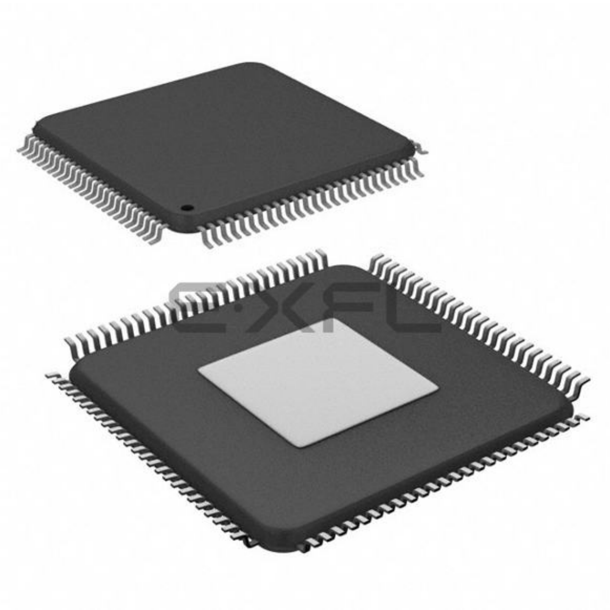

Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Not For New Designs
Core Processor	C166SV2
Core Size	16-Bit
Speed	66MHz
Connectivity	CANbus, EBI/EMI, I²C, LINbus, SPI, SSC, UART/USART, USI
Peripherals	I²S, POR, PWM, WDT
Number of I/O	75
Program Memory Size	384KB (384K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	34K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP Exposed Pad
Supplier Device Package	PG-LQFP-100-3
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/xe164f48f66lacfxuma1

The XE164 types are offered with several Flash memory sizes. Table 2 describes the location of the available memory areas for each Flash memory size.

Table 2 Flash Memory Allocation

Total Flash Size	Flash Area A[1)]	Flash Area B	Flash Area C
768 Kbytes	$C0'0000_H$ … $C0'EFFF_H$	$C1'0000_H$ … $CB'FFFF_H$	n.a.
576 Kbytes	$C0'0000_H$ … $C0'EFFF_H$	$C1'0000_H$ … $C8'FFFF_H$	n.a.
384 Kbytes	$C0'0000_H$ … $C0'EFFF_H$	$C1'0000_H$ … $C5'FFFF_H$	n.a.
192 Kbytes	$C0'0000_H$ … $C0'EFFF_H$	$C1'0000_H$ … $C1'FFFF_H$	$C4'0000_H$ … $C4'FFFF_H$

1) The uppermost 4-Kbyte sector of the first Flash segment is reserved for internal use ($C0'F000_H$ to $C0'FFFF_H$).

The XE164 types are offered with different interface options. Table 3 lists the available channels for each option.

Table 3 Interface Channel Association

Total Number	Available Channels
11 ADC0 channels	CH0, CH2 … CH5, CH8 … CH11, CH13, CH15
6 ADC0 channels	CH0, CH2, CH3, CH4, CH5, CH8
5 ADC1 channels	CH0, CH2, CH4, CH5, CH6
4 CAN nodes	CAN0, CAN1, CAN2, CAN3
2 CAN nodes	CAN0, CAN1
6 serial channels	U0C0, U0C1, U1C0, U1C1, U2C0, U2C1
4 serial channels	U0C0, U0C1, U1C0, U1C1

2 General Device Information

The XE164 series of real time signal controllers is a part of the Infineon XE166 Family of full-feature single-chip CMOS microcontrollers. These devices extend the functionality and performance of the C166 Family in terms of instructions (MAC unit), peripherals, and speed. They combine high CPU performance (up to 80 million instructions per second) with extended peripheral functionality and enhanced IO capabilities. Optimized peripherals can be adapted flexibly to meet the application requirements. These derivatives utilize clock generation via PLL and internal or external clock sources. On-chip memory modules include program Flash, program RAM, and data RAM.

