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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit Dual-Core
Speed	180MHz, 200MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	69
Program Memory Size	152KB (152K x 8)
Program Memory Type	FLASH, PRAM
EEPROM Size	-
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 34x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (12x12)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch128mp208-i-pt

dsPIC33CH128MP508 FAMILY

Pin Diagrams (Continued)

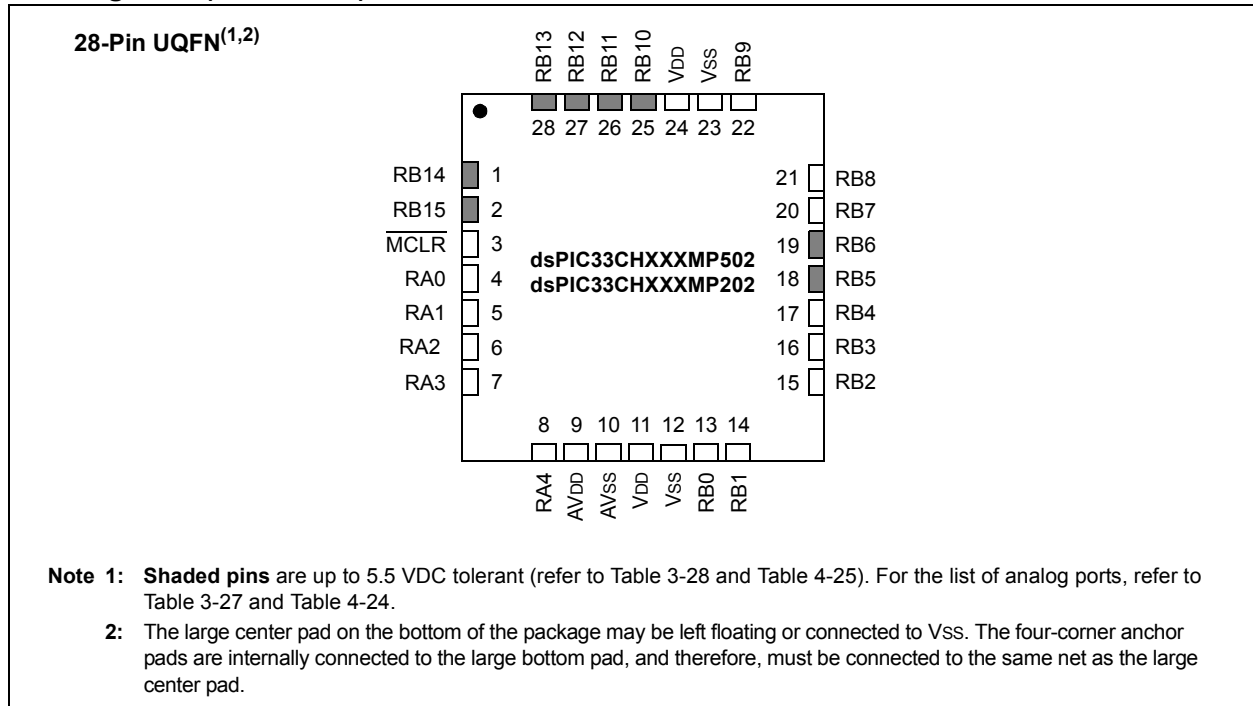


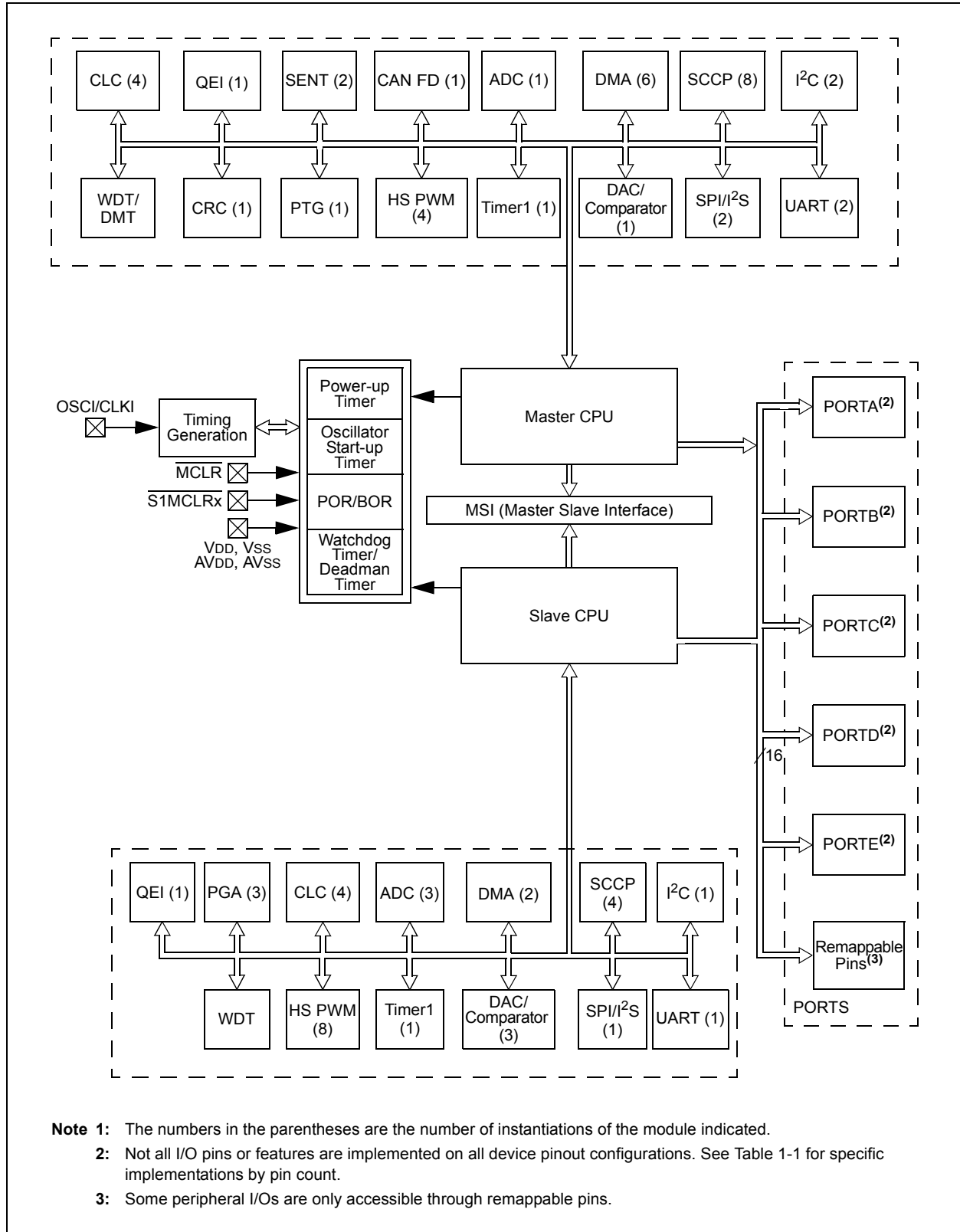
TABLE 5: 28-PIN UQFN

Pin #	Master Core	Slave Core
1	RP46/PWM1H/RB14	S1RP46/S1PWM1H/S1RB14
2	RP47/PWM1L/RB15	S1RP47/S1PWM6H/S1PWM1L/S1RB15
3	MCLR	—
4	AN0/CMP1A/RA0	S1RA0
5	AN1/RA1	S1AN15/S1RA1
6	AN2/RA2	S1AN16/S1RA2
7	AN3/IBIAS0/RA3	S1AN0/S1CMP1A/S1PGA1P1/S1RA3
8	AN4/IBIAS1/RA4	S1MCLR3/S1AN1/S1CMP2A/S1PGA2P1/S1PGA3P2/S1RA4
