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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	24
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	28-CDIP (0.600", 15.24mm) Window
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323lsk2832e



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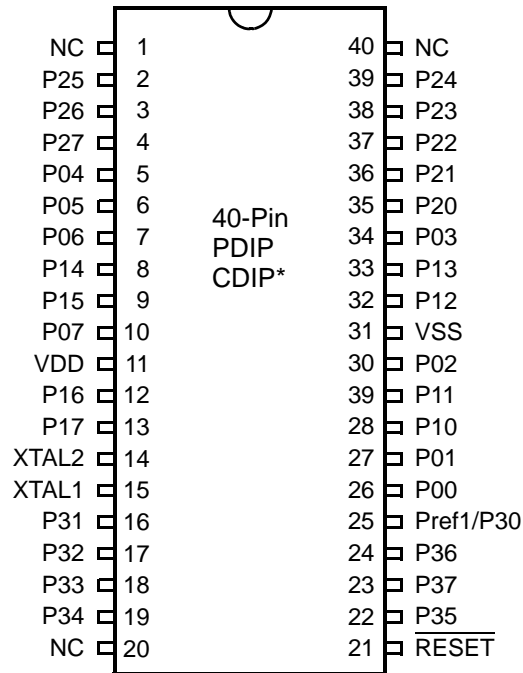


Figure 5. 40-Pin PDIP/CDIP* Pin Configuration

► **Note:** *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

Comparator Inputs

In analog mode, P31 and P32 have a comparator front end. The comparator reference is supplied to P33 and Pref1. In this mode, the P33 internal data latch and its corresponding IRQ1 are diverted to the SMR sources (excluding P31, P32, and P33) as indicated in Figure 12 on page 20. In digital mode, P33 is used as D3 of the Port 3 input register, which then generates IRQ1.

- **Note:** Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into digital mode.

Comparator Outputs

These channels can be programmed to be output on P34 and P37 through the PCON register.

RESET (Input, Active Low)

Reset initializes the MCU and is accomplished either through Power-On, Watch-Dog Timer, Stop Mode Recovery, Low-Voltage detection, or external reset. During Power-On Reset and Watch-Dog Timer Reset, the internally generated reset drives the reset pin Low for the POR time. Any devices driving the external reset line must be open-drain to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally.

When the Z8 GP™ asserts (Low) the RESET pin, the internal pull-up is disabled. The Z8 GP™ does not assert the RESET pin when under VBO.

- **Note:** The external Reset does not initiate an exit from STOP mode.

Functional Description

This device incorporates special functions to enhance the Z8®, functionality in consumer and battery-operated applications.

Program Memory

This device addresses up to 32KB of OTP memory. The first 12 Bytes are reserved for interrupt vectors. These locations contain the six 16-bit vectors that correspond to the six available interrupts.

RAM

This device features 256B of RAM. See Figure 14.

