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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	33
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f877-10e-p

PIC16F87X

FIGURE 2-4: PIC16F874/873 REGISTER FILE MAP

File Address		File Address		File Address		File Address	
Indirect addr. ^(*)	00h	Indirect addr. ^(*)	80h	Indirect addr. ^(*)	100h	Indirect addr. ^(*)	180h
TMR0	01h	OPTION_REG	81h	TMR0	101h	OPTION_REG	181h
PCL	02h	PCL	82h	PCL	102h	PCL	182h
STATUS	03h	STATUS	83h	STATUS	103h	STATUS	183h
FSR	04h	FSR	84h	FSR	104h	FSR	184h
PORTA	05h	TRISA	85h		105h		185h
PORTB	06h	TRISB	86h	PORTB	106h	TRISB	186h
PORTC	07h	TRISC	87h		107h		187h
PORTD ⁽¹⁾	08h	TRISD ⁽¹⁾	88h		108h		188h
PORTE ⁽¹⁾	09h	TRISE ⁽¹⁾	89h		109h		189h
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh
PIR1	0Ch	PIE1	8Ch	EEDATA	10Ch	EECON1	18Ch
PIR2	0Dh	PIE2	8Dh	EEADR	10Dh	EECON2	18Dh
TMR1L	0Eh	PCON	8Eh	EEDATH	10Eh	Reserved ⁽²⁾	18Eh
TMR1H	0Fh		8Fh	EEADRH	10Fh	Reserved ⁽²⁾	18Fh
T1CON	10h		90h		110h		190h
TMR2	11h	SSPCON2	91h				
T2CON	12h	PR2	92h				
SSPBUF	13h	SSPADD	93h				
SSPCON	14h	SSPSTAT	94h				
CCPR1L	15h		95h				
CCPR1H	16h		96h				
CCP1CON	17h		97h				
RCSTA	18h	TXSTA	98h				
TXREG	19h	SPBRG	99h				
RCREG	1Ah		9Ah				
CCPR2L	1Bh		9Bh				
CCPR2H	1Ch		9Ch				
CCP2CON	1Dh		9Dh				
ADRESH	1Eh	ADRESL	9Eh				
ADCON0	1Fh	ADCON1	9Fh				
	20h		A0h		120h		1A0h
General Purpose Register 96 Bytes		General Purpose Register 96 Bytes		accesses 20h-7Fh		accesses A0h - FFh	
					16Fh 170h		1EFh 1F0h
Bank 0	7Fh	Bank 1	FFh	Bank 2	17Fh	Bank 3	1FFh

 Unimplemented data memory locations, read as '0'.
 * Not a physical register.

Note 1: These registers are not implemented on the PIC16F873.
Note 2: These registers are reserved, maintain these registers clear.

2.2.2.6 PIE2 Register

The PIE2 register contains the individual enable bits for the CCP2 peripheral interrupt, the SSP bus collision interrupt, and the EEPROM write operation interrupt.

REGISTER 2-6: PIE2 REGISTER (ADDRESS 8Dh)

U-0	R/W-0	U-0	R/W-0	R/W-0	U-0	U-0	R/W-0
—	Reserved	—	EEIE	BCLIE	—	—	CCP2IE
bit 7							bit 0

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **Reserved:** Always maintain this bit clear
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **EEIE:** EEPROM Write Operation Interrupt Enable
 1 = Enable EE Write Interrupt
 0 = Disable EE Write Interrupt
- bit 3 **BCLIE:** Bus Collision Interrupt Enable
 1 = Enable Bus Collision Interrupt
 0 = Disable Bus Collision Interrupt
- bit 2-1 **Unimplemented:** Read as '0'
- bit 0 **CCP2IE:** CCP2 Interrupt Enable bit
 1 = Enables the CCP2 interrupt
 0 = Disables the CCP2 interrupt

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

6.0 TIMER1 MODULE

The Timer1 module is a 16-bit timer/counter consisting of two 8-bit registers (TMR1H and TMR1L), which are readable and writable. The TMR1 Register pair (TMR1H:TMR1L) increments from 0000h to FFFFh and rolls over to 0000h. The TMR1 Interrupt, if enabled, is generated on overflow, which is latched in interrupt flag bit TMR1IF (PIR1<0>). This interrupt can be enabled/disabled by setting/clearing TMR1 interrupt enable bit TMR1IE (PIE1<0>).

Timer1 can operate in one of two modes:

- As a timer
- As a counter

The operating mode is determined by the clock select bit, TMR1CS (T1CON<1>).

In Timer mode, Timer1 increments every instruction cycle. In Counter mode, it increments on every rising edge of the external clock input.

Timer1 can be enabled/disabled by setting/clearing control bit TMR1ON (T1CON<0>).

Timer1 also has an internal "RESET input". This RESET can be generated by either of the two CCP modules (Section 8.0). Register 6-1 shows the Timer1 control register.

