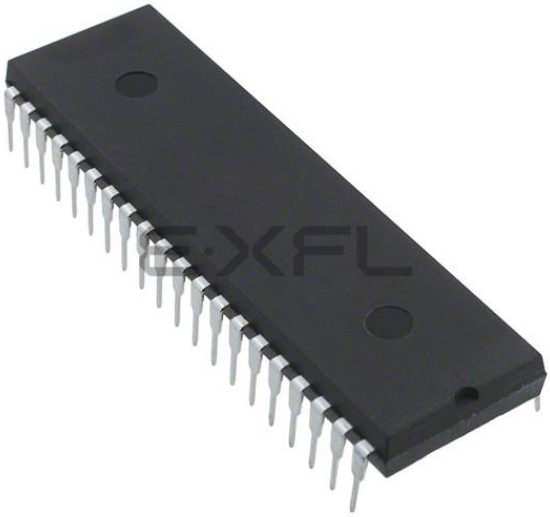

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	36
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 28x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1517-i-p

FIGURE 2-2: 28-PIN UQFN DIAGRAM FOR PIC16(L)F1512, PIC16(L)F1513, PIC16(L)F1516 AND PIC16(L)F1518

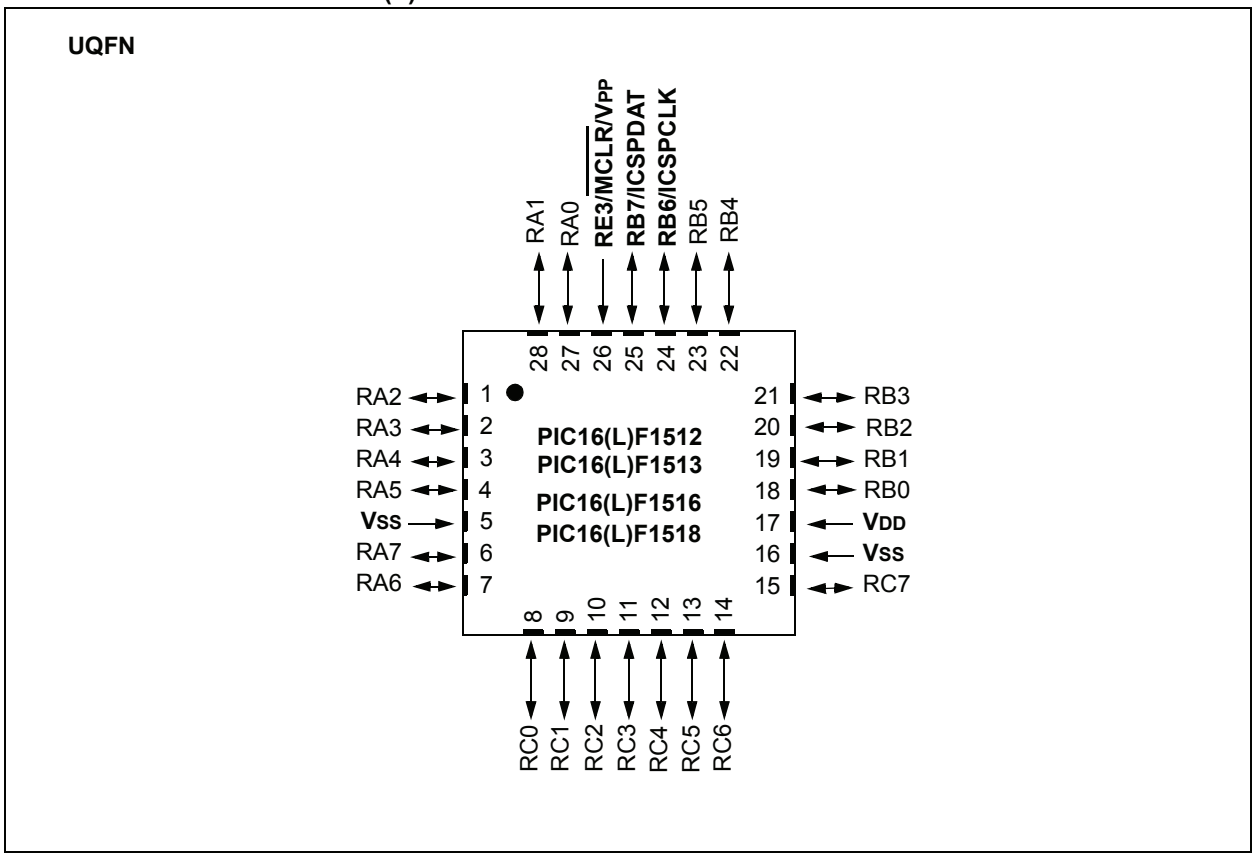


FIGURE 2-5: 44-PIN TQFP DIAGRAM FOR PIC16(L)F1517 AND PIC16(L)F1519

TQFP

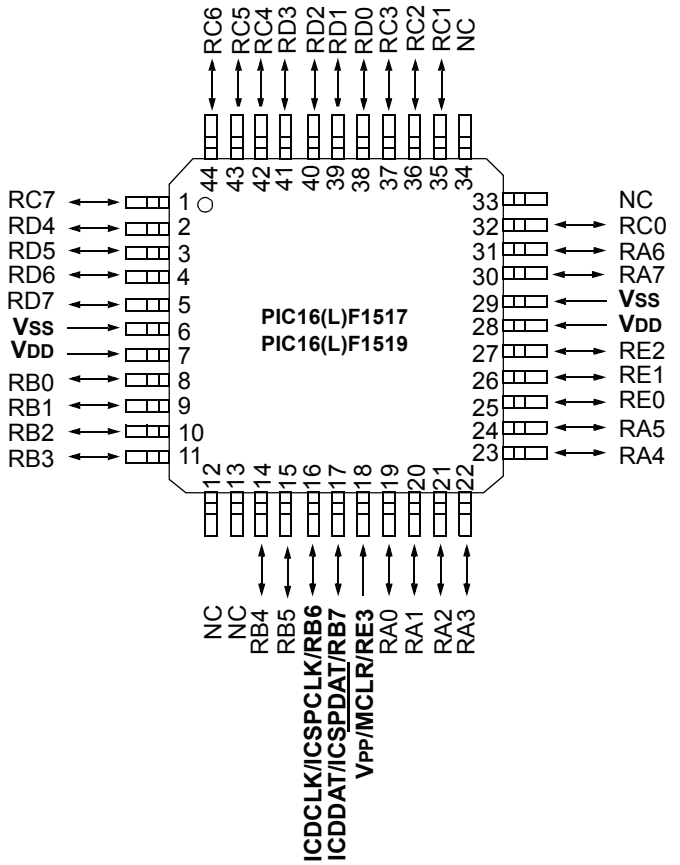


FIGURE 3-3: PIC16(L)F1526, PIC16(L)F1516 AND PIC16(L)F1517 PROGRAM MEMORY MAPPING

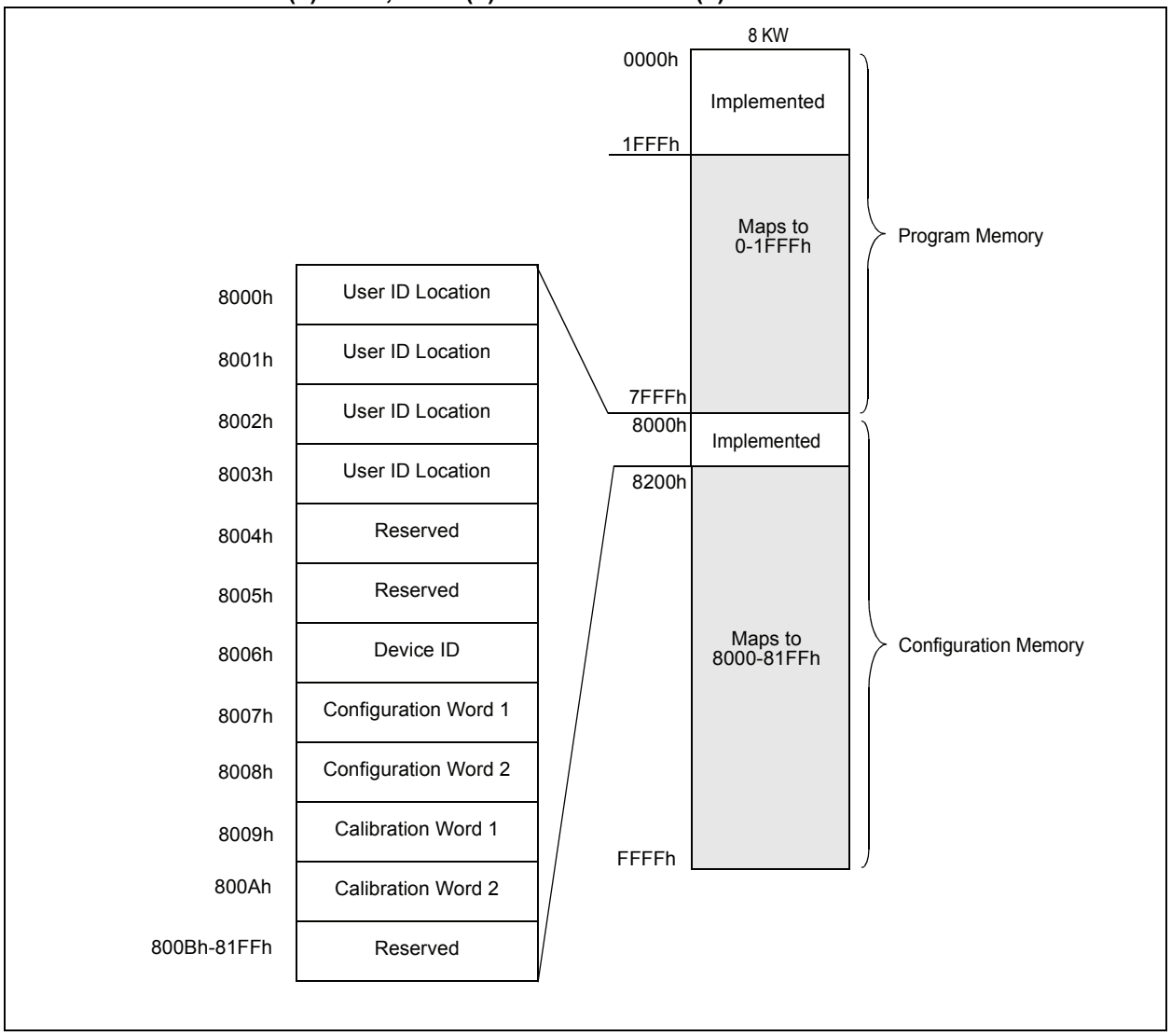
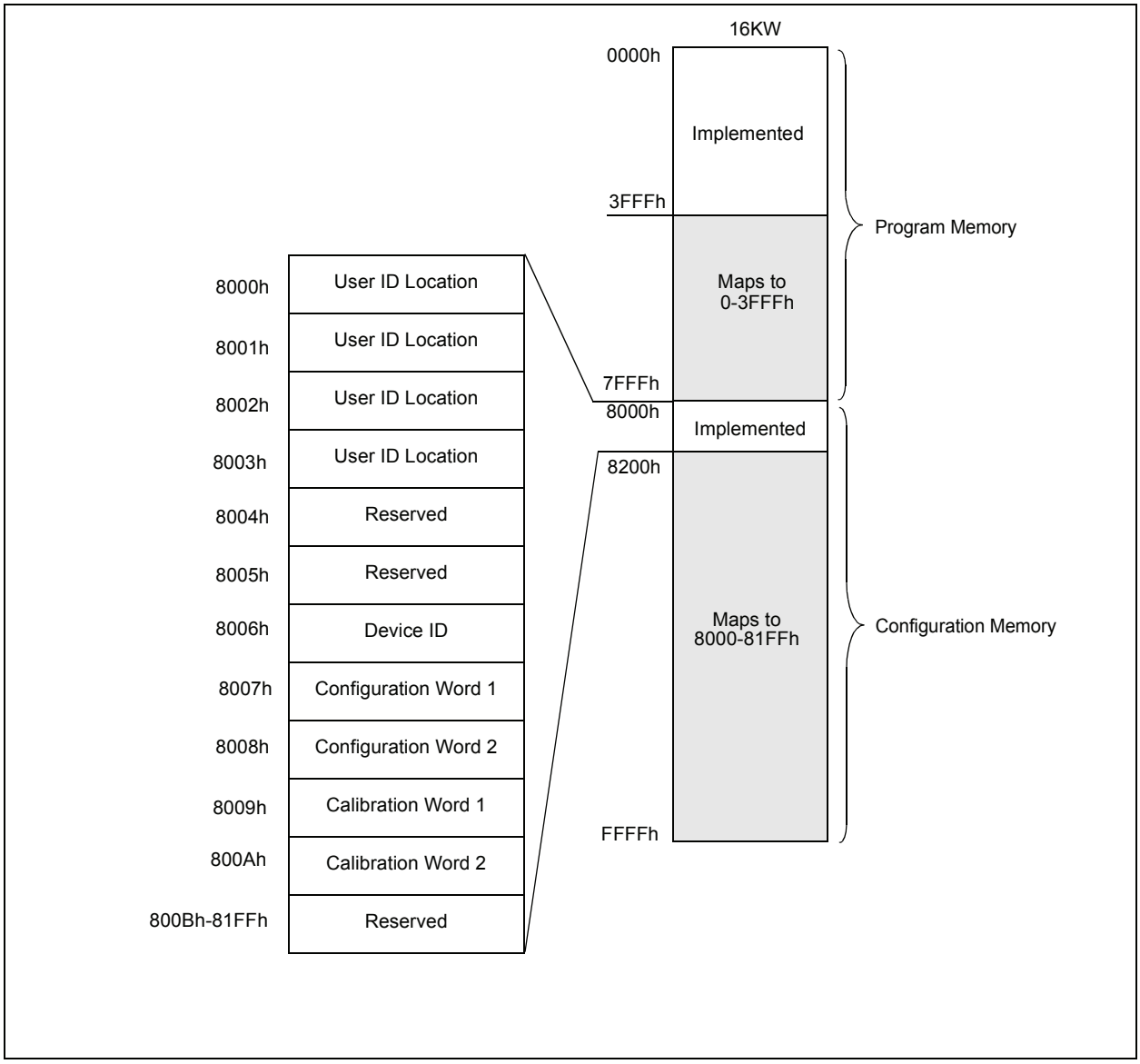


