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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	HLVD, POR, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.620", 15.75mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zgp323lsp4016g



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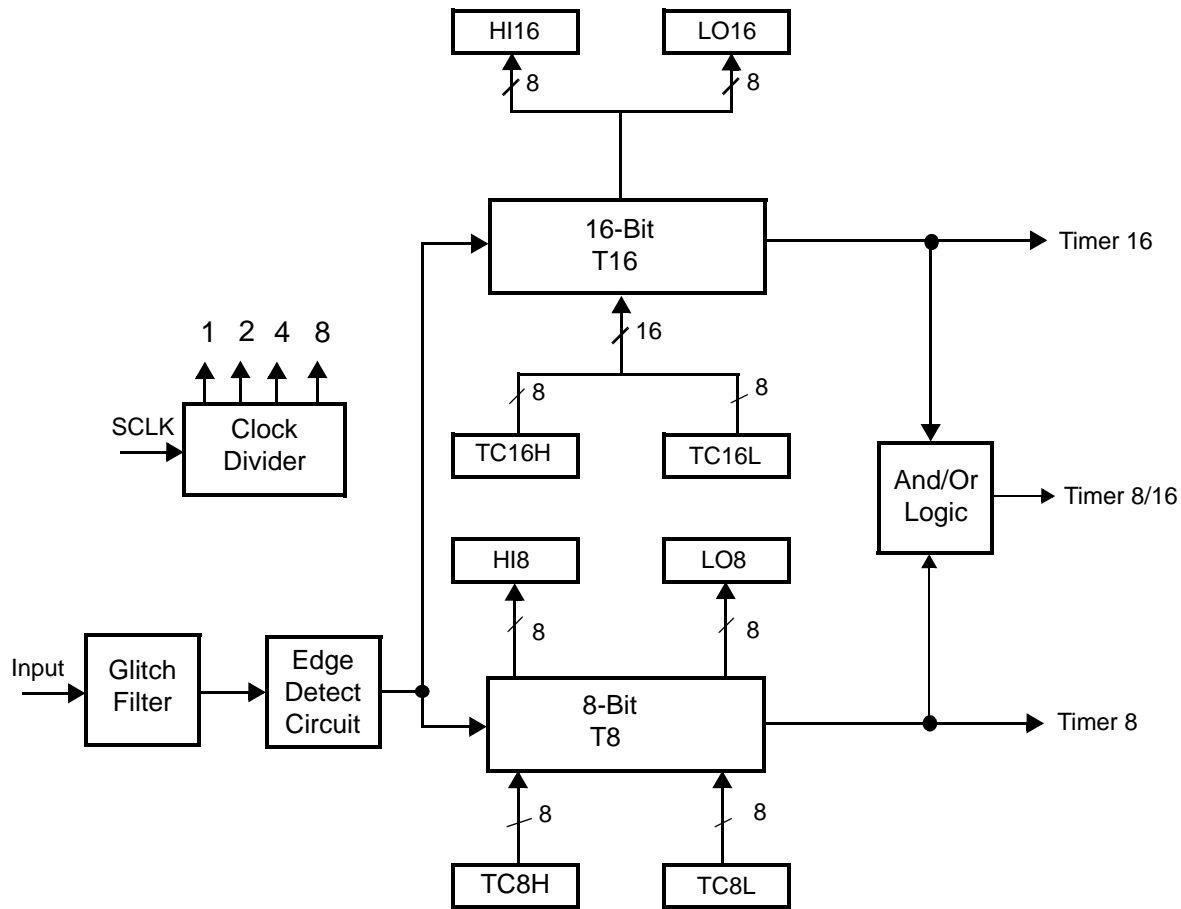


Figure 2. Counter/Timers Diagram

Pin Description

The pin configuration for the 20-pin PDIP/SOIC/SSOP is illustrated in Figure 3 and described in Table 3. The pin configuration for the 28-pin PDIP/SOIC/SSOP are depicted in Figure 4 and described in Table 4. The pin configurations for the 40-pin PDIP and 48-pin SSOP versions are illustrated in Figure 5, Figure 6, and described in Table 5.

For customer engineering code development, a UV eraseable windowed cerdip packaging is offered in 20-pin, 28-pin, and 40-pin configurations. ZiLOG does not recommend nor guarantee these packages for use in production.

