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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	8KB (8K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/zgp323lah2008g">https://www.e-xfl.com/product-detail/zilog/zgp323lah2008g</a>

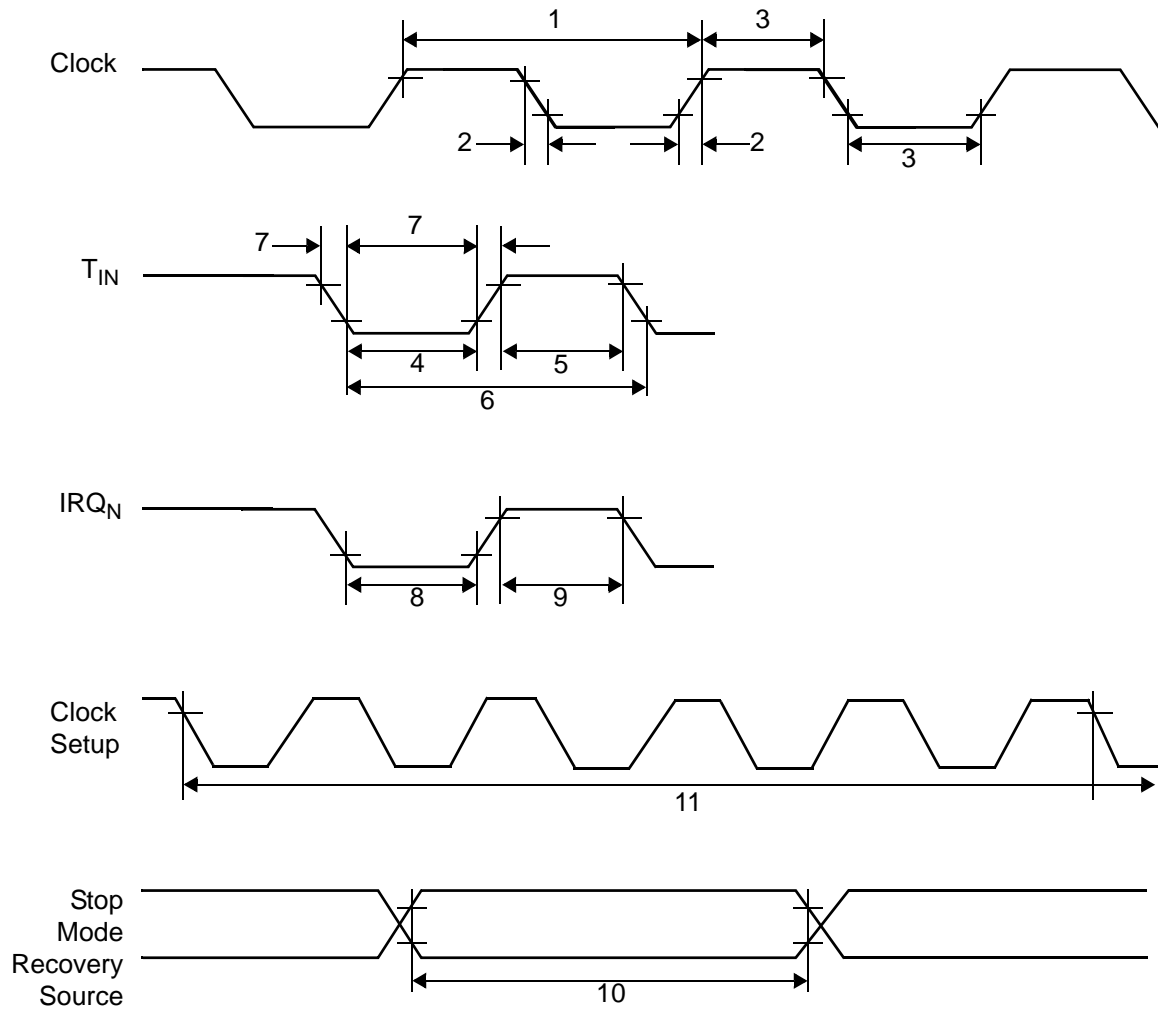


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## AC Characteristics

Figure 8 and Table 10 describe the Alternating Current (AC) characteristics.