FIGURE 3-4: PIC16(L)F1527, PIC16(L)F1518 AND PIC16(L)F1519 PROGRAM MEMORY MAPPING



3.1 User ID Location

A user may store identification information (user ID) in four designated locations. The user ID locations are mapped to 8000h-8003h. Each location is 14 bits in length. Code protection has no effect on these memory locations. Each location may be read with code protection enabled or disabled.

Note:	MPLAB® IDE only displays the 7 Least Significant bits (LSb) of each user ID location, the upper bits are not read. It is recommended that only the 7 LSbs be used if MPLAB IDE is the primary tool used to read these addresses.

3.2 Device ID

The device ID word is located at 8006h. This location is read-only and cannot be erased or modified.

REGISTER 3-1: DEVICE ID: DEVICE ID REGISTER(1)

R	R	R	R	R	R
DEV<8:3>					
bit 13					bit 8

R	R	R	R	R	R	R	R
DEV<2:0>			REV<4:0>				
bit 7							bit 0

Legend:	P = Programmable bit	U = Unimplemented bit, read as ‘0’
R = Readable bit	W = Writable bit	‘0’ = Bit is cleared
-n = Value at POR	‘1’ = Bit is set	x = Bit is unknown

bit 13-5 **DEV<8:0>:** Device ID bits
These bits are used to identify the part number.

bit 4-0 **REV<4:0>:** Revision ID bits
These bits are used to identify the revision.

Note 1: This location cannot be written.

4.0 PROGRAM/VERIFY MODE

In Program/Verify mode, the program memory and the configuration memory can be accessed and programmed in serial fashion. ICSPDAT and ICSPCLK are used for the data and the clock, respectively. All commands and data words are transmitted LSb first. Data changes on the rising edge of the ICSPCLK and latched on the falling edge. In Program/Verify mode both the ICSPDAT and ICSPCLK are Schmitt Trigger inputs. The sequence that enters the device into Program/Verify mode places all other logic into the Reset state. Upon entering Program/Verify mode, all I/Os are automatically configured as high-impedance inputs and the address is cleared.

4.1 High-Voltage Program/Verify Mode Entry and Exit

There are two different methods of entering Program/Verify mode via high-voltage:

- VPP – First entry mode
- VDD – First entry mode

4.1.1 VPP – FIRST ENTRY MODE

To enter Program/Verify mode via the VPP-first method the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low. All other pins should be unpowered.
2. Raise the voltage on $\overline{\text{MCLR}}$ from 0V to VIHH.
3. Raise the voltage on VDD FROM 0V to the desired operating voltage.

The VPP-first entry prevents the device from executing code prior to entering Program/Verify mode. For example, when Configuration Word 1 has $\overline{\text{MCLR}}$ disabled (MCLRE = 0), the power-up time is disabled ($\overline{\text{PWRTE}}$ = 0), the internal oscillator is selected (FOSC = 100), and ICSPCLK and ICSPDAT pins are driven by the user application, the device will execute code. Since this may prevent entry, VPP-first entry mode is strongly recommended. See the timing diagram in Figure 8-2.

4.1.2 VDD – FIRST ENTRY MODE

To enter Program/Verify mode via the VDD-first method the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low.
2. Raise the voltage on VDD from 0V to the desired operating voltage.
3. Raise the voltage on $\overline{\text{MCLR}}$ from VDD or below to VIHH.

The VDD-first method is useful when programming the device when VDD is already applied, for it is not necessary to disconnect VDD to enter Program/Verify mode. See the timing diagram in Figure 8-1.

4.1.3 PROGRAM/VERIFY MODE EXIT

To exit Program/Verify mode take $\overline{\text{MCLR}}$ to VDD or lower (VIL). See Figures 8-3 and 8-4.

4.2 Low-Voltage Programming (LVP) Mode

The Low-Voltage Programming mode allows the PIC16(L)F151X/152X devices to be programmed using VDD only, without high voltage. When the LVP bit of Configuration Word 2 register is set to '1', the low-voltage ICSP programming entry is enabled. To disable the Low-Voltage ICSP mode, the LVP bit must be programmed to '0'. This can only be done while in the High-Voltage Entry mode.

Entry into the Low-Voltage ICSP Program/Verify modes requires the following steps:

1. $\overline{\text{MCLR}}$ is brought to VIL.
2. A 32-bit key sequence is presented on ICSPDAT, while clocking ICSPCLK.

The key sequence is a specific 32-bit pattern, '0100 1101 0100 0011 0100 1000 0101 0000' (more easily remembered as MCHP in ASCII). The device will enter Program/Verify mode only if the sequence is valid. The Least Significant bit of the Least Significant nibble must be shifted in first.

Once the key sequence is complete, $\overline{\text{MCLR}}$ must be held at VIL for as long as Program/Verify mode is to be maintained.

For low-voltage programming timing, see Figure 8-8 and Figure 8-9.

Exiting Program/Verify mode is done by no longer driving $\overline{\text{MCLR}}$ to VIL. See Figure 8-8 and Figure 8-9.

Note:	To enter LVP mode, the LSB of the Least Significant nibble must be shifted in first. This differs from entering the key sequence on other parts.

4.3 Program/Verify Commands

The PIC16(L)F151X/152X implements 10 programming commands; each six bits in length. The commands are summarized in Table 4-1.

Commands that have data associated with them are specified to have a minimum delay of TDLY between the command and the data. After this delay 16 clocks are required to either clock in or clock out the 14-bit data word. The first clock is for the Start bit and the last clock is for the Stop bit.

