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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	Coldfire V2
Core Size	32-Bit Single-Core
Speed	80MHz
Connectivity	I²C, SPI, UART/USART, USB OTG
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	56
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP
Supplier Device Package	100-LQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcf52223caf80

- Interchip bus interface for EEPROMs, LCD controllers, A/D converters, and keypads
- Fully compatible with industry-standard I^2C bus
- Master and slave modes support multiple masters
- Automatic interrupt generation with programmable level

- Queued serial peripheral interface (QSPI)
  - Full-duplex, three-wire synchronous transfers
  - Up to four chip selects available
  - Master mode operation only
  - Programmable bit rates up to half the CPU clock frequency
  - Up to 16 pre-programmed transfers
- Fast analog-to-digital converter (ADC)
  - Eight analog input channels
  - 12-bit resolution
  - Minimum 1.125 µs conversion time
  - Simultaneous sampling of two channels for motor control applications
  - Single-scan or continuous operation
  - Optional interrupts on conversion complete, zero crossing (sign change), or under/over low/high limit
  - Unused analog channels can be used as digital I/O
- Four 32-bit timers with DMA support
  - 12.5 ns resolution at 80 MHz
  - Programmable sources for clock input, including an external clock option
  - Programmable prescaler
  - Input capture capability with programmable trigger edge on input pin
  - Output compare with programmable mode for the output pin
  - Free run and restart modes
  - Maskable interrupts on input capture or output compare
  - DMA trigger capability on input capture or output compare
- Four-channel general purpose timer
  - 16-bit architecture
  - Programmable prescaler
  - Output pulse-widths variable from microseconds to seconds
  - Single 16-bit input pulse accumulator
  - Toggle-on-overflow feature for pulse-width modulator (PWM) generation
  - One dual-mode pulse accumulation channel
- Pulse-width modulation timer
  - Operates as eight channels with 8-bit resolution or four channels with 16-bit resolution
  - Programmable period and duty cycle
  - Programmable enable/disable for each channel
  - Software selectable polarity for each channel
  - Period and duty cycle are double buffered. Change takes effect when the end of the current period is reached (PWM counter reaches zero) or when the channel is disabled.
  - Programmable center or left aligned outputs on individual channels
  - Four clock sources (A, B, SA, and SB) provide for a wide range of frequencies
  - Emergency shutdown
- Two periodic interrupt timers (PITs)

  - 16-bit counter
  - Selectable as free running or count down
- Real-Time Clock (RTC)
  - Maintains system time-of-day clock
  - Provides stopwatch and alarm interrupt functions
- Software watchdog timer
  - 32-bit counter
  - Low-power mode support
- Clock generation features
  - Crystal, on-chip trimmed relaxation oscillator, or external oscillator reference options
  - Trimmed relaxation oscillator
  - Pre-divider capable of dividing the clock source frequency into the PLL reference frequency range
  - System can be clocked from PLL or directly from crystal oscillator or relaxation oscillator
  - Low power modes supported
  - 2^n ($0 \le n \le 15$) low-power divider for extremely low frequency operation
- Interrupt controller
  - Uniquely programmable vectors for all interrupt sources
  - Fully programmable level and priority for all peripheral interrupt sources
  - Seven external interrupt signals with fixed level and priority
  - Unique vector number for each interrupt source
  - Ability to mask any individual interrupt source or all interrupt sources (global mask-all)
  - Support for hardware and software interrupt acknowledge (IACK) cycles
  - Combinatorial path to provide wake-up from low-power modes
- DMA controller
  - Four fully programmable channels
  - Dual-address transfer support with 8-, 16-, and 32-bit data capability, along with support for 16-byte (4×32-bit) burst transfers
  - Source/destination address pointers that can increment or remain constant
  - 24-bit byte transfer counter per channel
  - Auto-alignment transfers supported for efficient block movement
  - Bursting and cycle-steal support
  - Software-programmable DMA requests for the UARTs (3) and 32-bit timers (4)
- Reset
  - Separate reset in and reset out signals
  - Seven sources of reset:
    - Power-on reset (POR)
    - External
    - Software
    - Watchdog
    - Loss of clock
    - Loss of lock
    - Low-voltage detection (LVD)
  - Status flag indication of source of last reset
- Chip configuration module (CCM)
  - System configuration during reset

- Selects one of six clock modes
- Configures output pad drive strength
- Unique part identification number and part revision number

- General purpose I/O interface
  - Up to 56 bits of general purpose I/O
  - Bit manipulation supported via set/clear functions
  - Programmable drive strengths
  - Unused peripheral pins may be used as extra GPIO
- JTAG support for system level board testing

1.2.2 V2 Core Overview

The version 2 ColdFire processor core is comprised of two separate pipelines decoupled by an instruction buffer. The two-stage instruction fetch pipeline (IFP) is responsible for instruction-address generation and instruction fetch. The instruction buffer is a first-in-first-out (FIFO) buffer that holds prefetched instructions awaiting execution in the operand execution pipeline (OEP). The OEP includes two pipeline stages. The first stage decodes instructions and selects operands (DSOC); the second stage (AGEX) performs instruction execution and calculates operand effective addresses, if needed.

The V2 core implements the ColdFire instruction set architecture revision A+ with support for a separate user stack pointer register and four new instructions to assist in bit processing. Additionally, the core includes the multiply-accumulate (MAC) unit for improved signal processing capabilities. The MAC implements a three-stage arithmetic pipeline, optimized for 16x16 bit operations, with support for one 32-bit accumulator. Supported operands include 16- and 32-bit signed and unsigned integers, signed fractional operands, and a complete set of instructions to process these data types. The MAC provides support for execution of DSP operations within the context of a single processor at a minimal hardware cost.

1.2.3 Integrated Debug Module

The ColdFire processor core debug interface is provided to support system debugging with low-cost debug and emulator development tools. Through a standard debug interface, access to debug information and real-time tracing capability is provided on 100-lead packages. This allows the processor and system to be debugged at full speed without the need for costly in-circuit emulators.

The on-chip breakpoint resources include a total of nine programmable 32-bit registers: an address and an address mask register, a data and a data mask register, four PC registers, and one PC mask register. These registers can be accessed through the dedicated debug serial communication channel or from the processor's supervisor mode programming model. The breakpoint registers can be configured to generate triggers by combining the address, data, and PC conditions in a variety of single- or dual-level definitions. The trigger event can be programmed to generate a processor halt or initiate a debug interrupt exception. This device implements revision B+ of the ColdFire Debug Architecture.

The processor's interrupt servicing options during emulator mode allow real-time critical interrupt service routines to be serviced while processing a debug interrupt event. This ensures the system continues to operate even during debugging.

