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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Obsolete
Number of LABs/CLBs	576
Number of Logic Elements/Cells	1368
Total RAM Bits	18432
Number of I/O	77
Number of Gates	30000
Voltage - Supply	3V ~ 3.6V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	100-TQFP
Supplier Device Package	100-VQFP (14x14)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/xilinx/xcs30xl-5vq100c">https://www.e-xfl.com/product-detail/xilinx/xcs30xl-5vq100c</a>

Spartan and Spartan-XL devices provide system clock rates exceeding 80 MHz and internal performance in excess of 150 MHz. In addition to the conventional benefit of high volume programmable logic solutions, Spartan series FPGAs also offer on-chip edge-triggered single-port and dual-port RAM, clock enables on all flip-flops, fast carry logic, and many other features.

The Spartan/XL families leverage the highly successful XC4000 architecture with many of that family's features and benefits. Technology advancements have been derived from the XC4000XLA process developments.

## Logic Functional Description

The Spartan series uses a standard FPGA structure as shown in [Figure 1, page 2](#). The FPGA consists of an array of configurable logic blocks (CLBs) placed in a matrix of routing channels. The input and output of signals is achieved through a set of input/output blocks (IOBs) forming a ring around the CLBs and routing channels.

- CLBs provide the functional elements for implementing the user's logic.
- IOBs provide the interface between the package pins and internal signal lines.
- Routing channels provide paths to interconnect the inputs and outputs of the CLBs and IOBs.

The functionality of each circuit block is customized during configuration by programming internal static memory cells. The values stored in these memory cells determine the logic functions and interconnections implemented in the FPGA.

## Configurable Logic Blocks (CLBs)


The CLBs are used to implement most of the logic in an FPGA. The principal CLB elements are shown in the simplified block diagram in [Figure 2](#). There are three look-up tables (LUT) which are used as logic function generators, two flip-flops and two groups of signal steering multiplexers. There are also some more advanced features provided by the CLB which will be covered in the [Advanced Features Description, page 13](#).

### Function Generators


Two 16 x 1 memory look-up tables (F-LUT and G-LUT) are used to implement 4-input function generators, each offering unrestricted logic implementation of any Boolean function of up to four independent input signals (F1 to F4 or G1 to G4). Using memory look-up tables the propagation delay is independent of the function implemented.

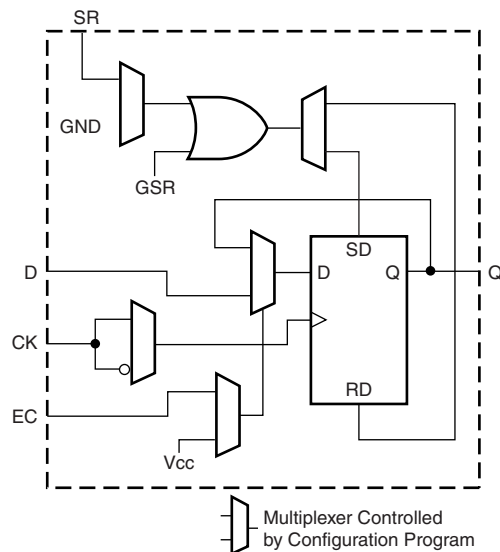
A third 3-input function generator (H-LUT) can implement any Boolean function of its three inputs. Two of these inputs are controlled by programmable multiplexers (see box "A" of [Figure 2](#)). These inputs can come from the F-LUT or G-LUT outputs or from CLB inputs. The third input always comes from a CLB input. The CLB can, therefore, implement certain functions of up to nine inputs, like parity checking. The three LUTs in the CLB can also be combined to do any arbitrarily defined Boolean function of five inputs.

Table 2: CLB Storage Element Functionality

Mode	CK	EC	SR	D	Q
Power-Up or GSR	X	X	X	X	SR
Flip-Flop Operation	X	X	1	X	SR
		1*	0*	D	D
	0	X	0*	X	Q
Latch Operation (Spartan-XL)	1	1*	0*	X	Q
	0	1*	0*	D	D
Both	X	0	0*	X	Q

**Legend:**

- X Don't care
-  Rising edge (clock not inverted).
- SR Set or Reset value. Reset is default.
- 0\* Input is Low or unconnected (default value)
- 1\* Input is High or unconnected (default value)



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Figure 3: CLB Flip-Flop Functional Block Diagram

**Clock Input**

Each flip-flop can be triggered on either the rising or falling clock edge. The CLB clock line is shared by both flip-flops. However, the clock is individually invertible for each flip-flop (see CK path in Figure 3). Any inverter placed on the clock line in the design is automatically absorbed into the CLB.

**Clock Enable**

The clock enable line (EC) is active High. The EC line is shared by both flip-flops in a CLB. If either one is left disconnected, the clock enable for that flip-flop defaults to the active state. EC is not invertible within the CLB. The clock enable is synchronous to the clock and must satisfy the setup and hold timing specified for the device.

**Set/Reset**

The set/reset line (SR) is an asynchronous active High control of the flip-flop. SR can be configured as either set or reset at each flip-flop. This configuration option determines the state in which each flip-flop becomes operational after configuration. It also determines the effect of a GSR pulse during normal operation, and the effect of a pulse on the SR line of the CLB. The SR line is shared by both flip-flops. If SR is not specified for a flip-flop the set/reset for that flip-flop defaults to the inactive state. SR is not invertible within the CLB.

**CLB Signal Flow Control**

In addition to the H-LUT input control multiplexers (shown in box "A" of Figure 2, page 4) there are signal flow control multiplexers (shown in box "B" of Figure 2) which select the signals which drive the flip-flop inputs and the combinational CLB outputs (X and Y).

Each flip-flop input is driven from a 4:1 multiplexer which selects among the three LUT outputs and DIN as the data source.

Each combinational output is driven from a 2:1 multiplexer which selects between two of the LUT outputs. The X output can be driven from the F-LUT or H-LUT, the Y output from G-LUT or H-LUT.

**Control Signals**

There are four signal control multiplexers on the input of the CLB. These multiplexers allow the internal CLB control signals (H1, DIN, SR, and EC in Figure 2 and Figure 4) to be driven from any of the four general control inputs (C1-C4 in Figure 4) into the CLB. Any of these inputs can drive any of the four internal control signals.

### Output Multiplexer/2-Input Function Generator (Spartan-XL Family Only)

The output path in the Spartan-XL family IOB contains an additional multiplexer not available in the Spartan family IOB. The multiplexer can also be configured as a 2-input function generator, implementing a pass gate, AND gate, OR gate, or XOR gate, with 0, 1, or 2 inverted inputs.

When configured as a multiplexer, this feature allows two output signals to time-share the same output pad, effectively doubling the number of device outputs without requiring a larger, more expensive package. The select input is the pin used for the output flip-flop clock, OK.

When the multiplexer is configured as a 2-input function generator, logic can be implemented within the IOB itself. Combined with a Global buffer, this arrangement allows very high-speed gating of a single signal. For example, a wide decoder can be implemented in CLBs, and its output gated with a Read or Write Strobe driven by a global buffer.

The user can specify that the IOB function generator be used by placing special library symbols beginning with the letter "O." For example, a 2-input AND gate in the IOB function generator is called OAND2. Use the symbol input pin labeled "F" for the signal on the critical path. This signal is placed on the OK pin — the IOB input with the shortest delay to the function generator. Two examples are shown in Figure 7.



Figure 7: AND and MUX Symbols in Spartan-XL IOB

### Output Buffer

An active High 3-state signal can be used to place the output buffer in a high-impedance state, implementing 3-state outputs or bidirectional I/O. Under configuration control, the output (O) and output 3-state (T) signals can be inverted. The polarity of these signals is independently configured for each IOB (see Figure 6, page 7). An output can be configured as open-drain (open-collector) by tying the 3-state pin (T) to the output signal, and the input pin (I) to Ground.

By default, a 5V Spartan device output buffer pull-up structure is configured as a TTL-like totem-pole. The High driver is an n-channel pull-up transistor, pulling to a voltage one transistor threshold below  $V_{CC}$ . Alternatively, the outputs can be globally configured as CMOS drivers, with additional p-channel pull-up transistors pulling to  $V_{CC}$ . This option, applied using the bitstream generation software, applies to all outputs on the device. It is not individually programmable.

All Spartan-XL device outputs are configured as CMOS drivers, therefore driving rail-to-rail. The Spartan-XL family outputs are individually programmable for 12 mA or 24 mA output drive.

Any 5V Spartan device with its outputs configured in TTL mode can drive the inputs of any typical 3.3V device. Supported destinations for Spartan/XL device outputs are shown in Table 7.

