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What is "Embedded - Microcontrollers"?

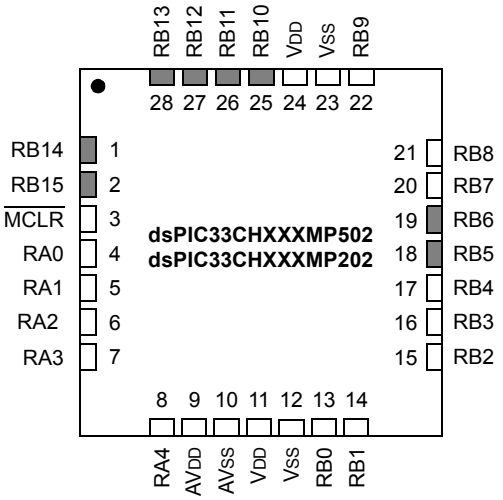
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit Dual-Core
Speed	180MHz, 200MHz
Connectivity	CANbus, I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	21
Program Memory Size	88KB (88K x 8)
Program Memory Type	FLASH, PRAM
EEPROM Size	-
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 23x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch64mp502-i-ss

Pin Diagrams (Continued)

28-Pin UQFN(1,2)



Note 1: **Shaded pins** are up to 5.5 VDC tolerant (refer to Table 3-28 and Table 4-25). For the list of analog ports, refer to Table 3-27 and Table 4-24.

2: The large center pad on the bottom of the package may be left floating or connected to VSS. The four-corner anchor pads are internally connected to the large bottom pad, and therefore, must be connected to the same net as the large center pad.

TABLE 5: 28-PIN UQFN

Pin #	Master Core	Slave Core
1	**RP46**/PWM1H/RB14	**S1RP46**/S1PWM1H/S1RB14
2	**RP47**/PWM1L/RB15	**S1RP47**/S1PWM6H/S1PWM1L/S1RB15
3	MCLR	—
4	AN0/CMP1A/RA0	S1RA0
5	AN1/RA1	S1AN15/S1RA1
6	AN2/RA2	S1AN16/S1RA2
7	AN3/IBIAS0/RA3	S1AN0/S1CMP1A/S1PGA1P1/S1RA3
8	AN4/IBIAS1/RA4	S1MCLR3/S1AN1/S1CMP2A/S1PGA2P1/S1PGA3P2/S1RA4
9	AVDD	AVDD
10	AVSS	AVSS
11	VDD	VDD
12	VSS	VSS
13	OSCI/CLKI/AN5/**RP32**/RB0	S1AN5/**S1RP32**/S1RB0
14	OSCO/CLKO/AN6/IBIAS2/**RP33**/RB1	S1AN4/**S1RP33**/S1RB1
15	DACOUT/AN7/CMP1D/**RP34**/INT0/RB2	S1MCLR2/S1AN3/S1ANC0/S1ANC1/S1CMP1D/S1CMP2D/S1CMP3D/**S1RP34**/S1INT0/S1RB2
16	PGD2/AN8/**RP35**/RB3	S1PGD2/S1AN18/S1CMP3A/S1PGA3P1/**S1RP35**/S1RB3
17	PGC2/**RP36**/RB4	S1PGC2/S1AN9/**S1RP36**/S1PWM5L/S1RB4
18	PGD3/**RP37**/SDA2/RB5	S1PGD3/**S1RP37**/S1RB5
19	PGC3/**RP38**/SCL2/RB6	S1PGC3/**S1RP38**/S1RB6
20	TDO/AN9/**RP39**/RB7	S1MCLR1/S1AN6/**S1RP39**/S1PWM5H/S1RB7
21	PGD1/AN10/**RP40**/SCL1/RB8	S1PGD1/S1AN7/**S1RP40**/S1SCL1/S1RB8
22	PGC1/AN11/**RP41**/SDA1/RB9	S1PGC1/**S1RP41**/S1SDA1/S1RB9
23	VSS	VSS
24	VDD	VDD
25	TMS/**RP42**/PWM3H/RB10	**S1RP42**/S1PWM3H/S1RB10
26	TCK/**RP43**/PWM3L/RB11	**S1RP43**/S1PWM8H/S1PWM3L/S1RB11
27	TDI/**RP44**/PWM2H/RB12	**S1RP44**/S1PWM2H/S1RB12
28	**RP45**/PWM2L/RB13	**S1RP45**/S1PWM7H/S1PWM2L/S1RB13

Legend: **RPn** and **S1RPn** represent remappable pins for Peripheral Pin Select functions.

