



Welcome to E-XFL.COM

#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	17
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	16 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f012aph020eg

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

# **Revision History**

Each instance in this document's revision history reflects a change from its previous edition. For more details, refer to the corresponding page(s) or appropriate links furnished in the table below.

Date	Revision Level	Chapter/Section	Description	Page No.
Dec 2012	27	Port Alternate Function Map- ping (Non 8-Pin Parts), Port Alternate Function Mapping (8- Pin Parts)	Added missing Port D data to Table 15; cor- rected active Low status (set overlines) for PA0 (TOOUT), PA2 (RESET) and PA5 (T1OUT) in Table 16.	<u>40, 43</u>
Sep 2011	26	LED Drive Enable Register	Clarified statement surrounding the Alternate Function Register as it relates to the LED function; revised Flash Sector Protect Regis- ter description; revised Packaging chapter.	<u>53,</u> <u>157,</u> <u>245</u>
Sep 2008	25	Overview, Address Space, Register Map, General-Pur- pose Input/Output, Available Packages, Ordering Informa- tion	Added references to F042A Series back in Table 1, Table 5, Table 7 and Table 14.	<u>2, 8,</u> <u>16, 18,</u> <u>36,</u> <u>246</u>
May 2008	24	Overview, Address Space, Register Map, General-Pur- pose Input/Output, Available Packages, Ordering Informa- tion	Changed title to Z8 Encore! XP F082A Series and removed references to F042A Series in Table 1, Table 5, Table 7 and Table 14.	<u>2, 8,</u> <u>16, 18,</u> <u>36,</u> <u>246</u>
Dec 2007	23	Pin Description, General-Pur- pose Input/Output, Watchdog Timer	Updated Figure 3, Table 15, Tables 60 through 62.	<u>9, 40,</u> <u>97</u>
Jul 2007	22	Electrical Characteristics	Updated Tables 16 and 132; power con- sumption data.	<u>43,</u> 229
Jun 2007	21	n/a	Revision number update.	All

iii

# Z8 Encore! XP<sup>®</sup> F082A Series Product Specification

Table 59.	Watchdog Timer Control Register (WDTCTL)
Table 60.	Watchdog Timer Reload Upper Byte Register (WDTU)
Table 61.	Watchdog Timer Reload High Byte Register (WDTH)
Table 62.	Watchdog Timer Reload Low Byte Register (WDTL)
Table 63.	UART Control 0 Register (U0CTL0) 111
Table 64.	UART Control 1 Register (U0CTL1) 112
Table 65.	UART Status 0 Register (U0STAT0) 114
Table 66.	UART Status 1 Register (U0STAT1) 115
Table 67.	UART Transmit Data Register (U0TXD) 116
Table 68.	UART Receive Data Register (U0RXD) 116
Table 69.	UART Address Compare Register (U0ADDR) 117
Table 70.	UART Baud Rate High Byte Register (U0BRH) 117
Table 71.	UART Baud Rate Low Byte Register (U0BRL) 117
Table 72.	UART Baud Rates
Table 73.	ADC Control Register 0 (ADCCTL0)
Table 74.	ADC Control/Status Register 1 (ADCCTL1)
Table 75.	ADC Data High Byte Register (ADCD_H) 137
Table 76.	ADC Data Low Byte Register (ADCD_L) 137
Table 77.	Comparator Control Register (CMP0) 141
Table 78.	Z8 Encore! XP F082A Series Flash Memory Configurations 146
Table 79.	Flash Code Protection Using the Flash Option Bits
Table 80.	Flash Status Register (FSTAT) 155
Table 81.	Flash Control Register (FCTL) 155
Table 82.	Flash Page Select Register (FPS) 156
Table 83.	Flash Sector Protect Register (FPROT) 157
Table 84.	Flash Frequency High Byte Register (FFREQH)
Table 85.	Flash Frequency Low Byte Register (FFREQL)
Table 86.	Trim Bit Address Register (TRMADR) 161
Table 87.	Trim Bit Data Register (TRMDR) 162
Table 88.	Flash Option Bits at Program Memory Address 0000H 162

