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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	48-BSSOP (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/zgp323leh4832g">https://www.e-xfl.com/product-detail/zilog/zgp323leh4832g</a>



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- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

► **Note:** The mask option pull-up transistor has a *typical* equivalent resistance of 200 K $\Omega$   $\pm$ 50% at  $V_{CC}$ =3 V and 450 K $\Omega$   $\pm$ 50% at  $V_{CC}$ =2 V.

## General Description

The Z8 GP™ OTP MCU Family is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The Z8 GP™ OTP MCU Family architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP MCU offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

► **Note:** All signals with an overline, " $\overline{\phantom{x}}$ ", are active Low. For example,  $\overline{B/W}$ , in which WORD is active Low, and  $\overline{B/W}$ , in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 2.

Table 8. DC Characteristics (Continued)

Symbol	Parameter	V <sub>CC</sub>	T <sub>A</sub> = 0°C to +70°C			Units	Conditions	Notes
			Min	Typ	Max			
I <sub>CC1</sub>	Standby Current (HALT Mode)	2.0			3	mA	V <sub>IN</sub> = 0V, V <sub>CC</sub> at 8.0MHz	1, 2
		3.6			5		Same as above	1, 2
		2.0			2		Clock Divide-by-16 at 8.0MHz	1, 2
		3.6			4		Same as above	1, 2
I <sub>CC2</sub>	Standby Current (Stop Mode)	2.0			8	μA	V <sub>IN</sub> = 0 V, V <sub>CC</sub> WDT is not Running	3
		3.6			10	μA	Same as above	3
		2.0			500	μA	V <sub>IN</sub> = 0 V, V <sub>CC</sub> WDT is Running	3
		3.6			800	μA	Same as above	3
I <sub>LV</sub>	Standby Current (Low Voltage)				10	μA	Measured at 1.3V	4
V <sub>BO</sub>	V <sub>CC</sub> Low Voltage Protection				2.0	V	8MHz maximum Ext. CLK Freq.	
V <sub>LVD</sub>	V <sub>CC</sub> Low Voltage Detection			2.4		V		
V <sub>HVD</sub>	V <sub>CC</sub> High Voltage Detection			2.7		V		

**Notes:**

1. All outputs unloaded, inputs at rail.
2. CL1 = CL2 = 100 pF.
3. Oscillator stopped.
4. Oscillator stops when V<sub>CC</sub> falls below V<sub>BO</sub> limit.
5. It is strongly recommended to add a filter capacitor (minimum 0.1 μF), physically close to the V<sub>DD</sub> and V<sub>SS</sub> pins if operating voltage fluctuations are anticipated, such as those resulting from driving an Infrared LED.

Table 10. AC Characteristics

T <sub>A</sub> =0°C to +70°C 8.0MHz							Watch-Dog Timer Mode Register (D1, D0)
No	Symbol	Parameter	V <sub>CC</sub>	Minimum	Maximum	Units	Notes
1	TpC	Input Clock Period	2.0–3.6	121	DC	ns	1
2	TrC,TfC	Clock Input Rise and Fall Times	2.0–3.6		25	ns	1
3	TwC	Input Clock Width	2.0–3.6	37		ns	1
4	TwTinL	Timer Input Low Width	2.0 3.6	100 70		ns	1
5	TwTinH	Timer Input High Width	2.0–3.6	3TpC			1
6	TpTin	Timer Input Period	2.0–3.6	8TpC			1
7	TrTin,TfTin	Timer Input Rise and Fall Timers	2.0–3.6		100	ns	1
8	TwIL	Interrupt Request Low Time	2.0 3.6	100 70		ns	1, 2
9	TwIH	Interrupt Request Input High Time	2.0–3.6	5TpC			1, 2
10	Twsm	Stop-Mode Recovery Width Spec	2.0–3.6	12 10TpC		ns	3 4
11	Tost	Oscillator Start-Up Time	2.0–3.6		5TpC		4
12	Twdt	Watch-Dog Timer Delay Time	2.0–3.6 2.0–3.6 2.0–3.6 2.0–3.6	5 10 20 80		ms ms ms ms	0, 0 0, 1 1, 0 1, 1
13	T <sub>POR</sub>	Power-On Reset	2.0–3.6	2.5	10	ms	

Notes:

1. Timing Reference uses 0.9 V<sub>CC</sub> for a logic 1 and 0.1 V<sub>CC</sub> for a logic 0.
2. Interrupt request through Port 3 (P33–P31).
3. SMR – D5 = 1.
4. SMR – D5 = 0.

