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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	16
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf87t-i-ml

TABLE 1-2: PIC16F87/88 PINOUT DESCRIPTION (CONTINUED)

Pin Name	PDIP/ SOIC Pin#	SSOP Pin#	QFN Pin#	I/O/P Type	Buffer Type	Description
RB0/INT/CCP1 ⁽⁵⁾ RB0 INT CCP1	6	7	7	I/O I I/O	TTL ST ⁽¹⁾ ST	PORTB is a bidirectional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. Bidirectional I/O pin. External interrupt pin. Capture input, Compare output, PWM output.
RB1/SDI/SDA RB1 SDI SDA	7	8	8	I/O I I/O	TTL ST ST	Bidirectional I/O pin. SPI data in. I ² C™ data.
RB2/SDO/RX/DT RB2 SDO RX DT	8	9	9	I/O O I I/O	TTL ST ST	Bidirectional I/O pin. SPI data out. AUSART asynchronous receive. AUSART synchronous detect.
RB3/PGM/CCP1 ⁽⁵⁾ RB3 PGM CCP1	9	10	10	I/O I/O I	TTL ST ST	Bidirectional I/O pin. Low-Voltage ICSP™ Programming enable pin. Capture input, Compare output, PWM output.
RB4/SCK/SCL RB4 SCK SCL	10	11	12	I/O I/O I	TTL ST ST	Bidirectional I/O pin. Interrupt-on-change pin. Synchronous serial clock input/output for SPI. Synchronous serial clock Input for I ² C.
RB5/ \overline{SS} /TX/CK RB5 \overline{SS} TX CK	11	12	13	I/O I O I/O	TTL TTL ST	Bidirectional I/O pin. Interrupt-on-change pin. Slave select for SPI in Slave mode. AUSART asynchronous transmit. AUSART synchronous clock.
RB6/AN5/PGC/T1OSO/ T1CKI RB6 AN5 ⁽⁴⁾ PGC T1OSO T1CKI	12	13	15	I/O I I/O O I	TTL ST ⁽²⁾ ST ST	Bidirectional I/O pin. Interrupt-on-change pin. Analog input channel 5. In-Circuit Debugger and programming clock pin. Timer1 oscillator output. Timer1 external clock input.
RB7/AN6/PGD/T1OSI RB7 AN6 ⁽⁴⁾ PGD T1OSI	13	14	16	I/O I I I	TTL ST ⁽²⁾ ST	Bidirectional I/O pin. Interrupt-on-change pin. Analog input channel 6. In-Circuit Debugger and ICSP programming data pin. Timer1 oscillator input.
Vss	5	5, 6	3, 5	P	—	Ground reference for logic and I/O pins.
VDD	14	15, 16	17, 19	P	—	Positive supply for logic and I/O pins.

Legend: I = Input O = Output I/O = Input/Output P = Power
— = Not used TTL = TTL Input ST = Schmitt Trigger Input

- Note** 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.
2: This buffer is a Schmitt Trigger input when used in Serial Programming mode.
3: This buffer is a Schmitt Trigger input when configured in RC Oscillator mode and a CMOS input otherwise.
4: PIC16F88 devices only.
5: The CCP1 pin is determined by the CCPMX bit in Configuration Word 1 register.

FIGURE 2-3: PIC16F88 REGISTER FILE MAP

File Address		File Address		File Address		File Address	
Indirect addr. ^(*)	00h	Indirect addr. ^(*)	80h	Indirect addr. ^(*)	100h	Indirect addr. ^(*)	180h
TMR0	01h	OPTION_REG	81h	TMR0	101h	OPTION_REG	181h
PCL	02h	PCL	82h	PCL	102h	PCL	182h
STATUS	03h	STATUS	83h	STATUS	103h	STATUS	183h
FSR	04h	FSR	84h	FSR	104h	FSR	184h
PORTA	05h	TRISA	85h	WDTCON	105h		185h
PORTB	06h	TRISB	86h	PORTB	106h	TRISB	186h
	07h		87h		107h		187h
	08h		88h		108h		188h
	09h		89h		109h		189h
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh
PIR1	0Ch	PIE1	8Ch	EEDATA	10Ch	EECON1	18Ch
PIR2	0Dh	PIE2	8Dh	EEADR	10Dh	EECON2	18Dh
TMR1L	0Eh	PCON	8Eh	EEDATH	10Eh	Reserved ⁽¹⁾	18Eh
TMR1H	0Fh	OSCCON	8Fh	EEADRH	10Fh	Reserved ⁽¹⁾	18Fh
T1CON	10h	OSCTUNE	90h		110h		190h
TMR2	11h		91h				
T2CON	12h	PR2	92h				
SSPBUF	13h	SSPADD	93h				
SSPCON	14h	SSPSTAT	94h				
CCPR1L	15h		95h				
CCPR1H	16h		96h				
CCP1CON	17h		97h				
RCSTA	18h	TXSTA	98h				
TXREG	19h	SPBRG	99h				
RCREG	1Ah		9Ah				
	1Bh	ANSEL	9Bh				
	1Ch	CMCON	9Ch				
	1Dh	CVRCON	9Dh				
ADRESH	1Eh	ADRESL	9Eh				
ADCON0	1Fh	ADCON1	9Fh				
	20h		A0h		11Fh		19Fh
					120h		1A0h
		General Purpose Register 80 Bytes		General Purpose Register 80 Bytes		General Purpose Register 80 Bytes	
			EFh		16Fh		1EFh
		accesses 70h-7Fh	F0h	accesses 70h-7Fh	170h	accesses 70h-7Fh	1F0h
			FFh		17Fh		1FFh
Bank 0		Bank 1		Bank 2		Bank 3	

Unimplemented data memory locations, read as '0'.

* Not a physical register.

Note 1: This register is reserved, maintain this register clear.

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2.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and peripheral modules for controlling the desired operation of the device. These registers are implemented as static RAM. A list of these registers is given in Table 2-1.

The Special Function Registers can be classified into two sets: core (CPU) and peripheral. Those registers associated with the core functions are described in detail in this section. Those related to the operation of the peripheral features are described in detail in the peripheral feature section.

TABLE 2-1: SPECIAL FUNCTION REGISTER SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Details on page
Bank 0											
00h ⁽²⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	26, 135
01h	TMR0	Timer0 Module Register								xxxx xxxx	69
02h ⁽²⁾	PCL	Program Counter (PC) Least Significant Byte								0000 0000	
03h ⁽²⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	17
04h ⁽²⁾	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	135
05h	PORTA	PORTA Data Latch when written; PORTA pins when read (PIC16F87) PORTA Data Latch when written; PORTA pins when read (PIC16F88)								xxxx 0000 xxx0 0000	52
06h	PORTB	PORTB Data Latch when written; PORTB pins when read (PIC16F87) PORTB Data Latch when written; PORTB pins when read (PIC16F88)								xxxx xxxx 00xx xxxx	58
07h	—	Unimplemented								—	—
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah ^(1,2)	PCLATH	—	—	—	Write Buffer for the Upper 5 bits of the Program Counter				---	0000	135
0Bh ⁽²⁾	INTCON	GIE	PEIE	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	0000 000x	19, 69, 77
0Ch	PIR1	—	ADIF ⁽⁴⁾	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	-000 0000	21, 77
0Dh	PIR2	OSFIF	CMIF	—	EEIF	—	—	—	—	00-0 ----	23, 34
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	77, 83
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	77, 83
10h	T1CON	—	T1RUN	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	-000 0000	72, 83
11h	TMR2	Timer2 Module Register								0000 0000	80, 85
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	80, 85
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	90, 95
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	89, 95
15h	CCPR1L	Capture/Compare/PWM Register 1 (LSB)								xxxx xxxx	83, 85
16h	CCPR1H	Capture/Compare/PWM Register 1 (MSB)								xxxx xxxx	83, 85
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	81, 83
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	98, 99
19h	TXREG	AUSART Transmit Data Register								0000 0000	103
1Ah	RCREG	AUSART Receive Data Register								0000 0000	105
1Bh	—	Unimplemented								—	—
1Ch	—	Unimplemented								—	—
1Dh	—	Unimplemented								—	—
1Eh	ADRESH ⁽⁴⁾	A/D Result Register High Byte								xxxx xxxx	120
1Fh	ADCON0 ⁽⁴⁾	ADCS1	ADCS0	CHS2	CHS1	CHS0	$\overline{GO/DONE}$	—	ADON	0000 00-0	114, 120

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.
Shaded locations are unimplemented, read as '0'.

Note 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for PC<12:8>, whose contents are transferred to the upper byte of the program counter.

2: These registers can be addressed from any bank.

3: RA5 is an input only; the state of the TRISA5 bit has no effect and will always read '1'.

4: PIC16F88 device only.

