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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

|                            |   |
|----------------------------|---|
| Product Status             | Obsolete  |
| Core Processor             | Z8  |
| Core Size                  | 8-Bit   |
| Speed                      | 8MHz  |
| Connectivity               | -   |
| Peripherals                | HLVD, POR, WDT  |
| Number of I/O              | 24  |
| Program Memory Size        | 8KB (8K x 8)  |
| Program Memory Type        | OTP   |
| EEPROM Size                | -   |
| RAM Size                   | 237 x 8   |
| Voltage - Supply (Vcc/Vdd) | 2V ~ 3.6V   |
| Data Converters            | -   |
| Oscillator Type            | Internal  |
| Operating Temperature      | 0°C ~ 70°C (TA)   |
| Mounting Type              | Surface Mount   |
| Package / Case             | 28-SOIC (0.295", 7.50mm Width)  |
| Supplier Device Package    | -   |
| Purchase URL               | <a href="https://www.e-xfl.com/product-detail/zilog/zgp323lss2808g">https://www.e-xfl.com/product-detail/zilog/zgp323lss2808g</a> |

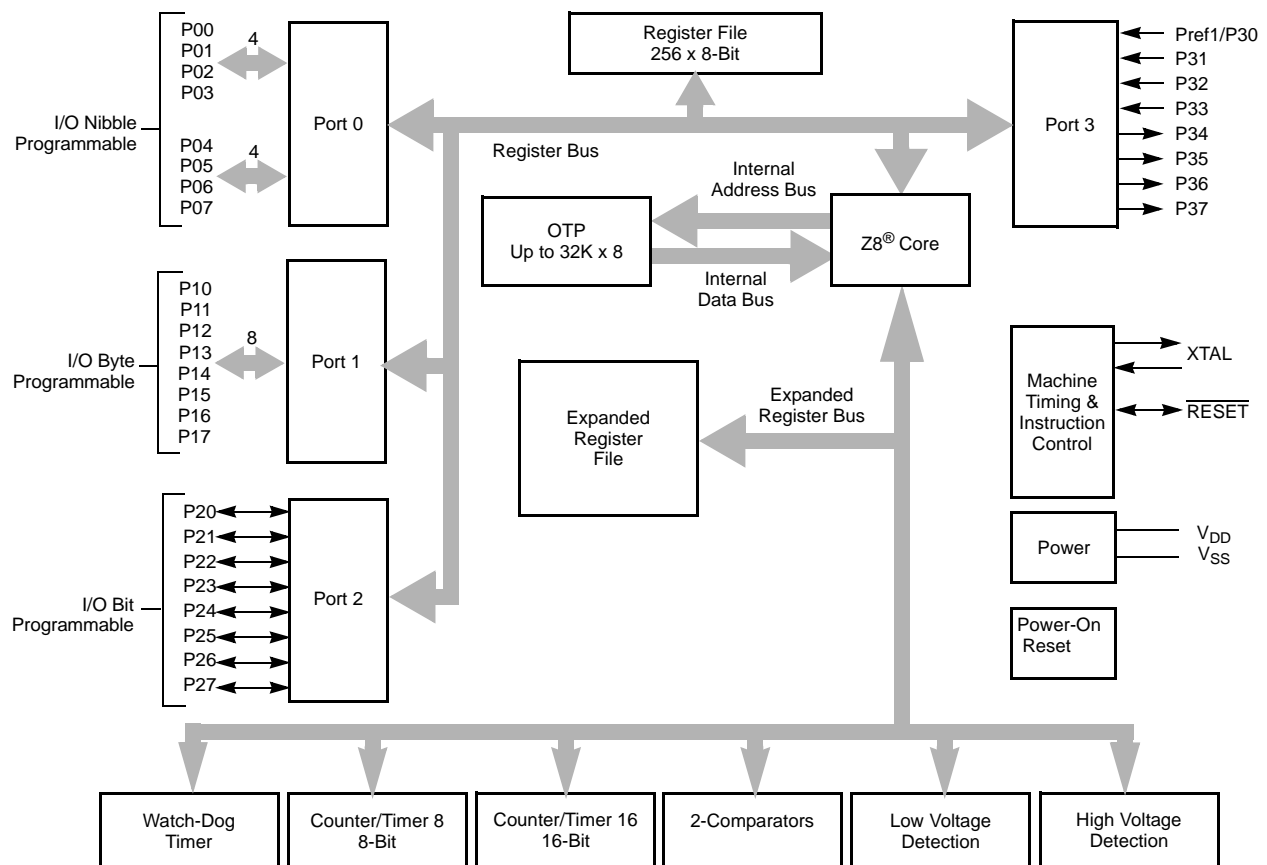


# ***List of Tables***

|           |   |    |
|-----------|---|----|
| Table 1.  | Features .....                                      | 1  |
| Table 2.  | Power Connections .....                             | 3  |
| Table 3.  | 20-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification..... | 5  |
| Table 4.  | 28-Pin PDIP/SOIC/SSOP/CDIP* Pin Identification..... | 6  |
| Table 5.  | 40- and 48-Pin Configuration .....                  | 8  |
| Table 6.  | Absolute Maximum Ratings .....                      | 10 |
| Table 7.  | Capacitance .....                                   | 11 |
| Table 8.  | DC Characteristics .....                            | 11 |
| Table 9.  | EPROM/OTP Characteristics .....                     | 13 |
| Table 10. | AC Characteristics .....                            | 15 |
| Table 11. | Port 3 Pin Function Summary .....                   | 21 |
| Table 12. | CTR0(D)00H Counter/Timer8 Control Register .....    | 31 |
| Table 13. | CTR1(0D)01H T8 and T16 Common Functions.....        | 33 |
| Table 14. | CTR2(D)02H: Counter/Timer16 Control Register.....   | 36 |
| Table 15. | CTR3 (D)03H: T8/T16 Control Register .....          | 37 |
| Table 16. | Interrupt Types, Sources, and Vectors.....          | 50 |
| Table 17. | IRQ Register .....                                  | 50 |
| Table 18. | SMR2(F)0DH:Stop Mode Recovery Register 2* .....     | 56 |
| Table 19. | Stop Mode Recovery Source .....                     | 58 |
| Table 20. | Watch-Dog Timer Time Select .....                   | 61 |
| Table 21. | EPROM Selectable Options .....                      | 62 |

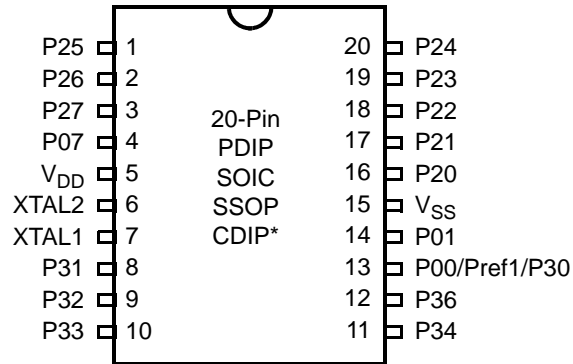
**Table 2. Power Connections**

| Connection | Circuit         | Device          |
|------------|-----------------|-----------------|
| Power      | V <sub>CC</sub> | V <sub>DD</sub> |
| Ground     | GND             | V <sub>SS</sub> |



Note: Refer to the specific package for available pins.

**Figure 1. Functional Block Diagram**



**Figure 3. 20-Pin PDIP/SOIC/SSOP/CDIP\* Pin Configuration**

**Table 3. 20-Pin PDIP/SOIC/SSOP/CDIP\* Pin Identification**

| Pin # | Symbol          | Function   | Direction                                   |
