



Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	ОТР
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-CDIP (0.620", 15.75mm) Window
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323lsk4032e

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



List of Figures

Figure 1.	Functional Block Diagram	. 3
Figure 2.	Counter/Timers Diagram	. 4
Figure 3.	20-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	. 5
Figure 4.	28-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration	. 6
Figure 5.	40-Pin PDIP/CDIP* Pin Configuration	. 7
Figure 6.	48-Pin SSOP Pin Configuration	. 8
Figure 7.	Test Load Diagram	10
Figure 8.	AC Timing Diagram	14
Figure 9.	Port 0 Configuration	17
Figure 10.	Port 1 Configuration	
	Port 2 Configuration	
Figure 12.	Port 3 Configuration	20
	Port 3 Counter/Timer Output Configuration	
Figure 14.	Program Memory Map (32K OTP)	24
Figure 15.	Expanded Register File Architecture	26
Figure 16.	Register Pointer	27
Figure 17.	Register Pointer—Detail	29
Figure 18.	Glitch Filter Circuitry	38
Figure 19.	Transmit Mode Flowchart	39
Figure 20.	8-Bit Counter/Timer Circuits	40
Figure 21.	T8_OUT in Single-Pass Mode	41
Figure 22.	T8_OUT in Modulo-N Mode	41
Figure 23.	Demodulation Mode Count Capture Flowchart	42
Figure 24.	Demodulation Mode Flowchart	43
Figure 25.	16-Bit Counter/Timer Circuits	44
Figure 26.	T16_OUT in Single-Pass Mode	45
Figure 27.	T16_OUT in Modulo-N Mode	45
Figure 28.	Ping-Pong Mode Diagram	47
Figure 29.	Output Circuit	47
Figure 30.	Interrupt Block Diagram	49
Figure 31.	Oscillator Configuration	51
Figure 32.	Port Configuration Register (PCON) (Write Only)	53
Figure 33.	STOP Mode Recovery Register	55
Figure 34.	SCLK Circuit	56





Figure 2. Counter/Timers Diagram

Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 3. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 4. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 5.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.



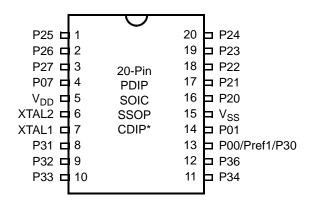


Figure 3. 20-Pin PDIP/SOIC/SSOP/CDIP* Pin Configuration

Table 3.	20-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification

Pin #	Symbol	Function	Direction
1–3	P25–P27	Port 2, Bits 5,6,7	Input/Output
4	P07	Port 0, Bit 7	Input/Output
5	V _{DD}	Power Supply	
6	XTAL2	Crystal Oscillator Clock	Output
7	XTAL1	Crystal Oscillator Clock	Input
8–10	P31–P33	Port 3, Bits 1,2,3	Input
11,12	P34. P36	Port 3, Bits 4,6	Output
13	P00/Pref1/P30	Port 0, Bit 0/Analog reference input Port 3 Bit 0	Input/Output for P00 Input for Pref1/P30
14	P01	Port 0, Bit 1	Input/Output
15	V _{SS}	Ground	
16–20	P20-P24	Port 2, Bits 0,1,2,3,4	Input/Output

Note: *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

>

Z8 GPTM OTP MCU Family Product Specification



	i				
			\bigcirc	40	
NC		1		48	I NC
P25	С	2		47	I NC
P26		3		46	I P24
P27		4		45	P23
P04		5		44	P22
N/C		6		43	I P21
P05		7		42	I P20
P06		8		41	P03
P14		9		40	I P13
P15		10		39	I P12
P07		11	40 Dia	38	VSS
VDD		12	48-Pin SSOP	37	VSS
VDD		13	330F	36	N/C
N/C		14		35	P02
P16		15		34	I P11
P17		16		33 =	I P10
XTAL2		17		32	P01
XTAL1		18		31	I P00
P31		19		30	N/C
P32		20		29	PREF1/P30
P33		21		28	P36
P34		22		27	I P37
NC		23		26	I P35
VSS		24		25	RESET

