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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 17x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1512t-i-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1512t-i-so</a>

# PIC16(L)F1512/3

**TABLE 1: 28-PIN ALLOCATION TABLE (PIC16(L)F1512/3)**

I/O	28-Pin SPDIP, SOIC, SSOP	28-Pin UQFN	A/D	Timers	CCP	EUSART	MSSP	Interrupt	Pull-up	Basic
RA0	2	27	AN0	—	—	—	$\overline{SS}^{(2)}$	—	—	—
RA1	3	28	AN1	—	—	—	—	—	—	—
RA2	4	1	AN2	—	—	—	—	—	—	—
RA3	5	2	AN3/VREF+	—	—	—	—	—	—	—
RA4	6	3	—	T0CKI	—	—	—	—	—	—
RA5	7	4	AN4	—	—	—	$\overline{SS}^{(1)}$	—	—	VCAP
RA6	10	7	—	—	—	—	—	—	—	OSC2/CLKOUT
RA7	9	6	—	—	—	—	—	—	—	OSC1/CLKIN
RB0	21	18	AN12	—	—	—	—	INT/IOC	Y	—
RB1	22	19	AN10	—	—	—	—	IOC	Y	—
RB2	23	20	AN8	—	—	—	—	IOC	Y	—
RB3	24	21	AN9	—	CCP2 <sup>(2)</sup>	—	—	IOC	Y	—
RB4	25	22	AN11 ADOUT	—	—	—	—	IOC	Y	—
RB5	26	23	AN13	T1G	—	—	—	IOC	Y	—
RB6	27	24	ADGRDA	—	—	—	—	IOC	Y	ICSPCLK/ICDCLK
RB7	28	25	ADGRDB	—	—	—	—	IOC	Y	ICSPDAT/ICDDAT
RC0	11	8	—	SOSCO/T1CKI	—	—	—	—	—	—
RC1	12	9	—	SOSCI	CCP2 <sup>(1)</sup>	—	—	—	—	—
RC2	13	10	AN14	—	CCP1	—	—	—	—	—
RC3	14	11	AN15	—	—	—	SCK/SCL	—	—	—
RC4	15	12	AN16	—	—	—	SDI/SDA	—	—	—
RC5	16	13	AN17	—	—	—	SDO	—	—	—
RC6	17	14	AN18	—	—	TX/CK	—	—	—	—
RC7	18	15	AN19	—	—	RX/DT	—	—	—	—
RE3	1	26	—	—	—	—	—	—	Y	$\overline{MCLR}/V_{PP}$
VDD	20	17	—	—	—	—	—	—	—	—
VSS	8,19	5,16	—	—	—	—	—	—	—	—
NC	—	—	—	—	—	—	—	—	—	—

**Note 1:** Peripheral pin location selected using APFCON register. Default location.  
**Note 2:** Peripheral pin location selected using APFCON register. Alternate location.



## 6.1 Power-on Reset (POR)

The POR circuit holds the device in Reset until VDD has reached an acceptable level for minimum operation. Slow rising VDD, fast operating speeds or analog performance may require greater than minimum VDD. The PWRT, BOR or MCLR features can be used to extend the start-up period until all device operation conditions have been met.

### 6.1.1 POWER-UP TIMER (PWRT)

The Power-up Timer provides a nominal 64 ms time-out on POR or Brown-out Reset.

The device is held in Reset as long as PWRT is active. The PWRT delay allows additional time for the VDD to rise to an acceptable level. The Power-up Timer is enabled by clearing the PWRT<sub>EN</sub> bit in Configuration Words.

The Power-up Timer starts after the release of the POR and BOR.

For additional information, refer to Application Note AN607, "Power-up Trouble Shooting" (DS00607).

## 6.2 Brown-Out Reset (BOR)

The BOR circuit holds the device in Reset when VDD reaches a selectable minimum level. Between the POR and BOR, complete voltage range coverage for execution protection can be implemented.

The Brown-out Reset module has four operating modes controlled by the BOREN<1:0> bits in Configuration Words. The four operating modes are:

- BOR is always on
- BOR is off when in Sleep
- BOR is controlled by software
- BOR is always off

Refer to Table 6-1 for more information.

The Brown-out Reset voltage level is selectable by configuring the BORV bit in Configuration Words.

A VDD noise rejection filter prevents the BOR from triggering on small events. If VDD falls below V<sub>BOR</sub> for a duration greater than parameter T<sub>BORDC</sub>, the device will reset. See Figure 6-2 for more information.

**TABLE 6-1: BOR OPERATING MODES**

BOREN<1:0>	SBOREN	Device Mode	BOR Mode	Instruction Execution upon: Release of POR or Wake-up from Sleep
11	X	X	Active	Waits for BOR ready <sup>(1)</sup> (BORRDY = 1)
10	X	Awake	Active	Waits for BOR ready (BORRDY = 1)
		Sleep	Disabled	
01	1	X	Active	Waits for BOR ready <sup>(1)</sup> (BORRDY = 1)
	0	X	Disabled	Begins immediately (BORRDY = x)
00	X	X	Disabled	

**Note 1:** In these specific cases, "Release of POR" and "Wake-up from Sleep", there is no delay in start-up. The BOR ready flag, (BORRDY = 1), will be set before the CPU is ready to execute instructions because the BOR circuit is forced on by the BOREN<1:0> bits.

### 6.2.1 BOR IS ALWAYS ON

When the BOREN bits of Configuration Words are programmed to '11', the BOR is always on. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is active during Sleep. The BOR does not delay wake-up from Sleep.

### 6.2.2 BOR IS OFF IN SLEEP

When the BOREN bits of Configuration Words are programmed to '10', the BOR is on, except in Sleep. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is not active during Sleep. The device wake-up will be delayed until the BOR is ready.

### 6.2.3 BOR CONTROLLED BY SOFTWARE

When the BOREN bits of Configuration Words are programmed to '01', the BOR is controlled by the SBOREN bit of the BORCON register. The device start-up is not delayed by the BOR ready condition or the VDD level.

BOR protection begins as soon as the BOR circuit is ready. The status of the BOR circuit is reflected in the BORRDY bit of the BORCON register.

BOR protection is unchanged by Sleep.