9	AVDD	AVDD
10	AVSS	AVSS
11	VDD	VDD
12	VSS	VSS
13	OSCI/CLKI/AN5/RP32/RB0	S1AN5/S1RP32/S1RB0
14	OSCO/CLKO/AN6/IBIAS2/RP33/RB1	S1AN4/S1RP33/S1RB1
15	DACOUT/AN7/CMP1D/RP34/INT0/RB2	S1MCLR2/S1AN3/S1ANC0/S1ANC1/S1CMP1D/S1CMP2D/S1CMP3D/S1RP34/S1INT0/S1RB2
16	PGD2/AN8/RP35/RB3	S1PGD2/S1AN18/S1CMP3A/S1PGA3P1/S1RP35/S1RB3
17	PGC2/RP36/RB4	S1PGC2/S1AN9/S1RP36/S1PWM5L/S1RB4
18	PGD3/RP37/SDA2/RB5	S1PGD3/S1RP37/S1RB5
19	PGC3/RP38/SCL2/RB6	S1PGC3/S1RP38/S1RB6
20	TDO/AN9/RP39/RB7	S1MCLR1/S1AN6/S1RP39/S1PWM5H/S1RB7
21	PGD1/AN10/RP40/SCL1/RB8	S1PGD1/S1AN7/S1RP40/S1SCL1/S1RB8
22	PGC1/AN11/RP41/SDA1/RB9	S1PGC1/S1RP41/S1SDA1/S1RB9
23	VSS	VSS
24	VDD	VDD
25	TMS/RP42/PWM3H/RB10	S1RP42/S1PWM3H/S1RB10
26	TCK/RP43/PWM3L/RB11	S1RP43/S1PWM8H/S1PWM3L/S1RB11
27	TDI/RP44/PWM2H/RB12	S1RP44/S1PWM2H/S1RB12
28	RP45/PWM2L/RB13	S1RP45/S1PWM7H/S1PWM2L/S1RB13

Legend: RPn and S1RPn represent remappable pins for Peripheral Pin Select functions.

