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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Coldfire V2
Core Size	32-Bit Single-Core
Speed	66MHz
Connectivity	I²C, SPI, UART/USART, USB OTG
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	56
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	81-LBGA
Supplier Device Package	81-MAPBGA (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcf52223cvm66j

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1.1 Block Diagram

Figure 1 shows a top-level block diagram of the device. Package options for this family are described later in this document.

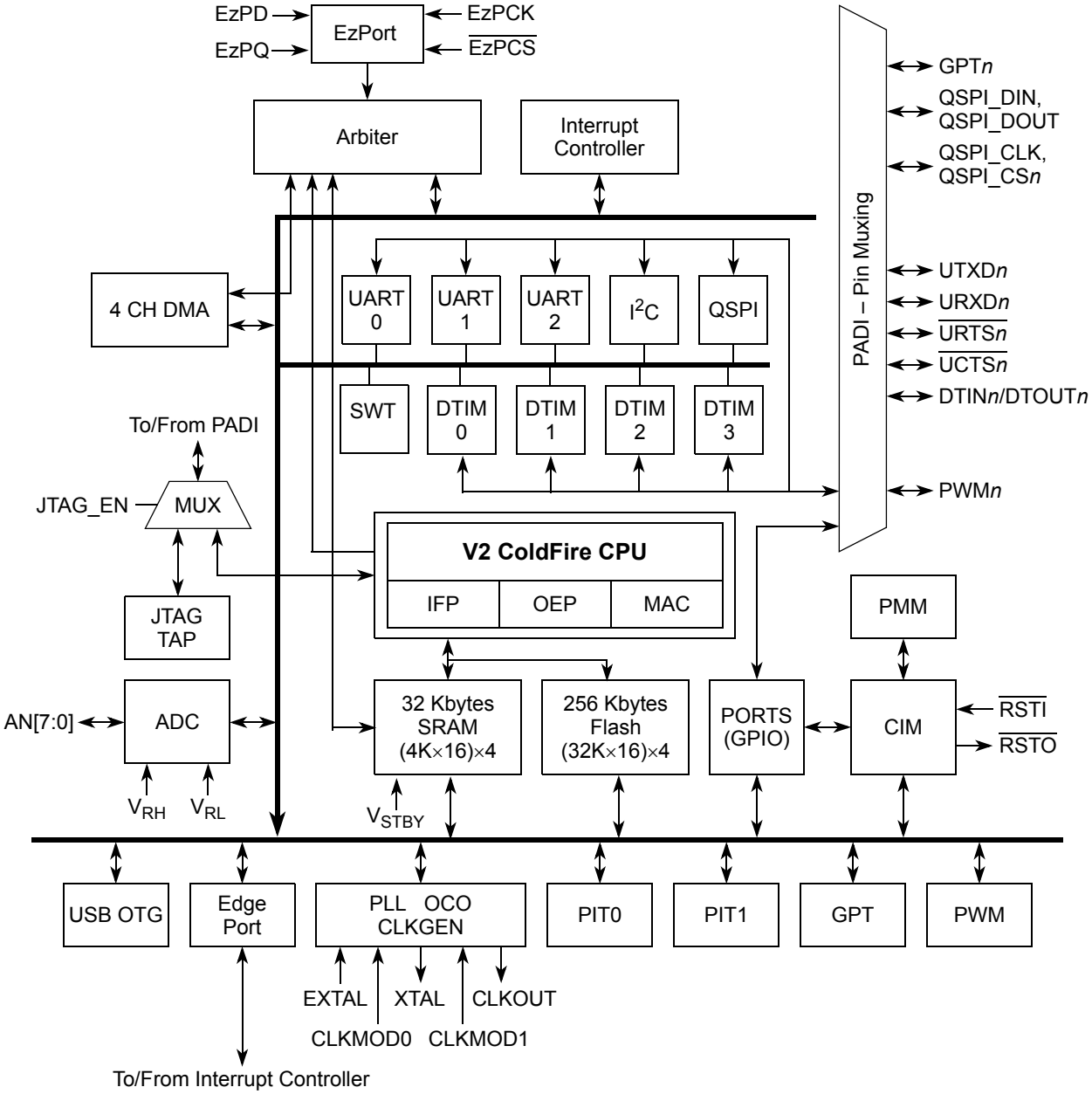

Figure 1. Block Diagram

  - Interchip bus interface for EEPROMs, LCD controllers, A/D converters, and keypads
  - Fully compatible with industry-standard I^2C bus
  - Master and slave modes support multiple masters
  - Automatic interrupt generation with programmable level
- Queued serial peripheral interface (QSPI)
  - Full-duplex, three-wire synchronous transfers
  - Up to four chip selects available
  - Master mode operation only
  - Programmable bit rates up to half the CPU clock frequency
  - Up to 16 pre-programmed transfers
- Fast analog-to-digital converter (ADC)
  - Eight analog input channels
  - 12-bit resolution
  - Minimum 1.125 µs conversion time
  - Simultaneous sampling of two channels for motor control applications
  - Single-scan or continuous operation
  - Optional interrupts on conversion complete, zero crossing (sign change), or under/over low/high limit
  - Unused analog channels can be used as digital I/O
- Four 32-bit timers with DMA support
  - 12.5 ns resolution at 80 MHz
  - Programmable sources for clock input, including an external clock option
  - Programmable prescaler
  - Input capture capability with programmable trigger edge on input pin
  - Output compare with programmable mode for the output pin
  - Free run and restart modes
  - Maskable interrupts on input capture or output compare
  - DMA trigger capability on input capture or output compare
- Four-channel general purpose timer
  - 16-bit architecture
  - Programmable prescaler
  - Output pulse-widths variable from microseconds to seconds
  - Single 16-bit input pulse accumulator
  - Toggle-on-overflow feature for pulse-width modulator (PWM) generation
  - One dual-mode pulse accumulation channel
- Pulse-width modulation timer
  - Operates as eight channels with 8-bit resolution or four channels with 16-bit resolution
  - Programmable period and duty cycle
  - Programmable enable/disable for each channel
  - Software selectable polarity for each channel
  - Period and duty cycle are double buffered. Change takes effect when the end of the current period is reached (PWM counter reaches zero) or when the channel is disabled.
  - Programmable center or left aligned outputs on individual channels
  - Four clock sources (A, B, SA, and SB) provide for a wide range of frequencies
  - Emergency shutdown
- Two periodic interrupt timers (PITs)

  - Selects one of six clock modes
  - Configures output pad drive strength
  - Unique part identification number and part revision number
- General purpose I/O interface
  - Up to 56 bits of general purpose I/O
  - Bit manipulation supported via set/clear functions
  - Programmable drive strengths
  - Unused peripheral pins may be used as extra GPIO
- JTAG support for system level board testing

1.2.2 V2 Core Overview

The version 2 ColdFire processor core is comprised of two separate pipelines decoupled by an instruction buffer. The two-stage instruction fetch pipeline (IFP) is responsible for instruction-address generation and instruction fetch. The instruction buffer is a first-in-first-out (FIFO) buffer that holds prefetched instructions awaiting execution in the operand execution pipeline (OEP). The OEP includes two pipeline stages. The first stage decodes instructions and selects operands (DSOC); the second stage (AGEX) performs instruction execution and calculates operand effective addresses, if needed.

