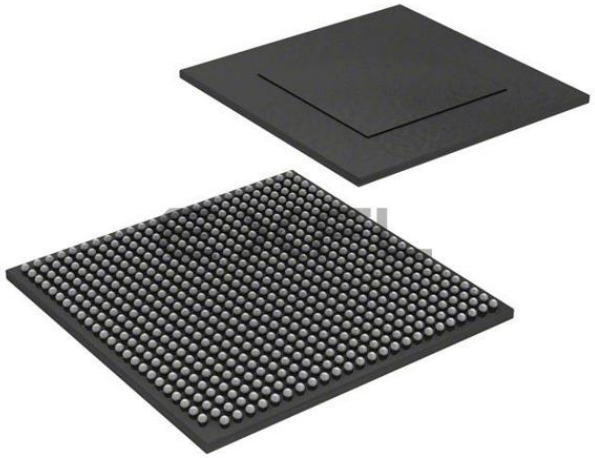

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Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Active
Core Processor	ARM® Cortex®-A9
Number of Cores/Bus Width	2 Core, 32-Bit
Speed	852MHz
Co-Processors/DSP	Multimedia; NEON™ SIMD
RAM Controllers	LPDDR2, LVDDR3, DDR3
Graphics Acceleration	Yes
Display & Interface Controllers	Keypad, LCD
Ethernet	10/100/1000Mbps (1)
SATA	SATA 3Gbps (1)
USB	USB 2.0 + PHY (4)
Voltage - I/O	1.8V, 2.5V, 2.8V, 3.3V
Operating Temperature	-40°C ~ 125°C (TJ)
Security Features	ARM TZ, Boot Security, Cryptography, RTIC, Secure Fusebox, Secure JTAG, Secure Memory, Secure RTC, Tamper Detection
Package / Case	624-FBGA, FCBGA
Supplier Device Package	624-FCBGA (21x21)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcimx6d4avt08ad

Table 2. i.MX 6Dual/6Quad Modules List (continued)

Block Mnemonic	Block Name	Subsystem	Brief Description
GPU2Dv2	Graphics Processing Unit-2D, ver. 2	Multimedia Peripherals	The GPU2Dv2 provides hardware acceleration for 2D graphics algorithms, such as Bit BLT, stretch BLT, and many other 2D functions.
GPU2Dv4	Graphics Processing Unit, ver. 4	Multimedia Peripherals	The GPU2Dv4 provides hardware acceleration for 3D graphics algorithms with sufficient processor power to run desktop quality interactive graphics applications on displays up to HD1080 resolution. The GPU3D provides OpenGL ES 2.0, including extensions, OpenGL ES 1.1, and OpenVG 1.1
GPUVGv2	Vector Graphics Processing Unit, ver. 2	Multimedia Peripherals	OpenVG graphics accelerator provides OpenVG 1.1 support as well as other accelerations, including Real-time hardware curve tesselation of lines, quadratic and cubic Bezier curves, 16x Line Anti-aliasing, and various Vector Drawing functions.
HDMI Tx	HDMI Tx interface	Multimedia Peripherals	The HDMI module provides HDMI standard interface port to an HDMI 1.4 compliant display.
HSI	MIPI HSI interface	Connectivity Peripherals	The MIPI HSI provides a standard MIPI interface to the applications processor.
I^2C-1 I^2C-2 I^2C-3	I^2C Interface	Connectivity Peripherals	I^2C provide serial interface for external devices. Data rates of up to 400 kbps are supported.
IOMUXC	IOMUX Control	System Control Peripherals	This module enables flexible IO multiplexing. Each IO pad has default and several alternate functions. The alternate functions are software configurable.
IPUv3H-1 IPUv3H-2	Image Processing Unit, ver. 3H	Multimedia Peripherals	IPUv3H enables connectivity to displays and video sources, relevant processing and synchronization and control capabilities, allowing autonomous operation. The IPUv3H supports concurrent output to two display ports and concurrent input from two camera ports, through the following interfaces: • Parallel Interfaces for both display and camera • Single/dual channel LVDS display interface • HDMI transmitter • MIPI/DSI transmitter • MIPI/CSI-2 receiver The processing includes: • Image conversions: resizing, rotation, inversion, and color space conversion • A high-quality de-interlacing filter • Video/graphics combining • Image enhancement: color adjustment and gamut mapping, gamma correction, and contrast enhancement • Support for display backlight reduction
KPP	Key Pad Port	Connectivity Peripherals	KPP Supports 8 x 8 external key pad matrix. KPP features are: • Open drain design • Glitch suppression circuit design • Multiple keys detection • Standby key press detection

4.1.10 HDMI Maximum Power Consumption

Table 13 provides HDMI PHY currents for both Active 3D Tx with LFSR15 data pattern and Power-down modes.

Table 13. HDMI PHY Current Drain

Mode	Test Conditions	Supply	Max Current	Unit
Active	Bit rate 251.75 Mbps	HDMI_VPH	14	mA
		HDMI_VP	4.1	mA
	Bit rate 279.27 Mbps	HDMI_VPH	14	mA
		HDMI_VP	4.2	mA
	Bit rate 742.5 Mbps	HDMI_VPH	17	mA
		HDMI_VP	7.5	mA
	Bit rate 1.485 Gbps	HDMI_VPH	17	mA
		HDMI_VP	12	mA
	Bit rate 2.275 Gbps	HDMI_VPH	16	mA
		HDMI_VP	17	mA
	Bit rate 2.97 Gbps	HDMI_VPH	19	mA
		HDMI_VP	22	mA
Power-down	—	HDMI_VPH	49	µA
		HDMI_VP	1100	µA

4.2.3 Power Supplies Usage

- All I/O pins should not be externally driven while the I/O power supply for the pin (NVCC_xxx) is OFF. This can cause internal latch-up and malfunctions due to reverse current flows. For information about I/O power supply of each pin, see “Power Group” column of Table 100, "21 x 21 mm Functional Contact Assignments," on page 149.
- When the SATA interface is not used, the SATA_VP and SATA_VPH supplies should be grounded. The input and output supplies for rest of the ports (SATA_REXT, SATA_PHY_RX_N, SATA_PHY_RX_P, and SATA_PHY_TX_N) can be left floating. It is recommended not to turn OFF the SATA_VPH supply while the SATA_VP supply is ON, as it may lead to excessive power consumption. If boundary scan test is used, SATA_VP and SATA_VPH must remain powered.
- When the PCIE interface is not used, the PCIE_VP, PCIE_VPH, and PCIE_VPTX supplies should be grounded. The input and output supplies for rest of the ports (PCIE_REXT, PCIE_RX_N, PCIE_RX_P, PCIE_TX_N, and PCIE_TX_P) can be left floating. It is recommended not to turn the PCIE_VPH supply OFF while the PCIE_VP supply is ON, as it may lead to excessive power consumption. If boundary scan test is used, PCIE_VP, PCIE_VPH, and PCIE_VPTX must remain powered.

4.3 Integrated LDO Voltage Regulator Parameters

Various internal supplies can be powered ON from internal LDO voltage regulators. All the supply pins named *_CAP must be connected to external capacitors. The onboard LDOs are intended for internal use only and should not be used to power any external circuitry. See the i.MX 6Dual/6Quad reference manual (IMX6DQRM) for details on the power tree scheme recommended operation.

