

Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	24
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323les2816g



List of Figures

Figure 1. Functional Block Diagram	3
Figure 2. Counter/Timers Diagram	4
Figure 3. 20-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	5
Figure 4. 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	6
Figure 5. 40-Pin PDIP/CDIP* Pin Configuration	7
Figure 6. 48-Pin SSOP Pin Configuration	8
Figure 7. Test Load Diagram	10
Figure 8. AC Timing Diagram	14
Figure 9. Port 0 Configuration	17
Figure 10. Port 1 Configuration	18
Figure 11. Port 2 Configuration	19
Figure 12. Port 3 Configuration	20
Figure 13. Port 3 Counter/Timer Output Configuration	22
Figure 14. Program Memory Map (32K OTP)	24
Figure 15. Expanded Register File Architecture	26
Figure 16. Register Pointer	27
Figure 17. Register Pointer—Detail	29
Figure 18. Glitch Filter Circuitry	38
Figure 19. Transmit Mode Flowchart	39
Figure 20. 8-Bit Counter/Timer Circuits	40
Figure 21. T8_OUT in Single-Pass Mode	41
Figure 22. T8_OUT in Modulo-N Mode	41
Figure 23. Demodulation Mode Count Capture Flowchart	42
Figure 24. Demodulation Mode Flowchart	43
Figure 25. 16-Bit Counter/Timer Circuits	44
Figure 26. T16_OUT in Single-Pass Mode	45
Figure 27. T16_OUT in Modulo-N Mode	45
Figure 28. Ping-Pong Mode Diagram	47
Figure 29. Output Circuit	47
Figure 30. Interrupt Block Diagram	49
Figure 31. Oscillator Configuration	51
Figure 32. Port Configuration Register (PCON) (Write Only)	53
Figure 33. STOP Mode Recovery Register	55
Figure 34. SCLK Circuit	56

Development Features

Table 1 lists the features of ZiLOG®'s Z8 GP™ OTP MCU Family family members.

Table 1. Features

Device	OTP (KB)	RAM (Bytes)	I/O Lines	Voltage Range
ZGP323L OTP MCU Family	4, 8, 16, 32	237	32, 24 or 16	2.0V–3.6V

- Low power consumption—6mW (typical)
- T = Temperature
S = Standard 0° to +70°C
E = Extended -40° to +105°C
A = Automotive -40° to +125°C
- Three standby modes:
 - STOP—2μA (typical)
 - HALT—0.8mA (typical)
 - Low voltage reset
- Special architecture to automate both generation and reception of complex pulses or signals:
 - One programmable 8-bit counter/timer with two capture registers and two load registers
 - One programmable 16-bit counter/timer with one 16-bit capture register pair and one 16-bit load register pair
 - Programmable input glitch filter for pulse reception
- Six priority interrupts
 - Three external
 - Two assigned to counter/timers
 - One low-voltage detection interrupt
- Low voltage detection and high voltage detection flags
- Programmable Watch-Dog Timer/Power-On Reset (WDT/POR) circuits
- Two independent comparators with programmable interrupt polarity
- Programmable EPROM options
 - Port 0: 0–3 pull-up transistors
 - Port 0: 4–7 pull-up transistors