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C <sup>5</sup>	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP	ADC or Comparator Input	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN	ADC or Comparator Input	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/V <sub>REF</sub> <sup>4</sup>	ADC Analog Input or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		Reserved		AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
				AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
				AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
				AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
				AFS1[7]: 1
Port D <sup>6</sup>	PD0	RESET	External Reset	N/A

#### Table 15. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Notes:

2. Whether PA0/PA6 takes on the timer input or timer output complement function depends on the timer configuration. See the <u>Timer Pin Signal Operation</u> section on page 84 for details.

 Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set Register AFS2 is not used to select the function. Alternate function selection must also be enabled. See the <u>Port</u> <u>A–D Alternate Function Subregisters (PxAF)</u> section on page 47 for details.

4. V<sub>REF</sub> is available on PB5 in 28-pin products and on PC2 in 20-pin parts.

 Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set Register AFS2 is not used to select the function. Alternate function selection must also be enabled. See the <u>Port</u> <u>A–D Alternate Function Subregisters (PxAF)</u> section on page 47 for details.

6. Because there is only a single alternate function for the Port PD0 pin, the Alternate Function Set registers are not implemented for Port D. Enabling alternate function selections automatically enables the associated alternate function. See the Port A–D Alternate Function Subregisters (PxAF) section on page 47 for details.

Because there is only a single alternate function for each Port A pin, the Alternate Function Set registers are not implemented for Port A. Enabling alternate function selections automatically enables the associated alternate function. See the <u>Port A–D Alternate Function Subregisters (PxAF)</u> section on page 47 for details.

• Writing a 1 to the IRQE bit in the Interrupt Control Register

Interrupts are globally disabled by any of the following actions:

- Execution of a Disable Interrupt (DI) instruction
- eZ8 CPU acknowledgement of an interrupt service request from the interrupt controller
- Writing a 0 to the IRQE bit in the Interrupt Control Register
- Reset
- Execution of a Trap instruction
- Illegal Instruction Trap
- Primary Oscillator Fail Trap
- Watchdog Oscillator Fail Trap

### **Interrupt Vectors and Priority**

The interrupt controller supports three levels of interrupt priority. Level 3 is the highest priority, Level 2 is the second highest priority and Level 1 is the lowest priority. If all of the interrupts are enabled with identical interrupt priority (all as Level 2 interrupts, for example), the interrupt priority is assigned from highest to lowest as specified in <u>Table 34</u> on page 56. Level 3 interrupts are always assigned higher priority than Level 2 interrupts which, in turn, always are assigned higher priority than Level 1 interrupts. Within each interrupt priority level (Level 1, Level 2, or Level 3), priority is assigned as specified in Table 34, above. Reset, Watchdog Timer interrupt (if enabled), Primary Oscillator Fail Trap, Watchdog Oscillator Fail Trap and Illegal Instruction Trap always have highest (level 3) priority.

### **Interrupt Assertion**

Interrupt sources assert their interrupt requests for only a single system clock period (single pulse). When the interrupt request is acknowledged by the eZ8 CPU, the corresponding bit in the Interrupt Register is cleared until the next interrupt occurs. Writing a 0 to the corresponding bit in the Interrupt Request Register likewise clears the interrupt request.

**Caution:** Zilog recommends not using a coding style that clears bits in the Interrupt Request registers. All incoming interrupts received between execution of the first LDX command and the final LDX command are lost. See Example 1, which follows.

### **Output Data**

The output format of the corrected ADC value is shown below.

	MSB									LS	SB				
S	v	b	а	9	8	7	6	5	4	3	2	1	0	-	-

The overflow bit in the corrected output indicates that the computed value was greater than the maximum logical value (+1023) or less than the minimum logical value (-1024). Unlike the hardware overflow bit, this is not a simple binary flag. For a normal (nonoverflow) sample, the sign and the overflow bit match. If the sign bit and overflow bit do not match, a computational overflow has occurred.