**TABLE 6-5: SUMMARY OF REGISTERS ASSOCIATED WITH RESETS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
BORCON	SBOREN	BORFS	—	—	—	—	—	BORRDY	58
PCON	STKOVF	STKUNF	—	$\overline{\text{RWD}\overline{\text{T}}}$	$\overline{\text{RMCLR}}$	$\overline{\text{RI}}$	$\overline{\text{POR}}$	$\overline{\text{BOR}}$	62
STATUS	—	—	—	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C	18
WDTCON	—	—	WDTPS<4:0>				SWDTEN	82	

**Legend:** — = unimplemented, reads as '0'. Shaded cells are not used by Resets.

**Note 1:** Other (non Power-up) Resets include  $\overline{\text{MCLR}}$  Reset and Watchdog Timer Reset during normal operation.

**TABLE 12-3: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELA	—	—	ANSA5	—	ANSA3	ANSA2	ANSA1	ANSA0	104
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	101
LATA	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0	104
OPTION_REG	WPUEN	INTEDG	TMR0CS	TMR0SE	PSA	PS<2:0>			159
PORTA	RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0	103
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	103

**Legend:** x = unknown, u = unchanged, — = unimplemented locations read as '0'. Shaded cells are not used by PORTA.

**TABLE 12-4: SUMMARY OF CONFIGURATION WORD WITH PORTA**

Name	Bits	Bit -/7	Bit -/6	Bit 13/5	Bit 12/4	Bit 11/3	Bit 10/2	Bit 9/1	Bit 8/0	Register on Page
CONFIG1	13:8	—		FCMEN	IESO	CLKOUTEN	BOREN<1:0>		—	37
	7:0	$\overline{CP}$	MCLRE	$\overline{PWRTE}$	WDTE<1:0>		FOSC<2:0>			

**Legend:** — = unimplemented location, read as '0'. Shaded cells are not used by PORTA.

## REGISTER 12-14: ANSEL: PORTC ANALOG SELECT REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	U-0	U-0
ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	—	—
bit 7						bit 0	

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-2      **ANSC<7:0>**: Analog Select between Analog or Digital Function on pins RC<7:0>, respectively  
 0 = Digital I/O. Pin is assigned to port or digital special function.  
 1 = Analog input. Pin is assigned as analog input<sup>(1)</sup>. Digital input buffer disabled.

bit 1-0      **Unimplemented**: Read as '0'

**Note 1:** When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

**TABLE 12-8: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSEL	ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	—	—	108
APFCON	—	—	—	—	—	—	SSSEL	CCP2SEL	101
LATC	LATC7	LATC6	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0	107
PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	107
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	107

**Legend:** x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTC.

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## 15.4 ADC Acquisition Time

To ensure accurate temperature measurements, the user must wait at least 200  $\mu$ s after the ADC input multiplexer is connected to the temperature indicator output before the conversion is performed. In addition, the user must wait 200  $\mu$ s between sequential conversions of the temperature indicator output.

**TABLE 15-1: SUMMARY OF REGISTERS ASSOCIATED WITH THE TEMPERATURE INDICATOR**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
FVRCON	FVREN	FVRRDY	TSEN	TSRNG	—	—	ADFVR<1:0>		120

**Legend:** Shaded cells are unused by the temperature indicator module.

## 16.1.5 INTERRUPTS

The ADC module allows for the ability to generate an interrupt upon completion of an Analog-to-Digital conversion. The ADC Interrupt Flag is the ADIF bit in the PIR1 register. The ADC Interrupt Enable is the ADIE bit in the PIE1 register. The ADIF bit must be cleared in software.

**Note 1:** The ADIF bit is set at the completion of every conversion, regardless of whether or not the ADC interrupt is enabled.

**2:** The ADC operates during Sleep only when the FRC oscillator is selected.

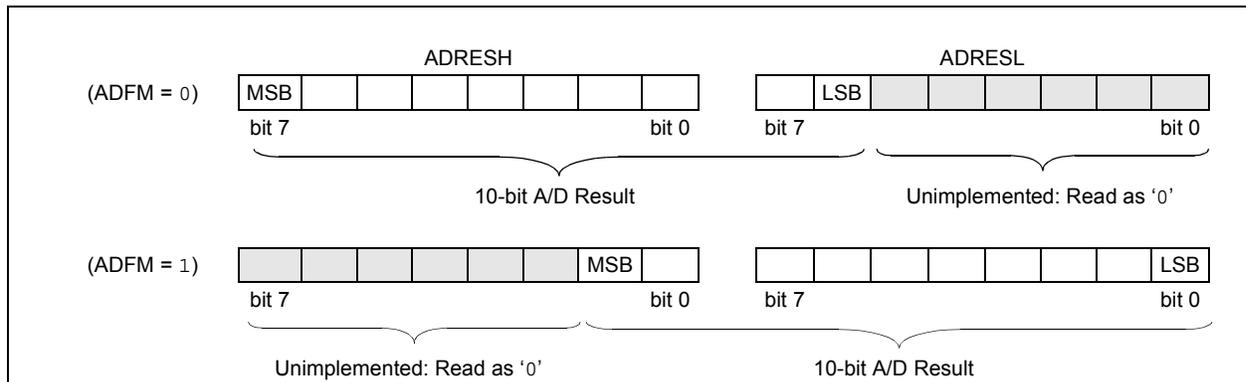
This interrupt can be generated while the device is operating or while in Sleep. If the device is in Sleep, the interrupt will wake-up the device. Upon waking from Sleep, the next instruction following the SLEEP instruction is always executed. If the user is attempting to wake-up from Sleep and resume in-line code execution, the GIE and PEIE bits of the INTCON register must be disabled. If the GIE and PEIE bits of the INTCON register are enabled, execution will switch to the Interrupt Service Routine.

## 16.1.6 RESULT FORMATTING

The 10-bit A/D conversion result can be supplied in two formats, left justified or right justified. The ADFM bit of the ADCON1 register controls the output format.

Figure 16-3 shows the two output formats.

**FIGURE 16-3: 10-BIT A/D CONVERSION RESULT FORMAT**



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## 16.3 ADC Register Definitions

The following registers are used to control the operation of the ADC.

