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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit Dual-Core
Speed	180MHz, 200MHz
Connectivity	CANbus, I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	39
Program Memory Size	152KB (152K x 8)
Program Memory Type	FLASH, PRAM
EEPROM Size	-
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 31x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch128mp505t-i-pt

dsPIC33CH128MP508 FAMILY

REGISTER 3-18: INTCON1: INTERRUPT CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR	DIV0ERR	DMACERR	MATHERR	ADDRERR	STKERR	OSCFAIL	—
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **NSTDIS:** Interrupt Nesting Disable bit
1 = Interrupt nesting is disabled
0 = Interrupt nesting is enabled
- bit 14 **OVAERR:** Accumulator A Overflow Trap Flag bit
1 = Trap was caused by an overflow of Accumulator A
0 = Trap was not caused by an overflow of Accumulator A
- bit 13 **OVBERR:** Accumulator B Overflow Trap Flag bit
1 = Trap was caused by an overflow of Accumulator B
0 = Trap was not caused by an overflow of Accumulator B
- bit 12 **COVAERR:** Accumulator A Catastrophic Overflow Trap Flag bit
1 = Trap was caused by a catastrophic overflow of Accumulator A
0 = Trap was not caused by a catastrophic overflow of Accumulator A
- bit 11 **COVBERR:** Accumulator B Catastrophic Overflow Trap Flag bit
1 = Trap was caused by a catastrophic overflow of Accumulator B
0 = Trap was not caused by a catastrophic overflow of Accumulator B
- bit 10 **OVATE:** Accumulator A Overflow Trap Enable bit
1 = Trap overflow of Accumulator A
0 = Trap is disabled
- bit 9 **OVBTE:** Accumulator B Overflow Trap Enable bit
1 = Trap overflow of Accumulator B
0 = Trap is disabled
- bit 8 **COVTE:** Catastrophic Overflow Trap Enable bit
1 = Trap catastrophic overflow of Accumulator A or B is enabled
0 = Trap is disabled
- bit 7 **SFTACERR:** Shift Accumulator Error Status bit
1 = Math error trap was caused by an invalid accumulator shift
0 = Math error trap was not caused by an invalid accumulator shift

6. The Peripheral Pin Select (PPS) pin mapping rules are as follows:
- Only one “output” function can be active on a given pin at any time, regardless if it is a dedicated or remappable function (one pin, one output).
 - It is possible to assign a “remappable output” function to multiple pins and externally short or tie them together for increased current drive.
 - If any “dedicated output” function is enabled on a pin, it will take precedence over any remappable “output” function.
 - If any “dedicated digital” (input or output) function is enabled on a pin, any number of “input” remappable functions can be mapped to the same pin.
 - If any “dedicated analog” function(s) are enabled on a given pin, “digital input(s)” of any kind will all be disabled, although a single “digital output”, at the user’s cautionary discretion, can be enabled and active as long as there is no signal contention with an external analog input signal. For example, it is possible for the ADC to convert the digital output logic level, or to toggle a digital output on a comparator or ADC input, provided there is no external analog input, such as for a built-in self-test.
 - Any number of “input” remappable functions can be mapped to the same pin(s) at the same time, including to any pin with a single output from either a dedicated or remappable “output”.
 - The TRISx registers control *only* the digital I/O output buffer. Any other dedicated or remappable active “output” will automatically override the TRISx setting. The TRISx register *does not* control the digital logic “input” buffer. Remappable digital “inputs” do not automatically override TRISx settings, which means that the TRISx bit must be set to input for pins with only remappable input function(s) assigned.
 - All analog pins are enabled by default after any Reset and the corresponding digital input buffer on the pin has been disabled. Only the Analog Select for PORTx (ANSELx) registers control the digital input buffer, *not* the TRISx register. The user must disable the analog function on a pin using the Analog Select for PORTx registers in order to use any “digital input(s)” on a corresponding pin, no exceptions.