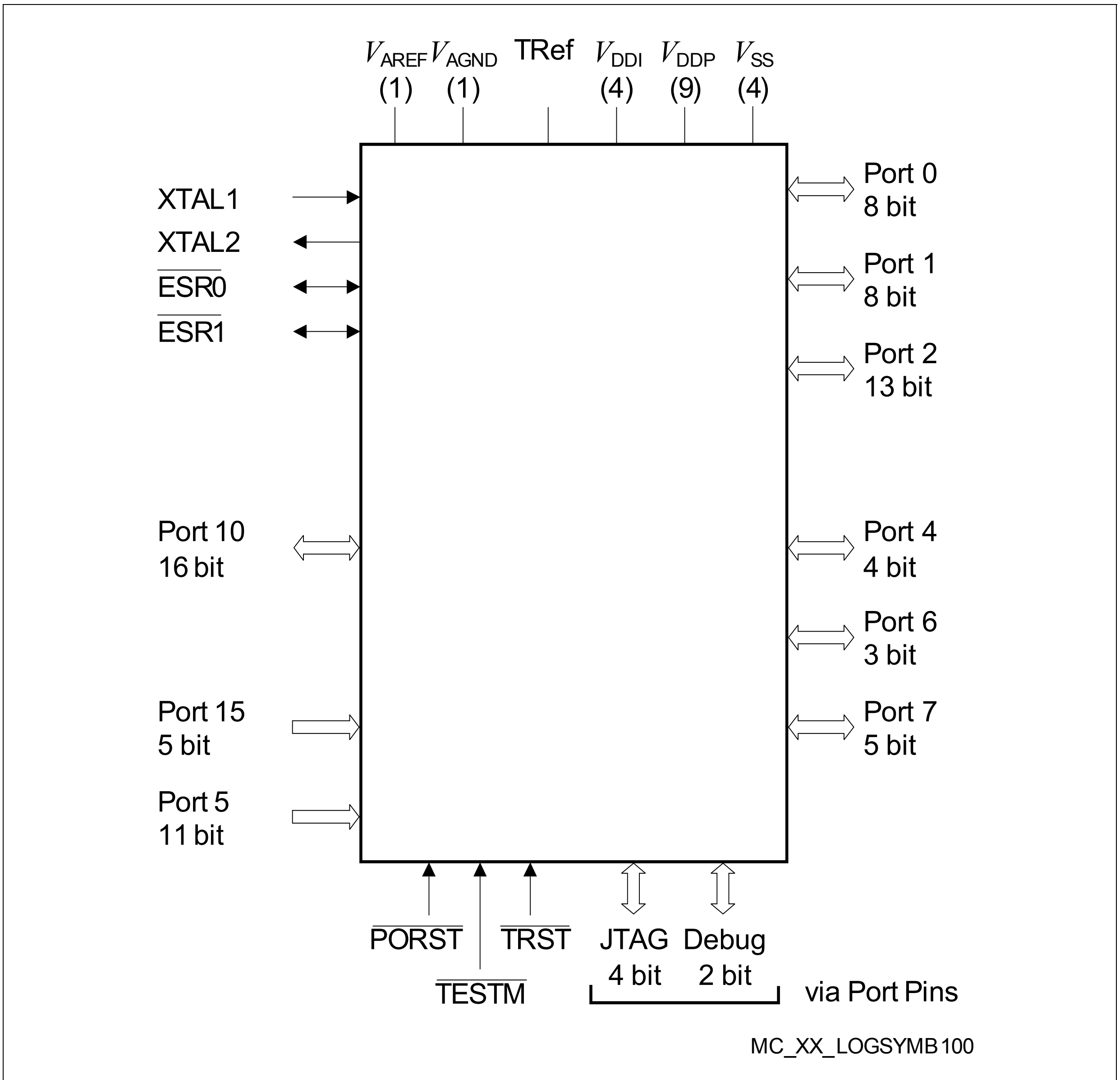

Figure 1 Logic Symbol

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
12	P6.1	O0 / I	St/A	**Bit 1 of Port 6, General Purpose Input/Output**
	EMUX1	O1	St/A	**External Analog MUX Control Output 1 (ADC0)**
	T3OUT	O2	St/A	**GPT1 Timer T3 Toggle Latch Output**
	U1C1_DOUT	O3	St/A	**USIC1 Channel 1 Shift Data Output**
	ADCx_ REQTRyC	I	St/A	**External Request Trigger Input for ADC0/1**
13	P6.2	O0 / I	St/A	**Bit 2 of Port 6, General Purpose Input/Output**
	EMUX2	O1	St/A	**External Analog MUX Control Output 2 (ADC0)**
	T6OUT	O2	St/A	**GPT2 Timer T6 Toggle Latch Output**
	U1C1_ SCLKOUT	O3	St/A	**USIC1 Channel 1 Shift Clock Output**
	U1C1_DX1C	I	St/A	**USIC1 Channel 1 Shift Clock Input**
15	P15.0	I	In/A	**Bit 0 of Port 15, General Purpose Input**
	ADC1_CH0	I	In/A	**Analog Input Channel 0 for ADC1**
16	P15.2	I	In/A	**Bit 2 of Port 15, General Purpose Input**
	ADC1_CH2	I	In/A	**Analog Input Channel 2 for ADC1**
	T5IN	I	In/A	**GPT2 Timer T5 Count/Gate Input**
17	P15.4	I	In/A	**Bit 4 of Port 15, General Purpose Input**
	ADC1_CH4	I	In/A	**Analog Input Channel 4 for ADC1**
	T6IN	I	In/A	**GPT2 Timer T6 Count/Gate Input**
18	P15.5	I	In/A	**Bit 5 of Port 15, General Purpose Input**
	ADC1_CH5	I	In/A	**Analog Input Channel 5 for ADC1**
	T6EUD	I	In/A	**GPT2 Timer T6 External Up/Down Control Input**
19	P15.6	I	In/A	**Bit 6 of Port 15, General Purpose Input**
	ADC1_CH6	I	In/A	**Analog Input Channel 6 for ADC1**
20	V_{AREF}	-	PS/A	**Reference Voltage for A/D Converters ADC0/1**
21	V_{AGND}	-	PS/A	**Reference Ground for A/D Converters ADC0/1**
22	P5.0	I	In/A	**Bit 0 of Port 5, General Purpose Input**
	ADC0_CH0	I	In/A	**Analog Input Channel 0 for ADC0**

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
35	P5.15	I	In/A	**Bit 15 of Port 5, General Purpose Input**
	ADC0_CH15	I	In/A	**Analog Input Channel 15 for ADC0**
36	P2.12	O0 / I	St/B	**Bit 12 of Port 2, General Purpose Input/Output**
	U0C0_ SELO4	O1	St/B	**USIC0 Channel 0 Select/Control 4 Output**
	U0C1_ SELO3	O2	St/B	**USIC0 Channel 1 Select/Control 3 Output**
	READY	I	St/B	**External Bus Interface READY Input**
37	P2.11	O0 / I	St/B	**Bit 11 of Port 2, General Purpose Input/Output**
	U0C0_ SELO2	O1	St/B	**USIC0 Channel 0 Select/Control 2 Output**
	U0C1_ SELO2	O2	St/B	**USIC0 Channel 1 Select/Control 2 Output**
	$\overline{\text{BHE}}$/$\overline{\text{WRH}}$	OH	St/B	**External Bus Interf. High-Byte Control Output** Can operate either as Byte High Enable ($\overline{\text{BHE}}$) or as Write strobe for High Byte ($\overline{\text{WRH}}$).
39	P2.0	O0 / I	St/B	**Bit 0 of Port 2, General Purpose Input/Output**
	AD13	OH / I	St/B	**External Bus Interface Address/Data Line 13**
	RxDC0C	I	St/B	**CAN Node 0 Receive Data Input**
40	P2.1	O0 / I	St/B	**Bit 1 of Port 2, General Purpose Input/Output**
	TxDC0	O1	St/B	**CAN Node 0 Transmit Data Output**
	AD14	OH / I	St/B	**External Bus Interface Address/Data Line 14**
	ESR1_5	I	St/B	**ESR1 Trigger Input 5**
	EX0AINA	I	St/B	**External Interrupt Trigger Input**
41	P2.2	O0 / I	St/B	**Bit 2 of Port 2, General Purpose Input/Output**
	TxDC1	O1	St/B	**CAN Node 1 Transmit Data Output**
	AD15	OH / I	St/B	**External Bus Interface Address/Data Line 15**
	ESR2_5	I	St/B	**ESR2 Trigger Input 5**
	EX1AINA	I	St/B	**External Interrupt Trigger Input**
42	P4.0	O0 / I	St/B	**Bit 0 of Port 4, General Purpose Input/Output**
	CC2_24	O3 / I	St/B	**CAPCOM2 CC24IO Capture Inp./ Compare Out.**
	$\overline{\text{CS0}}$	OH	St/B	**External Bus Interface Chip Select 0 Output**