### Three-State Register (Spartan-XL Family Only)

Spartan-XL devices incorporate an optional register controlling the three-state enable in the IOBs. The use of the three-state control register can significantly improve output enable and disable time.

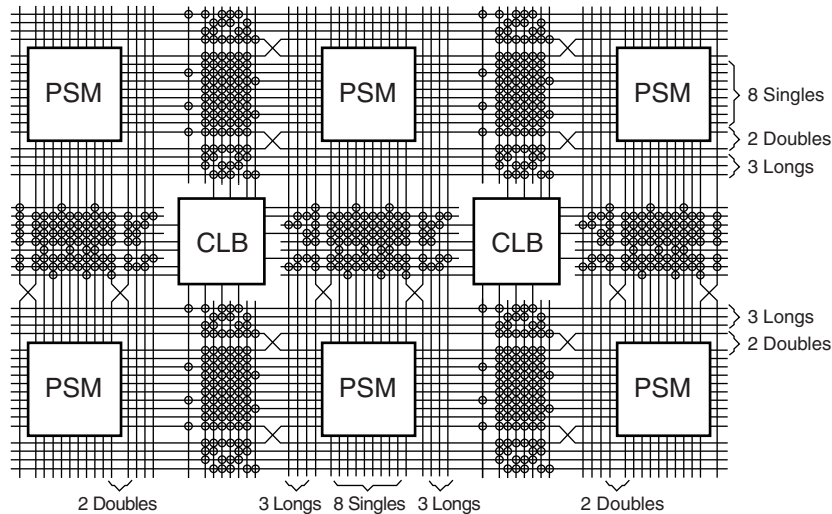
### Output Slew Rate

The slew rate of each output buffer is, by default, reduced, to minimize power bus transients when switching non-critical signals. For critical signals, attach a FAST attribute or property to the output buffer or flip-flop.

Spartan/XL devices have a feature called "Soft Start-up," designed to reduce ground bounce when all outputs are turned on simultaneously at the end of configuration. When the configuration process is finished and the device starts up, the first activation of the outputs is automatically slew-rate limited. Immediately following the initial activation of the I/O, the slew rate of the individual outputs is determined by the individual configuration option for each IOB.

### Pull-up and Pull-down Network

Programmable pull-up and pull-down resistors are used for tying unused pins to  $V_{CC}$  or Ground to minimize power consumption and reduce noise sensitivity. The configurable pull-up resistor is a p-channel transistor that pulls to  $V_{CC}$ . The configurable pull-down resistor is an n-channel transistor that pulls to Ground. The value of these resistors is typically 20 K $\Omega$  – 100 K $\Omega$  (See "Spartan Family DC Characteristics Over Operating Conditions" on page 43.).

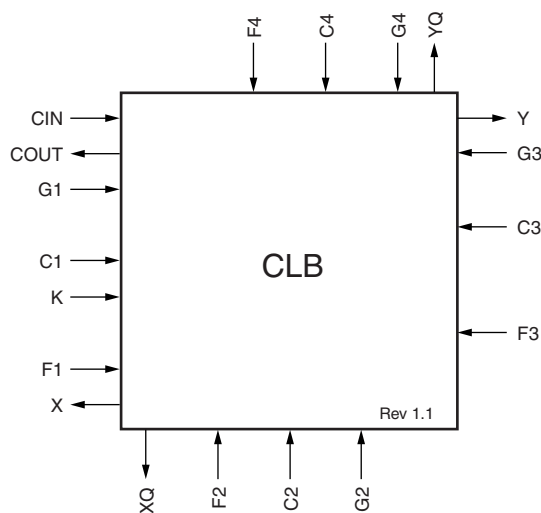


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Figure 8: Spartan/XL CLB Routing Channels and Interface Block Diagram

### CLB Interface

A block diagram of the CLB interface signals is shown in Figure 9. The input signals to the CLB are distributed evenly on all four sides providing maximum routing flexibility. In general, the entire architecture is symmetrical and regular. It is well suited to established placement and routing algorithms. Inputs, outputs, and function generators can freely swap positions within a CLB to avoid routing congestion during the placement and routing operation. The exceptions are the clock (K) input and CIN/COUT signals. The K input is routed to dedicated global vertical lines as well as four single-length lines and is on the left side of the CLB. The CIN/COUT signals are routed through dedicated interconnects which do not interfere with the general routing structure. The output signals from the CLB are available to drive both vertical and horizontal channels.



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Figure 9: CLB Interconnect Signals

### Programmable Switch Matrices

The horizontal and vertical single- and double-length lines intersect at a box called a programmable switch matrix (PSM). Each PSM consists of programmable pass transistors used to establish connections between the lines (see Figure 10).

For example, a single-length signal entering on the right side of the switch matrix can be routed to a single-length line on the top, left, or bottom sides, or any combination thereof, if multiple branches are required. Similarly, a double-length signal can be routed to a double-length line on any or all of the other three edges of the programmable switch matrix.

### Single-Length Lines

Single-length lines provide the greatest interconnect flexibility and offer fast routing between adjacent blocks. There are eight vertical and eight horizontal single-length lines associated with each CLB. These lines connect the switching matrices that are located in every row and column of CLBs. Single-length lines are connected by way of the programmable switch matrices, as shown in Figure 10. Routing connectivity is shown in Figure 8.

Single-length lines incur a delay whenever they go through a PSM. Therefore, they are not suitable for routing signals for long distances. They are normally used to conduct signals within a localized area and to provide the branching for nets with fanout greater than one.



CLB signals from which they are originally derived are shown in Table 10.

Table 10: Dual-Port RAM Signals

RAM Signal	Function	CLB Signal
D	Data In	DIN
A[3:0]	Read Address for Single-Port. Write Address for Single-Port and Dual-Port.	F[4:1]
DPRA[3:0]	Read Address for Dual-Port	G[4:1]
WE	Write Enable	SR
WCLK	Clock	K
SPO	Single Port Out (addressed by A[3:0])	F <sub>OUT</sub>
DPO	Dual Port Out (addressed by DPRA[3:0])	G <sub>OUT</sub>

The RAM16X1D primitive used to instantiate the dual-port RAM consists of an upper and a lower 16 x 1 memory array. The address port labeled A[3:0] supplies both the read and write addresses for the lower memory array, which behaves the same as the 16 x 1 single-port RAM array described previously. Single Port Out (SPO) serves as the data output for the lower memory. Therefore, SPO reflects the data at address A[3:0].

The other address port, labeled DPRA[3:0] for Dual Port Read Address, supplies the read address for the upper memory. The write address for this memory, however, comes from the address A[3:0]. Dual Port Out (DPO) serves as the data output for the upper memory. Therefore, DPO reflects the data at address DPRA[3:0].

By using A[3:0] for the write address and DPRA[3:0] for the read address, and reading only the DPO output, a FIFO that can read and write simultaneously is easily generated. The simultaneous read/write capability possible with the dual-port RAM can provide twice the effective data throughput of a single-port RAM alternating read and write operations.

The timing relationships for the dual-port RAM mode are shown in Figure 13.

Note that write operations to RAM are synchronous (edge-triggered); however, data access is asynchronous.

#### Initializing RAM at FPGA Configuration

Both RAM and ROM implementations in the Spartan/XL families are initialized during device configuration. The initial contents are defined via an INIT attribute or property

attached to the RAM or ROM symbol, as described in the library guide. If not defined, all RAM contents are initialized to zeros, by default.

RAM initialization occurs only during device configuration. The RAM content is not affected by GSR.

#### More Information on Using RAM Inside CLBs

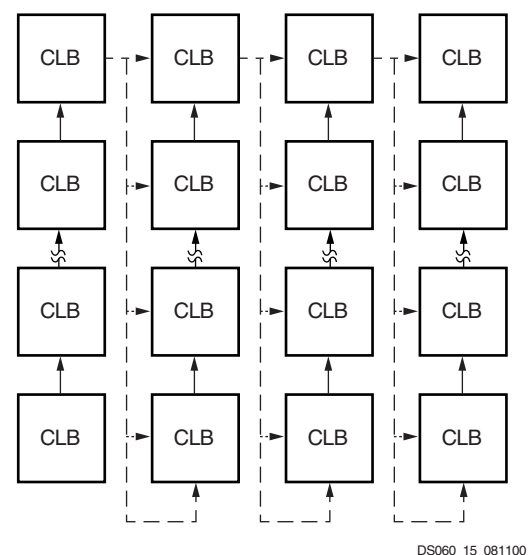
Three application notes are available from Xilinx that discuss synchronous (edge-triggered) RAM: "Xilinx Edge-Triggered and Dual-Port RAM Capability," "Implementing FIFOs in Xilinx RAM," and "Synchronous and Asynchronous FIFO Designs." All three application notes apply to both the Spartan and the Spartan-XL families.

