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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	16
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323las2032c



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- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

► **Note:** The mask option pull-up transistor has a *typical* equivalent resistance of 200 K Ω \pm 50% at V_{CC} =3 V and 450 K Ω \pm 50% at V_{CC} =2 V.

General Description

The Z8 GP™ OTP MCU Family is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The Z8 GP™ OTP MCU Family architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

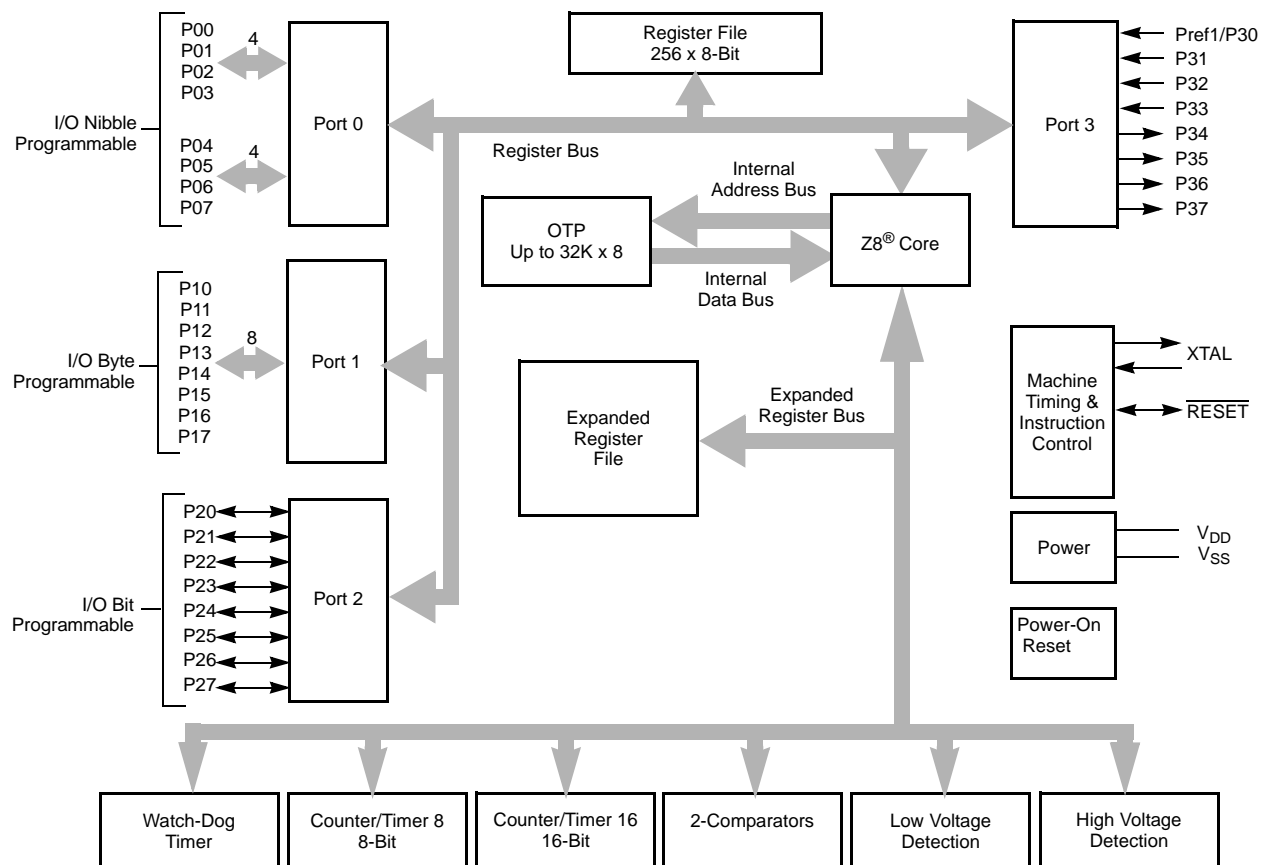
To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP MCU offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

► **Note:** All signals with an overline, " $\overline{}$ ", are active Low. For example, $\overline{B/W}$, in which WORD is active Low, and $\overline{B/W}$, in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 2.

Table 2. Power Connections

Connection	Circuit	Device
Power	V _{CC}	V _{DD}
Ground	GND	V _{SS}



Note: Refer to the specific package for available pins.

