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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications,

#### Details

Product Status	Obsolete
Number of LABs/CLBs	576
Number of Logic Elements/Cells	1368
Total RAM Bits	18432
Number of I/O	113
Number of Gates	30000
Voltage - Supply	3V ~ 3.6V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	144-LQFP
Supplier Device Package	144-TQFP (20x20)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/xilinx/xcs30xl-4tq144i">https://www.e-xfl.com/product-detail/xilinx/xcs30xl-4tq144i</a>

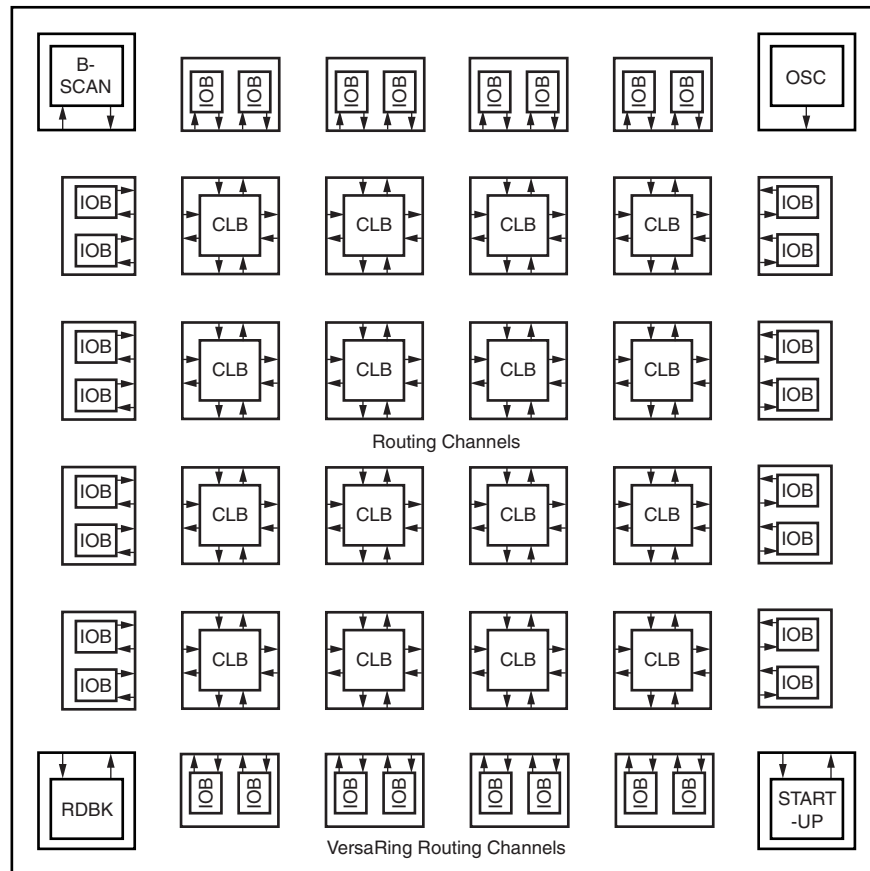
## General Overview

Spartan series FPGAs are implemented with a regular, flexible, programmable architecture of Configurable Logic Blocks (CLBs), interconnected by a powerful hierarchy of versatile routing resources (routing channels), and surrounded by a perimeter of programmable Input/Output Blocks (IOBs), as seen in **Figure 1**. They have generous routing resources to accommodate the most complex interconnect patterns.

The devices are customized by loading configuration data into internal static memory cells. Re-programming is possible an unlimited number of times. The values stored in these

memory cells determine the logic functions and interconnections implemented in the FPGA. The FPGA can either actively read its configuration data from an external serial PROM (Master Serial mode), or the configuration data can be written into the FPGA from an external device (Slave Serial mode).

Spartan series FPGAs can be used where hardware must be adapted to different user applications. FPGAs are ideal for shortening design and development cycles, and also offer a cost-effective solution for production rates well beyond 50,000 systems per month.



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Figure 1: Basic FPGA Block Diagram

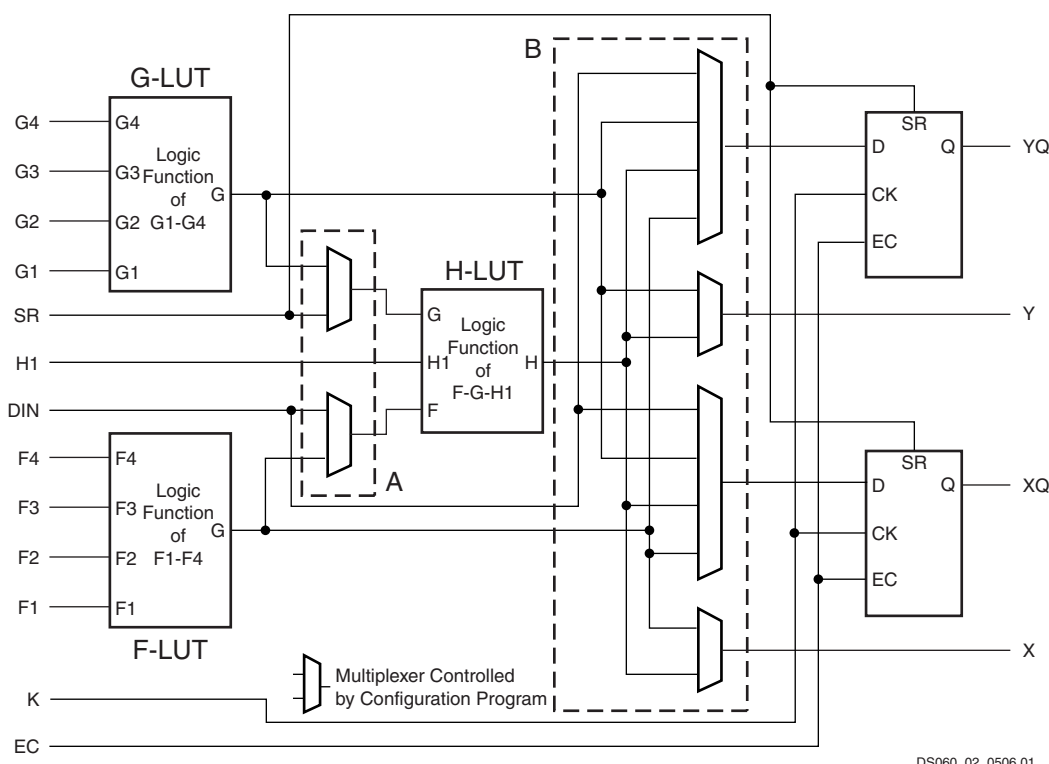


Figure 2: Spartan/XL Simplified CLB Logic Diagram (some features not shown)

A CLB can implement any of the following functions:

- Any function of up to four variables, plus any second function of up to four unrelated variables, plus any third function of up to three unrelated variables
- Note:** When three separate functions are generated, one of the function outputs must be captured in a flip-flop internal to the CLB. Only two unregistered function generator outputs are available from the CLB.
- Any single function of five variables
- Any function of four variables together with some functions of six variables
- Some functions of up to nine variables.

Implementing wide functions in a single block reduces both the number of blocks required and the delay in the signal path, achieving both increased capacity and speed.

The versatility of the CLB function generators significantly improves system speed. In addition, the design-software tools can deal with each function generator independently. This flexibility improves cell usage.

### Flip-Flops


Each CLB contains two flip-flops that can be used to register (store) the function generator outputs. The flip-flops and function generators can also be used independently (see Figure 2). The CLB input DIN can be used as a direct input to either of the two flip-flops. H1 can also drive either flip-flop via the H-LUT with a slight additional delay.

The two flip-flops have common clock (CK), clock enable (EC) and set/reset (SR) inputs. Internally both flip-flops are also controlled by a global initialization signal (GSR) which is described in detail in **Global Signals: GSR and GTS**, page 20.


### Latches (Spartan-XL Family Only)

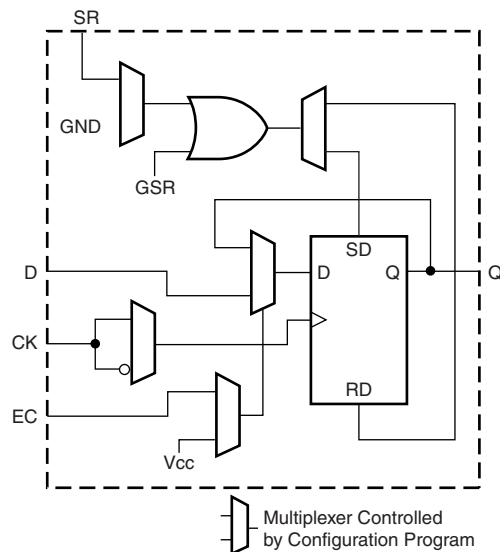
The Spartan-XL family CLB storage elements can also be configured as latches. The two latches have common clock (K) and clock enable (EC) inputs. Functionality of the storage element is described in Table 2.

Table 2: CLB Storage Element Functionality

Mode	CK	EC	SR	D	Q
Power-Up or GSR	X	X	X	X	SR
Flip-Flop Operation	X	X	1	X	SR
		1*	0*	D	D
	0	X	0*	X	Q
Latch Operation (Spartan-XL)	1	1*	0*	X	Q
	0	1*	0*	D	D
Both	X	0	0*	X	Q

**Legend:**

- X Don't care
-  Rising edge (clock not inverted).
- SR Set or Reset value. Reset is default.
- 0\* Input is Low or unconnected (default value)
- 1\* Input is High or unconnected (default value)



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Figure 3: CLB Flip-Flop Functional Block Diagram

**Clock Input**

Each flip-flop can be triggered on either the rising or falling clock edge. The CLB clock line is shared by both flip-flops. However, the clock is individually invertible for each flip-flop (see CK path in Figure 3). Any inverter placed on the clock line in the design is automatically absorbed into the CLB.

