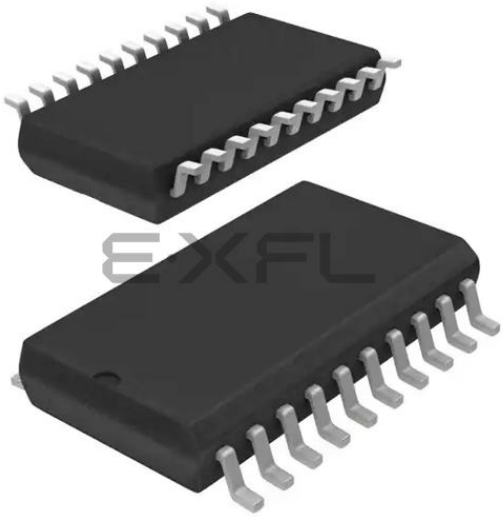

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	17
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	16 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f012ash020sg

warning signal. The $\overline{\text{RESET}}$ pin is bidirectional, that is, it functions as reset source and as a reset indicator.

addresses outside the available Flash memory addresses returns FFH. Writing to these unimplemented Program Memory addresses produces no effect. Table 5 describes the Program Memory Maps for the Z8 Encore! XP F082A Series products.

Table 5. Z8 Encore! XP F082A Series Program Memory Maps

Program Memory Address (Hex)	Function
Z8F082A and Z8F081A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–1FFF	Program Memory
Z8F042A and Z8F041A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–0FFF	Program Memory
Z8F022A and Z8F021A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–07FF	Program Memory
Z8F012A and Z8F011A Products	
0000–0001	Flash Option Bits

Note: *See Table 32 on page 56 for a list of the interrupt vectors.

Table 7. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page
Timer 1				
F08	Timer 1 High Byte	T1H	00	90
F09	Timer 1 Low Byte	T1L	01	90
F0A	Timer 1 Reload High Byte	T1RH	FF	91
Timer 1 (cont'd)				
F0B	Timer 1 Reload Low Byte	T1RL	FF	91
F0C	Timer 1 PWM High Byte	T1PWMH	00	92
F0D	Timer 1 PWM Low Byte	T1PWML	00	92
F0E	Timer 1 Control 0	T1CTL0	00	85
F0F	Timer 1 Control 1	T1CTL1	00	86
F10–F6F	Reserved	—	XX	
UART				
F40	UART Transmit/Receive Data registers	TXD, RXD	XX	115
F41	UART Status 0 Register	U0STAT0	00	114
F42	UART Control 0 Register	U0CTL0	00	110
F43	UART Control 1 Register	U0CTL1	00	110
F44	UART Status 1 Register	U0STAT1	00	115
F45	UART Address Compare Register	U0ADDR	00	116
F46	UART Baud Rate High Byte Register	U0BRH	FF	117
F47	UART Baud Rate Low Byte Register	U0BRL	FF	117
Analog-to-Digital Converter (ADC)				
F70	ADC Control 0	ADCCTL0	00	134
F71	ADC Control 1	ADCCTL1	80	136
F72	ADC Data High Byte	ADCD_H	XX	137
F73	ADC Data Low Byte	ADCD_L	XX	137
F74–F7F	Reserved	—	XX	
Low Power Control				
F80	Power Control 0	PWRCTL0	80	34
F81	Reserved	—	XX	
LED Controller				
F82	LED Drive Enable	LEDEN	00	53
F83	LED Drive Level High Byte	LEDLVLH	00	53
F84	LED Drive Level Low Byte	LEDLVLL	00	54

Notes:
1. XX = Undefined.
2. Refer to the eZ8 CPU Core User Manual (UM0128).