Figure 1. Functional Block Diagram

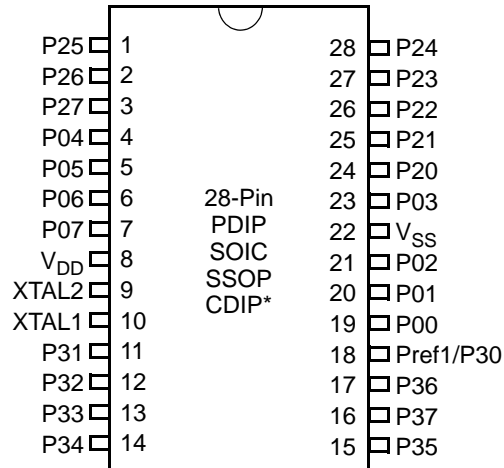


Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration

Table 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification

Pin	Symbol	Direction	Description
1-3	P25-P27	Input/Output	Port 2, Bits 5,6,7
4-7	P04-P07	Input/Output	Port 0, Bits 4,5,6,7
8	V _{DD}		Power supply
9	XTAL2	Output	Crystal, oscillator clock
10	XTAL1	Input	Crystal, oscillator clock
11-13	P31-P33	Input	Port 3, Bits 1,2,3
14	P34	Output	Port 3, Bit 4
15	P35	Output	Port 3, Bit 5
16	P37	Output	Port 3, Bit 7
17	P36	Output	Port 3, Bit 6
18	Pref1/P30 Port 3 Bit 0	Input	Analog ref input; connect to V _{CC} if not used Input for Pref1/P30
19-21	P00-P02	Input/Output	Port 0, Bits 0,1,2
22	V _{SS}		Ground
23	P03	Input/Output	Port 0, Bit 3
24-28	P20-P24	Input/Output	Port 2, Bits 0-4

► **Note:** *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

Table 5. 40- and 48-Pin Configuration (Continued)

40-Pin PDIP/CDIP* #	48-Pin SSOP #	Symbol
33	40	P13
8	9	P14
9	10	P15
12	15	P16
13	16	P17
35	42	P20
36	43	P21
37	44	P22
38	45	P23
39	46	P24
2	2	P25
3	3	P26
4	4	P27
16	19	P31
17	20	P32
18	21	P33
19	22	P34
22	26	P35
24	28	P36
23	27	P37
20	23	NC
40	47	NC
1	1	NC
21	25	RESET
15	18	XTAL1
14	17	XTAL2
11	12, 13	V _{DD}
31	24, 37, 38	V _{SS}
25	29	Pref1/P30
	48	NC

Pin Functions

XTAL1 Crystal 1 (Time-Based Input)

This pin connects a parallel-resonant crystal or ceramic resonator to the on-chip oscillator input. Additionally, an optional external single-phase clock can be coded to the on-chip oscillator input.

XTAL2 Crystal 2 (Time-Based Output)

This pin connects a parallel-resonant crystal or ceramic resonator to the on-chip oscillator output.

Port 0 (P07–P00)

Port 0 is an 8-bit, bidirectional, CMOS-compatible port. These eight I/O lines are configured under software control as a nibble I/O port. The output drivers are push-pull or open-drain controlled by bit D2 in the PCON register.

If one or both nibbles are needed for I/O operation, they must be configured by writing to the Port 0 mode register. After a hardware reset, Port 0 is configured as an input port.

An optional pull-up transistor is available as a mask option on all Port 0 bits with nibble select.

- **Notes:** Internal pull-ups are disabled on any given pin or group of port pins when programmed into output mode.

The Port 0 direction is reset to be input following an SMR.