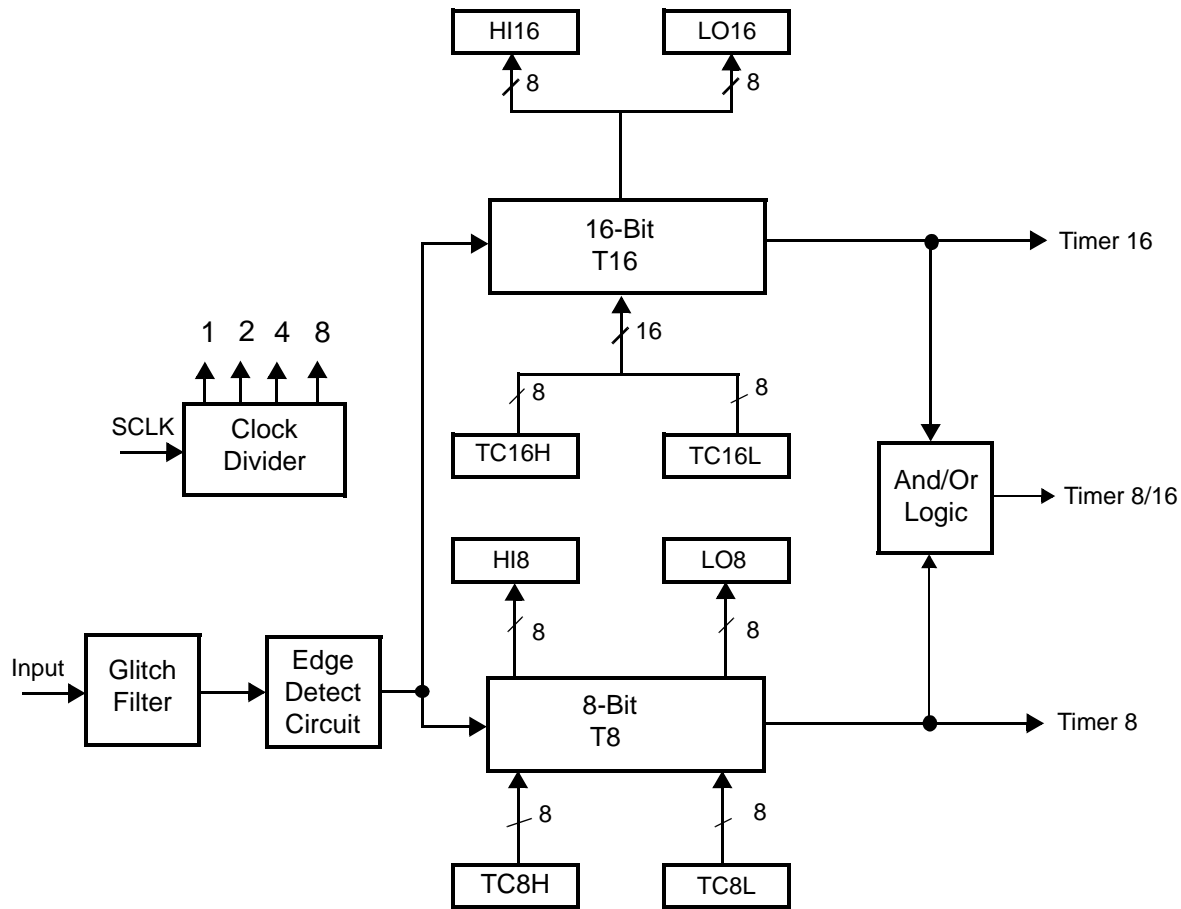


Figure 2. Counter/Timers Diagram

Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 3. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 4. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 5.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.

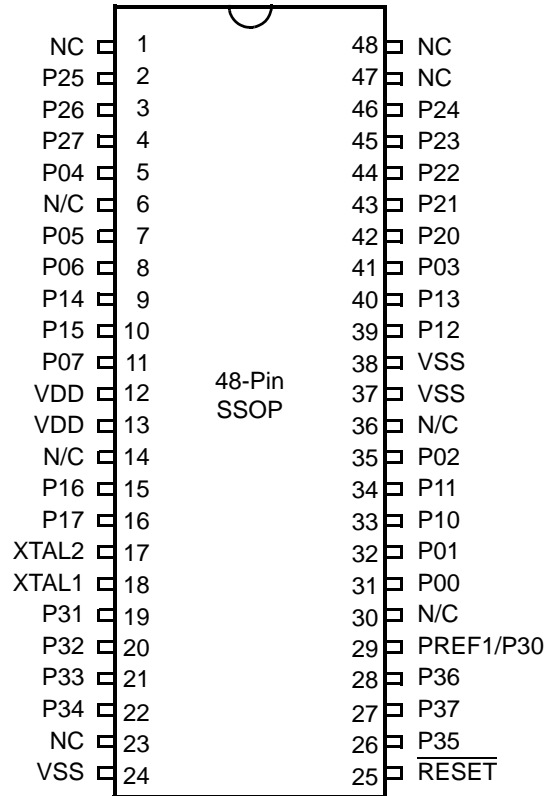


Figure 6. 48-Pin SSOP Pin Configuration

Table 5. 40- and 48-Pin Configuration

40-Pin PDIP/CDIP* #	48-Pin SSOP #	Symbol
26	31	P00
27	32	P01
30	35	P02
34	41	P03
5	5	P04
6	7	P05
7	8	P06
10	11	P07
28	33	P10
29	34	P11
32	39	P12