## **Input Buffer Stage**

Many applications require the measurement of an input voltage source with a high output impedance. This ADC provides a buffered input for such situations. The drawback of the buffered input is a limitation of the input range. When using unity gain buffered mode, the input signal must be prevented from coming too close to either  $V_{SS}$  or  $V_{DD}$ . See <u>Table 139</u> on page 236 for details.

This condition applies only to the input voltage level (with respect to ground) of each differential input signal. The actual differential input voltage magnitude may be less than 300mV.

The input range of the unbuffered ADC swings from  $V_{SS}$  to  $V_{DD}$ . Input signals smaller than 300mV must use the unbuffered input mode. If these signals do not contain low output impedances, they might require off-chip buffering.

Signals outside the allowable input range can be used without instability or device damage. Any ADC readings made outside the input range are subject to greater inaccuracy than specified.

# **ADC Control Register Definitions**

This section defines the features of the following ADC Control registers.

ADC Control Register 0 (ADCCTL0): see page 134

ADC Control/Status Register 1 (ADCCTL1): see page 136

ADC Data High Byte Register (ADCD\_H): see page 137

ADC Data Low Byte Register (ADCD L): see page 137

For the reserved values, all input switches are disabled to avoid leakage or other undesirable operation. ADC samples taken with reserved bit settings are undefined.

SINGLE-ENDED Mode:

0000 = ANA0 (transimpedance amp output when enabled) 0001 = ANA1 (transimpedance amp inverting input) 0010 = ANA2 (transimpedance amp noninverting input) 0011 = ANA3 0100 = ANA4 0101 = ANA5 0110 = ANA6 0111 = ANA7 1000 = Reserved 1001 = Reserved 1010 = Reserved 1011 = Reserved 1100 = Hold transimpedance input nodes (ANA1 and ANA2) to ground. 1101 = Reserved 1110 = Temperature Sensor.

1111 = Reserved.

DIFFERENTIAL Mode (noninverting input and inverting input respectively):

- 0000 = ANA0 and ANA1 0001 = ANA2 and ANA3 0010 = ANA4 and ANA5 0011 = ANA4 and ANA5 0011 = ANA1 and ANA0 0100 = ANA3 and ANA2 0101 = ANA5 and ANA4 0110 = ANA6 and ANA5 0111 = ANA0 and ANA5 1001 = ANA0 and ANA3 1001 = ANA0 and ANA4 1010 = ANA0 and ANA5 1011 = Reserved 1100 = Reserved 1101 = Reserved 1101 = Reserved1110 = Reserved
- 1111 = Manual Offset Calibration Mode

### **ADC Control/Status Register 1**

The ADC Control/Status Register 1 (ADCCTL1) configures the input buffer stage, enables the threshold interrupts and contains the status of both threshold triggers. It is also used to select the voltage reference configuration.

## Flash Page Select Register

The Flash Page Select (FPS) Register shares address space with the Flash Sector Protect Register. Unless the Flash controller is unlocked and written with 5EH, writes to this address target the Flash Page Select Register.

The register is used to select one of the available Flash memory pages to be programmed or erased. Each Flash Page contains 512 bytes of Flash memory. During a Page Erase operation, all Flash memory having addresses with the most significant 7 bits given by FPS[6:0] are chosen for program/erase operation.

Bit	7	6	5	4	3	2	1	0	
Field	INFO_EN		PAGE						
RESET	0	0	0	0	0	0	0	0	
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Address				FF	9H				

#### Table 82. Flash Page Select Register (FPS)

#### Bit Description

#### [7] Information Area Enable

INFO\_EN 0 = Information Area us not selected.

1 = Information Area is selected. The Information Area is mapped into the Program Memory address space at addresses FE00H through FFFFH.