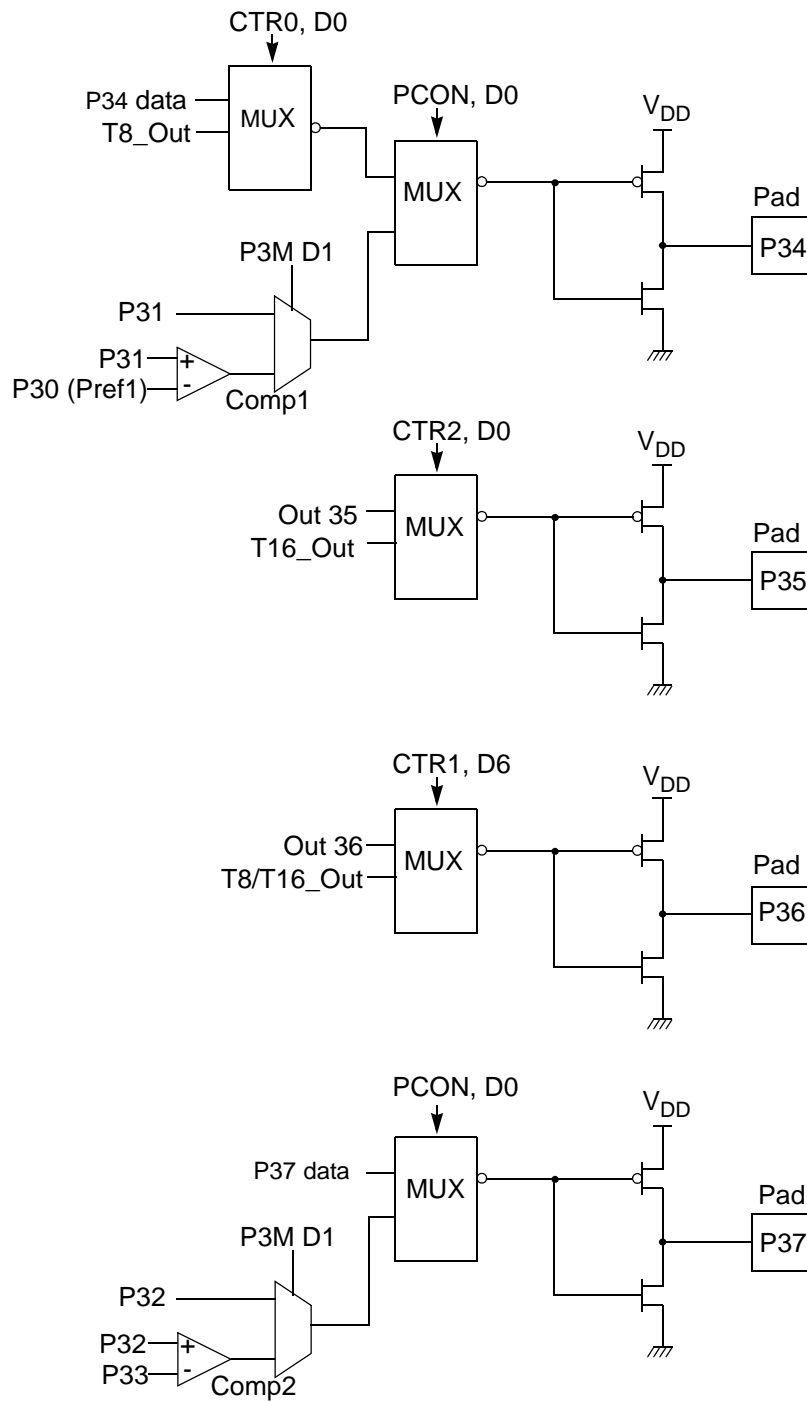


Figure 13. Port 3 Counter/Timer Output Configuration

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_LO	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

Table 14. CTR2(D)02H: Counter/Timer16 Control Register

Field	Bit Position		Value	Description
T16_Enable	7-----	R	0*	Counter Disabled
			1	Counter Enabled
		W	0	Stop Counter
			1	Enable Counter
Single/Modulo-N	-6-----	R/W	0*	Transmit Mode
			1	Modulo-N
			0	Single Pass
			1	Demodulation Mode
Time_Out	--5-----	R	0*	T16 Recognizes Edge
			1	T16 Does Not Recognize Edge
		W	0	No Counter Timeout
			1	Counter Timeout Occurred
T16_Clock	---43---	R/W	00**	No Effect
			01	Reset Flag to 0
			10	SCLK
			11	SCLK/2
Capture_INT_Mask	-----2--	R/W	0**	SCLK/4
			1	SCLK/8
Counter_INT_Mask	-----1-	R/W	0	Disable Data Capture Int.
			1	Enable Data Capture Int.
P35_Out	-----0	R/W	0*	Disable Timeout Int.
			1	Enable Timeout Int.

Note:

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with Stop Mode recovery.

T16_Enable

This field enables T16 when set to 1.

Single/Modulo-N

In TRANSMIT Mode, when set to 0, the counter reloads the initial value when it reaches the terminal count. When set to 1, the counter stops when the terminal count is reached.