NOTE

The *_CAP signals should not be powered externally. These signals are intended for internal LDO or LDO bypass operation only.

4.3.1 Digital Regulators (LDO_ARM, LDO_PU, LDO_SOC)

There are three digital LDO regulators (“Digital”, because of the logic loads that they drive, not because of their construction). The advantages of the regulators are to reduce the input supply variation because of their input supply ripple rejection and their on die trimming. This translates into more voltage for the die producing higher operating frequencies. These regulators have three basic modes.

- Bypass. The regulation FET is switched fully on passing the external voltage, DCDC_LOW, to the load unaltered. The analog part of the regulator is powered down in this state, removing any loss other than the IR drop through the power grid and FET.
- Power Gate. The regulation FET is switched fully off limiting the current draw from the supply. The analog part of the regulator is powered down here limiting the power consumption.
- Analog regulation mode. The regulation FET is controlled such that the output voltage of the regulator equals the programmed target voltage. The target voltage is fully programmable in 25 mV steps.

Optionally LDO_SOC and VDD_SOC_CAP can be used to power the HDMI, PCIe, and SATA PHY's through external connections.

For additional information, see the i.MX 6Dual/6Quad reference manual (IMX6DQRM).

4.3.2 Regulators for Analog Modules

4.3.2.1 LDO_1P1

The LDO_1P1 regulator implements a programmable linear-regulator function from VDD_HIGH_IN (see Table 6 for minimum and maximum input requirements). Typical Programming Operating Range is 1.0 V to 1.2 V with the nominal default setting as 1.1 V. The LDO_1P1 supplies the USB PHY, LVDS PHY, HDMI PHY, MIPI PHY, and PLLs. A programmable brown-out detector is included in the regulator that can be used by the system to determine when the load capability of the regulator is being exceeded to take the necessary steps. Current-limiting can be enabled to allow for in-rush current requirements during start-up, if needed. Active-pull-down can also be enabled for systems requiring this feature.

For information on external capacitor requirements for this regulator, see the Hardware Development Guide for i.MX 6Quad, 6Dual, 6DualLite, 6Solo Families of Applications Processors (IMX6DQ6SDLHDG).

For additional information, see the i.MX 6Dual/6Quad reference manual (IMX6DQRM).

4.3.2.2 LDO_2P5

The LDO_2P5 module implements a programmable linear-regulator function from VDD_HIGH_IN (see Table 6 for min and max input requirements). Typical Programming Operating Range is 2.25 V to 2.75 V with the nominal default setting as 2.5 V. The LDO_2P5 supplies the SATA PHY, USB PHY, LVDS PHY, HDMI PHY, MIPI PHY, E-fuse module and PLLs. A programmable brown-out detector is included in the regulator that can be used by the system to determine when the load capability of the regulator is being exceeded, to take the necessary steps. Current-limiting can be enabled to allow for in-rush current requirements during start-up, if needed. Active-pull-down can also be enabled for systems requiring this feature. An alternate self-biased low-precision weak-regulator is included that can be enabled for applications needing to keep the output voltage alive during low-power modes where the main regulator driver and its associated global bandgap reference module are disabled. The output of the weak-regulator is not programmable and is a function of the input supply as well as the load current. Typically, with a 3 V input supply the weak-regulator output is 2.525 V and its output impedance is approximately 40 Ω.

For information on external capacitor requirements for this regulator, see the Hardware Development Guide for i.MX 6Quad, 6Dual, 6DualLite, 6Solo Families of Applications Processors (IMX6DQ6SDLHDG).

For additional information, see the i.MX 6Dual/6Quad reference manual (IMX6DQRM).

4.3.2.3 LDO_USB

The LDO_USB module implements a programmable linear-regulator function from the USB_OTG_VBUS and USB_H1_VBUS voltages (4.4 V–5.25 V) to produce a nominal 3.0 V output

4.4.4 480 MHz PLL

Table 17. 480 MHz PLL Electrical Parameters

Parameter	Value
Clock output range	480 MHz PLL output
Reference clock	24 MHz
Lock time	<383 reference cycles

4.4.5 MLB PLL

The MediaLB PLL is necessary in the MediaLB 6-Pin implementation to phase align the internal and external clock edges, effectively tuning out the delay of the differential clock receiver and is also responsible for generating the higher speed internal clock, when the internal-to-external clock ratio is not 1:1.

Table 18. MLB PLL Electrical Parameters

Parameter	Value
Lock time	<1.5 ms

4.4.6 ARM PLL

Table 19. ARM PLL Electrical Parameters

Parameter	Value
Clock output range	650 MHz~1.3 GHz
Reference clock	24 MHz
Lock time	<2250 reference cycles