To support program trace, the V2 debug module provides processor status (PST[3:0]) and debug data (DDATA[3:0]) ports. These buses and the PSTCLK output provide execution status, captured operand data, and branch target addresses defining processor activity at the CPU's clock rate. The device includes a new debug signal, ALLPST. This signal is the logical AND of the processor status (PST[3:0]) signals and is useful for detecting when the processor is in a halted state (PST[3:0] = 1111).

The full debug/trace interface is available only on the 100-pin packages. However, every product features the dedicated debug serial communication channel (DSI, DSO, DSCLK) and the ALLPST signal.

1.2.4 JTAG

The processor supports circuit board test strategies based on the Test Technology Committee of IEEE and the Joint Test Action Group (JTAG). The test logic includes a test access port (TAP) consisting of a 16-state controller, an instruction register, and three test registers (a 1-bit bypass register, a 112-bit boundary-scan register, and a 32-bit ID register). The boundary scan register links the device's pins into one shift register. Test logic, implemented using static logic design, is independent of the device system logic.

The device implementation can:

- Perform boundary-scan operations to test circuit board electrical continuity
- Sample system pins during operation and transparently shift out the result in the boundary scan register
- Bypass the device for a given circuit board test by effectively reducing the boundary-scan register to a single bit
- Disable the output drive to pins during circuit-board testing
- Drive output pins to stable levels

1.2.5 On-Chip Memories

1.2.5.1 SRAM

The dual-ported SRAM module provides a general-purpose 32-Kbyte memory block that the ColdFire core can access in a single cycle. The location of the memory block can be set to any 32-Kbyte boundary within the 4-Gbyte address space. This memory is ideal for storing critical code or data structures and for use as the system stack. Because the SRAM module is physically connected to the processor's high-speed local bus, it can quickly service core-initiated accesses or memory-referencing commands from the debug module.

The SRAM module is also accessible by the DMA. The dual-ported nature of the SRAM makes it ideal for implementing applications with double-buffer schemes, where the processor and a DMA device operate in alternate regions of the SRAM to maximize system performance.

1.2.5.2 Flash Memory

The ColdFire flash module (CFM) is a non-volatile memory (NVM) module that connects to the processor's high-speed local bus. The CFM is constructed with four banks of 32-Kbyte×16-bit flash memory arrays to generate 256 Kbytes of 32-bit flash memory. These electrically erasable and programmable arrays serve as non-volatile program and data memory. The flash memory is ideal for program and data storage for single-chip applications, allowing for field reprogramming without requiring an external high voltage source. The CFM interfaces to the ColdFire core through an optimized read-only memory controller that supports interleaved accesses from the 2-cycle flash memory arrays. A backdoor mapping of the flash memory is used for all program, erase, and verify operations, as well as providing a read datapath for the DMA. Flash memory may also be programmed via the EzPort, which is a serial flash memory programming interface that allows the flash memory to be read, erased and programmed by an external controller in a format compatible with most SPI bus flash memory chips.

1.2.6 Power Management

The device incorporates several low-power modes of operation entered under program control and exited by several external trigger events. An integrated power-on reset (POR) circuit monitors the input supply and forces an MCU reset as the supply voltage rises. The low voltage detector (LVD) monitors the supply voltage and is configurable to force a reset or interrupt condition if it falls below the LVD trip point. The RAM standby switch provides power to RAM when the supply voltage to the chip falls below the standby battery voltage.

1.2.7 USB On-The-Go Controller

The device includes a Universal Serial Bus On-The-Go (USB OTG) dual-mode controller. USB is a popular standard for connecting peripherals and portable consumer electronic devices such as digital cameras and handheld computers to host PCs. The OTG supplement to the USB specification extends USB to peer-to-peer application, enabling devices to connect directly to each other without the need for a PC. The dual-mode controller on the device can act as a USB OTG host and as a USB device. It also supports full-speed and low-speed modes.

1.2.8 UARTs

The device has three full-duplex UARTs that function independently. The three UARTs can be clocked by the system bus clock, eliminating the need for an external clock source. On smaller packages, the third UART is multiplexed with other digital I/O functions.

1.2.9 I^2C Bus

The I^2C bus is an industry-standard, two-wire, bidirectional serial bus that provides a simple, efficient method of data exchange and minimizes the interconnection between devices. This bus is suitable for applications requiring occasional communications over a short distance between many devices.

1.2.10 QSPI

The queued serial peripheral interface (QSPI) provides a synchronous serial peripheral interface with queued transfer capability. It allows up to 16 transfers to be queued at once, minimizing the need for CPU intervention between transfers.

1.2.11 Fast ADC

The fast ADC consists of an eight-channel input select multiplexer and two independent sample and hold (S/H) circuits feeding separate 12-bit ADCs. The two separate converters store their results in accessible buffers for further processing.

The ADC can be configured to perform a single scan and halt, a scan when triggered, or a programmed scan sequence repeatedly until manually stopped.

The ADC can be configured for sequential or simultaneous conversion. When configured for sequential conversions, up to eight channels can be sampled and stored in any order specified by the channel list register. Both ADCs may be required during a scan, depending on the inputs to be sampled.

During a simultaneous conversion, both S/H circuits are used to capture two different channels at the same time. This configuration requires that a single channel may not be sampled by both S/H circuits simultaneously.

Optional interrupts can be generated at the end of the scan sequence if a channel is out of range (measures below the low threshold limit or above the high threshold limit set in the limit registers) or at several different zero crossing conditions.

1.2.12 DMA Timers (DTIM0–DTIM3)

There are four independent, DMA transfer capable 32-bit timers (DTIM0, DTIM1, DTIM2, and DTIM3) on the device. Each module incorporates a 32-bit timer with a separate register set for configuration and control. The timers can be configured to operate from the system clock or from an external clock source using one of the DTIN*n* signals. If the system clock is selected, it can be divided by 16 or 1. The input clock is further divided by a user-programmable 8-bit prescaler that clocks the actual timer counter register (TCR*n*). Each of these timers can be configured for input capture or reference (output) compare mode. Timer events may optionally cause interrupt requests or DMA transfers.

1.2.13 General Purpose Timer (GPT)

The general purpose timer (GPT) is a four-channel timer module consisting of a 16-bit programmable counter driven by a seven-stage programmable prescaler. Each of the four channels can be configured for input capture or output compare. Additionally, channel three, can be configured as a pulse accumulator.

A timer overflow function allows software to extend the timing capability of the system beyond the 16-bit range of the counter. The input capture and output compare functions allow simultaneous input waveform measurements and output waveform generation. The input capture function can capture the time of a selected transition edge. The output compare function can generate output waveforms and timer software delays. The 16-bit pulse accumulator can operate as a simple event counter or a gated time accumulator.

1.2.14 Periodic Interrupt Timers (PIT0 and PIT1)

The two periodic interrupt timers (PIT0 and PIT1) are 16-bit timers that provide interrupts at regular intervals with minimal processor intervention. Each timer can count down from the value written in its PIT modulus register or it can be a free-running down-counter.