**Figure 8. AC Timing Diagram**

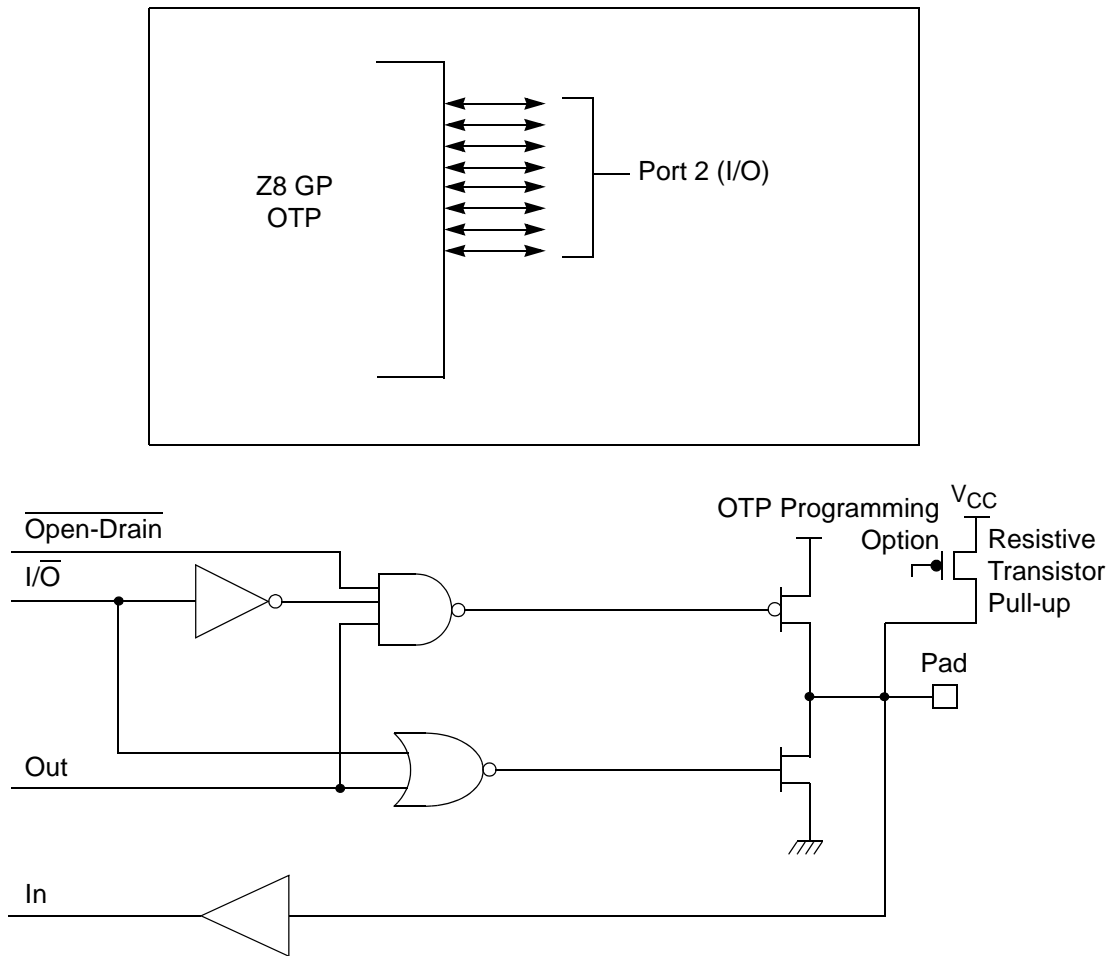


Figure 11. Port 2 Configuration

### Port 3 (P37–P30)

Port 3 is a 8-bit, CMOS-compatible fixed I/O port (see Figure 12). Port 3 consists of four fixed input (P33–P30) and four fixed output (P37–P34), which can be configured under software control for interrupt and as output from the counter/timers. P30, P31, P32, and P33 are standard CMOS inputs; P34, P35, P36, and P37 are push-pull outputs.

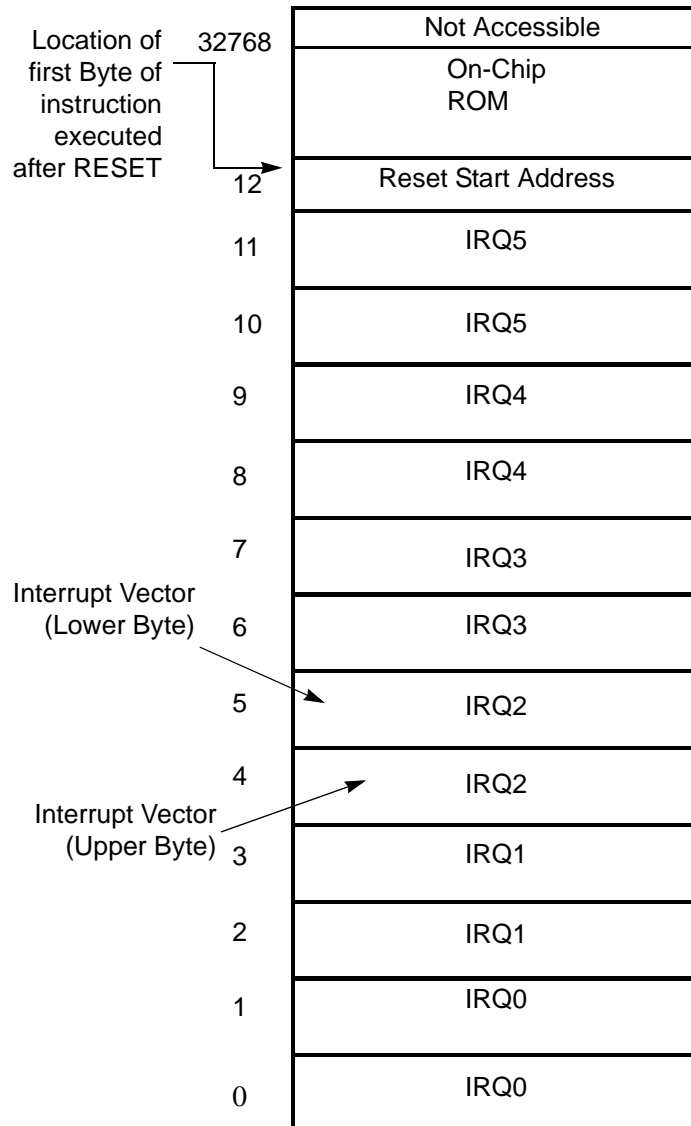
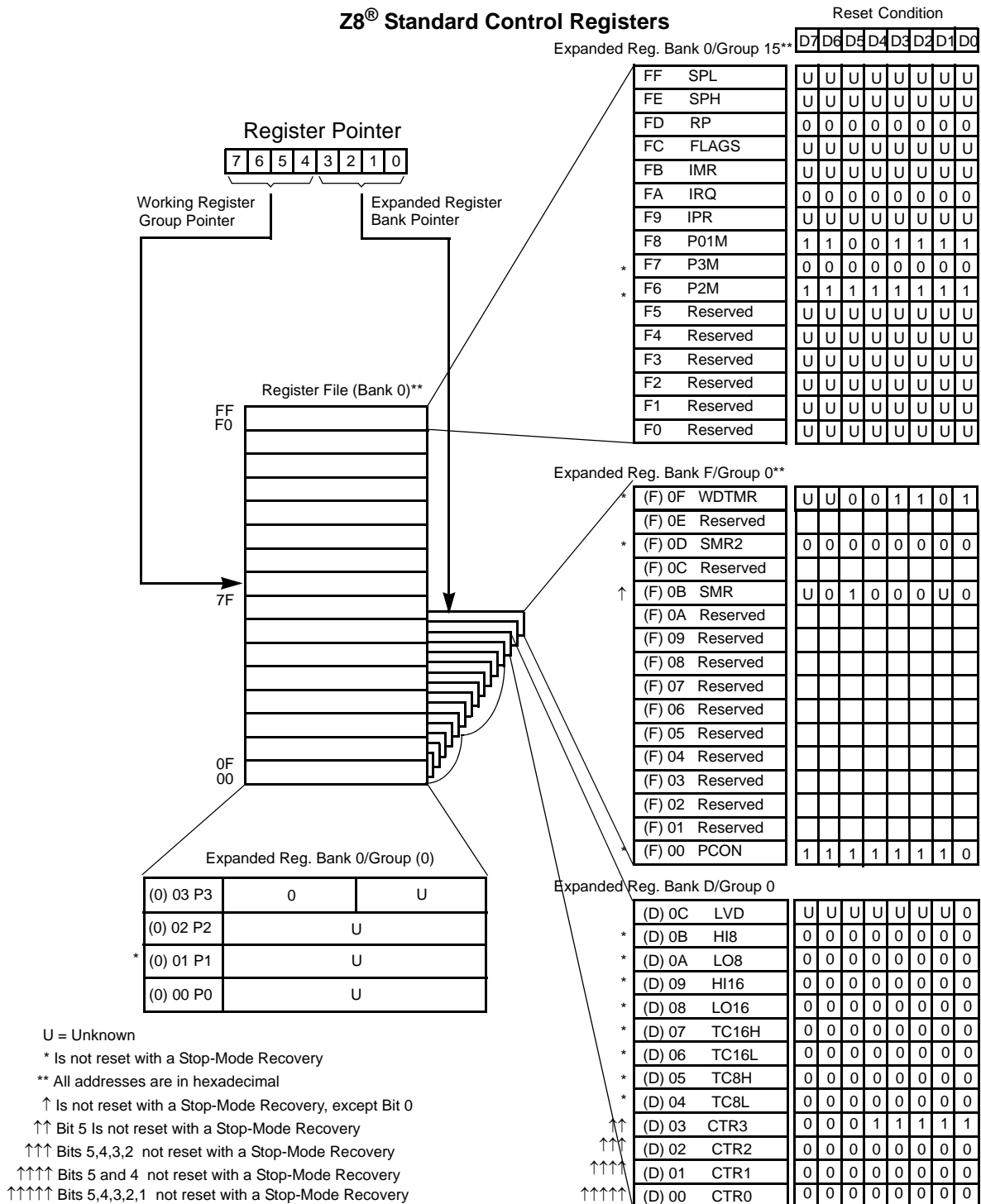