TABLE 4-1: COMMAND MAPPING

Command	Mapping							Data/Note
	Binary (MSb … LSb)						Hex	
Load Configuration	x	0	0	0	0	0	00h	0, data (14), 0
Load Data For Program Memory	x	0	0	0	1	0	02h	0, data (14), 0
Read Data From Program Memory	x	0	0	1	0	0	04h	0, data (14), 0
Increment Address	x	0	0	1	1	0	06h	—
Reset Address	x	1	0	1	1	0	16h	—
Begin Internally Timed Programming	x	0	1	0	0	0	08h	—
Begin Externally Timed Programming	x	1	1	0	0	0	18h	—
End Externally Timed Programming	x	0	1	0	1	0	0Ah	—
Bulk Erase Program Memory	x	0	1	0	0	1	09h	Internally Timed
Row Erase Program Memory	x	1	0	0	0	1	11h	Internally Timed

4.3.1 LOAD CONFIGURATION

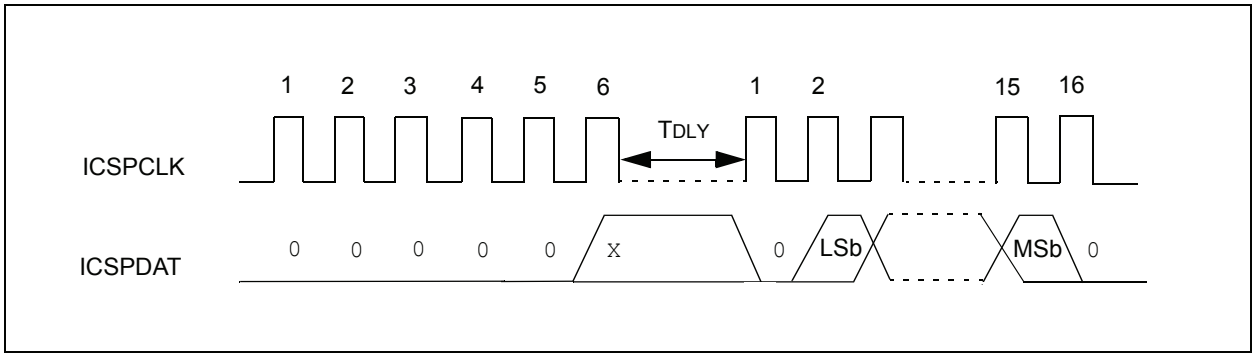
The Load Configuration command is used to access the configuration memory (User ID Locations, Configuration Words, Calibration Words). The Load Configuration command sets the address to 8000h and loads the data latches with one word of data (see Figure 4-1).

After issuing the Load Configuration command, use the Increment Address command until the proper address to be programmed is reached. The address is then programmed by issuing either the Begin Internally Timed Programming or Begin Externally Timed Programming command.

Note: Externally timed writes are not supported for Configuration and Calibration bits. Any externally timed write to the Configuration or Calibration Word will have no effect on the targeted word.

The only way to get back to the program memory (address 0) is to exit Program/Verify mode or issue the Reset Address command after the configuration memory has been accessed by the Load Configuration command.

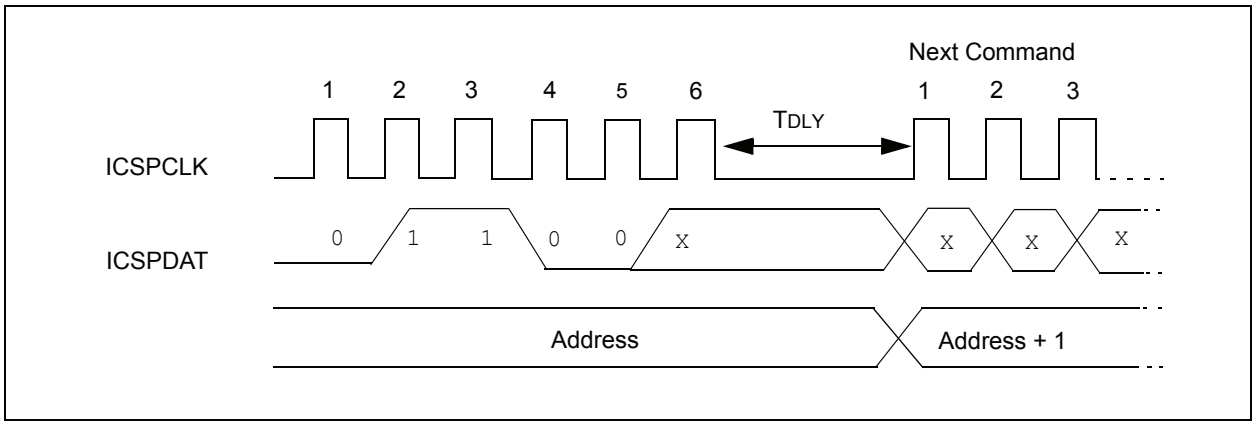
FIGURE 4-1: LOAD CONFIGURATION



4.3.4 INCREMENT ADDRESS

The address is incremented when this command is received. It is not possible to decrement the address. To reset this counter, the user must use the Reset Address command or exit Program/Verify mode and re-enter it. If the address is incremented from address 7FFFh, it will wrap-around to location 0000h. If the address is incremented from FFFFh, it will wrap-around to location 8000h.

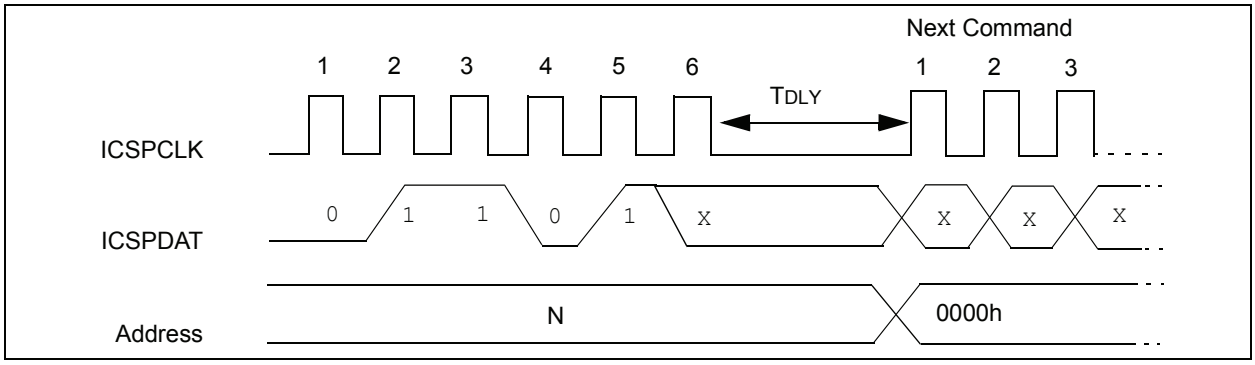
FIGURE 4-4: INCREMENT ADDRESS



4.3.5 RESET ADDRESS

The Reset Address command will reset the address to 0000h, regardless of the current value. The address is used in program memory or the configuration memory.

