Zilog - Z8F042AHJ020SG2156 Datasheet

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f042ahj020sg2156

Internal Precision Oscillator

The internal precision oscillator (IPO) is a trimmable clock source that requires no external components.

Temperature Sensor

The optional temperature sensor produces an analog output proportional to the device temperature. This signal can be sent to either the ADC or the analog comparator.

Analog Comparator

The analog comparator compares the signal at an input pin with either an internal programmable voltage reference or a second input pin. The comparator output can be used to drive either an output pin or to generate an interrupt.

External Crystal Oscillator

The crystal oscillator circuit provides highly accurate clock frequencies with the use of an external crystal, ceramic resonator or RC network.

Low Voltage Detector

The low voltage detector (LVD) is able to generate an interrupt when the supply voltage drops below a user-programmable level. The LVD is available on 8-pin devices only.

On-Chip Debugger

The Z8 Encore! XP F082A Series products feature an integrated on-chip debugger (OCD) accessed via a single-pin interface. The OCD provides a rich-set of debugging capabilities, such as reading and writing registers, programming Flash memory, setting breakpoints and executing code.

Universal Asynchronous Receiver/Transmitter

The full-duplex universal asynchronous receiver/transmitter (UART) is included in all Z8 Encore! XP package types. The UART supports 8- and 9-bit data modes and selectable parity. The UART also supports multi-drop address processing in hardware. The UART baud rate generator (BRG) can be configured and used as a basic 16-bit timer.

Timers

Two enhanced 16-bit reloadable timers can be used for timing/counting events or for motor control operations. These timers provide a 16-bit programmable reload counter and

tor address. Following Stop Mode Recovery, the STOP bit in the Reset Status (RSTSTAT) Register is set to 1. Table 10 lists the Stop Mode Recovery sources and resulting actions. The text following provides more detailed information about each of the Stop Mode Recovery sources.

Table 10. Stop Mode Recovery Sources and Resulting Action

Operating Mode	Stop Mode Recovery Source	Action
STOP Mode	Watchdog Timer time-out when configured for Reset	Stop Mode Recovery
	Watchdog Timer time-out when configured for interrupt	Stop Mode Recovery followed by interrupt (if interrupts are enabled)
	Data transition on any GPIO port pin enabled as a Stop Mode Recovery source	Stop Mode Recovery
	Assertion of external $\overline{\text{RESET}}$ Pin	System Reset
	Debug Pin driven Low	System Reset

Stop Mode Recovery Using Watchdog Timer Time-Out

If the Watchdog Timer times out during STOP Mode, the device undergoes a Stop Mode Recovery sequence. In the Reset Status (RSTSTAT) Register, the WDT and STOP bits are set to 1. If the Watchdog Timer is configured to generate an interrupt upon time-out and the Z8 Encore! XP F082A Series device is configured to respond to interrupts, the eZ8 CPU services the Watchdog Timer interrupt request following the normal Stop Mode Recovery sequence.

Stop Mode Recovery Using a GPIO Port Pin Transition

Each of the GPIO port pins may be configured as a Stop Mode Recovery input source. On any GPIO pin enabled as a Stop Mode Recovery source, a change in the input pin value (from High to Low or from Low to High) initiates Stop Mode Recovery.

Note: SMR pulses shorter than specified do not trigger a recovery (see Table 135 on page 233). In this instance, the STOP bit in the Reset Status (RSTSTAT) Register is set to 1.

Caution: In STOP Mode, the GPIO Port Input Data registers (PxIN) are disabled. The Port Input Data registers record the Port transition only if the signal stays on the Port pin through the end of the Stop Mode Recovery delay. As a result, short pulses on the Port pin can initiate Stop Mode Recovery without being written to the Port Input Data Register or

Port A–D Address Registers

The Port A–D Address registers select the GPIO port functionality accessible through the Port A–D Control registers. The Port A–D Address and Control registers combine to provide access to all GPIO port controls; see Tables 18 and 19.

Table 18. Port A–D GPIO Address Registers (P*x*ADDR)

Bit	7	6	5	4	3	2	1	0
Field	PADDR[7:0]							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FD0H, FD4H, FD8H, FDCH							

Bit	Description
[7:0] PADDRx	**Port Address** The Port Address selects one of the subregisters accessible through the Port Control Register.