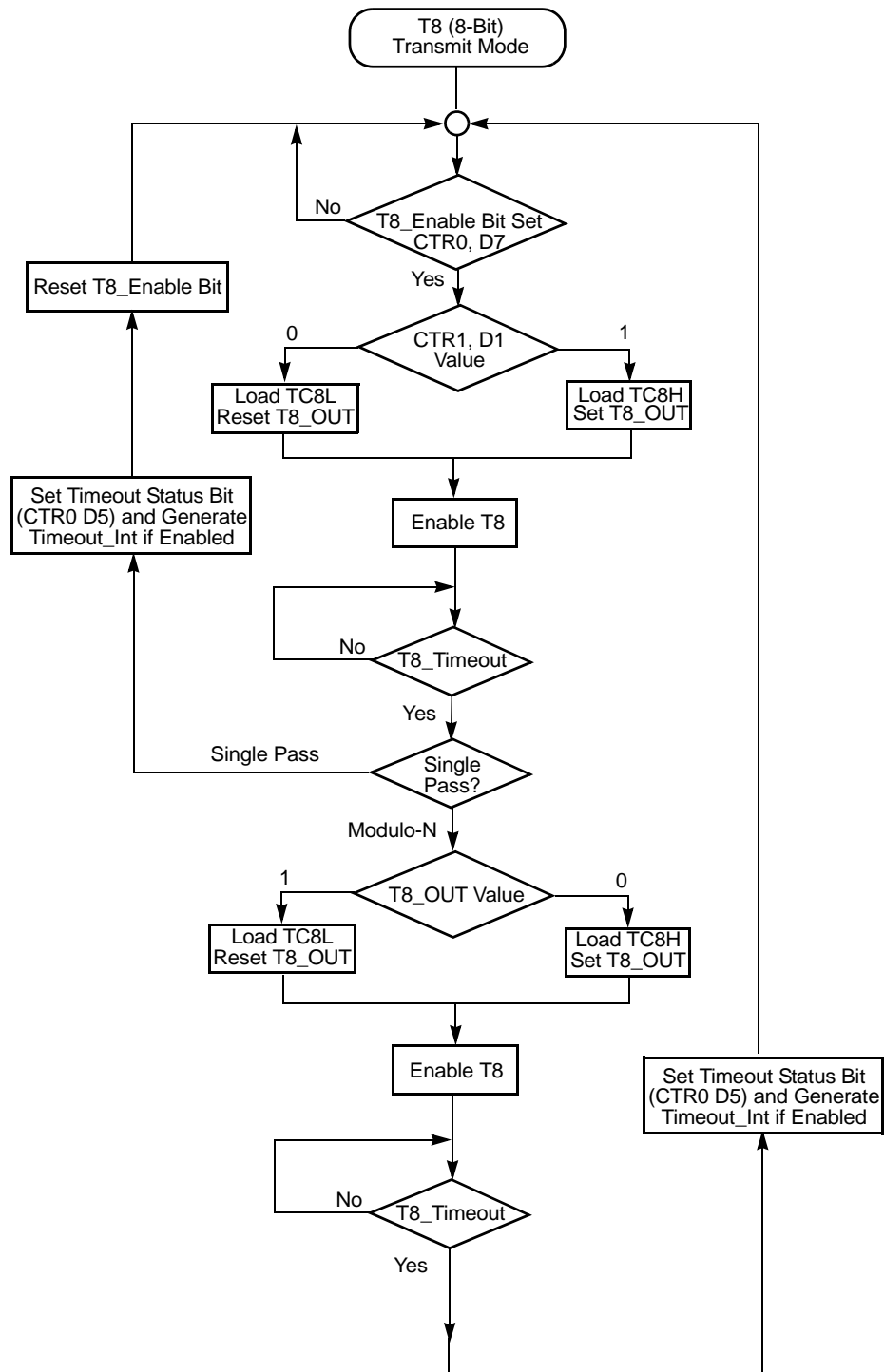


Figure 19. Transmit Mode Flowchart

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

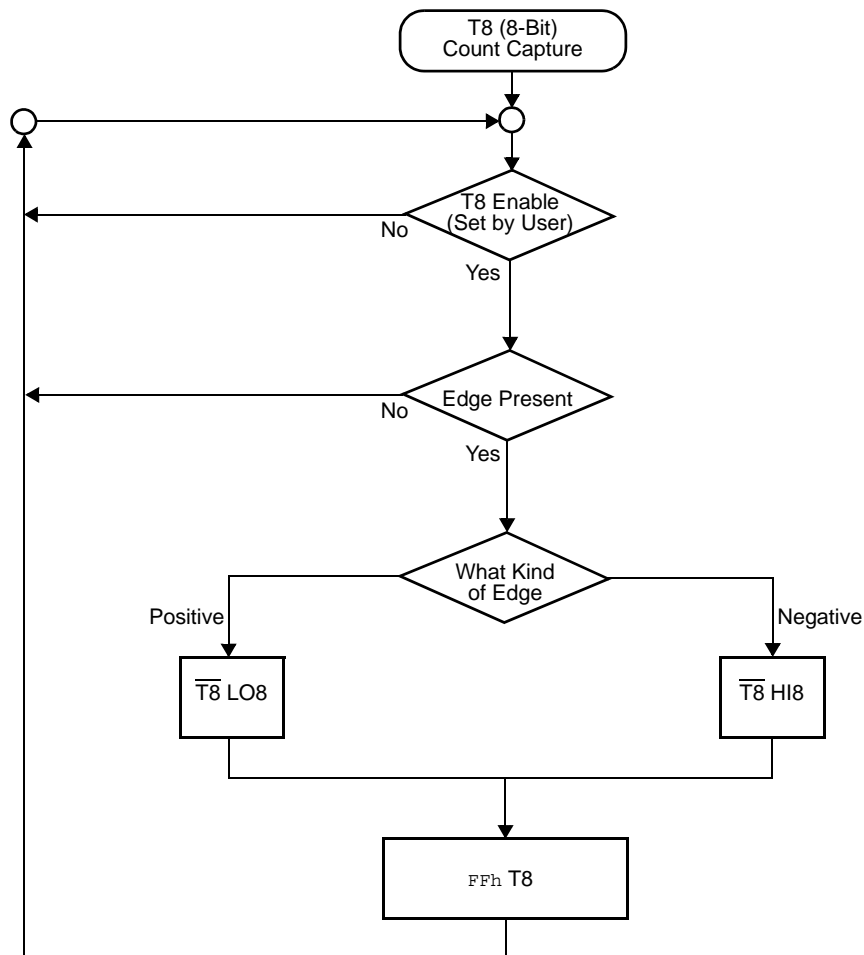


Figure 23. Demodulation Mode Count Capture Flowchart

During PING-PONG Mode

The enable bits of T8 and T16 (CTR0, D7; CTR2, D7) are set and cleared alternately by hardware. The timeout bits (CTR0, D5; CTR2, D5) are set every time the counter/timers reach the terminal count.

Timer Output

The output logic for the timers is illustrated in Figure 29. P34 is used to output T8-OUT when D0 of CTR0 is set. P35 is used to output the value of T16-OUT when D0 of CTR2 is set. When D6 of CTR1 is set, P36 outputs the logic combination of T8-OUT and T16-OUT determined by D5 and D4 of CTR1.

Interrupts

The Z8 GP™ OTP MCU Family features six different interrupts (Table 16). The interrupts are maskable and prioritized (Figure 30). The six sources are divided as follows: three sources are claimed by Port 3 lines P33–P31, two by the counter/timers (Table 16) and one for low voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in digital mode, Pin P33 is the source. When in analog mode the output of the Stop mode recovery source logic is used as the source for the interrupt. See Figure 35, Stop Mode Recovery Source, on page 57.

