Welcome to E-XFL.COM

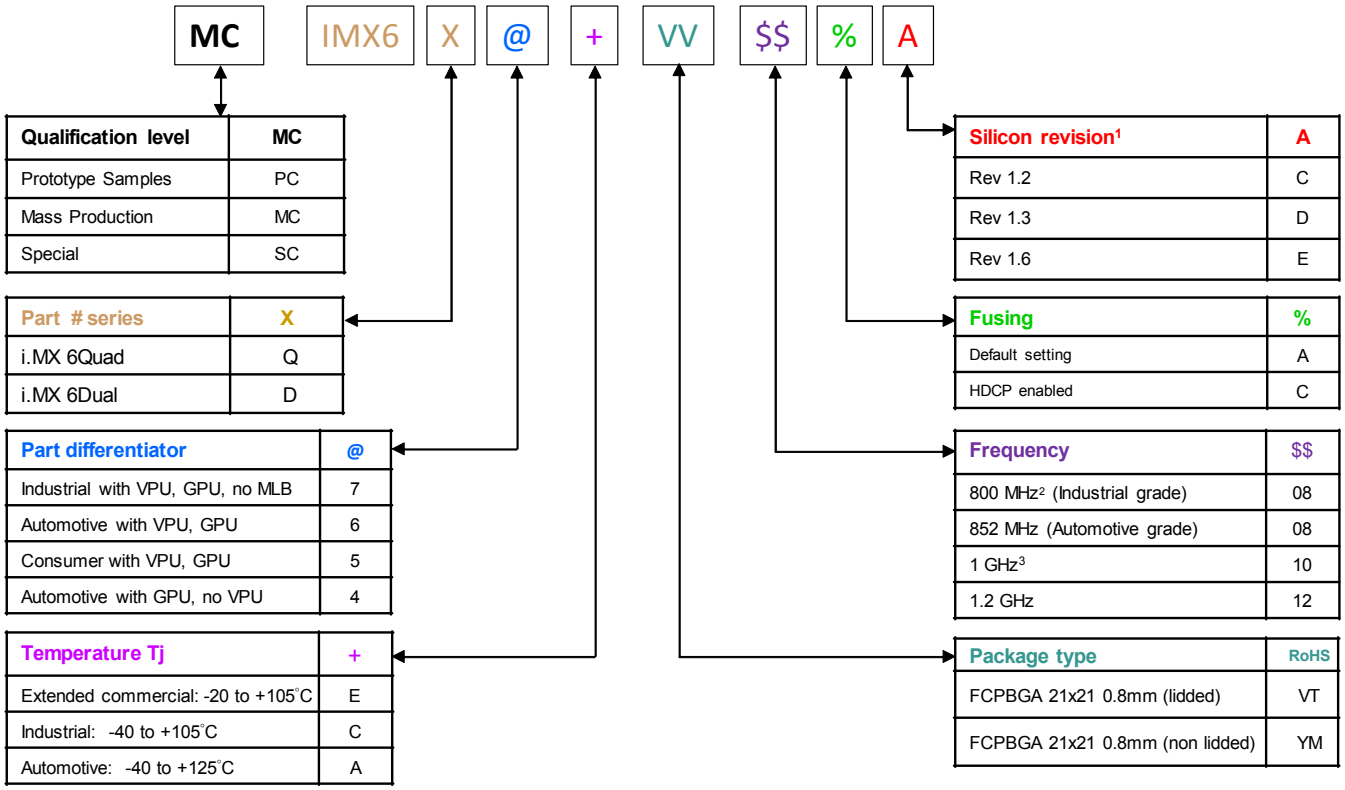
Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Active
Core Processor	ARM® Cortex®-A9
Number of Cores/Bus Width	4 Core, 32-Bit
Speed	1.0GHz
Co-Processors/DSP	Multimedia; NEON™ SIMD
RAM Controllers	LPDDR2, LVDDR3, DDR3
Graphics Acceleration	Yes
Display & Interface Controllers	Keypad, LCD
Ethernet	10/100/1000Mbps (1)
SATA	SATA 3Gbps (1)
USB	USB 2.0 + PHY (4)
Voltage - I/O	1.8V, 2.5V, 2.8V, 3.3V
Operating Temperature	-40°C ~ 125°C (TJ)
Security Features	ARM TZ, Boot Security, Cryptography, RTIC, Secure Fusebox, Secure JTAG, Secure Memory, Secure RTC, Tamper Detection
Package / Case	624-FBGA, FCBGA
Supplier Device Package	624-FCBGA (21x21)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcimx6q4avt10ae



1. See the nxp.com\imx6series Web page for latest information on the available silicon revision.
2. If a 24 MHz input clock is used (required for USB), the maximum SoC speed is limited to 792 MHz.
3. If a 24 MHz input clock is used (required for USB), the maximum SoC speed is limited to 996 MHz.

Figure 1. Part Number Nomenclature—i.MX 6Quad and i.MX 6Dual

1.2 Features

The i.MX 6Dual/6Quad processors are based on ARM Cortex-A9 MPCore platform, which has the following features:

- ARM Cortex-A9 MPCore 4xCPU processor (with TrustZone®)
- The core configuration is symmetric, where each core includes:
  - 32 KByte L1 Instruction Cache
  - 32 KByte L1 Data Cache
  - Private Timer and Watchdog
  - Cortex-A9 NEON MPE (Media Processing Engine) Co-processor

The ARM Cortex-A9 MPCore complex includes:

- General Interrupt Controller (GIC) with 128 interrupt support
- Global Timer
- Snoop Control Unit (SCU)
- 1 MB unified I/D L2 cache, shared by two/four cores

- Searches will return all occurrences of the named signal
- Signal names are consistent between i.MX 6 series products implementing the same modules
- The module instance is incorporated into the signal name

This standardization applies only to signal names. The ball names are preserved to prevent the need to change schematics, BSDL models, IBIS models, and so on.

Table 2. i.MX 6Dual/6Quad Modules List (continued)

Block Mnemonic	Block Name	Subsystem	Brief Description
uSDHC-1 uSDHC-2 uSDHC-2 uSDHC-4	SD/MMC and SDXC Enhanced Multi-Media Card / Secure Digital Host Controller	Connectivity Peripherals	i.MX 6Dual/6Quad specific SoC characteristics: All four MMC/SD/SDIO controller IPs are identical and are based on the uSDHC IP. They are: • Conforms to the SD Host Controller Standard Specification version 3.0 • Fully compliant with MMC command/response sets and Physical Layer as defined in the Multimedia Card System Specification, v4.2/4.3/4.4/4.41 including high-capacity (size > 2 GB) cards HC MMC. Hardware reset as specified for eMMC cards is supported at ports #3 and #4 only. • Fully compliant with SD command/response sets and Physical Layer as defined in the SD Memory Card Specifications, v3.0 including high-capacity SDHC cards up to 32 GB and SDXC cards up to 2TB. • Fully compliant with SDIO command/response sets and interrupt/read-wait mode as defined in the SDIO Card Specification, Part E1, v1.10 • Fully compliant with SD Card Specification, Part A2, SD Host Controller Standard Specification, v2.00 All four ports support: • 1-bit or 4-bit transfer mode specifications for SD and SDIO cards up to UHS-I SDR104 mode (104 MB/s max) • 1-bit, 4-bit, or 8-bit transfer mode specifications for MMC cards up to 52 MHz in both SDR and DDR modes (104 MB/s max) However, the SoC-level integration and I/O muxing logic restrict the functionality to the following: • Instances #1 and #2 are primarily intended to serve as external slots or interfaces to on-board SDIO devices. These ports are equipped with “Card Detection” and “Write Protection” pads and do not support hardware reset. • Instances #3 and #4 are primarily intended to serve interfaces to embedded MMC memory or interfaces to on-board SDIO devices. These ports do not have “Card detection” and “Write Protection” pads and do support hardware reset. • All ports can work with 1.8 V and 3.3 V cards. There are two completely independent I/O power domains for Ports #1 and #2 in four bit configuration (SD interface). Port #3 is placed in his own independent power domain and port #4 shares power domain with some other interfaces.
VDOA	VDOA	Multimedia Peripherals	The Video Data Order Adapter (VDOA) is used to re-order video data from the “tiled” order used by the VPU to the conventional raster-scan order needed by the IPU.
VPU	Video Processing Unit	Multimedia Peripherals	A high-performing video processing unit (VPU), which covers many SD-level and HD-level video decoders and SD-level encoders as a multi-standard video codec engine as well as several important video processing, such as rotation and mirroring. See the i.MX 6Dual/6Quad reference manual (IMX6DQRM) for complete list of VPU’s decoding/encoding capabilities.
WDOG-1	Watchdog	Timer Peripherals	The Watchdog Timer supports two comparison points during each counting period. Each of the comparison points is configurable to evoke an interrupt to the ARM core, and a second point evokes an external event on the WDOG line.

