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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	24
Program Memory Size	4KB (4K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323lsh2804c

- Port 1: 0–3 pull-up transistors
- Port 1: 4–7 pull-up transistors
- Port 2: 0–7 pull-up transistors
- EPROM Protection
- WDT enabled at POR

Note: The mask option pull-up transistor has a *typical* equivalent resistance of 200 KΩ ±50% at V_{CC}=3 V and 450 KΩ ±50% at V_{CC}=2 V.

General Description

The Z8 GP™ OTP MCU Family is an OTP-based member of the MCU family of infrared microcontrollers. With 237B of general-purpose RAM and up to 32KB of OTP, ZiLOG®'s CMOS microcontrollers offer fast-executing, efficient use of memory, sophisticated interrupts, input/output bit manipulation capabilities, automated pulse generation/reception, and internal key-scan pull-up transistors.

The Z8 GP™ OTP MCU Family architecture (Figure 1) is based on ZiLOG's 8-bit microcontroller core with an Expanded Register File allowing access to register-mapped peripherals, input/output (I/O) circuits, and powerful counter/timer circuitry. The Z8® offers a flexible I/O scheme, an efficient register and address space structure, and a number of ancillary features that are useful in many consumer, automotive, computer peripheral, and battery-operated hand-held applications.

There are three basic address spaces available to support a wide range of configurations: Program Memory, Register File and Expanded Register File. The register file is composed of 256 Bytes (B) of RAM. It includes 4 I/O port registers, 16 control and status registers, and 236 general-purpose registers. The Expanded Register File consists of two additional register groups (F and D).

To unburden the program from coping with such real-time problems as generating complex waveforms or receiving and demodulating complex waveform/pulses, the Z8 GP OTP MCU offers a new intelligent counter/timer architecture with 8-bit and 16-bit counter/timers (see Figure 2). Also included are a large number of user-selectable modes and two on-board comparators to process analog signals with separate reference voltages.

Note: All signals with an overline, "$\overline{\ }$", are active Low. For example, B/$\overline{W}$, in which WORD is active Low, and $\overline{B}$/W, in which BYTE is active Low.

Power connections use the conventional descriptions listed in Table 2.

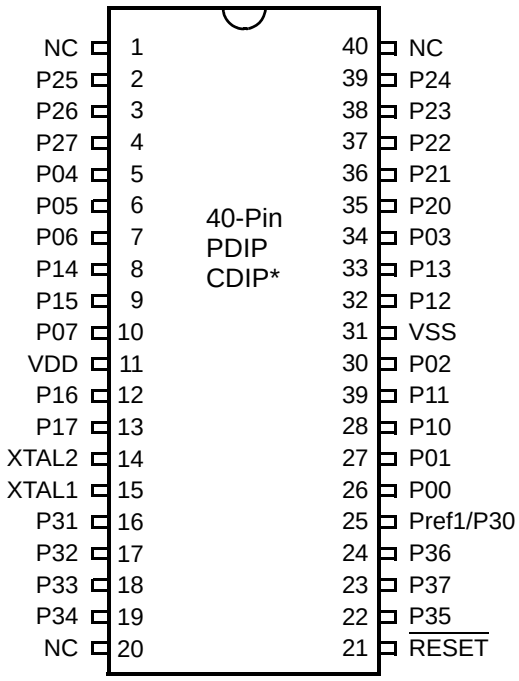


Figure 5. 40-Pin PDIP/CDIP* Pin Configuration

Note: *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

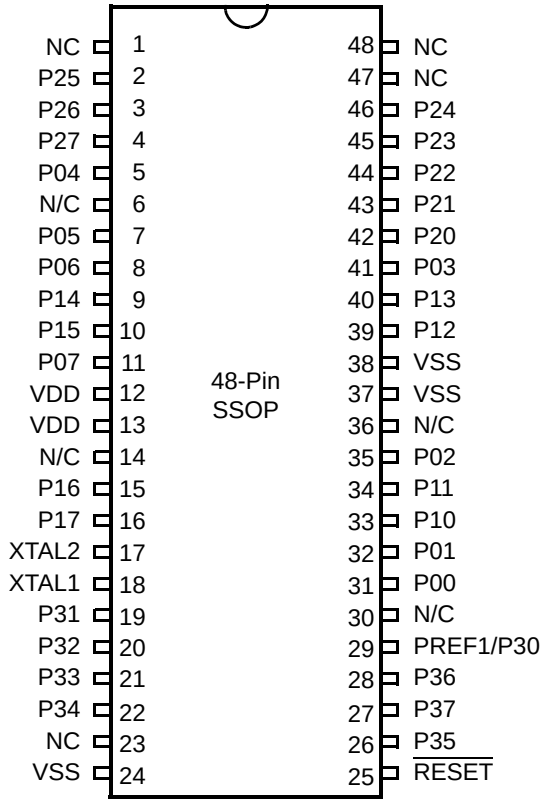


Figure 6. 48-Pin SSOP Pin Configuration

Table 5. 40- and 48-Pin Configuration

40-Pin PDIP/CDIP* #	48-Pin SSOP #	Symbol
26	31	P00
27	32	P01
30	35	P02
34	41	P03
5	5	P04
6	7	P05
7	8	P06
10	11	P07
28	33	P10
29	34	P11
32	39	P12