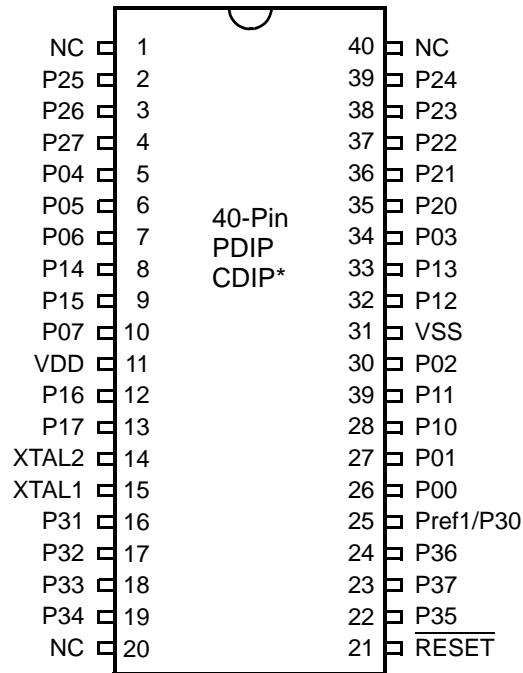


Figure 5. 40-Pin PDIP/CDIP* Pin Configuration

► **Note:** *Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

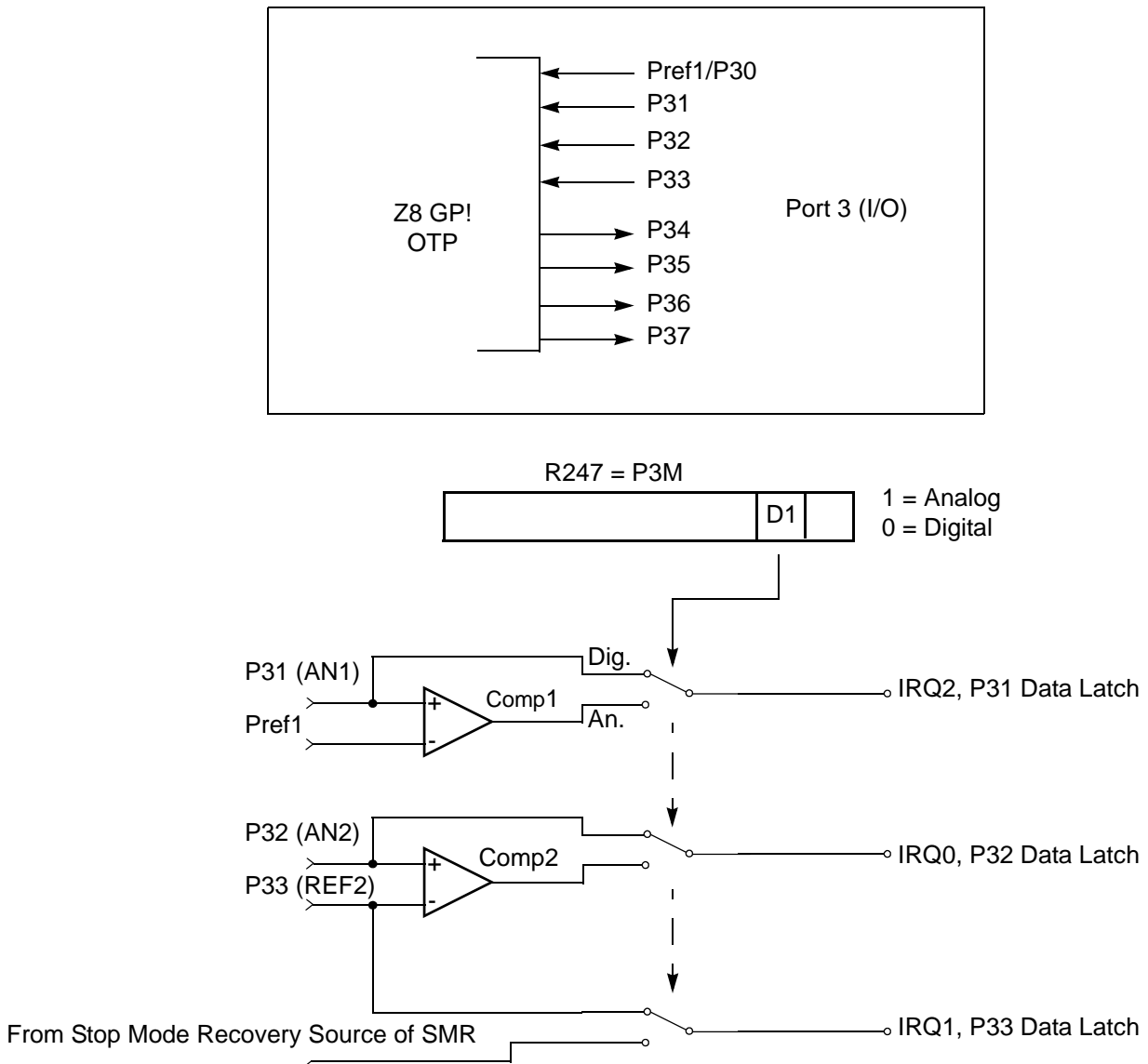


Figure 12. Port 3 Configuration

Two on-board comparators process analog signals on P31 and P32, with reference to the voltage on Pref1 and P33. The analog function is enabled by programming the Port 3 Mode Register (bit 1). P31 and P32 are programmable as rising, falling, or both edge triggered interrupts (IRQ register bits 6 and 7). Pref1 and P33 are the comparator reference voltage inputs. Access to the Counter Timer edge-detection circuit is through P31 or P20 (see “T8 and T16 Common Functions—

The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```

LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          R0, #xx          ; load CTRL0
LD          1, #xx          ; load CTRL1
LD          R1, 2            ; CTRL2→CTRL1

LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          RP, #7Dh          ; Select
expanded register bank D and working ; register
group 7 of bank 0 for access.
LD          71h, 2
; CTRL2→register 71h
LD          R1, 2
; CTRL2→register 71h

```

Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 12) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

- **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

Timers

T8_Capture_HI—HI8(D)0BH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 1.

Field	Bit Position		Description
T8_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T8_Capture_LO—L08(D)0AH

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_LO	[7:0]	R/W	Captured Data - No Effect

T16_Capture_HI—HI16(D)09H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data - No Effect

T16_Capture_LO—L016(D)08H

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data - No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07H

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