#### Fast Carry Logic

Each CLB F-LUT and G-LUT contains dedicated arithmetic logic for the fast generation of carry and borrow signals. This extra output is passed on to the function generator in the adjacent CLB. The carry chain is independent of normal routing resources. (See Figure 15.)

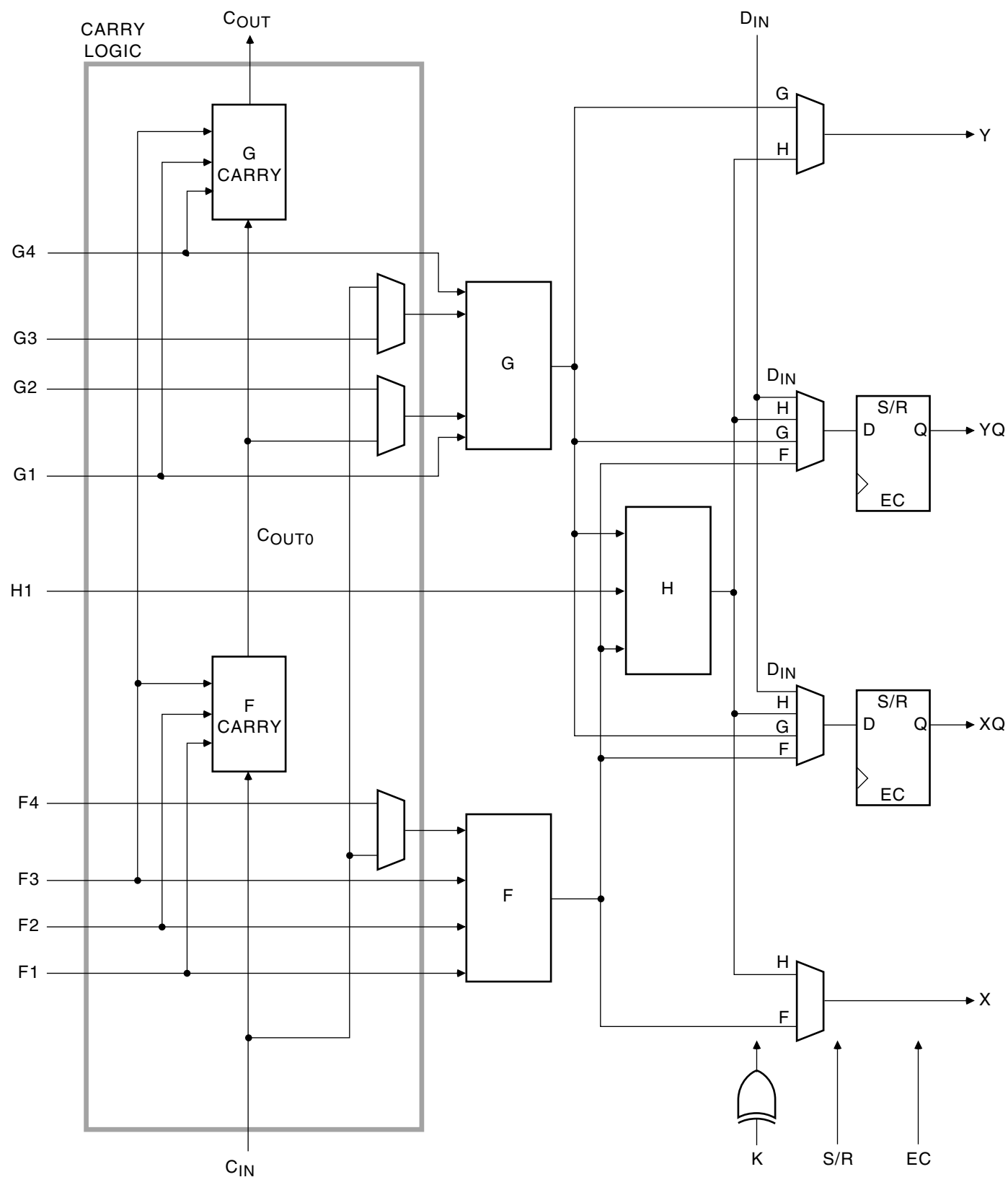
Dedicated fast carry logic greatly increases the efficiency and performance of adders, subtractors, accumulators, comparators and counters. It also opens the door to many new applications involving arithmetic operation, where the previous generations of FPGAs were not fast enough or too inefficient. High-speed address offset calculations in micro-processor or graphics systems, and high-speed addition in digital signal processing are two typical applications.

The two 4-input function generators can be configured as a 2-bit adder with built-in hidden carry that can be expanded to any length. This dedicated carry circuitry is so fast and efficient that conventional speed-up methods like carry generate/propagate are meaningless even at the 16-bit level, and of marginal benefit at the 32-bit level. This fast carry logic is one of the more significant features of the Spartan



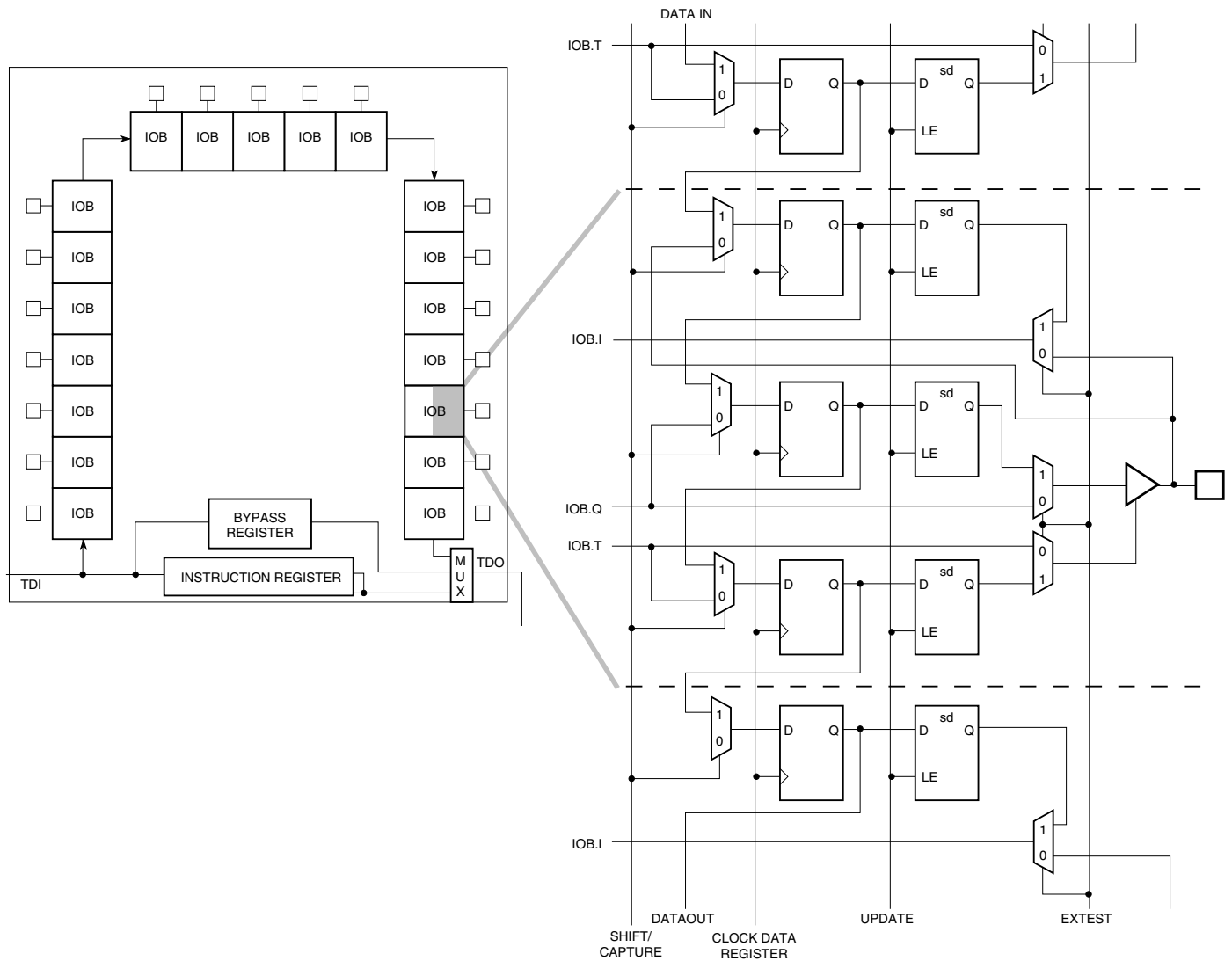
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Figure 15: Available Spartan/XL Carry Propagation Paths



**Figure 16: Fast Carry Logic in Spartan/XL CLB**

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Figure 20: Spartan/XL Boundary Scan Logic



Slave Serial is the default mode if the Mode pins are left unconnected, as they have weak pull-up resistors during configuration.