### REGISTER 16-1: ADCON0: A/D CONTROL REGISTER 0

U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	CHS<4:0>					GO/DONE	ADON
bit 7							bit 0

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7 **Unimplemented:** Read as '0'

bit 6-2 **CHS<4:0>:** Analog Channel Select bits

- 11111 = FVR (Fixed Voltage Reference) Buffer 1 Output<sup>(1)</sup>
- 11110 = Reserved. No channel connected.
- 11101 = Temperature Indicator<sup>(2)</sup>.
- 11100 = Reserved. No channel connected.
- 11011 = VREFL (ADC Negative Reference)
- 11010 = VREFH (ADC Positive Reference)<sup>(3)</sup>
- 11001 = Reserved. No channel connected.
- .
- .
- .
- 10100 = Reserved. No channel connected.
- 10011 = AN19
- 10010 = AN18
- 10001 = AN17
- 10000 = AN16
- 01111 = AN15
- 01110 = AN14
- 01101 = AN13
- 01100 = AN12
- 01011 = AN11
- 01010 = AN10
- 01001 = AN9
- 01000 = AN8
- 00111 = Reserved. No channel connected.
- 00110 = Reserved. No channel connected.
- 00101 = Reserved. No channel connected.
- 00100 = AN4
- 00011 = AN3
- 00010 = AN2
- 00001 = AN1
- 00000 = AN0

bit 1 **GO/DONE:** A/D Conversion Status bit

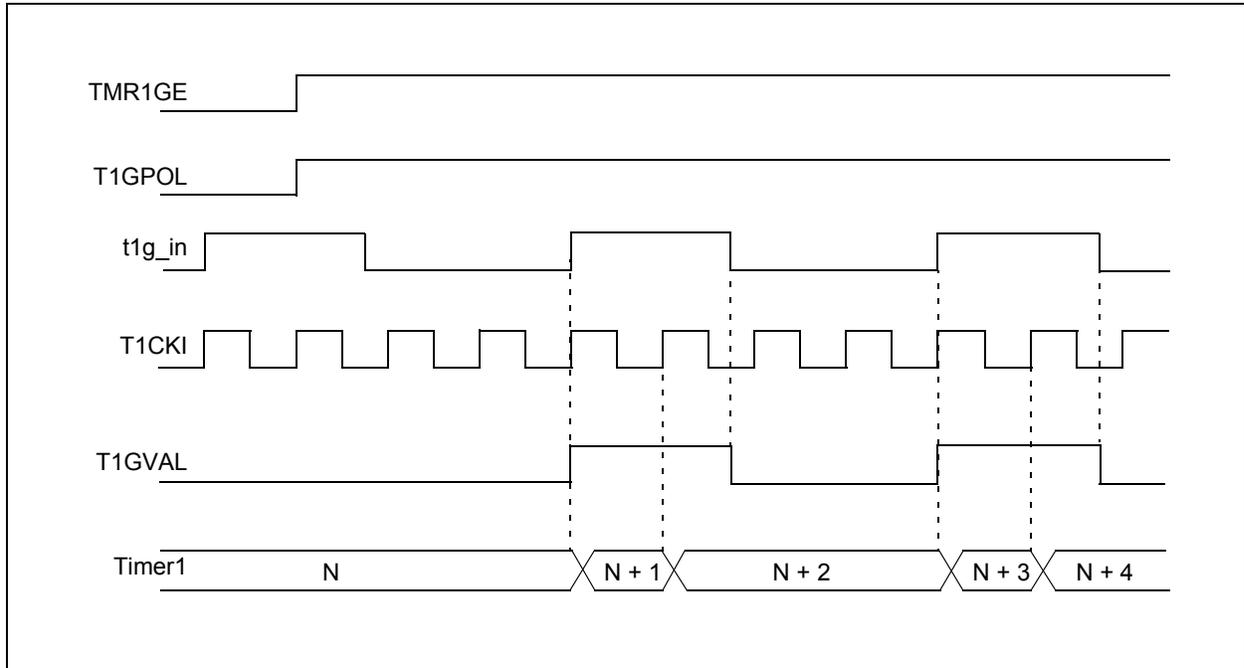
- 1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle.  
This bit is automatically cleared by hardware when the A/D conversion has completed.
- 0 = A/D conversion completed/not in progress

bit 0 **ADON:** ADC Enable bit

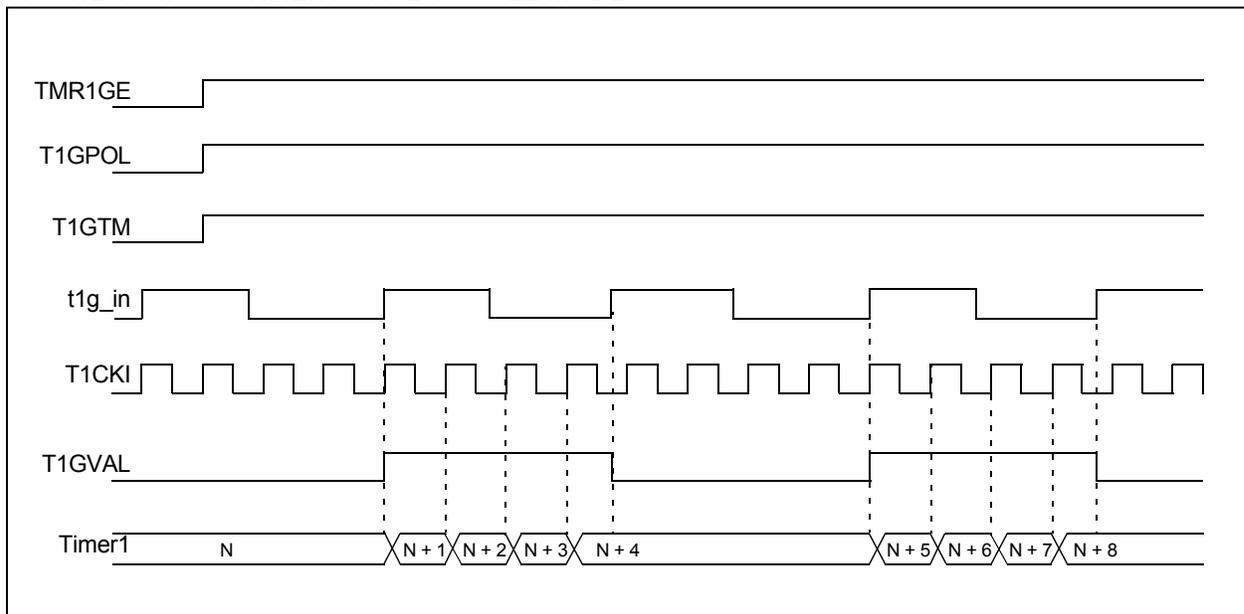
- 1 = ADC is enabled
- 0 = ADC is disabled and consumes no operating current

- Note 1:** See Section 14.0 "Fixed Voltage Reference (FVR)" for more information.  
**Note 2:** See Section 15.0 "Temperature Indicator Module" for more information.  
**Note 3:** Conversion results for the VREFH selection may contain errors due to noise.

