Microchip Technology - DSPIC33CH64MP205-E/PT Datasheet

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit Dual-Core
Speed	180MHz, 200MHz
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	39
Program Memory Size	88KB (88K x 8)
Program Memory Type	FLASH, PRAM
EEPROM Size	-
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 31x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch64mp205-e-pt

TABLE 1: MASTER AND SLAVE CORE FEATURES

Feature	Master Core	Slave Core	Shared
Core Frequency	90 MIPS @ 180 MHz	100 MIPS @ 200 MHz	—
Program Memory	64K-128 Kbytes	24 Kbytes (PRAM)(2)	—
Internal Data RAM	16 Kbytes	4 Kbytes	—
16-Bit Timer	1	1	—
DMA	6	2	—
SCCP (Capture/Compare/Timer)	8	4	—
UART	2	1	—
SPI/I²S	2	1	—
I²C	2	1	—
CAN FD	1	—	—
SENT	2	—	—
CRC	1	—	—
QEI	1	1	—
PTG	1	—	—
CLC	4	4	—
16-Bit High-Speed PWM	4	8	—
ADC 12-Bit	1	3	—
Digital Comparator	4	4	—
12-Bit DAC/Analog CMP Module	1	3	—
Watchdog Timer	1	1	—
Deadman Timer	1	—	—
Input/Output	69	69	69
Simple Breakpoints	5	2	—
PGAs(1)	—	3	3
DAC Output Buffer	—	—	1
Oscillator	1	1	1

Note 1: Slave owns the peripheral/feature, but it is shared with the Master.

2: Dual Partition feature is available on Slave PRAM.

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TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name(1)	Pin Type	Buffer Type	PPS	Description
MCLR/S1MCLR1/S1MCLR2/ S1MCLR3	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device. S1MCLRx is valid only for slave debug in Dual Debug mode.
AVDD	P	P	No	Positive supply for analog modules. This pin must be connected at all times.
AVSS	P	P	No	Ground reference for analog modules. This pin must be connected at all times.
VDD	P	—	No	Positive supply for peripheral logic and I/O pins
VSS	P	—	No	Ground reference for logic and I/O pins

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select; TTL = TTL input buffer

Note 1: Not all pins are available in all package variants. See the **"Pin Diagrams"** section for pin availability.

2: These pins are remappable as well as dedicated. Some of the pins are associated with the Slave function and have S1 attached to the beginning of the name. For example, AN0 for the Slave is S1AN0.

3: S1 attached to the beginning of the name indicates the Slave feature for that function. For example, AN0 for the Slave is S1AN0.

3.4.2 RESET CONTROL REGISTER

REGISTER 3-15: RCON: RESET CONTROL REGISTER(1)

R/W-0	R/W-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
TRAPR	IOPUWR	—	—	—	—	CM	VREGS
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
EXTR	SWR	—	WDTO	SLEEP	IDLE	BOR	POR
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **TRAPR:** Trap Reset Flag bit
1 = A Trap Conflict Reset has occurred
0 = A Trap Conflict Reset has not occurred

bit 14 **IOPUWR:** Illegal Opcode or Uninitialized W Register Access Reset Flag bit
1 = An illegal opcode detection, an illegal address mode or Uninitialized W register used as an Address Pointer caused a Reset
0 = An illegal opcode or Uninitialized W Register Reset has not occurred

bit 13-10 **Unimplemented:** Read as '0'

bit 9 **CM:** Configuration Mismatch Flag bit
1 = A Configuration Mismatch Reset has occurred.
0 = A Configuration Mismatch Reset has not occurred

bit 8 **VREGS:** Voltage Regulator Standby During Sleep bit
1 = Voltage regulator is active during Sleep
0 = Voltage regulator goes into Standby mode during Sleep

bit 7 **EXTR:** External Reset ($\overline{\text{MCLR}}$) Pin bit
1 = A Master Clear (pin) Reset has occurred
0 = A Master Clear (pin) Reset has not occurred

bit 6 **SWR:** Software RESET (Instruction) Flag bit
1 = A RESET instruction has been executed
0 = A RESET instruction has not been executed

bit 5 **Unimplemented:** Read as '0'

bit 4 **WDTO:** Watchdog Timer Time-out Flag bit
1 = WDT time-out has occurred
0 = WDT time-out has not occurred

bit 3 **SLEEP:** Wake-up from Sleep Flag bit
1 = Device has been in Sleep mode
0 = Device has not been in Sleep mode

bit 2 **IDLE:** Wake-up from Idle Flag bit
1 = Device has been in Idle mode
0 = Device has not been in Idle mode

bit 1 **BOR:** Brown-out Reset Flag bit
1 = A Brown-out Reset has occurred
0 = A Brown-out Reset has not occurred