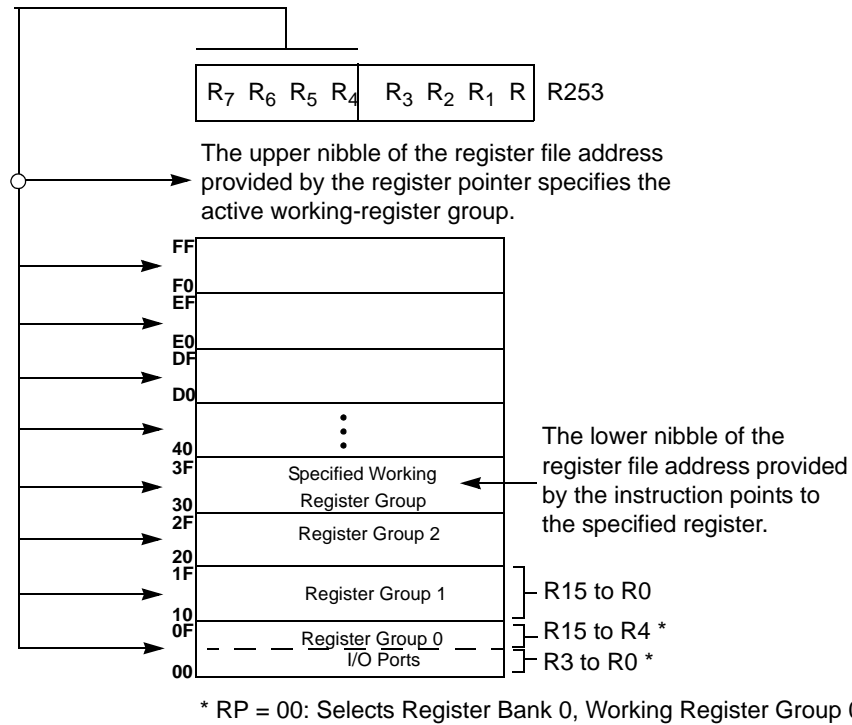


Figure 17. Register Pointer—Detail

Stack

The internal register file is used for the stack. An 8-bit Stack Pointer SPL (R255) is used for the internal stack that resides in the general-purpose registers (R4–R239). SPH (R254) can be used as a general-purpose register.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_LO	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

In Demodulation Mode, when set to 0, T16 captures and reloads on detection of all the edges. When set to 1, T16 captures and detects on the first edge but ignores the subsequent edges. For details, see the description of T16 Demodulation Mode on page 45.

Time_Out

This bit is set when T16 times out (terminal count reached). To reset the bit, write a 1 to this location.

T16_Clock

This bit defines the frequency of the input signal to Counter/Timer16.

Capture_INT_Mask

This bit is set to allow an interrupt when data is captured into LO16 and HI16.

Counter_INT_Mask

Set this bit to allow an interrupt when T16 times out.

P35_Out

This bit defines whether P35 is used as a normal output pin or T16 output.

CTR3 T8/T16 Control Register—CTR3(D)03H

Table 15 lists and briefly describes the fields for this register. This register allows the T₈ and T₁₆ counters to be synchronized.

Table 15. CTR3 (D)03H: T8/T16 Control Register

Field	Bit Position		Value	Description
T ₁₆ Enable	7-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
T ₈ Enable	-6-----	R	0*	Counter Disabled
		R	1	Counter Enabled
		W	0	Stop Counter
		W	1	Enable Counter
Sync Mode	--5-----	R/W	0**	Disable Sync Mode
			1	Enable Sync Mode

