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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	16 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.173", 4.40mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f012ahj020sg

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

and as long as four. A reset pulse three clock cycles in duration might trigger a reset; a pulse four cycles in duration always triggers a reset.

While the RESET input pin is asserted Low, the Z8 Encore! XP F082A Series devices remain in the Reset state. If the RESET pin is held Low beyond the System Reset timeout, the device exits the Reset state on the system clock rising edge following RESET pin deassertion. Following a System Reset initiated by the external RESET pin, the EXT status bit in the Reset Status (RSTSTAT) Register is set to 1.

External Reset Indicator

During System Reset or when enabled by the GPIO logic (see <u>Table 20 on page 46</u>), the <u>RESET</u> pin functions as an open-drain (active Low) reset mode indicator in addition to the input functionality. This reset output feature allows a Z8 Encore! XP F082A Series device to reset other components to which it is connected, even if that reset is caused by internal sources such as POR, VBO or WDT events.

After an internal reset event occurs, the internal circuitry begins driving the RESET pin Low. The RESET pin is held Low by the internal circuitry until the appropriate delay listed in Table 8 has elapsed.

On-Chip Debugger Initiated Reset

A Power-On Reset can be initiated using the On-Chip Debugger by setting the RST bit in the OCD Control Register. The On-Chip Debugger block is not reset but the rest of the chip goes through a normal system reset. The RST bit automatically clears during the system reset. Following the system reset the POR bit in the Reset Status (RSTSTAT) Register is set.

Stop Mode Recovery

STOP Mode is entered by execution of a STOP instruction by the eZ8 CPU. See the <u>Low-Power Modes</u> chapter on page 32 for detailed STOP Mode information. During Stop Mode Recovery (SMR), the CPU is held in reset for 66 IPO cycles if the crystal oscillator is disabled or 5000 cycles if it is enabled. The SMR delay (see <u>Table 135</u> on page 233) T_{SMR} , also includes the time required to start up the IPO.

Stop Mode Recovery does not affect on-chip registers other than the Watchdog Timer Control Register (WDTCTL) and the Oscillator Control Register (OSCCTL). After any Stop Mode Recovery, the IPO is enabled and selected as the system clock. If another system clock source is required, the Stop Mode Recovery code must reconfigure the oscillator control block such that the correct system clock source is enabled and selected.

The eZ8 CPU fetches the Reset vector at Program Memory addresses 0002H and 0003H and loads that value into the Program Counter. Program execution begins at the Reset vec-

Bit	7	6	5	4	3	2	1	0		
Field	POC7	POC6	POC5	POC4	POC3	POC2	POC1	POC0		
RESET		00H (Ports A-C); 01H (Port D)								
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
Address	If 03H ii	If 03H in Port A–D Address Register, accessible through the Port A–D Control Register								
D:4	Decertation									

Table 23. Port A–D Output Control Subregisters (PxOC)

Bit	Description
[7:0]	Port Output Control
POCx	These bits function independently of the alternate function bit and always disable the drains if set to 1.
	0 = The source current is enabled for any output mode unless overridden by the alternate func- tion (push-pull output).
	1 = The source current for the associated pin is disabled (open-drain mode).

Port A–D High Drive Enable Subregisters

The Port A–D High Drive Enable Subregister, shown in Table 24, is accessed through the port A–D Control Register by writing 04H to the Port A–D Address Register. Setting the bits in the Port A–D High Drive Enable subregisters to 1 configures the specified port pins for high current output drive operation. The Port A–D High Drive Enable subregister affects the pins directly and, as a result, alternate functions are also affected.

Bit	7	6	5	4	3	2	1	0
Field	PHDE7	PHDE6	PHDE5	PHDE4	PHDE3	PHDE2	PHDE1	PHDE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	lf 04H ir	n Port A–D A	Address Reg	jister, acces	sible throug	h the Port A	–D Control F	Register

Table 24. Port A–D High Drive Enable Subregisters (PxHDE)

Bit	Description					
[7:0]	Port High Drive Enabled					
PHDEx	0 = The port pin is configured for standard output current drive.					
	1 = The port pin is configured for high output current drive.					
Note: x in	Note: x indicates the specific GPIO port pin number (7–0).					