Figure 14. Program Memory Map (32K OTP)

## Expanded Register File

The register file has been expanded to allow for additional system control registers and for mapping of additional peripheral devices into the register address area. The Z8® register address space (R0 through R15) has been implemented as 16 banks, with 16 registers per bank. These register groups are known as the

## Z8<sup>®</sup> Standard Control Registers



### Figure 15. Expanded Register File Architecture

**T8/T16\_Logic/Edge \_Detect**

In TRANSMIT Mode, this field defines how the outputs of T8 and T16 are combined (AND, OR, NOR, NAND).

In DEMODULATION Mode, this field defines which edge should be detected by the edge detector.

**Transmit\_Submode/Glitch Filter**

In Transmit Mode, this field defines whether T8 and T16 are in the PING-PONG mode or in independent normal operation mode. Setting this field to “NORMAL OPERATION Mode” terminates the “PING-PONG Mode” operation. When set to 10, T16 is immediately forced to a 0; a setting of 11 forces T16 to output a 1.

In DEMODULATION Mode, this field defines the width of the glitch that must be filtered out.

**Initial\_T8\_Out/Rising\_Edge**

In TRANSMIT Mode, if 0, the output of T8 is set to 0 when it starts to count. If 1, the output of T8 is set to 1 when it starts to count. When the counter is not enabled and this bit is set to 1 or 0, T8\_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D1.

In DEMODULATION Mode, this bit is set to 1 when a rising edge is detected in the input signal. In order to reset the mode, a 1 should be written to this location.

**Initial\_T16 Out/Falling \_Edge**

In TRANSMIT Mode, if it is 0, the output of T16 is set to 0 when it starts to count. If it is 1, the output of T16 is set to 1 when it starts to count. This bit is effective only in Normal or PING-PONG Mode (CTR1, D3; D2). When the counter is not enabled and this bit is set, T16\_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D0.

In DEMODULATION Mode, this bit is set to 1 when a falling edge is detected in the input signal. In order to reset it, a 1 should be written to this location.

- **Note:** Modifying CTR1 (D1 or D0) while the counters are enabled causes unpredictable output from T8/T16\_OUT.

**CTR2 Counter/Timer 16 Control Register—CTR2(D)02H**

Table 14 lists and briefly describes the fields for this register.

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 45.

#### Time\_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

#### T16\_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

#### Capture\_INT\_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

#### Counter\_INT\_Mask

Set this bit to allow an interrupt when T16 times out.