#### [6:0] Page Select

PAGE This 7-bit field identifies the Flash memory page for Page Erase and page unlocking. Program Memory Address[15:9] = PAGE[6:0]. For the Z8F08xx devices, the upper 3 bits must be zero. For the Z8F04xx devices, the upper 4 bits must be zero. For Z8F02xx devices, the upper 5 bits must always be 0. For the Z8F01xx devices, the upper 6 bits must always be 0.

# **Option Bit Types**

This section describes the five types of Flash option bits.

#### **User Option Bits**

The user option bits are contained in the first two bytes of program memory. User access to these bits has been provided because these locations contain application-specific device configurations. The information contained here is lost when page 0 of the program memory is erased.

### **Trim Option Bits**

The trim option bits are contained in the information page of the Flash memory. These bits are factory programmed values required to optimize the operation of onboard analog circuitry and cannot be permanently altered. Program Memory may be erased without endangering these values. It is possible to alter working values of these bits by accessing the Trim Bit Address and Data registers, but these working values are lost after a power loss or any other reset event.

There are 32 bytes of trim data. To modify one of these values the user code must first write a value between 00H and 1FH into the Trim Bit Address Register. The next write to the Trim Bit Data Register changes the working value of the target trim data byte.

Reading the trim data requires the user code to write a value between 00H and 1FH into the Trim Bit Address Register. The next read from the Trim Bit Data Register returns the working value of the target trim data byte.

• Note: The trim address range is from information address 20–3F only. The remainder of the information page is not accessible through the trim bit address and data registers.

### **Calibration Option Bits**

The calibration option bits are also contained in the information page. These bits are factory-programmed values intended for use in software correcting the device's analog performance. To read these values, the user code must employ the LDC instruction to access the information area of the address space as defined in See the <u>Flash Information Area</u> section on page 17.

### **Serialization Bits**

As an optional feature, Zilog is able to provide factory-programmed serialization. For serialized products, the individual devices are programmed with unique serial numbers. These serial numbers are binary values, four bytes in length. The numbers increase in size with each device, but gaps in the serial sequence may exist.

# **Trim Bit Data Register**

The Trim Bid Data (TRMDR) Register contains the read or write data for access to the trim option bits (Table 87).

Bit	7	6	5	4	3	2	1	0	
Field		TRMDR: Trim Bit Data							
RESET	0	0	0	0	0	0	0	0	
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Address				FF	7H				

### Table 87. Trim Bit Data Register (TRMDR)

# **Flash Option Bit Address Space**

The first two bytes of Flash program memory at addresses 0000H and 0001H are reserved for the user-programmable Flash option bits.

## Flash Program Memory Address 0000H

Bit	7	6	5	4	3	2	1	0
Field	WDT_RES	WDT_AO	OSC_S	EL[1:0]	VBO_AO	FRP	Reserved	FWP
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Program Memory 0000H							
Note: U =	Unchanged by	v Reset. R/W	= Read/Write	Э.				

#### Table 88. Flash Option Bits at Program Memory Address 0000H

 •	enenangea by neeen nam	
	<b>–</b> • • •	

Bit	Description
[7] WDT_RES	<ul> <li>Watchdog Timer Reset</li> <li>0 = Watchdog Timer time-out generates an interrupt request. Interrupts must be globally enabled for the eZ8 CPU to acknowledge the interrupt request.</li> <li>1 = Watchdog Timer time-out causes a system reset. This setting is the default for unprogrammed (erased) Flash.</li> </ul>
[6] WDT_AO	<ul> <li>Watchdog Timer Always On</li> <li>0 = Watchdog Timer is automatically enabled upon application of system power. Watchdog Timer can not be disabled.</li> <li>1 = Watchdog Timer is enabled upon execution of the WDT instruction. Once enabled, the Watchdog Timer can only be disabled by a Reset or Stop Mode Recovery. This setting is the default for unprogrammed (erased) Flash.</li> </ul>

### **ADC Calibration Data**

#### Table 96. ADC Calibration Bits

Bit	7	6	5	4	3	2	1	0	
Field		ADC_CAL							
RESET	U	U	U	U	U	U	U	U	
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Address			Informati	on Page Me	mory 0060H	1-007DH			
Noto: II -	Linchanged k		/ - Pood/Mrit	0					

Note: U = Unchanged by Reset. R/W = Read/Write.

