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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Obsolete
Number of LABs/CLBs	196
Number of Logic Elements/Cells	466
Total RAM Bits	6272
Number of I/O	61
Number of Gates	10000
Voltage - Supply	3V ~ 3.6V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	84-LCC (J-Lead)
Supplier Device Package	84-PLCC (29.31x29.31)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/xilinx/xcs10xl-4pc84c">https://www.e-xfl.com/product-detail/xilinx/xcs10xl-4pc84c</a>

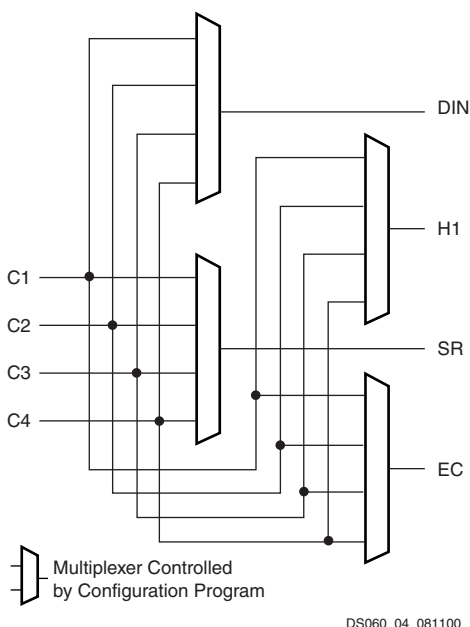


Figure 4: CLB Control Signal Interface

The four internal control signals are:

- EC: Enable Clock
- SR: Asynchronous Set/Reset or H function generator Input 0
- DIN: Direct In or H function generator Input 2
- H1: H function generator Input 1.

## Input/Output Blocks (IOBs)

User-configurable input/output blocks (IOBs) provide the interface between external package pins and the internal logic. Each IOB controls one package pin and can be configured for input, output, or bidirectional signals. Figure 6 shows a simplified functional block diagram of the Spartan/XL FPGA IOB.

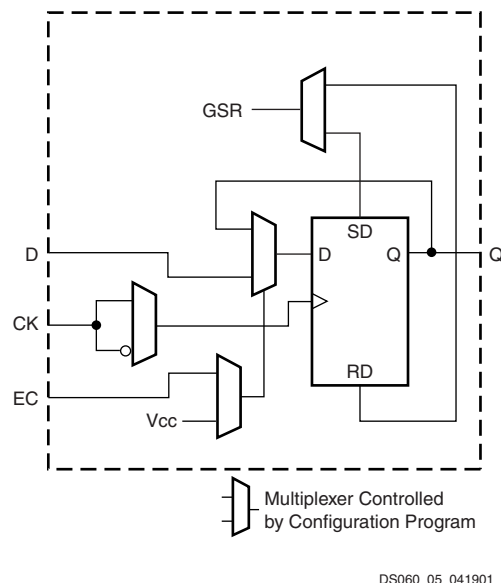


Figure 5: IOB Flip-Flop/Latch Functional Block Diagram

## IOB Input Signal Path

The input signal to the IOB can be configured to either go directly to the routing channels (via I1 and I2 in Figure 6) or to the input register. The input register can be programmed as either an edge-triggered flip-flop or a level-sensitive latch. The functionality of this register is shown in Table 3, and a simplified block diagram of the register can be seen in Figure 5.

Table 3: Input Register Functionality

Mode	CK	EC	D	Q
Power-Up or GSR	X	X	X	SR
Flip-Flop		1*	D	D
	0	X	X	Q
Latch	1	1*	X	Q
	0	1*	D	D
Both	X	0	X	Q

### Legend:

- X Don't care.
- Rising edge (clock not inverted).
- SR Set or Reset value. Reset is default.
- 0\* Input is Low or unconnected (default value)
- 1\* Input is High or unconnected (default value)

Table 4: Supported Sources for Spartan/XL Inputs

Source	Spartan Inputs		Spartan-XL Inputs
	5V, TTL	5V, CMOS	3.3V CMOS
Any device, $V_{CC} = 3.3V$ , CMOS outputs	✓	Unreliable Data	✓
Spartan family, $V_{CC} = 5V$ , TTL outputs	✓		✓
Any device, $V_{CC} = 5V$ , TTL outputs ( $V_{OH} \leq 3.7V$ )	✓		✓
Any device, $V_{CC} = 5V$ , CMOS outputs	✓	✓	✓ (default mode)

Table 5: I/O Standards Supported by Spartan-XL FPGAs

Signaling Standard	VCC Clamping	Output Drive	$V_{IH\ MAX}$	$V_{IH\ MIN}$	$V_{IL\ MAX}$	$V_{OH\ MIN}$	$V_{OL\ MAX}$
TTL	Not allowed	12/24 mA	5.5	2.0	0.8	2.4	0.4
LVTTL	OK	12/24 mA	3.6	2.0	0.8	2.4	0.4
PCI5V	Not allowed	24 mA	5.5	2.0	0.8	2.4	0.4
PCI3V	Required	12 mA	3.6	50% of $V_{CC}$	30% of $V_{CC}$	90% of $V_{CC}$	10% of $V_{CC}$
LVC MOS 3V	OK	12/24 mA	3.6	50% of $V_{CC}$	30% of $V_{CC}$	90% of $V_{CC}$	10% of $V_{CC}$

### Additional Fast Capture Input Latch (Spartan-XL Family Only)

The Spartan-XL family OB has an additional optional latch on the input. This latch is clocked by the clock used for the output flip-flop rather than the input clock. Therefore, two different clocks can be used to clock the two input storage elements. This additional latch allows the fast capture of input data, which is then synchronized to the internal clock by the IOB flip-flop or latch.

To place the Fast Capture latch in a design, use one of the special library symbols, ILFFX or ILFLX. ILFFX is a transparent-Low Fast Capture latch followed by an active High input flip-flop. ILFLX is a transparent Low Fast Capture latch followed by a transparent High input latch. Any of the clock inputs can be inverted before driving the library element, and the inverter is absorbed into the IOB.

### IOB Output Signal Path

Output signals can be optionally inverted within the IOB, and can pass directly to the output buffer or be stored in an edge-triggered flip-flop and then to the output buffer. The functionality of this flip-flop is shown in Table 6.


### Spartan-XL Family $V_{CC}$ Clamping

Spartan-XL FPGAs have an optional clamping diode connected from each I/O to  $V_{CC}$ . When enabled they clamp ringing transients back to the 3.3V supply rail. This clamping action is required in 3.3V PCI applications.  $V_{CC}$  clamping is a global option affecting all I/O pins.


Spartan-XL devices are fully 5V TTL I/O compatible if  $V_{CC}$  clamping is not enabled. With  $V_{CC}$  clamping enabled, the Spartan-XL devices will begin to clamp input voltages to one diode voltage drop above  $V_{CC}$ . If enabled, TTL I/O compatibility is maintained but full 5V I/O tolerance is sacrificed. The user may select either 5V tolerance (default) or 3.3V PCI compatibility. In both cases negative voltage is clamped to one diode voltage drop below ground.

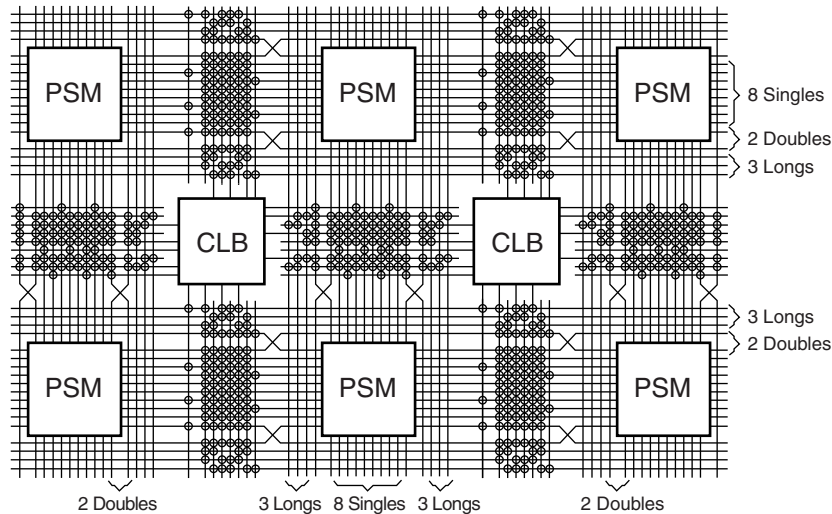
Spartan-XL devices are compatible with TTL, LVTTL, PCI 3V, PCI 5V and LVCMOS signalling. The various standards are illustrated in Table 5.

