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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details

|	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	32
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	48-BSSOP (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323leh4804c00tr
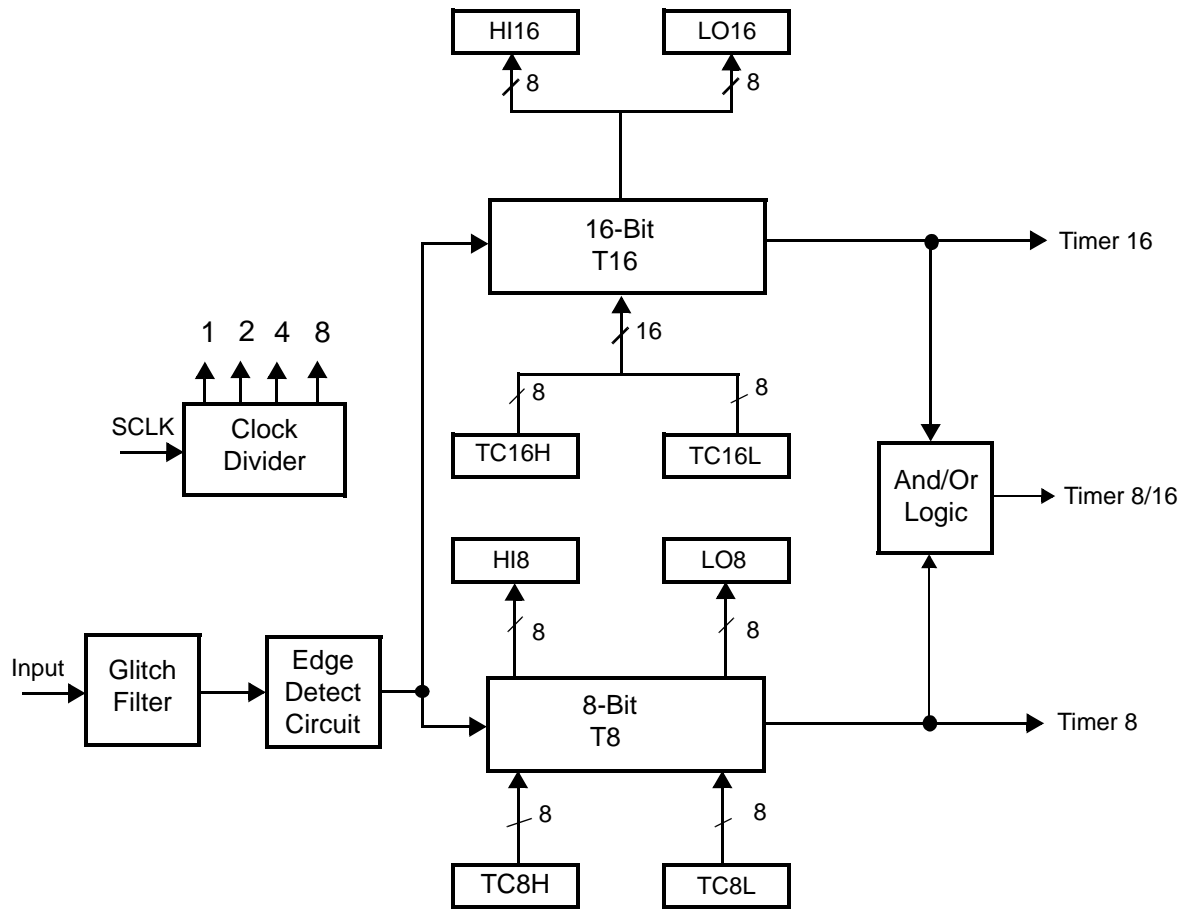
Figure 2. Counter/Timers Diagram

Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 3. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 4. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 5.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.

Table 5.   40- and 48-Pin Configuration (Continued)

40-Pin PDIP/CDIP* #	48-Pin SSOP #	Symbol
33	40	P13
8	9	P14
9	10	P15
12	15	P16
13	16	P17
35	42	P20
36	43	P21
37	44	P22
38	45	P23
39	46	P24
2	2	P25
3	3	P26
4	4	P27
16	19	P31
17	20	P32
18	21	P33
19	22	P34
22	26	P35
24	28	P36
23	27	P37
20	23	NC
40	47	NC
1	1	NC
21	25	$\overline{\text{RESET}}$
15	18	XTAL1
14	17	XTAL2
11	12, 13	V_{DD}
31	24, 37, 38	V_{SS}
25	29	Pref1/P30
	48	NC

Capacitance

Table 7 lists the capacitances.