FIGURE 4-5: RESET ADDRESS



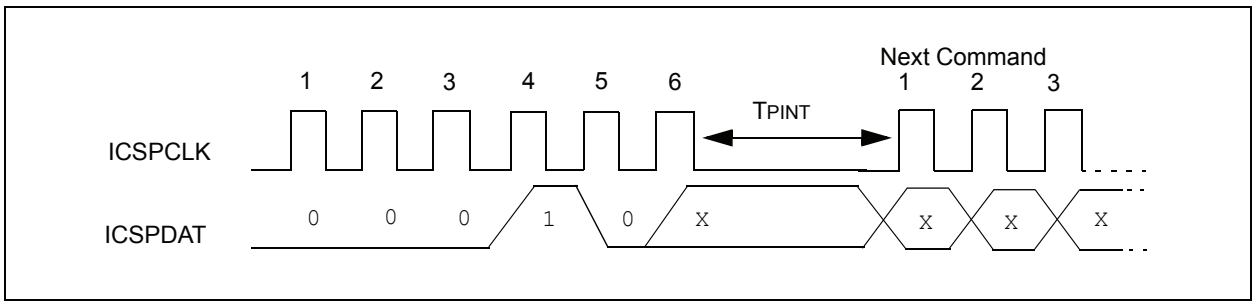
4.3.6 BEGIN INTERNALLY TIMED PROGRAMMING

A Load Configuration or Load Data for Program Memory command must be given before every Begin Programming command. Programming of the addressed memory will begin after this command is received. An internal timing mechanism executes the write. The user must allow for the program cycle time, TPINT, for the programming to complete.

The End Externally Timed Programming command is not needed when the Begin Internally Timed Programming is used to start the programming.

The program memory address that is being programmed is not erased prior to being programmed.

FIGURE 4-6: BEGIN INTERNALLY TIMED PROGRAMMING

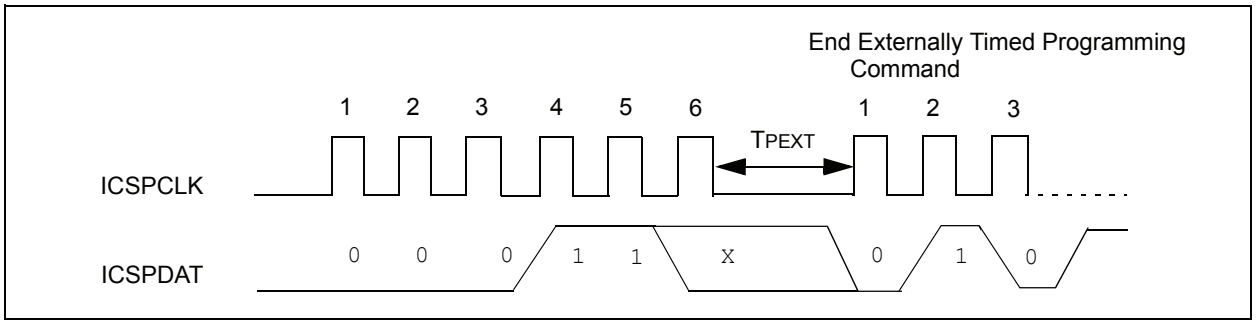


4.3.7 BEGIN EXTERNALLY TIMED PROGRAMMING

A Load Configuration or Load Data for Program Memory command must be given before every Begin Programming command. Programming of the addressed memory will begin after this command is received. To complete the programming the End Externally Timed Programming command must be sent in the specified time window defined by TPEXT (see Figure 4-7).

Externally timed writes are not supported for Configuration and Calibration bits. Any externally timed write to the Configuration or Calibration Word will have no effect on the targeted word.

FIGURE 4-7: BEGIN EXTERNALLY TIMED PROGRAMMING

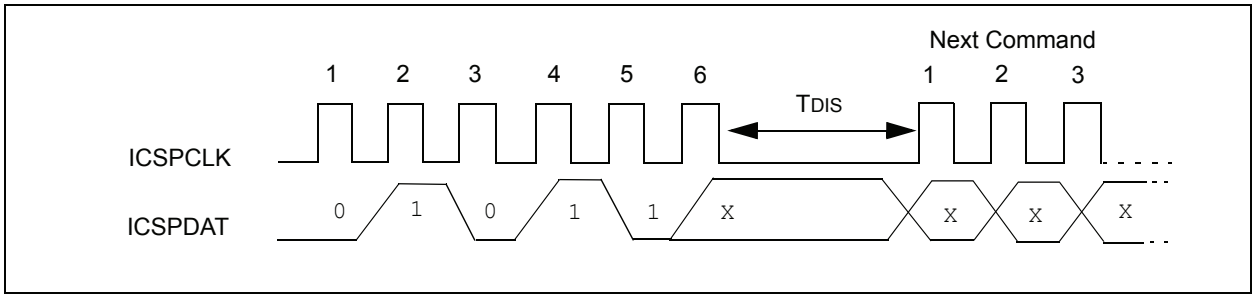


4.3.8 END EXTERNALLY TIMED PROGRAMMING

This command is required after a Begin Externally Timed Programming command is given. This command must be sent within the time window specified by TPEXT after the Begin Externally Timed Programming command is sent.

After sending the End Externally Timed Programming command, an additional delay (TDIS) is required before sending the next command. This delay is longer than the delay ordinarily required between other commands (see Figure 4-8).

FIGURE 4-8: END EXTERNALLY TIMED PROGRAMMING



4.3.9 BULK ERASE PROGRAM MEMORY

The Bulk Erase Program Memory command performs two different functions dependent on the current state of the address.

Address 0000h-7FFFh:

- Program Memory is erased
- Configuration Words are erased

Address 8000h-8008h:

- Program Memory is erased
- Configuration Words are erased
- User ID Locations are erased

A Bulk Erase Program Memory command should not be issued when the address is greater than 8008h.

After receiving the Bulk Erase Program Memory command the erase will not complete until the time interval, TERAB, has expired.

Note:	The code protection Configuration bit ($\overline{CP}$) has no effect on the Bulk Erase Program Memory command.