Figure 6. 48-Pin SSOP Pin Configuration

Table 5. 40- and 48-Pin Configuration

40-Pin PDIP/CDIP* #	48-Pin SSOP #	Symbol
26	31	P00
27	32	P01
30	35	P02
34	41	P03
5	5	P04
6	7	P05
7	8	P06
10	11	P07
28	33	P10
29	34	P11
32	39	P12



The counter/timers are mapped into ERF group D. Access is easily performed using the following:

LD	RP, #0Dh	;	Select ERF D
for access to bank D			
		;	(working
register group 0)			
LD	R0,#xx	;	load CTRL0
LD	1, #xx	;	load CTRL1
LD	R1, 2	;	$CTRL2 \rightarrow CTRL1$
LD	RP, #0Dh	;	Select ERF D
for access to bank D	,	,	
		;	(working
register group 0)			
LD	RP, #7Dh	;	Select
expanded register bank	D and working	;	register
group 7 of bank 0 for a	ccess.		
LD	71h, 2		
; CTRL2 \rightarrow register 71h			
LD	R1, 2		
; CTRL2 \rightarrow register 71h			

Register File

>

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 12) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.





Capture_INT_Mask

Set this bit to allow an interrupt when data is captured into either LO8 or HI8 upon a positive or negative edge detection in demodulation mode.

Counter_INT_Mask

Set this bit to allow an interrupt when T8 has a timeout.

P34_Out

This bit defines whether P34 is used as a normal output pin or the T8 output.

T8 and T16 Common Functions—CTR1(0D)01H

This register controls the functions in common with the T8 and T16.

Table 13 lists and briefly describes the fields for this register.

Field	Bit Position		Value	Description
Mode	7	R/W	0*	Transmit Mode
				Demodulation Mode
P36_Out/	-6	R/W		Transmit Mode
Demodulator_Input			0*	Port Output
			1	T8/T16 Output
				Demodulation Mode
			0	P31
			1	P20
T8/T16_Logic/	54	R/W		Transmit Mode
Edge _Detect			00**	AND
-			01	OR
			10	NOR
			11	NAND
				Demodulation Mode
			00**	Falling Edge
			01	Rising Edge
			10	Both Edges
			11	Reserved

Table 13. CTR1(0D)01H T8 and T16 Common Functions





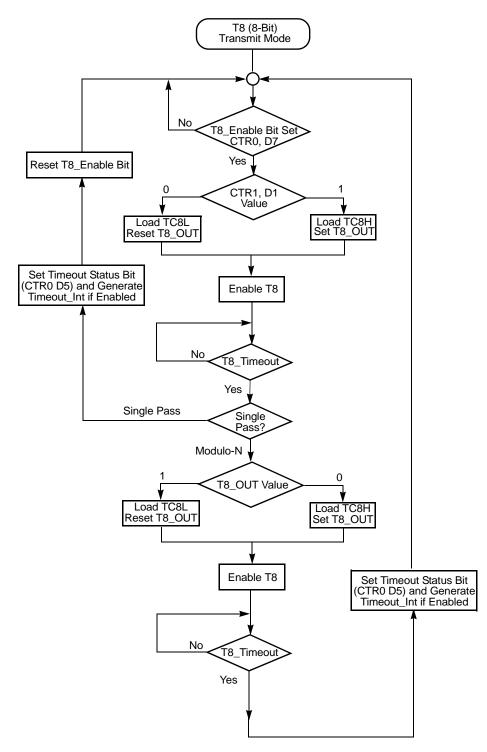


Figure 19. Transmit Mode Flowchart



When T8 is enabled, the output T8_OUT switches to the initial value (CTR1, D1). If the initial value (CTR1, D1) is 0, TC8L is loaded; otherwise, TC8H is loaded into the counter. In SINGLE-PASS Mode (CTR0, D6), T8 counts down to 0 and stops, T8_OUT toggles, the timeout status bit (CTR0, D5) is set, and a timeout interrupt can be generated if it is enabled (CTR0, D1). In Modulo-N Mode, upon reaching terminal count, T8_OUT is toggled, but no interrupt is generated. From that point, T8 loads a new count (if the T8_OUT level now is 0), TC8L is loaded; if it is 1, TC8H is loaded. T8 counts down to 0, toggles T8_OUT, and sets the timeout status bit (CTR0, D5), thereby generating an interrupt if enabled (CTR0, D1). One cycle is thus completed. T8 then loads from TC8H or TC8L according to the T8_OUT level and repeats the cycle. See Figure 20.

