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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	27
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.65V ~ 3.6V
Data Converters	A/D 10x12b; D/A 1x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	32-UFQFN Exposed Pad
Supplier Device Package	32-UFQFPN (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/stmicroelectronics/stm32l052k6u7">https://www.e-xfl.com/product-detail/stmicroelectronics/stm32l052k6u7</a>

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Table 2. Ultra-low-power STM32L052x6/x8 device features and peripheral counts (continued)

Peripheral	STM32L052T6	STM32L052K6	STM32L052C6	STM32L052R6	STM32L052T8	STM32L052K8	STM32L052C8	STM32L052R8
Operating temperatures	Ambient temperature: –40 to +125 °C Junction temperature: –40 to +130 °C							
Packages	WLCSP 36	LQFP32, UFQFPN 32	LQFP48	LQFP64 TFBGA 64	WLCSP 36	LQFP32, UFQFPN 32	LQFP48	LQFP64 TFBGA 64

1. 2 SPI interfaces are USARTs operating in SPI master mode.
2. LQFP32 has two GPIOs, less than UFQFPN32 (27).
3. TFBGA64 has one GPIO, one ADC input and one capacitive sensing channel less than LQFP64.

- **Startup clock**

After reset, the microcontroller restarts by default with an internal 2 MHz clock (MSI). The prescaler ratio and clock source can be changed by the application program as soon as the code execution starts.

- **Clock security system (CSS)**

This feature can be enabled by software. If an HSE clock failure occurs, the master clock is automatically switched to HSI and a software interrupt is generated if enabled. Another clock security system can be enabled, in case of failure of the LSE it provides an interrupt or wakeup event which is generated if enabled.

- **Clock-out capability (MCO: microcontroller clock output)**

It outputs one of the internal clocks for external use by the application.

Several prescalers allow the configuration of the AHB frequency, each APB (APB1 and APB2) domains. The maximum frequency of the AHB and the APB domains is 32 MHz. See [Figure 2](#) for details on the clock tree.

### 3.6 Low-power real-time clock and backup registers

The real time clock (RTC) and the 5 backup registers are supplied in all modes including standby mode. The backup registers are five 32-bit registers used to store 20 bytes of user application data. They are not reset by a system reset, or when the device wakes up from Standby mode.

The RTC is an independent BCD timer/counter. Its main features are the following:

- Calendar with subsecond, seconds, minutes, hours (12 or 24 format), week day, date, month, year, in BCD (binary-coded decimal) format
- Automatically correction for 28, 29 (leap year), 30, and 31 day of the month
- Two programmable alarms with wake up from Stop and Standby mode capability
- Periodic wakeup from Stop and Standby with programmable resolution and period
- On-the-fly correction from 1 to 32767 RTC clock pulses. This can be used to synchronize it with a master clock.
- Reference clock detection: a more precise second source clock (50 or 60 Hz) can be used to enhance the calendar precision.
- Digital calibration circuit with 1 ppm resolution, to compensate for quartz crystal inaccuracy
- 2 anti-tamper detection pins with programmable filter. The MCU can be woken up from Stop and Standby modes on tamper event detection.
- Timestamp feature which can be used to save the calendar content. This function can be triggered by an event on the timestamp pin, or by a tamper event. The MCU can be woken up from Stop and Standby modes on timestamp event detection.

The RTC clock sources can be:

- A 32.768 kHz external crystal
- A resonator or oscillator
- The internal low-power RC oscillator (typical frequency of 37 kHz)
- The high-speed external clock

### 3.7 General-purpose inputs/outputs (GPIOs)

Each of the GPIO pins can be configured by software as output (push-pull or open-drain), as input (with or without pull-up or pull-down) or as peripheral alternate function. Most of the GPIO pins are shared with digital or analog alternate functions, and can be individually remapped using dedicated alternate function registers. All GPIOs are high current capable. Each GPIO output, speed can be slowed (40 MHz, 10 MHz, 2 MHz, 400 kHz). The alternate function configuration of I/Os can be locked if needed following a specific sequence in order to avoid spurious writing to the I/O registers. The I/O controller is connected to a dedicated IO bus with a toggling speed of up to 32 MHz.

#### Extended interrupt/event controller (EXTI)

The extended interrupt/event controller consists of 28 edge detector lines used to generate interrupt/event requests. Each line can be individually configured to select the trigger event (rising edge, falling edge, both) and can be masked independently. A pending register maintains the status of the interrupt requests. The EXTI can detect an external line with a pulse width shorter than the Internal APB2 clock period. Up to 51 GPIOs can be connected to the 16 configurable interrupt/event lines. The 12 other lines are connected to PVD, RTC, USB, USARTs, LPUART, LPTIMER or comparator events.

### 3.14 Ultra-low-power comparators and reference voltage

The STM32L052x6/8 embed two comparators sharing the same current bias and reference voltage. The reference voltage can be internal or external (coming from an I/O).

- One comparator with ultra low consumption
- One comparator with rail-to-rail inputs, fast or slow mode.
- The threshold can be one of the following:
  - DAC output
  - External I/O pins
  - Internal reference voltage ( $V_{REFINT}$ )
  - submultiple of Internal reference voltage (1/4, 1/2, 3/4) for the rail to rail comparator.

Both comparators can wake up the devices from Stop mode, and be combined into a window comparator.

The internal reference voltage is available externally via a low-power / low-current output buffer (driving current capability of 1  $\mu$ A typical).

### 3.15 System configuration controller

The system configuration controller provides the capability to remap some alternate functions on different I/O ports.