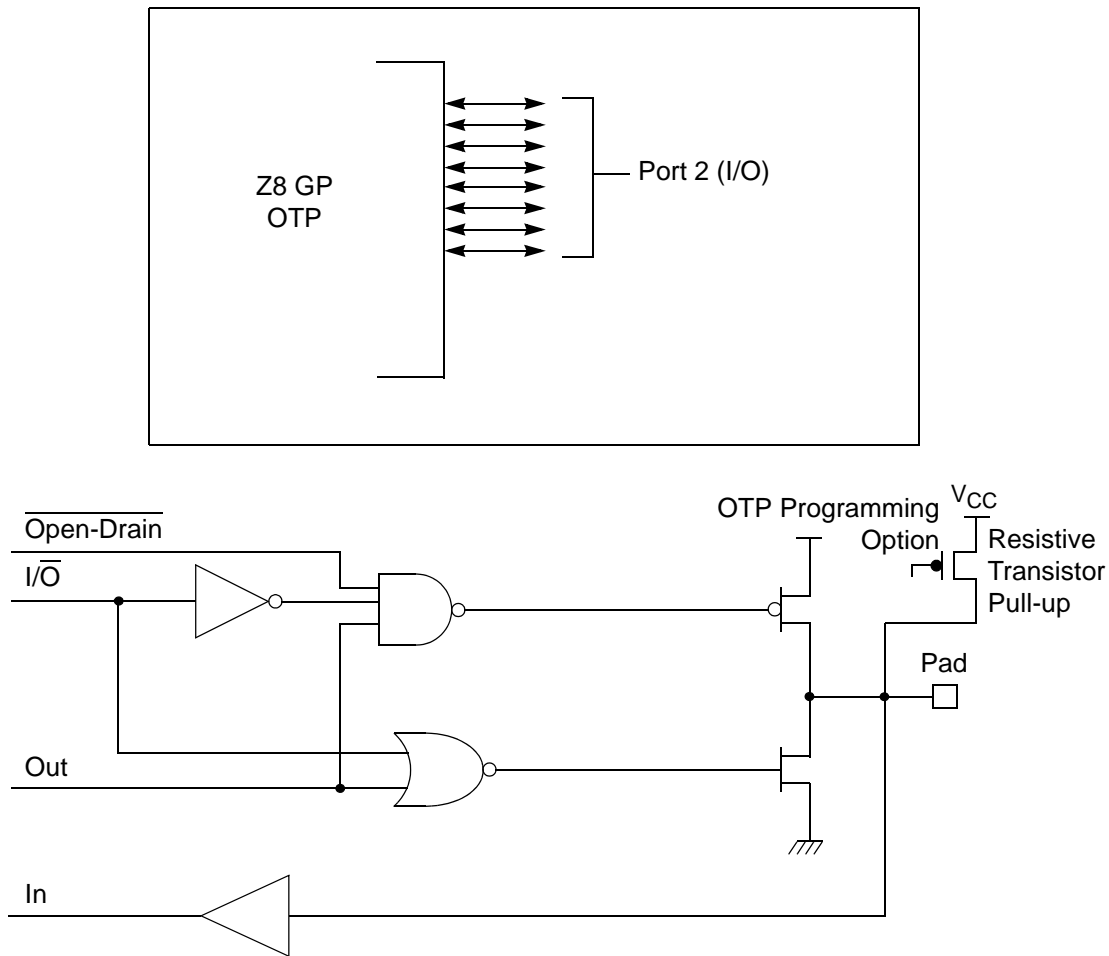
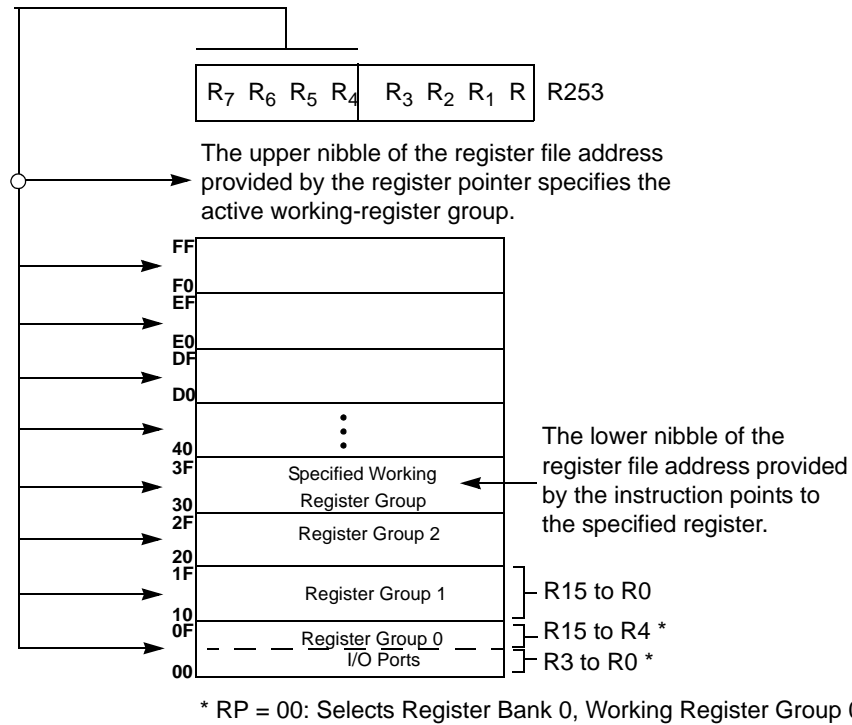


Figure 11. Port 2 Configuration

### Port 3 (P37–P30)

Port 3 is a 8-bit, CMOS-compatible fixed I/O port (see Figure 12). Port 3 consists of four fixed input (P33–P30) and four fixed output (P37–P34), which can be configured under software control for interrupt and as output from the counter/timers. P30, P31, P32, and P33 are standard CMOS inputs; P34, P35, P36, and P37 are push-pull outputs.



**Figure 17. Register Pointer—Detail**

## Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

### T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16\_OUT is a 1; if it is a 1, T16\_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H \* 256 + TC16L is loaded, and T16\_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16\_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.