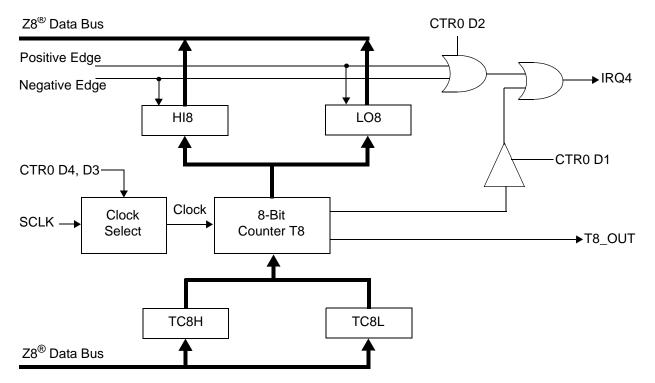


Figure 20. 8-Bit Counter/Timer Circuits

You can modify the values in TC8H or TC8L at any time. The new values take effect when they are loaded.

Ca

Caution: To ensure known operation do not write these registers at the time the values are to be loaded into the counter/timer. *An initial count of 1 is not allowed (a non-function occurs).* An initial count of 0 causes TC8 to count from 0 to FFH to FEH.



T16 Transmit Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set. See Figure 25.



Figure 25. 16-Bit Counter/Timer Circuits

Note: Global interrupts override this function as described in "Interrupts" on page 48.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 26). If it is in Modulo-N Mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 27).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.



If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from FFFFh. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

Ping-Pong Mode

This operation mode is only valid in TRANSMIT Mode. T8 and T16 must be programmed in Single-Pass mode (CTR0, D6; CTR2, D6), and Ping-Pong mode must be programmed in CTR1, D3; D2. The user can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the ping-pong operation, write 00 to bits D3 and D2 of CTR1. See Figure 28.

Note: Enabling ping-pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status flags before instituting this operation.

Power-On Reset

A timer circuit clocked by a dedicated on-board RC-oscillator is used for the Power-On Reset (POR) timer function. The POR time allows V_{DD} and the oscillator circuit to stabilize before instruction execution begins.

The POR timer circuit is a one-shot timer triggered by one of three conditions:

- Power Fail to Power OK status, including Waking up from V_{BO} Standby
- Stop-Mode Recovery (if D5 of SMR = 1)
- WDT Timeout

The POR timer is 2.5 ms minimum. Bit 5 of the Stop-Mode Register determines whether the POR timer is bypassed after Stop-Mode Recovery (typical for external clock).

HALT Mode

This instruction turns off the internal CPU clock, but not the XTAL oscillation. The counter/timers and external interrupts IRQ0, IRQ1, IRQ2, IRQ3, IRQ4, and IRQ5 remain active. The devices are recovered by interrupts, either externally or internally generated. An interrupt request must be executed (enabled) to exit HALT Mode. After the interrupt service routine, the program continues from the instruction after HALT Mode.

STOP Mode

This instruction turns off the internal clock and external crystal oscillation, reducing the standby current to 10 μ A or less. STOP Mode is terminated only by a reset, such as WDT timeout, POR, SMR or external reset. This condition causes the processor to restart the application program at address 000CH. To enter STOP (or HALT) mode, first flush the instruction pipeline to avoid suspending execution in mid-instruction. Execute a NOP (Opcode = FFH) immediately before the appropriate sleep instruction, as follows:







Stop-Mode Recovery Source (D2, D3, and D4)

These three bits of the SMR specify the wake-up source of the Stop recovery (Figure 35 and Table 19).

Stop-Mode Recovery Register 2—SMR2(F)0DH

Table 18 lists and briefly describes the fields for this register.