Table 7. Capacitance

Parameter	Maximum
Input capacitance	12pF
Output capacitance	12pF
I/O capacitance	12pF

Note: $T_A = 25°$ C, V_{CC} = GND = 0 V, f = 1.0 MHz, unmeasured pins returned to GND

DC Characteristics

Table 8. DC Characteristics

Symbol	Parameter	V_{CC}	T_A= 0°C to +70°C Min	Typ	Max	Units	Conditions	Notes
V_{CC}	Supply Voltage		2.0		3.6	V	See Note 5	5
V_{CH}	Clock Input High Voltage	2.0-3.6	0.8		V_{CC}+0.3	V	Driven by External Clock Generator	
V_{CL}	Clock Input Low Voltage	2.0-3.6	V_{SS}−0.3		0.5	V	Driven by External Clock Generator	
V_{IH}	Input High Voltage	2.0-3.6	0.7 V_{CC}		V_{CC}+0.3	V		
V_{IL}	Input Low Voltage	2.0-3.6	V_{SS}−0.3		0.2 V_{CC}	V		
V_{OH1}	Output High Voltage	2.0-3.6	V_{CC}−0.4			V	I_{OH} = −0.5mA	
V_{OH2}	Output High Voltage (P36, P37, P00, P01)	2.0-3.6	V_{CC}−0.8			V	I_{OH} = −7mA	
V_{OL1}	Output Low Voltage	2.0-3.6			0.4	V	I_{OL} = 1.0mA I_{OL} = 4.0mA	
V_{OL2}	Output Low Voltage (P00, P01, P36, P37)	2.0-3.6			0.8	V	I_{OL} = 10mA	
V_{OFFSET}	Comparator Input Offset Voltage	2.0-3.6			25	mV		
V_{REF}	Comparator Reference Voltage	2.0-3.6	0		V_{DD} -1.75	V		
I_{IL}	Input Leakage	2.0-3.6	−1		1	µA	V_{IN} = 0V, V_{CC} Pull-ups disabled	
I_{OL}	Output Leakage	2.0-3.6	−1		1	µA	V_{IN} = 0V, V_{CC}	
I_{CC}	Supply Current	2.0			10	mA	at 8.0 MHz	1, 2
		3.6			15	mA	at 8.0 MHz	1, 2

Table 9. EPROM/OTP Characteristics

Symbol	Parameter	Min.	Typ.	Max.	Unit	Notes
	Erase Time	15			Minutes	1,3
	Data Retention @ use years		10		Years	2
	Program/Erase Endurance	25			Cycles	1

Notes:
1. For windowed cerdip package only.
2. Standard: 0°C to 70°C; Extended: -40°C to +105°C; Automotive: -40°C to +125°C.
Determined using the Arrhenius model, which is an industry standard for estimating data retention of floating gate technologies:

$$AF = \exp[(Ea/k)*(1/Tuse - 1/TStress)]$$
Where:
Ea is the intrinsic activation energy (eV; typ. 0.8)
k is Boltzman's constant (8.67 x 10-5 eV/°K)
°K = -273.16°C
Tuse = Use Temperature in °K
TStress = Stress Temperature in °K
3. At a stable UV Lamp output of 20mW/CM^2

Comparator Inputs

In analog mode, P31 and P32 have a comparator front end. The comparator reference is supplied to P33 and Pref1. In this mode, the P33 internal data latch and its corresponding IRQ1 are diverted to the SMR sources (excluding P31, P32, and P33) as indicated in Figure 12 on page 20. In digital mode, P33 is used as D3 of the Port 3 input register, which then generates IRQ1.

> **Note:** Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into digital mode.

Comparator Outputs

These channels can be programmed to be output on P34 and P37 through the PCON register.

RESET (Input, Active Low)

Reset initializes the MCU and is accomplished either through Power-On, Watch-Dog Timer, Stop Mode Recovery, Low-Voltage detection, or external reset. During Power-On Reset and Watch-Dog Timer Reset, the internally generated reset drives the reset pin Low for the POR time. Any devices driving the external reset line must be open-drain to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally.

When the Z8 GP[TM] asserts (Low) the $\overline{\text{RESET}}$ pin, the internal pull-up is disabled. The Z8 GP[TM] does not assert the $\overline{\text{RESET}}$ pin when under VBO.

> **Note:** The external Reset does not initiate an exit from STOP mode.

Functional Description

This device incorporates special functions to enhance the Z8[®] functionality in consumer and battery-operated applications.

Program Memory

This device addresses up to 32KB of OTP memory. The first 12 Bytes are reserved for interrupt vectors. These locations contain the six 16-bit vectors that correspond to the six available interrupts.

RAM

This device features 256B of RAM. See Figure 14.

