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Details

Product Status	Obsolete
Core Processor	HC05
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	10
Program Memory Size	1.2KB (1.2K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	64 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	16-SOIC (0.295", 7.50mm Width)
Supplier Device Package	16-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mchc705kj1cdwe



Chapter 6 Low-Power Modes

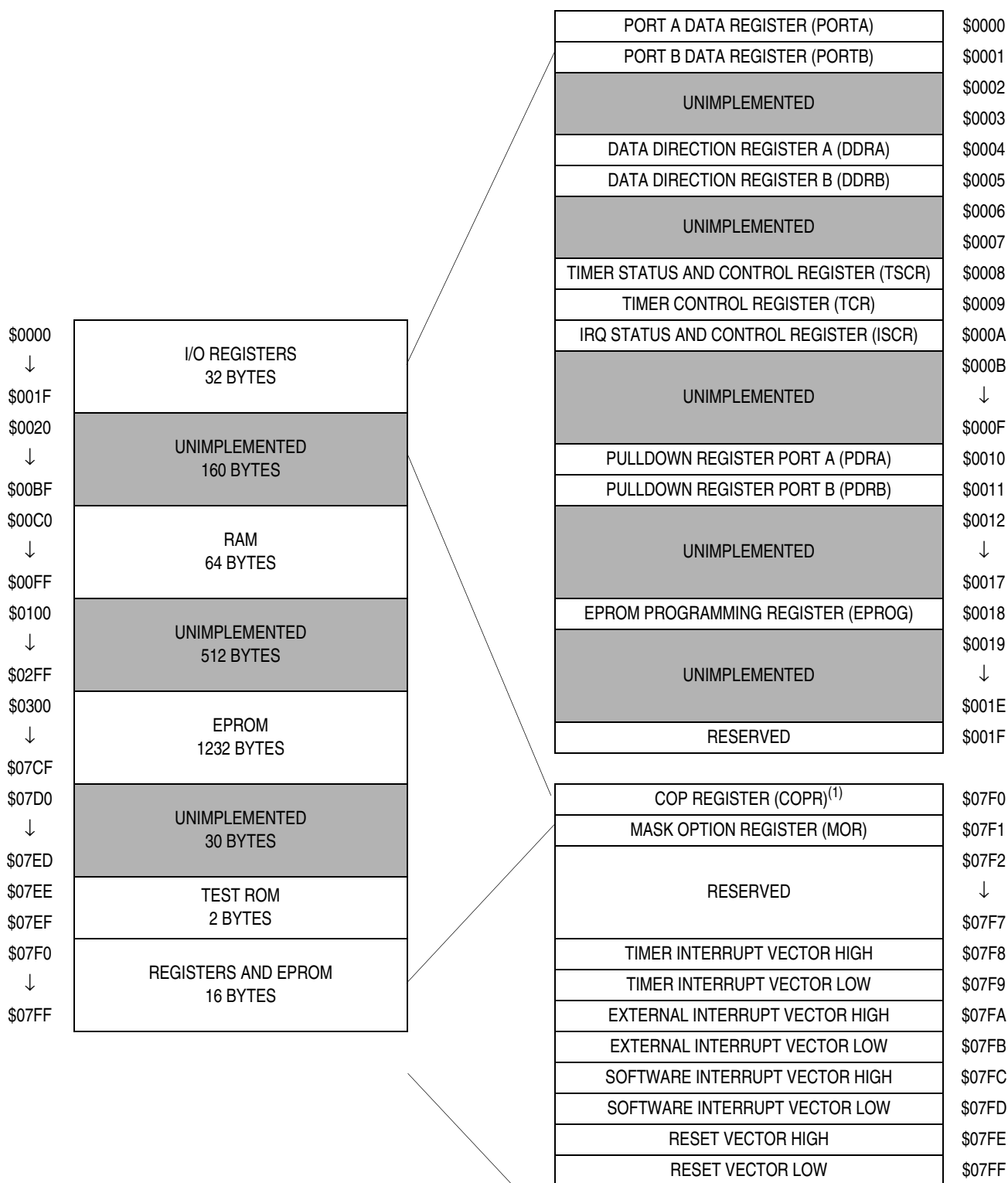
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Note 1. Writing to bit 0 of \$07F0 clears the COP watchdog.

Figure 2-1. Memory Map

Memory

SWAIT — Stop-to-Wait Conversion Bit

The SWAIT bit enables halt mode. When the SWAIT bit is set, the CPU interprets the STOP instruction as a WAIT instruction, and the MCU enters halt mode. Halt mode is the same as wait mode, except that an oscillator stabilization delay of 1 to 4064 t_{cyc} occurs after exiting halt mode.

- 1 = Halt mode enabled
- 0 = Halt mode not enabled

SWPDI — Software Pulldown Inhibit Bit

The SWPDI bit inhibits software control of the I/O port pulldown devices. The SWPDI bit overrides the pulldown inhibit bits in the port pulldown inhibit registers.

- 1 = Software pulldown control inhibited
- 0 = Software pulldown control not inhibited

PIRQ — Port A External Interrupt Bit

The PIRQ bit enables the PA0–PA3 pins to function as external interrupt pins.

- 1 = PA0–PA3 enabled as external interrupt pins
- 0 = PA0–PA3 not enabled as external interrupt pins

LEVEL — External Interrupt Sensitivity Bit

The LEVEL bit controls external interrupt triggering sensitivity.

- 1 = External interrupts triggered by active edges and active levels
- 0 = External interrupts triggered only by active edges

COPEN — COP Enable Bit

The COPEN bit enables the COP watchdog.