Capacitance

Table 7 lists the capacitances.

Table 7. Capacitance

Parameter	Maximum
Input capacitance	12pF
Output capacitance	12pF
I/O capacitance	12pF
Note: T_A = 25° C, V_{CC} = GND = 0 V, f = 1.0 MHz, unmeasured pins returned to GND	

DC Characteristics

Table 8. DC Characteristics

			T_A= 0°C to +70°C					
Symbol	**Parameter**	**V_{CC}**	**Min**	**Typ**	**Max**	**Units**	**Conditions**	**Notes**
V_{CC}	Supply Voltage		2.0		3.6	V	See Note 5	5
V_{CH}	Clock Input High Voltage	2.0-3.6	0.8		V_{CC}+0.3	V	Driven by External Clock Generator	
V_{CL}	Clock Input Low Voltage	2.0-3.6	V_{SS}–0.3		0.5	V	Driven by External Clock Generator	
V_{IH}	Input High Voltage	2.0-3.6	0.7 V_{CC}		V_{CC}+0.3	V		
V_{IL}	Input Low Voltage	2.0-3.6	V_{SS}–0.3		0.2 V_{CC}	V		
V_{OH1}	Output High Voltage	2.0-3.6	V_{CC}–0.4			V	I_{OH} = –0.5mA	
V_{OH2}	Output High Voltage (P36, P37, P00, P01)	2.0-3.6	V_{CC}–0.8			V	I_{OH} = –7mA	
V_{OL1}	Output Low Voltage	2.0-3.6			0.4	V	I_{OL} = 1.0mA I_{OL} = 4.0mA	
V_{OL2}	Output Low Voltage (P00, P01, P36, P37)	2.0-3.6			0.8	V	I_{OL} = 10mA	
V_{OFFSET}	Comparator Input Offset Voltage	2.0-3.6			25	mV		
V_{REF}	Comparator Reference Voltage	2.0-3.6	0		V_{DD} -1.75	V		
I_{IL}	Input Leakage	2.0-3.6	–1		1	µA	V_{IN} = 0V, V_{CC} Pull-ups disabled	
I_{OL}	Output Leakage	2.0-3.6	–1		1	µA	V_{IN} = 0V, V_{CC}	
I_{CC}	Supply Current	2.0 3.6			10 15	mA mA	at 8.0 MHz at 8.0 MHz	1, 2 1, 2

