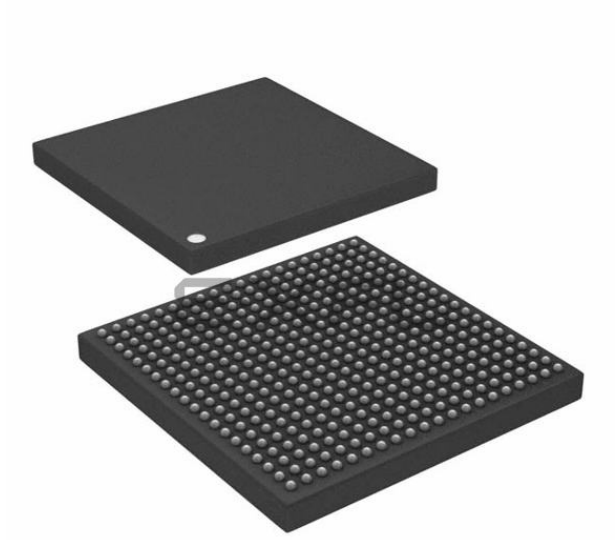

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Understanding Embedded - DSP (Digital Signal Processors)

Embedded - DSP (Digital Signal Processors) are specialized microprocessors designed to perform complex mathematical computations on digital signals in real-time. Unlike general-purpose processors, DSPs are optimized for high-speed numeric processing tasks, making them ideal for applications that require efficient and precise manipulation of digital data. These processors are fundamental in converting and processing signals in various forms, including audio, video, and communication signals, ensuring that data is accurately interpreted and utilized in embedded systems.

Applications of Embedded - DSP (Digital Signal Processors)

Details	
Product Status	Active
Type	Fixed/Floating Point
Interface	CAN, EBI/EMI, Ethernet, DAI, I²C, MMC/SD/SDIO, SPI, SPORT, UART/USART, USB OTG
Clock Rate	450MHz, 225MHz
Non-Volatile Memory	External
On-Chip RAM	1.640MB
Voltage - I/O	3.30V
Voltage - Core	1.10V
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	400-LFBGA, CSPBGA
Supplier Device Package	400-CSPBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/adsp-sc572kbcz-42

Variable Instruction Set Architecture (VISA)

In addition to supporting the standard 48-bit instructions from previous SHARC processors, the SHARC+ core processors support 16-bit and 32-bit opcodes for many instructions, formerly 48-bit in the ISA. This feature, called variable instruction set architecture (VISA), drops redundant or unused bits within the 48-bit instruction to create more efficient and compact code. The program sequencer supports fetching these 16-bit and 32-bit instructions from both internal and external memories. VISA is not an operating mode; it is only address dependent (refer to memory map ISA/VISA address spaces in Table 7). Furthermore, it allows jumps between ISA and VISA instruction fetches.

Single-Cycle Fetch of Instructional Four Operands

The ADSP-SC57x/ADSP-2157x processors feature an enhanced Harvard architecture in which the DM bus transfers data and PM bus transfers both instructions and data.

With the separate program memory bus, data memory buses, and on-chip instruction conflict cache, the processor can simultaneously fetch four operands (two over each data bus) and one instruction from the conflict cache, in a single cycle.

Core Event Controller (CEC)

The SHARC+ core generates various core interrupts (including arithmetic and circular buffer instruction flow exceptions) and SEC events (debug or monitor and software). The core event controller (CEC) is used to unmask interrupts for core processing (enabled in the IMASK register).

Instruction Conflict Cache

The processors include a 32-entry instruction cache that enables three-bus operation for fetching an instruction and four data values. The cache is selective—only the instructions that require fetches conflict with the PM bus data accesses cache. This cache allows full speed execution of core, looped operations, such as digital filter multiply accumulates, and FFT butterfly processing. The conflict cache serves for on-chip bus conflicts only.

Branch Target Buffer (BTB)/Branch Predictor (BP)

Implementation of a hardware-based branch predictor (BP) and branch target buffer (BTB) reduce branch delay. The program sequencer supports efficient branching using the BTB for conditional and unconditional instructions.

Addressing Spaces

In addition to traditionally supported long word, normal word, extended precision word, and short word addressing aliases, the processors support byte addressing for the data and instruction accesses. The enhanced ISA/VISA provides new instructions for accessing all sizes of data from byte space as well as converting word addresses to byte and byte to word addresses.

Additional Features

The enhanced ISA/VISA of the ADSP-SC57x/ADSP-2157x processors provides a memory barrier instruction for data synchronization, exclusive data access support for multicore data sharing, and exclusive data access to enable multiprocessor programming. To enhance the reliability of the application, L1 data RAMs support parity error detection logic for every byte. Additionally, the processors detect illegal opcodes. Core interrupts flag both errors. Master ports of the core also detect for failed external accesses.

SYSTEM INFRASTRUCTURE

The following sections describe the system infrastructure of the ADSP-SC57x/ADSP-2157x processors.

System L2 Memory

A system L2 SRAM memory of 8 Mb (1 MB) is available to both SHARC+ cores, the ARM Cortex-A5 core, and the system DMA channels (see Table 5). The L2 SRAM block is subdivided into eight banks to support concurrent access to the L2 memory ports. Memory accesses to the L2 memory space are multicycle accesses by both the ARM Cortex-A5 and SHARC+ cores.

The memory space is used for various situations including

- ARM Cortex-A5 to SHARC+ core data sharing and intercore communications
- Accelerator and peripheral sources and destination memory to avoid accessing data in the external memory
- A location for DMA descriptors
- Storage for additional data for either the ARM Cortex-A5 or SHARC+ cores to avoid external memory latencies and reduce external memory bandwidth
- Storage for incoming Ethernet traffic to improve performance
- Storage for data coefficient tables cached by the SHARC+ core

See System Memory Protection Unit (SMPU) section for options in limiting access by specific cores and DMA masters.

The ARM Cortex-A5 core has an L1 instruction and data cache, each of which is 32 kB in size. The core also has an L2 cache controller of 256 kB. When enabling the caches, accesses to all other memory spaces (internal and external) go through the cache.

SHARC+ Core L1 Memory in Multiprocessor Space

The ARM Cortex-A5 core can access the L1 memory of the SHARC+ core. See Table 6 for the L1 memory address in multiprocessor space. The SHARC+ core can access the L1 memory of the other SHARC+ core in the multiprocessor space.

One Time Programmable Memory (OTP)

The processors feature 7 Kb of one time programmable (OTP) memory which is memory map accessible. This memory can be programmed with custom keys and it supports secure boot and secure operation.

I/O Memory Space

Mapped I/Os include SPI2 memory address space (see Table 7).