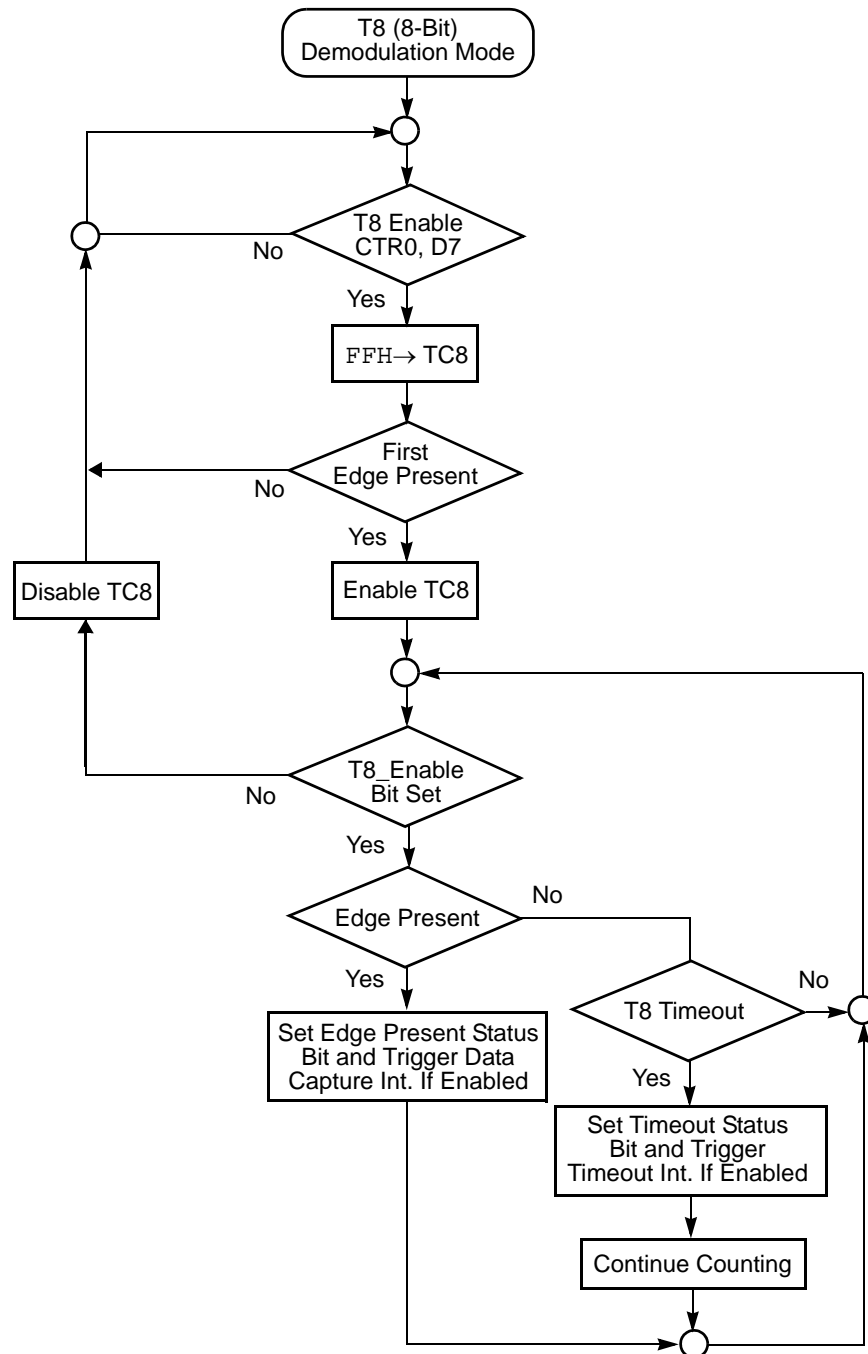


Figure 24. Demodulation Mode Flowchart



Caution:

Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to FFFFH to FFFE_H. Transition from 0 to FFFF_H is not a timeout condition.

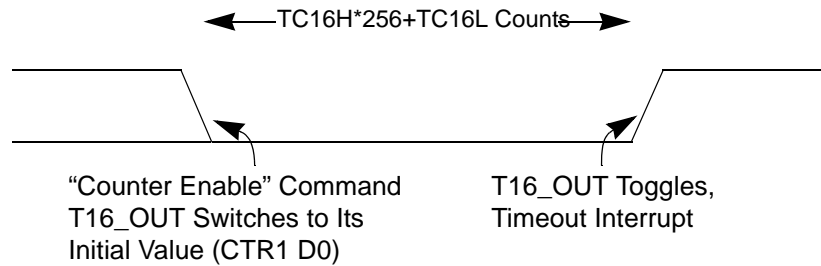


Figure 26. T16_OUT in Single-Pass Mode

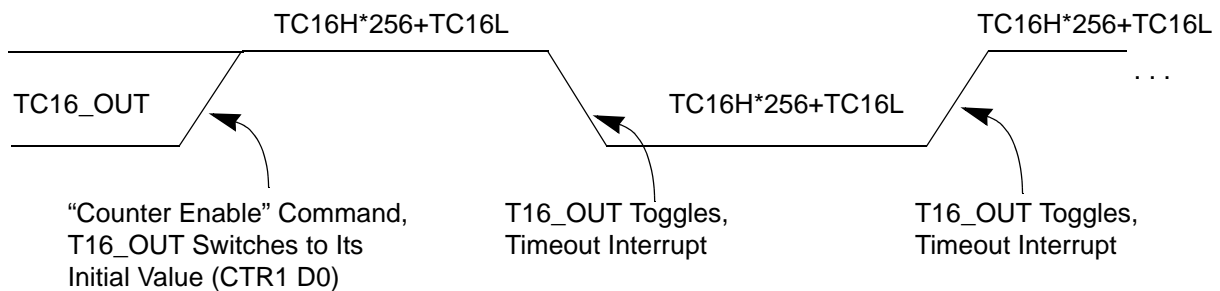


Figure 27. T16_OUT in Modulo-N Mode

T16 DEMODULATION Mode

The user must program TC16L and TC16H to FF_H. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

If D6 of CTR2 Is 0

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFF_H and starts again.