Port A–C Input Data Registers

Reading from the Port A–C Input Data registers, shown in Table 29, return the sampled values from the corresponding port pins. The Port A–C Input Data registers are read-only. The value returned for any unused ports is 0. Unused ports include those missing on the 8-and 28-pin packages, as well as those missing on the ADC-enabled 28-pin packages.

Bit	7	6	5	4	3	2	1	0	
Field	PIN7	PIN6	PIN5	PIN4	PIN3	PIN2	PIN1	PIN0	
RESET	Х	Х	Х	Х	Х	Х	Х	Х	
R/W	R	R	R	R	R	R	R	R	
Address		FD2H, FD6H, FDAH							
X = Undef	X = Undefined.								

Table 29. Port A–C Input Data Registers (PxIN)

Bit	Description
[7:0]	Port Input Data
PxIN	Sampled data from the corresponding port pin input.
	0 = Input data is logical 0 (Low).
	1 = Input data is logical 1 (High).

Note: x indicates the specific GPIO port pin number (7–0).

Port A–D Output Data Register

The Port A–D Output Data Register, shown in Table 30, controls the output data to the pins.

Bit	7	6	5	4	3	2	1	0		
Field	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0		
RESET	0	0	0	0	0	0	0	0		
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
Address		FD3H, FD7H, FDBH, FDFH								

Table 30. Port A–D Output Data Register (PxOUT)

Bit Description

[7:0] **Port Output Data** PxOUT These bits contain the data to be driven to the port pins. The values are only driven if the corresponding pin is configured as an output and the pin is not configured for alternate function operation. 0 = Drive a logical 0 (Low).

1 = Drive a logical 1 (High). High value is not driven if the drain has been disabled by setting the corresponding Port Output Control Register bit to 1.

Note: x indicates the specific GPIO port pin number (7–0).

it is appropriate to have the Timer Output make a state change at a One-Shot time-out (rather than a single cycle pulse), first set the TPOL bit in the Timer Control Register to the start value before enabling ONE-SHOT Mode. After starting the timer, set TPOL to the opposite bit value.

Observe the following steps for configuring a timer for ONE-SHOT Mode and initiating the count:

- 1. Write to the Timer Control Register to:
 - Disable the timer
 - Configure the timer for ONE-SHOT Mode.
 - Set the prescale value.
 - Set the initial output level (High or Low) if using the Timer Output alternate function.
- 2. Write to the Timer High and Low Byte registers to set the starting count value.
- 3. Write to the Timer Reload High and Low Byte registers to set the reload value.
- 4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
- 5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
- 6. Write to the Timer Control Register to enable the timer and initiate counting.

In ONE-SHOT Mode, the system clock always provides the timer input. The timer period is computed via the following equation:

 $ONE-SHOT \text{ Mode Time-Out Period } (s) = \frac{\text{Reload Value} - \text{Start Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$

CONTINUOUS Mode

In CONTINUOUS Mode, the timer counts up to the 16-bit reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Observe the following steps for configuring a timer for CONTINUOUS Mode and initiating the count:

- 1. Write to the Timer Control Register to:
 - Disable the timer
 - Configure the timer for CONTINUOUS Mode

The timer input can be used as a selectable counting source. It shares the same pin as the complementary timer output. When selected by the GPIO Alternate Function registers, this pin functions as a timer input in all modes except for the DUAL PWM OUTPUT mode. For this mode, there is no timer input available.

Timer Control Register Definitions

This section defines the features of the following Timer Control registers.

<u>Timer 0–1 Control Registers</u>: see page 85

<u>Timer 0–1 High and Low Byte Registers</u>: see page 89

Timer Reload High and Low Byte Registers: see page 91

Timer 0-1 PWM High and Low Byte Registers: see page 92

Timer 0–1 Control Registers

The Timer Control registers are 8-bit read/write registers that control the operation of their associated counter/timers.

Time 0–1 Control Register 0

The Timer Control Register 0 (TxCTL0) and Timer Control Register 1 (TxCTL1), shown in Table 50, determine the timer operating mode. These registers each include a programmable PWM deadband delay, two bits to configure timer interrupt definition and a status bit to identify if the most recent timer interrupt is caused by an input capture event.