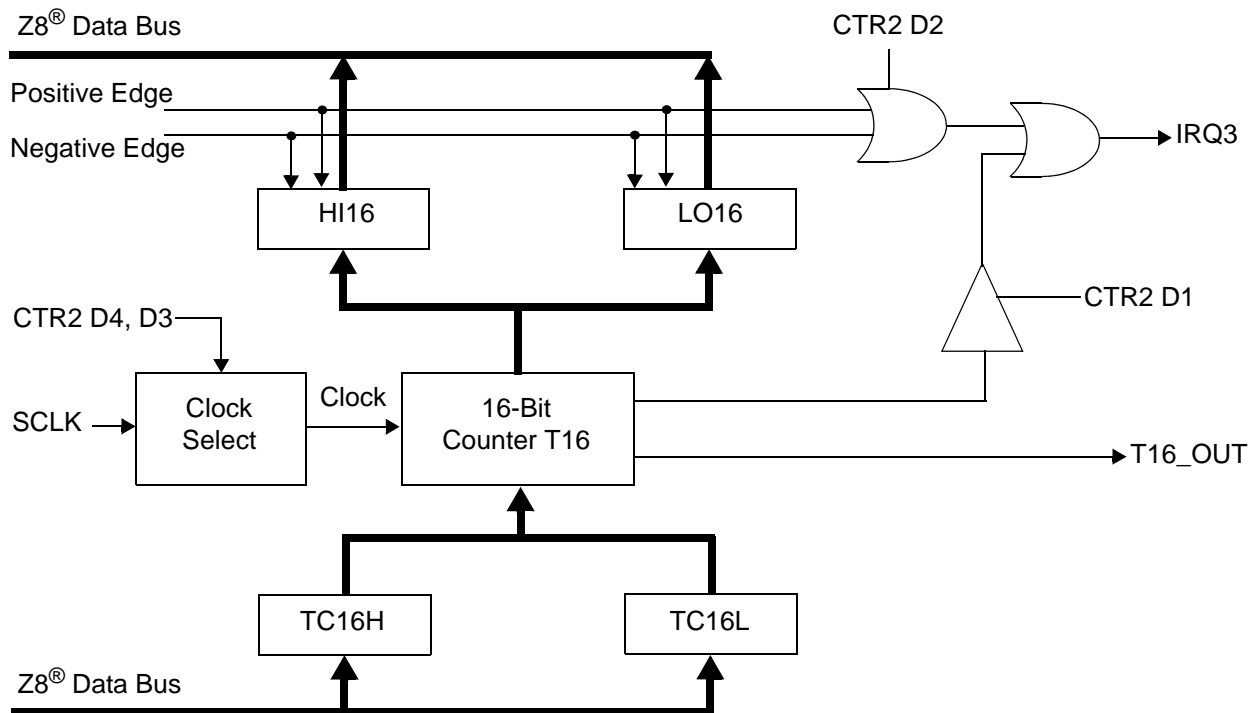


Figure 25. 16-Bit Counter/Timer Circuits

► **Note:** Global interrupts override this function as described in “Interrupts” on page 48.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H \* 256 + TC16L, and the counting continues (see Figure 27).

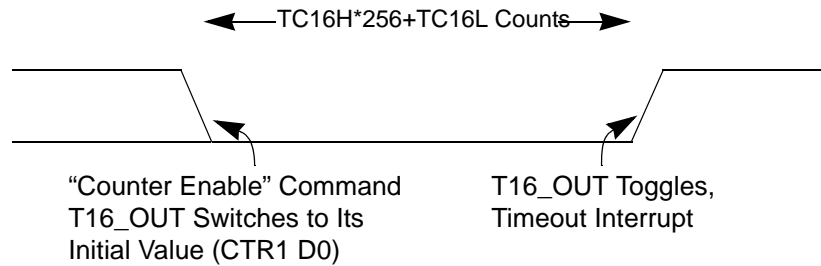
You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.



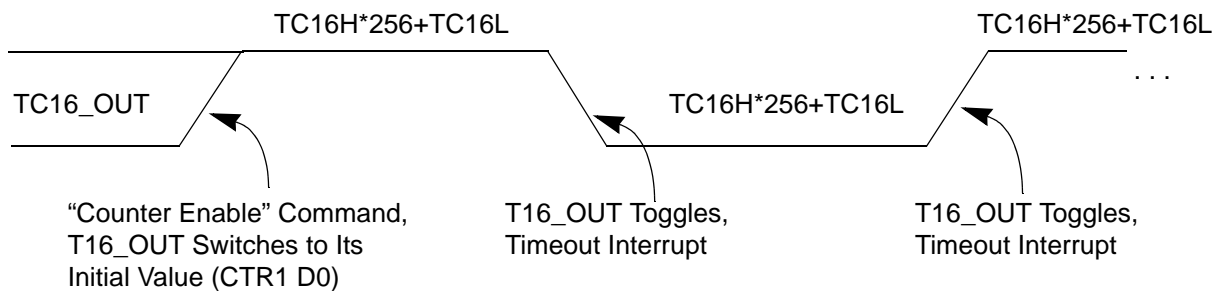


**Caution:**

Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to FFFFH to FFFE<sub>H</sub>. Transition from 0 to FFFF<sub>H</sub> is not a timeout condition.



**Figure 26. T16\_OUT in Single-Pass Mode**



**Figure 27. T16\_OUT in Modulo-N Mode**

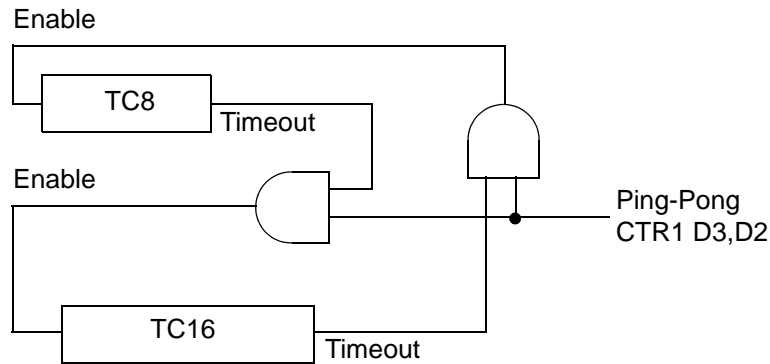
**T16 DEMODULATION Mode**

The user must program TC16L and TC16H to FF<sub>H</sub>. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

**If D6 of CTR2 Is 0**

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFF<sub>H</sub> and starts again.