1.2.15 Real-Time Clock (RTC)

The Real-Time Clock (RTC) module maintains the system (time-of-day) clock and provides stopwatch, alarm, and interrupt functions. It includes full clock features: seconds, minutes, hours, days and supports a host of time-of-day interrupt functions along with an alarm interrupt.

1.2.16 Pulse-Width Modulation (PWM) Timers

The device has an 8-channel, 8-bit PWM timer. Each channel has a programmable period and duty cycle as well as a dedicated counter. Each of the modulators can create independent continuous waveforms with software-selectable duty rates from 0% to 100%. The PWM outputs have programmable polarity, and can be programmed as left aligned outputs or center aligned outputs. For higher period and duty cycle resolution, each pair of adjacent channels ([7:6], [5:4], [3:2], and [1:0]) can be concatenated to form a single 16-bit channel. The module can, therefore, be configured to support 8/0, 6/1, 4/2, 2/3, or 0/4 8-/16-bit channels.

1.2.17 Software Watchdog Timer

The watchdog timer is a 32-bit timer that facilitates recovery from runaway code. The watchdog counter is a free-running down-counter that generates a reset on underflow. To prevent a reset, software must periodically restart the countdown.

1.2.18 Phase-Locked Loop (PLL)

The clock module contains a crystal oscillator, 8 MHz on-chip relaxation oscillator (OCO), phase-locked loop (PLL), reduced frequency divider (RFD), low-power divider status/control registers, and control logic. To improve noise immunity, the PLL, crystal oscillator, and relaxation oscillator have their own power supply inputs: VDDPLL and VSSPLL. All other circuits are powered by the normal supply pins, VDD and VSS.

1.2.19 Interrupt Controller (INTC)

The device has a single interrupt controller that supports up to 63 interrupt sources. There are 56 programmable sources, 49 of which are assigned to unique peripheral interrupt requests. The remaining seven sources are unassigned and may be used for software interrupt requests.

Figure 4 shows the pinout configuration for the 81 MAPBGA.

	1	2	3	4	5	6	7	8	9
A	V_{SS}	UTXD1	$\overline{RSTI}$	$\overline{IRQ5}$	$\overline{IRQ3}$	ALLPST	TDO	TMS	V_{SS}
B	$\overline{URTS1}$	URXD1	$\overline{RSTO}$	$\overline{IRQ6}$	$\overline{IRQ2}$	$\overline{TRST}$	TDI	V_{DD}PLL	EXTAL
C	$\overline{UCTS0}$	TEST	$\overline{UCTS1}$	$\overline{IRQ7}$	$\overline{IRQ4}$	$\overline{IRQ1}$	TCLK	V_{SS}PLL	XTAL
D	URXD0	UTXD0	$\overline{URTS0}$	V_{SS}	V_{DD}	V_{SS}	PWM7	GPT3	GPT2
E	SCL	SDA	V_{DD}	V_{DD}	V_{DD}	V_{DD}	V_{DD}	PWM5	GPT1
F	QSPI_CS3	QSPI_CS2	QSPI_DIN	V_{SS}	V_{DD}	V_{SS}	GPT0	V_{STBY}	AN4
G	QSPI_DOUT	QSPI_CLK	$\overline{RCON}$	DTIN1	CLKMOD0	AN2	AN3	AN5	AN6
H	QSPI_CS0	QSPI_CS1	DTIN3	DTIN0	CLKMOD1	AN1	V_{SSA}	V_{DDA}	AN7
J	V_{SS}	JTAG_EN	DTIN2	PWM3	PWM1	AN0	V_{RL}	V_{RH}	V_{SSA}

Figure 3. 81 MAPBGA Pin Assignments

Table 4. Pin Functions by Primary and Alternate Purpose (continued)

Pin Group	Primary Function	Secondary Function	Tertiary Function	Quaternary Function	Drive Strength / Control[1]	Slew Rate / Control[1]	Pull-up / Pull-down[2]	Pin on 100 LQFP	Pin on 81 MAPBGA	Pin on 64 LQFP
UART 1	$\overline{\text{UCTS1}}$	SYNCA	URXD2	GPIO	PDSR[15]	PSRR[15]	—	98	C3	61
	$\overline{\text{URTS1}}$	SYNCB	UTXD2	GPIO	PDSR[14]	PSRR[14]	—	4	B1	2
	URXD1	—	—	GPIO	PDSR[13]	PSRR[13]	—	100	B2	63
	UTXD1	—	—	GPIO	PDSR[12]	PSRR[12]	—	99	A2	62
UART 2	$\overline{\text{UCTS2}}$	—	—	GPIO	PDSR[27]	PSRR[27]	—	27	—	—
	$\overline{\text{URTS2}}$	—	—	GPIO	PDSR[26]	PSRR[26]	—	30	—	—
	URXD2	—	—	GPIO	PDSR[25]	PSRR[25]	—	28	—	—
	UTXD2	—	—	GPIO	PDSR[24]	PSRR[24]	—	29	—	—
VSTBY	VSTBY	—	—	—	N/A	N/A	—	55	F8	37
USB	VDDUSB	—	—	—	N/A	N/A	—	62	D8	43
	VSSUSB	—	—	—	N/A	N/A	—	59	F7	40
	USB_DM	—	—	—	N/A	N/A	—	61	D9	42
	USB_DP	—	—	—	N/A	N/A	—	60	E9	41
VDD	VDD	—	—	—	N/A	N/A	—	1,2,14,22, 23,34,41, 57,68,81,93	D5,E3–E7, F5	1,10,20,39,5 2
VSS	VSS	—	—	—	N/A	N/A	—	3,15,24,25,3 5,42,56, 67,75,82,92	A1,A9,D4,D 6,F4,F6,J1	11,21,38, 53,64

1 The PDSR and PSSR registers are described in the General Purpose I/O chapter. All programmable signals default to 2 mA drive and FAST slew rate in normal (single-chip) mode.
2 All signals have a pull-up in GPIO mode.
3 These signals are multiplexed on other pins.
4 For primary and GPIO functions only.
5 Only when JTAG mode is enabled.
6 CLKMOD0 and CLKMOD1 have internal pull-down resistors; however, the use of external resistors is very strongly recommended.
7 When these pins are configured for USB signals, they should use the USB transceiver's internal pull-up/pull-down resistors (see the description of the OTG_CTRL register). If these pins are not configured for USB signals, each pin should be pulled down externally using a 10 kΩ resistor.
8 For secondary and GPIO functions only.
9 $\overline{\text{RSTI}}$ has an internal pull-up resistor; however, the use of an external resistor is very strongly recommended.
10 For GPIO function. Primary Function has pull-up control within the GPT module.

1.10 UART Module Signals

Table 12 describes the UART module signals.