Note: x indicates the specific GPIO port pin number (7–0).

Table 19. Port A–D GPIO Address Registers by Bit Description

PADDR[7:0]	Port Control Subregister accessible using the Port A–D Control Registers
00H	No function. Provides some protection against accidental port reconfiguration.
01H	Data Direction.
02H	Alternate Function.
03H	Output Control (Open-Drain).
04H	High Drive Enable.
05H	Stop Mode Recovery Source Enable.
06H	Pull-up Enable.
07H	Alternate Function Set 1.
08H	Alternate Function Set 2.
09H–FFH	No function.

Bit	Description (Continued)
[4] U0RXI	**UART 0 Receiver Interrupt Request** 0 = No interrupt request is pending for the UART 0 receiver. 1 = An interrupt request from the UART 0 receiver is awaiting service.
[3] U0TXI	**UART 0 Transmitter Interrupt Request** 0 = No interrupt request is pending for the UART 0 transmitter. 1 = An interrupt request from the UART 0 transmitter is awaiting service.
[2:1]	**Reserved** These bits are reserved and must be programmed to 00.
[0] ADCI	**ADC Interrupt Request** 0 = No interrupt request is pending for the analog-to-digital Converter. 1 = An interrupt request from the Analog-to-Digital Converter is awaiting service.

Interrupt Request 1 Register

The Interrupt Request 1 (IRQ1) Register, shown in Table 36, stores interrupt requests for both vectored and polled interrupts. When a request is presented to the interrupt controller, the corresponding bit in the IRQ1 Register becomes 1. If interrupts are globally enabled (vectored interrupts), the interrupt controller passes an interrupt request to the eZ8 CPU. If interrupts are globally disabled (polled interrupts), the eZ8 CPU can read the Interrupt Request 1 Register to determine if any interrupt requests are pending.

Table 36. Interrupt Request 1 Register (IRQ1)

Bit	7	6	5	4	3	2	1	0
Field	PA7VI	PA6CI	PA5I	PA4I	PA3I	PA2I	PA1I	PA0I
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC3H							

Bit	Description
[7] PA7VI	**Port A Pin 7 or LVD Interrupt Request** 0 = No interrupt request is pending for GPIO Port A or LVD. 1 = An interrupt request from GPIO Port A or LVD.
[6] PA6CI	**Port A Pin 6 or Comparator Interrupt Request** 0 = No interrupt request is pending for GPIO Port A or Comparator. 1 = An interrupt request from GPIO Port A or Comparator.
[5:0] PA5I	**Port A Pin *x* Interrupt Request** 0 = No interrupt request is pending for GPIO Port A pin *x*. 1 = An interrupt request from GPIO Port A pin *x* is awaiting service.

Note: x indicates the specific GPIO port pin number (0–5).

Shared Interrupt Select Register

The Shared Interrupt Select (IRQSS) Register, shown in Table 48, determines the source of the PADxS interrupts. The Shared Interrupt Select Register selects between Port A and alternate sources for the individual interrupts.

Because these shared interrupts are edge-triggered, it is possible to generate an interrupt just by switching from one shared source to another. For this reason, an interrupt must be disabled before switching between sources.

Table 48. Shared Interrupt Select Register (IRQSS)

Bit	7	6	5	4	3	2	1	0
Field	PA7VS	PA6CS	Reserved					
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FCEH							

Bit	Description
[7] PA7VS	**PA7/LVD Selection** 0 = PA7 is used for the interrupt for PA7VS interrupt request. 1 = The LVD is used for the interrupt for PA7VS interrupt request.
[6] PA6CS	**PA6/Comparator Selection** 0 = PA6 is used for the interrupt for PA6CS interrupt request. 1 = The Comparator is used for the interrupt for PA6CS interrupt request.
[5:0]	**Reserved** These bits are reserved and must be programmed to 000000.

Timers

These Z8 Encore! XP F082A Series products contain two 16-bit reloadable timers that can be used for timing, event counting, or generation of pulse-width modulated (PWM) signals. The timers' feature include:

- 16-bit reload counter
- Programmable prescaler with prescale values from 1 to 128
- PWM output generation
- Capture and compare capability
- External input pin for timer input, clock gating, or capture signal. External input pin signal frequency is limited to a maximum of one-fourth the system clock frequency
- Timer output pin
- Timer interrupt

In addition to the timers described in this chapter, the Baud Rate Generator of the UART (if unused) may also provide basic timing functionality. For information about using the Baud Rate Generator as an additional timer, see the Universal Asynchronous Receiver/ Transmitter chapter on page 99.