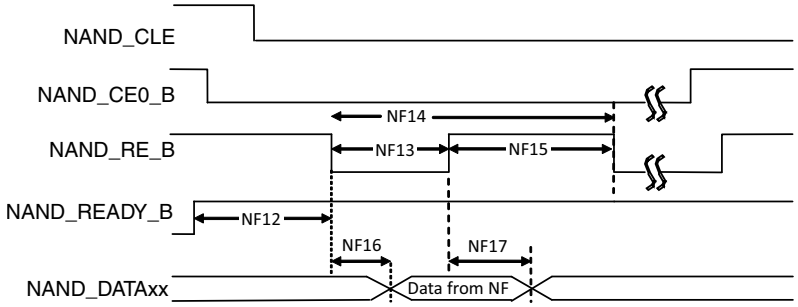


Figure 27. Read Data Latch Cycle Timing Diagram (Non-EDO Mode)

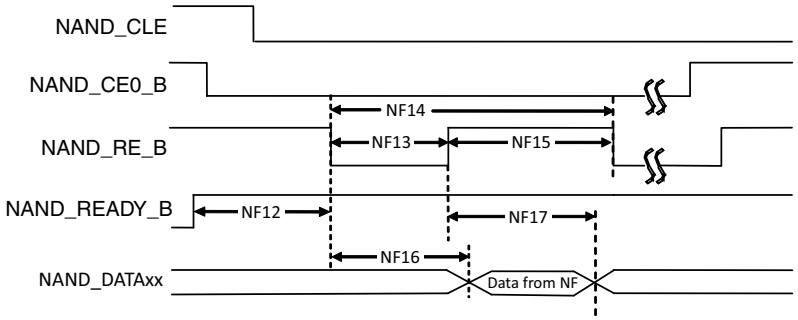


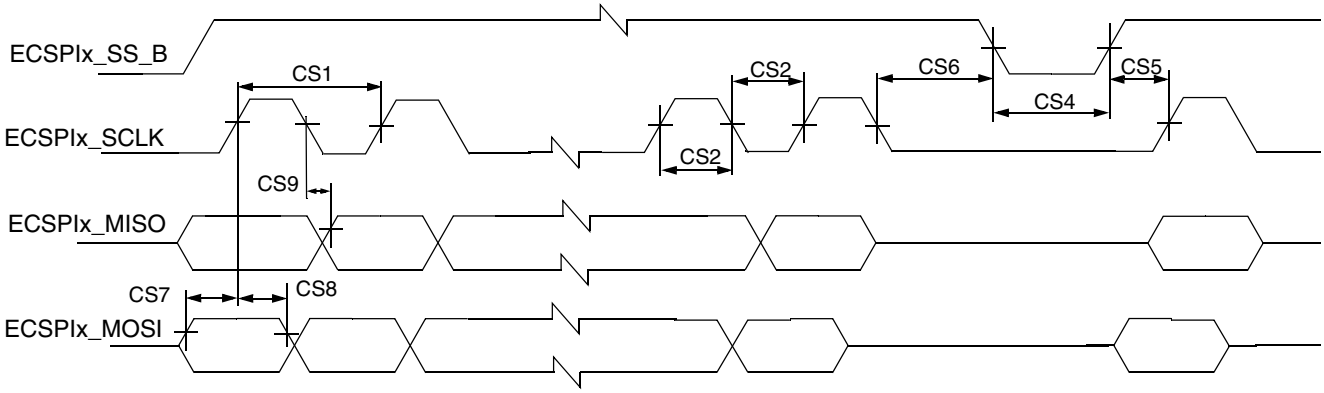
Figure 28. Read Data Latch Cycle Timing Diagram (EDO Mode)

Table 44. Asynchronous Mode Timing Parameters[1]

ID	Parameter	Symbol	Timing T = GPMI Clock Cycle		Unit
			Min	Max	
NF1	NAND_CLE setup time	tCLS	(AS + DS) × T - 0.12 [see 2,3]		ns
NF2	NAND_CLE hold time	tCLH	DH × T - 0.72 [see 2]		ns
NF3	NAND_CEx_B setup time	tCS	(AS + DS + 1) × T [see 3,2]		ns
NF4	NAND_CEx_B hold time	tCH	(DH+1) × T - 1 [see 2]		ns
NF5	NAND_WE_B pulse width	tWP	DS × T [see 2]		ns
NF6	NAND_ALE setup time	tALS	(AS + DS) × T - 0.49 [see 3,2]		ns
NF7	NAND_ALE hold time	tALH	(DH × T - 0.42 [see 2]		ns
NF8	Data setup time	tDS	DS × T - 0.26 [see 2]		ns
NF9	Data hold time	tDH	DH × T - 1.37 [see 2]		ns
NF10	Write cycle time	tWC	(DS + DH) × T [see 2]		ns
NF11	NAND_WE_B hold time	tWH	DH × T [see 2]		ns
NF12	Ready to NAND_RE_B low	tRR[4]	(AS + 2) × T [see 3,2]	—	ns
NF13	NAND_RE_B pulse width	tRP	DS × T [see 2]		ns
NF14	READ cycle time	tRC	(DS + DH) × T [see 2]		ns
NF15	NAND_RE_B high hold time	tREH	DH × T [see 2]		ns

4.12.2.2 ECSPI Slave Mode Timing

Figure 36 depicts the timing of ECSPI in slave mode and Table 48 lists the ECSPI slave mode timing characteristics.



Note: ECSPIx_MISO is always driven (not tri-stated) between actual data transmissions. This limits the ECSPI to be connected between a single master and a single slave.

Figure 36. ECSPI Slave Mode Timing Diagram

Table 48. ECSPI Slave Mode Timing Parameters

ID	Parameter	Symbol	Min	Max	Unit
CS1	ECSPIx_SCLK Cycle Time–Read • Slow group[1] • Fast group[2] ECSPIx_SCLK Cycle Time–Write	t_{clk}	 55 40 15	—	ns
CS2	ECSPIx_SCLK High or Low Time–Read • Slow group[1] • Fast group[2] ECSPIx_SCLK High or Low Time–Write	t_{SW}	 26 20 7	—	ns
CS4	ECSPIx_SSx pulse width	t_{CSLH}	Half ECSPIx_SCLK period	—	ns
CS5	ECSPIx_SSx Lead Time (CS setup time)	t_{SCS}	5	—	ns
CS6	ECSPIx_SSx Lag Time (CS hold time)	t_{HCS}	5	—	ns
CS7	ECSPIx_MOSI Setup Time	t_{Smosi}	4	—	ns
CS8	ECSPIx_MOSI Hold Time	t_{Hmosi}	4	—	ns
CS9	ECSPIx_MISO Propagation Delay (C_{LOAD} = 20 pF) • Slow group[1] • Fast group[2]	t_{PDmiso}	4	 25 17	ns

[1] ECSPI slow includes:
ECSPI1/DISP0_DAT22, ECSPI1/KEY_COL1, ECSPI1/CSI0_DAT6, ECSPI2/EIM_OE, ECSPI2/DISP0_DAT17, ECSPI2/CSI0_DAT10, ECSPI3/DISP0_DAT2