#### P35\_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

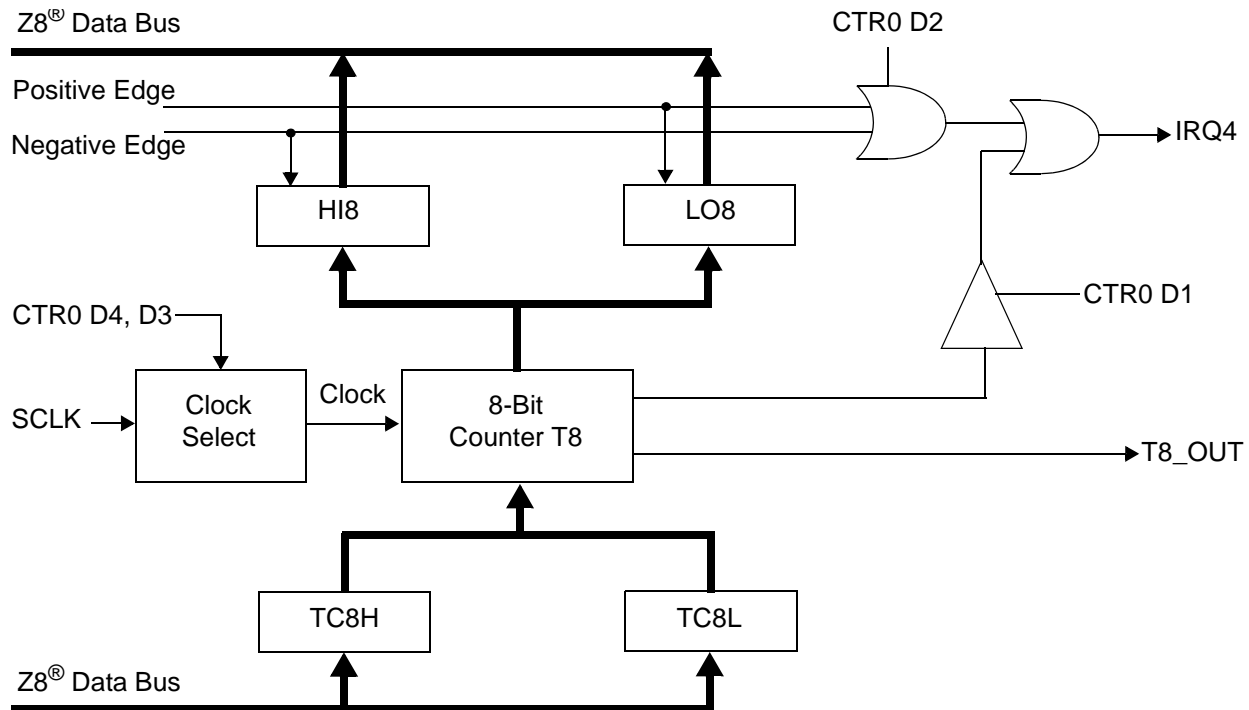
#### CTR3 T8/T16 Control Register—CTR3(D)03H

Table 15 lists and briefly describes the fields for this register. This register allows the T<sub>8</sub> and T<sub>16</sub> counters to be synchronized.

**Table 15. CTR3 (D)03H: T8/T16 Control Register**

Field	Bit Position		Value	Description
T <sub>16</sub> Enable	7-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T <sub>8</sub> Enable	-6-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	--5-----	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode

When T8 is enabled, the output T8\_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8\_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8\_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8\_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8\_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8\_OUT level and repeats the cycle. See Figure 20.



**Figure 20. 8-Bit Counter/Timer Circuits**

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.



**Caution:** To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. An initial count of 1 is not allowed (a non-function occurs). An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

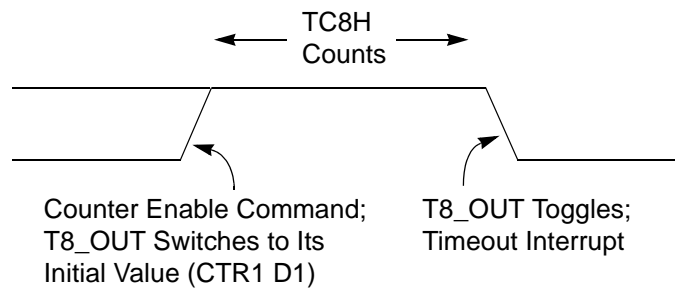
► **Note:** The letter *h* denotes hexadecimal values.

Transition from 0 to FF<sub>h</sub> is not a timeout condition.

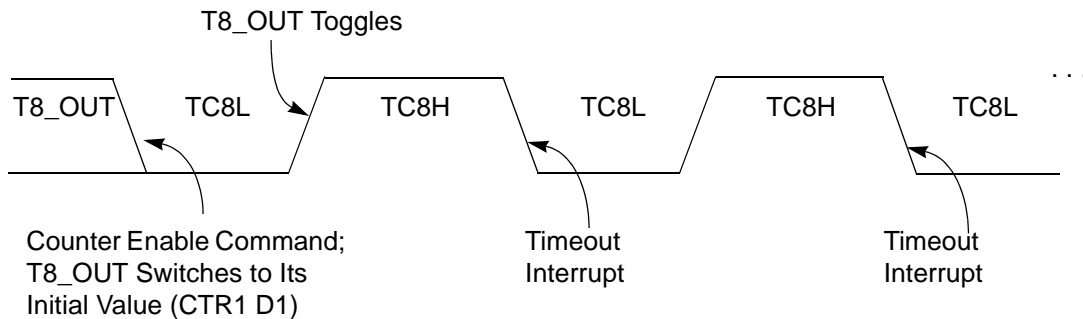


**Caution:** Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.



**Figure 21. T8\_OUT in Single-Pass Mode**



**Figure 22. T8\_OUT in Modulo-N Mode**

### T8 Demodulation Mode

The user must program TC8L and TC8H to FF<sub>h</sub>. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