- 1 = COP watchdog enabled
- 0 = COP watchdog disabled

2.9 EPROM Programming Characteristics

Table 2-1. EPROM Programming Characteristics⁽¹⁾

Characteristic	Symbol	Min	Typ	Max	Unit
Programming Voltage $\overline{IRQ}/V_{PP}$	V_{PP}	16.0	16.5	17.0	V
Programming Current $\overline{IRQ}/V_{PP}$	I_{PP}	— ¹	3.0	10.0	mA
Programming Time Per Array Byte MOR	t_{EPGM}	4	—	—	ms
	t_{MPGM}	4	—	—	

1. $V_{DD} = 5.0 \text{ Vdc} \pm 10\%$, $V_{SS} = 0 \text{ Vdc}$, $T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$

4.6.3 Instruction Set Summary

Table 4-6. Instruction Set Summary (Sheet 1 of 6)

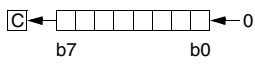
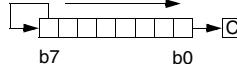
Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
ADC #opr ADC opr ADC opr ADC opr,X ADC opr,X ADC ,X	Add with Carry	$A \leftarrow (A) + (M) + (C)$	†	—	†	†	†	IMM DIR EXT IX2 IX1 IX	A9 B9 C9 D9 E9 F9	ii dd hh ll ee ff ff	2 3 4 5 4 3
ADD #opr ADD opr ADD opr ADD opr,X ADD opr,X ADD ,X	Add without Carry	$A \leftarrow (A) + (M)$	†	—	†	†	†	IMM DIR EXT IX2 IX1 IX	AB BB CB DB EB FB	ii dd hh ll ee ff ff	2 3 4 5 4 3
AND #opr AND opr AND opr AND opr,X AND opr,X AND ,X	Logical AND	$A \leftarrow (A) \wedge (M)$	—	—	†	†	—	IMM DIR EXT IX2 IX1 IX	A4 B4 C4 D4 E4 F4	ii dd hh ll ee ff ff	2 3 4 5 4 3
ASL opr ASLA ASLX ASL opr,X ASL ,X	Arithmetic Shift Left (Same as LSL)		—	—	†	†	†	DIR INH INH IX1 IX	38 48 58 68 78	dd ff	5 3 3 6 5
ASR opr ASRA ASRX ASR opr,X ASR ,X	Arithmetic Shift Right		—	—	†	†	†	DIR INH INH IX1 IX	37 47 57 67 77	dd ff	5 3 3 6 5
BCC rel	Branch if Carry Bit Clear	$PC \leftarrow (PC) + 2 + rel ? C = 0$	—	—	—	—	—	REL	24	rr	3
BCLR n opr	Clear Bit n	$M_n \leftarrow 0$	—	—	—	—	—	DIR (b0) DIR (b1) DIR (b2) DIR (b3) DIR (b4) DIR (b5) DIR (b6) DIR (b7)	11 13 15 17 19 1B 1D 1F	dd dd dd dd dd dd dd dd	5 5 5 5 5 5 5 5
BCS rel	Branch if Carry Bit Set (Same as BLO)	$PC \leftarrow (PC) + 2 + rel ? C = 1$	—	—	—	—	—	REL	25	rr	3
BEQ rel	Branch if Equal	$PC \leftarrow (PC) + 2 + rel ? Z = 1$	—	—	—	—	—	REL	27	rr	3
BHCC rel	Branch if Half-Carry Bit Clear	$PC \leftarrow (PC) + 2 + rel ? H = 0$	—	—	—	—	—	REL	28	rr	3
BHCS rel	Branch if Half-Carry Bit Set	$PC \leftarrow (PC) + 2 + rel ? H = 1$	—	—	—	—	—	REL	29	rr	3
BHI rel	Branch if Higher	$PC \leftarrow (PC) + 2 + rel ? C \vee Z = 0$	—	—	—	—	—	REL	22	rr	3
BHS rel	Branch if Higher or Same	$PC \leftarrow (PC) + 2 + rel ? C = 0$	—	—	—	—	—	REL	24	rr	3
BIH rel	Branch if IRQ Pin High	$PC \leftarrow (PC) + 2 + rel ? IRQ = 1$	—	—	—	—	—	REL	2F	rr	3
BIL rel	Branch if IRQ Pin Low	$PC \leftarrow (PC) + 2 + rel ? IRQ = 0$	—	—	—	—	—	REL	2E	rr	3

Table 4-6. Instruction Set Summary (Sheet 3 of 6)

Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
CLR <i>opr</i> CLRA CLR X CLR <i>opr</i> ,X CLR ,X	Clear Byte	M ← \$00 A ← \$00 X ← \$00 M ← \$00 M ← \$00	—	—	0	1	—	DIR INH INH IX1 IX	3F 4F 5F 6F 7F	dd ff	5 3 3 6 5
CMP # <i>opr</i> CMP <i>opr</i> CMP <i>opr</i> CMP <i>opr</i> ,X CMP <i>opr</i> ,X CMP ,X	Compare Accumulator with Memory Byte	(A) – (M)	—	—	†	†	†	IMM DIR EXT IX2 IX1 IX	A1 B1 C1 D1 E1 F1	ii dd hh ll ee ff ff	2 3 4 5 4 3
COM <i>opr</i> COMA COM X COM <i>opr</i> ,X COM ,X	Complement Byte (One's Complement)	M ← ($\overline{M}$) = \$FF – (M) A ← ($\overline{A}$) = \$FF – (A) X ← ($\overline{X}$) = \$FF – (X) M ← ($\overline{M}$) = \$FF – (M) M ← ($\overline{M}$) = \$FF – (M)	—	—	†	†	1	DIR INH INH IX1 IX	33 43 53 63 73	dd ff	5 3 3 6 5
CPX # <i>opr</i> CPX <i>opr</i> CPX <i>opr</i> CPX <i>opr</i> ,X CPX <i>opr</i> ,X CPX ,X	Compare Index Register with Memory Byte	(X) – (M)	—	—	†	†	†	IMM DIR EXT IX2 IX1 IX	A3 B3 C3 D3 E3 F3	ii dd hh ll ee ff ff	2 3 4 5 4 3
DEC <i>opr</i> DECA DEC X DEC <i>opr</i> ,X DEC ,X	Decrement Byte	M ← (M) – 1 A ← (A) – 1 X ← (X) – 1 M ← (M) – 1 M ← (M) – 1	—	—	†	†	—	DIR INH INH IX1 IX	3A 4A 5A 6A 7A	dd ff	5 3 3 6 5
EOR # <i>opr</i> EOR <i>opr</i> EOR <i>opr</i> EOR <i>opr</i> ,X EOR <i>opr</i> ,X EOR ,X	EXCLUSIVE OR Accumulator with Memory Byte	A ← (A) ⊕ (M)	—	—	†	†	—	IMM DIR EXT IX2 IX1 IX	A8 B8 C8 D8 E8 F8	ii dd hh ll ee ff ff	2 3 4 5 4 3
INC <i>opr</i> INCA INC X INC <i>opr</i> ,X INC ,X	Increment Byte	M ← (M) + 1 A ← (A) + 1 X ← (X) + 1 M ← (M) + 1 M ← (M) + 1	—	—	†	†	—	DIR INH INH IX1 IX	3C 4C 5C 6C 7C	dd ff	5 3 3 6 5
JMP <i>opr</i> JMP <i>opr</i> JMP <i>opr</i> ,X JMP <i>opr</i> ,X JMP ,X	Unconditional Jump	PC ← Jump Address	—	—	—	—	—	DIR EXT IX2 IX1 IX	BC CC DC EC FC	dd hh ll ee ff ff	2 3 4 3 2
JSR <i>opr</i> JSR <i>opr</i> JSR <i>opr</i> ,X JSR <i>opr</i> ,X JSR ,X	Jump to Subroutine	PC ← (PC) + n (n = 1, 2, or 3) Push (PCL); SP ← (SP) – 1 Push (PCH); SP ← (SP) – 1 PC ← Effective Address	—	—	—	—	—	DIR EXT IX2 IX1 IX	BD CD DD ED FD	dd hh ll ee ff ff	5 6 7 6 5

Table 4-6. Instruction Set Summary (Sheet 4 of 6)

Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
LDA #opr LDA opr LDA opr LDA opr,X LDA opr,X LDA ,X	Load Accumulator with Memory Byte	$A \leftarrow (M)$	—	—	†	†	—	IMM DIR EXT IX2 IX1 IX	A6 B6 C6 D6 E6 F6	ii dd hh ll ee ff ff	2 3 4 5 4 3
LDX #opr LDX opr LDX opr LDX opr,X LDX opr,X LDX ,X	Load Index Register with Memory Byte	$X \leftarrow (M)$	—	—	†	†	—	IMM DIR EXT IX2 IX1 IX	AE BE CE DE EE FE	ii dd hh ll ee ff ff	2 3 4 5 4 3
LSL opr LSLA LSLX LSL opr,X LSL ,X	Logical Shift Left (Same as ASL)		—	—	†	†	†	DIR INH INH IX1 IX	38 48 58 68 78	dd ff	5 3 3 6 5
LSR opr LSRA LSRX LSR opr,X LSR ,X	Logical Shift Right		—	—	0	†	†	DIR INH INH IX1 IX	34 44 54 64 74	dd ff	5 3 3 6 5
MUL	Unsigned Multiply	$X : A \leftarrow (X) \times (A)$	0	—	—	—	0	INH	42		1 1
NEG opr NEGA NEGX NEG opr,X NEG ,X	Negate Byte (Two's Complement)	$M \leftarrow -(M) = \$00 - (M)$ $A \leftarrow -(A) = \$00 - (A)$ $X \leftarrow -(X) = \$00 - (X)$ $M \leftarrow -(M) = \$00 - (M)$ $M \leftarrow -(M) = \$00 - (M)$	—	—	†	†	†	DIR INH INH IX1 IX	30 40 50 60 70	dd ff	5 3 3 6 5
NOP	No Operation		—	—	—	—	—	INH	9D		2
ORA #opr ORA opr ORA opr ORA opr,X ORA opr,X ORA ,X	Logical OR Accumulator with Memory	$A \leftarrow (A) \vee (M)$	—	—	†	†	—	IMM DIR EXT IX2 IX1 IX	AA BA CA DA EA FA	ii dd hh ll ee ff ff	2 3 4 5 4 3
ROL opr ROLA ROLX ROL opr,X ROL ,X	Rotate Byte Left through Carry Bit		—	—	†	†	†	DIR INH INH IX1 IX	39 49 59 69 79	dd ff	5 3 3 6 5
ROR opr RORA RORX ROR opr,X ROR ,X	Rotate Byte Right through Carry Bit		—	—	†	†	†	DIR INH INH IX1 IX	36 46 56 66 76	dd ff	5 3 3 6 5
RSP	Reset Stack Pointer	$SP \leftarrow \$00FF$	—	—	—	—	—	INH	9C		2