3.6.16 I/O PORTS RESOURCES

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

3.6.16.1 Key Resources

- “I/O Ports with Edge Detect” (DS70005322) in the “*dsPIC33/PIC24 Family Reference Manual*”
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related “*dsPIC33/PIC24 Family Reference Manual*” Sections
- Development Tools

dsPIC33CH128MP508 FAMILY

REGISTER 3-99: DMTPSINTVL: DMT POST-CONFIGURE INTERVAL STATUS REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSINTV<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSINTV<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **PSINTV<15:0>**: Lower DMT Window Interval Configuration Status bits
 This is always the value of the FDMTIVTL Configuration register.

REGISTER 3-100: DMTPSINTVH: DMT POST-CONFIGURE INTERVAL STATUS REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSINTV<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSINTV<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **PSINTV<31:16>**: Higher DMT Window Interval Configuration Status bits
 This is always the value of the FDMTIVTH Configuration register.

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REGISTER 3-139: C1FIFOUAHx: CAN FIFO USER ADDRESS REGISTER x (x = 1 TO 7) HIGH⁽¹⁾

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
FIFOUA<31:24>							
bit 15				bit 8			

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
FIFOUA<23:16>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **FIFOUA<31:16>**: FIFO User Address bits
TXEN = 1 (FIFO configured as a transmit buffer):
 A read of this register will return the address where the next message is to be written (FIFO head).
TXEN = 0 (FIFO configured as a receive buffer):
 A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This register is not ensured to read correctly in Configuration mode and should only be accessed when the module is not in Configuration mode.

REGISTER 3-140: C1FIFOUALx: CAN FIFO USER ADDRESS REGISTER x (x = 1 TO 7) LOW⁽¹⁾

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
FIFOUA<15:8>							
bit 15				bit 8			

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
FIFOUA<7:0>							
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-0 **FIFOUA<15:0>**: FIFO User Address bits
TXEN = 1 (FIFO configured as a transmit buffer):
 A read of this register will return the address where the next message is to be written (FIFO head).
TXEN = 0 (FIFO configured as a receive buffer):
 A read of this register will return the address where the next message is to be read (FIFO tail).

Note 1: This register is not ensured to read correctly in Configuration mode and should only be accessed when the module is not in Configuration mode.

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REGISTER 3-182: ADFLxCON: ADC DIGITAL FILTER x CONTROL REGISTER (x = 0, 1, 2, 3) (CONTINUED)

bit 4-0 **FLCHSEL<4:0>**: Oversampling Filter Input Channel Selection bits

- 11111 = Reserved
- ...
- 10101 = Reserved
- 10100 = Band gap, 1.2V (AN20)
- 10011 = Temperature sensor (AN19)
- 10010 = SPGA3 (AN18)
- 10001 = SPGA2 (AN17)
- 10000 = SPGA1 (AN16)
- 01111 = AN15
- ...
- 00000 = AN0

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4.2.5 INSTRUCTION ADDRESSING MODES

The addressing modes shown in Table 4-17 form the basis of the addressing modes optimized to support the specific features of individual instructions. The addressing modes provided in the MAC class of instructions differ from those in the other instruction types.

4.2.5.1 File Register Instructions

Most file register instructions use a 13-bit address field (f) to directly address data present in the first 8192 bytes of data memory (Near Data Space). Most file register instructions employ a Working register, W0, which is denoted as WREG in these instructions. The destination is typically either the same file register or WREG (with the exception of the MUL instruction), which writes the result to a register or register pair. The MOV instruction allows additional flexibility and can access the entire Data Space.

4.2.5.2 MCU Instructions

The three-operand MCU instructions are of the form:

Operand 3 = Operand 1 <function> Operand 2

where Operand 1 is always a Working register (that is, the addressing mode can only be Register Direct), which is referred to as Wb. Operand 2 can be a W register fetched from data memory or a 5-bit literal. The result location can either be a W register or a data memory location. The following addressing modes are supported by MCU instructions:

- Register Direct
- Register Indirect
- Register Indirect Post-Modified
- Register Indirect Pre-Modified
- 5-Bit or 10-Bit Literal

Note: Not all instructions support all the addressing modes given above. Individual instructions can support different subsets of these addressing modes.