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
66	P2.10	O0 / I	St/B	**Bit 10 of Port 2, General Purpose Input/Output**
	U0C1_DOUT	O1	St/B	**USIC0 Channel 1 Shift Data Output**
	U0C0_ SELO3	O2	St/B	**USIC0 Channel 0 Select/Control 3 Output**
	CC2_23	O3 / I	St/B	**CAPCOM2 CC23IO Capture Inp./ Compare Out.**
	A23	OH	St/B	**External Bus Interface Address Line 23**
	U0C1_DX0E	I	St/B	**USIC0 Channel 1 Shift Data Input**
	CAPIN	I	St/B	**GPT2 Register CAPREL Capture Input**
67	P10.3	O0 / I	St/B	**Bit 3 of Port 10, General Purpose Input/Output**
	CCU60_ COUT60	O2	St/B	**CCU60 Channel 0 Output**
	AD3	OH / I	St/B	**External Bus Interface Address/Data Line 3**
	U0C0_DX2A	I	St/B	**USIC0 Channel 0 Shift Control Input**
	U0C1_DX2A	I	St/B	**USIC0 Channel 1 Shift Control Input**
68	P0.5	O0 / I	St/B	**Bit 5 of Port 0, General Purpose Input/Output**
	U1C1_ SCLKOUT	O1	St/B	**USIC1 Channel 1 Shift Clock Output**
	U1C0_ SELO2	O2	St/B	**USIC1 Channel 0 Select/Control 2 Output**
	CCU61_ COUT62	O3	St/B	**CCU61 Channel 2 Output**
	A5	OH	St/B	**External Bus Interface Address Line 5**
	U1C1_DX1A	I	St/B	**USIC1 Channel 1 Shift Clock Input**
	U1C0_DX1C	I	St/B	**USIC1 Channel 0 Shift Clock Input**
69	P10.4	O0 / I	St/B	**Bit 4 of Port 10, General Purpose Input/Output**
	U0C0_ SELO3	O1	St/B	**USIC0 Channel 0 Select/Control 3 Output**
	CCU60_ COUT61	O2	St/B	**CCU60 Channel 1 Output**
	AD4	OH / I	St/B	**External Bus Interface Address/Data Line 4**
	U0C0_DX2B	I	St/B	**USIC0 Channel 0 Shift Control Input**
	U0C1_DX2B	I	St/B	**USIC0 Channel 1 Shift Control Input**

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
70	P10.5	O0 / I	St/B	**Bit 5 of Port 10, General Purpose Input/Output**
	U0C1_ SCLKOUT	O1	St/B	**USIC0 Channel 1 Shift Clock Output**
	CCU60_ COUT62	O2	St/B	**CCU60 Channel 2 Output**
	AD5	OH / I	St/B	**External Bus Interface Address/Data Line 5**
	U0C1_DX1B	I	St/B	**USIC0 Channel 1 Shift Clock Input**
71	P0.6	O0 / I	St/B	**Bit 6 of Port 0, General Purpose Input/Output**
	U1C1_DOUT	O1	St/B	**USIC1 Channel 1 Shift Data Output**
	TxDC1	O2	St/B	**CAN Node 1 Transmit Data Output**
	CCU61_ COUT63	O3	St/B	**CCU61 Channel 3 Output**
	A6	OH	St/B	**External Bus Interface Address Line 6**
	U1C1_DX0A	I	St/B	**USIC1 Channel 1 Shift Data Input**
	CCU61_ CTRAPA	I	St/B	**CCU61 Emergency Trap Input**
	U1C1_DX1B	I	St/B	**USIC1 Channel 1 Shift Clock Input**
72	P10.6	O0 / I	St/B	**Bit 6 of Port 10, General Purpose Input/Output**
	U0C0_DOUT	O1	St/B	**USIC0 Channel 0 Shift Data Output**
	U1C0_ SELO0	O3	St/B	**USIC1 Channel 0 Select/Control 0 Output**
	AD6	OH / I	St/B	**External Bus Interface Address/Data Line 6**
	U0C0_DX0C	I	St/B	**USIC0 Channel 0 Shift Data Input**
	U1C0_DX2D	I	St/B	**USIC1 Channel 0 Shift Control Input**
	CCU60_ CTRAPA	I	St/B	**CCU60 Emergency Trap Input**