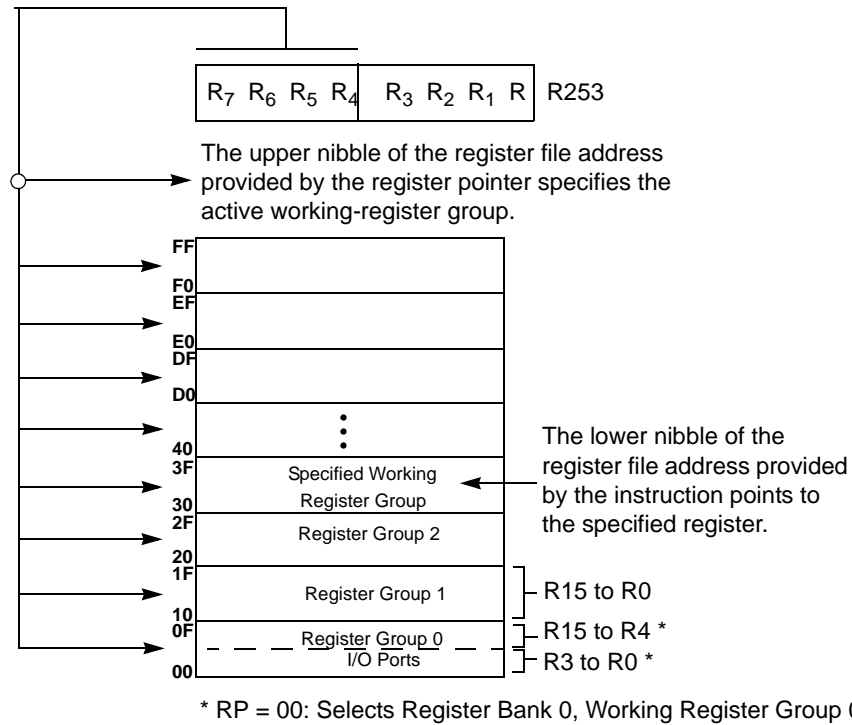


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_LO	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

T8/T16_Logic/Edge _Detect

In TRANSMIT Mode, this field defines how the outputs of T8 and T16 are combined (AND, OR, NOR, NAND).

In DEMODULATION Mode, this field defines which edge should be detected by the edge detector.

Transmit_Submode/Glitch Filter

In Transmit Mode, this field defines whether T8 and T16 are in the PING-PONG mode or in independent normal operation mode. Setting this field to “NORMAL OPERATION Mode” terminates the “PING-PONG Mode” operation. When set to 10, T16 is immediately forced to a 0; a setting of 11 forces T16 to output a 1.

In DEMODULATION Mode, this field defines the width of the glitch that must be filtered out.

Initial_T8_Out/Rising_Edge

In TRANSMIT Mode, if 0, the output of T8 is set to 0 when it starts to count. If 1, the output of T8 is set to 1 when it starts to count. When the counter is not enabled and this bit is set to 1 or 0, T8_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D1.

In DEMODULATION Mode, this bit is set to 1 when a rising edge is detected in the input signal. In order to reset the mode, a 1 should be written to this location.

Initial_T16 Out/Falling _Edge

In TRANSMIT Mode, if it is 0, the output of T16 is set to 0 when it starts to count. If it is 1, the output of T16 is set to 1 when it starts to count. This bit is effective only in Normal or PING-PONG Mode (CTR1, D3; D2). When the counter is not enabled and this bit is set, T16_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D0.

In DEMODULATION Mode, this bit is set to 1 when a falling edge is detected in the input signal. In order to reset it, a 1 should be written to this location.

► **Note:** Modifying CTR1 (D1 or D0) while the counters are enabled causes unpredictable output from T8/T16_OUT.

CTR2 Counter/Timer 16 Control Register—CTR2(D)02H

Table 14 lists and briefly describes the fields for this register.

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 45.

Time_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

T16_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

Capture_INT_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

Counter_INT_Mask

Set this bit to allow an interrupt when T16 times out.

P35_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

CTR3 T8/T16 Control Register—CTR3(D)03H

Table 15 lists and briefly describes the fields for this register. This register allows the T₈ and T₁₆ counters to be synchronized.