Table 7. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page
F85	Reserved	—	XX	
Oscillator Control				
F86	Oscillator Control	OSCCTL	A0	196
F87–F8F	Reserved	—	XX	
Comparator 0				
F90	Comparator 0 Control	CMP0	14	141
F91–FBF	Reserved	—	XX	
Interrupt Controller				
FC0	Interrupt Request 0	IRQ0	00	60
FC1	IRQ0 Enable High Bit	IRQ0ENH	00	63
FC2	IRQ0 Enable Low Bit	IRQ0ENL	00	63
FC3	Interrupt Request 1	IRQ1	00	61
FC4	IRQ1 Enable High Bit	IRQ1ENH	00	65
FC5	IRQ1 Enable Low Bit	IRQ1ENL	00	65
FC6	Interrupt Request 2	IRQ2	00	62
FC7	IRQ2 Enable High Bit	IRQ2ENH	00	66
FC8	IRQ2 Enable Low Bit	IRQ2ENL	00	67
FC9–FCC	Reserved	—	XX	
FCD	Interrupt Edge Select	IRQES	00	68
FCE	Shared Interrupt Select	IRQSS	00	68
FCF	Interrupt Control	IRQCTL	00	69
GPIO Port A				
FD0	Port A Address	PAADDR	00	44
FD1	Port A Control	PACTL	00	46
FD2	Port A Input Data	PAIN	XX	46
FD3	Port A Output Data	PAOUT	00	46
GPIO Port B				
FD4	Port B Address	PBADDR	00	44
FD5	Port B Control	PBCTL	00	46
FD6	Port B Input Data	PBIN	XX	46
FD7	Port B Output Data	PBOUT	00	46
GPIO Port C				
FD8	Port C Address	PCADDR	00	44

Notes:
1. XX = Undefined.
2. Refer to the eZ8 CPU Core User Manual (UM0128).

operational amplifier (LPO) is OFF. To use the LPO, clear the LPO bit, turning it ON. Clearing this bit might interfere with normal ADC measurements on ANA0 (the LPO output). This bit enables the amplifier even in STOP Mode. If the amplifier is not required in STOP Mode, disable it. Failure to perform this results in STOP Mode currents greater than specified.

Note: This register is only reset during a POR sequence. Other system reset events do not affect it.

Table 13. Power Control Register 0 (PWRCTL0)

Bit	7	6	5	4	3	2	1	0
Field	LPO	Reserved		VBO	TEMP	ADC	COMP	Reserved
RESET	1	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F80H							

Bit	Description
[7] LPO	**Low-Power Operational Amplifier Disable** 0 = LPO is enabled (this applies even in STOP Mode). 1 = LPO is disabled.
[6:5]	**Reserved** These bits are reserved and must be programmed to 00.
[4] VBO	**Voltage Brown-Out Detector Disable** This bit and the VBO_AO Flash option bit must both enable the VBO for the VBO to be active. 0 = VBO enabled. 1 = VBO disabled.
[3] TEMP	**Temperature Sensor Disable** 0 = Temperature Sensor enabled. 1 = Temperature Sensor disabled.
[2] ADC	**Analog-to-Digital Converter Disable** 0 = Analog-to-Digital Converter enabled. 1 = Analog-to-Digital Converter disabled.
[1] COMP	**Comparator Disable** 0 = Comparator is enabled. 1 = Comparator is disabled.
[0]	**Reserved** This bit is reserved and must be programmed to 0.

Port A–D Address Registers

The Port A–D Address registers select the GPIO port functionality accessible through the Port A–D Control registers. The Port A–D Address and Control registers combine to provide access to all GPIO port controls; see Tables 18 and 19.

Table 18. Port A–D GPIO Address Registers (P*x*ADDR)

Bit	7	6	5	4	3	2	1	0
Field	PADDR[7:0]							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FD0H, FD4H, FD8H, FDCH							

Bit	Description
[7:0] PADDRx	**Port Address** The Port Address selects one of the subregisters accessible through the Port Control Register.

Note: x indicates the specific GPIO port pin number (7–0).

Table 19. Port A–D GPIO Address Registers by Bit Description

PADDR[7:0]	Port Control Subregister accessible using the Port A–D Control Registers
00H	No function. Provides some protection against accidental port reconfiguration.
01H	Data Direction.
02H	Alternate Function.
03H	Output Control (Open-Drain).
04H	High Drive Enable.
05H	Stop Mode Recovery Source Enable.
06H	Pull-up Enable.
07H	Alternate Function Set 1.
08H	Alternate Function Set 2.
09H–FFH	No function.