|-------|-----------------|--|---|
| 1–3   | P25–P27         | Port 2, Bits 5,6,7                                   | Input/Output                                |
| 4     | P07             | Port 0, Bit 7  | Input/Output                                |
| 5     | V <sub>DD</sub> | Power Supply   |   |
| 6     | XTAL2           | Crystal Oscillator Clock                             | Output                                      |
| 7     | XTAL1           | Crystal Oscillator Clock                             | Input                                       |
| 8–10  | P31–P33         | Port 3, Bits 1,2,3                                   | Input                                       |
| 11,12 | P34, P36        | Port 3, Bits 4,6                                     | Output                                      |
| 13    | P00/Pref1/P30   | Port 0, Bit 0/Analog reference input<br>Port 3 Bit 0 | Input/Output for P00<br>Input for Pref1/P30 |
| 14    | P01             | Port 0, Bit 1  | Input/Output                                |
| 15    | V <sub>SS</sub> | Ground   |   |
| 16–20 | P20–P24         | Port 2, Bits 0,1,2,3,4                               | Input/Output                                |

► **Note:** \*Windowed Cerdip. These units are intended to be used for engineering code development only. ZiLOG does not recommend/guarantee this package for production use.

**Table 5. 40- and 48-Pin Configuration (Continued)**

| 40-Pin PDIP/CDIP* # | 48-Pin SSOP # | Symbol          |
|---------------------|---------------|-----------------|
| 33                  | 40            | P13             |
| 8                   | 9             | P14             |
| 9                   | 10            | P15             |
| 12                  | 15            | P16             |
| 13                  | 16            | P17             |
| 35                  | 42            | P20             |
| 36                  | 43            | P21             |
| 37                  | 44            | P22             |
| 38                  | 45            | P23             |
| 39                  | 46            | P24             |
| 2                   | 2             | P25             |
| 3                   | 3             | P26             |
| 4                   | 4             | P27             |
| 16                  | 19            | P31             |
| 17                  | 20            | P32             |
| 18                  | 21            | P33             |
| 19                  | 22            | P34             |
| 22                  | 26            | P35             |
| 24                  | 28            | P36             |
| 23                  | 27            | P37             |
| 20                  | 23            | NC              |
| 40                  | 47            | NC              |
| 1                   | 1             | NC              |
| 21                  | 25            | RESET           |
| 15                  | 18            | XTAL1           |
| 14                  | 17            | XTAL2           |
| 11                  | 12, 13        | V <sub>DD</sub> |
| 31                  | 24, 37, 38    | V <sub>SS</sub> |
| 25                  | 29            | Pref1/P30       |
|                     | 48            | NC              |

CTR1(0D)01H" on page 33). Other edge detect and IRQ modes are described in Table 11.