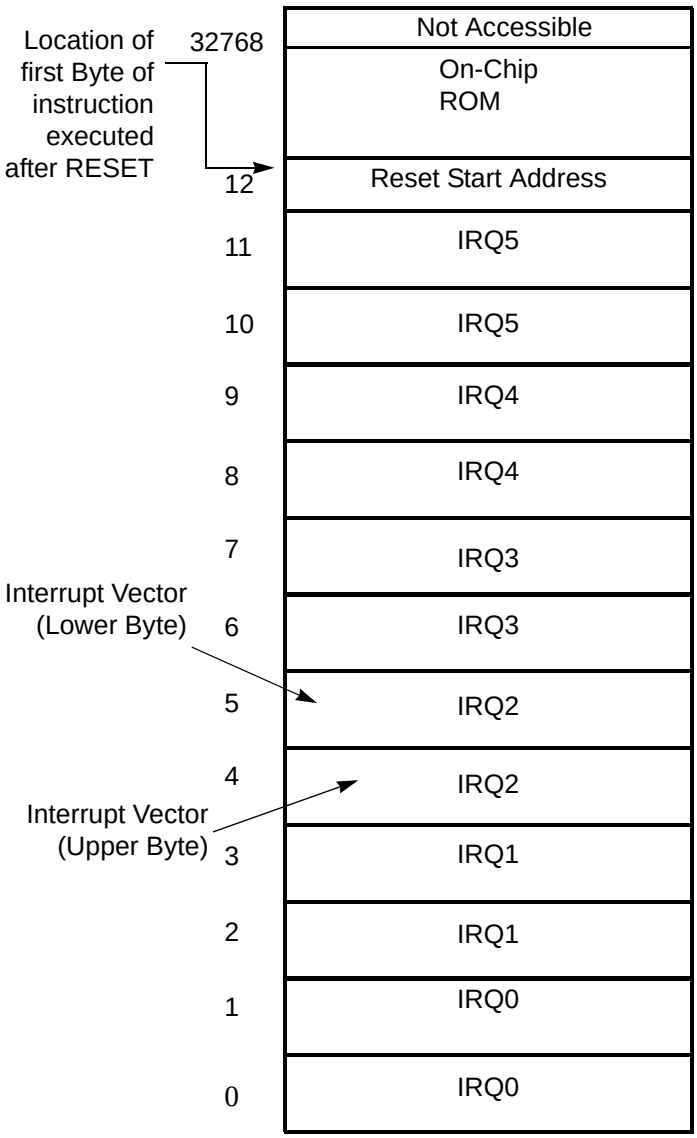


Figure 14. Program Memory Map (32K OTP)

Expanded Register File

The register file has been expanded to allow for additional system control registers and for mapping of additional peripheral devices into the register address area. The Z8® register address space (R0 through R15) has been implemented as 16 banks, with 16 registers per bank. These register groups are known as the

The upper nibble of the register pointer (see Figure 16) selects which working register group, of 16 bytes in the register file, is accessed out of the possible 256. The lower nibble selects the expanded register file bank and, in the case of the Z8 GP family, banks 0, F, and D are implemented. A 0H in the lower nibble allows the normal register file (bank 0) to be addressed. Any other value from 1H to FH exchanges the lower 16 registers to an expanded register bank.

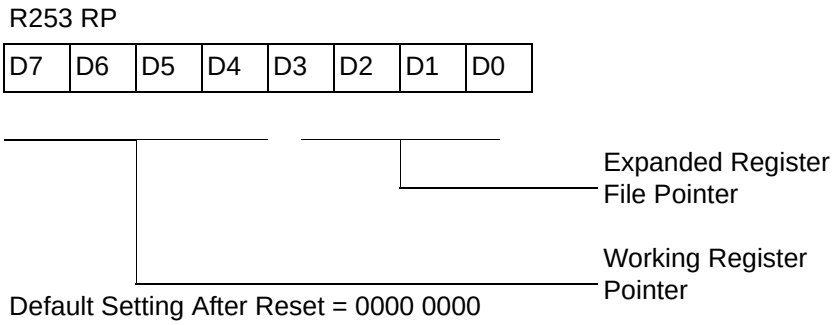


Figure 16. Register Pointer

Example: Z8 GP: (See Figure 15 on page 26)

R253 RP = 00h
R0 = Port 0
R1 = Port 1
R2 = Port 2
R3 = Port 3

But if:

R253 RP = 0Dh
R0 = CTRL0
R1 = CTRL1
R2 = CTRL2
R3 = Reserved

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```
LD                      RP, #0Dh                ; Select ERF D
for access to bank D
                                                ; (working
register group 0)
LD                      R0,#xx                  ; load CTRL0
LD                      1, #xx                  ; load CTRL1
LD                      R1, 2                   ; CTRL2→CTRL1