Table 6: Output Flip-Flop Functionality

Mode	Clock	Clock Enable	T	D	Q
Power-Up or GSR	X	X	0*	X	SR
Flip-Flop	X	0	0*	X	Q
		1*	0*	D	D
	X	X	1	X	Z
	0	X	0*	X	Q

#### Legend:

X	Don't care
	Rising edge (clock not inverted).
SR	Set or Reset value. Reset is default.
0*	Input is Low or unconnected (default value)
1*	Input is High or unconnected (default value)
Z	3-state

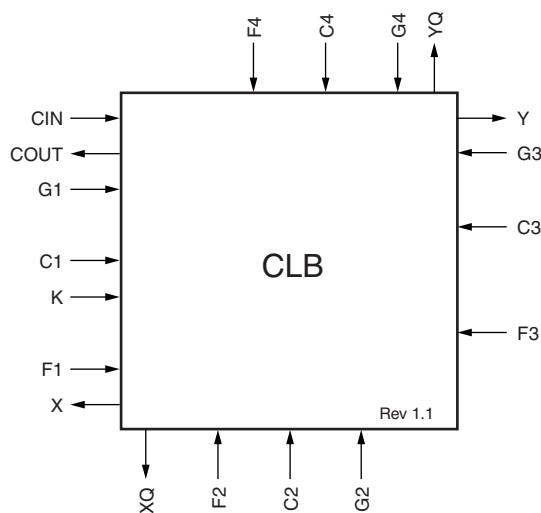


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Figure 8: Spartan/XL CLB Routing Channels and Interface Block Diagram

### CLB Interface

A block diagram of the CLB interface signals is shown in Figure 9. The input signals to the CLB are distributed evenly on all four sides providing maximum routing flexibility. In general, the entire architecture is symmetrical and regular. It is well suited to established placement and routing algorithms. Inputs, outputs, and function generators can freely swap positions within a CLB to avoid routing congestion during the placement and routing operation. The exceptions are the clock (K) input and CIN/COUT signals. The K input is routed to dedicated global vertical lines as well as four single-length lines and is on the left side of the CLB. The CIN/COUT signals are routed through dedicated interconnects which do not interfere with the general routing structure. The output signals from the CLB are available to drive both vertical and horizontal channels.



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Figure 9: CLB Interconnect Signals

### Programmable Switch Matrices

The horizontal and vertical single- and double-length lines intersect at a box called a programmable switch matrix (PSM). Each PSM consists of programmable pass transistors used to establish connections between the lines (see Figure 10).

For example, a single-length signal entering on the right side of the switch matrix can be routed to a single-length line on the top, left, or bottom sides, or any combination thereof, if multiple branches are required. Similarly, a double-length signal can be routed to a double-length line on any or all of the other three edges of the programmable switch matrix.

### Single-Length Lines

Single-length lines provide the greatest interconnect flexibility and offer fast routing between adjacent blocks. There are eight vertical and eight horizontal single-length lines associated with each CLB. These lines connect the switching matrices that are located in every row and column of CLBs. Single-length lines are connected by way of the programmable switch matrices, as shown in Figure 10. Routing connectivity is shown in Figure 8.

Single-length lines incur a delay whenever they go through a PSM. Therefore, they are not suitable for routing signals for long distances. They are normally used to conduct signals within a localized area and to provide the branching for nets with fanout greater than one.

- The 16 x 1 single-port configuration contains a RAM array with 16 locations, each one-bit wide. One 4-bit address decoder determines the RAM location for write and read operations. There is one input for writing data and one output for reading data, all at the selected address.
- The (16 x 1) x 2 single-port configuration combines two 16 x 1 single-port configurations (each according to the preceding description). There is one data input, one data output and one address decoder for each array. These arrays can be addressed independently.
- The 32 x 1 single-port configuration contains a RAM array with 32 locations, each one-bit wide. There is one data input, one data output, and one 5-bit address decoder.
- The dual-port mode 16 x 1 configuration contains a RAM array with 16 locations, each one-bit wide. There are two 4-bit address decoders, one for each port. One port consists of an input for writing and an output for reading, all at a selected address. The other port consists of one output for reading from an independently selected address.

The appropriate choice of RAM configuration mode for a given design should be based on timing and resource requirements, desired functionality, and the simplicity of the design process. Selection criteria include the following: Whereas the 32 x 1 single-port, the (16 x 1) x 2 single-port, and the 16 x 1 dual-port configurations each use one entire CLB, the 16 x 1 single-port configuration uses only one half of a CLB. Due to its simultaneous read/write capability, the dual-port RAM can transfer twice as much data as the single-port RAM, which permits only one data operation at any given time.

CLB memory configuration options are selected by using the appropriate library symbol in the design entry.

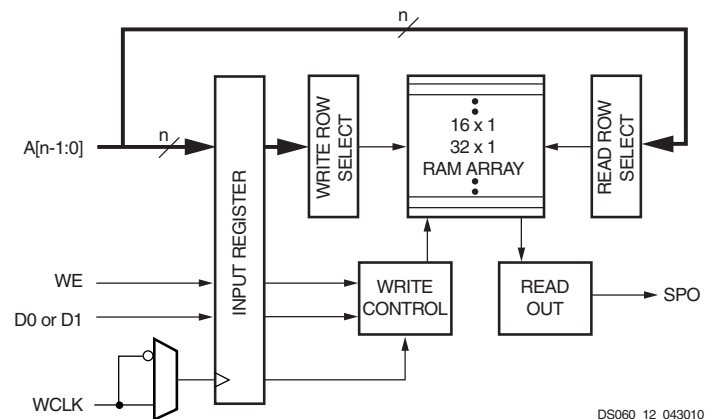
### Single-Port Mode

There are three CLB memory configurations for the single-port RAM: 16 x 1, (16 x 1) x 2, and 32 x 1, the functional organization of which is shown in Figure 12.

The single-port RAM signals and the CLB signals (Figure 2, page 4) from which they are originally derived are shown in Table 9.

Table 9: Single-Port RAM Signals

RAM Signal	Function	CLB Signal
D0 or D1	Data In	DIN or H1
A[3:0]	Address	F[4:1] or G[4:1]
A4 (32 x 1 only)	Address	H1
WE	Write Enable	SR
WCLK	Clock	K
SPO	Single Port Out (Data Out)	F <sub>OUT</sub> or G <sub>OUT</sub>



### Notes:

1. The (16 x 1) x 2 configuration combines two 16 x 1 single-port RAMs, each with its own independent address bus and data input. The same WE and WCLK signals are connected to both RAMs.
2. n = 4 for the 16 x 1 and (16 x 1) x 2 configurations. n = 5 for the 32 x 1 configuration.

Figure 12: Logic Diagram for the Single-Port RAM

Writing data to the single-port RAM is essentially the same as writing to a data register. It is an edge-triggered (synchronous) operation performed by applying an address to the A inputs and data to the D input during the active edge of WCLK while WE is High.

The timing relationships are shown in Figure 13. The High logic level on WE enables the input data register for writing. The active edge of WCLK latches the address, input data, and WE signals. Then, an internal write pulse is generated that loads the data into the memory cell.

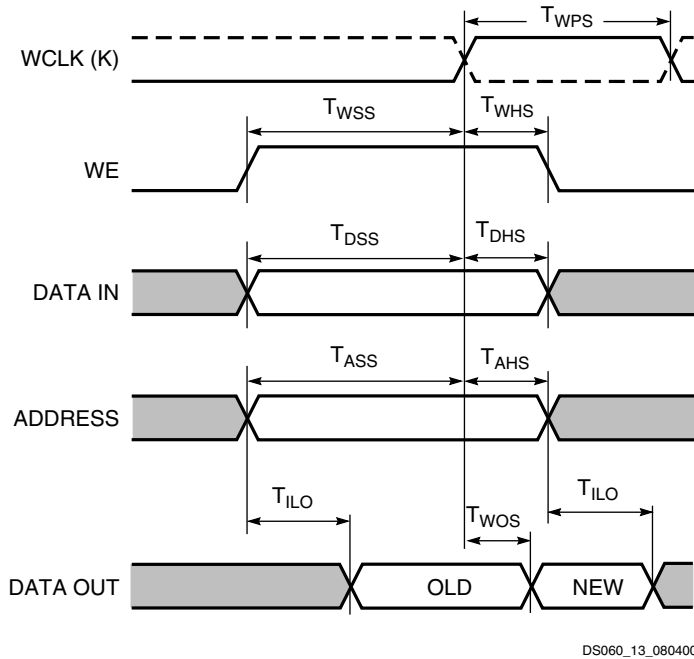


Figure 13: Data Write and Access Timing for RAM

WCLK can be configured as active on either the rising edge (default) or the falling edge. While the WCLK input to the RAM accepts the same signal as the clock input to the associated CLB's flip-flops, the sense of this WCLK input can be

inverted with respect to the sense of the flip-flop clock inputs. Consequently, within the same CLB, data at the RAM SPO line can be stored in a flip-flop with either the same or the inverse clock polarity used to write data to the RAM.

The WE input is active High and cannot be inverted within the CLB.

Allowing for settling time, the data on the SPO output reflects the contents of the RAM location currently addressed. When the address changes, following the asynchronous delay  $T_{ILO}$ , the data stored at the new address location will appear on SPO. If the data at a particular RAM address is overwritten, after the delay  $T_{WOS}$ , the new data will appear on SPO.