Multiple slave devices with identical configurations can be wired with parallel DIN inputs. In this way, multiple devices can be configured simultaneously.

## Serial Daisy Chain

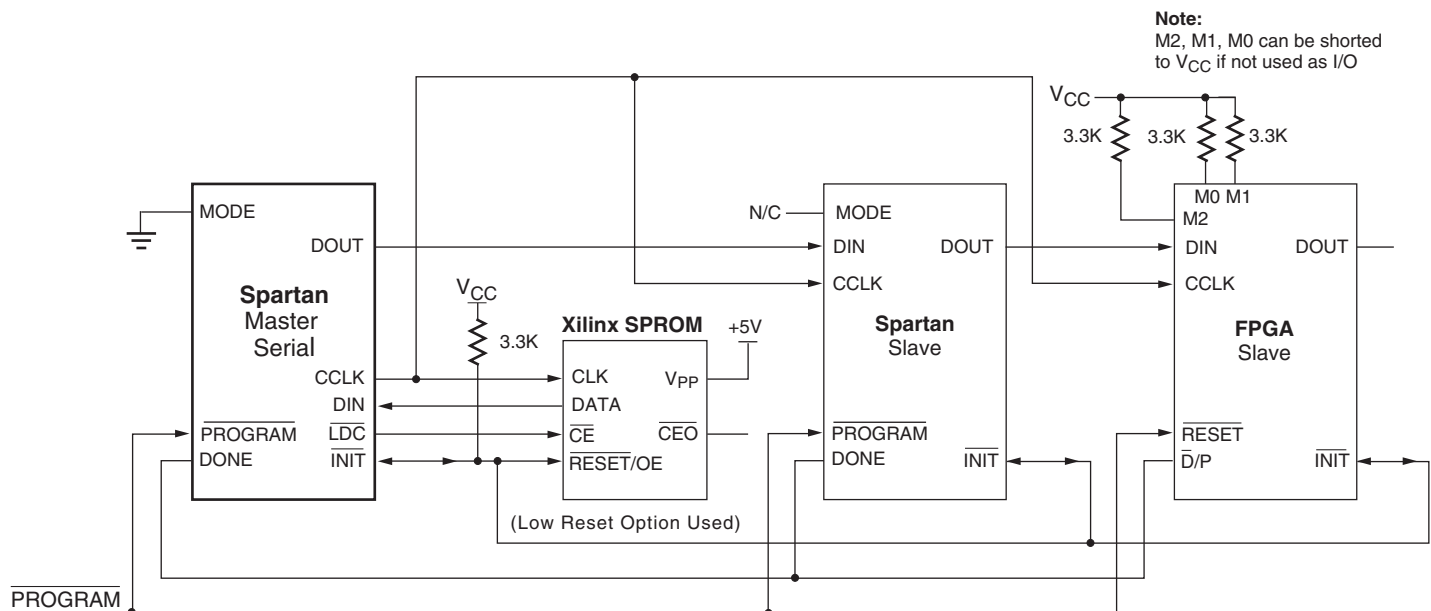
Multiple devices with different configurations can be connected together in a "daisy chain," and a single combined bitstream used to configure the chain of slave devices.

To configure a daisy chain of devices, wire the CCLK pins of all devices in parallel, as shown in Figure 25. Connect the DOUT of each device to the DIN of the next. The lead or master FPGA and following slaves each passes resynchronized configuration data coming from a single source. The header data, including the length count, is passed through

and is captured by each FPGA when it recognizes the 0010 preamble. Following the length-count data, each FPGA outputs a High on DOUT until it has received its required number of data frames.

After an FPGA has received its configuration data, it passes on any additional frame start bits and configuration data on DOUT. When the total number of configuration clocks applied after memory initialization equals the value of the 24-bit length count, the FPGAs begin the start-up sequence and become operational together. FPGA I/O are normally released two CCLK cycles after the last configuration bit is received.

The daisy-chained bitstream is not simply a concatenation of the individual bitstreams. The PROM File Formatter must be used to combine the bitstreams for a daisy-chained configuration.



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Figure 25: Master/Slave Serial Mode Circuit Diagram

## Readback

The user can read back the content of configuration memory and the level of certain internal nodes without interfering with the normal operation of the device.

Readback not only reports the downloaded configuration bits, but can also include the present state of the device, represented by the content of all flip-flops and latches in CLBs and IOBs, as well as the content of function generators used as RAMs.

Although readback can be performed while the device is operating, for best results and to freeze a known capture state, it is recommended that the clock inputs be stopped until readback is complete.

Readback of Spartan-XL family Express mode bitstreams results in data that does not resemble the original bitstream, because the bitstream format differs from other modes.

Spartan/XL FPGA Readback does not use any dedicated pins, but uses four internal nets (RDBK.TRIG, RDBK.DATA, RDBK.RIP and RDBK.CLK) that can be routed to any IOB. To access the internal Readback signals, instantiate the READBACK library symbol and attach the appropriate pad symbols, as shown in [Figure 32](#).

After Readback has been initiated by a Low-to-High transition on RDBK.TRIG, the RDBK.RIP (Read In Progress) output goes High on the next rising edge of RDBK.CLK. Subsequent rising edges of this clock shift out Readback data on the RDBK.DATA net.

Readback data does not include the preamble, but starts with five dummy bits (all High) followed by the Start bit (Low)

of the first frame. The first two data bits of the first frame are always High.

Each frame ends with four error check bits. They are read back as High. The last seven bits of the last frame are also read back as High. An additional Start bit (Low) and an 11-bit Cyclic Redundancy Check (CRC) signature follow, before RDBK.RIP returns Low.

### Readback Options

Readback options are: Readback Capture, Readback Abort, and Clock Select. They are set with the bitstream generation software.

### Readback Capture

When the Readback Capture option is selected, the data stream includes sampled values of CLB and IOB signals. The rising edge of RDBK.TRIG latches the inverted values of the four CLB outputs, the IOB output flip-flops and the input signals I1 and I2. Note that while the bits describing configuration (interconnect, function generators, and RAM content) are *not* inverted, the CLB and IOB output signals *are* inverted. RDBK.TRIG is located in the lower-left corner of the device.

When the Readback Capture option is not selected, the values of the capture bits reflect the configuration data originally written to those memory locations. If the RAM capability of the CLBs is used, RAM data are available in Readback, since they directly overwrite the F and G function-table configuration of the CLB.

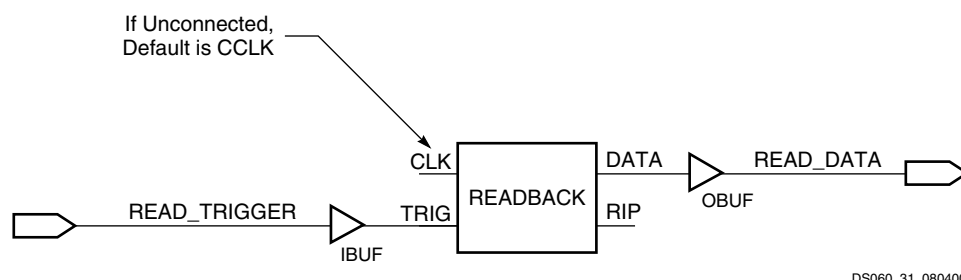


Figure 32: Readback Example

### Readback Abort

When the Readback Abort option is selected, a High-to-Low transition on RDBK.TRIG terminates the Readback operation and prepares the logic to accept another trigger.

After an aborted Readback, additional clocks (up to one Readback clock per configuration frame) may be required to re-initialize the control logic. The status of Readback is indicated by the output control net RDBK.RIP. RDBK.RIP is High whenever a readback is in progress.

### Clock Select

CCLK is the default clock. However, the user can insert another clock on RDBK.CLK. Readback control and data are clocked on rising edges of RDBK.CLK. If Readback must be inhibited for security reasons, the Readback control nets are simply not connected. RDBK.CLK is located in the lower right chip corner.

### Violating the Maximum High and Low Time Specification for the Readback Clock

The Readback clock has a maximum High and Low time specification. In some cases, this specification cannot be

met. For example, if a processor is controlling Readback, an interrupt may force it to stop in the middle of a readback. This necessitates stopping the clock, and thus violating the specification.