Note 1: All of the Reset status bits can be set or cleared in software. Setting one of these bits in software does not cause a device Reset.

TABLE 3-23: MASTER INTERRUPT VECTOR DETAILS (CONTINUED)

Interrupt Source	Vector #	IRQ #	IVT Address	Interrupt Bit Location		
				Flag	Enable	Priority
ADCAN16 – ADC AN16 Interrupt	115	107	0x0000EA	IFS6<11>	IEC6<11>	IPC26<14:12>
ADCAN17 – ADC AN17 Interrupt	116	108	0x0000EC	IFS6<12>	IEC6<12>	IPC27<2:0>
ADCAN18 – ADC AN18 Interrupt	117	109	0x0000EE	IFS6<13>	IEC6<13>	IPC27<6:4>
ADCAN19 – ADC AN19 Interrupt	118	110	0x0000F0	IFS6<14>	IEC6<14>	IPC27<10:8>
ADCAN20 – ADC AN20 Interrupt	119	111	0x0000F2	IFS6<15>	IEC6<15>	IPC27<14:12>
Reserved	120-122	112-114	0x0000F4-0x0000F8	—	—	—
ADFLT – ADC Fault	123	115	0x0000FA	IFS7<3>	IEC7<3>	IPC28<14:12>
ADCMP0 – ADC Digital Comparator 0	124	116	0x0000FC	IFS7<4>	IEC7<4>	IPC29<2:0>
ADCMP1 – ADC Digital Comparator 1	125	117	0x0000FE	IFS7<5>	IEC7<5>	IPC29<6:4>
ADCMP2 – ADC Digital Comparator 2	126	118	0x000100	IFS7<6>	IEC7<6>	IPC29<10:8>
ADCMP3 – ADC Digital Comparator 3	127	119	0x000102	IFS7<7>	IEC7<7>	IPC29<14:12>
ADFLTR0 – ADC Oversample Filter 0	128	120	0x000104	IFS7<8>	IEC7<8>	IPC30<2:0>
ADFLTR1 – ADC Oversample Filter 1	129	121	0x000106	IFS7<9>	IEC7<9>	IPC30<6:4>
ADFLTR2 – ADC Oversample Filter 2	130	122	0x000108	IFS7<10>	IEC7<10>	IPC30<10:8>
ADFLTR3 – ADC Oversample Filter 3	131	123	0x00010A	IFS7<11>	IEC7<11>	IPC30<14:12>
CLC1P – CLC1 Positive Edge	132	124	0x00010C	IFS7<12>	IEC7<12>	IPC31<2:0>
CLC2P – CLC2 Positive Edge	133	125	0x00010E	IFS7<13>	IEC7<13>	IPC31<6:4>
SPI1G – SPI1 Error	134	126	0x000110	IFS7<14>	IEC7<14>	IPC31<10:8>
SPI2G – SPI2 Error	135	127	0x000112	IFS7<15>	IEC7<15>	IPC31<14:12>
Reserved	136	128	0x000114	—	—	—
MSIS1 – MSI Slave Initiated Interrupt	137	129	0x000116	IFS8<1>	IEC8<1>	IPC32<6:4>
MSIA – MSI Protocol A	138	130	0x000118	IFS8<2>	IEC8<2>	IPC32<10:8>
MSIB – MSI Protocol B	139	131	0x00011A	IFS8<3>	IEC8<3>	IPC32<14:12>
MSIC – MSI Protocol C	140	132	0x00011C	IFS8<4>	IEC8<4>	IPC33<2:0>
MSID – MSI Protocol D	141	133	0x00011E	IFS8<5>	IEC8<5>	IPC33<6:4>
MSIE – MSI Protocol E	142	134	0x000120	IFS8<6>	IEC8<6>	IPC33<10:8>
MSIF – MSI Protocol F	143	135	0x000122	IFS8<7>	IEC8<7>	IPC33<14:12>
MSIG – MSI Protocol G	144	136	0x000124	IFS8<8>	IEC8<8>	IPC34<2:0>
MSIH – MSI Protocol H	145	137	0x000126	IFS8<9>	IEC8<9>	IPC34<6:4>
MSIDT – Master Read FIFO Data Ready	146	138	0x000128	IFS8<10>	IEC8<10>	IPC34<10:8>
MSIWFE – Master Write FIFO Empty	147	139	0x00012A	IFS8<11>	IEC8<11>	IPC34<14:12>
MSIFLT – Read or Write FIFO Fault (Over/Underflow)	148	140	0x00012C	IFS8<12>	IEC8<12>	IPC35<2:0>
S1SRST – MSI Slave Reset	149	141	0x00012E	IFS8<13>	IEC8<13>	IPC35<6:4>
Reserved	150-153	142-145	0x000130-0x000136	—	—	—
S1BRK – Slave Break	154	146	0x000138	IFS9<2>	IEC9<2>	IPC36<10:8>
Reserved	155-156	147-148	0x00013A-0x00013C	—	—	—
CCP7 – Input Capture/Output Compare 7	157	149	0x00013E	IFS9<5>	IEC9<5>	IPC37<6:4>
CCT7 – CCP7 Timer	158	150	0x000140	IFS9<6>	IEC9<6>	IPC37<10:8>
Reserved	159	151	0x000142	—	—	—
CCP8 – Input Capture/Output Compare 8	160	152	0x000144	IFS9<8>	IEC9<8>	IPC38<2:0>
CCT8 – CCP8 Timer	161	153	0x000146	IFS9<9>	IEC9<9>	IPC38<6:4>
Reserved	162-164	154-156	0x000148-0x00014C	—	—	—
S1CLKF – Slave Clock Fail	165	157	0x00014E	IFS9<13>	IEC9<13>	IPC39<6:4>
Reserved	166-175	158-167	0x000150-0x000162	—	—	—
ADFIFO – ADC FIFO Ready	176	168	0x000164	IFS10<8>	IEC10<8>	IPC42<2:0>