The V2 core implements the ColdFire instruction set architecture revision A+ with support for a separate user stack pointer register and four new instructions to assist in bit processing. Additionally, the core includes the multiply-accumulate (MAC) unit for improved signal processing capabilities. The MAC implements a three-stage arithmetic pipeline, optimized for 16x16 bit operations, with support for one 32-bit accumulator. Supported operands include 16- and 32-bit signed and unsigned integers, signed fractional operands, and a complete set of instructions to process these data types. The MAC provides support for execution of DSP operations within the context of a single processor at a minimal hardware cost.

1.2.3 Integrated Debug Module

The ColdFire processor core debug interface is provided to support system debugging with low-cost debug and emulator development tools. Through a standard debug interface, access to debug information and real-time tracing capability is provided on 100-lead packages. This allows the processor and system to be debugged at full speed without the need for costly in-circuit emulators.

The on-chip breakpoint resources include a total of nine programmable 32-bit registers: an address and an address mask register, a data and a data mask register, four PC registers, and one PC mask register. These registers can be accessed through the dedicated debug serial communication channel or from the processor's supervisor mode programming model. The breakpoint registers can be configured to generate triggers by combining the address, data, and PC conditions in a variety of single- or dual-level definitions. The trigger event can be programmed to generate a processor halt or initiate a debug interrupt exception. This device implements revision B+ of the ColdFire Debug Architecture.

The processor's interrupt servicing options during emulator mode allow real-time critical interrupt service routines to be serviced while processing a debug interrupt event. This ensures the system continues to operate even during debugging.

To support program trace, the V2 debug module provides processor status (PST[3:0]) and debug data (DDATA[3:0]) ports. These buses and the PSTCLK output provide execution status, captured operand data, and branch target addresses defining processor activity at the CPU's clock rate. The device includes a new debug signal, ALLPST. This signal is the logical AND of the processor status (PST[3:0]) signals and is useful for detecting when the processor is in a halted state (PST[3:0] = 1111).

The full debug/trace interface is available only on the 100-pin packages. However, every product features the dedicated debug serial communication channel (DSI, DSO, DSCLK) and the ALLPST signal.

	1	2	3	4	5	6	7	8	9
A	V_{SS}	UTXD1	$\overline{RSTI}$	$\overline{IRQ5}$	$\overline{IRQ3}$	ALLPST	TDO	TMS	V_{SS}
B	$\overline{URTS1}$	URXD1	$\overline{RSTO}$	$\overline{IRQ6}$	$\overline{IRQ2}$	$\overline{TRST}$	TDI	V_{DD}PLL	EXTAL
C	$\overline{UCTS0}$	TEST	$\overline{UCTS1}$	$\overline{IRQ7}$	$\overline{IRQ4}$	$\overline{IRQ1}$	TCLK	V_{SS}PLL	XTAL
D	URXD0	UTXD0	$\overline{URTS0}$	V_{SS}	V_{DD}	V_{SS}	GPT3	V_{DD}USB	USB_DM
E	SCL	SDA	V_{DD}	V_{DD}	V_{DD}	V_{DD}	V_{DD}	GPT2	USB_DP
F	QSPI_CS3	QSPI_CS2	QSPI_DIN	V_{SS}	V_{DD}	V_{SS}	V_{SS}USB	V_{STBY}	AN4
G	QSPI_DOUT	QSPI_CLK	$\overline{RCON}$	DTIN1	CLKMOD0	AN2	AN3	AN5	AN6
H	QSPI_CS0	QSPI_CS1	DTIN3	DTIN0	CLKMOD1	AN1	V_{SSA}	V_{DDA}	AN7
J	V_{SS}	JTAG_EN	DTIN2	GPT1	GPT0	AN0	V_{RL}	V_{RH}	V_{SSA}

Figure 4. 81 MAPBGA Pin Assignments

Table 13 shows the pin functions by primary and alternate purpose, and illustrates which packages contain each pin.