SYSTEM MEMORY MAP

Table 4. L1 Block 0, Block 1, Block 2, and Block 3 SHARC+® Addressing Memory Map (Private Address Space)

Memory	Long Word (64 Bits)	Extended Precision/ ISA Code (48 Bits)	Normal Word (32 Bits)	Short Word/ VISA Code (16 Bits)	Byte Access (8 Bits)
L1 Block 0 SRAM (1 Mb)	0x00048000–0x0004BFFF	0x00090000–0x00095554	0x00090000–0x00097FFF	0x00120000–0x0012FFFF	0x00240000–0x0025FFFF
L1 Block 1 SRAM (1 Mb)	0x00058000–0x0005BFFF	0x000B0000–0x000B5554	0x000B0000–0x000B7FFF	0x00160000–0x0016FFFF	0x002C0000–0x002DFFFF
L1 Block 2 SRAM (0.5 Mb)	0x00060000–0x00061FFF	0x000C0000–0x000C2AA9	0x000C0000–0x000C3FFF	0x00180000–0x00187FFF	0x00300000–0x0030FFFF
L1 Block 3 SRAM (0.5 Mb)	0x00070000–0x00071FFF	0x000E0000–0x000E2AA9	0x000E0000–0x000E3FFF	0x001C0000–0x001C7FFF	0x00380000–0x0038FFFF

Table 5. L2 Memory Addressing Map

Memory[1]	Byte Address Space ARM Cortex-A5—Data Access and Instruction Fetch SHARC+—Data Access	Normal Word Address Space SHARC+ Data Access	VISA Address Space SHARC+ Instruction Fetch	ISA Address Space SHARC+ Instruction Fetch
L2 Boot ROM0[2]	ARM: 0x00000000–0x00007FFF SHARC/DMA: 0x20100000–0x20107FFF	0x08040000–0x08041FFF	0x00B20000–0x00B23FFF	0x00580000–0x00581555
L2 RAM (8 Mb)	0x20000000–0x200FFFFF	0x08000000–0x0803FFFF	0x00B80000–0x00BFFFFF	0x005C0000–0x005EAAAA
L2 Boot ROM1	0x20108000–0x2010FFFF	0x08042000–0x08043FFF	0x00B00000–0x00B03FFF	0x00500000–0x00501555
L2 Boot ROM2[3]	0x20110000–0x20117FFF	0x08044000–0x08045FFF	0x00B40000–0x00B43FFF	0x00540000–0x00541555

[1] All L2 RAM blocks are subdivided into eight banks.
[2] For ADSP-SC57x products, the L2 Boot ROM0 byte address space is 0x00000000–0x00007FFF.
[3] L2 Boot ROM address for ADSP-2157x products.

Table 6. SHARC+® L1 Memory in Multiprocessor Space

		Memory Block	Byte Address Space ARM Cortex-A5 and SHARC+	Normal Word Address Space SHARC+
L1 memory of SHARC1 in multiprocessor space	Address via Slave1 Port	Block 0	0x28240000–0x2825FFFF	0x0A090000–0x0A097FFF
		Block 1	0x282C0000–0x282DFFFF	0x0A0B0000–0x0A0B7FFF
		Block 2	0x28300000–0x2830FFFF	0x0A0C0000–0x0A0C3FFF
		Block 3	0x28380000–0x2838FFFF	0x0A0E0000–0x0A0E3FFF
L1 memory of SHARC2 in multiprocessor space	Address via Slave1 Port	Block 0	0x28A40000–0x28A5FFFF	0x0A290000–0x0A297FFF
		Block 1	0x28AC0000–0x28ADFFFF	0x0A2B0000–0x0A2B7FFF
		Block 2	0x28B00000–0x28B0FFFF	0x0A2C0000–0x0A2C3FFF
		Block 3	0x28B80000–0x28B8FFFF	0x0A2E0000–0x0A2E3FFF

Table 7. Memory Map of Mapped I/Os[1]

	Byte Address Space ARM Cortex-A5—Data Access and Instruction Fetch SHARC+—Data Access	Normal Word Address Space SHARC+ Data Access	VISA Address Space SHARC+ Instruction Fetch	ISA Address Space SHARC+ Instruction Fetch
SPI2 Memory (512 MB)	0x60000000–0x600FFFFF	0x04000000–0x07FFFFFF	0x00F80000–0x00FFFFFF	0x00780000–0x007FFFFF
	0x60100000–0x602FFFFF		Not applicable	
	0x60300000–0x6FFFFFFF		Not applicable	Not applicable
	0x70000000–0x7FFFFFFF	Not applicable	Not applicable	Not applicable

[1] The ARM Cortex-A5 can access the entire byte address space. The SHARC+ VISA/ISA address space for instruction fetch and the normal word address space for data access do not cover the entire byte address space.

The USB clock is provided through a dedicated external crystal or crystal oscillator.

The USB OTG dual-role device controller includes a phase-locked loop (PLL) with programmable multipliers to generate the necessary internal clocking frequency for the USB.

Media Local Bus (MediaLB)

The automotive model has a Microchip MediaLB (MLB) slave interface that allows the processors to function as a media local bus device. It includes support for both 3-pin and 6-pin media local bus protocols. The MLB 3-pin configuration supports speeds up to 1024 × FS. The MLB 6-pin configuration supports speed of 2048 × FS. The MLB also supports up to 64 logical channels with up to 468 bytes of data per MLB frame.

The MLB interface supports MOST25, MOST50, and MOST150 data rates and operates in slave mode only.

2-Wire Controller Interface (TWI)

The processors include three 2-wire interface (TWI) modules that provide a simple exchange method of control data between multiple devices. The TWI module is compatible with the widely used I^2C bus standard. The TWI module offers the capabilities of simultaneous master and slave operation and support for both 7-bit addressing and multimedia data arbitration. The TWI interface utilizes two pins for transferring clock (TWI_SCL) and data (TWI_SDA) and supports the protocol at speeds up to 400 kb/sec. The TWI interface pins are compatible with 5 V logic levels.

Additionally, the TWI module is fully compatible with serial camera control bus (SCCB) functionality for easier control of various CMOS camera sensor devices.

General-Purpose I/O (GPIO)

Each general-purpose port pin can be individually controlled by manipulating the port control, status, and interrupt registers:

- GPIO direction control register specifies the direction of each individual GPIO pin as input or output.
- GPIO control and status registers have a write one to modify mechanism that allows any combination of individual GPIO pins to be modified in a single instruction, without affecting the level of any other GPIO pins.
- GPIO interrupt mask registers allow each individual GPIO pin to function as an interrupt to the processors. GPIO pins defined as inputs can be configured to generate hardware interrupts, while output pins can be triggered by software interrupts.
- GPIO interrupt sensitivity registers specify whether individual pins are level or edge sensitive and specify, if edge sensitive, whether the rising edge or both the rising and falling edges of the signal are significant.

Pin Interrupts

Every port pin on the processors can request interrupts in either an edge sensitive or a level sensitive manner with programmable polarity. Interrupt functionality is decoupled from GPIO operation. Five system level interrupt channels (PINT0–PINT4) are reserved for this purpose. Each of these interrupt channels can manage up to 32 interrupt pins. The assignment from pin to interrupt is not performed on a pin by pin basis. Rather, groups of eight pins (half ports) can be flexibly assigned to interrupt channels.

Every pin interrupt channel features a special set of 32-bit memory-mapped registers that enable half-port assignment and interrupt management. This includes masking, identification, and clearing of requests. These registers also enable access to the respective pin states and use of the interrupt latches, regardless of whether the interrupt is masked or not. Most control registers feature multiple MMR address entries to write one to set or write one to clear them individually.

Mobile Storage Interface (MSI)

The mobile storage interface (MSI) controller acts as the host interface for multimedia cards (MMC), secure digital memory cards (SD), and secure digital input/output cards (SDIO). The MSI controller has the following features:

- Support for a single MMC, SD memory, and SDIO card
- Support for 1-bit and 4-bit SD modes
- Support for 1-bit, 4-bit, and 8-bit MMC modes
- Support for eMMC 4.3 embedded NAND flash devices
- An 11-signal external interface with clock, command, optional interrupt, and up to eight data lines
- Integrated DMA controller
- Card interface clock generation in the clock distribution unit (CDU)
- SDIO interrupt and read wait features

SYSTEM ACCELERATION

The following sections describe the system acceleration blocks of the ADSP-SC57x/ADSP-2157x processors.