FIGURE 4-9: BULK ERASE PROGRAM MEMORY

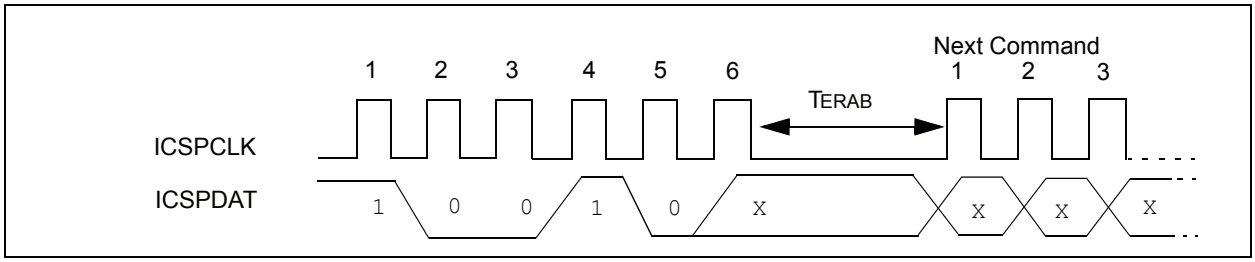
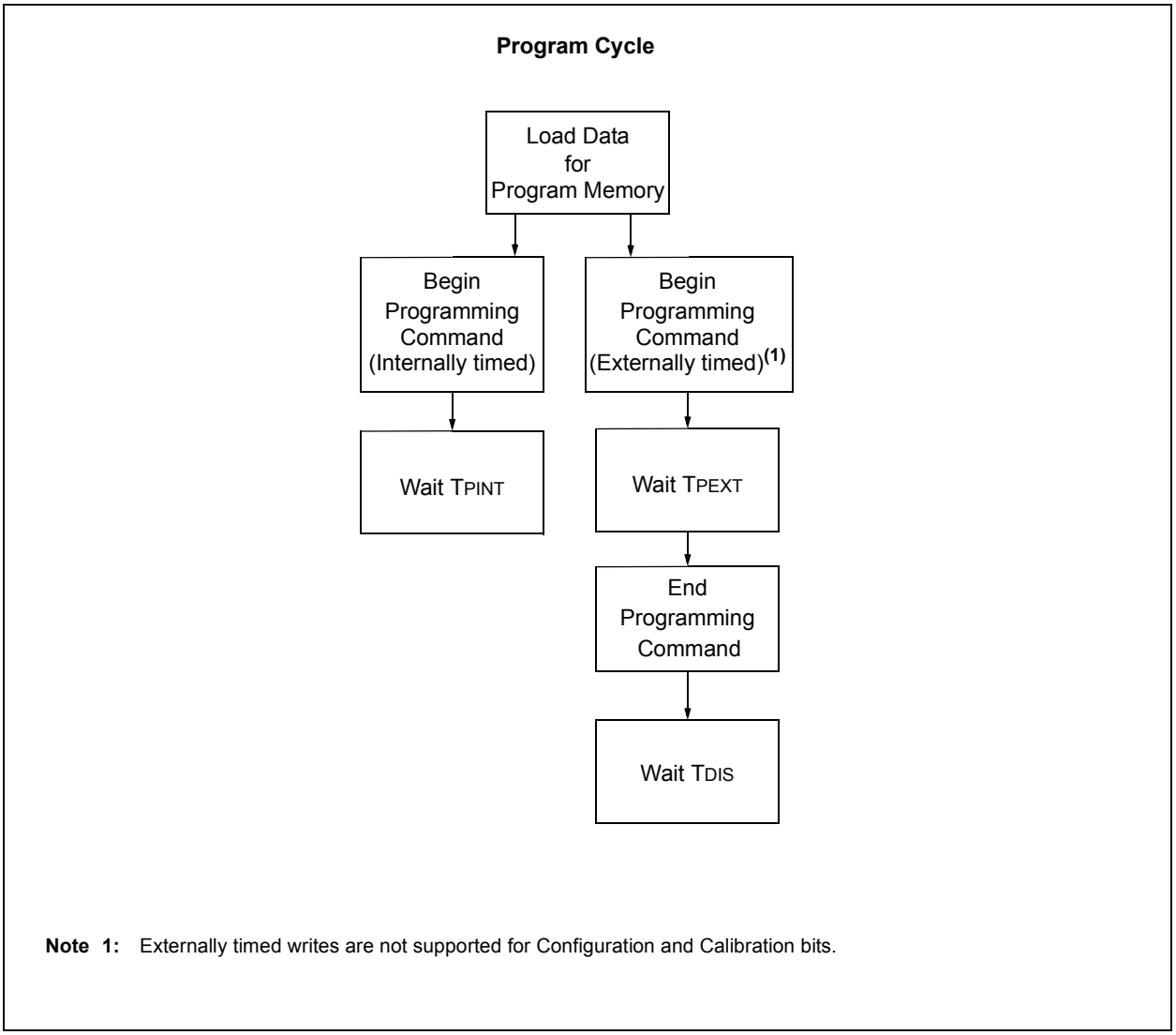


FIGURE 5-3: ONE-WORD PROGRAM CYCLE



Note 1: Externally timed writes are not supported for Configuration and Calibration bits.

FIGURE 5-4: MULTIPLE-WORD PROGRAM CYCLE

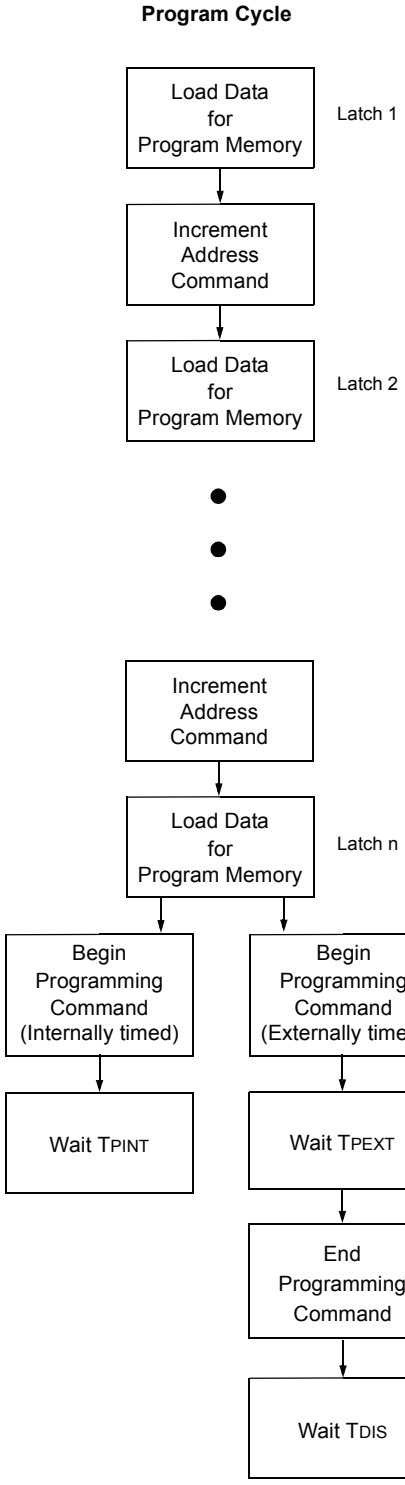
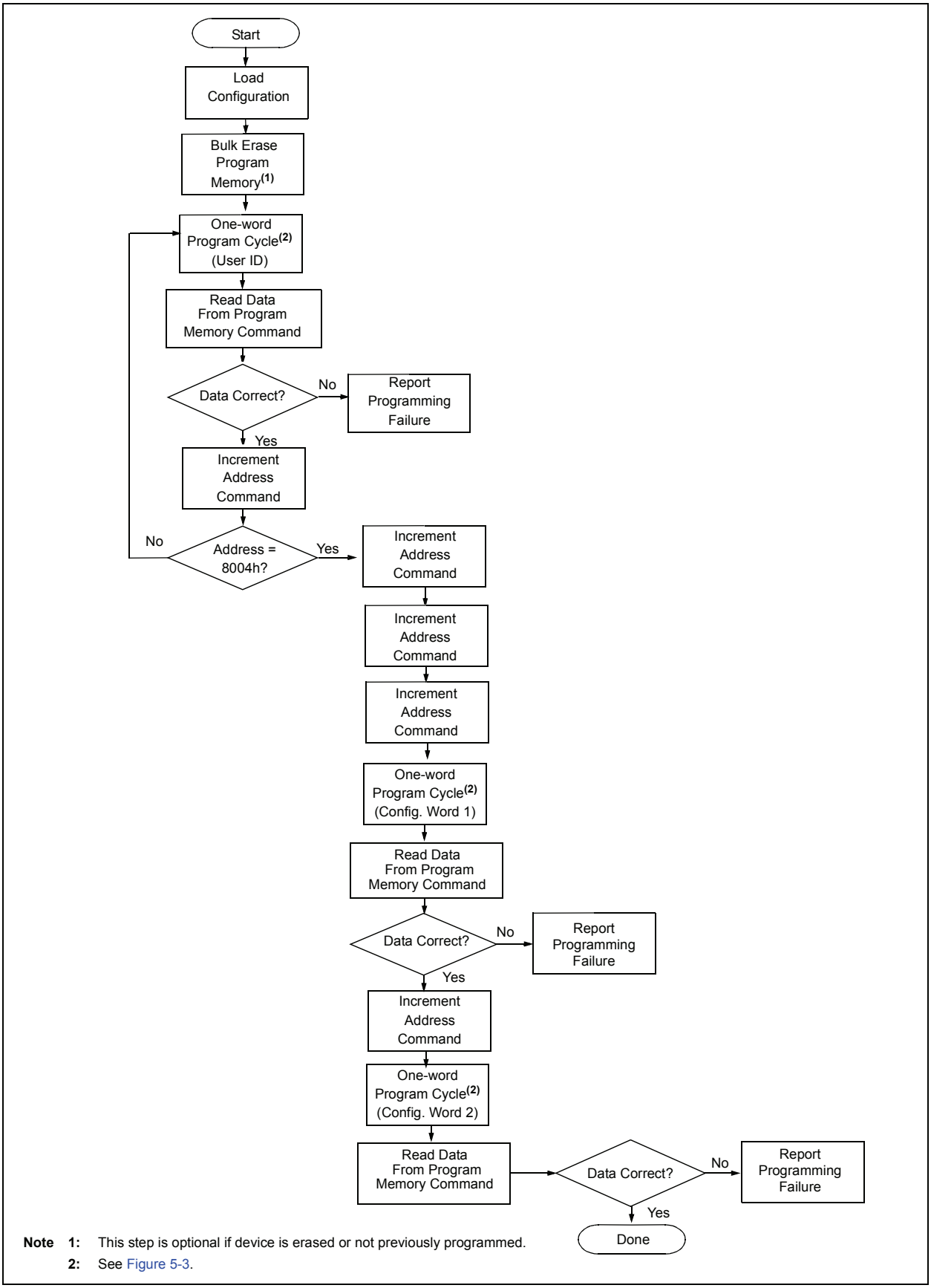