Table 4. Pin Functions by Primary and Alternate Purpose

Pin Group	Primary Function	Secondary Function	Tertiary Function	Quaternary Function	Drive Strength / Control[1]	Slew Rate / Control[1]	Pull-up / Pull-down[2]	Pin on 100 LQFP	Pin on 81 MAPBGA	Pin on 64 LQFP
ADC	AN7	—	—	GPIO	Low	FAST	—	51	H9	33
	AN6	—	—	GPIO	Low	FAST	—	52	G9	34
	AN5	—	—	GPIO	Low	FAST	—	53	G8	35
	AN4	—	—	GPIO	Low	FAST	—	54	F9	36
	AN3	—	—	GPIO	Low	FAST	—	46	G7	28
	AN2	—	—	GPIO	Low	FAST	—	45	G6	27
	AN1	—	—	GPIO	Low	FAST	—	44	H6	26
	AN0	—	—	GPIO	Low	FAST	—	43	J6	25
	SYNCA[3]	—	—	—	N/A	N/A	—	—	—	—
	SYNCB[3]	—	—	—	N/A	N/A	—	—	—	—
	VDDA	—	—	—	N/A	N/A	—	50	H8	32
	VSSA	—	—	—	N/A	N/A	—	47	H7, J9	29
	VRH	—	—	—	N/A	N/A	—	49	J8	31
	VRL	—	—	—	N/A	N/A	—	48	J7	30
Clock Generation	EXTAL	—	—	—	N/A	N/A	—	73	B9	47
	XTAL	—	—	—	N/A	N/A	—	72	C9	46
	VDDPLL	—	—	—	N/A	N/A	—	74	B8	48
	VSSPLL	—	—	—	N/A	N/A	—	71	C8	45
Debug Data	ALLPST	—	—	—	High	FAST	—	86	A6	55
	DDATA[3:0]	—	—	GPIO	High	FAST	—	84,83,78,77	—	—
	PST[3:0]	—	—	GPIO	High	FAST	—	70,69,66,65	—	—
I^2C	SCL	USB_DMI	UTXD2	GPIO	PDSR[0]	PSRR[0]	pull-up[4]	10	E1	8
	SDA	USB_DPI	URXD2	GPIO	PDSR[0]	PSRR[0]	pull-up[4]	11	E2	9

1.3 Reset Signals

Table 5 describes signals used to reset the chip or as a reset indication.

Table 5. Reset Signals

Signal Name	Abbreviation	Function	I/O
Reset In	$\overline{\text{RSTI}}$	Primary reset input to the device. Asserting $\overline{\text{RSTI}}$ for at least 8 CPU clock cycles immediately resets the CPU and peripherals.	I
Reset Out	$\overline{\text{RSTO}}$	Driven low for 1024 CPU clocks after the reset source has deasserted.	O

1.4 PLL and Clock Signals

Table 6 describes signals used to support the on-chip clock generation circuitry.

Table 6. PLL and Clock Signals

Signal Name	Abbreviation	Function	I/O
External Clock In	EXTAL	Crystal oscillator or external clock input except when the on-chip relaxation oscillator is used.	I
Crystal	XTAL	Crystal oscillator output except when CLKMOD0=0, then sampled as part of the clock mode selection mechanism.	O
Clock Out	CLKOUT	This output signal reflects the internal system clock.	O

1.5 Mode Selection

Table 7 describes signals used in mode selection; Table 8 describes the particular clocking modes.

Table 7. Mode Selection Signals

Signal Name	Abbreviation	Function	I/O
Clock Mode Selection	CLKMOD[1:0]	Selects the clock boot mode.	I
Reset Configuration	RCON	The Serial Flash Programming mode is entered by asserting the $\overline{\text{RCON}}$ pin (with the TEST pin negated) as the chip comes out of reset. During this mode, the EzPort has access to the flash memory which can be programmed from an external device.	
Test	TEST	Reserved for factory testing only and in normal modes of operation should be connected to VSS to prevent unintentional activation of test functions.	I

Table 8. Clocking Modes

CLKMOD[1:0]	XTAL	Configure the clock mode.
00	0	PLL disabled, clock driven by external oscillator
00	1	PLL disabled, clock driven by on-chip oscillator
01	N/A	PLL disabled, clock driven by crystal
10	0	PLL in normal mode, clock driven by external oscillator[1]
10	1	Reserved[2]
11	N/A	PLL in normal mode, clock driven by crystal[1]

1.10 UART Module Signals

Table 12 describes the UART module signals.