- **Note:** Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery (SMR) source, these inputs must be placed into digital mode.

**Table 11. Port 3 Pin Function Summary**

| Pin       | I/O | Counter/Timers | Comparator | Interrupt |
|-----------|-----|----------------|------------|-----------|
| Pref1/P30 | IN  |                | RF1        |           |
| P31       | IN  | IN             | AN1        | IRQ2      |
| P32       | IN  |                | AN2        | IRQ0      |
| P33       | IN  |                | RF2        | IRQ1      |
| P34       | OUT | T8             | AO1        |           |
| P35       | OUT | T16            |            |           |
| P36       | OUT | T8/16          |            |           |
| P37       | OUT |                | AO2        |           |
| P20       | I/O | IN             |            |           |

Port 3 also provides output for each of the counter/timers and the AND/OR Logic (see Figure 13). Control is performed by programming bits D5–D4 of CTR1, bit 0 of CTR0, and bit 0 of CTR2.

### Comparator Inputs

In analog mode, P31 and P32 have a comparator front end. The comparator reference is supplied to P33 and Pref1. In this mode, the P33 internal data latch and its corresponding IRQ1 are diverted to the SMR sources (excluding P31, P32, and P33) as indicated in Figure 12 on page 20. In digital mode, P33 is used as D3 of the Port 3 input register, which then generates IRQ1.

- **Note:** Comparators are powered down by entering Stop Mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into digital mode.

### Comparator Outputs

These channels can be programmed to be output on P34 and P37 through the PCON register.

## RESET (Input, Active Low)

Reset initializes the MCU and is accomplished either through Power-On, Watch-Dog Timer, Stop Mode Recovery, Low-Voltage detection, or external reset. During Power-On Reset and Watch-Dog Timer Reset, the internally generated reset drives the reset pin Low for the POR time. Any devices driving the external reset line must be open-drain to avoid damage from a possible conflict during reset conditions. Pull-up is provided internally.

When the Z8 GP™ asserts (Low) the RESET pin, the internal pull-up is disabled. The Z8 GP™ does not assert the RESET pin when under VBO.

- **Note:** The external Reset does not initiate an exit from STOP mode.

## Functional Description

This device incorporates special functions to enhance the Z8®, functionality in consumer and battery-operated applications.

### Program Memory

This device addresses up to 32KB of OTP memory. The first 12 Bytes are reserved for interrupt vectors. These locations contain the six 16-bit vectors that correspond to the six available interrupts.

### RAM

This device features 256B of RAM. See Figure 14.



ERF (Expanded Register File). Bits 7–4 of register RP select the working register group. Bits 3–0 of register RP select the expanded register file bank.

- **Note:** An expanded register bank is also referred to as an expanded register group (see Figure 15).



The counter/timers are mapped into ERF group D. Access is easily performed using the following:

```

LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          R0, #xx          ; load CTRL0
LD          1, #xx          ; load CTRL1
LD          R1, 2            ; CTRL2→CTRL1

LD          RP, #0Dh          ; Select ERF D
for access to bank D

                                ; (working
                                ; register group 0)
LD          RP, #7Dh          ; Select
expanded register bank D and working ; register
group 7 of bank 0 for access.
LD          71h, 2
; CTRL2→register 71h
LD          R1, 2
; CTRL2→register 71h

```

## Register File

The register file (bank 0) consists of 4 I/O port registers, 237 general-purpose registers, 16 control and status registers (R0–R3, R4–R239, and R240–R255, respectively), and two expanded registers groups in Banks D (see Table 12) and F. Instructions can access registers directly or indirectly through an 8-bit address field, thereby allowing a short, 4-bit register address to use the Register Pointer (Figure 17). In the 4-bit mode, the register file is divided into 16 working register groups, each occupying 16 continuous locations. The Register Pointer addresses the starting location of the active working register group.

- **Note:** Working register group E0–EF can only be accessed through working registers and indirect addressing modes.

### Counter/Timer2 LS-Byte Hold Register—TC16L(D)06H

| Field       | Bit Position | Description |
|-------------|--------------|-------------|
| T16_Data_LO | [7:0]        | R/W Data    |

### Counter/Timer8 High Hold Register—TC8H(D)05H

| Field       | Bit Position | Description |
|-------------|--------------|-------------|
| T8_Level_HI | [7:0]        | R/W Data    |

### Counter/Timer8 Low Hold Register—TC8L(D)04H

| Field       | Bit Position | Description |
|-------------|--------------|-------------|
| T8_Level_LO | [7:0]        | R/W Data    |

### CTR0 Counter/Timer8 Control Register—CTR0(D)00H

Table 12 lists and briefly describes the fields for this register.