REGISTER 3-68: RPOR0: PERIPHERAL PIN SELECT OUTPUT REGISTER 0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP33R5	RP33R4	RP33R3	RP33R2	RP33R1	RP33R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP32R5	RP32R4	RP32R3	RP32R2	RP32R1	RP32R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP33R<5:0>:** Peripheral Output Function is Assigned to RP33 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP32R<5:0>:** Peripheral Output Function is Assigned to RP32 Output Pin bits (see Table 3-33 for peripheral function numbers)

REGISTER 3-69: RPOR1: PERIPHERAL PIN SELECT OUTPUT REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP35R5	RP35R4	RP35R3	RP35R2	RP35R1	RP35R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP34R5	RP34R4	RP34R3	RP34R2	RP34R1	RP34R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP35R<5:0>:** Peripheral Output Function is Assigned to RP35 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP34R<5:0>:** Peripheral Output Function is Assigned to RP34 Output Pin bits (see Table 3-33 for peripheral function numbers)

REGISTER 3-84: RPOR16: PERIPHERAL PIN SELECT OUTPUT REGISTER 16

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP65R5	RP65R4	RP65R3	RP65R2	RP65R1	RP65R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP64R5	RP64R4	RP64R3	RP64R2	RP64R1	RP64R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP65R<5:0>:** Peripheral Output Function is Assigned to RP65 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP64R<5:0>:** Peripheral Output Function is Assigned to RP64 Output Pin bits (see Table 3-33 for peripheral function numbers)

REGISTER 3-85: RPOR17: PERIPHERAL PIN SELECT OUTPUT REGISTER 17

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP67R5	RP67R4	RP67R3	RP67R2	RP67R1	RP67R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP66R5	RP66R4	RP66R3	RP66R2	RP66R1	RP66R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP67R<5:0>:** Peripheral Output Function is Assigned to RP67 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP66R<5:0>:** Peripheral Output Function is Assigned to RP66 Output Pin bits (see Table 3-33 for peripheral function numbers)

REGISTER 3-128: C1FIFOBAH: CAN MESSAGE MEMORY BASE ADDRESS REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FIFOBA<31:24>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FIFOBA<23:16>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **FIFOBA<31:16>:** Message Memory Base Address bits
Defines the base address for the transmit event FIFO followed by the message objects.