Table 12. UART Module Signals

Signal Name	Abbreviation	Function	I/O
Transmit Serial Data Output	UTXD*n*	Transmitter serial data outputs for the UART modules. The output is held high (mark condition) when the transmitter is disabled, idle, or in the local loopback mode. Data is shifted out, LSB first, on this pin at the falling edge of the serial clock source.	O
Receive Serial Data Input	URXD*n*	Receiver serial data inputs for the UART modules. Data is received on this pin LSB first. When the UART clock is stopped for power-down mode, any transition on this pin restarts the clock.	I
Clear-to-Send	$\overline{\text{UCTS}}n$	Indication to the UART modules that they can begin data transmission.	I
Request-to-Send	$\overline{\text{URTS}}n$	Automatic request-to-send outputs from the UART modules. This signal can also be configured to be asserted and negated as a function of the RxFIFO level.	O

1.11 DMA Timer Signals

Table 13 describes the signals of the four DMA timer modules.

Table 13. DMA Timer Signals

Signal Name	Abbreviation	Function	I/O
DMA Timer Input	DTIN	Event input to the DMA timer modules.	I
DMA Timer Output	DTOUT	Programmable output from the DMA timer modules.	O

1.12 ADC Signals

Table 14 describes the signals of the Analog-to-Digital Converter.

Table 14. ADC Signals

Signal Name	Abbreviation	Function	I/O
Analog Inputs	AN[7:0]	Inputs to the analog-to-digital converter.	I
Analog Reference	V_{RH}	Reference voltage high and low inputs.	I
	V_{RL}		I
Analog Supply	V_{DDA}	Isolate the ADC circuitry from power supply noise.	—
	V_{SSA}		—
ADC Sync Inputs	SYNCA / SYNCB	These signals can initiate an analog-to-digital conversion process.	I

Table 17. Debug Support Signals (continued)

Signal Name	Abbreviation	Function	I/O
Development Serial Input	DSI	Development Serial Input - Internally synchronized input that provides data input for the serial communication port to the debug module, after the DSCLK has been seen as high (logic 1).	I
Development Serial Output	DSO	Development Serial Output - Provides serial output communication for debug module responses. DSO is registered internally. The output is delayed from the validation of DSCLK high.	O
Debug Data	DDATA[3:0]	Display captured processor data and breakpoint status. The CLKOUT signal can be used by the development system to know when to sample DDATA[3:0].	O
Processor Status Clock	PSTCLK	Processor Status Clock - Delayed version of the processor clock. Its rising edge appears in the center of valid PST and DDATA output. PSTCLK indicates when the development system should sample PST and DDATA values. If real-time trace is not used, setting CSR[PCD] keeps PSTCLK, and PST and DDATA outputs from toggling without disabling triggers. Non-quiescent operation can be reenabled by clearing CSR[PCD], although the external development systems must resynchronize with the PST and DDATA outputs. PSTCLK starts clocking only when the first non-zero PST value (0xC, 0xD, or 0xF) occurs during system reset exception processing.	O
Processor Status Outputs	PST[3:0]	Indicate core status. Debug mode timing is synchronous with the processor clock; status is unrelated to the current bus transfer. The CLKOUT signal can be used by the development system to know when to sample PST[3:0].	O
All Processor Status Outputs	ALLPST	Logical AND of PST[3:0]. The CLKOUT signal can be used by the development system to know when to sample ALLPST.	O

1.16 EzPort Signal Descriptions

Table 18 contains a list of EzPort external signals.

Table 18. EzPort Signal Descriptions

Signal Name	Abbreviation	Function	I/O
EzPort Clock	EZPCK	Shift clock for EzPort transfers.	I
EzPort Chip Select	EZPCS	Chip select for signalling the start and end of serial transfers.	I
EzPort Serial Data In	EZPD	EZPD is sampled on the rising edge of EZPCK.	I
EzPort Serial Data Out	EZPQ	EZPQ transitions on the falling edge of EZPCK.	O

1.17 Power and Ground Pins

The pins described in Table 19 provide system power and ground to the chip. Multiple pins are provided for adequate current capability. All power supply pins must have adequate bypass capacitance for high-frequency noise suppression.

Table 19. Power and Ground Pins

Signal Name	Abbreviation	Function
PLL Analog Supply	VDDPLL, VSSPLL	Dedicated power supply signals to isolate the sensitive PLL analog circuitry from the normal levels of noise present on the digital power supply.
USB Power Supply	V_{DD}USB	This pin supplies power to the USB Module.
USB Ground Supply	V_{SS}USB	This pin is the negative (ground) supply pin for the USB Module.
Positive Supply	VDD	These pins supply positive power to the core logic.
Ground	VSS	This pin is the negative supply (ground) to the chip.

2.2 Current Consumption

Table 21, Table 22, and Figure 5 show the typical current consumption in low-power modes.

Table 21. Current Consumption in Low-Power Mode, Code From Flash Memory[1,2,3]

Mode	8 MHz (Typ)	16 MHz (Typ)	64 MHz (Typ)	80 MHz (Typ)	Units
Stop mode 3 (Stop 11)[4]	0.070				mA
Stop mode 2 (Stop 10)[4]	2.9				
Stop mode 1 (Stop 01)[4,5]	3.6	3.9	6	6.7	
Stop mode 0 (Stop 00)[5]	3.6	3.9	6	6.7	
Wait / Doze	13	23	38	44	
Run	TBD	TBD	TBD	TBD	

1 All values are measured with a 3.30V power supply. Tests performed at room temperature.
2 Refer to the Power Management chapter in the *MCF52223 Reference Manual* for more information on low-power modes.
3 CLKOUT, PST/DDATA signals, and all peripheral clocks except UART0 and CFM off before entering low-power mode. CLKOUT is disabled.
4 See the description of the Low-Power Control Register (LPCR) in the *MCF52223 Reference Manual* for more information on stop modes 0–3.
5 Results are identical to STOP 00 for typical values because they only differ by CLKOUT power consumption. CLKOUT is already disabled in this instance prior to entering low-power mode.