TABLE 4-17: FUNDAMENTAL ADDRESSING MODES SUPPORTED

Addressing Mode	Description
File Register Direct	The address of the file register is specified explicitly.
Register Direct	The contents of a register are accessed directly.
Register Indirect	The contents of Wn form the Effective Address (EA).
Register Indirect Post-Modified	The contents of Wn form the EA. Wn is post-modified (incremented or decremented) by a constant value.
Register Indirect Pre-Modified	Wn is pre-modified (incremented or decremented) by a signed constant value to form the EA.
Register Indirect with Register Offset (Register Indexed)	The sum of Wn and Wb forms the EA.
Register Indirect with Literal Offset	The sum of Wn and a literal forms the EA.

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4.4 Slave Resets

Note 1: This data sheet summarizes the features of the dsPIC33CH128MP508 family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “Reset” (DS70602) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

The Reset module combines all Reset sources and controls the device Master Reset Signal, $\overline{\text{SYSRST}}$. The following is a list of device Reset sources:

- POR: Power-on Reset
- BOR: Brown-out Reset
- $\overline{\text{MCLR}}$: Master Clear Pin Reset
- SWR: RESET Instruction
- WDTO: Watchdog Timer Time-out Reset
- CM: Configuration Mismatch Reset
- TRAPR: Trap Conflict Reset
- IOPUWR: Illegal Condition Device Reset
 - Illegal Opcode Reset
 - Uninitialized W Register Reset
 - Security Reset

A simplified block diagram of the Reset module is shown in Figure 4-15.

Any active source of Reset will make the $\overline{\text{SYSRST}}$ signal active. On system Reset, some of the registers associated with the CPU and peripherals are forced to a known Reset state, and some are unaffected.

Note: Refer to the specific peripheral section or **Section 4.2 “Slave Memory Organization”** of this data sheet for register Reset states.

All types of device Reset set a corresponding status bit in the RCON register to indicate the type of Reset (see Register 4-15).

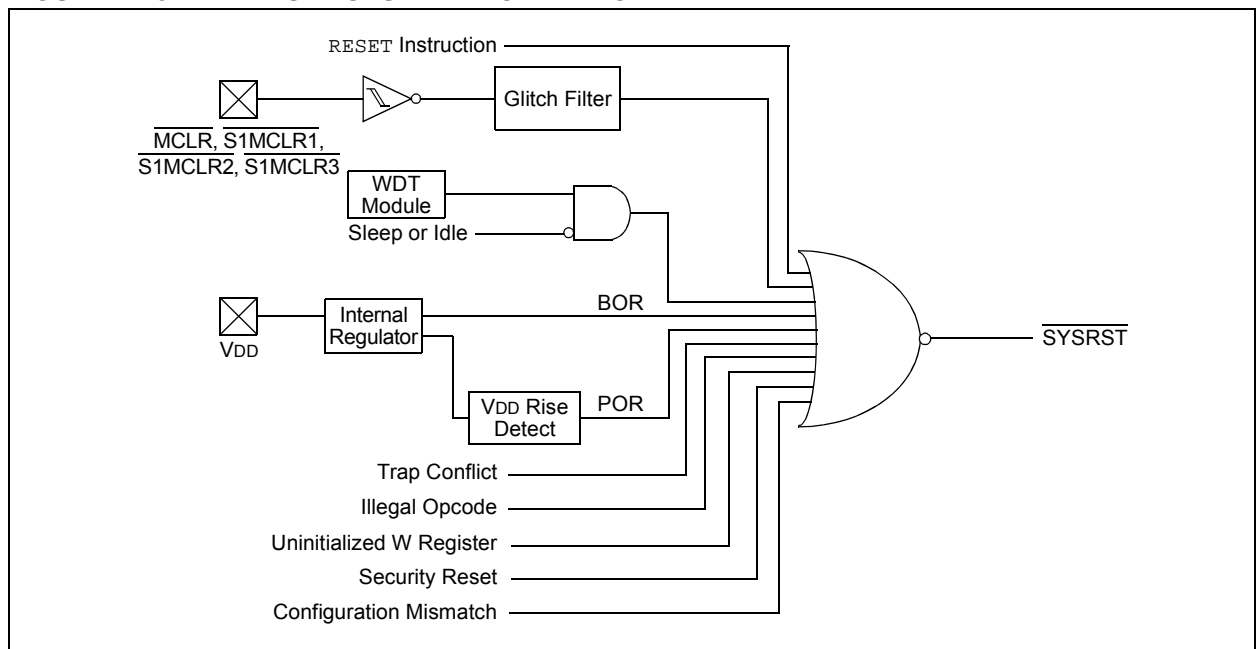
A POR clears all the bits, except for the BOR and POR bits (RCON<1:0>) that are set. The user application can set or clear any bit, at any time, during code execution. The RCON bits only serve as status bits. Setting a particular Reset status bit in software does not cause a device Reset to occur.