### Bit Description

[7:0] Analog-to-Digital Converter Calibration Values
 ADC\_CAL Contains factory-calibrated values for ADC gain and offset compensation. Each of the ten supported modes has one byte of offset calibration and two bytes of gain calibration. These values are read by the software to compensate ADC measurements as described in the Software Compensation Procedure Using Factory Calibration Data section on page 129. The location of each calibration byte is provided in Table 97.

Info Page	Memory			
Address	Address	Compensation Usage	ADC Mode	Reference Type
60	FE60	Offset	Single-Ended Unbuffered	Internal 2.0 V
08	FE08	Gain High Byte	Single-Ended Unbuffered	Internal 2.0 V
09	FE09	Gain Low Byte	Single-Ended Unbuffered	Internal 2.0 V
63	FE63	Offset	Single-Ended Unbuffered	Internal 1.0 V
0A	FE0A	Gain High Byte	Single-Ended Unbuffered	Internal 1.0 V
0B	FE0B	Gain Low Byte	Single-Ended Unbuffered	Internal 1.0 V
66	FE66	Offset	Single-Ended Unbuffered	External 2.0 V
0C	FE0C	Gain High Byte	Single-Ended Unbuffered	External 2.0 V
0D	FE0D	Gain Low Byte	Single-Ended Unbuffered	External 2.0 V
69	FE69	Offset	Single-Ended 1x Buffered	Internal 2.0 V
0E	FE0E	Gain High Byte	Single-Ended 1x Buffered	Internal 2.0 V
0F	FE0F	Gain Low Byte	Single-Ended 1x Buffered	Internal 2.0 V
6C	FE6C	Offset	Single-Ended 1x Buffered	External 2.0 V
10	FE10	Gain High Byte	Single-Ended 1x Buffered	External 2.0 V
11	FE11	Gain Low Byte	Single-Ended 1x Buffered	External 2.0 V
6F	FE6F	Offset	Differential Unbuffered	Internal 2.0 V

#### Table 97. ADC Calibration Data Location

### **Byte Write**

To write a byte to the NVDS array, the user code must first push the address, then the data byte onto the stack. The user code issues a CALL instruction to the address of the byte-write routine (0x10B3). At the return from the sub-routine, the write status byte resides in working register R0. The bit fields of this status byte are defined in Table 106. The contents of the status byte are undefined for write operations to illegal addresses. Also, user code must pop the address and data bytes off the stack.

The write routine uses 13 bytes of stack space in addition to the two bytes of address and data pushed by the user. Sufficient memory must be available for this stack usage.

Because of the Flash memory architecture, NVDS writes exhibit a nonuniform execution time. In general, a write takes  $251 \mu s$  (assuming a 20MHz system clock). Every 400 to 500 writes, however, a maintenance operation is necessary. In this rare occurrence, the write takes up to 61 ms to complete. Slower system clock speeds result in proportionally higher execution times.

NVDS byte writes to invalid addresses (those exceeding the NVDS array size) have no effect. Illegal write operations have a  $2\mu s$  execution time.

Bit	7	6	5	4	3	2	1	0
Field		Rese	erved		RCPY	PF	AWE	DWE
Default Value	0	0	0	0	0	0	0	0

#### Table 106. Write Status Byte

Bit	Description
[7:4]	<b>Reserved</b> These bits are reserved and must be programmed to 0000.
[3]	<b>Recopy Subroutine Executed</b>
RCPY	A recopy subroutine was executed. These operations take significantly longer than a normal write operation.
[2]	<b>Power Failure Indicator</b>
PF	A power failure or system reset occurred during the most recent attempted write to the NVDS array.
[1]	Address Write Error
AWE	An address byte failure occurred during the most recent attempted write to the NVDS array.
[0]	Data Write Error
DWE	A data byte failure occurred during the most recent attempted write to the NVDS array.

in DEBUG Mode or the Flash Read Protect Option bit is enabled, this command reads and discards one byte.