When the Timer1 oscillator is enabled (T1OSCEN is set), the RC1/T1OSI/CCP2 and RC0/T1OSO/T1CKI pins become inputs. That is, the TRISC<1:0> value is ignored, and these pins read as '0'.

Additional information on timer modules is available in the PIC® MCU Mid-Range Family Reference Manual (DS33023).

REGISTER 6-1: T1CON: TIMER1 CONTROL REGISTER (ADDRESS 10h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	T1CKPS1	T1CKPS0	T1OSCEN	T1SYN̄C	TMR1CS	TMR1ON
bit 7						bit 0	

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **T1CKPS1:T1CKPS0:** Timer1 Input Clock Prescale Select bits

11 = 1:8 Prescale value
10 = 1:4 Prescale value
01 = 1:2 Prescale value
00 = 1:1 Prescale value

bit 3 **T1OSCEN:** Timer1 Oscillator Enable Control bit

1 = Oscillator is enabled
0 = Oscillator is shut-off (the oscillator inverter is turned off to eliminate power drain)

bit 2 **T1SYN̄C:** Timer1 External Clock Input Synchronization Control bit

When TMR1CS = 1:

1 = Do not synchronize external clock input
0 = Synchronize external clock input

When TMR1CS = 0:

This bit is ignored. Timer1 uses the internal clock when TMR1CS = 0.

bit 1 **TMR1CS:** Timer1 Clock Source Select bit

1 = External clock from pin RC0/T1OSO/T1CKI (on the rising edge)
0 = Internal clock (FOSC/4)

bit 0 **TMR1ON:** Timer1 On bit

1 = Enables Timer1
0 = Stops Timer1

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

6.4 Timer1 Operation in Asynchronous Counter Mode

If control bit $\overline{T1SYNC}$ ($T1CON<2>$) is set, the external clock input is not synchronized. The timer continues to increment asynchronous to the internal phase clocks. The timer will continue to run during SLEEP and can generate an interrupt-on-overflow, which will wake-up the processor. However, special precautions in software are needed to read/write the timer (Section 6.4.1).

In Asynchronous Counter mode, Timer1 cannot be used as a time-base for capture or compare operations.

6.4.1 READING AND WRITING TIMER1 IN ASYNCHRONOUS COUNTER MODE

Reading TMR1H or TMR1L while the timer is running from an external asynchronous clock, will guarantee a valid read (taken care of in hardware). However, the user should keep in mind that reading the 16-bit timer in two 8-bit values itself, poses certain problems, since the timer may overflow between the reads.

For writes, it is recommended that the user simply stop the timer and write the desired values. A write contention may occur by writing to the timer registers, while the register is incrementing. This may produce an unpredictable value in the timer register.

Reading the 16-bit value requires some care. Examples 12-2 and 12-3 in the PIC[®] MCU Mid-Range Family Reference Manual (DS33023) show how to read and write Timer1 when it is running in Asynchronous mode.

6.5 Timer1 Oscillator

A crystal oscillator circuit is built-in between pins T1OSI (input) and T1OSO (amplifier output). It is enabled by setting control bit T1OSCEN ($T1CON<3>$). The oscillator is a low power oscillator, rated up to 200 kHz. It will continue to run during SLEEP. It is primarily intended for use with a 32 kHz crystal. Table 6-1 shows the capacitor selection for the Timer1 oscillator.

The Timer1 oscillator is identical to the LP oscillator. The user must provide a software time delay to ensure proper oscillator start-up.

TABLE 6-1: CAPACITOR SELECTION FOR THE TIMER1 OSCILLATOR

Osc Type	Freq.	C1	C2
LP	32 kHz	33 pF	33 pF
	100 kHz	15 pF	15 pF
	200 kHz	15 pF	15 pF
These values are for design guidance only.			
Crystals Tested:			
32.768 kHz	Epson C-001R32.768K-A	± 20 PPM	
100 kHz	Epson C-2 100.00 KC-P	± 20 PPM	
200 kHz	STD XTL 200.000 kHz	± 20 PPM	
Note 1: Higher capacitance increases the stability of oscillator, but also increases the start-up time.			
2: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.			

6.6 Resetting Timer1 using a CCP Trigger Output

If the CCP1 or CCP2 module is configured in Compare mode to generate a “special event trigger” ($CCP1M3:CCP1M0 = 1011$), this signal will reset Timer1.

Note: The special event triggers from the CCP1 and CCP2 modules will not set interrupt flag bit TMR1IF ($PIR1<0>$).

Timer1 must be configured for either Timer or Synchronized Counter mode to take advantage of this feature. If Timer1 is running in Asynchronous Counter mode, this RESET operation may not work.

In the event that a write to Timer1 coincides with a special event trigger from CCP1 or CCP2, the write will take precedence.

In this mode of operation, the CCPRxH:CCPRxL register pair effectively becomes the period register for Timer1.