The RCON register also has other bits associated with the Watchdog Timer and device power-saving states. The function of these bits is discussed in other sections of this data sheet.

Note: The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset is meaningful.

For all Resets, the default clock source is determined by the FNOSC<2:0> bits in the FOSCSEL Configuration register. The value of the FNOSCx bits is loaded into the NOSC<2:0> (OSCCON<10:8>) bits on Reset, which in turn, initializes the system clock.

FIGURE 4-15: RESET SYSTEM BLOCK DIAGRAM



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4.5.7 SLAVE INTERRUPT CONTROL/STATUS REGISTERS

REGISTER 4-16: SR: CPU STATUS REGISTER⁽¹⁾

R/W-0	R/W-0	R/W-0	R/W-0	R/C-0	R/C-0	R-0	R/W-0
OA	OB	SA	SB	OAB	SAB	DA	DC
bit 15						bit 8	

R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R/W-0 ⁽³⁾	R-0	R/W-0	R/W-0	R/W-0	R/W-0
IPL2 ⁽²⁾	IPL1 ⁽²⁾	IPL0 ⁽²⁾	RA	N	OV	Z	C
bit 7						bit 0	

Legend:	C = Clearable bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

bit 7-5 **IPL<2:0>**: CPU Interrupt Priority Level Status bits^(2,3)

- 111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled
- 110 = CPU Interrupt Priority Level is 6 (14)
- 101 = CPU Interrupt Priority Level is 5 (13)
- 100 = CPU Interrupt Priority Level is 4 (12)
- 011 = CPU Interrupt Priority Level is 3 (11)
- 010 = CPU Interrupt Priority Level is 2 (10)
- 001 = CPU Interrupt Priority Level is 1 (9)
- 000 = CPU Interrupt Priority Level is 0 (8)

- Note 1:** For complete register details, see Register 4-1.
- 2:** The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL, if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.
- 3:** The IPL<2:0> Status bits are read-only when the NSTDIS bit (INTCON1<15>) = 1.

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TABLE 4-31: OUTPUT SELECTION FOR REMAPPABLE PINS (S1RPn)

Function	RPnR<5:0>	Output Name
Default PORT	000000	S1RPn tied to Default Pin
S1U1TX	000001	S1RPn tied to UART1 Transmit
S1U1RTS	000010	S1RPn tied to UART1 Request-to-Send
S1SDO1	000101	S1RPn tied to SPI1 Data Output
S1SCK1OUT	000110	S1RPn tied to SPI1 Clock Output
S1SS1OUT	000111	S1RPn tied to SPI1 Slave Select
S1REFCLKO	001110	S1RPn tied to Reference Clock Output
S1OCM1	001111	S1RPn tied to SCCP1 Output
S1OCM2	010000	S1RPn tied to SCCP2 Output
S1OCM3	010001	S1RPn tied to SCCP3 Output
S1OCM4	010010	S1RPn tied to SCCP4 Output
S1CMP1	010111	S1RPn tied to Comparator 1 Output
S1CMP2	011000	S1RPn tied to Comparator 2 Output
S1CMP3	011001	S1RPn tied to Comparator 3 Output
S1PWMH4	100010	S1RPn tied to PWM4H Output
S1PWML4	100011	S1RPn tied to PWM4L Output
S1PWMEA	100100	S1RPn tied to PWM Event A Output
S1PWMEB	100101	S1RPn tied to PWM Event B Output
S1QEICMP1	100110	S1RPn tied to QEI Comparator Output
S1CLC1OUT	101000	S1RPn tied to CLC1 Output
S1CLC2OUT	101001	S1RPn tied to CLC2 Output
S1PWMEC	101100	S1RPn tied to PWM Event C Output
S1PWMED	101101	S1RPn tied to PWM Event D Output
MPTGTRG1	101110	Master PTG24 Output
MPTGTRG2	101111	Master PTG25 Output
S1CLC3OUT	110010	S1RPn tied to CLC3 Output