**Clock Enable**

The clock enable line (EC) is active High. The EC line is shared by both flip-flops in a CLB. If either one is left disconnected, the clock enable for that flip-flop defaults to the active state. EC is not invertible within the CLB. The clock enable is synchronous to the clock and must satisfy the setup and hold timing specified for the device.

**Set/Reset**

The set/reset line (SR) is an asynchronous active High control of the flip-flop. SR can be configured as either set or reset at each flip-flop. This configuration option determines the state in which each flip-flop becomes operational after configuration. It also determines the effect of a GSR pulse during normal operation, and the effect of a pulse on the SR line of the CLB. The SR line is shared by both flip-flops. If SR is not specified for a flip-flop the set/reset for that flip-flop defaults to the inactive state. SR is not invertible within the CLB.

**CLB Signal Flow Control**

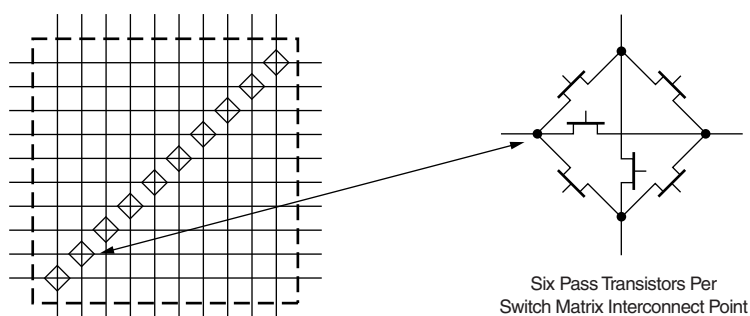
In addition to the H-LUT input control multiplexers (shown in box "A" of Figure 2, page 4) there are signal flow control multiplexers (shown in box "B" of Figure 2) which select the signals which drive the flip-flop inputs and the combinational CLB outputs (X and Y).

Each flip-flop input is driven from a 4:1 multiplexer which selects among the three LUT outputs and DIN as the data source.

Each combinational output is driven from a 2:1 multiplexer which selects between two of the LUT outputs. The X output can be driven from the F-LUT or H-LUT, the Y output from G-LUT or H-LUT.

**Control Signals**

There are four signal control multiplexers on the input of the CLB. These multiplexers allow the internal CLB control signals (H1, DIN, SR, and EC in Figure 2 and Figure 4) to be driven from any of the four general control inputs (C1-C4 in Figure 4) into the CLB. Any of these inputs can drive any of the four internal control signals.



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Figure 10: Programmable Switch Matrix

### Double-Length Lines

The double-length lines consist of a grid of metal segments, each twice as long as the single-length lines: they run past two CLBs before entering a PSM. Double-length lines are grouped in pairs with the PSMs staggered, so that each line goes through a PSM at every other row or column of CLBs (see Figure 8).

There are four vertical and four horizontal double-length lines associated with each CLB. These lines provide faster signal routing over intermediate distances, while retaining routing flexibility.

### Longlines

Longlines form a grid of metal interconnect segments that run the entire length or width of the array. Longlines are intended for high fan-out, time-critical signal nets, or nets that are distributed over long distances.

Each Spartan/XL device longline has a programmable splitter switch at its center. This switch can separate the line into two independent routing channels, each running half the width or height of the array.

Routing connectivity of the longlines is shown in Figure 8. The longlines also interface to some 3-state buffers which is described later in **3-State Long Line Drivers**, page 19.

### I/O Routing

Spartan/XL devices have additional routing around the IOB ring. This routing is called a VersaRing. The VersaRing facilitates pin-swapping and redesign without affecting board layout. Included are eight double-length lines, and four longlines.

### Global Nets and Buffers

The Spartan/XL devices have dedicated global networks. These networks are designed to distribute clocks and other high fanout control signals throughout the devices with minimal skew.

Four vertical longlines in each CLB column are driven exclusively by special global buffers. These longlines are in addition to the vertical longlines used for standard interconnect. In the 5V Spartan devices, the four global lines can be driven by either of two types of global buffers; Primary Global buffers (BUFGP) or Secondary Global buffers (BUFGS). Each of these lines can be accessed by one particular Primary Global buffer, or by any of the Secondary Global buffers, as shown in Figure 11. In the 3V Spartan-XL devices, the four global lines can be driven by any of the eight Global Low-Skew Buffers (BUFGLS). The clock pins of every CLB and IOB can also be sourced from local interconnect.

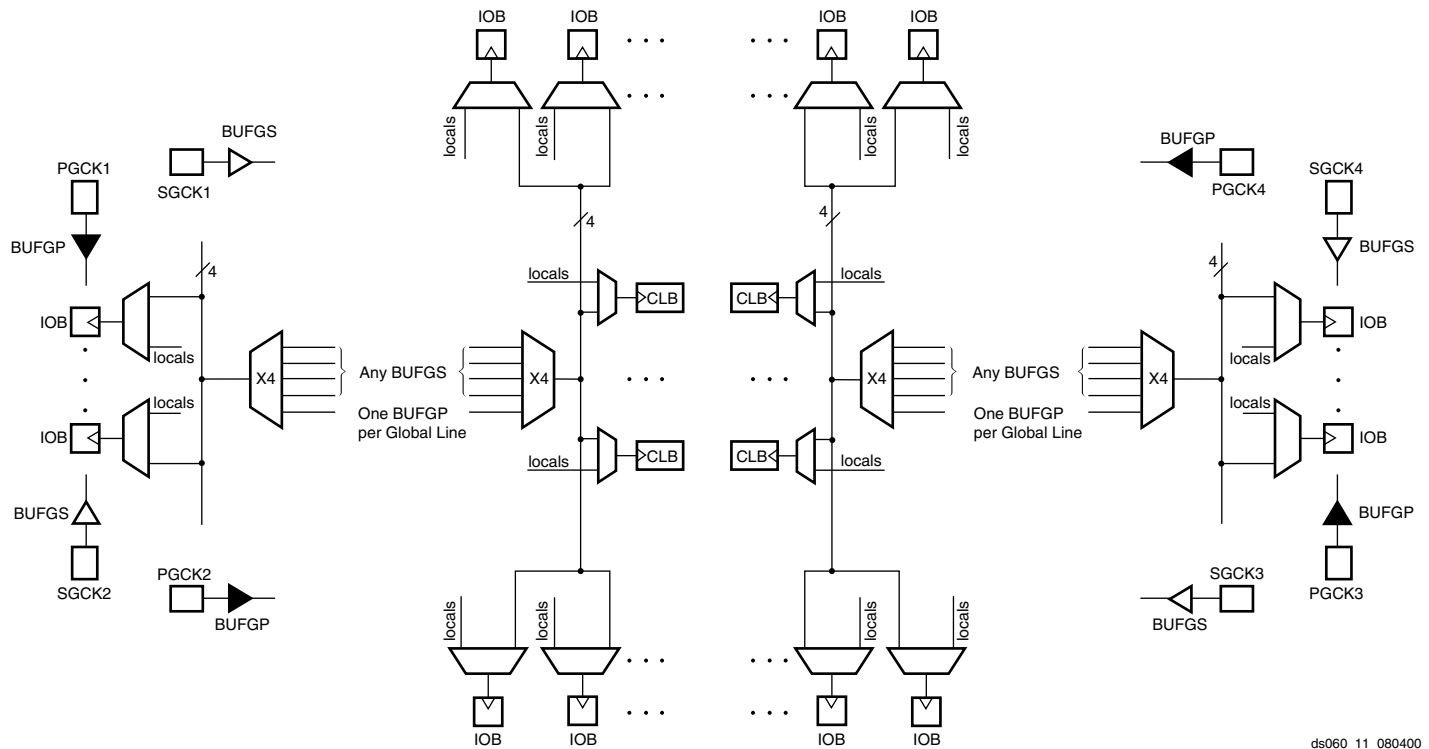


Figure 11: 5V Spartan Family Global Net Distribution

The four Primary Global buffers offer the shortest delay and negligible skew. Four Secondary Global buffers have slightly longer delay and slightly more skew due to potentially heavier loading, but offer greater flexibility when used to drive non-clock CLB inputs. The eight Global Low-Skew buffers in the Spartan-XL devices combine short delay, negligible skew, and flexibility.

The Primary Global buffers must be driven by the semi-dedicated pads (PGCK1-4). The Secondary Global buffers can be sourced by either semi-dedicated pads (SGCK1-4) or internal nets. Each corner of the device has one Primary buffer and one Secondary buffer. The Spartan-XL family has eight global low-skew buffers, two in each corner. All can be sourced by either semi-dedicated pads (GCK1-8) or internal nets.

Using the library symbol called BUFG results in the software choosing the appropriate clock buffer, based on the timing requirements of the design. A global buffer should be specified for all timing-sensitive global signal distribution. To use a global buffer, place a BUFGP (primary buffer), BUFGS (secondary buffer), BUFGLS (Spartan-XL family global low-skew buffer), or BUFG (any buffer type) element in a schematic or in HDL code.

## Advanced Features Description

### Distributed RAM

Optional modes for each CLB allow the function generators (F-LUT and G-LUT) to be used as Random Access Memory (RAM).

Read and write operations are significantly faster for this on-chip RAM than for off-chip implementations. This speed advantage is due to the relatively short signal propagation delays within the FPGA.

