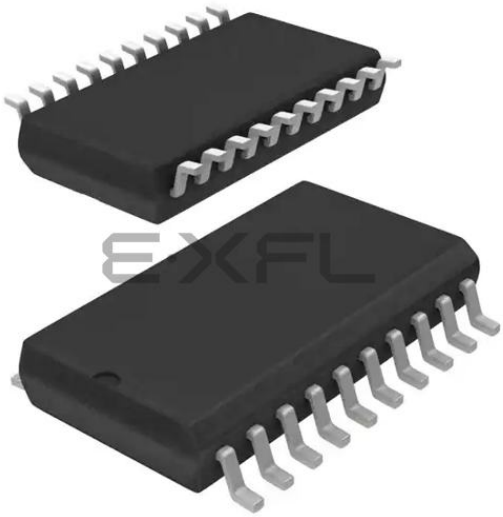
Zilog - ZGP323LAS2004C00TR Datasheet



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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323las2004c00tr

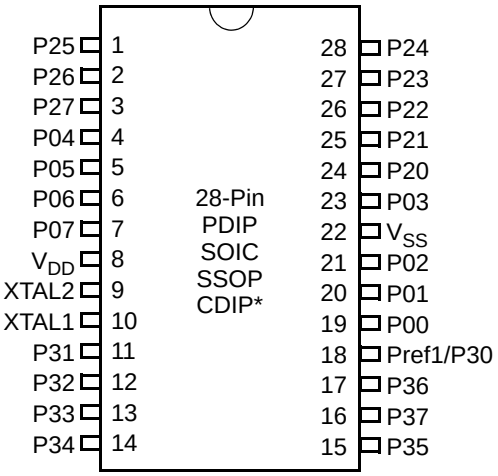


Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration

Table 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification

Pin	Symbol	Direction	Description
1-3	P25-P27	Input/Output	Port 2, Bits 5,6,7
4-7	P04-P07	Input/Output	Port 0, Bits 4,5,6,7
8	V_{DD}		Power supply
9	XTAL2	Output	Crystal, oscillator clock
10	XTAL1	Input	Crystal, oscillator clock
11-13	P31-P33	Input	Port 3, Bits 1,2,3
14	P34	Output	Port 3, Bit 4
15	P35	Output	Port 3, Bit 5
16	P37	Output	Port 3, Bit 7
17	P36	Output	Port 3, Bit 6
18	Pref1/P30 Port 3 Bit 0	Input	Analog ref input; connect to V_{CC} if not used Input for Pref1/P30
19-21	P00-P02	Input/Output	Port 0, Bits 0,1,2
22	V_{SS}		Ground
23	P03	Input/Output	Port 0, Bit 3
24-28	P20-P24	Input/Output	Port 2, Bits 0-4