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FIGURE 1-2: dsPIC33CH128MP508 FAMILY BLOCK DIAGRAM⁽¹⁾



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REGISTER 3-2: CORCON: CORE CONTROL REGISTER (CONTINUED)

- bit 2 **SFA:** Stack Frame Active Status bit
 1 = Stack frame is active; W14 and W15 address 0x0000 to 0xFFFF, regardless of DSRPAG
 0 = Stack frame is not active; W14 and W15 address the base Data Space
- bit 1 **RND:** Rounding Mode Select bit
 1 = Biased (conventional) rounding is enabled
 0 = Unbiased (convergent) rounding is enabled
- bit 0 **IF:** Integer or Fractional Multiplier Mode Select bit
 1 = Integer mode is enabled for DSP multiply
 0 = Fractional mode is enabled for DSP multiply

- Note 1:** This bit is always read as '0'.
2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

REGISTER 3-3: CTXTSTAT: CPU W REGISTER CONTEXT STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	CCTXI2	CCTXI1	CCTXI0
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	MCTXI2	MCTXI1	MCTXI0
bit 7						bit 0	

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 15-11 **Unimplemented:** Read as '0'
- bit 10-8 **CCTXI<2:0>:** Current (W Register) Context Identifier bits
 111 = Reserved
 •
 •
 •
 100 = Alternate Working Register Set 4 is currently in use
 011 = Alternate Working Register Set 3 is currently in use
 010 = Alternate Working Register Set 2 is currently in use
 001 = Alternate Working Register Set 1 is currently in use
 000 = Default register set is currently in use
- bit 7-3 **Unimplemented:** Read as '0'
- bit 2-0 **MCTXI<2:0>:** Manual (W Register) Context Identifier bits
 111 = Reserved
 •
 •
 •
 100 = Alternate Working Register Set 4 was most recently manually selected
 011 = Alternate Working Register Set 3 was most recently manually selected
 010 = Alternate Working Register Set 2 was most recently manually selected
 001 = Alternate Working Register Set 1 was most recently manually selected
 000 = Default register set was most recently manually selected

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3.2.9.1 Data Access from Program Memory Using Table Instructions

The TBLRDL and TBLWTL instructions offer a direct method of reading or writing the lower word of any address within the Program Space without going through Data Space. The TBLRDH and TBLWTH instructions are the only method to read or write the upper 8 bits of a Program Space word as data.

The PC is incremented by two for each successive 24-bit program word. This allows program memory addresses to directly map to Data Space addresses. Program memory can thus be regarded as two 16-bit wide word address spaces, residing side by side, each with the same address range. TBLRDL and TBLWTL access the space that contains the least significant data word. TBLRDH and TBLWTH access the space that contains the upper data byte.

Two table instructions are provided to move byte or word-sized (16-bit) data to and from Program Space. Both function as either byte or word operations.

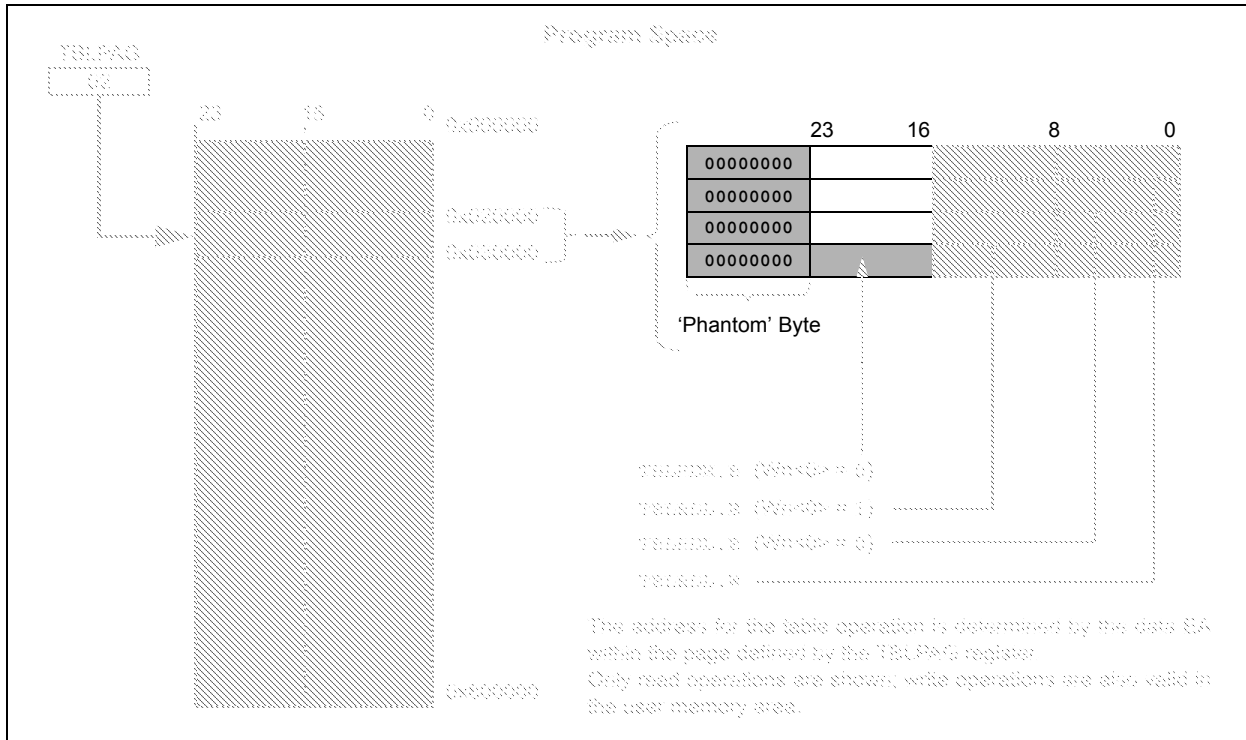
- TBLRDL (Table Read Low):
 - In Word mode, this instruction maps the lower word of the Program Space location (P<15:0>) to a data address (D<15:0>)
 - In Byte mode, either the upper or lower byte of the lower program word is mapped to the lower byte of a data address. The upper byte is selected when Byte Select is '1'; the lower byte is selected when it is '0'.