Bit	7	6	5	4	3	2	1	0	
Field	TMODEHI	TICO	NFIG	Reserved		PWMD		INPCAP	
RESET	0	0	0	0	0	0	0	0	
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R	
Address		F06H, F0EH							
Bit	Descript	tion							
[7] TMODEHI	This bit, a mode of	the timer. The timer the timer the time	ne TMODE f nis bit is the	field in the T most signific Control Reg	cant bit of th	e Timer moo	de selection	value. See	

Table 50. Timer 0–1 Control Register 0 (TxCTL0)

Bit	Description (Continued)
[6:5] TICONFIG	 Timer Interrupt Configuration This field configures timer interrupt definition. 0x = Timer Interrupt occurs on all defined Reload, Compare and Input Events. 10 = Timer Interrupt only on defined Input Capture/Deassertion Events. 11 = Timer Interrupt only on defined Reload/Compare Events.
[4]	Reserved This bit is reserved and must be programmed to 0.
[3:1] PWMD	PWM Delay Value This field is a programmable delay to control the number of system clock cycles delay before the Timer Output and the Timer Output Complement are forced to their active state. 000 = No delay. 001 = 2 cycles delay. 010 = 4 cycles delay. 011 = 8 cycles delay. 100 = 16 cycles delay. 101 = 32 cycles delay. 101 = 64 cycles delay. 111 = 128 cycles delay.
[0] INPCAP	 Input Capture Event This bit indicates if the most recent timer interrupt is caused by a Timer Input Capture Event. 0 = Previous timer interrupt is not a result of Timer Input Capture Event. 1 = Previous timer interrupt is a result of Timer Input Capture Event.

Timer 0–1 Control Register 1

The Timer 0–1 Control (TxCTL1) registers, shown in Table 51, enable and disable the timers, set the prescaler value and determine the timer operating mode.

Bit	7	6	5	4	3	2	1	0		
Field	TEN	TPOL		PRES		TMODE				
RESET	0	0	0	0	0	0	0	0		
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
Address		F07H, F0FH								

Bit	Description	

- Timer Enable [7] TEN
- 0 = Timer is disabled.
 - 1 = Timer enabled to count.

Bit	7	6	5	4	3	2	1	0
Field		TH						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F00H, F08H							

Table 52. Timer 0–1 High Byte Register (TxH)

Table 53. Timer 0–1 Low Byte Register (TxL)

Bit	7	6	5	4	3	2	1	0
Field		TL						
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address		F01H, F09H						

Bit	Description
[7:0]	Timer High and Low Bytes
TH, TL	These 2 bytes, {TH[7:0], TL[7:0]}, contain the current 16-bit timer count value.

into the Watchdog Timer Reload registers results in a one-second time-out at room temperature and 3.3V supply voltage. Time-outs other than one second may be obtained by scaling the calibration values up or down as required.

Note: The Watchdog Timer accuracy still degrades as temperature and supply voltage vary. See <u>Table 137</u> on page 235 for details.

Watchdog Timer Control Register Definitions

This section defines the features of the following Watchdog Timer Control registers.

Watchdog Timer Control Register (WDTCTL): see page 96

Watchdog Timer Reload Upper Byte Register (WDTU): see page 97

Watchdog Timer Reload High Byte Register (WDTH): see page 97

Watchdog Timer Reload Low Byte Register (WDTL): see page 98

Watchdog Timer Control Register

The Watchdog Timer Control (WDTCTL) Register is a write-only control register. Writing the 55H, AAH unlock sequence to the WDTCTL Register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTH and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL Register address produce no effect on the bits in the WDTCTL Register. The locking mechanism prevents spurious writes to the reload registers. This register address is shared with the read-only Reset Status Register.

Bit	7	6	5	4	3	2	1	0	
Field		WDTUNLK							
RESET	Х	Х	Х	Х	Х	Х	Х	Х	
R/W	W	W	W	W	W	W	W	W	
Address		FF0H							
Note: X =	Undefined.								

DIL	Description
[7:0]	Watchdog Timer Unlock
WDTUNLK	The software must write the correct unlocking sequence to this register before it is allowed
	to modify the contents of the Watchdog Timer reload registers.