Table 4-6. Instruction Set Summary (Sheet 5 of 6)

Source Form	Operation	Description	Effect on CCR					Address Mode	Opcode	Operand	Cycles
			H	I	N	Z	C				
RTI	Return from Interrupt	$SP \leftarrow (SP) + 1$; Pull (CCR) $SP \leftarrow (SP) + 1$; Pull (A) $SP \leftarrow (SP) + 1$; Pull (X) $SP \leftarrow (SP) + 1$; Pull (PCH) $SP \leftarrow (SP) + 1$; Pull (PCL)	†	†	†	†	†	INH	80		9
RTS	Return from Subroutine	$SP \leftarrow (SP) + 1$; Pull (PCH) $SP \leftarrow (SP) + 1$; Pull (PCL)	—	—	—	—	—	INH	81		6
SBC #opr SBC opr SBC opr SBC opr,X SBC opr,X SBC ,X	Subtract Memory Byte and Carry Bit from Accumulator	$A \leftarrow (A) - (M) - (C)$	—	—	†	†	†	IMM DIR EXT IX2 IX1 IX	A2 B2 C2 D2 E2 F2	ii dd hh ll ee ff ff	2 3 4 5 4 3
SEC	Set Carry Bit	$C \leftarrow 1$	—	—	—	—	1	INH	99		2
SEI	Set Interrupt Mask	$I \leftarrow 1$	—	1	—	—	—	INH	9B		2
STA opr STA opr STA opr,X STA opr,X STA ,X	Store Accumulator in Memory	$M \leftarrow (A)$	—	—	†	†	—	DIR EXT IX2 IX1 IX	B7 C7 D7 E7 F7	dd hh ll ee ff ff	4 5 6 5 4
STOP	Stop Oscillator and Enable IRQ Pin		—	0	—	—	—	INH	8E		2
STX opr STX opr STX opr,X STX opr,X STX ,X	Store Index Register In Memory	$M \leftarrow (X)$	—	—	†	†	—	DIR EXT IX2 IX1 IX	BF CF DF EF FF	dd hh ll ee ff ff	4 5 6 5 4
SUB #opr SUB opr SUB opr SUB opr,X SUB opr,X SUB ,X	Subtract Memory Byte from Accumulator	$A \leftarrow (A) - (M)$	—	—	†	†	†	IMM DIR EXT IX2 IX1 IX	A0 B0 C0 D0 E0 F0	ii dd hh ll ee ff ff	2 3 4 5 4 3
SWI	Software Interrupt	$PC \leftarrow (PC) + 1$; Push (PCL) $SP \leftarrow (SP) - 1$; Push (PCH) $SP \leftarrow (SP) - 1$; Push (X) $SP \leftarrow (SP) - 1$; Push (A) $SP \leftarrow (SP) - 1$; Push (CCR) $SP \leftarrow (SP) - 1$; $I \leftarrow 1$ PCH ← Interrupt Vector High Byte PCL ← Interrupt Vector Low Byte	—	1	—	—	—	INH	83		1 0
TAX	Transfer Accumulator to Index Register	$X \leftarrow (A)$	—	—	—	—	—	INH	97		2
TST opr TSTA TSTX TST opr,X TST ,X	Test Memory Byte for Negative or Zero	$(M) - \$00$	—	—	†	†	—	DIR INH INH IX1 IX	3D 4D 5D 6D 7D	dd ff	4 3 3 5 4

External Interrupt Module (IRQ)

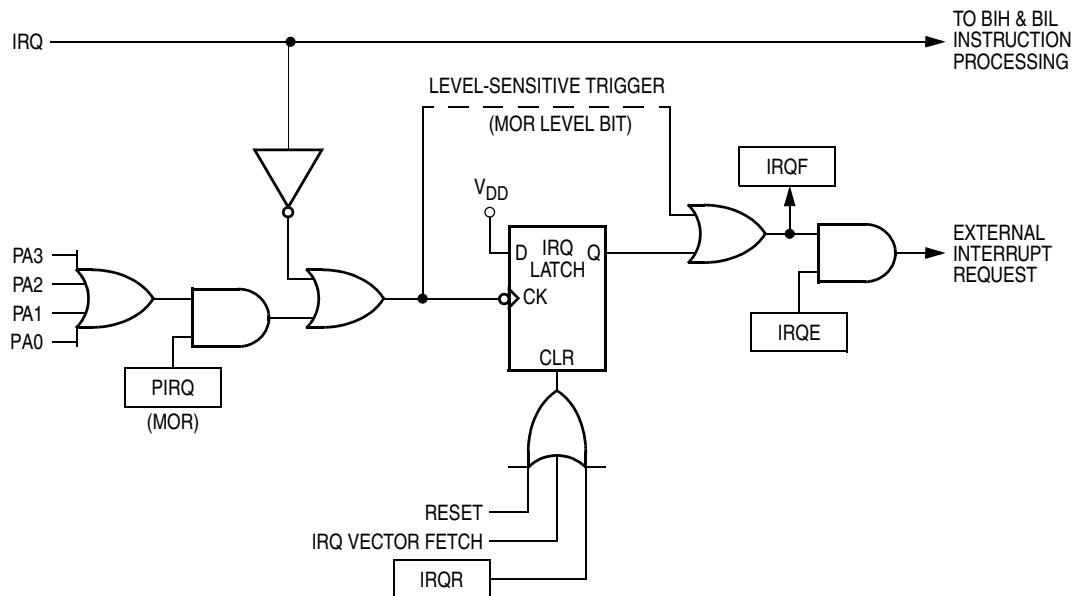


Figure 5-1. IRQ Module Block Diagram

Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0
\$000A	IRQ Status and Control Register (ISCR) See page 54.	Read:	IRQE	0	0	0	IRQF	0	0	0
		Write:				R			IRQR	
		Reset:	1	0	0	0	0	0	0	0
				= Unimplemented			R	= Reserved		