REGISTER 3-37: RPINR1: PERIPHERAL PIN SELECT INPUT REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT3R7	INT3R6	INT3R5	INT3R4	INT3R3	INT3R2	INT3R1	INT3R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INT2R7	INT2R6	INT2R5	INT2R4	INT2R3	INT2R2	INT2R1	INT2R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **INT3R<7:0>:** Assign External Interrupt 3 (INT3) to the Corresponding RPn Pin bits
See Table 3-30.

bit 7-0 **INT2R<7:0>:** Assign External Interrupt 2 (INT2) to the Corresponding RPn Pin bits
See Table 3-30.

REGISTER 3-38: RPINR2: PERIPHERAL PIN SELECT INPUT REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
T1CKR7	T1CKR6	T1CKR5	T1CKR4	T1CKR3	T1CKR2	T1CKR1	T1CKR0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **T1CKR<7:0>:** Assign Timer1 External Clock (T1CK) to the Corresponding RPn Pin bits
See Table 3-30.

bit 7-0 **Unimplemented:** Read as '0'

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REGISTER 3-49: RPINR13: PERIPHERAL PIN SELECT INPUT REGISTER 13

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCI11R7	PCI11R6	PCI11R5	PCI11R4	PCI11R3	PCI11R2	PCI11R1	PCI11R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCI10R7	PCI10R6	PCI10R5	PCI10R4	PCI10R3	PCI10R2	PCI10R1	PCI10R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **PCI11R<7:0>:** Assign PWM Input 11 (PCI11) to the Corresponding RPn Pin bits
See Table 3-30.

bit 7-0 **PCI10R<7:0>:** Assign PWM Input 10 (PCI10) to the Corresponding RPn Pin bits
See Table 3-30.

REGISTER 3-50: RPINR14: PERIPHERAL PIN SELECT INPUT REGISTER 14

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIB1R7	QEIB1R6	QEIB1R5	QEIB1R4	QEIB1R3	QEIB1R2	QEIB1R1	QEIB1R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIA1R7	QEIA1R6	QEIA1R5	QEIA1R4	QEIA1R3	QEIA1R2	QEIA1R1	QEIA1R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **QEIB1R<7:0>:** Assign QEI Input B (QEIB1) to the Corresponding RPn Pin bits
See Table 3-30.

bit 7-0 **QEIA1R<7:0>:** Assign QEI Input A (QEIA1) to the Corresponding RPn Pin bits
See Table 3-30.

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REGISTER 3-72: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP41R5	RP41R4	RP41R3	RP41R2	RP41R1	RP41R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP40R5	RP40R4	RP40R3	RP40R2	RP40R1	RP40R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP41R<5:0>:** Peripheral Output Function is Assigned to RP41 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP40R<5:0>:** Peripheral Output Function is Assigned to RP40 Output Pin bits (see Table 3-33 for peripheral function numbers)

REGISTER 3-73: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTER 5

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP43R5	RP43R4	RP43R3	RP43R2	RP43R1	RP43R0
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP42R5	RP42R4	RP42R3	RP42R2	RP42R1	RP42R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP43R<5:0>:** Peripheral Output Function is Assigned to RP43 Output Pin bits (see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP42R<5:0>:** Peripheral Output Function is Assigned to RP42 Output Pin bits (see Table 3-33 for peripheral function numbers)

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REGISTER 3-88: RPOR20: PERIPHERAL PIN SELECT OUTPUT REGISTER 20

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP177R5(1)	RP177R4(1)	RP177R3(1)	RP177R2(1)	RP177R1(1)	RP177R0(1)
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP176R5(1)	RP176R4(1)	RP176R3(1)	RP176R2(1)	RP176R1(1)	RP176R0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP177R<5:0>:** Peripheral Output Function is Assigned to RP177 Output Pin bits(1)
(see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP176R<5:0>:** Peripheral Output Function is Assigned to RP176 Output Pin bits(1)
(see Table 3-33 for peripheral function numbers)

Note 1: These are virtual output ports.