Table 12. CTR0(D)00H Counter/Timer8 Control Register (Continued)

Field	Bit Position		Value	Description
Counter_INT_Mask	-----1-	R/W	0	Disable Time-Out Interrupt
			1	Enable Time-Out Interrupt
P34_Out	-----0	R/W	0*	P34 as Port Output
			1	T8 Output on P34

Note:

*Indicates the value upon Power-On Reset.

T8 Enable

This field enables T8 when set (written) to 1.

Single/Modulo-N

When set to 0 (Modulo-N), the counter reloads the initial value when the terminal count is reached. When set to 1 (single-pass), the counter stops when the terminal count is reached.

Timeout

This bit is set when T8 times out (terminal count reached). To reset this bit, write a 1 to its location.



Caution: Writing a 1 is the only way to reset the Terminal Count status condition. Reset this bit before using/enabling the counter/timers.

The first clock of T8 might not have complete clock width and can occur any time when enabled.



Note: Take care when using the OR or AND commands to manipulate CTR0, bit 5 and CTR1, bits 0 and 1 (Demodulation Mode). These instructions use a Read-Modify-Write sequence in which the current status from the CTR0 and CTR1 registers is ORed or ANDed with the designated value and then written back into the registers.

T8 Clock

This bit defines the frequency of the input signal to T8.

Table 14. CTR2(D)02H: Counter/Timer16 Control Register

Field	Bit Position		Value	Description
T16_Enable	7-----	R	0*	Counter Disabled
			1	Counter Enabled
		W	0	Stop Counter
			1	Enable Counter
Single/Modulo-N	-6-----	R/W	0*	Transmit Mode
			1	Modulo-N
			0	Single Pass
			1	Demodulation Mode
Time_Out	--5-----	R	0*	T16 Recognizes Edge
			1	T16 Does Not Recognize Edge
		W	0	No Counter Timeout
			1	Counter Timeout Occurred
T16_Clock	---43---	R/W	00**	No Effect
			01	Reset Flag to 0
			10	SCLK
			11	SCLK/2
Capture_INT_Mask	-----2--	R/W	0**	SCLK/4
			1	SCLK/8
Counter_INT_Mask	-----1-	R/W	0	Disable Data Capture Int.