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
79	P10.8	O0 / I	St/B	**Bit 8 of Port 10, General Purpose Input/Output**
	U0C0_ MCLKOUT	O1	St/B	**USIC0 Channel 0 Master Clock Output**
	U0C1_ SELO0	O2	St/B	**USIC0 Channel 1 Select/Control 0 Output**
	AD8	OH / I	St/B	**External Bus Interface Address/Data Line 8**
	CCU60_ CCPOS1A	I	St/B	**CCU60 Position Input 1**
	U0C0_DX1C	I	St/B	**USIC0 Channel 0 Shift Clock Input**
	$\overline{\text{BRKIN}}$_B	I	St/B	**OCDS Break Signal Input**
80	P10.9	O0 / I	St/B	**Bit 9 of Port 10, General Purpose Input/Output**
	U0C0_ SELO4	O1	St/B	**USIC0 Channel 0 Select/Control 4 Output**
	U0C1_ MCLKOUT	O2	St/B	**USIC0 Channel 1 Master Clock Output**
	AD9	OH / I	St/B	**External Bus Interface Address/Data Line 9**
	CCU60_ CCPOS2A	I	St/B	**CCU60 Position Input 2**
	TCK_B	I	St/B	**JTAG Clock Input**
81	P1.1	O0 / I	St/B	**Bit 1 of Port 1, General Purpose Input/Output**
	CCU62_ COUT62	O1	St/B	**CCU62 Channel 2 Output**
	U1C0_ SELO5	O2	St/B	**USIC1 Channel 0 Select/Control 5 Output**
	U2C1_DOUT	O3	St/B	**USIC2 Channel 1 Shift Data Output**
	A9	OH	St/B	**External Bus Interface Address Line 9**
	ESR2_3	I	St/B	**ESR2 Trigger Input 3**
	EX1BINA	I	St/B	**External Interrupt Trigger Input**
	U2C1_DX0C	I	St/B	**USIC2 Channel 1 Shift Data Input**

Table 4 Pin Definitions and Functions (cont'd)

Pin	Symbol	Ctrl.	Type	Function
93	P1.6	O0 / I	St/B	**Bit 6 of Port 1, General Purpose Input/Output**
	CCU62_ CC61	O1 / I	St/B	**CCU62 Channel 1 Input/Output**
	U1C1_ SELO2	O2	St/B	**USIC1 Channel 1 Select/Control 2 Output**
	U2C0_DOUT	O3	St/B	**USIC2 Channel 0 Shift Data Output**
	A14	OH	St/B	**External Bus Interface Address Line 14**
	U2C0_DX0D	I	St/B	**USIC2 Channel 0 Shift Data Input**
94	P1.7	O0 / I	St/B	**Bit 7 of Port 1, General Purpose Input/Output**
	CCU62_ CC60	O1 / I	St/B	**CCU62 Channel 0 Input/Output**
	U1C1_ MCLKOUT	O2	St/B	**USIC1 Channel 1 Master Clock Output**
	U2C0_ SCLKOUT	O3	St/B	**USIC2 Channel 0 Shift Clock Output**
	A15	OH	St/B	**External Bus Interface Address Line 15**
	U2C0_DX1C	I	St/B	**USIC2 Channel 0 Shift Clock Input**
95	XTAL2	O	Sp/1	**Crystal Oscillator Amplifier Output**
96	XTAL1	I	Sp/1	**Crystal Oscillator Amplifier Input** To clock the device from an external source, drive XTAL1, while leaving XTAL2 unconnected. Voltages on XTAL1 must comply to the core supply voltage V_{DDI1}.
97	$\overline{\text{PORST}}$	I	In/B	**Power On Reset Input** A low level at this pin resets the XE164 completely. A spike filter suppresses input pulses <10 ns. Input pulses >100 ns safely pass the filter. The minimum duration for a safe recognition should be 120 ns. An internal pullup device will hold this pin high when nothing is driving it.

3.1 Memory Subsystem and Organization

The memory space of the XE164 is configured in the von Neumann architecture. In this architecture all internal and external resources, including code memory, data memory, registers and I/O ports, are organized in the same linear address space.

Table 5 XE164 Memory Map

Address Area	Start Loc.	End Loc.	Area Size[1]	Notes
IMB register space	$FF'FF00_H$	$FF'FFFF_H$	256 Bytes	–
Reserved (Access trap)	$F0'0000_H$	$FF'FEFF_H$	<1 Mbyte	Minus IMB registers
Reserved for EPSRAM	$E9'0000_H$	$EF'FFFF_H$	448 Kbytes	Mirrors EPSRAM
Emulated PSRAM	$E8'0000_H$	$E8'FFFF_H$	64 Kbytes	Flash timing
Reserved for PSRAM	$E1'0000_H$	$E7'FFFF_H$	448 Kbytes	Mirrors PSRAM
Program SRAM	$E0'0000_H$	$E0'FFFF_H$	64 Kbytes	Maximum speed
Reserved for pr. mem.	$CC'0000_H$	$DF'FFFF_H$	<1.25 Mbytes	–
Program Flash 2	$C8'0000_H$	$CB'FFFF_H$	256 Kbytes	–
Program Flash 1	$C4'0000_H$	$C7'FFFF_H$	256 Kbytes	–
Program Flash 0	$C0'0000_H$	$C3'FFFF_H$	256 Kbytes	[2]
External memory area	$40'0000_H$	$BF'FFFF_H$	8 Mbytes	–
Available Ext. IO area[3]	$20'5800_H$	$3F'FFFF_H$	< 2 Mbytes	Minus USIC/CAN
USIC registers	$20'4000_H$	$20'57FF_H$	6 Kbytes	Accessed via EBC
MultiCAN registers	$20'0000_H$	$20'3FFF_H$	16 Kbytes	Accessed via EBC
External memory area	$01'0000_H$	$1F'FFFF_H$	< 2 Mbytes	Minus segment 0
SFR area	$00'FE00_H$	$00'FFFF_H$	0.5 Kbyte	–
Dual-Port RAM	$00'F600_H$	$00'FDFF_H$	2 Kbytes	–
Reserved for DPRAM	$00'F200_H$	$00'F5FF_H$	1 Kbyte	–
ESFR area	$00'F000_H$	$00'F1FF_H$	0.5 Kbyte	–
XSFR area	$00'E000_H$	$00'EFFF_H$	4 Kbytes	–
Data SRAM	$00'A000_H$	$00'DFFF_H$	16 Kbytes	–
Reserved for DSRAM	$00'8000_H$	$00'9FFF_H$	8 Kbytes	–
External memory area	$00'0000_H$	$00'7FFF_H$	32 Kbytes	–

1) The areas marked with “<” are slightly smaller than indicated. See column “Notes”.

2) The uppermost 4-Kbyte sector of the first Flash segment is reserved for internal use ($C0'F000_H$ to $C0'FFFF_H$).

3) Several pipeline optimizations are not active within the external IO area. This is necessary to control external peripherals properly.