REGISTER 3-89: RPOR21: PERIPHERAL PIN SELECT OUTPUT REGISTER 21

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP179R5(1)	RP179R4(1)	RP179R3(1)	RP179R2(1)	RP179R1(1)	RP179R0(1)
bit 15							bit 8

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	RP178R5(1)	RP178R4(1)	RP178R3(1)	RP178R2(1)	RP178R1(1)	RP178R0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13-8 **RP179R<5:0>:** Peripheral Output Function is Assigned to RP179 Output Pin bits(1)
(see Table 3-33 for peripheral function numbers)

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **RP178R<5:0>:** Peripheral Output Function is Assigned to RP178 Output Pin bits(1)
(see Table 3-33 for peripheral function numbers)

Note 1: These are virtual output ports.

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REGISTER 3-103: C1CONL: CAN CONTROL REGISTER LOW

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1	R/W-1
CON	—	SIDL	BRSDIS	BUSY	WFT1	WFT0	WAKFIL(1)
bit 15							bit 8

R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CLKSEL(1)	PXEDIS(1)	ISOCRCEN(1)	DNCNT4	DNCNT3	DNCNT2	DNCNT1	DNCNT0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **CON:** CAN Enable bit
1 = CAN module is enabled
0 = CAN module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** CAN Stop in Idle Control bit
1 = Stops module operation in Idle mode
0 = Does not stop module operation in Idle mode

bit 12 **BRSDIS:** Bit Rate Switching (BRS) Disable bit
1 = Bit Rate Switching is disabled, regardless of BRS in the transmit message object
0 = Bit Rate Switching depends on BRS in the transmit message object

bit 11 **BUSY:** CAN Module is Busy bit
1 = The CAN module is active
0 = The CAN module is inactive

bit 10-9 **WFT<1:0>:** Selectable Wake-up Filter Time bits
11 = T11FILTER
10 = T10FILTER
01 = T01FILTER
00 = T00FILTER

bit 8 **WAKFIL:** Enable CAN Bus Line Wake-up Filter bit(1)
1 = Uses CAN bus line filter for wake-up
0 = CAN bus line filter is not used for wake-up

bit 7 **CLKSEL:** Module Clock Source Select bit(1)
1 = AFPLLO is selected as the source
0 = FCAN is selected as the source

bit 6 **PXEDIS:** Protocol Exception Event Detection Disabled bit(1)
A recessive "reserved bit" following a recessive FDF bit is called a Protocol Exception.
1 = Protocol Exception is treated as a form error
0 = If a Protocol Exception is detected, CAN will enter the bus integrating state

bit 5 **ISOCRCEN:** Enable ISO CRC in CAN FD Frames bit(1)
1 = Includes stuff bit count in CRC field and uses non-zero CRC initialization vector
0 = Does not include stuff bit count in CRC field and uses CRC initialization vector with all zeros

bit 4-0 **DNCNT<4:0>:** DeviceNet™ Filter Bit Number bits
10011-11111 = Invalid selection (compares up to 18 bits of data with EID)
10010 = Compares up to Data Byte 2, bit 6 with EID17
...
00001 = Compares up to Data Byte 0, bit 7 with EID0
00000 = Does not compare data bytes

Note 1: These bits can only be modified in Configuration mode (OPMOD<2:0> = 100).