Description

Dit

- Set or clear the CTSE bit to enable or disable control from the remote receiver using the $\overline{\text{CTS}}$ pin
- 6. Check the TDRE bit in the UART Status 0 Register to determine if the Transmit Data Register is empty (indicated by a 1). If empty, continue to <u>Step 7</u>. If the Transmit Data Register is full (indicated by a 0), continue to monitor the TDRE bit until the Transmit Data Register becomes available to receive new data.
- 7. Write the UART Control 1 Register to select the outgoing address bit.
- 8. Set the Multiprocessor Bit Transmitter (MPBT) if sending an address byte, clear it if sending a data byte.
- 9. Write the data byte to the UART Transmit Data Register. The transmitter automatically transfers the data to the Transmit Shift Register and transmits the data.
- 10. Make any changes to the Multiprocessor Bit Transmitter (MPBT) value, if appropriate and MULTIPROCESSOR Mode is enabled.
- 11. To transmit additional bytes, return to <u>Step 5</u>.

Transmitting Data using the Interrupt-Driven Method

The UART Transmitter interrupt indicates the availability of the Transmit Data Register to accept new data for transmission. Observe the following steps to configure the UART for interrupt-driven data transmission:

- 1. Write to the UART Baud Rate High and Low Byte registers to set the appropriate baud rate.
- 2. Enable the UART pin functions by configuring the associated GPIO port pins for alternate function operation.
- 3. Execute a DI instruction to disable interrupts.
- 4. Write to the Interrupt control registers to enable the UART Transmitter interrupt and set the acceptable priority.
- 5. Write to the UART Control 1 Register to enable MULTIPROCESSOR (9-bit) Mode functions, if MULTIPROCESSOR Mode is appropriate.
- 6. Set the MULTIPROCESSOR Mode Select (MPEN) to Enable MULTIPROCESSOR Mode.
- 7. Write to the UART Control 0 Register to:
 - Set the transmit enable bit (TEN) to enable the UART for data transmission
 - Enable parity, if appropriate and if MULTIPROCESSOR Mode is not enabled and select either even or odd parity

Bit	7	6	5	4	3	2	1	0	
Field	MPMD[1]	MPEN	MPMD[0]	MPBT	DEPOL	BRGCTL	RDAIRQ	IREN	
RESET	0	0	0	0	0	0	0	0	
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Address				F4	3H				
Bit	Descript	Description							
[6] MPEN									
[4] MPBT	Multipro This bit is used by tion. 0 = Send	 1 = Enable MULTIPROCESSOR (9-bit) Mode. Multiprocessor Bit Transmit This bit is applicable only when MULTIPROCESSOR (9-bit) Mode is enabled. The 9th bit is used by the receiving device to determine if the data byte contains address or data informa- tion. 0 = Send a 0 in the multiprocessor bit location of the data stream (data byte). 1 = Send a 1 in the multiprocessor bit location of the data stream (address byte).							
[3] DEPOL	Driver E 0 = DE s	Driver Enable Polarity 0 = DE signal is Active High. 1 = DE signal is Active Low.							

Table 64. UART Control 1 Register (U0CTL1)

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Table 101. Watchdog Calibration Low Byte at 007FH (WDTCALL)

Bit	7	6	5	4	3	2	1	0
Field	WDTCALL							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 007FH							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	Watchdog Timer Calibration Low Byte
WDTCALL	The WDTCALH and WDTCALL bytes, when loaded into the Watchdog Timer reload regis-
	ters result in a one second time-out at room temperature and 3.3V supply voltage. To use
	the Watchdog Timer calibration, user code must load WDTU with 0x00, WDTH with WDT-
	CALH and WDTL with WDTCALL.

Serialization Data

Table 102. Serial Number at 001C - 001F (S_NUM)

Bit	7	6	5	4	3	2	1	0
Field		S_NUM						
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address		Information Page Memory 001C-001F						
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	Serial Number Byte
S_NUM	The serial number is a unique four-byte binary value. See Table 103.