3.3 Reading Data EEPROM Memory

To read a data memory location, the user must write the address to the EEADR register, clear the EEPGD control bit (EECON1<7>) and then set control bit RD (EECON1<0>). The data is available in the very next cycle in the EEDATA register; therefore, it can be read in the next instruction (see Example 3-1). EEDATA will hold this value until another read or until it is written to by the user (during a write operation).

The steps to reading the EEPROM data memory are:

1. Write the address to EEADR. Make sure that the address is not larger than the memory size of the device.
2. Clear the EEPGD bit to point to EEPROM data memory.
3. Set the RD bit to start the read operation.
4. Read the data from the EEDATA register.

EXAMPLE 3-1: DATA EEPROM READ

```
BANKSEL EEADR      ; Select Bank of EEADR
MOVF  ADDR, W      ;
MOVWF  EEADR       ; Data Memory Address
                ; to read
BANKSEL EECON1     ; Select Bank of EECON1
BCF    EECON1, EEPGD; Point to Data memory
BSF    EECON1, RD   ; EE Read
BANKSEL EEDATA     ; Select Bank of EEDATA
MOVF   EEDATA, W    ; W = EEDATA
```

3.4 Writing to Data EEPROM Memory

To write an EEPROM data location, the user must first write the address to the EEADR register and the data to the EEDATA register. Then, the user must follow a specific write sequence to initiate the write for each byte.

The write will not initiate if the write sequence is not exactly followed (write 55h to EECON2, write AAh to EECON2, then set WR bit) for each byte. We strongly recommend that interrupts be disabled during this code segment (see Example 3-2).

Additionally, the WREN bit in EECON1 must be set to enable write. This mechanism prevents accidental writes to data EEPROM due to errant (unexpected) code execution (i.e., lost programs). The user should keep the WREN bit clear at all times except when updating EEPROM. The WREN bit is not cleared by hardware

After a write sequence has been initiated, clearing the WREN bit will not affect this write cycle. The WR bit will be inhibited from being set unless the WREN bit is set. At the completion of the write cycle, the WR bit is cleared in hardware and the EE Write Complete Interrupt Flag bit (EEIF) is set. The user can either enable this interrupt or poll this bit. EEIF must be cleared by software.

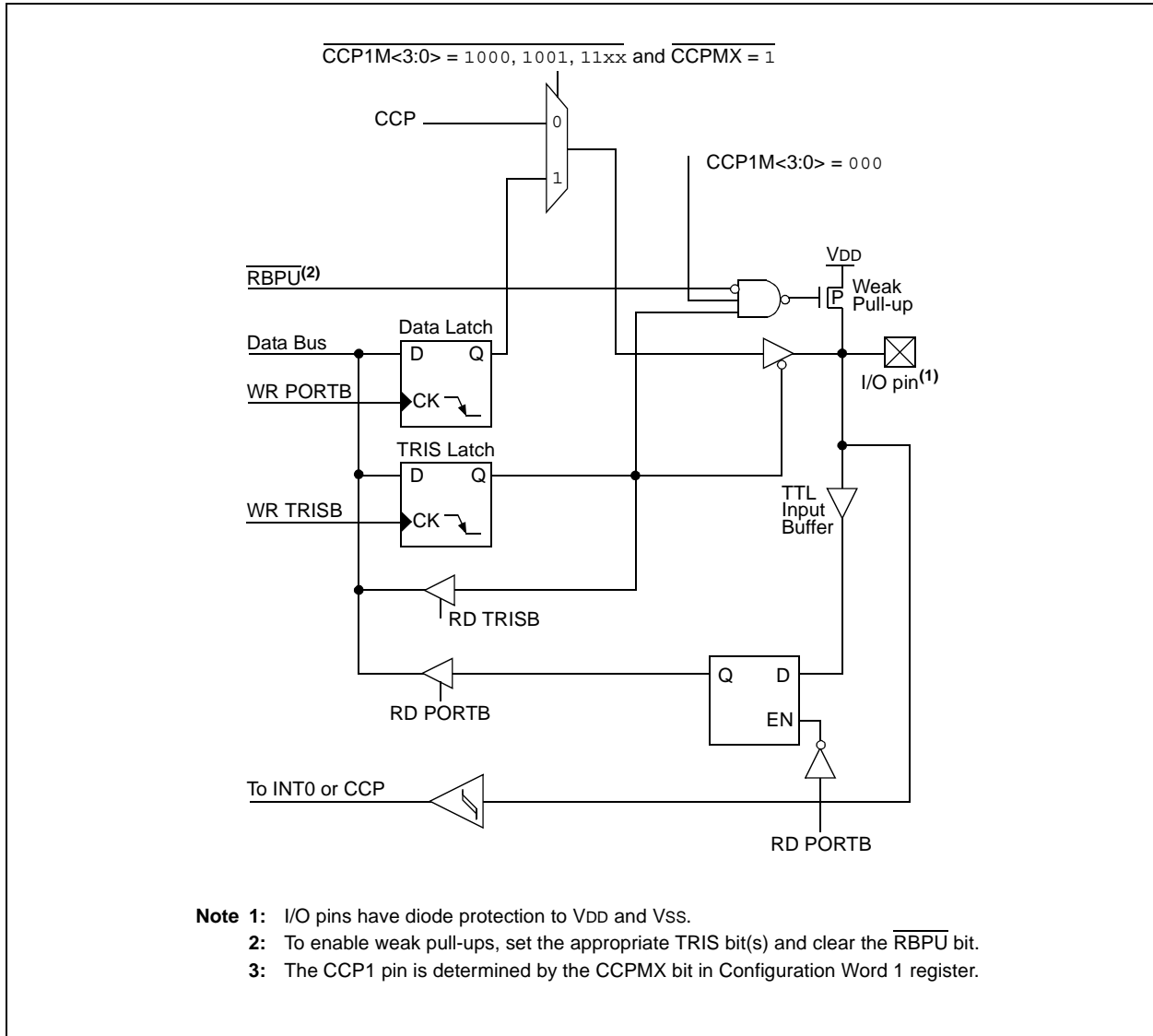
The steps to write to EEPROM data memory are:

1. If step 10 is not implemented, check the WR bit to see if a write is in progress.
2. Write the address to EEADR. Make sure that the address is not larger than the memory size of the device.
3. Write the 8-bit data value to be programmed in the EEDATA register.
4. Clear the EEPGD bit to point to EEPROM data memory.
5. Set the WREN bit to enable program operations.
6. Disable interrupts (if enabled).
7. Execute the special five instruction sequence:
Write 55h to EECON2 in two steps (first to W, then to EECON2).
Write AAh to EECON2 in two steps (first to W, then to EECON2).
Set the WR bit.
8. Enable interrupts (if using interrupts).
9. Clear the WREN bit to disable program operations.
10. At the completion of the write cycle, the WR bit is cleared and the EEIF interrupt flag bit is set (EEIF must be cleared by firmware). If step 1 is not implemented, then firmware should check for EEIF to be set, or WR to clear, to indicate the end of the program cycle.