Table 12. UART Module Signals

Signal Name	Abbreviation	Function	I/O
Transmit Serial Data Output	UTXD*n*	Transmitter serial data outputs for the UART modules. The output is held high (mark condition) when the transmitter is disabled, idle, or in the local loopback mode. Data is shifted out, LSB first, on this pin at the falling edge of the serial clock source.	O
Receive Serial Data Input	URXD*n*	Receiver serial data inputs for the UART modules. Data is received on this pin LSB first. When the UART clock is stopped for power-down mode, any transition on this pin restarts the clock.	I
Clear-to-Send	$\overline{\text{UCTS}}n$	Indication to the UART modules that they can begin data transmission.	I
Request-to-Send	$\overline{\text{URTS}}n$	Automatic request-to-send outputs from the UART modules. This signal can also be configured to be asserted and negated as a function of the RxFIFO level.	O

1.11 DMA Timer Signals

Table 13 describes the signals of the four DMA timer modules.

Table 13. DMA Timer Signals

Signal Name	Abbreviation	Function	I/O
DMA Timer Input	DTIN	Event input to the DMA timer modules.	I
DMA Timer Output	DTOUT	Programmable output from the DMA timer modules.	O

1.12 ADC Signals

Table 14 describes the signals of the Analog-to-Digital Converter.

Table 14. ADC Signals

Signal Name	Abbreviation	Function	I/O
Analog Inputs	AN[7:0]	Inputs to the analog-to-digital converter.	I
Analog Reference	V_{RH}	Reference voltage high and low inputs.	I
	V_{RL}		I
Analog Supply	V_{DDA}	Isolate the ADC circuitry from power supply noise.	—
	V_{SSA}		—
ADC Sync Inputs	SYNCA / SYNCB	These signals can initiate an analog-to-digital conversion process.	I

1.13 General Purpose Timer Signals

Table 15 describes the general purpose timer signals.

Table 15. GPT Signals

Signal Name	Abbreviation	Function	I/O
General Purpose Timer Input/Output	GPT[3:0]	Inputs to or outputs from the general purpose timer module.	I/O

1.14 Pulse Width Modulator Signals

Table 16 describes the PWM signals.

Table 16. PWM Signals

Signal Name	Abbreviation	Function	I/O
PWM Output Channels	PWM[7:0]	Pulse width modulated output for PWM channels.	O

1.15 Debug Support Signals

These signals are used as the interface to the on-chip JTAG controller and the BDM logic.

Table 17. Debug Support Signals

Signal Name	Abbreviation	Function	I/O
JTAG Enable	JTAG_EN	Select between debug module and JTAG signals at reset.	I
Test Reset	$\overline{\text{TRST}}$	This active-low signal is used to initialize the JTAG logic asynchronously.	I
Test Clock	TCLK	Used to synchronize the JTAG logic.	I
Test Mode Select	TMS	Used to sequence the JTAG state machine. TMS is sampled on the rising edge of TCLK.	I
Test Data Input	TDI	Serial input for test instructions and data. TDI is sampled on the rising edge of TCLK.	I
Test Data Output	TDO	Serial output for test instructions and data. TDO is tri-stateable and is actively driven in the shift-IR and shift-DR controller states. TDO changes on the falling edge of TCLK.	O
Development Serial Clock	DSCLK	Development Serial Clock - Internally synchronized input. (The logic level on DSCLK is validated if it has the same value on two consecutive rising bus clock edges.) Clocks the serial communication port to the debug module during packet transfers. Maximum frequency is PSTCLK/5. At the synchronized rising edge of DSCLK, the data input on DSI is sampled and DSO changes state.	I
Breakpoint	$\overline{\text{BKPT}}$	Breakpoint - Input used to request a manual breakpoint. Assertion of $\overline{\text{BKPT}}$ puts the processor into a halted state after the current instruction completes. Halt status is reflected on processor status/debug data signals (PST[3:0] and PSTDDATA[7:0]) as the value 0xF. If CSR[BKD] is set (disabling normal $\overline{\text{BKPT}}$ functionality), asserting $\overline{\text{BKPT}}$ generates a debug interrupt exception in the processor.	I

Table 17. Debug Support Signals (continued)

Signal Name	Abbreviation	Function	I/O
Development Serial Input	DSI	Development Serial Input - Internally synchronized input that provides data input for the serial communication port to the debug module, after the DSCLK has been seen as high (logic 1).	I
Development Serial Output	DSO	Development Serial Output - Provides serial output communication for debug module responses. DSO is registered internally. The output is delayed from the validation of DSCLK high.	O
Debug Data	DDATA[3:0]	Display captured processor data and breakpoint status. The CLKOUT signal can be used by the development system to know when to sample DDATA[3:0].	O
Processor Status Clock	PSTCLK	Processor Status Clock - Delayed version of the processor clock. Its rising edge appears in the center of valid PST and DDATA output. PSTCLK indicates when the development system should sample PST and DDATA values. If real-time trace is not used, setting CSR[PCD] keeps PSTCLK, and PST and DDATA outputs from toggling without disabling triggers. Non-quiescent operation can be reenabled by clearing CSR[PCD], although the external development systems must resynchronize with the PST and DDATA outputs. PSTCLK starts clocking only when the first non-zero PST value (0xC, 0xD, or 0xF) occurs during system reset exception processing.	O
Processor Status Outputs	PST[3:0]	Indicate core status. Debug mode timing is synchronous with the processor clock; status is unrelated to the current bus transfer. The CLKOUT signal can be used by the development system to know when to sample PST[3:0].	O
All Processor Status Outputs	ALLPST	Logical AND of PST[3:0]. The CLKOUT signal can be used by the development system to know when to sample ALLPST.	O

1.16 EzPort Signal Descriptions

Table 18 contains a list of EzPort external signals.

Table 18. EzPort Signal Descriptions

Signal Name	Abbreviation	Function	I/O
EzPort Clock	EZPCK	Shift clock for EzPort transfers.	I
EzPort Chip Select	EZPCS	Chip select for signalling the start and end of serial transfers.	I
EzPort Serial Data In	EZPD	EZPD is sampled on the rising edge of EZPCK.	I
EzPort Serial Data Out	EZPQ	EZPQ transitions on the falling edge of EZPCK.	O

1.17 Power and Ground Pins

The pins described in Table 19 provide system power and ground to the chip. Multiple pins are provided for adequate current capability. All power supply pins must have adequate bypass capacitance for high-frequency noise suppression.

Table 19. Power and Ground Pins

Signal Name	Abbreviation	Function
PLL Analog Supply	VDDPLL, VSSPLL	Dedicated power supply signals to isolate the sensitive PLL analog circuitry from the normal levels of noise present on the digital power supply.
USB Power Supply	V_{DD}USB	This pin supplies power to the USB Module.
USB Ground Supply	V_{SS}USB	This pin is the negative (ground) supply pin for the USB Module.
Positive Supply	VDD	These pins supply positive power to the core logic.
Ground	VSS	This pin is the negative supply (ground) to the chip.