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD                      RP, #0Dh                ; Select ERF D
for access to bank D
                                                ; (working
register group 0)
LD                      R0,#xx                  ; load CTRL0
LD                      1, #xx                  ; load CTRL1
LD                      R1, 2                   ; CTRL2→CTRL1

LD                      RP, #0Dh                ; Select ERF D
for access to bank D
                                                ; (working
register group 0)
LD                      RP, #7Dh                ; Select
expanded register bank D and working           ; register
group 7 of bank 0 for access.
LD                      71h, 2
; CTRL2→register 71h
LD                      R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 12) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

> **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.
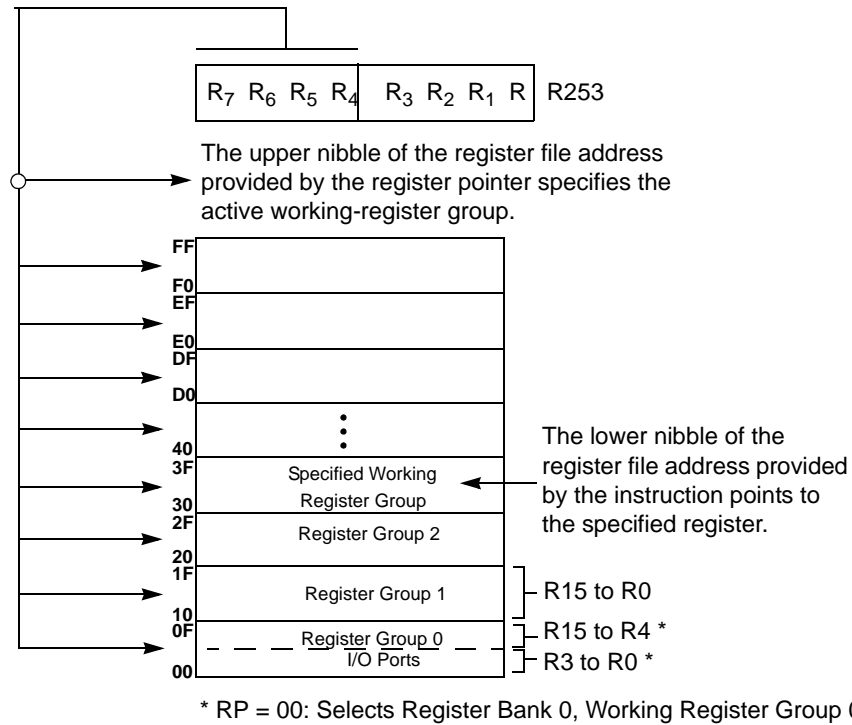
R$_7$ R$_6$ R$_5$ R$_4$	R$_3$ R$_2$ R$_1$ R	R253

The upper nibble of the register file address provided by the register pointer specifies the active working-register group.

FF	
F0	
EF	
E0	
DF	
D0	
40	
3F	Specified Working Register Group
30	
2F	Register Group 2
20	
1F	Register Group 1
10	
0F	Register Group 0
00	I/O Ports

The lower nibble of the register file address provided by the instruction points to the specified register.

R15 to R0

R15 to R4 *

R3 to R0 *

* RP = 00: Selects Register Bank 0, Working Register Group 0

Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Table 12. CTR0(D)00H Counter/Timer8 Control Register (Continued)

Field	Bit Position		Value	Description
Counter_INT_Mask	------1-	R/W	0	Disable Time-Out Interrupt
			1	Enable Time-Out Interrupt
P34_Out	-------0	R/W	0*	P34 as Port Output
			1	T8 Output on P34

Note:
*Indicates the value upon Power-On Reset.

T8 Enable

This field enables T8 when set (written) to 1.

Single/Modulo-N

When set to 0 (Modulo-N), the counter reloads the initial value when the terminal count is reached. When set to 1 (single-pass), the counter stops when the terminal count is reached.

Timeout

This bit is set when T8 times out (terminal count reached). To reset this bit, write a 1 to its location.

⚠️ **Caution:**   Writing a 1 is the only way to reset the Terminal Count status condition. Reset this bit before using/enabling the counter/timers.

The first clock of T8 might not have complete clock width and can occur any time when enabled.

▶ **Note:**   Take care when using the OR or AND commands to manipulate CTR0, bit 5 and CTR1, bits 0 and 1 (Demodulation Mode). These instructions use a Read-Modify-Write sequence in which the current status from the CTR0 and CTR1 registers is ORed or ANDed with the designated value and then written back into the registers.

T8 Clock

This bit defines the frequency of the input signal to T8.

Capture_INT_Mask

Set this bit to allow an interrupt when data is captured into either LO8 or HI8 upon a positive or negative edge detection in demodulation mode.

Counter_INT_Mask

Set this bit to allow an interrupt when T8 has a timeout.