LD                      RP, #0Dh                ; Select ERF D
for access to bank D
                                                ; (working
register group 0)
LD                      RP, #7Dh                ; Select
expanded register bank D and working            ; register
group 7 of bank 0 for access.
LD                      71h, 2
; CTRL2→register 71h
LD                      R1, 2
; CTRL2→register 71h
```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 12) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

Note: Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

Counter/Timer2 LS-Byte Hold Register—TC16L(D)06H

Field	Bit Position		Description
T16_Data_LO	[7:0]	R/W	Data

Counter/Timer8 High Hold Register—TC8H(D)05H

Field	Bit Position		Description
T8_Level_HI	[7:0]	R/W	Data

Counter/Timer8 Low Hold Register—TC8L(D)04H

Field	Bit Position		Description
T8_Level_LO	[7:0]	R/W	Data

CTR0 Counter/Timer8 Control Register—CTR0(D)00H

Table 12 lists and briefly describes the fields for this register.

Table 12. CTR0(D)00H Counter/Timer8 Control Register

Field	Bit Position		Value	Description
T8_Enable	7-------	R/W	0* 1 0 1	Counter Disabled Counter Enabled Stop Counter Enable Counter
Single/Modulo-N	-6-------	R/W	0 1	Modulo-N Single Pass
Time_Out	--5------	R/W	0 1 0 1	No Counter Time-Out Counter Time-Out Occurred No Effect Reset Flag to 0
T8 _Clock	---43---	R/W	0 0 0 1 1 0 1 1	SCLK SCLK/2 SCLK/4 SCLK/8
Capture_INT_Mask	-----2--	R/W	0 1	Disable Data Capture Interrupt Enable Data Capture Interrupt

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from FFFFh. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

Note: Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

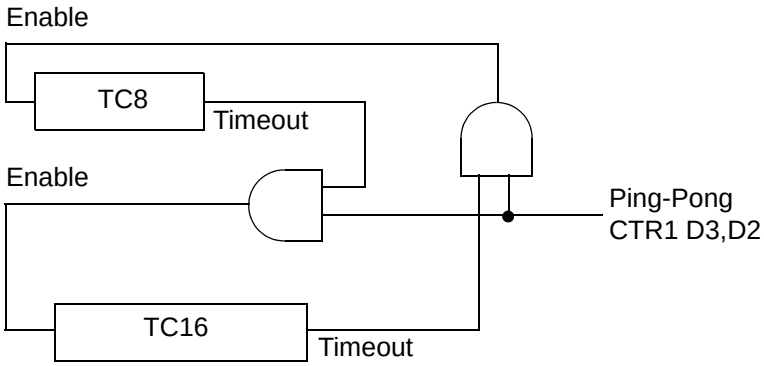


Figure 28. Ping-Pong Mode Diagram

Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.

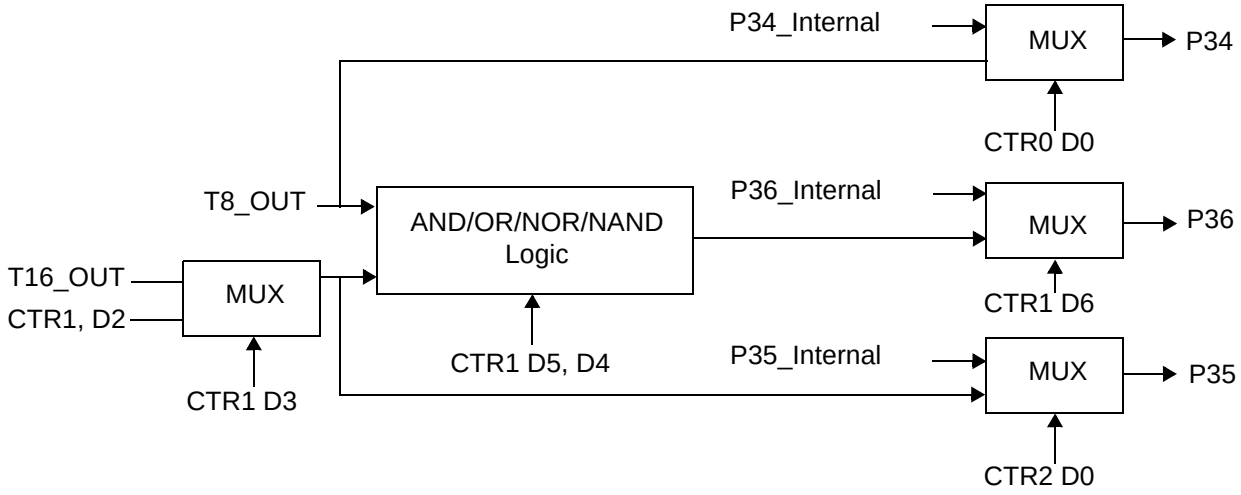


Figure 29. Output Circuit

The initial value of T8 or T16 must not be `1`. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

Table 16. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T_{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All Z8 GP™ OTP MCU Family interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 17.

Table 17. IRQ Register

IRQ		Interrupt Edge	
D7	**D6**	**IRQ2 (P31)**	**IRQ0 (P32)**
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge

Table 19. Stop Mode Recovery Source

SMR:432			Operation
D4	**D3**	**D2**	**Description of Action**
0	0	0	POR and/or external reset recovery
0	0	1	Reserved
0	1	0	P31 transition
0	1	1	P32 transition
1	0	0	P33 transition