[2] ECSPI fast includes:
ECSPI1/EIM_D17, ECSPI4/EIM_D22, ECSPI5/SD2_DAT0, ECSPI5/SD1_DAT0

Table 49. Enhanced Serial Audio Interface (ESAI) Timing (continued)

ID	Parameter[1,2]	Symbol	Expression[2]	Min	Max	Condition[3]	Unit
81	ESAI_TX_CLK rising edge to ESAI_TX_FS out (wr) low[5]	— —	— —	— —	22.0 12.0	x ck i ck	ns
82	ESAI_TX_CLK rising edge to ESAI_TX_FS out (wl) high	— —	— —	— —	19.0 9.0	x ck i ck	ns
83	ESAI_TX_CLK rising edge to ESAI_TX_FS out (wl) low	— —	— —	— —	20.0 10.0	x ck i ck	ns
84	ESAI_TX_CLK rising edge to data out enable from high impedance	— —	— —	— —	22.0 17.0	x ck i ck	ns
86	ESAI_TX_CLK rising edge to data out valid	— —	— —	— —	19.0 13.0	x ck i ck	ns
87	ESAI_TX_CLK rising edge to data out high impedance [67]	— —	— —	— —	21.0 16.0	x ck i ck	ns
89	ESAI_TX_FS input (bl, wr) setup time before ESAI_TX_CLK falling edge[5]	— —	— —	2.0 18.0	— —	x ck i ck	ns
90	ESAI_TX_FS input (wl) setup time before ESAI_TX_CLK falling edge	— —	— —	2.0 18.0	— —	x ck i ck	ns
91	ESAI_TX_FS input hold time after ESAI_TX_CLK falling edge	— —	— —	4.0 5.0	— —	x ck i ck	ns
95	ESAI_RX_HF_CLK/ESAI_TX_HF_CLK clock cycle	—	$2 \times T_C$	15	—	—	ns
96	ESAI_TX_HF_CLK input rising edge to ESAI_TX_CLK output	—	—	—	18.0	—	ns
97	ESAI_RX_HF_CLK input rising edge to ESAI_RX_CLK output	—	—	—	18.0	—	ns

1 i ck = internal clock
x ck = external clock
i ck a = internal clock, asynchronous mode
(asynchronous implies that ESAI_TX_CLK and ESAI_RX_CLK are two different clocks)
i ck s = internal clock, synchronous mode
(synchronous implies that ESAI_TX_CLK and ESAI_RX_CLK are the same clock)

2 bl = bit length
wl = word length
wr = word length relative

3 ESAI_TX_CLK(ESAI_TX_CLK pin) = transmit clock
ESAI_RX_CLK(ESAI_RX_CLK pin) = receive clock
ESAI_TX_FS(ESAI_TX_FS pin) = transmit frame sync
ESAI_RX_FS(ESAI_RX_FS pin) = receive frame sync
ESAI_TX_HF_CLK(ESAI_TX_HF_CLK pin) = transmit high frequency clock
ESAI_RX_HF_CLK(ESAI_RX_HF_CLK pin) = receive high frequency clock

4 For the internal clock, the external clock cycle is defined by Icyc and the ESAI control register.

5 The word-relative frame sync signal waveform relative to the clock operates in the same manner as the bit-length frame sync signal waveform, but it spreads from one serial clock before the first bit clock (like the bit length frame sync signal), until the second-to-last bit clock of the first word in the frame.

6 Periodically sampled and not 100% tested.

Table 50. SD/eMMC4.3 Interface Timing Specification (continued)

ID	Parameter	Symbols	Min	Max	Unit
eSDHC Input/Card Outputs SD_CMD, SD_DATAx (Reference to SDx_CLK)					
SD7	eSDHC Input Setup Time	t_{ISU}	2.5	—	ns
SD8	eSDHC Input Hold Time[4]	t_{IH}	1.5	—	ns

1 In low speed mode, card clock must be lower than 400 kHz, voltage ranges from 2.7 to 3.6 V.

2 In normal (full) speed mode for SD/SDIO card, clock frequency can be any value between 0—25 MHz. In high-speed mode, clock frequency can be any value between 0—50 MHz.

3 In normal (full) speed mode for MMC card, clock frequency can be any value between 0—20 MHz. In high-speed mode, clock frequency can be any value between 0—52 MHz.

4 To satisfy hold timing, the delay difference between clock input and cmd/data input must not exceed 2 ns.

4.12.4.2 eMMC4.4/4.41 (Dual Data Rate) eSDHCv3 AC Timing

Figure 40 depicts the timing of eMMC4.4/4.41. Table 51 lists the eMMC4.4/4.41 timing characteristics. Be aware that only SDx_DATAx is sampled on both edges of the clock (not applicable to SD_CMD).

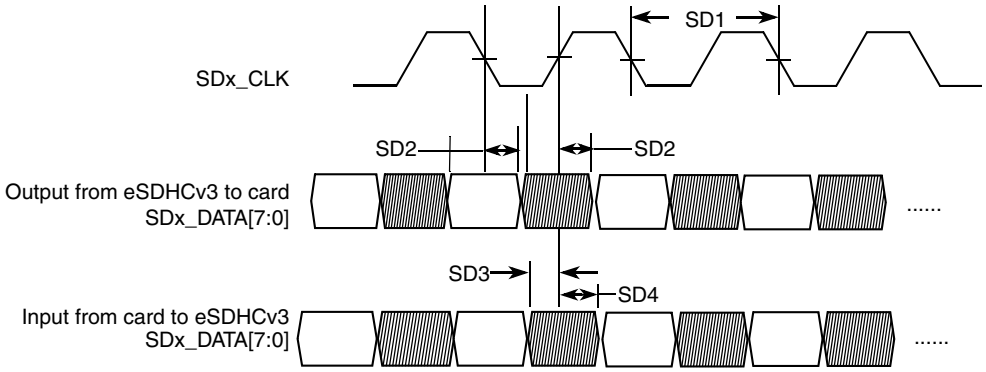


Figure 40. eMMC4.4/4.41 Timing

Table 51. eMMC4.4/4.41 Interface Timing Specification

ID	Parameter	Symbols	Min	Max	Unit
Card Input Clock[1]					
SD1	Clock Frequency (EMMC4.4 DDR)	f_{PP}	0	52	MHz
SD1	Clock Frequency (SD3.0 DDR)	f_{PP}	0	50	MHz
uSDHC Output / Card Inputs SD_CMD, SD_DATAx (Reference to SD_CLK)					
SD2	uSDHC Output Delay	t_{OD}	2.5	7.1	ns
uSDHC Input / Card Outputs SD_CMD, SD_DATAx (Reference to SD_CLK)					
SD3	uSDHC Input Setup Time	t_{ISU}	1.7	—	ns
SD4	uSDHC Input Hold Time	t_{IH}	1.5	—	ns

1 Clock duty cycle will be in the range of 47% to 53%.

4.12.5.2 RMII Mode Timing

In RMII mode, ENET_CLK is used as the REF_CLK, which is a 50 MHz ± 50 ppm continuous reference clock. ENET_RX_EN is used as the ENET_RX_EN in RMII. Other signals under RMII mode include ENET_TX_EN, ENET0_TXD[1:0], ENET_RXD[1:0] and ENET_RX_ER.

Figure 46 shows RMII mode timings. Table 57 describes the timing parameters (M16–M21) shown in the figure.