Figure 5-2. IRQ Module I/O Register Summary

If edge-sensitive-only triggering is selected, a falling edge on the $\overline{\text{IRQ}}/\text{V}_{\text{PP}}$ pin latches an external interrupt request. A subsequent external interrupt request can be latched only after the voltage level on the $\overline{\text{IRQ}}/\text{V}_{\text{PP}}$ pin returns to logic 1 and then falls again to logic 0.

The $\overline{\text{IRQ}}/\text{V}_{\text{PP}}$ pin contains an internal Schmitt trigger as part of its input to improve noise immunity. The voltage on this pin can affect the mode of operation and should not exceed V_{DD} .

5.3.2 Optional External Interrupts

The inputs for the lower four bits of port A (PA0–PA3) can be connected to the $\overline{\text{IRQ}}$ pin input of the CPU if enabled by the PIRQ bit in the mask option register. This capability allows keyboard scan applications where the transitions or levels on the I/O pins will behave the same as the $\overline{\text{IRQ}}/\text{V}_{\text{PP}}$ pin except for the inverted phase (logic 1, rising edge). The active state of the $\overline{\text{IRQ}}/\text{V}_{\text{PP}}$ pin is a logic 0 (falling edge).

The PA0–PA3 pins are selected as a group to function as IRQ interrupts and are enabled by the IRQE bit in the IRQ status and control register. The PA0–PA3 pins can be positive-edge triggered only or positive-edge and high-level triggered.

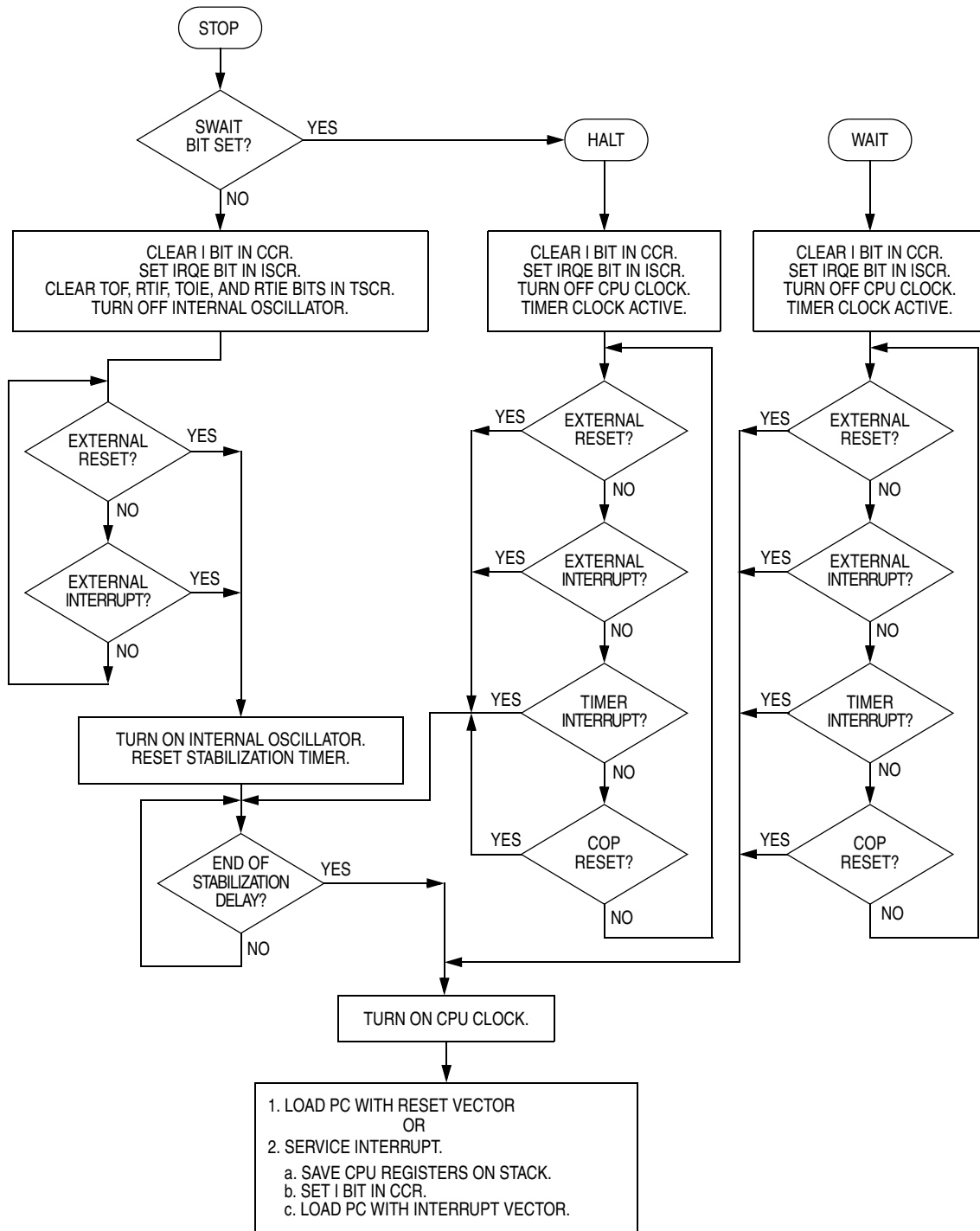


Figure 6-2. STOP/HALT/WAIT Flowchart

Table 7-2. Port B Pin Operation

Data Direction Bit	I/O Pin Mode	Accesses to Data Bit	
		Read	Write
0	Input, high-impedance	Pin	Latch ⁽¹⁾
1	Output	Latch	Latch