Table 103. Serialization Data Locations

Info Page Address	Memory Address	Usage
1C	FE1C	Serial Number Byte 3 (most significant).
1D	FE1D	Serial Number Byte 2.
1E	FE1E	Serial Number Byte 1.
1F	FE1F	Serial Number Byte 0 (least significant).

Byte Read

To read a byte from the NVDS array, user code must first push the address onto the stack. User code issues a CALL instruction to the address of the byte-read routine (0×1000) . At the return from the sub-routine, the read byte resides in working register R0 and the read status byte resides in working register R1. The contents of the status byte are undefined for read operations to illegal addresses. Also, the user code must pop the address byte off the stack.

The read routine uses 9 bytes of stack space in addition to the one byte of address pushed by the user. Sufficient memory must be available for this stack usage.

Because of the Flash memory architecture, NVDS reads exhibit a nonuniform execution time. A read operation takes between 44 μ s and 489 μ s (assuming a 20MHz system clock). Slower system clock speeds result in proportionally higher execution times.

NVDS byte reads from invalid addresses (those exceeding the NVDS array size) return 0xff. Illegal read operations have a 2 μ s execution time.

The status byte returned by the NVDS read routine is zero for successful read, as determined by a CRC check. If the status byte is nonzero, there was a corrupted value in the NVDS array at the location being read. In this case, the value returned in R0 is the byte most recently written to the array that does not have a CRC error.

Power Failure Protection

The NVDS routines employ error checking mechanisms to ensure a power failure endangers only the most recently written byte. Bytes previously written to the array are not perturbed.

A system reset (such as a pin reset or Watchdog Timer reset) that occurs during a write operation also perturbs the byte currently being written. All other bytes in the array are unperturbed.

Optimizing NVDS Memory Usage for Execution Speed

NVDS read time can vary drastically. This discrepancy is a trade-off for minimizing the frequency of writes that require post-write page erases, as indicated in Table 107. The NVDS read time of address N is a function of the number of writes to addresses other than N since the most recent write to address N, plus the number of writes since the most recent page erase. Neglecting effects caused by page erases and results caused by the initial condition in which the NVDS is blank, a rule of thumb is that every write since the most recent page erase causes read times of unwritten addresses to increase by 1 µs up to a maximum of (511-NVDS_SIZE)µs.

Oscillator Control

The Z8 Encore! XP F082A Series devices uses five possible clocking schemes, each user-selectable:

- Internal precision trimmed RC oscillator (IPO)
- On-chip oscillator using off-chip crystal or resonator
- On-chip oscillator using external RC network
- External clock drive
- On-chip low power Watchdog Timer oscillator
- Clock failure detection circuitry

In addition, Z8 Encore! XP F082A Series devices contain clock failure detection and recovery circuitry, allowing continued operation despite a failure of the system clock oscillator.

Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures.

System Clock Selection

The oscillator control block selects from the available clocks. Table 112 details each clock source and its usage.

Assembly			ress ode	_ Opcode(s)	Flags						Fetch Cycle	Instr. Cycle
Mnemonic	Symbolic Operation	dst src		(Hex)		Ζ	S	SVDH			S	S
DA dst	$dst \gets DA(dst)$	R		40	*	*	*	Х	_	_	2	2
		IR		41	=						2	3
DEC dst	dst ← dst - 1	R		30	_	*	*	*	_	_	2	2
		IR		31	-						2	3
DECW dst	dst ← dst - 1	RR		80	-	*	*	*	-	-	2	5
		IRR		81	-						2	6
DI	$IRQCTL[7] \leftarrow 0$			8F	-	-	-	-	-	-	1	2
DJNZ dst, RA	$dst \leftarrow dst - 1$ if dst $\neq 0$ PC \leftarrow PC + X	r		0A-FA	_	_	_	_	_	-	2	3
EI	$IRQCTL[7] \leftarrow 1$			9F	-	-	-	-	-	-	1	2
HALT	Halt Mode			7F	-	_	_	_	-	-	1	2
INC dst	dst ← dst + 1	R		20	-	*	*	_	_	-	2	2
		IR		21	-						2	3
		r		0E-FE	-						1	2
INCW dst	dst ← dst + 1	RR		A0	-	*	*	*	-	-	2	5
		IRR		A1	-						2	6
IRET	$FLAGS \leftarrow @SP$ $SP \leftarrow SP + 1$ $PC \leftarrow @SP$ $SP \leftarrow SP + 2$ $IRQCTL[7] \leftarrow 1$			BF	*	*	*	*	*	*	1	5
JP dst	$PC \leftarrow dst$	DA		8D	-	_	_	_	_	-	3	2
		IRR		C4	=						2	3
JP cc, dst	if cc is true PC \leftarrow dst	DA		0D-FD	_	_	_	-	_	_	3	2

Table 128. eZ8 CPU Instruction Summary (Continued)

Note: Flags Notation:

* = Value is a function of the result of the operation.