2 Electrical Characteristics

This section contains electrical specification tables and reference timing diagrams for the microcontroller unit, including detailed information on power considerations, DC/AC electrical characteristics, and AC timing specifications.

NOTE

The parameters specified in this data sheet supersede any values found in the module specifications.

2.1 Maximum Ratings

Table 20. Absolute Maximum Ratings[1, 2]

Rating	Symbol	Value	Unit
Supply voltage	V_{DD}	–0.3 to +4.0	V
Clock synthesizer supply voltage	V_{DDPLL}	–0.3 to +4.0	V
RAM standby supply voltage	V_{STBY}	–0.3 to +4.0	V
USB standby supply voltage	V_{DDUSB}	–0.3 to +4.0	V
Digital input voltage [3]	V_{IN}	–0.3 to +4.0	V
EXTAL pin voltage	V_{EXTAL}	0 to 3.3	V
XTAL pin voltage	V_{XTAL}	0 to 3.3	V
Instantaneous maximum current Single pin limit (applies to all pins)[4, 5]	I_{DD}	25	mA
Operating temperature range (packaged)	T_A (T_L - T_H)	–40 to 85[6]	°C
Storage temperature range	T_{stg}	–65 to 150	°C

1 Functional operating conditions are given in DC Electrical Specifications. Absolute Maximum Ratings are stress ratings only, and functional operation at the maxima is not guaranteed. Stress beyond those listed may affect device reliability or cause permanent damage to the device.

2 This device contains circuitry protecting against damage due to high static voltage or electrical fields; however, it is advised that normal precautions be taken to avoid application of any voltages higher than maximum-rated voltages to this high-impedance circuit. Reliability of operation is enhanced if unused inputs are tied to an appropriate logic voltage level (V_{SS} or V_{DD}).

3 Input must be current limited to the I_{DD} value specified. To determine the value of the required current-limiting resistor, calculate resistance values for positive and negative clamp voltages, then use the larger of the two values.

4 All functional non-supply pins are internally clamped to V_{SS} and V_{DD}.

5 The power supply must maintain regulation within operating V_{DD} range during instantaneous and operating maximum current conditions. If positive injection current ($V_{in} > V_{DD}$) is greater than I_{DD}, the injection current may flow out of V_{DD} and could result in the external power supply going out of regulation. Ensure that the external V_{DD} load shunts current greater than maximum injection current. This is the greatest risk when the MCU is not consuming power (e.g., no clock).

6 Depending on the packaging; see the orderable part number summary.

1 Output numbers depend on the value programmed into the IFDR; an IFDR programmed with the maximum frequency (IFDR = 0x20) results in minimum output timings as shown in Table 34. The I^2C interface is designed to scale the actual data transition time to move it to the middle of the SCL low period. The actual position is affected by the prescale and division values programmed into the IFDR; however, the numbers given in Table 34 are minimum values.

2 Because SCL and SDA are open-collector-type outputs, which the processor can only actively drive low, the time SCL or SDA take to reach a high level depends on external signal capacitance and pull-up resistor values.

3 Specified at a nominal 50-pF load.

Figure 8 shows timing for the values in Table 33 and Table 34.

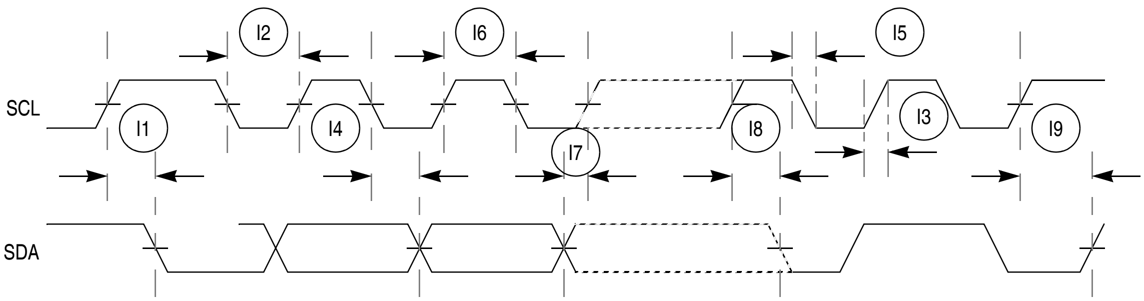


Figure 8. I^2C Input/Output Timings

2.12 Analog-to-Digital Converter (ADC) Parameters

Table 35 lists specifications for the analog-to-digital converter.

Table 35. ADC Parameters[1]

Name	Characteristic	Min	Typical	Max	Unit
V_{REFL}	Low reference voltage	V_{SS}	—	V_{REFH}	V
V_{REFH}	High reference voltage	V_{REFL}	—	V_{DDA}	V
V_{DDA}	ADC analog supply voltage	3.0	3.3	3.6	V
V_{ADIN}	Input voltages	V_{REFL}	—	V_{REFH}	V
RES	Resolution	12	—	12	Bits
INL	Integral non-linearity (full input signal range)[2]	—	±2.5	±3	LSB[3]
INL	Integral non-linearity (10% to 90% input signal range)[4]	—	±2.5	±3	LSB
DNL	Differential non-linearity	—	–1 < DNL < +1	<+1	LSB
Monotonicity		GUARANTEED			
f_{ADIC}	ADC internal clock	0.1	—	5.0	MHz
R_{AD}	Conversion range	V_{REFL}	—	V_{REFH}	V
t_{ADPU}	ADC power-up time[5]	—	6	13	t_{AIC} cycles[6]
t_{REC}	Recovery from auto standby	—	0	1	t_{AIC} cycles
t_{ADC}	Conversion time	—	6	—	t_{AIC} cycles
t_{ADS}	Sample time	—	1	—	t_{AIC} cycles
C_{ADI}	Input capacitance	—	See Figure 9	—	pF

Table 35. ADC Parameters[1] (continued)

Name	Characteristic	Min	Typical	Max	Unit
X_{IN}	Input impedance	—	See Figure 9	—	W
I_{ADI}	Input injection current[7], per pin	—	—	3	mA
I_{VREFH}	V_{REFH} current	—	0	—	mA
V_{OFFSET}	Offset voltage internal reference	—	±8	±15	mV
E_{GAIN}	Gain error (transfer path)	.99	1	1.01	—
V_{OFFSET}	Offset voltage external reference	—	±3	9	mV
SNR	Signal-to-noise ratio	—	62 to 66	—	dB
THD	Total harmonic distortion	—	–75	—	dB
SFDR	Spurious free dynamic range	—	67 to 70.3	—	dB
SINAD	Signal-to-noise plus distortion	—	61 to 63.9	—	dB
ENOB	Effective number of bits	9.1	10.6	—	Bits