1	0	1	P27 transition
1	1	0	Logical NOR of P20 through P23
1	1	1	Logical NOR of P20 through P27

Note: Any Port 2 bit defined as an output drives the corresponding input to the default state. For example, if the NOR of P23-P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23-P21) form the NOR equation. This condition allows the remaining inputs to control the AND/OR function. Refer to SMR2 register on page 59 for other recover sources.

Stop Mode Recovery Delay Select (D5)

This bit, if Low, disables the T_{POR} delay after Stop Mode Recovery. The default configuration of this bit is 1. If the “fast” wake up is selected, the Stop Mode Recovery source must be kept active for at least 5 TpC.

Note: It is recommended that this bit be set to 1 if using a crystal or resonator clock source. The T_{POR} delay allows the clock source to stabilize before executing instructions.

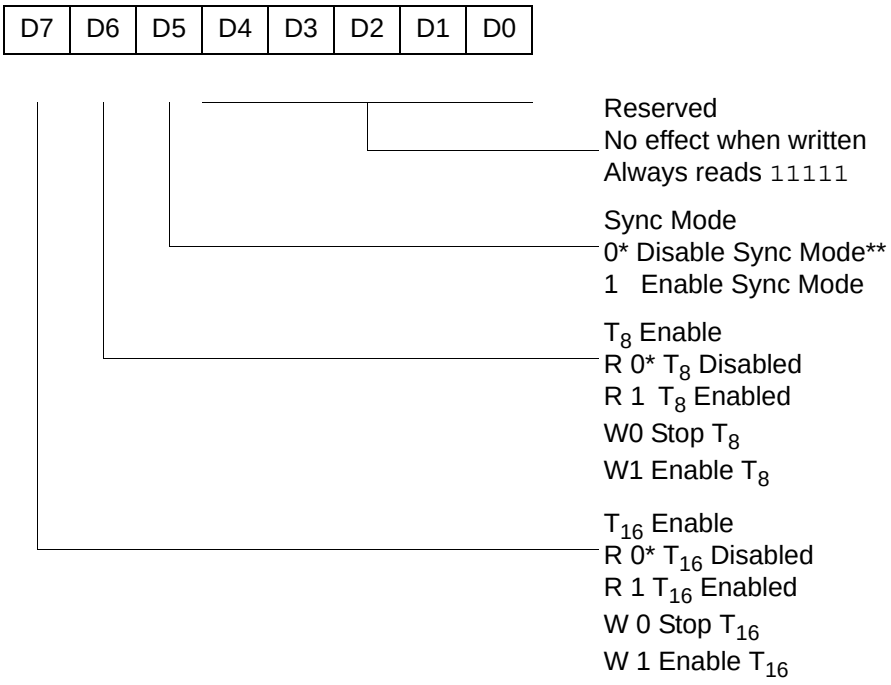
Stop Mode Recovery Edge Select (D6)

A 1 in this bit position indicates that a High level on any one of the recovery sources wakes the device from Stop Mode. A 0 indicates Low level recovery. The default is 0 on POR.

Cold or Warm Start (D7)

This bit is read only. It is set to 1 when the device is recovered from Stop Mode. The bit is set to 0 when the device reset is other than Stop Mode Recovery (SMR).