Architecture

Figure 9 displays the architecture of the timers.

- Configure the timer for GATED Mode
- Set the prescale value

2. Write to the Timer High and Low Byte registers to set the starting count value. Writing these registers only affects the first pass in GATED Mode. After the first timer reset in GATED Mode, counting always begins at the reset value of 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. Enable the timer interrupt, if appropriate and set the timer interrupt priority by writing to the relevant interrupt registers. By default, the timer interrupt is generated for both input deassertion and reload events. If appropriate, configure the timer interrupt to be generated only at the input deassertion event or the reload event by setting TICONFIG field of the TxCTL0 Register.
5. Configure the associated GPIO port pin for the Timer Input alternate function.
6. Write to the Timer Control Register to enable the timer.
7. Assert the Timer Input signal to initiate the counting.

CAPTURE/COMPARE Mode

In CAPTURE/COMPARE Mode, the timer begins counting on the first external Timer Input transition. The acceptable transition (rising edge or falling edge) is set by the TPOL bit in the Timer Control Register. The timer input is the system clock.

Every subsequent acceptable transition (after the first) of the Timer Input signal captures the current count value. The Capture value is written to the Timer PWM High and Low Byte registers. When the Capture event occurs, an interrupt is generated, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL0 Register is set to indicate the timer interrupt is caused by an input capture event.

If no Capture event occurs, the timer counts up to the 16-bit Compare value stored in the Timer Reload High and Low Byte registers. Upon reaching the Compare value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL0 Register is cleared to indicate the timer interrupt is not because of an input capture event.

Observe the following steps for configuring a timer for CAPTURE/COMPARE Mode and initiating the count:

1. Write to the Timer Control Register to:
   - Disable the timer
   - Configure the timer for CAPTURE/COMPARE Mode
   - Set the prescale value

UART Status 0 Register

The UART Status 0 (UxSTAT0) and Status 1(UxSTAT1) registers, shown in Tables 65 and 66, identify the current UART operating configuration and status.

Table 65. UART Status 0 Register (U0STAT0)

Bit	7	6	5	4	3	2	1	0
Field	RDA	PE	OE	FE	BRKD	TDRE	TXE	CTS
RESET	0	0	0	0	0	1	1	X
R/W	R	R	R	R	R	R	R	R
Address	F41H							

Bit	Description
[7] RDA	**Receive Data Available** This bit indicates that the UART Receive Data Register has received data. Reading the UART Receive Data Register clears this bit. 0 = The UART Receive Data Register is empty. 1 = There is a byte in the UART Receive Data Register.
[6] PE	**Parity Error** This bit indicates that a parity error has occurred. Reading the UART Receive Data Register clears this bit. 0 = No parity error has occurred. 1 = A parity error has occurred.
[5] OE	**Overrun Error** This bit indicates that an overrun error has occurred. An overrun occurs when new data is received and the UART Receive Data Register has not been read. If the RDA bit is reset to 0, reading the UART Receive Data Register clears this bit. 0 = No overrun error occurred. 1 = An overrun error occurred.
[4] FE	**Framing Error** This bit indicates that a framing error (no Stop bit following data reception) was detected. Reading the UART Receive Data Register clears this bit. 0 = No framing error occurred. 1 = A framing error occurred.
[3] BRKD	**Break Detect** This bit indicates that a break occurred. If the data bits, parity/multiprocessor bit and Stop bit(s) are all 0s this bit is set to 1. Reading the UART Receive Data Register clears this bit. 0 = No break occurred. 1 = A break occurred.

The UART data rate is calculated using the following equation:

$$\text{UART Baud Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Baud Rate Divisor Value}}$$

For a given UART data rate, calculate the integer baud rate divisor value using the following equation:

$$\text{UART Baud Rate Divisor Value (BRG)} = \text{Round}\left(\frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Data Rate (bits/s)}}\right)$$

The baud rate error relative to the acceptable baud rate is calculated using the following equation:

$$\text{UART Baud Rate Error (\%)} = 100 \times \left(\frac{\text{Actual Data Rate} - \text{Desired Data Rate}}{\text{Desired Data Rate}}\right)$$

For reliable communication, the UART baud rate error must never exceed 5 percent. Table 72 provides information about the data rate errors for popular baud rates and commonly used crystal oscillator frequencies.