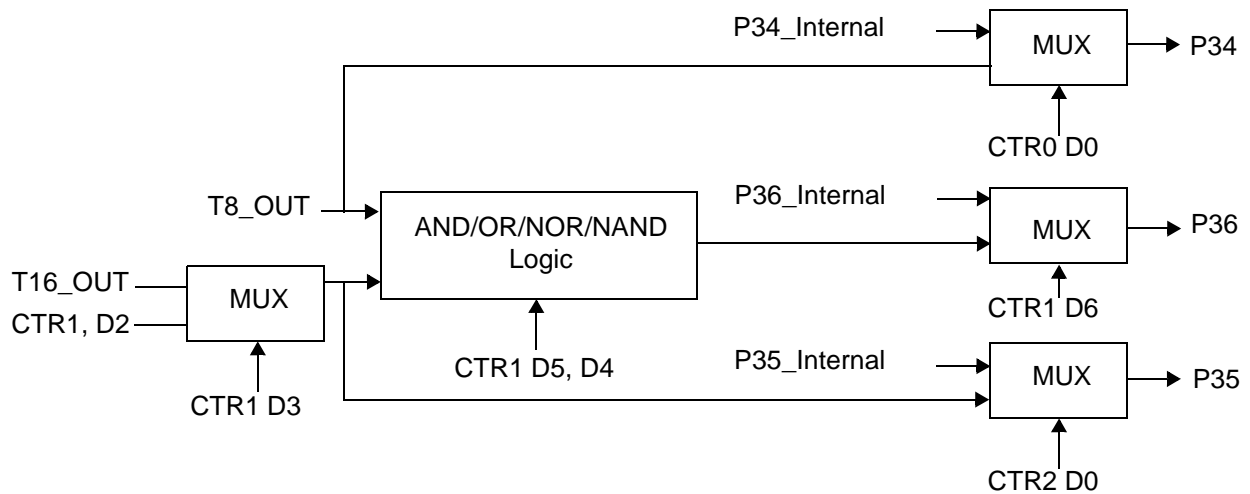
This T16 mode is generally used to measure space time, the length of time between bursts of carrier signal (marks).



**Figure 28. Ping-Pong Mode Diagram**

### Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.



**Figure 29. Output Circuit**

The initial value of T8 or T16 must not be 1. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

### During PING-PONG Mode

The enable bits of T8 and T16 (CTR0, D7; CTR2, D7) are set and cleared alternately by hardware. The timeout bits (CTR0, D5; CTR2, D5) are set every time the counter/timers reach the terminal count.

### Timer Output

The output logic for the timers is illustrated in Figure 29. P34 is used to output T8-OUT when D0 of CTR0 is set. P35 is used to output the value of T16-OUT when D0 of CTR2 is set. When D6 of CTR1 is set, P36 outputs the logic combination of T8-OUT and T16-OUT determined by D5 and D4 of CTR1.

### Interrupts

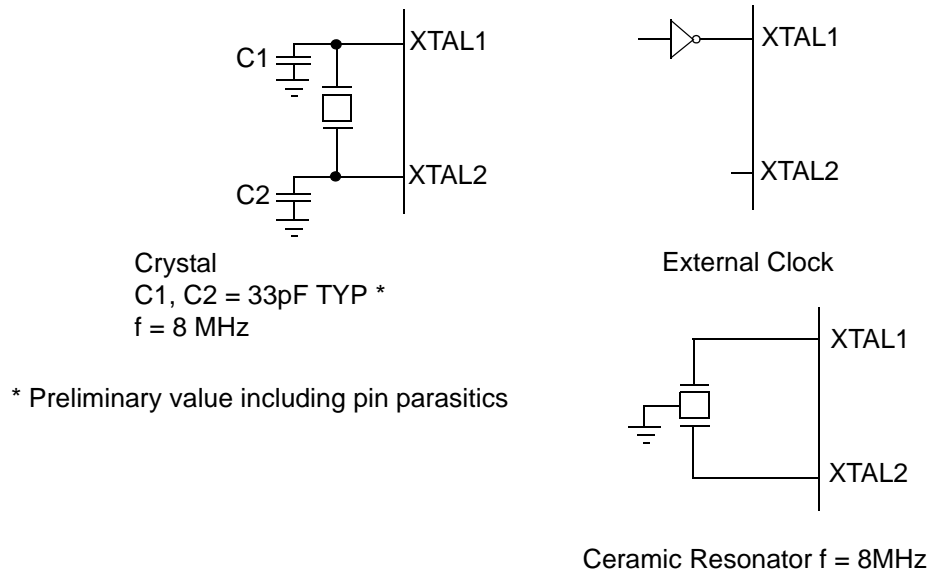
The Z8 GP™ OTP MCU Family features six different interrupts (Table 16). The interrupts are maskable and prioritized (Figure 30). The six sources are divided as follows: three sources are claimed by Port 3 lines P33–P31, two by the counter/timers (Table 16) and one for low voltage detection. The Interrupt Mask Register (globally or individually) enables or disables the six interrupt requests.

The source for IRQ is determined by bit 1 of the Port 3 mode register (P3M). When in digital mode, Pin P33 is the source. When in analog mode the output of the Stop mode recovery source logic is used as the source for the interrupt. See Figure 35, Stop Mode Recovery Source, on page 57.