Table 15. CTR3 (D)03H: T8/T16 Control Register

Field	Bit Position		Value	Description
T ₁₆ Enable	7-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T ₈ Enable	-6-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	--5-----	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode

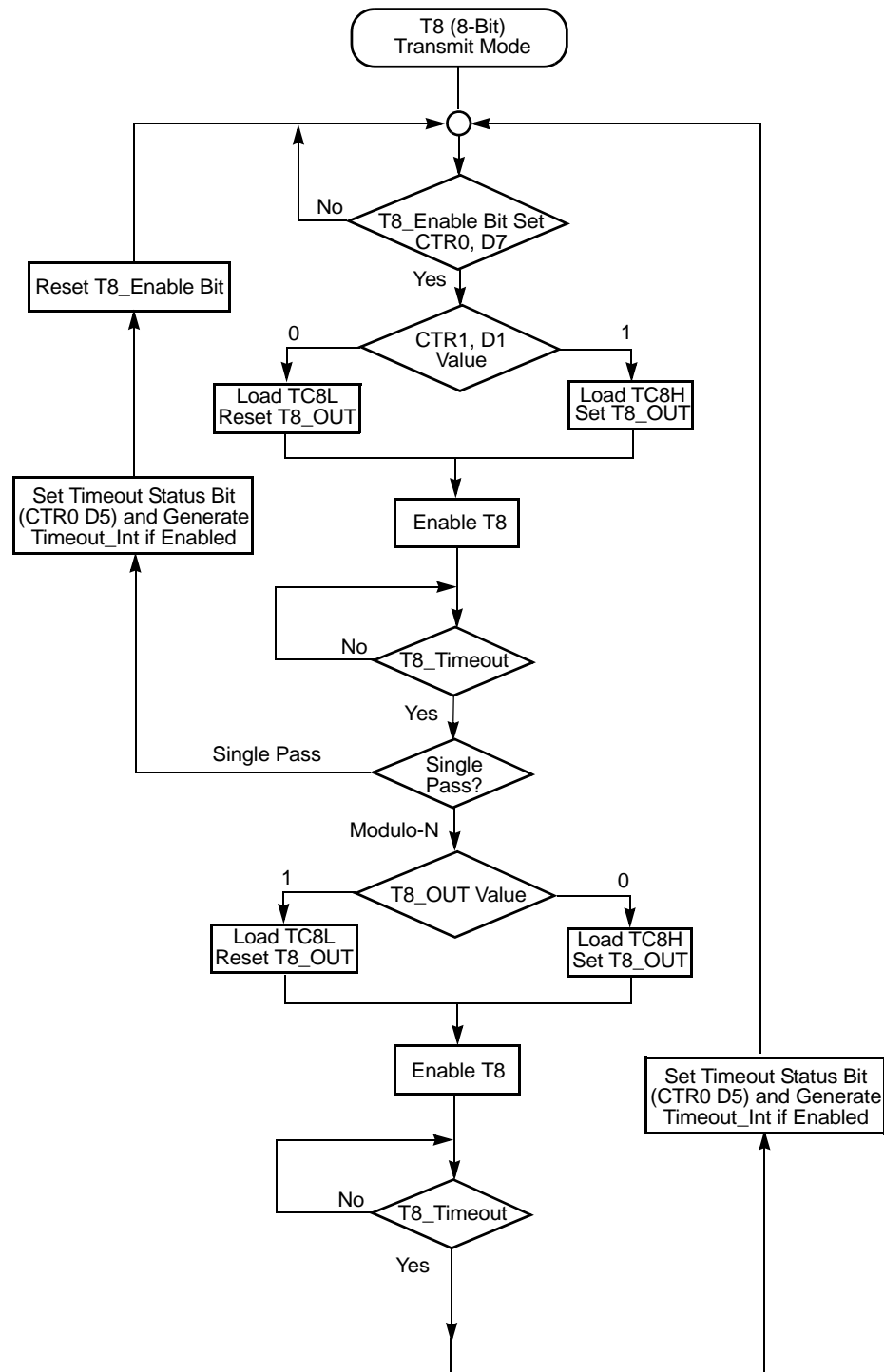


Figure 19. Transmit Mode Flowchart