4.5 On-Chip Oscillators

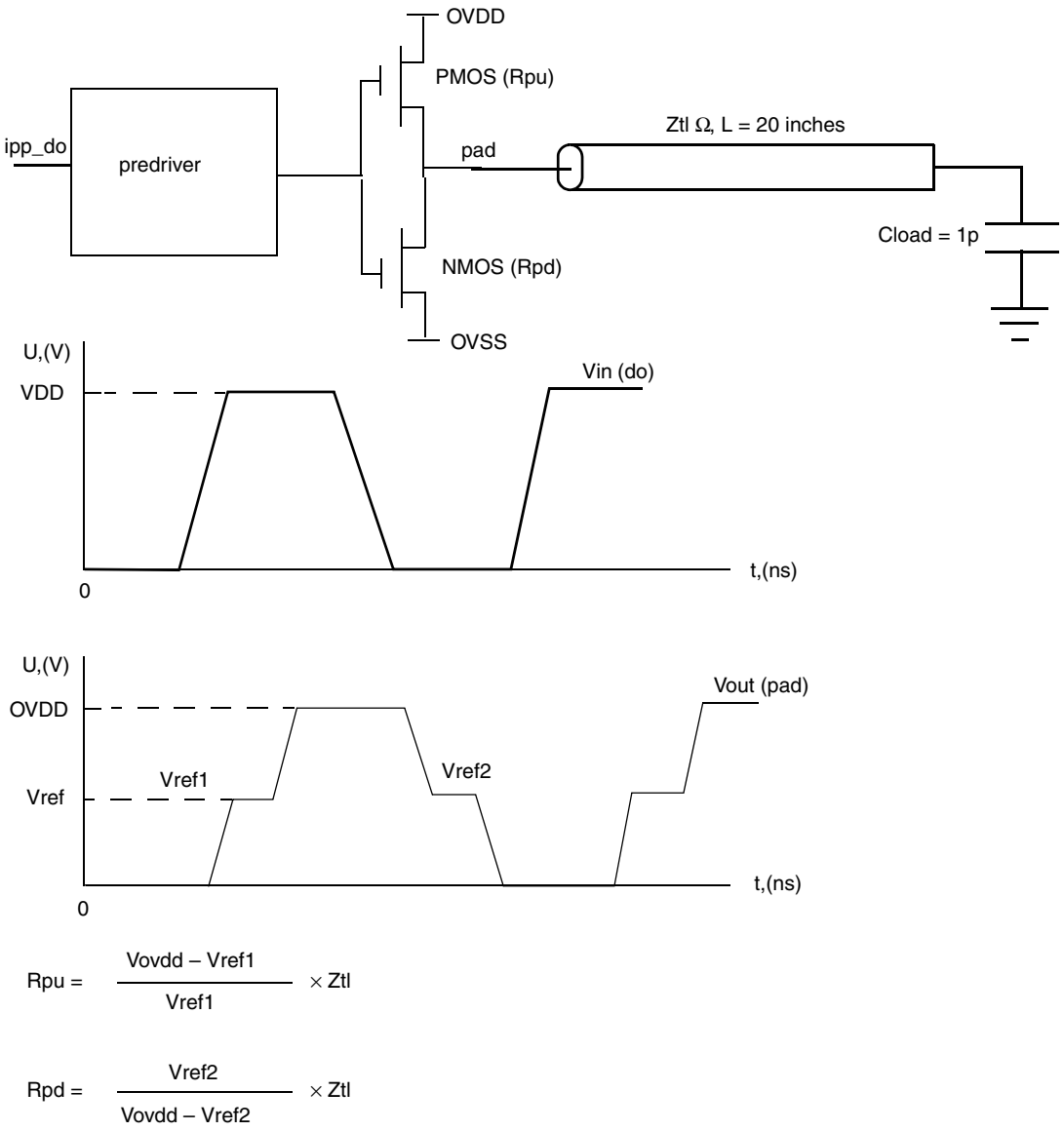
4.5.1 OSC24M

This block implements an amplifier that when combined with a suitable quartz crystal and external load capacitors implements an oscillator. The oscillator is powered from NVCC_PLL_OUT.

The system crystal oscillator consists of a Pierce-type structure running off the digital supply. A straight forward biased-inverter implementation is used.

4.5.2 OSC32K

This block implements an amplifier that when combined with a suitable quartz crystal and external load capacitors implements a low power oscillator. It also implements a power mux such that it can be powered



$$Rpu = \frac{Vovdd - Vref1}{Vref1} \times Ztl$$

$$Rpd = \frac{Vref2}{Vovdd - Vref2} \times Ztl$$

Figure 9. Impedance Matching Load for Measurement

4.9.3 External Interface Module (EIM)

The following subsections provide information on the EIM. Maximum operating frequency for EIM data transfer is 104 MHz. Timing parameters in this section that are given as a function of register settings or clock periods are valid for the entire range of allowed frequencies (0–104 MHz).

4.9.3.1 EIM Interface Pads Allocation

EIM supports 32-bit, 16-bit and 8-bit devices operating in address/data separate or multiplexed modes. Table 39 provides EIM interface pads allocation in different modes.

Table 39. EIM Internal Module Multiplexing[1]

Setup	Non Multiplexed Address/Data Mode							Multiplexed Address/Data mode	
	8 Bit				16 Bit		32 Bit	16 Bit	32 Bit
	MUM = 0, DSZ = 100	MUM = 0, DSZ = 101	MUM = 0, DSZ = 110	MUM = 0, DSZ = 111	MUM = 0, DSZ = 001	MUM = 0, DSZ = 010	MUM = 0, DSZ = 011	MUM = 1, DSZ = 001	MUM = 1, DSZ = 011
EIM_ADDR [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]	EIM_AD [15:00]
EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_ADDR [25:16]	EIM_DATA [09:00]
EIM_DATA [07:00], EIM_EB0_B	EIM_DATA [07:00]	—	—	—	EIM_DATA [07:00]	—	EIM_DATA [07:00]	EIM_AD [07:00]	EIM_AD [07:00]
EIM_DATA [15:08], EIM_EB1_B	—	EIM_DATA [15:08]	—	—	EIM_DATA [15:08]	—	EIM_DATA [15:08]	EIM_AD [15:08]	EIM_AD [15:08]
EIM_DATA [23:16], EIM_EB2_B	—	—	EIM_DATA [23:16]	—	—	EIM_DATA [23:16]	EIM_DATA [23:16]	—	EIM_DATA [07:00]
EIM_DATA [31:24], EIM_EB3_B	—	—	—	EIM_DATA [31:24]	—	EIM_DATA [31:24]	EIM_DATA [31:24]	—	EIM_DATA [15:08]

[1] For more information on configuration ports mentioned in this table, see the i.MX 6Dual/6Quad reference manual (IMX6DQRM).

4.10.3 Samsung Toggle Mode AC Timing

4.10.3.1 Command and Address Timing

Samsung Toggle mode command and address timing is the same as ONFI 1.0 compatible Async mode AC timing. See Section 4.10.1, “Asynchronous Mode AC Timing (ONFI 1.0 Compatible)” for details.

4.10.3.2 Read and Write Timing

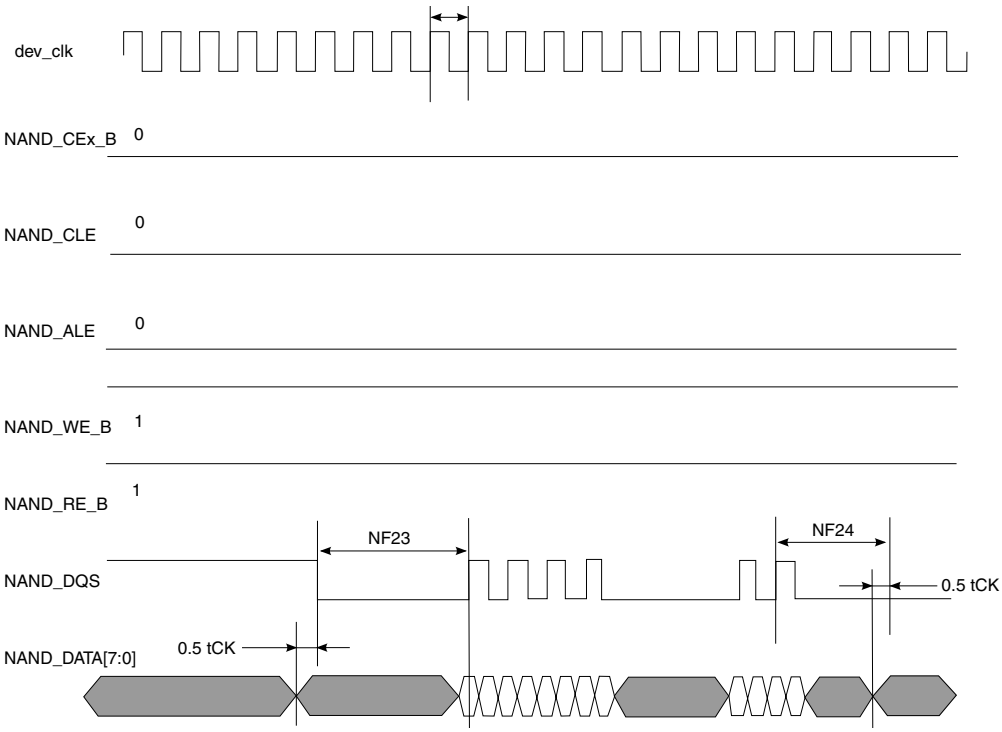


Figure 39. Samsung Toggle Mode Data Write Timing

Table 63. Electrical Characteristics (continued)