**FIGURE 18-3: TIMER1 GATE ENABLE MODE**



**FIGURE 18-4: TIMER1 GATE TOGGLE MODE**



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## 19.1 Timer2 Operation

The clock input to the Timer2 modules is the system instruction clock ( $F_{osc}/4$ ).

TMR2 increments from 00h on each clock edge.

A 4-bit counter/prescaler on the clock input allows direct input, divide-by-4 and divide-by-16 prescale options. These options are selected by the prescaler control bits, T2CKPS<1:0> of the T2CON register. The value of TMR2 is compared to that of the Period register, PR2, on each clock cycle. When the two values match, the comparator generates a match signal as the timer output. This signal also resets the value of TMR2 to 00h on the next cycle and drives the output counter/postscaler (see **Section 19.2 “Timer2 Interrupt”**).

The TMR2 and PR2 registers are both directly readable and writable. The TMR2 register is cleared on any device Reset, whereas the PR2 register initializes to FFh. Both the prescaler and postscaler counters are cleared on the following events:

- a write to the TMR2 register
- a write to the T2CON register
- Power-on Reset (POR)
- Brown-out Reset (BOR)
- MCLR Reset
- Watchdog Timer (WDT) Reset
- Stack Overflow Reset
- Stack Underflow Reset
- RESET Instruction

<b>Note:</b> TMR2 is not cleared when T2CON is written.
---

## 19.2 Timer2 Interrupt

Timer2 can also generate an optional device interrupt. The Timer2 output signal (TMR2-to-PR2 match) provides the input for the 4-bit counter/postscaler. This counter generates the TMR2 match interrupt flag which is latched in TMR2IF of the PIR1 register. The interrupt is enabled by setting the TMR2 Match Interrupt Enable bit, TMR2IE of the PIE1 register.

A range of 16 postscale options (from 1:1 through 1:16 inclusive) can be selected with the postscaler control bits, T2OUTPS<3:0>, of the T2CON register.

## 19.3 Timer2 Output

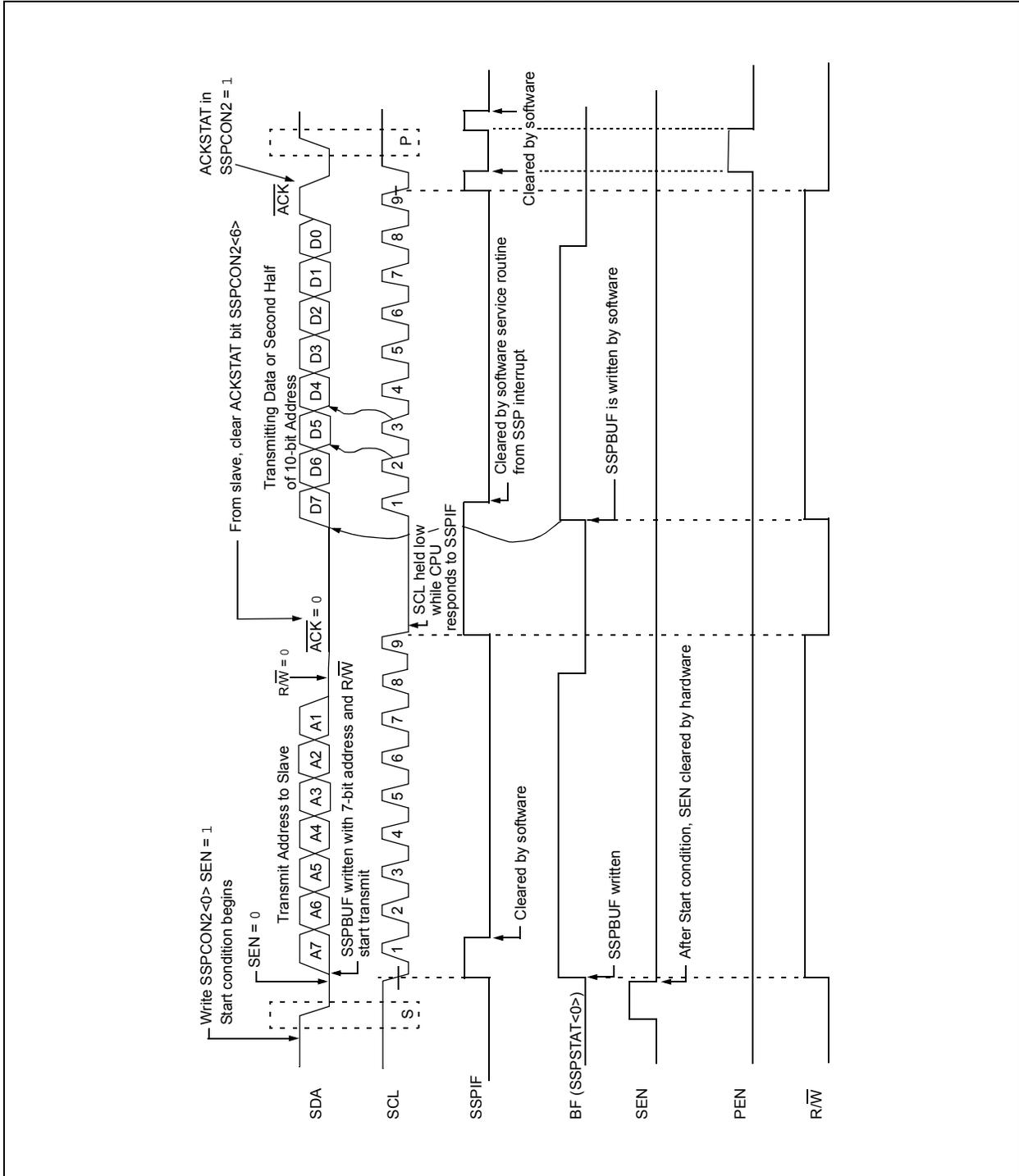
The unscaled output of TMR2 is available primarily to the CCP module, where it is used as a time base for operations in PWM mode.