### If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

### Ping-Pong Mode

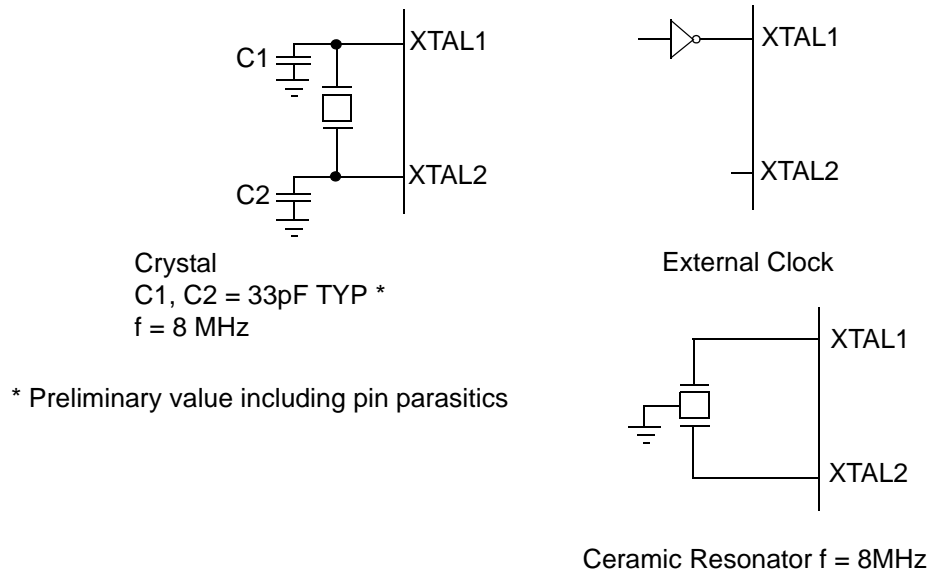
This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8\_OUT is set to this initial value (CTR1, D1). According to T8\_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16\_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

## Clock

The device's on-chip oscillator has a high-gain, parallel-resonant amplifier, for connection to a crystal, ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal must be AT cut, 1 MHz to 8 MHz maximum, with a series resistance (RS) less than or equal to 100  $\Omega$ . The on-chip oscillator can be driven with a suitable external clock source.

The crystal must be connected across XTAL1 and XTAL2 using the recommended capacitors (capacitance greater than or equal to 22 pF) from each pin to ground.



**Figure 31. Oscillator Configuration**

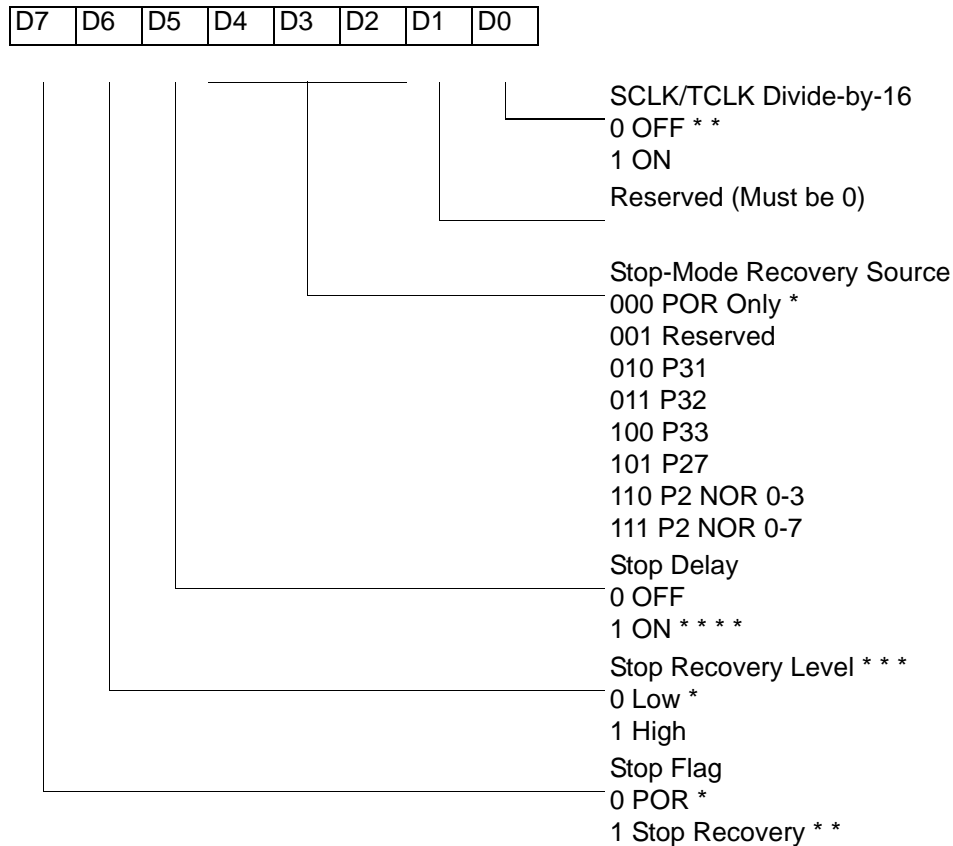
### **Port 0 Output Mode (D2)**

Bit 2 controls the output mode of port 0. A 1 in this location sets the output to push-pull, and a 0 sets the output to open-drain.

### **Stop-Mode Recovery Register (SMR)**

This register selects the clock divide value and determines the mode of Stop Mode Recovery (Figure 33). All bits are write only except bit 7, which is read only. Bit 7 is a flag bit that is hardware set on the condition of Stop recovery and reset by a power-on cycle. Bit 6 controls whether a low level or a high level at the XOR-gate input (Figure 35 on page 57) is required from the recovery source. Bit 5 controls the reset delay after recovery. Bits D2, D3, and D4 of the SMR register specify the source of the Stop Mode Recovery signal. Bits D0 determines if SCLK/TCLK are divided by 16 or not. The SMR is located in Bank F of the Expanded Register Group at address 0BH.