When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

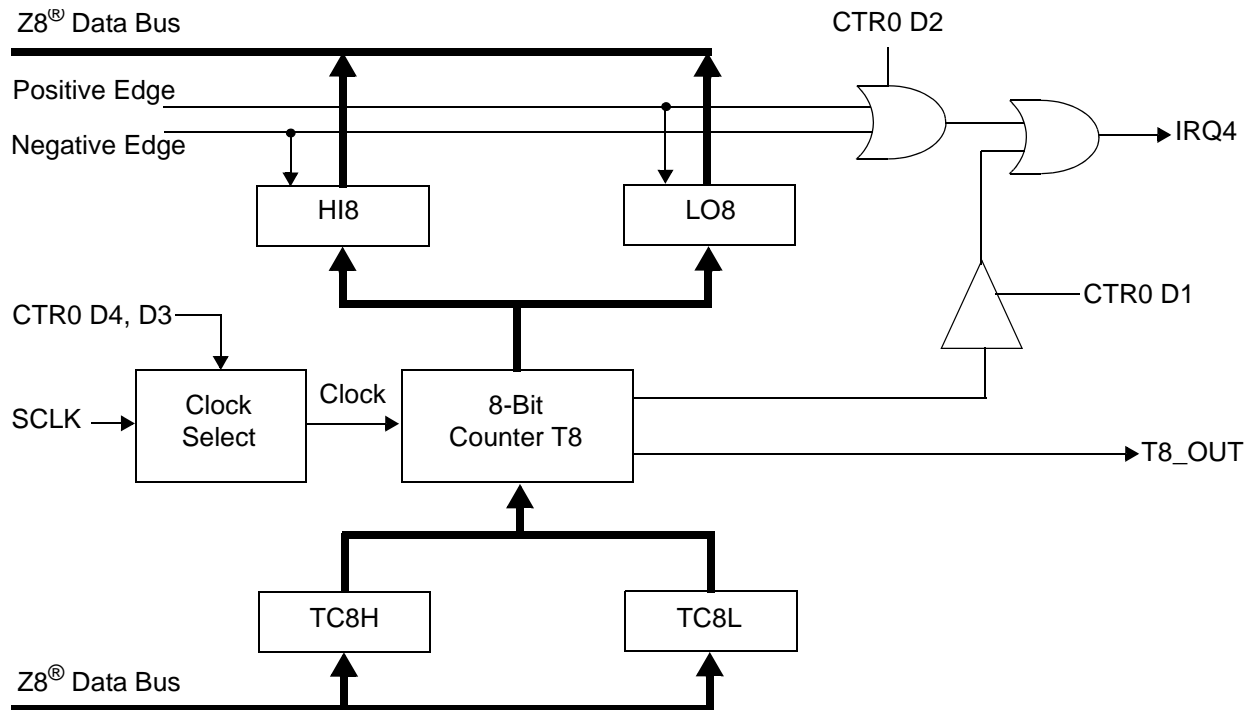


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.



Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. An initial count of 1 is not allowed (a non-function occurs). An initial count of 0 causes TC8 to count from 0 to FFH to FEH.