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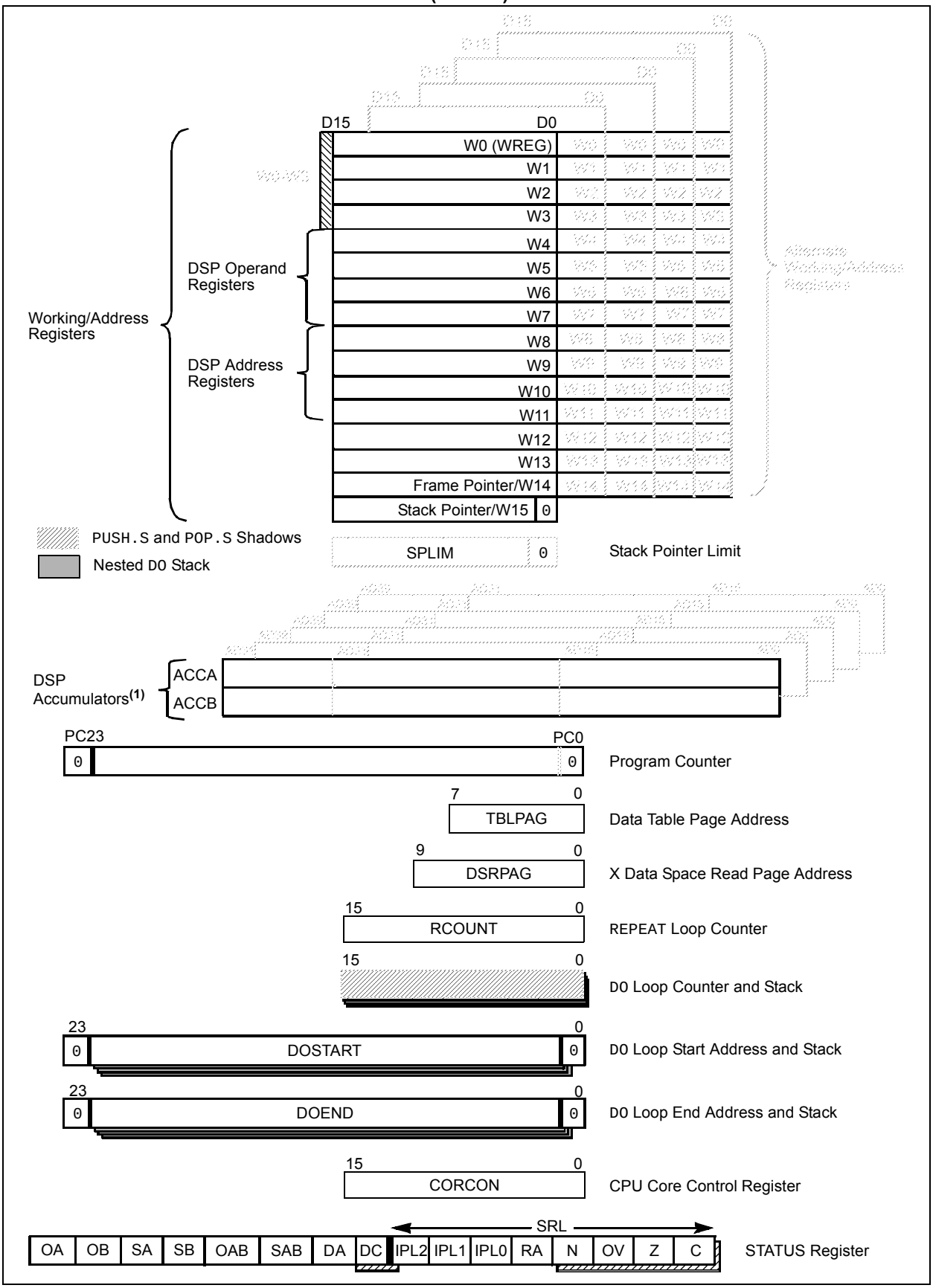
FIGURE 4-2: PROGRAMMER'S MODEL (SLAVE)



REGISTER 4-2: CORCON: CORE CONTROL REGISTER (CONTINUED)

bit 2 **SFA:** Stack Frame Active Status bit
1 = Stack frame is active; W14 and W15 address 0x0000 to 0xFFFF, regardless of DSRPAG
0 = Stack frame is not active; W14 and W15 address the base Data Space

bit 1 **RND:** Rounding Mode Select bit
1 = Biased (conventional) rounding is enabled
0 = Unbiased (convergent) rounding is enabled

bit 0 **IF:** Integer or Fractional Multiplier Mode Select bit
1 = Integer mode is enabled for DSP multiply
0 = Fractional mode is enabled for DSP multiply

Note 1: This bit is always read as '0'.
2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

REGISTER 4-3: CTXTSTAT: CPU W REGISTER CONTEXT STATUS REGISTER

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	CCTXI2	CCTXI1	CCTXI0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
—	—	—	—	—	MCTXI2	MCTXI1	MCTXI0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **CCTXI<2:0>:** Current (W Register) Context Identifier bits
111 = Reserved
...
100 = Alternate Working Register Set 4 is currently in use
011 = Alternate Working Register Set 3 is currently in use
010 = Alternate Working Register Set 2 is currently in use
001 = Alternate Working Register Set 1 is currently in use
000 = Default register set is currently in use

bit 7-3 **Unimplemented:** Read as '0'

bit 2-0 **MCTXI<2:0>:** Manual (W Register) Context Identifier bits
111 = Reserved
...
100 = Alternate Working Register Set 4 was most recently manually selected
011 = Alternate Working Register Set 3 was most recently manually selected
010 = Alternate Working Register Set 2 was most recently manually selected
001 = Alternate Working Register Set 1 was most recently manually selected
000 = Default register set was most recently manually selected

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4.3.2 RTSP OPERATION

RTSP allows the user application to program one double instruction word, or one row, at a time.