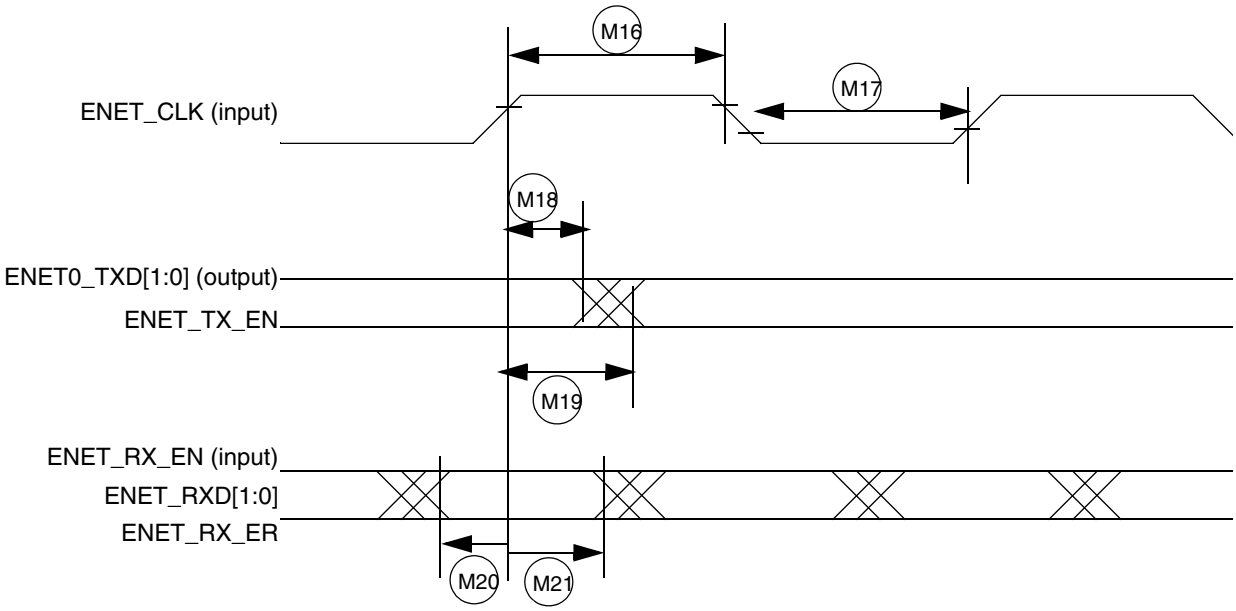


Figure 46. RMII Mode Signal Timing Diagram

Table 57. RMII Signal Timing

ID	Characteristic	Min	Max	Unit
M16	ENET_CLK pulse width high	35%	65%	ENET_CLK period
M17	ENET_CLK pulse width low	35%	65%	ENET_CLK period
M18	ENET_CLK to ENET0_TXD[1:0], ENET_TX_EN invalid	4	—	ns
M19	ENET_CLK to ENET0_TXD[1:0], ENET_TX_EN valid	—	13.5	ns
M20	ENET_RXD[1:0], ENET_RX_EN(ENET_RX_EN), ENET_RX_ER to ENET_CLK setup	4	—	ns
M21	ENET_CLK to ENET_RXD[1:0], ENET_RX_EN, ENET_RX_ER hold	2	—	ns

Table 64. Video Signal Cross-Reference (continued)

i.MX 6Dual/6Quad	LCD						Comment[1,2]
Port Name (x = 0, 1)	RGB, Signal Name (General)	RGB/TV Signal Allocation (Example)					
		16-bit RGB	18-bit RGB	24 Bit RGB	8-bit YCrCb[3]	16-bit YCrCb	20-bit YCrCb	
IPUx_DIx_PIN04	—						Additional frame/row synchronous signals with programmable timing
IPUx_DIx_PIN05	—						
IPUx_DIx_PIN06	—						
IPUx_DIx_PIN07	—						
IPUx_DIx_PIN08	—						
IPUx_DIx_D0_CS	—						—
IPUx_DIx_D1_CS	—						Alternate mode of PWM output for contrast or brightness control
IPUx_DIx_PIN11	—						—
IPUx_DIx_PIN12	—						—
IPUx_DIx_PIN13	—						Register select signal
IPUx_DIx_PIN14	—						Optional RS2
IPUx_DIx_PIN15	DRDY/DV						Data validation/blank, data enable
IPUx_DIx_PIN16	—						Additional data synchronous signals with programmable features/timing
IPUx_DIx_PIN17	Q						

1 Signal mapping (both data and control/synchronization) is flexible. The table provides examples.

2 Restrictions for ports IPUx_DISPx_DAT00 through IPUx_DISPx_DAT23 are as follows:
- A maximum of three continuous groups of bits can be independently mapped to the external bus. Groups must not overlap.
- The bit order is expressed in each of the bit groups, for example, B[0] = least significant blue pixel bit.

3 This mode works in compliance with recommendation ITU-R BT.656. The timing reference signals (frame start, frame end, line start, and line end) are embedded in the 8-bit data bus. Only video data is supported, transmission of non-video related data during blanking intervals is not supported.

NOTE

Table 64 provides information for both the DISP0 and DISP1 ports. However, DISP1 port has reduced pinout depending on IOMUXC configuration and therefore may not support all configurations. See the IOMUXC table for details.

4.12.10.5 IPU Display Interface Timing

The IPU Display Interface supports two kinds of display accesses: synchronous and asynchronous. There are two groups of external interface pins to provide synchronous and asynchronous controls.

4.12.10.5.1 Synchronous Controls

The synchronous control changes its value as a function of a system or of an external clock. This control has a permanent period and a permanent waveform.

There are special physical outputs to provide synchronous controls:

- The ipp_disp_clk is a dedicated base synchronous signal that is used to generate a base display (component, pixel) clock for a display.
- The ipp_pin_1– ipp_pin_7 are general purpose synchronous pins, that can be used to provide HSYNC, VSYNC, DRDY or any else independent signal to a display.

The IPU has a system of internal binding counters for internal events (such as, HSYNC/VSYNC) calculation. The internal event (local start point) is synchronized with internal DI_CLK. A suitable control starts from the local start point with predefined UP and DOWN values to calculate control's changing points with half DI_CLK resolution. A full description of the counter system can be found in the IPU chapter of the i.MX 6Dual/6Quad reference manual (IMX6DQRM).

4.12.10.5.2 Asynchronous Controls

The asynchronous control is a data-oriented signal that changes its value with an output data according to additional internal flags coming with the data.

There are special physical outputs to provide asynchronous controls, as follows:

- The ipp_d0_cs and ipp_d1_cs pins are dedicated to provide chip select signals to two displays.
- The ipp_pin_11– ipp_pin_17 are general purpose asynchronous pins, that can be used to provide WR. RD, RS or any other data-oriented signal to display.

NOTE

The IPU has independent signal generators for asynchronous signals toggling. When a DI decides to put a new asynchronous data on the bus, a new internal start (local start point) is generated. The signal generators calculate predefined UP and DOWN values to change pins states with half DI_CLK resolution.

4.12.10.6 Synchronous Interfaces to Standard Active Matrix TFT LCD Panels

4.12.10.6.1 IPU Display Operating Signals

The IPU uses four control signals and data to operate a standard synchronous interface:

- IPP_DISP_CLK—Clock to display
- HSYNC—Horizontal synchronization
- VSYNC—Vertical synchronization
- DRDY—Active data

All synchronous display controls are generated on the base of an internally generated "local start point". The synchronous display controls can be placed on time axis with DI's offset, up and down parameters. The display access can be whole number of DI clock (Tdiclk) only. The IPP_DATA can not be moved relative to the local start point. The data bus of the synchronous interface is output direction only.

Figure 65 depicts the synchronous display interface timing for access level. The DISP_CLK_DOWN and DISP_CLK_UP parameters are register-controlled. Table 66 lists the synchronous display interface timing characteristics.