Table 22. Current Consumption in Low-Power Mode, Code From SRAM[1,2,3]

Mode	8 MHz (Typ)	16 MHz (Typ)	64 MHz (Typ)	80 MHz (Typ)	Units
Stop mode 3 (Stop 11)[4]	0.010				mA
Stop mode 2 (Stop 10)[4]	2.7				
Stop mode 1 (Stop 01)[4,5]	3.4	3.7	5.8	6.5	
Stop mode 0 (Stop 00)[5]	3.4	3.7	5.8	6.5	
Wait / Doze	6	8	22	27	
Run	7	11	33	41	

1 All values are measured with a 3.30V power supply. Tests performed at room temperature.
2 Refer to the Power Management chapter in the *MCF52223 Reference Manual* for more information on low-power modes.
3 CLKOUT, PST/DDATA signals, and all peripheral clocks except UART0 off before entering low-power mode. CLKOUT is disabled. Code executed from SRAM with flash memory shut off by writing 0x0 to the FLASHBAR register.
4 See the description of the Low-Power Control Register (LPCR) in the *MCF52223 Reference Manual* for more information on stop modes 0–3.
5 Results are identical to STOP 00 for typical values because they only differ by CLKOUT power consumption. CLKOUT is already disabled in this instance prior to entering low-power mode.

2.3 Thermal Characteristics

Table 24 lists thermal resistance values.

Table 24. Thermal Characteristics

	Characteristic		Symbol	Value	Unit
100 LQFP	Junction to ambient, natural convection	Single layer board (1s)	θ_{JA}	53[1,2]	°C/W
	Junction to ambient, natural convection	Four layer board (2s2p)	θ_{JA}	39[1,3]	°C/W
	Junction to ambient, (@200 ft/min)	Single layer board (1s)	θ_{JMA}	42[1,3]	°C/W
	Junction to ambient, (@200 ft/min)	Four layer board (2s2p)	θ_{JMA}	33[1,3]	°C/W
	Junction to board	—	θ_{JB}	25[4]	°C/W
	Junction to case	—	θ_{JC}	9[5]	°C/W
	Junction to top of package	Natural convection	Ψ_{jt}	2[6]	°C/W
	Maximum operating junction temperature	—	T_j	105	°C
81 MAPBGA	Junction to ambient, natural convection	Single layer board (1s)	θ_{JA}	61[1,2]	°C/W
	Junction to ambient, natural convection	Four layer board (2s2p)	θ_{JA}	35[2,3]	°C/W
	Junction to ambient, (@200 ft/min)	Single layer board (1s)	θ_{JMA}	50[2,3]	°C/W
	Junction to ambient, (@200 ft/min)	Four layer board (2s2p)	θ_{JMA}	31[2,3]	°C/W
	Junction to board	—	θ_{JB}	20[4]	°C/W
	Junction to case	—	θ_{JC}	12[5]	°C/W
	Junction to top of package	Natural convection	Ψ_{jt}	2[6]	°C/W
	Maximum operating junction temperature	—	T_j	105	°C
64 LQFP	Junction to ambient, natural convection	Single layer board (1s)	θ_{JA}	62[1,2]	°C/W
	Junction to ambient, natural convection	Four layer board (2s2p)	θ_{JA}	43[1,3]	°C/W
	Junction to ambient (@200 ft/min)	Single layer board (1s)	θ_{JMA}	50[1,3]	°C/W
	Junction to ambient (@200 ft/min)	Four layer board (2s2p)	θ_{JMA}	36[1,3]	°C/W
	Junction to board	—	θ_{JB}	26[4]	°C/W
	Junction to case	—	θ_{JC}	9[5]	°C/W
	Junction to top of package	Natural convection	Ψ_{jt}	2[6]	°C/W
	Maximum operating junction temperature	—	T_j	105	°C

1 θ_{JA} and Ψ_{jt} parameters are simulated in conformance with EIA/JESD Standard 51-2 for natural convection. Freescale recommends the use of θ_{JA} and power dissipation specifications in the system design to prevent device junction temperatures from exceeding the rated specification. System designers should be aware that device junction temperatures can be significantly influenced by board layout and surrounding devices. Conformance to the device junction temperature specification can be verified by physical measurement in the customer's system using the Ψ_{jt} parameter, the device power dissipation, and the method described in EIA/JESD Standard 51-2.

2 Per JEDEC JESD51-2 with the single-layer board (JESD51-3) horizontal.

3 Per JEDEC JESD51-6 with the board JESD51-7) horizontal.

4 Thermal resistance between the die and the printed circuit board in conformance with JEDEC JESD51-8. Board temperature is measured on the top surface of the board near the package.

5 Thermal resistance between the die and the case top surface as measured by the cold plate method (MIL SPEC-883 Method 1012.1).