The double instruction word write blocks and single row write blocks are edge-aligned, from the beginning of program memory, on boundaries of one double instruction word and 64 double instruction words, respectively.

Note:	Because the PRAM is volatile, RTSP writes that change the Slave PRAM user code will be lost when the device is powered down. For persistent changes to Slave PRAM user code, the Slave image in the Master Flash should be updated.

The basic sequence for RTSP programming is to first load two 24-bit instructions into the NVM write latches found in configuration memory space. Refer to Figure 4-3 for write latch addresses. Then, the WR bit in the NVMCON register is set to initiate the write process. The processor stalls (waits) until the programming operation is finished. The WR bit is automatically cleared when the operation is finished. All program operations may optionally use the NVM interrupt to signal the successful completion of the operation.

Double instruction word writes are performed by manually loading both write latches, using TBLWTL and TBLWTH instructions, and then initiating the NVM write while the NVMOP<3:0> bits (NVMCON<3:0>) are set to '0x1'. The program space destination address is defined by the NVMADR/U registers.

EXAMPLE 4-1: PRAM WRITE/READ

```
//Sample code for PRAM write
// Writing 0x777777 to location 0x3000
    NVMCON = 0x4001;
    TBLPAG = 0xFA;                    // write latch upper address
    NVMADR = 0x3000;                  // set target write address of general segment
    NVMADRU = 0x0000;
    __builtin_tblwtl(0, 0x7777);      // load write latches
    __builtin_tblwth (0,0x77);

    __builtin_tblwtl(2, 0x7777);      // load write latches
    __builtin_tblwth (2,0x77);

    asm volatile ("disi #5");
    __builtin_write_NVM();

    while(_WR == 1 ) ;
// Sample code for reading address location 0x3000
//readDataL /readDataLH need to be defined as variables.
    TBLPAG = 0x0000;
    readDataL = __builtin_tblrdl(0x3000);
    readDataH = __builtin_tblrdh(0x0000);
```

REGISTER 4-7: NVMKEY: SLAVE NONVOLATILE MEMORY KEY REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as ‘0’

bit 7-0 **NVMKEY<7:0>:** NVM Key Register bits (write-only)

REGISTER 4-8: NVMSRCADR: SLAVE NVM SOURCE DATA ADDRESS REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMSRCADR<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NVMSRCADR<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **NVMSRCADR<15:0>:** NVM Source Data Address bits

The RAM address of the data to be programmed into PRAM when the NVMOP<3:0> bits are set to row programming.

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REGISTER 4-101: ADMOD0L: ADC INPUT MODE CONTROL REGISTER 0 LOW

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	DIFF1	SIGN1	DIFF0	SIGN0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-4 **Unimplemented:** Read as '0'

bit 3 and bit 1 (odd) **DIFF<1:0>:** Differential-Mode for Corresponding Analog Inputs bits
1 = Channel is differential
0 = Channel is single-ended

bit 2 and bit 0 (even) **SIGN<1:0>:** Output Data Sign for Corresponding Analog Inputs bits
1 = Channel output data is signed
0 = Channel output data is unsigned

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REGISTER 6-8: APLLDIV1: APLL OUTPUT DIVIDER REGISTER (MASTER)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	AVCODIV<1:0>	
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-1
—	APOST1DIV<2:0>(1,2)			—	APOST2DIV<2:0>(1,2)		
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-10 **Unimplemented:** Read as '0'

bit 9-8 **AVCODIV<1:0>:** APLL VCO Output Divider Select bits
11 = AFVCO
10 = AFVCO/2
01 = AFVCO/3
00 = AFVCO/4

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **APOST1DIV<2:0>:** APLL Output Divider #1 Ratio bits(1,2)
APOST1DIV<2:0> can have a valid value, from 1 to 7 (the APOST1DIVx value should be greater than or equal to the APOST2DIVx value). The APOST1DIVx divider is designed to operate at higher clock rates than the APOST2DIVx divider.