Caution: The frequency of the comparator output signal must not exceed one-fourth the system clock frequency. Further, the high or low state of the comparator output signal pulse must be no less than twice the system clock period. A shorter pulse may not be captured.

After reaching the reload value stored in the Timer Reload High and Low Byte registers, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Observe the following steps for configuring a timer for COMPARATOR COUNTER Mode and initiating the count:

1. Write to the Timer Control Register to:
   - Disable the timer.
   - Configure the timer for COMPARATOR COUNTER Mode.
   - Select either the rising edge or falling edge of the comparator output signal for the count. This also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This action only affects the first pass in COMPARATOR COUNTER Mode. After the first timer Reload in COMPARATOR COUNTER Mode, counting always begins at the reset value of 0001H. Generally, in COMPARATOR COUNTER Mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control Register to enable the timer.

In COMPARATOR COUNTER Mode, the number of comparator output transitions since the timer start is computed via the following equation:

Comparator Output Transitions = Current Count Value – Start Value

Watchdog Timer Refresh

When first enabled, the Watchdog Timer is loaded with the value in the Watchdog Timer Reload registers. The Watchdog Timer counts down to 000000H unless a WDT instruction is executed by the eZ8 CPU. Execution of the WDT instruction causes the downcounter to be reloaded with the WDT reload value stored in the Watchdog Timer Reload registers. Counting resumes following the reload operation.

When the Z8 Encore! XP F082A Series devices are operating in DEBUG Mode (using the on-chip debugger), the Watchdog Timer is continuously refreshed to prevent any Watchdog Timer time-outs.

Watchdog Timer Time-Out Response

The Watchdog Timer times out when the counter reaches 000000H. A time-out of the Watchdog Timer generates either an interrupt or a system reset. The WDT_RES Flash option bit determines the time-out response of the Watchdog Timer. For information about programming the WDT_RES Flash option bit, see the Flash Option Bits chapter on page 159.

WDT Interrupt in Normal Operation

If configured to generate an interrupt when a time-out occurs, the Watchdog Timer issues an interrupt request to the interrupt controller and sets the WDT status bit in the Reset Status (RSTSTAT) Register; see the Reset Status Register on page 29. If interrupts are enabled, the eZ8 CPU responds to the interrupt request by fetching the Watchdog Timer interrupt vector and executing code from the vector address. After time-out and interrupt generation, the Watchdog Timer counter rolls over to its maximum value of FFFFFH and continues counting. The Watchdog Timer counter is not automatically returned to its reload value.

The Reset Status (RSTSTAT) Register must be read before clearing the WDT interrupt. This read clears the WDT time-out Flag and prevents further WDT interrupts from immediately occurring.

WDT Interrupt in STOP Mode

If configured to generate an interrupt when a time-out occurs and the Z8 Encore! XP F082A Series devices are in STOP Mode, the Watchdog Timer automatically initiates a Stop Mode Recovery and generates an interrupt request. Both the WDT status bit and the STOP bit in the Reset Status (RSTSTAT) Register are set to 1 following a WDT time-out in STOP Mode. For more information about Stop Mode Recovery, see the Reset, Stop Mode Recovery and Low Voltage Detection chapter on page 22.

If interrupts are enabled, following completion of the Stop Mode Recovery the eZ8 CPU responds to the interrupt request by fetching the Watchdog Timer interrupt vector and executing code from the vector address.

UART Interrupts

The UART features separate interrupts for the transmitter and the receiver. In addition, when the UART primary functionality is disabled, the Baud Rate Generator can also function as a basic timer with interrupt capability.

Transmitter Interrupts

The transmitter generates a single interrupt when the Transmit Data Register Empty bit (TDRE) is set to 1. This indicates that the transmitter is ready to accept new data for transmission. The TDRE interrupt occurs after the Transmit Shift Register has shifted the first bit of data out. The Transmit Data Register can now be written with the next character to send. This action provides 7 bit periods of latency to load the Transmit Data Register before the Transmit Shift Register completes shifting the current character. Writing to the UART Transmit Data Register clears the TDRE bit to 0.