3.3 Central Processing Unit (CPU)

The core of the CPU consists of a 5-stage execution pipeline with a 2-stage instruction-fetch pipeline, a 16-bit arithmetic and logic unit (ALU), a 32-bit/40-bit multiply and accumulate unit (MAC), a register-file providing three register banks, and dedicated SFRs. The ALU features a multiply-and-divide unit, a bit-mask generator, and a barrel shifter.

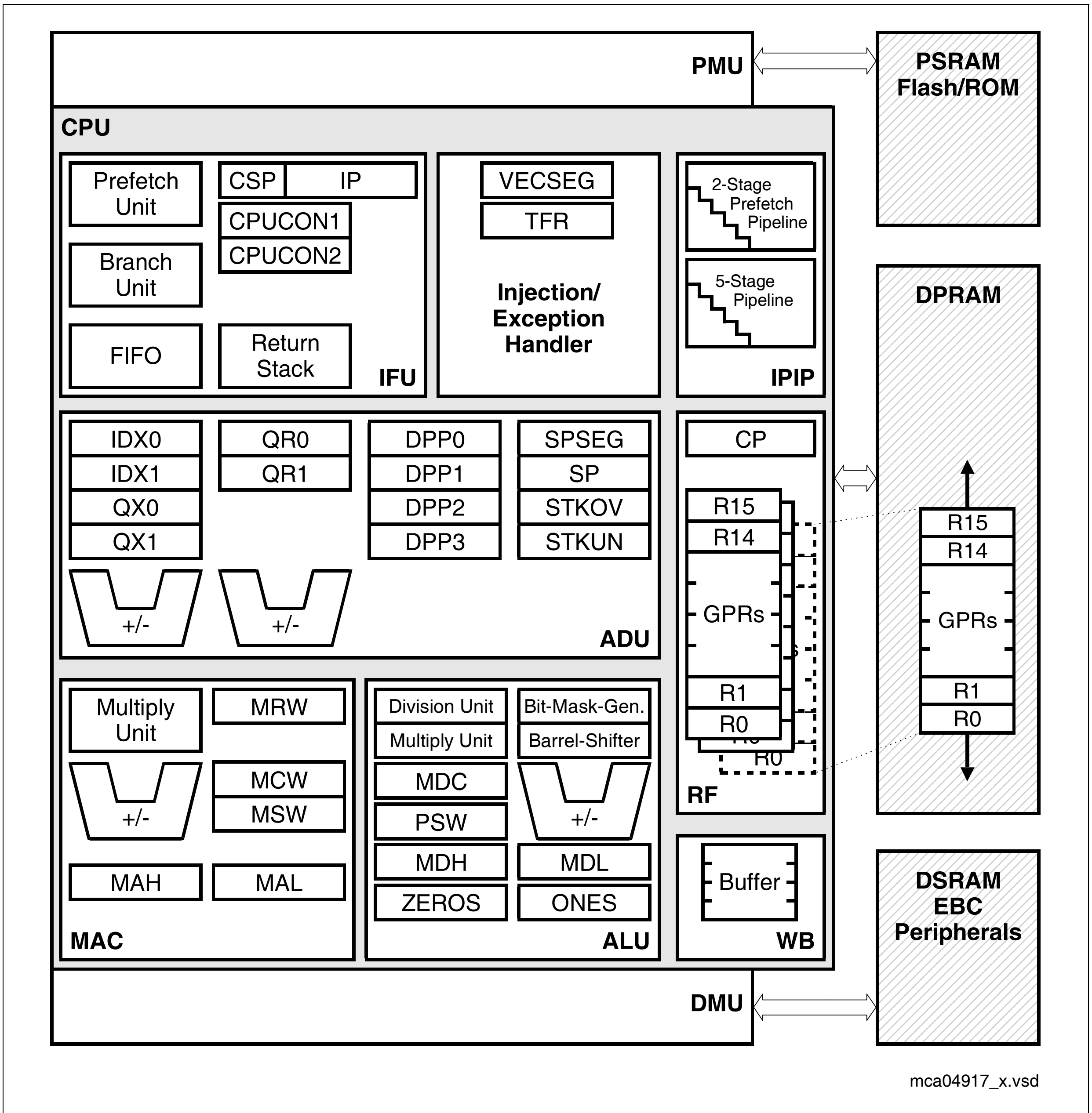

Figure 4 CPU Block Diagram

Table 6 XE164 Interrupt Nodes (cont'd)

Source of Interrupt or PEC Service Request	Control Register	Vector Location[1)]	Trap Number
USIC2 Cannel 1, Request 0	U2C1_0IC	xx'017C$_H$	5F$_H$ / 95$_D$
USIC2 Cannel 1, Request 1	U2C1_1IC	xx'0180$_H$	60$_H$ / 96$_D$
USIC2 Cannel 1, Request 2	U2C1_2IC	xx'0184$_H$	61$_H$ / 97$_D$
Unassigned node	–	xx'0188$_H$	62$_H$ / 98$_D$
Unassigned node	–	xx'018C$_H$	63$_H$ / 99$_D$
Unassigned node	–	xx'0190$_H$	64$_H$ / 100$_D$
Unassigned node	–	xx'0194$_H$	65$_H$ / 101$_D$
Unassigned node	–	xx'0198$_H$	66$_H$ / 102$_D$
Unassigned node	–	xx'019C$_H$	67$_H$ / 103$_D$
Unassigned node	–	xx'01A0$_H$	68$_H$ / 104$_D$
Unassigned node	–	xx'01A4$_H$	69$_H$ / 105$_D$
Unassigned node	–	xx'01A8$_H$	6A$_H$ / 106$_D$
SCU Request 1	SCU_1IC	xx'01AC$_H$	6B$_H$ / 107$_D$
SCU Request 0	SCU_0IC	xx'01B0$_H$	6C$_H$ / 108$_D$
Program Flash Modules	PFM_IC	xx'01B4$_H$	6D$_H$ / 109$_D$
RTC	RTC_IC	xx'01B8$_H$	6E$_H$ / 110$_D$
End of PEC Subchannel	EOPIC	xx'01BC$_H$	6F$_H$ / 111$_D$

1) Register VECSEG defines the segment where the vector table is located.
Bitfield VECSC in register CPUCON1 defines the distance between two adjacent vectors. This table represents the default setting with a distance of 4 (two words) between two vectors.