Finite Impulse Response (FIR) Accelerator

The finite impulse response (FIR) accelerator consists of a 1024 word coefficient memory, a 1024 word deep delay line for the data, and four MAC units. A controller manages the accelerator. The FIR accelerator runs at the peripheral clock frequency. The FIR accelerator can access all memory spaces and can run concurrently with the other accelerators on the processor.

Infinite Impulse Response (IIR) Accelerator

The infinite impulse response (IIR) accelerator consists of a 1440 word coefficient memory for storage of biquad coefficients, a data memory for storing the intermediate data, and one MAC unit. A controller manages the accelerator. The IIR accelerator runs at the peripheral clock frequency. The IIR accelerator can access all memory spaces and run concurrently with the other accelerators on the processor.

Table 12. ADSP-SC57x/ADSP-2157x 400-Ball CSP_BGA Signal Descriptions (Continued)

Signal Name	Description	Port	Pin Name
SPI2_SEL2	SPI2 Slave Select Output 2	F	PF_10
SPI2_SEL3	SPI2 Slave Select Output 3	C	PC_00
SPI2_SEL4	SPI2 Slave Select Output 4	D	PD_08
SPI2_SEL5	SPI2 Slave Select Output 5	A	PA_15
SPI2_SEL6	SPI2 Slave Select Output n	A	PA_10
SPI2_SEL7	SPI2 Slave Select Output n	B	PB_07
SPI2_SS	SPI2 Slave Select Input	B	PB_15
SYS_BMODE0	Boot Mode Control n	Not Muxed	SYS_BMODE0
SYS_BMODE1	Boot Mode Control n	Not Muxed	SYS_BMODE1
SYS_BMODE2	Boot Mode Control n	Not Muxed	SYS_BMODE2
SYS_CLKIN0	Clock/Crystal Input	Not Muxed	SYS_CLKIN0
SYS_CLKIN1	Clock/Crystal Input	Not Muxed	SYS_CLKIN1
SYS_CLKOUT	Processor Clock Output	Not Muxed	SYS_CLKOUT
SYS_FAULT	Active-High Fault Output	Not Muxed	SYS_FAULT
SYS_FAULT	Active-Low Fault Output	Not Muxed	SYS_FAULT
SYS_HWRST	Processor Hardware Reset Control	Not Muxed	SYS_HWRST
SYS_RESOUT	Reset Output	Not Muxed	SYS_RESOUT
SYS_XTAL0	Crystal Output	Not Muxed	SYS_XTAL0
SYS_XTAL1	Crystal Output	Not Muxed	SYS_XTAL1
TM0_ACI0	TIMER0 Alternate Capture Input 0	F	PF_09
TM0_ACI1	TIMER0 Alternate Capture Input 1	F	PF_11
TM0_ACI2	TIMER0 Alternate Capture Input 2	C	PC_12
TM0_ACI3	TIMER0 Alternate Capture Input 3	C	PC_14
TM0_ACI4	TIMER0 Alternate Capture Input 4	C	PC_13
TM0_ACI5	TIMER0 Alternate Capture Input 5	Not Applicable	DAI0_PIN04[1]
TM0_ACI6	TIMER0 Alternate Capture Input 6	Not Applicable	DAI0_PIN19[1]
TM0_ACI7	TIMER0 Alternate Capture Input 7	Not Applicable	CNT0_TO
TM0_ACLK0	TIMER0 Alternate Clock 0	Not Applicable	SYS_CLKIN1
TM0_ACLK1	TIMER0 Alternate Clock 1	F	PF_06
TM0_ACLK2	TIMER0 Alternate Clock 2	C	PC_01
TM0_ACLK3	TIMER0 Alternate Clock 3	D	PD_09
TM0_ACLK4	TIMER0 Alternate Clock 4	E	PE_02
TM0_ACLK5	TIMER0 Alternate Clock 5	Not Applicable	DAI0_PIN03[1]
TM0_ACLK6	TIMER0 Alternate Clock 6	Not Applicable	DAI0_PIN20[1]
TM0_ACLK7	TIMER0 Alternate Clock 7	Not Applicable	SYS_CLKIN0
TM0_CLK	TIMER0 Clock	C	PC_03
TM0_TMR0	TIMER0 Timer 0	E	PE_12
TM0_TMR1	TIMER0 Timer 1	F	PF_05
TM0_TMR2	TIMER0 Timer 2	F	PF_07
TM0_TMR3	TIMER0 Timer 3	B	PB_01
TM0_TMR4	TIMER0 Timer 4	B	PB_03
TM0_TMR5	TIMER0 Timer 5	C	PC_15
TM0_TMR6	TIMER0 Timer 6	E	PE_14
TM0_TMR7	TIMER0 Timer 7	D	PD_07
TRACE0_CLK	TRACE0 Trace Clock	F	PF_06
TRACE0_D00	TRACE0 Trace Data 0	F	PF_00
TRACE0_D01	TRACE0 Trace Data 1	F	PF_01
TRACE0_D02	TRACE0 Trace Data 2	F	PF_02

GPIO MULTIPLEXING FOR 400-BALL CSP_BGA PACKAGE

Table 13 through Table 18 identify the pin functions that are multiplexed on the GPIO pins of the 400-ball CSP_BGA package.

Table 13. Signal Multiplexing for Port A

Signal Name	Multiplexed Function 0	Multiplexed Function 1	Multiplexed Function 2	Multiplexed Function 3	Multiplexed Function Input Tap
PA_00					
PA_01					
PA_02					
PA_03					
PA_04					
PA_05					
PA_06					
PA_07					
PA_08					
PA_09	ETH0_PTPPPS0	LP1_D6	$\overline{\text{SPI0\_SEL4}}$		
PA_10	ETH0_MDIO	$\overline{\text{UART2\_RTS}}$	$\overline{\text{SPI2\_SEL6}}$		
PA_11	ETH0_MDC	$\overline{\text{UART2\_CTS}}$			
PA_12	ETH0_RXD1				
PA_13	ETH0_RXD0				
PA_14	ETH0_RXD2	ACM0_A3	$\overline{\text{SPI1\_SEL4}}$		
PA_15	ETH0_RXD3	ACM0_T0	$\overline{\text{SPI2\_SEL5}}$		

Table 14. Signal Multiplexing for Port B

Signal Name	Multiplexed Function 0	Multiplexed Function 1	Multiplexed Function 2	Multiplexed Function 3	Multiplexed Function Input Tap
PB_00	ETH0_RXCLK_REFCLK	C2_FLG0			
PB_01	ETH0_CRS	ACM0_A4	LP1_ACK	TM0_TMR3	
PB_02	ETH0_RXCTL_RXDV		$\overline{\text{SPI1\_SEL5}}$		
PB_03	ETH0_RXERR	MLB0_CLKOUT	LP1_CLK	TM0_TMR4	
PB_04	ETH0_TXCLK	MLB0_DAT			
PB_05	ETH0_TXD3	MLB0_SIG			
PB_06	ETH0_TXD2	MLB0_CLK			
PB_07	ETH0_TXD0		$\overline{\text{SPI2\_SEL7}}$		
PB_08	ETH0_TXD1				
PB_09	ETH0_TXCTL_TXEN				
PB_10	SPI2_MISO				
PB_11	SPI2_MOSI				
PB_12	SPI2_D2				
PB_13	SPI2_D3				
PB_14	SPI2_CLK				
PB_15	$\overline{\text{SPI2\_SEL1}}$				$\overline{\text{SPI2\_SS}}$

GPIO MULTIPLEXING FOR 176-LEAD LQFP PACKAGE

Table 21 through Table 24 identify the pin functions that are multiplexed on the GPIO pins of the 176-lead LQFP package.