Field	Bit Position		Value	Description
Reserved	7		0	Reserved (Must be 0)
Recovery Level	-6	W	0 [†]	Low
-			1	High
Reserved	5		0	Reserved (Must be 0)
Source	432	W	000 [†]	A. POR Only
			001	B. NAND of P23–P20
			010	C. NAND of P27–P20
			011	D. NOR of P33–P31
			100	E. NAND of P33–P31
			101	F. NOR of P33–P31, P00, P07
			110	G. NAND of P33–P31, P00, P07
			111	H. NAND of P33–P31, P22–P20
Reserved	10		00	Reserved (Must be 0)

Table 18. SMR2(F)0DH:Stop Mode Recovery Register 2*

Notes:

* Port pins configured as outputs are ignored as a SMR recovery source. † Indicates the value upon Power-On Reset

Z8 GPTM OTP MCU Family Product Specification



Figure 35. Stop Mode Recovery Source

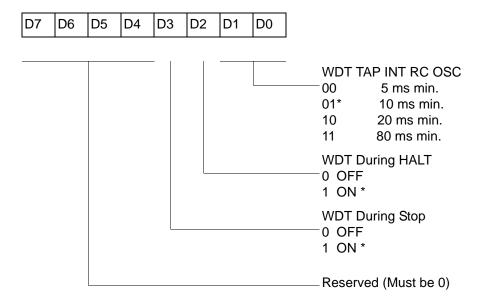


Watch-Dog Timer Mode Register (WDTMR)

The Watch-Dog Timer (WDT) is a retriggerable one-shot timer that resets the Z8[®] CPU if it reaches its terminal count. The WDT must initially be enabled by executing the WDT instruction. On subsequent executions of the WDT instruction, the WDT is refreshed. The WDT circuit is driven by an on-board RC-oscillator. The WDT instruction affects the Zero (Z), Sign (S), and Overflow (V) flags.

The POR clock source the internal RC-oscillator. Bits 0 and 1 of the WDT register control a tap circuit that determines the minimum timeout period. Bit 2 determines whether the WDT is active during HALT, and Bit 3 determines WDT activity during Stop. Bits 4 through 7 are reserved (Figure 37). This register is accessible only during the first 60 processor cycles (120 XTAL clocks) from the execution of the first instruction after Power-On-Reset, Watch-Dog Reset, or a Stop-Mode Recovery (Figure 36). After this point, the register cannot be modified by any means (intentional or otherwise). The WDTMR cannot be read. The register is located in Bank F of the Expanded Register Group at address location 0Fh. It is organized as shown in Figure 37.

WDTMR(0F)0Fh



* Default setting after reset

Figure 37. Watch-Dog Timer Mode Register (Write Only)

WDT Time Select (D0, D1)

This bit selects the WDT time period. It is configured as indicated in Table 20.

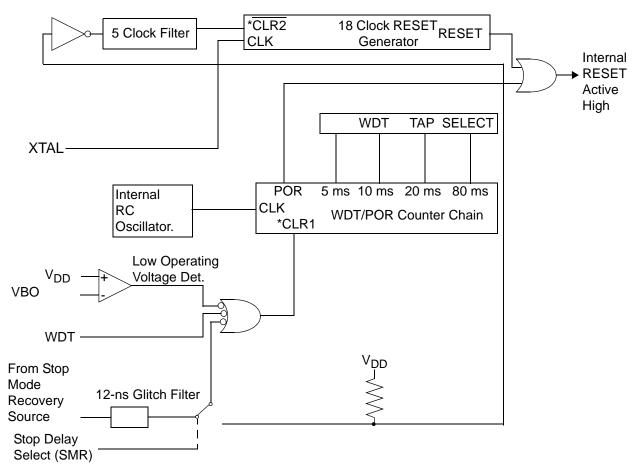
61

Table 20. Watch-Dog Timer Time Select

D1	D0	Timeout of Internal RC-Oscillator
0	0	5ms min.
0	1	10ms min.
1	0	20ms min.
1	1	80ms min.

WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT Mode. A 1 indicates active during HALT. The default is 1. See Figure 38.



* CLR1 and CLR2 enable the WDT/POR and 18 Clock Reset timers respectively upon a Low-to-High input translation.