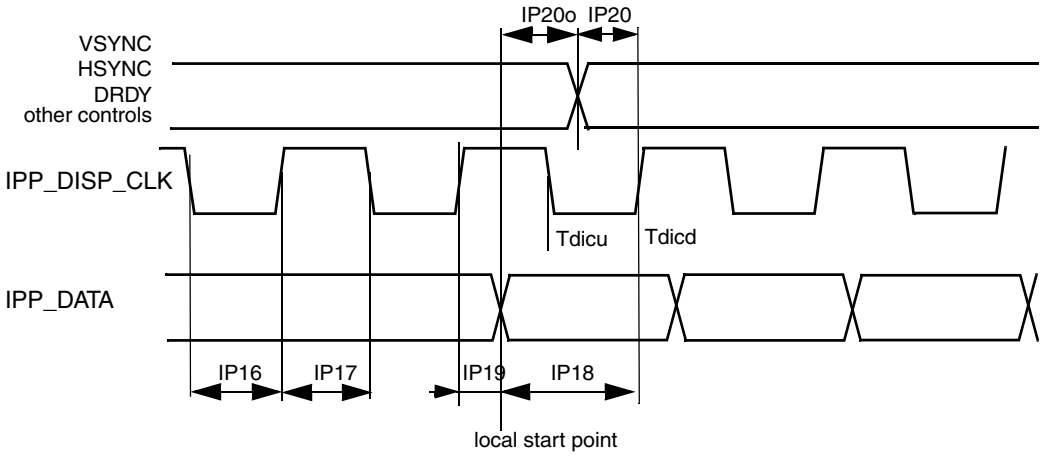


Figure 65. Synchronous Display Interface Timing Diagram—Access Level

Table 66. Synchronous Display Interface Timing Characteristics (Access Level)

ID	Parameter	Symbol	Min	Typ[1]	Max	Unit
IP16	Display interface clock low time	Tckl	Tdicd-Tdicu-1.24	Tdicd[2]-Tdicu[3]	Tdicd-Tdicu+1.24	ns
IP17	Display interface clock high time	Tckh	Tdicp-Tdicd+Tdicu-1.24	Tdicp-Tdicd+Tdicu	Tdicp-Tdicd+Tdicu+1.2	ns
IP18	Data setup time	Tdsu	Tdicd-1.24	Tdicu	—	ns
IP19	Data holdup time	Tdhd	Tdicp-Tdicd-1.24	Tdicp-Tdicu	—	ns
IP20o	Control signals offset times (defined for each pin)	Tocsu	Tocsu-1.24	Tocsu	Tocsu+1.24	ns
IP20	Control signals setup time to display interface clock (defined for each pin)	Tcsu	Tdicd-1.24-Tocsu%Tdicp	Tdicu	—	ns

[1]The exact conditions have not been finalized, but will likely match the current customer requirement for their specific display. These conditions may be chip specific.

[2] Display interface clock down time

$$Tdicd = \frac{1}{2}\left(T_{diclk} \times ceil\left[\frac{2 \times DISP\_CLK\_DOWN}{DI\_CLK\_PERIOD}\right]\right)$$

[3] Display interface clock up time where CEIL(X) rounds the elements of X to the nearest integers towards infinity.

$$Tdicu = \frac{1}{2}\left(T_{diclk} \times ceil\left[\frac{2 \times DISP\_CLK\_UP}{DI\_CLK\_PERIOD}\right]\right)$$

4.12.20.2 SSI Receiver Timing with Internal Clock

Figure 91 depicts the SSI receiver internal clock timing and Table 83 lists the timing parameters for the receiver timing with the internal clock.

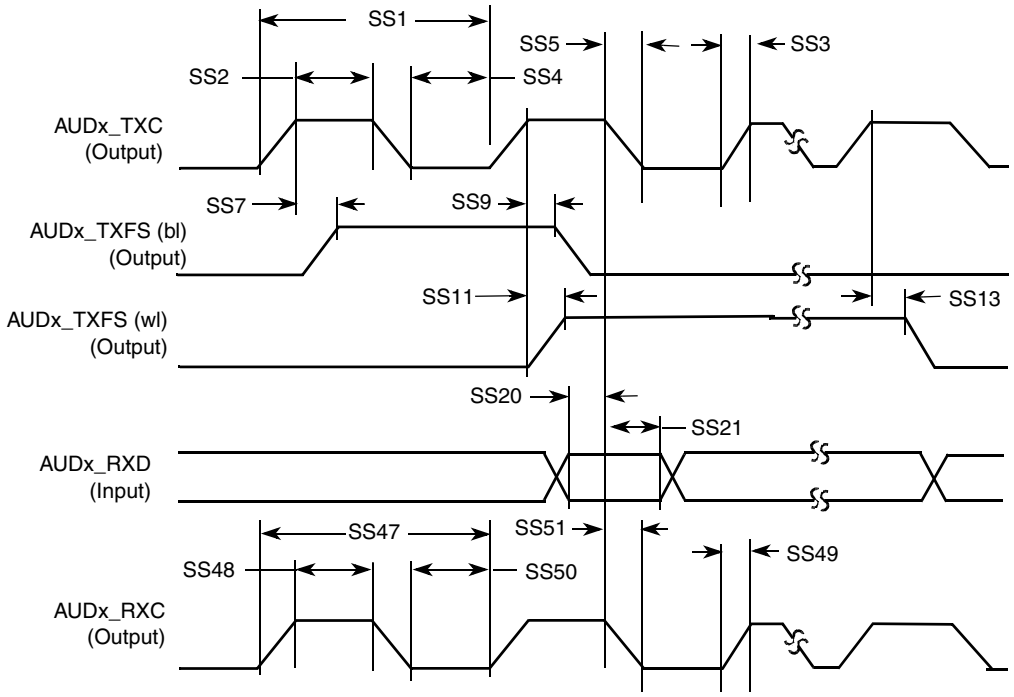


Figure 91. SSI Receiver Internal Clock Timing Diagram

Table 83. SSI Receiver Timing with Internal Clock

ID	Parameter	Min	Max	Unit
Internal Clock Operation				
SS1	AUDx_TXC/AUDx_RXC clock period	81.4	—	ns
SS2	AUDx_TXC/AUDx_RXC clock high period	36.0	—	ns
SS3	AUDx_TXC/AUDx_RXC clock rise time	—	6.0	ns
SS4	AUDx_TXC/AUDx_RXC clock low period	36.0	—	ns
SS5	AUDx_TXC/AUDx_RXC clock fall time	—	6.0	ns
SS7	AUDx_RXC high to AUDx_TXFS (bl) high	—	15.0	ns
SS9	AUDx_RXC high to AUDx_TXFS (bl) low	—	15.0	ns
SS11	AUDx_RXC high to AUDx_TXFS (wl) high	—	15.0	ns
SS13	AUDx_RXC high to AUDx_TXFS (wl) low	—	15.0	ns
SS20	AUDx_RXD setup time before AUDx_RXC low	10.0	—	ns
SS21	AUDx_RXD hold time after AUDx_RXC low	0.0	—	ns

Table 83. SSI Receiver Timing with Internal Clock (continued)

ID	Parameter	Min	Max	Unit
Oversampling Clock Operation				
SS47	Oversampling clock period	15.04	—	ns
SS48	Oversampling clock high period	6.0	—	ns
SS49	Oversampling clock rise time	—	3.0	ns
SS50	Oversampling clock low period	6.0	—	ns
SS51	Oversampling clock fall time	—	3.0	ns

NOTE

- All the timings for the SSI are given for a non-inverted serial clock polarity (TSCKP/RSCKP = 0) and a non-inverted frame sync (TFSI/RFSI = 0). If the polarity of the clock and/or the frame sync have been inverted, all the timing remains valid by inverting the clock signal AUDx_TXC/AUDx_RXC and/or the frame sync AUDx_TXFS/AUDx_RXFS shown in the tables and in the figures.
- All timings are on Audiomux Pads when SSI is being used for data transfer.
- AUDx_TXC and AUDx_RXC refer to the Transmit and Receive sections of the SSI.
- The terms, WL and BL, refer to Word Length (WL) and Bit Length(BL).
- For internal Frame Sync operation using external clock, the frame sync timing is same as that of transmit data (for example, during AC97 mode of operation).

4.12.20.3 SSI Transmitter Timing with External Clock

Figure 92 depicts the SSI transmitter external clock timing and Table 84 lists the timing parameters for the transmitter timing with the external clock.