This T16 mode is generally used to measure space time, the length of time between bursts of carrier signal (marks).

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from `FFFFh`. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

- **Note:** Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

Table 16. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T _{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All Z8 GP™ OTP MCU Family interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable by the user. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 17.

Table 17. IRQ Register

IRQ		Interrupt Edge	
D7	D6	IRQ2 (P31)	IRQ0 (P32)
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge

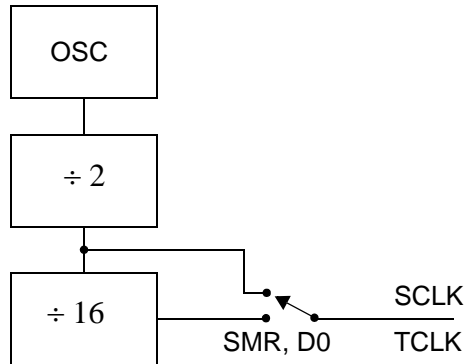


Figure 34. SCLK Circuit

Stop-Mode Recovery Source (D2, D3, and D4)

These three bits of the SMR specify the wake-up source of the Stop recovery (Figure 35 and Table 19).

Stop-Mode Recovery Register 2—SMR2(F)0DH

Table 18 lists and briefly describes the fields for this register.

Table 18. SMR2(F)0DH:Stop Mode Recovery Register 2*

Field	Bit Position		Value	Description
Reserved	7-----		0	Reserved (Must be 0)
Recovery Level	-6-----	W	0 [†] 1	Low High
Reserved	--5-----		0	Reserved (Must be 0)
Source	---432--	W	000 [†] 001 010 011 100 101 110 111	A. POR Only B. NAND of P23–P20 C. NAND of P27–P20 D. NOR of P33–P31 E. NAND of P33–P31 F. NOR of P33–P31, P00, P07 G. NAND of P33–P31, P00, P07 H. NAND of P33–P31, P22–P20
Reserved	-----10		00	Reserved (Must be 0)

Notes:

* Port pins configured as outputs are ignored as a SMR recovery source.

[†] Indicates the value upon Power-On Reset

Table 19. Stop Mode Recovery Source

SMR:432			Operation
D4	D3	D2	Description of Action
0	0	0	POR and/or external reset recovery
0	0	1	Reserved
0	1	0	P31 transition
0	1	1	P32 transition
1	0	0	P33 transition
1	0	1	P27 transition
1	1	0	Logical NOR of P20 through P23
1	1	1	Logical NOR of P20 through P27

- **Note:** Any Port 2 bit defined as an output drives the corresponding input to the default state. For example, if the NOR of P23-P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23-P21) form the NOR equation. This condition allows the remaining inputs to control the AND/OR function. Refer to SMR2 register on page 59 for other recover sources.

Stop Mode Recovery Delay Select (D5)

This bit, if Low, disables the T_{POR} delay after Stop Mode Recovery. The default configuration of this bit is 1. If the “fast” wake up is selected, the Stop Mode Recovery source must be kept active for at least 5 T_{pC} .

- **Note:** It is recommended that this bit be set to 1 if using a crystal or resonator clock source. The T_{POR} delay allows the clock source to stabilize before executing instructions.