Timer2 can be optionally used as the shift clock source for the MSSP module operating in SPI mode. Additional information is provided in **Section 20.0 “Master Synchronous Serial Port (MSSP) Module”**

## 19.4 Timer2 Operation During Sleep

Timer2 cannot be operated while the processor is in Sleep mode. The contents of the TMR2 and PR2 registers will remain unchanged while the processor is in Sleep mode.

**FIGURE 20-28: I<sup>2</sup>C MASTER MODE WAVEFORM (TRANSMISSION, 7 OR 10-BIT ADDRESS)**



# PIC16(L)F1512/3

## 20.6.8 ACKNOWLEDGE SEQUENCE TIMING

An Acknowledge sequence is enabled by setting the Acknowledge Sequence Enable bit, ACKEN bit of the SSPCON2 register. When this bit is set, the SCL pin is pulled low and the contents of the Acknowledge data bit are presented on the SDA pin. If the user wishes to generate an Acknowledge, then the ACKDT bit should be cleared. If not, the user should set the ACKDT bit before starting an Acknowledge sequence. The Baud Rate Generator then counts for one rollover period (TBRG) and the SCL pin is deasserted (pulled high). When the SCL pin is sampled high (clock arbitration), the Baud Rate Generator counts for TBRG. The SCL pin is then pulled low. Following this, the ACKEN bit is automatically cleared, the Baud Rate Generator is turned off and the MSSP module then goes into Idle mode (Figure 20-29).

### 20.6.8.1 WCOL Status Flag

If the user writes the SSPBUF when an Acknowledge sequence is in progress, then WCOL is set and the contents of the buffer are unchanged (the write does not occur).

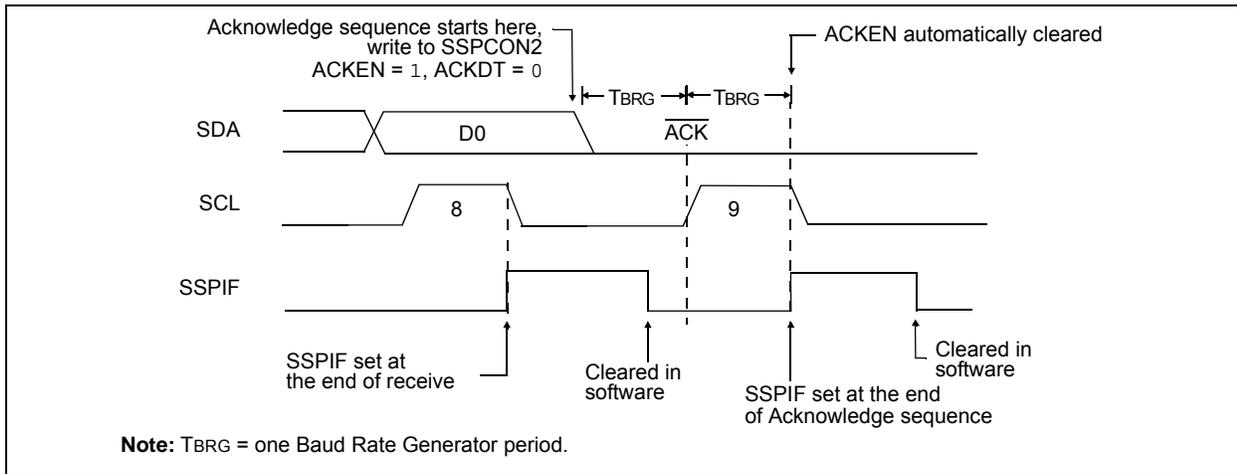
## 20.6.9 STOP CONDITION TIMING

A Stop bit is asserted on the SDA pin at the end of a receive/transmit by setting the Stop Sequence Enable bit, PEN bit of the SSPCON2 register. At the end of a receive/transmit, the SCL line is held low after the falling edge of the ninth clock. When the PEN bit is set, the master will assert the SDA line low. When the SDA line is sampled low, the Baud Rate Generator is reloaded and counts down to '0'. When the Baud Rate Generator times out, the SCL pin will be brought high and one TBRG (Baud Rate Generator rollover count) later, the SDA pin will be deasserted. When the SDA pin is sampled high while SCL is high, the P bit of the SSPSTAT register is set. A TBRG later, the PEN bit is cleared and the SSPIF bit is set (Figure 20-30).

### 20.6.9.1 WCOL Status Flag

If the user writes the SSPBUF when a Stop sequence is in progress, then the WCOL bit is set and the contents of the buffer are unchanged (the write does not occur).

**FIGURE 20-30: ACKNOWLEDGE SEQUENCE WAVEFORM**



# PIC16(L)F1512/3

## REGISTER 20-3: SSPCON1: SSP CONTROL REGISTER 1

R/C/HS-0/0	R/C/HS-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
WCOL	SSPOV	SSPEN	CKP	SSPM<3:0>			
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HS = Bit is set by hardware      C = User cleared