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REGISTER 9-3: SSPCON2: SYNC SERIAL PORT CONTROL REGISTER2 (ADDRESS 91h)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

bit 7

bit 0

- bit 7 **GCEN:** General Call Enable bit (In I²C Slave mode only)
 1 = Enable interrupt when a general call address (0000h) is received in the SSPSR
 0 = General call address disabled
- bit 6 **ACKSTAT:** Acknowledge Status bit (In I²C Master mode only)
In Master Transmit mode:
 1 = Acknowledge was not received from slave
 0 = Acknowledge was received from slave
- bit 5 **ACKDT:** Acknowledge Data bit (In I²C Master mode only)
In Master Receive mode:
 Value that will be transmitted when the user initiates an Acknowledge sequence at the end of a receive.
 1 = Not Acknowledge
 0 = Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (In I²C Master mode only)
In Master Receive mode:
 1 = Initiate Acknowledge sequence on SDA and SCL pins and transmit ACKDT data bit.
 Automatically cleared by hardware.
 0 = Acknowledge sequence idle
- bit 3 **RCEN:** Receive Enable bit (In I²C Master mode only)
 1 = Enables Receive mode for I²C
 0 = Receive idle
- bit 2 **PEN:** STOP Condition Enable bit (In I²C Master mode only)
SCK Release Control:
 1 = Initiate STOP condition on SDA and SCL pins. Automatically cleared by hardware.
 0 = STOP condition idle
- bit 1 **RSEN:** Repeated START Condition Enable bit (In I²C Master mode only)
 1 = Initiate Repeated START condition on SDA and SCL pins. Automatically cleared by hardware.
 0 = Repeated START condition idle
- bit 0 **SEN:** START Condition Enable bit (In I²C Master mode only)
 1 = Initiate START condition on SDA and SCL pins. Automatically cleared by hardware.
 0 = START condition idle

Note: For bits ACKEN, RCEN, PEN, RSEN, SEN: If the I²C module is not in the IDLE mode, this bit may not be set (no spooling), and the SSPBUF may not be written (or writes to the SSPBUF are disabled).

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

9.1.2 SLAVE MODE

In Slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched, the interrupt flag bit SSPIF (PIR1<3>) is set.

While in Slave mode, the external clock is supplied by the external clock source on the SCK pin. This external clock must meet the minimum high and low times as specified in the electrical specifications.

While in SLEEP mode, the slave can transmit/receive data. When a byte is received, the device will wake-up from SLEEP.

Note 1: When the SPI module is in Slave mode with \overline{SS} pin control enabled ($SSPCON<3:0> = 0100$), the SPI module will reset if the \overline{SS} pin is set to VDD.

2: If the SPI is used in Slave mode with $CKE = '1'$, then \overline{SS} pin control must be enabled.

FIGURE 9-3: SPI MODE TIMING (SLAVE MODE WITH $CKE = 0$)