Table 72. UART Baud Rates

10.0 MHz System Clock				5.5296 MHz System Clock			
Acceptable Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)	Acceptable Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	N/A	N/A	N/A	1250.0	N/A	N/A	N/A
625.0	1	625.0	0.00	625.0	N/A	N/A	N/A
250.0	3	208.33	–16.67	250.0	1	345.6	38.24
115.2	5	125.0	8.51	115.2	3	115.2	0.00
57.6	11	56.8	–1.36	57.6	6	57.6	0.00
38.4	16	39.1	1.73	38.4	9	38.4	0.00
19.2	33	18.9	0.16	19.2	18	19.2	0.00
9.60	65	9.62	0.16	9.60	36	9.60	0.00
4.80	130	4.81	0.16	4.80	72	4.80	0.00
2.40	260	2.40	–0.03	2.40	144	2.40	0.00
1.20	521	1.20	–0.03	1.20	288	1.20	0.00
0.60	1042	0.60	–0.03	0.60	576	0.60	0.00
0.30	2083	0.30	0.2	0.30	1152	0.30	0.00
3.579545 MHz System Clock				1.8432 MHz System Clock			

Calibration and Compensation

The Z8 Encore! XP F082A Series ADC is factory calibrated for offset error and gain error, with the compensation data stored in Flash memory. Alternatively, you can perform your own calibration, storing the values into Flash themselves. Thirdly, the user code can perform a manual offset calibration during DIFFERENTIAL Mode operation.

Factory Calibration

Devices that have been factory calibrated contain 30 bytes of calibration data in the Flash option bit space. This data consists of 3 bytes for each input mode, one for offset and two for gain correction. For a list of input modes for which calibration data exists, see the Zilog Calibration Data section on page 168.

User Calibration

If you have precision references available, its own external calibration can be performed using any input modes. This calibration data takes into account buffer offset and nonlinearity; therefore Zilog recommends that this calibration be performed separately for each of the ADC input modes planned for use.

Manual Offset Calibration

When uncalibrated, the ADC has significant offset (see Table 139 on page 236). Subsequently, manual offset calibration capability is built into the block. When the ADC Control Register 0 sets the input mode (`ANAIN[2:0]`) to MANUAL OFFSET CALIBRATION Mode, the differential inputs to the ADC are shorted together by an internal switch. Reading the ADC value at this point produces 0 in an ideal system. The value actually read is the ADC offset. This value can be stored in nonvolatile memory (see the Nonvolatile Data Storage chapter on page 176) and accessed by user code to compensate for the input offset error. There is no provision for manual gain calibration.

Software Compensation Procedure Using Factory Calibration Data

The value read from the ADC high and low byte registers is uncompensated. The user mode software must apply gain and offset correction to this uncompensated value for maximum accuracy. The following equation yields the compensated value:

$$ADC_{comp} = (ADC_{uncomp} - OFFCAL) + ((ADC_{uncomp} - OFFCAL) \times GAINCAL) / 2^{14}$$

where GAINCAL is the gain calibration value, OFFCAL is the offset calibration value and ADC_{uncomp} is the uncompensated value read from the ADC. All values are in two's complement format.

Option Bit Types

This section describes the five types of Flash option bits.

User Option Bits

The user option bits are contained in the first two bytes of program memory. User access to these bits has been provided because these locations contain application-specific device configurations. The information contained here is lost when page 0 of the program memory is erased.

Trim Option Bits

The trim option bits are contained in the information page of the Flash memory. These bits are factory programmed values required to optimize the operation of onboard analog circuitry and cannot be permanently altered. Program Memory may be erased without endangering these values. It is possible to alter working values of these bits by accessing the Trim Bit Address and Data registers, but these working values are lost after a power loss or any other reset event.

There are 32 bytes of trim data. To modify one of these values the user code must first write a value between 00H and 1FH into the Trim Bit Address Register. The next write to the Trim Bit Data Register changes the working value of the target trim data byte.

Reading the trim data requires the user code to write a value between 00H and 1FH into the Trim Bit Address Register. The next read from the Trim Bit Data Register returns the working value of the target trim data byte.