### Memory Configuration Overview

There are two available memory configuration modes: single-port RAM and dual-port RAM. For both these modes, write operations are synchronous (edge-triggered), while read operations are asynchronous. In the single-port mode, a single CLB can be configured as either a 16 x 1, (16 x 1) x 2, or 32 x 1 RAM array. In the dual-port mode, a single CLB can be configured only as one 16 x 1 RAM array. The different CLB memory configurations are summarized in Table 8. Any of these possibilities can be individually programmed into a Spartan/XL FPGA CLB.

Table 8: CLB Memory Configurations

Mode	16 x 1	(16 x 1) x 2	32 x 1
Single-Port	√	√	√
Dual-Port	√	—	—

## On-Chip Oscillator

Spartan/XL devices include an internal oscillator. This oscillator is used to clock the power-on time-out, for configuration memory clearing, and as the source of CCLK in Master configuration mode. The oscillator runs at a nominal 8 MHz frequency that varies with process,  $V_{CC}$ , and temperature. The output frequency falls between 4 MHz and 10 MHz.

The oscillator output is optionally available after configuration. Any two of four resynchronized taps of a built-in divider are also available. These taps are at the fourth, ninth, fourteenth and nineteenth bits of the divider. Therefore, if the primary oscillator output is running at the nominal 8 MHz, the user has access to an 8-MHz clock, plus any two of 500 kHz, 16 kHz, 490 Hz and 15 Hz. These frequencies can vary by as much as -50% or +25%.

These signals can be accessed by placing the OSC4 library element in a schematic or in HDL code. The oscillator is automatically disabled after configuration if the OSC4 symbol is not used in the design.

## Global Signals: GSR and GTS

### Global Set/Reset

A separate Global Set/Reset line, as shown in [Figure 3, page 5](#) for the CLB and [Figure 5, page 6](#) for the IOB, sets or clears each flip-flop during power-up, reconfiguration, or when a dedicated Reset net is driven active. This global net (GSR) does not compete with other routing resources; it uses a dedicated distribution network.

Each flip-flop is configured as either globally set or reset in the same way that the local set/reset (SR) is specified. Therefore, if a flip-flop is set by SR, it is also set by GSR. Similarly, if in reset mode, it is reset by both SR and GSR.

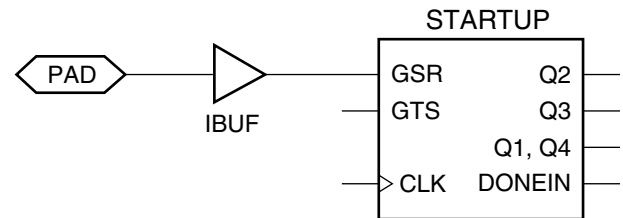
GSR can be driven from any user-programmable pin as a global reset input. To use this global net, place an input pad and input buffer in the schematic or HDL code, driving the GSR pin of the STARTUP symbol. (See [Figure 19.](#)) A specific pin location can be assigned to this input using a LOC attribute or property, just as with any other user-programmable pad. An inverter can optionally be inserted after the input buffer to invert the sense of the GSR signal. Alternatively, GSR can be driven from any internal node.

### Global 3-State

A separate Global 3-state line (GTS) as shown in [Figure 6, page 7](#) forces all FPGA outputs to the high-impedance state, unless boundary scan is enabled and is executing an EXTEST instruction. GTS does not compete with other routing resources; it uses a dedicated distribution network.

GTS can be driven from any user-programmable pin as a global 3-state input. To use this global net, place an input pad and input buffer in the schematic or HDL code, driving the GTS pin of the STARTUP symbol. This is similar to what is shown in [Figure 19](#) for GSR except the IBUF would be

connected to GTS. A specific pin location can be assigned to this input using a LOC attribute or property, just as with any other user-programmable pad. An inverter can optionally be inserted after the input buffer to invert the sense of the Global 3-state signal. Alternatively, GTS can be driven from any internal node.



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Figure 19: Symbols for Global Set/Reset

## Boundary Scan

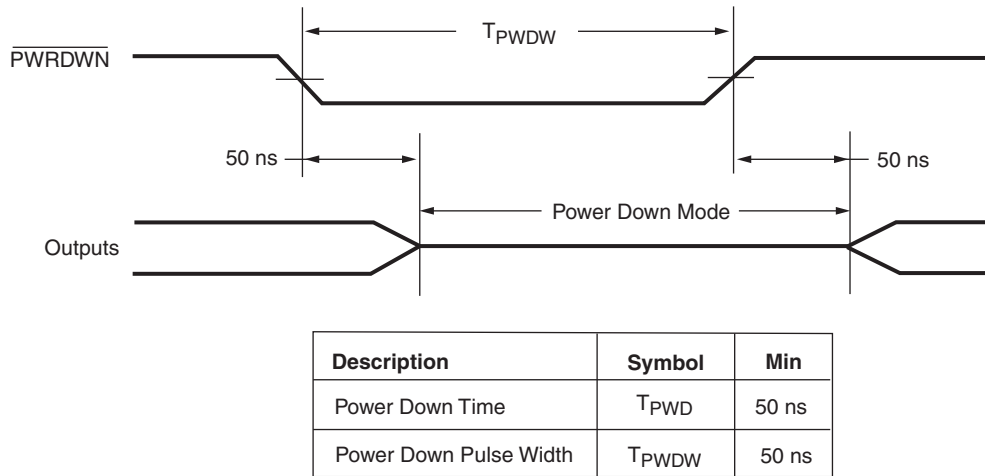
The "bed of nails" has been the traditional method of testing electronic assemblies. This approach has become less appropriate, due to closer pin spacing and more sophisticated assembly methods like surface-mount technology and multi-layer boards. The IEEE Boundary Scan Standard 1149.1 was developed to facilitate board-level testing of electronic assemblies. Design and test engineers can embed a standard test logic structure in their device to achieve high fault coverage for I/O and internal logic. This structure is easily implemented with a four-pin interface on any boundary scan compatible device. IEEE 1149.1-compatible devices may be serial daisy-chained together, connected in parallel, or a combination of the two.

The Spartan and Spartan-XL families implement IEEE 1149.1-compatible BYPASS, PRELOAD/SAMPLE and EXTEST boundary scan instructions. When the boundary scan configuration option is selected, three normal user I/O pins become dedicated inputs for these functions. Another user output pin becomes the dedicated boundary scan output. The details of how to enable this circuitry are covered later in this section.

By exercising these input signals, the user can serially load commands and data into these devices to control the driving of their outputs and to examine their inputs. This method is an improvement over bed-of-nails testing. It avoids the need to over-drive device outputs, and it reduces the user interface to four pins. An optional fifth pin, a reset for the control logic, is described in the standard but is not implemented in the Spartan/XL devices.

The dedicated on-chip logic implementing the IEEE 1149.1 functions includes a 16-state machine, an instruction register and a number of data registers. The functional details can be found in the IEEE 1149.1 specification and are also discussed in the Xilinx application note: "Boundary Scan in FPGA Devices."





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Figure 23: **PWRDWN Pulse Timing**

Power-down retains the configuration, but loses all data stored in the device flip-flops. All inputs are interpreted as Low, but the internal combinatorial logic is fully functional. Make sure that the combination of all inputs Low and all flip-flops set or reset in your design will not generate internal oscillations, or create permanent bus contention by activating internal bus drivers with conflicting data onto the same long line.

During configuration, the  $\overline{PWRDWN}$  pin must be High. If the Power Down state is entered before or during configuration, the device will restart configuration once the  $\overline{PWRDWN}$  signal is removed. Note that the configuration pins are affected by Power Down and may not reflect their normal function. If there is an external pull-up resistor on the DONE pin, it will be High during Power Down even if the device is not yet configured. Similarly, if  $\overline{PWRDWN}$  is asserted before configuration is completed, the  $\overline{INIT}$  pin will not indicate status information.

Note that the  $\overline{PWRDWN}$  pin is not part of the Boundary Scan chain. Therefore, the Spartan-XL family has a separate set of BSDL files than the 5V Spartan family. Boundary scan logic is not usable during Power Down.

## Configuration and Test

Configuration is the process of loading design-specific programming data into one or more FPGAs to define the functional operation of the internal blocks and their interconnections. This is somewhat like loading the command registers of a programmable peripheral chip. Spartan/XL devices use several hundred bits of configuration data per CLB and its associated interconnects. Each configuration bit defines the state of a static memory cell

that controls either a function look-up table bit, a multiplexer input, or an interconnect pass transistor. The Xilinx development system translates the design into a netlist file. It automatically partitions, places and routes the logic and generates the configuration data in PROM format.

## Configuration Mode Control

5V Spartan devices have two configuration modes.

- MODE = 1 sets Slave Serial mode
- MODE = 0 sets Master Serial mode

3V Spartan-XL devices have three configuration modes.

- M1/M0 = 11 sets Slave Serial mode
- M1/M0 = 10 sets Master Serial mode
- M1/M0 = 0X sets Express mode

In addition to these modes, the device can be configured through the Boundary Scan logic (See "Configuration Through the Boundary Scan Pins" on page 37.).

The Mode pins are sampled prior to starting configuration to determine the configuration mode. After configuration, these pins are unused. The Mode pins have a weak pull-up resistor turned on during configuration. With the Mode pins High, Slave Serial mode is selected, which is the most popular configuration mode. Therefore, for the most common configuration mode, the Mode pins can be left unconnected. If the Master Serial mode is desired, the MODE/M0 pin should be connected directly to GND, or through a pull-down resistor of 1 K $\Omega$  or less.

During configuration, some of the I/O pins are used temporarily for the configuration process. All pins used during con-



figuration are shown in Table 14 and Table 15.