EXAMPLE 3-2: DATA EEPROM WRITE

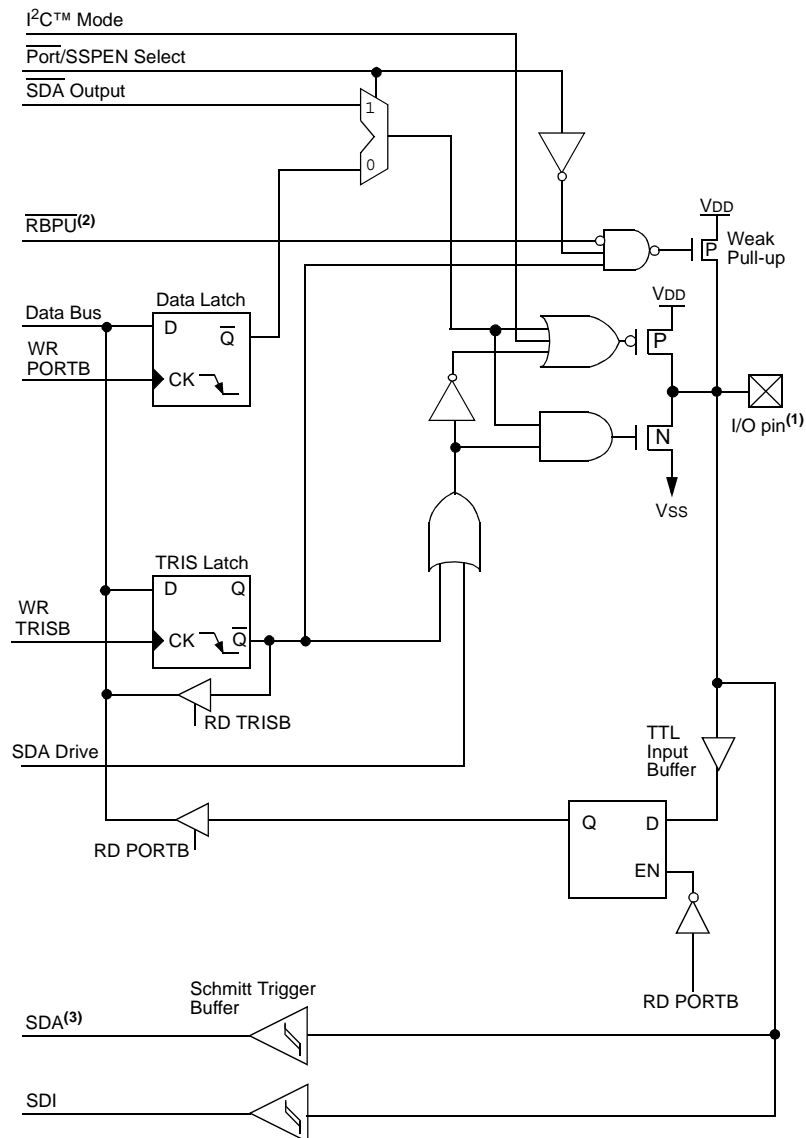
Required Sequence	BANKSEL EECON1	;	Select Bank of
			EECON1
	BTFSC EECON1, WR	;	Wait for write
	GOTO \$-1	;	to complete
	BANKSEL EEADR	;	Select Bank of
			EEADR
	MOVF ADDR, W	;	
	MOVWF EEADR	;	Data Memory
			Address to write
	MOVF VALUE, W	;	
	MOVWF EEDATA	;	Data Memory Value
			to write
	BANKSEL EECON1	;	Select Bank of
			EECON1
	BCF EECON1, EEPGD	;	Point to DATA
			memory
	BSF EECON1, WREN	;	Enable writes
	BCF INTCON, GIE	;	Disable INTs.
MOVLW 55h	;		
MOVWF EECON2	;	Write 55h	
MOVLW AAh	;		
MOVWF EECON2	;	Write AAh	
BSF EECON1, WR	;	Set WR bit to	
		begin write	
BSF INTCON, GIE	;	Enable INTs.	
BCF EECON1, WREN	;	Disable writes	

FIGURE 5-8: BLOCK DIAGRAM OF RB0/INT/CCP1⁽³⁾ PIN



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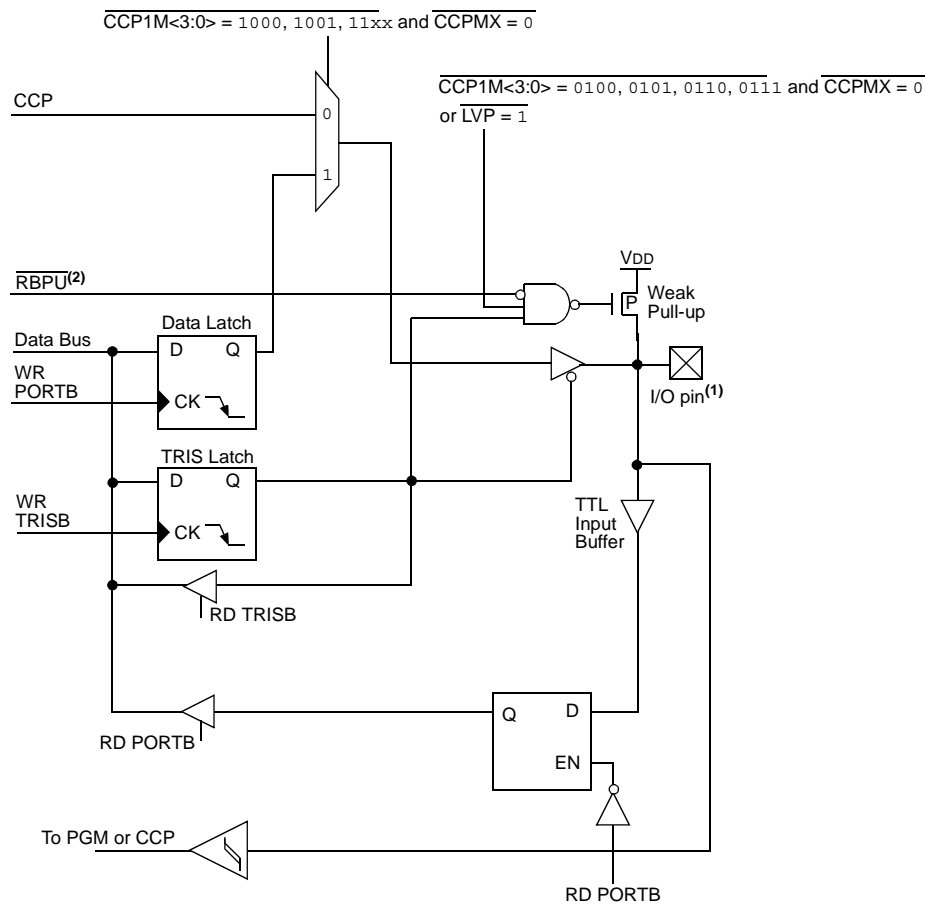
FIGURE 5-9: BLOCK DIAGRAM OF RB1/SDI/SDA PIN



- Note**
- 1: I/O pins have diode protection to VDD and VSS.
 - 2: To enable weak pull-ups, set the appropriate TRIS bit(s) and clear the $\overline{\text{RBP}}\text{U}$ bit.
 - 3: The SDA Schmitt conforms to the I²C specification.

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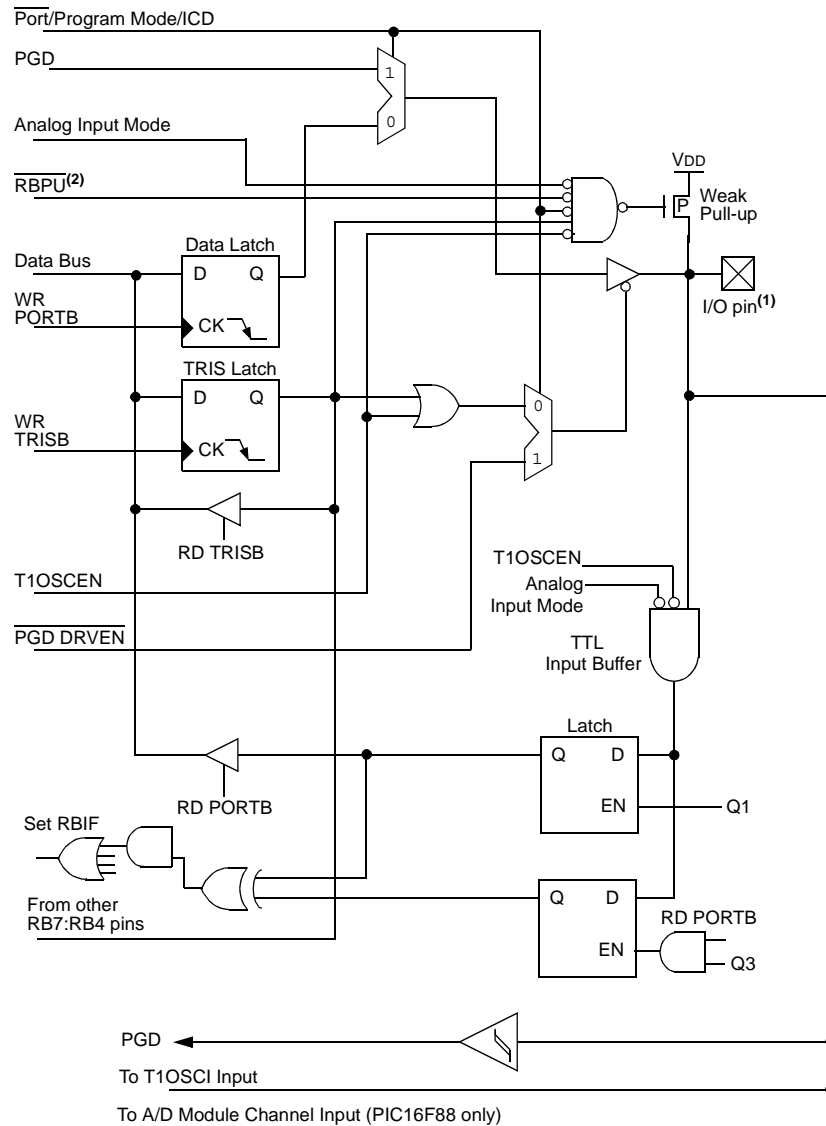
FIGURE 5-11: BLOCK DIAGRAM OF RB3/PGM/CCP1⁽³⁾ PIN



- Note**
- 1: I/O pins have diode protection to VDD and VSS.
 - 2: To enable weak pull-ups, set the appropriate TRIS bit(s) and clear the RBPV bit.
 - 3: The CCP1 pin is determined by the CCPMX bit in Configuration Word 1 register.