## Clock

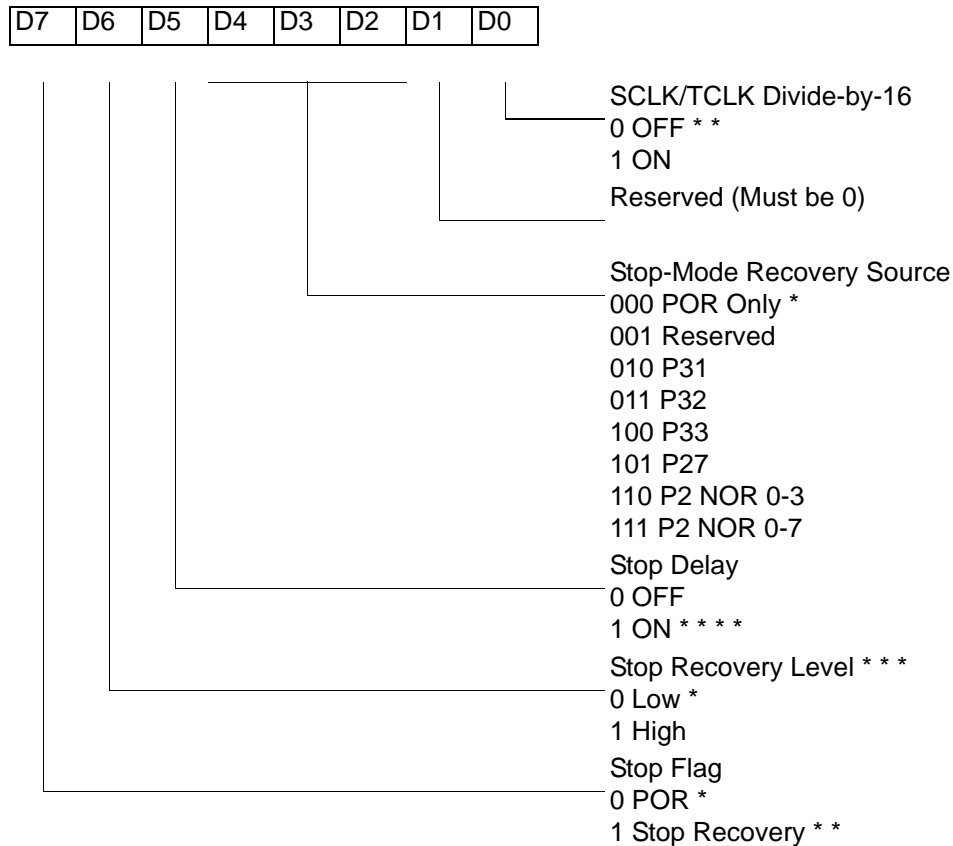
The device's on-chip oscillator has a high-gain, parallel-resonant amplifier, for connection to a crystal, ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal must be AT cut, 1 MHz to 8 MHz maximum, with a series resistance (RS) less than or equal to 100  $\Omega$ . The on-chip oscillator can be driven with a suitable external clock source.

The crystal must be connected across XTAL1 and XTAL2 using the recommended capacitors (capacitance greater than or equal to 22 pF) from each pin to ground.



**Figure 31. Oscillator Configuration**

SMR(0F)0BH



\* Default after Power On Reset or Watch-Dog Reset

\* \* Set after STOP Mode Recovery

\* \* \* At the XOR gate input

\* \* \* \* Default setting after reset. Must be 1 if using a crystal or resonator clock source.

**Figure 33. STOP Mode Recovery Register**

### SCLK/TCLK Divide-by-16 Select (D0)

D0 of the SMR controls a divide-by-16 prescaler of SCLK/TCLK (Figure 34). This control selectively reduces device power consumption during normal processor execution (SCLK control) and/or Halt Mode (where TCLK sources interrupt logic). After Stop Mode Recovery, this bit is set to a 0.

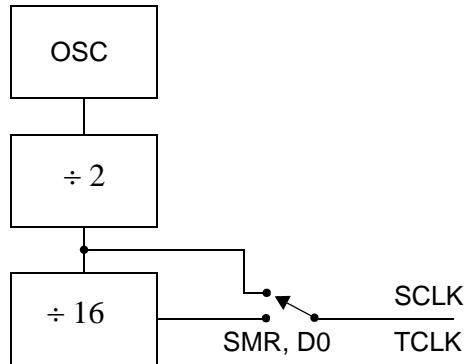


Figure 34. SCLK Circuit

### Stop-Mode Recovery Source (D2, D3, and D4)

These three bits of the SMR specify the wake-up source of the Stop recovery (Figure 35 and Table 19).

### Stop-Mode Recovery Register 2—SMR2(F)0DH

Table 18 lists and briefly describes the fields for this register.

Table 18. SMR2(F)0DH:Stop Mode Recovery Register 2\*

Field	Bit Position	Value	Description
Reserved	7-----	0	Reserved (Must be 0)
Recovery Level	-6-----	W 0 <sup>†</sup> 1	Low High
Reserved	--5-----	0	Reserved (Must be 0)
Source	---432--	W 000 <sup>†</sup> 001 010 011 100 101 110 111	A. POR Only B. NAND of P23–P20 C. NAND of P27–P20 D. NOR of P33–P31 E. NAND of P33–P31 F. NOR of P33–P31, P00, P07 G. NAND of P33–P31, P00, P07 H. NAND of P33–P31, P22–P20
Reserved	-----10	00	Reserved (Must be 0)