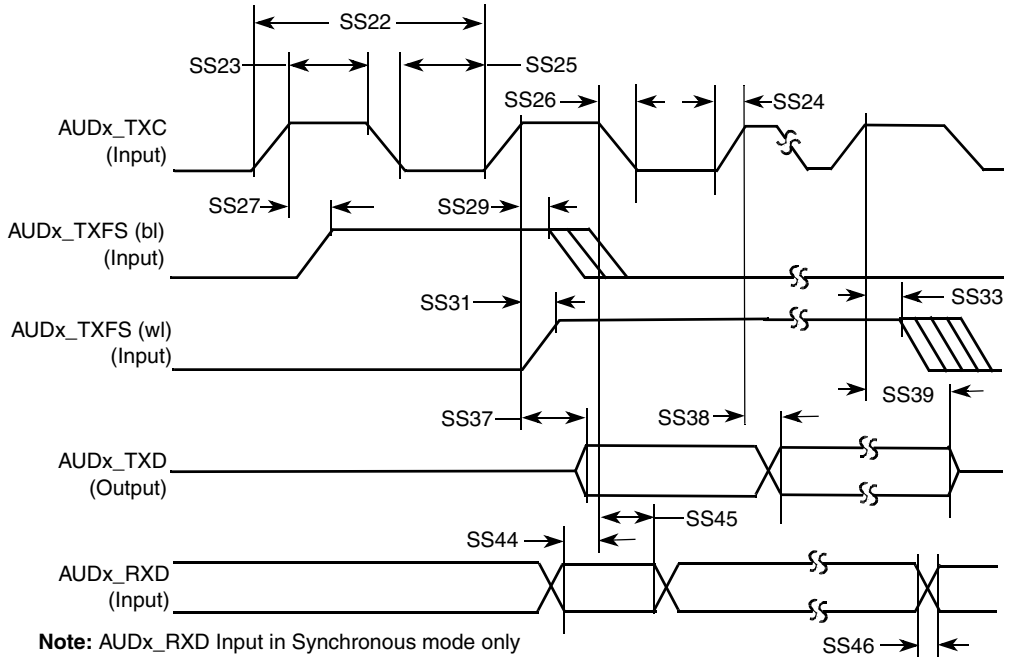


Figure 92. SSI Transmitter External Clock Timing Diagram

Table 84. SSI Transmitter Timing with External Clock

ID	Parameter	Min	Max	Unit
External Clock Operation				
SS22	AUDx_TXC/AUDx_RXC clock period	81.4	—	ns
SS23	AUDx_TXC/AUDx_RXC clock high period	36.0	—	ns
SS24	AUDx_TXC/AUDx_RXC clock rise time	—	6.0	ns
SS25	AUDx_TXC/AUDx_RXC clock low period	36.0	—	ns
SS26	AUDx_TXC/AUDx_RXC clock fall time	—	6.0	ns
SS27	AUDx_TXC high to AUDx_TXFS (bl) high	–10.0	15.0	ns
SS29	AUDx_TXC high to AUDx_TXFS (bl) low	10.0	—	ns
SS31	AUDx_TXC high to AUDx_TXFS (wl) high	–10.0	15.0	ns
SS33	AUDx_TXC high to AUDx_TXFS (wl) low	10.0	—	ns
SS37	AUDx_TXC high to AUDx_TXD valid from high impedance	—	15.0	ns
SS38	AUDx_TXC high to AUDx_TXD high/low	—	15.0	ns
SS39	AUDx_TXC high to AUDx_TXD high impedance	—	15.0	ns

6.2.2 21 x 21 mm Ground, Power, Sense, and Reference Contact Assignments

Table 95 shows the device connection list for ground, power, sense, and reference contact signals.

Table 95. 21 x 21 mm Supplies Contact Assignment

Supply Rail Name	Ball(s) Position(s)	Remark
CSI_REXT	D4	—
DRAM_VREF	AC2	—
DSI_REXT	G4	—
FA_ANA	A5	—
GND	A13, A25, A4, A8, AA10, AA13, AA16, AA19, AA22, AD4, D3, F8, J15, L10, M15, P15, T15, U8, W17, AA7, AD7, D6, G10, J18, L12, M18, P18, T17, V19, W18, AB24, AE1, D8, G19, J2, L15, M8, P8, T19, V8, W19, AB3, AE25, E5, G3, J8, L18, N10, R12, T8, W10, W3, AD10, B4, E6, H12, K10, L2, N15, R15, U11, W11, W7, AD13, C1, E7, H15, K12, L5, N18, R17, U12, W12, W8, AD16, C10, F5, H18, K15, L8, N8, R8, U15, W13, W9, AD19, C4, F6, H8, K18, M10, P10, T11, U17, W15, Y24, AD22, C6, F7, J12, K8, M12, P12, T12, U19, W16, Y5	—
GPANAIO	C8	Analog output for NXP use only. This output must remain unconnected
HDMI_DDCCEC	K2	Analog ground reference for the Hot Plug detect signal
HDMI_REF	J1	—
HDMI_VP	L7	—
HDMI_VPH	M7	—
NVCC_CSI	N7	Supply of the camera sensor interface
NVCC_DRAM	R18, T18, U18, V10, V11, V12, V13, V14, V15, V16, V17, V18, V9	Supply of the DDR interface
NVCC_EIM0	K19	Supply of the EIM interface
NVCC_EIM1	L19	Supply of the EIM interface
NVCC_EIM2	M19	Supply of the EIM interface
NVCC_ENET	R19	Supply of the ENET interface
NVCC_GPIO	P7	Supply of the GPIO interface
NVCC_JTAG	J7	Supply of the JTAG tap controller interface
NVCC_LCD	P19	Supply of the LCD interface
NVCC_LVDS2P5	V7	Supply of the LVDS display interface and DDR pre-drivers. Even if the LVDS interface is not used, this supply must remain powered.