### Dual-Port Mode

In dual-port mode, the function generators (F-LUT and G-LUT) are used to create a 16 x 1 dual-port memory. Of the two data ports available, one permits read and write operations at the address specified by  $A[3:0]$  while the second provides only for read operations at the address specified independently by  $DPRA[3:0]$ . As a result, simultaneous read/write operations at different addresses (or even at the same address) are supported.

The functional organization of the 16 x 1 dual-port RAM is shown in Figure 14. The dual-port RAM signals and the

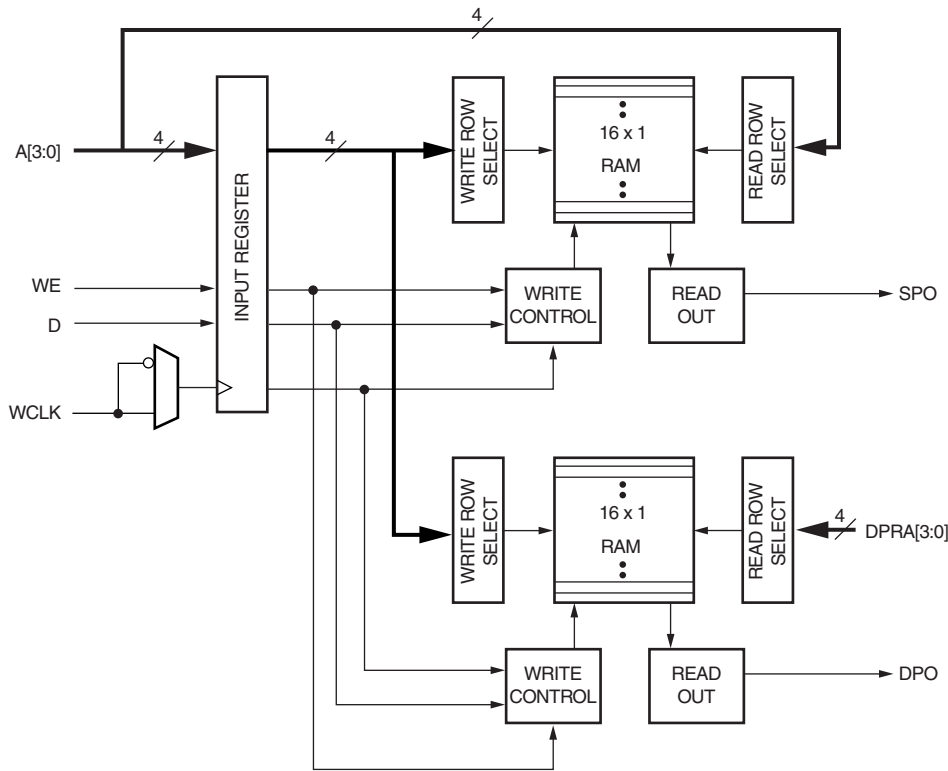
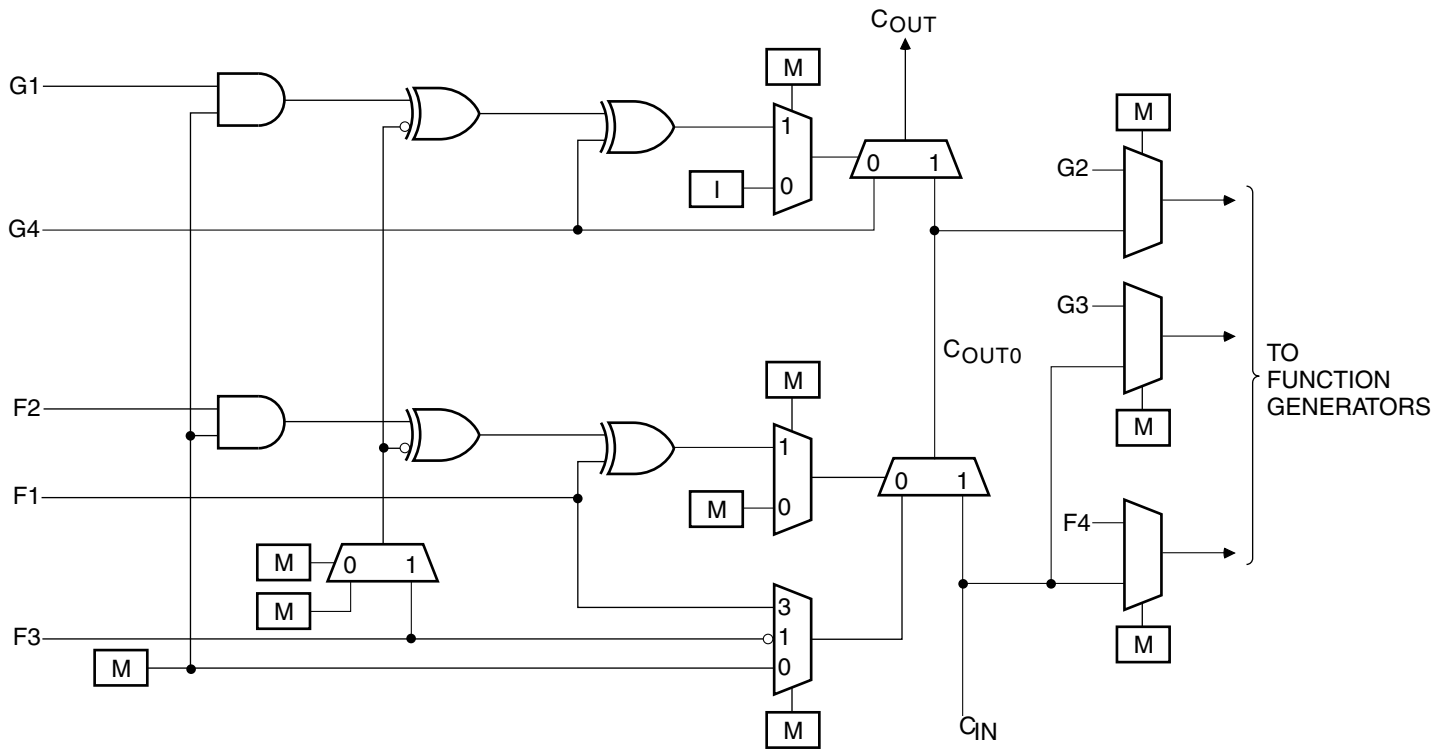


Figure 14: Logic Diagram for the Dual-Port RAM



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Figure 17: Detail of Spartan/XL Dedicated Carry Logic

### 3-State Long Line Drivers

A pair of 3-state buffers is associated with each CLB in the array. These 3-state buffers (BUFT) can be used to drive signals onto the nearest horizontal longlines above and below the CLB. They can therefore be used to implement multiplexed or bidirectional buses on the horizontal longlines, saving logic resources.

There is a weak keeper at each end of these two horizontal longlines. This circuit prevents undefined floating levels. However, it is overridden by any driver.

The buffer enable is an active High 3-state (i.e., an active Low enable), as shown in Table 11.

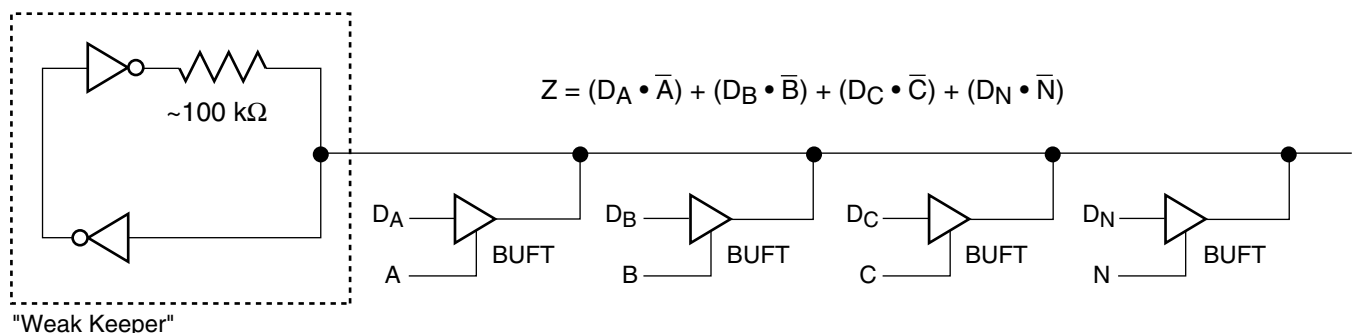
### Three-State Buffer Example

Figure 18 shows how to use the 3-state buffers to implement a multiplexer. The selection is accomplished by the buffer 3-state signal.

Pay particular attention to the polarity of the T pin when using these buffers in a design. Active High 3-state (T) is identical to an active Low output enable, as shown in Table 11.