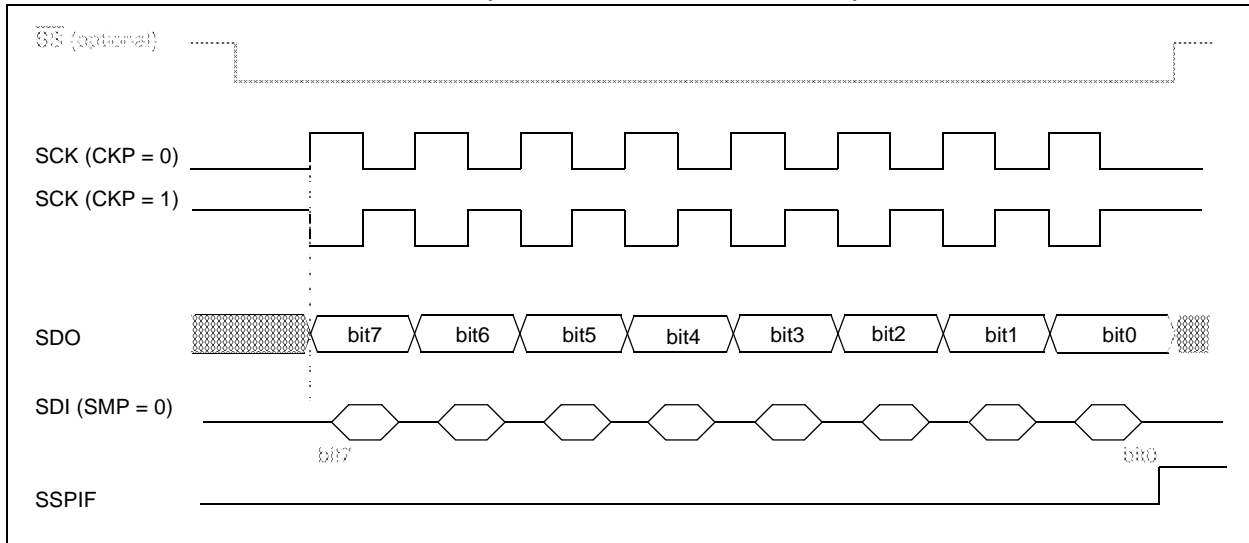
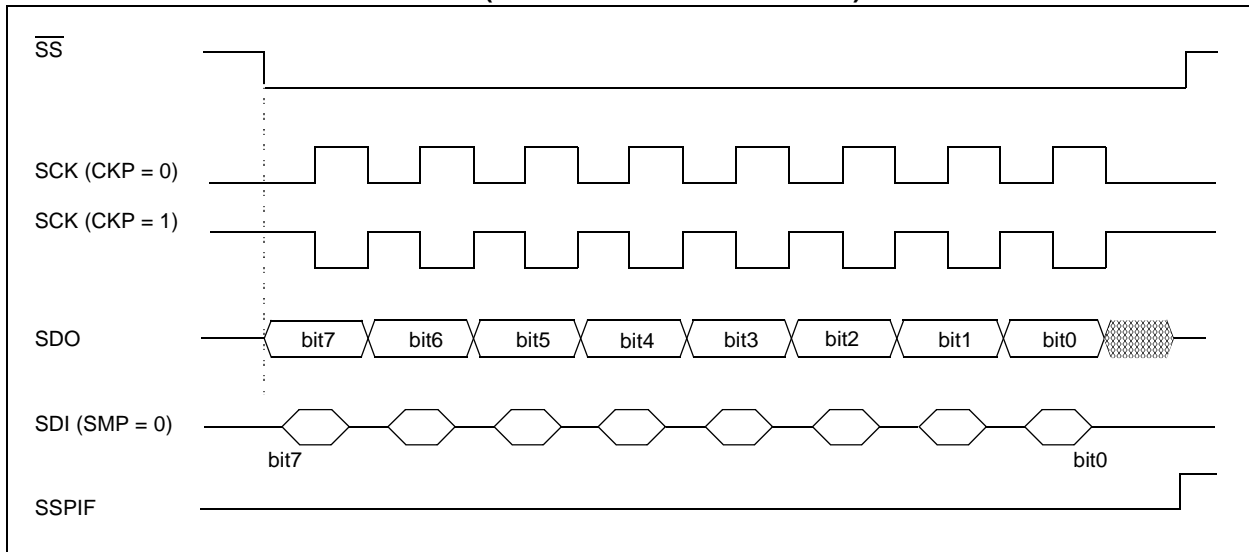


FIGURE 9-4: SPI MODE TIMING (SLAVE MODE WITH $CKE = 1$)



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TABLE 9-1: REGISTERS ASSOCIATED WITH SPI OPERATION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on: MCLR, WDT
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
8Ch	PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	uuuu uuuu
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
94h	SSPSTAT	SMP	CKE	D/Ā	P	S	R/Ā	UA	BF	0000 0000	0000 0000

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the SSP in SPI mode.

Note 1: These bits are reserved on PIC16F873/876 devices; always maintain these bits clear.

10.0 ADDRESSABLE UNIVERSAL SYNCHRONOUS ASYNCHRONOUS RECEIVER TRANSMITTER (USART)

The Universal Synchronous Asynchronous Receiver Transmitter (USART) module is one of the two serial I/O modules. (USART is also known as a Serial Communications Interface or SCI.) The USART can be configured as a full duplex asynchronous system that can communicate with peripheral devices such as CRT terminals and personal computers, or it can be configured as a half duplex synchronous system that can communicate with peripheral devices such as A/D or D/A integrated circuits, serial EEPROMs etc.

The USART can be configured in the following modes:

- Asynchronous (full duplex)
- Synchronous - Master (half duplex)
- Synchronous - Slave (half duplex)

Bit SPEN (RCSTA<7>) and bits TRISC<7:6> have to be set in order to configure pins RC6/TX/CK and RC7/RX/DT as the Universal Synchronous Asynchronous Receiver Transmitter.

The USART module also has a multi-processor communication capability using 9-bit address detection.

REGISTER 10-1: TXSTA: TRANSMIT STATUS AND CONTROL REGISTER (ADDRESS 98h)

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R-1	R/W-0
CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D
bit 7							bit 0

bit 7	CSRC: Clock Source Select bit <u>Asynchronous mode:</u> Don't care <u>Synchronous mode:</u> 1 = Master mode (clock generated internally from BRG) 0 = Slave mode (clock from external source)
bit 6	TX9: 9-bit Transmit Enable bit 1 = Selects 9-bit transmission 0 = Selects 8-bit transmission
bit 5	TXEN: Transmit Enable bit 1 = Transmit enabled 0 = Transmit disabled
	Note: SREN/CREN overrides TXEN in SYNC mode.
bit 4	SYNC: USART Mode Select bit 1 = Synchronous mode 0 = Asynchronous mode
bit 3	Unimplemented: Read as '0'
bit 2	BRGH: High Baud Rate Select bit <u>Asynchronous mode:</u> 1 = High speed 0 = Low speed <u>Synchronous mode:</u> Unused in this mode
bit 1	TRMT: Transmit Shift Register Status bit 1 = TSR empty 0 = TSR full
bit 0	TX9D: 9th bit of Transmit Data, can be parity bit