The highly flexible routing interface allows the application firmware to control the routing of different I/Os to the TIM2, TIM21, TIM22 and LPTIM timer input captures. It also controls the routing of internal analog signals to the USB internal oscillator, ADC, COMP1 and COMP2 and the internal reference voltage  $V_{REFINT}$ .

### 3.16 Touch sensing controller (TSC)

The STM32L052x6/8 provide a simple solution for adding capacitive sensing functionality to any application. These devices offer up to 24 capacitive sensing channels distributed over 8 analog I/O groups.

Capacitive sensing technology is able to detect the presence of a finger near a sensor which is protected from direct touch by a dielectric (such as glass, plastic). The capacitive variation introduced by the finger (or any conductive object) is measured using a proven implementation based on a surface charge transfer acquisition principle. It consists of charging the sensor capacitance and then transferring a part of the accumulated charges into a sampling capacitor until the voltage across this capacitor has reached a specific threshold. To limit the CPU bandwidth usage, this acquisition is directly managed by the hardware touch sensing controller and only requires few external components to operate.

The touch sensing controller is fully supported by the STMTouch touch sensing firmware library, which is free to use and allows touch sensing functionality to be implemented reliably in the end application.

### 3.17.4 SysTick timer

This timer is dedicated to the OS, but could also be used as a standard downcounter. It is based on a 24-bit downcounter with autoreload capability and a programmable clock source. It features a maskable system interrupt generation when the counter reaches '0'.

### 3.17.5 Independent watchdog (IWDG)

The independent watchdog is based on a 12-bit downcounter and 8-bit prescaler. It is clocked from an independent 37 kHz internal RC and, as it operates independently of the main clock, it can operate in Stop and Standby modes. It can be used either as a watchdog to reset the device when a problem occurs, or as a free-running timer for application timeout management. It is hardware- or software-configurable through the option bytes. The counter can be frozen in debug mode.

### 3.17.6 Window watchdog (WWDG)

The window watchdog is based on a 7-bit downcounter that can be set as free-running. It can be used as a watchdog to reset the device when a problem occurs. It is clocked from the main clock. It has an early warning interrupt capability and the counter can be frozen in debug mode.

## 3.18 Communication interfaces

### 3.18.1 I<sup>2</sup>C bus

two I<sup>2</sup>C interface (I2C1, I2C2) can operate in multimaster or slave modes.

Each I<sup>2</sup>C interface can support Standard mode (Sm, up to 100 kbit/s), Fast mode (Fm, up to 400 kbit/s) and Fast Mode Plus (Fm+, up to 1 Mbit/s) with 20 mA output drive on some I/Os.

7-bit and 10-bit addressing modes, multiple 7-bit slave addresses (2 addresses, 1 with configurable mask) are also supported as well as programmable analog and digital noise filters.

**Table 11. Comparison of I2C analog and digital filters**

	Analog filter	Digital filter
Pulse width of suppressed spikes	≥ 50 ns	Programmable length from 1 to 15 I2C peripheral clocks
Benefits	Available in Stop mode	1. Extra filtering capability vs. standard requirements. 2. Stable length
Drawbacks	Variations depending on temperature, voltage, process	Wakeup from Stop on address match is not available when digital filter is enabled.

In addition, I2C1 provides hardware support for SMBus 2.0 and PMBus 1.1: ARP capability, Host notify protocol, hardware CRC (PEC) generation/verification, timeouts verifications and ALERT protocol management. I2C1 also has a clock domain independent from the CPU clock, allowing the I2C1 to wake up the MCU from Stop mode on address match.



Figure 14.  $I_{DD}$  vs  $V_{DD}$ , at  $T_A = 25/55/85/105\text{ }^{\circ}\text{C}$ , Run mode, code running from Flash memory, Range 2, HSE, 1WS

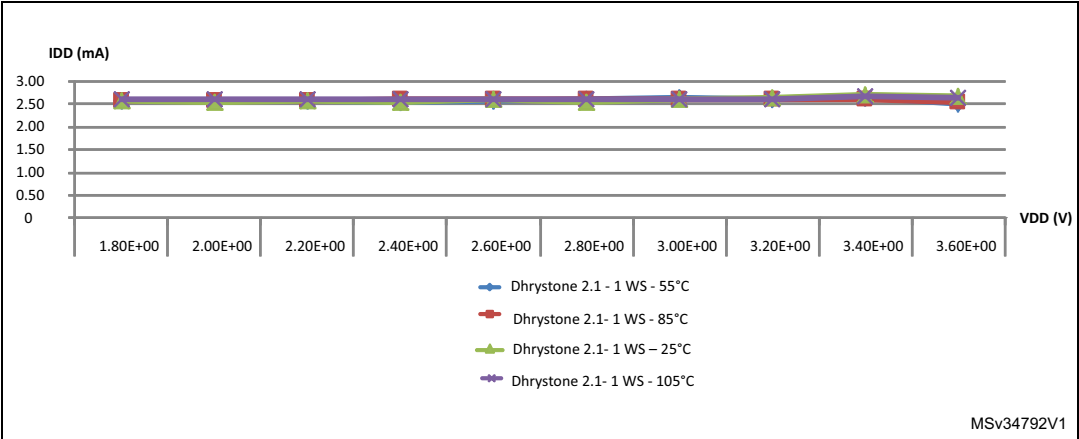
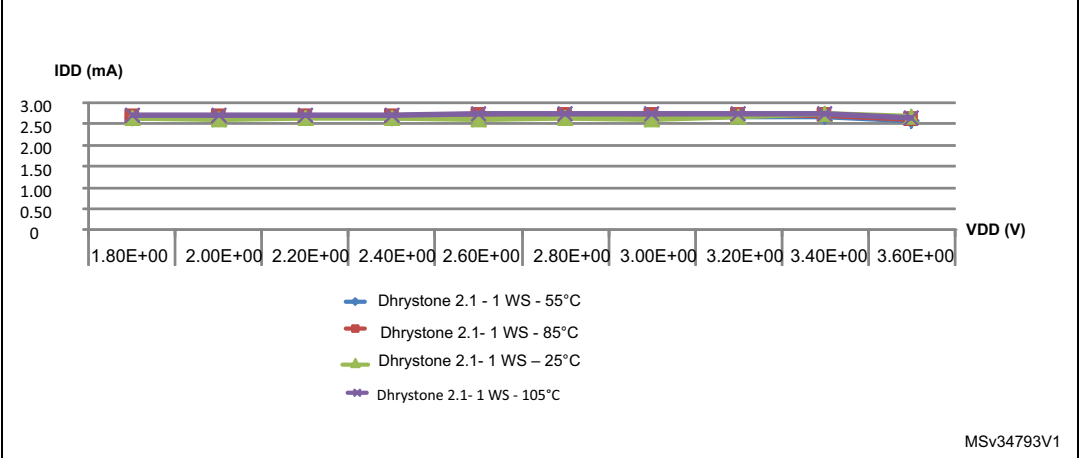