Note: *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

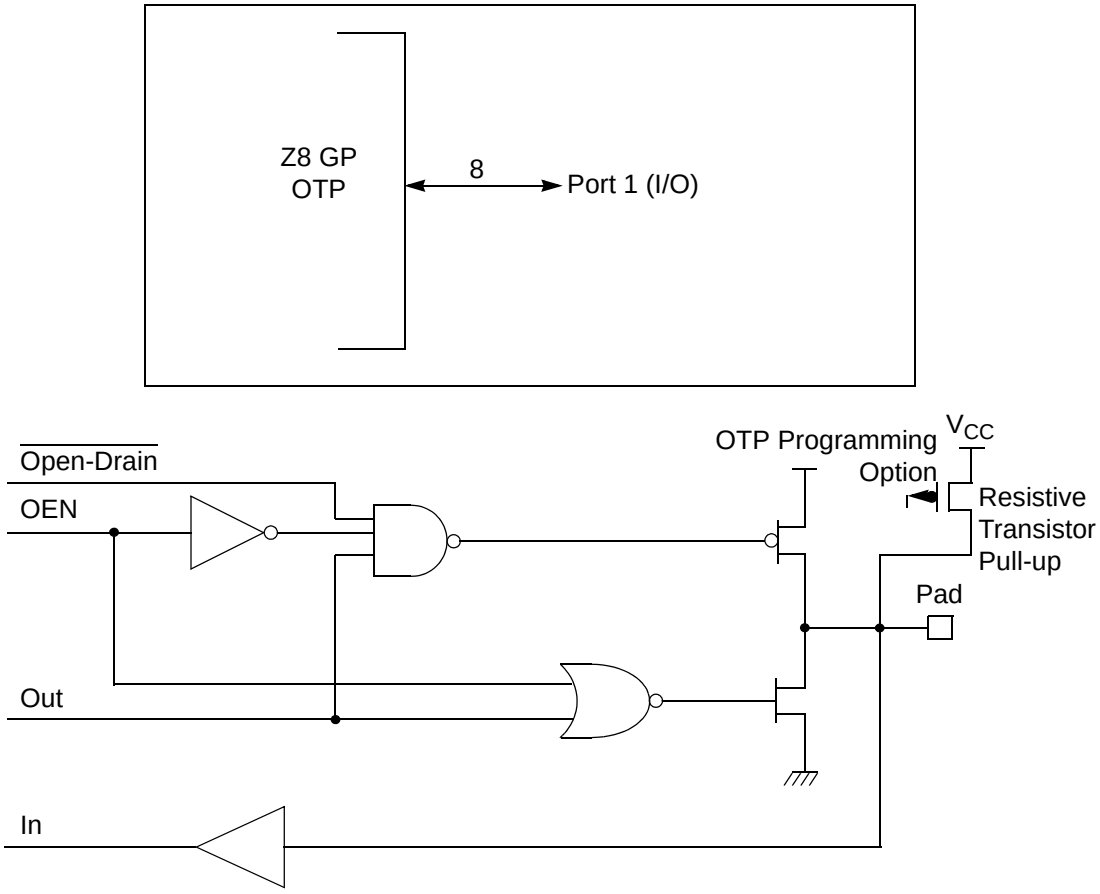


Figure 10. Port 1 Configuration

Port 2 (P27–P20)

Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port (see Figure 11). These eight I/O lines can be independently configured under software control as inputs or outputs. Port 2 is always available for I/O operation. A mask option is available to connect eight pull-up transistors on this port. Bits programmed as outputs are globally programmed as either push-pull or open-drain. The POR resets with the eight bits of Port 2 configured as inputs.

Port 2 also has an 8-bit input OR and AND gate, which can be used to wake up the part. P20 can be programmed to access the edge-detection circuitry in demodulation mode.

CTR1(0D)01H" on page 33). Other edge detect and IRQ modes are described in Table 11.

Note: Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery (SMR) source, these inputs must be placed into digital mode.

Table 11. Port 3 Pin Function Summary

Pin	I/O	Counter/Timers	Comparator	Interrupt
Pref1/P30	IN		RF1	
P31	IN	IN	AN1	IRQ2
P32	IN		AN2	IRQ0
P33	IN		RF2	IRQ1
P34	OUT	T8	AO1	
P35	OUT	T16		
P36	OUT	T8/16		
P37	OUT		AO2	
P20	I/O	IN		

Port 3 also provides output for each of the counter/timers and the AND/OR Logic (see Figure 13). Control is performed by programming bits D5–D4 of CTR1, bit 0 of CTR0, and bit 0 of CTR2.

The upper nibble of the register pointer (see Figure 16) selects which working register group, of 16 bytes in the register file, is accessed out of the possible 256. The lower nibble selects the expanded register file bank and, in the case of the Z8 GP family, banks 0, F, and D are implemented. A 0H in the lower nibble allows the normal register file (bank 0) to be addressed. Any other value from 1H to FH exchanges the lower 16 registers to an expanded register bank.

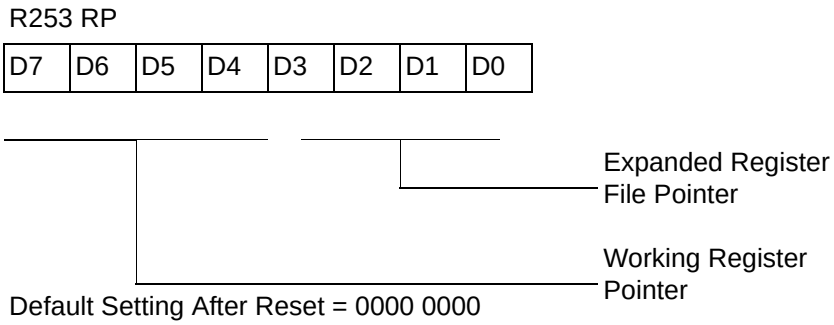


Figure 16. Register Pointer

Example: Z8 GP: (See Figure 15 on page 26)

R253 RP = 00h
R0 = Port 0
R1 = Port 1
R2 = Port 2
R3 = Port 3

But if:

R253 RP = 0Dh
R0 = CTRL0
R1 = CTRL1
R2 = CTRL2
R3 = Reserved

When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

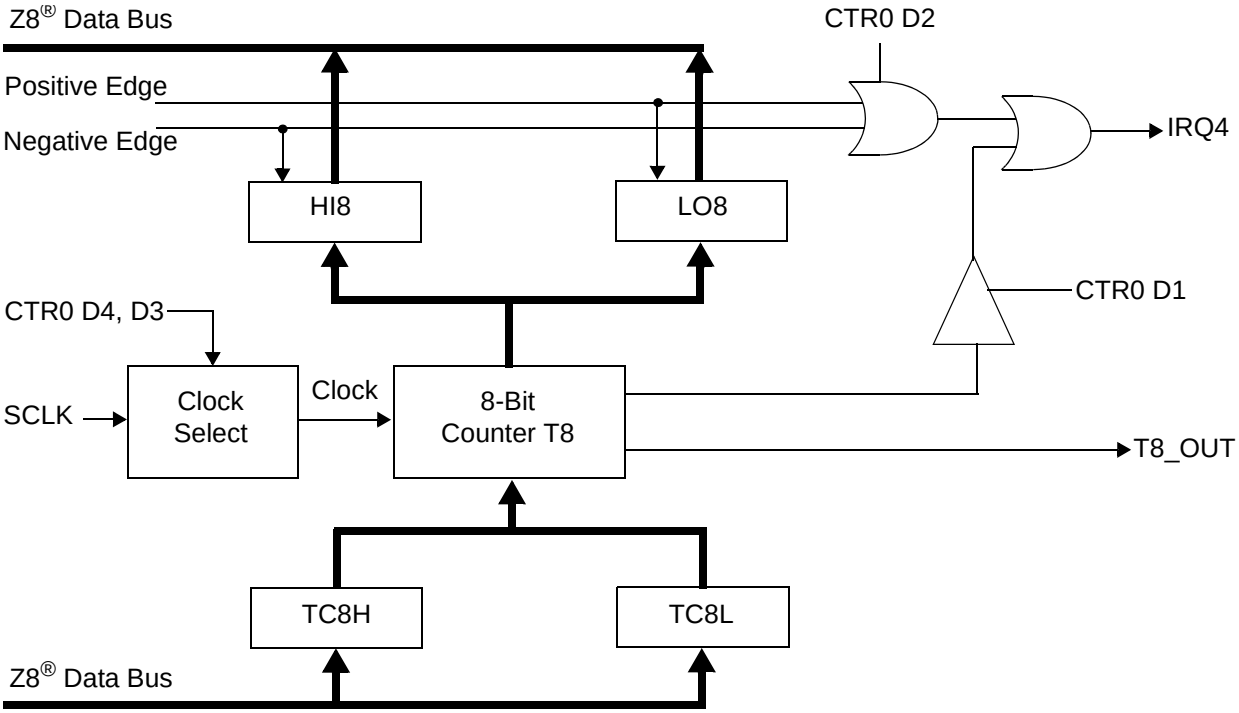


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.

Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. *An initial count of 1 is not allowed (a non-function occurs).* An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

Note: The letter h denotes hexadecimal values.

Transition from 0 to FFh is not a timeout condition.

Caution: Using the same instructions for stopping the counter/timers and setting the status bits is not recommended.

Two successive commands are necessary. First, the counter/timers must be stopped. Second, the status bits must be reset. These commands are required because it takes one counter/timer clock interval for the initiated event to actually occur. See Figure 21 and Figure 22.