Symbol	Parameter	Condition	Min	Typ	Max	Unit
R_T	Termination resistance	—	45	50	55	Ω
TMDS drivers DC specifications						
V_{OFF}	Single-ended standby voltage	RT = 50 Ω For measurement conditions and definitions, see the first two figures above. Compliance point TP1 as defined in the HDMI specification, version 1.3a, section 4.2.4.	avddtmds ± 10 mV			mV
V_{SWING}	Single-ended output swing voltage		400	—	600	mV
V_H	Single-ended output high voltage For definition, see the second figure above.	If attached sink supports TMDSCLK < or = 165 MHz	avddtmds ± 10 mV			mV
		If attached sink supports TMDSCLK > 165 MHz	avddtmds – 200 mV	—	avddtmds + 10 mV	mV
V_L	Single-ended output low voltage For definition, see the second figure above.	If attached sink supports TMDSCLK < or = 165 MHz	avddtmds – 600 mV	—	avddtmds – 400mV	mV
		If attached sink supports TMDSCLK > 165 MHz	avddtmds – 700 mV	—	avddtmds – 400 mV	mV
R_{TERM}	Differential source termination load (inside HDMI 3D Tx PHY) Although the HDMI 3D Tx PHY includes differential source termination, the user-defined value is set for each single line (for illustration, see the third figure above). **Note:** R_{TERM} can also be configured to be open and not present on TMDS channels.	—	50	—	200	Ω
Hot plug detect specifications						
HPD^{VH}	Hot plug detect high range	—	2.0	—	5.3	V
$VHPD_{VL}$	Hot plug detect low range	—	0	—	0.8	V
HPD_Z	Hot plug detect input impedance	—	10	—	—	kΩ
HPD_t	Hot plug detect time delay	—	—	—	100	µs

4.11.8 Switching Characteristics

Table 64 describes switching characteristics for the HDMI 3D Tx PHY. Figure 59 to Figure 63 illustrate various parameters specified in table.

NOTE

All dynamic parameters related to the TMDS line drivers' performance imply the use of assembly guidelines.

Table 64. Switching Characteristics (continued)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
t_F	Differential output signal fall time	20–80% RL = 50 Ω See Figure 63.	75	—	0.4 UI	ps
—	Differential signal overshoot	Referred to 2x V_{SWING}	—	—	15	%
—	Differential signal undershoot	Referred to 2x V_{SWING}	—	—	25	%
Data and Control Interface Specifications						
$t_{Power\text{-}up}$[2]	HDMI 3D Tx PHY power-up time	From power-down to HSI_TX_READY assertion	—	—	3.35	ms

1 Relative to ideal recovery clock, as specified in the HDMI specification, version 1.4a, section 4.2.3.

2 For information about latencies and associated timings, see Section 4.11.7.1, "Latencies and Timing Information."

4.11.9 I²C Module Timing Parameters

This section describes the timing parameters of the I²C module. Figure 64 depicts the timing of I²C module, and Table 65 lists the I²C module timing characteristics.

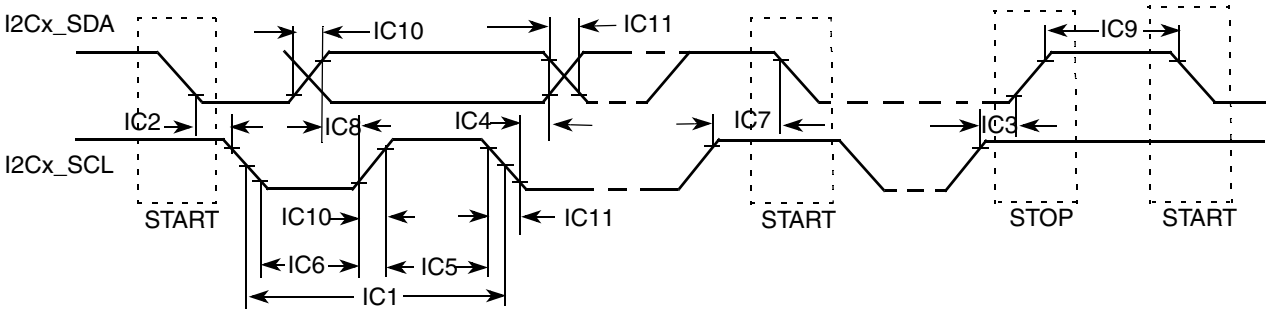


Figure 64. I²C Bus Timing

Table 65. I²C Module Timing Parameters

ID	Parameter	Standard Mode		Fast Mode		Unit
		Min	Max	Min	Max	
IC1	I2Cx_SCL cycle time	10	—	2.5	—	µs
IC2	Hold time (repeated) START condition	4.0	—	0.6	—	µs
IC3	Set-up time for STOP condition	4.0	—	0.6	—	µs
IC4	Data hold time	0[1]	3.45[2]	0[1]	0.9[2]	µs
IC5	HIGH Period of I2Cx_SCL Clock	4.0	—	0.6	—	µs
IC6	LOW Period of the I2Cx_SCL Clock	4.7	—	1.3	—	µs
IC7	Set-up time for a repeated START condition	4.7	—	0.6	—	µs
IC8	Data set-up time	250	—	100[3]	—	ns

2 The MSB bits are duplicated on LSB bits implementing color extension.
3 The two MSB bits are duplicated on LSB bits implementing color extension.
4 YCbCr, 8 bits—Supported within the BT.656 protocol (sync embedded within the data stream).
5 RGB, 16 bits—Supported in two ways: (1) As a “generic data” input—with no on-the-fly processing; (2) With on-the-fly processing, but only under some restrictions on the control protocol.
6 YCbCr, 16 bits—Supported as a “generic-data” input—with no on-the-fly processing.
7 YCbCr, 16 bits—Supported as a sub-case of the YCbCr, 20 bits, under the same conditions (BT.1120 protocol).
8 YCbCr, 20 bits—Supported only within the BT.1120 protocol (syncs embedded within the data stream).

4.11.10.2 Sensor Interface Timings

There are three camera timing modes supported by the IPU.

4.11.10.2.1 BT.656 and BT.1120 Video Mode

Smart camera sensors, which include imaging processing, usually support video mode transfer. They use an embedded timing syntax to replace the IPU2_CSIx_VSYNC and IPU2_CSIx_HSYNC signals. The timing syntax is defined by the BT.656/BT.1120 standards.

This operation mode follows the recommendations of ITU BT.656/ ITU BT.1120 specifications. The only control signal used is IPU2_CSIx_PIX_CLK. Start-of-frame and active-line signals are embedded in the data stream. An active line starts with a SAV code and ends with a EAV code. In some cases, digital blanking is inserted in between EAV and SAV code. The CSI decodes and filters out the timing-coding from the data stream, thus recovering IPU2_CSIx_VSYNC and IPU2_CSIx_HSYNC signals for internal use. On BT.656 one component per cycle is received over the IPU2_CSIx_DATA_EN bus. On BT.1120 two components per cycle are received over the IPU2_CSIx_DATA_EN bus.

4.11.10.2.2 Gated Clock Mode

The IPU2_CSIx_VSYNC, IPU2_CSIx_HSYNC, and IPU2_CSIx_PIX_CLK signals are used in this mode. See Figure 65.