			1	Enable Data Capture Int.
P35_Out	-----0	R/W	0*	Disable Timeout Int.
			1	Enable Timeout Int.

Note:

*Indicates the value upon Power-On Reset.

**Indicates the value upon Power-On Reset. Not reset with Stop Mode recovery.

T16_Enable

This field enables T16 when set to 1.

Single/Modulo-N

In TRANSMIT Mode, when set to 0, the counter reloads the initial value when it reaches the terminal count. When set to 1, the counter stops when the terminal count is reached.

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

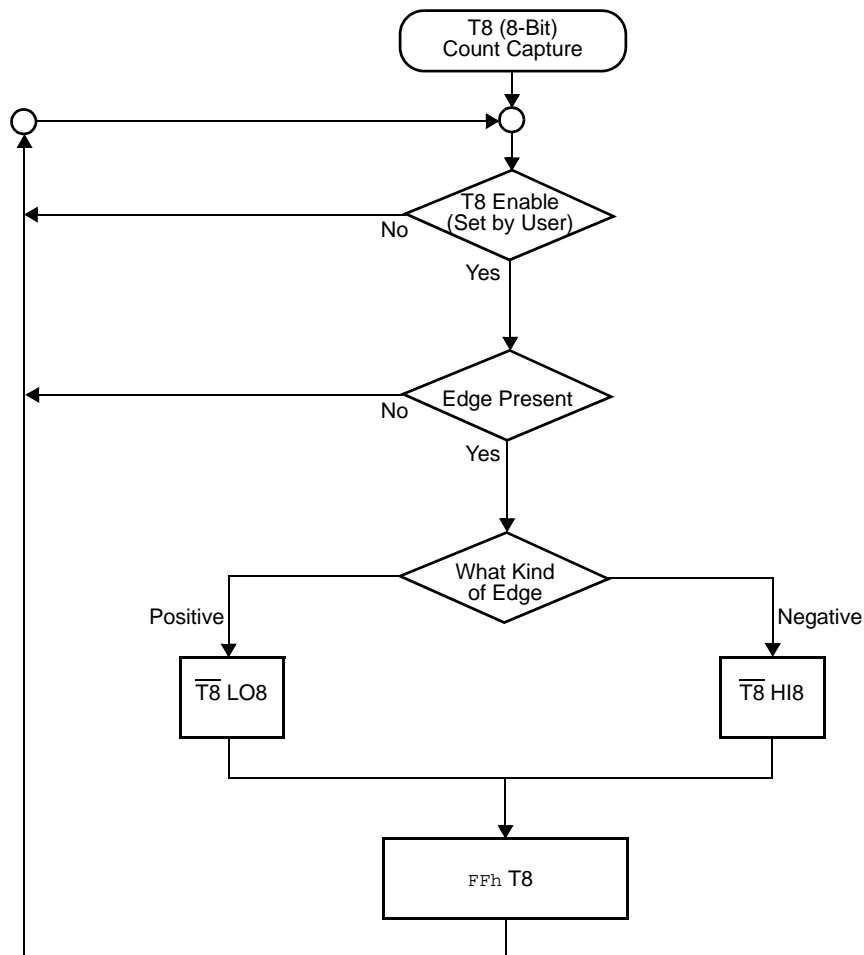


Figure 23. Demodulation Mode Count Capture Flowchart

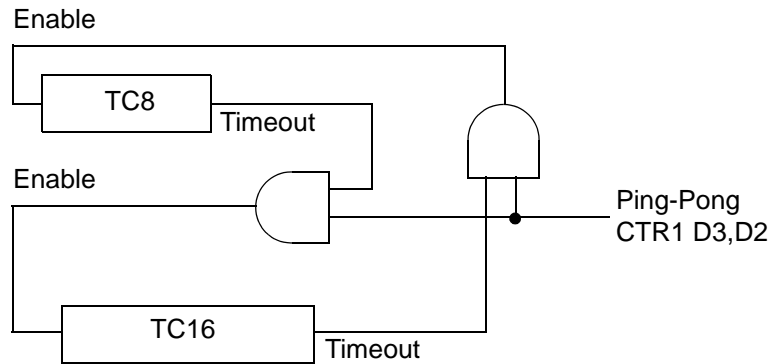


Figure 28. Ping-Pong Mode Diagram

Initiating PING-PONG Mode

First, make sure both counter/timers are not running. Set T8 into Single-Pass mode (CTR0, D6), set T16 into SINGLE-PASS mode (CTR2, D6), and set the Ping-Pong mode (CTR1, D2; D3). These instructions can be in random order. Finally, start PING-PONG mode by enabling either T8 (CTR0, D7) or T16 (CTR2, D7). See Figure 29.