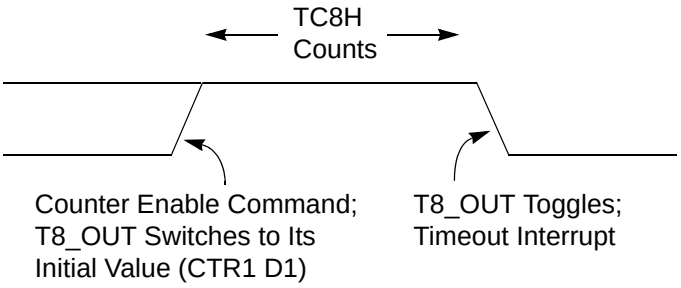


Figure 21. T8_OUT in Single-Pass Mode

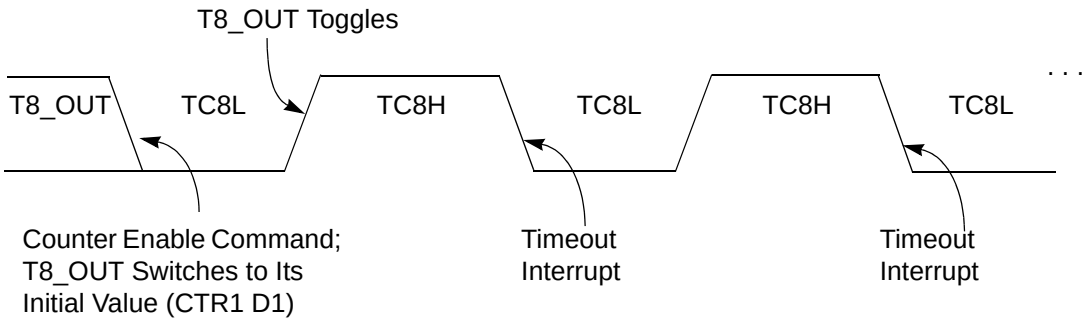


Figure 22. T8_OUT in Modulo-N Mode

T8 Demodulation Mode

The user must program TC8L and TC8H to FFH. After T8 is enabled, when the first edge (rising, falling, or both depending on CTR1, D5; D4) is detected, it starts to count down. When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current value of T8 is complemented and put into one of the capture registers. If it is a positive edge, data is put

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFH (see Figure 23 and Figure 24).

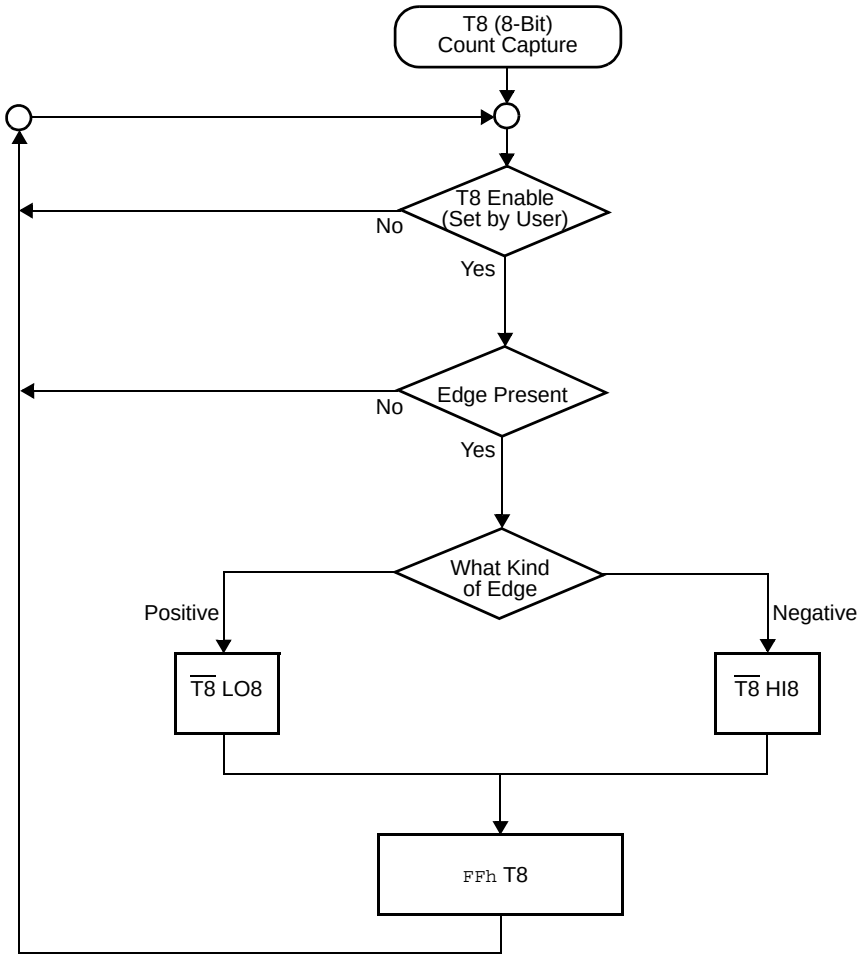


Figure 23. Demodulation Mode Count Capture Flowchart

T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.