Table 21. Signal Multiplexing for Port A

Signal Name	Multiplexed Function 0	Multiplexed Function 1	Multiplexed Function 2	Multiplexed Function 3	Multiplexed Function Input Tap
PA_00	TRACE0_CLK				TM0_ACLK1
PA_01	TRACE0_D00				
PA_02	TRACE0_D01				
PA_03	TRACE0_D02				
PA_04	TRACE0_D03				
PA_05	UART0_TX				
PA_06	UART0_RX				TM0_ACI0
PA_07	UART1_TX	SPI2_SEL2			
PA_08	UART1_RX	ACM0_A0	SPI1_SEL3		TM0_ACI1
PA_09	ETH0_PTPPPS0	LP1_D6	SPI0_SEL4		
PA_10	ETH0_MDIO	UART2_RTS	SPI2_SEL6		
PA_11	ETH0_MDC	UART2_CTS			
PA_12	ETH0_RXD1				
PA_13	ETH0_RXD0				
PA_14	ETH0_RXD2	ACM0_A3	SPI1_SEL4		
PA_15	ETH0_RXD3	ACM0_T0	SPI2_SEL5		

Table 22. Signal Multiplexing for Port B

Signal Name	Multiplexed Function 0	Multiplexed Function 1	Multiplexed Function 2	Multiplexed Function 3	Multiplexed Function Input Tap
PB_00	ETH0_RXCLK_REFCLK	C2_FLG0			
PB_01	ETH0_CRS	ACM0_A4	LP1_ACK	TM0_TMR3	
PB_02	ETH0_RXCTL_RXDV		SPI1_SEL5		
PB_03	ETH0_RXERR	MLB0_CLKOUT	LP1_CLK	TM0_TMR4	
PB_04	ETH0_TXCLK	MLB0_DAT			
PB_05	ETH0_TXD3	MLB0_SIG			
PB_06	ETH0_TXD2	MLB0_CLK			
PB_07	ETH0_TXD0		SPI2_SEL7		
PB_08	ETH0_TXD1				
PB_09	ETH0_TXCTL_TXEN				
PB_10	SPI2_MISO				
PB_11	SPI2_MOSI				
PB_12	SPI2_D2				
PB_13	SPI2_D3				
PB_14	SPI2_CLK				
PB_15	SPI2_SEL1				SPI2_SS

ADSP-SC57x/ADSP-2157x DESIGNER QUICK REFERENCE

Table 25 provides a quick reference summary of pin related information for circuit board design. The columns in this table provide the following information:

- The signal name column includes the signal name for every pin and the GPIO multiplexed pin function, where applicable.
- The type column identifies the I/O type or supply type of the pin. The abbreviations used in this column are analog (a), supply (s), ground (g) and Input, Output, and InOut.
- The driver type column identifies the driver type used by the corresponding pin. The driver types are defined in the Output Drive Currents section of this data sheet.
- The internal termination column specifies the termination present after the processor is powered up (both during reset and after reset).
- The reset drive column specifies the active drive on the signal when the processor is in the reset state.
- The power domain column specifies the power supply domain in which the signal resides.
- The description and notes column identifies any special requirements or characteristics for a signal. These recommendations apply whether or not the hardware block associated with the signal is featured on the product. If no special requirements are listed, the signal can be left unconnected if it is not used. For multiplexed GPIO pins, this column identifies the functions available on the pin.

Table 25. ADSP-SC57x/ADSP-2157x Designer Quick Reference

Signal Name	Type	Driver Type	Internal Termination	Reset Drive	Power Domain	Description and Notes
DAI0_PIN01	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 1 Notes: See note[2]
DAI0_PIN02	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 2 Notes: See note[2]
DAI0_PIN03	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 3 Notes: See note[2]
DAI0_PIN04	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 4 Notes: See note[2]
DAI0_PIN05	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 5 Notes: See note[2]
DAI0_PIN06	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 6 Notes: See note[2]
DAI0_PIN07	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 7 Notes: See note[2]
DAI0_PIN08	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 8 Notes: See note[2]
DAI0_PIN09	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 9 Notes: See note[2]
DAI0_PIN10	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 10 Notes: See note[2]
DAI0_PIN11	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 11 Notes: See note[2]
DAI0_PIN12	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 12 Notes: See note[2]
DAI0_PIN13	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 13 Notes: See note[2]
DAI0_PIN14	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 14 Notes: See note[2]
DAI0_PIN15	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: DAI0 Pin 15 Notes: See note[2]

Table 25. ADSP-SC57x/ADSP-2157x Designer Quick Reference (Continued)

Signal Name	Type	Driver Type	Internal Termination	Reset Drive	Power Domain	Description and Notes
DMC0_LDQS	InOut	C	none	none	VDD_DMC	Desc: DMC0 Data Strobe for Lower Byte (complement) Notes: No notes
DMC0_ODT	Output	B	none	L	VDD_DMC	Desc: DMC0 On-die termination Notes: No notes
DMC0_RAS	Output	B	none	L	VDD_DMC	Desc: DMC0 Row Address Strobe Notes: No notes
DMC0_RESET	Output	B	none	L	VDD_DMC	Desc: DMC0 Reset (DDR3 only) Notes: No notes
DMC0_RZQ	a	B	none	none	VDD_DMC	Desc: DMC0 External calibration resistor connection Notes: Applicable for DDR2 and DDR3 only. Pull down using a 34 Ohm resistor.
DMC0_UDM	Output	B	none	L	VDD_DMC	Desc: DMC0 Data Mask for Upper Byte Notes: No notes
DMC0_UDQS	InOut	C	none	none	VDD_DMC	Desc: DMC0 Data Strobe for Upper Byte Notes: External weak pull-down required in LPDDR mode
DMC0_UDQS	InOut	C	none	none	VDD_DMC	Desc: DMC0 Data Strobe for Upper Byte (complement) Notes: No notes
DMC0_VREF	a		none	none	VDD_DMC	Desc: DMC0 Voltage Reference Notes: No notes
DMC0_WE	Output	B	none	L	VDD_DMC	Desc: DMC0 Write Enable Notes: No notes
GND	g		none	none		Desc: Ground Notes: No notes
HADC0_VIN0	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 0 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN1	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 1 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN2	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 2 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN3	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 3 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN4	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 4 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN5	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 5 Notes: Connect to GND through a resistor if not used[4]
HADC0_VIN6	a	NA	none	none	VDD_HADC	Desc: HADC0 Analog Input at channel 6 Notes: Connect to GND through a resistor if not used[4]

Table 25. ADSP-SC57x/ADSP-2157x Designer Quick Reference (Continued)

Signal Name	Type	Driver Type	Internal Termination	Reset Drive	Power Domain	Description and Notes
PD_00	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 0 Notes: See note[2]
PD_01	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 1 Notes: See note[2]
PD_02	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 2 Notes: See note[2]
PD_03	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 3 Notes: See note[2]
PD_04	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 4 Notes: See note[2]
PD_05	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 5 Notes: See note[2]
PD_06	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 6 Notes: See note[2]
PD_07	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 7 Notes: See note[2]
PD_08	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 8 Notes: See note[2]
PD_09	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 9 Notes: See note[2]
PD_10	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 10 Notes: See note[2]
PD_11	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 11 Notes: See note[2]
PD_12	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 12 Notes: See note[2]
PD_13	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 13 Notes: See note[2]
PD_14	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 14 Notes: See note[2]
PD_15	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTD Position 15 Notes: See note[2]
PE_00	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 0 Notes: See note[2]
PE_01	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 1 Notes: See note[2]
PE_02	InOut	H	none	none	VDD_EXT	Desc: PORTE Position 2 Notes: Connect to VDD_EXT or GND if not used
PE_03	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 3 Notes: See note[2]
PE_04	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 4 Notes: See note[2]
PE_05	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 5 Notes: See note[2]
PE_06	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 6 Notes: See note[2]
PE_07	InOut	A	Programmable PullUp[1]	none	VDD_EXT	Desc: PORTE Position 7 Notes: See note[2]

DDR2 SDRAM Read Cycle Timing

Table 44 and Figure 11 show DDR2 SDRAM read cycle timing, related to the DMC.