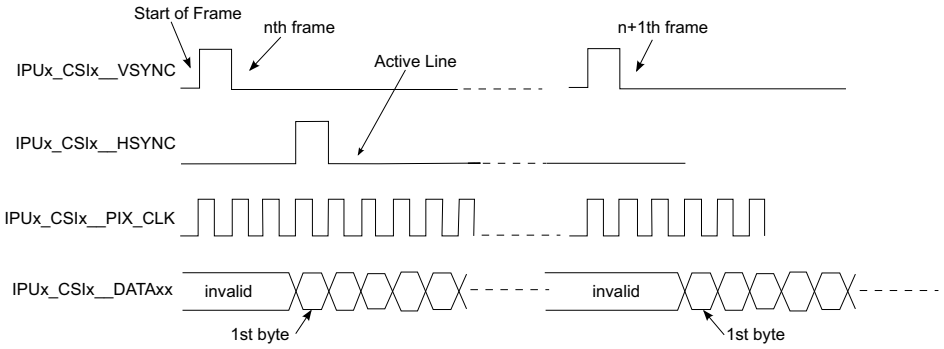


Figure 65. Gated Clock Mode Timing Diagram

A frame starts with a rising edge on IPU2_CSIx_VSYNC (all the timings correspond to straight polarity of the corresponding signals). Then IPU2_CSIx_HSYNC goes to high and hold for the entire line. Pixel clock is valid as long as IPU2_CSIx_HSYNC is high. Data is latched at the rising edge of the valid pixel clocks. IPU2_CSIx_HSYNC goes to low at the end of line. Pixel clocks then become invalid and the CSI

Table 79. MLB 6-Pin Interface Timing Parameters

Parameter	Symbol	Min	Max	Unit	Comment
Cycle-to-cycle system jitter	t_{jitter}	—	600	ps	—
Transmitter MLB_SIG_P/_N (MLB_DATA_P/_N) output valid from transition of MLB_CLK_P/_N (low-to-high)[1]	t_{delay}	0.6	1.3	ns	—
Disable turnaround time from transition of MLB_CLK_P/_N (low-to-high)	t_{phz}	0.6	3.5	ns	—
Enable turnaround time from transition of MLB_CLK_P/_N (low-to-high)	t_{plz}	0.6	5.6	ns	—
MLB_SIG_P/_N (MLB_DATA_P/_N) valid to transition of MLB_CLK_P/_N (low-to-high)	t_{su}	0.05	—	ns	—
MLB_SIG_P/_N (MLB_DATA_P/_N) hold from transition of MLB_CLK_P/_N (low-to-high)[2]	t_{hd}	0.6	—	ns	—

1 t_{delay}, t_{phz}, t_{plz}, t_{su}, and t_{hd} may also be referenced from a low-to-high transition of the recovered clock for 2:1 and 4:1 recovered-to-external clock ratios.

2 The transmitting device must ensure valid data on MLB_SIG_P/_N (MLB_DATA_P/_N) for at least $t_{hd(min)}$ following the rising edge of MLBCP/N; receivers must latch MLB_SIG_P/_N (MLB_DATA_P/_N) data within $t_{hd(min)}$ of the rising edge of MLB_CLK_P/_N.

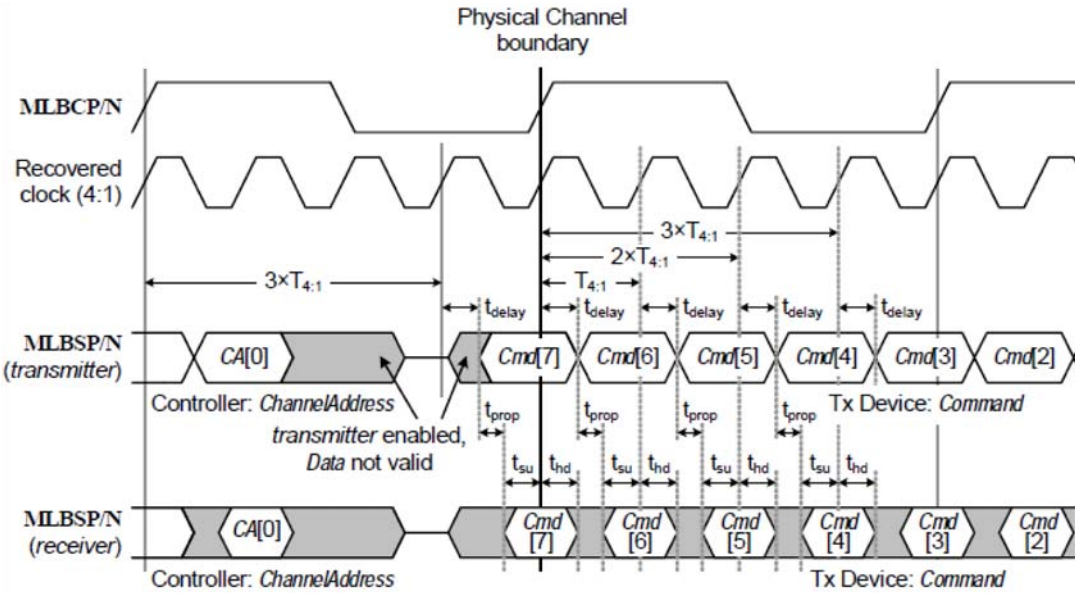


Figure 88. MLB 6-Pin Delay, Setup, and Hold Times

4.11.15 PCIe PHY Parameters

The PCIe interface complies with PCIe specification Gen2 x1 lane and supports the PCI Express 1.1/2.0 standard.

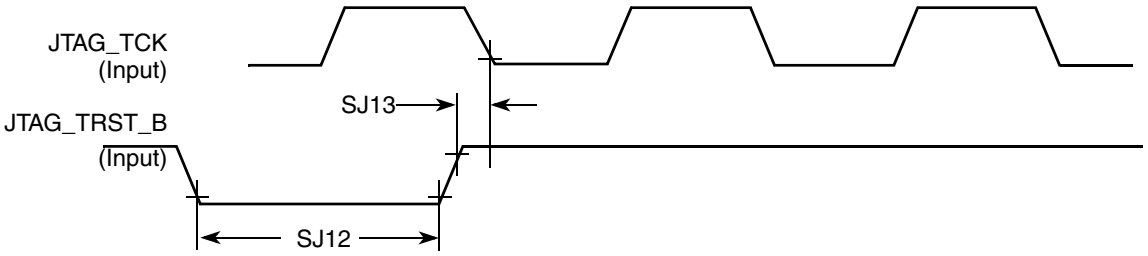


Figure 93. JTAG_TRST_B Timing Diagram

Table 83. JTAG Timing

ID	Parameter[1,2]	All Frequencies		Unit
		Min	Max	
SJ0	JTAG_TCK frequency of operation $1/(3xT_{DC})$[1]	0.001	22	MHz
SJ1	JTAG_TCK cycle time in crystal mode	45	—	ns
SJ2	JTAG_TCK clock pulse width measured at V_M[2]	22.5	—	ns
SJ3	JTAG_TCK rise and fall times	—	3	ns
SJ4	Boundary scan input data set-up time	5	—	ns
SJ5	Boundary scan input data hold time	24	—	ns
SJ6	JTAG_TCK low to output data valid	—	40	ns
SJ7	JTAG_TCK low to output high impedance	—	40	ns
SJ8	JTAG_TMS, JTAG_TDI data set-up time	5	—	ns
SJ9	JTAG_TMS, JTAG_TDI data hold time	25	—	ns
SJ10	JTAG_TCK low to JTAG_TDO data valid	—	44	ns
SJ11	JTAG_TCK low to JTAG_TDO high impedance	—	44	ns
SJ12	JTAG_TRST_B assert time	100	—	ns
SJ13	JTAG_TRST_B set-up time to JTAG_TCK low	40	—	ns

1 T_{DC} = target frequency of SJC
2 V_M = mid-point voltage

4.11.19 SPDIF Timing Parameters

The Sony/Philips Digital Interconnect Format (SPDIF) data is sent using the bi-phase marking code. When encoding, the SPDIF data signal is modulated by a clock that is twice the bit rate of the data signal.