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REGISTER 4-76: RPOR16: PERIPHERAL PIN SELECT OUTPUT REGISTER 16

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP65R5	RP65R4	RP65R3	RP65R2	RP65R1	RP65R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP64R5	RP64R4	RP64R3	RP64R2	RP64R1	RP64R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP65R<5:0>:** Peripheral Output Function is Assigned to S1RP65 Output Pin bits
 (see Table 4-31 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP64R<5:0>:** Peripheral Output Function is Assigned to S1RP64 Output Pin bits
 (see Table 4-31 for peripheral function numbers)

REGISTER 4-77: RPOR17: PERIPHERAL PIN SELECT OUTPUT REGISTER 17

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP67R5	RP67R4	RP67R3	RP67R2	RP67R1	RP67R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP66R5	RP66R4	RP66R3	RP66R2	RP66R1	RP66R0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13-8 **RP67R<5:0>:** Peripheral Output Function is Assigned to S1RP67 Output Pin bits
 (see Table 4-31 for peripheral function numbers)
- bit 7-6 **Unimplemented:** Read as '0'
- bit 5-0 **RP66R<5:0>:** Peripheral Output Function is Assigned to S1RP66 Output Pin bits
 (see Table 4-31 for peripheral function numbers)

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REGISTER 4-89: ADCON4L: ADC CONTROL REGISTER 4 LOW

U-0	U-0	U-0	U-0	U-0	U-0	r-0	r-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	SAMC1EN	SAMC0EN
bit 7						bit 0	

Legend:	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-8 **Reserved:** Must be written as '0'

bit 7-2 **Unimplemented:** Read as '0'

bit 1 **SAMC1EN:** Dedicated ADC Core 1 Conversion Delay Enable bit

1 = After trigger, the conversion will be delayed and the ADC core will continue sampling during the time specified by the SAMC<9:0> bits in the ADCORE1L register

0 = After trigger, the sampling will be stopped immediately and the conversion will be started on the next core clock cycle

bit 0 **SAMC0EN:** Dedicated ADC Core 0 Conversion Delay Enable bit

1 = After trigger, the conversion will be delayed and the ADC core will continue sampling during the time specified by the SAMC<9:0> bits in the ADCORE0L register

0 = After trigger, the sampling will be stopped immediately and the conversion will be started on the next core clock cycle

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REGISTER 5-3: MS1KEY: MS1 MASTER INTERLOCK KEY REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
MS1KEY<7:0>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'
 bit 7-0 **MS1KEY<7:0>:** MS1 Key bits
 The MS1KEYx bits are monitored for specific write values.

REGISTER 5-4: MS1MBXS: MS1 MASTER MAILBOX DATA TRANSFER STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTRDY<H:A>							
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 15-8 **Unimplemented:** Read as '0'
 bit 7-0 **DTRDY<H:A>:** Data Ready Status bits
 1 = Data transmitter has indicated that data is available to be read by data receiver in MS1MBXnD (DTRDYx is automatically set by a data transmitter processor write to assigned MS1MBXnD); Meaning when configured as a:
 - Transmitter: Data is written. Waiting for receiver to read.
 - Receiver: New data is ready to read.
 0 = No data is available to be read by receiver in MS1MBXnD (or the handshake protocol logic block is disabled)

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REGISTER 9-7: CMBTRIGL: COMBINATIONAL TRIGGER REGISTER LOW

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CTA8EN	CTA7EN	CTA6EN	CTA5EN	CTA4EN	CTA3EN	CTA2EN	CTA1EN
bit 7						bit 0	