**Table 12. CTR0(D)00H Counter/Timer8 Control Register**

| Field            | Bit Position |     | Value | Description                    |
|------------------|--------------|-----|-------|--------------------------------|
| T8_Enable        | 7-----       | R/W | 0*    | Counter Disabled               |
|                  |              |     | 1     | Counter Enabled                |
|                  |              |     | 0     | Stop Counter                   |
|                  |              |     | 1     | Enable Counter                 |
| Single/Modulo-N  | -6-----      | R/W | 0     | Modulo-N                       |
|                  |              |     | 1     | Single Pass                    |
| Time_Out         | --5-----     | R/W | 0     | No Counter Time-Out            |
|                  |              |     | 1     | Counter Time-Out Occurred      |
|                  |              |     | 0     | No Effect                      |
|                  |              |     | 1     | Reset Flag to 0                |
| T8_Clock         | ---43---     | R/W | 0 0   | SCLK                           |
|                  |              |     | 0 1   | SCLK/2                         |
|                  |              |     | 1 0   | SCLK/4                         |
|                  |              |     | 1 1   | SCLK/8                         |
| Capture_INT_Mask | ----2--      | R/W | 0     | Disable Data Capture Interrupt |
|                  |              |     | 1     | Enable Data Capture Interrupt  |

### T8/T16\_Logic/Edge \_Detect

In TRANSMIT Mode, this field defines how the outputs of T8 and T16 are combined (AND, OR, NOR, NAND).

In DEMODULATION Mode, this field defines which edge should be detected by the edge detector.

### Transmit\_Submode/Glitch Filter

In Transmit Mode, this field defines whether T8 and T16 are in the PING-PONG mode or in independent normal operation mode. Setting this field to “NORMAL OPERATION Mode” terminates the “PING-PONG Mode” operation. When set to 10, T16 is immediately forced to a 0; a setting of 11 forces T16 to output a 1.

In DEMODULATION Mode, this field defines the width of the glitch that must be filtered out.

### Initial\_T8\_Out/Rising\_Edge

In TRANSMIT Mode, if 0, the output of T8 is set to 0 when it starts to count. If 1, the output of T8 is set to 1 when it starts to count. When the counter is not enabled and this bit is set to 1 or 0, T8\_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D1.

In DEMODULATION Mode, this bit is set to 1 when a rising edge is detected in the input signal. In order to reset the mode, a 1 should be written to this location.

### Initial\_T16 Out/Falling \_Edge

In TRANSMIT Mode, if it is 0, the output of T16 is set to 0 when it starts to count. If it is 1, the output of T16 is set to 1 when it starts to count. This bit is effective only in Normal or PING-PONG Mode (CTR1, D3; D2). When the counter is not enabled and this bit is set, T16\_OUT is set to the opposite state of this bit. This ensures that when the clock is enabled, a transition occurs to the initial state set by CTR1, D0.

In DEMODULATION Mode, this bit is set to 1 when a falling edge is detected in the input signal. In order to reset it, a 1 should be written to this location.

- **Note:** Modifying CTR1 (D1 or D0) while the counters are enabled causes unpredictable output from T8/T16\_OUT.

### CTR2 Counter/Timer 16 Control Register—CTR2(D)02H

Table 14 lists and briefly describes the fields for this register.