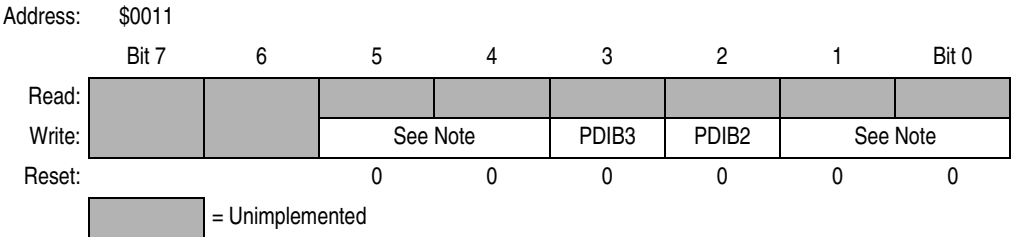
1. Writing affects the data register, but does not affect input.

7.3.3 Pulldown Register B

Pulldown register B inhibits the pulldown devices on port B pins programmed as inputs.

NOTE

If the SWPDI bit in the mask option register is programmed to logic 1, reset initializes all port B pins as inputs with disabled pulldown devices.



Note:
These pulldown devices are permanently enabled when PB5, PB4, PB1 and PB0 are configured as inputs.

Figure 7-9. Pulldown Register B (PDRB)

PDIB[3:2] — Pulldown Inhibit B Bits

PDIB[3:2] disable the port B pulldown devices. Reset clears PDIB[3:2].

- 1 = Corresponding port B pulldown device disabled
- 0 = Corresponding port B pulldown device not disabled



Chapter 9

Multifunction Timer Module

9.1 Introduction

The multifunction timer provides a timing reference with programmable real-time interrupt capability. Figure 9-2 shows the timer organization.

9.2 Features

Features of the multifunction timer include:

- Timer overflow
- Four selectable interrupt rates
- Computer operating properly (COP) watchdog timer

9.3 Operation

A 15-stage ripple counter, preceded by a prescaler that divides the internal clock signal by four, provides the timing reference for the timer functions. The value of the first eight timer stages can be read at any time by accessing the timer counter register at address \$0009. A timer overflow function at the eighth stage allows a timer interrupt every 1024 internal clock cycles.

The next four stages lead to the real-time interrupt (RTI) circuit. The RT1 and RT0 bits in the timer status and control register at address \$0008 allow a timer interrupt every 16,384, 32,768, 65,536, or 131,072 clock cycles. The last four stages drive the selectable COP system. For information on the COP, refer to Chapter 3 Computer Operating Properly Module (COP).

Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0
\$0008	Timer Status and Control Register (TSCR) See page 81.	Read:	TOF	RTIF	TOIE	RTIE	0	0	RT1	RT0
		Write:					TOFR	RTIFR		
		Reset:	0	0	0	0	0	0	1	1
\$0009	Timer Counter Register (TCR) See page 82.	Read:	TMR7	TMR6	TMR5	TMR4	TMR3	TMR2	TMR1	TMR0
		Write:								
		Reset:	0	0	0	0	0	0	0	0

 = Unimplemented

Figure 9-1. I/O Register Summary

9.5 I/O Registers

The following registers control and monitor the timer operation:

- Timer status and control register (TSCR)
- Timer counter register (TCR)

9.5.1 Timer Status and Control Register

The read/write timer status and control register performs the following functions:

- Flags timer interrupts
- Enables timer interrupts
- Resets timer interrupt flags
- Selects real-time interrupt rates

Address: \$0008

	Bit 7	6	5	4	3	2	1	Bit 0
Read:	TOF	RTIF		RTIE	0	0		
Write:			TOIE		TOFR	RTIFR	RT1	RT0
Reset:	0	0	0	0	0	0	1	1

 = Unimplemented

Figure 9-3. Timer Status and Control Register (TSCR)

TOF — Timer Overflow Flag

This read-only flag becomes set when the first eight stages of the counter roll over from \$FF to \$00. TOF generates a timer overflow interrupt request if TOIE is also set. Clear TOF by writing a logic 1 to the TOFR bit. Writing to TOF has no effect. Reset clears TOF.

RTIF — Real-Time Interrupt Flag

This read-only flag becomes set when the selected RTI output becomes active. RTIF generates a real-time interrupt request if RTIE is also set. Clear RTIF by writing a logic 1 to the RTIFR bit. Writing to RTIF has no effect. Reset clears RTIF.

TOIE — Timer Overflow Interrupt Enable Bit

This read/write bit enables timer overflow interrupts. Reset clears TOIE.

- 1 = Timer overflow interrupts enabled
- 0 = Timer overflow interrupts disabled

RTIE — Real-Time Interrupt Enable Bit

This read/write bit enables real-time interrupts. Reset clears RTIE.

- 1 = Real-time interrupts enabled
- 0 = Real-time interrupts disabled

TOFR — Timer Overflow Flag Reset Bit

Writing a logic 1 to this write-only bit clears the TOF bit. TOFR always reads as logic 0. Reset clears TOFR.