Receiver Interrupts

The receiver generates an interrupt when any of the following actions occur:

- A data byte is received and is available in the UART Receive Data Register. This interrupt can be disabled independently of the other receiver interrupt sources. The received data interrupt occurs after the receive character has been received and placed in the Receive Data Register. To avoid an overrun error, software must respond to this received data available condition before the next character is completely received.

Note: In MULTIPROCESSOR Mode (MPEN=1), the receive data interrupts are dependent on the multiprocessor configuration and the most recent address byte.

- A break is received.
- An overrun is detected.
- A data framing error is detected.

UART Overrun Errors

When an overrun error condition occurs the UART prevents overwriting of the valid data currently in the Receive Data Register. The Break Detect and Overrun status bits are not displayed until after the valid data has been read.

After the valid data has been read, the UART Status 0 Register is updated to indicate the overrun condition (and Break Detect, if applicable). The RDA bit is set to 1 to indicate that the Receive Data Register contains a data byte. However, because the overrun error occurred, this byte may not contain valid data and must be ignored. The BRKD bit indicates if the overrun was caused by a break condition on the line. After reading the status

Bit	Description (Continued)
[2] BRGCTL	**Baud Rate Control** This bit causes an alternate UART behavior depending on the value of the REN bit in the UART Control 0 Register. When the UART receiver is not enabled (REN=0), this bit determines whether the Baud Rate Generator issues interrupts. 0 = Reads from the Baud Rate High and Low Byte registers return the BRG reload value. 1 = The Baud Rate Generator generates a receive interrupt when it counts down to 0. Reads from the Baud Rate High and Low Byte registers return the current BRG count value. When the UART receiver is enabled (REN=1), this bit allows reads from the Baud Rate registers to return the BRG count value instead of the reload value. 0 = Reads from the Baud Rate High and Low Byte registers return the BRG reload value. 1 = Reads from the Baud Rate High and Low Byte registers return the current BRG count value. Unlike the Timers, there is no mechanism to latch the Low Byte when the High Byte is read.
[1] RDAIRQ	**Receive Data Interrupt Enable** 0 = Received data and receiver errors generates an interrupt request to the Interrupt Controller. 1 = Received data does not generate an interrupt request to the Interrupt Controller. Only receiver errors generate an interrupt request.
[0] IREN	**Infrared Encoder/Decoder Enable** 0 = Infrared Encoder/Decoder is disabled. UART operates normally. 1 = Infrared Encoder/Decoder is enabled. The UART transmits and receives data through the Infrared Encoder/Decoder.

The window remains open until the count again reaches 8 (that is, 24 baud clock periods since the previous pulse was detected), giving the Endec a sampling window of minus four baud rate clocks to plus eight baud rate clocks around the expected time of an incoming pulse. If an incoming pulse is detected inside this window this process is repeated. If the incoming data is a logical 1 (no pulse), the Endec returns to the initial state and waits for the next falling edge. As each falling edge is detected, the Endec clock counter is reset, resynchronizing the Endec to the incoming signal, allowing the Endec to tolerate jitter and baud rate errors in the incoming datastream. Resynchronizing the Endec does not alter the operation of the UART, which ultimately receives the data. The UART is only synchronized to the incoming data stream when a Start bit is received.

Infrared Encoder/Decoder Control Register Definitions

All infrared endec configuration and status information is set by the UART Control registers as defined in the Universal Asynchronous Receiver/Transmitter section on page 99.

! Caution: To prevent spurious signals during IrDA data transmission, set the IREN bit in the UART Control 1 Register to 1 to enable the Infrared Encoder/Decoder before enabling the GPIO Port alternate function for the corresponding pin.

Temperature Sensor

The on-chip Temperature Sensor allows you to measure temperature on the die with either the on-board ADC or on-board comparator. This block is factory calibrated for in-circuit software correction. Uncalibrated accuracy is significantly worse, therefore the temperature sensor is not recommended for uncalibrated use.