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

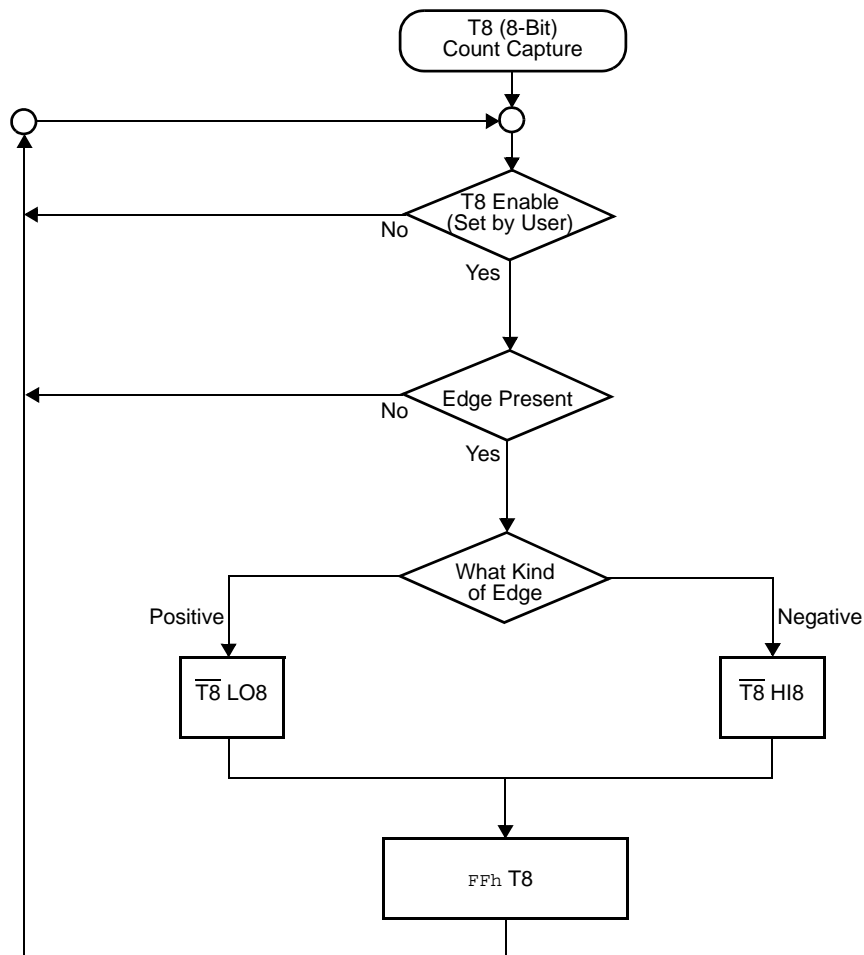


Figure 23. Demodulation Mode Count Capture Flowchart

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

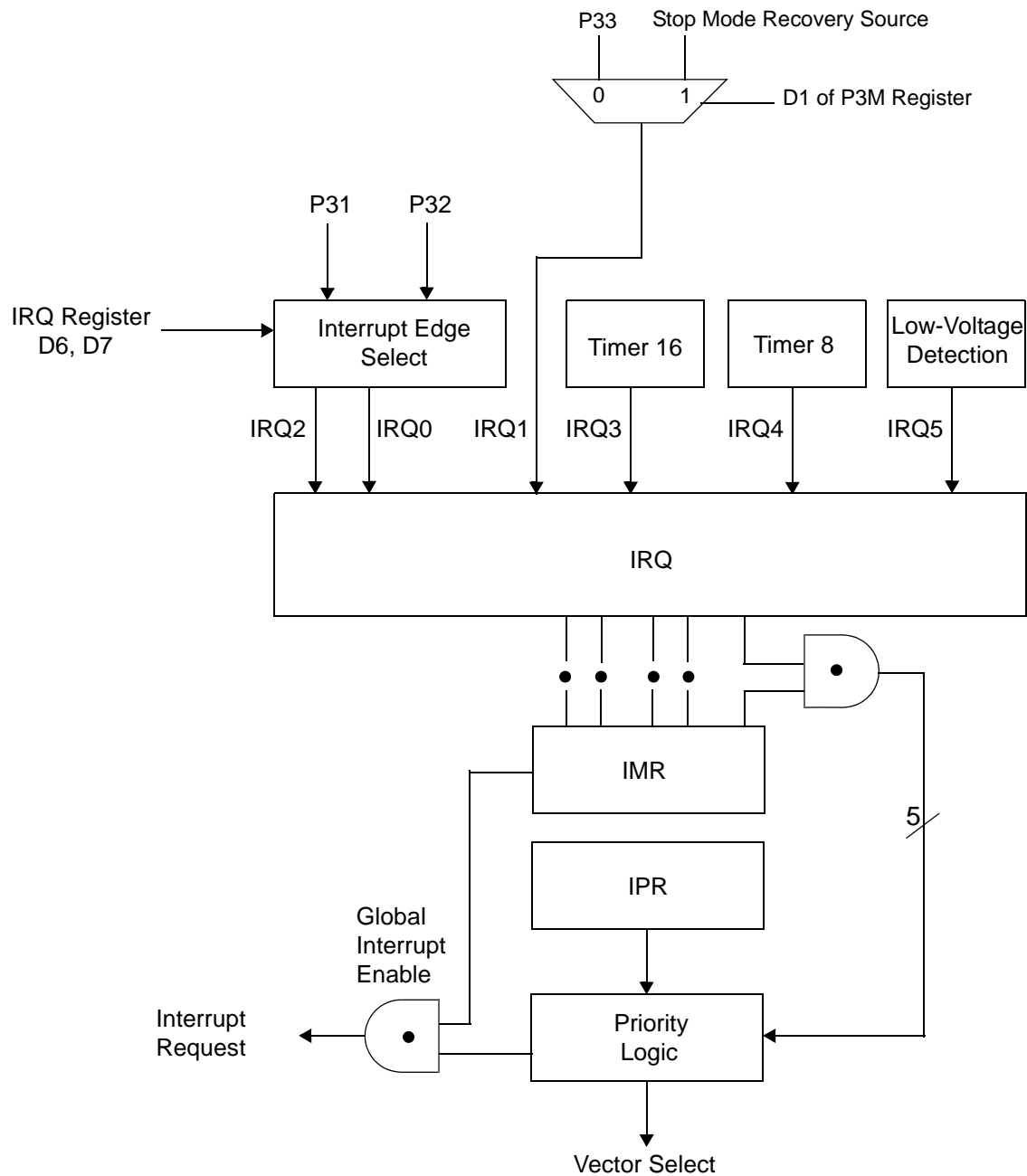


Figure 30. Interrupt Block Diagram

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μ A or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:

Low-Voltage Detection Register—LVD(D)0Ch

- **Note:** Voltage detection does not work at Stop mode. It must be disabled during Stop mode in order to reduce current.