2.8 Clock Source Electrical Specifications

Table 30. Oscillator and PLL Electrical Specifications

(V_{DD} and V_{DDPLL} = 2.7 to 3.6 V, V_{SS} = V_{SSPLL} = 0 V)

Characteristic	Symbol	Min	Max	Unit
Clock Source Frequency Range of EXTAL Frequency Range • Crystal • External[1]	 $f_{crystal}$ f_{ext}	 1 0	 25.0[2] 66.67 or 80	MHz
PLL reference frequency range	f_{ref_pll}	2	10.0	MHz
System frequency [3] • External clock mode • On-chip PLL frequency	f_{sys}	 0 f_{ref} / 32	 66.67 or 80[4] 66.67 or 80[4]	MHz
Loss of reference frequency [5, 7]	f_{LOR}	100	1000	kHz
Self clocked mode frequency [6]	f_{SCM}	1	5	MHz
Crystal start-up time [7, 8]	t_{cst}	—	10	ms
EXTAL input high voltage • External reference	V_{IHEXT}	 2.0	 3.0[2]	V
EXTAL input low voltage • External reference	V_{ILEXT}	 V_{SS}	 0.8	V
PLL lock time[4,9]	t_{lpll}	—	500	µs
Duty cycle of reference [4]	t_{dc}	40	60	% f_{ref}
Frequency un-LOCK range	f_{UL}	–1.5	1.5	% f_{ref}
Frequency LOCK range	f_{LCK}	–0.75	0.75	% f_{ref}
CLKOUT period jitter [4, 5, 10 ,11], measured at f_{SYS} Max • Peak-to-peak (clock edge to clock edge) • Long term (averaged over 2 ms interval)	C_{jitter}	 — —	 10 .01	% f_{sys}
On-chip oscillator frequency	f_{oco}	7.84	8.16	MHz

1 In external clock mode, it is possible to run the chip directly from an external clock source without enabling the PLL.

2 This value has been updated.

3 All internal registers retain data at 0 Hz.

4 Depending on packaging; see the orderable part number summary.

5 Loss of Reference Frequency is the reference frequency detected internally, which transitions the PLL into self clocked mode.

6 Self clocked mode frequency is the frequency at which the PLL operates when the reference frequency falls below f_{LOR} with default MFD/RFD settings.

7 This parameter is characterized before qualification rather than 100% tested.

8 Proper PC board layout procedures must be followed to achieve specifications.

9 This specification applies to the period required for the PLL to relock after changing the MFD frequency control bits in the synthesizer control register (SYNCR).

10 Jitter is the average deviation from the programmed frequency measured over the specified interval at maximum f_{sys}. Measurements are made with the device powered by filtered supplies and clocked by a stable external clock signal. Noise injected into the PLL circuitry via V_{DDPLL} and V_{SSPLL} and variation in crystal oscillator frequency increase the C_{jitter} percentage for a given interval.

11 Based on slow system clock of 40 MHz measured at f_{sys} max.

2.9 General Purpose I/O Timing

GPIO can be configured for certain pins of the QSPI, DDR Control, timer, UART, Interrupt and USB interfaces. When in GPIO mode, the timing specification for these pins is given in Table 31 and Figure 6.

The GPIO timing is met under the following load test conditions:

- 50 pF / 50 Ω for high drive
- 25 pF / 25 Ω for low drive

Table 31. GPIO Timing

NUM	Characteristic	Symbol	Min	Max	Unit
G1	CLKOUT High to GPIO Output Valid	t_{CHPOV}	—	10	ns
G2	CLKOUT High to GPIO Output Invalid	t_{CHPOI}	1.5	—	ns
G3	GPIO Input Valid to CLKOUT High	t_{PVCH}	9	—	ns
G4	CLKOUT High to GPIO Input Invalid	t_{CHPI}	1.5	—	ns

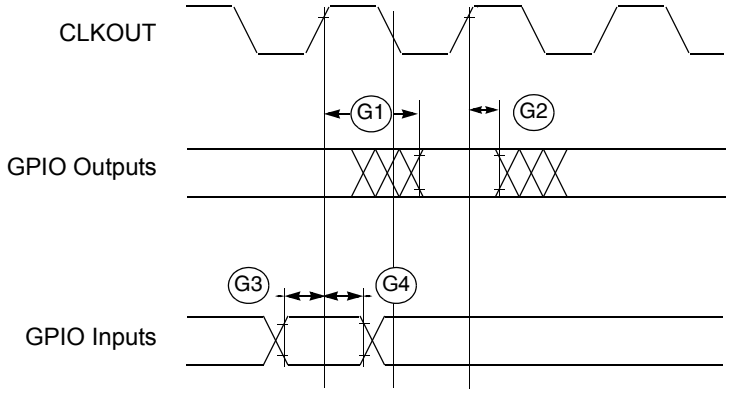

Figure 6. GPIO Timing

2.10 Reset Timing

Table 32. Reset and Configuration Override Timing

(V_{DD} = 3.0 to 3.6 V, V_{SS} = 0 V, T_A = T_L to T_H)[1]

NUM	Characteristic	Symbol	Min	Max	Unit
R1	$\overline{\text{RSTI}}$ input valid to CLKOUT High	t_{RVCH}	9	—	ns
R2	CLKOUT High to $\overline{\text{RSTI}}$ Input invalid	t_{CHRI}	1.5	—	ns
R3	$\overline{\text{RSTI}}$ input valid time [2]	t_{RIVT}	5	—	t_{CYC}
R4	CLKOUT High to $\overline{\text{RSTO}}$ Valid	t_{CHROV}	—	10	ns

1 All AC timing is shown with respect to 50% V_{DD} levels unless otherwise noted.

2 During low power STOP, the synchronizers for the $\overline{\text{RSTI}}$ input are bypassed and $\overline{\text{RSTI}}$ is asserted asynchronously to the system. Thus, $\overline{\text{RSTI}}$ must be held a minimum of 100 ns.