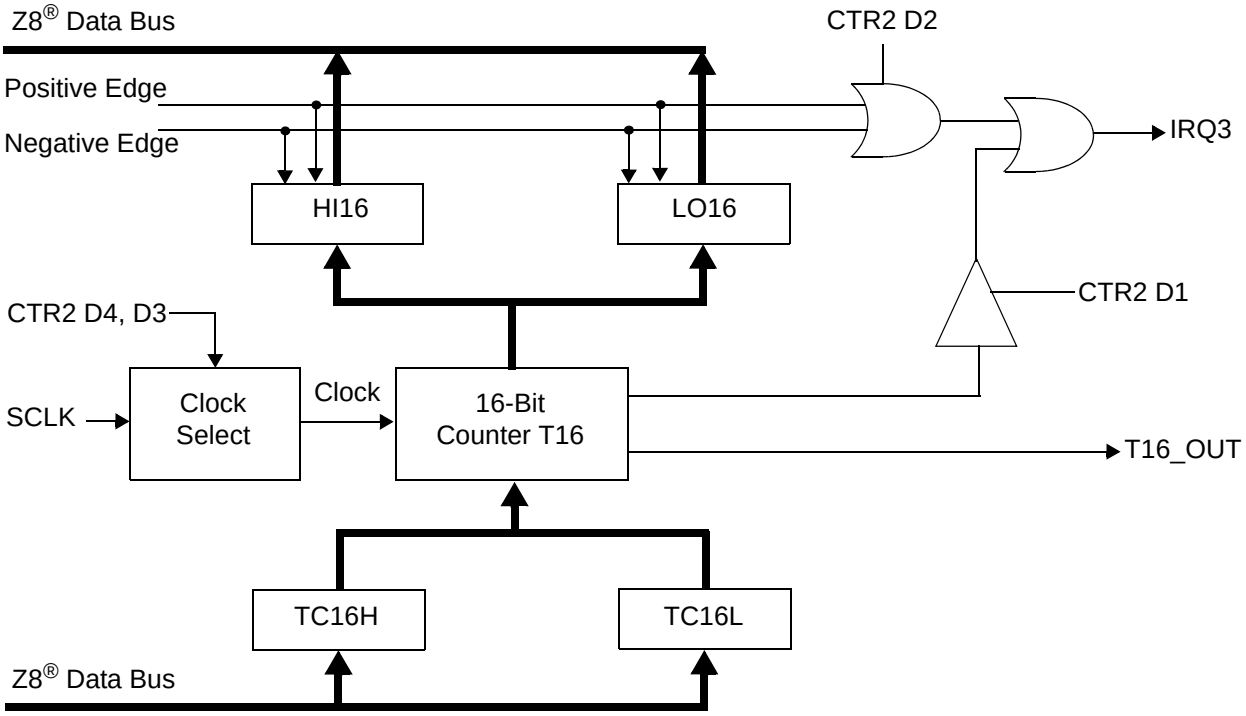


Figure 25. 16-Bit Counter/Timer Circuits

Note: Global interrupts override this function as described in "Interrupts" on page 48.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 27).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from FFFFh. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

Note: Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

During PING-PONG Mode

The enable bits of T8 and T16 (CTR0, D7; CTR2, D7) are set and cleared alternately by hardware. The timeout bits (CTR0, D5; CTR2, D5) are set every time the counter/timers reach the terminal count.

Timer Output

The output logic for the timers is illustrated in Figure 29. P34 is used to output T8-OUT when D0 of CTR0 is set. P35 is used to output the value of TI6-OUT when D0 of CTR2 is set. When D6 of CTR1 is set, P36 outputs the logic combination of T8-OUT and T16-OUT determined by D5 and D4 of CTR1.

Interrupts

The Z8 GP™ OTP MCU Family features six different interrupts (Table 16). The interrupts are maskable and prioritized (Figure 30). The six sources are divided as follows: three sources are claimed by Port 3 lines P33–P31, two by the counter/timers (Table 16) and one for low voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in digital mode, Pin P33 is the source. When in analog mode the output of the Stop mode recovery source logic is used as the source for the interrupt. See Figure 35, Stop Mode Recovery Source, on page 57.

Table 16. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T_{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All Z8 GP™ OTP MCU Family interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 17.

Table 17. IRQ Register

IRQ		Interrupt Edge	
D7	**D6**	**IRQ2 (P31)**	**IRQ0 (P32)**
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μA or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:

```
FF          NOP         ; clear the pipeline
6F          Stop        ; enter Stop Mode
```