CTR3(0D)03H



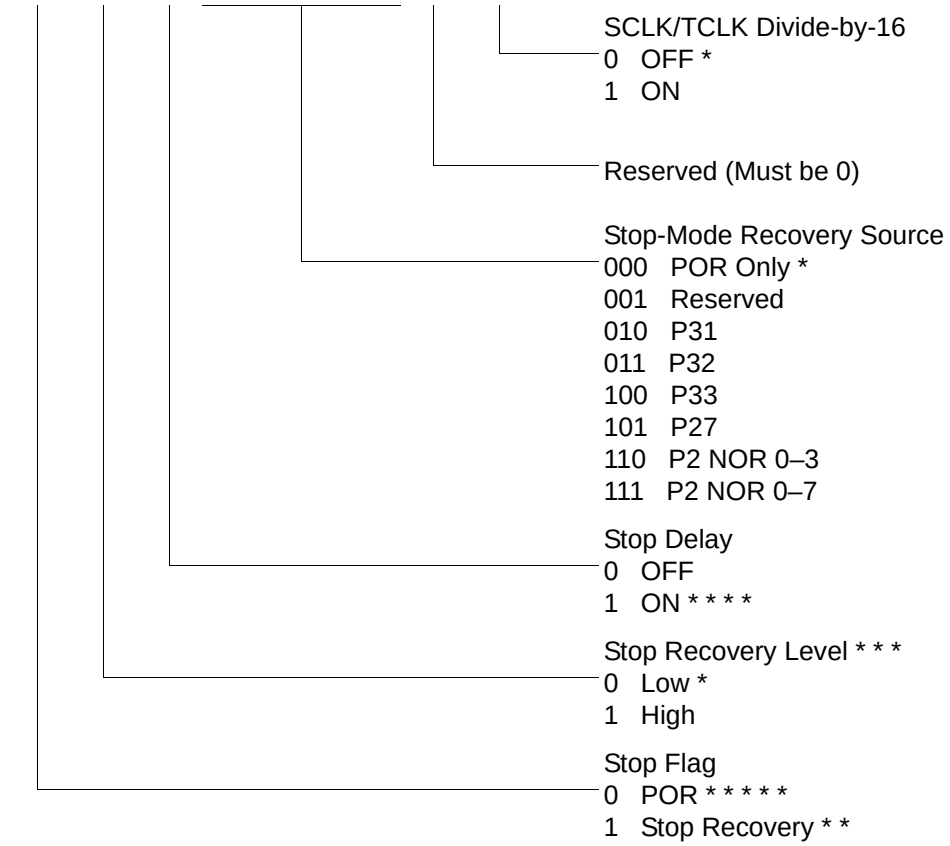
* Default setting after reset.
** Default setting after reset. Not reset with Stop Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)

Note: If Sync Mode is enabled, the first pulse of T8 carrier is always synchronized with T16 (demodulated signal). It can always provide a full carrier pulse.

SMR(0F)0BH

D7	D6	D5	D4	D3	D2	D1	D0



* Default setting after Reset
* * Set after STOP Mode Recovery
* * * At the XOR gate input
* * * * Default setting after Reset. Must be 1 if using a crystal or resonator clock source.
* * * * * Default setting after Power On Reset. Not Reset with a Stop Mode recovery.

Figure 45. Stop Mode Recovery Register ((0F)0BH: D6–D0=Write Only, D7=Read Only)

R250 IRQ(FAH)

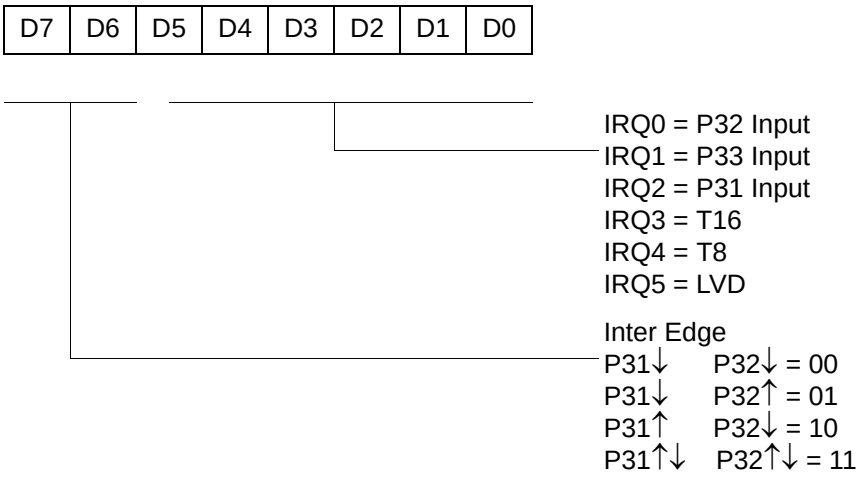
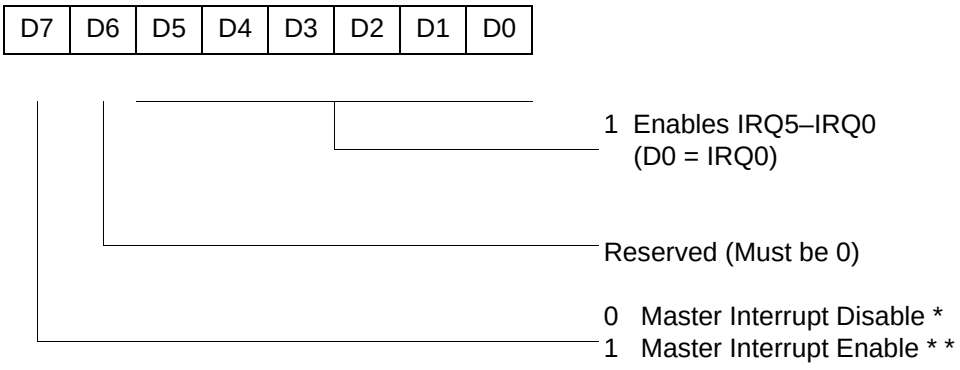


Figure 52. Interrupt Request Register (FAH: Read/Write)

R251 IMR(FBH)



* Default setting after reset
* * Only by using EI, DI instruction; DI is required before changing the IMR register

Figure 53. Interrupt Mask Register (FBH: Read/Write)

R252 Flags(FCH)

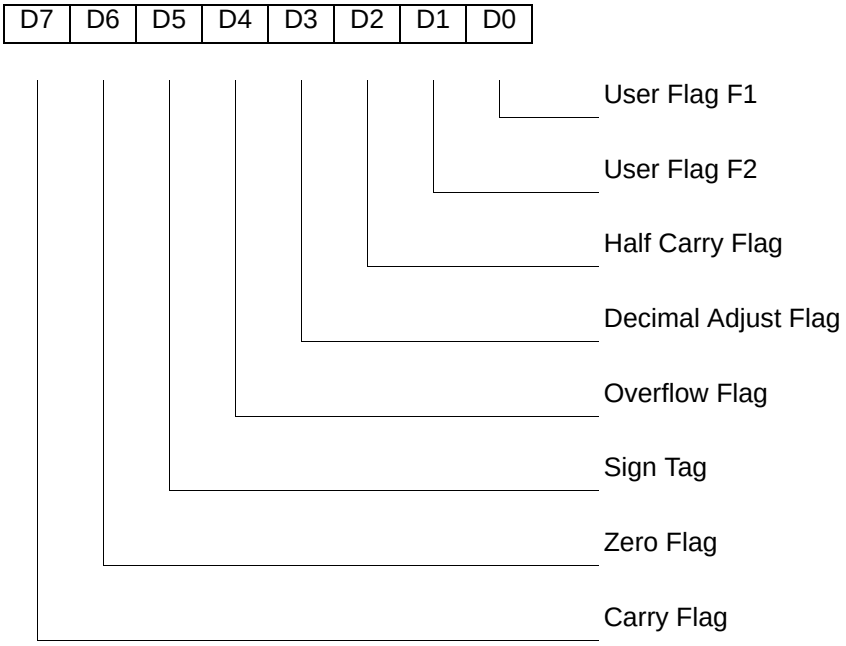
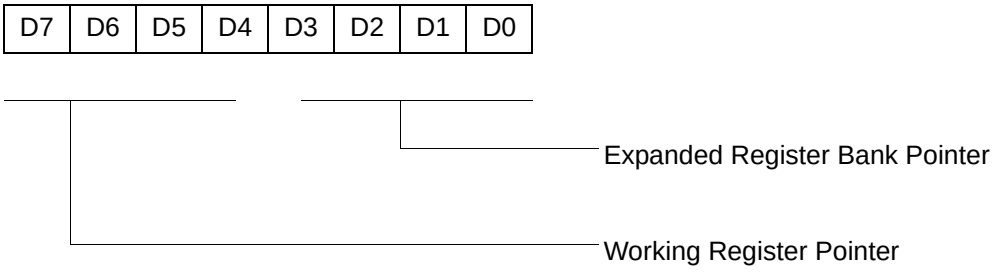


Figure 54. Flag Register (FCH: Read/Write)

R253 RP(FDH)