Note: The trim address range is from information address 20–3F only. The remainder of the information page is not accessible through the trim bit address and data registers.

Calibration Option Bits

The calibration option bits are also contained in the information page. These bits are factory-programmed values intended for use in software correcting the device's analog performance. To read these values, the user code must employ the LDC instruction to access the information area of the address space as defined in See the Flash Information Area section on page 17.

Serialization Bits

As an optional feature, Zilog is able to provide factory-programmed serialization. For serialized products, the individual devices are programmed with unique serial numbers. These serial numbers are binary values, four bytes in length. The numbers increase in size with each device, but gaps in the serial sequence may exist.

Watchdog Timer Calibration Data

Table 100. Watchdog Calibration High Byte at 007EH (WDTCALH)

Bit	7	6	5	4	3	2	1	0
Field	WDTCALH							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 007EH							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7:0] WDTCALH	**Watchdog Timer Calibration High Byte** The WDTCALH and WDTCALL bytes, when loaded into the Watchdog Timer reload registers result in a one second time-out at room temperature and 3.3V supply voltage. To use the Watchdog Timer calibration, user code must load WDTU with 0x00, WDTH with WDTCALH and WDTL with WDTCALL.

Randomized Lot Identifier

Table 104. Lot Identification Number (RAND_LOT)

Bit	7	6	5	4	3	2	1	0
Field	RAND_LOT							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Interspersed throughout Information Page Memory							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7] RAND_LOT	**Randomized Lot ID** The randomized lot ID is a 32-byte binary value that changes for each production lot. See Table 105.

Table 105. Randomized Lot ID Locations

Info Page Address	Memory Address	Usage
3C	FE3C	Randomized Lot ID Byte 31 (most significant).
3D	FE3D	Randomized Lot ID Byte 30.
3E	FE3E	Randomized Lot ID Byte 29.
3F	FE3F	Randomized Lot ID Byte 28.
58	FE58	Randomized Lot ID Byte 27.
59	FE59	Randomized Lot ID Byte 26.
5A	FE5A	Randomized Lot ID Byte 25.
5B	FE5B	Randomized Lot ID Byte 24.
5C	FE5C	Randomized Lot ID Byte 23.
5D	FE5D	Randomized Lot ID Byte 22.
5E	FE5E	Randomized Lot ID Byte 21.
5F	FE5F	Randomized Lot ID Byte 20.
61	FE61	Randomized Lot ID Byte 19.
62	FE62	Randomized Lot ID Byte 18.
64	FE64	Randomized Lot ID Byte 17.
65	FE65	Randomized Lot ID Byte 16.
67	FE67	Randomized Lot ID Byte 15.
68	FE68	Randomized Lot ID Byte 14.

Serial Break leaves the device in DEBUG Mode if that is the current mode. The OCD is held in Reset until the end of the Serial Break when the DBG pin returns High. Because of the open-drain nature of the DBG pin, the host can send a Serial Break to the OCD even if the OCD is transmitting a character.

OCD Unlock Sequence (8-Pin Devices Only)

Because of pin-sharing on the 8-pin device, an unlock sequence must be performed to access the DBG pin. If this sequence is not completed during a system reset, then the PA0/DBG pin functions only as a GPIO pin.

The following sequence unlocks the DBG pin:

1. Hold PA2/$\overline{\text{RESET}}$ Low.
2. Wait 5ms for the internal reset sequence to complete.
3. Send the following bytes serially to the debug pin:

   ```
   DBG ← 80H (autobaud)
   DBG ← EBH
   DBG ← 5AH
   DBG ← 70H
   DBG ← CDH (32-bit unlock key)
   ```

4. Release PA2/$\overline{\text{RESET}}$. The PA0/DBG pin is now identical in function to that of the DBG pin on the 20-/28-pin device. To enter DEBUG Mode, reautobaud and write 80H to the OCD Control Register (see the On-Chip Debugger Commands section on page 186).

! Caution: Between Steps 3 and 4, there is an interval during which the 8-pin device is neither in RESET nor DEBUG Mode. If a device has been erased or has not yet been programmed, all program memory bytes contain FFH. The CPU interprets this value as an illegal instruction; therefore some irregular behavior can occur before entering DEBUG Mode, and the register values after entering DEBUG Mode will differ from their specified reset values. However, none of these irregularities prevent the programming of Flash memory. Before beginning system debug, Zilog recommends that some legal code be programmed into the 8-pin device and that a RESET occurs.