Temperature Sensor Operation

The on-chip temperature sensor is a Proportional to Absolute Temperature (PTAT) topology. A pair of Flash option bytes contain the calibration data. The temperature sensor can be disabled by a bit in the Power Control Register 0 section on page 33 to reduce power consumption.

The temperature sensor can be directly read by the ADC to determine the absolute value of its output. The temperature sensor output is also available as an input to the comparator for threshold type measurement determination. The accuracy of the sensor when used with the comparator is substantially less than when measured by the ADC.

If the temperature sensor is routed to the ADC, the ADC must be configured in unity-gain buffered mode (for details, see the Input Buffer Stage section on page 133). The value read back from the ADC is a signed number, although it is always positive.

The sensor is factory-trimmed through the ADC using the external 2.0 V reference. Unless the sensor is retrimmed for use with a different reference, it is most accurate when used with the external 2.0 V reference.

Because this sensor is an on-chip sensor, Zilog recommends that the user account for the difference between ambient and die temperature when inferring ambient temperature conditions.

During normal operation, the die undergoes heating that causes a mismatch between the ambient temperature and that measured by the sensor. For best results, the Z8 Encore! XP device must be placed into STOP Mode for sufficient time such that the die and ambient temperatures converge (this time is dependent on the thermal design of the system). The temperature sensor measurement must then be made immediately after recovery from STOP Mode.

The following equation defines the transfer function between the temperature sensor output voltage and the die temperature. This is needed for comparator threshold measurements.

$$V = 0.01 \times T + 0.65$$

Debugger. Writing an invalid value or an invalid sequence returns the Flash Controller to its locked state. The Write-only Flash Control Register shares its Register File address with the read-only Flash Status Register.

These serial numbers are stored in the Flash information page and are unaffected by mass erasure of the device's Flash memory. See the Reading the Flash Information Page section below and the Serialization Data section on page 173 for more details.

Randomized Lot Identification Bits

As an optional feature, Zilog is able to provide a factory-programmed random lot identifier. With this feature, all devices in a given production lot are programmed with the same random number. This random number is uniquely regenerated for each successive production lot and is not likely to be repeated.

The randomized lot identifier is a 32 byte binary value, stored in the Flash information page and is unaffected by mass erasure of the device's Flash memory. See Reading the Flash Information Page, below, and the Randomized Lot Identifier section on page 174 for more details.

Reading the Flash Information Page

The following code example shows how to read data from the Flash information area.

```
; get value at info address 60 (FE60h)
ldx FPS, #%80 ; enable access to flash info page
ld R0, #%FE
ld R1, #%60
ldc R2, @RR0 ; R2 now contains the calibration value
```

Flash Option Bit Control Register Definitions

This section briefly describes the features of the Trim Bit Address and Data registers.

Trim Bit Address Register

The Trim Bit Address (TRMADR) Register contains the target address for an access to the trim option bits (Table 86).

Table 86. Trim Bit Address Register (TRMADR)

Bit	7	6	5	4	3	2	1	0
Field	TRMADR: Trim Bit Address (00H to 1FH)							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF6H							

Trim Bit Address 0002H

Table 92. Trim Option Bits at 0002H (TIPO)

Bit	7	6	5	4	3	2	1	0
Field	IPO_TRIM							
RESET	U							
R/W	R/W							
Address	Information Page Memory 0022H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7:0] IPO_TRIM	**Internal Precision Oscillator Trim Byte** Contains trimming bits for the Internal Precision Oscillator.

Trim Bit Address 0003H

Note: The LVD is available on 8-pin devices only.