or

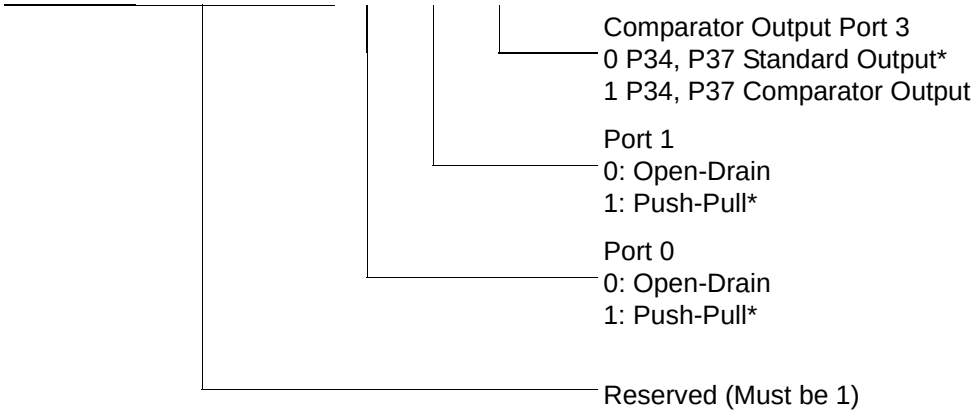
```
FF          NOP         ; clear the pipeline
7F          HALT        ; enter HALT Mode
```

Port Configuration Register

The Port Configuration (PCON) register (Figure 32) configures the comparator output on Port 3. It is located in the expanded register 2 at Bank F, location 00.

PCON(FH)00H

D7	D6	D5	D4	D3	D2	D1	D0



* Default setting after reset

Figure 32. Port Configuration Register (PCON) (Write Only)

Comparator Output Port 3 (D0)

Bit 0 controls the comparator used in Port 3. A 1 in this location brings the comparator outputs to P34 and P37, and a 0 releases the Port to its standard I/O configuration.

Port 1 Output Mode (D1)

Bit 1 controls the output mode of port 1. A 1 in this location sets the output to push-pull, and a 0 sets the output to open-drain.

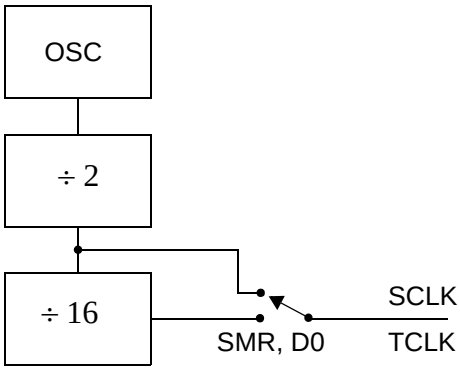


Figure 34. SCLK Circuit

Stop-Mode Recovery Source (D2, D3, and D4)

These three bits of the SMR specify the wake-up source of the Stop recovery (Figure 35 and Table 19).

Stop-Mode Recovery Register 2—SMR2(F)0DH

Table 18 lists and briefly describes the fields for this register.

Table 18. SMR2(F)0DH:Stop Mode Recovery Register 2*

Field	Bit Position		Value	Description
Reserved	7-------		0	Reserved (Must be 0)
Recovery Level	-6------	W	0† 1	Low High
Reserved	--5-----		0	Reserved (Must be 0)
Source	---432--	W	000† 001 010 011 100 101 110 111	A. POR Only B. NAND of P23–P20 C. NAND of P27–P20 D. NOR of P33–P31 E. NAND of P33–P31 F. NOR of P33–P31, P00, P07 G. NAND of P33–P31, P00, P07 H. NAND of P33–P31, P22–P20
Reserved	------10		00	Reserved (Must be 0)

Notes:
* Port pins configured as outputs are ignored as a SMR recovery source.
† Indicates the value upon Power-On Reset