Table 84 and Figure 94 and Figure 95 show SPDIF timing parameters for the Sony/Philips Digital Interconnect Format (SPDIF), including the timing of the modulating Rx clock (SPDIF_SR_CLK) for SPDIF in Rx mode and the timing of the modulating Tx clock (SPDIF_ST_CLK) for SPDIF in Tx mode.

Table 86. SSI Transmitter Timing with Internal Clock

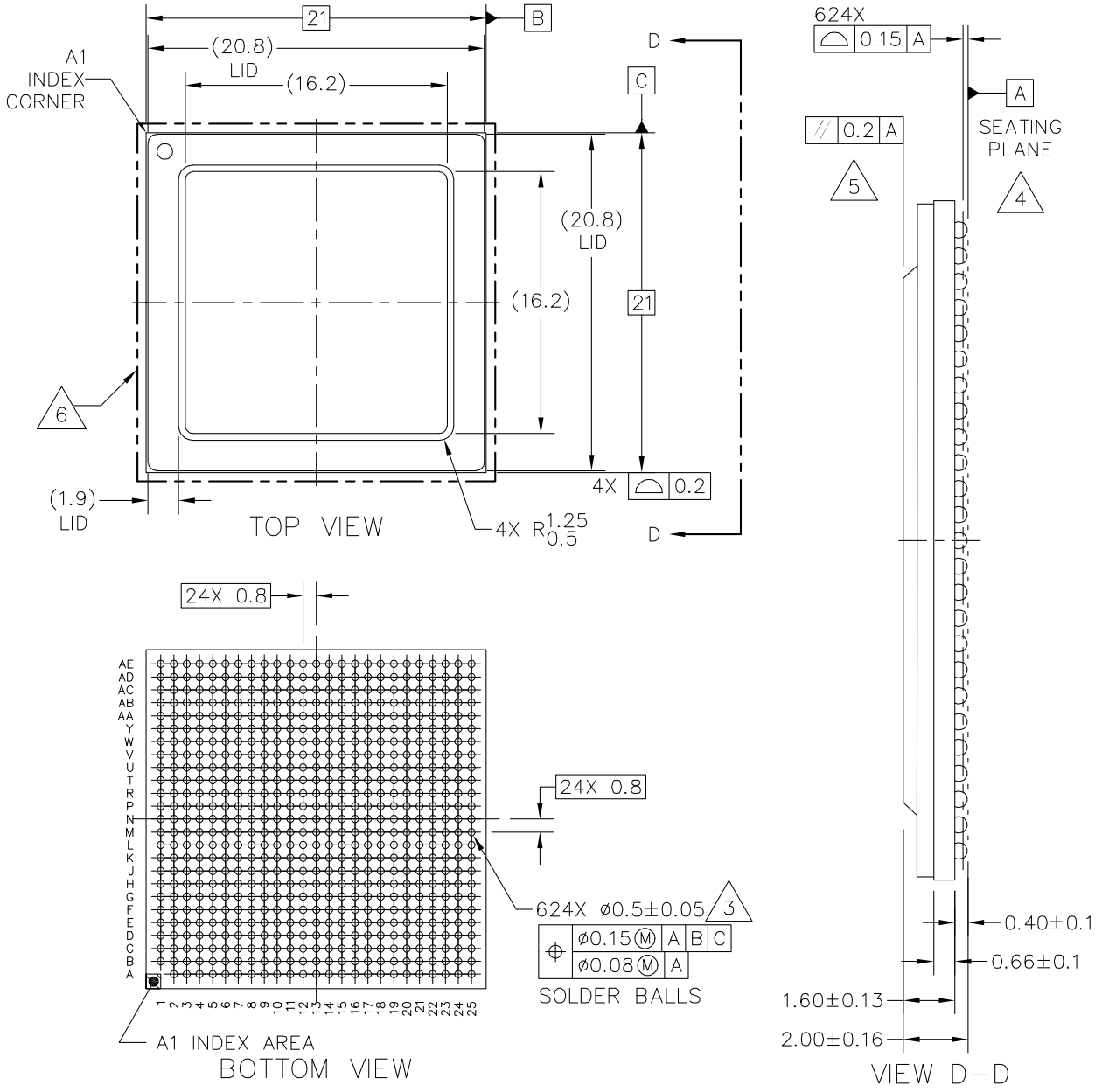
ID	Parameter	Min	Max	Unit
Internal Clock Operation				
SS1	AUDx_TXC/AUDx_RXC clock period	81.4	—	ns
SS2	AUDx_TXC/AUDx_RXC clock high period	36.0	—	ns
SS4	AUDx_TXC/AUDx_RXC clock low period	36.0	—	ns
SS6	AUDx_TXC high to AUDx_TXFS (bl) high	—	15.0	ns
SS8	AUDx_TXC high to AUDx_TXFS (bl) low	—	15.0	ns
SS10	AUDx_TXC high to AUDx_TXFS (wl) high	—	15.0	ns
SS12	AUDx_TXC high to AUDx_TXFS (wl) low	—	15.0	ns
SS14	AUDx_TXC/AUDx_RXC Internal AUDx_TXFS rise time	—	6.0	ns
SS15	AUDx_TXC/AUDx_RXC Internal AUDx_TXFS fall time	—	6.0	ns
SS16	AUDx_TXC high to AUDx_TXD valid from high impedance	—	15.0	ns
SS17	AUDx_TXC high to AUDx_TXD high/low	—	15.0	ns
SS18	AUDx_TXC high to AUDx_TXD high impedance	—	15.0	ns
Synchronous Internal Clock Operation				
SS42	AUDx_RXD setup before AUDx_TXC falling	10.0	—	ns
SS43	AUDx_RXD hold after AUDx_TXC falling	0.0	—	ns

NOTE

- All the timings for the SSI are given for a non-inverted serial clock polarity (TSCKP/RSCKP = 0) and a non-inverted frame sync (TFSI/RFSI = 0). If the polarity of the clock and/or the frame sync have been inverted, all the timing remains valid by inverting the clock signal AUDx_TXC/AUDx_RXC and/or the frame sync AUDx_TXFS/AUDx_RXFS shown in the tables and in the figures.
- All timings are on Audiomux Pads when SSI is being used for data transfer.
- The terms, WL and BL, refer to Word Length(WL) and Bit Length(BL).
- For internal Frame Sync operation using external clock, the frame sync timing is the same as that of transmit data (for example, during AC97 mode of operation).

6.2.1.1 21 x 21 mm Lidded Package

Figure 107 shows the top, bottom, and side views of the 21 × 21 mm lidded package.