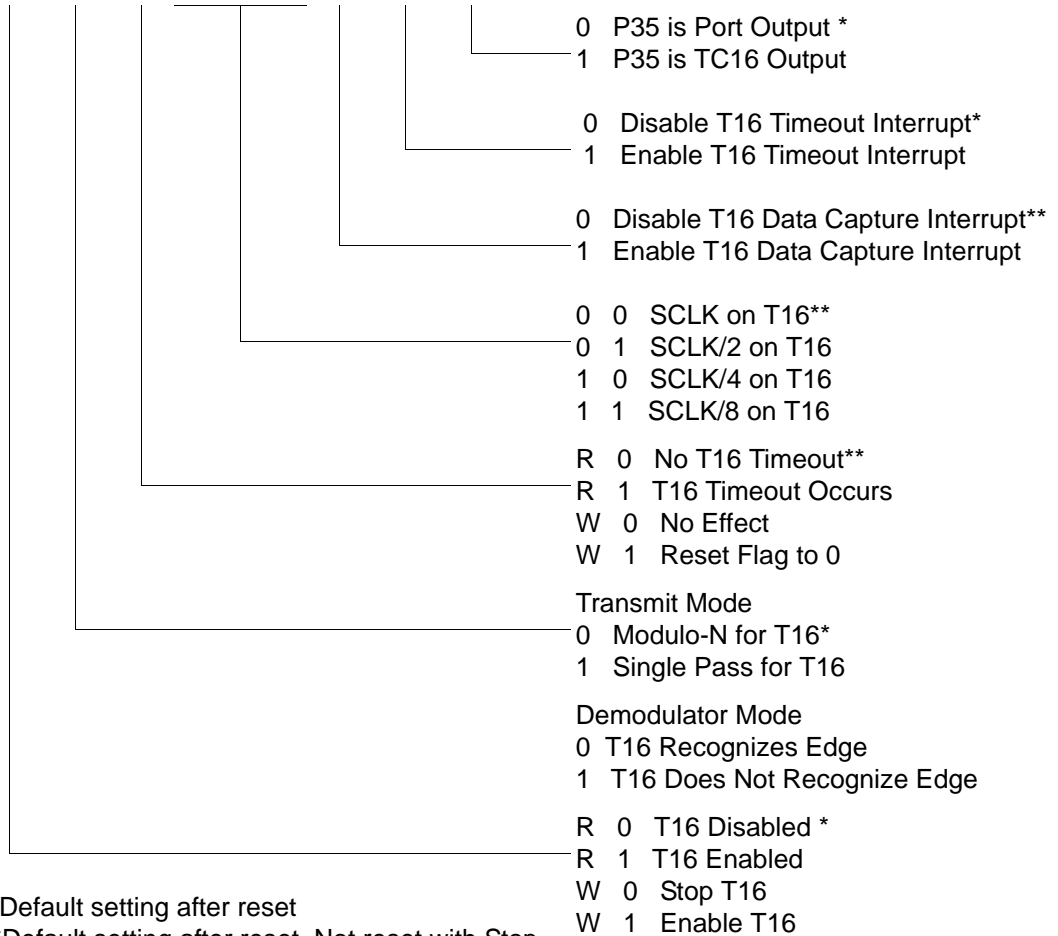
**Notes:**

\* Port pins configured as outputs are ignored as a SMR recovery source.

<sup>†</sup> Indicates the value upon Power-On Reset

CTR2(0D)02H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



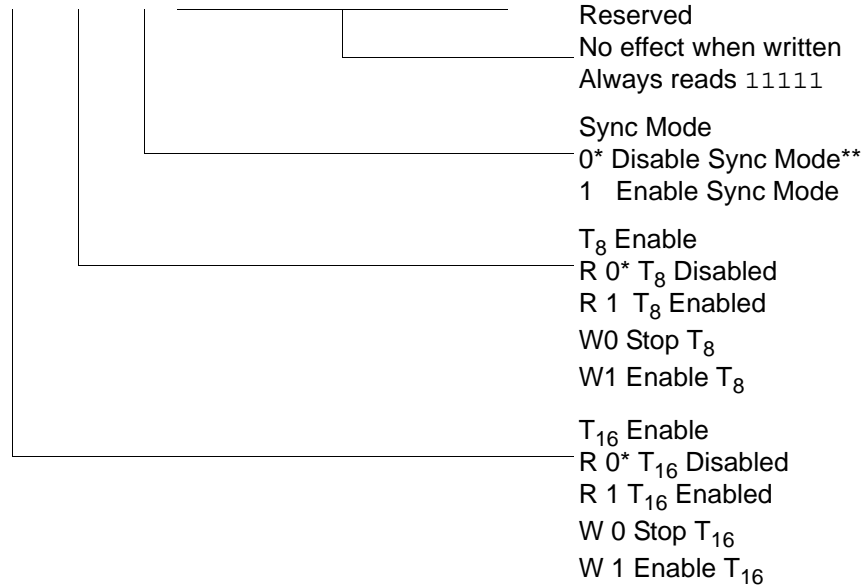
\* Default setting after reset

\*\*Default setting after reset. Not reset with Stop Mode recovery.

**Figure 41. T16 Control Register ((0D) 2H: Read/Write Except Where Noted)**

CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



\* Default setting after reset.

\*\* Default setting after reset. Not reset with Stop Mode recovery.

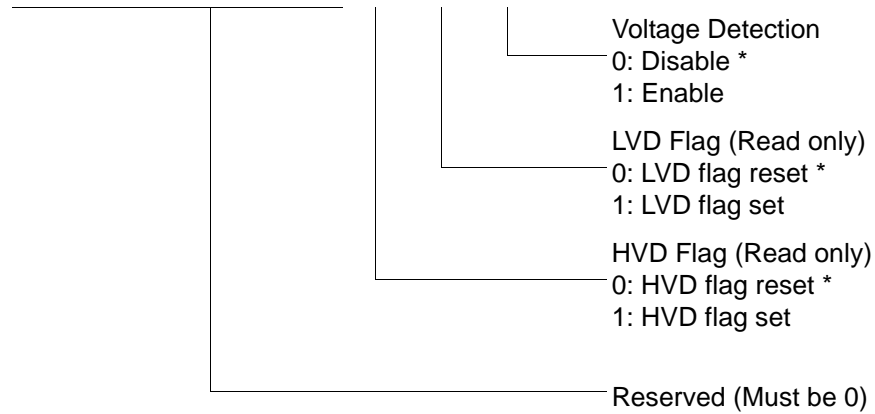
**Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)**

► **Note:** If Sync Mode is enabled, the first pulse of T8 carrier is always synchronized with T16 (demodulated signal). It can always provide a full carrier pulse.