1 All measurements are made at V_{DD} = 3.3V, V_{REFH} = 3.3V, and V_{REFL} = ground

2 INL measured from $V_{IN} = V_{REFL}$ to $V_{IN} = V_{REFH}$

3 LSB = Least Significant Bit

4 INL measured from $V_{IN} = 0.1V_{REFH}$ to $V_{IN} = 0.9V_{REFH}$

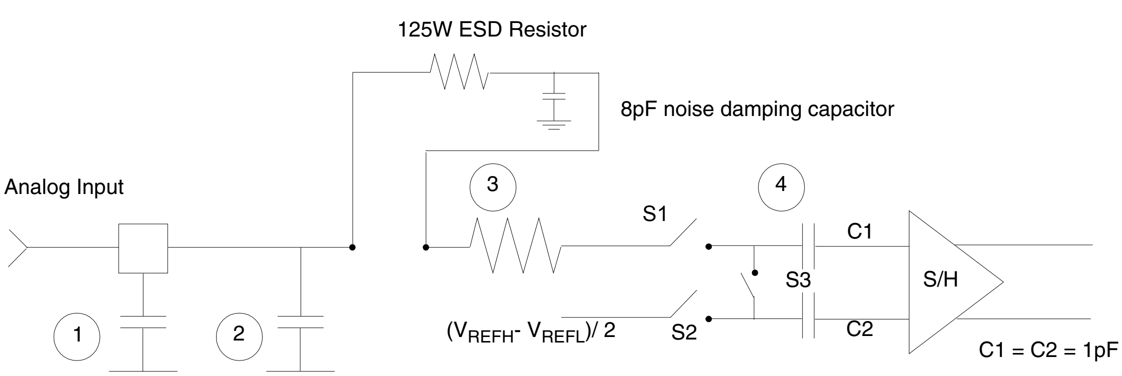
5 Includes power-up of ADC and V_{REF}

6 ADC clock cycles

7 Current that can be injected or sourced from an unselected ADC signal input without impacting the performance of the ADC

2.13 Equivalent Circuit for ADC Inputs

Figure 9 shows the ADC input circuit during sample and hold. S1 and S2 are always open/closed at the same time that S3 is closed/open. When S1/S2 are closed & S3 is open, one input of the sample and hold circuit moves to (V_{REFH}-V_{REFL})/2, while the other charges to the analog input voltage. When the switches are flipped, the charge on C1 and C2 are averaged via S3, with the result that a single-ended analog input is switched to a differential voltage centered about (V_{REFH}-V_{REFL})/2. The switches switch on every cycle of the ADC clock (open one-half ADC clock, closed one-half ADC clock). There are additional capacitances associated with the analog input pad, routing, etc., but these do not filter into the S/H output voltage, as S1 provides isolation during the charge-sharing phase. One aspect of this circuit is that there is an on-going input current, which is a function of the analog input voltage, V_{REF} and the ADC clock frequency.



1. Parasitic capacitance due to package, pin-to-pin and pin-to-package base coupling; 1.8pF
2. Parasitic capacitance due to the chip bond pad, ESD protection devices and signal routing; 2.04pF

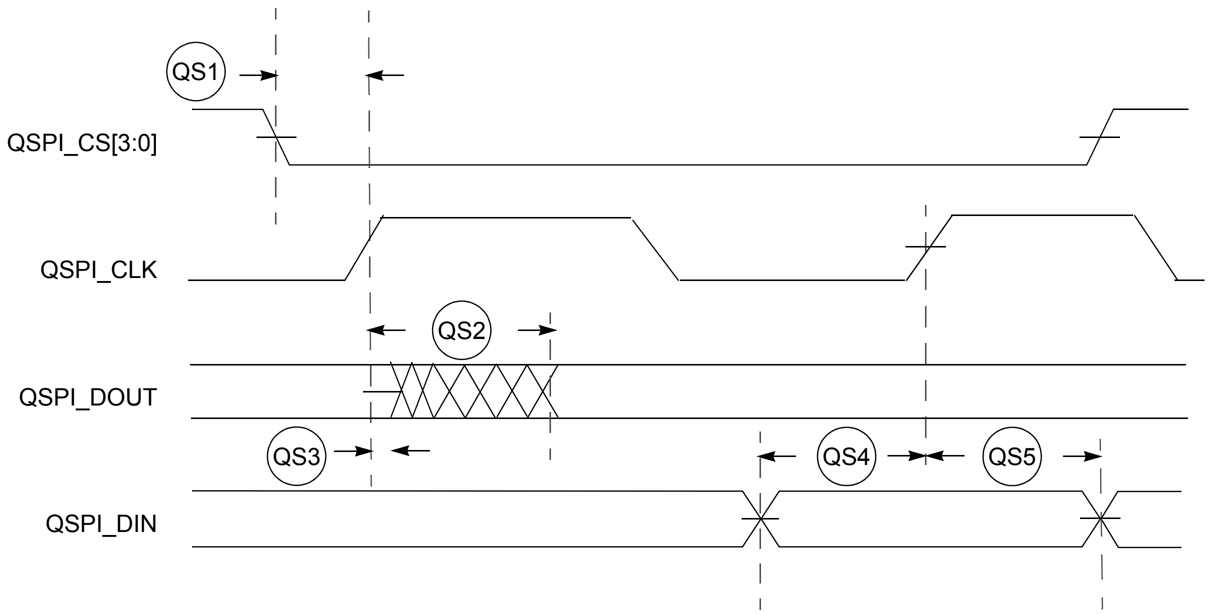


Figure 10. QSPI Timing

2.16 JTAG and Boundary Scan Timing

Table 38. JTAG and Boundary Scan Timing

Num	Characteristics[1]	Symbol	Min	Max	Unit
J1	TCLK frequency of operation	f_{JCYC}	DC	1/4	$f_{sys/2}$
J2	TCLK cycle period	t_{JCYC}	$4 \times t_{CYC}$	—	ns
J3	TCLK clock pulse width	t_{JCW}	26	—	ns
J4	TCLK rise and fall times	t_{JCRF}	0	3	ns
J5	Boundary scan input data setup time to TCLK rise	t_{BSDST}	4	—	ns
J6	Boundary scan input data hold time after TCLK rise	t_{BSDHT}	26	—	ns
J7	TCLK low to boundary scan output data valid	t_{BSDV}	0	33	ns
J8	TCLK low to boundary scan output high Z	t_{BSDZ}	0	33	ns
J9	TMS, TDI input data setup time to TCLK rise	t_{TAPBST}	4	—	ns
J10	TMS, TDI Input data hold time after TCLK rise	t_{TAPBHT}	10	—	ns
J11	TCLK low to TDO data valid	t_{TDODV}	0	26	ns
J12	TCLK low to TDO high Z	t_{TDODZ}	0	8	ns
J13	$\overline{\text{TRST}}$ assert time	t_{TRSTAT}	100	—	ns
J14	$\overline{\text{TRST}}$ setup time (negation) to TCLK high	t_{TRSTST}	10	—	ns

[1] JTAG_EN is expected to be a static signal. Hence, it is not associated with any timing.