Table 44. DDR2 SDRAM Read Cycle Timing, V_{DD_DMC} Nominal 1.8 V

Parameter		400 MHz[1]		Unit
		Min	Max	
Timing Requirements				
t_{DQSQ}	DMC0_DQS to DMC0_DQ Skew for DMC0_DQS and Associated DMC0_DQxx Signals		0.2	ns
t_{QH}	DMC0_DQxx, DMC0_DQS Output Hold Time From DMC0_DQS	0.8		ns
t_{RPRE}	Read Preamble	0.9		t_{CK}
t_{RPST}	Read Postamble	0.4		t_{CK}

[1] To ensure proper operation of DDR2, all the DDR2 requirements must be strictly followed. See "Interfacing DDR3/DDR2/LPDDR Memory to ADSP-SC5xx/215xx Processors" (EE-387).

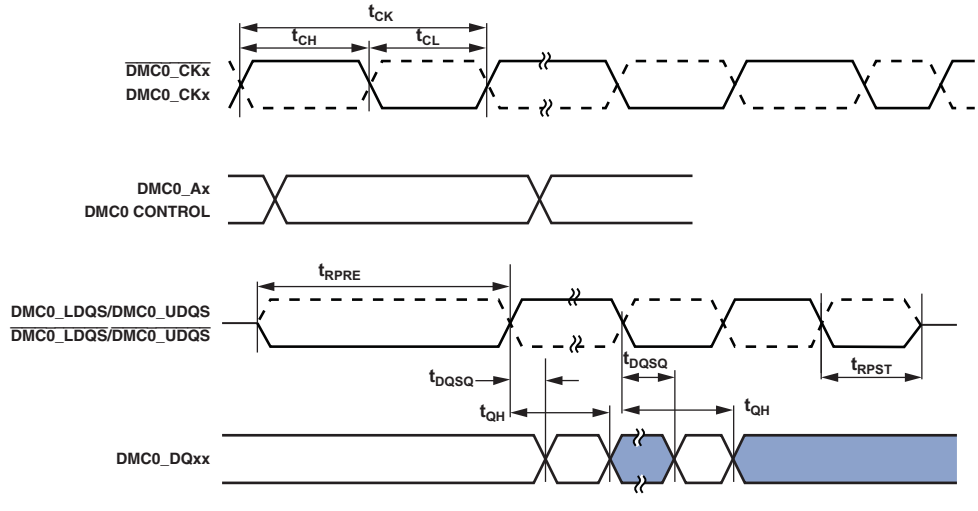

Figure 11. DDR2 SDRAM Controller Input AC Timing

DDR3 SDRAM Write Cycle Timing

Table 51 and Figure 18 show mobile DDR3 SDRAM output ac timing, related to the DMC.

Table 51. DDR3 SDRAM Write Cycle Timing, V_{DD_DMC} Nominal 1.5 V

Parameter		450 MHz[1] Min	450 MHz[1] Max	Unit
Switching Characteristics				
t_{DQSS}	DMC0_DQS Latching Rising Transitions to Associated Clock Edges[2]	–0.25	+0.25	t_{CK}
t_{DS}	Last Data Valid to DMC0_DQS Delay (Slew > 1 V/ns)	0.125		ns
t_{DH}	DMC0_DQS to First Data Invalid Delay (Slew > 1 V/ns)	0.150		ns
t_{DSS}	DMC0_DQS Falling Edge to Clock Setup Time	0.2		t_{CK}
t_{DSH}	DMC0_DQS Falling Edge Hold Time From DMC0_CK	0.2		t_{CK}
t_{DQSH}	DMC0_DQS Input High Pulse Width	0.45	0.55	t_{CK}
t_{DQSL}	DMC0_DQS Input Low Pulse Width	0.45	0.55	t_{CK}
t_{WPRE}	Write Preamble	0.9		t_{CK}
t_{WPST}	Write Postamble	0.3		t_{CK}
t_{IPW}	Address and Control Output Pulse Width	0.840		ns
t_{DIPW}	DMC0_DQ and DMC0_DM Output Pulse Width	0.550		ns

[1] To ensure proper operation of the DDR3, all the DDR3 requirements must be strictly followed. See "Interfacing DDR3/DDR2/LPDDR Memory to ADSP-SC5xx/215xx Processors" (EE-387).
[2] Write command to first DMC0_DQS delay = WL × t_{CK} + t_{DQSS}.

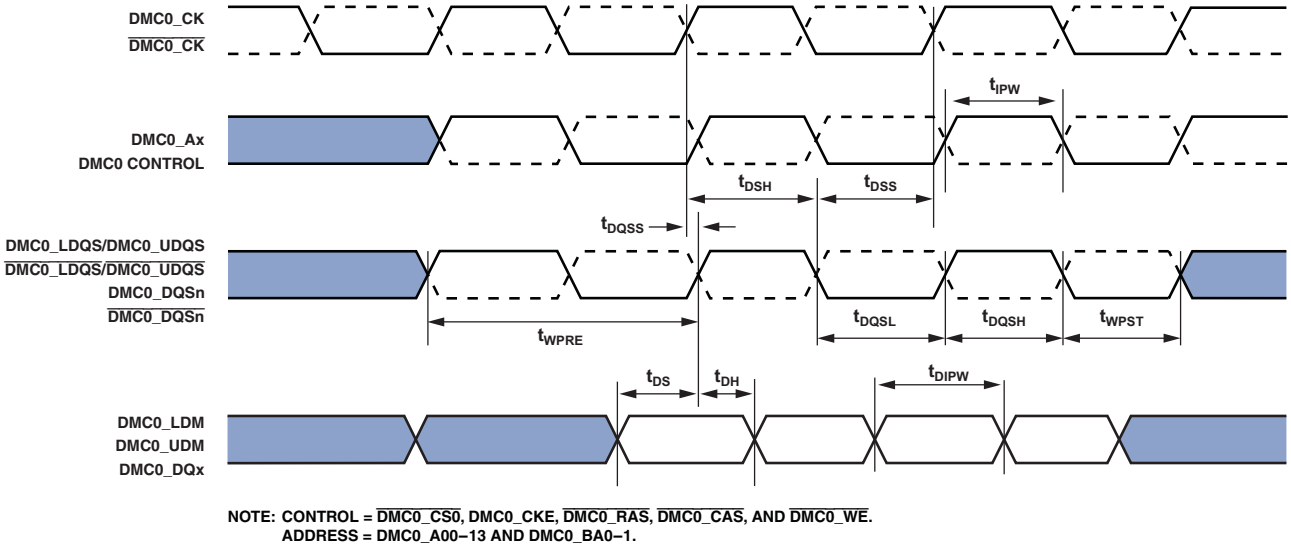

Figure 18. DDR3 SDRAM Controller Output AC Timing

Enhanced Parallel Peripheral Interface (EPPI) Timing

Table 52 and Table 53 and Figure 19 through Figure 27 describe enhanced parallel peripheral interface (EPPI) timing operations. In Figure 19 through Figure 27, POLC[1:0] represents the setting of the EPPI_CTL register, which sets the sampling/driving edges of the EPPI clock.