Table 11: Three-State Buffer Functionality

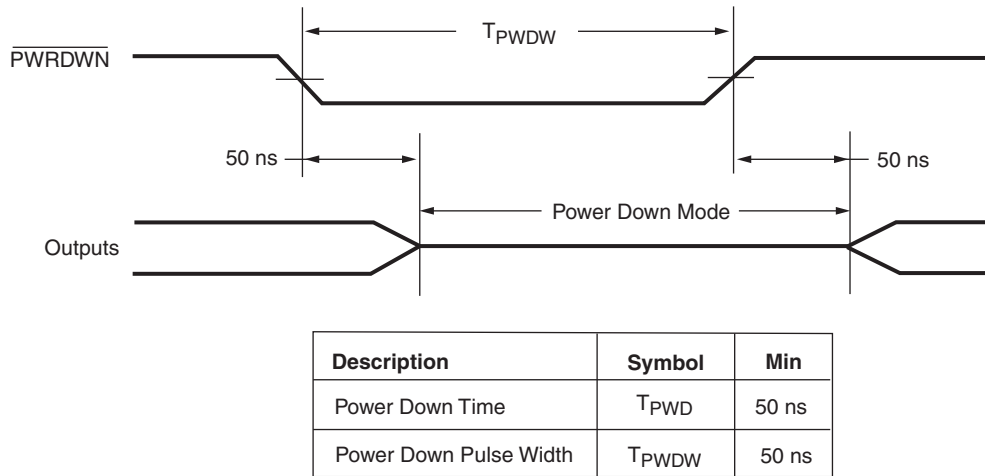
IN	T	OUT
X	1	Z
IN	0	IN



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Figure 18: 3-state Buffers Implement a Multiplexer





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Figure 23: **PWRDWN** Pulse Timing

Power-down retains the configuration, but loses all data stored in the device flip-flops. All inputs are interpreted as Low, but the internal combinatorial logic is fully functional. Make sure that the combination of all inputs Low and all flip-flops set or reset in your design will not generate internal oscillations, or create permanent bus contention by activating internal bus drivers with conflicting data onto the same long line.

During configuration, the  $\overline{PWRDWN}$  pin must be High. If the Power Down state is entered before or during configuration, the device will restart configuration once the  $\overline{PWRDWN}$  signal is removed. Note that the configuration pins are affected by Power Down and may not reflect their normal function. If there is an external pull-up resistor on the DONE pin, it will be High during Power Down even if the device is not yet configured. Similarly, if  $\overline{PWRDWN}$  is asserted before configuration is completed, the  $\overline{INIT}$  pin will not indicate status information.

Note that the  $\overline{PWRDWN}$  pin is not part of the Boundary Scan chain. Therefore, the Spartan-XL family has a separate set of BSDL files than the 5V Spartan family. Boundary scan logic is not usable during Power Down.

## Configuration and Test

Configuration is the process of loading design-specific programming data into one or more FPGAs to define the functional operation of the internal blocks and their interconnections. This is somewhat like loading the command registers of a programmable peripheral chip. Spartan/XL devices use several hundred bits of configuration data per CLB and its associated interconnects. Each configuration bit defines the state of a static memory cell

that controls either a function look-up table bit, a multiplexer input, or an interconnect pass transistor. The Xilinx development system translates the design into a netlist file. It automatically partitions, places and routes the logic and generates the configuration data in PROM format.

## Configuration Mode Control

5V Spartan devices have two configuration modes.

- MODE = 1 sets Slave Serial mode
- MODE = 0 sets Master Serial mode

3V Spartan-XL devices have three configuration modes.

- M1/M0 = 11 sets Slave Serial mode
- M1/M0 = 10 sets Master Serial mode
- M1/M0 = 0X sets Express mode

In addition to these modes, the device can be configured through the Boundary Scan logic (See "Configuration Through the Boundary Scan Pins" on page 37.).

The Mode pins are sampled prior to starting configuration to determine the configuration mode. After configuration, these pins are unused. The Mode pins have a weak pull-up resistor turned on during configuration. With the Mode pins High, Slave Serial mode is selected, which is the most popular configuration mode. Therefore, for the most common configuration mode, the Mode pins can be left unconnected. If the Master Serial mode is desired, the MODE/M0 pin should be connected directly to GND, or through a pull-down resistor of 1 K $\Omega$  or less.

During configuration, some of the I/O pins are used temporarily for the configuration process. All pins used during con-



## Master Serial Mode

The Master serial mode uses an internal oscillator to generate a Configuration Clock (CCLK) for driving potential slave devices and the Xilinx serial-configuration PROM (SPROM). The CCLK speed is selectable as either 1 MHz (default) or 8 MHz. Configuration always starts at the default slow frequency, then can switch to the higher frequency during the first frame. Frequency tolerance is –50% to +25%.

In Master Serial mode, the CCLK output of the device drives a Xilinx SPROM that feeds the FPGA DIN input. Each rising edge of the CCLK output increments the Serial PROM internal address counter. The next data bit is put on the SPROM data output, connected to the FPGA DIN pin. The FPGA accepts this data on the subsequent rising CCLK edge.

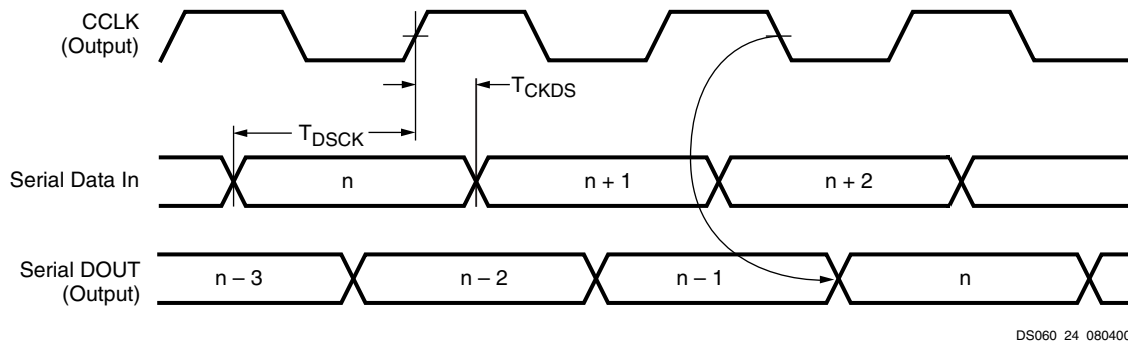
When used in a daisy-chain configuration the Master Serial FPGA is placed as the first device in the chain and is referred to as the lead FPGA. The lead FPGA presents the preamble data, and all data that overflows the lead device, on its DOUT pin. There is an internal pipeline delay of 1.5 CCLK periods, which means that DOUT changes on the

falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge. See the timing diagram in [Figure 24](#).

In the bitstream generation software, the user can specify Fast Configuration Rate, which, starting several bits into the first frame, increases the CCLK frequency by a factor of eight. For actual timing values please refer to the specification section. Be sure that the serial PROM and slaves are fast enough to support this data rate. Earlier families such as the XC3000 series do not support the Fast Configuration Rate option.

The SPROM CE input can be driven from either  $\overline{\text{LDC}}$  or DONE. Using  $\overline{\text{LDC}}$  avoids potential contention on the DIN pin, if this pin is configured as user I/O, but  $\overline{\text{LDC}}$  is then restricted to be a permanently High user output after configuration. Using DONE can also avoid contention on DIN, provided the Early DONE option is invoked.

[Figure 25](#) shows a full master/slave system. The leftmost device is in Master Serial mode, all other devices in the chain are in Slave Serial mode.



	Symbol	Description	Min	Units
CCLK	$T_{\text{DSCK}}$	DIN setup	20	ns
	$T_{\text{CKDS}}$	DIN hold	0	ns

### Notes:

1. At power-up,  $V_{\text{CC}}$  must rise from 2.0V to  $V_{\text{CC}}$  min in less than 25 ms, otherwise delay configuration by pulling  $\overline{\text{PROGRAM}}$  Low until  $V_{\text{CC}}$  is valid.
2. Master Serial mode timing is based on testing in slave mode.

**Figure 24: Master Serial Mode Programming Switching Characteristics**

## Slave Serial Mode

In Slave Serial mode, the FPGA receives serial configuration data on the rising edge of CCLK and, after loading its configuration, passes additional data out, resynchronized on the next falling edge of CCLK.

In this mode, an external signal drives the CCLK input of the FPGA (most often from a Master Serial device). The serial configuration bitstream must be available at the DIN input of the lead FPGA a short setup time before each rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin. There is an internal delay of 0.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

[Figure 25](#) shows a full master/slave system. A Spartan/XL device in Slave Serial mode should be connected as shown in the third device from the left.