Field	Bit Position	Description		
LVD	76543---	Reserved No Effect		
	----2--	R	1 0*	HVD flag set HVD flag reset
	-----1-	R	1 0*	LVD flag set LVD flag reset
	-----0	R/W	1 0*	Enable VD Disable VD

*Default after POR

- **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

Voltage Detection and Flags

The Voltage Detection register (LVD, register 0CH at the expanded register bank 0Dh) offers an option of monitoring the V_{CC} voltage. The Voltage Detection is enabled when bit 0 of LVD register is set. Once Voltage Detection is enabled, the V_{CC} level is monitored in real time. The flags in the LVD register valid 20uS after Voltage Detection is enabled. The HVD flag (bit 2 of the LVD register) is set only if V_{CC} is higher than V_{HVD} . The LVD flag (bit 1 of the LVD register) is set only if V_{CC} is lower than the V_{LVD} . When Voltage Detection is enabled, the LVD flag also triggers IRQ5. The IRQ bit 5 latches the low voltage condition until it is cleared by instructions or reset. The IRQ5 interrupt is served if it is enabled in the IMR register. Otherwise, bit 5 of IRQ register is latched as a flag only.

- **Notes:** If it is necessary to receive an LVD interrupt upon power-up at an operating voltage lower than the low battery detect threshold, enable interrupts using the Enable Interrupt instruction (EI) prior to enabling the voltage detection.



- **Notes:** Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.

R249 IPR(F9H)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

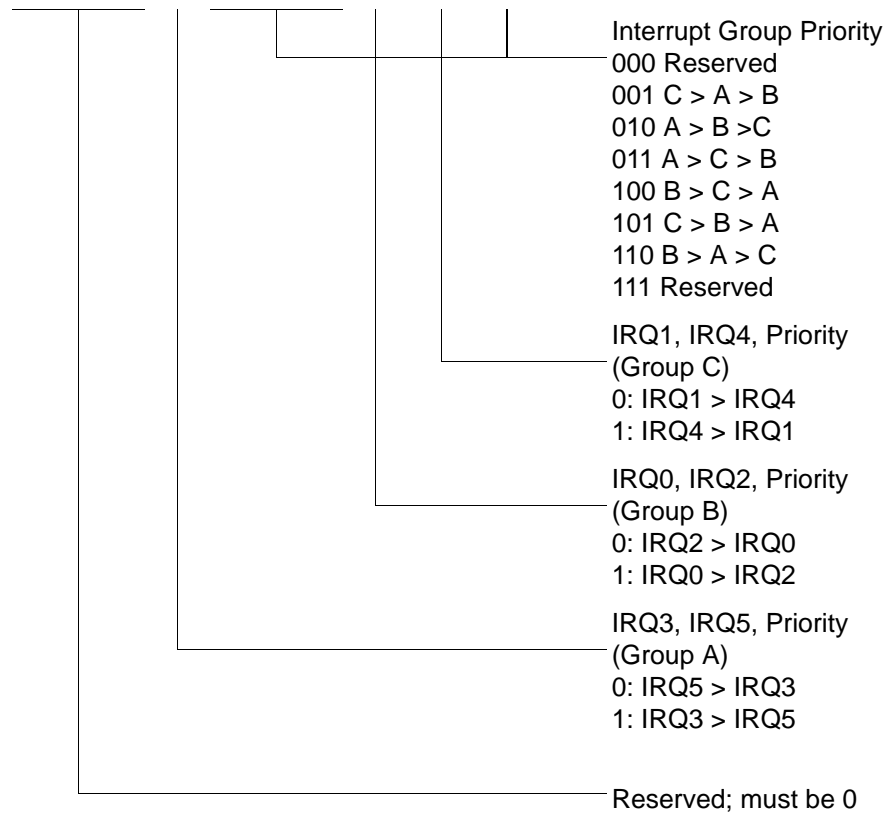
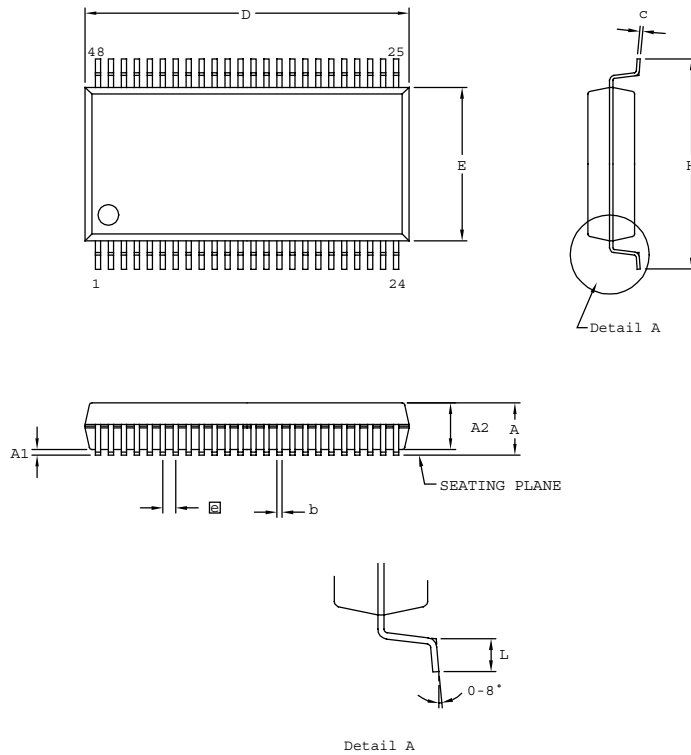