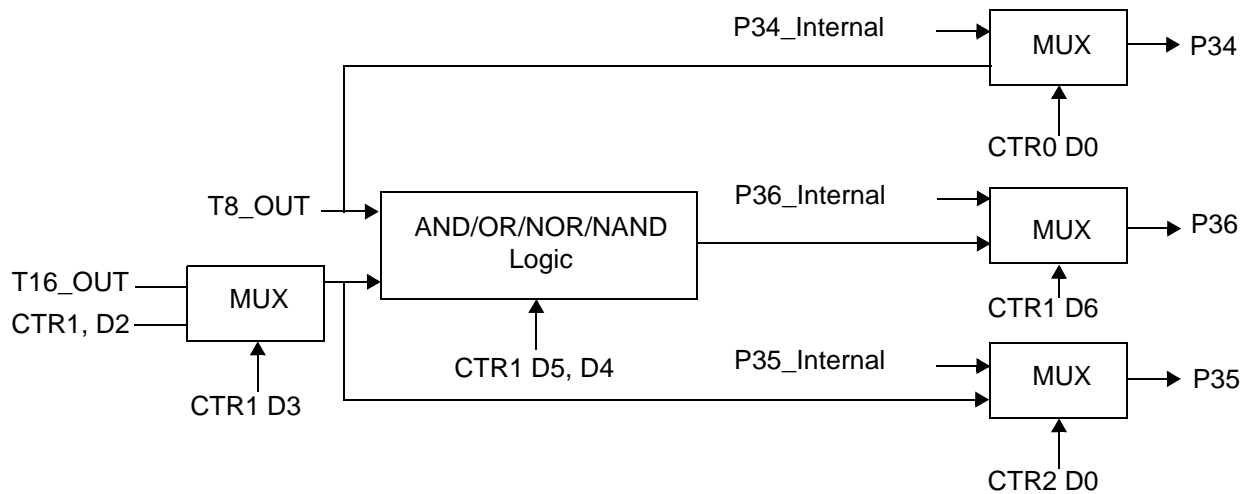


Figure 29. Output Circuit

The initial value of T8 or T16 must not be 1. Stopping the timer and restarting the timer reloads the initial value to avoid an unknown previous value.

Table 19. Stop Mode Recovery Source

SMR:432			Operation
D4	D3	D2	Description of Action
0	0	0	POR and/or external reset recovery
0	0	1	Reserved
0	1	0	P31 transition
0	1	1	P32 transition
1	0	0	P33 transition
1	0	1	P27 transition
1	1	0	Logical NOR of P20 through P23
1	1	1	Logical NOR of P20 through P27

- **Note:** Any Port 2 bit defined as an output drives the corresponding input to the default state. For example, if the NOR of P23-P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23-P21) form the NOR equation. This condition allows the remaining inputs to control the AND/OR function. Refer to SMR2 register on page 59 for other recover sources.

Stop Mode Recovery Delay Select (D5)

This bit, if Low, disables the T_{POR} delay after Stop Mode Recovery. The default configuration of this bit is 1. If the “fast” wake up is selected, the Stop Mode Recovery source must be kept active for at least 5 T_{pC} .

- **Note:** It is recommended that this bit be set to 1 if using a crystal or resonator clock source. The T_{POR} delay allows the clock source to stabilize before executing instructions.

Stop Mode Recovery Edge Select (D6)

A 1 in this bit position indicates that a High level on any one of the recovery sources wakes the device from Stop Mode. A 0 indicates Low level recovery. The default is 0 on POR.