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

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TABLE 10-3: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 0)

BAUD RATE (K)	Fosc = 20 MHz			Fosc = 16 MHz			Fosc = 10 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	-	-	-	-	-	-	-	-	-
1.2	1.221	1.75	255	1.202	0.17	207	1.202	0.17	129
2.4	2.404	0.17	129	2.404	0.17	103	2.404	0.17	64
9.6	9.766	1.73	31	9.615	0.16	25	9.766	1.73	15
19.2	19.531	1.72	15	19.231	0.16	12	19.531	1.72	7
28.8	31.250	8.51	9	27.778	3.55	8	31.250	8.51	4
33.6	34.722	3.34	8	35.714	6.29	6	31.250	6.99	4
57.6	62.500	8.51	4	62.500	8.51	3	52.083	9.58	2
HIGH	1.221	-	255	0.977	-	255	0.610	-	255
LOW	312.500	-	0	250.000	-	0	156.250	-	0

BAUD RATE (K)	Fosc = 4 MHz			Fosc = 3.6864 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	0.300	0	207	0.3	0	191
1.2	1.202	0.17	51	1.2	0	47
2.4	2.404	0.17	25	2.4	0	23
9.6	8.929	6.99	6	9.6	0	5
19.2	20.833	8.51	2	19.2	0	2
28.8	31.250	8.51	1	28.8	0	1
33.6	-	-	-	-	-	-
57.6	62.500	8.51	0	57.6	0	0
HIGH	0.244	-	255	0.225	-	255
LOW	62.500	-	0	57.6	-	0

TABLE 10-4: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 1)

BAUD RATE (K)	Fosc = 20 MHz			Fosc = 16 MHz			Fosc = 10 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	-	-	-	-	-	-	-	-	-
1.2	-	-	-	-	-	-	-	-	-
2.4	-	-	-	-	-	-	2.441	1.71	255
9.6	9.615	0.16	129	9.615	0.16	103	9.615	0.16	64
19.2	19.231	0.16	64	19.231	0.16	51	19.531	1.72	31
28.8	29.070	0.94	42	29.412	2.13	33	28.409	1.36	21
33.6	33.784	0.55	36	33.333	0.79	29	32.895	2.10	18
57.6	59.524	3.34	20	58.824	2.13	16	56.818	1.36	10
HIGH	4.883	-	255	3.906	-	255	2.441	-	255
LOW	1250.000	-	0	1000.000	-	0	625.000	-	0

BAUD RATE (K)	Fosc = 4 MHz			Fosc = 3.6864 MHz		
	KBAUD	% ERROR	SPBRG value (decimal)	KBAUD	% ERROR	SPBRG value (decimal)
0.3	-	-	-	-	-	-
1.2	1.202	0.17	207	1.2	0	191
2.4	2.404	0.17	103	2.4	0	95
9.6	9.615	0.16	25	9.6	0	23
19.2	19.231	0.16	12	19.2	0	11
28.8	27.798	3.55	8	28.8	0	7
33.6	35.714	6.29	6	32.9	2.04	6
57.6	62.500	8.51	3	57.6	0	3
HIGH	0.977	-	255	0.9	-	255
LOW	250.000	-	0	230.4	-	0

10.4.2 USART SYNCHRONOUS SLAVE RECEPTION

The operation of the Synchronous Master and Slave modes is identical, except in the case of the SLEEP mode. Bit SREN is a “don't care” in Slave mode.

If receive is enabled by setting bit CREN prior to the SLEEP instruction, then a word may be received during SLEEP. On completely receiving the word, the RSR register will transfer the data to the RCREG register and if enable bit RCIE bit is set, the interrupt generated will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector (0004h).

When setting up a Synchronous Slave Reception, follow these steps:

1. Enable the synchronous master serial port by setting bits SYNC and SPEN and clearing bit CSRC.
2. If interrupts are desired, set enable bit RCIE.
3. If 9-bit reception is desired, set bit RX9.
4. To enable reception, set enable bit CREN.
5. Flag bit RCIF will be set when reception is complete and an interrupt will be generated, if enable bit RCIE was set.
6. Read the RCSTA register to get the ninth bit (if enabled) and determine if any error occurred during reception.
7. Read the 8-bit received data by reading the RCREG register.
8. If any error occurred, clear the error by clearing bit CREN.
9. If using interrupts, ensure that GIE and PEIE (bits 7 and 6) of the INTCON register are set.