Table 17: Spartan/XL Program Data

Device	XCS05		XCS10		XCS20		XCS30		XCS40	
Max System Gates	5,000		10,000		20,000		30,000		40,000	
CLBs (Row x Col.)	100 (10 x 10)		196 (14 x 14)		400 (20 x 20)		576 (24 x 24)		784 (28 x 28)	
I/Os	80		112		160		192		205 <sup>(4)</sup>	
Part Number	XCS05	XCS05XL	XCS10	XCS10XL	XCS20	XCS20XL	XCS30	XCS30XL	XCS40	XCS40XL
Supply Voltage	5V	3.3V	5V	3.3V	5V	3.3V	5V	3.3V	5V	3.3V
Bits per Frame	126	127	166	167	226	227	266	267	306	307
Frames	428	429	572	573	788	789	932	933	1,076	1,077
Program Data	53,936	54,491	94,960	95,699	178,096	179,111	247,920	249,119	329,264	330,647
PROM Size (bits)	53,984	54,544	95,008	95,752	178,144	179,160	247,968	249,168	329,312	330,696
Express Mode PROM Size (bits)	-	79,072	-	128,488	-	221,056	-	298,696	-	387,856

### Notes:

- Bits per Frame = (10 x number of rows) + 7 for the top + 13 for the bottom + 1 + 1 start bit + 4 error check bits (+1 for Spartan-XL device)  
 Number of Frames = (36 x number of columns) + 26 for the left edge + 41 for the right edge + 1 (+ 1 for Spartan-XL device)  
 Program Data = (Bits per Frame x Number of Frames) + 8 postamble bits  
 PROM Size = Program Data + 40 (header) + 8, rounded up to the nearest byte
- The user can add more "1" bits as leading dummy bits in the header, or, if CRC = off, as trailing dummy bits at the end of any frame, following the four error check bits. However, the Length Count value **must** be adjusted for all such extra "one" bits, even for extra leading ones at the beginning of the header.
- Express mode adds 57 (XCS05XL, XCS10XL), or 53 (XCS20XL, XCS30XL, XCS40XL) bits per frame, + additional start-up bits.
- XCS40XL provided 224 max I/O in CS280 package discontinued by [PDN2004-01](#).

During Readback, 11 bits of the 16-bit checksum are added to the end of the Readback data stream. The checksum is computed using the CRC-16 CCITT polynomial, as shown in [Figure 29](#). The checksum consists of the 11 most significant bits of the 16-bit code. A change in the checksum indicates a change in the Readback bitstream. A comparison to a previous checksum is meaningful only if the readback

data is independent of the current device state. CLB outputs should not be included (Readback Capture option not used), and if RAM is present, the RAM content must be unchanged.

Statistically, one error out of 2048 might go undetected.

### Readback Abort

When the Readback Abort option is selected, a High-to-Low transition on RDBK.TRIG terminates the Readback operation and prepares the logic to accept another trigger.

After an aborted Readback, additional clocks (up to one Readback clock per configuration frame) may be required to re-initialize the control logic. The status of Readback is indicated by the output control net RDBK.RIP. RDBK.RIP is High whenever a readback is in progress.

### Clock Select

CCLK is the default clock. However, the user can insert another clock on RDBK.CLK. Readback control and data are clocked on rising edges of RDBK.CLK. If Readback must be inhibited for security reasons, the Readback control nets are simply not connected. RDBK.CLK is located in the lower right chip corner.

### Violating the Maximum High and Low Time Specification for the Readback Clock

The Readback clock has a maximum High and Low time specification. In some cases, this specification cannot be

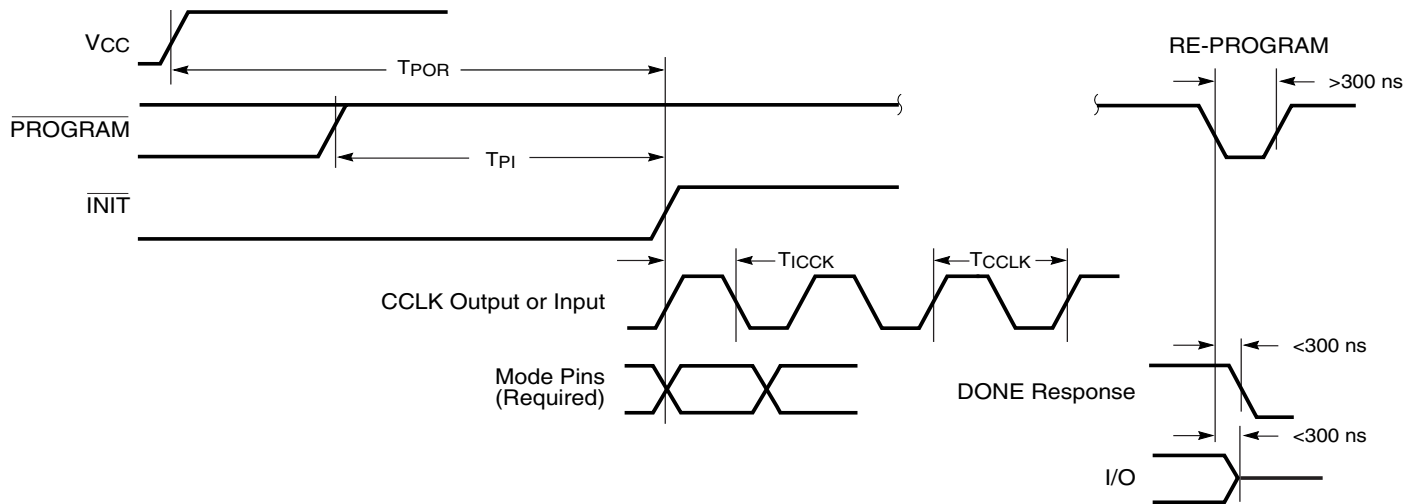
met. For example, if a processor is controlling Readback, an interrupt may force it to stop in the middle of a readback. This necessitates stopping the clock, and thus violating the specification.

The specification is mandatory only on clocking data at the end of a frame prior to the next start bit. The transfer mechanism will load the data to a shift register during the last six clock cycles of the frame, prior to the start bit of the following frame. This loading process is dynamic, and is the source of the maximum High and Low time requirements.

Therefore, the specification only applies to the six clock cycles prior to and including any start bit, including the clocks before the first start bit in the Readback data stream. At other times, the frame data is already in the register and the register is not dynamic. Thus, it can be shifted out just like a regular shift register.

The user must precisely calculate the location of the Readback data relative to the frame. The system must keep track of the position within a data frame, and disable interrupts before frame boundaries. Frame lengths and data formats are listed in [Table 16](#) and [Table 17](#).

## Configuration Switching Characteristics



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### Master Mode

Symbol	Description	Min	Max	Units
$T_{POR}$	Power-on reset	40	130	ms
$T_{PI}$	Program Latency	30	200	$\mu$ s per CLB column
$T_{ICCK}$	CCLK (output) delay	40	250	$\mu$ s
$T_{CCLK}$	CCLK (output) period, slow	640	2000	ns
$T_{CCLK}$	CCLK (output) period, fast	100	250	ns

### Slave Mode

Symbol	Description	Min	Max	Units
$T_{POR}$	Power-on reset	10	33	ms
$T_{PI}$	Program latency	30	200	$\mu$ s per CLB column
$T_{ICCK}$	CCLK (input) delay (required)	4	-	$\mu$ s
$T_{CCLK}$	CCLK (input) period (required)	80	-	ns

## Spartan Family Detailed Specifications

### Definition of Terms

In the following tables, some specifications may be designated as Advance or Preliminary. These terms are defined as follows:

**Advance:** Initial estimates based on simulation and/or extrapolation from other speed grades, devices, or families. Values are subject to change. Use as estimates, not for production.

**Preliminary:** Based on preliminary characterization. Further changes are not expected.

**Unmarked:** Specifications not identified as either Advance or Preliminary are to be considered Final.

Notwithstanding the definition of the above terms, all specifications are subject to change without notice.

Except for pin-to-pin input and output parameters, the AC parameter delay specifications included in this document are derived from measuring internal test patterns. All specifications are representative of worst-case supply voltage and junction temperature conditions. The parameters included are common to popular designs and typical applications.

### Spartan Family Absolute Maximum Ratings<sup>(1)</sup>

Symbol	Description		Value	Units
$V_{CC}$	Supply voltage relative to GND		-0.5 to +7.0	V
$V_{IN}$	Input voltage relative to GND <sup>(2,3)</sup>		-0.5 to $V_{CC} + 0.5$	V
$V_{TS}$	Voltage applied to 3-state output <sup>(2,3)</sup>		-0.5 to $V_{CC} + 0.5$	V
$T_{STG}$	Storage temperature (ambient)		-65 to +150	°C
$T_J$	Junction temperature	Plastic packages	+125	°C

#### Notes:

- Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those listed under Operating Conditions is not implied. Exposure to Absolute Maximum Ratings conditions for extended periods of time may affect device reliability.
- Maximum DC overshoot (above  $V_{CC}$ ) or undershoot (below GND) must be limited to either 0.5V or 10 mA, whichever is easier to achieve.
- Maximum AC (during transitions) conditions are as follows; the device pins may undershoot to -2.0V or overshoot to +7.0V, provided this overshoot or undershoot lasts no more than 11 ns with a forcing current no greater than 100 mA.
- For soldering guidelines, see the Package Information on the Xilinx website.