Table 93. Trim Option Bits at Address 0003H (TLVD)

Bit	7	6	5	4	3	2	1	0
Field	Reserved			LVD_TRIM				
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 0023H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7:5]	**Reserved** These bits are reserved and must be programmed to 111.
[4:0] LVD_TRIM	**Low Voltage Detect Trimm** This trimming affects the low voltage detection threshold. Each LSB represents a 50mV change in the threshold level. Alternatively, the low voltage threshold may be computed from the options bit value by the following equation: $LVD\_LVL = 3.6\ V - LVD\_TRIM \times 0.05\ V$ These values are tabulated in Table 94.

the Watchdog Timer failure can be detected. A very slow system clock results in very slow detection times.

! **Caution:** It is possible to disable the clock failure detection circuitry and all functioning clock sources. In this case, the Z8 Encore! XP F082A Series device ceases functioning and can only be recovered by Power-On-Reset.

Oscillator Control Register Definitions

The Oscillator Control Register (OSCCTL) enables/disables the various oscillator circuits, enables/disables the failure detection/recovery circuitry and selects the primary oscillator, which becomes the system clock.

The Oscillator Control Register must be unlocked before writing. Unlock the Oscillator Control Register by writing the two-step sequence E7H followed by 18H. The register is locked at successful completion of a register write to the OSCCTL.

Table 113. Oscillator Control Register (OSCCTL)

Bit	7	6	5	4	3	2	1	0
Field	INTEN	XTLEN	WDTEN	SOFEN	WDFEN	SCKSEL		
RESET	1	0	1	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F86H							

Bit	Description
[7] INTEN	**Internal Precision Oscillator Enable** 1 = Internal precision oscillator is enabled. 0 = Internal precision oscillator is disabled.
[6] XTLEN	**Crystal Oscillator Enable; this setting overrides the GPIO register control for PA0 and PA1** 1 = Crystal oscillator is enabled. 0 = Crystal oscillator is disabled.
[5] WDTEN	**Watchdog Timer Oscillator Enable** 1 = Watchdog Timer oscillator is enabled. 0 = Watchdog Timer oscillator is disabled.
[4] SOFEN	**System Clock Oscillator Failure Detection Enable** 1 = Failure detection and recovery of system clock oscillator is enabled. 0 = Failure detection and recovery of system clock oscillator is disabled.

Table 114. Recommended Crystal Oscillator Specifications

Parameter	Value	Units	Comments
Frequency	20	MHz	
Resonance	Parallel		
Mode	Fundamental		
Series Resistance (R_S)	60	W	Maximum
Load Capacitance (C_L)	30	pF	Maximum
Shunt Capacitance (C_0)	7	pF	Maximum
Drive Level	1	mW	Maximum

Table 115. Transconductance Values for Low, Medium and High Gain Operating Modes

Mode	Crystal Frequency Range	Function	Transconductance (mA/V) (Use this range for calculations)		
Low Gain*	32kHz–1MHz	Low Power/Frequency Applications	0.02	0.04	0.09
Medium Gain*	0.5MHz–10MHz	Medium Power/Frequency Applications	0.84	1.7	3.1
High Gain*	8MHz–20MHz	High Power/Frequency Applications	1.1	2.3	4.2

Note: *Printed circuit board layouts must not add more than 4pF of stray capacitance to either the X_{IN} or X_{OUT} pins. if no oscillation occurs, reduce the values of the capacitors C1 and C2 to decrease the loading.