DBG  $\leftarrow$  12H DBG  $\leftarrow$  1-5 byte opcode

# **On-Chip Debugger Control Register Definitions**

This section describes the features of the On-Chip Debugger Control and Status registers.

### **OCD Control Register**

The OCD Control Register controls the state of the On-Chip Debugger. This register is used to enter or exit DEBUG Mode and to enable the BRK instruction. It can also reset the Z8 Encore! XP F082A Series device.

A reset and stop function can be achieved by writing 81H to this register. A reset and go function can be achieved by writing 41H to this register. If the device is in DEBUG Mode, a run function can be implemented by writing 40H to this register.

Bit	7	6	5	4	3	2	1	0
Field	DBGMODE	BRKEN	DBGACK		RST			
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R	R	R	R	R/W

Table 110. OCD Control Register (OCDCTL)

#### Bit Description

#### [7] **DEBUG Mode** DBGMODE The device enters DEBUG Mode when this bit is 1. When in DEBUG Mode, the eZ8 CPU stops fetching new instructions. Clearing this bit causes the eZ8 CPU to restart. This bit is automatically set when a BRK instruction is decoded and Breakpoints are enabled. If the Flash Read Protect Option Bit is enabled, this bit can only be cleared by resetting the device. It cannot be written to 0. 0 = The Z8 Encore! XP F082A Series device is operating in NORMAL Mode. 1 = The Z8 Encore! XP F082A Series device is in DEBUG Mode. [6] **Breakpoint Enable** BRKEN This bit controls the behavior of the BRK instruction (opcode 00H). By default, Breakpoints are disabled and the BRK instruction behaves similar to an NOP instruction. If this bit is 1, when a BRK instruction is decoded, the DBGMODE bit of the OCDCTL Register is automatically set to 1. 0 = Breakpoints are disabled.

1 = Breakpoints are enabled.

the Watchdog Timer failure can be detected. A very slow system clock results in very slow detection times.

**Caution:** It is possible to disable the clock failure detection circuitry and all functioning clock sources. In this case, the Z8 Encore! XP F082A Series device ceases functioning and can only be recovered by Power-On-Reset.

# **Oscillator Control Register Definitions**

The Oscillator Control Register (OSCCTL) enables/disables the various oscillator circuits, enables/disables the failure detection/recovery circuitry and selects the primary oscillator, which becomes the system clock.

The Oscillator Control Register must be unlocked before writing. Unlock the Oscillator Control Register by writing the two-step sequence E7H followed by 18H. The register is locked at successful completion of a register write to the OSCCTL.

Bit	7	6	5	4	3	2	1	0				
Field	INTEN	XTLEN	WDTEN	SOFEN	WDFEN	SCKSEL						
RESET	1	0	1	0	0	0	0					
R/W	R/W	R/W	R/W	R/W	R/W	R/W R/W R/W						
Address				F8	6H							

Table 113. Oscillator Control Register (OSCCTL)

Bit	Description
[7] INTEN	Internal Precision Oscillator Enable 1 = Internal precision oscillator is enabled. 0 = Internal precision oscillator is disabled.
[6] XTLEN	Crystal Oscillator Enable; this setting overrides the GPIO register control for PA0 and PA1 1 = Crystal oscillator is enabled. 0 = Crystal oscillator is disabled.
[5] WDTEN	Watchdog Timer Oscillator Enable1 = Watchdog Timer oscillator is enabled.0 = Watchdog Timer oscillator is disabled.
[4] SOFEN	System Clock Oscillator Failure Detection Enable1 = Failure detection and recovery of system clock oscillator is enabled.0 = Failure detection and recovery of system clock oscillator is disabled.