When internally generated, the programmed PPI clock ($f_{PCLKPROG}$) frequency in megahertz is set by the following equation where VALUE is a field in the EPPI_CLKDIV register that can be set from 0 to 65535:

$$f_{PCLKPROG} = \frac{f_{SCLK0}}{(VALUE + 1)}$$

$$t_{PCLKPROG} = \frac{1}{f_{PCLKPROG}}$$

When externally generated, the EPPI_CLK is called $f_{PCLKEXT}$:

$$t_{PCLKEXT} = \frac{1}{f_{PCLKEXT}}$$

Table 52. Enhanced Parallel Peripheral Interface (EPPI)—Internal Clock

Parameter		Min	Max	Unit
Timing Requirements				
t_{SFSPI}	External FS Setup Before EPPI_CLK	6.5		ns
t_{HFSPI}	External FS Hold After EPPI_CLK	0		ns
t_{SDRPI}	Receive Data Setup Before EPPI_CLK	6.5		ns
t_{HDRPI}	Receive Data Hold After EPPI_CLK	0		ns
t_{SFS3GI}	External FS3 Input Setup Before EPPI_CLK Fall Edge in Clock Gating Mode	14		ns
t_{HFS3GI}	External FS3 Input Hold Before EPPI_CLK Fall Edge in Clock Gating Mode	0		ns
Switching Characteristics				
t_{PCLKW}	EPPI_CLK Width[1]	$0.5 \times t_{PCLKPROG} - 1.5$		ns
t_{PCLK}	EPPI_CLK Period[1]	$t_{PCLKPROG} - 1.5$		ns
t_{DFSPI}	Internal FS Delay After EPPI_CLK		3.6	ns
t_{HOFSPI}	Internal FS Hold After EPPI_CLK	–0.72		ns
t_{DDTPI}	Transmit Data Delay After EPPI_CLK		3.5	ns
t_{HDTPI}	Transmit Data Hold After EPPI_CLK	–0.5		ns

[1] See Table 27 for details on the minimum period that can be programmed for $t_{PCLKPROG}$.

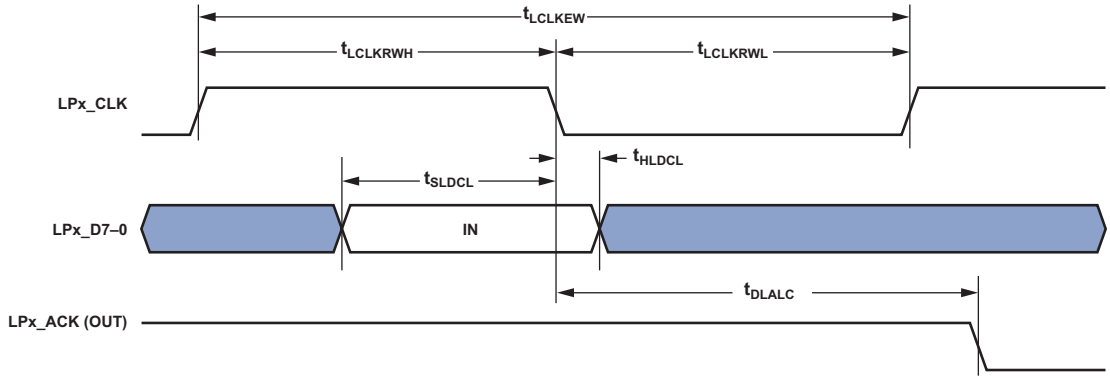

Figure 28. LPs—Receive

Table 81. 10/100 EMAC Timing—RMII Receive Signal

Parameter[1]		Min	Max	Unit
Timing Requirements				
$t_{REFCLKF}$	ETH0_RXCLK_REFCLK Frequency (f_{SCLK0} = SCLK0 Frequency)	None	50 + 1%	MHz
$t_{REFCLKW}$	ETH0_RXCLK_REFCLK Width ($t_{REFCLKF}$ = ETH0_RXCLK_REFCLK Period)	$t_{REFCLK} \times 35\%$	$t_{REFCLK} \times 65\%$	ns
$t_{REFCLKIS}$	Rx Input Valid to RMII ETH0_RXCLK_REFCLK Rising Edge (Data In Setup)	1.75		ns
$t_{REFCLKIH}$	RMII ETH0_RXCLK_REFCLK Rising Edge to Rx Input Invalid (Data In Hold)	1.6		ns

[1] RMII inputs synchronous to RMII ETH0_RXCLK_REFCLK are ETH0_RXD1–0, RMII ETH0_RXCTL_RXDV, and ETH0_RXERR.

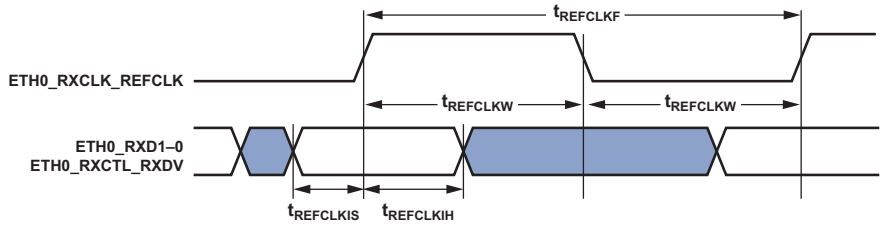

Figure 51. 10/100 EMAC Controller Timing—RMII Receive Signal

Table 82. 10/100 EMAC Timing—RMII Transmit Signal

Parameter[1]		Min	Max	Unit
Switching Characteristics				
$t_{REFCLKOV}$	RMII ETH0_RXCLK_REFCLK Rising Edge to Transmit Output Valid (Data Out Valid)		11.9	ns
$t_{REFCLKOH}$	RMII ETH0_RXCLK_REFCLK Rising Edge to Transmit Output Invalid (Data Out Hold)	2		ns

[1] RMII outputs synchronous to RMII ETH0_RXCLK_REFCLK are ETH0_TXD1–0.

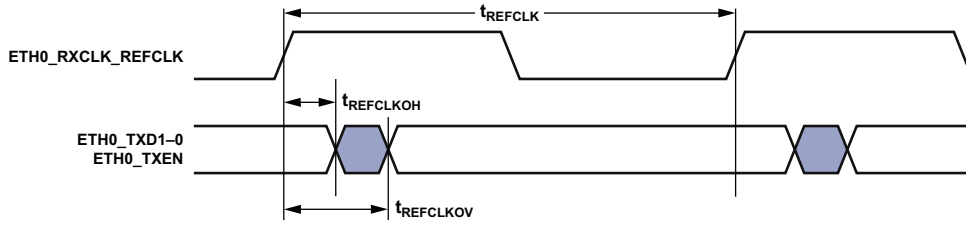

Figure 52. 10/100 EMAC Controller Timing—RMII Transmit Signal

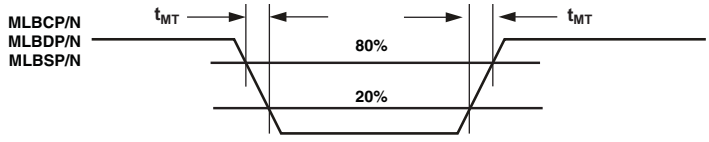

Figure 61. MLB 6-Pin Transition Time

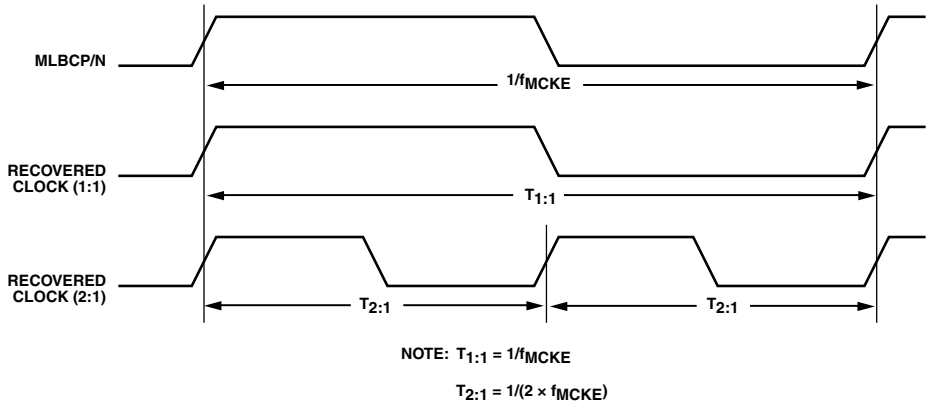

Figure 62. MLB 6-Pin Clock Definitions

Program Trace Macrocell (PTM) Timing

Table 94 and Figure 66 provide I/O timing related to the PTM.