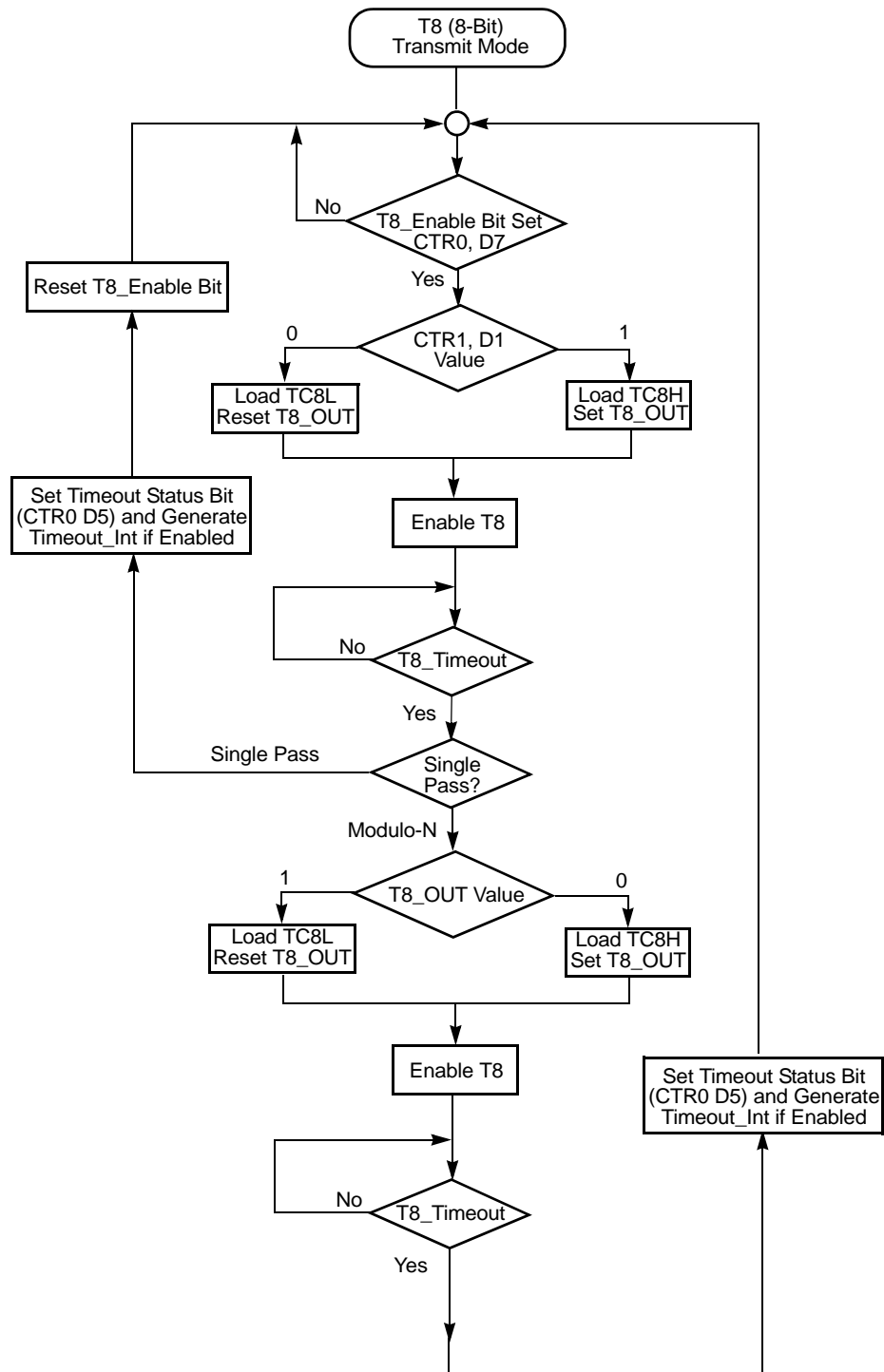


Figure 19. Transmit Mode Flowchart

into LO8; if it is a negative edge, data is put into HI8. From that point, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt can be generated if enabled (CTR0, D2). Meanwhile, T8 is loaded with FFh and starts counting again. If T8 reaches 0, the timeout status bit (CTR0, D5) is set, and an interrupt can be generated if enabled (CTR0, D1). T8 then continues counting from FFh (see Figure 23 and Figure 24).