# **Internal Precision Oscillator**

The internal precision oscillator (IPO) is designed for use without external components. You can either manually trim the oscillator for a nonstandard frequency or use the automatic factory-trimmed version to achieve a 5.53MHz frequency. IPO features include:

- On-chip RC oscillator that does not require external components
- Output frequency of either 5.53 MHz or 32.8 kHz (contains both a fast and a slow mode)
- Trimmed through Flash option bits with user override
- Elimination of crystals or ceramic resonators in applications where very high timing accuracy is not required

# Operation

An 8-bit trimming register, incorporated into the design, compensates for absolute variation of oscillator frequency. Once trimmed the oscillator frequency is stable and does not require subsequent calibration. Trimming is performed during manufacturing and is not necessary for you to repeat unless a frequency other than 5.53 MHz (fast mode) or 32.8 kHz (slow mode) is required. This trimming is done at +30°C and a supply voltage of 3.3 V, so accuracy of this operating point is optimal.

If not used, the IPO can be disabled by the Oscillator Control Register (see the <u>Oscillator</u> <u>Control Register Definitions section on page 196</u>).

By default, the oscillator frequency is set by the factory trim value stored in the write-protected Flash information page. However, the user code can override these trim values as described in the <u>Trim Bit Address Space</u> section on page 165.

Select one of two frequencies for the oscillator (5.53MHz and 32.8kHz) using the OSC-SEL bits in the the <u>Oscillator Control</u> chapter on page 193.

213
-----

Assembly		Address Mode					Fla	ags	Fetch	Instr.		
Mnemonic	Symbolic Operation	dst	src	(Hex)	С	Ζ	S	۷	D	Н	S	S
AND dst, src	$dst \gets dst \ AND \ src$	r	r	52	-	*	*	0	_	_	2	3
		r	lr	53	-						2	4
		R	R	54	-						3	3
		R	IR	55	-						3	4
		R	IM	56	-						3	3
		IR	IM	57	-						3	4
ANDX dst, src	$dst \gets dst \ AND \ src$	ER	ER	58	_	*	*	0	_	_	4	3
		ER	IM	59	-						4	3
ATM	Block all interrupt and DMA requests during execution of the next 3 instructions			2F	_	_	_	_	_	_	1	2
BCLR bit, dst	dst[bit] ← 0	r		E2	-	_	-	-	_	_	2	2
BIT p, bit, dst	dst[bit] ← p	r		E2	-	-	-	-	-	-	2	2
BRK	Debugger Break			00	-	-	-	-	_	_	1	1
BSET bit, dst	dst[bit] ← 1	r		E2	-	-	-	-	_	_	2	2
BSWAP dst	dst[7:0] ← dst[0:7]	R		D5	Х	*	*	0	-	-	2	2
BTJ p, bit, src,	if src[bit] = p		r	F6	-	-	-	-	_	_	3	3
dst	$PC \leftarrow PC + X$		lr	F7	-						3	4
BTJNZ bit, src,	if src[bit] = 1		r	F6	_	-	_	_	_	_	3	3
dst	$PC \leftarrow PC + X$		lr	F7	-						3	4
BTJZ bit, src,	if src[bit] = 0		r	F6	-	-	-	-	-	-	3	3
dst	$PC \leftarrow PC + X$		lr	F7	-						3	4

#### Table 128. eZ8 CPU Instruction Summary (Continued)

Note: Flags Notation:

\* = Value is a function of the result of the operation.

- = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

221

Assembly		Address Mode		Oncode(s)			Fla	ags	Fetch	Instr. Cycle		
Mnemonic	Symbolic Operation	dst	src	(Hex)	С	Ζ	S	۷	D	Н	S	s
TMX dst, src	dst AND src	ER	ER	78	_	*	*	0	_	_	4	3
		ER	IM	79	-						4	3
TRAP Vector	$SP \leftarrow SP - 2$ @SP \leftarrow PC $SP \leftarrow SP - 1$ @SP \leftarrow FLAGS PC \leftarrow @Vector		Vector	F2	-	-	-	-	-	-	2	6
WDT				5F	_	_	_	_	_	_	1	2
XOR dst, src	$dst \gets dst \ XOR \ src$	r	r	B2	_	*	*	0	_	_	2	3
		r	lr	B3	-						2	4
		R	R	B4	-						3	3
		R	IR	B5	-						3	4
		R	IM	B6	-						3	3
		IR	IM	B7	-						3	4
XORX dst, src	$dst \gets dst \ XOR \ src$	ER	ER	B8	_	*	*	0	_	_	4	3
		ER	IM	B9	-						4	3

#### Table 128. eZ8 CPU Instruction Summary (Continued)

Note: Flags Notation:

\* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 =Set to 1.