Figure 15.  $I_{DD}$  vs  $V_{DD}$ , at  $T_A = 25/55/85/105\text{ }^{\circ}\text{C}$ , Run mode, code running from Flash memory, Range 2, HSI16, 1WS



2. Oscillator bypassed (HSEBYP = 1 in RCC\_CR register).

**Table 34. Current consumption in Low-power run mode**

Symbol	Parameter	Conditions			Typ	Max <sup>(1)</sup>	Unit
$I_{DD}$ (LP Run)	Supply current in Low-power run mode	All peripherals OFF, code executed from RAM, Flash switched off, $V_{DD}$ from 1.65 to 3.6 V	MSI clock = 65 kHz, $f_{HCLK} = 32$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	8.5	10	$\mu\text{A}$
				$T_A = 85^{\circ}\text{C}$	11.5	48	
				$T_A = 105^{\circ}\text{C}$	15.5	53	
				$T_A = 125^{\circ}\text{C}$	27.5	130	
			MSI clock = 65 kHz, $f_{HCLK} = 65$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	10	15	
				$T_A = 85^{\circ}\text{C}$	15.5	50	
				$T_A = 105^{\circ}\text{C}$	19.5	54	
				$T_A = 125^{\circ}\text{C}$	31.5	130	
		All peripherals OFF, code executed from RAM, Flash switched off, $V_{DD}$ from 1.65 to 3.6 V	MSI clock = 131 kHz, $f_{HCLK} = 131$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	20	25	
				$T_A = 55^{\circ}\text{C}$	23	50	
				$T_A = 85^{\circ}\text{C}$	25.5	55	
				$T_A = 105^{\circ}\text{C}$	29.5	64	
				$T_A = 125^{\circ}\text{C}$	40	140	
		All peripherals OFF, code executed from Flash, $V_{DD}$ from 1.65 V to 3.6 V	MSI clock = 65 kHz, $f_{HCLK} = 32$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	22	28	
				$T_A = 85^{\circ}\text{C}$	26	68	
				$T_A = 105^{\circ}\text{C}$	31	75	
				$T_A = 125^{\circ}\text{C}$	44	95	
			MSI clock = 65 kHz, $f_{HCLK} = 65$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	27.5	33	
				$T_A = 85^{\circ}\text{C}$	31.5	73	
				$T_A = 105^{\circ}\text{C}$	36.5	80	
				$T_A = 125^{\circ}\text{C}$	49	100	
			MSI clock = 131 kHz, $f_{HCLK} = 131$ kHz	$T_A = -40$ to $25^{\circ}\text{C}$	39	46	
				$T_A = 55^{\circ}\text{C}$	41	80	
				$T_A = 85^{\circ}\text{C}$	44	86	
				$T_A = 105^{\circ}\text{C}$	49.5	100	
				$T_A = 125^{\circ}\text{C}$	60	120	

1. Guaranteed by characterization results at  $125^{\circ}\text{C}$ , unless otherwise specified.

Figure 16.  $I_{DD}$  vs  $V_{DD}$ , at  $T_A = 25/55/ 85/105/125\text{ }^{\circ}\text{C}$ , Low-power run mode, code running from RAM, Range 3, MSI (Range 0) at 64 KHz, 0 WS