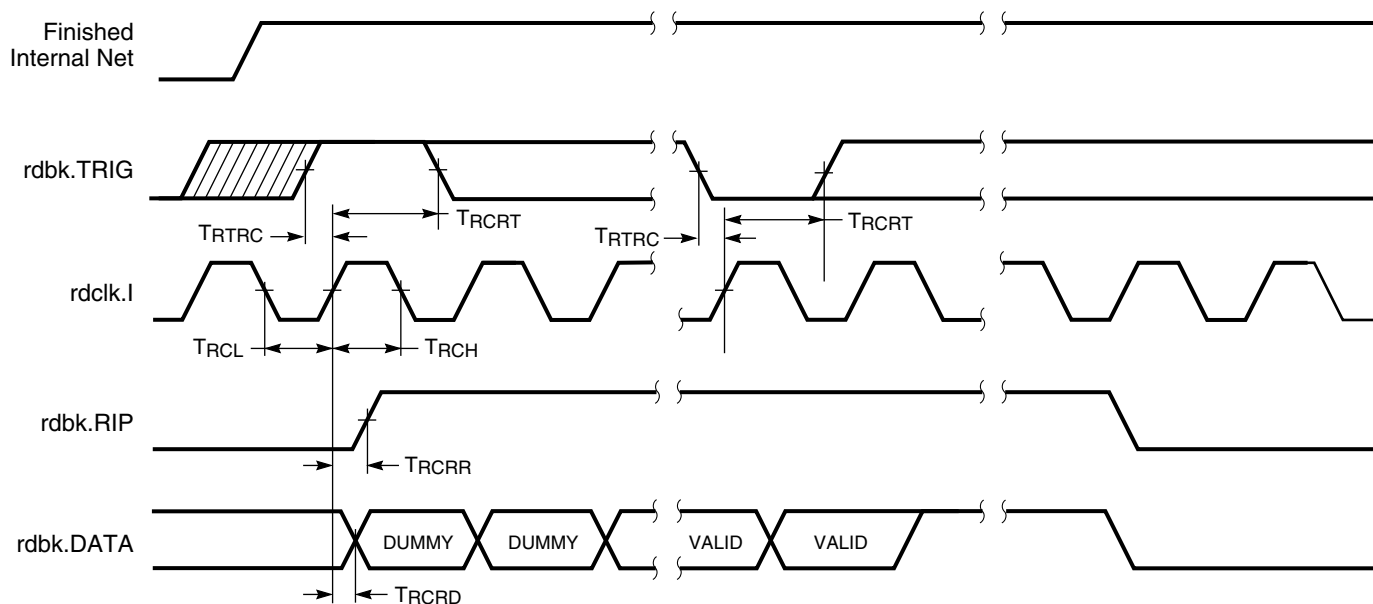
The specification is mandatory only on clocking data at the end of a frame prior to the next start bit. The transfer mechanism will load the data to a shift register during the last six clock cycles of the frame, prior to the start bit of the following frame. This loading process is dynamic, and is the source of the maximum High and Low time requirements.

Therefore, the specification only applies to the six clock cycles prior to and including any start bit, including the clocks before the first start bit in the Readback data stream. At other times, the frame data is already in the register and the register is not dynamic. Thus, it can be shifted out just like a regular shift register.

The user must precisely calculate the location of the Readback data relative to the frame. The system must keep track of the position within a data frame, and disable interrupts before frame boundaries. Frame lengths and data formats are listed in [Table 16](#) and [Table 17](#).

## Readback Switching Characteristics Guidelines

The following guidelines reflect worst-case values over the recommended operating conditions.



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Figure 33: Spartan and Spartan-XL Readback Timing Diagram

### Spartan and Spartan-XL Readback Switching Characteristics

Symbol		Description	Min	Max	Units
$T_{RTRC}$	rdbk.TRIG	rdbk.TRIG setup to initiate and abort Readback	200	-	ns
$T_{RCRT}$		rdbk.TRIG hold to initiate and abort Readback	50	-	ns
$T_{RCRD}$	rdclk.I	rdbk.DATA delay	-	250	ns
$T_{RCRR}$		rdbk.RIP delay	-	250	ns
$T_{RCH}$		High time	250	500	ns
$T_{RCL}$		Low time	250	500	ns

#### Notes:

1. Timing parameters apply to all speed grades.
2. If rdbk.TRIG is High prior to Finished, Finished will trigger the first Readback.

### Spartan Family Pin-to-Pin Output Parameter Guidelines

All devices are 100% functionally tested. Pin-to-pin timing parameters are derived from measuring external and internal test patterns and are guaranteed over worst-case operating conditions (supply voltage and junction temperature). Listed below are representative values for typical pin locations and normal clock loading. For more specific, more pre-

cise, and worst-case guaranteed data, reflecting the actual routing structure, use the values provided by the static timing analyzer (TRCE in the Xilinx Development System) and back-annotated to the simulation netlist. These path delays, provided as a guideline, have been extracted from the static timing analyzer report.

#### Spartan Family Output Flip-Flop, Clock-to-Out

Symbol	Description	Device	Speed Grade		Units
			-4	-3	
			Max	Max	
Global Primary Clock to TTL Output using OFF					
T <sub>ICKOF</sub>	Fast	XCS05	5.3	8.7	ns
		XCS10	5.7	9.1	ns
		XCS20	6.1	9.3	ns
		XCS30	6.5	9.4	ns
		XCS40	6.8	10.2	ns
T <sub>ICKO</sub>	Slew-rate limited	XCS05	9.0	11.5	ns
		XCS10	9.4	12.0	ns
		XCS20	9.8	12.2	ns
		XCS30	10.2	12.8	ns
		XCS40	10.5	12.8	ns
Global Secondary Clock to TTL Output using OFF					
T <sub>ICKSOF</sub>	Fast	XCS05	5.8	9.2	ns
		XCS10	6.2	9.6	ns
		XCS20	6.6	9.8	ns
		XCS30	7.0	9.9	ns
		XCS40	7.3	10.7	ns
T <sub>ICKSO</sub>	Slew-rate limited	XCS05	9.5	12.0	ns
		XCS10	9.9	12.5	ns
		XCS20	10.3	12.7	ns
		XCS30	10.7	13.2	ns
		XCS40	11.0	14.3	ns
Delay Adder for CMOS Outputs Option					
T <sub>CMOSOF</sub>	Fast	All devices	0.8	1.0	ns
T <sub>CMOSO</sub>	Slew-rate limited	All devices	1.5	2.0	ns

#### Notes:

1. Listed above are representative values where one global clock input drives one vertical clock line in each accessible column, and where all accessible IOB and CLB flip-flops are clocked by the global clock net.
2. Output timing is measured at ~50% V<sub>CC</sub> threshold with 50 pF external capacitive load. For different loads, see [Figure 34](#).
3. OFF = Output Flip-Flop

### Spartan Family Pin-to-Pin Input Parameter Guidelines

All devices are 100% functionally tested. Pin-to-pin timing parameters are derived from measuring external and internal test patterns and are guaranteed over worst-case oper-

ating conditions (supply voltage and junction temperature). Listed below are representative values for typical pin locations and normal clock loading.

#### Spartan Family Primary and Secondary Setup and Hold

Symbol	Description	Device	Speed Grade		Units
			-4	-3	
			Min	Min	
Input Setup/Hold Times Using Primary Clock and IFF					
T <sub>PSUF</sub> /T <sub>PHF</sub>	No Delay	XCS05	1.2 / 1.7	1.8 / 2.5	ns
		XCS10	1.0 / 2.3	1.5 / 3.4	ns
		XCS20	0.8 / 2.7	1.2 / 4.0	ns
		XCS30	0.6 / 3.0	0.9 / 4.5	ns
		XCS40	0.4 / 3.5	0.6 / 5.2	ns
T <sub>PSU</sub> /T <sub>PH</sub>	With Delay	XCS05	4.3 / 0.0	6.0 / 0.0	ns
		XCS10	4.3 / 0.0	6.0 / 0.0	ns
		XCS20	4.3 / 0.0	6.0 / 0.0	ns
		XCS30	4.3 / 0.0	6.0 / 0.0	ns
		XCS40	5.3 / 0.0	6.8 / 0.0	ns
Input Setup/Hold Times Using Secondary Clock and IFF					
T <sub>SSUF</sub> /T <sub>SHF</sub>	No Delay	XCS05	0.9 / 2.2	1.5 / 3.0	ns
		XCS10	0.7 / 2.8	1.2 / 3.9	ns
		XCS20	0.5 / 3.2	0.9 / 4.5	ns
		XCS30	0.3 / 3.5	0.6 / 5.0	ns
		XCS40	0.1 / 4.0	0.3 / 5.7	ns
T <sub>SSU</sub> /T <sub>SH</sub>	With Delay	XCS05	4.0 / 0.0	5.7 / 0.0	ns
		XCS10	4.0 / 0.0	5.7 / 0.0	ns
		XCS20	4.0 / 0.5	5.7 / 0.5	ns
		XCS30	4.0 / 0.5	5.7 / 0.5	ns
		XCS40	5.0 / 0.0	6.5 / 0.0	ns

#### Notes:

1. Setup time is measured with the fastest route and the lightest load. Hold time is measured using the furthest distance and a reference load of one clock pin per IOB/CLB.
2. IFF = Input Flip-flop or Latch

### Spartan Family IOB Output Switching Characteristic Guidelines

All devices are 100% functionally tested. Internal timing parameters are derived from measuring internal test patterns. Listed below are representative values. For more specific, more precise, and worst-case guaranteed data, use the values reported by the static timing analyzer (TRCE in the Xilinx Development System) and back-annotated to

the simulation netlist. These path delays, provided as a guideline, have been extracted from the static timing analyzer report. All timing parameters assume worst-case operating conditions (supply voltage and junction temperature). Values are expressed in nanoseconds unless otherwise noted.