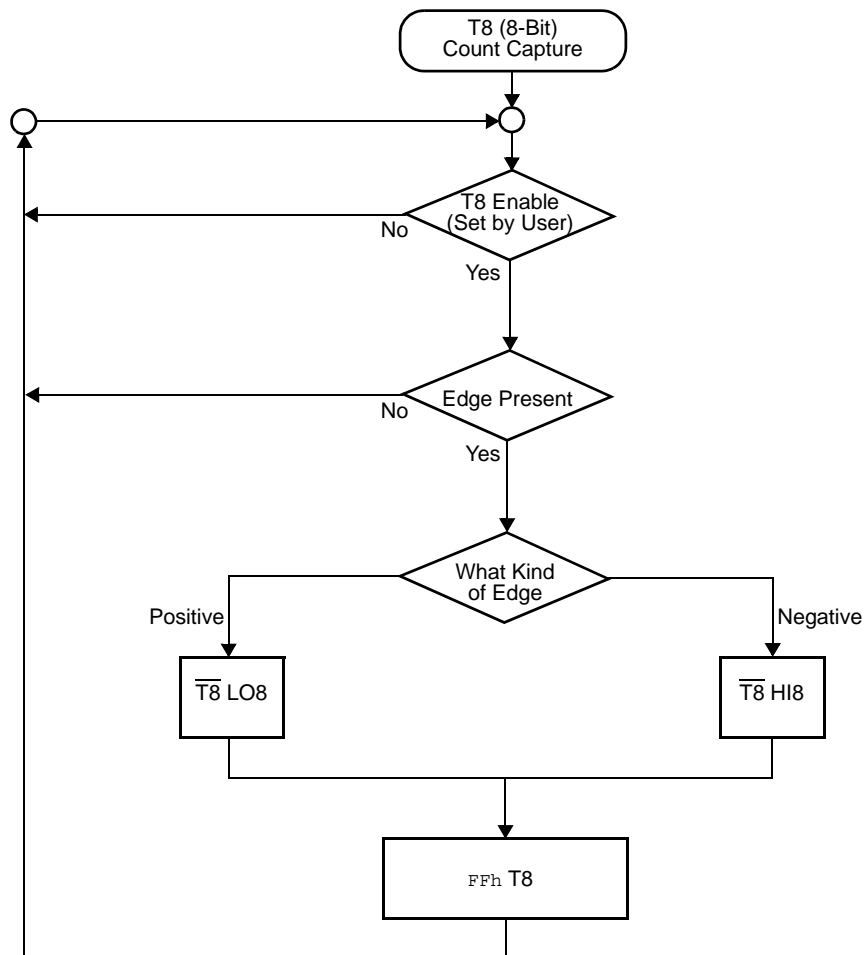


Figure 23. Demodulation Mode Count Capture Flowchart

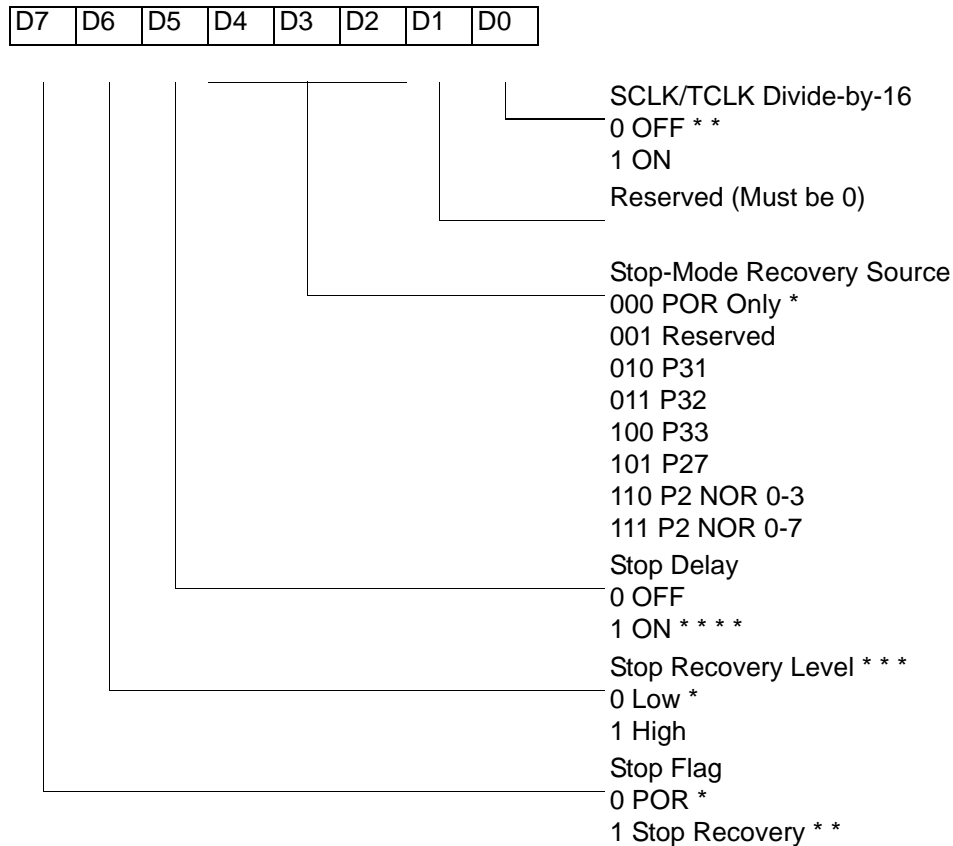
### **Port 0 Output Mode (D2)**

Bit 2 controls the output mode of port 0. A 1 in this location sets the output to push-pull, and a 0 sets the output to open-drain.

### **Stop-Mode Recovery Register (SMR)**

This register selects the clock divide value and determines the mode of Stop Mode Recovery (Figure 33). All bits are write only except bit 7, which is read only. Bit 7 is a flag bit that is hardware set on the condition of Stop recovery and reset by a power-on cycle. Bit 6 controls whether a low level or a high level at the XOR-gate input (Figure 35 on page 57) is required from the recovery source. Bit 5 controls the reset delay after recovery. Bits D2, D3, and D4 of the SMR register specify the source of the Stop Mode Recovery signal. Bits D0 determines if SCLK/TCLK are divided by 16 or not. The SMR is located in Bank F of the Expanded Register Group at address 0BH.

SMR(0F)0BH



\* Default after Power On Reset or Watch-Dog Reset

\* \* Set after STOP Mode Recovery

\* \* \* At the XOR gate input

\* \* \* \* Default setting after reset. Must be 1 if using a crystal or resonator clock source.

**Figure 33. STOP Mode Recovery Register**

### SCLK/TCLK Divide-by-16 Select (D0)

D0 of the SMR controls a divide-by-16 prescaler of SCLK/TCLK (Figure 34). This control selectively reduces device power consumption during normal processor execution (SCLK control) and/or Halt Mode (where TCLK sources interrupt logic). After Stop Mode Recovery, this bit is set to a 0.