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FIGURE 5-15: BLOCK DIAGRAM OF RB7/AN6⁽³⁾/PGD/T1OSI PIN



- Note** 1: I/O pins have diode protection to VDD and VSS.
 2: To enable weak pull-ups, set the appropriate TRIS bit(s) and clear the $\overline{\text{RBP}}$ bit.
 3: PIC16F88 devices only.

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6.3 Using Timer0 with an External Clock

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI, with the internal phase clocks, is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks. Therefore, it is necessary for T0CKI to be high for at least 2 T_{osc} (and a small RC delay of 20 ns) and low for at least 2 T_{osc} (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

6.4 Prescaler

There is only one prescaler available, which is mutually exclusively shared between the Timer0 module and the Watchdog Timer. A prescaler assignment for the Timer0 module means that the prescaler cannot be used by the Watchdog Timer and vice versa. This prescaler is not readable or writable (see Figure 6-1).

Note: Although the prescaler can be assigned to either the WDT or Timer0, but not both, a new divide counter is implemented in the WDT circuit to give multiple WDT time-out selections. This allows TMR0 and WDT to each have their own scaler. Refer to **Section 15.12 “Watchdog Timer (WDT)”** for further details.

The PSA and PS2:PS0 bits (OPTION_REG<3:0>) determine the prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., CLRF 1, MOVWF 1, BSF 1, x....etc.) will clear the prescaler. When assigned to WDT, a CLRWD instruction will clear the prescaler along with the Watchdog Timer. The prescaler is not readable or writable.

Note: Writing to TMR0, when the prescaler is assigned to Timer0, will clear the prescaler count but will not change the prescaler assignment.

REGISTER 6-1: OPTION_REG: OPTION CONTROL REGISTER (ADDRESS 81h, 181h)

	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
	bit 7							bit 0
bit 7	RBPU: PORTB Pull-up Enable bit							
bit 6	INTEDG: Interrupt Edge Select bit							
bit 5	T0CS: TMR0 Clock Source Select bit							
	1 = Transition on T0CKI pin							
	0 = Internal instruction cycle clock (CLKO)							
bit 4	T0SE: TMR0 Source Edge Select bit							
	1 = Increment on high-to-low transition on T0CKI pin							
	0 = Increment on low-to-high transition on T0CKI pin							
bit 3	PSA: Prescaler Assignment bit							
	1 = Prescaler is assigned to the WDT							
	0 = Prescaler is assigned to the Timer0 module							
bit 2-0	PS<2:0>: Prescaler Rate Select bits							
	Bit Value	TMR0 Rate	WDT Rate					
	000	1 : 2	1 : 1					
	001	1 : 4	1 : 2					
	010	1 : 8	1 : 4					
	011	1 : 16	1 : 8					
	100	1 : 32	1 : 16					
	101	1 : 64	1 : 32					
	110	1 : 128	1 : 64					
	111	1 : 256	1 : 128					

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 -n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

Note: To avoid an unintended device Reset, the instruction sequence shown in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023) must be executed when changing the prescaler assignment from Timer0 to the WDT. This sequence must be followed even if the WDT is disabled.

7.2 Timer1 Operation in Timer Mode

Timer mode is selected by clearing the TMR1CS (T1CON<1>) bit. In this mode, the input clock to the timer is $F_{osc}/4$. The synchronize control bit, T1SYNC (T1CON<2>), has no effect since the internal clock is always in sync.

7.3 Timer1 Counter Operation

Timer1 may operate in Asynchronous or Synchronous mode, depending on the setting of the TMR1CS bit.

When Timer1 is being incremented via an external source, increments occur on a rising edge. After Timer1 is enabled in Counter mode, the module must first have a falling edge before the counter begins to increment.

7.4 Timer1 Operation in Synchronized Counter Mode

Counter mode is selected by setting bit TMR1CS. In this mode, the timer increments on every rising edge of clock input on pin RB7/PGD/T1OSI when bit T1OSCEN is set, or on pin RB6/PGC/T1OSO/T1CKI when bit T1OSCEN is cleared.

If T1SYNC is cleared, then the external clock input is synchronized with internal phase clocks. The synchronization is done after the prescaler stage. The prescaler stage is an asynchronous ripple counter.

In this configuration, during Sleep mode, Timer1 will not increment even if the external clock is present since the synchronization circuit is shut off. The prescaler, however, will continue to increment.

FIGURE 7-1: TIMER1 INCREMENTING EDGE

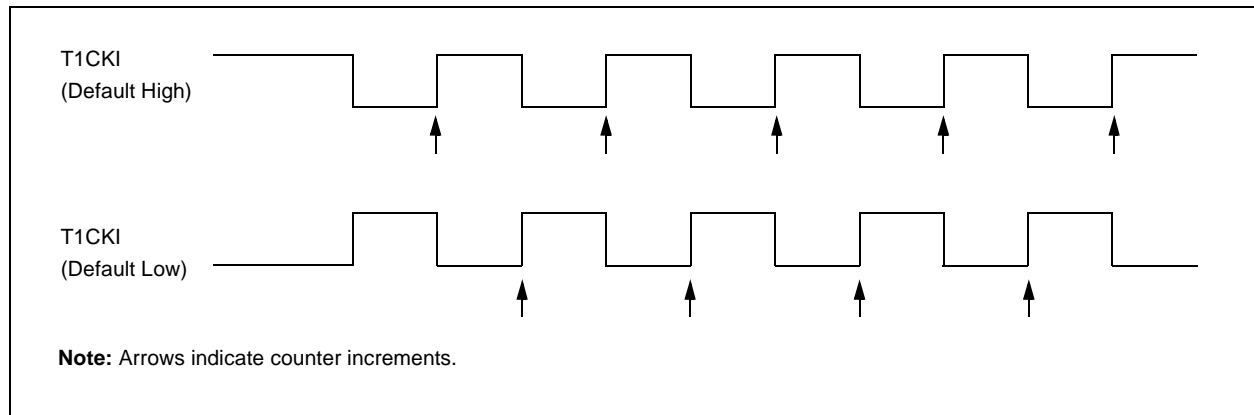
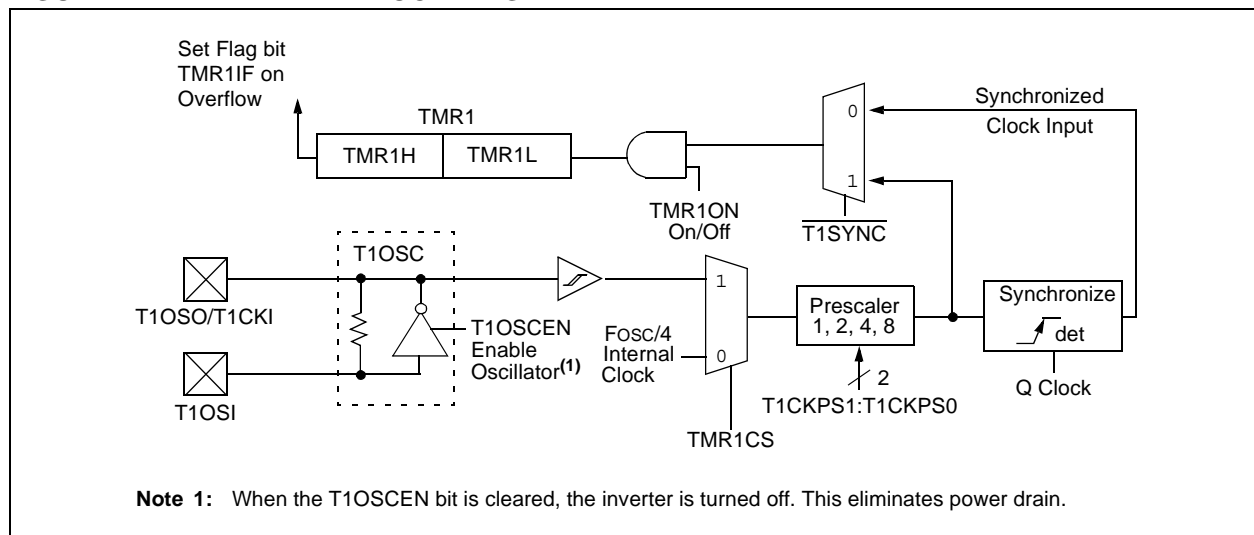


FIGURE 7-2: TIMER1 BLOCK DIAGRAM



9.0 CAPTURE/COMPARE/PWM (CCP) MODULE

The Capture/Compare/PWM (CCP) module contains a 16-bit register that can operate as a:

- 16-bit Capture register
- 16-bit Compare register
- PWM Master/Slave Duty Cycle register.

Table 9-1 shows the timer resources of the CCP module modes.

Capture/Compare/PWM Register 1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. The special event trigger is generated by a compare match which will reset Timer1 and start an A/D conversion (if the A/D module is enabled).

The CCP module's input/output pin (CCP1) can be configured as RB0 or RB3. This selection is set in bit 12 (CCPMX) of the Configuration Word.