Cold or Warm Start (D7)

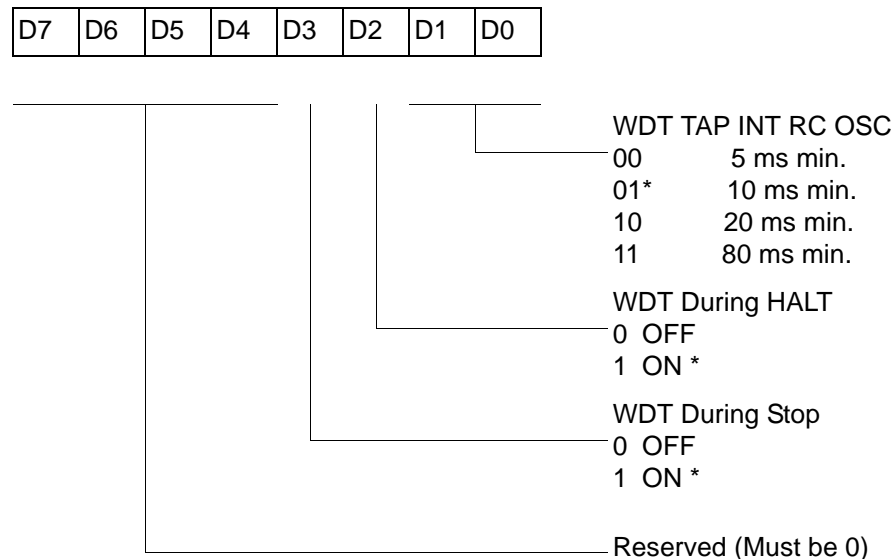
This bit is read only. It is set to 1 when the device is recovered from Stop Mode. The bit is set to 0 when the device reset is other than Stop Mode Recovery (SMR).

Watch-Dog Timer Mode Register (WDTMR)

The Watch-Dog Timer (WDT) is a retriggerable one-shot timer that resets the Z8® CPU if it reaches its terminal count. The WDT must initially be enabled by executing the WDT instruction. On subsequent executions of the WDT instruction, the WDT is refreshed. The WDT circuit is driven by an on-board RC-oscillator. The WDT instruction affects the Zero (Z), Sign (S), and Overflow (V) flags.

The POR clock source the internal RC-oscillator. Bits 0 and 1 of the WDT register control a tap circuit that determines the minimum timeout period. Bit 2 determines whether the WDT is active during HALT, and Bit 3 determines WDT activity during Stop. Bits 4 through 7 are reserved (Figure 37). This register is accessible only during the first 60 processor cycles (120 XTAL clocks) from the execution of the first instruction after Power-On-Reset, Watch-Dog Reset, or a Stop-Mode Recovery (Figure 36). After this point, the register cannot be modified by any means (intentional or otherwise). The WDTMR cannot be read. The register is located in Bank F of the Expanded Register Group at address location 0Fh. It is organized as shown in Figure 37.

