact Width	b	0.25	0.30	0.38
Contact Length	L	0.30	0.40	0.50
Contact-to-Exposed Pad	K	0.20	–	–

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-103B

Revision C (May 2009)

This revision includes minor typographical and formatting changes throughout the data sheet text.

Global changes include:

- Changed all instances of OSCI to OSC1 and OSCO to OSC2
- Changed all instances of VDDCORE and VDDCORE/VCAP to VCAP/VDDCORE

The other changes are referenced by their respective section in the following table.

TABLE A-2: MAJOR SECTION UPDATES

Section Name	Update Description
High-Performance, 16-bit Digital Signal Controllers	Updated all pin diagrams to denote the pin voltage tolerance (see “ Pin Diagrams ”). Added Note 2 to the 28-Pin QFN-S and 44-Pin QFN pin diagrams, which references pin connections to Vss.
Section 1.0 “Device Overview”	Updated AVDD in the PINOUT I/O Descriptions (see Table 1-1). Added Peripheral Pin Select (PPS) capability column to Pinout I/O Descriptions (see Table 1-1).
Section 2.0 “Guidelines for Getting Started with 16-bit Digital Signal Controllers”	Added new section to the data sheet that provides guidelines on getting started with 16-bit Digital Signal Controllers.
Section 3.0 “CPU”	Updated CPU Core Block Diagram with a connection from the DSP Engine to the Y Data Bus (see Figure 3-1). Vertically extended the X and Y Data Bus lines in the DSP Engine Block Diagram (see Figure 3-3).
Section 4.0 “Memory Organization”	Updated Reset value for CORCON in the CPU Core Register Map (see Table 4-1). Updated the Reset values for IPC14 and IPC15 and removed the FLTA1IE bit (IEC3) from the Interrupt Controller Register Map (see Table 4-4). Updated bit locations for RPINR25 in the Peripheral Pin Select Input Register Map (see Table 4-21). Updated the Reset value for CLKDIV in the System Control Register Map (see Table 4-33).
Section 5.0 “Flash Program Memory”	Updated Section 5.3 “Programming Operations” with programming time formula.
Section 9.0 “Oscillator Configuration”	Updated the Oscillator System Diagram and added Note 2 (see Figure 9-1). Added Note 1 and Note 2 to the OSCON register (see Register 9-1). Updated default bit values for DOZE<2:0> and FRCDIV<2:0> in the Clock Divisor (CLKDIV) Register (see Register 9-2). Added a paragraph regarding FRC accuracy at the end of Section 9.1.1 “System Clock Sources” . Added Note 3 to Section 9.2.2 “Oscillator Switching Sequence” . Added Note 1 to the FRC Oscillator Tuning (OSCTUN) Register (see Register 9-4).