REGISTER 3-129: C1FIFOBAL: CAN MESSAGE MEMORY BASE ADDRESS REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FIFOBA<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0
FIFOBA<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **FIFOBA<15:0>:** Message Memory Base Address bits
Defines the base address for the transmit event FIFO followed by the message objects.

REGISTER 4-60: RPOR0: PERIPHERAL PIN SELECT OUTPUT REGISTER 0

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP33R5	RP33R4	RP33R3	RP33R2	RP33R1	RP33R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP32R5	RP32R4	RP32R3	RP32R2	RP32R1	RP32R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP33R<5:0>:** Peripheral Output Function is Assigned to S1RP33 Output Pin bits (see Table 4-31 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP32R<5:0>:** Peripheral Output Function is Assigned to S1RP32 Output Pin bits (see Table 4-31 for peripheral function numbers)

REGISTER 4-61: RPOR1: PERIPHERAL PIN SELECT OUTPUT REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP35R5	RP35R4	RP35R3	RP35R2	RP35R1	RP35R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP34R5	RP34R4	RP34R3	RP34R2	RP34R1	RP34R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP35R<5:0>:** Peripheral Output Function is Assigned to S1RP35 Output Pin bits (see Table 4-31 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP34R<5:0>:** Peripheral Output Function is Assigned to S1RP34 Output Pin bits (see Table 4-31 for peripheral function numbers)

REGISTER 4-80: RPOR20: PERIPHERAL PIN SELECT OUTPUT REGISTER 20

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP171R5(1)	RP171R4(1)	RP171R3(1)	RP171R2(1)	RP171R1(1)	RP171R0(1)
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP170R5(1)	RP170R4(1)	RP170R3(1)	RP170R2(1)	RP170R1(1)	RP170R0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP171R<5:0>:** Peripheral Output Function is Assigned to S1RP171 Output Pin bits(1)
(see Table 4-31 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP170R<5:0>:** Peripheral Output Function is Assigned to S1RP170 Output Pin bits(1)
(see Table 4-31 for peripheral function numbers)

Note 1: These are virtual output ports.

REGISTER 4-81: RPOR21: PERIPHERAL PIN SELECT OUTPUT REGISTER 21

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP173R5(1)	RP173R4(1)	RP173R3(1)	RP173R2(1)	RP173R1(1)	RP173R0(1)
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP172R5(1)	RP172R4(1)	RP172R3(1)	RP172R2(1)	RP172R1(1)	RP172R0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP173R<5:0>:** Peripheral Output Function is Assigned to S1RP173 Output Pin bits(1)
(see Table 4-31 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP172R<5:0>:** Peripheral Output Function is Assigned to S1RP172 Output Pin bits(1)
(see Table 4-31 for peripheral function numbers)

Note 1: These are virtual output ports.

REGISTER 4-102: ADIEL: ADC INTERRUPT ENABLE REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IE<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IE<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **IE<15:0>:** Common Interrupt Enable bits
1 = Common and individual interrupts are enabled for the corresponding channel
0 = Common and individual interrupts are disabled for the corresponding channel

REGISTER 4-103: ADIEH: ADC INTERRUPT ENABLE REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	IE<20:16>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-5 **Unimplemented:** Read as '0'

bit 4-0 **IE<20:16>:** Common Interrupt Enable bits
1 = Common and individual interrupts are enabled for the corresponding channel
0 = Common and individual interrupts are disabled for the corresponding channel

REGISTER 6-6: ACLKCON1: AUXILIARY CLOCK CONTROL REGISTER (MASTER)

R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0	R/W-0
APLLEN(1)	APLLCK	—	—	—	—	—	FRCSEL
bit 15							bit 8