TABLE 10-11: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	R0IF	0000 000x	0000 000u
0Ch	PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
1Ah	RCREG	USART Receive Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented, read as '0'. Shaded cells are not used for synchronous slave reception.

Note 1: Bits PSPIE and PSPIF are reserved on PIC16F873/876 devices, always maintain these bits clear.

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NOTES:

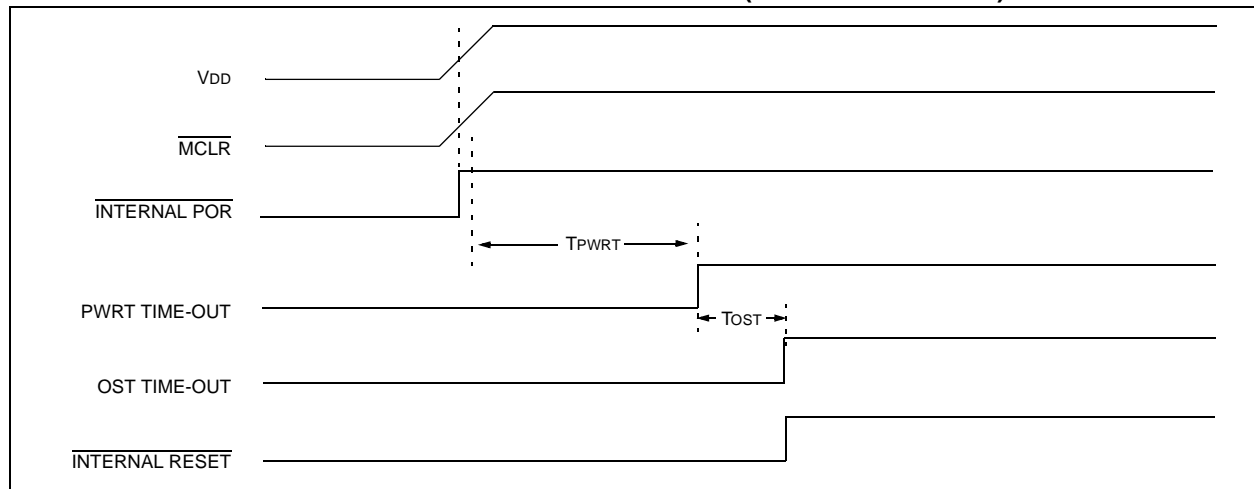
TABLE 12-6: INITIALIZATION CONDITIONS FOR ALL REGISTERS (CONTINUED)

Register	Devices				Power-on Reset, Brown-out Reset	MCLR Resets, WDT Reset	Wake-up via WDT or Interrupt
PIE2	873	874	876	877	-r-0 0--0	-r-0 0--0	-r-u u--u
PCON	873	874	876	877	---- --qq	---- --uu	---- --uu
PR2	873	874	876	877	1111 1111	1111 1111	1111 1111
SSPADD	873	874	876	877	0000 0000	0000 0000	uuuu uuuu
SSPSTAT	873	874	876	877	--00 0000	--00 0000	--uu uuuu
TXSTA	873	874	876	877	0000 -010	0000 -010	uuuu -uuu
SPBRG	873	874	876	877	0000 0000	0000 0000	uuuu uuuu
ADRESL	873	874	876	877	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON1	873	874	876	877	0--- 0000	0--- 0000	u--- uuuu
EEDATA	873	874	876	877	0--- 0000	0--- 0000	u--- uuuu
EEADR	873	874	876	877	xxxx xxxx	uuuu uuuu	uuuu uuuu
EEDATH	873	874	876	877	xxxx xxxx	uuuu uuuu	uuuu uuuu
EEADRH	873	874	876	877	xxxx xxxx	uuuu uuuu	uuuu uuuu
EECON1	873	874	876	877	x--- x000	u--- u000	u--- uuuu
EECON2	873	874	876	877	---- ----	---- ----	---- ----

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition, r = reserved, maintain clear

- Note 1:** One or more bits in INTCON, PIR1 and/or PIR2 will be affected (to cause wake-up).
Note 2: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).
Note 3: See Table 12-5 for RESET value for specific condition.

FIGURE 12-5: TIME-OUT SEQUENCE ON POWER-UP (MCLR TIED TO VDD)



12.17 In-Circuit Serial Programming

PIC16F87X microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data and three other lines for power, ground, and the programming voltage. This allows customers to manufacture boards with unprogrammed devices, and then program the microcontroller just before shipping the product. This also allows the most recent firmware, or a custom firmware to be programmed.

When using ICSP, the part must be supplied at 4.5V to 5.5V, if a bulk erase will be executed. This includes reprogramming of the code protect, both from an on-state to off-state. For all other cases of ICSP, the part may be programmed at the normal operating voltages. This means calibration values, unique user IDs, or user code can be reprogrammed or added.