- TBLRDH (Table Read High):
 - In Word mode, this instruction maps the entire upper word of a program address (P<23:16>) to a data address. The 'phantom' byte (D<15:8>) is always '0'.
 - In Byte mode, this instruction maps the upper or lower byte of the program word to D<7:0> of the data address in the TBLRDL instruction. The data is always '0' when the upper 'phantom' byte is selected (Byte Select = 1).

In a similar fashion, two table instructions, TBLWTH and TBLWTL, are used to write individual bytes or words to a Program Space address. The details of their operation are explained in **Section 3.3 "Master Flash Program Memory"**.

For all table operations, the area of program memory space to be accessed is determined by the Table Page register (TBLPAG). TBLPAG covers the entire program memory space of the device, including user application and configuration spaces. When TBLPAG<7> = 0, the table page is located in the user memory space. When TBLPAG<7> = 1, the page is located in configuration space.

FIGURE 3-13: ACCESSING PROGRAM MEMORY WITH TABLE INSTRUCTIONS



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REGISTER 3-18: INTCON1: INTERRUPT CONTROL REGISTER 1 (CONTINUED)

bit 6	DIV0ERR: Divide-by-Zero Error Status bit 1 = Math error trap was caused by a divide-by-zero 0 = Math error trap was not caused by a divide-by-zero
bit 5	DMACERR: DMA Controller Trap Status bit 1 = DMAC error trap has occurred 0 = DMAC error trap has not occurred
bit 4	MATHERR: Math Error Status bit 1 = Math error trap has occurred 0 = Math error trap has not occurred
bit 3	ADDRERR: Address Error Trap Status bit 1 = Address error trap has occurred 0 = Address error trap has not occurred
bit 2	STKERR: Stack Error Trap Status bit 1 = Stack error trap has occurred 0 = Stack error trap has not occurred
bit 1	OSCFAIL: Oscillator Failure Trap Status bit 1 = Oscillator failure trap has occurred 0 = Oscillator failure trap has not occurred
bit 0	Unimplemented: Read as '0'

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REGISTER 3-21: INTCON4: INTERRUPT CONTROL REGISTER 4

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	ECCDBE	SGHT
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-2 **Unimplemented:** Read as '0'
- bit 1 **ECCDBE:** ECC Double-Bit Error Trap bit
 - 1 = ECC double-bit error trap has occurred
 - 0 = ECC double-bit error trap has not occurred
- bit 0 **SGHT:** Software Generated Hard Trap Status bit
 - 1 = Software generated hard trap has occurred
 - 0 = Software generated hard trap has not occurred

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3.6.11 VIRTUAL CONNECTIONS

The dsPIC33CH128MP508 devices support six Master virtual RPn pins (RP176-RP181), which are identical in functionality to all other RPn pins, with the exception of pinouts. These six pins are internal to the devices and are not connected to a physical device pin.

These pins provide a simple way for inter-peripheral connection without utilizing a physical pin. For example, the output of the analog comparator can be connected to RP176 and the PWM Fault input can be configured for RP176 as well. This configuration allows the analog comparator to trigger PWM Faults without the use of an actual physical pin on the device.

3.6.12 SLAVE PPS INPUTS TO MASTER CORE PPS

The dsPIC33CH128MP508 Slave core subsystem PPS has connections to the Master core subsystem virtual PPS (RPV5-RPV0) output blocks. These inputs are mapped as S1RP175, S1RP174, S1RP173, S1RP172, S1RP171 and S1RP170.

The RPn inputs, RP1-RP13, are connected to internal signals from both the Master and Slave core subsystems. Additionally, the Master core virtual output PPS blocks (RPV5-RPV0) are connected to the Slave core PPS circuitry.