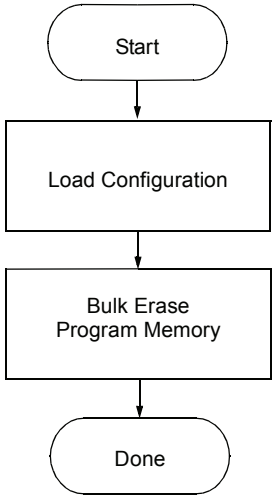
FIGURE 5-5: CONFIGURATION MEMORY PROGRAM FLOWCHART



Note 1: This step is optional if device is erased or not previously programmed.

2: See Figure 5-3.

FIGURE 5-6: ERASE FLOWCHART



Note: This sequence does not erase the Calibration Words.

6.0 CODE PROTECTION

Code protection is controlled using the $\overline{CP}$ bit in Configuration Word 1. When code protection is enabled, all program memory locations (0000h-7FFFh) read as all '0'. Further programming is disabled for the program memory (0000h-7FFFh).

The user ID locations and Configuration Words can be programmed and read out regardless of the code protection settings.

6.1 Program Memory

Code protection is enabled by programming the $\overline{CP}$ bit in Configuration Word 1 register to '0'.

The only way to disable code protection is to use the Bulk Erase Program Memory command.

7.0 HEX FILE USAGE

In the hex file there are two bytes per program word stored in the Intel® INHX32 hex format. Data is stored LSB first, MSB second. Because there are two bytes per word, the addresses in the hex file are 2x the address in program memory. (Example: Configuration Word 1 is stored at 8007h on the PIC16(L)F151X/152X. In the hex file this will be referenced as 1000Eh-1000Fh).

7.1 Configuration Word

To allow portability of code, it is strongly recommended that the programmer is able to read the Configuration Words and user ID locations from the hex file. If the Configuration Words information was not present in the hex file, a simple warning message may be issued. Similarly, while saving a hex file, Configuration Words and user ID information should be included.

7.2 Device ID and Revision

If a device ID is present in the hex file at 1000Ch-1000Dh (8006h on the part), the programmer should verify the device ID (excluding the revision) against the value read from the part. On a mismatch condition the programmer should generate a warning message.

7.3 Checksum Computation

The checksum is calculated by two different methods dependent on the setting of the $\overline{CP}$ Configuration bit.

TABLE 7-1: CONFIGURATION WORD MASK VALUES

Device	Config. Word 1 Mask	Config. Word 2 Mask
PIC16F1512	3EFFh	3E13h
PIC16F1513	3EFFh	3E13h
PIC16F1516	3EFFh	3E13h
PIC16F1517	3EFFh	3E13h
PIC16F1518	3EFFh	3E13h
PIC16F1519	3EFFh	3E13h
PIC16LF1512	3EFFh	3E03h
PIC16LF1513	3EFFh	3E03h
PIC16LF1516	3EFFh	3E03h
PIC16LF1517	3EFFh	3E03h
PIC16LF1518	3EFFh	3E03h
PIC16LF1519	3EFFh	3E03h
PIC16F1526	3EFFh	3E13h
PIC16F1527	3EFFh	3E13h
PIC16LF1526	3EFFh	3E03h
PIC16LF1527	3EFFh	3E03h

7.3.1 PROGRAM CODE PROTECTION DISABLED

With the program code protection disabled, the checksum is computed by reading the contents of the PIC16(L)F151X/152X program memory locations and adding up the program memory data starting at address 0000h, up to the maximum user addressable location. Any Carry bit exceeding 16 bits are ignored. Additionally, the relevant bits of the Configuration Words are added to the checksum. All unimplemented Configuration bits are masked to '0'.

7.3.2 PROGRAM CODE PROTECTION ENABLED

With the program code protection enabled, the checksum is computed in the following manner: The Least Significant nibble of each user ID is used to create a 16-bit value. The masked value of user ID location 8000h is the Most Significant nibble. This sum of user IDs is summed with the Configuration Words (all unimplemented Configuration bits are masked to '0').