- = Unaffected.

X = Undefined.

0 = Reset to 0.

1 =Set to 1.

Z8 Encore! XP[®] F082A Series Product Specification

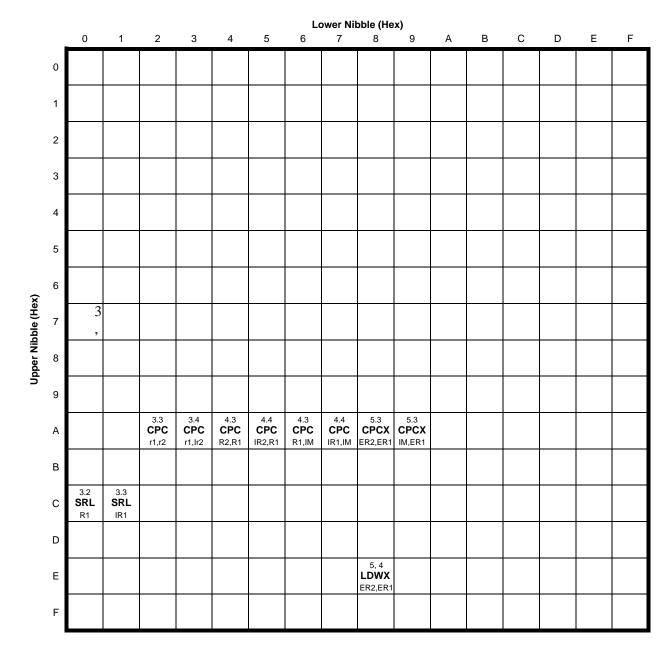


Figure 32. Second Opcode Map after 1FH

Electrical Characteristics

The data in this chapter represents all known data prior to qualification and characterization of the F082A Series of products, and is therefore subject to change. Additional electrical characteristics may be found in the individual chapters of this document.

Absolute Maximum Ratings

Stresses greater than those listed in Table 130 may cause permanent damage to the device. These ratings are stress ratings only. Operation of the device at any condition outside those indicated in the operational sections of these specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. For improved reliability, tie unused inputs to one of the supply voltages (V_{DD} or V_{SS}).

Parameter	Minimum	Maximum	Units	Notes
Ambient temperature under bias	-40	+105	°C	
Storage temperature	-65	+150	°C	
Voltage on any pin with respect to V _{SS}	-0.3	+5.5	V	1
	-0.3	+3.9	V	2
Voltage on V_{DD} pin with respect to V_{SS}	-0.3	+3.6	V	
Maximum current on input and/or inactive output pin	-5	+5	μA	
Maximum output current from active output pin	-25	+25	mA	
8-pin Packages Maximum Ratings at 0°C to 70°C				
Total power dissipation		220	mW	
Maximum current into V_{DD} or out of V_{SS}		60	mA	
20-pin Packages Maximum Ratings at 0°C to 70°C				
Total power dissipation		430	mW	