**Table 14: Pin Functions During Configuration (Spartan Family Only)**

Configuration Mode (MODE Pin)		User Operation
Slave Serial (High)	Master Serial (Low)	
MODE (I)	MODE (I)	MODE
HDC (High)	HDC (High)	I/O
$\overline{\text{LDC}}$ (Low)	$\overline{\text{LDC}}$ (Low)	I/O
$\overline{\text{INIT}}$	$\overline{\text{INIT}}$	I/O
DONE	DONE	DONE
$\overline{\text{PROGRAM}}$ (I)	$\overline{\text{PROGRAM}}$ (I)	$\overline{\text{PROGRAM}}$
CCLK (I)	CCLK (O)	CCLK (I)
DIN (I)	DIN (I)	I/O
DOUT	DOUT	SGCK4-I/O
TDI	TDI	TDI-I/O
TCK	TCK	TCK-I/O
TMS	TMS	TMS-I/O
TDO	TDO	TDO-(O)
		ALL OTHERS

**Notes:**

1. A shaded table cell represents the internal pull-up used before and during configuration.
2. (I) represents an input; (O) represents an output.
3.  $\overline{\text{INIT}}$  is an open-drain output during configuration.

**Table 15: Pin Functions During Configuration (Spartan-XL Family Only)**

CONFIGURATION MODE <M1:M0>			User Operation
Slave Serial [1:1]	Master Serial [1:0]	Express [0:X]	
M1 (High) (I)	M1 (High) (I)	M1(Low) (I)	M1
M0 (High) (I)	M0 (Low) (I)	M0 (I)	M0
HDC (High)	HDC (High)	HDC (High)	I/O
$\overline{\text{LDC}}$ (Low)	$\overline{\text{LDC}}$ (Low)	$\overline{\text{LDC}}$ (Low)	I/O
$\overline{\text{INIT}}$	$\overline{\text{INIT}}$	$\overline{\text{INIT}}$	I/O
DONE	DONE	DONE	DONE
$\overline{\text{PROGRAM}}$ (I)	$\overline{\text{PROGRAM}}$ (I)	$\overline{\text{PROGRAM}}$ (I)	$\overline{\text{PROGRAM}}$
CCLK (I)	CCLK (O)	CCLK (I)	CCLK (I)
		DATA 7 (I)	I/O
		DATA 6 (I)	I/O
		DATA 5 (I)	I/O
		DATA 4 (I)	I/O
		DATA 3 (I)	I/O
		DATA 2 (I)	I/O
		DATA 1 (I)	I/O
DIN (I)	DIN (I)	DATA 0 (I)	I/O
DOUT	DOUT	DOUT	GCK6-I/O
TDI	TDI	TDI	TDI-I/O
TCK	TCK	TCK	TCK-I/O
TMS	TMS	TMS	TMS-I/O
TDO	TDO	TDO	TDO-(O)
		CS1	I/O
			ALL OTHERS

**Notes:**

1. A shaded table cell represents the internal pull-up used before and during configuration.
2. (I) represents an input; (O) represents an output.
3.  $\overline{\text{INIT}}$  is an open-drain output during configuration.

## Master Serial Mode

The Master serial mode uses an internal oscillator to generate a Configuration Clock (CCLK) for driving potential slave devices and the Xilinx serial-configuration PROM (SPROM). The CCLK speed is selectable as either 1 MHz (default) or 8 MHz. Configuration always starts at the default slow frequency, then can switch to the higher frequency during the first frame. Frequency tolerance is –50% to +25%.

In Master Serial mode, the CCLK output of the device drives a Xilinx SPROM that feeds the FPGA DIN input. Each rising edge of the CCLK output increments the Serial PROM internal address counter. The next data bit is put on the SPROM data output, connected to the FPGA DIN pin. The FPGA accepts this data on the subsequent rising CCLK edge.

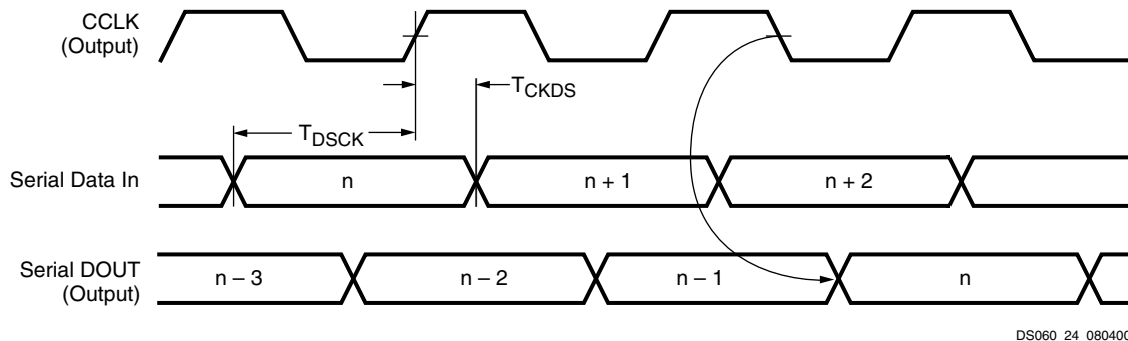
When used in a daisy-chain configuration the Master Serial FPGA is placed as the first device in the chain and is referred to as the lead FPGA. The lead FPGA presents the preamble data, and all data that overflows the lead device, on its DOUT pin. There is an internal pipeline delay of 1.5 CCLK periods, which means that DOUT changes on the

falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge. See the timing diagram in [Figure 24](#).

In the bitstream generation software, the user can specify Fast Configuration Rate, which, starting several bits into the first frame, increases the CCLK frequency by a factor of eight. For actual timing values please refer to the specification section. Be sure that the serial PROM and slaves are fast enough to support this data rate. Earlier families such as the XC3000 series do not support the Fast Configuration Rate option.

The SPROM CE input can be driven from either  $\overline{\text{LDC}}$  or DONE. Using  $\overline{\text{LDC}}$  avoids potential contention on the DIN pin, if this pin is configured as user I/O, but  $\overline{\text{LDC}}$  is then restricted to be a permanently High user output after configuration. Using DONE can also avoid contention on DIN, provided the Early DONE option is invoked.

[Figure 25](#) shows a full master/slave system. The leftmost device is in Master Serial mode, all other devices in the chain are in Slave Serial mode.



	Symbol	Description	Min	Units
CCLK	$T_{\text{DSCK}}$	DIN setup	20	ns
	$T_{\text{CKDS}}$	DIN hold	0	ns

### Notes:

1. At power-up,  $V_{\text{CC}}$  must rise from 2.0V to  $V_{\text{CC}}$  min in less than 25 ms, otherwise delay configuration by pulling  $\overline{\text{PROGRAM}}$  Low until  $V_{\text{CC}}$  is valid.
2. Master Serial mode timing is based on testing in slave mode.

**Figure 24: Master Serial Mode Programming Switching Characteristics**

## Slave Serial Mode

In Slave Serial mode, the FPGA receives serial configuration data on the rising edge of CCLK and, after loading its configuration, passes additional data out, resynchronized on the next falling edge of CCLK.

In this mode, an external signal drives the CCLK input of the FPGA (most often from a Master Serial device). The serial configuration bitstream must be available at the DIN input of the lead FPGA a short setup time before each rising CCLK edge.

The lead FPGA then presents the preamble data—and all data that overflows the lead device—on its DOUT pin. There is an internal delay of 0.5 CCLK periods, which means that DOUT changes on the falling CCLK edge, and the next FPGA in the daisy chain accepts data on the subsequent rising CCLK edge.

[Figure 25](#) shows a full master/slave system. A Spartan/XL device in Slave Serial mode should be connected as shown in the third device from the left.

Slave Serial is the default mode if the Mode pins are left unconnected, as they have weak pull-up resistors during configuration.

Multiple slave devices with identical configurations can be wired with parallel DIN inputs. In this way, multiple devices can be configured simultaneously.

## Serial Daisy Chain

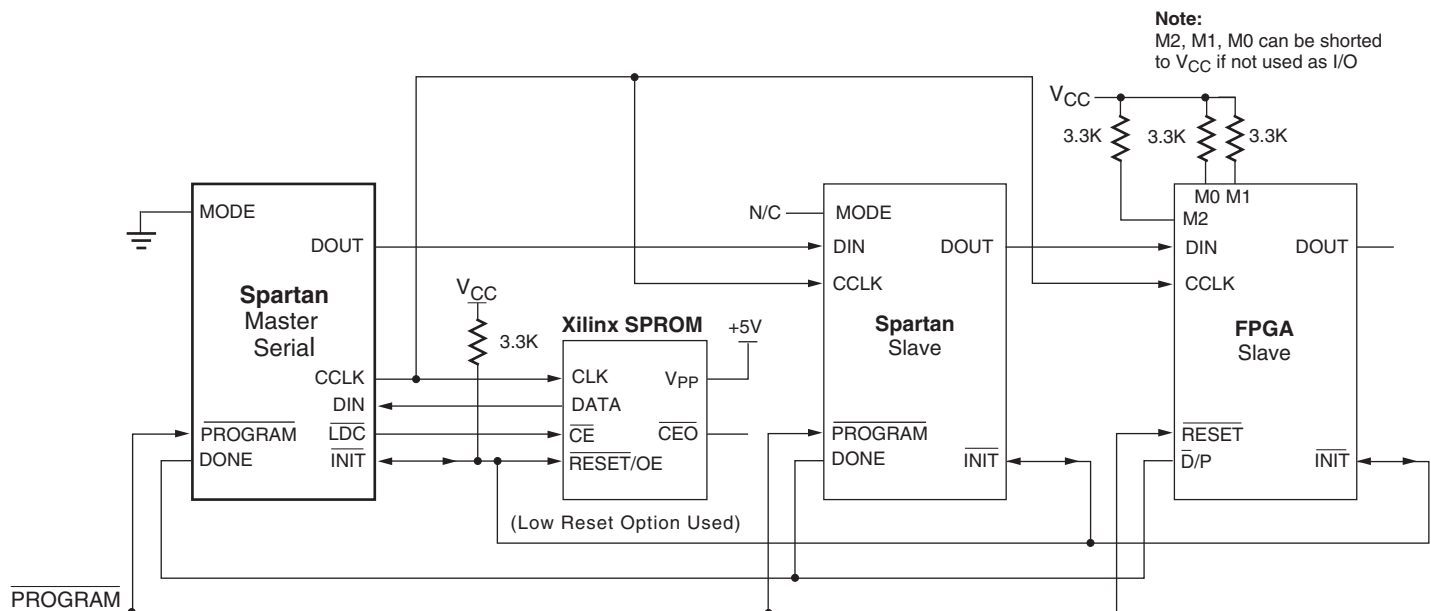
Multiple devices with different configurations can be connected together in a "daisy chain," and a single combined bitstream used to configure the chain of slave devices.