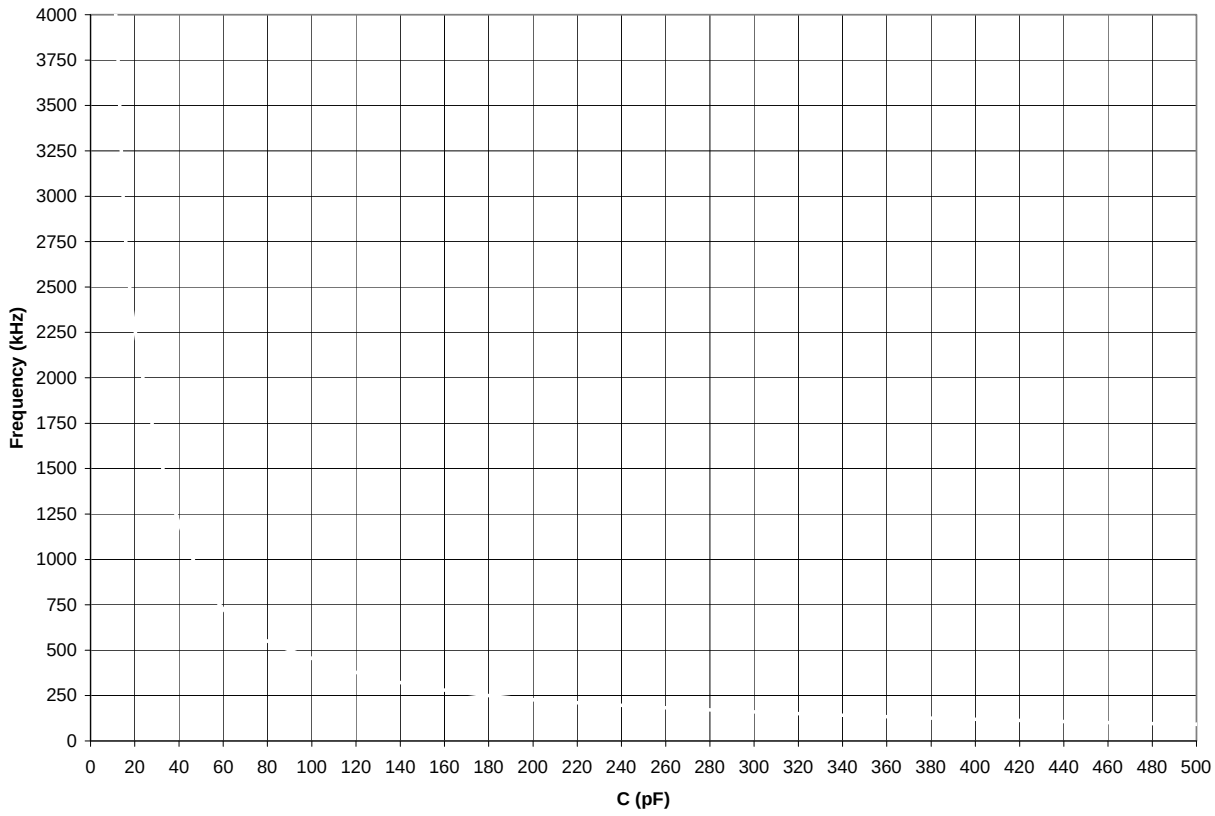

Figure 29. Typical RC Oscillator Frequency as a Function of the External Capacitance with a 45kΩ Resistor

Caution: When using the external RC oscillator mode, the oscillator can stop oscillating if the power supply drops below 2.7V, but before the power supply drops to the Voltage Brown-Out threshold. The oscillator resumes oscillation when the supply voltage exceeds 2.7V.

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Opcode(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
JR dst	PC ← PC + X	DA		8B	–	–	–	–	–	–	2	2
JR cc, dst	if cc is true PC ← PC + X	DA		0B-FB	–	–	–	–	–	–	2	2
LD dst, rc	dst ← src	r	IM	0C-FC	–	–	–	–	–	–	2	2
		r	X(r)	C7							3	3
		X(r)	r	D7							3	4
		r	Ir	E3							2	3
		R	R	E4							3	2
		R	IR	E5							3	4
		R	IM	E6							3	2
		IR	IM	E7							3	3
		Ir	r	F3							2	3
		IR	R	F5							3	3
LDC dst, src	dst ← src	r	Irr	C2	–	–	–	–	–	–	2	5
		Ir	Irr	C5							2	9
		Irr	r	D2							2	5
LDCI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	C3	–	–	–	–	–	–	2	9
		Irr	Ir	D3							2	9
LDE dst, src	dst ← src	r	Irr	82	–	–	–	–	–	–	2	5
		Irr	r	92							2	5
LDEI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	83	–	–	–	–	–	–	2	9
		Irr	Ir	93							2	9
LDWX dst, src	dst ← src	ER	ER	1FE8	–	–	–	–	–	–	5	4

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

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