1 Output numbers depend on the value programmed into the IFDR; an IFDR programmed with the maximum frequency (IFDR = 0x20) results in minimum output timings as shown in Table 34. The I^2C interface is designed to scale the actual data transition time to move it to the middle of the SCL low period. The actual position is affected by the prescale and division values programmed into the IFDR; however, the numbers given in Table 34 are minimum values.

2 Because SCL and SDA are open-collector-type outputs, which the processor can only actively drive low, the time SCL or SDA take to reach a high level depends on external signal capacitance and pull-up resistor values.

3 Specified at a nominal 50-pF load.

Figure 8 shows timing for the values in Table 33 and Table 34.

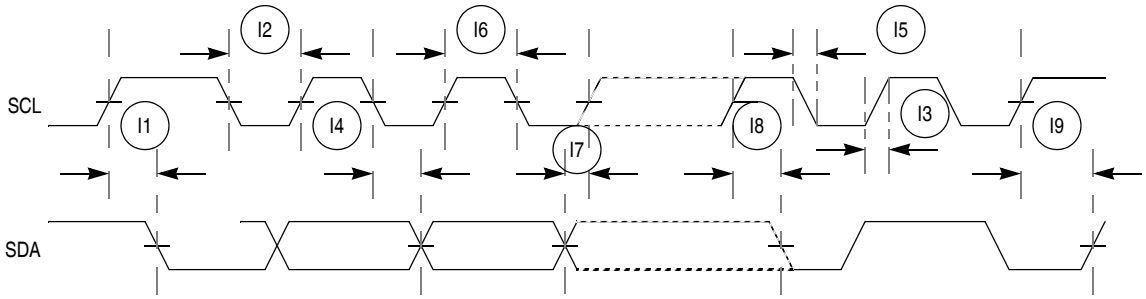

Figure 8. I^2C Input/Output Timings

2.12 Analog-to-Digital Converter (ADC) Parameters

Table 35 lists specifications for the analog-to-digital converter.

Table 35. ADC Parameters[1]

Name	Characteristic	Min	Typical	Max	Unit
V_{REFL}	Low reference voltage	V_{SS}	—	V_{REFH}	V
V_{REFH}	High reference voltage	V_{REFL}	—	V_{DDA}	V
V_{DDA}	ADC analog supply voltage	3.0	3.3	3.6	V
V_{ADIN}	Input voltages	V_{REFL}	—	V_{REFH}	V
RES	Resolution	12	—	12	Bits
INL	Integral non-linearity (full input signal range)[2]	—	±2.5	±3	LSB[3]
INL	Integral non-linearity (10% to 90% input signal range)[4]	—	±2.5	±3	LSB
DNL	Differential non-linearity	—	–1 < DNL < +1	<+1	LSB
Monotonicity		GUARANTEED			
f_{ADIC}	ADC internal clock	0.1	—	5.0	MHz
R_{AD}	Conversion range	V_{REFL}	—	V_{REFH}	V
t_{ADPU}	ADC power-up time[5]	—	6	13	t_{AIC} cycles[6]
t_{REC}	Recovery from auto standby	—	0	1	t_{AIC} cycles
t_{ADC}	Conversion time	—	6	—	t_{AIC} cycles
t_{ADS}	Sample time	—	1	—	t_{AIC} cycles
C_{ADI}	Input capacitance	—	See Figure 9	—	pF

3. Equivalent resistance for the channel select mux; 100 Ωs
4. Sampling capacitor at the sample and hold circuit. Capacitor C1 is normally disconnected from the input and is only connected to it at sampling time; 1.4pF
5. Equivalent input impedance, when the input is selected = $\frac{1}{(\text{ADC Clock Rate}) \times (1.4 \times 10^{-12})}$

Figure 9. Equivalent Circuit for A/D Loading

2.14 DMA Timers Timing Specifications

Table 36 lists timer module AC timings.

Table 36. Timer Module AC Timing Specifications

Name	Characteristic[1]	Min	Max	Unit
T1	DTIN0 / DTIN1 / DTIN2 / DTIN3 cycle time	$3 \times t_{CYC}$	—	ns
T2	DTIN0 / DTIN1 / DTIN2 / DTIN3 pulse width	$1 \times t_{CYC}$	—	ns

1 All timing references to CLKOUT are given to its rising edge.

2.15 QSPI Electrical Specifications

Table 37 lists QSPI timings.