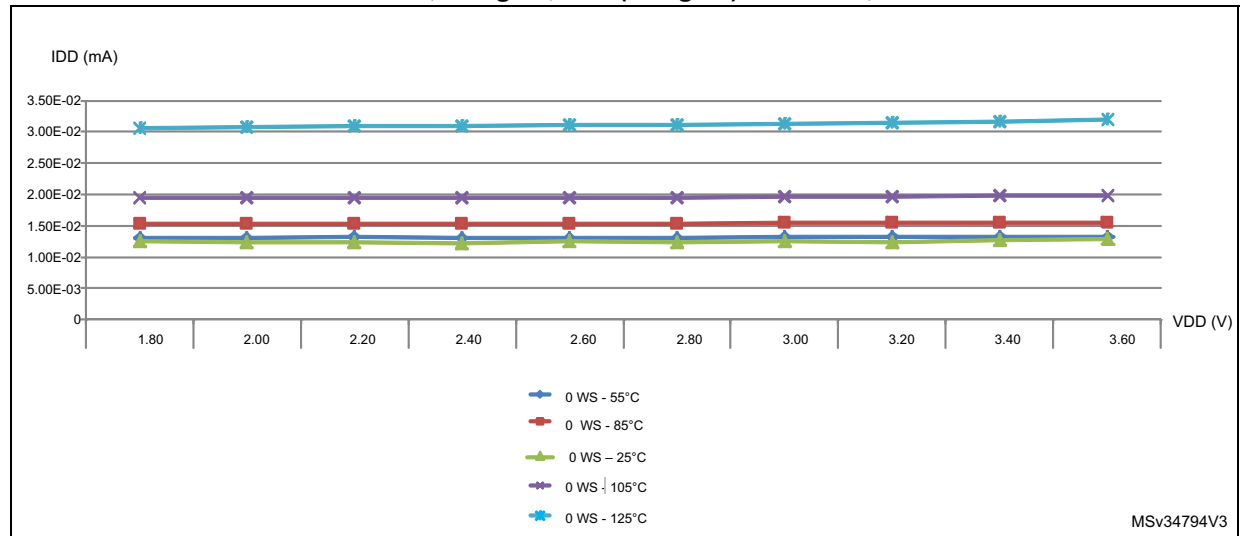


Table 35. Current consumption in Low-power sleep mode

Symbol	Parameter	Conditions		Typ	Max <sup>(1)</sup>	Unit
$I_{DD}$ (LP Sleep)	Supply current in Low-power sleep mode	All peripherals OFF, $V_{DD}$ from 1.65 to 3.6 V	MSI clock = 65 kHz, $f_{HCLK} = 32\text{ kHz}$ , Flash OFF	$T_A = -40\text{ to }25\text{ }^{\circ}\text{C}$	4.7 <sup>(2)</sup>	-
			MSI clock = 65 kHz, $f_{HCLK} = 32\text{ kHz}$ , Flash ON	$T_A = -40\text{ to }25\text{ }^{\circ}\text{C}$	17	23
				$T_A = 85\text{ }^{\circ}\text{C}$	19.5	63
				$T_A = 105\text{ }^{\circ}\text{C}$	23	69
				$T_A = 125\text{ }^{\circ}\text{C}$	32.5	90
			MSI clock = 65 kHz, $f_{HCLK} = 65\text{ kHz}$ , Flash ON	$T_A = -40\text{ to }25\text{ }^{\circ}\text{C}$	17	23
				$T_A = 85\text{ }^{\circ}\text{C}$	20	63
				$T_A = 105\text{ }^{\circ}\text{C}$	23.5	69
				$T_A = 125\text{ }^{\circ}\text{C}$	32.5	90
			MSI clock = 131 kHz, $f_{HCLK} = 131\text{ kHz}$ , Flash ON	$T_A = -40\text{ to }25\text{ }^{\circ}\text{C}$	19.5	36
				$T_A = 55\text{ }^{\circ}\text{C}$	20.5	64
				$T_A = 85\text{ }^{\circ}\text{C}$	22.5	66
				$T_A = 105\text{ }^{\circ}\text{C}$	26	72
				$T_A = 125\text{ }^{\circ}\text{C}$	35	95

1. Guaranteed by characterization results at 125 °C, unless otherwise specified.

2. As the CPU is in Sleep mode, the difference between the current consumption with Flash ON and OFF (nearly 12  $\mu\text{A}$ ) is the same whatever the clock frequency.

**High-speed internal 48 MHz (HSI48) RC oscillator****Table 47. HSI48 oscillator characteristics<sup>(1)</sup>**

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$f_{\text{HSI48}}$	Frequency		-	48	-	MHz
TRIM	HSI48 user-trimming step		0.09 <sup>(2)</sup>	0.14	0.2 <sup>(2)</sup>	%
DuCy <sub>(HSI48)</sub>	Duty cycle		45 <sup>(2)</sup>	-	55 <sup>(2)</sup>	%
ACC <sub>HSI48</sub>	Accuracy of the HSI48 oscillator (factory calibrated before CRS calibration)	$T_A = 25\text{ }^{\circ}\text{C}$	-4 <sup>(3)</sup>	-	4 <sup>(3)</sup>	%
$t_{\text{su}}(\text{HSI48})$	HSI48 oscillator startup time		-	-	6 <sup>(2)</sup>	$\mu\text{s}$
$I_{\text{DDA}}(\text{HSI48})$	HSI48 oscillator power consumption		-	330	380 <sup>(2)</sup>	$\mu\text{A}$

1.  $V_{\text{DDA}} = 3.3\text{ V}$ ,  $T_A = -40$  to  $125\text{ }^{\circ}\text{C}$  unless otherwise specified.