P34_Out

This bit defines whether P34 is used as a normal output pin or the T8 output.

T8 and T16 Common Functions—CTR1(0D)01H

This register controls the functions in common with the T8 and T16.

Table 13 lists and briefly describes the fields for this register.

Table 13. CTR1(0D)01H T8 and T16 Common Functions

Field	Bit Position		Value	Description
Mode	7-------	R/W	0*	Transmit Mode
				Demodulation Mode
P36_Out/	-6------	R/W		Transmit Mode
Demodulator_Input			0*	Port Output
			1	T8/T16 Output
				Demodulation Mode
			0	P31
			1	P20
T8/T16_Logic/	--54----	R/W		Transmit Mode
Edge _Detect			00**	AND
			01	OR
			10	NOR
			11	NAND
				Demodulation Mode
			00**	Falling Edge
			01	Rising Edge
			10	Both Edges
			11	Reserved

Table 13. CTR1(0D)01H T8 and T16 Common Functions (Continued)

Field	Bit Position		Value	Description
Transmit_Submode/	----32--	R/W		Transmit Mode
Glitch_Filter			00*	Normal Operation
			01	Ping-Pong Mode
			10	T16_Out = 0
			11	T16_Out = 1
				Demodulation Mode
			00*	No Filter
			01	4 SCLK Cycle
			10	8 SCLK Cycle
			11	Reserved
Initial_T8_Out/	------1-			Transmit Mode
Rising Edge		R/W	0*	T8_OUT is 0 Initially
			1	T8_OUT is 1 Initially
				Demodulation Mode
		R	0*	No Rising Edge
			1	Rising Edge Detected
		W	0	No Effect
			1	Reset Flag to 0
Initial_T16_Out/	-------0			Transmit Mode
Falling_Edge		R/W	0*	T16_OUT is 0 Initially
			1	T16_OUT is 1 Initially
				Demodulation Mode
		R	0*	No Falling Edge
			1	Falling Edge Detected
		W	0	No Effect
			1	Reset Flag to 0

Note:
*Default at Power-On Reset.
**Default at Power-On Reset.Not reset with Stop Mode recovery.

Mode

If the result is 0, the counter/timers are in TRANSMIT mode; otherwise, they are in DEMODULATION mode.

P36_Out/Demodulator_Input

In TRANSMIT Mode, this bit defines whether P36 is used as a normal output pin or the combined output of T8 and T16.

In DEMODULATION Mode, this bit defines whether the input signal to the Counter/Timers is from P20 or P31.

If the input signal is from Port 31, a capture event may also generate an IRQ2 interrupt. To prevent generating an IRQ2, either disable the IRQ2 interrupt by clearing its IMR bit D2 or use P20 as the input.

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 45.

Time_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

T16_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

Capture_INT_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

Counter_INT_Mask

Set this bit to allow an interrupt when T16 times out.

P35_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

CTR3 T8/T16 Control Register—CTR3(D)03H

Table 15 lists and briefly describes the fields for this register. This register allows the T_8 and T_{16} counters to be synchronized.