CTR1(0D)01H

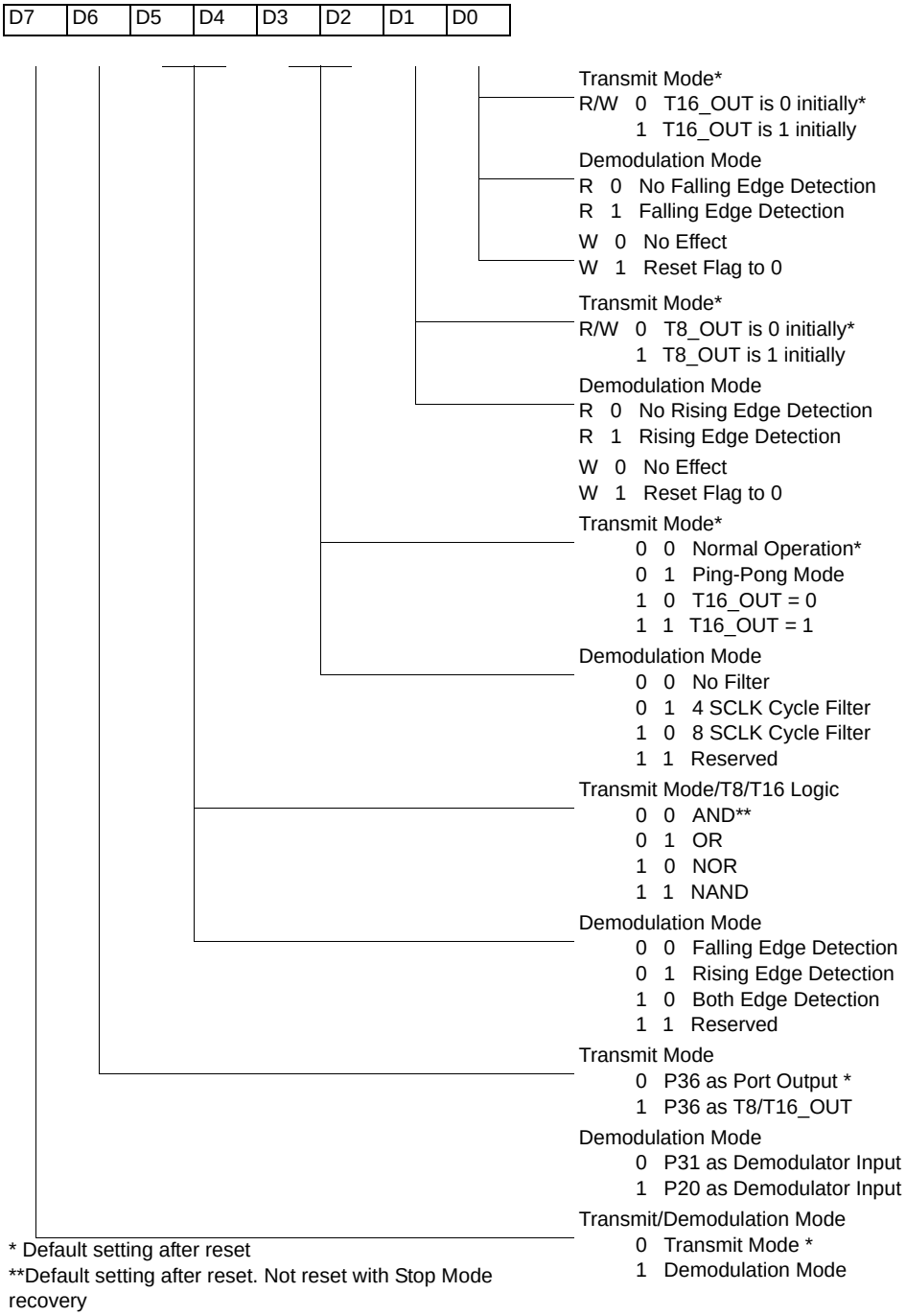


Figure 40. T8 and T16 Common Control Functions ((0D)01H: Read/Write)