2. Guaranteed by design.

3. Guaranteed by characterization results.

**Low-speed internal (LSI) RC oscillator****Table 48. LSI oscillator characteristics**

Symbol	Parameter	Min	Typ	Max	Unit
$f_{\text{LSI}}^{(1)}$	LSI frequency	26	38	56	kHz
$D_{\text{LSI}}^{(2)}$	LSI oscillator frequency drift $0^{\circ}\text{C} \leq T_A \leq 85^{\circ}\text{C}$	-10	-	4	%
$t_{\text{su}}(\text{LSI})^{(3)}$	LSI oscillator startup time	-	-	200	$\mu\text{s}$
$I_{\text{DD}}(\text{LSI})^{(3)}$	LSI oscillator power consumption	-	400	510	nA

1. Guaranteed by test in production.

2. This is a deviation for an individual part, once the initial frequency has been measured.

3. Guaranteed by design.

**Multi-speed internal (MSI) RC oscillator****Table 49. MSI oscillator characteristics**

Symbol	Parameter	Condition	Typ	Max	Unit
$f_{\text{MSI}}$	Frequency after factory calibration, done at $V_{\text{DD}} = 3.3\text{ V}$ and $T_A = 25\text{ }^{\circ}\text{C}$	MSI range 0	65.5	-	kHz
		MSI range 1	131	-	
		MSI range 2	262	-	
		MSI range 3	524	-	
		MSI range 4	1.05	-	MHz
		MSI range 5	2.1	-	
		MSI range 6	4.2	-	

### 6.3.11 Electrical sensitivity characteristics

Based on three different tests (ESD, LU) using specific measurement methods, the device is stressed in order to determine its performance in terms of electrical sensitivity.

#### Electrostatic discharge (ESD)

Electrostatic discharges (a positive then a negative pulse separated by 1 second) are applied to the pins of each sample according to each pin combination. The sample size depends on the number of supply pins in the device (3 parts × (n+1) supply pins). This test conforms to the ANSI/JEDEC standard.

**Table 56. ESD absolute maximum ratings**

Symbol	Ratings	Conditions	Class	Maximum value <sup>(1)</sup>	Unit
$V_{\text{ESD(HBM)}}$	Electrostatic discharge voltage (human body model)	$T_A = +25\text{ °C}$ , conforming to ANSI/JEDEC JS-001	2	2000	V
$V_{\text{ESD(CDM)}}$	Electrostatic discharge voltage (charge device model)	$T_A = +25\text{ °C}$ , conforming to ANSI/ESD STM5.3.1.	C4	500	

1. Guaranteed by characterization results.

#### Static latch-up

Two complementary static tests are required on six parts to assess the latch-up performance:

- A supply overvoltage is applied to each power supply pin
- A current injection is applied to each input, output and configurable I/O pin

These tests are compliant with EIA/JESD 78A IC latch-up standard.

**Table 57. Electrical sensitivities**

Symbol	Parameter	Conditions	Class
LU	Static latch-up class	$T_A = +125\text{ °C}$ conforming to JESD78A	II level A

### Output voltage levels

Unless otherwise specified, the parameters given in [Table 60](#) are derived from tests performed under ambient temperature and  $V_{DD}$  supply voltage conditions summarized in [Table 25](#). All I/Os are CMOS and TTL compliant.

**Table 60. Output voltage characteristics**

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{OL}^{(1)}$	Output low level voltage for an I/O pin	CMOS port <sup>(2)</sup> , $I_{IO} = +8 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	V
$V_{OH}^{(3)}$	Output high level voltage for an I/O pin		$V_{DD}-0.4$	-	
$V_{OL}^{(1)}$	Output low level voltage for an I/O pin	TTL port <sup>(2)</sup> , $I_{IO} = +8 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	TTL port <sup>(2)</sup> , $I_{IO} = -6 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	2.4	-	
$V_{OL}^{(1)(4)}$	Output low level voltage for an I/O pin	$I_{IO} = +15 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	1.3	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	$I_{IO} = -15 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	$V_{DD}-1.3$	-	
$V_{OL}^{(1)(4)}$	Output low level voltage for an I/O pin	$I_{IO} = +4 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} < 3.6 \text{ V}$	-	0.45	
$V_{OH}^{(3)(4)}$	Output high level voltage for an I/O pin	$I_{IO} = -4 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	$V_{DD}-0.45$	-	
$V_{OLFM+}^{(1)(4)}$	Output low level voltage for an FTf I/O pin in Fm+ mode	$I_{IO} = 20 \text{ mA}$ $2.7 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	
		$I_{IO} = 10 \text{ mA}$ $1.65 \text{ V} \leq V_{DD} \leq 3.6 \text{ V}$	-	0.4	

1. The  $I_{IO}$  current sunk by the device must always respect the absolute maximum rating specified in [Table 23](#). The sum of the currents sunk by all the I/Os (I/O ports and control pins) must always be respected and must not exceed  $\Sigma I_{IO(PIN)}$ .
2. TTL and CMOS outputs are compatible with JEDEC standards JESD36 and JESD52.
3. The  $I_{IO}$  current sourced by the device must always respect the absolute maximum rating specified in [Table 23](#). The sum of the currents sourced by all the I/Os (I/O ports and control pins) must always be respected and must not exceed  $\Sigma I_{IO(PIN)}$ .
4. Guaranteed by characterization results.