There are virtual pins in PPS to share between Master and Slave:

- RP181 is for Master input (RPV5)
- RP180 is for Master input (RPV4)
- RP179 is for Master input (RPV3)
- RP178 is for Master input (RPV2)
- RP177 is for Master input (RPV1)
- RP176 is for Master input (RPV0)
- RP175 is for Slave input (S1RPV5)
- RP174 is for Slave input (S1RPV4)
- RP173 is for Slave input (S1RPV3)
- RP172 is for Slave input (S1RPV2)
- RP171 is for Slave input (S1RPV1)
- RP170 is for Slave input (S1RPV0)

The idea of the RPVn (Remappable Pin Virtual) is to interconnect between the Master and Slave without an I/O pin. For example, the Master UART receiver can be connected to the Slave UART transmit using RPVn and data communication can happen from Slave to Master without using any physical pin.

TABLE 3-38: PORTE REGISTER SUMMARY

ANSLE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
TRISE	TRISE<15:0>															
PORTE	RE<15:0>															
LATE	LATE<15:0>															
ODCE	ODCE<15:0>															
CNPUE	CNPUE<15:0>															
CNPDE	CNPDE<15:0>															
CNCONE	ON	—	—	—	CNSTYLE	—	—	—	—	—	—	—	—	—	—	—
CNEN0E	CNEN0E<15:0>															
CNSTATE	CNSTATE<15:0>															
CNEN1E	CNEN1E<15:0>															
CNFE	CNFE<15:0>															

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REGISTER 3-72: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP41R5	RP41R4	RP41R3	RP41R2	RP41R1	RP41R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP40R5	RP40R4	RP40R3	RP40R2	RP40R1	RP40R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP41R<5:0>:** Peripheral Output Function is Assigned to RP41 Output Pin bits
 (see Table 3-33 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP40R<5:0>:** Peripheral Output Function is Assigned to RP40 Output Pin bits
 (see Table 3-33 for peripheral function numbers)

REGISTER 3-73: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTER 5

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP43R5	RP43R4	RP43R3	RP43R2	RP43R1	RP43R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP42R5	RP42R4	RP42R3	RP42R2	RP42R1	RP42R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP43R<5:0>:** Peripheral Output Function is Assigned to RP43 Output Pin bits
 (see Table 3-33 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP42R<5:0>:** Peripheral Output Function is Assigned to RP42 Output Pin bits
 (see Table 3-33 for peripheral function numbers)

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REGISTER 3-110: C1TBCH: CAN TIME BASE COUNTER REGISTER HIGH^(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TBC<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TBC<23:16>							
bit 7				bit 0			

Legend:							
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'					
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown				

bit 15-0 **TBC<31:16>** CAN Time Base Counter bits
 This is a free-running timer that increments every TBCPREx clock when TBCEN is set.

- Note 1:** The Time Base Counter (TBC) will be stopped and reset when TBCEN = 0 to save power.
2: The TBC prescaler count will be reset on any write to C1TBCH/L (TBCPREx will be unaffected).

REGISTER 3-111: C1TBCL: CAN TIME BASE COUNTER REGISTER LOW^(1,2)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TBC<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TBC<7:0>							
bit 7				bit 0			

Legend:							
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'					
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown				

bit 15-0 **TBC<15:0>** CAN Time Base Counter bits
 This is a free-running timer that increments every TBCPREx clock when TBCEN is set.

- Note 1:** The TBC will be stopped and reset when TBCEN = 0 to save power.
2: The TBC prescaler count will be reset on any write to C1TBCH/L (TBCPREx will be unaffected).

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REGISTER 3-115: C1VECL: CAN INTERRUPT CODE REGISTER LOW

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
—	—	—	FILHIT<4:0>				
bit 15							bit 8

U-0	R-1	R-0	R-0	R-0	R-0	R-0	R-0
—	ICODE<6:0>						
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FILHIT<4:0>:** Filter Hit Number bits

01111 = Filter 15
 01110 = Filter 14
 ...
 00001 = Filter 1
 00000 = Filter 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ICODE<6:0>:** Interrupt Flag Code bits

1001011-1111111 = Reserved
 1001010 = Transmit attempt interrupt (any bit in C1TXATIF is set)
 1001001 = Transmit event FIFO interrupt (any bit in C1TEFSTA is set)
 1001000 = Invalid message occurred (IVMIF/IE)
 1000111 = CAN module mode change occurred (MODIF/IE)
 1000110 = CAN timer overflow (TBCIF/IE)
 1000101 = RX/TX MAB overflow/underflow (RX: Message received before previous message was saved to memory; TX: Can't feed TX MAB fast enough to transmit consistent data)
 1000100 = Address error interrupt (illegal FIFO address presented to system)
 1000011 = Receive FIFO overflow interrupt (any bit in C1RXOVIF is set)
 1000010 = Wake-up interrupt (WAKIF/WAKIE)
 1000001 = Error interrupt (CERRIF/IE)
 1000000 = No interrupt
 0001000-0111111 = Reserved
 0000111 = FIFO 7 interrupt (TFIF7 or RFIF7 is set)
 ...
 0000001 = FIFO 1 interrupt (TFIF1 or RFIF1 is set)
 0000000 = FIFO 0 interrupt (TFIF0 is set)