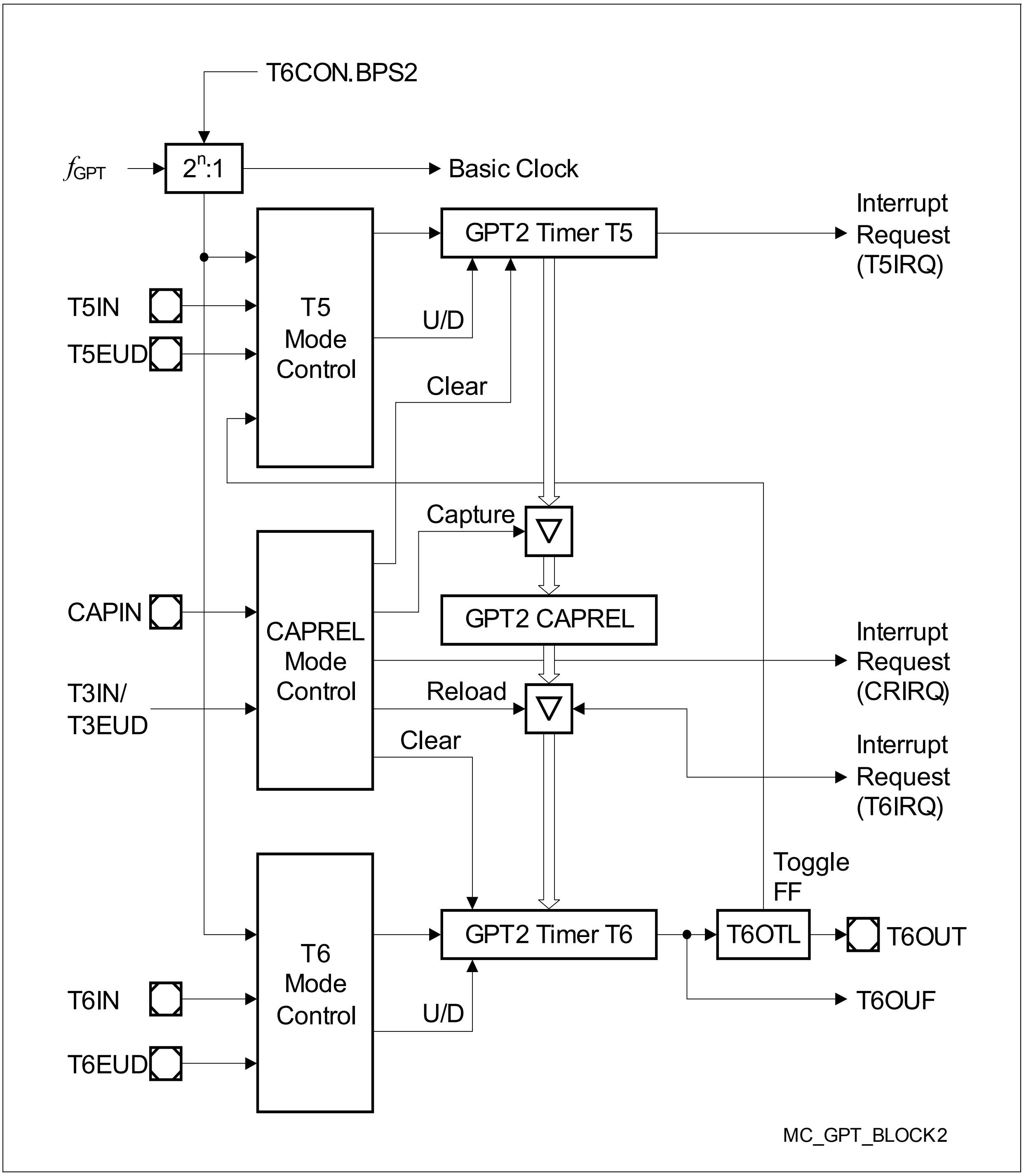

Figure 8 Block Diagram of GPT2

4 Electrical Parameters

The operating range for the XE164 is defined by its electrical parameters. For proper operation the specified limits must be respected during system design.

Note: Typical parameter values refer to room temperature and nominal supply voltage, minimum/maximum parameter values also include conditions of minimum/maximum temperature and minimum/maximum supply voltage. Additional details are described where applicable.

4.1 General Parameters

These parameters are valid for all subsequent descriptions, unless otherwise noted.

Table 11 Absolute Maximum Rating Parameters

Parameter	Symbol	Values			Unit	Note / Test Condition
		Min.	Typ.	Max.		
Storage temperature	T_{ST}	-65	–	150	°C	–
Junction temperature	T_J	-40	–	125	°C	under bias
Voltage on V_{DDI} pins with respect to ground (V_{SS})	V_{DDIM}, V_{DDI1}	-0.5	–	1.65	V	–
Voltage on V_{DDP} pins with respect to ground (V_{SS})	V_{DDPA}, V_{DDPB}	-0.5	–	6.0	V	–
Voltage on any pin with respect to ground (V_{SS})	V_{IN}	-0.5	–	V_{DDP} + 0.5	V	$V_{IN} < V_{DDPmax}$
Input current on any pin during overload condition	–	-10	–	10	mA	–
Absolute sum of all input currents during overload condition	–	–	–	|100|	mA	–
Output current on any pin	I_{OH}, I_{OL}	–	–	|30|	mA	–

Note: Stresses above the values listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only. Functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for an extended time may affect device reliability.
During absolute maximum rating overload conditions ($V_{IN} > V_{DDP}$ or $V_{IN} < V_{SS}$) the voltage on V_{DDP} pins with respect to ground (V_{SS}) must not exceed the values defined by the absolute maximum ratings.