**Table 19. Stop Mode Recovery Source**

| SMR:432 |    |    | Operation                          |
|---------|----|----|------------------------------------|
| D4      | D3 | D2 | Description of Action              |
| 0       | 0  | 0  | POR and/or external reset recovery |
| 0       | 0  | 1  | Reserved                           |
| 0       | 1  | 0  | P31 transition                     |
| 0       | 1  | 1  | P32 transition                     |
| 1       | 0  | 0  | P33 transition                     |
| 1       | 0  | 1  | P27 transition                     |
| 1       | 1  | 0  | Logical NOR of P20 through P23     |
| 1       | 1  | 1  | Logical NOR of P20 through P27     |

- **Note:** Any Port 2 bit defined as an output drives the corresponding input to the default state. For example, if the NOR of P23-P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23-P21) form the NOR equation. This condition allows the remaining inputs to control the AND/OR function. Refer to SMR2 register on page 59 for other recover sources.

#### Stop Mode Recovery Delay Select (D5)

This bit, if Low, disables the  $T_{POR}$  delay after Stop Mode Recovery. The default configuration of this bit is 1. If the “fast” wake up is selected, the Stop Mode Recovery source must be kept active for at least 5  $T_{pC}$ .

- **Note:** It is recommended that this bit be set to 1 if using a crystal or resonator clock source. The  $T_{POR}$  delay allows the clock source to stabilize before executing instructions.

#### Stop Mode Recovery Edge Select (D6)

A 1 in this bit position indicates that a High level on any one of the recovery sources wakes the device from Stop Mode. A 0 indicates Low level recovery. The default is 0 on POR.

#### Cold or Warm Start (D7)

This bit is read only. It is set to 1 when the device is recovered from Stop Mode. The bit is set to 0 when the device reset is other than Stop Mode Recovery (SMR).



### WDTMR During STOP (D3)

This bit determines whether or not the WDT is active during STOP Mode. Because the XTAL clock is stopped during STOP Mode, the on-board RC has to be selected as the clock source to the WDT/POR counter. A 1 indicates active during Stop. The default is 1.

### EPROM Selectable Options

There are seven EPROM Selectable Options to choose from based on ROM code requirements. These options are listed in Table 21.

**Table 21. EPROM Selectable Options**

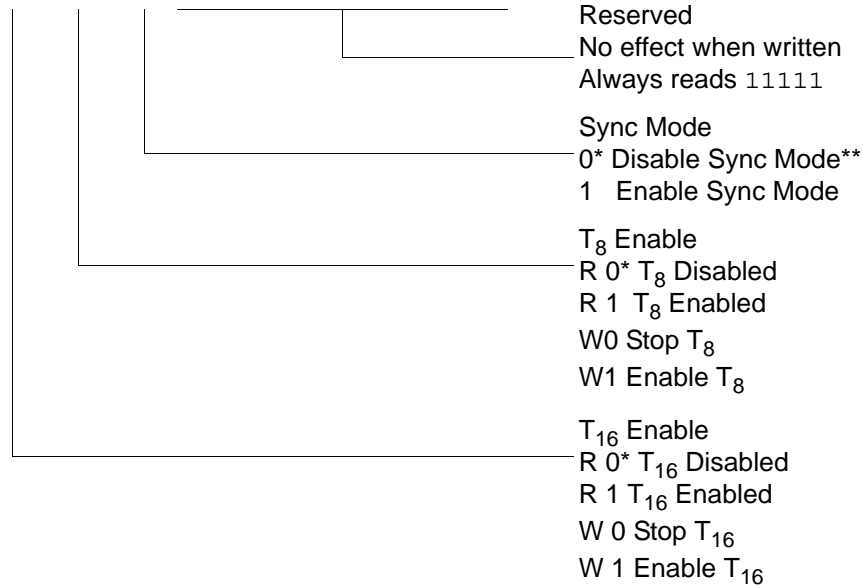
|                                   |        |
|-----------------------------------|--------|
| Port 00–03 Pull-Ups               | On/Off |
| Port 04–07 Pull-Ups               | On/Off |
| Port 10–13 Pull-Ups               | On/Off |
| Port 14–17 Pull-Ups               | On/Off |
| Port 20–27 Pull-Ups               | On/Off |
| EPROM Protection                  | On/Off |
| Watch-Dog Timer at Power-On Reset | On/Off |

### Voltage Brown-Out/Standby

An on-chip Voltage Comparator checks that the  $V_{DD}$  is at the required level for correct operation of the device. Reset is globally driven when  $V_{DD}$  falls below  $V_{BO}$ . A small drop in  $V_{DD}$  causes the XTAL1 and XTAL2 circuitry to stop the crystal or resonator clock. If the  $V_{DD}$  is allowed to stay above  $V_{RAM}$ , the RAM content is preserved. When the power level is returned to above  $V_{BO}$ , the device performs a POR and functions normally.

CTR3(0D)03H

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|----|----|----|----|----|----|----|
|----|----|----|----|----|----|----|----|



\* Default setting after reset.