Stop Mode Recovery Edge Select (D6)

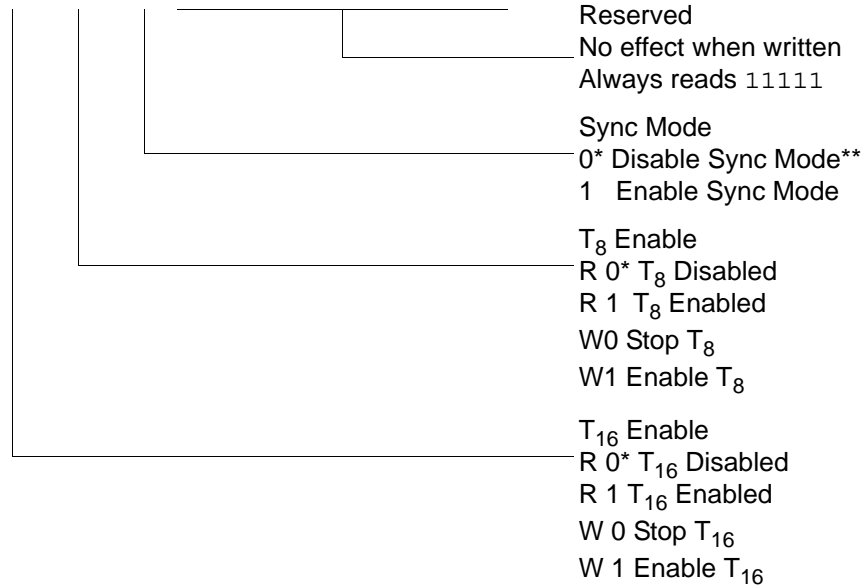
A 1 in this bit position indicates that a High level on any one of the recovery sources wakes the device from Stop Mode. A 0 indicates Low level recovery. The default is 0 on POR.

Cold or Warm Start (D7)

This bit is read only. It is set to 1 when the device is recovered from Stop Mode. The bit is set to 0 when the device reset is other than Stop Mode Recovery (SMR).

CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



* Default setting after reset.

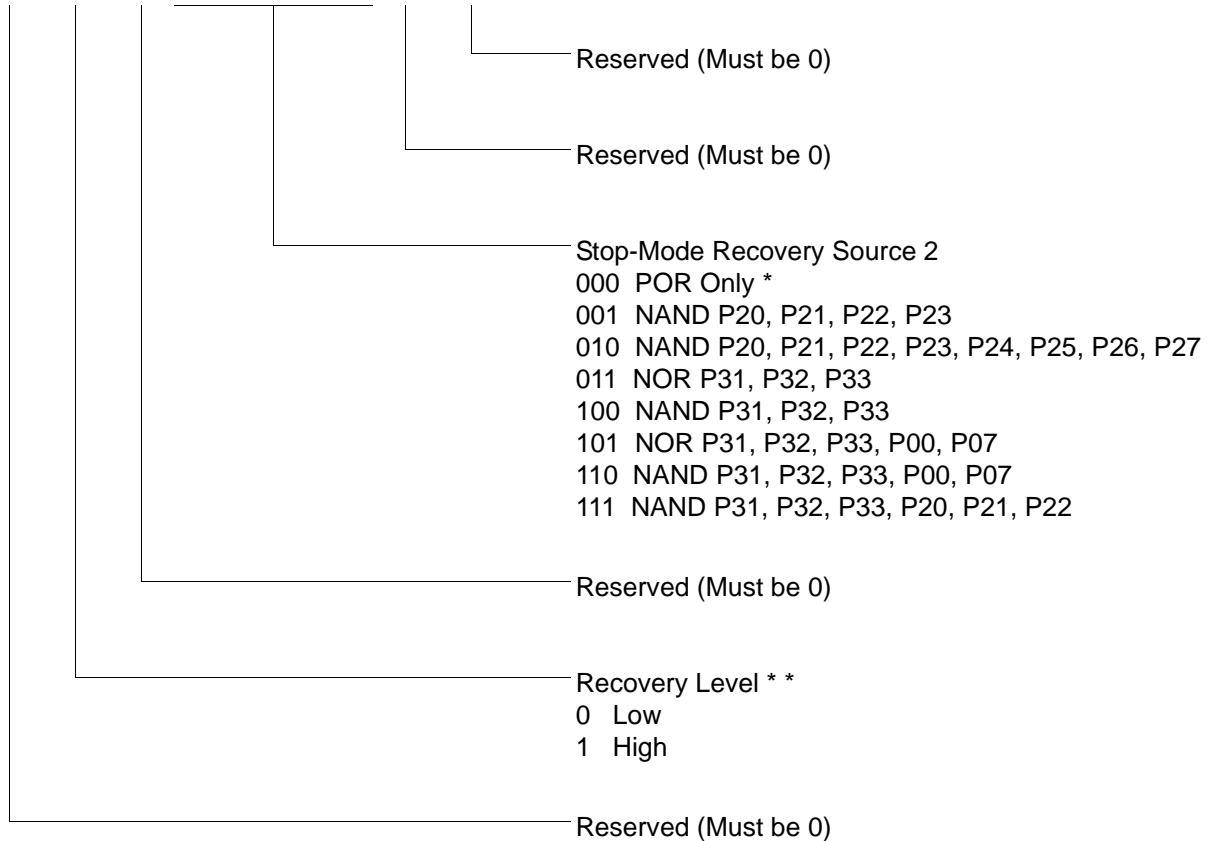
** Default setting after reset. Not reset with Stop Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)