Additional information on the CCP module is available in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023) and in Application Note AN594, "Using the CCP Module(s)" (DS00594).

TABLE 9-1: CCP MODE – TIMER RESOURCE

CCP Mode	Timer Resource
Capture	Timer1
Compare	Timer1
PWM	Timer2

REGISTER 9-1: CCP1CON: CAPTURE/COMPARE/PWM CONTROL REGISTER 1 (ADDRESS 17h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **CCP1X:CCP1Y:** PWM Least Significant bits

Capture mode:

Unused.

Compare mode:

Unused.

PWM mode:

These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPR1L.

bit 3-0 **CCP1M<3:0>:** CCP1 Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCP1 module)

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, set output on match (CCP1IF bit is set)

1001 = Compare mode, clear output on match (CCP1IF bit is set)

1010 = Compare mode, generate software interrupt on match (CCP1IF bit is set, CCP1 pin is unaffected)

1011 = Compare mode, trigger special event (CCP1IF bit is set, CCP1 pin is unaffected); CCP1 resets TMR1 and starts an A/D conversion (if A/D module is enabled)

11xx = PWM mode

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

13.7 Comparator Operation During Sleep

When a comparator is active and the device is placed in Sleep mode, the comparator remains active and the interrupt is functional, if enabled. This interrupt will wake-up the device from Sleep mode when enabled. While the comparator is powered up, higher Sleep currents than shown in the power-down current specification will occur. Each operational comparator will consume additional current, as shown in the comparator specifications. To minimize power consumption while in Sleep mode, turn off the comparators, $CM<2:0> = 111$, before entering Sleep. If the device wakes up from Sleep, the contents of the CMCON register are not affected.

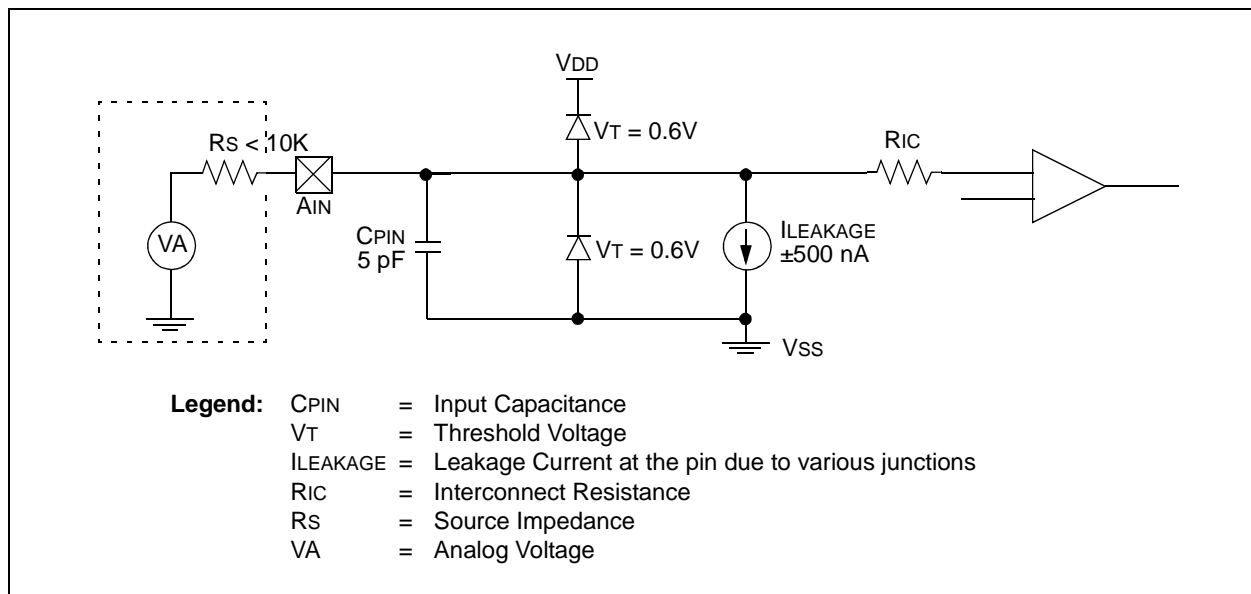
13.8 Effects of a Reset

A device Reset forces the CMCON register to its Reset state, causing the comparator module to be in the Comparator Off mode, $CM<2:0> = 111$.

13.9 Analog Input Connection Considerations

A simplified circuit for an analog input is shown in Figure 13-4. Since the analog pins are connected to a digital output, they have reverse biased diodes to V_{DD} and V_{SS} . The analog input, therefore, must be between V_{SS} and V_{DD} . If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latch-up condition may occur. A maximum source impedance of 10 k Ω is recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

FIGURE 13-4: ANALOG INPUT MODEL



15.12 Watchdog Timer (WDT)

For PIC16F87/88 devices, the WDT has been modified from previous PIC16 devices. The new WDT is code and functionally backward compatible with previous PIC16 WDT modules and allows the user to have a scaler value for the WDT and TMR0 at the same time. In addition, the WDT time-out value can be extended to 268 seconds, using the prescaler with the postscaler when PSA is set to '1'.

15.12.1 WDT OSCILLATOR

The WDT derives its time base from the 31.25 kHz INTRC. The value of WDTCON is '---0 1000' on all Resets. This gives a nominal time base of 16.38 ms, which is compatible with the time base generated with previous PIC16 microcontroller versions.

Note: When the OST is invoked, the WDT is held in Reset because the WDT ripple counter is used by the OST to perform the oscillator delay count. When the OST count has expired, the WDT will begin counting (if enabled).

A new prescaler has been added to the path between the internal RC and the multiplexors used to select the path for the WDT. This prescaler is 16 bits and can be programmed to divide the internal RC by 32 to 65536, giving the time base used for the WDT a nominal range of 1 ms to 2.097s.

15.12.2 WDT CONTROL

The WDTEN bit is located in Configuration Word 1 and when this bit is set, the WDT runs continuously.

The SWDTEN bit is in the WDTCON register. When the WDTEN bit in the Configuration Word 1 register is set, the SWDTEN bit has no effect. If WDTEN is clear, then the SWDTEN bit can be used to enable and disable the WDT. Setting the bit will enable it and clearing the bit will disable it.

The PSA and PS<2:0> bits (OPTION_REG register) have the same function as in previous versions of the PIC16 family of microcontrollers.

FIGURE 15-8: WATCHDOG TIMER BLOCK DIAGRAM

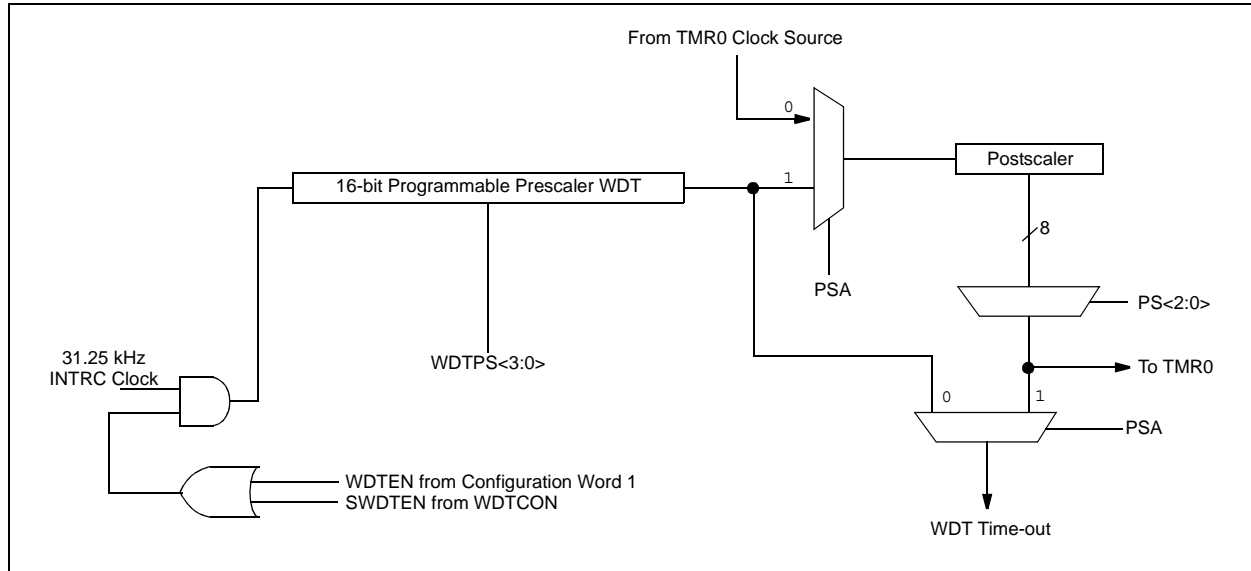


TABLE 15-5: PRESCALER/POSTSCALER BIT STATUS

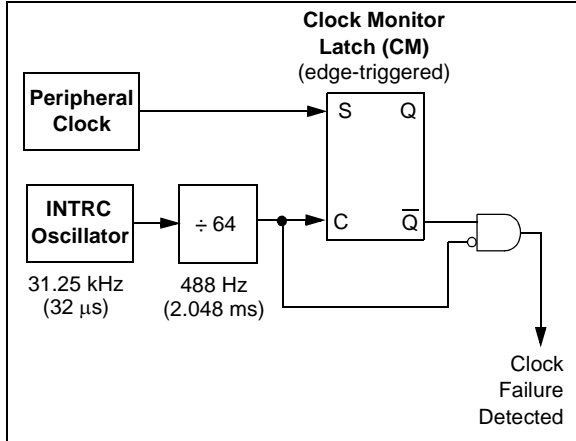
Conditions	Prescaler	Postscaler (PSA = 1)
WDTEN = 0	Cleared	Cleared
CLRWDT command		
Oscillator fail detected		
Exit Sleep + System Clock = T1OSC, EXTRC, INTRC, ECIO		
Exit Sleep + System Clock = XT, HS, LP	Cleared at end of OST	Cleared at end of OST