To configure a daisy chain of devices, wire the CCLK pins of all devices in parallel, as shown in Figure 25. Connect the DOUT of each device to the DIN of the next. The lead or master FPGA and following slaves each passes resynchronized configuration data coming from a single source. The header data, including the length count, is passed through

and is captured by each FPGA when it recognizes the 0010 preamble. Following the length-count data, each FPGA outputs a High on DOUT until it has received its required number of data frames.

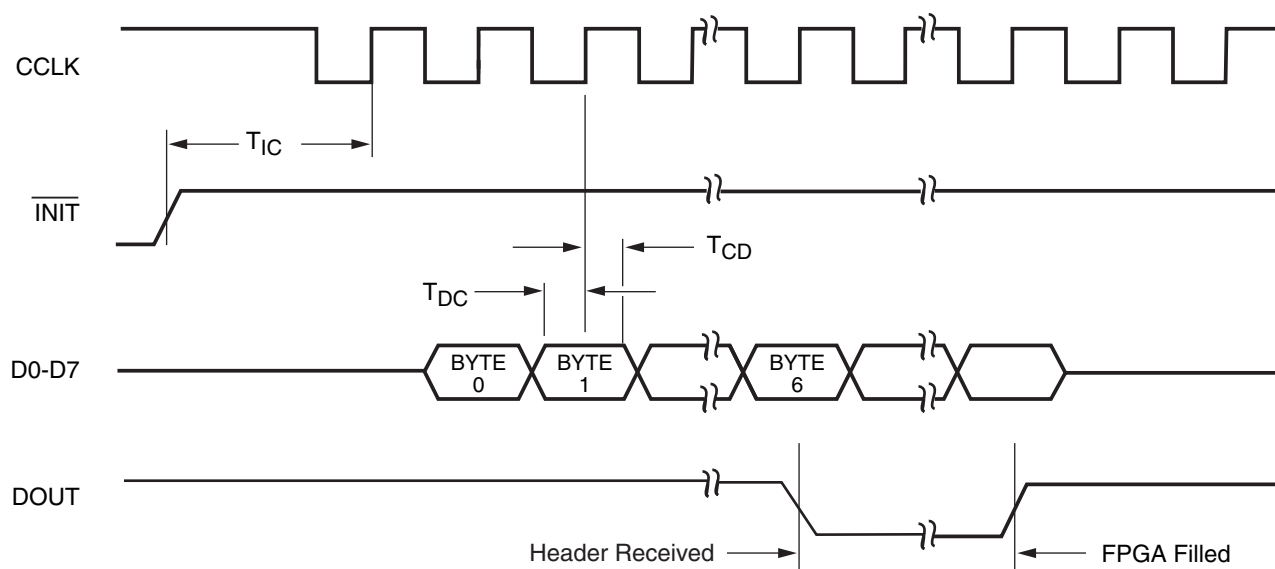
After an FPGA has received its configuration data, it passes on any additional frame start bits and configuration data on DOUT. When the total number of configuration clocks applied after memory initialization equals the value of the 24-bit length count, the FPGAs begin the start-up sequence and become operational together. FPGA I/O are normally released two CCLK cycles after the last configuration bit is received.

The daisy-chained bitstream is not simply a concatenation of the individual bitstreams. The PROM File Formatter must be used to combine the bitstreams for a daisy-chained configuration.



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Figure 25: Master/Slave Serial Mode Circuit Diagram



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Symbol		Description	Min	Max	Units
$T_{IC}$	CCLK	$\overline{INIT}$ (High) setup time	5	-	$\mu s$
$T_{DC}$		D0-D7 setup time	20	-	ns
$T_{CD}$		D0-D7 hold time	0	-	ns
$T_{CCH}$		CCLK High time	45	-	ns
$T_{CCL}$		CCLK Low time	45	-	ns
$F_{CC}$		CCLK Frequency	-	10	MHz

**Notes:**

1. If not driven by the preceding DOUT, CS1 *must* remain High until the device is fully configured.

Figure 28: Express Mode Programming Switching Characteristics

## Setting CCLK Frequency

In Master mode, CCLK can be generated in either of two frequencies. In the default slow mode, the frequency ranges from 0.5 MHz to 1.25 MHz for Spartan/XL devices. In fast CCLK mode, the frequency ranges from 4 MHz to 10 MHz for Spartan/XL devices. The frequency is changed to fast by an option when running the bitstream generation software.

## Data Stream Format

The data stream ("bitstream") format is identical for both serial configuration modes, but different for the Spartan-XL family Express mode. In Express mode, the device becomes active when DONE goes High, therefore no length count is required. Additionally, CRC error checking is not supported in Express mode. The data stream format is shown in Table 16. Bit-serial data is read from left to right.

Express mode data is shown with D0 at the left and D7 at the right.

The configuration data stream begins with a string of eight ones, a preamble code, followed by a 24-bit length count and a separator field of ones (or 24 fill bits, in Spartan-XL family Express mode). This header is followed by the actual configuration data in frames. The length and number of frames depends on the device type (see Table 17). Each frame begins with a start field and ends with an error check. In serial modes, a postamble code is required to signal the end of data for a single device. In all cases, additional start-up bytes of data are required to provide four clocks for the startup sequence at the end of configuration. Long daisy chains require additional startup bytes to shift the last data through the chain. All start-up bytes are "don't cares".

to wait after completing the configuration memory clear operation. When  $\overline{\text{INIT}}$  is no longer held Low externally, the device determines its configuration mode by capturing the state of the Mode pins, and is ready to start the configuration process. A master device waits up to an additional 300  $\mu\text{s}$  to make sure that any slaves in the optional daisy chain have seen that  $\overline{\text{INIT}}$  is High.

For more details on Configuration, refer to the Xilinx Application Note "FPGA Configuration Guidelines" (XAPP090).

### Start-Up

Start-up is the transition from the configuration process to the intended user operation. This transition involves a change from one clock source to another, and a change from interfacing parallel or serial configuration data where most outputs are 3-stated, to normal operation with I/O pins active in the user system. Start-up must make sure that the user logic 'wakes up' gracefully, that the outputs become active without causing contention with the configuration signals, and that the internal flip-flops are released from the Global Set/Reset (GSR) at the right time.

#### Start-Up Initiation

Two conditions have to be met in order for the start-up sequence to begin:

- The chip's internal memory must be full, and
- The configuration length count must be met, exactly.

In all configuration modes except Express mode, Spartan/XL devices read the expected length count from the bitstream and store it in an internal register. The length count varies according to the number of devices and the composition of the daisy chain. Each device also counts the number of CCLKs during configuration.

In Express mode, there is no length count. The start-up sequence for each device begins when the device has received its quota of configuration data. Wiring the DONE pins of several devices together delays start-up of all devices until all are fully configured.

#### Start-Up Events

The device can be programmed to control three start-up events.

- The release of the open-drain DONE output
- The termination of the Global Three-State and the change of configuration-related pins to the user function, activating all IOBs.
- The termination of the Global Set/Reset initialization of all CLB and IOB storage elements.

Figure 31 describes start-up timing in detail. The three events — DONE going High, the internal GSR being de-activated, and the user I/O going active — can all occur in any arbitrary sequence. This relative timing is selected by options in the bitstream generation software. Heavy lines in Figure 31 show the default timing. The thin lines indicate all other possible timing options. The start-up logic must be clocked until the "F" (Finished) state is reached.

The default option, and the most practical one, is for DONE to go High first, disconnecting the configuration data source and avoiding any contention when the I/Os become active one clock later. GSR is then released another clock period later to make sure that user operation starts from stable internal conditions. This is the most common sequence, shown with heavy lines in Figure 31, but the designer can modify it to meet particular requirements.

#### Start-Up Clock

Normally, the start-up sequence is controlled by the internal device oscillator (CCLK), which is asynchronous to the system clock. As a configuration option, they can be triggered by an on-chip user net called UCLK. This user net can be accessed by placing the STARTUP library symbol, and the start-up modes are known as UCLK\_NOSYNC or UCLK\_SYNC. This allows the device to wake up in synchronism with the user system.

#### DONE Pin

Note that DONE is an open-drain output and does not go High unless an internal pull-up is activated or an external pull-up is attached. The internal pull-up is activated as the default by the bitstream generation software.

The DONE pin can also be wire-ANDed with DONE pins of other FPGAs or with other external signals, and can then be used as input to the start-up control logic. This is called "Start-up Timing Synchronous to Done In" and is selected by either CCLK\_SYNC or UCLK\_SYNC. When DONE is not used as an input, the operation is called "Start-up Timing Not Synchronous to DONE In," and is selected by either CCLK\_NOSYNC or UCLK\_NOSYNC. Express mode configuration always uses either CCLK\_SYNC or UCLK\_SYNC timing, while the other configuration modes can use any of the four timing sequences.