Table 15. CTR3 (D)03H: T8/T16 Control Register

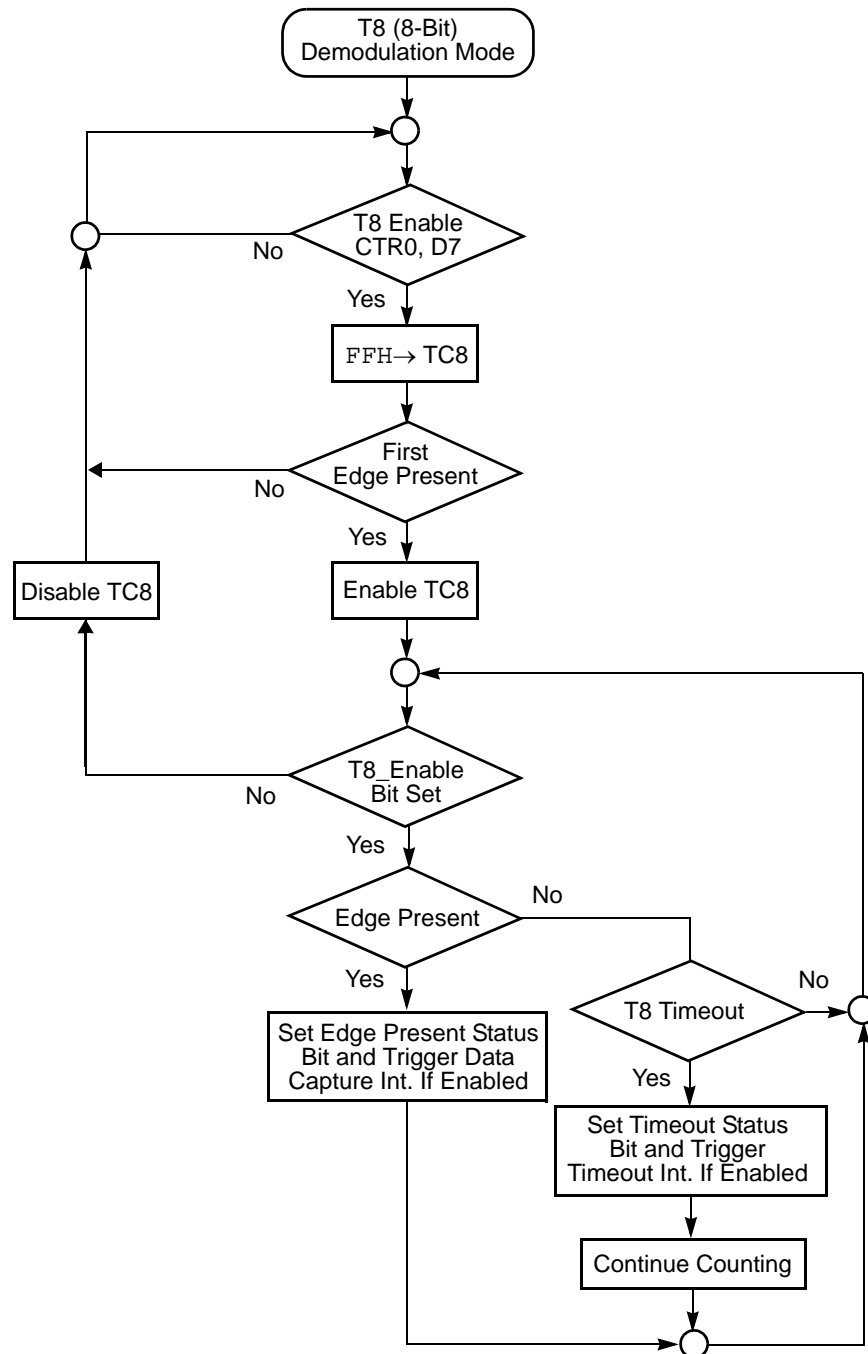| Field	Bit Position		Value	Description
T_{16} Enable	7 - - - - - - -	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T_8 Enable	- 6 - - - - - -	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	- - 5 - - - - -	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode

Figure 24. Demodulation Mode Flowchart

T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.
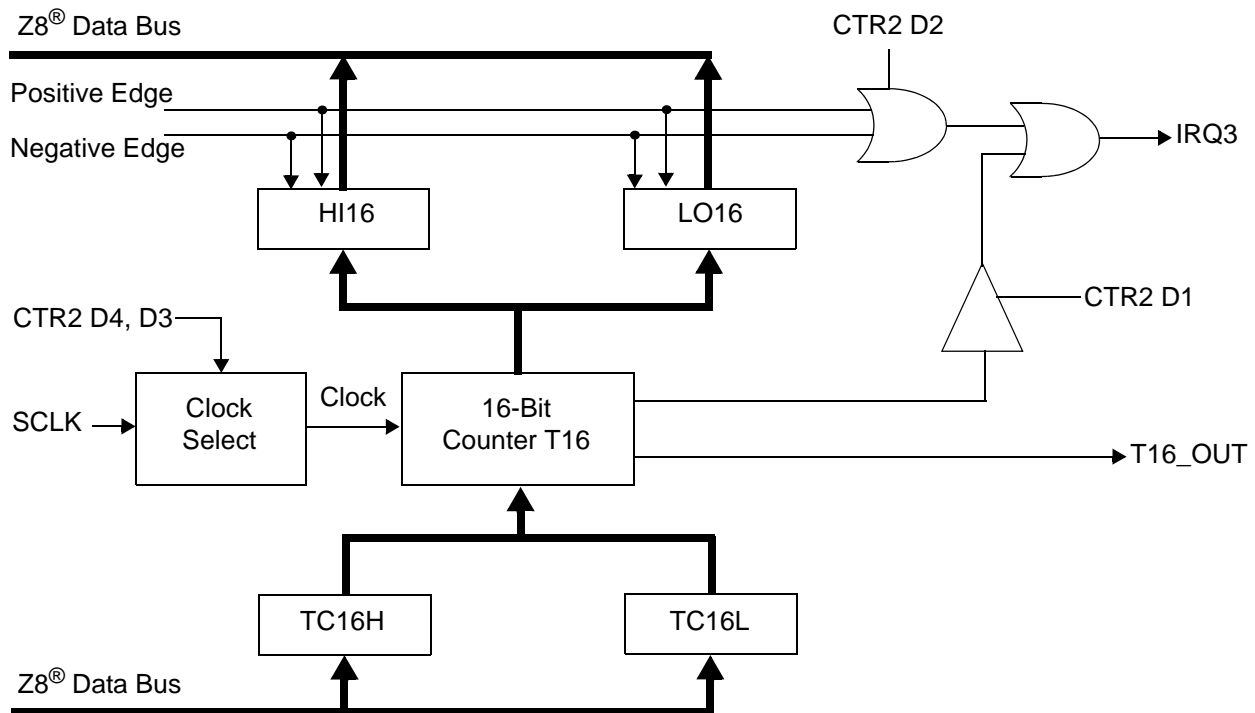