Table 63. ADC characteristics (continued)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$R_{ADC}^{(3)(4)}$	Sampling switch resistance	-	-	-	1	k $\Omega$
$C_{ADC}^{(3)}$	Internal sample and hold capacitor	-	-	-	8	pF
$t_{CAL}^{(3)(5)}$	Calibration time	$f_{ADC} = 16$ MHz	5.2			$\mu$ s
		-	83			$1/f_{ADC}$
$W_{LATENCY}^{(6)}$	ADC_DR register write latency	ADC clock = HSI16	1.5 ADC cycles + 2 $f_{PCLK}$ cycles	-	1.5 ADC cycles + 3 $f_{PCLK}$ cycles	-
		ADC clock = PCLK/2	-	4.5	-	$f_{PCLK}$ cycle
		ADC clock = PCLK/4	-	8.5	-	$f_{PCLK}$ cycle
$t_{latr}^{(3)}$	Trigger conversion latency	$f_{ADC} = f_{PCLK}/2 = 16$ MHz	0.266			$\mu$ s
		$f_{ADC} = f_{PCLK}/2$	8.5			$1/f_{PCLK}$
		$f_{ADC} = f_{PCLK}/4 = 8$ MHz	0.516			$\mu$ s
		$f_{ADC} = f_{PCLK}/4$	16.5			$1/f_{PCLK}$
		$f_{ADC} = f_{HSI16} = 16$ MHz	0.252	-	0.260	$\mu$ s
Jitter <sub>ADC</sub>	ADC jitter on trigger conversion	$f_{ADC} = f_{HSI16}$	-	1	-	$1/f_{HSI16}$
$t_S^{(3)}$	Sampling time	$f_{ADC} = 16$ MHz	0.093	-	10.03	$\mu$ s
		-	1.5	-	160.5	$1/f_{ADC}$
$t_{UP\_LDO}^{(3)(5)}$	Internal LDO power-up time	-	-	-	10	$\mu$ s
$t_{STAB}^{(3)(5)}$	ADC stabilization time	-	14			$1/f_{ADC}$
$t_{ConV}^{(3)}$	Total conversion time (including sampling time)	$f_{ADC} = 16$ MHz, 12-bit resolution	0.875	-	10.81	$\mu$ s
		12-bit resolution	14 to 173 ( $t_S$ for sampling + 12.5 for successive approximation)			$1/f_{ADC}$

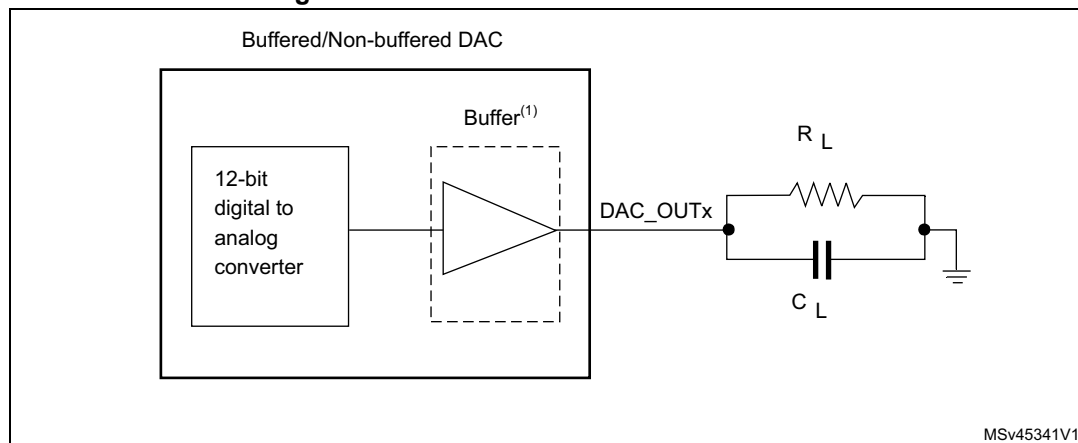
1.  $V_{DDA}$  minimum value can be decreased in specific temperature conditions. Refer to [Table 64: RAIN max for  \$f\_{ADC} = 16\$  MHz](#).
2. A current consumption proportional to the APB clock frequency has to be added (see [Table 39: Peripheral current consumption in Run or Sleep mode](#)).
3. Guaranteed by design.
4. Standard channels have an extra protection resistance which depends on supply voltage. Refer to [Table 64: RAIN max for  \$f\_{ADC} = 16\$  MHz](#).
5. This parameter only includes the ADC timing. It does not take into account register access latency.
6. This parameter specifies the latency to transfer the conversion result into the ADC\_DR register. EOC bit is set to indicate the conversion is complete and has the same latency.

Table 66. DAC characteristics (continued)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$t_{\text{SETTLING}}$	Settling time (full scale: for a 12-bit code transition between the lowest and the highest input codes till DAC_OUT reaches final value $\pm 1\text{LSB}$ )	$C_L \leq 50 \text{ pF}$ , $R_L \geq 5 \text{ k}\Omega$	-	7	12	$\mu\text{s}$
Update rate	Max frequency for a correct DAC_OUT change (95% of final value) with 1 LSB variation in the input code	$C_L \leq 50 \text{ pF}$ , $R_L \geq 5 \text{ k}\Omega$	-	-	1	Msp/s
$t_{\text{WAKEUP}}$	Wakeup time from off state (setting the ENx bit in the DAC Control register) <sup>(9)</sup>	$C_L \leq 50 \text{ pF}$ , $R_L \geq 5 \text{ k}\Omega$	-	9	15	$\mu\text{s}$
PSRR+	$V_{\text{DDA}}$ supply rejection ratio (static DC measurement)	$C_L \leq 50 \text{ pF}$ , $R_L \geq 5 \text{ k}\Omega$	-	-60	-35	dB

1. Guaranteed by characterization results.
2. Guaranteed by design, not tested in production.
3. Connected between DAC\_OUT and  $V_{\text{SSA}}$ .
4. Difference between two consecutive codes - 1 LSB.
5. Difference between measured value at Code i and the value at Code i on a line drawn between Code 0 and last Code 4095.
6. Difference between the value measured at Code (0x800) and the ideal value =  $V_{\text{REF+}}/2$ .
7. Difference between the value measured at Code (0x001) and the ideal value.
8. Difference between ideal slope of the transfer function and measured slope computed from code 0x000 and 0xFFFF when buffer is OFF, and from code giving 0.2 V and ( $V_{\text{DDA}} - 0.2$ ) V when buffer is ON.
9. In buffered mode, the output can overshoot above the final value for low input code (starting from min value).