U-0	U-0	r-0	r-0	R/W-0	R/W-0	R/W-0	R/W-1
—	—	—	—	APLLPRE3	APLLPRE2	APLLPRE1	APLLPRE0
bit 7							bit 0

Legend:	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **APLLEN:** Auxiliary PLL Enable/Bypass select bit(1)
1 = AFPLLO is connected to the APLL post-divider output (bypass disabled)
0 = AFPLLO is connected to the APLL input clock (bypass enabled)

bit 14 **APLLCK:** APLL Phase-Locked State Status bit
1 = Auxiliary PLL is in lock
0 = Auxiliary PLL is not in lock

bit 13-9 **Unimplemented:** Read as '0'

bit 8 **FRCSEL:** FRC Clock Source Select bit
1 = FRC is the clock source for APLL
0 = Primary Oscillator is the clock source for APLL

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **Reserved:** Maintain as '0'

bit 3-0 **APLLPRE<3:0>:** Auxiliary PLL Phase Detector Input Divider bits
1111 = Reserved
...
1001 = Reserved
1000 = Input divided by 8
0111 = Input divided by 7
0110 = Input divided by 6
0101 = Input divided by 5
0100 = Input divided by 4
0011 = Input divided by 3
0010 = Input divided by 2
0001 = Input divided by 1 (power-on default selection)
0000 = Reserved

Note 1: Even with the APLLEN bit set, another peripheral must generate a clock request before the APLL will start.

7.2.1 SLEEP MODE

The following occurs in Sleep mode:

- The system clock source is shut down. If an on-chip oscillator is used, it is turned off.
- The device current consumption is reduced to a minimum, provided that no I/O pin is sourcing current.
- The Fail-Safe Clock Monitor does not operate, since the system clock source is disabled.
- The LPRC clock continues to run in Sleep mode if the WDT is enabled.
- The WDT, if enabled, is automatically cleared prior to entering Sleep mode.
- Some device features or peripherals can continue to operate. This includes items such as the Input Change Notification on the I/O ports or peripherals that use an External Clock input.
- Any peripheral that requires the system clock source for its operation is disabled.

The device wakes up from Sleep mode on any of the these events:

- Any interrupt source that is individually enabled
- Any form of device Reset
- A WDT time-out

On wake-up from Sleep mode, the processor restarts with the same clock source that was active when Sleep mode was entered.

For optimal power savings, the internal regulator and the Flash regulator can be configured to go into stand-by when Sleep mode is entered by clearing the VREGS (RCON<8>) bit.

7.2.2 IDLE MODE

The following occurs in Idle mode:

- The CPU stops executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see **Section 7.4 “Peripheral Module Disable”**).
- If the WDT or FSCM is enabled, the LPRC also remains active.

The device wakes from Idle mode on any of these events:

- Any interrupt that is individually enabled
- Any device Reset
- A WDT time-out

On wake-up from Idle mode, the clock is reapplied to the CPU and instruction execution will begin (2-4 clock cycles later), starting with the instruction following the PWRSAV instruction or the first instruction in the ISR.

All peripherals also have the option to discontinue operation when Idle mode is entered to allow for increased power savings. This option is selectable in the control register of each peripheral; for example, the SIDL bit in the Timer1 Control register (T1CON<13>).

7.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a PWRSAV instruction is held off until entry into Sleep or Idle mode has completed. The device then wakes up from Sleep or Idle mode.