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REGISTER 3-135: C1FIFOSTAx: CAN FIFO STATUS REGISTER x (x = 1 TO 7)

U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0	
—	—	—	FIFOCI4 ⁽¹⁾	FIFOCI3 ⁽¹⁾	FIFOCI2 ⁽¹⁾	FIFOCI1 ⁽¹⁾	FIFOCI0 ⁽¹⁾	
bit 15								bit 8

R-0	R-0	R-0	HS/C-0	HS/C-0	R-0	R-0	R-0	
TXABT ⁽³⁾	TXLARB ⁽²⁾	TXERR ⁽²⁾	TXATIF	RXOVIF	TFERFFIF	TFHRFHIF	TFNRFNIF	
bit 7								bit 0

Legend:	HS = Hardware Settable bit	C = Clearable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **FIFOCI<4:0>:** FIFO Message Index bits⁽¹⁾

TXEN = 1 (FIFO configured as a transmit buffer):

A read of this register will return an index to the message that the FIFO will next attempt to transmit.

TXEN = 0 (FIFO configured as a receive buffer):

A read of this register will return an index to the message that the FIFO will use to save the next message.

bit 7 **TXABT:** Message Aborted Status bit⁽³⁾

1 = Message was aborted

0 = Message completed successfully

bit 6 **TXLARB:** Message Lost Arbitration Status bit⁽²⁾

1 = Message lost arbitration while being sent

0 = Message did not lose arbitration while being sent

bit 5 **TXERR:** Error Detected During Transmission bit⁽²⁾

1 = A bus error occurred while the message was being sent

0 = A bus error did not occur while the message was being sent

bit 4 **TXATIF:** Transmit Attempts Exhausted Interrupt Pending bit

TXEN = 1 (FIFO configured as a transmit buffer):

1 = Interrupt is pending

0 = Interrupt is not pending

TXEN = 0 (FIFO configured as a receive buffer):

Unused, read as '0'.

bit 3 **RXOVIF:** Receive FIFO Overflow Interrupt Flag bit

TXEN = 1 (FIFO configured as a transmit buffer):

Unused, read as '0'.

TXEN = 0 (FIFO configured as a receive buffer):

1 = Overflow event has occurred

0 = No overflow event has occurred

Note 1: FIFOCI<4:0> gives a zero-indexed value to the message in the FIFO. If the FIFO is four messages deep (FSIZE<4:0> = 3), FIFOCIx will take on a value of 0 to 3, depending on the state of the FIFO.

2: These bits are updated when a message completes (or aborts) or when the FIFO is reset.

3: This bit is reset on any read of this register or when the TXQ is reset. The bits are cleared when TXREQ is set or using an SPI write.

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REGISTER 4-18: INTCON1: SLAVE INTERRUPT CONTROL REGISTER 1 (CONTINUED)

- bit 2 **STKERR:** Stack Error Trap Status bit
 1 = Stack error trap has occurred
 0 = Stack error trap has not occurred
- bit 1 **OSCFAIL:** Oscillator Failure Trap Status bit
 1 = Oscillator failure trap has occurred
 0 = Oscillator failure trap has not occurred
- bit 0 **Unimplemented:** Read as '0'

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REGISTER 4-86: ADCON2H: ADC CONTROL REGISTER 2 HIGH

HSC/R-0	HSC/R-0	U-0	r-0	r-0	r-0	R/W-0	R/W-0
REFRDY	REFERR	—	r	r	r	SHRSAMC9	SHRSAMC8
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SHRSAMC7	SHRSAMC6	SHRSAMC5	SHRSAMC4	SHRSAMC3	SHRSAMC2	SHRSAMC1	SHRSAMC0
bit 7						bit 0	

Legend:	r = Reserved bit	U = Unimplemented bit, read as '0'
R = Readable bit	W = Writable bit	HSC = Hardware Settable/Clearable bit
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

- bit 15 **REFRDY:** Band Gap and Reference Voltage Ready Flag bit
 1 = Band gap is ready
 0 = Band gap is not ready
- bit 14 **REFERR:** Band Gap or Reference Voltage Error Flag bit
 1 = Band gap was removed after the ADC module was enabled (ADON = 1)
 0 = No band gap error was detected
- bit 13 **Unimplemented:** Read as '0'
- bit 12-10 **Reserved:** Maintain as '0'
- bit 9-0 **SHRSAMC<9:0>:** Shared ADC Core Sample Time Selection bits
 These bits specify the number of shared ADC Core Clock Periods (TADCORE) for the shared ADC core sample time.
 1111111111 = 1025 TADCORE
 ...
 0000000001 = 3 TADCORE
 0000000000 = 2 TADCORE

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REGISTER 4-113: PGAxCAL: PGAx CALIBRATION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PGACAL<7:0>							
bit 7						bit 0	

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **PGACAL<7:0>:** PGAx Offset Calibration bits

The calibration values for PGA1, PGA2 and PGA3 must be copied from Flash addresses, 0xF8001C, 0xF8001CE and 0xF800120, respectively, into these bits before the module is enabled. Refer to the calibration data address table (Table 21-4) in **Section 21.0 "Special Features"** for more information.