PIC16F87/88

15.12.4 FAIL-SAFE OPTION

The Fail-Safe Clock Monitor (FSCM) is designed to allow the device to continue to operate even in the event of an oscillator failure.

FIGURE 15-10: FSCM BLOCK DIAGRAM



The FSCM function is enabled by setting the FCMEN bit in Configuration Word 2.

In the event of an oscillator failure, the FSCM will generate an oscillator fail interrupt and will switch the system clock over to the internal oscillator. The system will continue to come from the internal oscillator until the fail-safe condition is exited. The fail-safe condition is exited with either a Reset, the execution of a *SLEEP* instruction or a write to the OSCCON register.

The frequency of the internal oscillator will depend upon the value contained in the IRCF bits. Another clock source can be selected via the IRCF and the SCS bits of the OSCCON register.

The FSCM sample clock is generated by dividing the INTRC clock by 64. This will allow enough time between FSCM sample clocks for a system clock edge to occur.

On the rising edge of the postscaled clock, the monitoring latch (CM = 0) will be cleared. On a falling edge of the primary or secondary system clock, the monitoring latch will be set (CM = 1). In the event that a falling edge of the postscaled clock occurs and the monitoring latch is not set, a clock failure has been detected.

While in Fail-Safe mode, a Reset will exit the fail-safe condition. If the primary clock source is configured for a crystal, the OST timer will wait for the 1024 clock cycles for the OST time-out and the device will continue running from the internal oscillator until the OST is complete. A *SLEEP* instruction, or a write to the SCS bits (where SCS bits do not = 00), can be performed to put the device into a low-power mode.

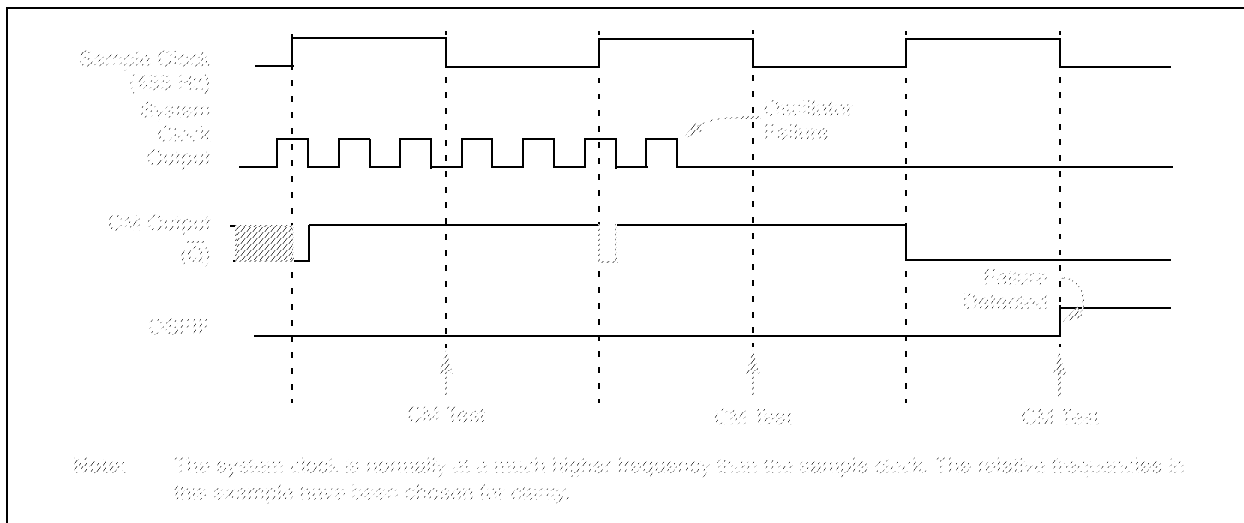
Note: Two-Speed Start-up mode is automatically enabled when the fail-safe option is enabled.

If Reset occurs while in Fail-Safe mode and the primary clock source is EC or RC, then the device will immediately switch back to EC or RC mode.

15.12.4.1 Fail-Safe in Low-Power Mode

A write to the OSCCON register, or *SLEEP* instruction, will end the fail-safe condition. The system clock will default to the source selected by the SCS bits, which is either T1OSC, INTRC or none (Sleep mode). However, the FSCM will continue to monitor the system clock. If the secondary clock fails, the device will immediately switch to the internal oscillator clock. If OSFIE is set, an interrupt will be generated.

FIGURE 15-11: FSCM TIMING DIAGRAM



15.13.1 WAKE-UP FROM SLEEP

The device can wake-up from Sleep through one of the following events:

1. External Reset input on $\overline{\text{MCLR}}$ pin.
2. Watchdog Timer wake-up (if WDT was enabled).
3. Interrupt from INT pin, RB port change or a peripheral interrupt.

External $\overline{\text{MCLR}}$ Reset will cause a device Reset. All other events are considered a continuation of program execution and cause a “wake-up”. The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits in the STATUS register can be used to determine the cause of the device Reset. The $\overline{\text{PD}}$ bit, which is set on power-up, is cleared when Sleep is invoked. The $\overline{\text{TO}}$ bit is cleared if a WDT time-out occurred and caused wake-up.

The following peripheral interrupts can wake the device from Sleep:

1. TMR1 interrupt. Timer1 must be operating as an asynchronous counter.
2. CCP Capture mode interrupt.
3. Special event trigger (Timer1 in Asynchronous mode using an external clock).
4. SSP (Start/Stop) bit detect interrupt.
5. SSP transmit or receive in Slave mode (SPI/I²C).
6. A/D conversion (when A/D clock source is RC).
7. EEPROM write operation completion.
8. Comparator output changes state.
9. AUSART RX or TX (Synchronous Slave mode).

Other peripherals cannot generate interrupts, since during Sleep, no on-chip clocks are present.

When the SLEEP instruction is being executed, the next instruction (PC + 1) is prefetched. For the device to wake-up through an interrupt event, the corresponding

interrupt enable bit must be set (enabled). Wake-up occurs regardless of the state of the GIE bit. If the GIE bit is clear (disabled), the device continues execution at the instruction after the SLEEP instruction. If the GIE bit is set (enabled), the device executes the instruction after the SLEEP instruction and then branches to the interrupt address (0004h). In cases where the execution of the instruction following SLEEP is not desirable, the user should have a NOP after the SLEEP instruction.