Figure 51. Interrupt Priority Register (F9H: Write Only)



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	2.41	2.79	0.095	0.110
A1	0.23	0.38	0.009	0.015
A2	2.18	2.39	0.086	0.094
b	0.20	0.34	0.008	0.0135
c	0.13	0.25	0.005	0.010
D	15.75	16.00	0.620	0.630
E	7.39	7.59	0.291	0.299
ⓐ	0.635 BSC		0.025 BSC	
H	10.16	10.41	0.400	0.410
L	0.51	1.016	0.020	0.040

CONTROLLING DIMENSIONS : MM
LEADS ARE COPLANAR WITHIN .004 INCH

Figure 68. 48-Pin SSOP Package Design

- **Note:** Check with ZiLOG on the actual bonding diagram and coordinate for chip-on-board assembly.



Precharacterization Product

The product represented by this document is newly introduced and ZiLOG has not completed the full characterization of the product. The document states what ZiLOG knows about this product at this time, but additional features or nonconformance with some aspects of the document might be found, either by ZiLOG or its customers in the course of further application and characterization work. In addition, ZiLOG cautions that delivery might be uncertain at times, due to start-up yield issues.

ZiLOG, Inc.

532 Race Street

San Jose, CA 95126-3432

Telephone: (408) 558-8500

FAX: 408 558-8300

Internet: <http://www.ZiLOG.com>

D

DC characteristics 11
 demodulation mode
 count capture flowchart 42
 flowchart 43
 T16 45
 T8 41
 description
 functional 23
 general 2
 pin 4

E

EPROM
 selectable options 62
 expanded register file 24
 expanded register file architecture 26
 expanded register file control registers 69
 flag 78
 interrupt mask register 77
 interrupt priority register 76
 interrupt request register 77
 port 0 and 1 mode register 75
 port 2 configuration register 73
 port 3 mode register 74
 port configuration register 73
 register pointer 78
 stack pointer high register 79
 stack pointer low register 79
 stop-mode recovery register 71
 stop-mode recovery register 2 72
 T16 control register 67
 T8 and T16 common control functions register 65
 T8/T16 control register 68
 TC8 control register 64
 watch-dog timer register 73

F

features
 standby modes 1

functional description

 counter/timer functional blocks 38
 CTR(D)01h register 33
 CTR0(D)00h register 31
 CTR2(D)02h register 35
 CTR3(D)03h register 37
 expanded register file 24
 expanded register file architecture 26
 HI16(D)09h register 30
 HI8(D)0Bh register 30
 L08(D)0Ah register 30
 L0I6(D)08h register 30
 program memory map 24
 RAM 23
 register description 63
 register file 28
 register pointer 27
 register pointer detail 29
 SMR2(F)0D1h register 38
 stack 29
 TC16H(D)07h register 30
 TC16L(D)06h register 31
 TC8H(D)05h register 31
 TC8L(D)04h register 31

G

glitch filter circuitry 38

H

halt instruction, counter/timer 52

I

input circuit 38
 interrupt block diagram, counter/timer 49
 interrupt types, sources and vectors 50

L

low-voltage detection register 63