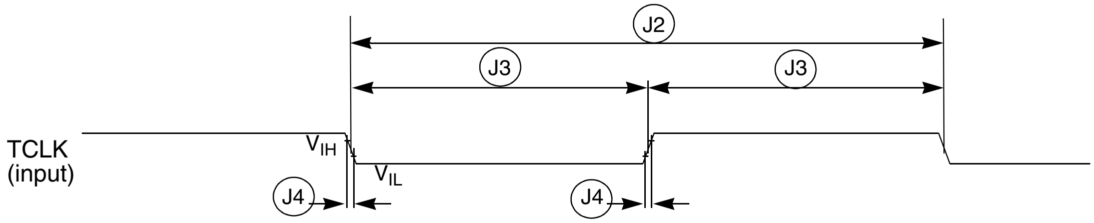


Figure 11. Test Clock Input Timing

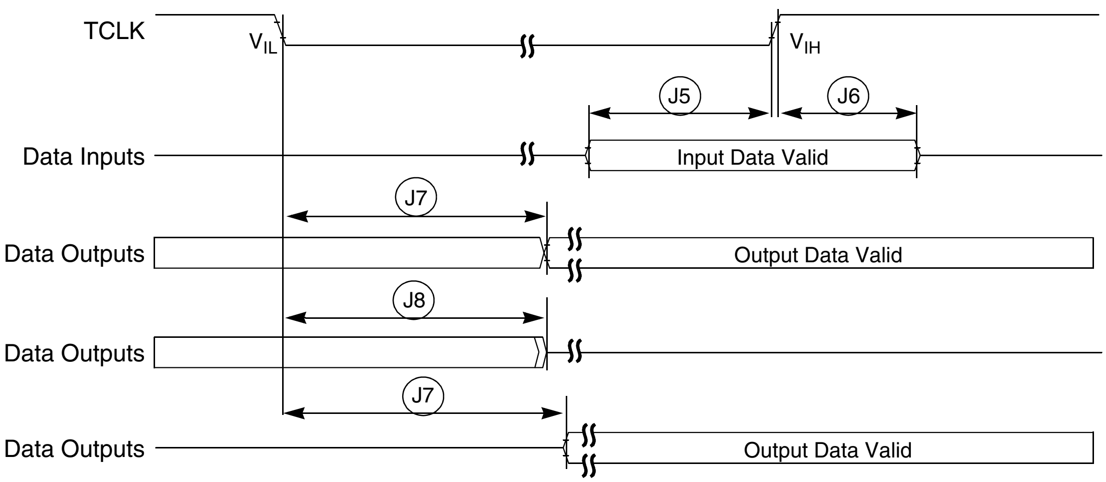


Figure 12. Boundary Scan (JTAG) Timing

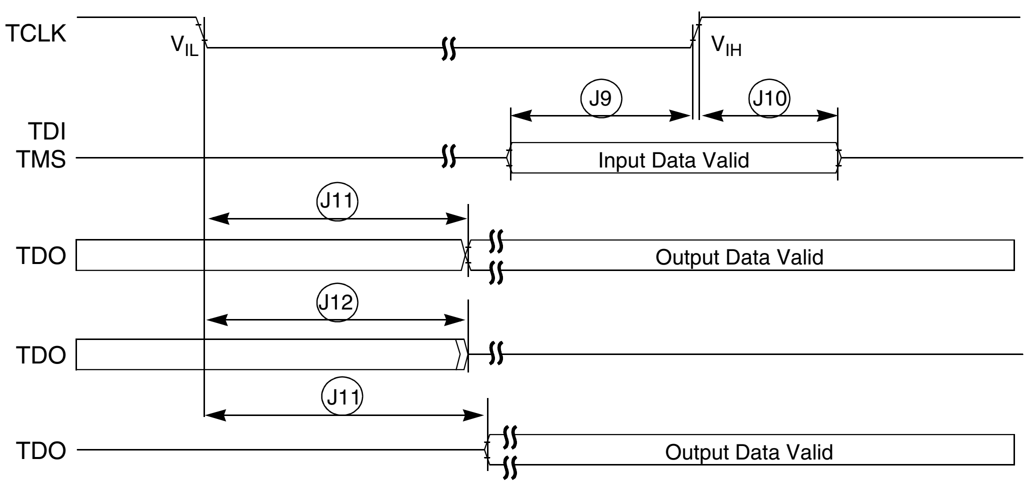


Figure 13. Test Access Port Timing

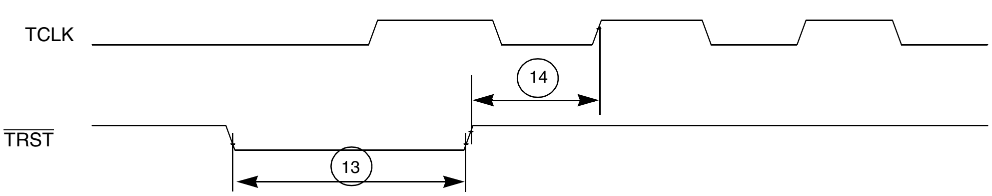


Figure 14. $\overline{\text{TRST}}$ Timing

2.17 Debug AC Timing Specifications

Table 39 lists specifications for the debug AC timing parameters shown in Figure 16.

Table 39. Debug AC Timing Specification

Num	Characteristic	66/80 MHz		Units
		Min	Max	
D1	PST, DDATA to CLKOUT setup	4	—	ns
D2	CLKOUT to PST, DDATA hold	1.5	—	ns
D3	DSI-to-DSCLK setup	$1 \times t_{CYC}$	—	ns
D4[1]	DSCLK-to-DSO hold	$4 \times t_{CYC}$	—	ns
D5	DSCLK cycle time	$5 \times t_{CYC}$	—	ns
D6	$\overline{\text{BKPT}}$ input data setup time to CLKOUT rise	4	—	ns
D7	$\overline{\text{BKPT}}$ input data hold time to CLKOUT rise	1.5	—	ns
D8	CLKOUT high to $\overline{\text{BKPT}}$ high Z	0.0	10.0	ns

[1] DSCLK and DSI are synchronized internally. D4 is measured from the synchronized DSCLK input relative to the rising edge of CLKOUT.

Figure 15 shows real-time trace timing for the values in Table 39.