Table 96. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
DISP0_DAT14	U25	NVCC_LCD	GPIO	ALT5	GPIO5_IO08	Input	PU (100K)
DISP0_DAT15	T22	NVCC_LCD	GPIO	ALT5	GPIO5_IO09	Input	PU (100K)
DISP0_DAT16	T21	NVCC_LCD	GPIO	ALT5	GPIO5_IO10	Input	PU (100K)
DISP0_DAT17	U24	NVCC_LCD	GPIO	ALT5	GPIO5_IO11	Input	PU (100K)
DISP0_DAT18	V25	NVCC_LCD	GPIO	ALT5	GPIO5_IO12	Input	PU (100K)
DISP0_DAT19	U23	NVCC_LCD	GPIO	ALT5	GPIO5_IO13	Input	PU (100K)
DISP0_DAT2	P23	NVCC_LCD	GPIO	ALT5	GPIO4_IO23	Input	PU (100K)
DISP0_DAT20	U22	NVCC_LCD	GPIO	ALT5	GPIO5_IO14	Input	PU (100K)
DISP0_DAT21	T20	NVCC_LCD	GPIO	ALT5	GPIO5_IO15	Input	PU (100K)
DISP0_DAT22	V24	NVCC_LCD	GPIO	ALT5	GPIO5_IO16	Input	PU (100K)
DISP0_DAT23	W24	NVCC_LCD	GPIO	ALT5	GPIO5_IO17	Input	PU (100K)
DISP0_DAT3	P21	NVCC_LCD	GPIO	ALT5	GPIO4_IO24	Input	PU (100K)
DISP0_DAT4	P20	NVCC_LCD	GPIO	ALT5	GPIO4_IO25	Input	PU (100K)
DISP0_DAT5	R25	NVCC_LCD	GPIO	ALT5	GPIO4_IO26	Input	PU (100K)
DISP0_DAT6	R23	NVCC_LCD	GPIO	ALT5	GPIO4_IO27	Input	PU (100K)
DISP0_DAT7	R24	NVCC_LCD	GPIO	ALT5	GPIO4_IO28	Input	PU (100K)
DISP0_DAT8	R22	NVCC_LCD	GPIO	ALT5	GPIO4_IO29	Input	PU (100K)
DISP0_DAT9	T25	NVCC_LCD	GPIO	ALT5	GPIO4_IO30	Input	PU (100K)
DRAM_A0	AC14	NVCC_DRAM	DDR	ALT0	DRAM_ADDR00	Output	0
DRAM_A1	AB14	NVCC_DRAM	DDR	ALT0	DRAM_ADDR01	Output	0
DRAM_A10	AA15	NVCC_DRAM	DDR	ALT0	DRAM_ADDR10	Output	0
DRAM_A11	AC12	NVCC_DRAM	DDR	ALT0	DRAM_ADDR11	Output	0
DRAM_A12	AD12	NVCC_DRAM	DDR	ALT0	DRAM_ADDR12	Output	0
DRAM_A13	AC17	NVCC_DRAM	DDR	ALT0	DRAM_ADDR13	Output	0
DRAM_A14	AA12	NVCC_DRAM	DDR	ALT0	DRAM_ADDR14	Output	0
DRAM_A15	Y12	NVCC_DRAM	DDR	ALT0	DRAM_ADDR15	Output	0
DRAM_A2	AA14	NVCC_DRAM	DDR	ALT0	DRAM_ADDR02	Output	0
DRAM_A3	Y14	NVCC_DRAM	DDR	ALT0	DRAM_ADDR03	Output	0
DRAM_A4	W14	NVCC_DRAM	DDR	ALT0	DRAM_ADDR04	Output	0
DRAM_A5	AE13	NVCC_DRAM	DDR	ALT0	DRAM_ADDR05	Output	0
DRAM_A6	AC13	NVCC_DRAM	DDR	ALT0	DRAM_ADDR06	Output	0
DRAM_A7	Y13	NVCC_DRAM	DDR	ALT0	DRAM_ADDR07	Output	0
DRAM_A8	AB13	NVCC_DRAM	DDR	ALT0	DRAM_ADDR08	Output	0
DRAM_A9	AE12	NVCC_DRAM	DDR	ALT0	DRAM_ADDR09	Output	0
DRAM_CAS	AE16	NVCC_DRAM	DDR	ALT0	DRAM_CAS_B	Output	0
DRAM_CS0	Y16	NVCC_DRAM	DDR	ALT0	DRAM_CS0_B	Output	0

Table 96. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
DRAM_D40	Y19	NVCC_DRAM	DDR	ALT0	DRAM_DATA40	Input	PU (100K)
DRAM_D41	AB20	NVCC_DRAM	DDR	ALT0	DRAM_DATA41	Input	PU (100K)
DRAM_D42	AB21	NVCC_DRAM	DDR	ALT0	DRAM_DATA42	Input	PU (100K)
DRAM_D43	AD21	NVCC_DRAM	DDR	ALT0	DRAM_DATA43	Input	PU (100K)
DRAM_D44	Y20	NVCC_DRAM	DDR	ALT0	DRAM_DATA44	Input	PU (100K)
DRAM_D45	AA20	NVCC_DRAM	DDR	ALT0	DRAM_DATA45	Input	PU (100K)
DRAM_D46	AE21	NVCC_DRAM	DDR	ALT0	DRAM_DATA46	Input	PU (100K)
DRAM_D47	AC21	NVCC_DRAM	DDR	ALT0	DRAM_DATA47	Input	PU (100K)
DRAM_D48	AC22	NVCC_DRAM	DDR	ALT0	DRAM_DATA48	Input	PU (100K)
DRAM_D49	AE22	NVCC_DRAM	DDR	ALT0	DRAM_DATA49	Input	PU (100K)
DRAM_D5	AD1	NVCC_DRAM	DDR	ALT0	DRAM_DATA05	Input	PU (100K)
DRAM_D50	AE24	NVCC_DRAM	DDR	ALT0	DRAM_DATA50	Input	PU (100K)
DRAM_D51	AC24	NVCC_DRAM	DDR	ALT0	DRAM_DATA51	Input	PU (100K)
DRAM_D52	AB22	NVCC_DRAM	DDR	ALT0	DRAM_DATA52	Input	PU (100K)
DRAM_D53	AC23	NVCC_DRAM	DDR	ALT0	DRAM_DATA53	Input	PU (100K)
DRAM_D54	AD25	NVCC_DRAM	DDR	ALT0	DRAM_DATA54	Input	PU (100K)
DRAM_D55	AC25	NVCC_DRAM	DDR	ALT0	DRAM_DATA55	Input	PU (100K)
DRAM_D56	AB25	NVCC_DRAM	DDR	ALT0	DRAM_DATA56	Input	PU (100K)
DRAM_D57	AA21	NVCC_DRAM	DDR	ALT0	DRAM_DATA57	Input	PU (100K)
DRAM_D58	Y25	NVCC_DRAM	DDR	ALT0	DRAM_DATA58	Input	PU (100K)
DRAM_D59	Y22	NVCC_DRAM	DDR	ALT0	DRAM_DATA59	Input	PU (100K)
DRAM_D6	AB4	NVCC_DRAM	DDR	ALT0	DRAM_DATA06	Input	PU (100K)
DRAM_D60	AB23	NVCC_DRAM	DDR	ALT0	DRAM_DATA60	Input	PU (100K)
DRAM_D61	AA23	NVCC_DRAM	DDR	ALT0	DRAM_DATA61	Input	PU (100K)
DRAM_D62	Y23	NVCC_DRAM	DDR	ALT0	DRAM_DATA62	Input	PU (100K)
DRAM_D63	W25	NVCC_DRAM	DDR	ALT0	DRAM_DATA63	Input	PU (100K)
DRAM_D7	AE4	NVCC_DRAM	DDR	ALT0	DRAM_DATA07	Input	PU (100K)
DRAM_D8	AD5	NVCC_DRAM	DDR	ALT0	DRAM_DATA08	Input	PU (100K)
DRAM_D9	AE5	NVCC_DRAM	DDR	ALT0	DRAM_DATA09	Input	PU (100K)
DRAM_DQM0	AC3	NVCC_DRAM	DDR	ALT0	DRAM_DQM0	Output	0
DRAM_DQM1	AC6	NVCC_DRAM	DDR	ALT0	DRAM_DQM1	Output	0
DRAM_DQM2	AB8	NVCC_DRAM	DDR	ALT0	DRAM_DQM2	Output	0
DRAM_DQM3	AE10	NVCC_DRAM	DDR	ALT0	DRAM_DQM3	Output	0
DRAM_DQM4	AB18	NVCC_DRAM	DDR	ALT0	DRAM_DQM4	Output	0
DRAM_DQM5	AC20	NVCC_DRAM	DDR	ALT0	DRAM_DQM5	Output	0
DRAM_DQM6	AD24	NVCC_DRAM	DDR	ALT0	DRAM_DQM6	Output	0