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15-8 **Unimplemented:** Read as '0'
- bit 7 **CTA8EN:** Enable Trigger Output from PWM Generator #8 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 6 **CTA7EN:** Enable Trigger Output from PWM Generator #7 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 5 **CTA6EN:** Enable Trigger Output from PWM Generator #6 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 4 **CTA5EN:** Enable Trigger Output from PWM Generator #5 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 3 **CTA4EN:** Enable Trigger Output from PWM Generator #4 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 2 **CTA3EN:** Enable Trigger Output from PWM Generator #3 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 1 **CTA2EN:** Enable Trigger Output from PWM Generator #2 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled
- bit 0 **CTA1EN:** Enable Trigger Output from PWM Generator #1 as Source for Combinational Trigger A bit
 1 = Enables specified trigger signal to be OR'd into the Combinatorial Trigger A signal
 0 = Disabled

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REGISTER 10-5: CCPxCON3H: CCPx CONTROL 3 HIGH REGISTERS

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
OETRIG	OSCNT2	OSCNT1	OSCNT0	—	—	—	—
bit 15							bit 8

U-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	POLACE	—	PSSACE1	PSSACE0	PSSBDF1	PSSBDF0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **OETRIG:** CCPx Dead-Time Select bit
1 = For Triggered mode (TRIGEN = 1): Module does not drive enabled output pins until triggered
0 = Normal output pin operation
- bit 14-12 **OSCNT<2:0>:** One-Shot Event Count bits
111 = Extends one-shot event by 7 time base periods (8 time base periods total)
110 = Extends one-shot event by 6 time base periods (7 time base periods total)
101 = Extends one-shot event by 5 time base periods (6 time base periods total)
100 = Extends one-shot event by 4 time base periods (5 time base periods total)
011 = Extends one-shot event by 3 time base periods (4 time base periods total)
010 = Extends one-shot event by 2 time base periods (3 time base periods total)
001 = Extends one-shot event by 1 time base period (2 time base periods total)
000 = Does not extend one-shot trigger event
- bit 11-6 **Unimplemented:** Read as '0'
- bit 5 **POLACE:** CCPx Output Pins, OCxA, OCxC and OCxE, Polarity Control bit
1 = Output pin polarity is active low
0 = Output pin polarity is active high
- bit 4 **Unimplemented:** Read as '0'
- bit 3-2 **PSSACE<1:0>:** PWMx Output Pins, OCxA, OCxC and OCxE, Shutdown State Control bits
11 = Pins are driven active when a shutdown event occurs
10 = Pins are driven inactive when a shutdown event occurs
0x = Pins are in high-impedance state when a shutdown event occurs
- bit 1-0 **PSSBDF<1:0>:** PWMx Output Pins, OCMxB, OCMxD, and OCMxF, Shutdown State Control bits
11 = Pins are driven active when a shutdown event occurs
10 = Pins are driven inactive when a shutdown event occurs
0x = Pins are in a high-impedance state when a shutdown event occurs

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NOTES:

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15.4 I²C Control/Status Registers

REGISTER 15-1: I2CxCONL: I2Cx CONTROL REGISTER LOW

R/W-0	U-0	HC/R/W-0	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
I2CEN	—	I2CSIDL	SCLREL ⁽¹⁾	STRICT	A10M	DISSLW	SMEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	HC/R/W-0	HC/R/W-0	HC/R/W-0	HC/R/W-0	HC/R/W-0
GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN
bit 7							bit 0

Legend:	HC = Hardware Clearable bit
R = Readable bit	W = Writable bit
-n = Value at POR	U = Unimplemented bit, read as '0'
	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