► **Note:** If Sync Mode is enabled, the first pulse of T8 carrier is always synchronized with T16 (demodulated signal). It can always provide a full carrier pulse.

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

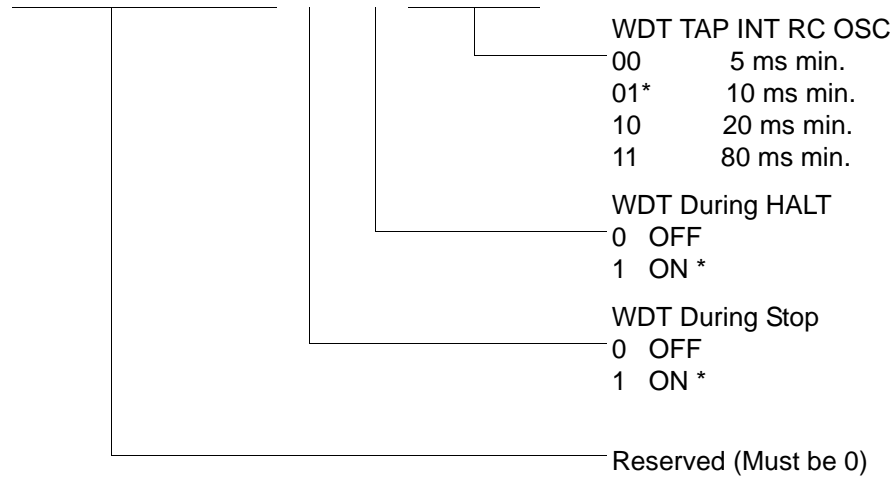
* Default setting after reset

* * At the XOR gate input

Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

WDTMR(0F)0FH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



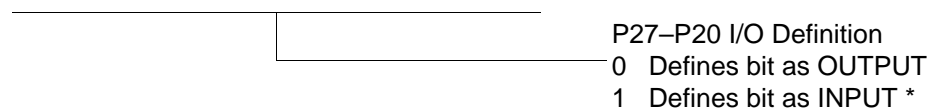
* Default setting after reset

Figure 47. Watch-Dog Timer Register ((0F) 0FH: Write Only)