Symbol	Description	Device	Speed Grade				Units
			-4		-3		
			Min	Max	Min	Max	
Clocks							
T <sub>CH</sub>	Clock High	All devices	3.0	-	4.0	-	ns
T <sub>CL</sub>	Clock Low	All devices	3.0	-	4.0	-	ns
Propagation Delays - TTL Outputs <sup>(1,2)</sup>							
T <sub>OKPOF</sub>	Clock (OK) to Pad, fast	All devices	-	3.3	-	4.5	ns
T <sub>OKPOS</sub>	Clock (OK) to Pad, slew-rate limited	All devices	-	6.9	-	7.0	ns
T <sub>OPF</sub>	Output (O) to Pad, fast	All devices	-	3.6	-	4.8	ns
T <sub>OPS</sub>	Output (O) to Pad, slew-rate limited	All devices	-	7.2	-	7.3	ns
T <sub>TSHZ</sub>	3-state to Pad High-Z (slew-rate independent)	All devices	-	3.0	-	3.8	ns
T <sub>TSONF</sub>	3-state to Pad active and valid, fast	All devices	-	6.0	-	7.3	ns
T <sub>TSONS</sub>	3-state to Pad active and valid, slew-rate limited	All devices	-	9.6	-	9.8	ns
Setup and Hold Times							
T <sub>OOK</sub>	Output (O) to clock (OK) setup time	All devices	2.5	-	3.8	-	ns
T <sub>OKO</sub>	Output (O) to clock (OK) hold time	All devices	0.0	-	0.0	-	ns
T <sub>ECOK</sub>	Clock Enable (EC) to clock (OK) setup time	All devices	2.0	-	2.7	-	ns
T <sub>OKEC</sub>	Clock Enable (EC) to clock (OK) hold time	All devices	0.0	-	0.5	-	ns
Global Set/Reset							
T <sub>MRW</sub>	Minimum GSR pulse width	All devices	11.5		13.5		ns
T <sub>RPO</sub>	Delay from GSR input to any Pad	XCS05	-	12.0	-	15.0	ns
		XCS10	-	12.5	-	15.7	ns
		XCS20	-	13.0	-	16.2	ns
		XCS30	-	13.5	-	16.9	ns
		XCS40	-	14.0	-	17.5	ns

#### Notes:

1. Delay adder for CMOS Outputs option (with fast slew rate option): for -3 speed grade, add 1.0 ns; for -4 speed grade, add 0.8 ns.
2. Delay adder for CMOS Outputs option (with slow slew rate option): for -3 speed grade, add 2.0 ns; for -4 speed grade, add 1.5 ns.
3. Output timing is measured at ~50%  $V_{CC}$  threshold, with 50 pF external capacitive loads including test fixture. Slew-rate limited output rise/fall times are approximately two times longer than fast output rise/fall times.
4. Voltage levels of unused pads, bonded or unbonded, must be valid logic levels. Each can be configured with the internal pull-up (default) or pull-down resistor, or configured as a driven output, or can be driven from an external source.



Table 18: Pin Descriptions (Continued)

Pin Name	I/O During Config.	I/O After Config.	Pin Description
$\overline{\text{PWRDWN}}$	I	I	$\overline{\text{PWRDWN}}$ is an active Low input that forces the FPGA into the Power Down state and reduces power consumption. When $\overline{\text{PWRDWN}}$ is Low, the FPGA disables all I/O and initializes all flip-flops. All inputs are interpreted as Low independent of their actual level. VCC must be maintained, and the configuration data is maintained. $\overline{\text{PWRDWN}}$ halts configuration if asserted before or during configuration, and re-starts configuration when removed. When $\overline{\text{PWRDWN}}$ returns High, the FPGA becomes operational by first enabling the inputs and flip-flops and then enabling the outputs. $\overline{\text{PWRDWN}}$ has a default internal pull-up resistor.
<b>User I/O Pins That Can Have Special Functions</b>			
TDO	O	O	If boundary scan is used, this pin is the Test Data Output. If boundary scan is not used, this pin is a 3-state output without a register, after configuration is completed.  To use this pin, place the library component TDO instead of the usual pad symbol. An output buffer must still be used.
TDI, TCK, TMS	I	I/O or I (JTAG)	If boundary scan is used, these pins are Test Data In, Test Clock, and Test Mode Select inputs respectively. They come directly from the pads, bypassing the IOBs. These pins can also be used as inputs to the CLB logic after configuration is completed.  If the BSCAN symbol is not placed in the design, all boundary scan functions are inhibited once configuration is completed, and these pins become user-programmable I/O. In this case, they must be called out by special library elements. To use these pins, place the library components TDI, TCK, and TMS instead of the usual pad symbols. Input or output buffers must still be used.
HDC	O	I/O	High During Configuration (HDC) is driven High until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, HDC is a user-programmable I/O pin.
$\overline{\text{LDC}}$	O	I/O	Low During Configuration ( $\overline{\text{LDC}}$ ) is driven Low until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, $\overline{\text{LDC}}$ is a user-programmable I/O pin.
$\overline{\text{INIT}}$	I/O	I/O	Before and during configuration, $\overline{\text{INIT}}$ is a bidirectional signal. A 1 k $\Omega$ to 10 k $\Omega$ external pull-up resistor is recommended.  As an active Low open-drain output, $\overline{\text{INIT}}$ is held Low during the power stabilization and internal clearing of the configuration memory. As an active Low input, it can be used to hold the FPGA in the internal WAIT state before the start of configuration. Master mode devices stay in a WAIT state an additional 30 to 300 $\mu\text{s}$ after INIT has gone High.  During configuration, a Low on this output indicates that a configuration data error has occurred. After the I/O go active, $\overline{\text{INIT}}$ is a user-programmable I/O pin.
PGCK1 - PGCK4 (Spartan)	Weak Pull-up	I or I/O	Four Primary Global inputs each drive a dedicated internal global net with short delay and minimal skew. If not used to drive a global buffer, any of these pins is a user-programmable I/O.  The PGCK1-PGCK4 pins drive the four Primary Global Buffers. Any input pad symbol connected directly to the input of a BUFGRP symbol is automatically placed on one of these pins.

Table 18: Pin Descriptions (Continued)

Pin Name	I/O During Config.	I/O After Config.	Pin Description
SGCK1 - SGCK4 (Spartan)	Weak Pull-up (except SGCK4 is DOUT)	I or I/O	<p>Four Secondary Global inputs each drive a dedicated internal global net with short delay and minimal skew. These internal global nets can also be driven from internal logic. If not used to drive a global net, any of these pins is a user-programmable I/O pin.</p> <p>The SGCK1-SGCK4 pins provide the shortest path to the four Secondary Global Buffers. Any input pad symbol connected directly to the input of a BUFGS symbol is automatically placed on one of these pins.</p>
GCK1 - GCK8 (Spartan-XL)	Weak Pull-up (except GCK6 is DOUT)	I or I/O	<p>Eight Global inputs each drive a dedicated internal global net with short delay and minimal skew. These internal global nets can also be driven from internal logic. If not used to drive a global net, any of these pins is a user-programmable I/O pin.</p> <p>The GCK1-GCK8 pins provide the shortest path to the eight Global Low-Skew Buffers. Any input pad symbol connected directly to the input of a BUFGLS symbol is automatically placed on one of these pins.</p>
CS1 (Spartan-XL)	I	I/O	During Express configuration, CS1 is used as a serial-enable signal for daisy-chaining.
D0-D7 (Spartan-XL)	I	I/O	During Express configuration, these eight input pins receive configuration data. After configuration, they are user-programmable I/O pins.
DIN	I	I/O	During Slave Serial or Master Serial configuration, DIN is the serial configuration data input receiving data on the rising edge of CCLK. After configuration, DIN is a user-programmable I/O pin.
DOUT	O	I/O	<p>During Slave Serial or Master Serial configuration, DOUT is the serial configuration data output that can drive the DIN of daisy-chained slave FPGAs. DOUT data changes on the falling edge of CCLK, one-and-a-half CCLK periods after it was received at the DIN input.</p> <p>In Spartan-XL family Express mode, DOUT is the status output that can drive the CS1 of daisy-chained FPGAs, to enable and disable downstream devices.</p> <p>After configuration, DOUT is a user-programmable I/O pin.</p>
<b>Unrestricted User-Programmable I/O Pins</b>			
I/O	Weak Pull-up	I/O	These pins can be configured to be input and/or output after configuration is completed. Before configuration is completed, these pins have an internal high-value pull-up resistor network that defines the logic level as High.