- bit 15 **I2CEN:** I2Cx Enable bit (writable from software only)
 1 = Enables the I2Cx module, and configures the SDAx and SCLx pins as serial port pins
 0 = Disables the I2Cx module; all I²C pins are controlled by port functions
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **I2CSIDL:** I2Cx Stop in Idle Mode bit
 1 = Discontinues module operation when device enters Idle mode
 0 = Continues module operation in Idle mode
- bit 12 **SCLREL:** SCLx Release Control bit (I²C Slave mode only)⁽¹⁾
 1 = Releases the SCLx clock
 0 = Holds the SCLx clock low (clock stretch)
If STREN = 1:⁽²⁾
 User software may write '0' to initiate a clock stretch and write '1' to release the clock. Hardware clears at the beginning of every Slave data byte transmission. Hardware clears at the end of every Slave address byte reception. Hardware clears at the end of every Slave data byte reception.
If STREN = 0:
 User software may only write '1' to release the clock. Hardware clears at the beginning of every Slave data byte transmission. Hardware clears at the end of every Slave address byte reception.
- bit 11 **STRICT:** I2Cx Strict Reserved Address Rule Enable bit
 1 = Strict Reserved Addressing is enforced; for reserved addresses, refer to Table 15-2.
 (In Slave Mode) – The device doesn't respond to reserved address space and addresses falling in that category are NACKed.
 (In Master Mode) – The device is allowed to generate addresses with reserved address space.
 0 = Reserved Addressing would be Acknowledged.
 (In Slave Mode) – The device will respond to an address falling in the reserved address space. When there is a match with any of the reserved addresses, the device will generate an ACK.
 (In Master Mode) – Reserved.
- bit 10 **A10M:** 10-Bit Slave Address Flag bit
 1 = I2CxADD is a 10-bit Slave address
 0 = I2CxADD is a 7-bit Slave address
- bit 9 **DISSLW:** Slew Rate Control Disable bit
 1 = Slew rate control is disabled for Standard Speed mode (100 kHz, also disabled for 1 MHz mode)
 0 = Slew rate control is enabled for High-Speed mode (400 kHz)

- Note 1:** Automatically cleared to '0' at the beginning of Slave transmission; automatically cleared to '0' at the end of Slave reception.
- 2:** Automatically cleared to '0' at the beginning of Slave transmission.

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17.1 Timer1 Control Register

REGISTER 17-1: T1CON: TIMER1 CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R-0	R-0	R/W-0	R/W-0
TON ⁽¹⁾	—	SIDL	TMWDIS	TMWIP	PRWIP	TECS1	TECS0
bit 15							bit 8

R/W-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	U-0
TGATE	—	TCKPS1	TCKPS0	—	TSYNC ⁽¹⁾	TCS ⁽¹⁾	—
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **TON:** Timer1 On bit⁽¹⁾
1 = Starts 16-bit Timer1
0 = Stops 16-bit Timer1
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **SIDL:** Timer1 Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode
- bit 12 **TMWDIS:** Asynchronous Timer1 Write Disable bit
1 = Timer writes are ignored while a posted write to TMR1 or PR1 is synchronized to the asynchronous clock domain
0 = Back-to-back writes are enabled in Asynchronous mode
- bit 11 **TMWIP:** Asynchronous Timer1 Write in Progress bit
1 = Write to the timer in Asynchronous mode is pending
0 = Write to the timer in Asynchronous mode is complete
- bit 10 **PRWIP:** Asynchronous Period Write in Progress bit
1 = Write to the Period register in Asynchronous mode is pending
0 = Write to the Period register in Asynchronous mode is complete
- bit 9-8 **TECS<1:0>:** Timer1 Extended Clock Select bits
11 = FRC clock
10 = 2 Tcy
01 = Tcy
00 = External Clock comes from the T1CK pin
- bit 7 **TGATE:** Timer1 Gated Time Accumulation Enable bit
When TCS = 1:
This bit is ignored.
When TCS = 0:
1 = Gated time accumulation is enabled
0 = Gated time accumulation is disabled
- bit 6 **Unimplemented:** Read as '0'

Note 1: When Timer1 is enabled in External Synchronous Counter mode (TCS = 1, TSYNC = 1, TON = 1), any attempts by user software to write to the TMR1 register are ignored.

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REGISTER 21-9: FDMTIVTL CONFIGURATION REGISTER

U-1	U-1	U-1	U-1	U-1	U-1	U-1	U-1
—	—	—	—	—	—	—	—
bit 23							bit 16

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
DMTIVT<15:8>							
bit 15							bit 8

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
DMTIVT<7:0>							
bit 7							bit 0

Legend:	PO = Program Once bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown
	U = Unimplemented bit, read as '0'

bit 23-16 **Unimplemented:** Read as '1'
bit 15-0 **DMTIVT<15:0>:** DMT Window Interval Lower 16 bits

REGISTER 21-10: FDMTIVTH CONFIGURATION REGISTER

U-1	U-1	U-1	U-1	U-1	U-1	U-1	U-1
—	—	—	—	—	—	—	—
bit 23							bit 16

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
DMTIVT<31:24>							
bit 15							bit 8