### 242

# **On-Chip Debugger Timing**

Figure 36 and Table 145 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.



Figure 36. On-Chip Debugger Timing

		Delay (ns)						
Parameter	Abbreviation	Minimum	Maximum					
DBG								
T <sub>1</sub>	X <sub>IN</sub> Rise to DBG Valid Delay	_	15					
T <sub>2</sub>	X <sub>IN</sub> Rise to DBG Output Hold Time	2	_					
T <sub>3</sub>	DBG to XIN Rise Input Setup Time	5	-					
T <sub>4</sub>	DBG to XIN Rise Input Hold Time	5	_					

#### Table 145. On-Chip Debugger Timing

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A Series with 4 KB Flash, 10-Bit Analog-to-Digital Converter											
Standard Temperatu	re: 0°C 1	to 70°C	;								
Z8F042APB020SG	4 KB	1KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020SG	4 KB	1KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020SG	4 KB	1KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020SG	4 KB	1KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020SG	4 KB	1KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020SG	4 KB	1KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020SG	4 KB	1KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020SG	4 KB	1KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020SG	4 KB	1KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperatu	re: –40°	C to 10	)5°C								
Z8F042APB020EG	4 KB	1KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020EG	4 KB	1KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020EG	4 KB	1KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020EG	4 KB	1KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020EG	4 KB	1KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020EG	4 KB	1KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020EG	4 KB	1KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020EG	4 KB	1KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020EG	4 KB	1KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package

### Table 148. Z8 Encore! XP F082A Series Ordering Matrix

PS022827-1212

Part Number	Flash	RAM	SDVN	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A Series with 1 KB Flash											
Standard Temperatu	re: 0°C	to 70°C									
Z8F011APB020SG	1KB	256 B	16 B	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F011AQB020SG	1KB	256 B	16 B	6	13	2	0	1	1	0	QFN 8-pin package
Z8F011ASB020SG	1KB	256 B	16 B	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F011ASH020SG	1KB	256 B	16 B	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F011AHH020SG	1KB	256 B	16 B	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F011APH020SG	1KB	256 B	16 B	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F011ASJ020SG	1KB	256 B	16 B	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F011AHJ020SG	1KB	256 B	16 B	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F011APJ020SG	1KB	256 B	16 B	25	19	2	0	1	1	0	PDIP 28-pin package
Extended Temperatu	ıre: —40°	°C to 10	5°C								
Z8F011APB020EG	1KB	256 B	16 B	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F011AQB020EG	1KB	256 B	16 B	6	13	2	0	1	1	0	QFN 8-pin package
Z8F011ASB020EG	1KB	256 B	16 B	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F011ASH020EG	1KB	256 B	16 B	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F011AHH020EG	1KB	256 B	16 B	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F011APH020EG	1KB	256 B	16 B	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F011ASJ020EG	1KB	256 B	16 B	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F011AHJ020EG	1KB	256 B	16 B	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F011APJ020EG	1KB	256 B	16 B	25	19	2	0	1	1	0	PDIP 28-pin package

### Table 148. Z8 Encore! XP F082A Series Ordering Matrix

# Part Number Suffix Designations

Zilog part numbers consist of a number of components, as indicated in the following example.

**Example.** Part number Z8F042ASH020SG is an 8-bit Flash MCU with 4KB of Program Memory, equipped with advanced analog peripherals in a 20-pin SOIC package, operating within a 0°C to +70°C temperature range and built using lead-free solder.