### Spartan Family Recommended Operating Conditions

Symbol	Description		Min	Max	Units
$V_{CC}$	Supply voltage relative to GND, $T_J = 0^{\circ}\text{C}$ to $+85^{\circ}\text{C}$	Commercial	4.75	5.25	V
	Supply voltage relative to GND, $T_J = -40^{\circ}\text{C}$ to $+100^{\circ}\text{C}$ <sup>(1)</sup>	Industrial	4.5	5.5	V
$V_{IH}$	High-level input voltage <sup>(2)</sup>	TTL inputs	2.0	$V_{CC}$	V
		CMOS inputs	70%	100%	$V_{CC}$
$V_{IL}$	Low-level input voltage <sup>(2)</sup>	TTL inputs	0	0.8	V
		CMOS inputs	0	20%	$V_{CC}$
$T_{IN}$	Input signal transition time		-	250	ns

#### Notes:

- At junction temperatures above those listed as Recommended Operating Conditions, all delay parameters increase by 0.35% per °C.
- Input and output measurement thresholds are: 1.5V for TTL and 2.5V for CMOS.

### Spartan Family Pin-to-Pin Output Parameter Guidelines

All devices are 100% functionally tested. Pin-to-pin timing parameters are derived from measuring external and internal test patterns and are guaranteed over worst-case operating conditions (supply voltage and junction temperature). Listed below are representative values for typical pin locations and normal clock loading. For more specific, more pre-

cise, and worst-case guaranteed data, reflecting the actual routing structure, use the values provided by the static timing analyzer (TRCE in the Xilinx Development System) and back-annotated to the simulation netlist. These path delays, provided as a guideline, have been extracted from the static timing analyzer report.

#### Spartan Family Output Flip-Flop, Clock-to-Out

Symbol	Description	Device	Speed Grade		Units
			-4	-3	
			Max	Max	
Global Primary Clock to TTL Output using OFF					
T <sub>ICKOF</sub>	Fast	XCS05	5.3	8.7	ns
		XCS10	5.7	9.1	ns
		XCS20	6.1	9.3	ns
		XCS30	6.5	9.4	ns
		XCS40	6.8	10.2	ns
T <sub>ICKO</sub>	Slew-rate limited	XCS05	9.0	11.5	ns
		XCS10	9.4	12.0	ns
		XCS20	9.8	12.2	ns
		XCS30	10.2	12.8	ns
		XCS40	10.5	12.8	ns
Global Secondary Clock to TTL Output using OFF					
T <sub>ICKSOF</sub>	Fast	XCS05	5.8	9.2	ns
		XCS10	6.2	9.6	ns
		XCS20	6.6	9.8	ns
		XCS30	7.0	9.9	ns
		XCS40	7.3	10.7	ns
T <sub>ICKSO</sub>	Slew-rate limited	XCS05	9.5	12.0	ns
		XCS10	9.9	12.5	ns
		XCS20	10.3	12.7	ns
		XCS30	10.7	13.2	ns
		XCS40	11.0	14.3	ns
Delay Adder for CMOS Outputs Option					
T <sub>CMOSOF</sub>	Fast	All devices	0.8	1.0	ns
T <sub>CMOSO</sub>	Slew-rate limited	All devices	1.5	2.0	ns

#### Notes:

1. Listed above are representative values where one global clock input drives one vertical clock line in each accessible column, and where all accessible IOB and CLB flip-flops are clocked by the global clock net.
2. Output timing is measured at ~50% V<sub>CC</sub> threshold with 50 pF external capacitive load. For different loads, see [Figure 34](#).
3. OFF = Output Flip-Flop

### Spartan Family IOB Output Switching Characteristic Guidelines

All devices are 100% functionally tested. Internal timing parameters are derived from measuring internal test patterns. Listed below are representative values. For more specific, more precise, and worst-case guaranteed data, use the values reported by the static timing analyzer (TRCE in the Xilinx Development System) and back-annotated to

the simulation netlist. These path delays, provided as a guideline, have been extracted from the static timing analyzer report. All timing parameters assume worst-case operating conditions (supply voltage and junction temperature). Values are expressed in nanoseconds unless otherwise noted.

Symbol	Description	Device	Speed Grade				Units
			-4		-3		
			Min	Max	Min	Max	
Clocks							
T <sub>CH</sub>	Clock High	All devices	3.0	-	4.0	-	ns
T <sub>CL</sub>	Clock Low	All devices	3.0	-	4.0	-	ns
Propagation Delays - TTL Outputs <sup>(1,2)</sup>							
T <sub>OKPOF</sub>	Clock (OK) to Pad, fast	All devices	-	3.3	-	4.5	ns
T <sub>OKPOS</sub>	Clock (OK to Pad, slew-rate limited	All devices	-	6.9	-	7.0	ns
T <sub>OPF</sub>	Output (O) to Pad, fast	All devices	-	3.6	-	4.8	ns
T <sub>OPS</sub>	Output (O) to Pad, slew-rate limited	All devices	-	7.2	-	7.3	ns
T <sub>TSHZ</sub>	3-state to Pad High-Z (slew-rate independent)	All devices	-	3.0	-	3.8	ns
T <sub>TSONF</sub>	3-state to Pad active and valid, fast	All devices	-	6.0	-	7.3	ns
T <sub>TSONS</sub>	3-state to Pad active and valid, slew-rate limited	All devices	-	9.6	-	9.8	ns
Setup and Hold Times							
T <sub>OOK</sub>	Output (O) to clock (OK) setup time	All devices	2.5	-	3.8	-	ns
T <sub>OKO</sub>	Output (O) to clock (OK) hold time	All devices	0.0	-	0.0	-	ns
T <sub>ECOK</sub>	Clock Enable (EC) to clock (OK) setup time	All devices	2.0	-	2.7	-	ns
T <sub>OKEC</sub>	Clock Enable (EC) to clock (OK) hold time	All devices	0.0	-	0.5	-	ns
Global Set/Reset							
T <sub>MRW</sub>	Minimum GSR pulse width	All devices	11.5		13.5		ns
T <sub>RPO</sub>	Delay from GSR input to any Pad	XCS05	-	12.0	-	15.0	ns
		XCS10	-	12.5	-	15.7	ns
		XCS20	-	13.0	-	16.2	ns
		XCS30	-	13.5	-	16.9	ns
		XCS40	-	14.0	-	17.5	ns

#### Notes:

1. Delay adder for CMOS Outputs option (with fast slew rate option): for -3 speed grade, add 1.0 ns; for -4 speed grade, add 0.8 ns.
2. Delay adder for CMOS Outputs option (with slow slew rate option): for -3 speed grade, add 2.0 ns; for -4 speed grade, add 1.5 ns.
3. Output timing is measured at ~50%  $V_{CC}$  threshold, with 50 pF external capacitive loads including test fixture. Slew-rate limited output rise/fall times are approximately two times longer than fast output rise/fall times.
4. Voltage levels of unused pads, bonded or unbonded, must be valid logic levels. Each can be configured with the internal pull-up (default) or pull-down resistor, or configured as a driven output, or can be driven from an external source.



## Pin Descriptions

There are three types of pins in the Spartan/XL devices:

- Permanently dedicated pins
- User I/O pins that can have special functions
- Unrestricted user-programmable I/O pins.

Before and during configuration, all outputs not used for the configuration process are 3-stated with the I/O pull-up resistor network activated. After configuration, if an IOB is unused it is configured as an input with the I/O pull-up resistor network remaining activated.

Any user I/O can be configured to drive the Global Set/Reset net GSR or the global three-state net GTS. See **Global Signals: GSR and GTS**, page 20 for more information.

Device pins for Spartan/XL devices are described in **Table 18**.

Some Spartan-XL devices are available in Pb-free package options. The Pb-free package options have the same pin-outs as the standard package options.

Table 18: Pin Descriptions

Pin Name	I/O During Config.	I/O After Config.	Pin Description
<b>Permanently Dedicated Pins</b>			
V <sub>CC</sub>	X	X	Eight or more (depending on package) connections to the nominal +5V supply voltage (+3.3V for Spartan-XL devices). All must be connected, and each must be decoupled with a 0.01 – 0.1 $\mu$ F capacitor to Ground.
GND	X	X	Eight or more (depending on package type) connections to Ground. All must be connected.
CCLK	I or O	I	During configuration, Configuration Clock (CCLK) is an output in Master mode and is an input in Slave mode. After configuration, CCLK has a weak pull-up resistor and can be selected as the Readback Clock. There is no CCLK High or Low time restriction on Spartan/XL devices, except during Readback. See <b>Violating the Maximum High and Low Time Specification for the Readback Clock</b> , page 39 for an explanation of this exception.
DONE	I/O	O	DONE is a bidirectional signal with an optional internal pull-up resistor. As an open-drain output, it indicates the completion of the configuration process. As an input, a Low level on DONE can be configured to delay the global logic initialization and the enabling of outputs.  The optional pull-up resistor is selected as an option in the program that creates the configuration bitstream. The resistor is included by default.
$\overline{\text{PROGRAM}}$	I	I	$\overline{\text{PROGRAM}}$ is an active Low input that forces the FPGA to clear its configuration memory. It is used to initiate a configuration cycle. When $\overline{\text{PROGRAM}}$ goes High, the FPGA finishes the current clear cycle and executes another complete clear cycle, before it goes into a WAIT state and releases $\overline{\text{INIT}}$ .  The $\overline{\text{PROGRAM}}$ pin has a permanent weak pull-up, so it need not be externally pulled up to VCC.
MODE (Spartan) M0, M1 (Spartan-XL)	I	X	The Mode input(s) are sampled after $\overline{\text{INIT}}$ goes High to determine the configuration mode to be used.  During configuration, these pins have a weak pull-up resistor. For the most popular configuration mode, Slave Serial, the mode pins can be left unconnected. For Master Serial mode, connect the Mode/M0 pin directly to system ground.