SMR(0F)0BH



\* Default after Power On Reset or Watch-Dog Reset

\* \* Set after STOP Mode Recovery

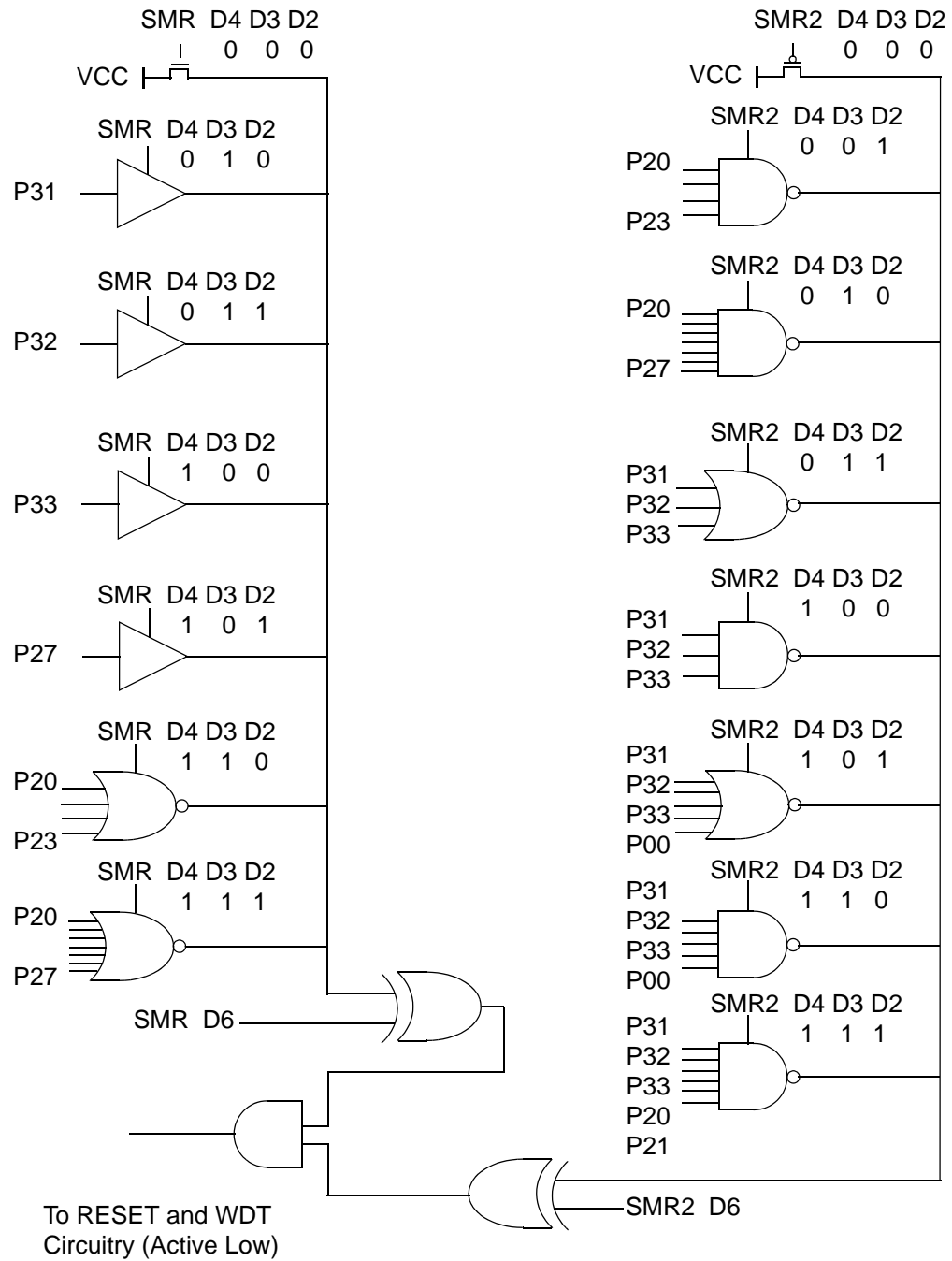
\* \* \* At the XOR gate input

\* \* \* \* Default setting after reset. Must be 1 if using a crystal or resonator clock source.

**Figure 33. STOP Mode Recovery Register**

### SCLK/TCLK Divide-by-16 Select (D0)

D0 of the SMR controls a divide-by-16 prescaler of SCLK/TCLK (Figure 34). This control selectively reduces device power consumption during normal processor execution (SCLK control) and/or Halt Mode (where TCLK sources interrupt logic). After Stop Mode Recovery, this bit is set to a 0.



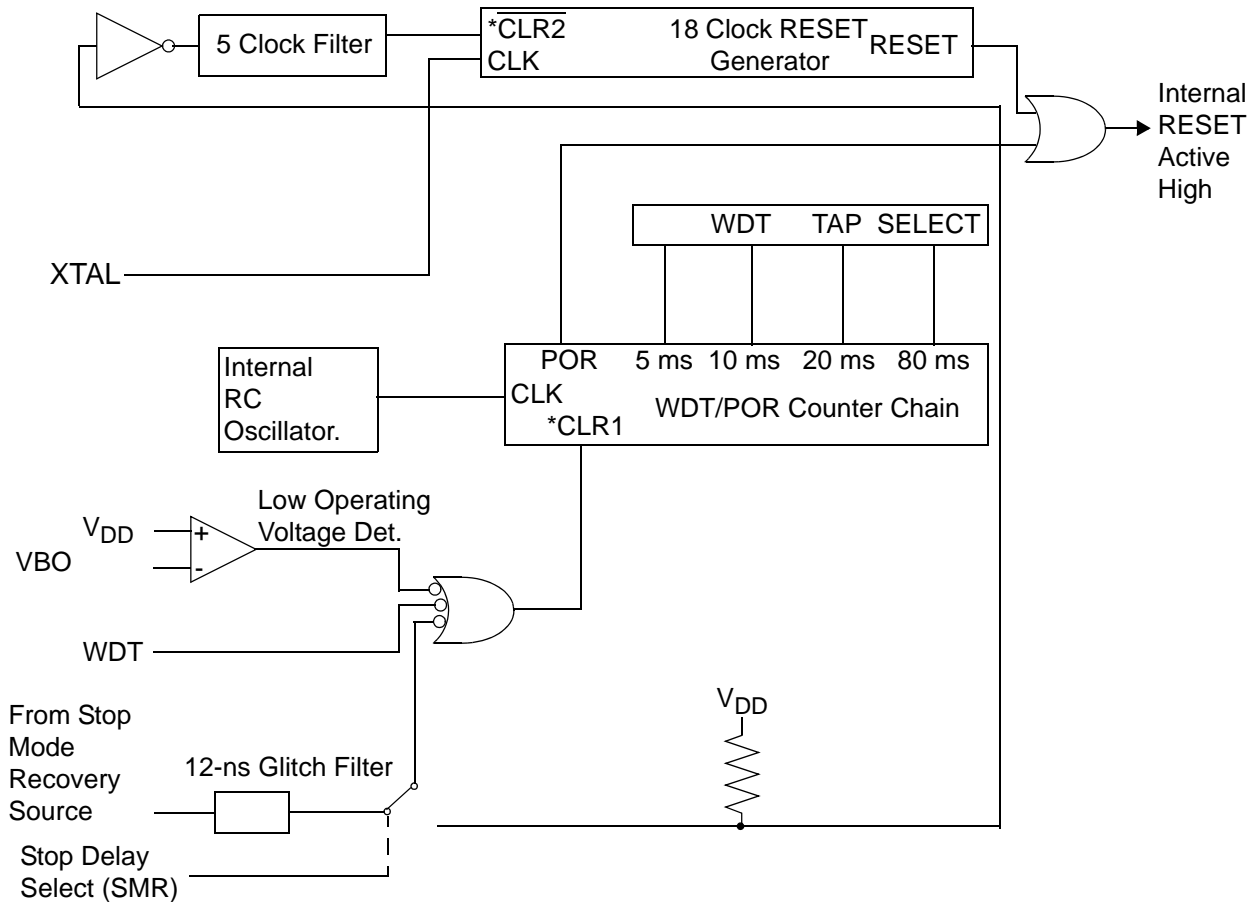
**Figure 35. Stop Mode Recovery Source**

**Table 20. Watch-Dog Timer Time Select**

D1	D0	Timeout of Internal RC-Oscillator
0	0	5ms min.
0	1	10ms min.
1	0	20ms min.
1	1	80ms min.

### WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT Mode. A 1 indicates active during HALT. The default is 1. See Figure 38.



\* CLR1 and  $\overline{\text{CLR2}}$  enable the WDT/POR and 18 Clock Reset timers respectively upon a Low-to-High input translation.

**Figure 38. Resets and WDT**

### WDTMR During STOP (D3)

This bit determines whether or not the WDT is active during STOP Mode. Because the XTAL clock is stopped during STOP Mode, the on-board RC has to be selected as the clock source to the WDT/POR counter. A 1 indicates active during Stop. The default is 1.

### EPROM Selectable Options

There are seven EPROM Selectable Options to choose from based on ROM code requirements. These options are listed in Table 21.

**Table 21. EPROM Selectable Options**

Port 00–03 Pull-Ups	On/Off
Port 04–07 Pull-Ups	On/Off
Port 10–13 Pull-Ups	On/Off
Port 14–17 Pull-Ups	On/Off
Port 20–27 Pull-Ups	On/Off
EPROM Protection	On/Off
Watch-Dog Timer at Power-On Reset	On/Off

### Voltage Brown-Out/Standby

An on-chip Voltage Comparator checks that the  $V_{DD}$  is at the required level for correct operation of the device. Reset is globally driven when  $V_{DD}$  falls below  $V_{BO}$ . A small drop in  $V_{DD}$  causes the XTAL1 and XTAL2 circuitry to stop the crystal or resonator clock. If the  $V_{DD}$  is allowed to stay above  $V_{RAM}$ , the RAM content is preserved. When the power level is returned to above  $V_{BO}$ , the device performs a POR and functions normally.

R254 SPH(FEH)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

General-Purpose Register

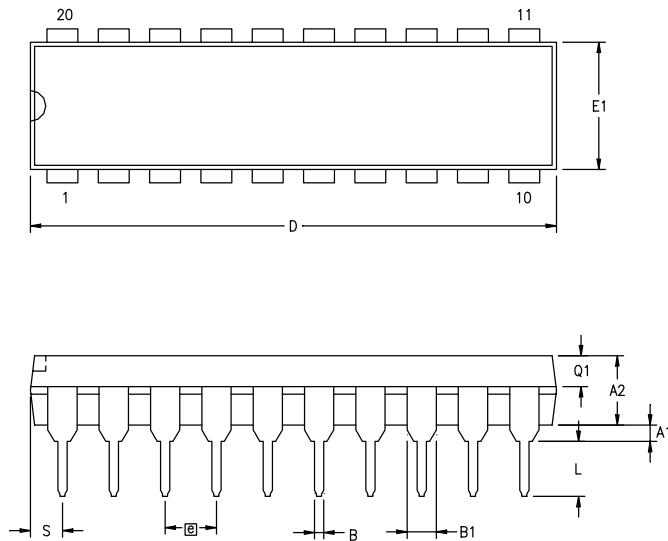
**Figure 56. Stack Pointer High (FEH: Read/Write)**