WDTMR(0F)0Fh



* Default setting after reset

Figure 37. Watch-Dog Timer Mode Register (Write Only)

WDT Time Select (D0, D1)

This bit selects the WDT time period. It is configured as indicated in Table 20.

CTR1(0D)01H

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

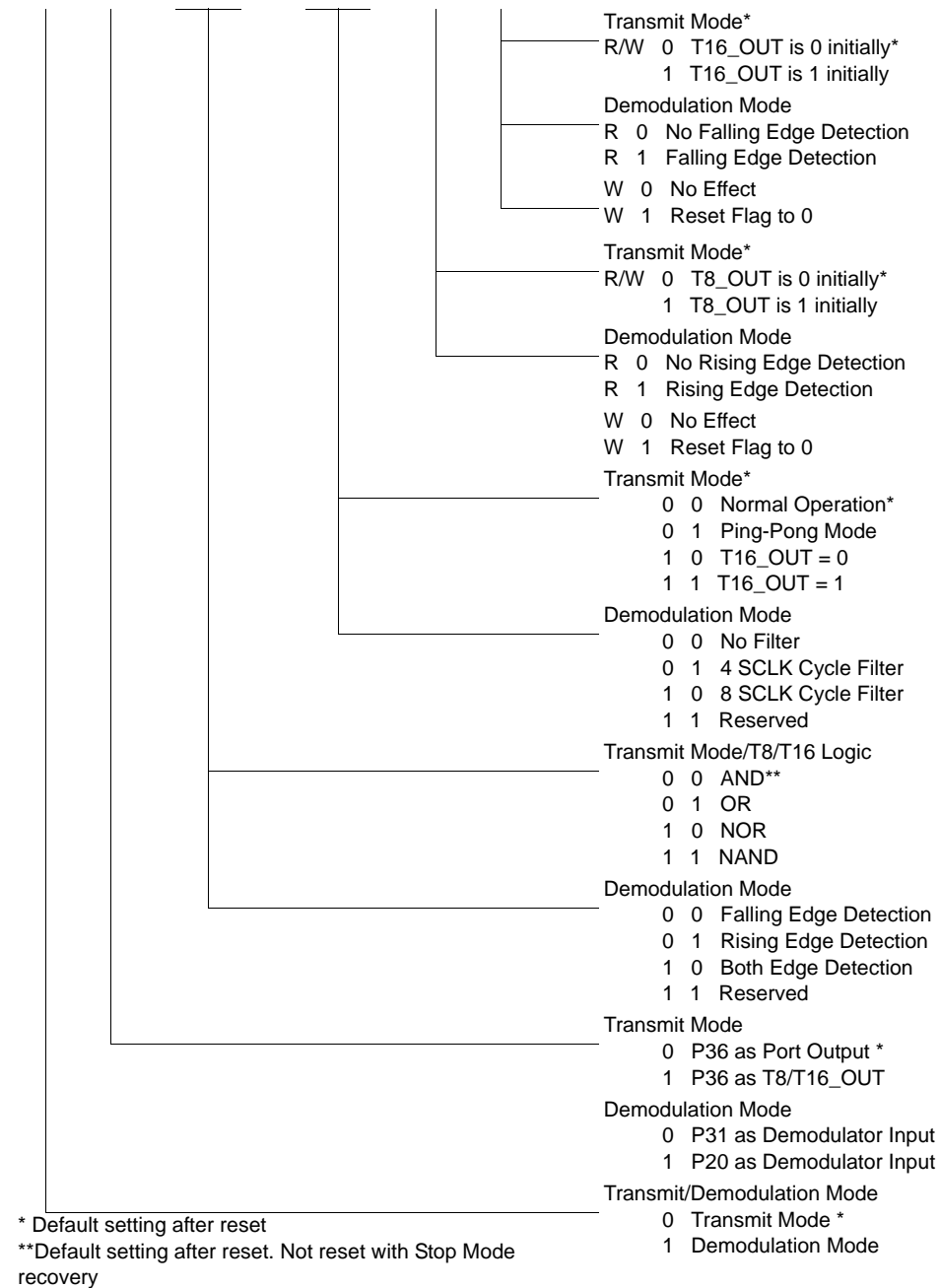


Figure 40. T8 and T16 Common Control Functions ((0D)01H: Read/Write)

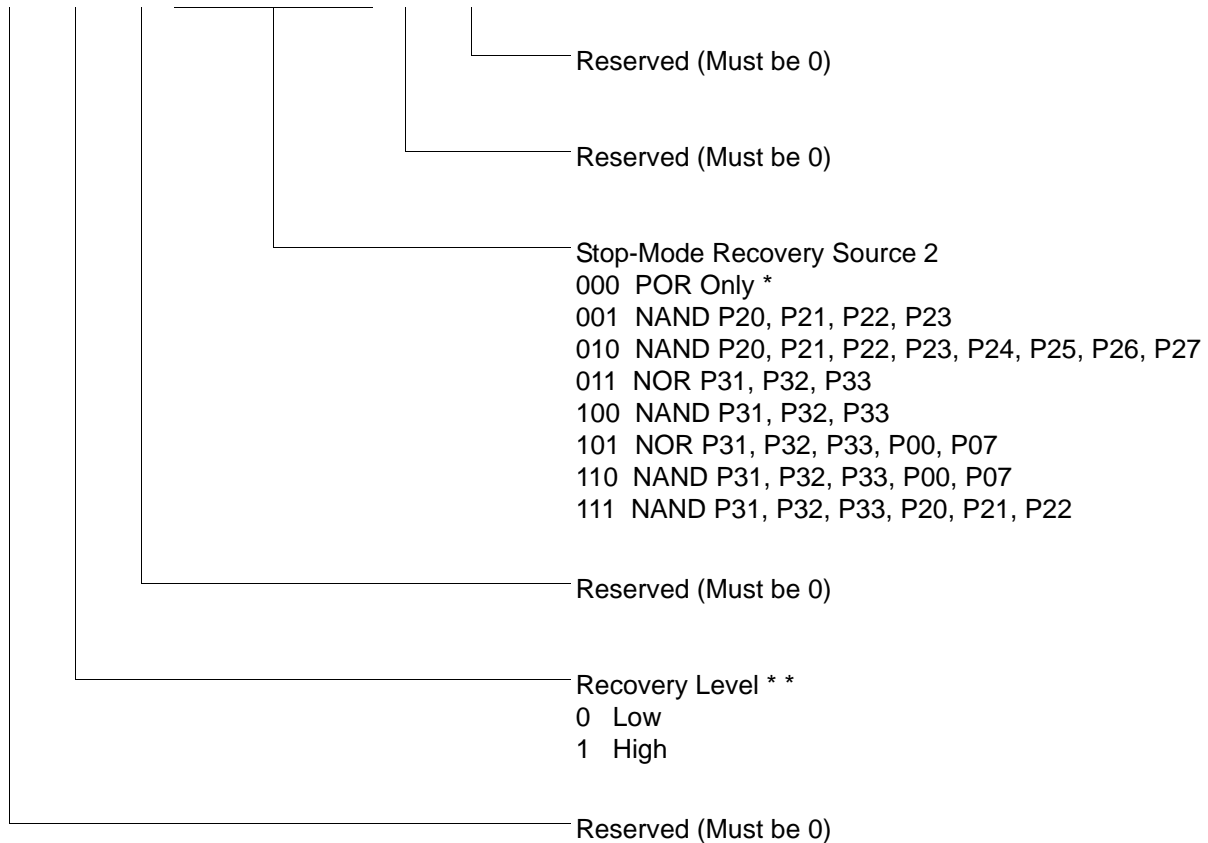


- **Notes:** Take care in differentiating the Transmit Mode from Demodulation Mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.

Changing from one mode to another cannot be performed without disabling the counter/timers.

SMR2(0F)0DH

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----



Note: If used in conjunction with SMR, either of the two specified events causes a Stop-Mode Recovery.

* Default setting after reset

* * At the XOR gate input

Figure 46. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

R254 SPH(FEH)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

General-Purpose Register

Figure 56. Stack Pointer High (FEH: Read/Write)

R255 SPL(FFH)

D7	D6	D5	D4	D3	D2	D1	D0
----	----	----	----	----	----	----	----