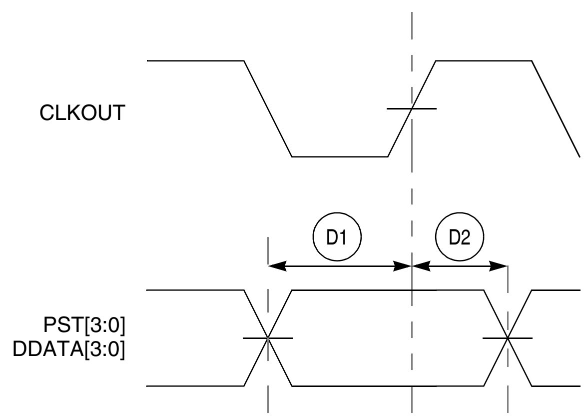
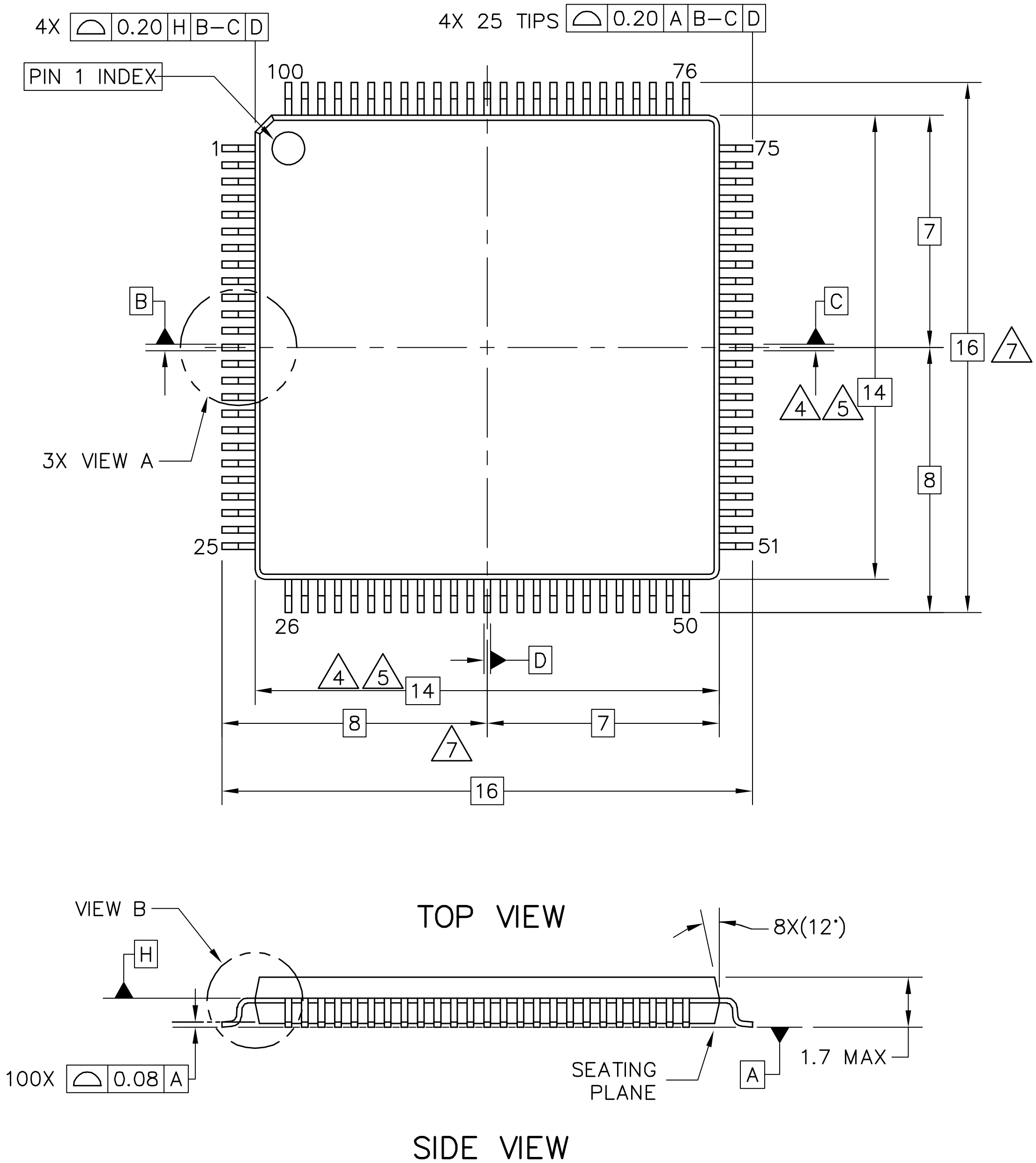


Figure 15. Real-Time Trace AC Timing

3.3 100-pin LQFP Package



© FREESCALE SEMICONDUCTOR, INC. ALL RIGHTS RESERVED.	**MECHANICAL OUTLINE**	PRINT VERSION NOT TO SCALE
TITLE: 100 LEAD LQFP 14 X 14, 0.5 PITCH, 1.4 THICK	DOCUMENT NO: 98ASS23308W	REV: G
	CASE NUMBER: 983–03	07 APR 2005
	STANDARD: NON–JEDEC	

4 Revision History

Table 40. Revision History

Revision	Description
2	• Formatting, layout, spelling, and grammar corrections. • Removed the “Preliminary” label. • Added missing current consumption data (Section 2.2). • Added revision history. • Corrected signal names in block diagram to match those in the signal description table. • Added an entry for standby voltage (V_{STBY}) to the “DC electrical specifications” table. • Deleted the PSTCLK cycle time row in the “Debug AC timing specifications” table. • Changed the frequency above the “Min” and “Max” column headings in the “Debug AC timing specifications” table (was 166 MHz, is 66/80 MHz). • Added the following signals to the “Pin functions by primary and alternate purpose” table (alternates to IRQ1-6, respectively): USB_ALT_CLK, USB_SESSVLD, USB_SESSEND, USB_PULLUP, USB_VBUSVLD, and USB_ID. • Changed the minimum value for SNR, THD, SFDR, and SINAD in the “ADC parameters” table (was TBD, is “—”). • Added values for I_{OH} and I_{OL} to the “DC electrical specifications” table. • Added load test condition information to the “General Purpose I/O Timing” section. • Synchronized the “Pin Functions by Primary and Alternate Purpose” table in this document and the reference manual. • Added a specification for V_{DDUSB} to the “Absolute maximum ratings” table. • Added specifications for V_{LVD} and V_{LVDHYS} to the “DC electrical specifications” table. • Deleted entries for the nonexistent 64 QFN package from the “Thermal Resistances” table.
3	• Updated Table 7 to reflect orderable part numbers.
4	• Updated Clock generation features • Updated Table: Clocking Modes and added appropriate footnote • In Table: CLock Source Electrical Specifications, updated the following values: • fcrystal, fext, fref_pll, EXTAL input high voltage (External reference)