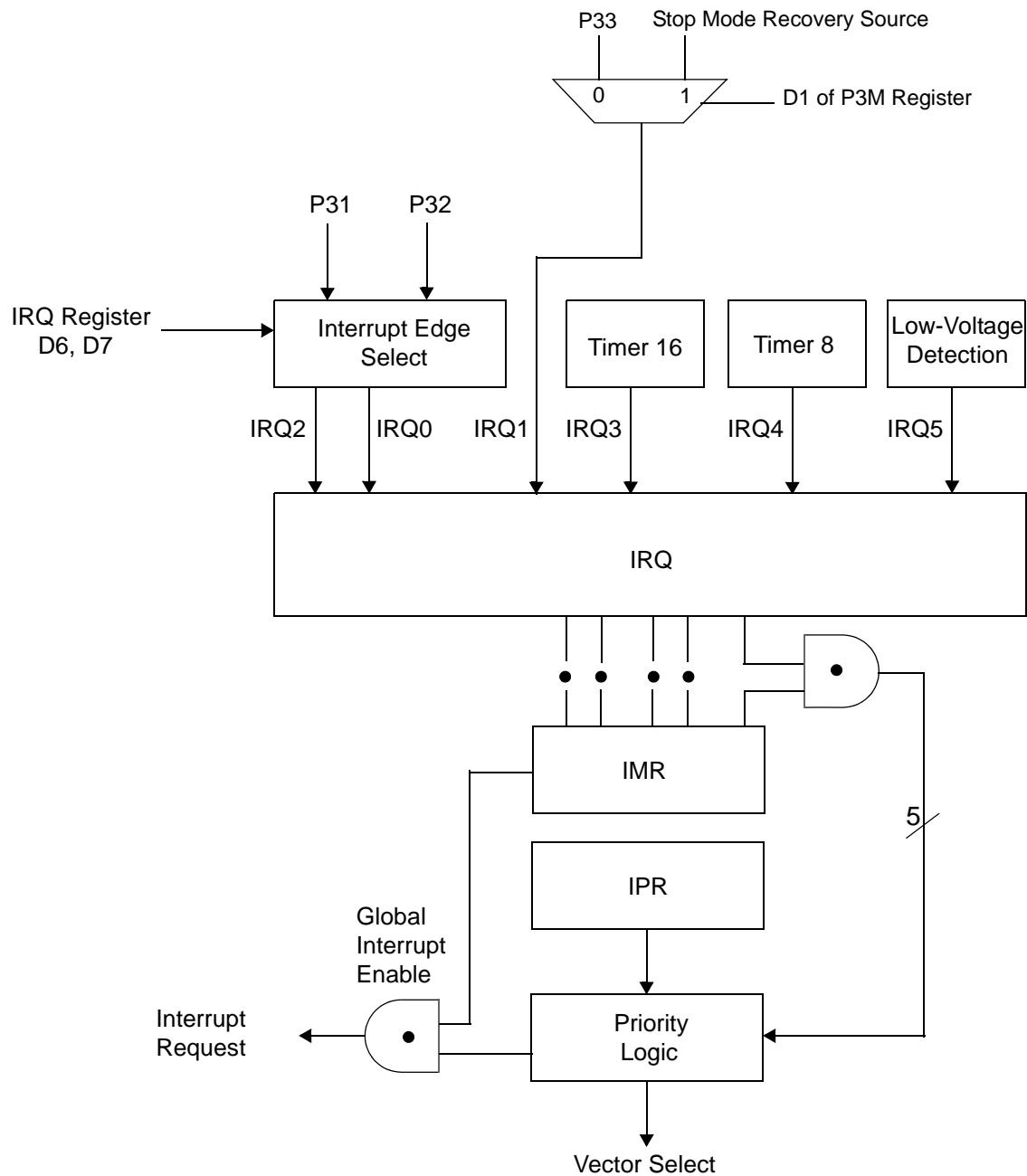


Figure 30. Interrupt Block Diagram

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μ A or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:

Port 0 Output Mode (D2)

Bit 2 controls the output mode of port 0. A 1 in this location sets the output to push-pull, and a 0 sets the output to open-drain.

Stop-Mode Recovery Register (SMR)

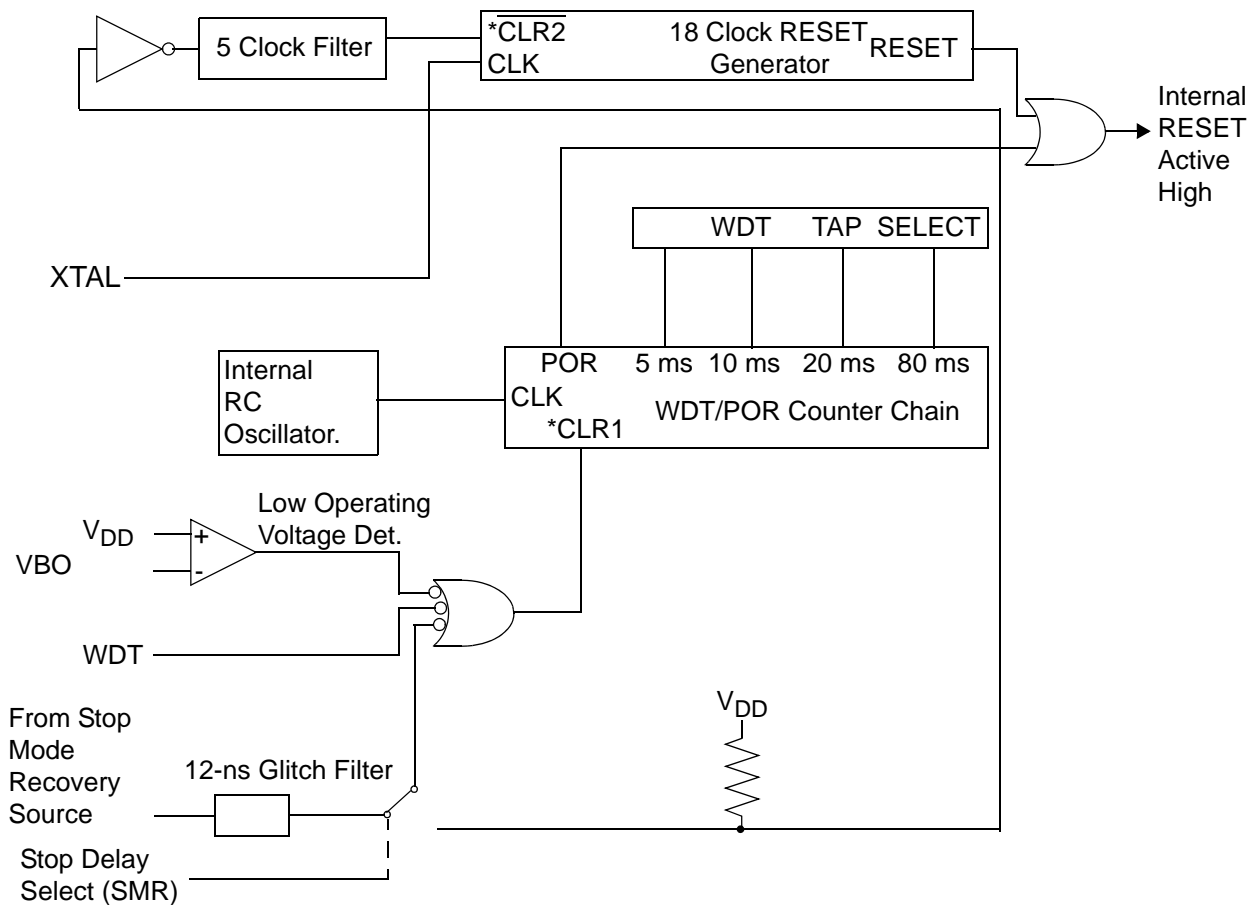
This register selects the clock divide value and determines the mode of Stop Mode Recovery (Figure 33). All bits are write only except bit 7, which is read only. Bit 7 is a flag bit that is hardware set on the condition of Stop recovery and reset by a power-on cycle. Bit 6 controls whether a low level or a high level at the XOR-gate input (Figure 35 on page 57) is required from the recovery source. Bit 5 controls the reset delay after recovery. Bits D2, D3, and D4 of the SMR register specify the source of the Stop Mode Recovery signal. Bits D0 determines if SCLK/TCLK are divided by 16 or not. The SMR is located in Bank F of the Expanded Register Group at address 0BH.