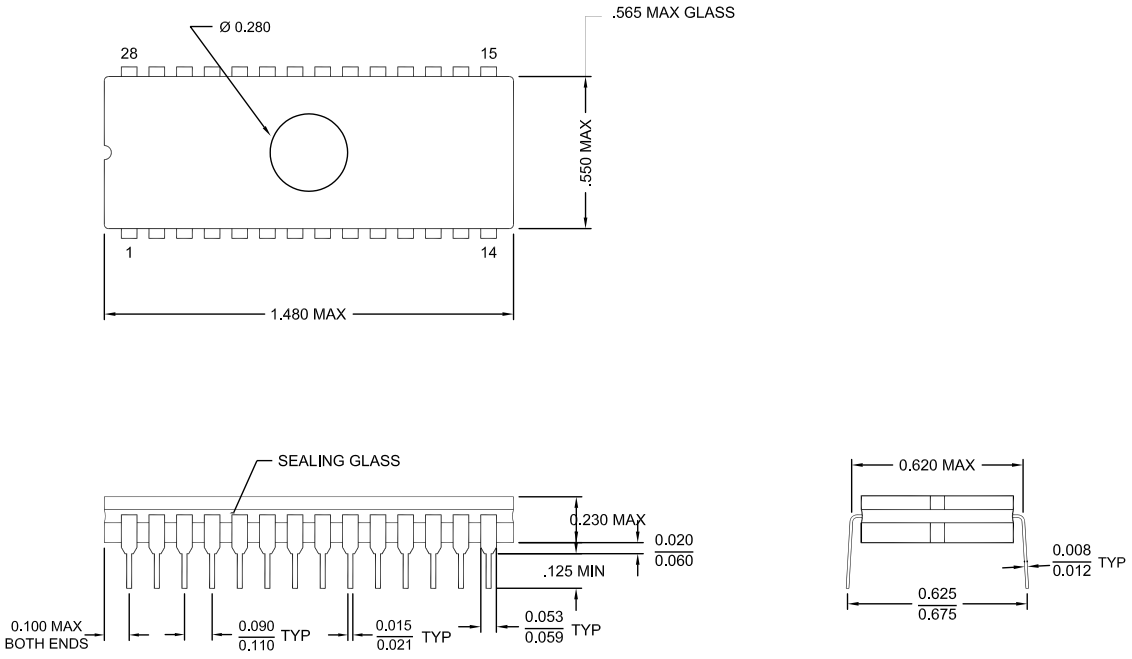


Figure 62. 28-Pin CDIP Package

8KB Standard Temperature: 0° to +70°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LSH4808C	48-pin SSOP 8K OTP	ZGP323LSS2808C	28-pin SOIC 8K OTP
ZGP323LSP4008C	40-pin PDIP 8K OTP	ZGP323LSH2008C	20-pin SSOP 8K OTP
ZGP323LSH2808C	28-pin SSOP 8K OTP	ZGP323LSP2008C	20-pin PDIP 8K OTP
ZGP323LSP2808C	28-pin PDIP 8K OTP	ZGP323LSS2008C	20-pin SOIC 8K OTP

8KB Extended Temperature: -40° to +105°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LEH4808C	48-pin SSOP 8K OTP	ZGP323LES2808C	28-pin SOIC 8K OTP
ZGP323LEP4008C	40-pin PDIP 8K OTP	ZGP323LEH2008C	20-pin SSOP 8K OTP
ZGP323LEH2808C	28-pin SSOP 8K OTP	ZGP323LEP2008C	20-pin PDIP 8K OTP
ZGP323LEP2808C	28-pin PDIP 8K OTP	ZGP323LES2008C	20-pin SOIC 8K OTP

8KB Automotive Temperature: -40° to +125°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LAH4808C	48-pin SSOP 8K OTP	ZGP323LAS2808C	28-pin SOIC 8K OTP
ZGP323LAP4008C	40-pin PDIP 8K OTP	ZGP323LAH2008C	20-pin SSOP 8K OTP
ZGP323LAH2808C	28-pin SSOP 8K OTP	ZGP323LAP2008C	20-pin PDIP 8K OTP
ZGP323LAP2808C	28-pin PDIP 8K OTP	ZGP323LAS2008C	20-pin SOIC 8K OTP

Note: Replace C with G for Lead-Free Packaging

4KB Standard Temperature: 0° to +70°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LSH4804C	48-pin SSOP 4K OTP	ZGP323LSS2804C	28-pin SOIC 4K OTP
ZGP323LSP4004C	40-pin PDIP 4K OTP	ZGP323LSH2004C	20-pin SSOP 4K OTP
ZGP323LSH2804C	28-pin SSOP 4K OTP	ZGP323LSP2004C	20-pin PDIP 4K OTP
ZGP323LSP2804C	28-pin PDIP 4K OTP	ZGP323LSS2004C	20-pin SOIC 4K OTP

4KB Extended Temperature: -40° to +105°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LEH4804C	48-pin SSOP 4K OTP	ZGP323LES2804C	28-pin SOIC 4K OTP
ZGP323LEP4004C	40-pin PDIP 4K OTP	ZGP323LEH2004C	20-pin SSOP 4K OTP
ZGP323LEH2804C	28-pin SSOP 4K OTP	ZGP323LEP2004C	20-pin PDIP 4K OTP
ZGP323LEP2804C	28-pin PDIP 4K OTP	ZGP323LES2004C	20-pin SOIC 4K OTP

4KB Automotive Temperature: -40° to +125°C			
Part Number	**Description**	**Part Number**	**Description**
ZGP323LAH4804C	48-pin SSOP 4K OTP	ZGP323LAS2804C	28-pin SOIC 4K OTP
ZGP323LAP4004C	40-pin PDIP 4K OTP	ZGP323LAH2004C	20-pin SSOP 4K OTP
ZGP323LAH2804C	28-pin SSOP 4K OTP	ZGP323LAP2004C	20-pin PDIP 4K OTP
ZGP323LAP2804C	28-pin PDIP 4K OTP	ZGP323LAS2004C	20-pin SOIC 4K OTP

Note: Replace C with G for Lead-Free Packaging

Additional Components			
Part Number	**Description**	**Part Number**	**Description**
ZGP323ICE01ZEM	Emulator/programmer	ZGP32300100ZPR	Programming System

D

E

F

G

H

I

L

M

O

P

R