LVD(0D)0CH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



\* Default

**Figure 43. Voltage Detection Register**

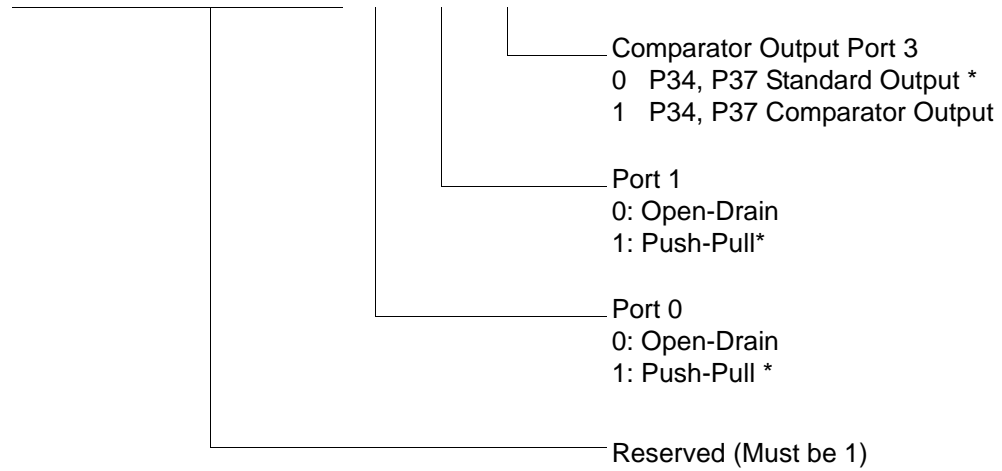
- **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

## Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are depicted in Figures 44 through Figure 57.