15.13.2 WAKE-UP USING INTERRUPTS

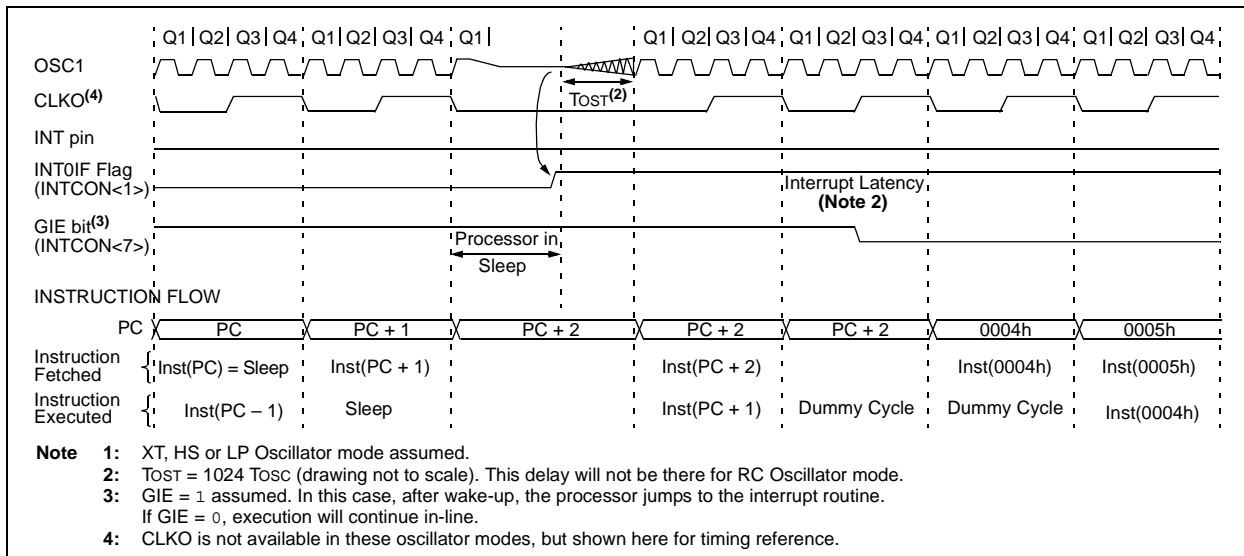
When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a SLEEP instruction, the SLEEP instruction will complete as a NOP. Therefore, the WDT and WDT prescaler and postscaler (if enabled) will not be cleared, the $\overline{\text{TO}}$ bit will not be set and the $\overline{\text{PD}}$ bit will not be cleared.
- If the interrupt occurs **during or after** the execution of a SLEEP instruction, the device will immediately wake-up from Sleep. The SLEEP instruction will be completely executed before the wake-up. Therefore, the WDT and WDT prescaler and postscaler (if enabled) will be cleared, the $\overline{\text{TO}}$ bit will be set and the $\overline{\text{PD}}$ bit will be cleared.

Even if the flag bits were checked before executing a SLEEP instruction, it may be possible for flag bits to become set before the SLEEP instruction completes. To determine whether a SLEEP instruction executed, test the $\overline{\text{PD}}$ bit. If the $\overline{\text{PD}}$ bit is set, the SLEEP instruction was executed as a NOP.

To ensure that the WDT is cleared, a CLRWDI instruction should be executed before a SLEEP instruction.

FIGURE 15-12: WAKE-UP FROM SLEEP THROUGH INTERRUPT⁽¹⁾



18.0 ELECTRICAL CHARACTERISTICS

Absolute Maximum Ratings †

Ambient temperature under bias	-40°C to +125°C
Storage temperature	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD and $\overline{\text{MCLR}}$)	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS	-0.3 to +7.5V
Voltage on $\overline{\text{MCLR}}$ with respect to VSS (Note 2)	-0.3 to +14V
Total power dissipation (Note 1)	1W
Maximum current out of VSS pin	200 mA
Maximum current into VDD pin	200 mA
Input clamp current, I _{IK} (V _I < 0 or V _I > VDD)	±20 mA
Output clamp current, I _{OK} (V _O < 0 or V _O > VDD)	±20 mA
Maximum output current sunk by any I/O pin	25 mA
Maximum output current sourced by any I/O pin	25 mA
Maximum current sunk by PORTA	100 mA
Maximum current sourced by PORTA	100 mA
Maximum current sunk by PORTB	100 mA
Maximum current sourced by PORTB	100 mA

Note 1: Power dissipation is calculated as follows: $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

2: Voltage spikes at the $\overline{\text{MCLR}}$ pin may cause latch-up. A series resistor of greater than 1 k Ω should be used to pull $\overline{\text{MCLR}}$ to VDD, rather than tying the pin directly to VDD.

† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

PIC16F87/88

18.2 DC Characteristics: Power-Down and Supply Current PIC16F87/88 (Industrial, Extended) PIC16LF87/88 (Industrial)

PIC16LF87/88 (Industrial)		Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial				
PIC16F87/88 (Industrial, Extended)		Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended				
Param No.	Device	Typ	Max	Units	Conditions	
	Power-Down Current (IPD)⁽¹⁾					
	PIC16LF87/88	0.1	0.4	μA	-40°C	VDD = 2.0V
		0.1	0.4	μA	+25°C	
		0.4	1.5	μA	+85°C	
	PIC16LF87/88	0.3	0.5	μA	-40°C	VDD = 3.0V
		0.3	0.5	μA	+25°C	
		0.7	1.7	μA	+85°C	
	All devices	0.6	1.0	μA	-40°C	VDD = 5.0V
		0.6	1.0	μA	+25°C	
		1.2	5.0	μA	+85°C	
	Extended devices	6	28	μA	+125°C	

Legend: Shading of rows is to assist in readability of the table.

- Note 1:** The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to V_{DD} or V_{SS} and all features that add delta current disabled (such as WDT, Timer1 Oscillator, BOR, etc.).
- 2:** The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.
The test conditions for all I_{DD} measurements in active operation mode are:
OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to V_{DD} ;
MCLR = V_{DD} ; WDT enabled/disabled as specified.
- 3:** For RC oscillator configurations, current through REXT is not included. The current through the resistor can be estimated by the formula $I_r = V_{DD}/2R_{EXT}$ (mA) with REXT in k Ω .

FIGURE 18-6: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

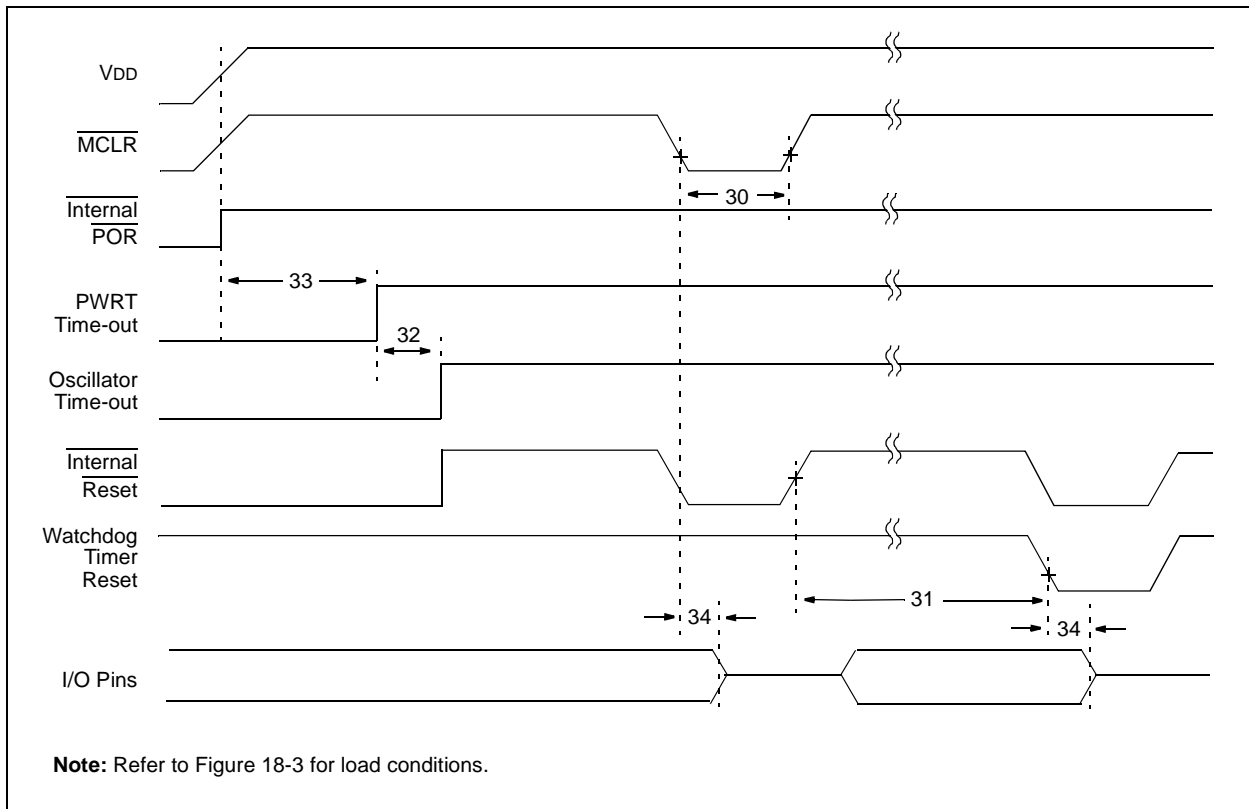


FIGURE 18-7: BROWN-OUT RESET TIMING

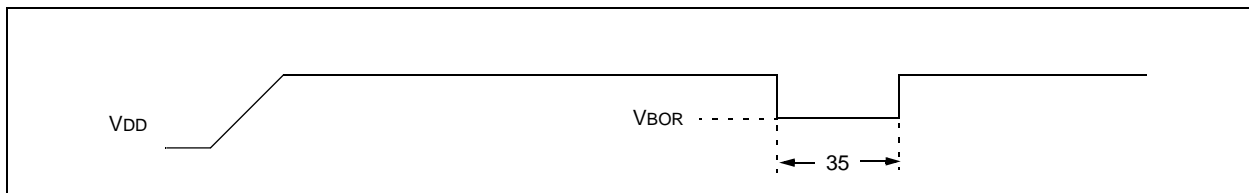


TABLE 18-5: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER AND BROWN-OUT RESET REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	TmCL	MCLR Pulse Width (Low)	2	—	—	μs	VDD = 5V, -40°C to +85°C
31*	TWDT	Watchdog Timer Time-out Period (16-bit prescaler = 0100 and no postscaler)	13.6	16	18.4	ms	VDD = 5V, -40°C to +85°C
32	TOST	Oscillation Start-up Timer Period	—	1024 TOSC	—	—	TOSC = OSC1 period
33*	TPWRT	Power-up Timer Period	61.2	72	82.8	ms	VDD = 5V, -40°C to +85°C
34	TIOZ	I/O High-impedance from MCLR Low or Watchdog Timer Reset	—	—	2.1	μs	
35	TBOR	Brown-out Reset Pulse Width	100	—	—	μs	VDD ≤ VBOR (D005)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 19-9: I_{DD} vs. V_{DD} , SEC_RUN MODE, -10°C TO $+125^{\circ}\text{C}$, 32.768 kHz
(XTAL 2 x 22 pF, ALL PERIPHERALS DISABLED)**