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TITLE: 624 I/O FC PBGA, 21 X 21 X 2 PKG, 0.8 MM PITCH, STAMPED LID	DOCUMENT NO: 98ASA00330D	REV: D
	STANDARD: NON–JEDEC	
	08 OCT 2013	

Figure 106. 21 x 21 mm Lidded Package Top, Bottom, and Side Views (Sheet 1 of 2)

NOTES:

1. ALL DIMENSIONS IN MILLIMETERS.
2. DIMENSIONING AND TOLERANCING PER ASME Y14.5M–1994.
3. MAXIMUM SOLDER BALL DIAMETER MEASURED PARALLEL TO DATUM A.
4. DATUM A, THE SEATING PLANE, IS DETERMINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS.
5. PARALLELISM MEASUREMENT SHALL EXCLUDE ANY EFFECT OF MARK ON TOP SURFACE OF PACKAGE.
6. 21.2MM MAXIMUM PACKAGE ASSEMBLY (LID + LAMINATE) X AND Y.

	MECHANICAL OUTLINE	PRINT VERSION NOT TO SCALE
TITLE: 624 I/O FC PBGA, 21 X 21 X 2 PKG, 0.8 MM PITCH, STAMPED LID	DOCUMENT NO: 98ASA00330D	REV: D
	STANDARD: NON–JEDEC	
	08 OCT 2013	

Figure 107. 21 x 21 mm Lidded Package Top, Bottom, and Side Views (Sheet 2 of 2)

Table 100. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
DRAM_D11	AE7	NVCC_DRAM	DDR	ALT0	DRAM_DATA11	Input	PU (100K)
DRAM_D12	AB5	NVCC_DRAM	DDR	ALT0	DRAM_DATA12	Input	PU (100K)
DRAM_D13	AC5	NVCC_DRAM	DDR	ALT0	DRAM_DATA13	Input	PU (100K)
DRAM_D14	AB6	NVCC_DRAM	DDR	ALT0	DRAM_DATA14	Input	PU (100K)
DRAM_D15	AC7	NVCC_DRAM	DDR	ALT0	DRAM_DATA15	Input	PU (100K)
DRAM_D16	AB7	NVCC_DRAM	DDR	ALT0	DRAM_DATA16	Input	PU (100K)
DRAM_D17	AA8	NVCC_DRAM	DDR	ALT0	DRAM_DATA17	Input	PU (100K)
DRAM_D18	AB9	NVCC_DRAM	DDR	ALT0	DRAM_DATA18	Input	PU (100K)
DRAM_D19	Y9	NVCC_DRAM	DDR	ALT0	DRAM_DATA19	Input	PU (100K)
DRAM_D2	AC4	NVCC_DRAM	DDR	ALT0	DRAM_DATA02	Input	PU (100K)
DRAM_D20	Y7	NVCC_DRAM	DDR	ALT0	DRAM_DATA20	Input	PU (100K)
DRAM_D21	Y8	NVCC_DRAM	DDR	ALT0	DRAM_DATA21	Input	PU (100K)
DRAM_D22	AC8	NVCC_DRAM	DDR	ALT0	DRAM_DATA22	Input	PU (100K)
DRAM_D23	AA9	NVCC_DRAM	DDR	ALT0	DRAM_DATA23	Input	PU (100K)
DRAM_D24	AE9	NVCC_DRAM	DDR	ALT0	DRAM_DATA24	Input	PU (100K)
DRAM_D25	Y10	NVCC_DRAM	DDR	ALT0	DRAM_DATA25	Input	PU (100K)
DRAM_D26	AE11	NVCC_DRAM	DDR	ALT0	DRAM_DATA26	Input	PU (100K)
DRAM_D27	AB11	NVCC_DRAM	DDR	ALT0	DRAM_DATA27	Input	PU (100K)
DRAM_D28	AC9	NVCC_DRAM	DDR	ALT0	DRAM_DATA28	Input	PU (100K)
DRAM_D29	AD9	NVCC_DRAM	DDR	ALT0	DRAM_DATA29	Input	PU (100K)
DRAM_D3	AA5	NVCC_DRAM	DDR	ALT0	DRAM_DATA03	Input	PU (100K)
DRAM_D30	AD11	NVCC_DRAM	DDR	ALT0	DRAM_DATA30	Input	PU (100K)
DRAM_D31	AC11	NVCC_DRAM	DDR	ALT0	DRAM_DATA31	Input	PU (100K)
DRAM_D32	AA17	NVCC_DRAM	DDR	ALT0	DRAM_DATA32	Input	PU (100K)
DRAM_D33	AA18	NVCC_DRAM	DDR	ALT0	DRAM_DATA33	Input	PU (100K)
DRAM_D34	AC18	NVCC_DRAM	DDR	ALT0	DRAM_DATA34	Input	PU (100K)
DRAM_D35	AE19	NVCC_DRAM	DDR	ALT0	DRAM_DATA35	Input	PU (100K)
DRAM_D36	Y17	NVCC_DRAM	DDR	ALT0	DRAM_DATA36	Input	PU (100K)
DRAM_D37	Y18	NVCC_DRAM	DDR	ALT0	DRAM_DATA37	Input	PU (100K)
DRAM_D38	AB19	NVCC_DRAM	DDR	ALT0	DRAM_DATA38	Input	PU (100K)
DRAM_D39	AC19	NVCC_DRAM	DDR	ALT0	DRAM_DATA39	Input	PU (100K)
DRAM_D4	AC1	NVCC_DRAM	DDR	ALT0	DRAM_DATA04	Input	PU (100K)
DRAM_D40	Y19	NVCC_DRAM	DDR	ALT0	DRAM_DATA40	Input	PU (100K)
DRAM_D41	AB20	NVCC_DRAM	DDR	ALT0	DRAM_DATA41	Input	PU (100K)
DRAM_D42	AB21	NVCC_DRAM	DDR	ALT0	DRAM_DATA42	Input	PU (100K)
DRAM_D43	AD21	NVCC_DRAM	DDR	ALT0	DRAM_DATA43	Input	PU (100K)