- bit 7      **WCOL:** Write Collision Detect bit  
Master mode:  
 1 = A write to the SSPBUF register was attempted while the I<sup>2</sup>C conditions were not valid for a transmission to be started  
 0 = No collision  
Slave mode:  
 1 = The SSPBUF register is written while it is still transmitting the previous word (must be cleared in software)  
 0 = No collision
- bit 6      **SSPOV:** Receive Overflow Indicator bit<sup>(1)</sup>  
In SPI mode:  
 1 = A new byte is received while the SSPBUF register is still holding the previous data. In case of overflow, the data in SSPSR is lost. Overflow can only occur in Slave mode. In Slave mode, the user must read the SSPBUF, even if only transmitting data, to avoid setting overflow. In Master mode, the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSPBUF register (must be cleared in software).  
 0 = No overflow  
In I<sup>2</sup>C mode:  
 1 = A byte is received while the SSPBUF register is still holding the previous byte. SSPOV is a “don't care” in Transmit mode (must be cleared in software).  
 0 = No overflow
- bit 5      **SSPEN:** Synchronous Serial Port Enable bit  
 In both modes, when enabled, these pins must be properly configured as input or output  
In SPI mode:  
 1 = Enables serial port and configures SCK, SDO, SDI and  $\overline{SS}$  as the source of the serial port pins<sup>(2)</sup>  
 0 = Disables serial port and configures these pins as I/O port pins  
In I<sup>2</sup>C mode:  
 1 = Enables the serial port and configures the SDA and SCL pins as the source of the serial port pins<sup>(3)</sup>  
 0 = Disables serial port and configures these pins as I/O port pins
- bit 4      **CKP:** Clock Polarity Select bit  
In SPI mode:  
 1 = Idle state for clock is a high level  
 0 = Idle state for clock is a low level  
In I<sup>2</sup>C Slave mode:  
 SCL release control  
 1 = Enable clock  
 0 = Holds clock low (clock stretch). (Used to ensure data setup time.)  
In I<sup>2</sup>C Master mode:  
 Unused in this mode
- bit 3-0      **SSPM<3:0>:** Synchronous Serial Port Mode Select bits  
 0000 = SPI Master mode, clock = Fosc/4  
 0001 = SPI Master mode, clock = Fosc/16  
 0010 = SPI Master mode, clock = Fosc/64  
 0011 = SPI Master mode, clock = TMR2 output/2  
 0100 = SPI Slave mode, clock = SCK pin,  $\overline{SS}$  pin control enabled  
 0101 = SPI Slave mode, clock = SCK pin,  $\overline{SS}$  pin control disabled,  $\overline{SS}$  can be used as I/O pin  
 0110 = I<sup>2</sup>C Slave mode, 7-bit address  
 0111 = I<sup>2</sup>C Slave mode, 10-bit address  
 1000 = I<sup>2</sup>C Master mode, clock = Fosc / (4 \* (SSPADD+1))<sup>(4)</sup>  
 1001 = Reserved  
 1010 = SPI Master mode, clock = Fosc/(4 \* (SSPADD+1))<sup>(5)</sup>  
 1011 = I<sup>2</sup>C firmware controlled Master mode (Slave idle)  
 1100 = Reserved  
 1101 = Reserved  
 1110 = I<sup>2</sup>C Slave mode, 7-bit address with Start and Stop bit interrupts enabled  
 1111 = I<sup>2</sup>C Slave mode, 10-bit address with Start and Stop bit interrupts enabled

- Note** 1: In Master mode, the overflow bit is not set since each new reception (and transmission) is initiated by writing to the SSPBUF register.  
 2: When enabled, these pins must be properly configured as input or output.  
 3: When enabled, the SDA and SCL pins must be configured as inputs.  
 4: SSPADD values of 0, 1 or 2 are not supported for I<sup>2</sup>C mode.  
 5: SSPADD value of '0' is not supported. Use SSPM = 0000 instead.

## REGISTER 20-6: SSPMSK: SSP MASK REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
MSK<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7-1      **MSK<7:1>**: Mask bits  
 1 = The received address bit n is compared to SSPADD<n> to detect I<sup>2</sup>C address match  
 0 = The received address bit n is not used to detect I<sup>2</sup>C address match
- bit 0      **MSK<0>**: Mask bit for I<sup>2</sup>C Slave mode, 10-bit Address  
I<sup>2</sup>C Slave mode, 10-bit address (SSPM<3:0> = 0111 or 1111):  
 1 = The received address bit 0 is compared to SSPADD<0> to detect I<sup>2</sup>C address match  
 0 = The received address bit 0 is not used to detect I<sup>2</sup>C address match  
I<sup>2</sup>C Slave mode, 7-bit address:  
 The bit is ignored.

## REGISTER 20-7: SSPADD: MSSP ADDRESS AND BAUD RATE REGISTER (I<sup>2</sup>C MODE)

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
ADD<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

### Master mode:

- bit 7-0      **ADD<7:0>**: Baud Rate Clock Divider bits  
 SCL pin clock period = ((ADD<7:0> + 1) \* 4) / Fosc

### 10-Bit Slave mode — Most Significant Address Byte:

- bit 7-3      **Not used:** Unused for Most Significant Address Byte. Bit state of this register is a “don't care”. Bit pattern sent by master is fixed by I<sup>2</sup>C specification and must be equal to '11110'. However, those bits are compared by hardware and are not affected by the value in this register.
- bit 2-1      **ADD<2:1>**: Two Most Significant bits of 10-bit address
- bit 0      **Not used:** Unused in this mode. Bit state is a “don't care”.

### 10-Bit Slave mode — Least Significant Address Byte:

- bit 7-0      **ADD<7:0>**: Eight Least Significant bits of 10-bit address

### 7-Bit Slave mode:

- bit 7-1      **ADD<7:1>**: 7-bit address
- bit 0      **Not used:** Unused in this mode. Bit state is a “don't care”.

## 21.3.2 SETUP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for standard PWM operation:

1. Disable the CCPx pin output driver by setting the associated TRIS bit.
2. Load the PR2 register with the PWM period value.
3. Configure the CCP module for the PWM mode by loading the CCPxCON register with the appropriate values.
4. Load the CCPRxL register and the DCxBx bits of the CCPxCON register, with the PWM duty cycle value.
5. Configure and start Timer2:
  - Clear the TMR2IF interrupt flag bit of the PIRx register. See Note below.
  - Configure the T2CKPS bits of the T2CON register with the Timer prescale value.
  - Enable the Timer by setting the TMR2ON bit of the T2CON register.
6. Enable PWM output pin:
  - Wait until the Timer overflows and the TMR2IF bit of the PIR1 register is set. See Note below.
  - Enable the CCPx pin output driver by clearing the associated TRIS bit.

**Note:** In order to send a complete duty cycle and period on the first PWM output, the above steps must be included in the setup sequence. If it is not critical to start with a complete PWM signal on the first output, then step 6 may be ignored.

## 21.3.3 TIMER2 TIMER RESOURCE

The PWM standard mode makes use of the 8-bit Timer2 timer resources to specify the PWM period.

## 21.3.4 PWM PERIOD

The PWM period is specified by the PR2 register of Timer2. The PWM period can be calculated using the formula of Equation 21-1.