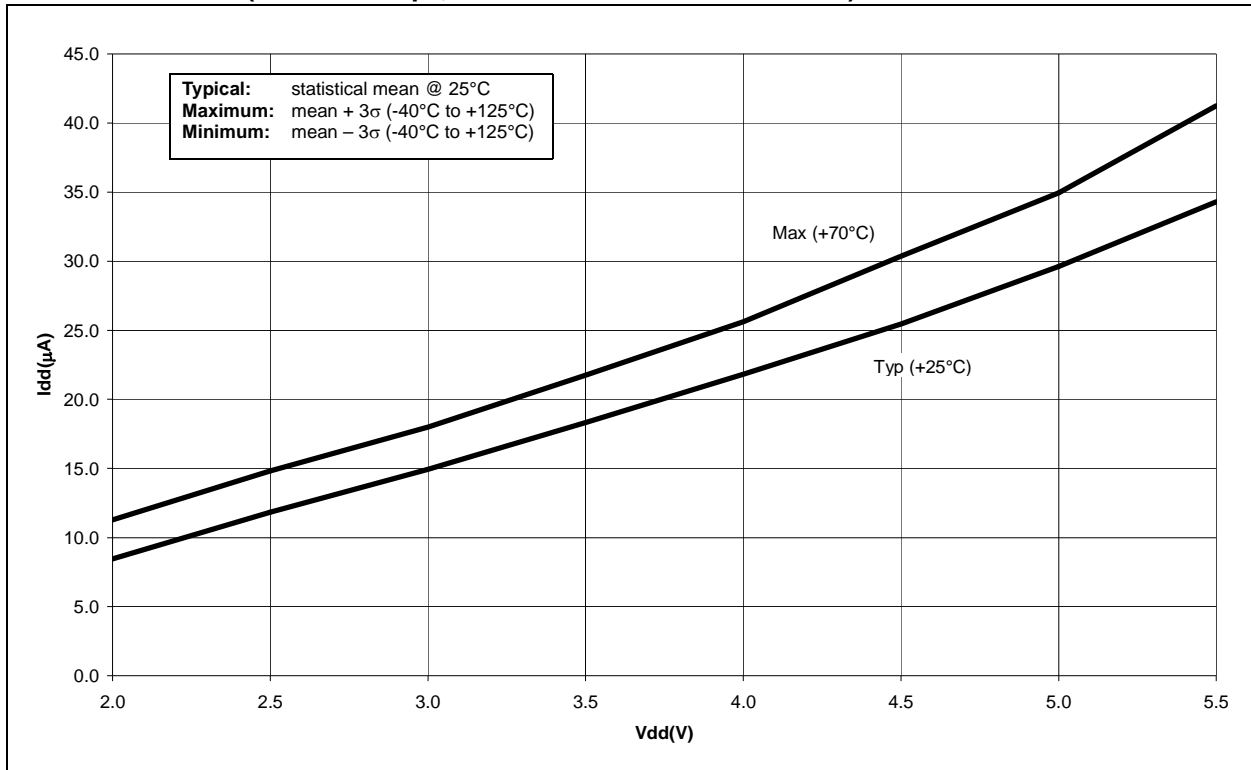
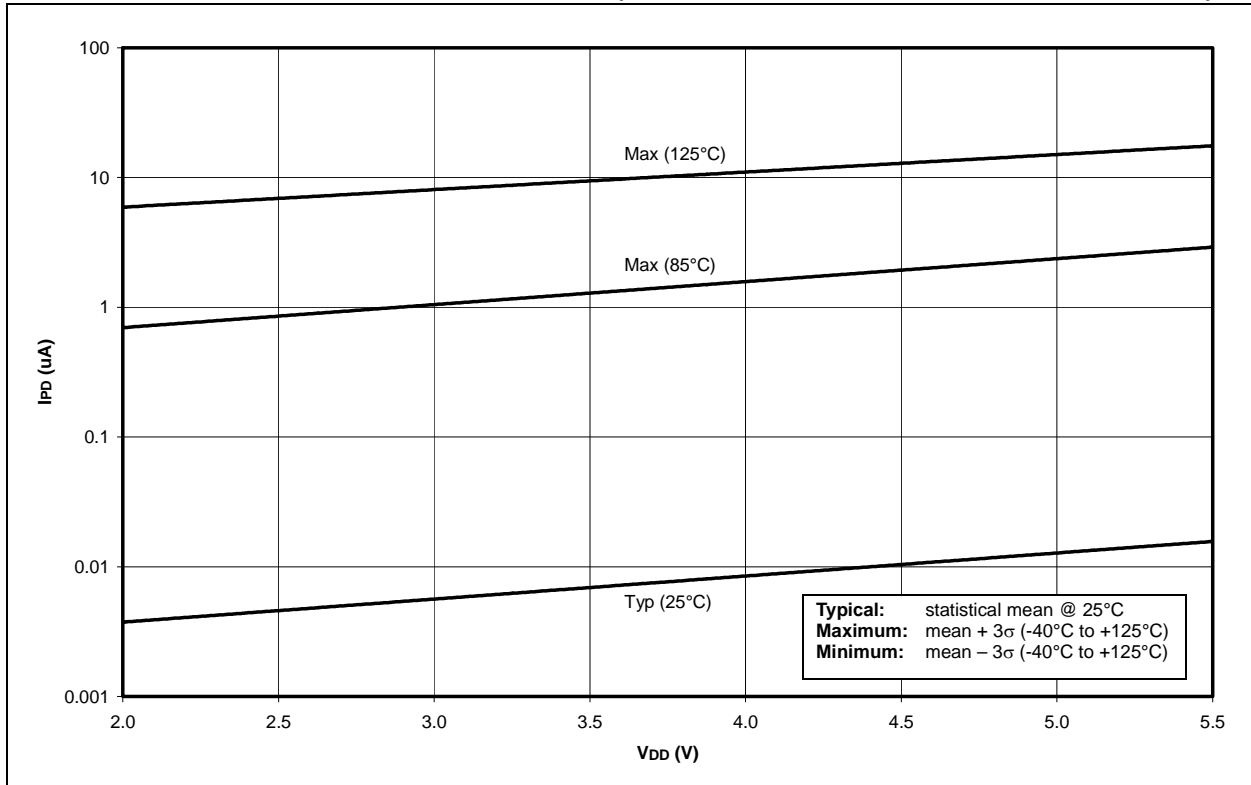


FIGURE 19-10: I_{PD} vs. V_{DD} , -40°C TO $+125^{\circ}\text{C}$ (SLEEP MODE, ALL PERIPHERALS DISABLED)



TMR1L Register	16
TMR1ON Bit	74
TMR2 Register	16
TMR2ON Bit	82
TOUTPS0 Bit	82
TOUTPS1 Bit	82
TOUTPS2 Bit	82
TOUTPS3 Bit	82
TRISA Register	17, 53
TRISB Register	17, 18
Two-Speed Clock Start-up Mode	145
Two-Speed Start-up	131
TXREG Register	16
TXSTA Register	17
BRGH Bit	99
CSRC Bit	99
SYNC Bit	99
TRMT Bit	99
TX9 Bit	99
TX9D Bit	99
TXEN Bit	99

V

Vdd Pin	11
Voltage Reference Specifications	177
Vss Pin	11

W

Wake-up from Sleep	131, 148
Interrupts	137
MCLR Reset	137
WDT Reset	137
Wake-up Using Interrupts	148
Watchdog Timer (WDT)	131, 143
Associated Registers	144
WDT Reset, Normal Operation	134, 137
WDT Reset, Sleep	134, 137
WCOL	91
WDTCON Register	18
Write Collision Detect Bit, WCOL	91
WWW Address	226
WWW, On-Line Support	6