Table 100. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
EIM_DA10	M22	NVCC_EIM2	GPIO	ALT0	EIM_AD10	Input	PU (100K)
EIM_DA11	M20	NVCC_EIM2	GPIO	ALT0	EIM_AD11	Input	PU (100K)
EIM_DA12	M24	NVCC_EIM2	GPIO	ALT0	EIM_AD12	Input	PU (100K)
EIM_DA13	M23	NVCC_EIM2	GPIO	ALT0	EIM_AD13	Input	PU (100K)
EIM_DA14	N23	NVCC_EIM2	GPIO	ALT0	EIM_AD14	Input	PU (100K)
EIM_DA15	N24	NVCC_EIM2	GPIO	ALT0	EIM_AD15	Input	PU (100K)
EIM_EB0	K21	NVCC_EIM2	GPIO	ALT0	EIM_EB0_B	Output	1
EIM_EB1	K23	NVCC_EIM2	GPIO	ALT0	EIM_EB1_B	Output	1
EIM_EB2	E22	NVCC_EIM0	GPIO	ALT5	GPIO2_IO30	Input	PU (100K)
EIM_EB3	F23	NVCC_EIM0	GPIO	ALT5	GPIO2_IO31	Input	PU (100K)
EIM_LBA	K22	NVCC_EIM1	GPIO	ALT0	EIM_LBA_B	Output	1
EIM_OE	J24	NVCC_EIM1	GPIO	ALT0	EIM_OE	Output	1
EIM_RW	K20	NVCC_EIM1	GPIO	ALT0	EIM_RW	Output	1
EIM_WAIT	M25	NVCC_EIM2	GPIO	ALT0	EIM_WAIT	Input	PU (100K)
ENET_CRS_DV	U21	NVCC_ENET	GPIO	ALT5	GPIO1_IO25	Input	PU (100K)
ENET_MDC	V20	NVCC_ENET	GPIO	ALT5	GPIO1_IO31	Input	PU (100K)
ENET_MDIO	V23	NVCC_ENET	GPIO	ALT5	GPIO1_IO22	Input	PU (100K)
ENET_REF_CLK[3]	V22	NVCC_ENET	GPIO	ALT5	GPIO1_IO23	Input	PU (100K)
ENET_RX_ER	W23	NVCC_ENET	GPIO	ALT5	GPIO1_IO24	Input	PU (100K)
ENET_RXD0	W21	NVCC_ENET	GPIO	ALT5	GPIO1_IO27	Input	PU (100K)
ENET_RXD1	W22	NVCC_ENET	GPIO	ALT5	GPIO1_IO26	Input	PU (100K)
ENET_TX_EN	V21	NVCC_ENET	GPIO	ALT5	GPIO1_IO28	Input	PU (100K)
ENET_TXD0	U20	NVCC_ENET	GPIO	ALT5	GPIO1_IO30	Input	PU (100K)
ENET_TXD1	W20	NVCC_ENET	GPIO	ALT5	GPIO1_IO29	Input	PU (100K)
GPIO_0	T5	NVCC_GPIO	GPIO	ALT5	GPIO1_IO00	Input	PD (100K)
GPIO_1	T4	NVCC_GPIO	GPIO	ALT5	GPIO1_IO01	Input	PU (100K)
GPIO_16	R2	NVCC_GPIO	GPIO	ALT5	GPIO7_IO11	Input	PU (100K)
GPIO_17	R1	NVCC_GPIO	GPIO	ALT5	GPIO7_IO12	Input	PU (100K)
GPIO_18	P6	NVCC_GPIO	GPIO	ALT5	GPIO7_IO13	Input	PU (100K)
GPIO_19	P5	NVCC_GPIO	GPIO	ALT5	GPIO4_IO05	Input	PU (100K)
GPIO_2	T1	NVCC_GPIO	GPIO	ALT5	GPIO1_IO02	Input	PU (100K)
GPIO_3	R7	NVCC_GPIO	GPIO	ALT5	GPIO1_IO03	Input	PU (100K)
GPIO_4	R6	NVCC_GPIO	GPIO	ALT5	GPIO1_IO04	Input	PU (100K)
GPIO_5	R4	NVCC_GPIO	GPIO	ALT5	GPIO1_IO05	Input	PU (100K)
GPIO_6	T3	NVCC_GPIO	GPIO	ALT5	GPIO1_IO06	Input	PU (100K)
GPIO_7	R3	NVCC_GPIO	GPIO	ALT5	GPIO1_IO07	Input	PU (100K)

Table 100. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
SD3_CLK	D14	NVCC_SD3	GPIO	ALT5	GPIO7_IO03	Input	PU (100K)
SD3_CMD	B13	NVCC_SD3	GPIO	ALT5	GPIO7_IO02	Input	PU (100K)
SD3_DAT0	E14	NVCC_SD3	GPIO	ALT5	GPIO7_IO04	Input	PU (100K)
SD3_DAT1	F14	NVCC_SD3	GPIO	ALT5	GPIO7_IO05	Input	PU (100K)
SD3_DAT2	A15	NVCC_SD3	GPIO	ALT5	GPIO7_IO06	Input	PU (100K)
SD3_DAT3	B15	NVCC_SD3	GPIO	ALT5	GPIO7_IO07	Input	PU (100K)
SD3_DAT4	D13	NVCC_SD3	GPIO	ALT5	GPIO7_IO01	Input	PU (100K)
SD3_DAT5	C13	NVCC_SD3	GPIO	ALT5	GPIO7_IO00	Input	PU (100K)
SD3_DAT6	E13	NVCC_SD3	GPIO	ALT5	GPIO6_IO18	Input	PU (100K)
SD3_DAT7	F13	NVCC_SD3	GPIO	ALT5	GPIO6_IO17	Input	PU (100K)
SD3_RST	D15	NVCC_SD3	GPIO	ALT5	GPIO7_IO08	Input	PU (100K)
SD4_CLK	E16	NVCC_NANDF	GPIO	ALT5	GPIO7_IO10	Input	PU (100K)
SD4_CMD	B17	NVCC_NANDF	GPIO	ALT5	GPIO7_IO09	Input	PU (100K)
SD4_DAT0	D18	NVCC_NANDF	GPIO	ALT5	GPIO2_IO08	Input	PU (100K)
SD4_DAT1	B19	NVCC_NANDF	GPIO	ALT5	GPIO2_IO09	Input	PU (100K)
SD4_DAT2	F17	NVCC_NANDF	GPIO	ALT5	GPIO2_IO10	Input	PU (100K)
SD4_DAT3	A20	NVCC_NANDF	GPIO	ALT5	GPIO2_IO11	Input	PU (100K)
SD4_DAT4	E18	NVCC_NANDF	GPIO	ALT5	GPIO2_IO12	Input	PU (100K)
SD4_DAT5	C19	NVCC_NANDF	GPIO	ALT5	GPIO2_IO13	Input	PU (100K)
SD4_DAT6	B20	NVCC_NANDF	GPIO	ALT5	GPIO2_IO14	Input	PU (100K)
SD4_DAT7	D19	NVCC_NANDF	GPIO	ALT5	GPIO2_IO15	Input	PU (100K)
TAMPER	E11	VDD_SNVS_IN	GPIO	ALT0	SNVS_TAMPER	Input	PD (100K)
TEST_MODE	E12	VDD_SNVS_IN	—	—	TCU_TEST_MODE	Input	PD (100K)
USB_H1_DN	F10	VDD_USB_CAP	—	—	USB_H1_DN	—	—
USB_H1_DP	E10	VDD_USB_CAP	—	—	USB_H1_DP	—	—
USB_OTG_CHD_B	B8	VDD_USB_CAP	—	—	USB_OTG_CHD_B	—	—
USB_OTG_DN	B6	VDD_USB_CAP	—	—	USB_OTG_DN	—	—
USB_OTG_DP	A6	VDD_USB_CAP	—	—	USB_OTG_DP	—	—
XTALI	A7	NVCC_PLL	—	—	XTALI	—	—
XTALO	B7	NVCC_PLL	—	—	XTALO	—	—

1 The state immediately after reset and before ROM firmware or software has executed.

2 Variance of the pull-up and pull-down strengths are shown in the tables as follows:

- Table 22, "GPIO I/O DC Parameters," on page 39.
- Table 23, "LPDDR2 I/O DC Electrical Parameters," on page 40
- Table 24, "DDR3/DDR3L I/O DC Electrical Parameters," on page 40

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