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REGISTER 9-18: PGxyPCIH: PWM GENERATOR xy PCI REGISTER HIGH
(x = PWM GENERATOR #; y = F, CL, FF OR S)

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
BPEN	BPSEL2 ⁽¹⁾	BPSEL1 ⁽¹⁾	BPSEL0 ⁽¹⁾	—	ACP2	ACP1	ACP0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SWPCI	SWPCIM1	SWPCIM0	LATMOD	TQPS	TQSS2	TQSS1	TQSS0
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **BPEN:** PCI Bypass Enable bit
 1 = PCI function is enabled and local PCI logic is bypassed; PWM Generator will be controlled by PCI function in the PWM Generator selected by the BPSEL<2:0> bits
 0 = PCI function is not bypassed
- bit 14-12 **BPSEL<2:0>:** PCI Bypass Source Selection bits⁽¹⁾
 111 = PCI control is sourced from PWM Generator 8 PCI logic when BPEN = 1
 110 = PCI control is sourced from PWM Generator 7 PCI logic when BPEN = 1
 101 = PCI control is sourced from PWM Generator 6 PCI logic when BPEN = 1
 100 = PCI control is sourced from PWM Generator 5 PCI logic when BPEN = 1
 011 = PCI control is sourced from PWM Generator 4 PCI logic when BPEN = 1
 010 = PCI control is sourced from PWM Generator 3 PCI logic when BPEN = 1
 001 = PCI control is sourced from PWM Generator 2 PCI logic when BPEN = 1
 000 = PCI control is sourced from PWM Generator 1 PCI logic when BPEN = 1
- bit 11 **Unimplemented:** Read as '0'
- bit 10-8 **ACP<2:0>:** PCI Acceptance Criteria Selection bits
 111 = Reserved
 110 = Reserved
 101 = Latched any edge
 100 = Latched rising edge
 011 = Latched
 010 = Any edge
 001 = Rising edge
 000 = Level-sensitive
- bit 7 **SWPCI:** Software PCI Control bit
 1 = Drives a '1' to PCI logic assigned to by the SWPCIM<1:0> control bits
 0 = Drives a '0' to PCI logic assigned to by the SWPCIM<1:0> control bits
- bit 6-5 **SWPCIM<1:0>:** Software PCI Control Mode bits
 11 = Reserved
 10 = SWPCI bit is assigned to termination qualifier logic
 01 = SWPCI bit is assigned to acceptance qualifier logic
 00 = SWPCI bit is assigned to PCI acceptance logic
- bit 4 **LATMOD:** PCI SR Latch Mode bit
 1 = SR latch is Reset-dominant in Latched Acceptance modes
 0 = SR latch is Set-dominant in Latched Acceptance modes

Note 1: Selects '0' if selected PWM Generator is not present.

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NOTES:

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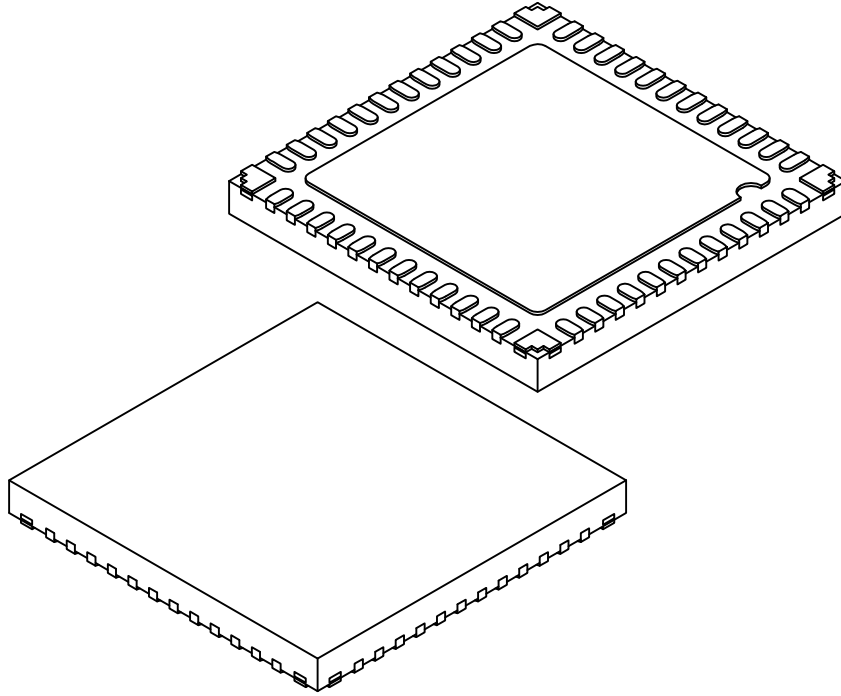
REGISTER 18-4: CLCxGLSL: CLCx GATE LOGIC INPUT SELECT LOW REGISTER (CONTINUED)