4.2.3 Power Consumption

The power consumed by the XE164 depends on several factors such as supply voltage, operating frequency, active circuits, and operating temperature. The power consumption specified here consists of two components:

- The switching current I_S depends on the device activity
- The leakage current I_{LK} depends on the device temperature

To determine the actual power consumption, always both components, switching current I_S (**Table 16**) and leakage current I_{LK} (**Table 17**) must be added:

$I_{DDP} = I_S + I_{LK}$.

Note: The power consumption values are not subject to production test. They are verified by design/characterization.
To determine the total power consumption for dimensioning the external power supply, also the pad driver currents must be considered.

The given power consumption parameters and their values refer to specific operating conditions:

- **Active mode**:
  Regular operation, i.e. peripherals are active, code execution out of Flash.
- **Stopover mode**:
  Crystal oscillator and PLL stopped, Flash switched off, clock in domain DMP_1 stopped.

Note: The maximum values cover the complete specified operating range of all manufactured devices.
The typical values refer to average devices under typical conditions, such as nominal supply voltage, room temperature, application-oriented activity.
*After a power reset, the decoupling capacitors for V_{DDI} are charged with the maximum possible current, see parameter I_{CC} in **Table 20**.*

For additional information, please refer to **Section 5.2**, **Thermal Considerations**.

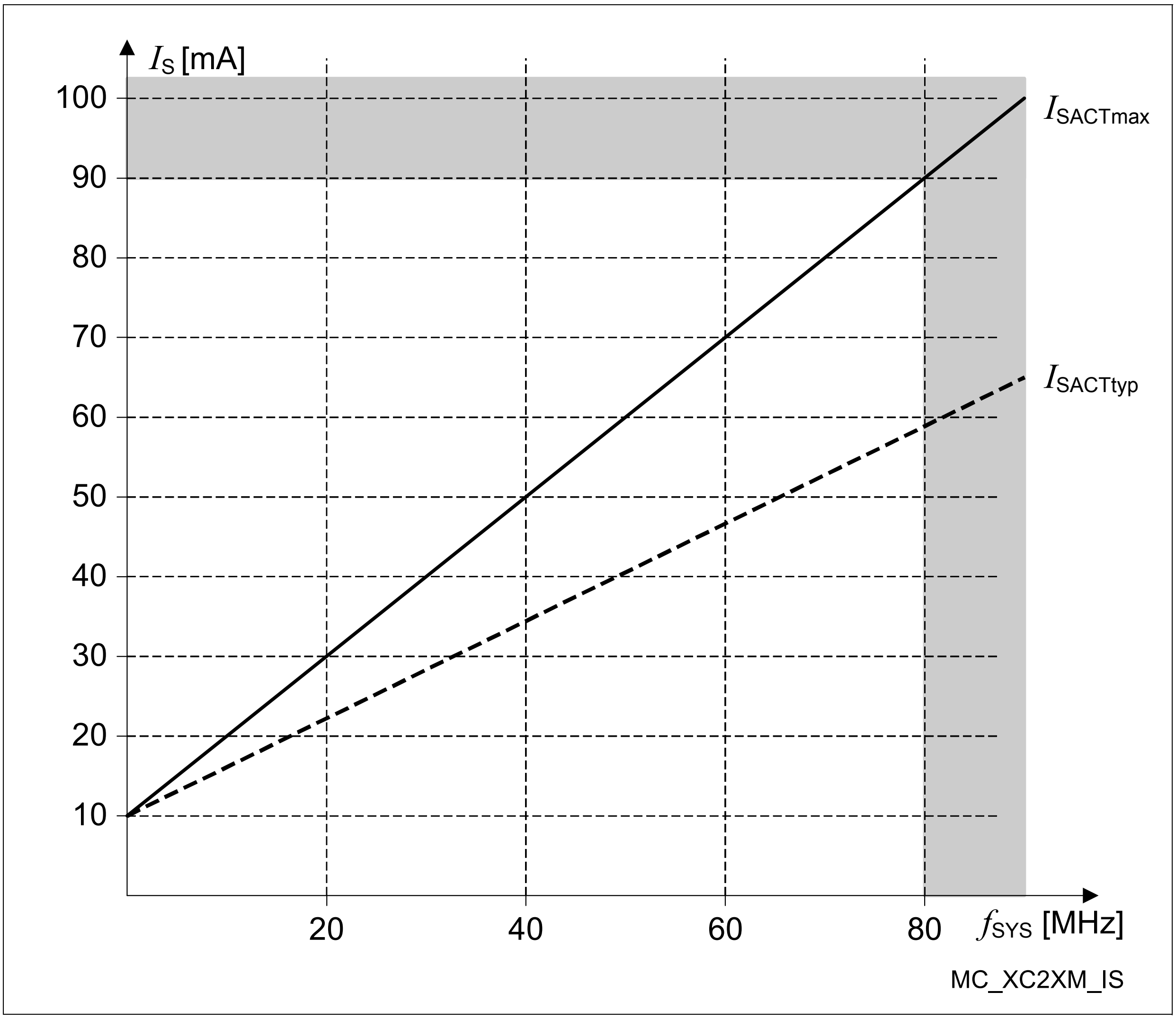

Figure 13 Supply Current in Active Mode as a Function of Frequency

Table 24 Flash Access Waitstates

Required Waitstates	System Frequency Range
4 WS (WSFLASH = 100_B)	$f_{SYS} \leq f_{SYSmax}$
3 WS (WSFLASH = 011_B)	$f_{SYS} \leq$ 17 MHz
2 WS (WSFLASH = 010_B)	$f_{SYS} \leq$ 13 MHz
1 WS (WSFLASH = 001_B)	$f_{SYS} \leq$ 8 MHz
0 WS (WSFLASH = 000_B)	Forbidden! Must not be selected!

Note: The maximum achievable system frequency is limited by the properties of the respective derivative.

The timing in the AC Characteristics refers to TCSs. Timing must be calculated using the minimum TCS possible under the given circumstances.
The actual minimum value for TCS depends on the jitter of the PLL. Because the PLL is constantly adjusting its output frequency to correspond to the input frequency (from crystal or oscillator), the accumulated jitter is limited. This means that the relative deviation for periods of more than one TCS is lower than for a single TCS (see formulas and **Figure 19**).