FIGURE 8-1: DMA FUNCTIONAL BLOCK DIAGRAM

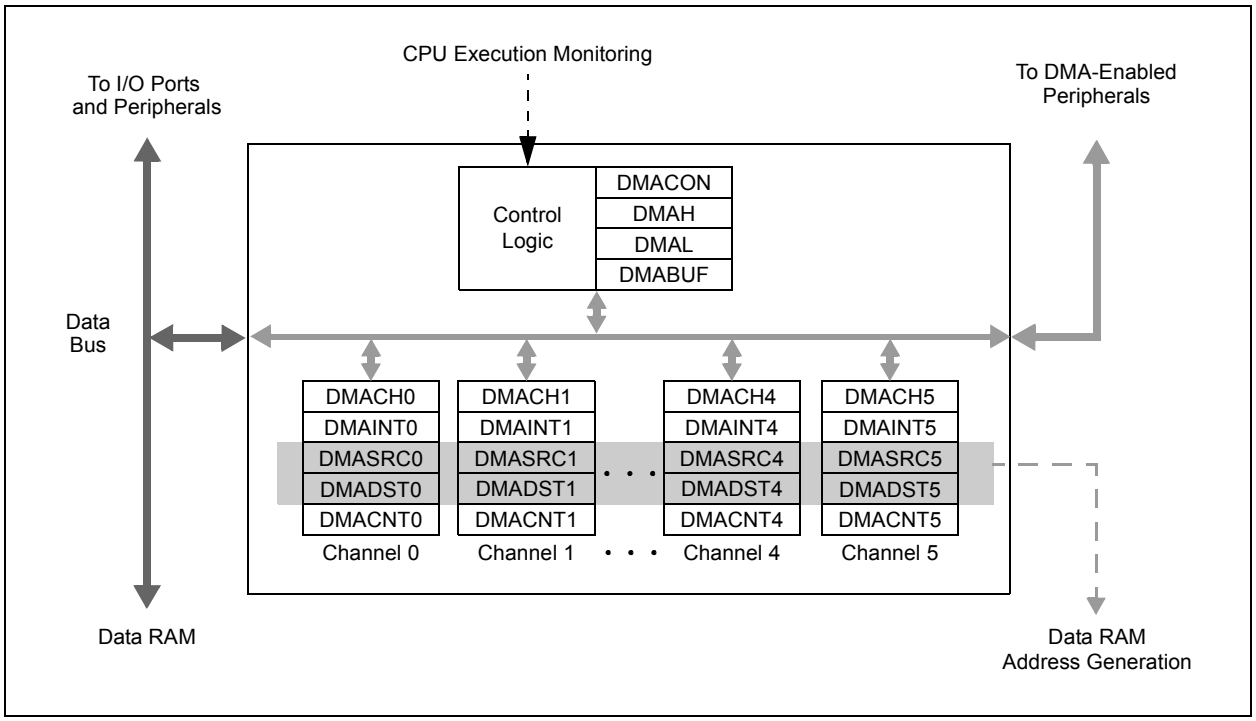
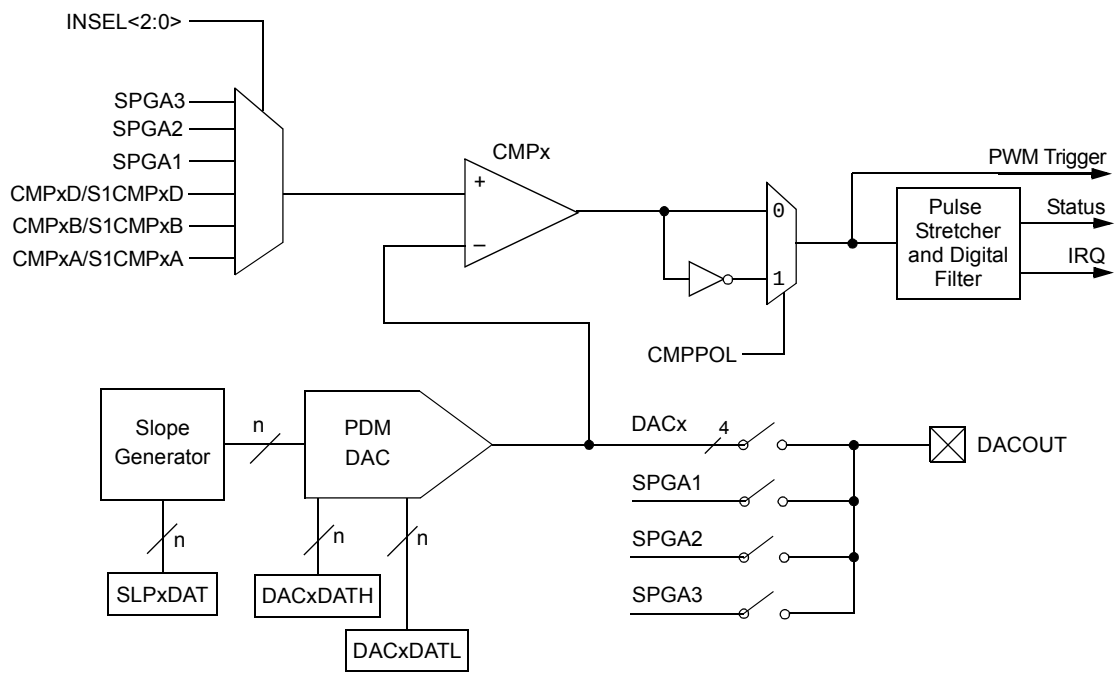