- bit 3 **G1D2T:** Gate 1 Data Source 2 True Enable bit
1 = Data Source 2 signal is enabled for Gate 1
0 = Data Source 2 signal is disabled for Gate 1
- bit 2 **G1D2N:** Gate 1 Data Source 2 Negated Enable bit
1 = Data Source 2 inverted signal is enabled for Gate 1
0 = Data Source 2 inverted signal is disabled for Gate 1
- bit 1 **G1D1T:** Gate 1 Data Source 1 True Enable bit
1 = Data Source 1 signal is enabled for Gate 1
0 = Data Source 1 signal is disabled for Gate 1
- bit 0 **G1D1N:** Gate 1 Data Source 1 Negated Enable bit
1 = Data Source 1 inverted signal is enabled for Gate 1
0 = Data Source 1 inverted signal is disabled for Gate 1

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48-Lead Ultra Thin Plastic Quad Flat, No Lead Package (M4) - 6x6 mm Body [UQFN] With Corner Anchors and 4.6x4.6 mm Exposed Pad

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Terminals	N	48		
Pitch	e	0.40 BSC		
Overall Height	A	0.50	0.55	0.60
Standoff	A1	0.00	0.02	0.05
Terminal Thickness	A3	0.15 REF		
Overall Length	D	6.00 BSC		
Exposed Pad Length	D2	4.50	4.60	4.70
Overall Width	E	6.00 BSC		
Exposed Pad Width	E2	4.50	4.60	4.70
Terminal Width	b	0.15	0.20	0.25
Corner Anchor Pad	b1	0.45 REF		
Corner Anchor Pad, Metal-free Zone	b2	0.23 REF		
Terminal Length	L	0.35	0.40	0.45
Terminal-to-Exposed-Pad	K	0.30 REF		

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Package is saw singulated
3. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-442A-M4 Sheet 2 of 2

APPENDIX A: REVISION HISTORY

Revision A (August 2017)

This is the initial version of the document.

Revision B (June 2018)

This revision incorporates the following updates:

- Registers:
 - Updates Register 3-10, Register 3-13, Register 3-14, Register 3-15, Register 3-102, Register 3-103, Register 3-116, Register 3-117, Register 3-126, Register 3-127, Register 3-129, Register 3-132, Register 3-134, Register 3-135, Register 3-137, Register 3-138, Register 3-162, Register 3-196, Register 4-10, Register 4-11, Register 4-12, Register 4-13, Register 4-14, Register 4-15, Register 4-83 Register 4-86, Register 4-88, Register 10-1, Register 10-5, Register 11-1, Register 11-5, Register 15-3, Register 12-4, Register 12-15, Register 12-16, Register 12-23, Register 12-24, Register 18-3, Register 21-5, Register 21-14, Register 21-26, Register 21-33, Register 21-34, Register 21-35 and Register 21-37.
 - Deletes ADCSSL: ADC CVD Scan Select Register Low, FOSCSEL: Oscillator Source Selection Register, FOSC: Oscillator Configuration Register, FS1OSCSEL: Slave Oscillator Source Selection Register and FS1OSC: Slave Oscillator Configuration Register.
- Tables:
 - Updates Table 2, Table 3, Table 4, Table 5, Table 6, Table 7, Table 8, Table 9, Table 1-1, Table 3-4-Table 3-18 (adds additional information to the legend), Table 3-27, Table 3-35, Table 3-36, Table 3-37, Table 3-45, Table 4-3-Table 4-15 (adds additional information to the legend), Table 4-24, Table 4-33 through Table 4-37, Table 15-1, Table 21-2, Table 21-5, Table 22-2, Table 24-3, Table 24-5, Table 24-6, Table 24-7, Table 24-8, Table 24-9, Table 24-10, Table 24-11, Table 24-12, Table 24-13, Table 24-15, Table 24-16 Table 24-14, Table 24-17, Table 24-22, Table 24-29, Table 24-34-Table 24-40, Table 24-41, Table 24-44, Table 24-45 and Table 24-48.
 - Adds Table 24-13 through Table 24-17.
- Figures:
 - Updates Figure 3-24, Figure 3-26, Figure 4-7, Figure 4-20, Figure 14-5, Figure 14-6, Figure 14-7, Figure 14-8, Figure 20-1, Figure 21-2 and Figure .

- Sections:
 - Adds “Referenced Sources” section to front matter.
- Miscellaneous:
 - Adds headings to all SFR and Register tables.
 - Adds Error Correcting Code (ECC) information.
 - Adds the 48-Lead UQFN package to the document.
 - Removes External Count with External Gate information.