R255 SPL(FFH)

D7	D6	D5	D4	D3	D2	D1	D0
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Stack Pointer Low  
Byte (SP7–SP0)

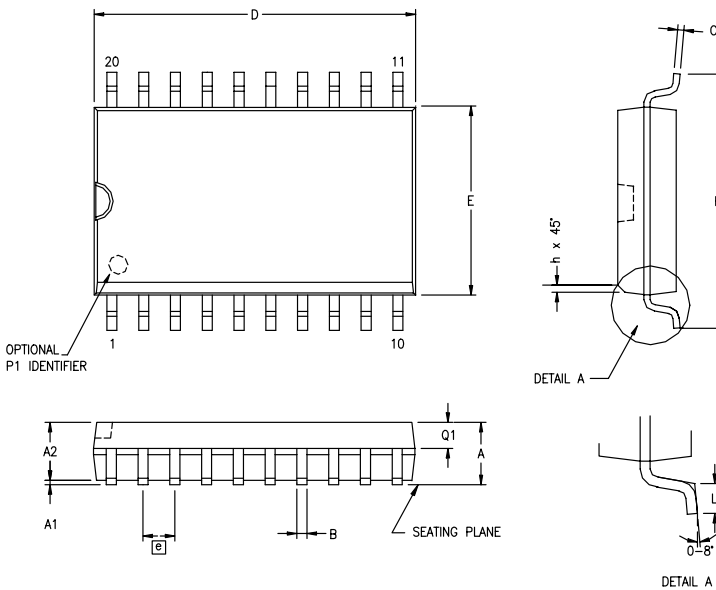
**Figure 57. Stack Pointer Low (FFH: Read/Write)**



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.38	0.81	.015	.032
A2	3.25	3.68	.128	.145
B	0.41	0.51	.016	.020
B1	1.47	1.57	.058	.062
C	0.20	0.30	.008	.012
D	25.65	26.16	1.010	1.030
E	7.49	8.26	.295	.325
E1	6.10	6.65	.240	.262
Ⓢ	2.54 BSC		.100 BSC	
eA	7.87	9.14	.310	.360
L	3.18	3.43	.125	.135
Q1	1.42	1.65	.056	.065
S	1.52	1.65	.060	.065

CONTROLLING DIMENSIONS : INCH

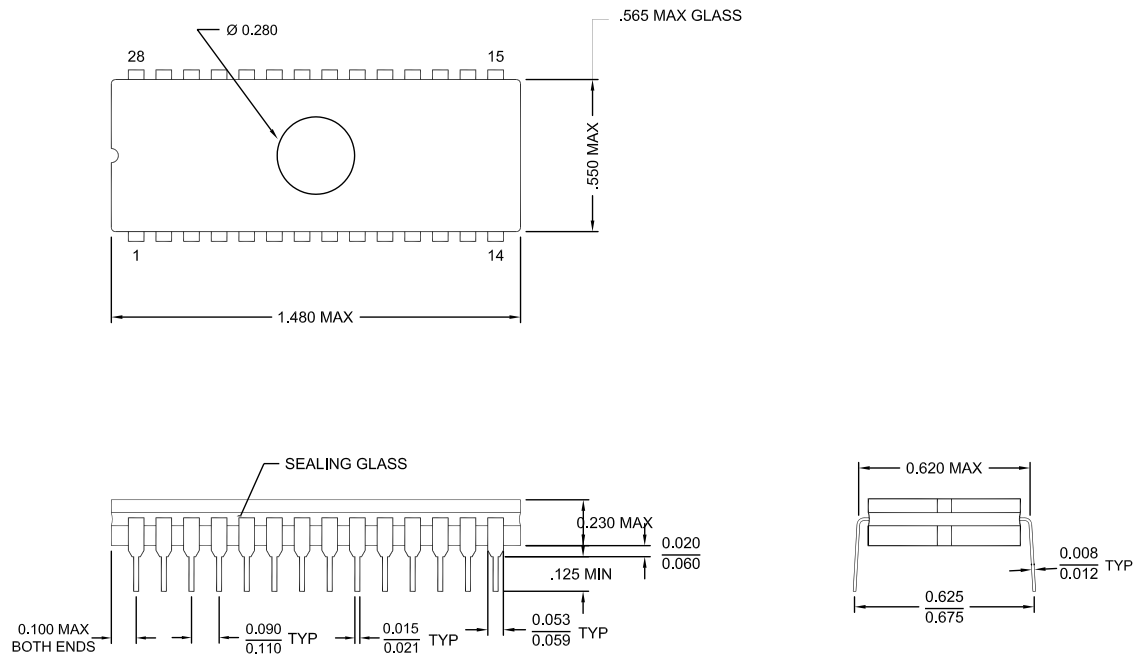
Figure 59. 20-Pin PDIP Package Diagram



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	2.40	2.65	.094	.104
A1	0.10	0.30	.004	.012
A2	2.24	2.44	.088	.096
B	0.36	0.46	.014	.018
C	0.23	0.30	.009	.012
D	12.60	12.95	.496	.510
E	7.40	7.60	.291	.299
Ⓢ	1.27 BSC		.050 BSC	
H	10.00	10.65	.394	.419
h	0.30	0.40	.012	.016
L	0.60	1.00	.024	.039
Q1	0.97	1.07	.038	.042

CONTROLLING DIMENSIONS : MM  
LEADS ARE COPLANAR WITHIN .004 INCH.

Figure 60. 20-Pin SOIC Package Diagram



**Figure 62. 28-Pin CDIP Package**

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