Figure 32. 12-bit buffered/non-buffered DAC



1. The DAC integrates an output buffer that can be used to reduce the output impedance and to drive external loads directly without the use of an external operational amplifier. The buffer can be bypassed by configuring the BOFFx bit in the DAC\_CR register.

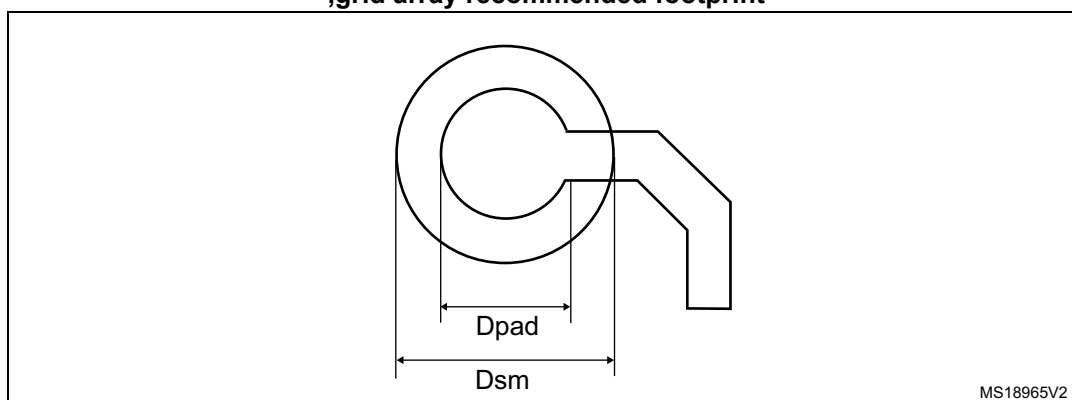


**Table 82. TFBGA64 – 64-ball, 5 x 5 mm, 0.5 mm pitch, thin profile fine pitch ball grid array package mechanical data (continued)**

Symbol	millimeters			inches <sup>(1)</sup>		
	Min	Typ	Max	Min	Typ	Max
ddd	-	-	0.080	-	-	0.0031
eee	-	-	0.150	-	-	0.0059
fff	-	-	0.050	-	-	0.0020

1. Values in inches are converted from mm and rounded to 4 decimal digits.

**Figure 43. TFBGA64 – 64-ball, 5 x 5 mm, 0.5 mm pitch, thin profile fine pitch ball grid array recommended footprint**



**Table 83. TFBGA64 recommended PCB design rules (0.5 mm pitch BGA)**

Dimension	Recommended values
Pitch	0.5
Dpad	0.27 mm
Dsm	0.35 mm typ. (depends on the soldermask registration tolerance)
Solder paste	0.27 mm aperture diameter.

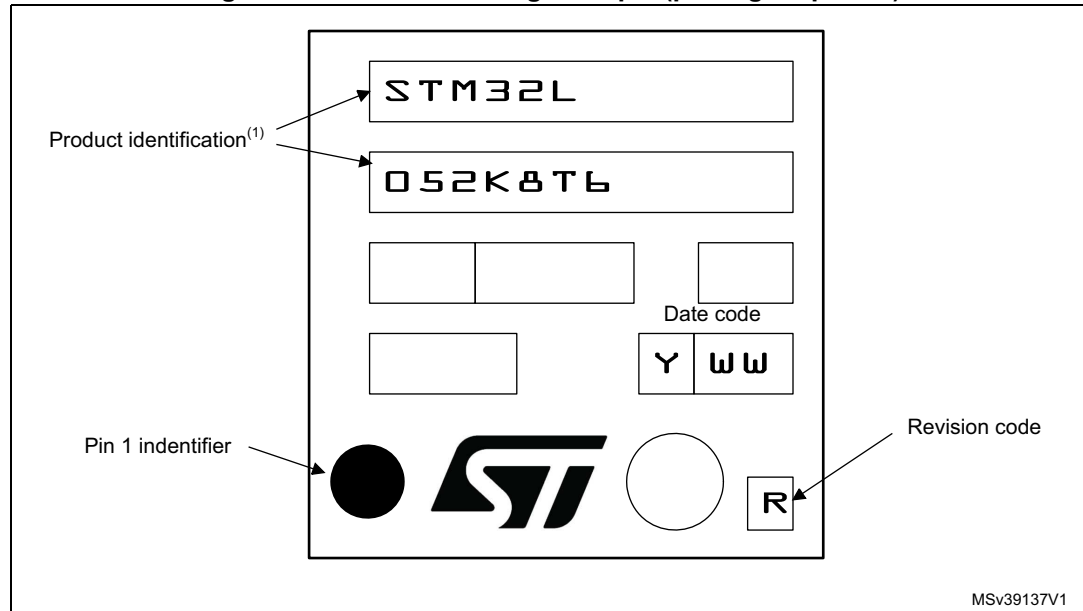
**Note:** *Non solder mask defined (NSMD) pads are recommended.  
4 to 6 mils solder paste screen printing process.*

### Device marking for LQFP32

The following figure gives an example of topside marking versus pin 1 position identifier location.

Other optional marking or inset/upset marks, which depend on supply chain operations, are not indicated below.