When the UCLK\_SYNC option is enabled, the user can externally hold the open-drain DONE output Low, and thus stall all further progress in the start-up sequence until DONE is released and has gone High. This option can be used to force synchronization of several FPGAs to a common user clock, or to guarantee that all devices are successfully configured before any I/Os go active.

## Spartan Family CLB Switching Characteristic Guidelines

All devices are 100% functionally tested. Internal timing parameters are derived from measuring internal test patterns. Listed below are representative values. For more specific, more precise, and worst-case guaranteed data, use the values reported by the static timing analyzer (TRCE

in the Xilinx Development System) and back-annotated to the simulation netlist. All timing parameters assume worst-case operating conditions (supply voltage and junction temperature). Values apply to all Spartan devices and expressed in nanoseconds unless otherwise noted.

Symbol	Description	Speed Grade				Units
		-4		-3		
		Min	Max	Min	Max	
Clocks						
T <sub>CH</sub>	Clock High time	3.0	-	4.0	-	ns
T <sub>CL</sub>	Clock Low time	3.0	-	4.0	-	ns
Combinatorial Delays						
T <sub>ILO</sub>	F/G inputs to X/Y outputs	-	1.2	-	1.6	ns
T <sub>IHO</sub>	F/G inputs via H to X/Y outputs	-	2.0	-	2.7	ns
T <sub>HH1O</sub>	C inputs via H1 via H to X/Y outputs	-	1.7	-	2.2	ns
CLB Fast Carry Logic						
T <sub>OPCY</sub>	Operand inputs (F1, F2, G1, G4) to C <sub>OUT</sub>	-	1.7	-	2.1	ns
T <sub>ASCY</sub>	Add/Subtract input (F3) to C <sub>OUT</sub>	-	2.8	-	3.7	ns
T <sub>INCY</sub>	Initialization inputs (F1, F3) to C <sub>OUT</sub>	-	1.2	-	1.4	ns
T <sub>SUM</sub>	C <sub>IN</sub> through function generators to X/Y outputs	-	2.0	-	2.6	ns
T <sub>BYP</sub>	C <sub>IN</sub> to C <sub>OUT</sub> , bypass function generators	-	0.5	-	0.6	ns
Sequential Delays						
T <sub>CKO</sub>	Clock K to Flip-Flop outputs Q	-	2.1	-	2.8	ns
Setup Time before Clock K						
T <sub>ICK</sub>	F/G inputs	1.8	-	2.4	-	ns
T <sub>IHCK</sub>	F/G inputs via H	2.9	-	3.9	-	ns
T <sub>HH1CK</sub>	C inputs via H1 through H	2.3	-	3.3	-	ns
T <sub>DICK</sub>	C inputs via DIN	1.3	-	2.0	-	ns
T <sub>ECKK</sub>	C inputs via EC	2.0	-	2.6	-	ns
T <sub>RCK</sub>	C inputs via S/R, going Low (inactive)	2.5	-	4.0	-	ns
Hold Time after Clock K						
	All Hold times, all devices	0.0	-	0.0	-	ns
Set/Reset Direct						
T <sub>RPW</sub>	Width (High)	3.0	-	4.0	-	ns
T <sub>RIO</sub>	Delay from C inputs via S/R, going High to Q	-	3.0	-	4.0	ns
Global Set/Reset						
T <sub>MRW</sub>	Minimum GSR pulse width	11.5	-	13.5	-	ns
T <sub>MRQ</sub>	Delay from GSR input to any Q	See <a href="#">page 50</a> for T <sub>RRI</sub> values per device.				
F <sub>TOG</sub>	Toggle Frequency (MHz) (for export control purposes)	-	166	-	125	MHz



## Spartan Family CLB RAM Synchronous (Edge-Triggered) Write Operation Guidelines (continued)

All devices are 100% functionally tested. Internal timing parameters are derived from measuring internal test patterns. Listed below are representative values. For more specific, more precise, and worst-case guaranteed data, use the values reported by the static timing analyzer (TRCE

in the Xilinx Development System) and back-annotated to the simulation netlist. All timing parameters assume worst-case operating conditions (supply voltage and junction temperature). Values apply to all Spartan devices and are expressed in nanoseconds unless otherwise noted.

## Dual-Port RAM Synchronous (Edge-Triggered) Write Operation Characteristics

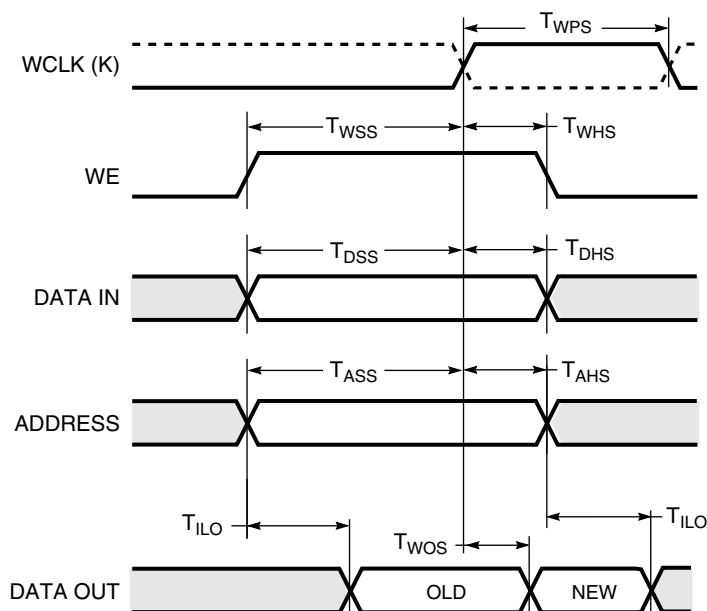
Symbol	Dual Port RAM	Size <sup>(1)</sup>	-4		-3		Units
			Min	Max	Min	Max	
Write Operation							
T <sub>WCDS</sub>	Address write cycle time (clock K period)	16x1	8.0	-	11.6	-	ns
T <sub>WPDS</sub>	Clock K pulse width (active edge)	16x1	4.0	-	5.8	-	ns
T <sub>ASDS</sub>	Address setup time before clock K	16x1	1.5	-	2.1	-	ns
T <sub>AHDS</sub>	Address hold time after clock K	16x1	0	-	0	-	ns
T <sub>DSDS</sub>	DIN setup time before clock K	16x1	1.5	-	1.6	-	ns
T <sub>DHDS</sub>	DIN hold time after clock K	16x1	0	-	0	-	ns
T <sub>WSDS</sub>	WE setup time before clock K	16x1	1.5	-	1.6	-	ns
T <sub>WHDS</sub>	WE hold time after clock K	16x1	0	-	0	-	ns
T <sub>WODS</sub>	Data valid after clock K	16x1	-	6.5	-	7.0	ns

### Notes:

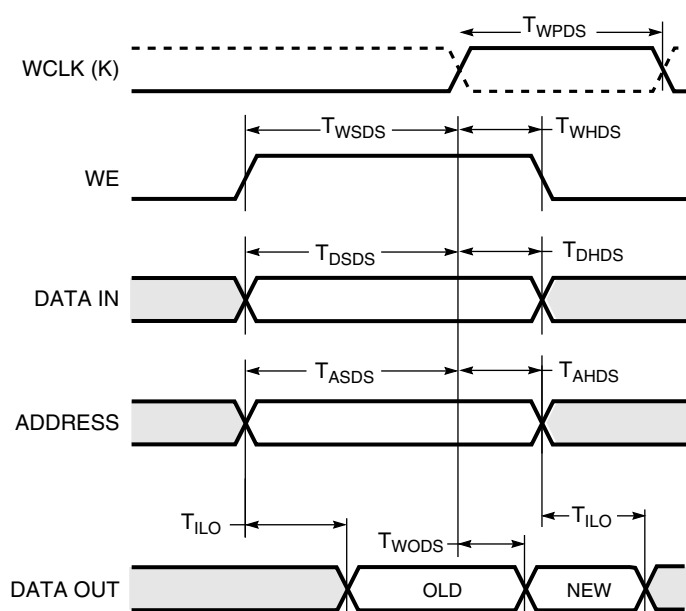
1. Read Operation timing for 16 x 1 dual-port RAM option is identical to 16 x 2 single-port RAM timing

## Spartan Family CLB RAM Synchronous (Edge-Triggered) Write Timing

### Single Port



### Dual Port



DS060\_34\_011300

## Spartan-XL Family Pin-to-Pin Output Parameter Guidelines

All devices are 100% functionally tested. Pin-to-pin timing parameters are derived from measuring external and internal test patterns and are guaranteed over worst-case oper-

ating conditions (supply voltage and junction temperature). Listed below are representative values for typical pin locations and normal clock loading.

### Spartan-XL Family Output Flip-Flop, Clock-to-Out

Symbol	Description	Device	Speed Grade		Units
			-5	-4	
			Max	Max	
Global Clock to Output using OFF					
T <sub>ICKOF</sub>	Fast	XCS05XL	4.6	5.2	ns
		XCS10XL	4.9	5.5	ns
		XCS20XL	5.2	5.8	ns
		XCS30XL	5.5	6.2	ns
		XCS40XL	5.8	6.5	ns
Slew Rate Adjustment					
T <sub>SLOW</sub>	For Output SLOW option add	All Devices	1.5	1.7	ns

#### Notes:

1. Output delays are representative values where one global clock input drives one vertical clock line in each accessible column, and where all accessible IOB and CLB flip-flops are clocked by the global clock net.
2. Output timing is measured at ~50% V<sub>CC</sub> threshold with 50 pF external capacitive load.
3. OFF = Output Flip Flop

### Spartan-XL Family IOB Output Switching Characteristic Guidelines

All devices are 100% functionally tested. Internal timing parameters are derived from measuring internal test patterns. Listed below are representative values. For more specific, more precise, and worst-case guaranteed data, use the values reported by the static timing analyzer (TRCE in the Xilinx Development System) and back-annotated to

the simulation netlist. These path delays, provided as a guideline, have been extracted from the static timing analyzer report. All timing parameters assume worst-case operating conditions (supply voltage and junction temperature). Values are expressed in nanoseconds unless otherwise noted.