Table 94. Trace Timing

Parameter		Min	Max	Unit
Switching Characteristics				
t_{DTRD}	TRACE Data Delay From Trace Clock Maximum		$0.5 \times t_{SCLK0} + 4$	ns
t_{HTRD}	TRACE Data Hold From Trace Clock Minimum	$0.5 \times t_{SCLK0} - 2.2$		ns
t_{PTRCK}	TRACE Clock Period Minimum	$2 \times t_{SCLK0} - 1$		ns

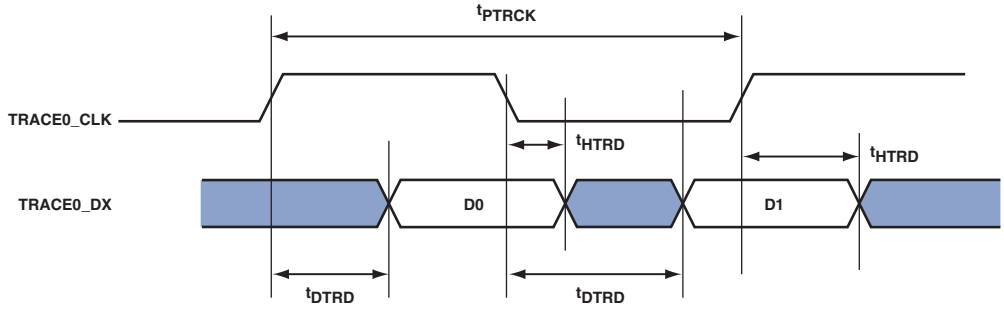

Figure 66. Trace Timing

Debug Interface (JTAG Emulation Port) Timing

Table 95 and Figure 67 provide I/O timing related to the debug interface (JTAG Emulator Port).

Table 95. JTAG Emulation Port Timing

Parameter		Min	Max	Unit
Timing Requirements				
t_{TCK}	JTG_TCK Period	20		ns
t_{STAP}	JTG_TDI, JTG_TMS Setup Before JTG_TCK High	4		ns
t_{HTAP}	JTG_TDI, JTG_TMS Hold After JTG_TCK High	4		ns
t_{SSYS}	System Inputs Setup Before JTG_TCK High[1]	12		ns
t_{HSYS}	System Inputs Hold After JTG_TCK High[1]	5		ns
t_{TRSTW}	$\overline{\text{JTG\_TRST}}$ Pulse Width (measured in JTG_TCK cycles)[2]	4		T_{CK}
Switching Characteristics				
t_{DTDO}	JTG_TDO Delay From JTG_TCK Low		13.5	ns
t_{DSYS}	System Outputs Delay After JTG_TCK Low[3]		17	ns

[1] System Inputs = MLB0_CLKP, MLB0_DATP, MLB0_SIGP, DAI0_PIN20-01, DMC0_A15-0, DMC0_DQ15-0, $\overline{\text{DMC0\_RESET}}$, PA_15-0, PB_15-0, PC_15-0, PD_15-0, PE_15-0, PF_11-0, SYS_BMODE2-0, SYS_FAULT, $\overline{\text{SYS\_FAULT}}$, $\overline{\text{SYS\_RESOUT}}$, TWI2-0_SCL, TWI2-0_SDA2.

[2] 50 MHz maximum.

[3] System Outputs = DMC0_A15-0, DMC0_BA2-0, $\overline{\text{DMC0\_CAS}}$, DMC0_CK, DMC0_CKE, $\overline{\text{DMC0\_CS0}}$, DMC0_DQ15-0, DMC0_LDM, DMC0_LDQS, DMC0_ODT, $\overline{\text{DMC0\_RAS}}$, $\overline{\text{DMC0\_RESET}}$, DMC0_UDM, DMC0_UDQS, $\overline{\text{DMC0\_WE}}$, MLB0_DATP, MLB0_SIGP, PA_15-0, PB_15-0, PC_15-0, PD_15-0, PE_15-0, PF_11-0, SYS_BMODE2-0, SYS_CLKOUT, SYS_FAULT, $\overline{\text{SYS\_FAULT}}$, $\overline{\text{SYS\_RESOUT}}$.

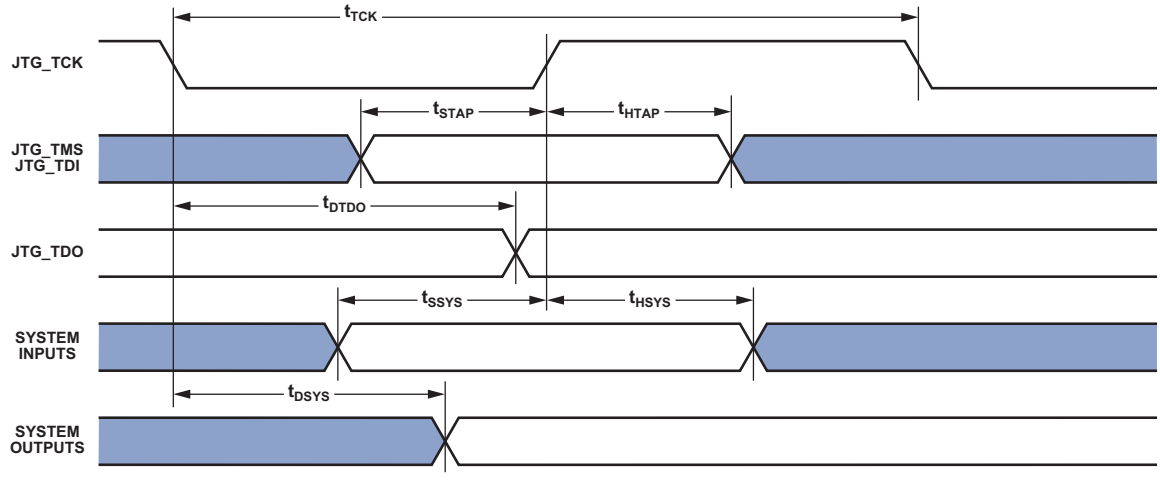

Figure 67. JTAG Port Timing

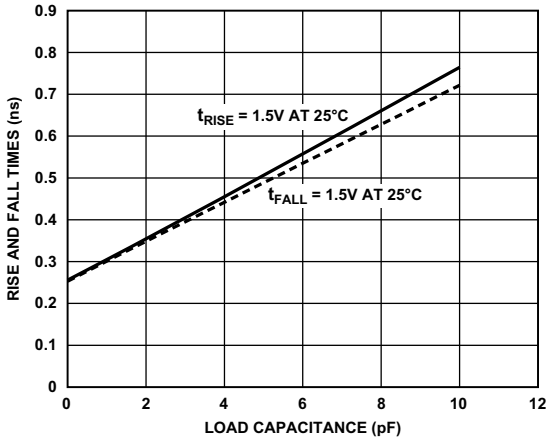

Figure 88. Driver Type B and Driver Type C Typical Rise and Fall Times (10% to 90%) vs. Load Capacitance (V_{DD_DMC} = 1.5 V) for DDR3

ENVIRONMENTAL CONDITIONS

To determine the junction temperature on the application PCB, use the following equation:

$$T_J = T_{CASE} + (\Psi_{JT} \times P_D)$$

where:
T_J = junction temperature (°C).
T_{CASE} = case temperature (°C) measured at the top center of the package.
Ψ_{JT} = from Table 96 and Table 97.
P_D = power dissipation (see the Total Internal Power Dissipation section for the method to calculate P_D).