This is especially important for bus cycles using waitstates and for the operation of timers, serial interfaces, etc. For all slower operations and longer periods (e.g. pulse train generation or measurement, lower baudrates, etc.) the deviation caused by the PLL jitter is negligible.

The value of the accumulated PLL jitter depends on the number of consecutive VCO output cycles within the respective timeframe. The VCO output clock is divided by the output prescaler K2 to generate the system clock signal f_{SYS}. The number of VCO cycles is K2 × **T**, where **T** is the number of consecutive f_{SYS} cycles (TCS).

The maximum accumulated jitter (long-term jitter) D_{Tmax} is defined by:

$\mathbf{D_{Tmax}}$ **[ns] =** $\pm(220 / (K2 \times f_{SYS}) + 4.3)$

This maximum value is applicable, if either the number of clock cycles $T > (f_{SYS} / 1.2)$ or the prescaler value $K2 > 17$.

In all other cases for a timeframe of **T** × TCS the accumulated jitter D_T is determined by:

$\mathbf{D_T}$ **[ns] =** $D_{Tmax} \times [(1 - 0.058 \times K2) \times (T - 1) / (0.83 \times f_{SYS} - 1) + 0.058 \times K2]$

f_{SYS} in [MHz] in all formulas.

Example, for a period of 3 TCSs @ 33 MHz and K2 = 4:

$D_{max} = \pm(220 / (4 \times 33) + 4.3) = 5.97$ ns (Not applicable directly in this case!)

$D_3 = 5.97 \times [(1 - 0.058 \times 4) \times (3 - 1) / (0.83 \times 33 - 1) + 0.058 \times 4]$
$= 5.97 \times [0.768 \times 2 / 26.39 + 0.232]$
$= 1.7$ ns

Example, for a period of 3 TCSs @ 33 MHz and K2 = 2:

$D_{max} = \pm(220 / (2 \times 33) + 4.3) = 7.63$ ns (Not applicable directly in this case!)

$D_3 = 7.63 \times [(1 - 0.058 \times 2) \times (3 - 1) / (0.83 \times 33 - 1) + 0.058 \times 2]$
$= 7.63 \times [0.884 \times 2 / 26.39 + 0.116]$
$= 1.4$ ns

Table 30 External Bus Cycle Timing for Lower Voltage Range (Operating Conditions apply)

Parameter	Symbol	Limits			Unit	Note
		Min.	Typ.	Max.		
Output valid delay for: $\overline{RD}$, $\overline{WR}$($\overline{L}$/$\overline{H}$)	t_{10} CC	–		20	ns	
Output valid delay for: $\overline{BHE}$, ALE	t_{11} CC	–		20	ns	
Output valid delay for: A23 … A16, A15 … A0 (on P0/P1)	t_{12} CC	–		22	ns	
Output valid delay for: A15 … A0 (on P2/P10)	t_{13} CC	–		22	ns	
Output valid delay for: $\overline{CS}$	t_{14} CC	–		20	ns	
Output valid delay for: D15 … D0 (write data, MUX-mode)	t_{15} CC	–		21	ns	
Output valid delay for: D15 … D0 (write data, DEMUX-mode)	t_{16} CC	–		21	ns	
Output hold time for: $\overline{RD}$, $\overline{WR}$($\overline{L}$/$\overline{H}$)	t_{20} CC	0		10	ns	
Output hold time for: $\overline{BHE}$, ALE	t_{21} CC	0		10	ns	
Output hold time for: A23 … A16, A15 … A0 (on P2/P10)	t_{23} CC	0		10	ns	
Output hold time for: $\overline{CS}$	t_{24} CC	0		10	ns	
Output hold time for: D15 … D0 (write data)	t_{25} CC	0		10	ns	
Input setup time for: READY, D15 … D0 (read data)	t_{30} SR	29		–	ns	
Input hold time for: READY, D15 … D0 (read data)[1]	t_{31} SR	-6		–	ns	

1) Read data are latched with the same internal clock edge that triggers the address change and the rising edge of $\overline{RD}$. Address changes before the end of $\overline{RD}$ have no impact on (demultiplexed) read cycles. Read data can change after the rising edge of $\overline{RD}$.

Table 32 SSC Master/Slave Mode Timing for Lower Voltage Range (Operating Conditions apply), C_L = 50 pF

Parameter	Symbol	Values			Unit	Note / Test Co ndition
		Min.	Typ.	Max.		
Master Mode Timing						
Slave select output SELO active to first SCLKOUT transmit edge	t_1 CC	0	–	[1]	ns	[2]
Slave select output SELO inactive after last SCLKOUT receive edge	t_2 CC	$0.5 \times t_{BIT}$	–	[3]	ns	[2]
Transmit data output valid time	t_3 CC	-13	–	16	ns	
Receive data input setup time to SCLKOUT receive edge	t_4 SR	48	–	–	ns	
Data input DX0 hold time from SCLKOUT receive edge	t_5 SR	-11	–	–	ns	
Slave Mode Timing						
Select input DX2 setup to first clock input DX1 transmit edge	t_{10} SR	12	–	–	ns	[4]
Select input DX2 hold after last clock input DX1 receive edge	t_{11} SR	8	–	–	ns	[4]
Data input DX0 setup time to clock input DX1 receive edge	t_{12} SR	12	–	–	ns	[4]
Data input DX0 hold time from clock input DX1 receive edge	t_{13} SR	8	–	–	ns	[4]
Data output DOUT valid time	t_{14} CC	11	–	44	ns	[4]

1) The maximum value further depends on the settings for the slave select output leading delay.
2) $t_{SYS} = 1/f_{SYS}$ (= 12.5 ns @ 80 MHz)
3) The maximum value depends on the settings for the slave select output trailing delay and for the shift clock output delay.
4) These input timings are valid for asynchronous input signal handling of slave select input, shift clock input, and receive data input (bits DXnCR.DSEN = 0).