Breakpoints

Execution Breakpoints are generated using the BRK instruction (opcode 00H). When the eZ8 CPU decodes a BRK instruction, it signals the On-Chip Debugger. If Breakpoints are enabled, the OCD enters DEBUG Mode and idles the eZ8 CPU. If Breakpoints are not

Table 109. Debug Command Enable/Disable (Continued)

Debug Command	Command Byte	Enabled when Not in DEBUG Mode?	Disabled by Flash Read Protect Option Bit
Write Program Counter	06H	–	Disabled.
Read Program Counter	07H	–	Disabled.
Write Register	08H	–	Only writes of the Flash Memory Control registers are allowed. Additionally, only the Mass Erase command is allowed to be written to the Flash Control Register.
Read Register	09H	–	Disabled.
Write Program Memory	0AH	–	Disabled.
Read Program Memory	0BH	–	Disabled.
Write Data Memory	0CH	–	Yes.
Read Data Memory	0DH	–	–
Read Program Memory CRC	0EH	–	–
Reserved	0FH	–	–
Step Instruction	10H	–	Disabled.
Stuff Instruction	11H	–	Disabled.
Execute Instruction	12H	–	Disabled.
Reserved	13H–FFH	–	–

In the list of OCD commands that follows, data and commands sent from the host to the On-Chip Debugger are identified by DBG ← Command/Data. Data sent from the On-Chip Debugger back to the host is identified by DBG → Data.

Read OCD Revision (00H). The Read OCD Revision command determines the version of the On-Chip Debugger. If OCD commands are added, removed, or changed, this revision number changes.

```
DBG ← 00H
DBG → OCDRev[15:8] (Major revision number)
DBG → OCDRev[7:0] (Minor revision number)
```

Read OCD Status Register (02H). The Read OCD Status Register command reads the OCDSTAT Register.

```
DBG ← 02H
DBG → OCDSTAT[7:0]
```

Read Runtime Counter (03H). The Runtime Counter counts system clock cycles in between Breakpoints. The 16-bit Runtime Counter counts up from 0000H and stops at the maximum count of FFFFH. The Runtime Counter is overwritten during the Write Memory,

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Opcode(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
JR dst	PC ← PC + X	DA		8B	–	–	–	–	–	–	2	2
JR cc, dst	if cc is true PC ← PC + X	DA		0B-FB	–	–	–	–	–	–	2	2
LD dst, rc	dst ← src	r	IM	0C-FC	–	–	–	–	–	–	2	2
		r	X(r)	C7							3	3
		X(r)	r	D7							3	4
		r	Ir	E3							2	3
		R	R	E4							3	2
		R	IR	E5							3	4
		R	IM	E6							3	2
		IR	IM	E7							3	3
		Ir	r	F3							2	3
		IR	R	F5							3	3
LDC dst, src	dst ← src	r	Irr	C2	–	–	–	–	–	–	2	5
		Ir	Irr	C5							2	9
		Irr	r	D2							2	5
LDCI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	C3	–	–	–	–	–	–	2	9
		Irr	Ir	D3							2	9
LDE dst, src	dst ← src	r	Irr	82	–	–	–	–	–	–	2	5
		Irr	r	92							2	5
LDEI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	83	–	–	–	–	–	–	2	9
		Irr	Ir	93							2	9
LDWX dst, src	dst ← src	ER	ER	1FE8	–	–	–	–	–	–	5	4

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Table 128. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Opcode(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
SUB dst, src	dst ← dst – src	r	r	22	*	*	*	*	1	*	2	3
		r	Ir	23							2	4
		R	R	24							3	3
		R	IR	25							3	4
		R	IM	26							3	3
		IR	IM	27							3	4
SUBX dst, src	dst ← dst – src	ER	ER	28	*	*	*	*	1	*	4	3
		ER	IM	29							4	3
SWAP dst	dst[7:4] ↔ dst[3:0]	R		F0	X	*	*	X	–	–	2	2
		IR		F1							2	3
TCM dst, src	(NOT dst) AND src	r	r	62	–	*	*	0	–	–	2	3
		r	Ir	63							2	4
		R	R	64							3	3
		R	IR	65							3	4
		R	IM	66							3	3
		IR	IM	67							3	4
TCMX dst, src	(NOT dst) AND src	ER	ER	68	–	*	*	0	–	–	4	3
		ER	IM	69							4	3
TM dst, src	dst AND src	r	r	72	–	*	*	0	–	–	2	3
		r	Ir	73							2	4
		R	R	74							3	3
		R	IR	75							3	4
		R	IM	76							3	3
		IR	IM	77							3	4