## XCS10 and XCS10XL Device Pinouts

XCS10/XL Pad Name	PC84(4)	VQ100	CS144(2,4)	TQ144	Bndry Scan
I/O	P80	P81	A10	P116	17
GND	-	-	C9	P118	-
I/O	-	-	B9	P119	20
I/O	-	-	A9	P120	23
I/O	P81	P82	D8	P121	26
I/O	P82	P83	C8	P122	29
I/O	-	P84	B8	P123	32
I/O	-	P85	A8	P124	35
I/O	P83	P86	B7	P125	38
I/O	P84	P87	A7	P126	41
GND	P1	P88	C7	P127	-

**Notes:**

1. 5V Spartan family only
2. 3V Spartan-XL family only
3. The "PWRDWN" on the XCS10XL is not part of the Boundary Scan chain. For the XCS10XL, subtract 1 from all Boundary Scan numbers from GCK3 on (175 and higher).
4. PC84 and CS144 packages discontinued by [PDN2004-01](#)

## Additional XCS10/XL Package Pins

TQ144					
Not Connected Pins					
P117	-	-	-	-	-
5/5/97					

CS144					
Not Connected Pins					
D9	-	-	-	-	-
4/28/99					

## XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144(2,4)	TQ144	PQ208	Bndry Scan
VCC	P89	D7	P128	P183	-
I/O	P90	A6	P129	P184	62
I/O	P91	B6	P130	P185	65
I/O	P92	C6	P131	P186	68
I/O	P93	D6	P132	P187	71
I/O	-	-	-	P188	74
I/O	-	-	-	P189	77
I/O	P94	A5	P133	P190	80
I/O	P95	B5	P134	P191	83
VCC <sup>(2)</sup>	-	-	-	P192	-
I/O	-	C5	P135	P193	86
I/O	-	D5	P136	P194	89
GND	-	A4	P137	P195	-
I/O	-	-	-	P196	92
I/O	-	-	-	P197	95
I/O	-	-	-	P198	98
I/O	-	-	-	P199	101
I/O	P96	B4	P138	P200	104
I/O	P97	C4	P139	P201	107
I/O	-	A3	P140	P204	110
I/O	-	B3	P141	P205	113
I/O	P98	C3	P142	P206	116

## XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144(2,4)	TQ144	PQ208	Bndry Scan
I/O, SGCK1 <sup>(1)</sup> , GCK8 <sup>(2)</sup>	P99	A2	P143	P207	119
VCC	P100	B2	P144	P208	-
GND	P1	A1	P1	P1	-
I/O, PGCK1 <sup>(1)</sup> , GCK1 <sup>(2)</sup>	P2	B1	P2	P2	122
I/O	P3	C2	P3	P3	125
I/O	-	C1	P4	P4	128
I/O	-	D4	P5	P5	131
I/O, TDI	P4	D3	P6	P6	134
I/O, TCK	P5	D2	P7	P7	137
I/O	-	-	-	P8	140
I/O	-	-	-	P9	143
I/O	-	-	-	P10	146
I/O	-	-	-	P11	149
GND	-	D1	P8	P13	-
I/O	-	E4	P9	P14	152
I/O	-	E3	P10	P15	155
I/O, TMS	P6	E2	P11	P16	158
I/O	P7	E1	P12	P17	161
VCC <sup>(2)</sup>	-	-	-	P18	-
I/O	-	-	-	P19	164
I/O	-	-	-	P20	167

### XCS30 and XCS30XL Device Pinouts (Continued)

XCS30/XL Pad Name	VQ100 <sup>(5)</sup>	TQ144	PQ208	PQ240	BG256 <sup>(5)</sup>	CS280 <sup>(2,5)</sup>	Bndry Scan
I/O	P18	P28	P44	P52	V1	T1	272
I/O	P19	P29	P45	P53	T4	T2	275
I/O	-	P30	P46	P54	U3	T3	278
I/O	-	P31	P47	P55	V2	U1	281
I/O	P20	P32	P48	P56	W1	V1	284
I/O, SGCK2 <sup>(1)</sup> , GCK2 <sup>(2)</sup>	P21	P33	P49	P57	V3	U2	287
Not Connected <sup>(1)</sup> , M1 <sup>(2)</sup>	P22	P34	P50	P58	W2	V2	290
GND	P23	P35	P51	P59	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
MODE <sup>(1)</sup> , M0 <sup>(2)</sup>	P24	P36	P52	P60	Y1	W1	293
VCC	P25	P37	P53	P61	VCC <sup>(4)</sup>	U3	-
Not Connected <sup>(1)</sup> , PWRDWN <sup>(2)</sup>	P26	P38	P54	P62	W3	V3	294 <sup>(1)</sup>
I/O, PGCK2 <sup>(1)</sup> , GCK3 <sup>(2)</sup>	P27	P39	P55	P63	Y2	W2	295 <sup>(3)</sup>
I/O (HDC)	P28	P40	P56	P64	W4	W3	298 <sup>(3)</sup>
I/O	-	P41	P57	P65	V4	T4	301 <sup>(3)</sup>
I/O	-	P42	P58	P66	U5	U4	304 <sup>(3)</sup>
I/O	P29	P43	P59	P67	Y3	V4	307 <sup>(3)</sup>
I/O (LDC)	P30	P44	P60	P68	Y4	W4	310 <sup>(3)</sup>
I/O	-	-	P61	P69	V5	T5	313 <sup>(3)</sup>
I/O	-	-	P62	P70	W5	W5	316 <sup>(3)</sup>
I/O	-	-	P63	P71	Y5	R6	319 <sup>(3)</sup>
I/O	-	-	P64	P72	V6	U6	322 <sup>(3)</sup>
I/O	-	-	P65	P73	W6	V6	325 <sup>(3)</sup>
I/O	-	-	-	P74	Y6	T6	328 <sup>(3)</sup>
GND	-	P45	P66	P75	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	-	P46	P67	P76	W7	W6	331 <sup>(3)</sup>
I/O	-	P47	P68	P77	Y7	U7	334 <sup>(3)</sup>
I/O	P31	P48	P69	P78	V8	V7	337 <sup>(3)</sup>
I/O	P32	P49	P70	P79	W8	W7	340 <sup>(3)</sup>
VCC	-	-	P71	P80	VCC <sup>(4)</sup>	T7	-
I/O	-	-	P72	P81	Y8	W8	343 <sup>(3)</sup>
I/O	-	-	P73	P82	U9	U8	346 <sup>(3)</sup>
I/O	-	-	-	P84	Y9	W9	349 <sup>(3)</sup>
I/O	-	-	-	P85	W10	V9	352 <sup>(3)</sup>
I/O	P33	P50	P74	P86	V10	U9	355 <sup>(3)</sup>
I/O	P34	P51	P75	P87	Y10	T9	358 <sup>(3)</sup>
I/O	P35	P52	P76	P88	Y11	W10	361 <sup>(3)</sup>
I/O (INIT)	P36	P53	P77	P89	W11	V10	364 <sup>(3)</sup>
VCC	P37	P54	P78	P90	VCC <sup>(4)</sup>	U10	-
GND	P38	P55	P79	P91	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P39	P56	P80	P92	V11	T10	367 <sup>(3)</sup>
I/O	P40	P57	P81	P93	U11	R10	370 <sup>(3)</sup>
I/O	P41	P58	P82	P94	Y12	W11	373 <sup>(3)</sup>
I/O	P42	P59	P83	P95	W12	V11	376 <sup>(3)</sup>
I/O	-	-	P84	P96	V12	U11	379 <sup>(3)</sup>

## XCS40 and XCS40XL Device Pinouts

XCS40/XL Pad Name	PQ208	PQ240	BG256	CS280 <sup>(2,5)</sup>	Bndry Scan
O, TDO	P157	P181	A19	B17	0
GND	P158	P182	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P159	P183	B18	A18	2
I/O, PGCK4 <sup>(1)</sup> , GCK7 <sup>(2)</sup>	P160	P184	B17	A17	5
I/O	P161	P185	C17	D16	8
I/O	P162	P186	D16	C16	11
I/O (CS1 <sup>(2)</sup> )	P163	P187	A18	B16	14
I/O	P164	P188	A17	A16	17
I/O	-	-	-	E15	20
I/O	-	-	-	C15	23
I/O	P165	P189	C16	D15	26
I/O	-	P190	B16	A15	29
I/O	P166	P191	A16	E14	32
I/O	P167	P192	C15	C14	35
I/O	P168	P193	B15	B14	38
I/O	P169	P194	A15	D14	41
GND	P170	P196	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P171	P197	B14	A14	44
I/O	P172	P198	A14	C13	47
I/O	-	P199	C13	B13	50
I/O	-	P200	B13	A13	53
VCC	P173	P201	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	-	-	A13	A12	56
I/O	-	-	D12	C12	59
I/O	P174	P202	C12	B12	62
I/O	P175	P203	B12	D12	65
I/O	P176	P205	A12	A11	68
I/O	P177	P206	B11	B11	71
I/O	P178	P207	C11	C11	74
I/O	P179	P208	A11	D11	77
I/O	P180	P209	A10	A10	80
I/O	P181	P210	B10	B10	83
GND	P182	P211	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-