FIGURE 11-1: HIGH-SPEED ANALOG COMPARATOR MODULE BLOCK DIAGRAM



Note: n = 16

REGISTER 13-3: UxSTA: UARTx STATUS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
TXMTIE	PERIE	ABDOVE	CERIE	FERIE	RXBKIE	OERIE	TXCIE
bit 15							bit 8

R-1	R-0	HS/R/W-0	HC/R/W-0	R-0	HC/R/W-0	HC/R/W-0	HC/R/W-0
TRMT	PERR	ABDOVF	CERIF	FERR	RXBKIF	OERR	TXCIF
bit 7							bit 0

Legend:	HS = Hardware Settable bit	HC = Hardware Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **TXMTIE:** Transmit Shifter Empty Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 14 **PERIE:** Parity Error Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 13 **ABDOVE:** Auto-Baud Rate Acquisition Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 12 **CERIE:** Checksum Error Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 11 **FERIE:** Framing Error Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 10 **RXBKIE:** Receive Break Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 9 **OERIE:** Receive Buffer Overflow Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 8 **TXCIE:** Transmit Collision Interrupt Enable bit
1 = Interrupt is enabled
0 = Interrupt is disabled

bit 7 **TRMT:** Transmit Shifter Empty Interrupt Flag bit (read-only)
1 = Transmit Shift Register (TSR) is empty (end of last Stop bit when STPMD = 1 or middle of first Stop bit when STPMD = 0)
0 = Transmit Shift Register is not empty

bit 6 **PERR:** Parity Error/Address Received/Forward Frame Interrupt Flag bit
LIN and Parity Modes:
1 = Parity error detected
0 = No parity error detected
Address Mode:
1 = Address received
0 = No address detected
All Other Modes:
Not used.

REGISTER 15-3: I2CxSTAT: I2Cx STATUS REGISTER

HSC/R-0	HSC/R-0	HSC/R-0	U-0	U-0	HSC/R/C-0	HSC/R-0	HSC/R-0
ACKSTAT	TRSTAT	ACKTIM	—	—	BCL	GCSTAT	ADD10
bit 15							bit 8

HS/R/C-0	HS/R/C-0	HSC/R-0	HSC/R-0	HSC/R-0	HSC/R-0	HSC/R-0	HSC/R-0
IWCOL	I2COV	D/$\overline{A}$	P	S	R/$\overline{W}$	RBF	TBF
bit 7							bit 0

Legend:	C = Clearable bit	HSC = Hardware Settable/Clearable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	HS = Hardware Settable bit

bit 15 **ACKSTAT:** Acknowledge Status bit (updated in all Master and Slave modes)
1 = Acknowledge was not received from Slave
0 = Acknowledge was received from Slave

bit 14 **TRSTAT:** Transmit Status bit (when operating as I^2C Master; applicable to Master transmit operation)
1 = Master transmit is in progress (8 bits + ACK)
0 = Master transmit is not in progress

bit 13 **ACKTIM:** Acknowledge Time Status bit (valid in I^2C Slave mode only)
1 = Indicates I^2C bus is in an Acknowledge sequence, set on 8th falling edge of SCLx clock
0 = Not an Acknowledge sequence, cleared on 9th rising edge of SCLx clock

bit 12-11 **Unimplemented:** Read as '0'

bit 10 **BCL:** Bus Collision Detect bit (Master/Slave mode; cleared when I^2C module is disabled, I2CEN = 0)
1 = A bus collision has been detected during a Master or Slave transmit operation
0 = No bus collision has been detected

bit 9 **GCSTAT:** General Call Status bit (cleared after Stop detection)
1 = General call address was received
0 = General call address was not received