RTIFR — Real-Time Interrupt Flag Reset Bit

Writing a logic 1 to this write-only bit clears the RTIF bit. RTIFR always reads as logic 0. Reset clears RTIFR.



10.9 EPROM Programming Characteristics

Characteristic ⁽¹⁾	Symbol	Min	Typ	Max	Unit
Programming voltage $\overline{\text{IRQ}}/V_{PP}$	V_{PP}	16.0	16.5	17.0	V
Programming current $\overline{\text{IRQ}}/V_{PP}$	I_{PP}	— ¹	3.0	10.0	mA
Programming time Per array byte MOR	t_{EPGM} t_{MPGM}	4 4	— —	— —	ms

1. $V_{DD} = 5.0 \text{ Vdc} \pm 10\%$, $V_{SS} = 0 \text{ Vdc}$, $T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, unless otherwise noted.

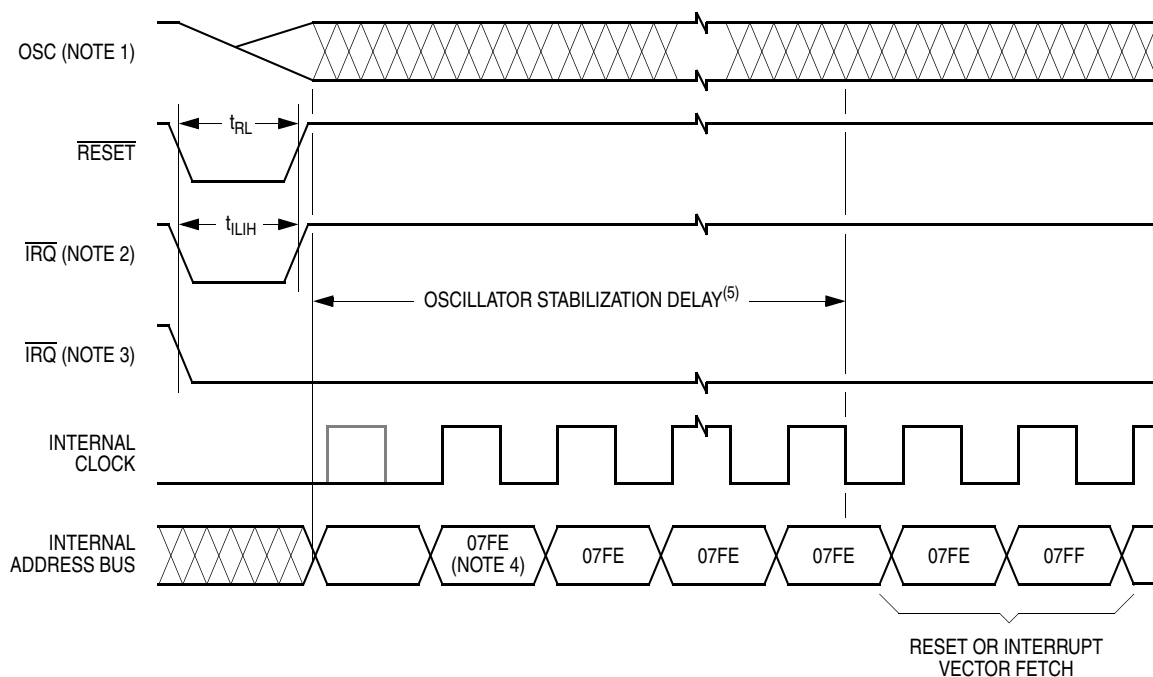
10.10 Control Timing

Table 10-2. Control Timing ($V_{DD} = 5.0 \text{ Vdc}$)⁽¹⁾

Characteristic	Symbol	Min	Max	Unit
Oscillator frequency Crystal oscillator option External clock source	f_{OSC}	— dc	8.0 8.0	MHz
Internal operating frequency ($f_{OSC} \div 2$) Crystal oscillator External clock	f_{OP}	— dc	4.0 4.0	MHz
Cycle time ($1 \div f_{OP}$)	t_{cyc}	250	—	ns
$\overline{\text{RESET}}$ pulse width low	t_{RL}	1.5	—	t_{cyc}
$\overline{\text{IRQ}}$ interrupt pulse width low (edge-triggered)	t_{ILIH}	1.5	—	t_{cyc}
$\overline{\text{IRQ}}$ interrupt pulse width low (edge- and level-triggered)	t_{ILIL}	1.5	Note ⁽²⁾	t_{cyc}
PA0–PA3 Interrupt pulse width high (edge-triggered)	t_{IHIL}	1.5	—	t_{cyc}
PA0–PA3 interrupt pulse width (edge- and level-triggered)	t_{IHIH}	1.5	Note ⁽²⁾	t_{cyc}
OSC1 pulse width	t_{OH}, t_{OL}	100	—	ns

1. $V_{DD} = 5.0 \text{ Vdc} \pm 10\%$, $V_{SS} = 0 \text{ Vdc}$, $T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$, unless otherwise noted.