Stack Pointer Low
Byte (SP7–SP0)

Figure 57. Stack Pointer Low (FFH: Read/Write)



8KB Standard Temperature: 0° to +70°C

Part Number	Description	Part Number	Description
ZGP323LSH4808C	48-pin SSOP 8K OTP	ZGP323LSS2808C	28-pin SOIC 8K OTP
ZGP323LSP4008C	40-pin PDIP 8K OTP	ZGP323LSH2008C	20-pin SSOP 8K OTP
ZGP323LSH2808C	28-pin SSOP 8K OTP	ZGP323LSP2008C	20-pin PDIP 8K OTP
ZGP323LSP2808C	28-pin PDIP 8K OTP	ZGP323LSS2008C	20-pin SOIC 8K OTP

8KB Extended Temperature: -40° to +105°C

Part Number	Description	Part Number	Description
ZGP323LEH4808C	48-pin SSOP 8K OTP	ZGP323LES2808C	28-pin SOIC 8K OTP
ZGP323LEP4008C	40-pin PDIP 8K OTP	ZGP323LEH2008C	20-pin SSOP 8K OTP
ZGP323LEH2808C	28-pin SSOP 8K OTP	ZGP323LEP2008C	20-pin PDIP 8K OTP
ZGP323LEP2808C	28-pin PDIP 8K OTP	ZGP323LES2008C	20-pin SOIC 8K OTP

8KB Automotive Temperature: -40° to +125°C

Part Number	Description	Part Number	Description
ZGP323LAH4808C	48-pin SSOP 8K OTP	ZGP323LAS2808C	28-pin SOIC 8K OTP
ZGP323LAP4008C	40-pin PDIP 8K OTP	ZGP323LAH2008C	20-pin SSOP 8K OTP
ZGP323LAH2808C	28-pin SSOP 8K OTP	ZGP323LAP2008C	20-pin PDIP 8K OTP
ZGP323LAP2808C	28-pin PDIP 8K OTP	ZGP323LAS2008C	20-pin SOIC 8K OTP

Note: Replace C with G for Lead-Free Packaging

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