bit 8 **ADD10:** 10-Bit Address Status bit (cleared after Stop detection)
1 = 10-bit address was matched
0 = 10-bit address was not matched

bit 7 **IWCOL:** I2Cx Write Collision Detect bit
1 = An attempt to write to the I2CxTRN register failed because the I^2C module is busy; must be cleared in software
0 = No collision

bit 6 **I2COV:** I2Cx Receive Overflow Flag bit
1 = A byte was received while the I2CxRCV register is still holding the previous byte; I2COV is a "don't care" in Transmit mode, must be cleared in software
0 = No overflow

bit 5 **D/$\overline{A}$:** Data/$\overline{\text{Address}}$ bit (when operating as I^2C Slave)
1 = Indicates that the last byte received was data
0 = Indicates that the last byte received or transmitted was an address

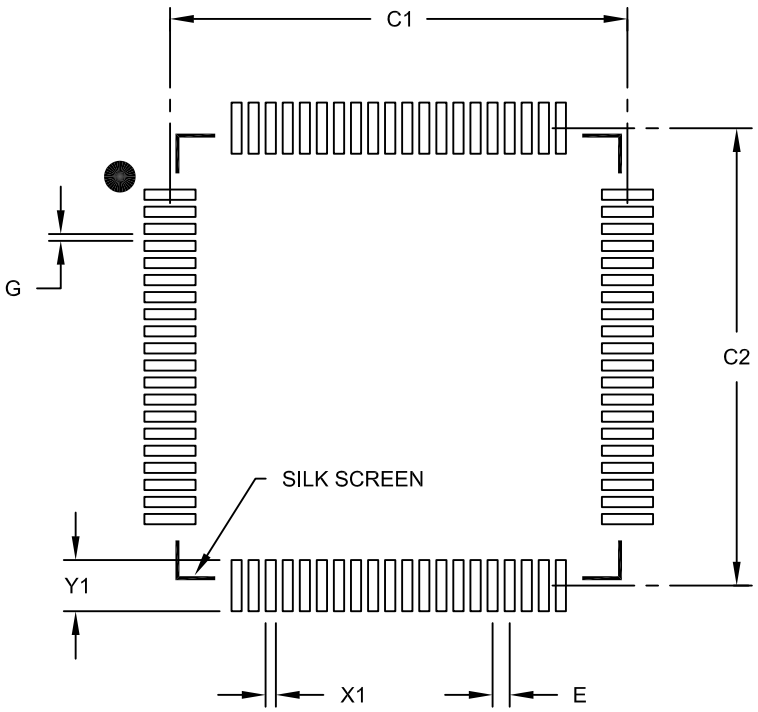
bit 4 **P:** I2Cx Stop bit
Updated when Start, Reset or Stop is detected; cleared when the I^2C module is disabled, I2CEN = 0.
1 = Indicates that a Stop bit has been detected last
0 = Stop bit was not detected last

TABLE 21-5: DEVICE VARIANTS (CONTINUED)

DEVID<7:0>	Device Name	Core
Devices without CAN FD		
0x00	dsPIC33CH64MP202	Master
0x80	dsPIC33CH64MP202S1	Slave
0x10	dsPIC33CH128MP202	Master
0x90	dsPIC33CH128MP202S1	Slave
0x01	dsPIC33CH64MP203	Master
0x81	dsPIC33CH64MP203S1	Slave
0x11	dsPIC33CH128MP203	Master
0x91	dsPIC33CH128MP203S1	Slave
0x02	dsPIC33CH64MP205	Master
0x82	dsPIC33CH64MP205S1	Slave
0x12	dsPIC33CH128MP205	Master
0x92	dsPIC33CH128MP205S1	Slave
0x03	dsPIC33CH64MP206	Master
0x83	dsPIC33CH64MP206S1	Slave
0x13	dsPIC33CH128MP206	Master
0x93	dsPIC33CH128MP206S1	Slave
0x04	dsPIC33CH64MP208	Master
0x84	dsPIC33CH64MP208S1	Slave
0x14	dsPIC33CH128MP208	Master
0x94	dsPIC33CH128MP208S1	Slave

80-Lead Plastic Thin Quad Flatpack (PT) - 12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X80)	X1			0.30
Contact Pad Length (X80)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

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