R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1	R/PO-1
DMTIVT<23:16>							
bit 7							bit 0

Legend:	PO = Program Once bit
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown
	U = Unimplemented bit, read as '0'

bit 23-16 **Unimplemented:** Read as '1'
bit 15-0 **DMTIVT<31:16>:** DMT Window Interval Higher 16 bits

21.6 Brown-out Reset (BOR)

The Brown-out Reset (BOR) module is based on an internal voltage reference circuit that monitors the regulated supply voltage. The main purpose of the BOR module is to generate a device Reset when a brown-out condition occurs. Brown-out conditions are generally caused by glitches on the AC mains (for example, missing portions of the AC cycle waveform due to bad power transmission lines or voltage sags due to excessive current draw when a large inductive load is turned on).

A BOR generates a Reset pulse which resets the device. The BOR selects the clock source based on the device Configuration bit selections.

If an Oscillator mode is selected, the BOR activates the Oscillator Start-up Timer (OST). The system clock is held until OST expires. If the PLL is used, the clock is held until the LOCK bit (OSCCON<5>) is '1'.

Concurrently, the PWRT Time-out (TPWRT) is applied before the internal Reset is released. If TPWRT = 0 and a crystal oscillator is being used, then a nominal delay of TFSCM is applied. The total delay in this case is TFSCM. Refer to Parameter SY35 in Table 24-32 of **Section 24.0 “Electrical Characteristics”** for specific TFSCM values.

The BOR status bit (RCON<1>) is set to indicate that a BOR has occurred. The BOR circuit continues to operate while in Sleep or Idle mode and resets the device should VDD fall below the BOR threshold voltage.

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21.8 Watchdog Timer Control Registers

REGISTER 21-35: WDTCONL: WATCHDOG TIMER CONTROL REGISTER LOW

R/W-0	U-0	U-0	R-y	R-y	R-y	R-y	R-y
ON ^(1,2)	—	—	RUNDIV4 ⁽³⁾	RUNDIV3 ⁽³⁾	RUNDIV2 ⁽³⁾	RUNDIV1 ⁽³⁾	RUNDIV0 ⁽³⁾
bit 15							bit 8

R	R	R-y	R-y	R-y	R-y	R-y	HS/R/W-0
CLKSEL1 ^(3,5)	CLKSEL0 ^(3,5)	SLPDIV4 ⁽³⁾	SLPDIV3 ⁽³⁾	SLPDIV2 ⁽³⁾	SLPDIV1 ⁽³⁾	SLPDIV0 ⁽³⁾	WDTWINEN ⁽⁴⁾
bit 7							bit 0

Legend:	HS = Hardware Settable bit	y = Value from Configuration bit on POR
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

- bit 15 **ON:** Watchdog Timer Enable bit^(1,2)
 1 = Enables the Watchdog Timer if it is not enabled by the device configuration
 0 = Disables the Watchdog Timer if it was enabled in software
- bit 14-13 **Unimplemented:** Read as '0'
- bit 12-8 **RUNDIV<4:0>:** WDT Run Mode Postscaler Status bits⁽³⁾
- bit 7-6 **CLKSEL<1:0>:** WDT Run Mode Clock Select Status bits^(3,5)
 11 = LPRC Oscillator
 10 = FRC Oscillator
 01 = Reserved
 00 = Fcy (Fosc/2)
- bit 5-1 **SLPDIV<4:0>:** Sleep and Idle Mode WDT Postscaler Status bits⁽³⁾
- bit 0 **WDTWINEN:** Watchdog Timer Window Enable bit⁽⁴⁾
 1 = Enables Window mode
 0 = Disables Window mode

- Note 1:** A read of this bit will result in a '1' if the WDT is enabled by the device configuration or by software.
- Note 2:** The user's software should not read or write to the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- Note 3:** These bits reflect the value of the Configuration bits.
- Note 4:** The WDTWINEN bit reflects the status of the Configuration bit if the bit is set. If the bit is cleared, the value is controlled by software.
- Note 5:** The available clock sources are device-dependent.