Figure 25. 16-Bit Counter/Timer Circuits

> **Note:** Global interrupts override this function as described in "Interrupts" on page 48.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 27).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

WDTMR During STOP (D3)

This bit determines whether or not the WDT is active during STOP Mode. Because the XTAL clock is stopped during STOP Mode, the on-board RC has to be selected as the clock source to the WDT/POR counter. A 1 indicates active during Stop. The default is 1.

EPROM Selectable Options

There are seven EPROM Selectable Options to choose from based on ROM code requirements. These options are listed in Table 21.

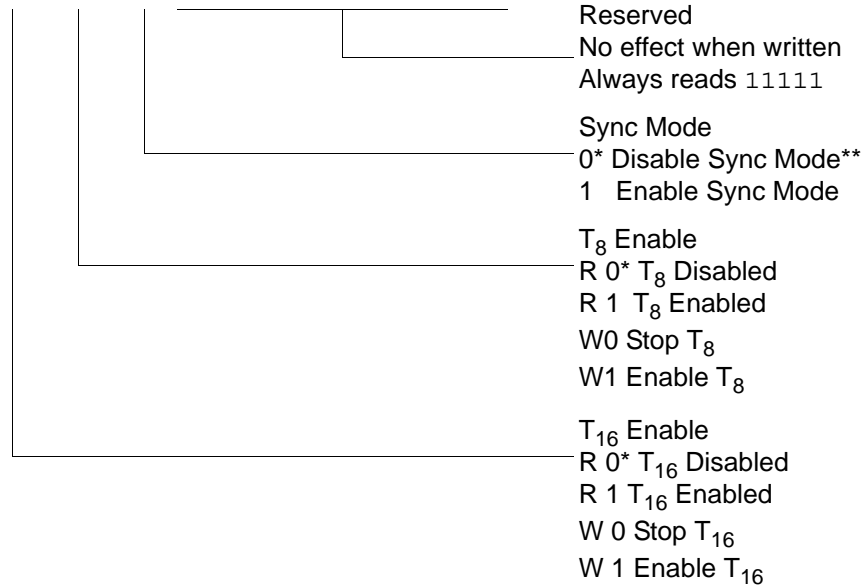**Table 21. EPROM Selectable Options**

Port 00–03 Pull-Ups	On/Off
Port 04–07 Pull-Ups	On/Off
Port 10–13 Pull-Ups	On/Off
Port 14–17 Pull-Ups	On/Off
Port 20–27 Pull-Ups	On/Off
EPROM Protection	On/Off
Watch-Dog Timer at Power-On Reset	On/Off

Voltage Brown-Out/Standby

An on-chip Voltage Comparator checks that the V_{DD} is at the required level for correct operation of the device. Reset is globally driven when V_{DD} falls below V_{BO}. A small drop in V_{DD} causes the XTAL1 and XTAL2 circuitry to stop the crystal or resonator clock. If the V_{DD} is allowed to stay above V_{RAM}, the RAM content is preserved. When the power level is returned to above V_{BO}, the device performs a POR and functions normally.

CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0

Reserved
No effect when written
Always reads `11111`

Sync Mode
0* Disable Sync Mode**
1   Enable Sync Mode

T_8 Enable
R 0* T_8 Disabled
R 1 T_8 Enabled
W0 Stop T_8
W1 Enable T_8

T_{16} Enable
R 0* T_{16} Disabled
R 1 T_{16} Enabled
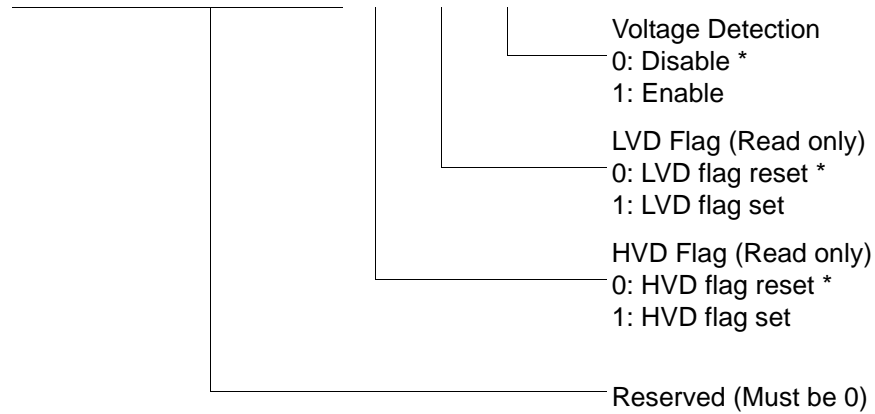W 0 Stop T_{16}
W 1 Enable T_{16}

* Default setting after reset.
** Default setting after reset. Not reset with Stop
Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)

> **Note:** If Sync Mode is enabled, the first pulse of T8 carrier is always
> synchronized with T16 (demodulated signal). It can always
> provide a full carrier pulse.

LVD(0D)0CH

D7	D6	D5	D4	D3	D2	D1	D0

Voltage Detection
0: Disable *
1: Enable

LVD Flag (Read only)
0: LVD flag reset *
1: LVD flag set

HVD Flag (Read only)
0: HVD flag reset *
1: HVD flag set

Reserved (Must be 0)
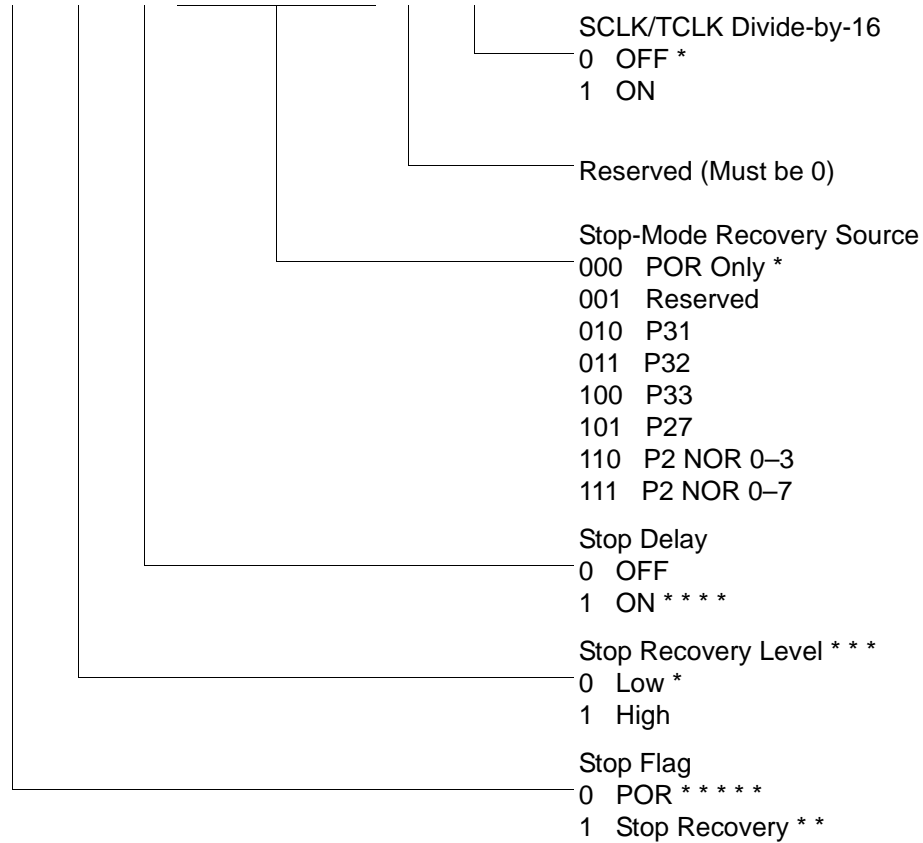
 * Default

Figure 43. Voltage Detection Register

> **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are depicted in Figures 44 through Figure 57.

SMR(0F)0BH

D7	D6	D5	D4	D3	D2	D1	D0

SCLK/TCLK Divide-by-16
0   OFF *
1   ON

Reserved (Must be 0)

Stop-Mode Recovery Source
000   POR Only *
001   Reserved
010   P31
011   P32
100   P33
101   P27
110   P2 NOR 0–3
111   P2 NOR 0–7