Table 37. QSPI Modules AC Timing Specifications

Name	Characteristic	Min	Max	Unit
QS1	QSPI_CS[3:0] to QSPI_CLK	1	510	t_{CYC}
QS2	QSPI_CLK high to QSPI_DOUT valid	—	10	ns
QS3	QSPI_CLK high to QSPI_DOUT invalid (Output hold)	2	—	ns
QS4	QSPI_DIN to QSPI_CLK (Input setup)	9	—	ns
QS5	QSPI_DIN to QSPI_CLK (Input hold)	9	—	ns

The values in Table 37 correspond to Figure 10.

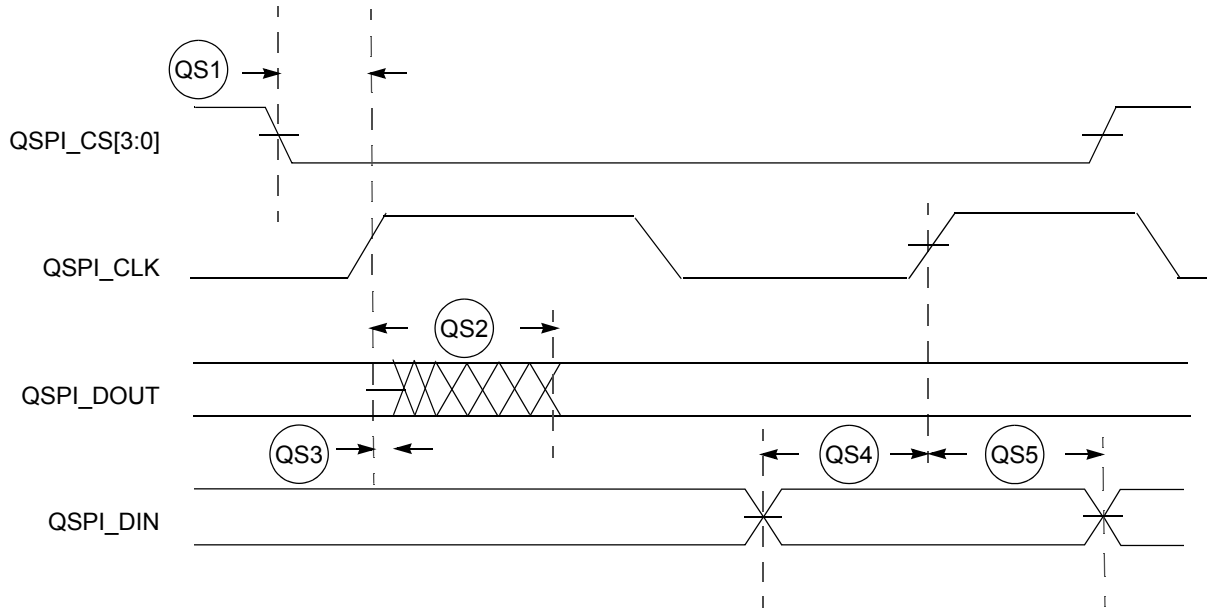

Figure 10. QSPI Timing

2.16 JTAG and Boundary Scan Timing

Table 38. JTAG and Boundary Scan Timing

Num	Characteristics[1]	Symbol	Min	Max	Unit
J1	TCLK frequency of operation	f_{JCYC}	DC	1/4	$f_{sys/2}$
J2	TCLK cycle period	t_{JCYC}	$4 \times t_{CYC}$	—	ns
J3	TCLK clock pulse width	t_{JCW}	26	—	ns
J4	TCLK rise and fall times	t_{JCRF}	0	3	ns
J5	Boundary scan input data setup time to TCLK rise	t_{BSDST}	4	—	ns
J6	Boundary scan input data hold time after TCLK rise	t_{BSDHT}	26	—	ns
J7	TCLK low to boundary scan output data valid	t_{BSDV}	0	33	ns
J8	TCLK low to boundary scan output high Z	t_{BSDZ}	0	33	ns
J9	TMS, TDI input data setup time to TCLK rise	t_{TAPBST}	4	—	ns
J10	TMS, TDI Input data hold time after TCLK rise	t_{TAPBHT}	10	—	ns
J11	TCLK low to TDO data valid	t_{TDODV}	0	26	ns
J12	TCLK low to TDO high Z	t_{TDODZ}	0	8	ns
J13	$\overline{\text{TRST}}$ assert time	t_{TRSTAT}	100	—	ns
J14	$\overline{\text{TRST}}$ setup time (negation) to TCLK high	t_{TRSTST}	10	—	ns

[1] JTAG_EN is expected to be a static signal. Hence, it is not associated with any timing.

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REVISION HISTORY

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TITLE: THERMALLY ENHANCED QUAD FLAT NON-LEADED PACKAGE (QFN) 64 TERMINAL, 0.5 PITCH (9 X 9 X 1)	CASE NUMBER: 1740-01	
	STANDARD: JEDEC MO-220 VMMD-3	
	PACKAGE CODE: 6200	SHEET: 4 OF 4

NOTES:

1. ALL DIMENSIONS IN MILLIMETERS.
2. DIMENSIONING AND TOLERANCING PER ASME Y14.5M–1994.
3. MAXIMUM SOLDER BALL DIAMETER MEASURED PARALLEL TO DATUM A.
4. DATUM A, THE SEATING PLANE, IS DETERMINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS.
5. PARALLELISM MEASUREMENT SHALL EXCLUDE ANY EFFECT OF MARK ON TOP SURFACE OF PACKAGE.

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