PCON(0F)00H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

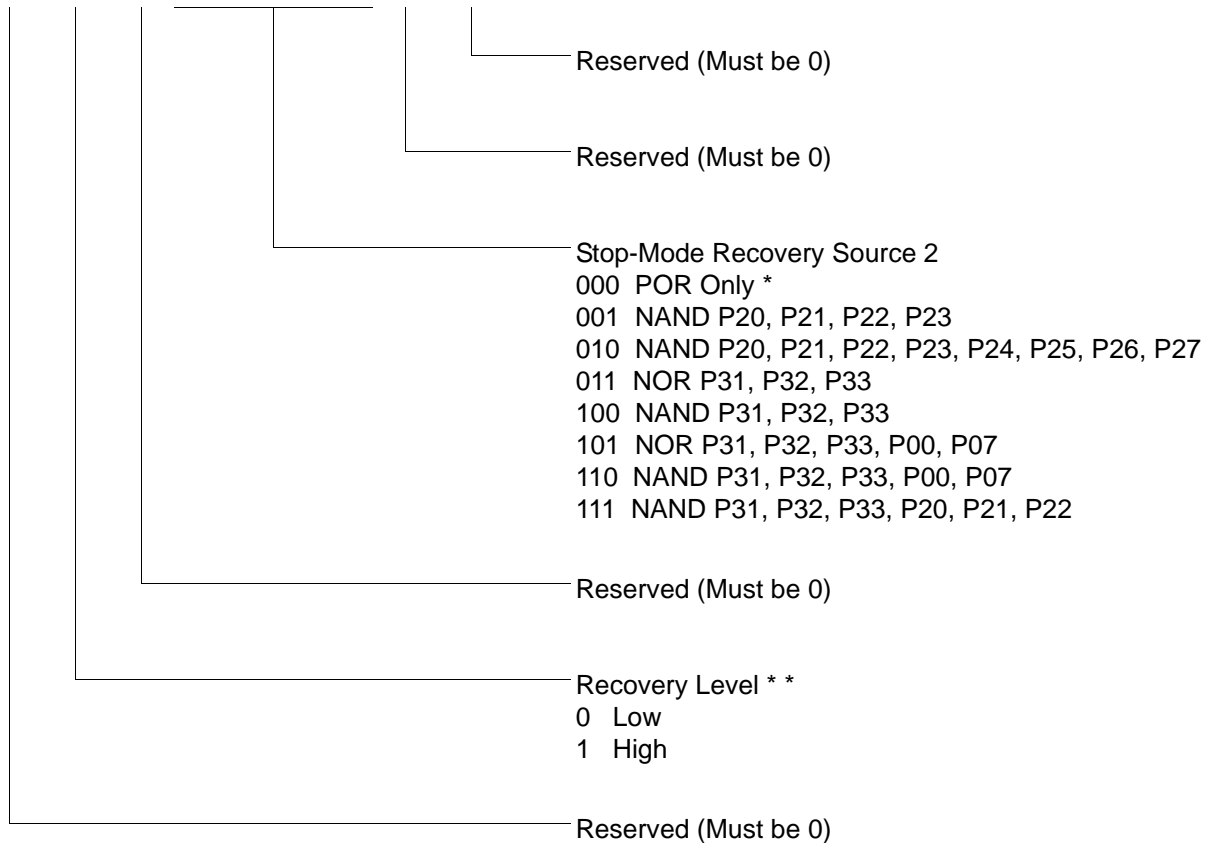


\* Default setting after reset

**Figure 44. Port Configuration Register (PCON)(0F)00H: Write Only)**

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



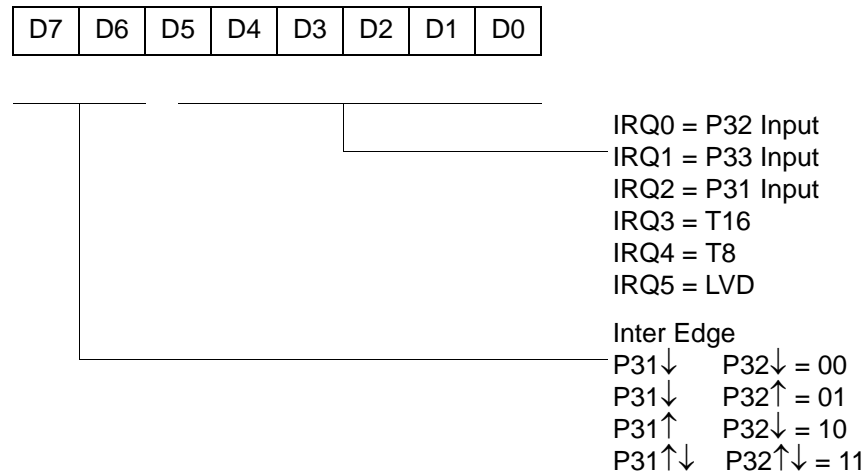
Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

\* Default setting after reset

\* \* At the XOR gate input

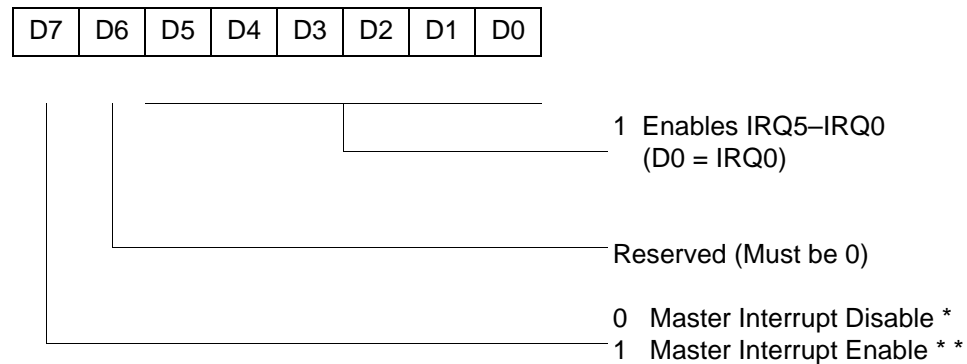
**Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)**

R250 IRQ(FAH)



**Figure 52. Interrupt Request Register (FAH: Read/Write)**

R251 IMR(FBH)



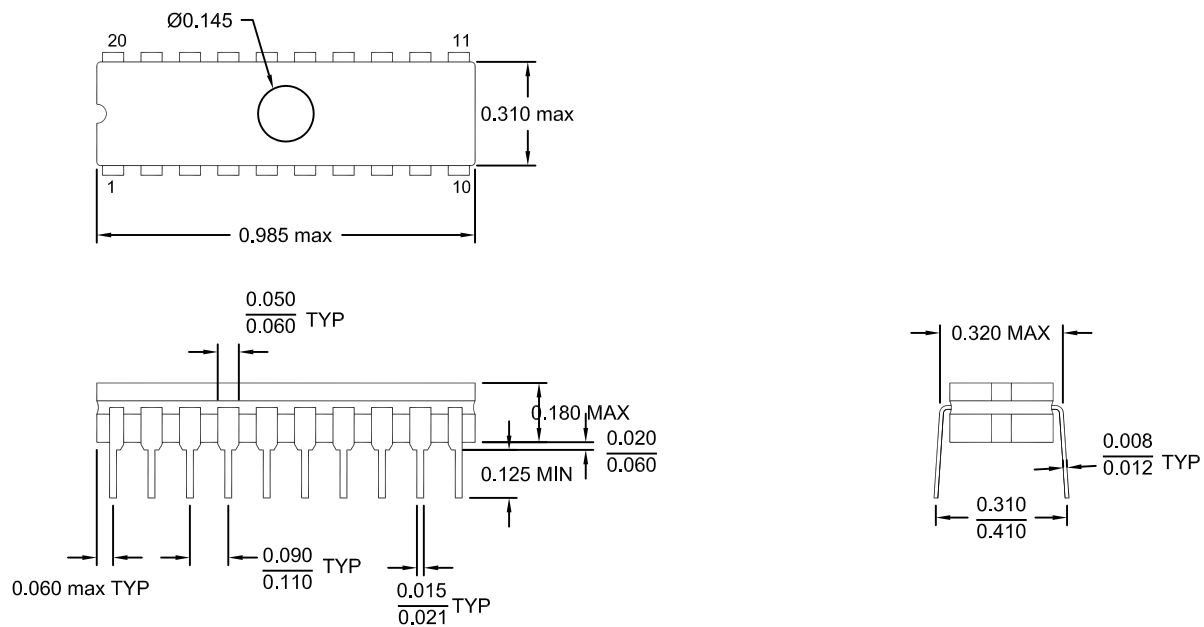
\* Default setting after reset

\*\* Only by using EI, DI instruction; DI is required before changing the IMR register

**Figure 53. Interrupt Mask Register (FBH: Read/Write)**

## Package Information

Package information for all versions of Z8 GP™ OTP MCU Family are depicted in Figures 58 through Figure 68.



**Figure 58. 20-Pin CDIP Package**