**Figure 55. LQFP32 marking example (package top view)**



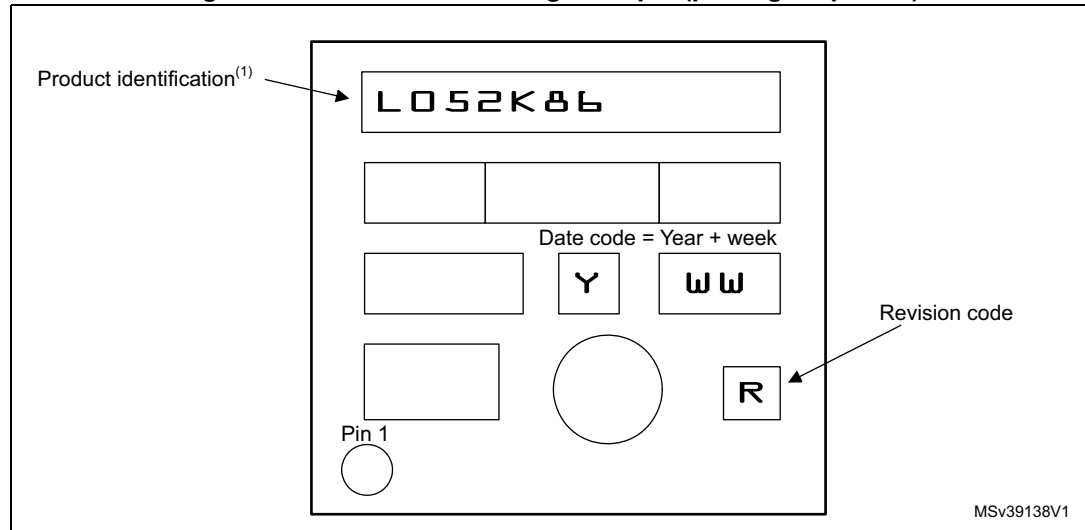
1. Parts marked as "ES", "E" or accompanied by an Engineering Sample notification letter, are not yet qualified and therefore not yet ready to be used in production and any consequences deriving from such usage will not be at ST charge. In no event, ST will be liable for any customer usage of these engineering samples in production. ST Quality has to be contacted prior to any decision to use these Engineering samples to run qualification activity.

### Device marking for UFQFPN32

The following figure gives an example of topside marking versus pin 1 position identifier location.

Other optional marking or inset/upset marks, which depend on supply chain operations, are not indicated below.

**Figure 58. UFQFPN32 marking example (package top view)**



1. Parts marked as "ES", "E" or accompanied by an Engineering Sample notification letter, are not yet qualified and therefore not yet ready to be used in production and any consequences deriving from such usage will not be at ST charge. In no event, ST will be liable for any customer usage of these engineering samples in production. ST Quality has to be contacted prior to any decision to use these Engineering samples to run qualification activity.

Table 93. Document revision history (continued)

Date	Revision	Changes
25-Jun-2014	3	<p>Cover page: changed LQFP32 size, updated core speed, added minimum supply voltage for ADC, DAC and comparators. ADC now guaranteed down to 1.65 V.</p> <p>Updated list of applications in <a href="#">Section 1: Introduction</a>. Changed number of I2S interfaces to one in <a href="#">Section 1: Description</a>.</p> <p>Updated <a href="#">Table 2: Ultra-low-power STM32L052x6/x8 device features and peripheral counts</a>.</p> <p>Updated RTC/TIM21 in <a href="#">Table 6: STM32L0xx peripherals interconnect matrix</a>.</p> <p>Updated <a href="#">Table 3: Functionalities depending on the operating power supply range</a>.</p> <p>Split LQFP32/UFQFPN32 pinout schematics into two distinct figures: <a href="#">Figure 7</a> and <a href="#">Figure 8</a>. Added note related to WLCSP36 package in <a href="#">Table 16: STM32L052x6/8 pin definitions</a>.</p> <p>Updated <a href="#">Section 3.4.1: Power supply schemes</a>.</p> <p>Updated <math>V_{DDA}</math> in <a href="#">Table 25: General operating conditions</a>.</p> <p>Split Table <i>Current consumption in Run mode, code with data processing running from Flash</i> into <a href="#">Table 29</a> and <a href="#">Table 30</a> and content updated. Split Table <i>Current consumption in Run mode, code with data processing running from RAM</i> into <a href="#">Table 31</a> and <a href="#">Table 32</a> and content updated. Updated <a href="#">Table 33: Current consumption in Sleep mode</a>, <a href="#">Table 34: Current consumption in Low-power run mode</a>, <a href="#">Table 35: Current consumption in Low-power sleep mode</a>, <a href="#">Table 36: Typical and maximum current consumptions in Stop mode</a>, <a href="#">Table 37: Typical and maximum current consumptions in Standby mode</a>, and added <a href="#">Table 38: Average current consumption during Wakeup</a>.</p> <p>Updated <a href="#">Table 39: Peripheral current consumption in Run or Sleep mode</a> and added <a href="#">Table 40: Peripheral current consumption in Stop and Standby mode</a>.</p> <p>Updated <a href="#">Table 47: HSI48 oscillator characteristics</a>. Removed note 1 below <a href="#">Figure 21: HSE oscillator circuit diagram</a>.</p> <p>Updated <math>t_{LOCK}</math> in <a href="#">Table 50: PLL characteristics</a>.</p> <p>Updated <a href="#">Table 52: Flash memory and data EEPROM characteristics</a> and <a href="#">Table 53: Flash memory and data EEPROM endurance and retention</a>.</p> <p>Updated <a href="#">Table 61: I/O AC characteristics</a>.</p> <p>Updated <a href="#">Table 63: ADC characteristics</a>.</p> <p>Updated <a href="#">Figure 59: Thermal resistance</a> and added note 1.</p>

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