For complete details of serial programming, please refer to the EEPROM Memory Programming Specification for the PIC16F87X (DS39025).

12.18 Low Voltage ICSP Programming

The LVP bit of the configuration word enables low voltage ICSP programming. This mode allows the microcontroller to be programmed via ICSP using a V_{DD} source in the operating voltage range. This only means that V_{PP} does not have to be brought to V_{IH} , but can instead be left at the normal operating voltage. In this mode, the RB3/PGM pin is dedicated to the programming function and ceases to be a general purpose I/O pin. During programming, V_{DD} is applied to the \overline{MCLR} pin. To enter Programming mode, V_{DD} must be applied to the RB3/PGM, provided the LVP bit is set. The LVP bit defaults to on ('1') from the factory.

Note 1: The High Voltage Programming mode is always available, regardless of the state of the LVP bit, by applying V_{IH} to the \overline{MCLR} pin.

2: While in Low Voltage ICSP mode, the RB3 pin can no longer be used as a general purpose I/O pin.

3: When using low voltage ICSP programming (LVP) and the pull-ups on PORTB are enabled, bit 3 in the TRISB register must be cleared to disable the pull-up on RB3 and ensure the proper operation of the device.

4: RB3 should not be allowed to float if LVP is enabled. An external pull-down device should be used to default the device to normal operating mode. If RB3 floats high, the PIC16F87X device will enter Programming mode.

5: LVP mode is enabled by default on all devices shipped from Microchip. It can be disabled by clearing the LVP bit in the CONFIG register.

6: Disabling LVP will provide maximum compatibility to other PIC16CXXX devices.

If Low Voltage Programming mode is not used, the LVP bit can be programmed to a '0' and RB3/PGM becomes a digital I/O pin. However, the LVP bit may only be programmed when programming is entered with V_{IH} on \overline{MCLR} . The LVP bit can only be changed when using high voltage on \overline{MCLR} .

It should be noted, that once the LVP bit is programmed to 0, only the High Voltage Programming mode is available and only High Voltage Programming mode can be used to program the device.

When using low voltage ICSP, the part must be supplied at 4.5V to 5.5V, if a bulk erase will be executed. This includes reprogramming of the code protect bits from an on-state to off-state. For all other cases of low voltage ICSP, the part may be programmed at the normal operating voltage. This means calibration values, unique user IDs, or user code can be reprogrammed or added.

PIC16F87X

CALL Call Subroutine

Syntax: [*label*] CALL *k*
Operands: $0 \leq k \leq 2047$
Operation: (PC)+1 → TOS,
 $k \rightarrow PC<10:0>$,
(PCLATH<4:3>) → PC<12:11>
Status Affected: None
Description: Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven-bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two-cycle instruction.

CLRWDTClear Watchdog Timer

Syntax: [*label*] CLRWDTClear Watchdog Timer
Operands: None
Operation: 00h → WDT
0 → WDT prescaler,
1 → \overline{TO}
1 → \overline{PD}
Status Affected: \overline{TO} , \overline{PD}
Description: CLRWDTClear Watchdog Timer. It also resets the prescaler of the WDT. Status bits \overline{TO} and \overline{PD} are set.

CLRF Clear f

Syntax: [*label*] CLRF *f*
Operands: $0 \leq f \leq 127$
Operation: 00h → (f)
1 → Z
Status Affected: Z
Description: The contents of register 'f' are cleared and the Z bit is set.

COMF Complement f

Syntax: [*label*] COMF *f*,*d*
Operands: $0 \leq f \leq 127$
 $d \in [0,1]$
Operation: $\bar{f} \rightarrow (\text{destination})$
Status Affected: Z
Description: The contents of register 'f' are complemented. If 'd' is 0, the result is stored in W. If 'd' is 1, the result is stored back in register 'f'.

CLRWClear W

Syntax: [*label*] CLRW
Operands: None
Operation: 00h → (W)
1 → Z
Status Affected: Z
Description: W register is cleared. Zero bit (Z) is set.

DECF Decrement f

Syntax: [*label*] DECF *f*,*d*
Operands: $0 \leq f \leq 127$
 $d \in [0,1]$
Operation: (f) - 1 → (destination)
Status Affected: Z
Description: Decrement register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

PIC16F87X

15.1 DC Characteristics: PIC16F873/874/876/877-04 (Commercial, Industrial) PIC16F873/874/876/877-20 (Commercial, Industrial) PIC16LF873/874/876/877-04 (Commercial, Industrial)

PIC16LF873/874/876/877-04 (Commercial, Industrial)			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial				
PIC16F873/874/876/877-04 PIC16F873/874/876/877-20 (Commercial, Industrial)			Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial				
Param No.	Symbol	Characteristic/ Device	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage					
		16LF87X	2.0	—	5.5	V	LP, XT, RC osc configuration (DC to 4 MHz)
D001 D001A		16F87X	4.0	—	5.5	V	LP, XT, RC osc configuration
			4.5		5.5	V	HS osc configuration
			VBOR		5.5	V	BOR enabled, FMAX = 14 MHz ⁽⁷⁾
D002	VDR	RAM Data Retention Voltage⁽¹⁾	—	1.5	—	V	
D003	VPOR	VDD Start Voltage to ensure internal Power-on Reset signal	—	VSS	—	V	See section on Power-on Reset for details
D004	SVDD	VDD Rise Rate to ensure internal Power-on Reset signal	0.05	—	—	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Reset Voltage	3.7	4.0	4.35	V	BODEN bit in configuration word enabled

Legend: Rows with standard voltage device data only are shaded for improved readability.