Table 20. Watch-Dog Timer Time Select

D1	D0	Timeout of Internal RC-Oscillator
0	0	5ms min.
0	1	10ms min.
1	0	20ms min.
1	1	80ms min.

WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT Mode. A 1 indicates active during HALT. The default is 1. See Figure 38.

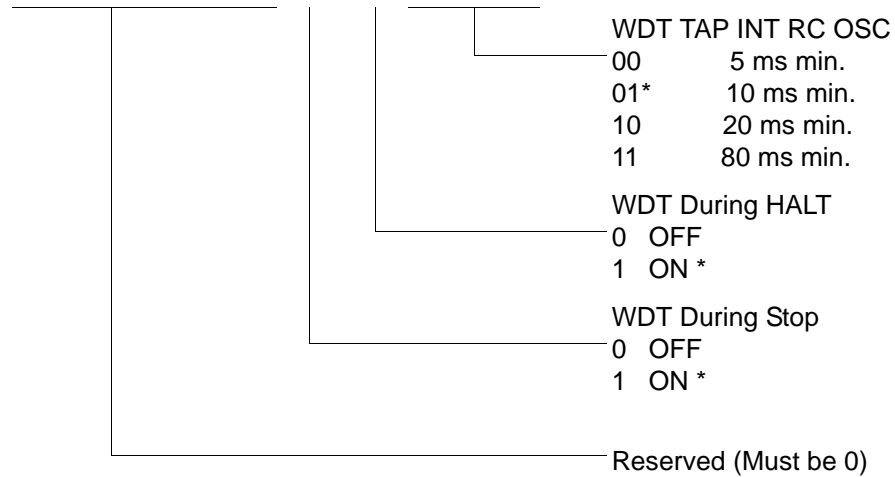


* CLR1 and $\overline{\text{CLR2}}$ enable the WDT/POR and 18 Clock Reset timers respectively upon a Low-to-High input translation.

Figure 38. Resets and WDT

WDTMR(0F)0FH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



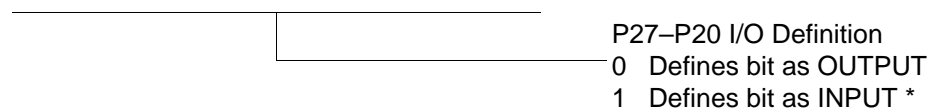
* Default setting after reset

Figure 47. Watch-Dog Timer Register ((0F) 0FH: Write Only)

Standard Control Registers

R246 P2M(F6H)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

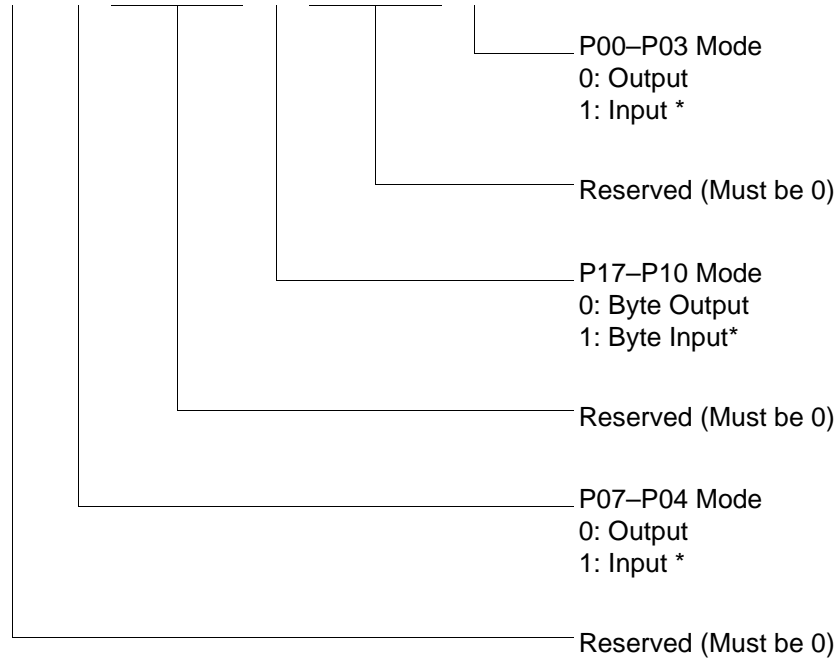


* Default setting after reset

Figure 48. Port 2 Mode Register (F6H: Write Only)

R248 P01M(F8H)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



* Default setting after reset; only P00, P01 and P07 are available in 20-pin configurations.

Figure 50. Port 0 and 1 Mode Register (F8H: Write Only)

R250 IRQ(FAH)

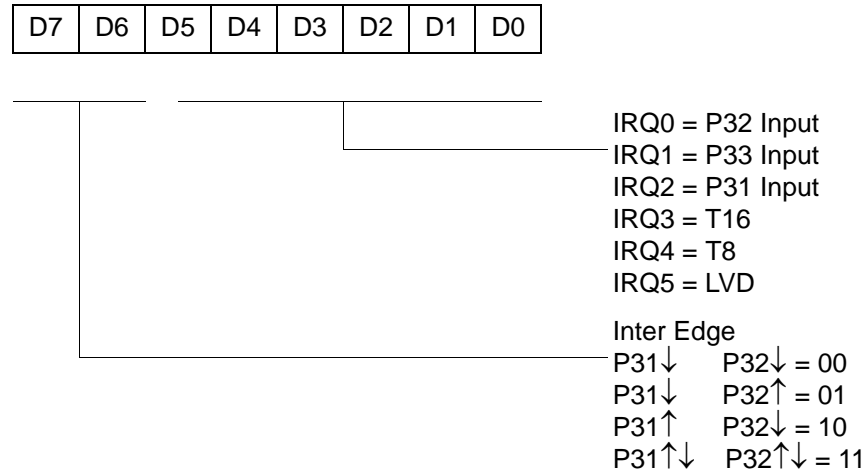
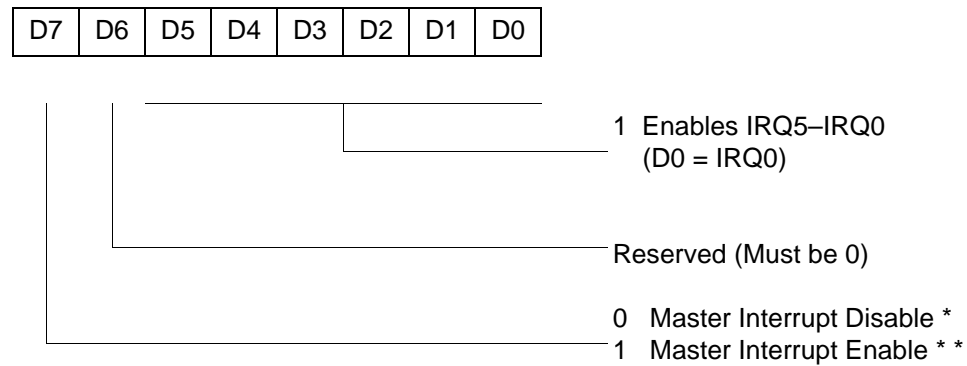


Figure 52. Interrupt Request Register (FAH: Read/Write)

R251 IMR(FBH)



* Default setting after reset

** Only by using EI, DI instruction; DI is required before changing the IMR register

Figure 53. Interrupt Mask Register (FBH: Read/Write)

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