## XCS05 and XCS05XL Device Pinouts

XCS05/XL Pad Name	PC84 <sup>(4)</sup>	VQ100	Bndry Scan
I/O	P70	P71	238 <sup>(3)</sup>
I/O (D0 <sup>(2)</sup> , DIN)	P71	P72	241 <sup>(3)</sup>
I/O, SGCK4 <sup>(1)</sup> , GCK6 <sup>(2)</sup> (DOUT)	P72	P73	244 <sup>(3)</sup>
CCLK	P73	P74	-
VCC	P74	P75	-
O, TDO	P75	P76	0
GND	P76	P77	-
I/O	P77	P78	2
I/O, PGCK4 <sup>(1)</sup> , GCK7 <sup>(2)</sup>	P78	P79	5
I/O (CS1 <sup>(2)</sup> )	P79	P80	8
I/O	P80	P81	11
I/O	P81	P82	14
I/O	P82	P83	17
I/O	-	P84	20
I/O	-	P85	23
I/O	P83	P86	26
I/O	P84	P87	29
GND	P1	P88	-

## Notes:

1. 5V Spartan family only
2. 3V Spartan-XL family only
3. The "PWRDWN" on the XCS05XL is not part of the Boundary Scan chain. For the XCS05XL, subtract 1 from all Boundary Scan numbers from GCK3 on (127 and higher).
4. PC84 package discontinued by [PDN2004-01](#)

## XCS10 and XCS10XL Device Pinouts

XCS10/XL Pad Name	PC84 <sup>(4)</sup>	VQ100	CS144 <sup>(2,4)</sup>	TQ144	Bndry Scan
VCC	P2	P89	D7	P128	-
I/O	P3	P90	A6	P129	44
I/O	P4	P91	B6	P130	47
I/O	-	P92	C6	P131	50
I/O	-	P93	D6	P132	53
I/O	P5	P94	A5	P133	56
I/O	P6	P95	B5	P134	59
I/O	-	-	C5	P135	62
I/O	-	-	D5	P136	65
GND	-	-	A4	P137	-
I/O	P7	P96	B4	P138	68
I/O	P8	P97	C4	P139	71
I/O	-	-	A3	P140	74
I/O	-	-	B3	P141	77
I/O	P9	P98	C3	P142	80

## XCS10 and XCS10XL Device Pinouts

XCS10/XL Pad Name	PC84 <sup>(4)</sup>	VQ100	CS144 <sup>(2,4)</sup>	TQ144	Bndry Scan
I/O, SGCK1 <sup>(1)</sup> GCK8 <sup>(2)</sup>	P10	P99	A2	P143	83
VCC	P11	P100	B2	P144	-
GND	P12	P1	A1	P1	-
I/O, PGCK1 <sup>(1)</sup> GCK1 <sup>(2)</sup>	P13	P2	B1	P2	86
I/O	P14	P3	C2	P3	89
I/O	-	-	C1	P4	92
I/O	-	-	D4	P5	95
I/O, TDI	P15	P4	D3	P6	98
I/O, TCK	P16	P5	D2	P7	101
GND	-	-	D1	P8	-
I/O	-	-	E4	P9	104
I/O	-	-	E3	P10	107
I/O, TMS	P17	P6	E2	P11	110
I/O	P18	P7	E1	P12	113
I/O	-	-	F4	P13	116
I/O	-	P8	F3	P14	119
I/O	P19	P9	F2	P15	122
I/O	P20	P10	F1	P16	125
GND	P21	P11	G2	P17	-
VCC	P22	P12	G1	P18	-
I/O	P23	P13	G3	P19	128
I/O	P24	P14	G4	P20	131
I/O	-	P15	H1	P21	134
I/O	-	-	H2	P22	137
I/O	P25	P16	H3	P23	140
I/O	P26	P17	H4	P24	143
I/O	-	-	J1	P25	146
I/O	-	-	J2	P26	149
GND	-	-	J3	P27	-
I/O	P27	P18	J4	P28	152
I/O	-	P19	K1	P29	155
I/O	-	-	K2	P30	158
I/O	-	-	K3	P31	161
I/O	P28	P20	L1	P32	164
I/O, SGCK2 <sup>(1)</sup> GCK2 <sup>(2)</sup>	P29	P21	L2	P33	167
Not Connected <sup>(1)</sup> M1 <sup>(2)</sup>	P30	P22	L3	P34	170
GND	P31	P23	M1	P35	-
MODE <sup>(1)</sup> , M0 <sup>(2)</sup>	P32	P24	M2	P36	173

## XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144 <sup>(2,4)</sup>	TQ144	PQ208	Bndry Scan
PROGRAM	P52	M13	P74	P106	-
I/O (D7 <sup>(2)</sup> )	P53	L12	P75	P107	367 <sup>(3)</sup>
I/O, PGCK3 <sup>(1)</sup> , GCK5 <sup>(2)</sup>	P54	L13	P76	P108	370 <sup>(3)</sup>
I/O	-	K10	P77	P109	373 <sup>(3)</sup>
I/O	-	K11	P78	P110	376 <sup>(3)</sup>
I/O (D6 <sup>(2)</sup> )	P55	K12	P79	P112	379 <sup>(3)</sup>
I/O	P56	K13	P80	P113	382 <sup>(3)</sup>
I/O	-	-	-	P114	385 <sup>(3)</sup>
I/O	-	-	-	P115	388 <sup>(3)</sup>
I/O	-	-	-	P116	391 <sup>(3)</sup>
I/O	-	-	-	P117	394 <sup>(3)</sup>
GND	-	J10	P81	P118	-
I/O	-	J11	P82	P119	397 <sup>(3)</sup>
I/O	-	J12	P83	P120	400 <sup>(3)</sup>
VCC <sup>(2)</sup>	-	-	-	P121	-
I/O (D5 <sup>(2)</sup> )	P57	J13	P84	P122	403 <sup>(3)</sup>
I/O	P58	H10	P85	P123	406 <sup>(3)</sup>
I/O	-	-	-	P124	409 <sup>(3)</sup>
I/O	-	-	-	P125	412 <sup>(3)</sup>
I/O	P59	H11	P86	P126	415 <sup>(3)</sup>
I/O	P60	H12	P87	P127	418 <sup>(3)</sup>
I/O (D4 <sup>(2)</sup> )	P61	H13	P88	P128	421 <sup>(3)</sup>
I/O	P62	G12	P89	P129	424 <sup>(3)</sup>
VCC	P63	G13	P90	P130	-
GND	P64	G11	P91	P131	-
I/O (D3 <sup>(2)</sup> )	P65	G10	P92	P132	427 <sup>(3)</sup>
I/O	P66	F13	P93	P133	430 <sup>(3)</sup>
I/O	P67	F12	P94	P134	433 <sup>(3)</sup>
I/O	-	F11	P95	P135	436 <sup>(3)</sup>
I/O	-	-	-	P136	439 <sup>(3)</sup>
I/O	-	-	-	P137	442 <sup>(3)</sup>
I/O (D2 <sup>(2)</sup> )	P68	F10	P96	P138	445 <sup>(3)</sup>
I/O	P69	E13	P97	P139	448 <sup>(3)</sup>
VCC <sup>(2)</sup>	-	-	-	P140	-
I/O	-	E12	P98	P141	451 <sup>(3)</sup>
I/O	-	E11	P99	P142	454 <sup>(3)</sup>
GND	-	E10	P100	P143	-
I/O	-	-	-	P145	457 <sup>(3)</sup>
I/O	-	-	-	P146	460 <sup>(3)</sup>
I/O	-	-	-	P147	463 <sup>(3)</sup>
I/O	-	-	-	P148	466 <sup>(3)</sup>
I/O (D1 <sup>(2)</sup> )	P70	D13	P101	P149	469 <sup>(3)</sup>
I/O	P71	D12	P102	P150	472 <sup>(3)</sup>
I/O	-	D11	P103	P151	475 <sup>(3)</sup>