### EQUATION 21-1: PWM PERIOD

$$PWM\ Period = [(PR2) + 1] \cdot 4 \cdot TOSC \cdot (TMR2\ Prescale\ Value)$$

**Note 1:**  $TOSC = 1/FOSC$

When TMR2 is equal to PR2, the following three events occur on the next increment cycle:

- TMR2 is cleared
- The CCPx pin is set. (Exception: If the PWM duty cycle = 0%, the pin will not be set.)
- The PWM duty cycle is latched from CCPRxL into CCPRxH.

**Note:** The Timer postscaler (see **Section 19.1 “Timer2 Operation”**) is not used in the determination of the PWM frequency.

## 21.3.5 PWM DUTY CYCLE

The PWM duty cycle is specified by writing a 10-bit value to multiple registers: CCPRxL register and DCxB<1:0> bits of the CCPxCON register. The CCPRxL contains the eight MSBs and the DCxB<1:0> bits of the CCPxCON register contain the two LSBs. CCPRxL and DCxB<1:0> bits of the CCPxCON register can be written to at any time. The duty cycle value is not latched into CCPRxH until after the period completes (i.e., a match between PR2 and TMR2 registers occurs). While using the PWM, the CCPRxH register is read-only.

Equation 21-2 is used to calculate the PWM pulse width.

Equation 21-3 is used to calculate the PWM duty cycle ratio.

### EQUATION 21-2: PULSE WIDTH

$$Pulse\ Width = (CCPRxL:CCPxCON<5:4>) \cdot TOSC \cdot (TMR2\ Prescale\ Value)$$

### EQUATION 21-3: DUTY CYCLE RATIO

$$Duty\ Cycle\ Ratio = \frac{(CCPRxL:CCPxCON<5:4>)}{4(PR2 + 1)}$$

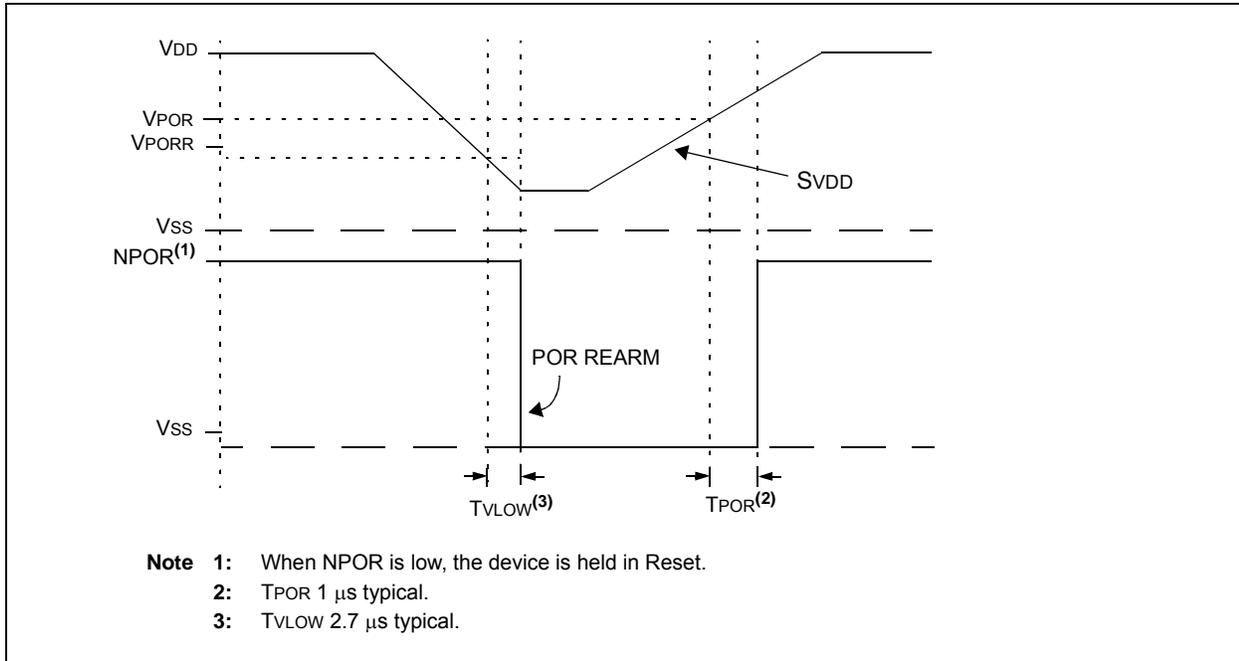
The CCPRxH register and a 2-bit internal latch are used to double buffer the PWM duty cycle. This double buffering is essential for glitchless PWM operation.

The 8-bit timer TMR2 register is concatenated with either the 2-bit internal system clock (FOSC), or two bits of the prescaler, to create the 10-bit time base. The system clock is used if the Timer2 prescaler is set to 1:1.

When the 10-bit time base matches the CCPRxH and 2-bit latch, then the CCPx pin is cleared (see Figure 21-4).

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FIGURE 25-3: POR AND POR REARM WITH SLOW RISING VDD



**TABLE 25-4: I/O PORTS (CONTINUED)**

Standard Operating Conditions (unless otherwise stated)							
Param No.	Sym.	Characteristic	Min.	Typ†	Max.	Units	Conditions
<b>Capacitive Loading Specs on Output Pins</b>							
D101*	COSC2	OSC2 pin	—	—	15	pF	In XT, HS and LP modes when external clock is used to drive OSC1
D101A*	Cio	All I/O pins	—	—	50	pF	

\* These parameters are characterized but not tested.

† Data in “Typ” column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in RC mode.