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Figure 38 and Table 147 provide timing information for UART pins for the case where CTS is not used for flow control. DE asserts after the Transmit Data Register has been written. DE remains asserted for multiple characters as long as the Transmit Data Register is written with the next character before the current character has completed.

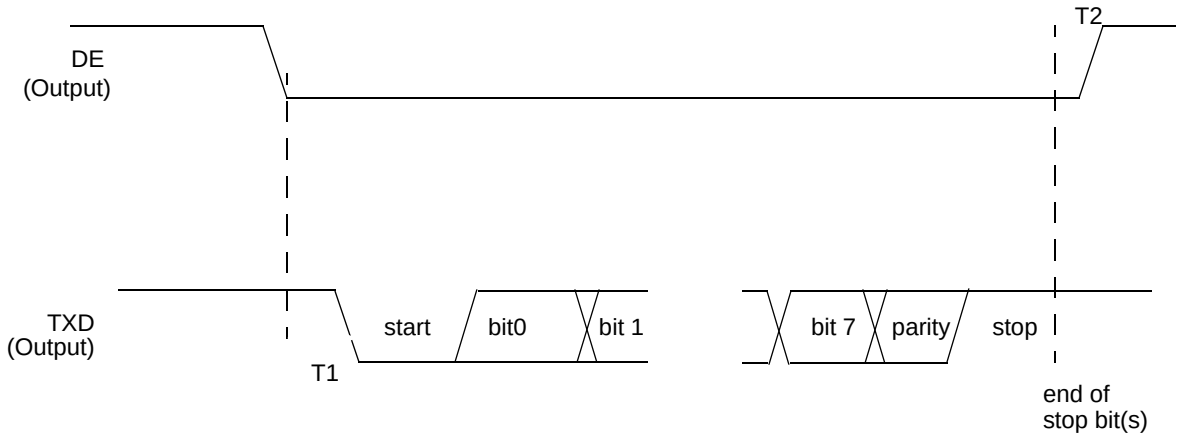

Figure 38. UART Timing Without CTS

Table 147. UART Timing Without CTS

		Delay (ns)	
Parameter	**Abbreviation**	**Minimum**	**Maximum**
UART			
T_1	DE assertion to TXD falling edge (start bit) delay	1 * X_{IN} period	1 bit time
T_2	End of Stop Bit(s) to DE deassertion delay (Tx Data Register is empty)	± 5	

Table 148. Z8 Encore! XP F082A Series Ordering Matrix

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP F082A Series with 4 KB Flash											
Standard Temperature: 0°C to 70°C											
Z8F041APB020SG	4 KB	1KB	128 B	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F041AQB020SG	4 KB	1KB	128 B	6	13	2	0	1	1	0	QFN 8-pin package
Z8F041ASB020SG	4 KB	1KB	128 B	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F041ASH020SG	4 KB	1KB	128 B	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F041AHH020SG	4 KB	1KB	128 B	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F041APH020SG	4 KB	1KB	128 B	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F041ASJ020SG	4 KB	1KB	128 B	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F041AHJ020SG	4 KB	1KB	128 B	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F041APJ020SG	4 KB	1KB	128 B	25	19	2	0	1	1	0	PDIP 28-pin package
Extended Temperature: –40°C to 105°C											
Z8F041APB020EG	4 KB	1KB	128 B	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F041AQB020EG	4 KB	1KB	128 B	6	13	2	0	1	1	0	QFN 8-pin package
Z8F041ASB020EG	4 KB	1KB	128 B	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F041ASH020EG	4 KB	1KB	128 B	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F041AHH020EG	4 KB	1KB	128 B	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F041APH020EG	4 KB	1KB	128 B	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F041ASJ020EG	4 KB	1KB	128 B	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F041AHJ020EG	4 KB	1KB	128 B	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F041APJ020EG	4 KB	1KB	128 B	25	19	2	0	1	1	0	PDIP 28-pin package