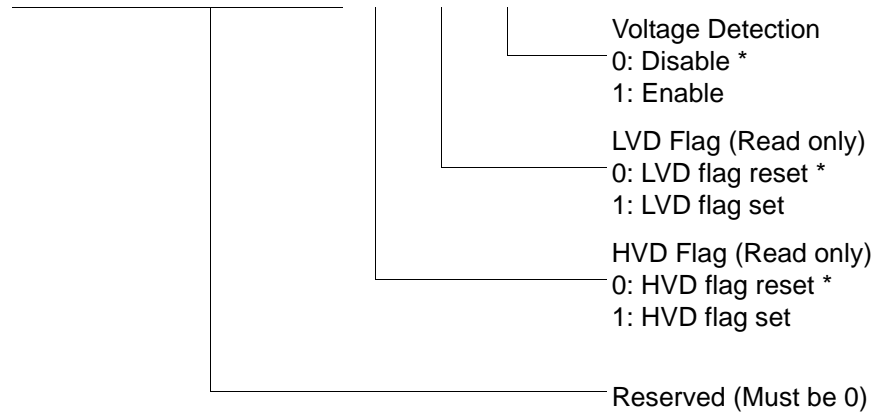
\*\* Default setting after reset. Not reset with Stop Mode recovery.

**Figure 42. T8/T16 Control Register (0D)03H: Read/Write (Except Where Noted)**

► **Note:** If Sync Mode is enabled, the first pulse of T8 carrier is always synchronized with T16 (demodulated signal). It can always provide a full carrier pulse.

LVD(0D)0CH

| D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
|----|----|----|----|----|----|----|----|
|----|----|----|----|----|----|----|----|



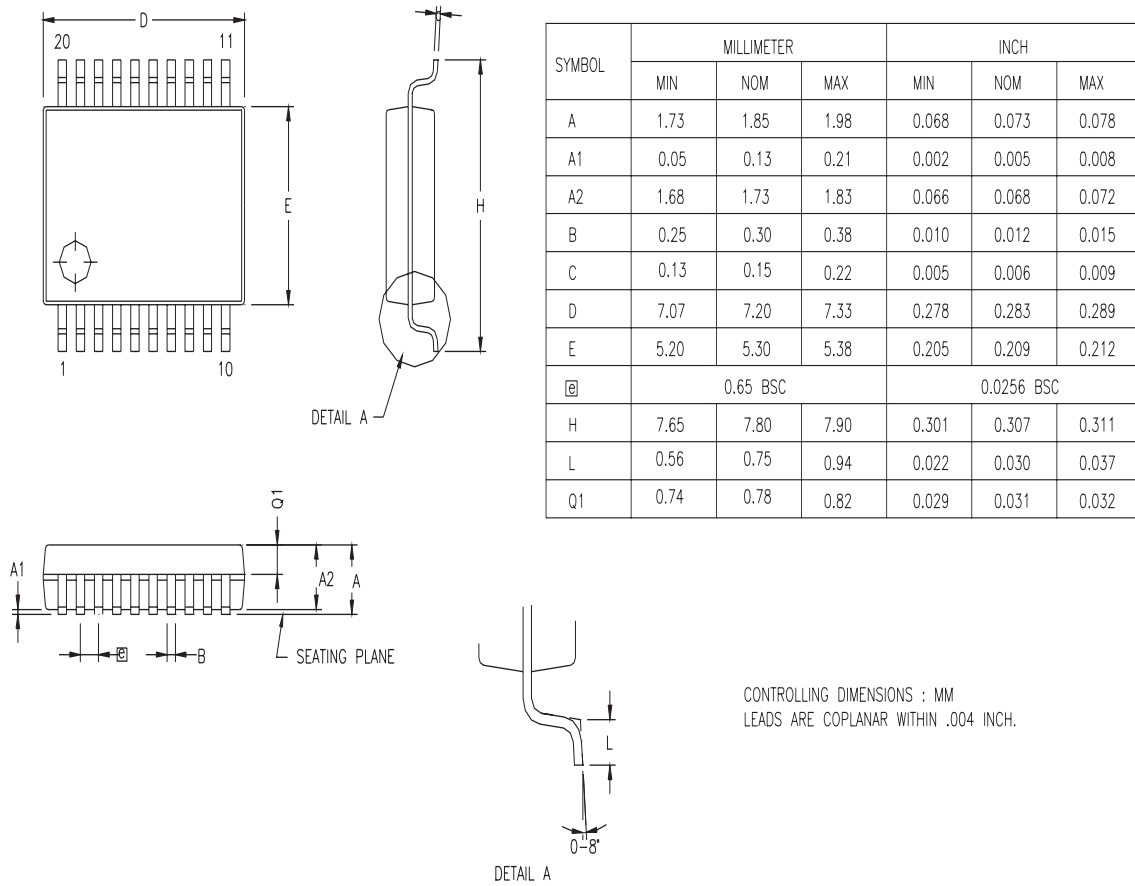
\* Default

**Figure 43. Voltage Detection Register**

- **Note:** Do not modify register P01M while checking a low-voltage condition. Switching noise of both ports 0 and 1 together might trigger the LVD flag.

## Expanded Register File Control Registers (0F)

The expanded register file control registers (0F) are depicted in Figures 44 through Figure 57.



**Figure 61. 20-Pin SSOP Package Diagram**



**Example**