† Data in "Typ" column is at 5V, 25°C, unless otherwise stated. These parameters are for design guidance only, and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading, switching rate, oscillator type, internal code execution pattern and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tri-stated, pulled to VDD;

MCLR = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula $I_r = V_{DD}/2R_{EXT}$ (mA) with REXT in kOhm.

5: Timer1 oscillator (when enabled) adds approximately 20 μA to the specification. This value is from characterization and is for design guidance only. This is not tested.

6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

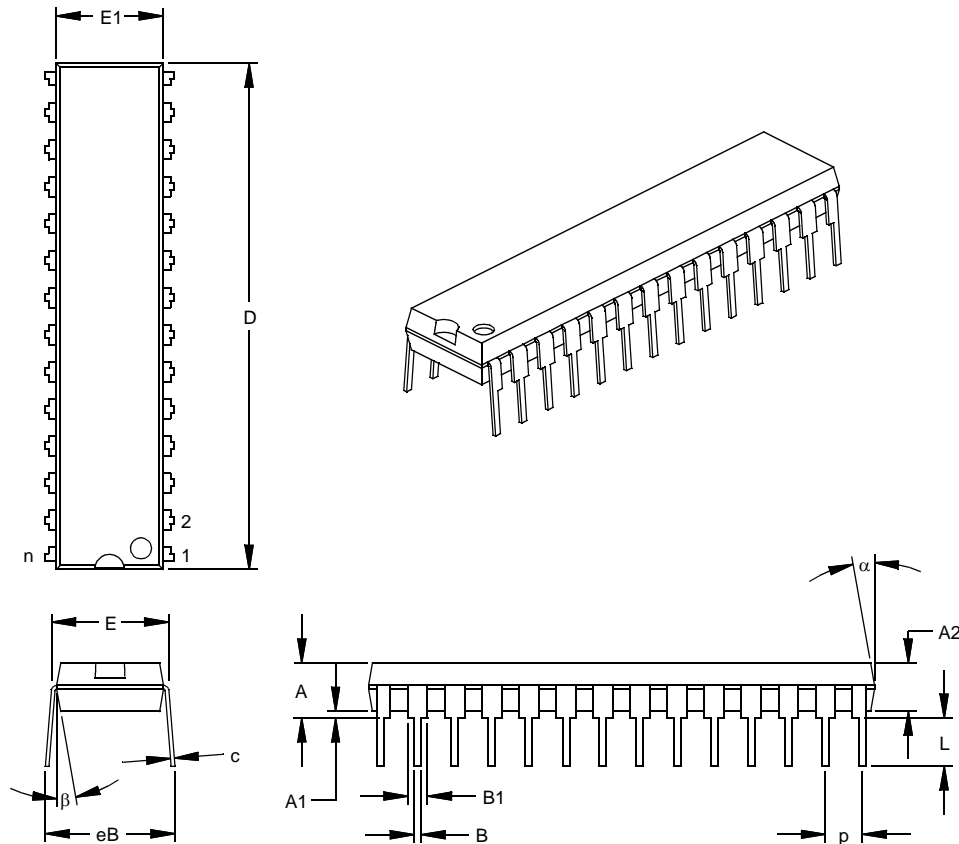
7: When BOR is enabled, the device will operate correctly until the VBOR voltage trip point is reached.

PIC16F87X

NOTES:

28-Lead Skinny Plastic Dual In-line (SP) – 300 mil (PDIP)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packages>



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		28			28	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.140	.150	.160	3.56	3.81	4.06
Molded Package Thickness	A2	.125	.130	.135	3.18	3.30	3.43
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.300	.310	.325	7.62	7.87	8.26
Molded Package Width	E1	.275	.285	.295	6.99	7.24	7.49
Overall Length	D	1.345	1.365	1.385	34.16	34.67	35.18
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.040	.053	.065	1.02	1.33	1.65
Lower Lead Width	B	.016	.019	.022	0.41	0.48	0.56
Overall Row Spacing	§ eB	.320	.350	.430	8.13	8.89	10.92
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

* Controlling Parameter

§ Significant Characteristic

Notes:

Dimension D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MO-095

Drawing No. C04-070

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NOTES:

