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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

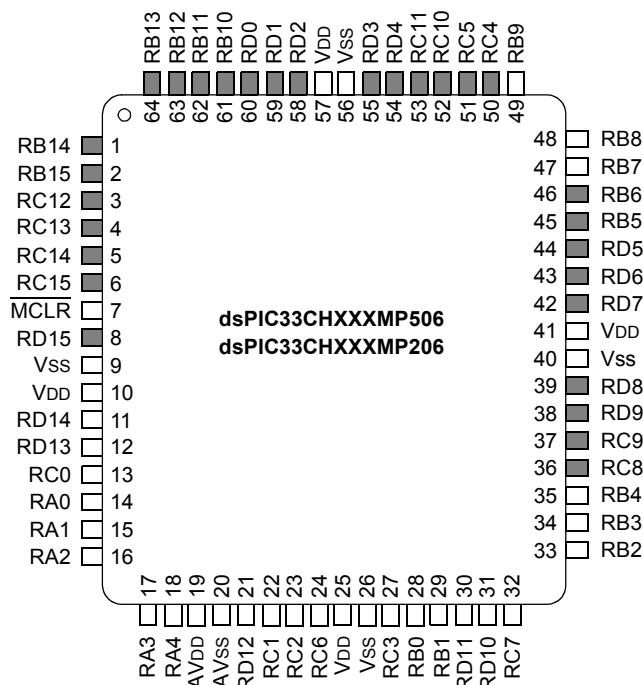
### Applications of "[Embedded - Microcontrollers](#)"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit Dual-Core
Speed	180MHz, 200MHz
Connectivity	CANbus, I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, Motor Control PWM, POR, PWM, QEI, WDT
Number of I/O	39
Program Memory Size	88KB (88K x 8)
Program Memory Type	FLASH, PRAM
EEPROM Size	-
RAM Size	20K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 31x12b; D/A 4x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch64mp505-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ch64mp505-e-pt</a>

# dsPIC33CH128MP508 FAMILY

## Pin Diagrams (Continued)

64-Pin TQFP/QFN<sup>(1,2)</sup>



**Note 1:** Shaded pins are up to 5.5 VDC tolerant (refer to Table 3-28 and Table 4-25). For the list of analog ports, refer to Table 3-27 and Table 4-24.

**Note 2:** The large center pad on the bottom of the package may be left floating or connected to Vss. The four-corner anchor pads are internally connected to the large bottom pad, and therefore, must be connected to the same net as the large center pad.

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## 3.2.9 INTERFACING PROGRAM AND DATA MEMORY SPACES

The dsPIC33CH128MP508 family architecture uses a 24-bit wide Program Space (PS) and a 16-bit wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33CH128MP508 family devices provides two methods by which Program Space can be accessed during operation:

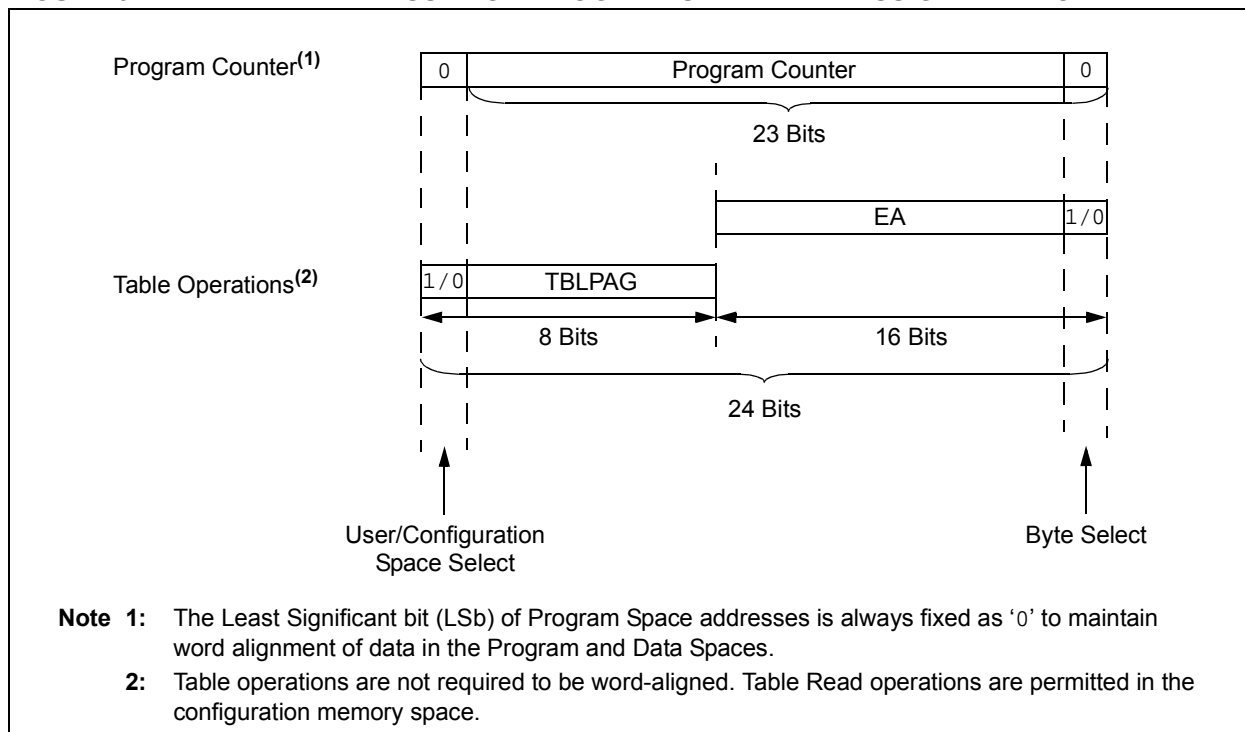
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

**TABLE 3-22: PROGRAM SPACE ADDRESS CONSTRUCTION**

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xxx xxxx xxxxx xxxxx xxxxx xxx0				
TBLRD/ TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxxx		xxxx xxxxx xxxxx xxxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxxx		xxxx xxxxx xxxxx xxxxx		

**FIGURE 3-12: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION**



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## REGISTER 3-32: CNSTATx: INTERRUPT CHANGE NOTIFICATION STATUS FOR PORTx REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
CNSTATx<15:8>							
bit 15							bit 8

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
CNSTATx<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **CNSTATx<15:0>**: Interrupt Change Notification Status for PORTx bits

When CNSTYLE (CNCONx<11>) = 0:

1 = Change occurred on PORTx[n] since last read of PORTx[n]

0 = Change did not occur on PORTx[n] since last read of PORTx[n]

## REGISTER 3-33: CNEN1x: INTERRUPT CHANGE NOTIFICATION EDGE SELECT FOR PORTx REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CNEN1x<15:8>							
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
CNEN1x<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **CNEN1x<15:0>**: Interrupt Change Notification Edge Select for PORTx bits

**TABLE 3-34: PORTA REGISTER SUMMARY**

ANSELA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ANSELA<4:0>
TRISA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	TRISA<4:0>
PORTA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	RA<4:0>
LATA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	LATA<4:0>
ODCA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ODCA<4:0>
CNPUA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPUA<4:0>
CNPDA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNPDA<4:0>
CNCONA	ON	—	—	—	—	CNSTYLE	—	—	—	—	—	—	—	—	—	—	
CNEN0A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNEN0A<4:0>
CNSTATA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNSTATA<4:0>
CNEN1A	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNEN1A<4:0>
CNFA	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CNFA<4:0>

**TABLE 3-35: PORTB REGISTER SUMMARY**

ANSELB	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	ANSELB<9:7>	—	—	—	ANSELB<3:0>
TRISB	TRISB<15:0>																				
PORTB	RB<15:0>																				
LATB	LATB<15:0>																				
ODCB	ODCB<15:0>																				
CNPUB	CNPUB<15:0>																				
CNPDB	CNPDB<15:0>																				
CNCONB	ON	—	—	—	—	CNSTYLE	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
CNEN0B	CNEN0<15:0>																				
CNSTATB	CNSTATB<15:0>																				
CNEN1B	CNEN1B<15:0>																				
CNFB	CNFB<15:0>																				

# dsPIC33CH128MP508 FAMILY

## REGISTER 3-93: DMTCLR: DEADMAN TIMER CLEAR REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
STEP2<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8                      **Unimplemented:** Read as '0'

bit 7-0                      **STEP2<7:0>:** DMT Clear Timer bits

00001000 = Clears STEP1<7:0>, STEP2<7:0> and the Deadman Timer if preceded by the correct loading of the STEP1<7:0> bits in the correct sequence. The write to these bits may be verified by reading the DMTCNTL/H register and observing the counter being reset.

All Other

Write Patterns = Sets the BAD2 bit; the value of STEP1<7:0> will remain unchanged and the new value being written to STEP2<7:0> will be captured. These bits are cleared when a DMT Reset event occurs.

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## REGISTER 3-120: C1RXOVIFH: CAN RECEIVE OVERFLOW INTERRUPT STATUS REGISTER HIGH<sup>(1)</sup>

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
RFOVIF<31:24>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
RFOVIF<23:16>							
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-0                      **RFOVIF<31:16>**: Unimplemented

**Note 1:** C1RXOVIFH: FIFO: RFOVIFx (flag needs to be cleared in the FIFO register).

## REGISTER 3-121: C1RXOVIFL: CAN RECEIVE OVERFLOW INTERRUPT STATUS REGISTER LOW<sup>(1)</sup>

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
RFOVIF<15:8>							
bit 15				bit 8			

R-0	R-0	R-0	R-0	R-0	R-0	R-0	U-0
RFOVIF<7:1>							—
bit 7				bit 0			

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 -n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 15-8                      **RFOVIF<15:8>**: Unimplemented

bit 7-1                      **RFOVIF<7:1>**: Receive FIFO Overflow Interrupt Pending bits  
                                     1 = Interrupt is pending  
                                     0 = Interrupt is not pending

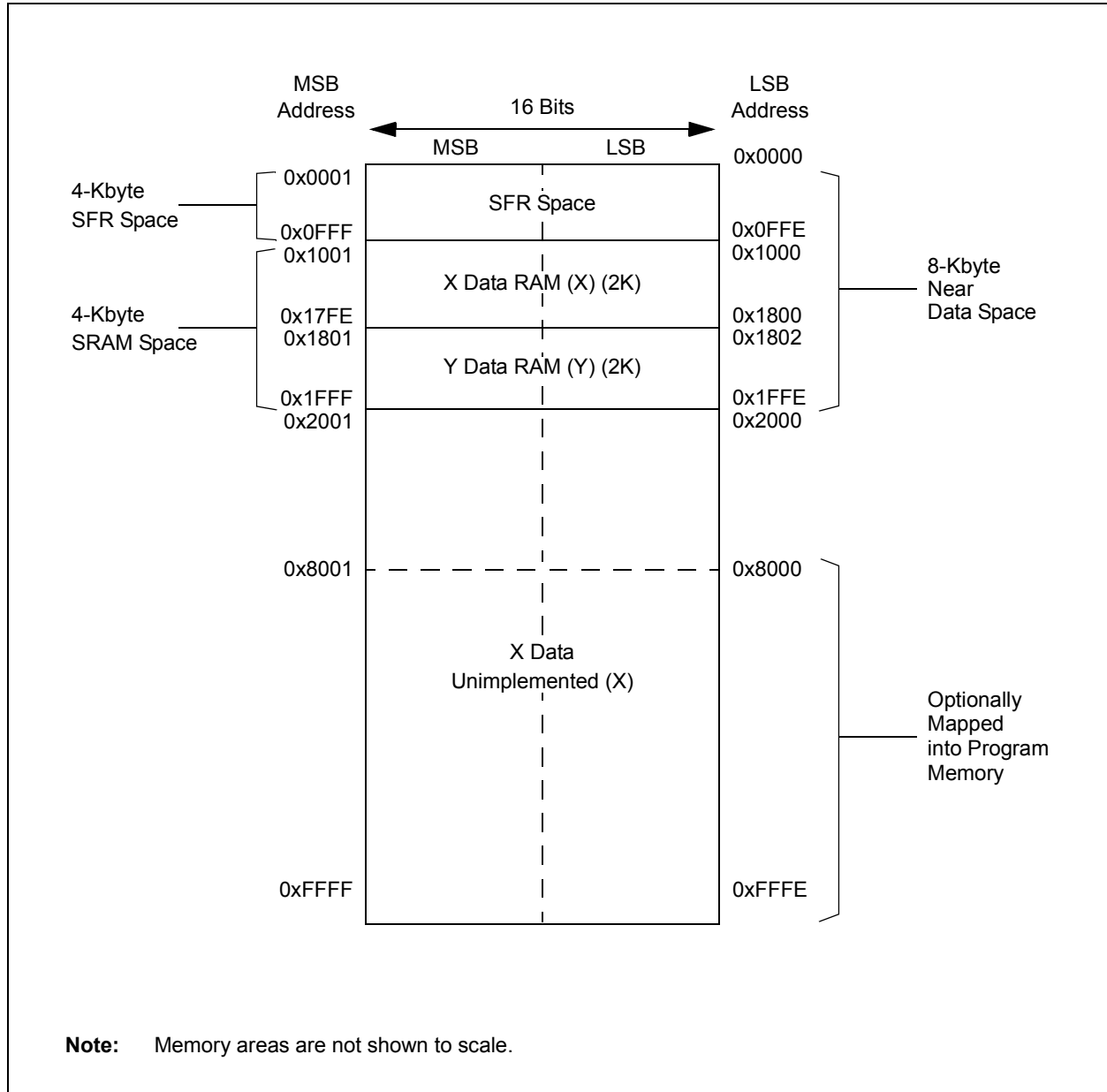
bit 0                      **Unimplemented:** Read as '0'

**Note 1:** C1RXOVIFL: FIFO: RFOVIFx (flag needs to be cleared in the FIFO register).



# dsPIC33CH128MP508 FAMILY

**FIGURE 4-5: DATA MEMORY MAP FOR SLAVE dsPIC33CH128MP508S1 DEVICES**



# dsPIC33CH128MP508 FAMILY

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## REGISTER 4-106: ADTRIGnL/ADTRIGnH: ADC CHANNEL TRIGGER n(x) SELECTION REGISTERS LOW AND HIGH (x = 0 TO 19; n = 0 TO 4) (CONTINUED)

bit 4-0     **TRGSRCx<4:0>**: Common Interrupt Enable for Corresponding Analog Inputs bits  
(TRGSRC0 to TRGSRC20 – Even)

11111 = ADTRG31 (PPS input)  
11110 = Master PTG  
11101 = Slave CLC1  
11100 = Master CLC1  
11011 = Reserved  
11010 = Reserved  
11001 = Master PWM3 Trigger 2  
11000 = Master PWM1 Trigger 2  
10111 = Slave SCCP4 PWM/IC interrupt  
10110 = Slave SCCP3 PWM/IC interrupt  
10101 = Slave SCCP2 PWM/IC interrupt  
10100 = Slave SCCP1 PWM/IC interrupt  
10011 = Reserved  
10010 = Reserved  
10001 = Reserved  
10000 = Reserved  
01111 = Slave PWM8 Trigger 1  
01110 = Slave PWM7 Trigger 1  
01101 = Slave PWM6 Trigger 1  
01100 = Slave PWM5 Trigger 1  
01011 = Slave PWM4 Trigger 2  
01010 = Slave PWM4 Trigger 1  
01001 = Slave PWM3 Trigger 2  
01000 = Slave PWM3 Trigger 1  
00111 = Slave PWM2 Trigger 2  
00110 = Slave PWM2 Trigger 1  
00101 = Slave PWM1 Trigger 2  
00100 = Slave PWM1 Trigger 1  
00011 = Reserved  
00010 = Level software trigger  
00001 = Common software trigger  
00000 = No trigger is enabled

# dsPIC33CH128MP508 FAMILY

## REGISTER 5-7: MRSWFDATA: MASTER READ (SLAVE WRITE) FIFO DATA REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
MRSWFDATA<15:8>							
bit 15							bit 8

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
MRSWFDATA<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **MRSWFDATA<15:0>**: Read FIFO Data Out Register bits

## REGISTER 5-8: MWSRFDATA: MASTER WRITE (SLAVE READ) FIFO DATA REGISTER

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
MWSRFDATA<15:8>							
bit 15							bit 8

R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
MWSRFDATA<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0 **MWSRFDATA<15:0>**: Write FIFO Data Out Register bits

# dsPIC33CH128MP508 FAMILY

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NOTES:

# dsPIC33CH128MP508 FAMILY

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## REGISTER 9-6: MPER: MASTER PERIOD REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MPER<15:8> <sup>(1)</sup>							
bit 15							
bit 8							

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
MPER<7:0> <sup>(1)</sup>							
bit 7							
bit 0							

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0      **MPER<15:0>**: Master Period Register bits<sup>(1)</sup>

**Note 1:** Period values less than '0x0010' should not be selected.

# dsPIC33CH128MP508 FAMILY

## REGISTER 9-11: LFSR: LINEAR FEEDBACK SHIFT REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	LFSR<14:8>						
bit 15	bit 8						

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
LFSR<7:0>							
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15

**Unimplemented:** Read as '0'

bit 14-0

**LFSR<14:0>:** Linear Feedback Shift Register bits

A read of this register will provide a 15-bit pseudorandom value.

# dsPIC33CH128MP508 FAMILY

## REGISTER 9-22: PGxLEBH: PWM GENERATOR x LEADING-EDGE BLANKING REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	PWMPCI2 <sup>(1)</sup>	PWMPCI1 <sup>(1)</sup>	PWMPCI0 <sup>(1)</sup>
bit 15					bit 8		

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	—	PHR	PHF	PLR	PLF
bit 7					bit 0		

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **PWMPCI<2:0>:** PWM Source for PCI Selection bits<sup>(1)</sup>

111 = PWM Generator #8 output is made available to PCI logic  
 110 = PWM Generator #7 output is made available to PCI logic  
 101 = PWM Generator #6 output is made available to PCI logic  
 100 = PWM Generator #5 output is made available to PCI logic  
 011 = PWM Generator #4 output is made available to PCI logic  
 010 = PWM Generator #3 output is made available to PCI logic  
 001 = PWM Generator #2 output is made available to PCI logic  
 000 = PWM Generator #1 output is made available to PCI logic

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **PHR:** PWMxH Rising bit

1 = Rising edge of PWMxH will trigger the LEB duration counter  
 0 = LEB ignores the rising edge of PWMxH

bit 2 **PHF:** PWMxH Falling bit

1 = Falling edge of PWMxH will trigger the LEB duration counter  
 0 = LEB ignores the falling edge of PWMxH

bit 1 **PLR:** PWMxL Rising bit

1 = Rising edge of PWMxL will trigger the LEB duration counter  
 0 = LEB ignores the rising edge of PWMxL

bit 0 **PLF:** PWMxL Falling bit

1 = Falling edge of PWMxL will trigger the LEB duration counter  
 0 = LEB ignores the falling edge of PWMxL

**Note 1:** The selected PWM Generator source does not affect the LEB counter. This source can be optionally used as a PCI input, PCI qualifier, PCI terminator or PCI terminator qualifier (see the description in Register 9-17 and Register 9-18 for more information).

# dsPIC33CH128MP508 FAMILY

## REGISTER 12-13: INTxTMRL: INTERVAL x TIMER REGISTER LOW

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0     **INTTMR<15:0>**: Interval Timer Value bits

## REGISTER 12-14: INTxTMRH: INTERVAL x TIMER REGISTER HIGH

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<31:24>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
INTTMR<23:16>							
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-0     **INTTMR<31:16>**: Interval Timer Value bits

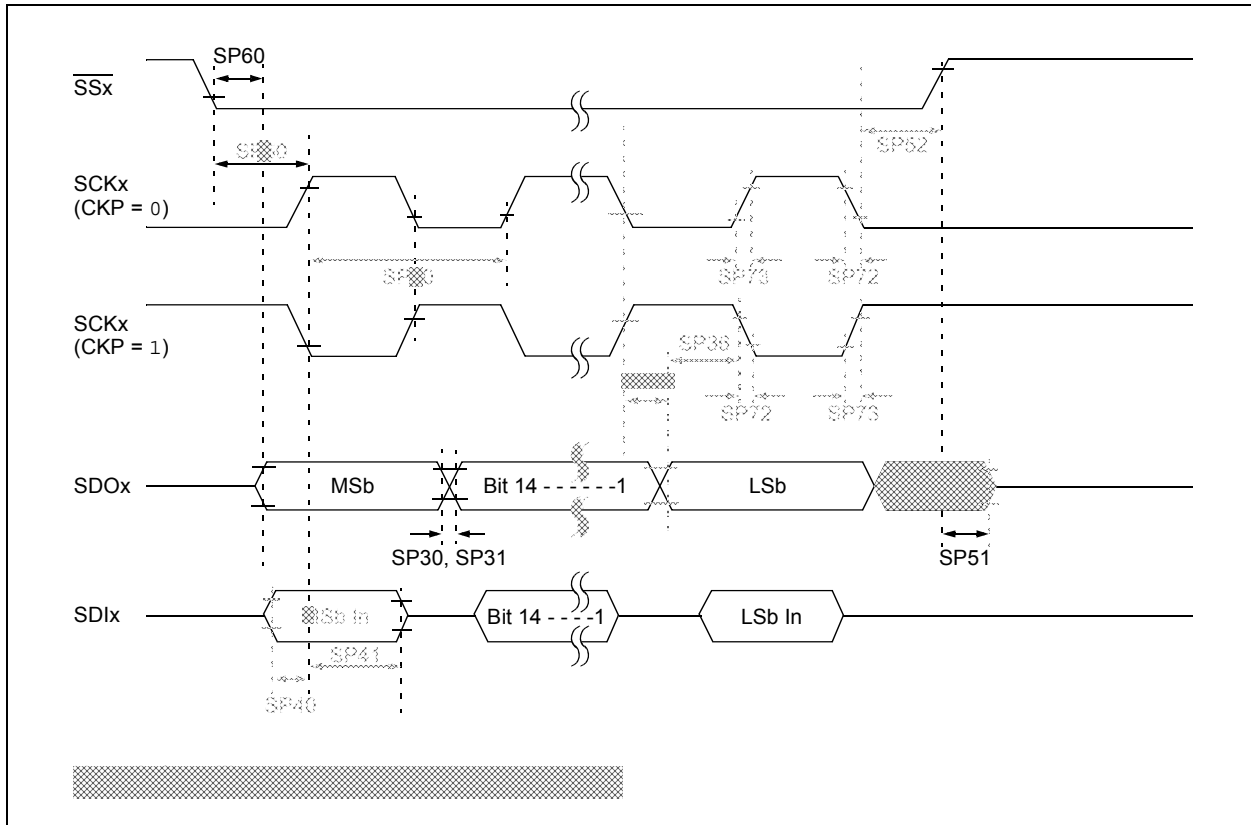


**FIGURE 21-2: WATCHDOG TIMER BLOCK DIAGRAM**



# dsPIC33CH128MP508 FAMILY

**FIGURE 24-12: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 0)**  
**TIMING CHARACTERISTICS**



# dsPIC33CH128MP508 FAMILY

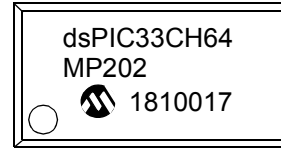
## 25.0 PACKAGING INFORMATION

### 25.1 Package Marking Information

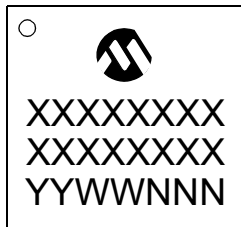
28-Lead SSOP (5.30 mm)



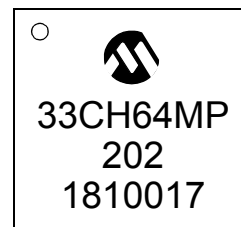
Example



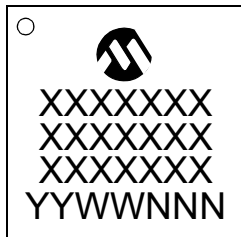
28-Lead UQFN (6x6 mm)



Example



36-Lead UQFN (5x5 mm)



Example



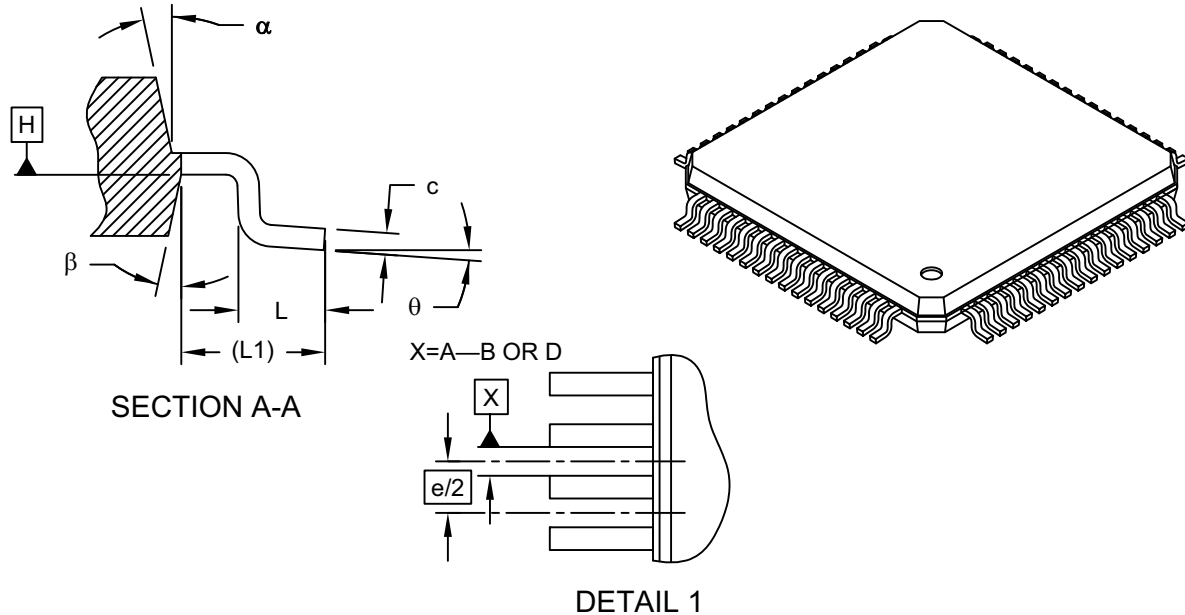
<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

# dsPIC33CH128MP508 FAMILY

## 64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Leads	N	64		
Lead Pitch	e	0.50 BSC		
Overall Height	A	-	-	1.20
Molded Package Thickness	A2	0.95	1.00	1.05
Standoff	A1	0.05	-	0.15
Foot Length	L	0.45	0.60	0.75
Footprint	L1	1.00 REF		
Foot Angle	$\phi$	0°	3.5°	7°
Overall Width	E	12.00 BSC		
Overall Length	D	12.00 BSC		
Molded Package Width	E1	10.00 BSC		
Molded Package Length	D1	10.00 BSC		
Lead Thickness	c	0.09	-	0.20
Lead Width	b	0.17	0.22	0.27
Mold Draft Angle Top	$\alpha$	11°	12°	13°
Mold Draft Angle Bottom	$\beta$	11°	12°	13°

**Notes:**

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. Chamfers at corners are optional; size may vary.
3. Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.25mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-085C Sheet 2 of 2

## APPENDIX A: REVISION HISTORY

### Revision A (August 2017)

This is the initial version of the document.

### Revision B (June 2018)

This revision incorporates the following updates:

- Registers:
  - Updates Register 3-10, Register 3-13, Register 3-14, Register 3-15, Register 3-102, Register 3-103, Register 3-116, Register 3-117, Register 3-126, Register 3-127, Register 3-129, Register 3-132, Register 3-134, Register 3-135, Register 3-137, Register 3-138, Register 3-162, Register 3-196, Register 4-10, Register 4-11, Register 4-12, Register 4-13, Register 4-14, Register 4-15, Register 4-83 Register 4-86, Register 4-88, Register 10-1, Register 10-5, Register 11-1, Register 11-5, Register 15-3, Register 12-4, Register 12-15, Register 12-16, Register 12-23, Register 12-24, Register 18-3, Register 21-5, Register 21-14, Register 21-26, Register 21-33, Register 21-34, Register 21-35 and Register 21-37.
  - Deletes ADCSSL: ADC CVD Scan Select Register Low, FOSCSEL: Oscillator Source Selection Register, FOSC: Oscillator Configuration Register, FS1OSCSEL: Slave Oscillator Source Selection Register and FS1OSC: Slave Oscillator Configuration Register.
- Tables:
  - Updates Table 2, Table 3, Table 4, Table 5, Table 6, Table 7, Table 8, Table 9, Table 1-1, Table 3-4-Table 3-18 (adds additional information to the legend), Table 3-27, Table 3-35, Table 3-36, Table 3-37, Table 3-45, Table 4-3-Table 4-15 (adds additional information to the legend), Table 4-24, Table 4-33 through Table 4-37, Table 15-1, Table 21-2, Table 21-5, Table 22-2, Table 24-3, Table 24-5, Table 24-6, Table 24-7, Table 24-8, Table 24-9, Table 24-10, Table 24-11, Table 24-12, Table 24-13, Table 24-15, Table 24-16 Table 24-14, Table 24-17, Table 24-22, Table 24-29, Table 24-34-Table 24-40, Table 24-41, Table 24-44, Table 24-45 and Table 24-48.
  - Adds Table 24-13 through Table 24-17.
- Figures:
  - Updates Figure 3-24, Figure 3-26, Figure 4-7, Figure 4-20, Figure 14-5, Figure 14-6, Figure 14-7, Figure 14-8, Figure 20-1, Figure 21-2 and Figure .

- Sections:
  - Adds “Referenced Sources” section to front matter.
- Miscellaneous:
  - Adds headings to all SFR and Register tables.
  - Adds Error Correcting Code (ECC) information.
  - Adds the 48-Lead UQFN package to the document.
  - Removes External Count with External Gate information.