Symbol	Description	Device	Speed Grade				Units
			-5		-4		
			Min	Max	Min	Max	
Propagation Delays							
T <sub>OKPOF</sub>	Clock (OK) to Pad, fast	All devices	-	3.2	-	3.7	ns
T <sub>OPF</sub>	Output (O) to Pad, fast	All devices	-	2.5	-	2.9	ns
T <sub>TSHZ</sub>	3-state to Pad High-Z (slew-rate independent)	All devices	-	2.8	-	3.3	ns
T <sub>TSONF</sub>	3-state to Pad active and valid, fast	All devices	-	2.6	-	3.0	ns
T <sub>OFFPF</sub>	Output (O) to Pad via Output MUX, fast	All devices	-	3.7	-	4.4	ns
T <sub>OKFPF</sub>	Select (OK) to Pad via Output MUX, fast	All devices	-	3.3	-	3.9	ns
T <sub>SLOW</sub>	For Output SLOW option add	All devices	-	1.5	-	1.7	ns
Setup and Hold Times							
T <sub>OOK</sub>	Output (O) to clock (OK) setup time	All devices	0.5	-	0.5	-	ns
T <sub>OKO</sub>	Output (O) to clock (OK) hold time	All devices	0.0	-	0.0	-	ns
T <sub>ECOK</sub>	Clock Enable (EC) to clock (OK) setup time	All devices	0.0	-	0.0	-	ns
T <sub>OKEC</sub>	Clock Enable (EC) to clock (OK) hold time	All devices	0.1	-	0.2	-	ns
Global Set/Reset							
T <sub>MRW</sub>	Minimum GSR pulse width	All devices	10.5	-	11.5	-	ns
T <sub>RPO</sub>	Delay from GSR input to any Pad	XCS05XL	-	11.9	-	14.0	ns
		XCS10XL	-	12.4	-	14.5	ns
		XCS20XL	-	12.9	-	15.0	ns
		XCS30XL	-	13.9	-	16.0	ns
		XCS40XL	-	14.9	-	17.0	ns

#### Notes:

- Output timing is measured at ~50%  $V_{CC}$  threshold, with 50 pF external capacitive loads including test fixture. Slew-rate limited output rise/fall times are approximately two times longer than fast output rise/fall times.
- Voltage levels of unused pads, bonded or unbonded, must be valid logic levels. Each can be configured with the internal pull-up (default) or pull-down resistor, or configured as a driven output, or can be driven from an external source.

### XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144 <sup>(2,4)</sup>	TQ144	PQ208	Bndry Scan
I/O	-	F4	P13	P21	170
I/O	P8	F3	P14	P22	173
I/O	P9	F2	P15	P23	176
I/O	P10	F1	P16	P24	179
GND	P11	G2	P17	P25	-
VCC	P12	G1	P18	P26	-
I/O	P13	G3	P19	P27	182
I/O	P14	G4	P20	P28	185
I/O	P15	H1	P21	P29	188
I/O	-	H2	P22	P30	191
I/O	-	-	-	P31	194
I/O	-	-	-	P32	197
VCC <sup>(2)</sup>	-	-	-	P33	-
I/O	P16	H3	P23	P34	200
I/O	P17	H4	P24	P35	203
I/O	-	J1	P25	P36	206
I/O	-	J2	P26	P37	209
GND	-	J3	P27	P38	-
I/O	-	-	-	P40	212
I/O	-	-	-	P41	215
I/O	-	-	-	P42	218
I/O	-	-	-	P43	221
I/O	P18	J4	P28	P44	224
I/O	P19	K1	P29	P45	227
I/O	-	K2	P30	P46	230
I/O	-	K3	P31	P47	233
I/O	P20	L1	P32	P48	236
I/O, SGCK2 <sup>(1)</sup> , GCK2 <sup>(2)</sup>	P21	L2	P33	P49	239
Not Connected <sup>(1)</sup> M1 <sup>(2)</sup>	P22	L3	P34	P50	242
GND	P23	M1	P35	P51	-
MODE <sup>(1)</sup> , M0 <sup>(2)</sup>	P24	M2	P36	P52	245
VCC	P25	N1	P37	P53	-
Not Connected <sup>(1)</sup> PWRDWN <sup>(2)</sup>	P26	N2	P38	P54	246 <sup>(1)</sup>
I/O, PGCK2 <sup>(1)</sup> , GCK3 <sup>(2)</sup>	P27	M3	P39	P55	247 <sup>(3)</sup>
I/O (HDC)	P28	N3	P40	P56	250 <sup>(3)</sup>
I/O	-	K4	P41	P57	253 <sup>(3)</sup>
I/O	-	L4	P42	P58	256 <sup>(3)</sup>
I/O	P29	M4	P43	P59	259 <sup>(3)</sup>

### XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144 <sup>(2,4)</sup>	TQ144	PQ208	Bndry Scan
I/O (LDC)	P30	N4	P44	P60	262 <sup>(3)</sup>
I/O	-	-	-	P61	265 <sup>(3)</sup>
I/O	-	-	-	P62	268 <sup>(3)</sup>
I/O	-	-	-	P63	271 <sup>(3)</sup>
I/O	-	-	-	P64	274 <sup>(3)</sup>
GND	-	K5	P45	P66	-
I/O	-	L5	P46	P67	277 <sup>(3)</sup>
I/O	-	M5	P47	P68	280 <sup>(3)</sup>
I/O	P31	N5	P48	P69	283 <sup>(3)</sup>
I/O	P32	K6	P49	P70	286 <sup>(3)</sup>
VCC <sup>(2)</sup>	-	-	-	P71	-
I/O	-	-	-	P72	289 <sup>(3)</sup>
I/O	-	-	-	P73	292 <sup>(3)</sup>
I/O	P33	L6	P50	P74	295 <sup>(3)</sup>
I/O	P34	M6	P51	P75	298 <sup>(3)</sup>
I/O	P35	N6	P52	P76	301 <sup>(3)</sup>
I/O (INIT)	P36	M7	P53	P77	304 <sup>(3)</sup>
VCC	P37	N7	P54	P78	-
GND	P38	L7	P55	P79	-
I/O	P39	K7	P56	P80	307 <sup>(3)</sup>
I/O	P40	N8	P57	P81	310 <sup>(3)</sup>
I/O	P41	M8	P58	P82	313 <sup>(3)</sup>
I/O	P42	L8	P59	P83	316 <sup>(3)</sup>
I/O	-	-	-	P84	319 <sup>(3)</sup>
I/O	-	-	-	P85	322 <sup>(3)</sup>
VCC <sup>(2)</sup>	-	-	-	P86	-
I/O	P43	K8	P60	P87	325 <sup>(3)</sup>
I/O	P44	N9	P61	P88	328 <sup>(3)</sup>
I/O	-	M9	P62	P89	331 <sup>(3)</sup>
I/O	-	L9	P63	P90	334 <sup>(3)</sup>
GND	-	K9	P64	P91	-
I/O	-	-	-	P93	337 <sup>(3)</sup>
I/O	-	-	-	P94	340 <sup>(3)</sup>
I/O	-	-	-	P95	343 <sup>(3)</sup>
I/O	-	-	-	P96	346 <sup>(3)</sup>
I/O	P45	N10	P65	P97	349 <sup>(3)</sup>
I/O	P46	M10	P66	P98	352 <sup>(3)</sup>
I/O	-	L10	P67	P99	355 <sup>(3)</sup>
I/O	-	N11	P68	P100	358 <sup>(3)</sup>
I/O	P47	M11	P69	P101	361 <sup>(3)</sup>
I/O, SGCK3 <sup>(1)</sup> , GCK4 <sup>(2)</sup>	P48	L11	P70	P102	364 <sup>(3)</sup>
GND	P49	N12	P71	P103	-
DONE	P50	M12	P72	P104	-
VCC	P51	N13	P73	P105	-

### XCS30 and XCS30XL Device Pinouts (Continued)

XCS30/XL Pad Name	VQ100 <sup>(5)</sup>	TQ144	PQ208	PQ240	BG256 <sup>(5)</sup>	CS280 <sup>(2,5)</sup>	Bndry Scan
I/O	-	-	P124	P144	M20	L19	493 <sup>(3)</sup>
I/O	-	-	P125	P145	L19	L18	496 <sup>(3)</sup>
I/O	P59	P86	P126	P146	L18	L17	499 <sup>(3)</sup>
I/O	P60	P87	P127	P147	L20	L16	502 <sup>(3)</sup>
I/O (D4 <sup>(2)</sup> )	P61	P88	P128	P148	K20	K19	505 <sup>(3)</sup>
I/O	P62	P89	P129	P149	K19	K18	508 <sup>(3)</sup>
VCC	P63	P90	P130	P150	VCC <sup>(4)</sup>	K17	-
GND	P64	P91	P131	P151	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O (D3 <sup>(2)</sup> )	P65	P92	P132	P152	K18	K16	511 <sup>(3)</sup>
I/O	P66	P93	P133	P153	K17	K15	514 <sup>(3)</sup>
I/O	P67	P94	P134	P154	J20	J19	517 <sup>(3)</sup>
I/O	-	P95	P135	P155	J19	J18	520 <sup>(3)</sup>
I/O	-	-	P136	P156	J18	J17	523 <sup>(3)</sup>
I/O	-	-	P137	P157	J17	J16	526 <sup>(3)</sup>
I/O (D2 <sup>(2)</sup> )	P68	P96	P138	P159	H19	H17	529 <sup>(3)</sup>
I/O	P69	P97	P139	P160	H18	H16	532 <sup>(3)</sup>
VCC	-	-	P140	P161	VCC <sup>(4)</sup>	G19	-
I/O	-	P98	P141	P162	G19	G18	535 <sup>(3)</sup>
I/O	-	P99	P142	P163	F20	G17	538 <sup>(3)</sup>
I/O	-	-	-	P164	G18	G16	541 <sup>(3)</sup>
I/O	-	-	-	P165	F19	F19	544 <sup>(3)</sup>
GND	-	P100	P143	P166	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	-	-	-	P167	F18	F18	547 <sup>(3)</sup>
I/O	-	-	P144	P168	E19	F17	550 <sup>(3)</sup>
I/O	-	-	P145	P169	D20	F16	553 <sup>(3)</sup>
I/O	-	-	P146	P170	E18	F15	556 <sup>(3)</sup>
I/O	-	-	P147	P171	D19	E19	559 <sup>(3)</sup>
I/O	-	-	P148	P172	C20	E17	562 <sup>(3)</sup>
I/O (D1 <sup>(2)</sup> )	P70	P101	P149	P173	E17	E16	565 <sup>(3)</sup>
I/O	P71	P102	P150	P174	D18	D19	568 <sup>(3)</sup>
I/O	-	P103	P151	P175	C19	C19	571 <sup>(3)</sup>
I/O	-	P104	P152	P176	B20	B19	574 <sup>(3)</sup>
I/O (D0 <sup>(2)</sup> , DIN)	P72	P105	P153	P177	C18	C18	577 <sup>(3)</sup>
I/O, SGCK4 <sup>(1)</sup> , GCK6 <sup>(2)</sup> (DOUT)	P73	P106	P154	P178	B19	B18	580 <sup>(3)</sup>
CCLK	P74	P107	P155	P179	A20	A19	-
VCC	P75	P108	P156	P180	VCC <sup>(4)</sup>	C17	-
O, TDO	P76	P109	P157	P181	A19	B17	0
GND	P77	P110	P158	P182	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P78	P111	P159	P183	B18	A18	2
I/O, PGCK4 <sup>(1)</sup> , GCK7 <sup>(2)</sup>	P79	P112	P160	P184	B17	A17	5
I/O	-	P113	P161	P185	C17	D16	8
I/O	-	P114	P162	P186	D16	C16	11
I/O (CS1 <sup>(2)</sup> )	P80	P115	P163	P187	A18	B16	14
I/O	P81	P116	P164	P188	A17	A16	17
I/O	-	-	P165	P189	C16	D15	20

## XCS40 and XCS40XL Device Pinouts

XCS40/XL Pad Name	PQ208	PQ240	BG256	CS280 <sup>(2,5)</sup>	Bndry Scan
GND	P25	P29	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
VCC	P26	P30	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	P27	P31	L2	K3	254
I/O	P28	P32	L3	K4	257
I/O	P29	P33	L4	K5	260
I/O	P30	P34	M1	L1	263
I/O	P31	P35	M2	L2	266
I/O	P32	P36	M3	L3	269
I/O	-	-	M4	L4	272
I/O	-	-	-	M1	275
I/O	-	P38	N1	M2	278
I/O	-	P39	N2	M3	281
VCC	P33	P40	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	P34	P41	P1	N1	284
I/O	P35	P42	P2	N2	287
I/O	P36	P43	R1	N3	290
I/O	P37	P44	P3	N4	293
GND	P38	P45	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	-	P46	T1	P1	296
I/O	P39	P47	R3	P2	299
I/O	P40	P48	T2	P3	302
I/O	P41	P49	U1	P4	305
I/O	P42	P50	T3	P5	308
I/O	P43	P51	U2	R1	311
I/O	-	-	-	R2	314
I/O	-	-	-	R4	317
I/O	P44	P52	V1	T1	320
I/O	P45	P53	T4	T2	323
I/O	P46	P54	U3	T3	326
I/O	P47	P55	V2	U1	329
I/O	P48	P56	W1	V1	332
I/O, SGCK2 <sup>(1)</sup> , GCK2 <sup>(2)</sup>	P49	P57	V3	U2	335
Not Connected <sup>(1)</sup> M1 <sup>(2)</sup>	P50	P58	W2	V2	338
GND	P51	P59	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
MODE <sup>(1)</sup> , M0 <sup>(2)</sup>	P52	P60	Y1	W1	341
VCC	P53	P61	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
Not Connected <sup>(1)</sup> PWRDWN <sup>(2)</sup>	P54	P62	W3	V3	342 <sup>(1)</sup>
I/O, PGCK2 <sup>(1)</sup> , GCK3 <sup>(2)</sup>	P55	P63	Y2	W2	343 <sup>(3)</sup>

## XCS40 and XCS40XL Device Pinouts

XCS40/XL Pad Name	PQ208	PQ240	BG256	CS280 <sup>(2,5)</sup>	Bndry Scan
I/O (HDC)	P56	P64	W4	W3	346 <sup>(3)</sup>
I/O	P57	P65	V4	T4	349 <sup>(3)</sup>
I/O	P58	P66	U5	U4	352 <sup>(3)</sup>
I/O	P59	P67	Y3	V4	355 <sup>(3)</sup>
I/O (LDC)	P60	P68	Y4	W4	358 <sup>(3)</sup>
I/O	-	-	-	R5	361 <sup>(3)</sup>
I/O	-	-	-	U5	364 <sup>(3)</sup>
I/O	P61	P69	V5	T5	367 <sup>(3)</sup>
I/O	P62	P70	W5	W5	370 <sup>(3)</sup>
I/O	P63	P71	Y5	R6	373 <sup>(3)</sup>
I/O	P64	P72	V6	U6	376 <sup>(3)</sup>
I/O	P65	P73	W6	V6	379 <sup>(3)</sup>
I/O	-	P74	Y6	T6	382 <sup>(3)</sup>
GND	P66	P75	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P67	P76	W7	W6	385 <sup>(3)</sup>
I/O	P68	P77	Y7	U7	388 <sup>(3)</sup>
I/O	P69	P78	V8	V7	391 <sup>(3)</sup>
I/O	P70	P79	W8	W7	394 <sup>(3)</sup>
VCC	P71	P80	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	P72	P81	Y8	W8	397 <sup>(3)</sup>
I/O	P73	P82	U9	U8	400 <sup>(3)</sup>
I/O	-	-	V9	V8	403 <sup>(3)</sup>
I/O	-	-	W9	T8	406 <sup>(3)</sup>
I/O	-	P84	Y9	W9	409 <sup>(3)</sup>
I/O	-	P85	W10	V9	412 <sup>(3)</sup>
I/O	P74	P86	V10	U9	415 <sup>(3)</sup>
I/O	P75	P87	Y10	T9	418 <sup>(3)</sup>
I/O	P76	P88	Y11	W10	421 <sup>(3)</sup>
I/O (INIT)	P77	P89	W11	V10	424 <sup>(3)</sup>
VCC	P78	P90	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>
GND	P79	P91	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P80	P92	V11	T10	427 <sup>(3)</sup>
I/O	P81	P93	U11	R10	430 <sup>(3)</sup>
I/O	P82	P94	Y12	W11	433 <sup>(3)</sup>
I/O	P83	P95	W12	V11	436 <sup>(3)</sup>
I/O	P84	P96	V12	U11	439 <sup>(3)</sup>
I/O	P85	P97	U12	T11	442 <sup>(3)</sup>
I/O	-	-	Y13	W12	445 <sup>(3)</sup>
I/O	-	-	W13	V12	448 <sup>(3)</sup>
I/O	-	P99	V13	U12	451 <sup>(3)</sup>
I/O	-	P100	Y14	T12	454 <sup>(3)</sup>
VCC	P86	P101	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	P87	P102	Y15	V13	457 <sup>(3)</sup>
I/O	P88	P103	V14	U13	460 <sup>(3)</sup>
I/O	P89	P104	W15	T13	463 <sup>(3)</sup>



### Revision History

The following table shows the revision history for this document.

Date	Version	Description
11/20/98	1.3	Added Spartan-XL specs and Power Down.
01/06/99	1.4	All Spartan-XL -4 specs designated Preliminary with no changes.
03/02/00	1.5	Added CS package, updated Spartan-XL specs to Final.
09/19/01	1.6	Reformatted, updated power specs, clarified configuration information. Removed $T_{SOL}$ soldering information from Absolute Maximum Ratings table. Changed <b>Figure 26</b> : Slave Serial Mode Characteristics: $T_{CCH}$ , $T_{CCL}$ from 45 to 40 ns. Changed Master Mode Configuration Switching Characteristics: $T_{CCLK}$ min. from 80 to 100 ns. Added Total Dist. RAM Bits to <b>Table 1</b> ; added <b>Start-Up, page 36</b> characteristics.
06/27/02	1.7	Clarified Express Mode pseudo daisy chain. Added new Industrial options. Clarified XCS30XL CS280 $V_{CC}$ pinout.
06/26/08	1.8	Noted that PC84, CS144, and CS280 packages, and VQ100 and BG256 packages for XCS30 only, are discontinued by <a href="#">PDN2004-01</a> . Extended description of recommended maximum delay of reconfiguration in <b>Delaying Configuration After Power-Up, page 35</b> . Added reference to Pb-free package options and provided link to <b>Package Specifications, page 81</b> . Updated links.
03/01/13	2.0	The products listed in this data sheet are obsolete. See <a href="#">XCN10016</a> and <a href="#">XCN11010</a> for further information.