Table 96. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
EIM_DA6	K25	NVCC_EIM2	GPIO	ALT0	EIM_AD06	Input	PU (100K)
EIM_DA7	L25	NVCC_EIM2	GPIO	ALT0	EIM_AD07	Input	PU (100K)
EIM_DA8	L24	NVCC_EIM2	GPIO	ALT0	EIM_AD08	Input	PU (100K)
EIM_DA9	M21	NVCC_EIM2	GPIO	ALT0	EIM_AD09	Input	PU (100K)
EIM_DA10	M22	NVCC_EIM2	GPIO	ALT0	EIM_AD10	Input	PU (100K)
EIM_DA11	M20	NVCC_EIM2	GPIO	ALT0	EIM_AD11	Input	PU (100K)
EIM_DA12	M24	NVCC_EIM2	GPIO	ALT0	EIM_AD12	Input	PU (100K)
EIM_DA13	M23	NVCC_EIM2	GPIO	ALT0	EIM_AD13	Input	PU (100K)
EIM_DA14	N23	NVCC_EIM2	GPIO	ALT0	EIM_AD14	Input	PU (100K)
EIM_DA15	N24	NVCC_EIM2	GPIO	ALT0	EIM_AD15	Input	PU (100K)
EIM_EB0	K21	NVCC_EIM2	GPIO	ALT0	EIM_EB0_B	Output	1
EIM_EB1	K23	NVCC_EIM2	GPIO	ALT0	EIM_EB1_B	Output	1
EIM_EB2	E22	NVCC_EIM0	GPIO	ALT5	GPIO2_IO30	Input	PU (100K)
EIM_EB3	F23	NVCC_EIM0	GPIO	ALT5	GPIO2_IO31	Input	PU (100K)
EIM_LBA	K22	NVCC_EIM1	GPIO	ALT0	EIM_LBA_B	Output	1
EIM_OE	J24	NVCC_EIM1	GPIO	ALT0	EIM_OE	Output	1
EIM_RW	K20	NVCC_EIM1	GPIO	ALT0	EIM_RW	Output	1
EIM_WAIT	M25	NVCC_EIM2	GPIO	ALT0	EIM_WAIT	Input	PU (100K)
ENET_CRS_DV	U21	NVCC_ENET	GPIO	ALT5	GPIO1_IO25	Input	PU (100K)
ENET_MDC	V20	NVCC_ENET	GPIO	ALT5	GPIO1_IO31	Input	PU (100K)
ENET_MDIO	V23	NVCC_ENET	GPIO	ALT5	GPIO1_IO22	Input	PU (100K)
ENET_REF_CLK[3]	V22	NVCC_ENET	GPIO	ALT5	GPIO1_IO23	Input	PU (100K)
ENET_RX_ER	W23	NVCC_ENET	GPIO	ALT5	GPIO1_IO24	Input	PU (100K)
ENET_RXD0	W21	NVCC_ENET	GPIO	ALT5	GPIO1_IO27	Input	PU (100K)
ENET_RXD1	W22	NVCC_ENET	GPIO	ALT5	GPIO1_IO26	Input	PU (100K)
ENET_TX_EN	V21	NVCC_ENET	GPIO	ALT5	GPIO1_IO28	Input	PU (100K)
ENET_TXD0	U20	NVCC_ENET	GPIO	ALT5	GPIO1_IO30	Input	PU (100K)
ENET_TXD1	W20	NVCC_ENET	GPIO	ALT5	GPIO1_IO29	Input	PU (100K)
GPIO_0	T5	NVCC_GPIO	GPIO	ALT5	GPIO1_IO00	Input	PD (100K)
GPIO_1	T4	NVCC_GPIO	GPIO	ALT5	GPIO1_IO01	Input	PU (100K)
GPIO_16	R2	NVCC_GPIO	GPIO	ALT5	GPIO7_IO11	Input	PU (100K)
GPIO_17	R1	NVCC_GPIO	GPIO	ALT5	GPIO7_IO12	Input	PU (100K)
GPIO_18	P6	NVCC_GPIO	GPIO	ALT5	GPIO7_IO13	Input	PU (100K)
GPIO_19	P5	NVCC_GPIO	GPIO	ALT5	GPIO4_IO05	Input	PU (100K)
GPIO_2	T1	NVCC_GPIO	GPIO	ALT5	GPIO1_IO02	Input	PU (100K)
GPIO_3	R7	NVCC_GPIO	GPIO	ALT5	GPIO1_IO03	Input	PU (100K)

Table 96. 21 x 21 mm Functional Contact Assignments (continued)

Ball Name	Ball	Power Group	Ball Type	Out of Reset Condition[1]			
				Default Mode (Reset Mode)	Default Function (Signal Name)	Input/Output	Value[2]
NANDF_WP_B	E15	NVCC_NANDF	GPIO	ALT5	GPIO6_IO09	Input	PU (100K)
ONOFF	D12	VDD_SNVS_IN	GPIO	—	SRC_ONOFF	Input	PU (100K)
PCIE_RXM	B1	PCIE_VPH	—	—	PCIE_RX_N	—	—
PCIE_RXP	B2	PCIE_VPH	—	—	PCIE_RX_P	—	—
PCIE_TXM	A3	PCIE_VPH	—	—	PCIE_TX_N	—	—
PCIE_TXP	B3	PCIE_VPH	—	—	PCIE_TX_P	—	—
PMIC_ON_REQ	D11	VDD_SNVS_IN	GPIO	ALT0	SNVS_PMIC_ON_REQ	Output	Open Drain with PU (100K)
PMIC_STBY_REQ	F11	VDD_SNVS_IN	GPIO	ALT0	CCM_PMIC_STBY_REQ	Output	0
POR_B	C11	VDD_SNVS_IN	GPIO	ALT0	SRC_POR_B	Input	PU (100K)
RGMII_RD0	C24	NVCC_RGMII	DDR	ALT5	GPIO6_IO25	Input	PU (100K)
RGMII_RD1	B23	NVCC_RGMII	DDR	ALT5	GPIO6_IO27	Input	PU (100K)
RGMII_RD2	B24	NVCC_RGMII	DDR	ALT5	GPIO6_IO28	Input	PU (100K)
RGMII_RD3	D23	NVCC_RGMII	DDR	ALT5	GPIO6_IO29	Input	PU (100K)
RGMII_RX_CTL	D22	NVCC_RGMII	DDR	ALT5	GPIO6_IO24	Input	PD (100K)
RGMII_RXC	B25	NVCC_RGMII	DDR	ALT5	GPIO6_IO30	Input	PD (100K)
RGMII_TD0	C22	NVCC_RGMII	DDR	ALT5	GPIO6_IO20	Input	PU (100K)
RGMII_TD1	F20	NVCC_RGMII	DDR	ALT5	GPIO6_IO21	Input	PU (100K)
RGMII_TD2	E21	NVCC_RGMII	DDR	ALT5	GPIO6_IO22	Input	PU (100K)
RGMII_TD3	A24	NVCC_RGMII	DDR	ALT5	GPIO6_IO23	Input	PU (100K)
RGMII_TX_CTL	C23	NVCC_RGMII	DDR	ALT5	GPIO6_IO26	Input	PD (100K)
RGMII_TXC	D21	NVCC_RGMII	DDR	ALT5	GPIO6_IO19	Input	PD (100K)
RTC_XTALI	D9	VDD_SNVS_CAP	—	—	RTC_XTALI	—	—
RTC_XTALO	C9	VDD_SNVS_CAP	—	—	RTC_XTALO	—	—
SATA_RXM	A14	SATA_VPH	—	—	SATA_PHY_RX_N	—	—
SATA_RXP	B14	SATA_VPH	—	—	SATA_PHY_RX_P	—	—
SATA_TXM	B12	SATA_VPH	—	—	SATA_PHY_TX_N	—	—
SATA_TXP	A12	SATA_VPH	—	—	SATA_PHY_TX_P	—	—
SD1_CLK	D20	NVCC_SD1	GPIO	ALT5	GPIO1_IO20	Input	PU (100K)
SD1_CMD	B21	NVCC_SD1	GPIO	ALT5	GPIO1_IO18	Input	PU (100K)
SD1_DAT0	A21	NVCC_SD1	GPIO	ALT5	GPIO1_IO16	Input	PU (100K)
SD1_DAT1	C20	NVCC_SD1	GPIO	ALT5	GPIO1_IO17	Input	PU (100K)
SD1_DAT2	E19	NVCC_SD1	GPIO	ALT5	GPIO1_IO19	Input	PU (100K)
SD1_DAT3	F18	NVCC_SD1	GPIO	ALT5	GPIO1_IO21	Input	PU (100K)
SD2_CLK	C21	NVCC_SD2	GPIO	ALT5	GPIO1_IO10	Input	PU (100K)
SD2_CMD	F19	NVCC_SD2	GPIO	ALT5	GPIO1_IO11	Input	PU (100K)

How to Reach Us:

Home Page:
nxp.com

Web Support:
nxp.com/support

Document Number: IMX6DQAEC
Rev. 5, 09/2017