Stop Delay
0   OFF
1   ON * * * *

Stop Recovery Level * * *
0   Low *
1   High

Stop Flag
0   POR * * * * *
1   Stop Recovery * *

* Default setting after Reset
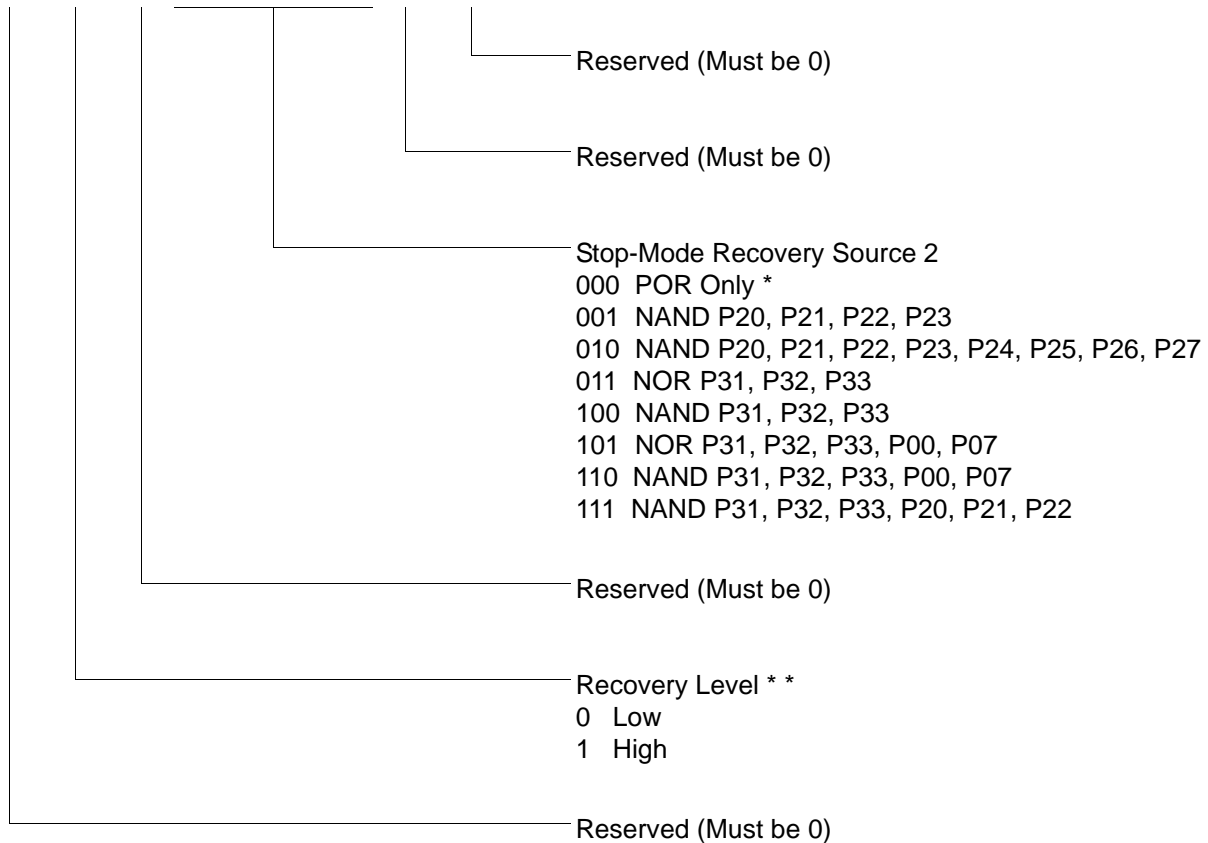* * Set after STOP Mode Recovery
* * * At the XOR gate input
* * * * Default setting after Reset. Must be 1 if using a crystal or resonator clock source.
* * * * * Default setting after Power On Reset. Not Reset with a Stop Mode recovery.

Figure 45. Stop Mode Recovery Register ((0F)0BH: D6–D0=Write Only, D7=Read Only)

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0

Reserved (Must be 0)

Reserved (Must be 0)

Stop-Mode Recovery Source 2
000 POR Only *
001 NAND P20, P21, P22, P23
010 NAND P20, P21, P22, P23, P24, P25, P26, P27
011 NOR P31, P32, P33
100 NAND P31, P32, P33
101 NOR P31, P32, P33, P00, P07
110 NAND P31, P32, P33, P00, P07
111 NAND P31, P32, P33, P20, P21, P22

Reserved (Must be 0)

Recovery Level * *
0 Low
1 High

Reserved (Must be 0)

Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.
* Default setting after reset
* * At the XOR gate input

Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

R254 SPH(FEH)

D7	D6	D5	D4	D3	D2	D1	D0

General-Purpose Register

Figure 56. Stack Pointer High (FEH: Read/Write)

R255 SPL(FFH)

D7	D6	D5	D4	D3	D2	D1	D0

Stack Pointer Low
Byte (SP7–SP0)

Figure 57. Stack Pointer Low (FFH: Read/Write)

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