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **APOST2DIV<2:0>:** APLL Output Divider #2 Ratio bits(1,2)
APOST2DIV<2:0> can have a valid value, from 1 to 7 (the APOST2DIVx value should be less than or equal to the APOST1DIVx value). The APOST1DIVx divider is designed to operate at higher clock rates than the APOST2DIVx divider.

Note 1: The APOST1DIVx and APOST2DIVx values must not be changed while the PLL is operating.
2: The default values for APOST1DIVx and APOST2DIVx are 4 and 1, respectively, yielding a 150 MHz system source clock.

REGISTER 8-2: DMACHn: DMA CHANNEL n CONTROL REGISTER

U-0	U-0	U-0	r-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	NULLW	RELOAD(1)	CHREQ(3)
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SAMODE1	SAMODE0	DAMODE1	DAMODE0	TRMODE1	TRMODE0	SIZE	CHEN
bit 7							bit 0

Legend:	r = Reserved bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **Reserved:** Maintain as '0'

bit 11 **Unimplemented:** Read as '0'

bit 10 **NULLW:** Null Write Mode bit
1 = A dummy write is initiated to DMASRCn for every write to DMADSTn
0 = No dummy write is initiated

bit 9 **RELOAD:** Address and Count Reload bit(1)
1 = DMASRCn, DMADSTn and DMACNTn registers are reloaded to their previous values upon the start of the next operation
0 = DMASRCn, DMADSTn and DMACNTn are not reloaded on the start of the next operation(2)

bit 8 **CHREQ:** DMA Channel Software Request bit(3)
1 = A DMA request is initiated by software; automatically cleared upon completion of a DMA transfer
0 = No DMA request is pending

bit 7-6 **SAMODE<1:0>:** Source Address Mode Selection bits
11 = DMASRCn is used in Peripheral Indirect Addressing and remains unchanged
10 = DMASRCn is decremented based on the SIZE bit after a transfer completion
01 = DMASRCn is incremented based on the SIZE bit after a transfer completion
00 = DMASRCn remains unchanged after a transfer completion

bit 5-4 **DAMODE<1:0>:** Destination Address Mode Selection bits
11 = DMADSTn is used in Peripheral Indirect Addressing and remains unchanged
10 = DMADSTn is decremented based on the SIZE bit after a transfer completion
01 = DMADSTn is incremented based on the SIZE bit after a transfer completion
00 = DMADSTn remains unchanged after a transfer completion

bit 3-2 **TRMODE<1:0>:** Transfer Mode Selection bits
11 = Repeated Continuous
10 = Continuous
01 = Repeated One-Shot
00 = One-Shot

bit 1 **SIZE:** Data Size Selection bit
1 = Byte (8-bit)
0 = Word (16-bit)

bit 0 **CHEN:** DMA Channel Enable bit
1 = The corresponding channel is enabled
0 = The corresponding channel is disabled

Note 1: Only the original DMACNTn is required to be stored to recover the original DMASRCn and DMADSTn values.
2: DMACNTn will always be reloaded in Repeated mode transfers, regardless of the state of the RELOAD bit.
3: The number of transfers executed while CHREQ is set depends on the configuration of TRMODE<1:0>.

REGISTER 12-19: INDXxHLDL: INDEX x COUNTER HOLD REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **INDXHLD<15:0>:** Hold for Reading/Writing Index x Counter Register (INDXCNT) bits

REGISTER 12-20: INDXxHLDH: INDEX x COUNTER HOLD REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<31:24>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INDXHLD<23:16>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-0 **INDXHLD<31:16>:** Hold for Reading/Writing Index x Counter Register (INDXCNT) bits

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REGISTER 12-23: QEIxLECL: QEIx LESS THAN OR EQUAL COMPARE REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<31:24>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<23:16>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **QEIIC<31:16>:** QEIx Less Than or Equal Compare bits

REGISTER 12-24: QEIxLECH: QEIx LESS THAN OR EQUAL COMPARE REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
QEIIC<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-0 **QEIIC<15:0>:** QEIx Less Than or Equal Compare bits