Table 130. Absolute Maximum Ratings	Table	130.	Absolute	Maximum	Ratings
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		V _{DD}) = 2.7 V to 3	3.6 V		
Symbol	Parameter	Typical ¹		Maximum Ext Temp ³	Units	Conditions
I _{DD} Stop	Supply Current in STOP Mode	0.1			μA	No peripherals enabled. All pins driven to V_{DD} or $V_{SS}.$
I _{DD} Halt	Supply Current in	35	55	65	μA	32kHz.
	HALT Mode (with	520			μA	5.5MHz.
	all peripherals dis abled)	2.1	2.85	2.85	mA	20MHz.
I _{DD}	Supply Current in	2.8			mA	32kHz.
	ACTIVE Mode (with all peripherals	4.5	5.2	5.2	mA	5.5MHz.
	disabled)	5.5	6.5	6.5	mA	10MHz.
	,	7.9	11.5	11.5	mA	20MHz.
I _{DD} WDT	Watchdog Timer Supply Current	0.9	1.0	1.1	μA	
I _{DD}	Crystal Oscillator	40			μA	32kHz.
XTAL	Supply Current	230			μA	4MHz.
		760			μA	20MHz.
I _{DD} IPO	Internal Precision Oscillator Supply Current	350	500	550	μA	
I _{DD} VBO	Voltage Brown-Out and Low-Voltage	50			μA	For 20-/28-pin devices (VBO only); See Note 4.
	Detect Supply Cur-					For 8-pin devices; See Note 4.
I _{DD}	Analog to Digital	2.8	3.1	3.2	mA	32kHz.
ADC	Converter Supply	3.1	3.6	3.7	mA	5.5MHz.
	Current (with External Refer-	3.3	3.7	3.8	mA	10MHz.
	ence)	3.7	4.2	4.3	mA	20MHz.

Table 132. Power Consumption

Notes:

1. Typical conditions are defined as V_{DD} = 3.3 V and +30°C.

2. Standard temperature is defined as $\overline{T}_A = 0^{\circ}C$ to +70°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.

3. Extended temperature is defined as $T_A = -40^{\circ}$ C to +105°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.

4. For this block to operate, the bandgap circuit is automatically turned on and must be added to the total supply current. This bandgap current is only added once, regardless of how many peripherals are using it.

UART Timing

Figure 37 and Table 146 provide timing information for UART pins for the case where CTS is used for flow control. The CTS to DE assertion delay (T1) assumes the Transmit Data Register has been loaded with data prior to CTS assertion.

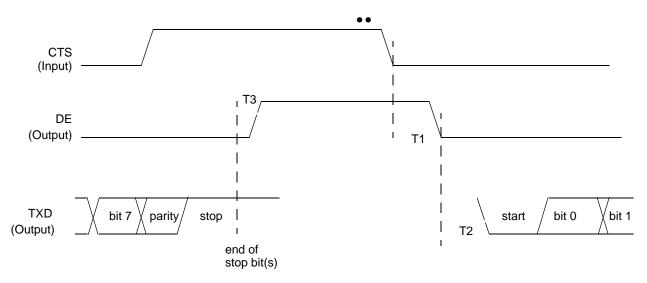


Figure 37.	UART	Timing	With C	٢S
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		Delay (ns)			
Parameter	Abbreviation	Minimum	Maximum		
UART					
T ₁	CTS Fall to DE output delay	2 * X _{IN} period	2 * X _{IN} period + 1 bit time		
T ₂	DE assertion to TXD falling edge (start bit) delay	Ŧ	- 5		
T ₃	End of Stop Bit(s) to DE deassertion delay	±	: 5		

Table 146.	IIART	Timina	With	CTS
Table 140.		runng	VVILII	613

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A			(B Flas	sh							
Standard Temperatu											
Z8F081APB020SG	8KB	1KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020SG	8KB	1KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020SG	8KB	1KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020SG	8KB	1KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020SG	8KB	1KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020SG	8KB	1KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020SG	8KB	1KB	0	25	19	2	0	1	1	0	PDIP 28-pin package
Extended Temperatu	ıre: –40°	C to 10	5°C								
Z8F081APB020EG	8KB	1KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020EG	8KB	1KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020EG	8KB	1KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020EG	8KB	1KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020EG	8KB	1KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020EG	8KB	1KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020EG	8KB	1KB	0	25	19	2	0	1	1	0	PDIP 28-pin package

Table 148. Z8 Encore! XP F082A Series Ordering Matrix

Part Number Suffix Designations

Zilog part numbers consist of a number of components, as indicated in the following example.

Example. Part number Z8F042ASH020SG is an 8-bit Flash MCU with 4KB of Program Memory, equipped with advanced analog peripherals in a 20-pin SOIC package, operating within a 0°C to +70°C temperature range and built using lead-free solder.