## XCS20 and XCS20XL Device Pinouts

XCS20/XL Pad Name	VQ100	CS144 <sup>(2,4)</sup>	TQ144	PQ208	Bndry Scan
I/O	-	C13	P104	P152	478 <sup>(3)</sup>
I/O (D0 <sup>(2)</sup> , DIN)	P72	C12	P105	P153	481 <sup>(3)</sup>
I/O, SGCK4 <sup>(1)</sup> , GCK6 <sup>(2)</sup> (DOUT)	P73	C11	P106	P154	484 <sup>(3)</sup>
CCLK	P74	B13	P107	P155	-
VCC	P75	B12	P108	P156	-
O, TDO	P76	A13	P109	P157	0
GND	P77	A12	P110	P158	-
I/O	P78	B11	P111	P159	2
I/O, PGCK4 <sup>(1)</sup> , GCK7 <sup>(2)</sup>	P79	A11	P112	P160	5
I/O	-	D10	P113	P161	8
I/O	-	C10	P114	P162	11
I/O (CS1 <sup>(2)</sup> )	P80	B10	P115	P163	14
I/O	P81	A10	P116	P164	17
I/O	-	D9	P117	P166	20
I/O	-	-	-	P167	23
I/O	-	-	-	P168	26
I/O	-	-	-	P169	29
GND	-	C9	P118	P170	-
I/O	-	B9	P119	P171	32
I/O	-	A9	P120	P172	35
VCC <sup>(2)</sup>	-	-	-	P173	-
I/O	P82	D8	P121	P174	38
I/O	P83	C8	P122	P175	41
I/O	-	-	-	P176	44
I/O	-	-	-	P177	47
I/O	P84	B8	P123	P178	50
I/O	P85	A8	P124	P179	53
I/O	P86	B7	P125	P180	56
I/O	P87	A7	P126	P181	59
GND	P88	C7	P127	P182	-

2/8/00

### Additional XCS20/XL Package Pins

PQ208					
Not Connected Pins					
P12	P18 <sup>(1)</sup>	P33 <sup>(1)</sup>	P39	P65	P71 <sup>(1)</sup>
P86 <sup>(1)</sup>	P92	P111	P121 <sup>(1)</sup>	P140 <sup>(1)</sup>	P144
P165	P173 <sup>(1)</sup>	P192 <sup>(1)</sup>	P202	P203	-
9/16/98					

#### Notes:

1. 5V Spartan family only
2. 3V Spartan-XL family only
3. The "PWRDWN" on the XCS20XL is not part of the Boundary Scan chain. For the XCS20XL, subtract 1 from all Boundary Scan numbers from GCK3 on (247 and higher).
4. CS144 package discontinued by [PDN2004-01](#)

### XCS30 and XCS30XL Device Pinouts

XCS30/XL Pad Name	VQ100 <sup>(5)</sup>	TQ144	PQ208	PQ240	BG256 <sup>(5)</sup>	CS280 <sup>(2,5)</sup>	Bndry Scan
VCC	P89	P128	P183	P212	VCC <sup>(4)</sup>	C10	-
I/O	P90	P129	P184	P213	C10	D10	74
I/O	P91	P130	P185	P214	D10	E10	77
I/O	P92	P131	P186	P215	A9	A9	80
I/O	P93	P132	P187	P216	B9	B9	83
I/O	-	-	P188	P217	C9	C9	86
I/O	-	-	P189	P218	D9	D9	89
I/O	P94	P133	P190	P220	A8	A8	92
I/O	P95	P134	P191	P221	B8	B8	95
VCC	-	-	P192	P222	VCC <sup>(4)</sup>	A7	-
I/O	-	-	-	P223	A6	B7	98
I/O	-	-	-	P224	C7	C7	101
I/O	-	P135	P193	P225	B6	D7	104
I/O	-	P136	P194	P226	A5	A6	107
GND	-	P137	P195	P227	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	-	-	P196	P228	C6	B6	110
I/O	-	-	P197	P229	B5	C6	113
I/O	-	-	P198	P230	A4	D6	116
I/O	-	-	P199	P231	C5	E6	119
I/O	P96	P138	P200	P232	B4	A5	122
I/O	P97	P139	P201	P233	A3	C5	125
I/O	-	-	P202	P234	D5	B4	128
I/O	-	-	P203	P235	C4	C4	131
I/O	-	P140	P204	P236	B3	A3	134
I/O	-	P141	P205	P237	B2	A2	137
I/O	P98	P142	P206	P238	A2	B3	140
I/O, SGCK1 <sup>(1)</sup> , GCK8 <sup>(2)</sup>	P99	P143	P207	P239	C3	B2	143
VCC	P100	P144	P208	P240	VCC <sup>(4)</sup>	A1	-
GND	P1	P1	P1	P1	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O, PGCK1 <sup>(1)</sup> , GCK1 <sup>(2)</sup>	P2	P2	P2	P2	B1	C3	146
I/O	P3	P3	P3	P3	C2	C2	149
I/O	-	P4	P4	P4	D2	B1	152

## XCS40 and XCS40XL Device Pinouts

XCS40/XL Pad Name	PQ208	PQ240	BG256	CS280 <sup>(2,5)</sup>	Bndry Scan
O, TDO	P157	P181	A19	B17	0
GND	P158	P182	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P159	P183	B18	A18	2
I/O, PGCK4 <sup>(1)</sup> , GCK7 <sup>(2)</sup>	P160	P184	B17	A17	5
I/O	P161	P185	C17	D16	8
I/O	P162	P186	D16	C16	11
I/O (CS1 <sup>(2)</sup> )	P163	P187	A18	B16	14
I/O	P164	P188	A17	A16	17
I/O	-	-	-	E15	20
I/O	-	-	-	C15	23
I/O	P165	P189	C16	D15	26
I/O	-	P190	B16	A15	29
I/O	P166	P191	A16	E14	32
I/O	P167	P192	C15	C14	35
I/O	P168	P193	B15	B14	38
I/O	P169	P194	A15	D14	41
GND	P170	P196	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-
I/O	P171	P197	B14	A14	44
I/O	P172	P198	A14	C13	47
I/O	-	P199	C13	B13	50
I/O	-	P200	B13	A13	53
VCC	P173	P201	VCC <sup>(4)</sup>	VCC <sup>(4)</sup>	-
I/O	-	-	A13	A12	56
I/O	-	-	D12	C12	59
I/O	P174	P202	C12	B12	62
I/O	P175	P203	B12	D12	65
I/O	P176	P205	A12	A11	68
I/O	P177	P206	B11	B11	71
I/O	P178	P207	C11	C11	74
I/O	P179	P208	A11	D11	77
I/O	P180	P209	A10	A10	80
I/O	P181	P210	B10	B10	83
GND	P182	P211	GND <sup>(4)</sup>	GND <sup>(4)</sup>	-

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## Notes:

1. 5V Spartan family only
2. 3V Spartan-XL family only
3. The "PWRDWN" on the XCS40XL is not part of the Boundary Scan chain. For the XCS40XL, subtract 1 from all Boundary Scan numbers from GCK3 on (343 and higher).
4. Pads labeled GND<sup>(4)</sup> or VCC<sup>(4)</sup> are internally bonded to Ground or VCC planes within the package.
5. CS280 package discontinued by [PDN2004-01](#)

## Additional XCS40/XL Package Pins

## PQ240

GND Pins					
P22	P37	P83	P98	P143	P158
P204	P219	-	-	-	-
Not Connected Pins					
P195	-	-	-	-	-

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## BG256

VCC Pins					
C14	D6	D7	D11	D14	D15
E20	F1	F4	F17	G4	G17
K4	L17	P4	P17	P19	R2
R4	R17	U6	U7	U10	U14
U15	V7	W20	-	-	-
GND Pins					
A1	B7	D4	D8	D13	D17
G20	H4	H17	N3	N4	N17
U4	U8	U13	U17	W14	-

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## CS280

VCC Pins					
A1	A7	B5	B15	C10	C17
D13	E3	E18	G1	G19	K2
K17	M4	N16	R3	R18	T7
U3	U10	U17	V5	V15	W13
GND Pins					
E5	E7	E8	E9	E11	E12
E13	G5	G15	H5	H15	J5
J15	L5	L15	M5	M15	N5
N15	R7	R8	R9	R11	R12
R13	-	-	-	-	-

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