Standard Control Registers

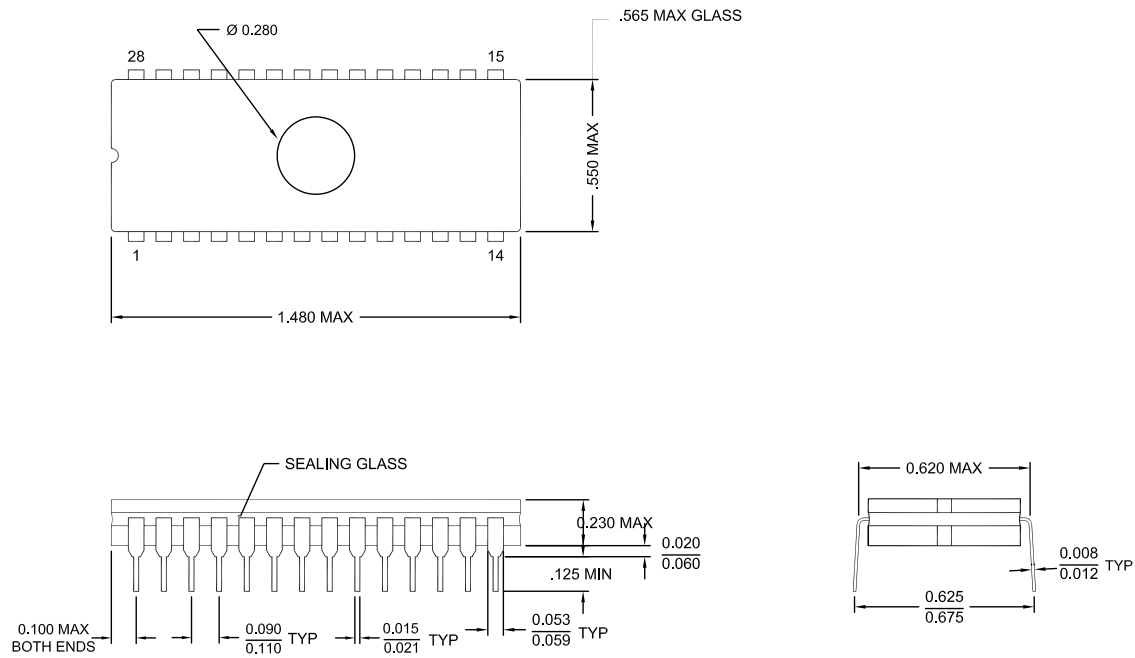
R246 P2M(F6H)

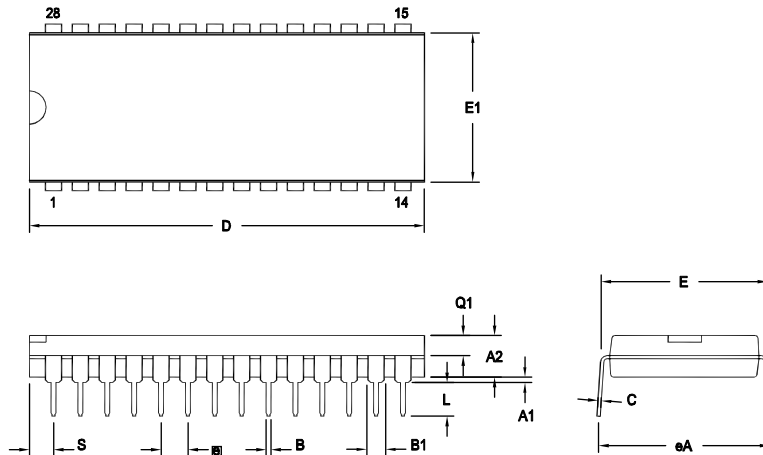
D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



* Default setting after reset

Figure 48. Port 2 Mode Register (F6H: Write Only)





OPTION TABLE	
OPTION #	PACKAGE
01	STANDARD
02	IDF

Note: ZILOG supplies both options for production. Component layout PCB design should cover bigger option 01.

SYMBOL	OPT #	MILLIMETER		INCH	
		MIN	MAX	MIN	MAX
A1		0.38	1.02	.015	.040
A2		3.18	4.19	.125	.165
B		0.38	0.53	.015	.021
B1	01	1.40	1.65	.055	.065
	02	1.14	1.40	.045	.055
C		0.23	0.38	.009	.015
D	01	36.58	37.34	1.440	1.470
	02	35.31	35.94	1.390	1.415
E		15.24	15.75	.600	.620
E1	01	13.59	14.10	.535	.555
	02	12.83	13.08	.505	.515
e		2.54 TYP		.100 BSC	
eA		15.49	16.76	.610	.660
L		3.05	3.81	.120	.150
Q1	01	1.40	1.91	.055	.075
	02	1.40	1.78	.055	.070
S	01	1.52	2.29	.060	.090
	02	1.02	1.52	.040	.060

CONTROLLING DIMENSIONS : INCH

Figure 64. 28-Pin PDIP Package Diagram

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