**2:** Negative current is defined as current sourced by the pin.

**3:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

**4:** Including OSC2 in CLKOUT mode.

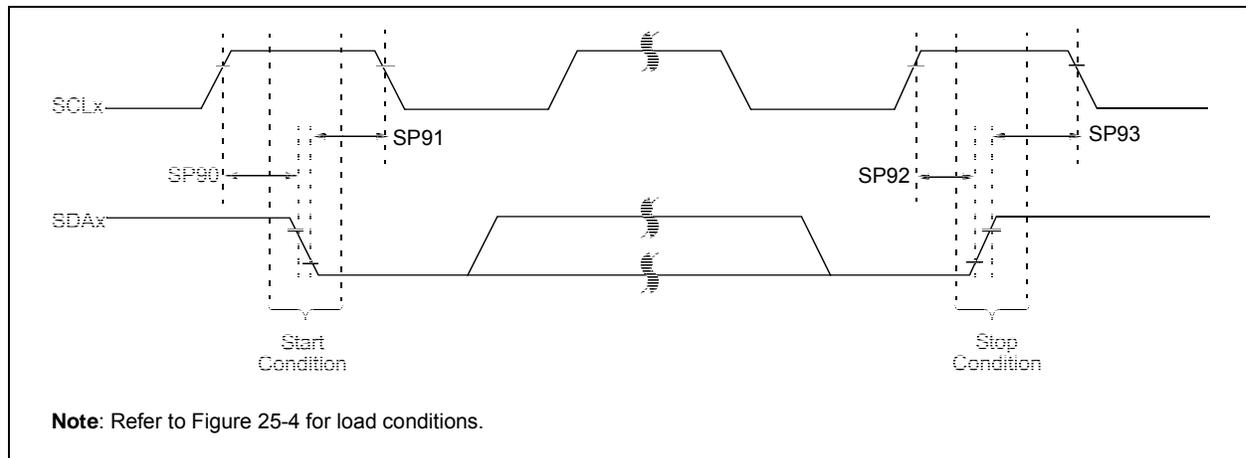
**TABLE 25-17: SPI MODE REQUIREMENTS**

Standard Operating Conditions (unless otherwise stated)							
Param No.	Symbol	Characteristic	Min.	Typ†	Max.	Units	Conditions
SP70*	TssL2scH, TssL2scL	$\overline{SSx}\downarrow$ to SCKx $\downarrow$ or SCKx $\uparrow$ input	2.25	—	—	Tcy	
SP71*	TscH	SCKx input high time (Slave mode)	Tcy + 20	—	—	ns	
SP72*	TscL	SCKx input low time (Slave mode)	Tcy + 20	—	—	ns	
SP73*	TdIV2scH, TdIV2scL	Setup time of SDIx data input to SCKx edge	100	—	—	ns	
SP74*	Tsch2dIL, TscL2dIL	Hold time of SDIx data input to SCKx edge	100	—	—	ns	
SP75*	TdoR	SDO data output rise time	3.0-5.5V	—	10	25	ns
			1.8-5.5V	—	25	50	ns
SP76*	TdoF	SDOx data output fall time	—	10	25	ns	
SP77*	TssH2doZ	$\overline{SSx}\uparrow$ to SDOx output high-impedance	10	—	50	ns	
SP78*	TscR	SCKx output rise time (Master mode)	3.0-5.5V	—	10	25	ns
			1.8-5.5V	—	25	50	ns
SP79*	TscF	SCKx output fall time (Master mode)	—	10	25	ns	
SP80*	Tsch2doV, TscL2doV	SDOx data output valid after SCKx edge	3.0-5.5V	—	—	50	ns
			1.8-5.5V	—	—	145	ns
SP81*	TdoV2scH, TdoV2scL	SDOx data output setup to SCKx edge	Tcy	—	—	ns	
SP82*	TssL2doV	SDOx data output valid after $\overline{SSx}\downarrow$ edge	—	—	50	ns	
SP83*	Tsch2ssH, TscL2ssH	$\overline{SSx}\uparrow$ after SCKx edge	1.5Tcy + 40	—	—	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 25-20: I<sup>2</sup>C BUS START/STOP BITS TIMING**



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FIGURE 26-19:  $I_{DD}$ , LFINTOSC MODE,  $F_{osc} = 31$  kHz, PIC16LF1512/3 ONLY

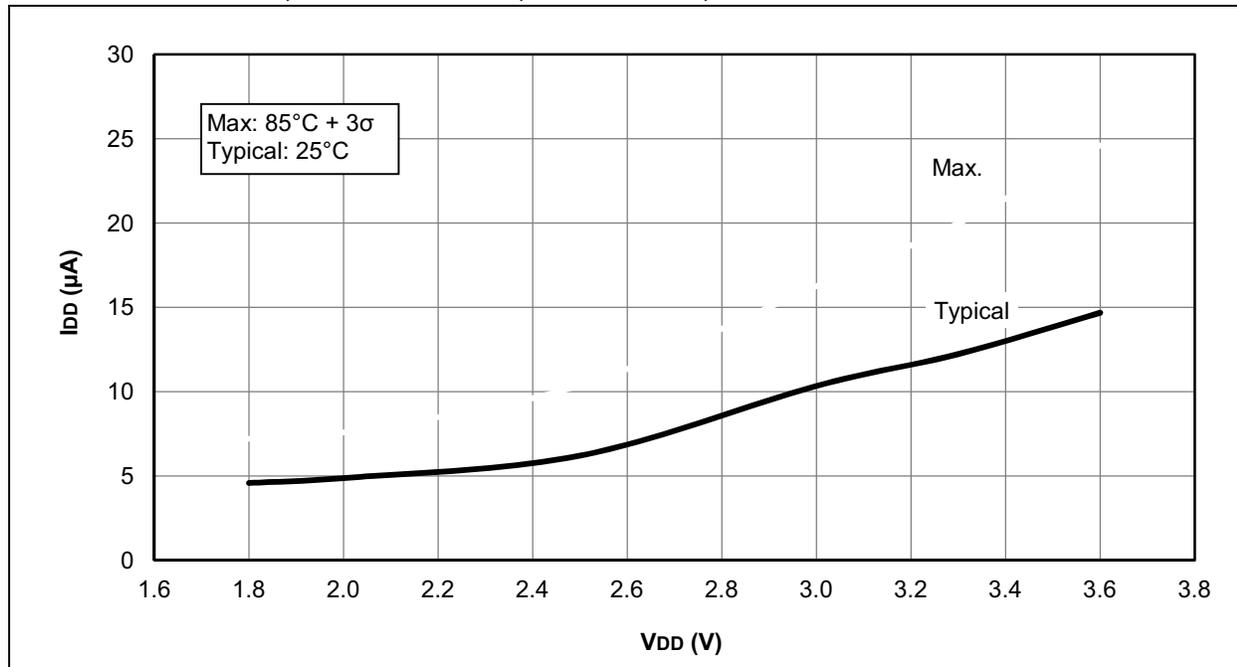


FIGURE 26-20:  $I_{DD}$ , LFINTOSC MODE,  $F_{osc} = 31$  kHz, PIC16F1512/3 ONLY