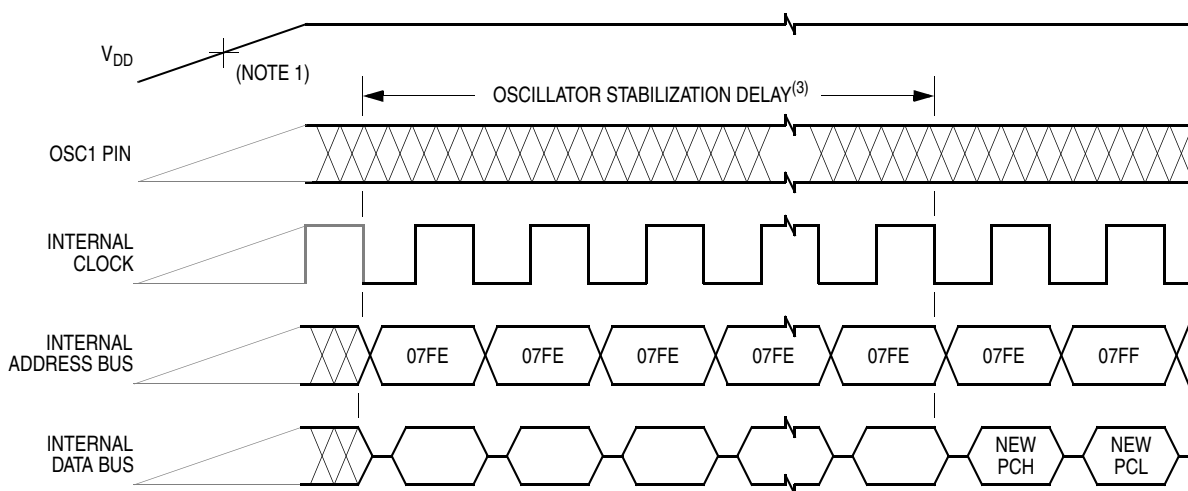
2. The maximum width t_{ILIL} or t_{IHIH} should not be more than the number of cycles it takes to execute the interrupt service routine plus $19 t_{cyc}$ or the interrupt service routine will be re-entered.



Notes:

1. Internal clocking from OSC1 pin
2. Edge-triggered external interrupt mask option
3. Edge- and level-triggered external interrupt mask option
4. Reset vector shown as example
5. 4064 t_{cyc} or 128 t_{cyc} , depending on the state of SOSCD bit in MOR

Figure 10-8. Stop Mode Recovery Timing



NOTES:

1. Power-on reset threshold is typically between 1 V and 2 V.
2. Internal clock, internal address bus, and internal data bus are not available externally.
3. 4064 t_{cyc} or 128 t_{cyc} depending on the state of SOSCD bit in MOR

Figure 10-9. Power-On Reset Timing



A.4 RC Oscillator Connections (No External Resistor)

For maximum cost reduction, the RC oscillator mask connections shown in Figure A-3 allow the on-chip oscillator to be driven with **no** external components. This can be accomplished by programming the oscillator internal resistor (OSCRES) bit in the mask option register to a logic 1. When programming the OSCRES bit for the MC68HRC705KJ1, an internal resistor is selected which yields typical internal oscillator frequencies as shown in Figure A-4. The internal resistance for this device is different than the resistance of the selectable internal resistor on the MC68HC705KJ1 and the MC68HRC705KJ1 devices.

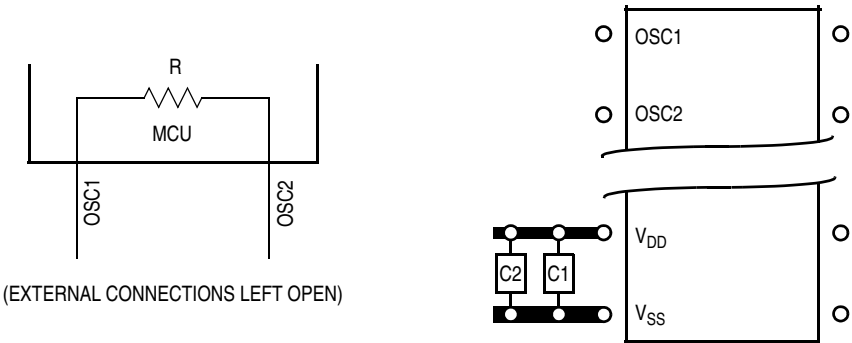


Figure A-3. RC Oscillator Connections (No External Resistor)

Appendix B

MC68HLC705KJ1

B.1 Introduction

This appendix introduces the MC68HLC705KJ1, a low-frequency version of the MC68HC705KJ1 optimized for 32-kHz oscillators. All of the information in *MC68HC705KJ1 Technical Data* applies to the MC68HLC705KJ1 with the exceptions given in this appendix.

B.2 DC Electrical Characteristics

Table B-1. DC Electrical Characteristics ($V_{DD} = 5\text{ V}$)

Characteristic	Symbol	Min	Typ	Max	Unit
Supply Current ($f_{OP} = 16.0\text{ kHz}$, $f_{OSC} = 32.0\text{ kHz}$)	I_{DD}				
Run		—	45	60	μA
Wait		—	20	30	

Table B-2. DC Electrical Characteristics ($V_{DD} = 3.3\text{ V}$)

Characteristic	Symbol	Min	Typ	Max	Unit
Supply Current ($f_{OP} = 16.0\text{ kHz}$, $f_{OSC} = 32.0\text{ kHz}$)	I_{DD}				
Run		—	25	35	μA
Wait		—	10	15	

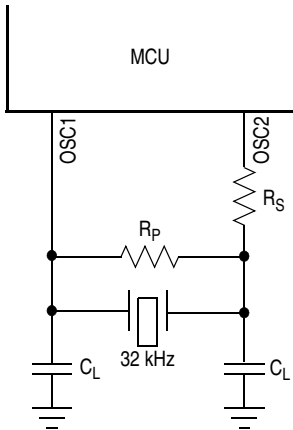


Figure B-1. Crystal Connections

NOTE

Supply current is impacted by crystal type and external components. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values for external components.