Figure 38. Resets and WDT



CTR2(0D)02H

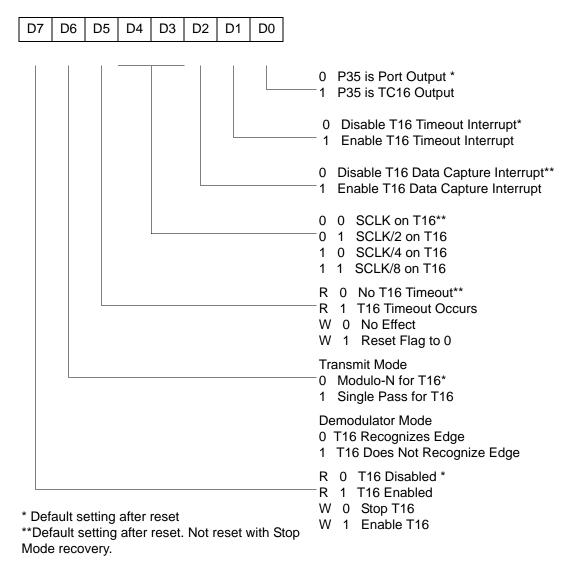


Figure 41. T16 Control Register ((0D) 2H: Read/Write Except Where Noted)





CTR3(0D)03H

D7	D6	D5	D4	D3	D2	D1	D0	
								Reserved No effect when written Always reads 11111
								Sync Mode 0* Disable Sync Mode** 1 Enable Sync Mode
								T ₈ Enable R 0* T ₈ Disabled R 1 T ₈ Enabled W0 Stop T ₈ W1 Enable T ₈
								T ₁₆ Enable R 0* T ₁₆ Disabled R 1 T ₁₆ Enabled W 0 Stop T ₁₆ W 1 Enable T ₁₆

* Default setting after reset. ** Default setting after reset. Not reset with Stop Mode recovery.

Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)

Note: If Sync Mode is enabled, the first pulse of T8 carrier is always synchronized with T16 (demodulated signal). It can always provide a full carrier pulse.

Z8 GP[™] OTP MCU Family Product Specification





CVALDOL		MILLIMETER		INCH			
SYMBOL	MIN	NOM	MAX	MIN	NOM	MAX	
A	1.73	1.85	1.98	0.068	0.073	0.078	
A1	0.05	0.13	0.21	0.002	0.005	0.008	
A2	1.68	1.73	1.83	0.066	0.068	0.072	
В	0.25	0.30	0.38	0.010	0.012	0.015	
С	0.13	0.15	0.22	0.005	0.006	0.009	
D	7.07	7.20	7.33	0.278	0.283	0.289	
E	5.20	5.30	5.38	0.205	0.209	0.212	
e		0.65 BSC			0.0256 BSC	;	
Н	7.65	7.80	7.90	0.301	0.307	0.311	
L	0.56	0.75	0.94	0.022	0.030	0.037	
Q1	0.74	0.78	0.82	0.029	0.031	0.032	



CONTROLLING DIMENSIONS : MM LEADS ARE COPLANAR WITHIN .004 INCH.

Figure 61. 20-Pin SSOP Package Diagram

Н

0-"8

DETAIL A





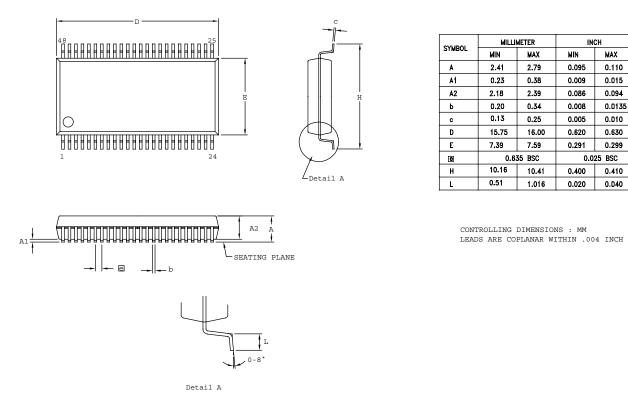


Figure 68. 48-Pin SSOP Package Design

Note: Check with ZiLOG on the actual bonding diagram and coordinate for chip-on-board assembly.

>



Precharacterization Product

The product represented by this document is newly introduced and ZiLOG has not completed the full characterization of the product. The document states what ZiLOG knows about this product at this time, but additional features or nonconformance with some aspects of the document might be found, either by ZiLOG or its customers in the course of further application and characterization work. In addition, ZiLOG cautions that delivery might be uncertain at times, due to start-up yield issues.

ZiLOG, Inc.

532 Race Street San Jose, CA 95126-3432 Telephone: (408) 558-8500 FAX: 408 558-8300 Internet: <u>http://www.ZiLOG.com</u>