Values of θ_{JA} are provided for package comparison and PCB design considerations. θ_{JA} can be used for a first order approximation of T_J by the following equation:

$$T_J = T_A + (\theta_{JA} \times P_D)$$

where T_A = ambient temperature (°C).

Values of θ_{JC} are provided for package comparison and PCB design considerations when an external heat sink is required.

In Table 96 and Table 97, airflow measurements comply with JEDEC standards JESD51-2 and JESD51-6. The junction to case measurement complies with MIL-STD-883 (Method 1012.1). All measurements use a 6 layer PCB with 101.6 mm × 152.4 mm dimensions.

Table 96. Thermal Characteristics for 400 CSP_BGA

Parameter	Conditions	Typical	Unit
θ_{JA}	0 linear m/s air flow	14.24	°C/W
θ_{JA}	1 linear m/s air flow	12.61	°C/W
θ_{JA}	2 linear m/s air flow	12.09	°C/W
θ_{JC}		5.71	°C/W
Ψ_{JT}	0 linear m/s air flow	0.08	°C/W
Ψ_{JT}	1 linear m/s air flow	0.14	°C/W
Ψ_{JT}	2 linear m/s air flow	0.17	°C/W

Table 97. Thermal Characteristics for 176 LQFP_EP

Parameter	Conditions	Typical	Unit
θ_{JA}	0 linear m/s air flow	11.95	°C/W
θ_{JA}	1 linear m/s air flow	10.43	°C/W
θ_{JA}	2 linear m/s air flow	9.98	°C/W
θ_{JC}		11.10	°C/W
Ψ_{JT}	0 linear m/s air flow	0.15	°C/W
Ψ_{JT}	1 linear m/s air flow	0.24	°C/W
Ψ_{JT}	2 linear m/s air flow	0.29	°C/W

ADSP-SC57x/ADSP-2157x 400-BALL BGA BALL ASSIGNMENTS

The ADSP-SC57x/ADSP-2157x 400-Ball BGA Ball Assignments (Numerical by Ball Number) table lists the 400-ball BGA package by ball number.

The ADSP-SC57x/ADSP-2157x 400-Ball BGA Ball Assignments (Alphabetical by Pin Name) table lists the 400-ball BGA package by pin name.

ADSP-SC57x/ADSP-2157x 400-BALL BGA BALL ASSIGNMENTS (NUMERICAL BY BALL NUMBER)

Ball No.	Pin Name	Ball No.	Pin Name	Ball No.	Pin Name	Ball No.	Pin Name
A01	GND	C02	PC_13	E03	PE_03	G04	VDD_EXT
A02	PA_10	C03	GND	E04	PE_02	G05	VDD_INT
A03	PA_09	C04	PA_12	E05	GND	G06	GND
A04	PA_11	C05	PA_14	E06	PB_00	G07	GND
A05	PE_07	C06	PB_03	E07	VDD_EXT	G08	GND
A06	MLB0_CLKN	C07	PB_02	E08	VDD_EXT	G09	GND
A07	MLB0_CLKP	C08	PE_10	E09	VDD_EXT	G10	GND
A08	MLB0_SIGN	C09	PB_06	E10	VDD_EXT	G11	GND
A09	GND	C10	PB_05	E11	VDD_EXT	G12	GND
A10	SYS_XTAL0	C11	$\overline{\text{SYS\_HWRST}}$	E12	VDD_EXT	G13	GND
A11	SYS_CLKIN0	C12	USB0_ID	E13	VDD_USB	G14	GND
A12	GND	C13	USB0_CLKIN	E14	JTG_TCK	G15	GND
A13	SYS_XTAL1	C14	PB_12	E15	PE_15	G16	VDD_INT
A14	SYS_CLKIN1	C15	PB_13	E16	GND	G17	PB_15
A15	GND	C16	JTG_TDI	E17	VDD_EXT	G18	DAI0_PIN08
A16	USB0_DP	C17	PE_14	E18	PF_04	G19	DAI0_PIN10
A17	USB0_DM	C18	GND	E19	DAI0_PIN07	G20	DAI0_PIN09
A18	PF_03	C19	PF_08	E20	DAI0_PIN03	H01	PE_01
A19	PF_05	C20	PF_11	F01	PC_02	H02	PC_09
A20	GND	D01	PC_06	F02	PC_03	H03	PC_15
B01	PC_12	D02	PC_08	F03	PC_04	H04	VDD_EXT
B02	GND	D03	PE_04	F04	PE_06	H05	VDD_INT
B03	PA_13	D04	GND	F05	VDD_INT	H06	GND
B04	PA_15	D05	PE_08	F06	GND	H07	GND
B05	PB_01	D06	PE_11	F07	VDD_INT	H08	GND
B06	PB_04	D07	PE_09	F08	VDD_INT	H09	GND
B07	MLB0_DATN	D08	PB_08	F09	VDD_INT	H10	GND
B08	MLB0_DATP	D09	PB_07	F10	VDD_INT	H11	GND
B09	MLB0_SIGP	D10	PB_09	F11	VDD_INT	H12	GND
B10	$\overline{\text{JTG\_TRST}}$	D11	SYS_CLKOUT	F12	VDD_INT	H13	GND
B11	USB0_VBUS	D12	PB_11	F13	VDD_INT	H14	GND
B12	USB0_XTAL	D13	USB0_VBC	F14	VDD_INT	H15	GND
B13	PB_10	D14	PB_14	F15	GND	H16	VDD_INT
B14	JTG_TDO	D15	PE_13	F16	VDD_INT	H17	VDD_EXT
B15	JTG_TMS	D16	PE_12	F17	PF_02	H18	DAI0_PIN05
B16	PF_00	D17	GND	F18	PF_09	H19	DAI0_PIN14
B17	PF_01	D18	PF_10	F19	DAI0_PIN02	H20	DAI0_PIN11
B18	PF_06	D19	DAI0_PIN01	F20	DAI0_PIN06	J01	PE_00
B19	GND	D20	DAI0_PIN04	G01	PC_00	J02	PC_07
B20	PF_07	E01	PC_05	G02	PC_14	J03	PC_10
C01	PC_11	E02	PE_05	G03	PC_01	J04	VDD_EXT

Lead No.	Pin Name
161	PB_08
162	PB_07
163	VDD_INT
164	VDD_EXT
165	PB_06
166	PB_05
167	VDD_EXT
168	PB_04
169	PB_03
170	VDD_INT
171	VDD_EXT
172	PB_02
173	PB_01
174	PB_00
175	VDD_INT
176	GND
177[1]	GND

[1] Pin177 is the GND supply (see Figure 91) for the processor; this pad must connect to GND.