EXAMPLE 7-3: CHECKSUM COMPUTED WITH PROGRAM CODE PROTECTION ENABLED PIC16F1527, BLANK DEVICE

PIC16F1527	Configuration Word 1(2)	3F7Fh
	Configuration Word 1 mask(3)	3EFFh
	Configuration Word 2(2)	3FFFh
	Configuration Word 2 mask(3)	3E13h
	User ID (8000h)(1)	0006h
	User ID (8001h)(1)	0007h
	User ID (8002h)(1)	0001h
	User ID (8003h)(1)	0002h
	Sum of User IDs(4)	= (0006h and 000Fh) << 12 + (0007h and 000Fh) << 8 + (0001h and 000Fh) << 4 + (0002h and 000Fh)
		= 6000h + 0700h + 0010h + 0002h
		= 6712h
	Checksum	= (3F7Fh and 3EFFh) + (3FFFh and 3E13h) + Sum of User IDs
		= 3E7Fh +3713h + 6712h
		= DCA4h

Note 1: User ID values in this example are random values.

2: Configuration Word 1 and 2 = all bits are '1' except the code-protect enable bit.

3: Configuration Word 1 and 2 Mask = all Configuration Word bits are set to '1', except for unimplemented bits which read '0'.

4: << = shift left, thus the LSb of the first user ID value is the MSb of the sum of user IDs and so on, until the LSb of the last user ID value becomes the LSb of the sum of user IDs.

EXAMPLE 7-4: CHECKSUM COMPUTED WITH PROGRAM CODE PROTECTION ENABLED PIC16LF1527, 00AAh AT FIRST AND LAST ADDRESS

PIC16LF1527	Configuration Word 1(2)	3F7Fh
	Configuration Word 1 mask(3)	3EFFh
	Configuration Word 2(2)	3FFFh
	Configuration Word 2 mask(3), (5)	3E03h
	User ID (8000h)(1)	000Eh
	User ID (8001h)(1)	0008h
	User ID (8002h)(1)	0005h
	User ID (8003h)(1)	0008h
	Sum of User IDs(4)	= (000Eh and 000Fh) << 12 + (0008h and 000Fh) << 8 + (0005h and 000Fh) << 4 + (0008h and 000Fh) = E000h + 0800h + 0050h + 0008h = E858h
	Checksum	= (3F7Fh and 3EFFh) + (3FFFh and 3E03h) + Sum of User IDs = 3E7Fh +3E03h + E858h = 64DAh

Note 1: User ID values in this example are random values.

2: Configuration Word 1 and 2 = all bits are '1' except the code-protect enable bit.

3: Configuration Word 1 and 2 Mask = all Configuration Word bits are set to '1', except for unimplemented bits which read '0'.

4: << = shift left, thus the LSb of the first user ID value is the MSb of the sum of user IDs and so on, until the LSb of the last user ID value becomes the LSb of the sum of user IDs.

5: On the PIC16LF1527 device, the $\overline{\text{VCAPEN}}$ bit is not implemented in Configuration Word 2; thus, all unimplemented bits are '0'.

8.0 ELECTRICAL SPECIFICATIONS

Refer to device specific data sheet for absolute maximum ratings.

TABLE 8-1: AC/DC CHARACTERISTICS TIMING REQUIREMENTS FOR PROGRAM/VERIFY MODE

AC/DC CHARACTERISTICS			Standard Operating Conditions Production tested at 25°C				
Sym.	**Characteristics**		**Min.**	**Typ.**	**Max.**	**Units**	**Conditions/Comments**
Supply Voltages and Currents							
V_{DD}	Supply Voltage (V_{DDMIN}, V_{DDMAX})	PIC16F151X PIC16F152X	2.3	—	5.5	V	
		PIC16LF151X PIC16LF152X	1.8	—	3.6	V	
V_{PEW}	Read/Write and Row Erase operations		V_{DDMIN}	—	V_{DDMAX}	V	
V_{PBE}	Bulk Erase operations		2.7	—	V_{DDMAX}	V	
I_{DDI}	Current on V_{DD}, Idle		—	—	1.0	mA	
I_{DDP}	Current on V_{DD}, Programming		—	—	3.0	mA	
	V_{PP}						
I_{PP}	Current on $\overline{MCLR}/V_{PP}$		—	—	600	μA	
V_{IHH}	High voltage on $\overline{MCLR}/V_{PP}$ for Program/Verify mode entry		8.0	—	9.0	V	
T_{VHHR}	$\overline{MCLR}$ rise time (V_{IL} to V_{IHH}) for Program/Verify mode entry		—	—	1.0	μs	
	I/O pins						
V_{IH}	(ICSPCLK, ICSPDAT, $\overline{MCLR}/V_{PP}$) input high level		0.8 V_{DD}	—	—	V	
V_{IL}	(ICSPCLK, ICSPDAT, $\overline{MCLR}/V_{PP}$) input low level		—	—	0.2 V_{DD}	V	
V_{OH}	ICSPDAT output high level		V_{DD}-0.7 V_{DD}-0.7 V_{DD}-0.7	—	—	V	I_{OH} = 3.5 mA, V_{DD} = 5V I_{OH} = 3 mA, V_{DD} = 3.3V I_{OH} = 2 mA, V_{DD} = 1.8V
V_{OL}	ICSPDAT output low level		—	—	V_{SS}+0.6 V_{SS}+0.6 V_{SS}+0.6	V	I_{OH} = 8 mA, V_{DD} = 5V I_{OH} = 6 mA, V_{DD} = 3.3V I_{OH} = 3 mA, V_{DD} = 1.8V
Programming Mode Entry and Exit							
T_{ENTS}	Programing mode entry setup time: ICSPCLK, ICSPDAT setup time before V_{DD} or $\overline{MCLR}$↑		100	—	—	ns	
T_{ENTH}	Programing mode entry hold time: ICSPCLK, ICSPDAT hold time after V_{DD} or $\overline{MCLR}$↑		250	—	—	μs	
Serial Program/Verify							
T_{CKL}	Clock Low Pulse Width		100	—	—	ns	
T_{CKH}	Clock High Pulse Width		100	—	—	ns	
T_{DS}	Data in setup time before clock↓		100	—	—	ns	
T_{DH}	Data in hold time after clock↓		100	—	—	ns	
T_{CO}	Clock↑ to data out valid (during a Read Data command)		0	—	80	ns	
T_{LZD}	Clock↓ to data low-impedance (during a Read Data command)		0	—	80	ns	
T_{HZD}	Clock↓ to data high-impedance (during a Read Data command)		0	—	80	ns	
T_{DLY}	Data input not driven to next clock input (delay required between command/data or command/command)		1.0	—	—	μs	
T_{ERAB}	Bulk Erase cycle time		—	—	5	ms	
T_{ERAR}	Row Erase cycle time		—	—	2.5	ms	

Note 1: Externally timed writes are not supported for Configuration and Calibration bits.

APPENDIX A: REVISION HISTORY

Revision A (08/2010)

Original release of this document.

Revision B (09/2011)

Added PIC16(L)F1512/1513 devices; Added new Figures 3-1 and 3-2; Updated Registers 3-1, 3-2 and 3-3 to new format; Updated Register 3-3 to add 2 kW and 4 kW Flash memory; Added Notes to Examples 7-1 to 7-4; Updated Table 8-1; Other minor corrections.