Default setting after reset = 0000 0000

Figure 55. Register Pointer (FDH: Read/Write)

Package Information

Package information for all versions of Z8 GP™ OTP MCU Family are depicted in Figures 58 through Figure 68.

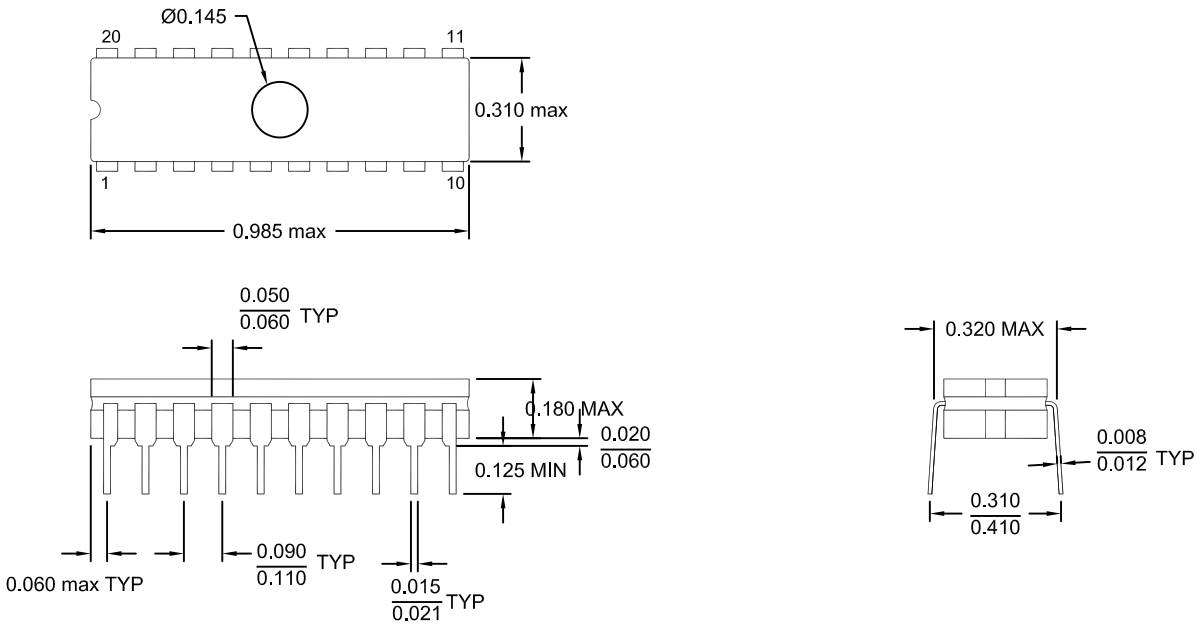
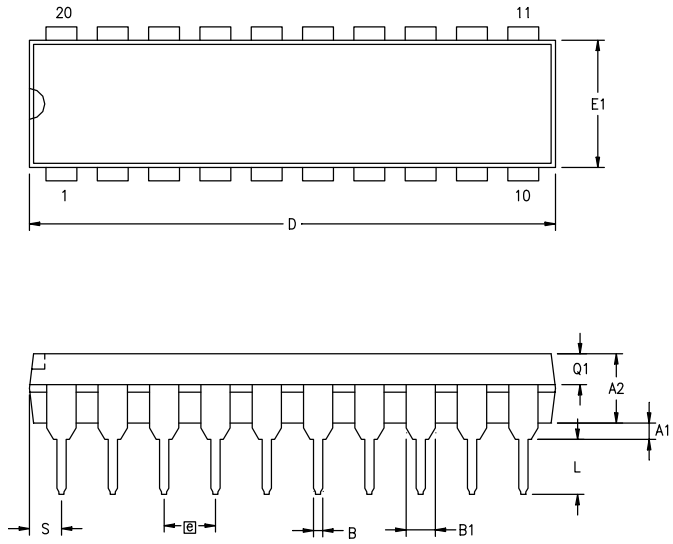


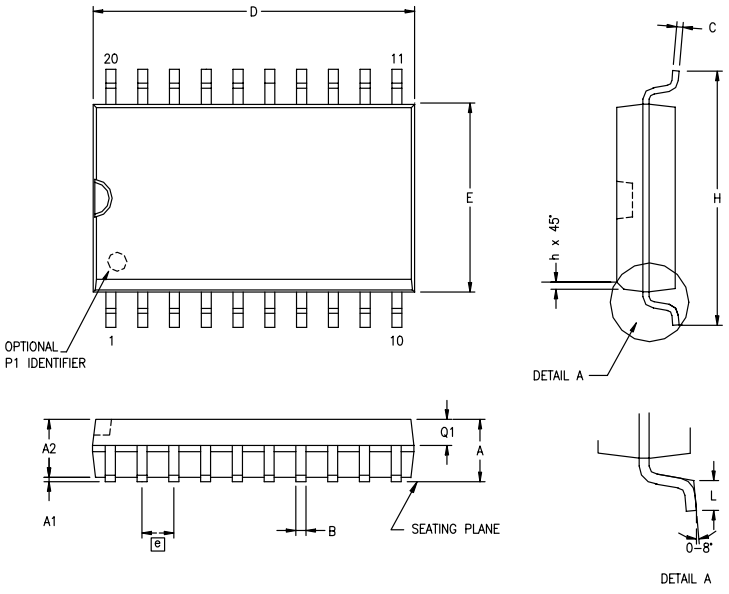
Figure 58. 20-Pin CDIP Package



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.38	0.81	.015	.032
A2	3.25	3.68	.128	.145
B	0.41	0.51	.016	.020
B1	1.47	1.57	.058	.062
C	0.20	0.30	.008	.012
D	25.65	26.16	1.010	1.030
E	7.49	8.26	.295	.325
E1	6.10	6.65	.240	.262
e	2.54 BSC		.100 BSC	
eA	7.87	9.14	.310	.360
L	3.18	3.43	.125	.135
Q1	1.42	1.65	.056	.065
S	1.52	1.65	.060	.065

CONTROLLING DIMENSIONS : INCH

Figure 59. 20-Pin PDIP Package Diagram



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	2.40	2.65	.094	.104
A1	0.10	0.30	.004	.012
A2	2.24	2.44	.088	.096
B	0.36	0.46	.014	.018
C	0.23	0.30	.009	.012
D	12.60	12.95	**.496**	.510
E	7.40	7.60	.291	.299
e	1.27 BSC		.050 BSC	
H	10.00	10.65	.394	.419
h	0.30	0.40	.012	.016
L	0.60	1.00	.024	.039
Q1	0.97	1.07	.038	.042

CONTROLLING DIMENSIONS : MM
LEADS ARE COPLANAR WITHIN .004 INCH.

Figure 60. 20-Pin SOIC Package Diagram

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