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TABLE 21-5: DEVICE VARIANTS

DEVID<7:0>	Device Name	Core
Devices with CAN FD		
0x40	dsPIC33CH64MP502	Master
0xC0	dsPIC33CH64MP502S1	Slave
0x50	dsPIC33CH128MP502	Master
0xD0	dsPIC33CH128MP502S1	Slave
0x41	dsPIC33CH64MP503	Master
0xC1	dsPIC33CH64MP503S1	Slave
0x51	dsPIC33CH128MP503	Master
0xD1	dsPIC33CH128MP503S1	Slave
0x42	dsPIC33CH64MP505	Master
0xC2	dsPIC33CH64MP505S1	Slave
0x52	dsPIC33CH128MP505	Master
0xD2	dsPIC33CH128MP505S1	Slave
0x43	dsPIC33CH64MP506	Master
0xC3	dsPIC33CH64MP506S1	Slave
0x53	dsPIC33CH128MP506	Master
0xD3	dsPIC33CH128MP506S1	Slave
0x44	dsPIC33CH64MP508	Master
0xC4	dsPIC33CH64MP508S1	Slave
0x54	dsPIC33CH128MP508	Master
0xD4	dsPIC33CH128MP508S1	Slave

TABLE 24-39: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 0) TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min.**	**Typ.(2)**	**Max.**	**Units**	**Conditions**
SP10	FscP	Maximum SCKx Input Frequency	—	—	15	MHz	Using PPS pins
			—	—	40	MHz	SPI2 dedicated pins
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See Parameter DO32 **(Note 3)**
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See Parameter DO31 **(Note 3)**
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See Parameter DO32 **(Note 3)**
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See Parameter DO31 **(Note 3)**
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid After SCKx Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	Using PPS pins
			20	—	—	ns	SPI2 dedicated pins
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	Using PPS pins
			10	—	—	ns	SPI2 dedicated pins
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	Using PPS pins
			15	—	—	ns	SPI2 dedicated pins
SP50	TssL2scH, TssL2scL	$\overline{SSx}$ ↓ to SCKx ↑ or SCKx ↓ Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SSx}$ ↑ to SDOx Output High-Impedance	8	—	50	ns	**(Note 3)**
SP52	TscH2ssH, TscL2ssH	$\overline{SSx}$ ↑ After SCKx Edge	1.5 TCY + 40	—	—	ns	**(Note 3)**
SP60	TssL2doV	SDOx Data Output Valid After $\overline{SSx}$ Edge	—	—	50	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

2: Data in "Typ." column is at 3.3V, +25°C unless otherwise stated.

3: Assumes 50 pF load on all SPIx pins.

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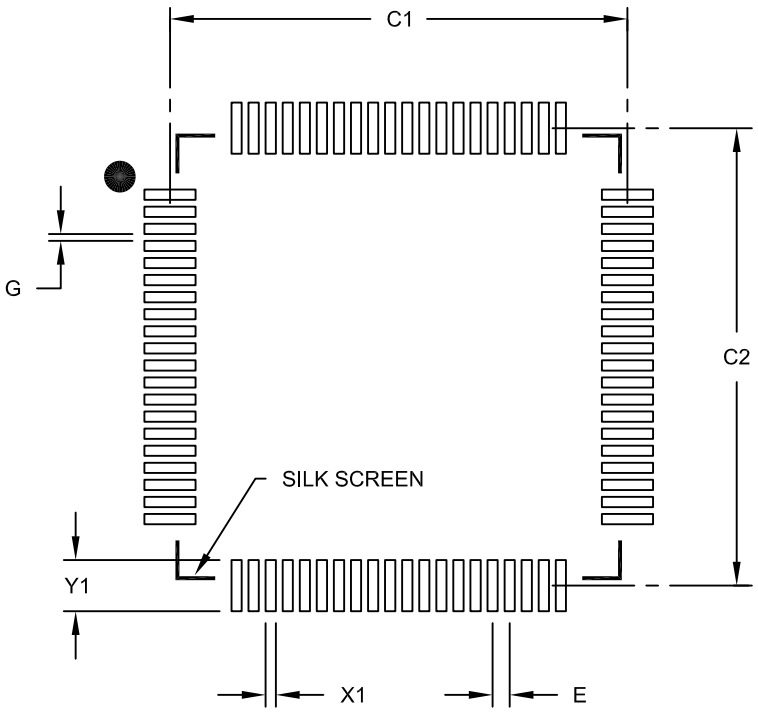
80-Lead Plastic Thin Quad Flatpack (PT) - 12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X80)	X1			0.30
Contact Pad Length (X80)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2092B

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