2/8/00

## Notes:

1. 5V Spartan family only
2. 3V Spartan-XL family only
3. The "PWRDWN" on the XCS40XL is not part of the Boundary Scan chain. For the XCS40XL, subtract 1 from all Boundary Scan numbers from GCK3 on (343 and higher).
4. Pads labeled GND<sup>(4)</sup> or VCC<sup>(4)</sup> are internally bonded to Ground or VCC planes within the package.
5. CS280 package discontinued by [PDN2004-01](#)

## Additional XCS40/XL Package Pins

## PQ240

GND Pins					
P22	P37	P83	P98	P143	P158
P204	P219	-	-	-	-
Not Connected Pins					
P195	-	-	-	-	-

2/12/98

## BG256

VCC Pins					
C14	D6	D7	D11	D14	D15
E20	F1	F4	F17	G4	G17
K4	L17	P4	P17	P19	R2
R4	R17	U6	U7	U10	U14
U15	V7	W20	-	-	-
GND Pins					
A1	B7	D4	D8	D13	D17
G20	H4	H17	N3	N4	N17
U4	U8	U13	U17	W14	-

6/17/97

## CS280

VCC Pins					
A1	A7	B5	B15	C10	C17
D13	E3	E18	G1	G19	K2
K17	M4	N16	R3	R18	T7
U3	U10	U17	V5	V15	W13
GND Pins					
E5	E7	E8	E9	E11	E12
E13	G5	G15	H5	H15	J5
J15	L5	L15	M5	M15	N5
N15	R7	R8	R9	R11	R12
R13	-	-	-	-	-

5/19/99

### Product Availability

Table 19 shows the packages and speed grades for Spartan/XL devices. Table 20 shows the number of user I/Os available for each device/package combination.

Table 19: Component Availability Chart for Spartan/XL FPGAs

Device	Pins	84	100	144	144	208	240	256	280
	Type	Plastic PLCC	Plastic VQFP	Chip Scale	Plastic TQFP	Plastic PQFP	Plastic PQFP	Plastic BGA	Chip Scale
	Code	PC84 <sup>(3)</sup>	VQ100 <sup>(3)</sup>	CS144 <sup>(3)</sup>	TQ144	PQ208	PQ240	BG256 <sup>(3)</sup>	CS280 <sup>(3)</sup>
XCS05	-3	C <sup>(3)</sup>	C, I	-	-	-	-	-	-
	-4	C <sup>(3)</sup>	C	-	-	-	-	-	-
XCS10	-3	C <sup>(3)</sup>	C, I	-	C	-	-	-	-
	-4	C <sup>(3)</sup>	C	-	C	-	-	-	-
XCS20	-3	-	C	-	C, I	C, I	-	-	-
	-4	-	C	-	C	C	-	-	-
XCS30	-3	-	C <sup>(3)</sup>	-	C, I	C, I	C	C <sup>(3)</sup>	-
	-4	-	C <sup>(3)</sup>	-	C	C	C	C <sup>(3)</sup>	-
XCS40	-3	-	-	-	-	C, I	C	C	-
	-4	-	-	-	-	C	C	C	-
XCS05XL	-4	C <sup>(3)</sup>	C, I	-	-	-	-	-	-
	-5	C <sup>(3)</sup>	C	-	-	-	-	-	-
XCS10XL	-4	C <sup>(3)</sup>	C, I	C <sup>(3)</sup>	C	-	-	-	-
	-5	C <sup>(3)</sup>	C	C <sup>(3)</sup>	C	-	-	-	-
XCS20XL	-4	-	C, I	C <sup>(3)</sup>	C, I	C, I	-	-	-
	-5	-	C	C <sup>(3)</sup>	C	C	-	-	-
XCS30XL	-4	-	C, I	-	C, I	C, I	C	C	C <sup>(3)</sup>
	-5	-	C	-	C	C	C	C	C <sup>(3)</sup>
XCS40XL	-4	-	-	-	-	C, I	C	C, I	C <sup>(3)</sup>
	-5	-	-	-	-	C	C	C	C <sup>(3)</sup>

6/25/08

#### Notes:

1. C = Commercial  $T_J = 0^\circ$  to  $+85^\circ\text{C}$
2. I = Industrial  $T_J = -40^\circ\text{C}$  to  $+100^\circ\text{C}$
3. PC84, CS144, and CS280 packages, and VQ100 and BG256 packages for XCS30 only, discontinued by [PDN2004-01](#)
4. Some Spartan-XL devices are available in Pb-free package options. The Pb-free packages insert a "G" in the package code. Contact Xilinx for availability.

### Package Specifications

Package drawings and material declaration data sheets for the Spartan/XL devices can be found on the Xilinx website at:

[www.xilinx.com/support/documentation/spartan-xl.htm#19687](http://www.xilinx.com/support/documentation/spartan-xl.htm#19687)

Thermal data for the Spartan/XL packages can be found using the thermal query tool on the Xilinx website at:

[www.xilinx.com/cgi-bin/thermal/thermal.pl](http://www.xilinx.com/cgi-bin/thermal/thermal.pl)

Table 20: User I/O Chart for Spartan/XL FPGAs

Device	Max I/O	Package Type							
		PC84 <sup>(1)</sup>	VQ100 <sup>(1)</sup>	CS144 <sup>(1)</sup>	TQ144	PQ208	PQ240	BG256 <sup>(1)</sup>	CS280 <sup>(1)</sup>
XCS05	80	61 <sup>(1)</sup>	77	-	-	-	-	-	-
XCS10	112	61 <sup>(1)</sup>	77	-	112	-	-	-	-
XCS20	160	-	77	-	113	160	-	-	-
XCS30	192	-	77 <sup>(1)</sup>	-	113	169	192	192 <sup>(1)</sup>	-
XCS40	224	-	-	-	-	169	192	205	-
XCS05XL	80	61 <sup>(1)</sup>	77 <sup>(2)</sup>	-	-	-	-	-	-
XCS10XL	112	61 <sup>(1)</sup>	77 <sup>(2)</sup>	112 <sup>(1)</sup>	112 <sup>(2)</sup>	-	-	-	-
XCS20XL	160	-	77 <sup>(2)</sup>	113 <sup>(1)</sup>	113 <sup>(2)</sup>	160 <sup>(2)</sup>	-	-	-
XCS30XL	192	-	77 <sup>(2)</sup>	-	113 <sup>(2)</sup>	169 <sup>(2)</sup>	192 <sup>(2)</sup>	192 <sup>(2)</sup>	192 <sup>(1)</sup>
XCS40XL	224	-	-	-	-	169 <sup>(2)</sup>	192 <sup>(2)</sup>	205 <sup>(2)</sup>	224 <sup>(1)</sup>

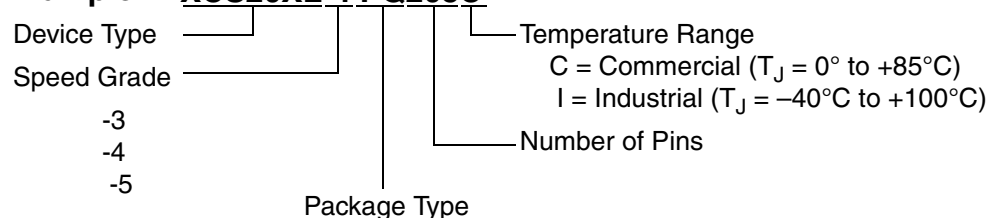
6/25/08

**Notes:**

1. PC84, CS144, and CS280 packages, and VQ100 and BG256 packages for XCS30 only, discontinued by [PDN2004-01](#)
2. These Spartan-XL devices are available in Pb-free package options. The Pb-free packages insert a "G" in the package code. Contact Xilinx for availability.

## Ordering Information

### Example: XCS20XL-4 PQ208C



BG = Ball Grid Array

BGG = Ball Grid Array (Pb-free)

PC = Plastic Lead Chip Carrier

PQ = Plastic Quad Flat Pack

PQG = Plastic Quad Flat Pack (Pb-free)

VQ = Very Thin Quad Flat Pack

VQG = Very Thin Quad Flat Pack (Pb-free)

TQ = Thin Quad Flat Pack

TQG = Thin Quad Flat Pack (Pb-free)

CS = Chip Scale